

Digital Image Processing (CSE 478)

Lecture18: Filter Banks and Wavelets

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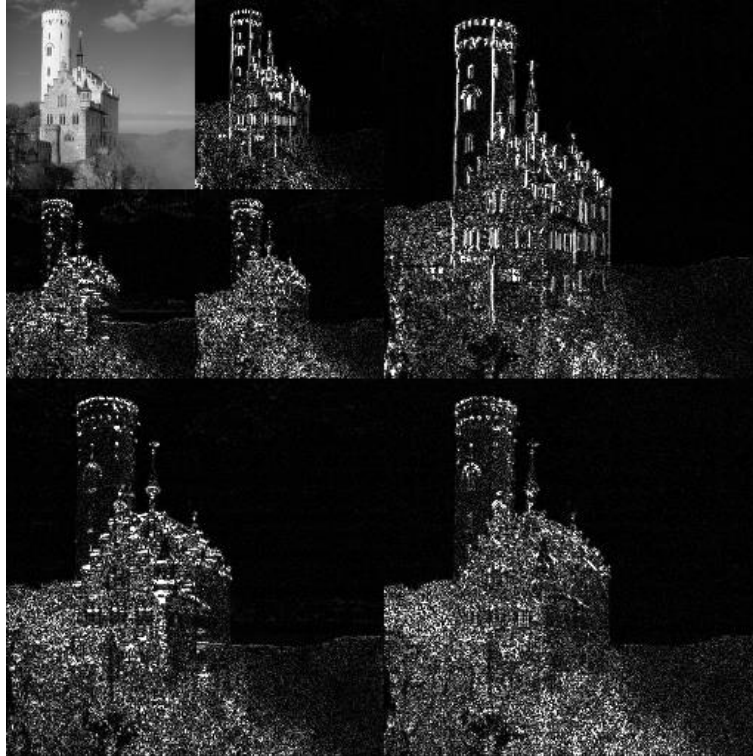
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Today's Lecture

- 2D DWT
- Multi scale DWT

Multi resolution processing

- Wavelet is an approach for Multi Resolution Processing



General one-stage two-channel filter bank transform

- Analysis filters l_a, h_a need not be the 2-point averaging/difference filters
- Any pair of low/high pass finite impulse response filters will do

Analysis filter bank:

- $x \rightarrow \mathbf{X} = (\mathbf{X}_l, \mathbf{X}_h)$
- Where, $\mathbf{X}_l = D(x * l_a)$; $\mathbf{X}_h = D(x * h_a)$

Synthesis filter bank:

- $x' = l_s * U(\mathbf{X}_l) + h_s * U(\mathbf{X}_h)$

Any analysis/synthesis filters could be used as long as x' is perfect reconstruction of x (delay of m indices is allowed)

Discrete Wavelet Transform (DWT)

Example: $\mathbf{x} = (a, b, c, d)$; $l_a = \left(\frac{1}{2}, \frac{1}{2}, 0, 0\right)$ and $h_a = \left(\frac{1}{2}, -\frac{1}{2}, 0, 0\right)$

$$\mathbf{x} * l_a = \frac{1}{2}(a + d, b + a, c + b, d + c), \text{ ext. periodically}$$

$$\mathbf{x} * h_a = \frac{1}{2}(a - d, b - a, c - b, d - c), \text{ ext. periodically}$$

- Truncating and Downsampling

$$\mathbf{X}_l = \frac{1}{2}(a + d, c + b) \quad \mathbf{X}_h = \frac{1}{2}(a - d, c - b)$$

- The DWT of \mathbf{x} is

$$\mathbf{X} = \frac{1}{2}(a + d, c + b, a - d, c - b)$$

Discrete Wavelet Transform (DWT)

Matrix view of DWT

$$\mathbf{X} = W_4^a \mathbf{x},$$

$$\mathbf{X} = \frac{1}{2}(a + d, c + b, a - d, c - b)$$

$$W_4^a = \frac{1}{2} \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & -1 \\ 0 & -1 & 1 & 0 \end{pmatrix}$$

Inverse Discrete Wavelet Transform (IDWT)

