**CODE CHUNKS** 

# ANALOG CLOCK

HTML | CSS | JAVASCRIPT



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# Introduction

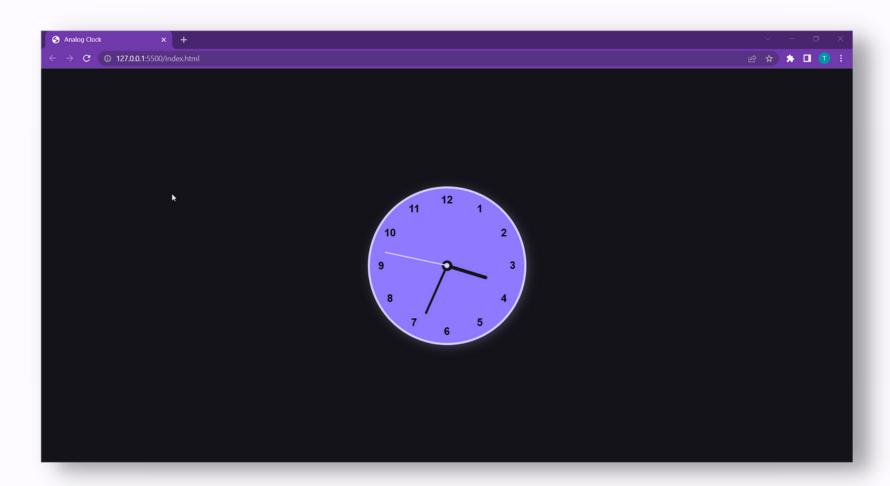
# Analog Clock-html, css and javascript

In this blog/e-book, we will explore how to create an **ANALOG CLOCK** using the powerful trio of web technologies: **HTML, CSS, and JavaScript.** 

We will **break down the code into smaller chunks**, explain each part in detail, and provide code snippets to guide you through the process step by step.

By the end of this guide, you will have a **clear understanding** of how to **build your own analog clock and customize it** to suit your needs.

### FINAL OUTPUT:-



# **Html Structure**

# Create an structure of analog clock

The **HTML structure lays the foundation** for our analog clock. We will **examine** the **different components** and **their purposes**.

# >>> Clock Container

• The outermost '**div**' element with the class '**clock**' acts as a container for the entire clock.

```
<div class="clock">
    ...
</div>
```

# >>> Clock Numbers

- These lines of code represent the clock's numbers or hour markers.
- Each number is enclosed within a '<div>' element with the class 'numbers'.
- The 'style' attribute is used to set the custom CSS property '--i' to a specific value.
- This property will be used later in the CSS to position the numbers correctly.
- The '**span**' element inside each '**div**' displays the corresponding number.

```
<div class="numbers" style="--i: 1"><span>1</span></div>
<div class="numbers" style="--i: 2"><span>2</span></div>
<div class="numbers" style="--i: 3"><span>3</span></div>
<div class="numbers" style="--i: 4"><span>4</span></div>
<div class="numbers" style="--i: 5"><span>5</span></div>
<div class="numbers" style="--i: 6"><span>6</span></div>
<div class="numbers" style="--i: 7"><span>7</span></div>
<div class="numbers" style="--i: 8"><span>8</span></div>
<div class="numbers" style="--i: 9"><span>9</span></div>
<div class="numbers" style="--i: 10"><span>10</span></div>
<div class="numbers" style="--i: 10"><span>10</span></div>
<div class="numbers" style="--i: 11"><span>11</span></div>
<div class="numbers" style="--i: 11"><span>11</span></div>
<div class="numbers" style="--i: 12"><span>12</span></div>
</div</tr>
```

# >>> Clock Circles

• The '<div>' element with the class 'circle' represents the circular shape present at the center of the clock. It acts as a container for the clock's hands.

```
<div class="circle">
    ...
</div>
```

# >>> Clock Hands

- These lines of code define the clock's hour, minute, and second hands.
- Each hand is represented by a '<div>' element with a specific 'class' ('hour', 'minute', & 'second') and an 'id' attribute ('hour-hand', 'minute-hand', & 'second-hand').
- These IDs will be **used in JavaScript to manipulate the clock hands' rotation** based on the current time.

```
<div class="hour" id="hour-hand"></div>
<div class="minute" id="minute-hand"></div>
<div class="second" id="second-hand"></div>
```

Overall, this HTML code structures the analog clock by using nested '**div**' elements and appropriate '**classes**' for styling and positioning the clock's components.

# **CSS Styling**

# Styling our Html Structure using CSS

In this chapter, we will explore the **CSS code** that **brings life to our** analog clock.

We will discuss the **styles applied** to **various elements**, **including the clock container**, **numbers**, **circle**, **and clock hands**.

