



Introduction to Docker Containers

Micro-Services Academy, November 2018

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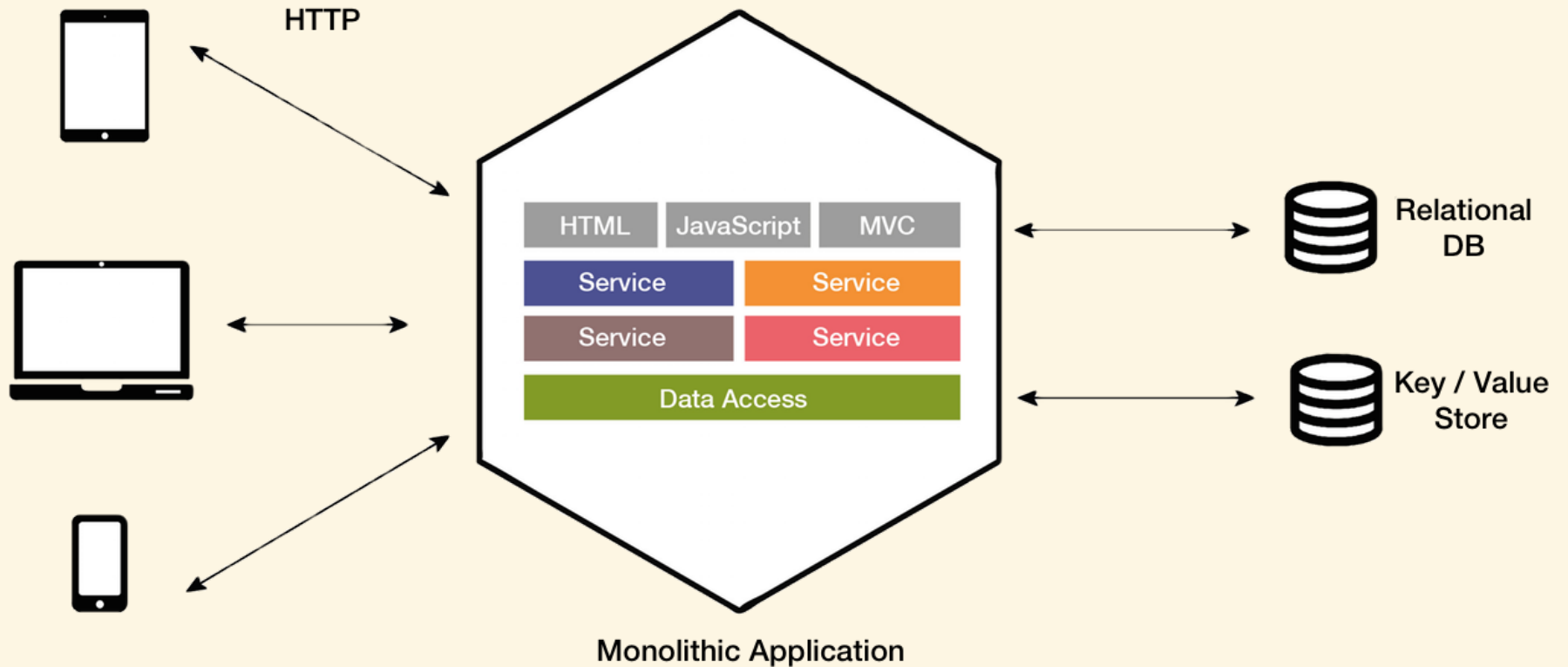
Agenda

- Micro
Services
- Containers
- Docker

What is a Monolithic Service

*In software engineering, a monolithic application describes a **single-tiered software** application... code are combined into a single program from a single platform.*

What is a Monolithic Service



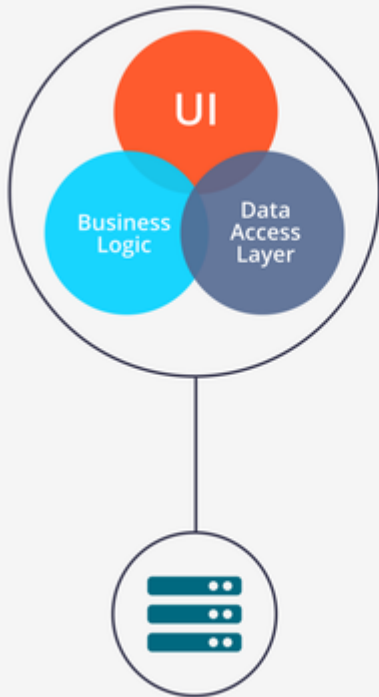
Strengths of the Monolithic Architecture

