

TODO title

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Abstract

Through their interactions, their activities, and even their mere presence, organisms change the environment for themselves and others. This “niche construction” process becomes particularly interesting when it creates evolutionary feedback, whereby selective pressures are altered in response to environmental change. Here we consider how niche construction influences the evolution of cooperation, which has been a long-standing challenge to evolutionary theory. We simulate populations of individuals that cooperatively produce a public good that permits increased growth in a stressful environment and investigate how local- and global-scale niche construction affects the ability of these populations to resist invasion by non-producing cheats. We find that niche construction profoundly impacts the evolution of cooperation by creating new opportunities for adaptation. Cooperators are able to escape subversion by cheats as long as niche construction clears these paths of adaptation. This work provides a crucial step towards understanding how evolution occurs in complex environments like those found in nature.

20 Introduction

21 Cooperative behaviors are common across all branches of the tree of life. In-
22 sects divide labor within their colonies, plants and soil bacteria exchange es-
23 sential nutrients, birds care for others' young, and the trillions of cells in the
24 human body restrain their growth and coordinate to provide vital functions.
25 Each instance of cooperation presents an evolutionary challenge: How can in-
26 dividuals that sacrifice their own well-being to help others avoid subversion by
27 those that do not? Over time, we would expect these *defectors* to rise in abun-
28 dance at the expense of others, eventually driving cooperators—and perhaps
29 the entire population—to extinction.

30 Several factors can defer this potential *tragedy of the commons* (Hamilton,
31 1964; Hardin, 1968; Nowak, 2006; West *et al.*, 2007b). For example, coopera-
32 tors must benefit more from the cooperative act than others. This can occur
33 when cooperators are clustered together in spatially-structured populations
34 (Fletcher and Doebeli, 2009; Nadell *et al.*, 2010; Kuzdzal-Fick *et al.*, 2011) or
35 when cooperators use communication (Brown and Johnstone, 2001; Darch *et*
36 *al.*, 2012) or other cues (Sinervo *et al.*, 2006; Gardner and West, 2010; Veelders
37 *et al.*, 2010) to cooperate conditionally with kin. Interestingly, cooperation can
38 also be bolstered by genetic linkage with self-benefitting traits (Foster *et al.*,
39 2004; Dandekar *et al.*, 2012; Asfahl *et al.*, 2015), setting the stage for an “adap-
40 tive race” in which cooperators and defectors vie for the first highly-beneficial
41 non-social adaptation (Waite and Shou, 2012; Morgan *et al.*, 2012).

42 Hankshaw and Kerr (2015) recently showed that in spatially-structured popu-

lations, cooperators can gain a substantial leg up on defectors in an adaptive race when the cooperative behavior increases local population density, thus increasing the likelihood of acquiring beneficial non-social mutations. By hitchhiking along with these adaptations, the cooperative trait can rapidly rise in abundance. Nevertheless, this advantage is fleeting. As soon as the opportunities for adaptation are exhausted, cooperators are once again at a disadvantage against defectors, particularly those that arise from within via mutations that disable cooperation. However, Hankshaw and Kerr (2015) demonstrated that cooperation can be maintained indefinitely when frequent environmental changes produce a steady stream of non-social adaptive opportunities. Although organisms typically find themselves in dynamic environments, change might not occur at a rate that provides sufficient adaptive opportunities to ensure long-term cooperator survival.

Here, we build upon the model presented in Hankshaw and Kerr (2015) to explore whether the selective feedbacks produced as populations modify their environment can act as an additional source of adaptive opportunities. As previously described, this model follows the evolution of cooperation in a metapopulation of populations connected by spatially-limited migration. Cooperators produce a public good that increases the local carrying capacity. Through mutation, individuals gain non-social adaptations that confer fitness benefits. These benefits are large enough so that an adapted cooperator is more fit than a less-adapted defector (note that for simplicity, we refer to all non-cooperators as “defectors”, regardless of their origin). Because of their larger sizes, cooperator populations are more likely to acquire these adaptations. However, coop-

erator populations remain susceptible to invasion by adapted defectors either immigrate from a nearby populaion or arise via social mutation. In our expanded version of this model, populations alter their local environment based on the the presence of different non-social adaptations. Frequency-dependent selection on these adaptations creates an eco-evolutionary feedback that increasingly favors the adaptations present in each population. We focus on two aspects in which the production of public goods is affected by these selective feedbacks. First, the creation of unique niches may diminish the ability of both cooperators and defectors to invade neighboring patches due to maladaptation. However, because cooperator populations are larger, the greater number of emigrants that they produce will allow them to “export” their niche at a higher rate than defectors. As a result, cooperators may be able to expand more quickly. Second, larger cooperator populations will experience more mutations, which better enables these populations to adapt to changing environments. If niche construction produces continual change, can the resulting adaptive opportunities maintain cooperation?

