

Optimization

↳ Machine Independent opt.

- ↳ Code motion → loop içinde değeri hiç değişmeyen bir şeyi dışarı almak
- ↳ Reduction in strength → shift, add instead of multiply or divide

↳ Machine Dependent opt.

SUPERSCALAR PROCESSOR

Execute multiple instructions in one cycle

Superscalar Processor → executes multiple instructions in parallel by using multiple execution units

Pipeline execution → executes multiple instructions in the same execution unit in parallel by dividing the execution unit into different phases

Haswell CPU

Multiple instructions can execute in parallel

2 load with address computation

1 store with address computation

4 integer

2 FP multiply

1 FP add

1 FP divide

↳ can have 4 instructions

Some instructions take > 1 cycle, but can be pipelined

Instruction

Load / Store
Integer Multiply
Integer/Long Divide
Single/Double FP Multiply
Single/Double FP Add
Single/Double FP Divide

Latency

(4)
(3)
3-30
5
3
3-15

Cycles/Issue

1
1
3-30
1
3-15

I can have 3 integer multiply operation active

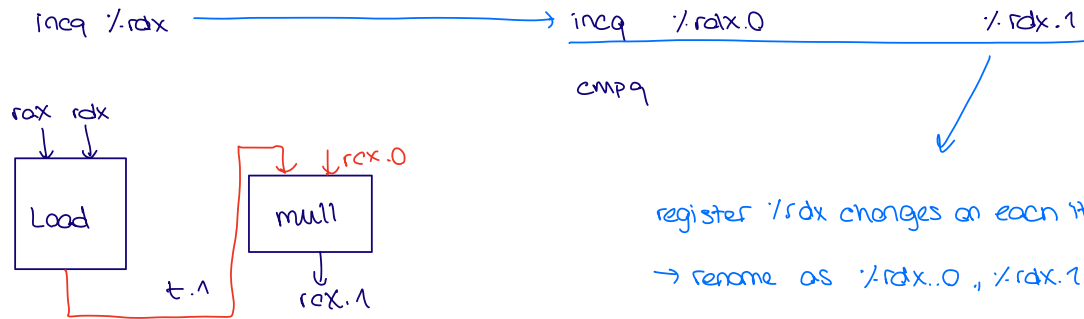
You will get the result in 3rd cycles but you won't be able to push another instruction

`imulq (%rax, %rdx, 8), %rcx` → `load (%rax, %rdx, 0, 4)`
→ `imulq t.1, %rcx, 0`

temporary result

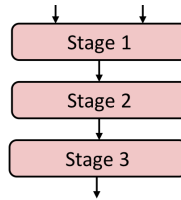
t.1

%rcx.1

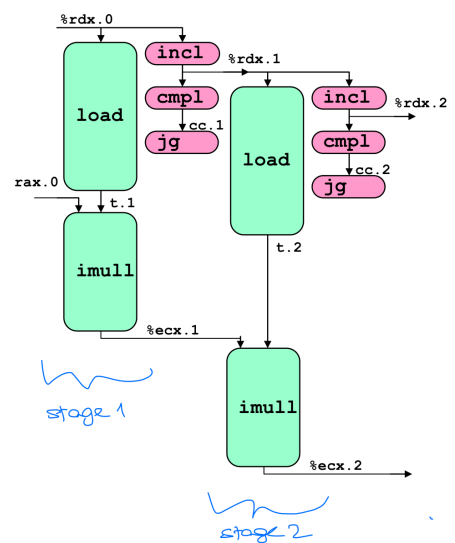
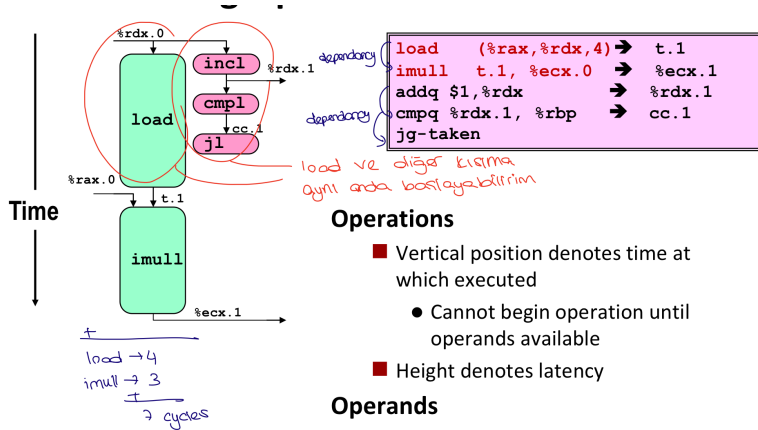


Pipelined Functional Units

```
long mult_eg(long a, long b, long c) {
    long p1 = a*b;
    long p2 = a*c;
    long p3 = p1 * p2;
    return p3;
}
```



	Time						
	1	2	3	4	5	6	7
Stage 1	a*b	a*c			p1*p2		
Stage 2		a*b	a*c			p1*p2	
Stage 3			a*b	a*c			p1*p2



Selam! ;)

Tatatan
Nyar