# Negative Niche Construction Favors the

# Evolution of Cooperation

3

4 Abstract

5 TODO

## 6 Introduction

- <sup>7</sup> Cooperative behaviors are common across all branches of the tree of life. In-
- 8 sects divide labor within their colonies, plants and soil bacteria exchange es-
- 9 sential nutrients, birds care for others' young, and the trillions of cells in the
- human body coordinate to provide vital functions. Each instance of cooper-
- 11 ation presents an evolutionary challenge: How can individuals that sacrifice
- their own well-being to help others avoid subversion by those that do not? Over
- time, we would expect these defectors to rise in abundance at the expense of
- others, eventually driving cooperators—and perhaps the entire population—to
- 15 extinction.

Several factors can prevent this tragedy of the commons (Hamilton, 1964; Nowak, 2006; West et al., 2007b). One such factor involves non-random social interaction, in which cooperators benefit more from the cooperative act than defectors. This can occur when cooperators are clustered together in spatially-structured populations (Fletcher and Doebeli, 2009; Nadell et al., 2010; Kuzdzal-Fick et al., 2011) or when cooperators use communication (Brown and Johnstone, 2001; Darch et al., 2012) or other cues (Sinervo et al., 2006; Gardner and West, 2010; Veelders et al., 2010) to cooperate conditionally with kin. Cooperation can also be bolstered by pleiotropic connections to personal benefits (Foster et al., 2004; Dandekar et al., 2012) or through association with alleles encoding self-benefitting traits (Asfahl et al., 2015). In these cases, the alleles may provide private benefits that are completely independent 27 from the public benefits of cooperation. In asexual populations of cooperators and defectors, this sets the stage for an "adaptive race" in which both types vie for the first highly beneficial adaptation (Waite and Shou, 2012; Morgan et al., 2012). The tragedy of the commons can be deferred if a cooperator, by chance, wins the adaptive race. Hammarlund et al. (2015) recently showed that in spatially-structured populations, the "Hankshaw effect" can give cooperators a substantial leg up on defectors in an adaptive race. This advantage is reminiscent of Sissy Hankshaw, a fictional character in Tom Robbins' Even Cowgirls Get the Blues, whose oversized thumbs—which were otherwise an impairment—made her a prolific hitchhiker. Similarly, cooperation is costly, but it increases local population density. As a result, cooperators are more likely to acquire beneficial

mutations. By hitchhiking along with these adaptations, cooperation can then
rise in abundance. Nevertheless, this advantage is fleeting. As soon as the
opportunities for adaptation are exhausted, cooperators are once again at a
selective disadvantage against equally-adapted defectors that arise via mutation. However, Hammarlund et al. (2015) also demonstrated that cooperation
can be maintained indefinitely when frequent environmental changes produce
a steady stream of new adaptive opportunities. Although organisms typically
find themselves in dynamic environments, the nature and frequency of these
changes might not ensure long-term cooperator survival.

Importantly, however, organisms do more than simply experience changing
environments passively. Through their activities, their interactions with oth-

environments passively. Through their activities, their interactions with others, and even their deaths, organisms constantly modify their environment. These changes can produce evolutionary feedback loops in which environmental change alters selection, which, in turn, alters the distribution of types and their corresponding influence on the environment (Odling-Smee et al., 2003). The nature of this feedback can have dramatic evolutionary consequences. One critical distinction is whether the constructing type or some other type is most adapted in the resulting environment. Under positive niche construction, selection favors the constructor, and evolution stagnates as this type fixes. Under negative niche construction, selection favors a type other than the constructor. In this latter case, populations find themselves continually chasing beneficial mutations as their adaptive landscape perpetually shifts.

Here, we show that the selective feedbacks that result from niche construction can maintain cooperation indefinitely. We find that it is specifically negative niche construction that is responsible for this result because of the adaptive opportunities that it produces. Furthermore, we show that the rate at which niche construction occurs is also crucial. These results indicate that cooperators can ensure their survival when they play an active role in their own

68 evolution.