By their very nature, public goods benefit populations by making their environment more hospitable. For example, bacteria produce extracellular products that find soluble iron (Griffin *et al.*, 2004), digest large proteins (Diggle *et al.*, 2007; Darch *et al.*, 2012), and reduce the risk of predation (Cosson *et al.*, 2002), among many others (West *et al.*, 2007a). While many studies have explored how the environment affects the evolution of cooperative bahviors, relatively few have examined how those behaviors affect the environment and the resulting change in evolutionary trajectories. Lehmann (2007) demonstrated analyti-

91 cally that when niche construction act benefits future generations, cooperation
 92 is favored due to reduced competition among kin. When rate-benefitting and
 93 yield-benefitting altruistic acts co-evolve, Van Dyken and Wade (2012) showed
 94 that “reciprocal niche construction”, where the selective feedbacks produced
 95 by one act benefitted the other, can lead to increased selection for both traits.
 96 While these studies have focused on the niche constructing effects of cooper-
 97 ation, we instead focus our attention here on how niche construction enables
 98 cooperators to escape defection by hitchhiking along with non-social traits.

99 **Materials and Methods**

100 We build upon the model described in Hankshaw and Kerr (2015), in which co-
 101 operators and defectors compete and evolve in a spatially-structured metapop-
 102 ulation of populations. Each of these populations grows to carrying capacity,
 103 mutates, and migrates to neighboring patches during each discrete simulation
 104 step. During this process, populations adapt to their local environments. In
 105 our extended model, we allow the presence of these individuals to modify their
 106 local environment, and these modifications feed back to affect selection.

107 **Model Description**

108 Our simulated environment consists of N^2 patches arranged as a $N \times N$ lat-
 109 tice (see [Table 1](#) for model parameters and their values). These patches each
 110 support a population of zero or more individuals. Each individual in the pop-

111 ulation has a genotype, which is an ordered list of $L + 1$ integers (loci). At
 112 the first locus, a binary allele determines whether or not that individual is
 113 a cooperator. Individuals with allelic state 1 at this locus are cooperators,
 114 carrying a cost c , while individuals with allelic state 0 are defectors. The
 115 remaining L loci are *stress loci*, and are each occupied by a 0 or an integer
 116 from the set $A = \{1, \dots, a_{max}\}$, where a_{max} is the number of possible alleles.
 117 These alleles represent adaptations to the environment, and the number of
 118 loci determines the number of possible adaptations. All non-zero alleles confer
 119 fitness benefit δ . When $\delta \geq c$, an adapted cooperator recoups the cost of coop-
 120 eration. Organisms also influence their environment, which can feed back to
 121 influence selection. We model this as a form of frequency dependent selection.
 122 Specifically, the selective value of stress allele a at locus l increases with the
 123 proportion of the population that has allele $a - 1$ (modulo a_{max}) at locus $l - 1$
 124 (and the first stress locus is affected by the last). The slope of this increase
 125 is ϵ , which gauges the intensity of niche construction. As a consequence of
 126 this form of frequency dependence, genotypes with sequentially increasing al-
 127 lelic states will tend to evolve. Because mutations are random, as described
 128 later, each population will evolve sequences that start with different allelic
 129 states. These different sequences represent the unique niches constructed by
 130 populations. Under this model, the fitness of an individual with genotype g
 131 is:

$$W_g = z + a_{g,1}c + \delta \sum_{l=2}^{L+1} I_A(a_{g,l}) + \epsilon \sum_{h=1}^N I_{a_{h,1}}(a_{g,1}) + \epsilon \sum_{l=2}^L n(a_{g,l}) \quad (1)$$

132 where z is a baseline fitness, $a_{g,l}$ represents the allelic state of genotype g at
 133 locus l , L is the number of stress loci, N is the population size at that patch,
 134 and c is the cost of the cooperative allele. I_A indicates whether allelic state
 135 y is in A (i.e., it is non-zero), while $I_x(y)$ indicates whether the allelic state y
 136 matches allelic state x (1) or not (0). $n(a_{g,l})$ is the number of individuals in
 137 the population with allelic state at the previous locus equal to one less than
 138 that at the focal locus $a_{g,l}$, or:

$$n(a_{g,l}) = \sum_{h=1}^N I_{a_{g,l}}(1 + a_{h,l-1}(\text{mod } a_{max})) \quad (2)$$

139 Cooperators produce a public good that is equally accessible to all members
 140 of the population. This public good increases the carrying capacity at that
 141 patch, allowing the population to reach greater densities. This benefit increases
 142 linearly with the proportion of cooperators. Thus, if p is the proportion of
 143 cooperators in a population at the beginning of a growth cycle, then that
 144 population reaches the following size during the growth phase:

$$S(p) = S_{min} + p(S_{max} - S_{min}) \quad (3)$$

145 The function $S(p)$ gauges the benefit of public good production. A population
 146 composed entirely of defectors reaches size S_{min} , while one composed entirely of
 147 cooperators reaches size S_{max} (with $S_{max} \geq S_{min}$). During growth, competition
 148 occurs. An individual's success is proportional to its fitness. The composition
 149 of population P after growth is multinomial with parameters and $S(p)$ and