Example: $\mathbf{X} = (A, B, C, D)$; $l_s = (1, 0, 0, 1)$ and $h_s = (1, 0, 0, -1)$

- Up-sampling: $U(\mathbf{X}_l) = (A, 0, B, 0)$, $U(\mathbf{X}_h) = (C, 0, D, 0)$
- Convolution with synthesis filters

$$\begin{aligned}U(\mathbf{X}_l) * l_s &= (A, B, B, A) \\U(\mathbf{X}_h) * h_s &= (C, -D, D, -C)\end{aligned}$$

- IDFT of \mathbf{X} is

$$\mathbf{x} = (A + C, B - D, B + D, A - C)$$

Inverse Discrete Wavelet Transform (IDWT)


Matrix view of IDWT

$$\mathbf{x} = W_4^s \mathbf{X},$$

$$\mathbf{x} = (A + C, B - D, B + D, A - C)$$

$$W_4^s = \begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & -1 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 \end{pmatrix}$$

Verify


$$W_4^s \cdot W_4^a = I$$

2D-DWT

- Let A be a $M \times N$ grayscale image
- The one stage, 2D-DWT is the linear mapping given by:

$$\mathcal{W}_a^1(A) = W_M^a A (W_N^a)^T$$

- W_M and W_N are $M \times M$ and $N \times N$ analysis matrices determined by (l_a, h_a)

Transform each column of A and then transform each row of resulting matrix

2D-DWT

- The inverse one stage transform is given by:

$$\mathcal{W}_s^1(\hat{A}) = W_M^s \hat{A} (W_N^s)^T$$

- W_M and W_N are $M \times M$ and $N \times N$ synthesis matrices determined by (l_s, h_s)

2D-DWT

- Transform each column of A and then transform each row of resulting matrix

$$\mathcal{W}_a^1(A) = W_M^a A (W_N^a)^T$$

- Four components

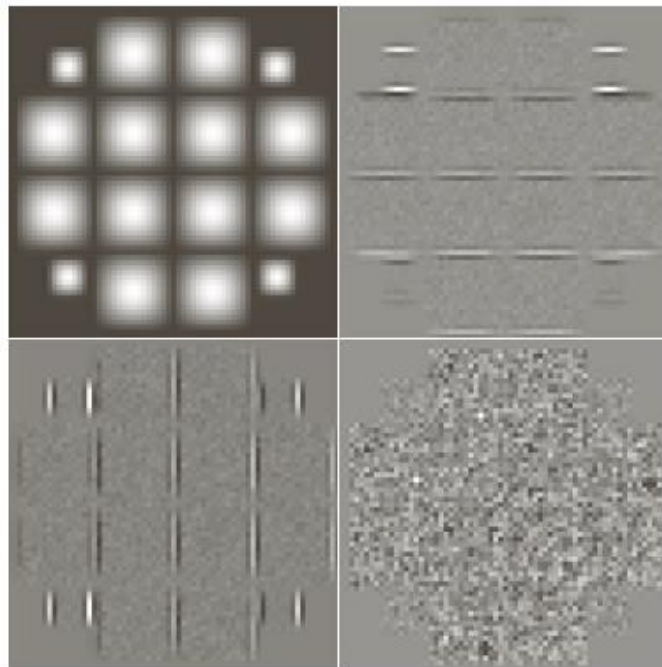
	Low	High
Low	<i>LL</i> (approximation)	<i>HL</i> (horizontal details)
High	<i>LH</i> (vertical details)	<i>HH</i> (diagonal details)

