Bootstrap Distance Imposters: A less accurate classifier for a more civilized age

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Abstract

I made a thing for authorship verification which has some nice properties.

Keywords

authorship attribution, stylometry, bootstrapping,

1. Introduction

The General Imposters method (henceforth GI), originally formulated by M. Koppel and Y. Winter in [1], has become one of the standard methods for authorship attribution. After strong performances in the PAN 2013 and 2014 competitions, it was implemented and used by M. Kestemont et al. in an influential study [2], improved by N. Potha and E. Stamatatos in 2017 [3], and is now available in the well-known R package *stylo* [4].

In this paper I describe an update to Kestemont's open-source Python implementation called Bootstrap Distance Imposters (henceforth BDI) which incorporates several of the improvements proposed since the last release, as well as introducing a novel method of boostrapping that has several attractive properties when compared to the reference algorithm. The two approaches are benchmarked using the problems from the PAN 2014 author identification task [5], and some additional properties are showcased via real-world case studies.

2. Motivation

- GI is more or less standard practice now
- the PAN 2014 competition is a convenient benchmark
- bootstrapped voting GI is not a measure of probability
- bootstrapped distance has several advantages

3. Design

The GI method is, in machine learning terms, an ensemble classifier. These classifiers regularise well, but while they produce a real-valued output, it is problematic to interpret this as a probability in any sense. The output of the Kestemont GI classifier is a percentage of 'votes' (the number of times a candidate text was closer than an imposter). The score shifting method implemented in Kestemont attempts to produce something more like a probability by linearly scaling the output values. The scaling code (in Python) looks like this:

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```
for score in list(scores):
    if score <= p1:
        new_scores.append(rescale(score, min(scores), max(scores), 0.0,
        ↪  p1))
    elif score >= p2:
        new_scores.append(rescale(score, min(scores), max(scores), p2,
        ↪  1.0))
    else:
        new_scores.append(0.5)
```

[6] Scores below p1 are scaled to the region up to p1, scores above p2 are scaled to the region above p2, and the rest are coerced to 0.5. There is an issue with this scaling algorithm, however. Since p1 and p2 are arbitrarily chosen by grid search to maximise the PAN score, the score shifter sometimes fits values for p2 that are well below 0.5. This can lead to decisions that should be positive (since they are above p2) being scaled to below 0.5, where they are evaluated by the scoring metrics as a negative result (and scored as such). In the updated code I modified the shifting code to scale more simply to $[0, 0.5)$ 0.5 and $(0.5, 1]$. This does not retain the global distributional properties of the original results (as in Kestemont).