### 69 Methods

Building upon Hammarlund et al. (2015), we develop an individual-based model in which cooperators and defectors evolve and compete in a population of subpopulations (i.e., a metapopulation). Through mutations, individuals gain adaptations to their environment, which increase reproductive fitness, and allow those lineages to rise in abundance. Migration among neighboring subpopulations allows more successful lineages to spread.

In our expanded model, subpopulations additionally modify their local environment. As this process occurs, environmental changes feed back to affect selection. We explore how niche construction affects this process of adaptation and whether cooperation can be maintained because of selective feedbacks.

## 80 Model Description

### 81 Individual Genotypes and Adaptation

Each individual has a haploid genome with L+1 loci (see Table 1 for model

parameters and their values). Different alleles at each locus are represented by

different integers. A binary allele at the first locus (here, locus zero) determines whether that individual is a cooperator (1), which carries fitness cost c, or a defector (0). Cooperation is independent from adaptation to the environment. The remaining L loci are adaptive loci, and are each occupied by 0 or a value from the set  $\{1, 2, ..., A\}$ . Allele 0 represents a lack of adaptation, while a non-zero allele represents one of the A possible adaptations at that locus. These non-zero alleles signify adaptations to the external environment that are not affected by other individuals or the local niche. Adaptations confer a fitness benefit  $\delta$ , regardless of which non-zero allele is present. We assume  $\delta > c$ , which allows a minimally adapted cooperator to recoup the cost of cooperation and gain a fitness advantage.

### 95 Niche Construction and Selective Feedbacks

Individual fitness is also affected by the current state of the local environment.

97 Here, we represent the "niche" implicitly based on the allelic states present in

<sub>98</sub> the subpopulation. As allelic states change, subpopulations alter aspects of

by their environment, creating a unique niche.

Niche construction takes the form of density dependent selection, and indi-

viduals evolve to better match their niche by a second form of adaptation.

Specifically, the selective value of adaptive allele a at locus l increases with

the number of individuals in the subpopulation that have allele a-1 at locus

l-1. As a consequence, genotypes with sequentially increasing allelic states

will tend to evolve. We treat both adaptive loci and allelic states as "circular":

the selective value of an allele at locus 1 is affected by the allelic composition of the subpopulation at locus L. Similarly, the selective value of allele 1 at any locus increases with the number of individuals carrying allele A at the previous locus. This circularity is represented by the function  $\beta(x, X)$ , which gives the integer that is below an arbitrary value x in the set  $\{1, 2, ..., X\}$ :

$$\beta(x,X) = \operatorname{mod}_X(x-2+X) + 1 \tag{1}$$

Here,  $\operatorname{mod}_X(x)$  is the integer remainder when dividing x by X. The selective value of adaptive allele a at locus l is increased by  $\epsilon$  for each individual in the subpopulation that has allele  $\beta(a, A)$  at locus  $\beta(l, L)$ . Thus,  $\epsilon$  specifies the intensity of niche construction.

Consider a genotype g with the allelic state at locus l given by  $a_{g,l}$ ; the fitness of an individual with this genotype is defined as:

$$W_{g} = z - \underbrace{ca_{g,0}}_{\text{cost of cooperation}} + \underbrace{\delta \sum_{l=1}^{L} I(a_{g,l})}_{\text{adaptation to external environment}} + \underbrace{\epsilon \sum_{l=1}^{L} n(\beta(a_{g,l}, A), \beta(l, L))}_{\text{adaptation to constructed environment}}$$
(2)

where z is a baseline fitness and I(a) indicates whether a given adaptive allele is non-zero:

$$I(a) = \begin{cases} 1 & \text{if } a \in \{1, 2, \dots, A\} \\ 0 & \text{otherwise} \end{cases}$$
 (3)

Thus, an individual's fitness is determined both by adaptations to the external environment ( $\delta$ ) and adaptations to its constructed environment ( $\epsilon$ ). Figure 1 illustrates the effects of these two components.