2D-DWT

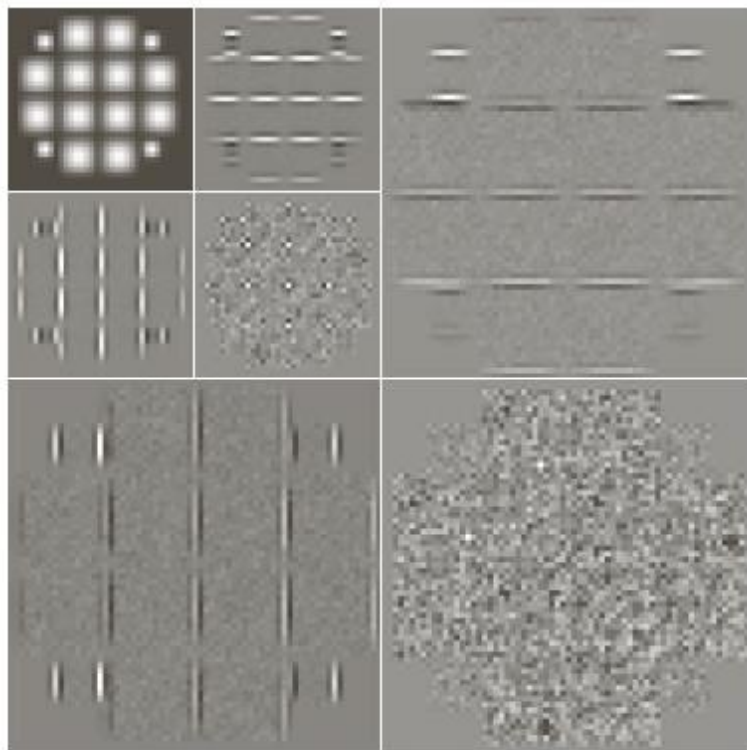
```
im=rgb2gray(imread('color_pencil.jpg'));  
[LL,LH,HL,HH]=dwt2(im,'haar');
```

```
figure, subplot(2,2,1);imshow(LL,[]);title('LL band of image');  
subplot(2,2,2);imshow(LH,[]);title('LH band of image');  
subplot(2,2,3);imshow(HL,[]);title('HL band of image');  
subplot(2,2,4);imshow(HH,[]);title('HH band of image');
```