```
for score in scores:
        if score <= p1:
            new_scores.append(
                rescale(score, orig_min=0, orig_max=p1, new_min=0.0,
                ↪  new_max=0.499)
            )
        elif score >= p2:
            new_scores.append(
                rescale(score, orig_min=p2, orig_max=1, new_min=0.501,
                ↪  new_max=1.0)
            )
        else:
            new_scores.append(0.5)
```

In contrast, the raw output from the BDI algorithm is a bootstrapped distribution of differences. At each step, the distance (with this bootstrapped feature set) between the candidates and the imposters is recorded. If the candidates are further, the distance is negative, if closer it is positive. If these individual distances follow a Gaussian distribution (which is a reasonable prior expectation) then their difference is also Gaussian. Expressing the results this way has some advantages. The first is that we can differentiate a negative result (not the candidate) between 'none of the above' and 'more like an imposter' (the true author is in the imposters set). A 'none of the above' result would have a statistically expected distance of zero (equally unlike the candidate and the imposters), and so we would see a distribution centred around 0.[1] On the other hand, 'more like an imposter' results show distributions centred around a negative value. The other advantage is that for strong positives, we have additional data about the match. Distributions centred around larger positive numbers are better matches, but distributions with high variance show more feature dependence (since the strength of the match varies greatly depending on the bootstrap features). In summary, positive matches (with most or all of the probability mass above zero) can be much more meaningfully compared.

Based on the BDI algorithm, which outputs a distribution, it is obviously useful to have a summary statistic that can be interpreted as evidence for authorship attribution tasks. For this paper I used a

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[1]Note carefully that this is a one-way implication—a true author that is neither the candidate nor one of the imposters should have a distance distribution centred around zero, but not all such distributions guarantee that the true author is not among the imposters.

simple approach that considers the amount of probability mass that lies above 0. If every test is closer to a candidate that an imposter then the result will be 1, if every test is more like an imposter, it will be 0, etc. This is implemented as `(100-scipy.stats.percentileofscore(x, 0)) / 100.0`, the inverse percentile of (a distance of) 0. Thus armed with a method that outputs a 'probability-like' result in $[0, 1]$, I wrapped the code in a classifier that follows `sklearn` conventions like `fit()` and `predict_proba()` and evaluated the BDI classifier directly against the updated Kestemont GI `Order2Verifier`, using the 2014 PAN authorship attribution problems. This provided a convenient benchmark, and also the opportunity to compare the results against a number of other (although older) verification approaches.

4. Classification Performance

4.1. Changes to Kestemont GI

As is the nature of computing, the code in the repository documenting the GI algorithm and for the related work on the Caesarian corpus no longer ran. I reworked the code slightly, and made the following small changes, which are available in my own repository.

- Update the code to work with Python 3 (these minimal changes have been accepted into the original repository based on a PR)
- Implement the 'nini' metric (fuzzy Jaccard similarity)
- Implement a partial version of the Potha & Stamatatos 'ranking' improvement for the consensus score[2]
- Remove most non-core code
- Modify the score-shifting algorithm, as described above

4.2. Testing

The BDI classifier was compared head-to-head with the updated Kestemont `Order2Verifier` on the full PAN 2014 evaluation corpus, as archived in the github repository.[3] For this test I used two different sets of character n-grams, since that feature universe is a generally reliable and uncontroversial choice for modern authorship-attribution work. There may be feature universes that perform better, or features that work better for a specific task, but character n-grams are 'solid if boring'. Likewise, the n-gram frequencies are z-scaled (based on the training variances) since this is the 'standard' approach. I tested two n-gram configurations, 2,3,4-grams and 2,3,4,5-grams, with fitted and manual score shifting. Finally, for the distance metric used to determine 'closeness' at each step I tested the cosine distance (the most traditional choice) and the minmax (Ružička) metric promoted by Kestemont in his original paper. Consistent with those results, the minmax metric appears generally superior (see Table 1). The fully reproducible testing code is available in the supplementary repository.