- Less cross-cutting concerns
- Easier debugging and testing
- Simple to deploy

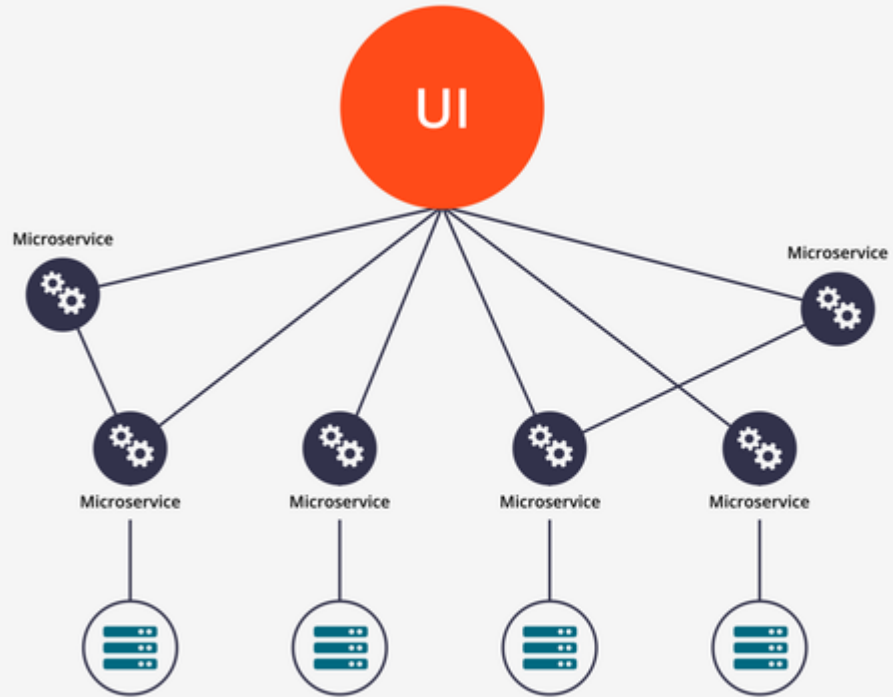
Weaknesses of the Monolithic Architecture

- Understanding
- Making changes
- Scalability
- New technology barriers

What is a Micro Service



Monolithic Architecture



Microservice Architecture

Source: [Medium/startlovingyourself](https://medium.com/startlovingyourself)

Why Micro-services?

- Single Responsibility Principle
- Application is easier to understand, develop and test
- Allows high scalability and reusability
- Parallelizes development
- Enable continuous delivery and deployment
- Better fault isolation
- Code can be written in different languages

Micro Services using Containers



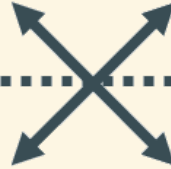
Source: [RedbadgerTeam](#)

World before Containers

Multiplicity of Goods



Do I worry about
how goods interact
(e.g. coffee beans
next to spices)



Multiplicity of
methods for
transporting/storing



Can I transport quickly
and smoothly
(e.g. from boat to train
to truck)

What are Containers



Container Adoption

By 2020, more than 50% of global organizations will be running containerized applications in production

Source: **Gartner**

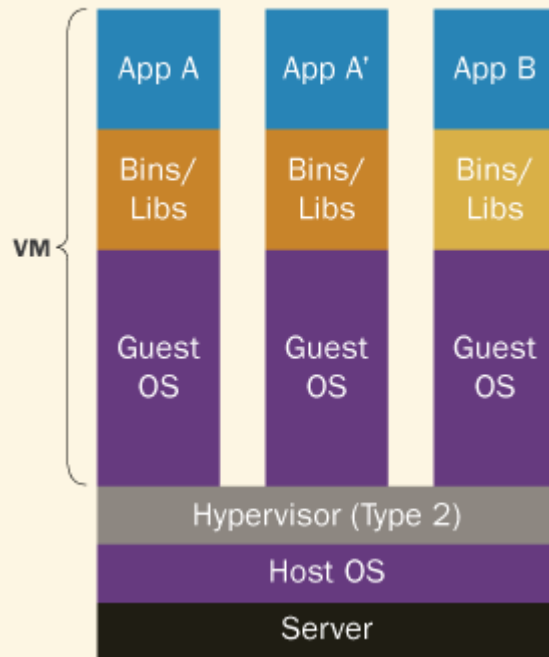
What is Docker

Docker is an open platform for developing, shipping, and running applications.