2D-DWT

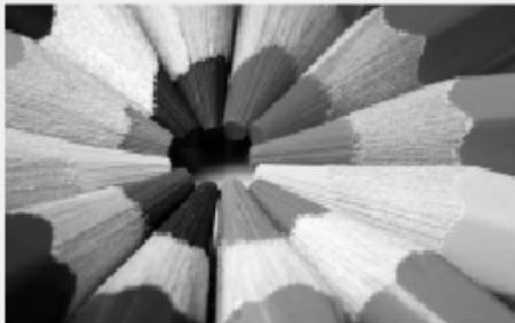


2D-DWT

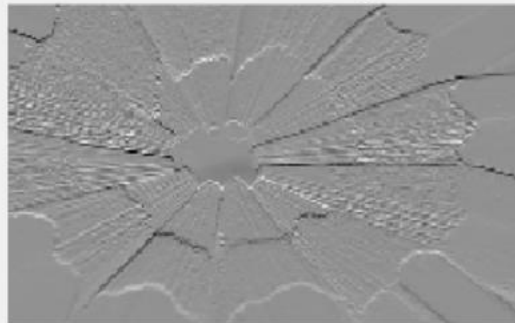


2D-DWT

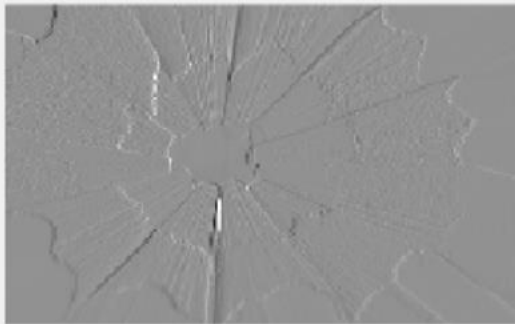