### Population Growth and the Benefit of Cooperation

Cooperation enables a subpopulation to reach a greater density. This benefit affects all individuals equally and accumulates linearly with the proportion of cooperators in the subpopulation. If p is the proportion of cooperators present at the beginning of a growth cycle, then that subpopulation reaches the following size:

$$S(p) = S_{min} + p(S_{max} - S_{min}) \tag{4}$$

During growth, individuals compete through differential reproduction. Each individual's probability of success is determined by its fitness. The composition of a subpopulation with size P and cooperator proportion p after growth is multinomial with parameters S(p) and  $\{\pi_1, \pi_2, \dots, \pi_P\}$ , where:

$$\pi_i = \frac{W_{\gamma(i)}}{\sum_{j=1}^P W_{\gamma(j)}} \tag{5}$$

Here,  $W_{\gamma(i)}$  is the fitness of an individual i with genotype  $\gamma(i)$  (see Equation 2).

The value  $\pi_i$  represents an individual's reproductive fitness relative to others in the subpopulation.

#### 135 Mutation

For simplicity, we apply mutations after growth. Mutations occur independently at each locus and cause an allelic state change. At the binary cooperation locus, mutations occur at rate  $\mu_c$ . These mutations flip the allelic state, causing cooperators to become defectors and vice versa. Mutations occur at rate  $\mu_a$  at each adaptive locus. These mutations replace the existing allele with a random selection from the set  $\{0\} \cup \{1, 2, ..., A\}$ .

### 142 Migration

Populations are composed by  $N^2$  patches arranged as an  $N \times N$  lattice, where each patch can support a subpopulation. After mutation, individuals emigrate to an adjacent patch with probability m. During each migration event, a single destination patch is randomly chosen with uniform probability from each source patch's Moore neighborhood, which is composed of the nearest 8 patches on the lattice. Because the population lattice has boundaries, patches located on the periphery have smaller neighborhoods.

### 150 Population Initialization and Simulation

At the beginning of each simulation, subpopulations are seeded at all patches with cooperator proportion  $p_0$  and grown to density  $S(p_0)$ . An environmental challenge is then introduced, which subjects all subpopulations to a bottleneck. For each individual, the probability of survival is  $\mu_t$ , which represents the likelihood that tolerance arises via mutation. Because individuals have not yet

adapted to this new environment, the allelic state of each individual's genotype is 0 at each adaptive locus. Following initialization, simulations are run for T cycles, where each discrete cycle consists of subpopulation growth, mutation, migration, and dilution. Dilution thins the population to support growth in the next cycle. Each individual remains with probability d, regardless of allelic state.

### Simulation Source Code and Software Dependencies

The simulation software and configurations for the experiments reported are available online. Simulations used Python 3.4, NumPy 1.9.1, Pandas 0.15.2 (McKinney, 2010), and NetworkX 1.9.1 (Hagberg *et al.*, 2008). Data analyses were performed with R 3.1.3 (R Core Team, 2015). Reported confidence intervals were estimated by bootstrapping with 1000 resamples.

## Results

Using the model described in the previous section, we perform simulations
that follow the evolution of cooperation in a population consisting of subpopulations that are connected by spatially-limited migration. Individuals compete
in these subpopulations by gaining a limited number of adaptations that confer fitness benefits. While cooperation does not directly affect the selective
value of these adaptations, cooperation can have indirect effects on the adap-

 $<sup>^{1}</sup>$ These materials will be made public at the time of publication, and a reference will be placed here.

tive process. Specifically, cooperation increases subpopulation density. As a result, larger subpopulations of cooperators experience more mutational opportunities to gain adaptations. Cooperation can hitchhike along with these adaptations, which compensate for the cost of cooperation. During this process, subpopulations alter their local environments, which feeds back to influence selection. Here, we explore how niche construction affects the evolution of cooperation in the simulation environment defined by the parameter values listed in Table 1.

