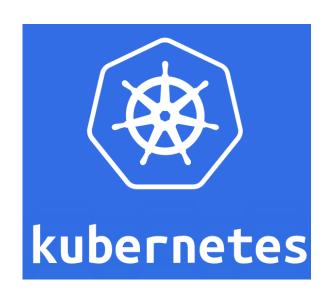
Kubernetes 101 for Python Programmers

https://github.com/bigbitbus/k8s-tutorial-python





About Me



BigBitBus

Transparency in public cloud and big data/analytics

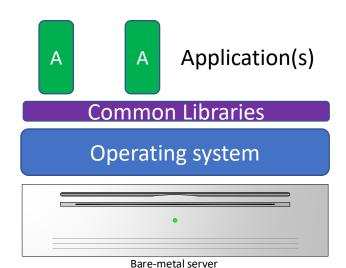
https://www.linkedin.com/in/sachinkagarwal/

sachin@bigbitbus.com

Bare-metal, Virtual Machines, Containers

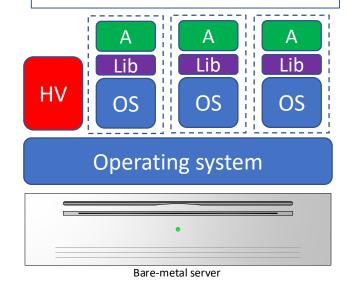
Bare Metal

- Weak encapsulation
- Long install/start-up times
- Ideal for single application e.g. a Hadoop node
- Hard to right-size



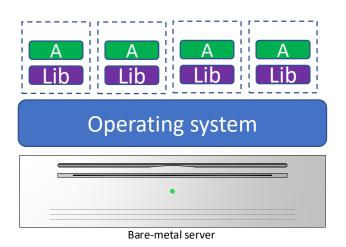
Virtual machines

- Strong encapsulation
- Hardware emulation overhead (per VM)
- Per-VM operating system overhead
- Long install/start-up times

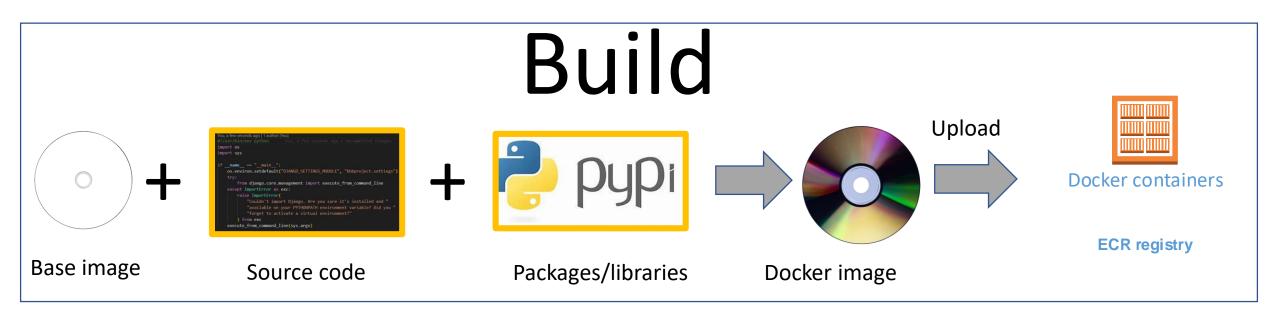


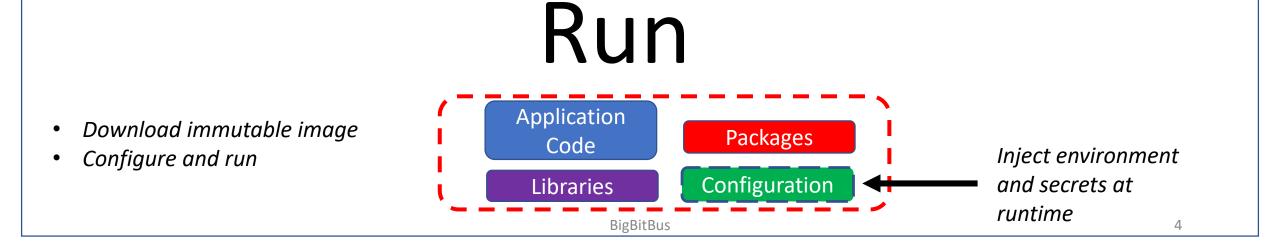
Containers

- Encapsulation *lite*
- Small overhead only single kernel running
- Smaller deployment artifacts expressed as code
- Quick start-up times