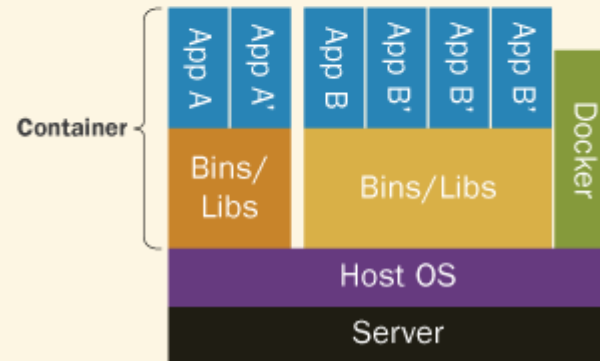
Docker allows you to package an application with all of its dependencies into a standardized unit for software development.

Docker vs VMs

Containers vs. VMs



Containers are isolated, but share OS and, where appropriate, bins/libraries



Docker Benefits

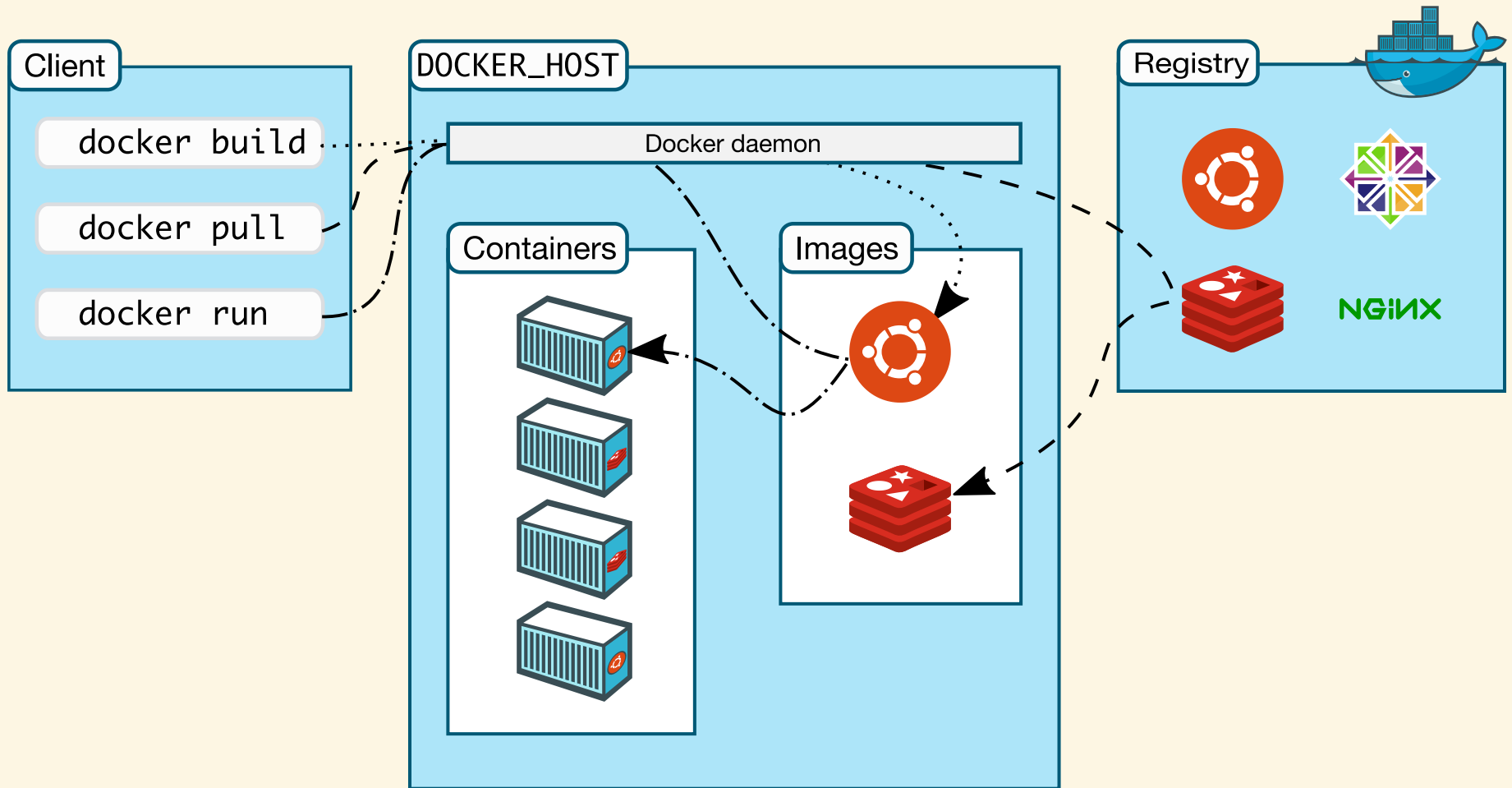
Common Docker usages

- Sandbox environment (develop, test, debug, educate)
- Continuous Integration & Deployment
- Scaling apps
- Development collaboration
- Local development