### Cooperation Persists with Niche Construction

Without any opportunity for adaptation (L=0), cooperators are swiftly elim-184 inated in competition with defectors (Figure 2A). Despite an initial lift in 185 cooperator abundance due to increased productivity, the cost of cooperation 186 becomes disadvantageous as migration mixes the initially isolated subpopula-187 tions. When populations can adapt to the external environment (L=5), but 188 niche construction is absent ( $\epsilon = 0$ ), cooperators are maintained only tran-189 siently (Figure 2B). Here, larger cooperator subpopulations can more quickly 190 adapt to their external environment as before. As previously described by 191 Hammarlund et al. (2015), however, cooperation is subsequently lost once 192 populations become fully adapted to their environment. Once this has oc-193 curred, isogenic defectors (i.e., defectors with identical adaptive loci) arise via 194 mutation and displace cooperation due to their selective advantage. However, 195 when niche construction creates selective feedbacks, cooperation persists in 196

over 2/3 of the replicate populations (Figure 2C). We see in Figure 3A that despite oscillations, cooperation is maintained at high levels in these populations.

# Fitness Increases Alone do not Support Persisting Cooperation

In the model, both adaptation and niche construction contribute to an indi-202 vidual's fitness. To determine whether cooperation is maintained solely due to 203 the larger selective values that result from the contributions of niche construc-204 tion  $(\epsilon)$ , we performed simulations in which these contributions were removed 205  $(\epsilon = 0)$ , and we instead increased the fitness benefits conferred by adaptation to 206 the external, non-constructed environment ( $\delta = 0.6$ ). In doing so, we conserva-207 tively estimate the selective effects of niche construction by supplementing the 208 selective benefits of adaptations to the external environment by the maximum 209 possible selective benefit that results from niche construction. Nevertheless, 210 we find that simply increasing selective values does not enable cooperators to 211 persist (Figure 3B). Niche construction, therefore, plays a decisive role here. 212

# Negative Niche Construction is Critical to Cooperator Persistence

Negative niche construction can occur in our model due to the selection for sequentially-increasing allelic states and the circular arrangement of these al-

leles (see Figure 1). This occurs when the number of adaptive alleles (A) does not divide evenly into the number of adaptive loci (L). In such a case, any 218 sequence of integers on the circular genome will always contain a break in the 219 sequence; that is, one locus with an allele that is not one less than the allele at 220 the next locus. Given this unavoidable mismatch, any type that has fixed will 221 always favor selection for a new type. However, if this negative niche construc-222 tion is removed (by setting L=5, A=5), cooperators are again driven extinct 223 after an initial lift in abundance (Figure 3C). These results indicate that the type of niche construction matters. Specifically, negative niche construction is crucial for maintaining cooperation. 226

### Selective Feedbacks Limit Defector Invasion

The adaptation resulting from selective feedbacks can limit invasion by de-228 fectors, which arise either through immigration from neighboring patches or 229 through mutation from a cooperator ancestor. The latter challenge is partic-230 ularly threatening, as these isogenic defectors are equally adapted, yet do not 231 incur the cost of cooperation. As demonstrated in Figure 4A, these isogenic 232 defectors rapidly spread when introduced at a single patch in the center of an 233  $11 \times 11$  population of cooperators if mutations do not occur. However, when 234 resident cooperators can gain adaptations via mutation, cooperators evade de-235 fector invasion in over half of the replicate populations (Figure 4B). Figure 236 5 depicts one such instance where cooperation survived. In that population, 237 defectors quickly began to spread. However, an adaptation arose at a neighbor-238

ing cooperator population that was more fit. This type spread more quickly,
halting defectors and eventually driving them to extinction. Because this adaption occurred in a cooperator population, cooperation was able to hitchhike to
safety. Figure 4C shows how quickly an adapted cooperator type can invade
a population of defectors.

### The Rate of Niche Construction Matters

TODO: Sorry, results coming soon!