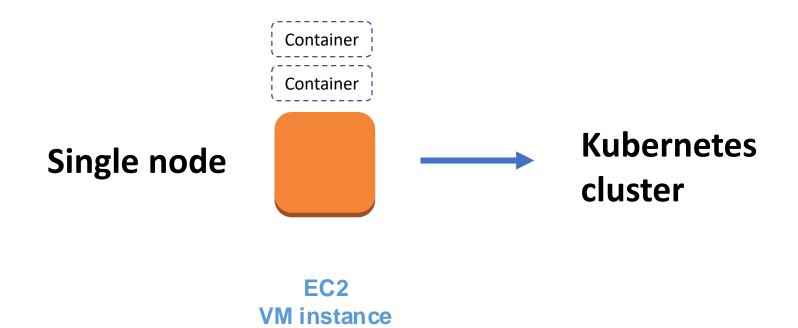


Docker – container runtime



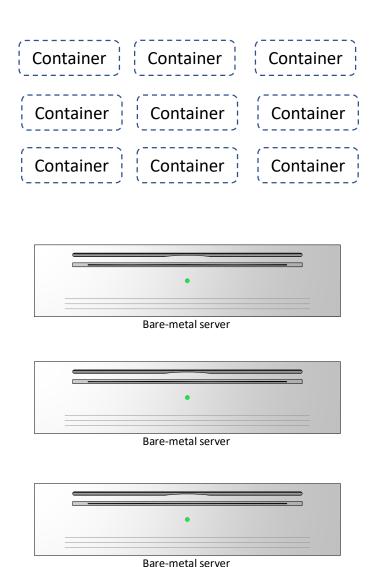


Beyond Single Node Docker





- 1. High-availability
- 2. Horizontal scalability



Beyond Manual Containers



Infrastructure Abstraction

Different hardware, cloud providers, networks & storage

Multi-tenancy

Multiple service and users isolation

Scalability

Run multiple pod replicas and load-balance across them

Rolling Updates

Update code without disruption

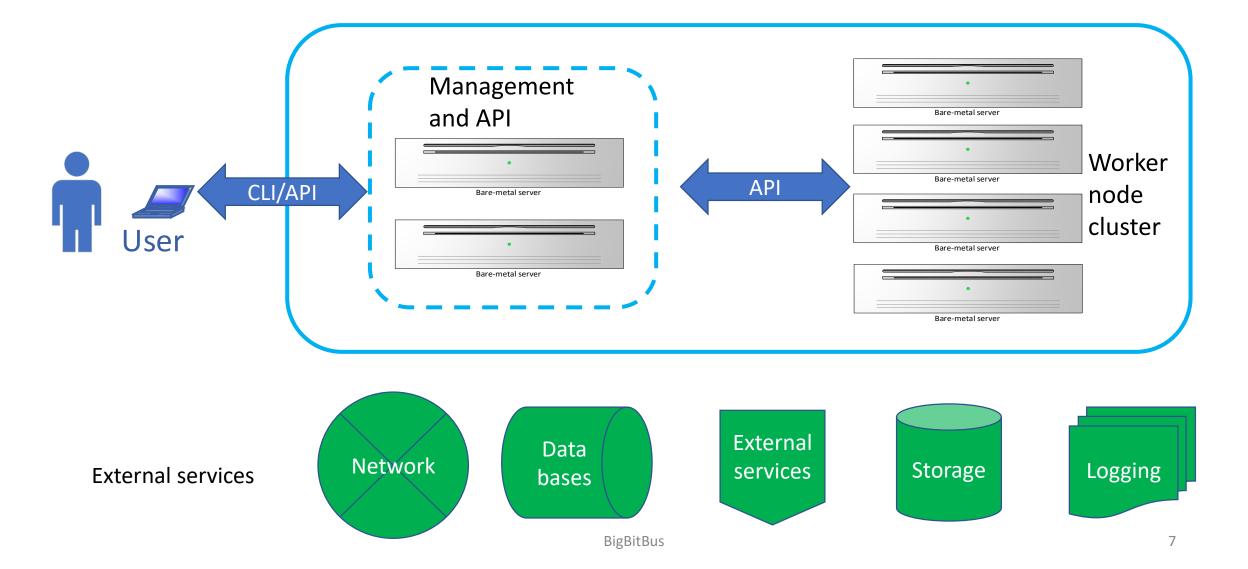
Service Discovery

Correct request routing under dynamic pods/cluster

Context & Secrets

Inject env-vars and secrets into target pods

Kubernetes Cluster

