

# Template Method Pattern



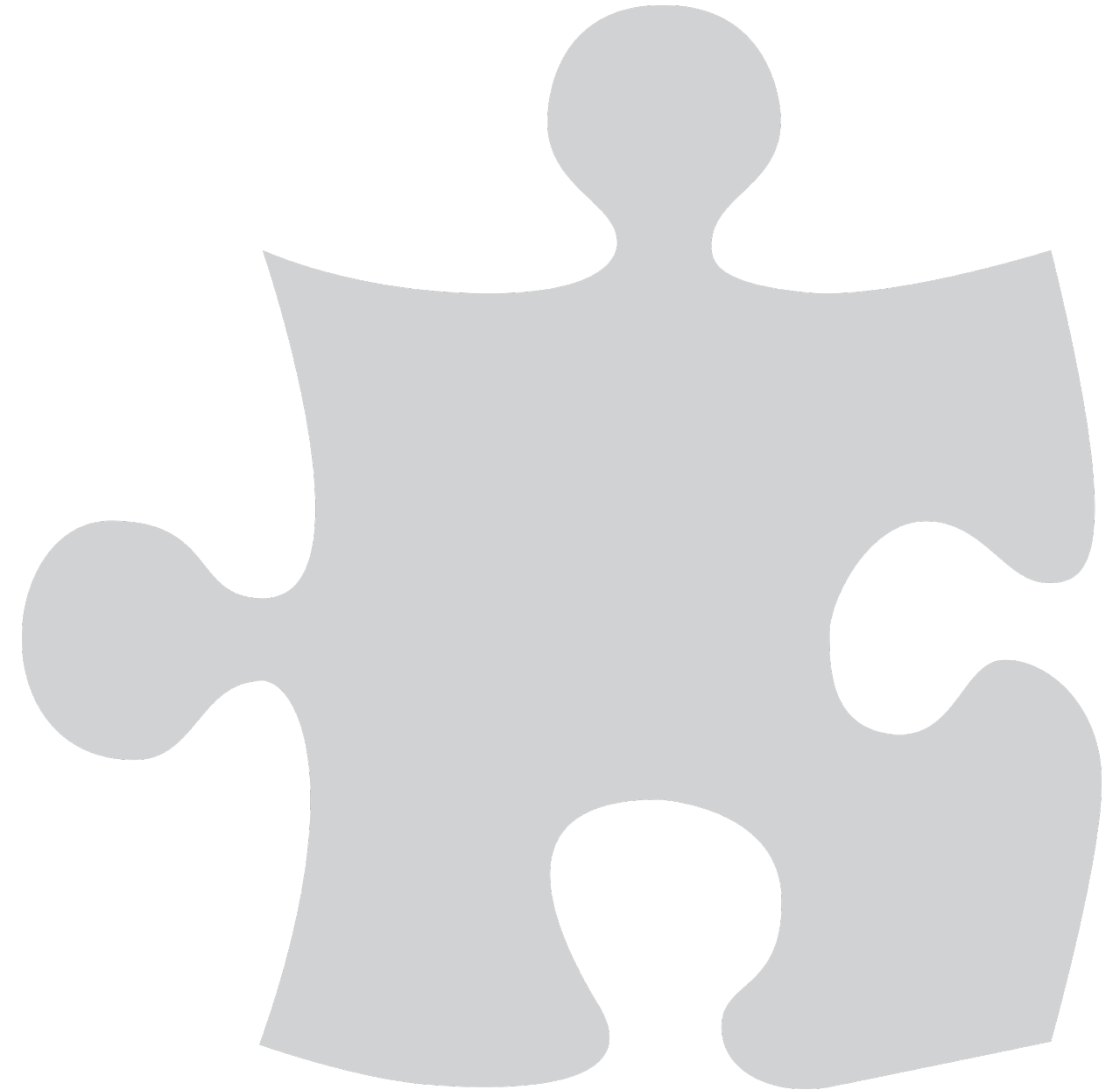
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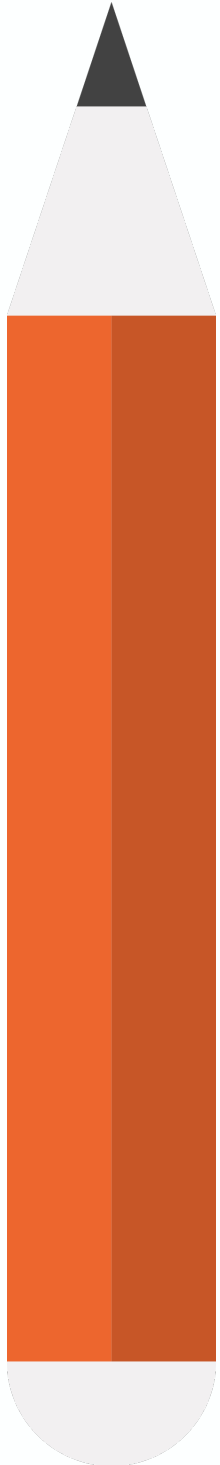
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# Concepts