## 246 Discussion

Despite their negative effects, deleterious traits can rise in abundance due to genetic linkage with other traits that are strongly favored by selection (May-248 nard Smith and Haigh, 1974). In a process termed the "Hankshaw effect", 249 Hammarlund et al. (2015) recently demonstrated that cooperation can pro-250 long its existence by increasing the likelihood of hitchhiking with a beneficial 251 trait. While this process does favor cooperation in the short term, it eventually 252 reaches a dead end; when the opportunities for adaptation are exhausted, and cooperators can no longer hitchhike, they face extinction. In this work, we have considered whether niche construction might serve to perpetually generate new adaptive opportunities, and thus favor cooperation indefinitely. 256 When niche construction occurs, cooperation can indeed persist (Figure 2C). In our model, niche construction introduces additional selective effects that

could influence the evolutionary process, leading to a more pronounced Hankshaw effect. However, simply raising the selective benefits provided by adap-260 tations does not prolong cooperation (Figure 3B), which indicates that niche 261 construction and the selective feedbacks that it produces play a crucial role. 262 Further, we find that it is specifically negative niche construction that main-263 tains cooperation (Figure 3C). Here we observe another facet of the Hankshaw 264 effect: because populations of cooperators are larger, they are better able to 265 respond to the adaptive opportunities that result from negative niche construc-266 tion. Without adaptive opportunities, adaptation eventually grinds to a halt. 267 Once this occurs, cooperators face the threat of invasion by defectors that arise 268 de novo through mutation. Since these defectors are equally adapted but do 269 not bear the cost of cooperation, they quickly drive cooperators to extinction. 270 Because every type constructs an environment in which a different type is 271 more fit, negative niche construction creates continual adaptive opportunities. 272 These opportunities can allow cooperators to resist invasion by defectors, even 273 when defectors are equally adapted (Figure 4B). It is these recurring cycles 274 of invasion and adaptation that underlie the oscillations in cooperator popula-275 tions that we see in Figure 3A. When stochastic mutations do not confer these 276 adaptations, defectors invade, and the cycle is broken.

### TODO: the rate of niche construction is crucial

In our model, cooperation and niche construction are orthogonal, which allows us to focus on hitchhiking. However, the form of cooperation used in this model could itself be seen as a niche constructing behavior. Explicitly

modeling this cooperative behavior, which is akin to the production of public goods, would likely yield additional insights into the relationship between 283 cooperation and niche construction. For example, previous work has shown 284 that niche construction can favor deleterious alleles (Laland et al., 1996, 1999). 285 Cooperation, especially in competition against equally-adapted defectors, can 286 be considered deleterious, so introducing selective feedbacks from cooperation 287 could further bolster cooperation. Van Dyken and Wade (2012) showed that 288 when two cooperative behaviors co-evolve and niche construction feedbacks benefit the other type, niche construction can increasingly favor these traits, which were otherwise disfavored when alone. Arguably, this can be viewed 291 as another instance of hitchhiking: the maladaptive form of cooperation is 292 maintained by association with the adaptive form. However, negative niche 293 construction then reverses these roles and perpetuates the cycle. 294 By their very nature, public goods benefit populations by making their envi-295

ronment more hospitable (West et al., 2007a). For example, bacteria produce 296 a host of extracellular products that scavage soluble iron (Griffin et al., 2004), 297 digest large proteins (Diggle et al., 2007; Darch et al., 2012), and reduce the 298 risk of predation (Cosson et al., 2002). While many studies have focused on 299 how the environment affects the evolution of cooperative behaviors such as 300 the production of these public goods, relatively few have examined how the resulting selective feedbacks influence evolution as public goods modify the environment. In these instances, environmental changes are likely to occur 303 on different timescales than reproduction. These differences can have profound effects. For example, a multitude of factors including protein durabil-