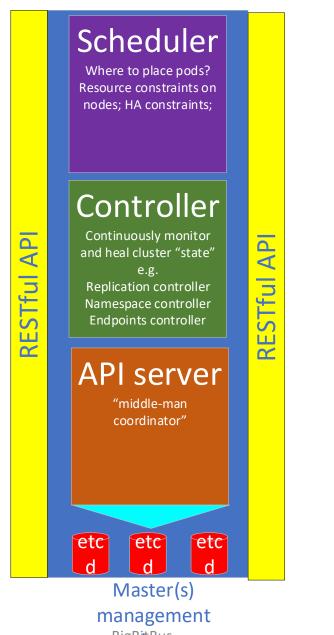


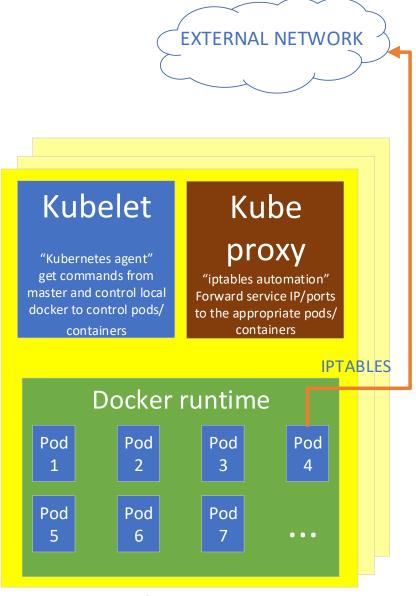
Kubernetes Architecture

Multiple components

- Management plane
- Worker plane

Worker nodes can be baremetal or virtual machines





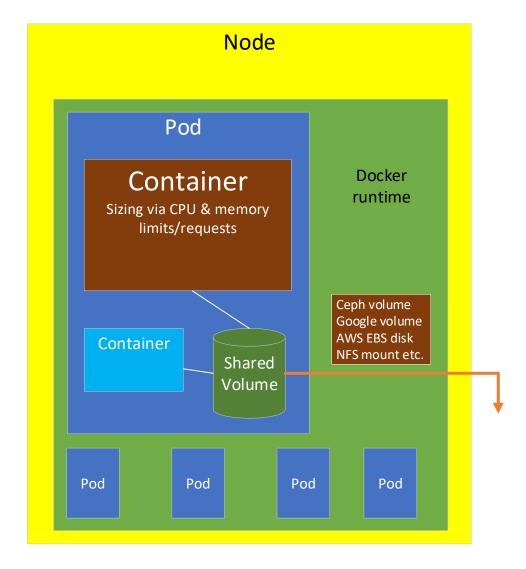
Nodes – servers running Kubernetes workers

Pod

- The smallest independent "unit" of infrastructure in K8s
 - Scaling/redundancy
- A logical "host"
- Multiple containers & volumes
- Localhost and IPC connectivity
- <u>Cannot</u> span nodes



Application server + local cache



Replicasets (of pods)

 Keep a defined number of identical pod replicas running in the Kubernetes cluster

Example: We need 10 identical Django pods running at any time.