- Code reuse
- Common in libraries/frameworks
- IoC
- Algorithm emphasis
- Examples:
  - `java.util.Collections#sort()`
  - `java.util.AbstractList#indexOf()`



# Design



Abstract Base class

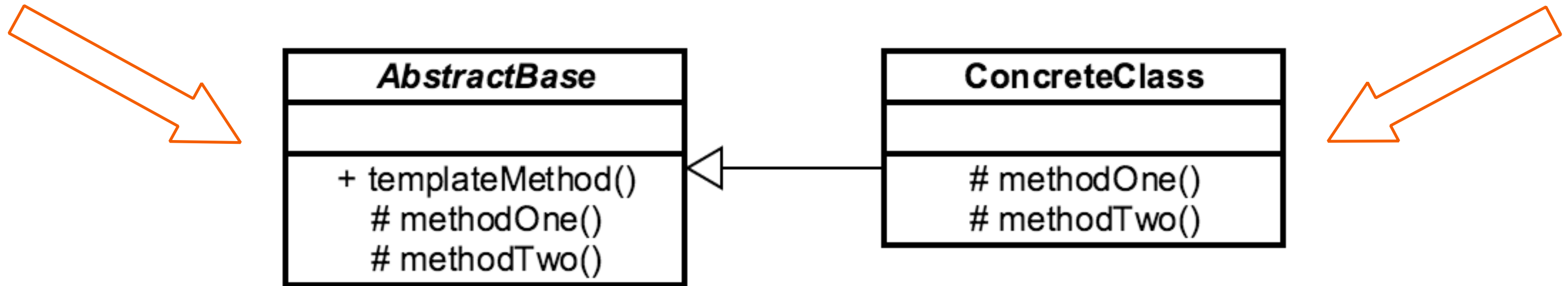
Base calls Child

Hooks

Operations

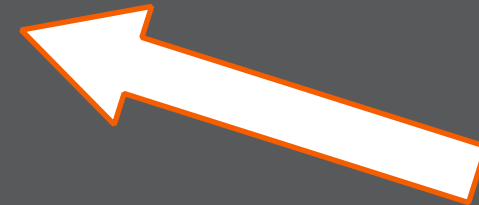
AbstractBase, ConcreteClass

# UML



# Everyday Example - Collections#sort

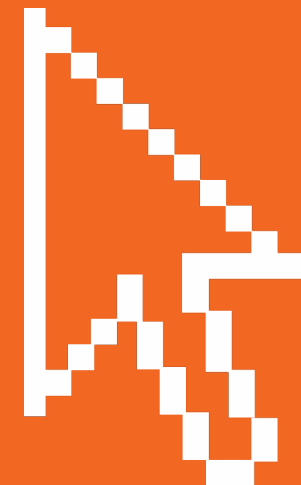
```
Collections.sort(people, new Comparator<Person>() {  
    @Override  
    public int compare(Person o1, Person o2) {  
        if(o1.getAge() > o2.getAge()) {  
            return 1;  
        }  
  
        if(o1.getAge() < o2.getAge()) {  
            return -1;  
        }  
  
        return 0;  
    }  
});
```



# Exercise Template Method

OrderTemplate, WebOrder,  
StoreOrder

Create Template Method



# Pitfalls

- Restrict access
- Confusing hierarchy
- Difficult Program flow



# Contrast

## Template Method

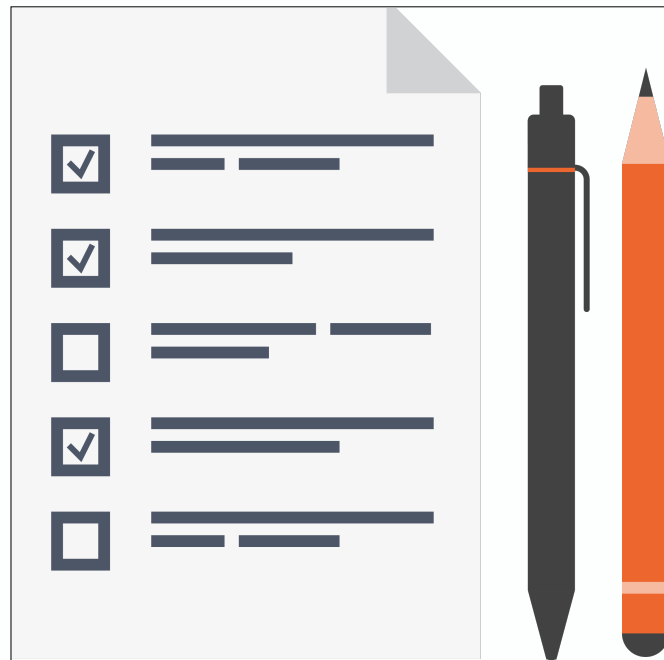
- Same algorithm
- Class based
- Compile time

## Strategy

- Algorithm per Strategy
- Interface based
- Run time



# Template Method Summary



- Guarantees Algorithm adherence
- IoC
- Easier implementation