150 $\{\pi_1, \pi_2, \dots, \pi_{|P|}\}$, where:

$$\pi_i = \frac{W_{\gamma(i)}}{\sum_{j \in P} W_{\gamma(j)}} \quad (4)$$

151 Here, $\gamma(i)$ is the genotype of individual i , and $W_{\gamma(i)}$ is its fitness.

152 For simplicity, we apply mutations after population growth. Mutations occur
 153 independently at each locus and cause the allelic state to change. At the
 154 binary cooperation locus, mutations flip the allelic state at rate μ_c , causing
 155 cooperators to become defectors and vice versa. Mutations occur at each stress
 156 locus at rate μ_s , and cause a new allelic state to be chosen at random from the
 157 set $\{0\} \cup A$. Therefore, the probability that genotype g mutates into genotype
 158 g' is given by:

$$\tau_{g \rightarrow g'} = \mu_c^{H_c(g, g')} (1 - \mu_c)^{\{1 - H_c(g, g')\}} \mu_s^{H_s(g, g')} (1 - \mu_s)^{\{L - H_s(g, g')\}} \quad (5)$$

159 where $H_c(g, g')$ and $H_s(g, g')$ are the Hamming distances between genotypes
 160 g and g' at the cooperation locus and stress loci, respectively. The Hamming
 161 distance is the number of loci at which allelic states differ. Because there is
 162 no inherent relationship among alleles, each of the $a_{max} + 1$ allelic states is
 163 equally likely to arise via mutation at a given locus.

164 After mutation, individuals emigrate to an adjacent patch at rate m . The
 165 destination patch is randomly chosen with uniform probability from the source
 166 patch's Moore neighborhood, which is composed of the nearest 8 patches on the
 167 lattice. Because the metapopulation lattice has boundaries, patches located

168 on an edge have smaller neighborhoods.
 169 Metapopulations are initiated in a state that follows the onset of an environ-
 170 mental stress. First, populations are seeded at all patches with cooperator
 171 proportion p_0 and grown to density $S(p_0)$. Stress is then introduced, which
 172 subjects the population to a bottleneck. Survivors are chosen by binomial sam-
 173 pling. For each individual, the probability of survival is μ_t , which represents
 174 the likelihood that a mutation occurs that confers tolerance. Because individu-
 175 als have not yet adapted to this new stress, the allelic state of each individual's
 176 genotype is set to 0 at each stress locus ($\forall g \in G, l \in \{2, \dots, L + 1\} : a_{g,l} = 0$).
 177 Following initialization, simulations are run for T cycles, where each cycle con-
 178 sists of growth, mutation, and migration. After migration, populations are
 179 thinned to allow for growth in the next cycle. Survivors are chosen by bino-
 180 mial sampling, where each individual survives with probability d , regardless
 181 of allelic state.

182 **Source Code and Software Environment**

183 The simulation software and configurations for the experiments reported are
 184 available online (Us, 2015). Simulations used Python 3.4.0, NumPy 1.9.1,
 185 Pandas 0.15.2 (McKinney, 2010), NetworkX 1.9.1 (Hagberg *et al.*, 2008). Data
 186 analyses were performed with R 3.1.3 (R Core Team, 2015).

187 # Results

188 results...

189 Discussion

- 190 • summary of results
- 191 • similarities/differences from previous work
 - 192 – Schwilk and Kerr (2002)
- 193 • future primacy/recency
 - 194 – Laland et al. (1996)
 - 195 – Lehmann (2007)
- 196 • public goods as niche construction
- 197 • Host symbiont - many instances of cooperation occur among pathogens.
- 198 • future QS or other environmental sensing
- 199 • Facultative cooperation
 - 200 – Rodrigues (2012)
 - 201 – Dumas and Kümmerli (2010)
 - 202 – Kümmerli and Brown (2010)
 - 203 – Darch/Diggle
 - 204 – QS?
 - 205 – Environmental Sensing?

206 Niche construction and selective feedbacks

207 Niche construction and other social interactions # Acknowledgments

208 • PRFB

209 • BEACON

210 • Google

211 • Organizers?

²¹² **Figures**

Table 1: Model parameters and their value. $\{\#\text{zuzz}\}$

Parameter	Description	Base Value
L	Number of Stress Loci	5
c	Production Cost	0.1
a_{max}	Number of alleles	6
δ	Fitness benefit, nonzero alleles	0.3
ϵ	Fitness benefit, sequential alleles	TODO
z	Baseline fitness	1
S_{min}	Minimum Population Size	800
S_{max}	Maximum Population Size	2000
μ_c	Mutation Rate (Cooperation)	10^{-5}
μ_s	Mutation Rate (Stress)	10^{-5}
N^2	Number of Metapopulation Sites	625
m	Migration Rate	0.05
p_0	Initial Cooperator Proportion	0.5
μ_t	Mutation Rate (Tolerance to New Stress)	10^{-5}
T	Number of Simulation Cycles	TODO
d	Population Dilution Factor	0.1

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