(schedule 2 new pods)

Scheduler - create/ destroy pods

Current state (8 pods) Reconciliation loop

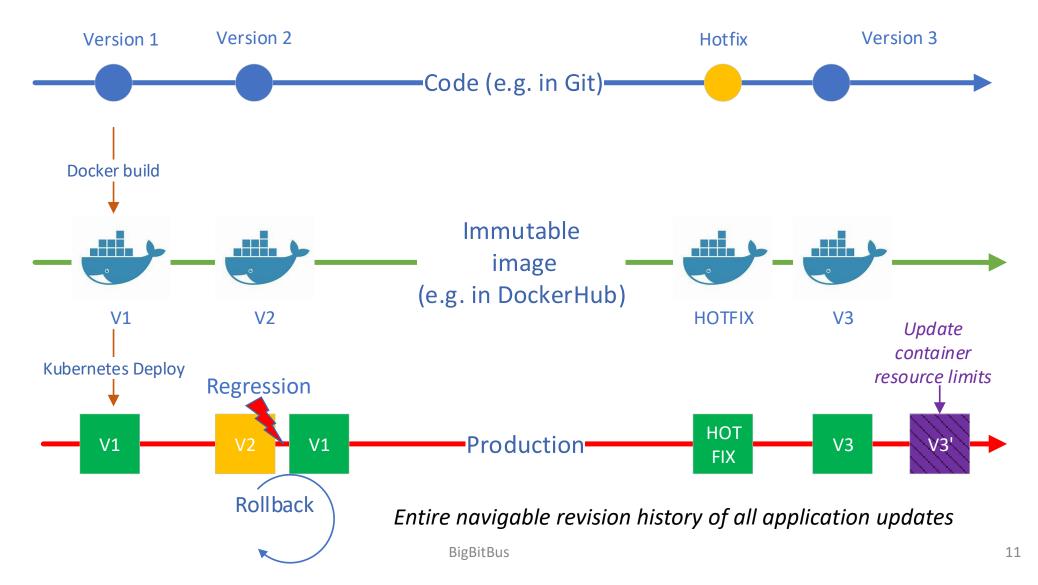
Desired state

Scaling up/down and Failures

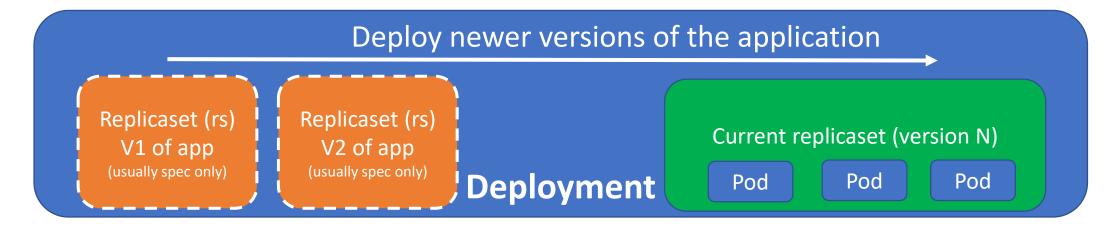
(a node hosting 2 pods dies)

Application updates, rollbacks, jumps to any revision

Deployments



Deployment defined in YAML



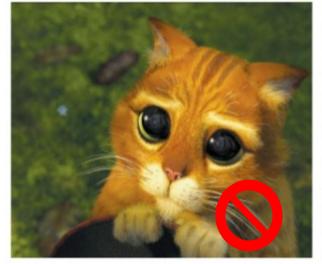
- Deployments help manage application versions
 - Click <u>here</u> to see the Django deployment yaml file
 - Click <u>here</u> to see the Postgres deployment yaml file
- A new replicaset is created every time the deployment changes
- Deleting deployments will delete the underlying replica-sets and pods

Services

Services route traffic to the appropriate pods within the k8s cluster

Service Flavors

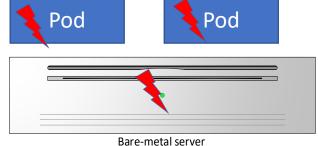
- 1. <u>Cluster-IP</u>: a service to which other services within the cluster connect. <u>Example</u>
- 2. <u>Load balancer</u>: Expose service externally (Load-balancer). <u>Example</u>
- 3. <u>External Name</u>: Connect to an external service. <u>Example</u>

