

Chris Sherry

Full stack developer

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Personal Summary

As a developer I enjoy building and improving applications which solve problems and improve access for clients and customers. I pride myself on my versatility and flexibility, being more than capable at a variety of frontend, backend and devops tasks.

I am a active presence in the community and help organise and attend as much as my calendar can allow. Working for a company that shares my passion for learning and teaching is an important aim of mine and teaching is something I would like to do more of in the future.

Recently I have been referred to as the company's 'early warning system' in reference to my ability to flag potential issues ahead of time, indentify areas of improvement within working processes and provide support to coworkers before problems arise.

I enjoy beach football and being in and around a stage as a technician and a improvised comedian as a way of maintaining a healthy work / life balance.

Core Skills

Agile / Waterfall
Conference speaking
Continous deployment
Continous integration
Full stack development
Monitoring

Open Source
Provisioning
System administration
Test driven development
Version Control

Toolset

Ansible
Apache
Bootstrap
CSS3 (BEM)
Codeignitor
Doctrine
Git Version Control
Illustrator
JQuery
Javascript
Laravel
MySql

Nginx
OSX
PHP
Photoshop
SASS
Silex
Symfony
Twig
Ubuntu
Vagrant
WordPress (Trellis & Bedrock)

Employment History

Web App Engineer

June 2014 - August 2016

Base

I was one of a team of four PHP developers building products, APIs and websites for companies around the UK.

My responsibilities included setting up continuous integration and deployment infrastructure for projects, API design, proposals and estimations for large scale projects as well as being an active part of the code review process.

During my time at Base I introduced new provisioning technology, repository workflow and backups to the company's WordPress projects, improving redundancy and setup time for developers. I've talked about these improvements at user groups and conferences around the South Coast, and I am speaking at WordPress London later this month.

An advocate of accessibility, I helped inspire improvements to the company's flagship product in this area, as well as inspiring new features to improve user experience within the application.

Away from product development I helped clients debug complex issues within their existing applications and used my knowledge of best practice and refactoring skills to turn legacy projects into stable development environments.

I was also involved in research and development projects, experimenting with new technologies, and took lead on the development of our winning entry for the Smarter Travel Live Hackathon 2016.

Web and Mobile Developer

October 2013 - June 2014

Createful

Working primarily as a PHP/Javascript developer for designing and building APIs for mobile web applications, and web applications for large business to customer clients.

I also completed an introduction course into iOS development, and although I have not done any iOS development since I believe it has helped improve my code quality within PHP.

PHP Web Developer

January 2012 - October 2013

Freshleaf Media

Key member of a development team at a small web development agency as both a frontend and backend developer. I was responsible for the advancement of the company's flagship content management system, was one of the developers working on the company's largest project which was a recruitment startup, and took on project management responsibilities in the absence of the company project manager during maternity leave.

Self Employed

June 2009 - January 2012

Chris Sherry Web Development

Upon leaving university and finding job opportunities limited, I decided to register as self employed and created a variety of web sites, print artwork and marketing campaigns for connections I had made through university and work in technical theatre. This led me to specialise in marketing and producing material for the entertainment industry.

I developed skills in all areas of web site production from client meetings and specification writing, to

administering live applications and server administration.

Head of Coding

September 2008 - June 2009

Creative Flavour

A young enterprise start-up created to run an end of year event, funded by client work for local companies

I was responsible for a three man development team which built the client web sites and the social web application which users interacted with the event by uploading and voting on videos (youtube API).

I also stage managed the live event. The attendance of the event eclipsed those of previous years and we received rave reviews from the local press.

Community Involvement

Organiser

March 2014 - Present

PHPDorset

My main responsibility is maintaining the website, and helping the group find new speakers for talks. I have also given a couple of talks myself. I organised the movement of the user group to it's new home at the Barclays Eagle labs.

Coach

September 2015 - Present

Codebar

One of several volunteers from the Bournemouth area who volunteer as a coach to help teach students of all ages and backgrounds how to code, to help diversify our industry. I have also given talks here.

Technical Crew

2015 - Present

Allendale Centre, Wimborne

I am part of a team of volunteers that help maintain the community centre and run stage and technical for shows. I am also assisting them with the revelopment of their website. As a crew we also assist with the rigging of the Brownsea Open Air Theatre.

Stage Crew / Social Media

May 2012 - Present

Teddy Rocks

I am of many volunteers who help crew the annual Teddy Rocks charity rock festival in Blandford, North Dorset. This year I am applying my development skill to help create interactive social media applications for the large LED screens on the stages.

Education

BSc 1st Class Honours

Web and Multimedia & Media and Production and Technology

April 2009

University of Central Lancashire

This joint degree covered a wide variety of media production including web development, interactive design and production, video production, lighting and audio, post production and television production.

My final year project was a PHP templating engine for dynamically building fluid layout frameworks with CSS2 for varying devices sizes, mobile web and print.