Technology behind Docker

- Linux x86-64
- Go language
- Namespaces (pid, net, ipc, mnt, uts)
- Control Groups (cgroups)
- Union file systems (UnionFS)
- Client - Server (daemon)
architecture
- Container format (libcontainer)

The Docker architecture



See more at [Understanding docker](#)

Docker components/objects

- (Docker) client
- daemon/engine
- registry
- image
- container
- Dockerfile

Docker client

It is the primary user interface to Docker. It accepts commands from the user and communicates back and forth with a Docker daemon.

Docker daemon/engine

It runs on a host machine. The user does not directly interact with the daemon, but instead through the Docker client with the RESTful api or sockets.

Docker distribution/registry

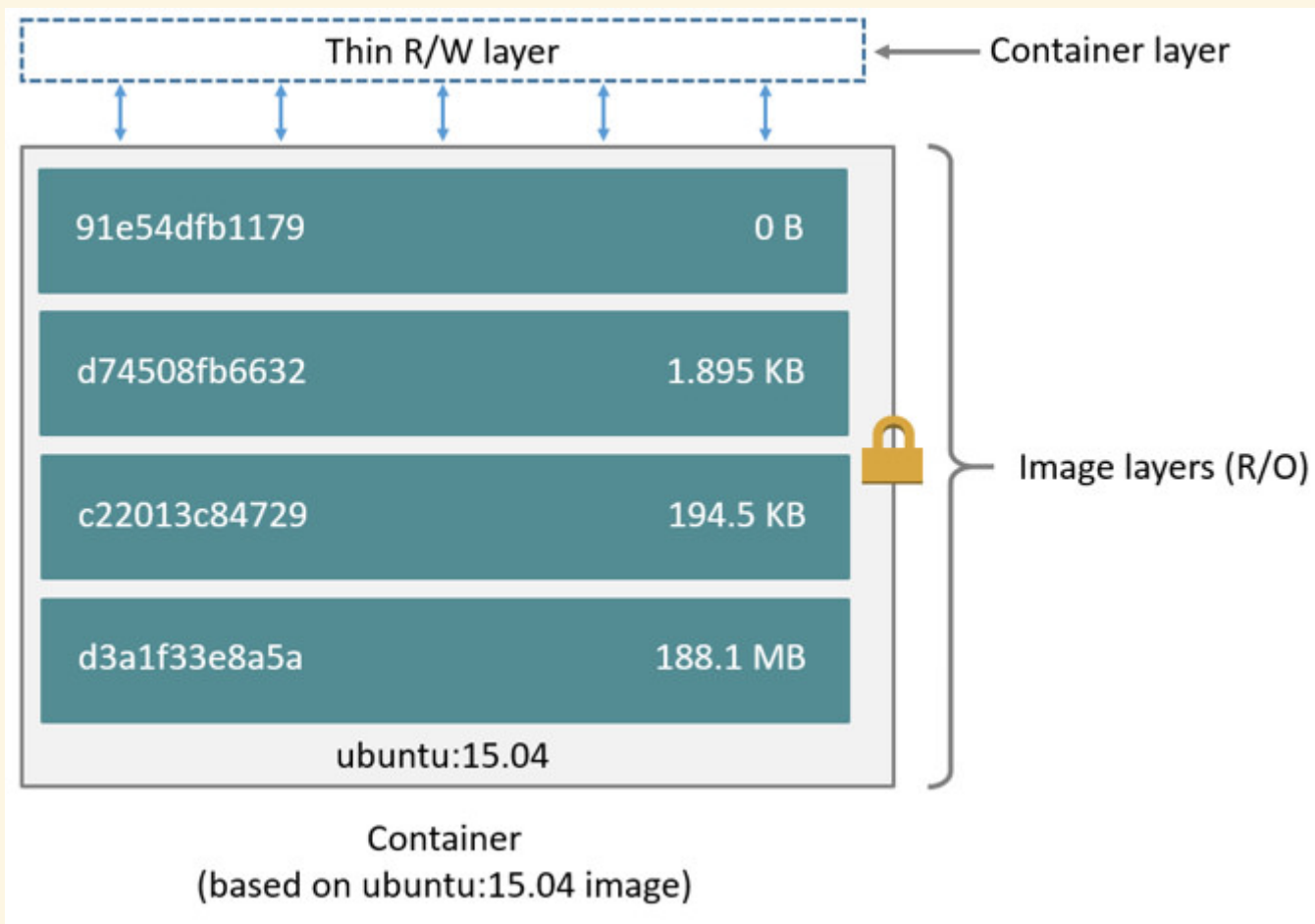


A (hosted) service containing repositories of images which responds to the Registry API.

The docker image

91e54dfb1179	0 B
d74508fb6632	1.895 KB
c22013c84729	194.5 KB
d3a1f33e8a5a	188.1 MB
ubuntu:15.04	
Image	

The docker container



The Dockerfile

A Dockerfile is a text document that contains all the commands a user could call on the command line to create an image.

Docker Run With Port Mapping

```
docker run -d -p 8080:80 nginx
```

Docker Run With File System Mount

```
docker run -p 8888:80 -v <local_path>:/usr/share/nginx/html nginx
```

Docker Common Commands

```
1 // List all images that are locally stored with the Docker engine
2 docker images
3
4 // Delete an image from the local image store
5 docker rmi alpine:3.4
6
7 // Stop a running container through SIGTERM
8 docker stop web
9
10 //Stop a running container through SIGKILL
11 docker kill web
12
13 // List the running containers
14 docker ps
15
16 // Delete container (using container name or id)
17 docker rm web
18
19 // Print the last 100 lines of a container's logs
20 docker logs --tail 100 web
```

Convert An App into Docker Image