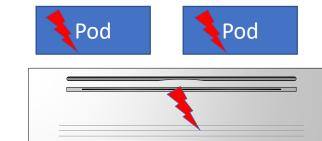




Pods are "cattle" - expendable, replaceable - not pets

Underlying pods and hardware are ephemeral and very dynamic





Bare-metal server

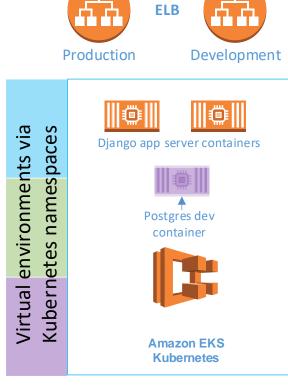
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Demo

https://github.com/bigbitbus/k8s-tutorial-python

Architecture













ECR Registry for Docker images BigBitBus



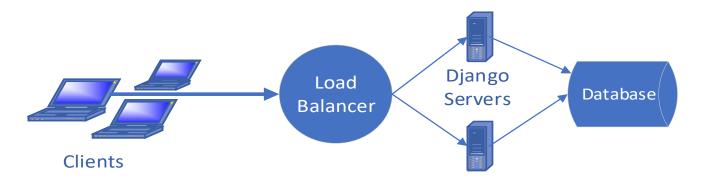
production

Explore Further

- <u>Labels</u> and <u>Annotations</u>: Very powerful construct to filter and track K8s resources: Required reading!
- Horizontal pod autoscaling: Triggers for pod quantity adjustment
- <u>Statefulsets</u> (instead of replicasets): Customizing individual pods in a deployment e.g. to take on different roles.
- Persistent volumes: Attach block devices to pods
- Jobs and Cronjobs: Running one-off tasks or periodic pods.

Appendix and backup slides

Polls Web Application Example



- Stateless Django servers (cattle)
- All state data stored in database (pet)

Polling Application in Browser

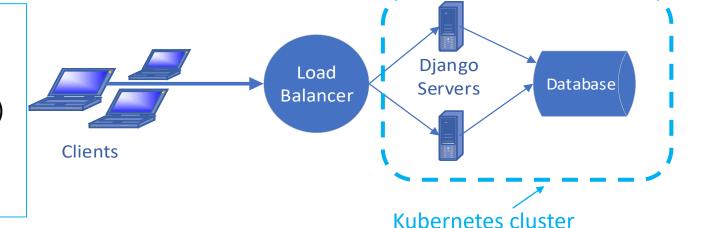
State definition - models.py

Polls • What is cool about Python? • Which cloud provider is the best? • Which star wars movie was the best? Which cloud provider is the best? Which cloud provider is the best? Oligital Ocean Linode Google Cloud Amazon Web Services Microsoft Azure Other Vote

Stateful Databases in Kubernetes (?)

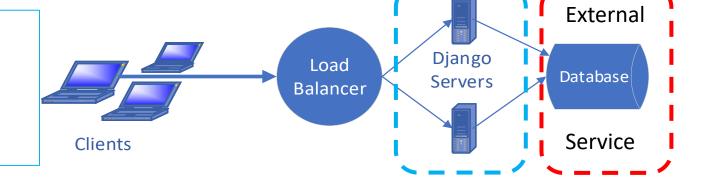
Option 1

- Kubernetes provides constructs for this (stateful sets, volumes, etc.)
- Possible cost saving (bin packing containers)
- Is self-managed state worth your developer/SRE time?



Option 2

- Use cloud-provider stateful solutions
 - AWS RDS, Google cloudsql, etc.
- Expensive, but much less operations tasks



Cost Math

Cloud provider

- Master API server Currently (11/2018) \$0.20/hour per Amazon EKS cluster (\$1,752 annually)
- Add worker node VMs cost
- You still need to buy all the storage/load balancers/IP addresses etc.