LL band of image



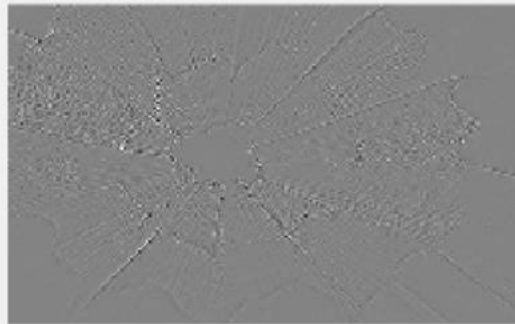
LH band of image



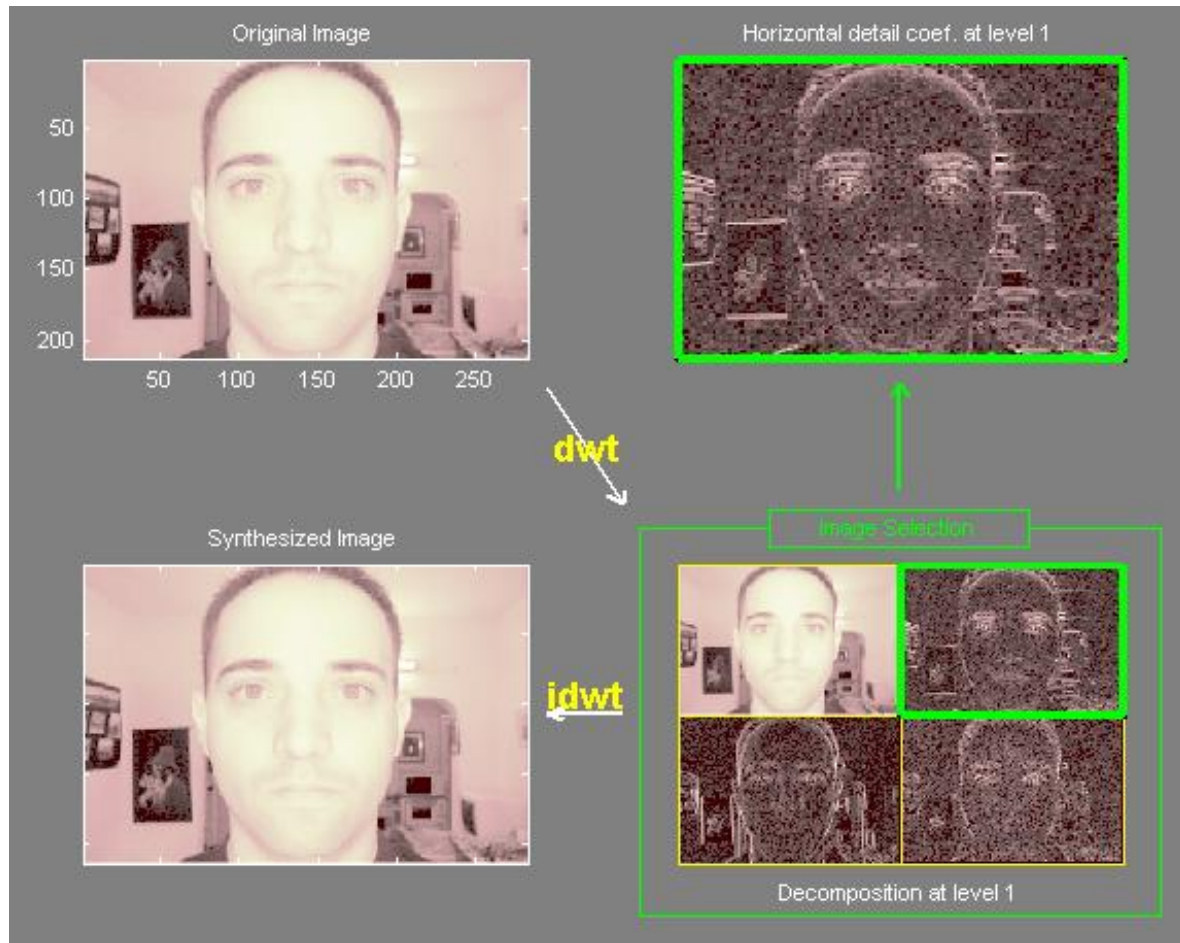
HL band of image



