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// PID Constants
#define kp 25
#define ki 0.8
#define kd 5

task main() {
    // the light sensor value
    int sensor;
    int sensorLeft, sensorRight;

    // the offset for zero level
    int offset = 0;

    // the target power
    int tp = 0;

    // turnration and error value
    int turn, error;

    // PID variables
    int integral = 0, lastError = 0, derivate = 0;

    int dt = 5;

//    Off(OUT_A);

    // Initialize touch sensor for software control
    SetSensorTouch(S1);
    ResetSensor(S1);
    SetSensorMode(S1, SENSOR_MODE_EDGE);
    SetSensorTouch(S4);
    ResetSensor(S4);
    SetSensorMode(S4, SENSOR_MODE_EDGE);

    // Initialize light sensor for attitude control
    //SetSensor(IN_3, SENSOR_LIGHT);
    SetSensorLight(IN_3);
    SetSensor(IN_3, SENSOR_COLORRED);
    //SetSensorType(IN_3, SENSOR_TYPE_LIGHT_ACTIVE);
    //SetSensorType(IN_3, IN_TYPE_COLORRED);
    //SetSensorMode(IN_3, SENSOR_MODE_EDGE);
    SetSensorMode(IN_3, SENSOR_MODE_RAW);
    //SetSensorMode(IN_3, SENSOR_MODE_PERCENT);
    //ResetSensor(IN_3);

    while (Sensor(IN_1) == 0) {
        TextOut(0, LCD_LINE3, "Waiting for start", false);
        TextOut(0, LCD_LINE2, "Push bazooka", false);
        Wait(100);
        ClearScreen();
    }
}

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    }

    while (Sensor(IN_1) == 1) {
        offset = Sensor(IN_3)/10;
        TextOut(0, LCD_LINE3, "Accquiring offset...", true);
        Wait(100);
    }

    while (Sensor(IN_1) != 3) {
ClearScreen();
        TextOut(0, LCD_LINE3, "Balancing...", false);

        sensor = Sensor(IN_3)/10;
        sensorRight = Sensor(IN_1) % 2;
        sensorLeft = Sensor(IN_4) % 2;

        error = sensor - offset;
        integral = integral + error;
        derivate = (error - lastError);

        turn = ((kp * error) + (ki * integral) + (kd * derivate));

lastError = error;

        NumOut(0, LCD_LINE1, sensor, false);
        NumOut(0, LCD_LINE5, sensorLeft, false);
        NumOut(5, LCD_LINE5, sensorRight, false);

        if (turn > 0) {
            /*if(sensorLeft == 1) {
                OnFwd(OUT_B, turn);
                OnFwd(OUT_C, turn/1.5);

                //OnFwd(OUT_C, turn);
                //RotateMotor(OUT_B, 1, 0.1);

            } else if(sensorRight == 1) {
                OnFwd(OUT_B, turn/1.5);
                OnFwd(OUT_C, turn);

                //OnFwd(OUT_B, turn);
                //RotateMotor(OUT_C, 1, 0.1);
            } else {
                OnFwd(OUT_BC, turn);
            } */

            OnFwd(OUT_AB, turn);

            } else if (turn < 0) {
                /*if(sensorLeft == 1) {
                    OnRev(OUT_B, -(turn/1.5));
                    OnRev(OUT_C, -(turn));

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//OnRev(OUT_B, -turn);
//RotateMotor(OUT_C, 1, -0.1);

} else if(sensorRight == 1) {
    OnRev(OUT_B, -(turn));
    OnRev(OUT_C, -(turn/1.5));

    //OnRev(OUT_C, -turn);
    //RotateMotor(OUT_B, 1, -0.1);

} else {
    OnRev(OUT_BC, -turn);
} */

OnRev(OUT_AB, -turn);

    } else {
        Off(OUT_AB);
    }

/* if(remotecount % 1000 == 10){
    RotateMotor(OUT_A, 10, 5);
    RotateMotor(OUT_A, 10, -6);
} else if ( remotecount % 500 == 0){
    RotateMotor(OUT_A, 20, -10);
    } else {
        Off(OUT_A);
    } */

    Wait(dt);
}
}

```