4.3. Interpretation

As can be seen from Table 1, the performance of the BDI classifier is consistently strong, with only a small boost in PAN score resulting from fitting the score shifter. The GI `Order2Verifier` with a fitted shifter performs better according to the PAN metrics (deriving a large c@1 benefit from fitting the score shifter). The GI classifier also appears to outperform the best overall PAN 2014 entrant by a significant margin. The strength of the BDI classifiers, however, is twofold: first, they do not really

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[2]Instead of a strict 1 (candidate closest) or 0 (candidate not closest), Potha & Stamatatos proposed a score improvement based on the ordinal rank of the closest candidate, so if a candidate was the second-closest, the score for that iteration would be $\frac{1}{2}$. The same paper proposed a distance-based culling method to select more relevant imposters, but this was not implemented (with enough bootstrapping this should converge)

[3]There is a small inconsistency that I was unable to resolve—the verification problems stored at the Kestemont repository are apparently missing 50 of the 'Dutch Reviews' evaluation problems, so there are a total of 746, versus 796 reported in the PAN 2014 wrapup report.

Table 1
Global micro-average results

Classifier	Vectorizer	Shifter	Accuracy	AUC	C@1	Final Score
BDI, Cosine	2,3,4,5-grams	fitted	0.681	0.727	0.694	0.505
		manual	0.672	0.715	0.649	0.464
	2,3,4-grams	fitted	0.686	0.723	0.689	0.499
		manual	0.681	0.715	0.645	0.461
BDI, Minmax	2,3,4,5-grams	fitted	**0.689**	0.731	0.695	0.508
		manual	0.682	0.726	0.660	0.479
	2,3,4-grams	fitted	0.682	0.730	0.694	0.507
		manual	0.685	0.723	0.652	0.472
Kestemont GI, Cosine	2,3,4,5-grams	fitted	0.673	0.768	0.695	0.534
		manual	0.621	0.698	0.557	0.389
	2,3,4-grams	fitted	0.665	0.755	0.678	0.512
		manual	0.614	0.685	0.537	0.367
Kestemont GI, Minmax	2,3,4,5-grams	fitted	0.661	**0.773**	**0.702**	**0.543**
		manual	0.633	0.706	0.568	0.401
	2,3,4-grams	fitted	0.668	0.759	0.694	0.527
		manual	0.629	0.707	0.572	0.405
PAN 2014 Best (individual)			NA	0.718	0.684	0.490

Table 2
BDI 2,3,4,5-grams, Minmax, Manual Shifter

Corpus	Tests	??	High Conf.	FP	Acc .	AUC	C@1	Final	PAN Best
du_essays	96	19	75	2	0.854	0.955	0.923	**0.882**	0.823
du_reviews	50	10	35	0	0.580	0.693	0.576	0.399	**0.525**
en_essays	200	27	162	0	0.605	0.624	0.568	0.354	**0.513**
en_novels	200	34	161	0	0.595	0.622	0.556	0.346	**0.508**
gr_articles	100	34	61	2	0.800	0.848	0.697	0.591	**0.720**
sp_articles	100	35	53	1	0.780	0.882	0.810	**0.715**	0.698

Table 3
Kestemont 2,3,4,5-grams, Minmax, Fitted Shifter

Corpus	Tests	??	High Conf.	FP	Acc .	AUC	C@1	Final	PAN Best
du_essays	96	16	54	2	0.854	0.964	0.948	**0.914**	0.823
du_reviews	50	12	14	7	0.640	0.696	0.645	0.449	**0.525**
en_essays	200	14	22	73	0.565	0.569	0.578	0.329	**0.513**
en_novels	200	42	79	12	0.610	0.670	0.629	0.421	**0.508**
gr_articles	100	28	18	3	0.790	0.840	0.755	0.634	**0.720**
sp_articles	100	15	27	6	0.750	0.935	0.863	**0.807**	0.698

require any training corpus, and second, the BDI approach is high precision (it yields very few false positives), making it a conservative classifier whose positive results are reliable (at the cost of more false negatives). This can be seen clearly in Figure 1 in which the best performing GI classifier is compared to the unfitted BDI classifier, using the same features and metrics. The results for each subcorpus are broken down in more detail in Tables 2 & 3.

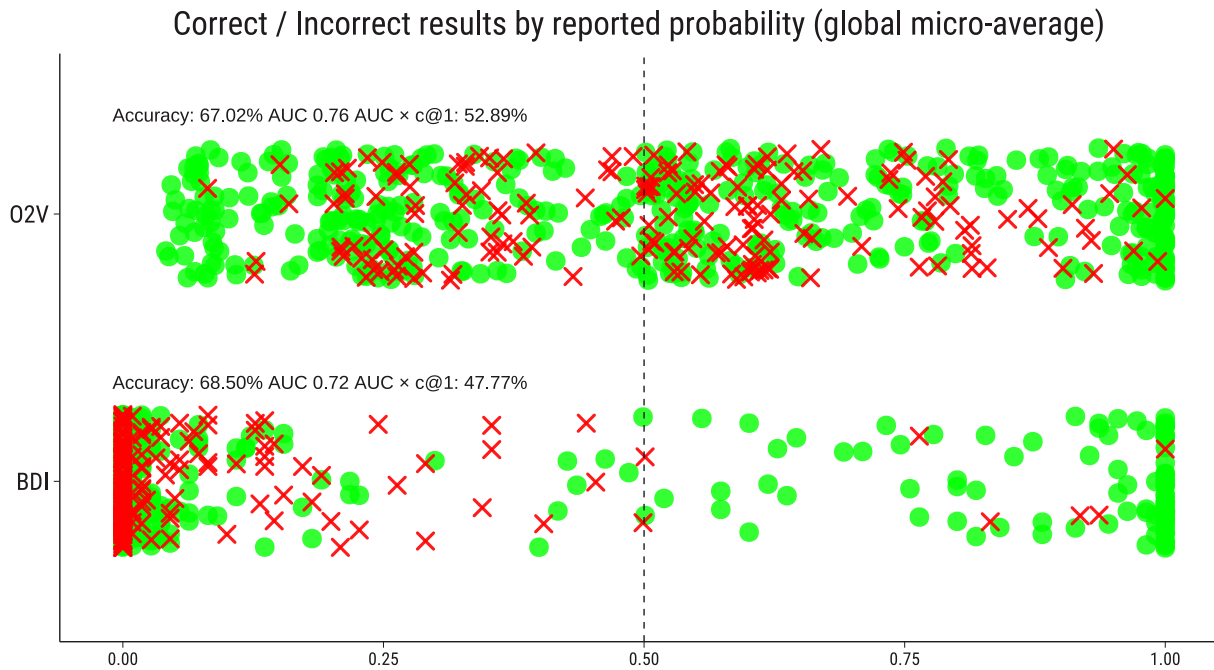## 5. Results

- BDI is more understandable (<0% or >100%)

Figure 1: A comparison of the correct and incorrect results by reported probability for BDI (manual shifter, 2,3,4,5-grams, minmax) vs Order2Verifer (fitted shifter, 2,3,4,5-grams, minmax)

- Doesn't need score shifting
- Fewer false positives
- Summary stat still works as a classifier

6. Future Work

7. Conclusions

8. Availability of Data and Code

The preprint may be found at https://github.com/bnagy/bdi-paper. All code and data is available under CC-BY, except where restricted by upstream licenses. The code repository includes all of the source data, the saved models, and Python notebooks to replicate all figures contained in this paper, as well as various supplemental figures and explanations.

Acknowledgments

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