ity (Brown and Taddei, 2007; Kümmerli and Brown, 2010), diffusion (Allison, 2005; Driscoll and Pepper, 2010), and resource availability (Zhang and Rainey, 307 2013; Ghoul et al., 2014) influence both the rate and the degree to which public 308 goods alter the environment. Lehmann (2007) demonstrated that cooperative, 309 niche constructing behaviors can be favored when they affect selection for 310 future generations. When this occurs, conflict among contemporary kin is reduced. The evolutionary inertia that this creates, however, may ultimately 312 work against cooperators. When public goods accumulate in the environment, cooperators must decrease production to remain competitive (Kümmerli and 314 Brown, 2010; Dumas and Kümmerli, 2012). This favors cooperation that oc-315 curs facultatively, perhaps by sensing the abiotic (Bernier et al., 2011; Koestler 316 and Waters, 2014) or biotic environment (Brown and Johnstone, 2001; Darch 317 et al., 2012). 318 In many instances where cooperation occurs, the environment is itself a biolog-319 ical entity, which can introduce additional evolutionary feedbacks. As the host 320 population changes, so too does selection on their symbiont populations. Here, 321 evolutionary outcomes depend greatly on the degree of shared interest between 322 the host and symbiont. For example, the cooperative production of virulence 323 factors by the human pathogen P. aeruginosa in lung infections is harmful to 324 hosts with cystic fibrosis (Harrison, 2007). Conversely, cooperative light pro-325 duction by A. fischeri is vital for the survival of its host, the Hawaiian bobtail squid (Ruby, 1996). It was recently argued that incorporating the effects of 327 niche construction is critical for improving our understanding of viral evolution (Hamblin et al., 2014) and evolution in co-infecting parasites (Hafer and

Milinski, 2015). Incorporating host dynamics, co-evolution, and the feedbacks
that they produce into models is likely to be equally important for gaining
an understanding of how cooperative behaviors evolve in these host-symbiont
settings.

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- $_{341}$  Figures
- Figure 1

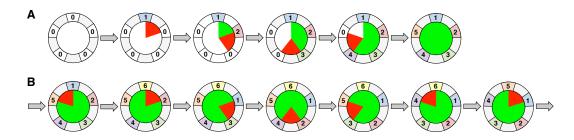


Figure 1: Adaptation to External and Constructed Environments. (A) We start with the case with five loci (L=5) and five non-zero alleles (A=5). All simulations are initialized with a non-adapted genotype with allele 0 at every locus—the genotype on the far left. Random mutation will introduce a non-zero allele, which is expected to increase in frequency. For simplicity, we assume that allele 1 arises at the first locus (in the "12 o'clock" position). The rest of this schematic focuses on niche construction. Every non-zero allele at any locus influences selection at the next locus in the clockwise direction. There is a "mismatch" in this genotype (highlighted by the red sector) because the niche constructed by allele 1 at the first locus favors allele 2 (not 0) at its immediate clockwise neighbor (the second locus). Once the appropriate allele arises, it will be selected. In this case, the genotype [1,2,0,0,0] receives an epsilon effect in addition to the extra delta. The "match" at the first and second locus is highlighted as a green sector. However, now there is a new mismatch (between the second and third locus), which a new round of mutation and selection corrects, and so on. The green sector grows as the red sector ticks clockwise. Importantly, because A divides evenly into L, this genotype can evolve into a perfectly reinforcing sequence [1,2,3,4,5], which enjoys an maximal epsilon increment of fitness of due to its niche construction. (B) The case of negative niche construction is illustrated for the case of five loci (L=5) and six non-zero alleles (A=6). Here we start with a population fixed for the genotype on the far left [1,2,3,4,5]. There is a single mismatch in this genotype (highlighted by the red sector) because the niche constructed by allele 5 favors allele 6 (not 1) at its immediate clockwise neighbor. If the fitter mutant [6,2,3,4,5] arises (see next genotype to the right), it will fix. (We note that the strength of selection will drop as its frequency increases). However, now there is a new mismatch in the genotype (highlighted again with a red sector). Thus, we see that correcting one mismatch generates a new mismatch. Thus, this system will never escape its mismatches—the red sector just clicks clockwise around the genome. Indeed, after six (or A) rounds of mismatch correction/generation, we have ended back where we started with the original genotype turned clockwise by one locus. Here, the adaptation to previous niche construction generates further niche construction that leads to novel adaptation.