# **>>**

### **Global Styles**

- These styles apply to all elements on the page.
- The '\*' selector selects all elements, and the 'margin: 0; padding:
   0; rule removes any default margin and padding.
- The 'box-sizing: border-box;' rule ensures that the element's width and height include the padding and border.

```
* {
  margin: 0;
  padding: 0;
  box-sizing: border-box;
}
```

# **>>**

### **Body Styles**

- These styles are applied to the '**<body>**' element.
- They set the body's height and width to occupy the full viewport ('100vh' and '100vw').
- The 'color' property sets the text color to '#14131a', and the 'background-color' property sets the background color to '#14131a'.
- The 'font-size', 'font-weight', and 'font-family' properties define the font styles for the text.

• The 'display: flex;', 'align-items: center;', 'justify-content: center;' properties center the content horizontally and vertically within the body.

```
body {
 height: 100vh;
 width: 100vw;
 font-size: 20px;
  font-weight: bolder;
  font-family: Arial, Helvetica, sans-serif;
  background-color: #14131a;
  display: flex;
  align-items: center;
  justify-content: center;
```

### Clock Styles

- These styles are applied to the clock container, which has the class 'clock'.
- The width and height properties set the dimensions of the clock to '300px'.
- The 'border-radius: 50%;' creates a circular shape by rounding the corners.
- The 'display: flex;', 'align-items: center;', 'justify-content: center;' properties center the clock's contents horizontally and vertically.
- The 'background-color' property sets the background color to '#8f79ff'.
- The 'border property' adds a 4px solid border with color #d9d1ff, and the 'box-shadow' property adds a shadow effect to the clock.
- The 'position: relative;' property is used to position the clock's child elements.

```
.clock {
  width: 300px;
  height: 300px;
  border-radius: 50%;
  background-color: #8f79ff;
  border: 4px solid #d9d1ff;
  box-shadow: 3px 3px 20px #d9d1ff42;
  display: flex;
  align-items: center;
  justify-content: center;
  position: relative;
}
```

# **>>**

### **Clock Numbers Styles**

- These styles are applied to the clock's numbers or hour markers, which are represented by the elements with the class numbers inside the clock container.
- The '.clock .numbers' selector selects these elements.
- The 'text-align: center;' property horizontally centers the content of each number.
- The 'inset: 10px;' property provides an inset spacing of 10 pixels from the clock's edge.
- The 'position: absolute;' property positions the numbers relative to the clock.
- The 'transform: rotate(calc(var(--i) \* 30deg));' property rotates
   each number by a specific angle calculated based on the custom
   CSS property '--i'.
- The second block '.clock .numbers span' selects the <span>
  element inside each number and applies similar rotation but in
  the opposite direction to ensure the numbers are properly aligned.

```
.clock .numbers {
 position: absolute;
 text-align: center;
 inset: 10px;
 transform: rotate(calc(var(--i) * 30deg));
.clock .numbers span {
 display: inline-block;
 transform: rotate(calc(var(--i) * (-30deg)));
}
```

### Clock Circle Styles

- These styles are applied to the clock's circle, which is present at the center of the circle.
- The '.circle' selector selects this element.
- The 'position: absolute;' property positions the circle relative to the clock.
- The width and height properties set the dimensions of the circle to 20px.
- The 'border-radius: 50%;' creates a circular shape by rounding the corners.
- The 'display: flex;', 'align-items: center;', 'justify-content: center;' properties center the circle's content horizontally and vertically.
- The 'background-color' property sets the background color to '#14131a'.
- The '.circle::after' selector selects the pseudo-element ::after of the circle element.
- The 'content: "";' property is used to add content to the pseudoelement.
- The 'position: absolute;' property positions the pseudo-element.
- The width and height properties set the dimensions of the pseudoelement to 10px.
- The 'border-radius: 50%;' creates a circular shape for the pseudoelement.
- The background-color property sets the background color to #d9d1ff.

```
.circle {
  position: absolute;
  width: 20px;
 height: 20px;
  border-radius: 50%;
  display: flex;
 align-items: center;
 justify-content: center;
  background-color: #14131a;
}
.circle::after {
  content: " ";
 position: absolute;
 width: 10px;
 height: 10px;
 border-radius: 50%;
 background-color: #d9d1ff;
```

### >>> Clock Hands Styles

- These styles are applied to the clock's hour, minute, and second hands, which are represented by the elements with the classes 'hour, minute, and second', respectively.
- The '.hour, .minute, .second' selector selects these elements.
- The 'position: absolute;' property positions the hands relative to the clock.
- The 'bottom: 50%;' property positions the hands vertically at the bottom half of the clock.
- The 'border-radius: 3px;' property gives a slight rounded appearance to the hands.
- The 'transform-origin: bottom;' property sets the transformation origin for the hands to the bottom.
- The .hour selector sets the width to 6px, height to 80px, and background color to #14131a for the hour hand.
- The .minute selector sets the width to 4px, height to 100px, and background color to #14131a for the minute hand.
- The .second selector sets the width to 2px, height to 120px, and background color to #d9d1ff for the second hand.

```
.hour,
.minute,
.second {
 position: absolute;
 bottom: 50%;
 border-radius: 3px;
 transform-origin: bottom;
.hour {
 width: 6px;
 height: 80px;
 background-color: #14131a;
}
.minute {
 width: 4px;
 height: 100px;
 background-color: #14131a;
}
.second {
 width: 2px;
 height: 120px;
 background-color: #d9d1ff;
```

These CSS styles are responsible for positioning, sizing, and styling various components of the analog clock.