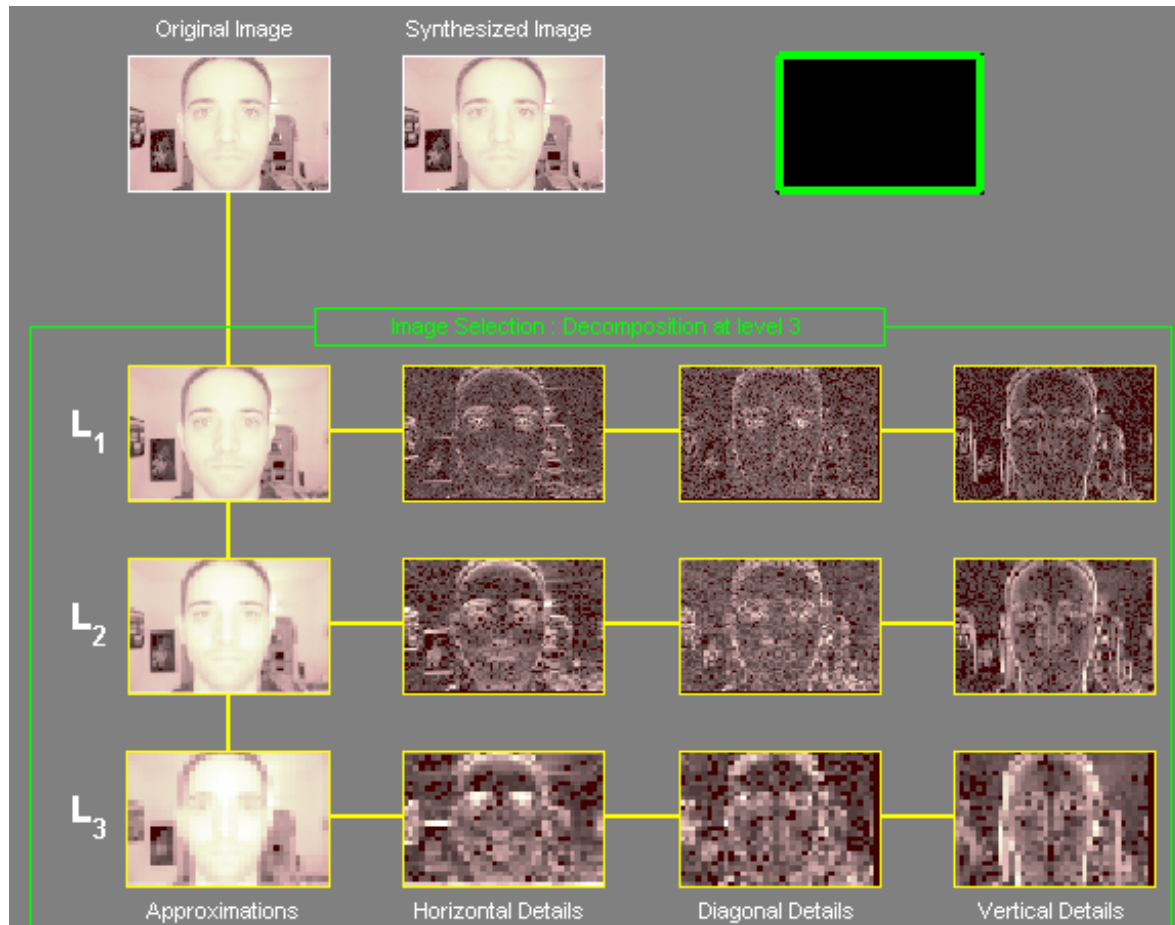
HH band of image



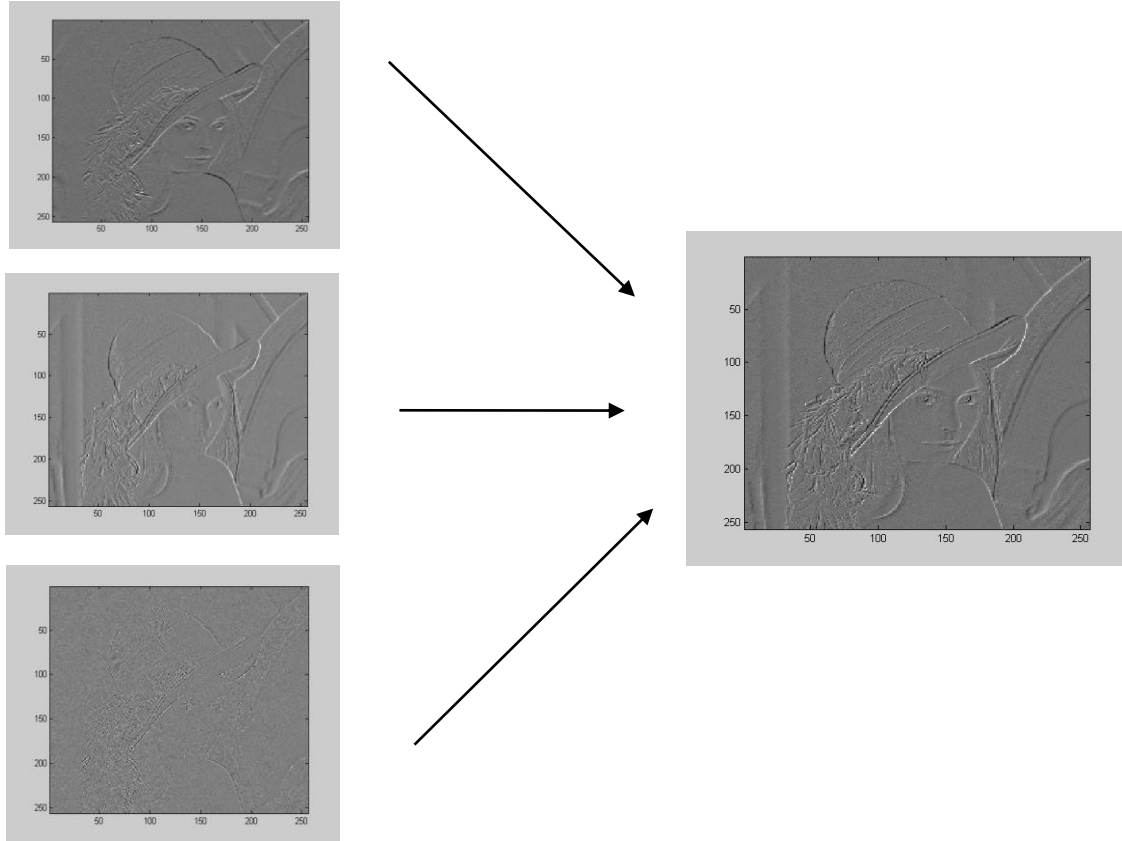
2D-DWT



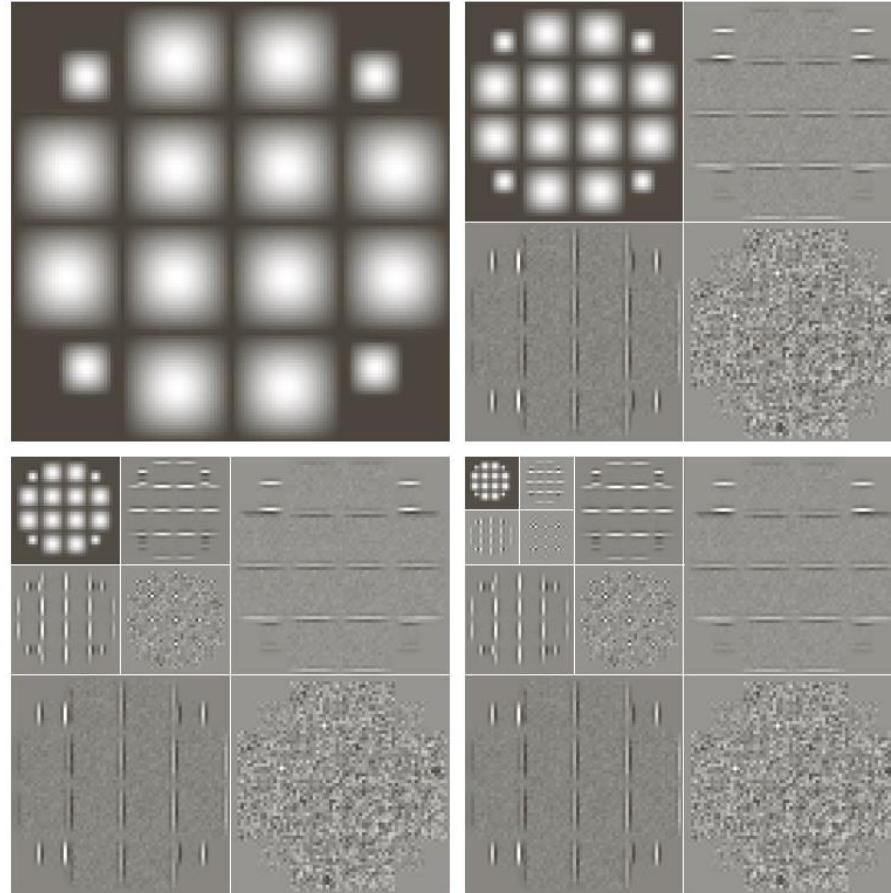