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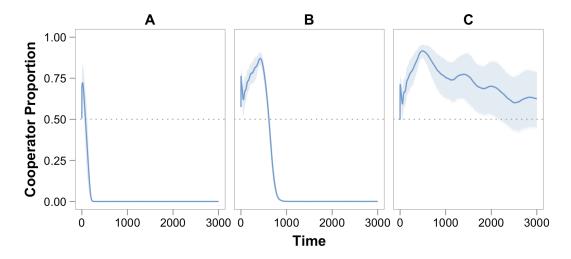


Figure 2: Adaptation, Hitchhiking, and the Evolution of Cooperation. The proportion of cooperators present in the population is shown for the duration of simulations. Curves show the average among replicate populations, and shaded areas indicate 95% confidence intervals. Unless otherwise noted, parameter values are listed in Table 1. (A) Without any opportunity to adapt (L, the number of adaptive loci, is zero), cooperation is quickly lost. (B) When adaptation can occur (L=5), but populations do not alter their environment  $(\epsilon, \text{the intensity of niche construction, is zero)}$ , cooperation hitchhikes along with adaptions, allowing cooperators to temporarily rise in abundance before eventually going extinct. (C) Niche construction enables cooperation to be maintained indefinitely. In the majority of populations (13/18), cooperation remained the dominant strategy. Individual populations are shown in Figure 3A.

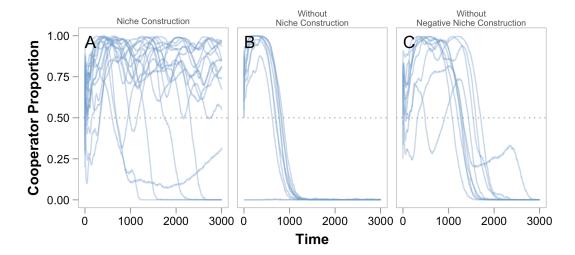


Figure 3: Niche Construction and the Evolution of Cooperation. The proportion of cooperators present in each replicate population is shown for the duration of simulations. (A) Dispite some oscillations, niche construction enables cooperation to be maintained indefinitely in 14 of 18 populations. (B) When niche construction is removed and the fitness benefit of adaptation is increased to compensate ( $\epsilon = 0$ ,  $\delta = 0.6$ ), adapted defectors arise and drive cooperators to extinction. (C) Without negative niche construction, cooperation is not maintained (A = 5).

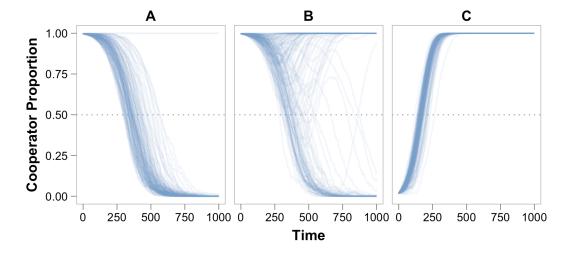


Figure 4: Niche Construction and Invasion. Curves trace the proportion of cooperators present in the population for the duration of 160 replicate simulations (T = 1000). These experiments examine whether a rare cooperator or defector strategy can invade when initiated at a single patch in the center of the population lattice ( $N^2 = 121$ ). Unless otherwise noted, mutations ( $\mu_a = 0, \mu_c = 0$ ) are disabled in these ecological simulations to highlight the dynamics of invasion. The results from simulations where this limitation is remord are shown in Figure S1. (A) When cooperators and defectors are isogenic (i.e., both types have stress alleles [1,2,3,4,5]) and mutation cannot occur, rare defectors quickly invade and drive cooperators to extinction due to the cost of cooperation. Defectors were stochastically eliminated in 2 replicate populations. (B) However, the adaptive opportunities produced by negative niche construction can allow cooperators to resist invasion by isogenic defectors. Here, cooperation persisted in the majority of populations ( $\mu_a = 0.00005$ , the base mutation rate). (C) We demonstrate that adaptations such as these can enable an cooperator (stress alleles [6,2,3,4,5], see Figure 1) to displace a population of defectors when defectors cannot arise or adapt via mutation.