# **JavaScript Functionality**

# Provide logic to the clock to make it functional

The JavaScript code is responsible for making our analog clock functional.

We will **explore** how it **retrieves** the **current time**, **calculates** the **rotation angles for the clock hands**, and **updates their positions** accordingly.

# **>>**

### **Element Selection**

- These lines of code **select the hour, minute, and second hands** of the clock by their respective **'id'** attributes.
- The document.getElementById() method retrieves the DOM
  element with the specified 'id' value and assigns it to the
  corresponding variables ('hourHand', 'minuteHand', 'secondHand').

```
let hourHand = document.getElementById("hour-hand");
let minuteHand = document.getElementById("minute-hand");
let secondHand = document.getElementById("second-hand");
```

# **>>**

### **Setting the Time**

- The setTime function is defined as an arrow function.
- It retrieves the current time using the Date object and assigns the hour, minute, and second values to their respective variables (hour, minute, second).

```
let setTime = (()=> {
    let date = new Date();
    let hour = date.getHours();
   let minute = date.getMinutes();
    let second = date.getSeconds();
```

### Calculating Rotation

- These lines of code calculate the rotation angles for the hour, minute, and second hands based on the current time.
- The rotation angles are calculated in degrees.
- The hourRotation is determined by multiplying the hour value by 30 (since each hour represents 30 degrees on the clock) and adding an additional rotation based on the minute value divided by 2 (since the hour hand also moves slightly based on the current minute).
- The minuteRotation is simply obtained by multiplying the minute value by 6 (since each minute represents 6 degrees on the clock).
- The secondRotation is obtained by multiplying the second value by 6 (since each second represents 6 degrees on the clock).

```
let hourRotation = 30*hour + minute/2;
let minuteRotation = 6*minute;
let secondRotation = 6*second;
```

# >>> Applying Transformations

- These lines of code set the transform CSS property of each clock hand to rotate them based on the calculated rotation angles.
- The rotate() function is used to specify the rotation angle in degrees.

```
hourHand.style.transform = `rotate(${hourRotation}deg)`;
minuteHand.style.transform = `rotate(${minuteRotation}deg)`;
secondHand.style.transform = `rotate(${secondRotation}deg)`;
```

# **>>**

### **Updating Time**

- The setInterval() function is used to call the setTime function repeatedly every 1000 milliseconds (1 second).
- This ensures that the clock's hands are updated every second to reflect the current time.

```
setInterval(setTime, 1000);
```

Overall, this JavaScript code retrieves the current time, calculates the rotation angles for each clock hand, and updates the hands' positions on the clock every second.

# **Bringing It All Together**

Now that we have covered the HTML structure, CSS styling, and JavaScript functionality, it's time to put all the pieces together.

We will create a **cohesive code snippet** that **integrates these components and displays a fully functional analog clock.** 

Chapter #6

# Fine-tuning and customization options

Congratulations! You have successfully built your own analog clock using HTML, CSS, and JavaScript.

But we're not done yet - there's room for customization and further enhancements.

### 1. Changing colors:

- Experiment with different colors to customize the clock's appearance.
- Modify the background color, clock face color, and hand colors to match your preferred style.

### 2. Adding additional features:

- Extend the functionality of your analog clock by incorporating extra features.
- For example, you could add a ticking sound effect or a digital time display.

### 3. Implementing different clock styles:

- Explore various clock styles to give your analog clock a unique look.
- Consider using Roman numerals or different types of fonts for the numbers, or even creating a retro-style clock.

### 4. Animating the clock:

- Add smooth animation effects to make your clock more visually appealing.
- Consider animating the transition between time updates or adding subtle movements to the clock hands.

# Conclusion

In this tutorial, we've **learned** how to create an **interactive analog clock using HTML, CSS, and JavaScript.** 

We **started by** setting up the **HTML structure**, **applied CSS styles** for the clock's appearance, and **implemented JavaScript** code to make the clock hands update in real-time.

We also **explored fine-tuning** and **customization options** to **further enhance the clock**.

Now it's **your turn to get creative! Customize** your analog clock, **experiment** with different styles and features, and **let your imagination guide you.** 

**Building an analog clock** is **just the beginning** of your **journey** into web development.

I hope you **enjoyed this tutorial** and **found it helpful** in learning how to create an interactive **analog clock using HTML, CSS, and JavaScript.** 

**Happy coding** and **have fun** exploring the endless possibilities of **web development!** 

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