



# Applying Maximum Likelihood Difference Scaling to Media Consumption

Solenne Smith and Justice Suh



# Outline

- Motivation / Rationale
- Description
- Implementation
- Development
- Design MLDS Algorithm
- Design Frontend
- Issues / Challenges
- Demo
- Results / Lessons Learned
- Questions



# Motivation / Rationale

## Scope

- Rewrite algorithm in javascript
  - Original R code is not approachable
- Final media consumption test will be a web interface for ease of use by users

## Goals

- Demonstrate that MLDS algorithm can be extended to other fields beyond visual perception
- Explore how individuals from various political backgrounds can discern between media sources



# Description

- Project is about computational psychometrics of media consumption
- Final goal was to receive IRB approval and implement widely on internet



# Development

## MLDS Algorithm

- Implement algorithm in javascript
- Written first in python
- Makes MLDS more approachable

## Frontend

- Build interactive user interface using p5
- MLDS class that organizes and analyzes algorithm
- Several arrays with important functions