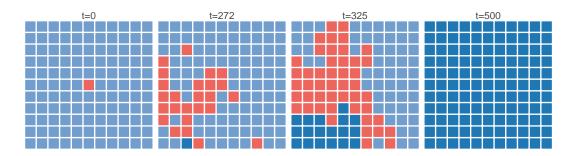


Figure 5: **Defector Invasion Stopped by Cooperator Adaptation.** Here we depict the distribution of dominant types among populations over time for one representative simulation in which isogenic defectors arise. For clarity, mutations occurred at the adaptive loci, but not at the cooperation locus ( $\mu_c = 0$ ) during this ecological simulation. A time t = 0 (leftmost panel), a single matched defector population (red) is placed among cooperator populations (light blue). Because these defectors do not bear the costs of cooperation, they spread (t = 272, second panel). However, cooperators in a single population gain an adaptation that give them a fitness advantage over defectors (dark blue, lower left). At t = 325 (third panel), defectors continue to invade cooperator populations. However, the adapted cooperator type, which can invade both defector populations and ancestral cooperator populations, can spread more quickly due to its greater fitness. Eventually, this strategy spreads and fixes in all populations (rightmost panel) until this strategy itself is replaced by the next adaptation.

TODO Yep. Almost ready.

349 Supplemental Figure 1

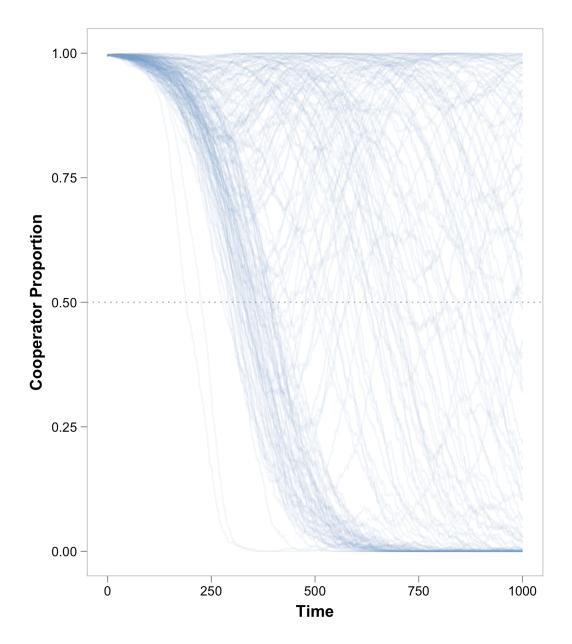


Figure S1: **Defector Invasion with Mutations.** With mutations occurring both at the adaptive loci and the cooperation locus ( $\mu_a = \mu c = 0.00005$ ), cooperation remains the dominant strategy in 58 replicate simulations. Curves trace the proportion of cooperators present in the population for the duration of 160 replicate simulations (T = 1000)

# Tables

Table 1: Model parameters and their value

Parameter	Description	Base Value
$\overline{L}$	Number of adaptive loci	5
c	Fitness cost of cooperation	0.1
A	Number of alleles	6
δ	Fitness benefit, nonzero alleles	0.3
$\epsilon$	Fitness benefit, sequential alleles	0.00015
z	Baseline fitness	1
$S_{min}$	Minimum subpopulation size	800
$S_{max}$	Maximum subpopulation size	2000
$\mu_a$	Mutation rate (adaptation)	$10^{-5}$
$\mu_c$	Mutation rate (cooperation)	$10^{-5}$
$N^2$	Number of patches	625
m	Migration rate	0.05
$p_0$	Initial cooperator proportion	0.5
$\mu_t$	Mutation rate (tolerance to new environment)	$10^{-5}$
T	Number of simulation cycles	3000
d	Subpopulation dilution factor	0.1

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