Minikube

- Free, but needs a good PC capable of running a fairly big VM.
- No high availability this is only for development work

Minikube: Kubernetes on your Laptop



- Installation instructions for Windows, Mac and Linux https://kubernetes.io/docs/tasks/tools/install-minikube/
- Default: 2 cores + 2 GB RAM = capable of running a few containers

Environment Variables & Secrets

- Inject meta-data into pods, e.g. based on namespace
- Configmaps for environment variables
 - Example (<u>development</u> & <u>production</u> namespace)
- Secrets
 - Create a secret

```
kubectl create secret generic db-password --from-literal=db-password=superSecret
```

• Expose secret inside pod as an environment variable

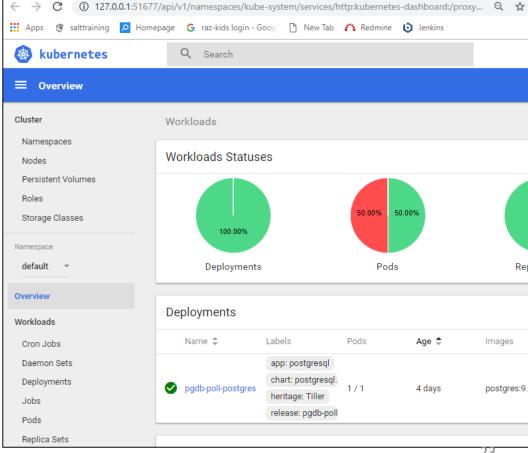
Starting minikube

minikube cli

```
# start minikube, launch VM
$ minikube start
# check minikube status
 minikube status
 start minikube GUI
$ minikube dashboard
```

```
capacity:
  ephemeral-storage: 16888216Ki
hugepages-2Mi: "0"
  memory: 2038624Ki
  pods: "110"
```

Dashboard General-purpose web UI for Kubernetes clusters



Kubectl – Kubernetes CLI

kubectl --help

• Wrapper around RESTful API: GET, CREATE, DEPLOY etc. action-words

```
kubectl get nodes
kubectl get nodes -o wide
kubectl get node minikube -o yaml
```

More information, yaml or json

```
kubectl config get-contexts
kubectl config use-context aws
kubectl get nodes
```

The same kubectl can point to multiple k8s clusters

```
kubectl create namespace development
kubectl get namespaces
kubectl --namespace development get pods
```

Virtual k8s cluster via namespaces

Run a one-off Pod

```
kubectl run my-shell --rm -i --tty --image ubuntu -- bash
```

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```
ubuntu@ip-172-31-45-221:~$ kubectl get pods
NAME
                            READY
                                    STATUS
                                              RESTARTS
                                                          AGE
my-shell-68974bb7f7-tbfpx 1/1
                                    Running
                                                          1m
ubuntu@ip-172-31-45-221:~$ kubectl get deployments
                               UP-TO-DATE
NAME
          DESIRED
                     CURRENT
                                            AVAILABLE
                                                         \mathbf{AGE}
mv-shell 1
                     1
                               1
                                            1
                                                         1 m
ubuntu@ip-172-31-45-221:~$ kubectl delete deployment my-shell
deployment.extensions "my-shell" deleted
ubuntu@ip-172-31-45-221:~$ kubectl get pods
No resources found.
```

A pod is created, a
A deployment is also created
Cascading delete – pod also deleted

Inside the pod
Just like a "normal" Linux box

```
root@my-shell-68974bb7f7-tbfpx:/# cat /etc/hosts
# Kubernetes-managed hosts file.
127.0.0.1 localhost
::1 localhost ip6-localhost ip6-loopback
fe00::0 ip6-localnet
fe00::0 ip6-mcastprefix
fe00::1 ip6-allnodes
fe00::2 ip6-allrouters
172.17.0.5 my-shell-68974bb7f7-tbfpx
root@my-shell-68974bb7f7-tbfpx:/#
```

Kubernetes Anti-patterns

- Large pods avoid making pets!
- Imperative kubectl commands instead of declarative yaml
- Single namespace for multiple environments
- Lack of consistent names (images/deployments/services etc.)
- Single cluster for development and production
- Missing application-level health-checks
- Missing cluster-level (node) auto-scaling



Running one-off pods is not the Kubernetes use-case