EXERCISE 36, LPTHW "That guy was crazy, he ran you over." head south: dead() "you have a confrontation with an start(), but eleminate the head south option \blacktriangleleft aggressive driver, what do you do?" brush it off: job_south() flip the bird "Nice you made your delivery" CASH + 15.25 prompt user: brush it off def start() "you pick up the package. prompt user with goal of game: do you wait or head south?" "That guy was crazy, he ran you over." "You are a bicycle messenger wait. JOBS = ['SOUTH'] head south: dead() cycling into downtown Philadelphia. "you get another package, and it's a rush (\$25.50), _ "you have a confrontation with an You must choose and make deliveries way to be patient!" aggressive driver, what do you do?" brush it off: without dying while making \$\$\$" head south flip the bird "Nice you made your deliveries" JOBS .APPEND('SOUTH RUSH') brush it off job_local() CASH + 40.75 then give user 3 options: prompt user: "Your dispatcher tells you; 'I have a job "vou were doored by a cab!" headed south, a job staying local, and go to end_game() yes: a job headed east. They pay \$15.25, \$7.50, and \$7.50 (respectively). do this head east: Which job do you call on???" "you head down market street to old city. delivery made. Do you get coffee?" no: initiate variables for cash, jobs, and health: job_east() get coffee JOBS = [] HEALTH = 100 prompt user: head back to downtown. do this "do you wait or head east?" yes: do this "Times a ticking...Keep waiting? (Y/N) def end_game(why) do this no: #ends game print why, " it's rough out there!"

do this

IDEAS:

exit(0)

- -add in functions to reduce \$ and health without ending game.
- -make game loop to other parts so that it's non-linear.

PYTHON BIKE MESSENGER GAME MAP