Intents - Think "the applications intent to do something" Activities

-New Page

1. Add button to existing page with onclick listener to xml <Button

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="@string/new_activity_button"
android:onClick="startNewActivity" />
```

2. Add OnClick listener function

3. Create new intent and start activity

Intent intent = new Intent(this, newActivity.class);
startActivity(intent);

- A <u>Context</u> as its first parameter (this is used because the <u>Activity</u> class is a subclass of <u>Context</u>) As the name suggests, its the context of current state of the application/object. It lets newly created objects understand what has been going on.
- The <u>Class</u> of the app component to which the system should deliver the <u>Intent</u> (in this case, the activity that should be started)
- 4. Create newActivity xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical" >
```

```
<TextView
android:id="@+id/title"
android:layout_width="fill_parent"
android:layout_height="wrap_content"
android:text="@string/nfc" />
```

</LinearLayout>

5. create newActivity class

- Click New in the toolbar.
- In the window that appears, open the Android folder and select Android Activity. Click Next.
- 3. Select BlankActivity and click Next.
- 4. Fill in the activity details:
 - Project: MyFirstApp
 - Activity Name: newActivity
 - Layout Name: activity_display_message
 - Title: My Message
 - Hierarchial Parent: com.example.myfirstapp.MainActivity
 - Navigation Type: None
- 5. Click Finish.
- 6. Add to manifest