2D-DWT



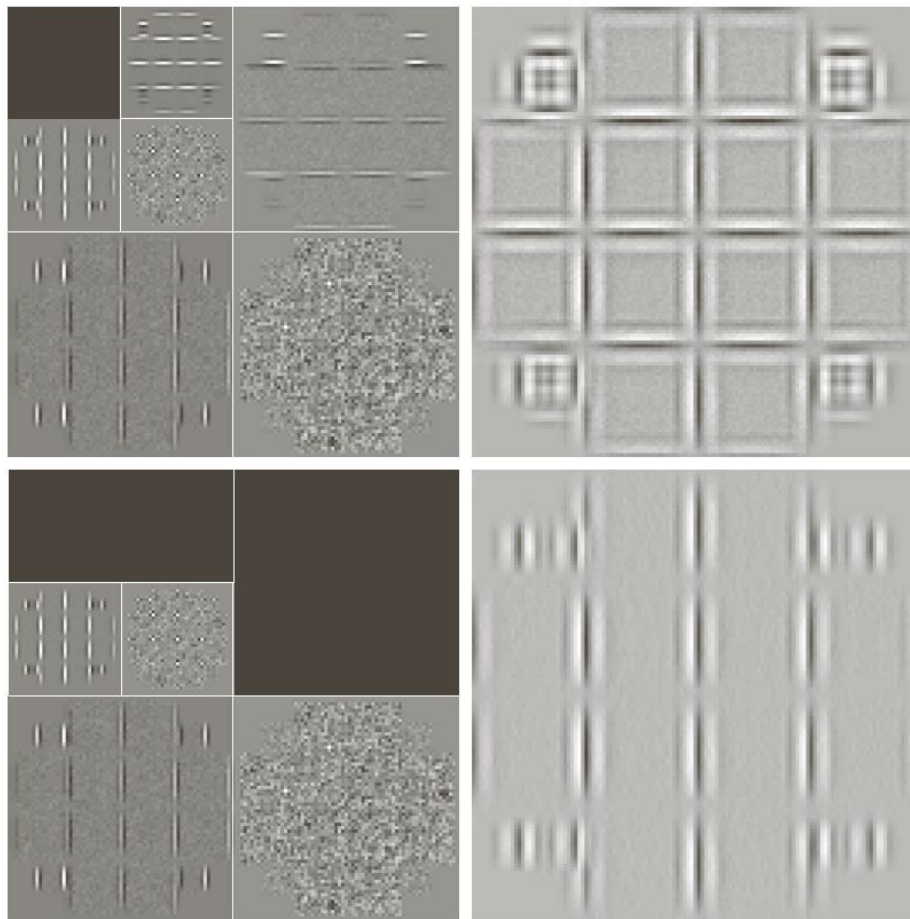
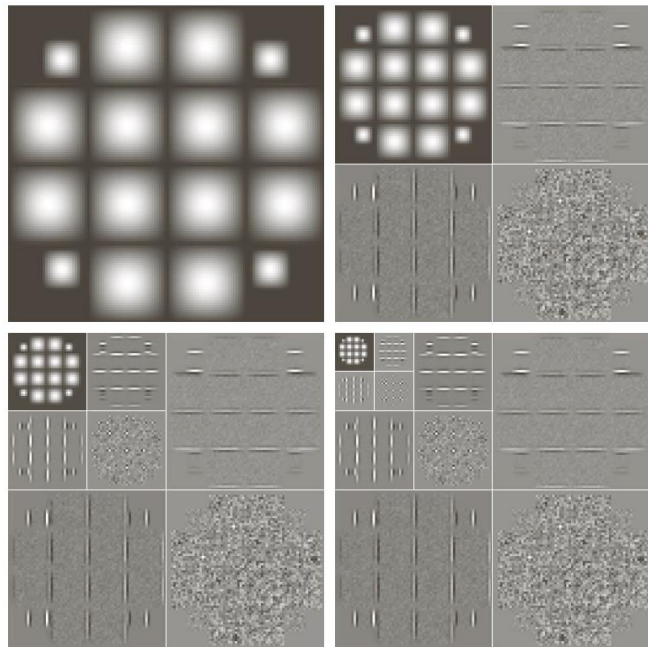
DWT applications: edge detection



