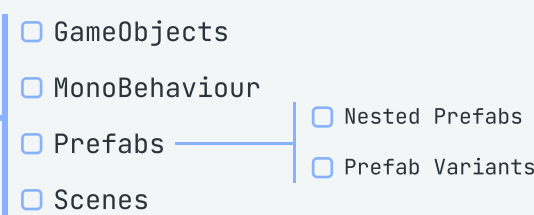
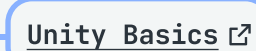
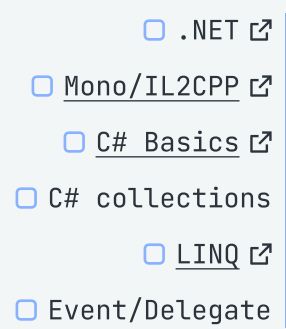
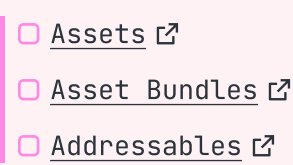
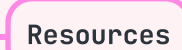
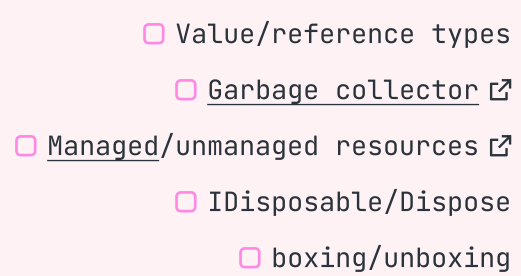


## Unity Developer Roadmap

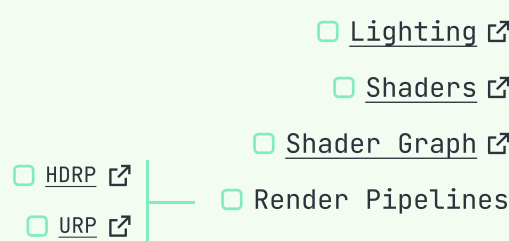
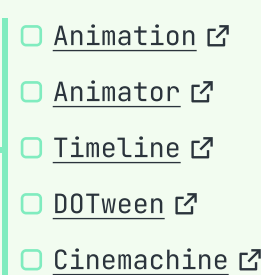
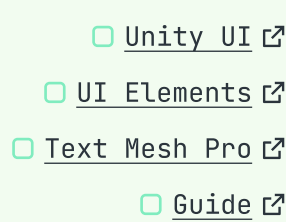
## Basics



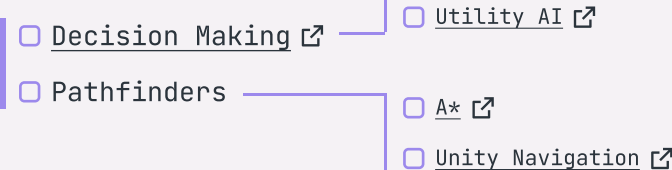
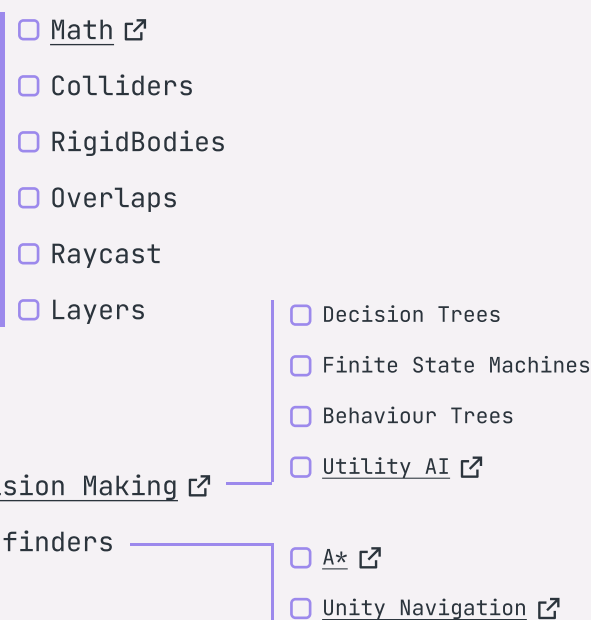
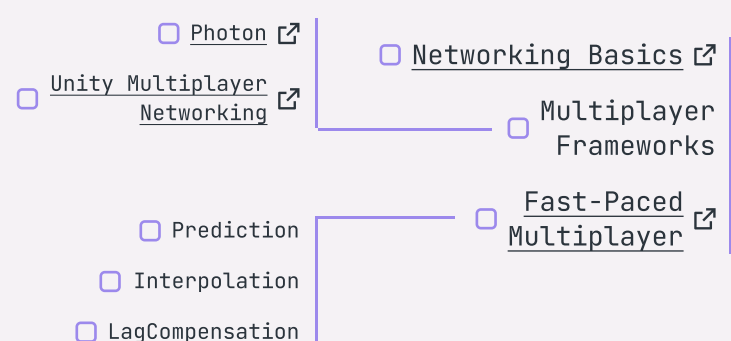
## Resources + Memory



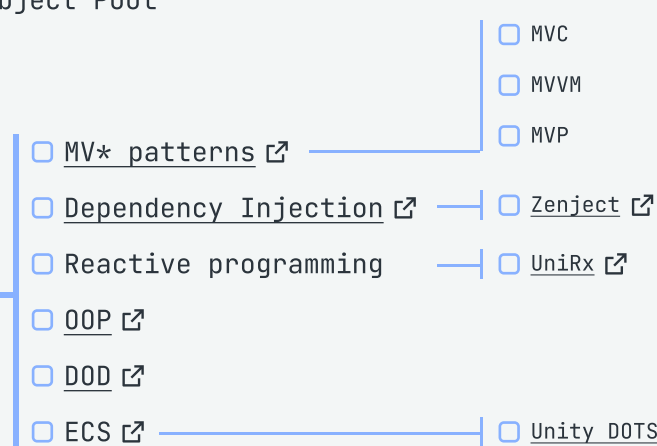
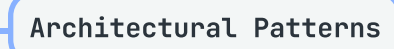
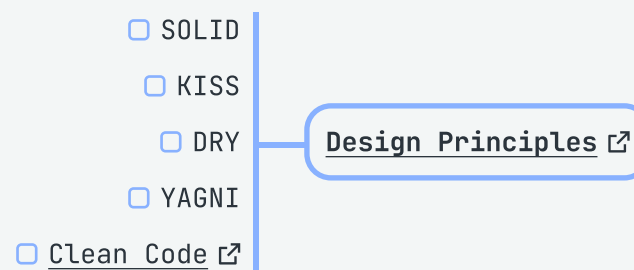
## Visual



## Gameplay



## Project Architecture



## Next Level

