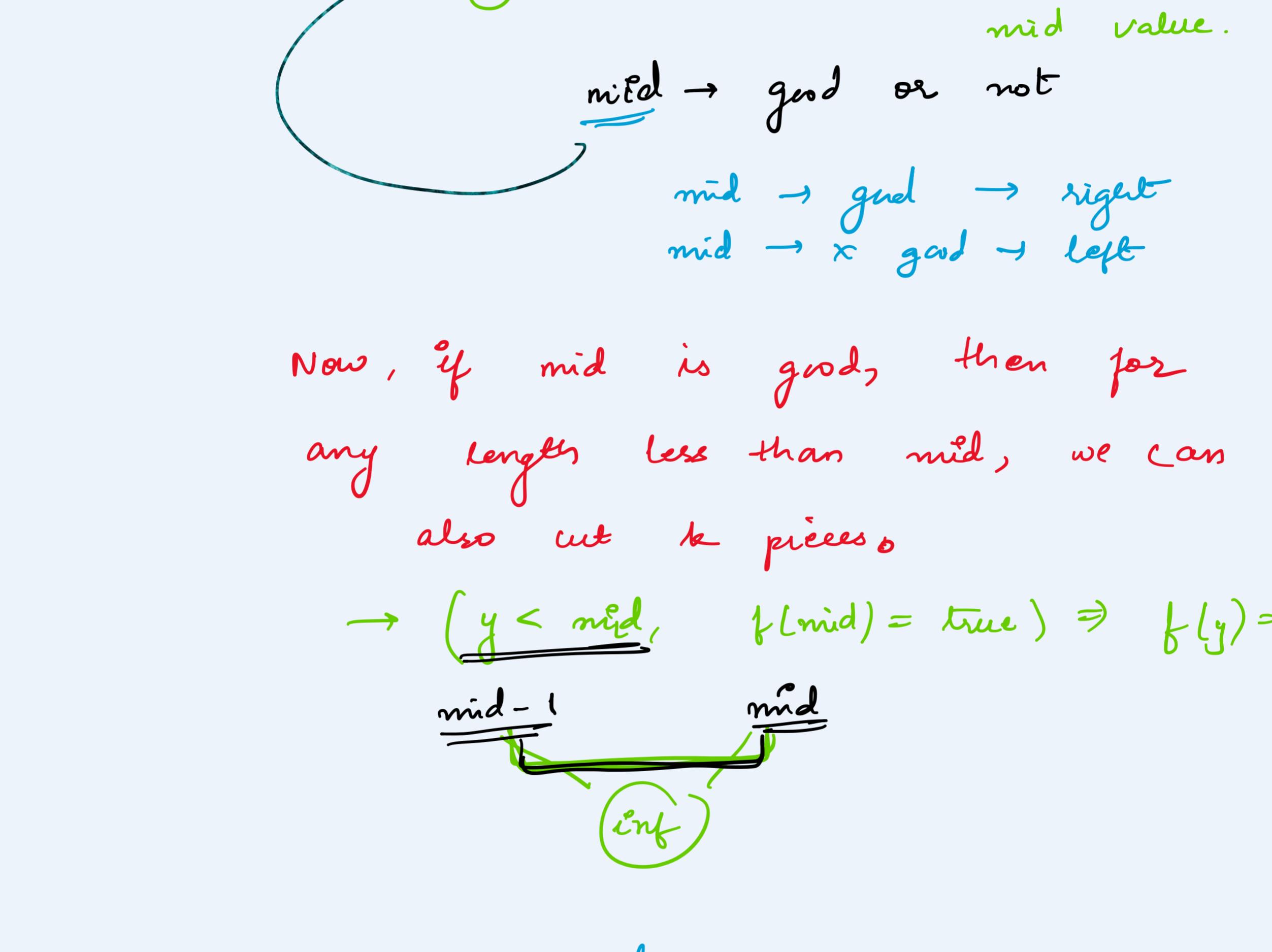


- (1) Search space [low $\rightarrow \frac{1}{\text{max(arr)}}$, high $\rightarrow \frac{1}{\text{min(arr)}}$] \rightarrow monotonic
- (2) find mid
- range \rightarrow max - min
- dist b/w cows \rightarrow min distance b/w cows

(3) Take decision based on mid value
 $\text{mid} \rightarrow \text{good or not}$
 If 3 cows place all cows atleast mid distance apart
 good \rightarrow right
 bad \rightarrow left



Binary Search over Real numbers
 ↓
 (float, double)

Ques: Given n ropes of different lengths.
 $a[i] \rightarrow$ lengths of each rope

→ 4 ropes \rightarrow 4 ropes \rightarrow 3 ropes \rightarrow 2 ropes \rightarrow 2 ropes
 ans $\rightarrow 200.5$

You want to cut k pieces of same length.

Task is to find the maximum possible length of pieces.

Solving using binary search,

① Search space [l = 0, r = length of longest rope]

② find mid

mid $\rightarrow \frac{l+r}{2}$

Now for a number (mid), it is good if we can cut k pieces of length mid.

③ Take decision based on mid value.
 $\text{mid} \rightarrow \text{good or not}$
 mid \rightarrow good \rightarrow right
 mid \rightarrow not good \rightarrow left

Now, if mid is good, then for any length less than mid, we can also cut k pieces.

$\rightarrow (y < \text{mid}, f(\text{mid}) = \text{true}) \Rightarrow f(y) = \text{true}$

mid - 1 mid

mid

$l < r$

$l = 0$
 $r = \text{max value of array}$

while ($r-l > 10^{-6}$) ??

$m = (l+r)/2;$
 If $f(m) = 1$ then
 $l = m;$
 else
 $r = m;$

→ for real numbers they can be infinitely close to each other and still not overlap.

l r

mid

l = 3.21356... - 5.1x10⁻²⁰
 r = 3.21356... + 6.1x10⁻²⁰

while ($r-l > 10^{-6}$) ??

→ Because choosing epsilon is very difficult
 Too big $\epsilon \rightarrow$ not accurate enough
 Too small $\epsilon \rightarrow$ lets say 10^{-20}

to have fixed no. of iterations

If $l, r \approx 10^9$
 $\epsilon_{ps} \approx 10^{-9}$

atleast $\log(\frac{\text{maxAns}}{\epsilon_{ps}})$ iterations

$\log(10^8) \approx 60$

100 iterations

for i = 1 → 100

good function

mid \rightarrow length of each piece

checks if it is possible to cut k pieces of length mid.

Iterate over each rope and check the max no. of pieces that can be cut

mid \rightarrow length of each piece

add up $\geq K$

Binary Search

① Search space
 $l = 0$
 $r = n-1;$

② find mid = $\frac{l+r}{2}$

③ (a) arr[mid] = target
 (b)

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid

→ If arr[mid] > target then
 l = mid
 r = mid

→ If arr[mid] < target then
 l = mid
 r = mid

→ If arr[mid] == target then
 l = mid
 r = mid