```
1 import responder
2 from datetime import datetime
3 import socket
4
5 api = responder.API()
6
7 @api.route("/")
8 async def root(req, resp):
9     resp.text = f"Hello Micro Service Academy!\n" + \
10                f"Time Now: {datetime.now()}\n" + \
11                f"Hostname: {socket.gethostname()}"
12
13 @api.route("/name/{name}")
14 async def hello_name(req, resp, *, name):
15     resp.text = f"Hello {name}!"
16
17 @api.route("/index")
18 async def index(req, resp):
19     resp.text = open('index.html').read()
20
21 if __name__ == '__main__':
22     api.run(port=5000)
```

Overview of Dockerfile for our App

```
1 # Use an official Python runtime as a parent image
2 FROM python:3.6-slim
3
4 # Install update packages list
5 RUN apt-get update
6
7 # Install linux packages
8 RUN apt-get install -y gcc
9
10 # Install any needed packages
11 RUN pip install responder
12
13 # Set the working directory to /app
14 WORKDIR /app
15
16 # Copy the current directory contents into the container at /app
17 COPY . /app
18
19 # Define environment variable
20 ENV PORT '5000'
21
22 # Make port 80 available to the world outside this container
23 EXPOSE 5000
24
25 # Run app.py when the container launches
26 CMD python3 app.py
```

Build the image

```
docker build . -t docker.io/bityob/docker-python-app
```

Run the application using Docker

```
docker run --name webapp -p 5555:5000 docker.io/bityob/docker-python-app
```

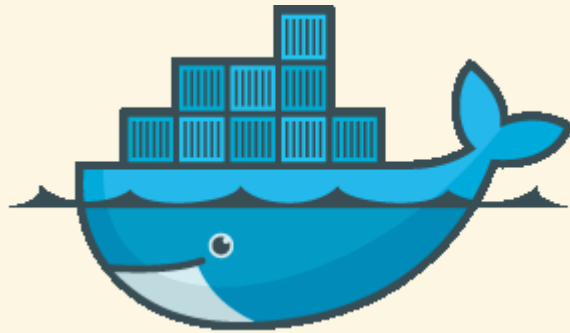

SSH into the container

```
docker exec -it webapp bash
```

Instead of Resources

- [Awesome Docker](#) (list of Docker resources)
- Docker cheat sheet ([GitHub](#), [Docker Pdf](#))
- [Docker aliases/shortcuts](#)
- Docker Tips [examples/tips](#)
- Introduction to Docker (US PyCon 2016, [Slides](#))

Questions?



docker

In this presentation I used [Reveal.js](#) and slides/ideas from [theodorosproumis](#).