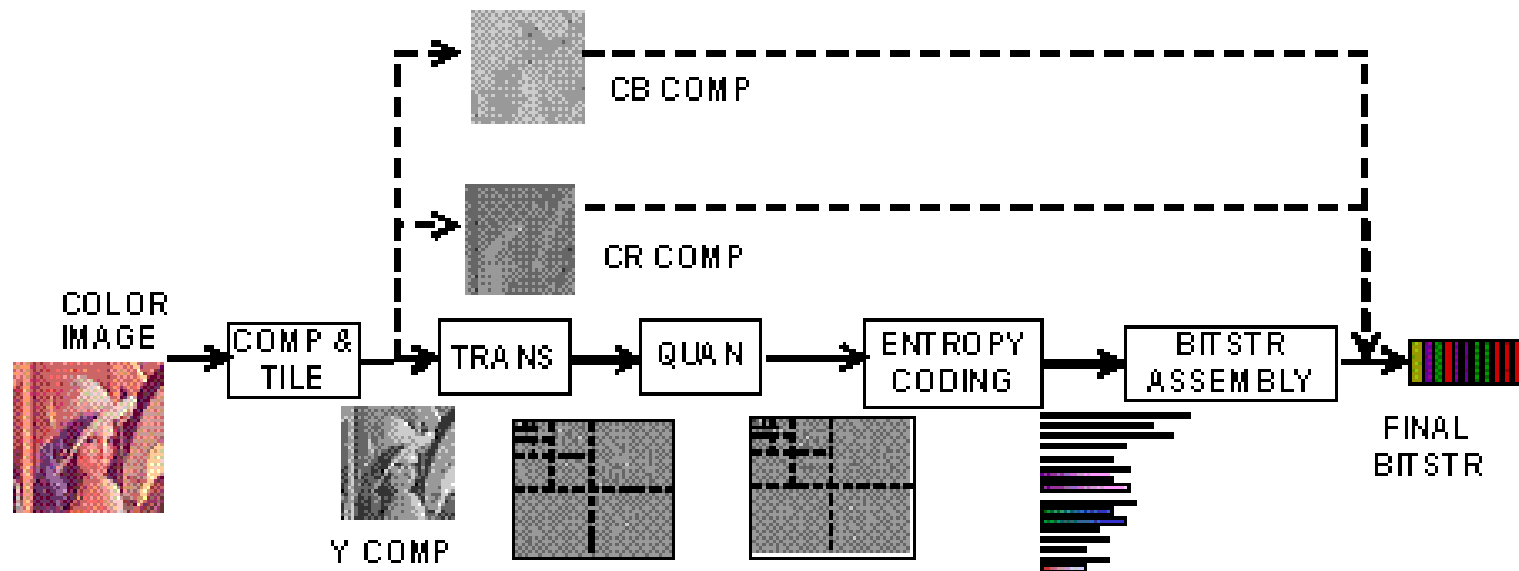
DWT applications: edge detection



DWT applications: edge detection



DWT applications: compression



DWT applications: watermarking

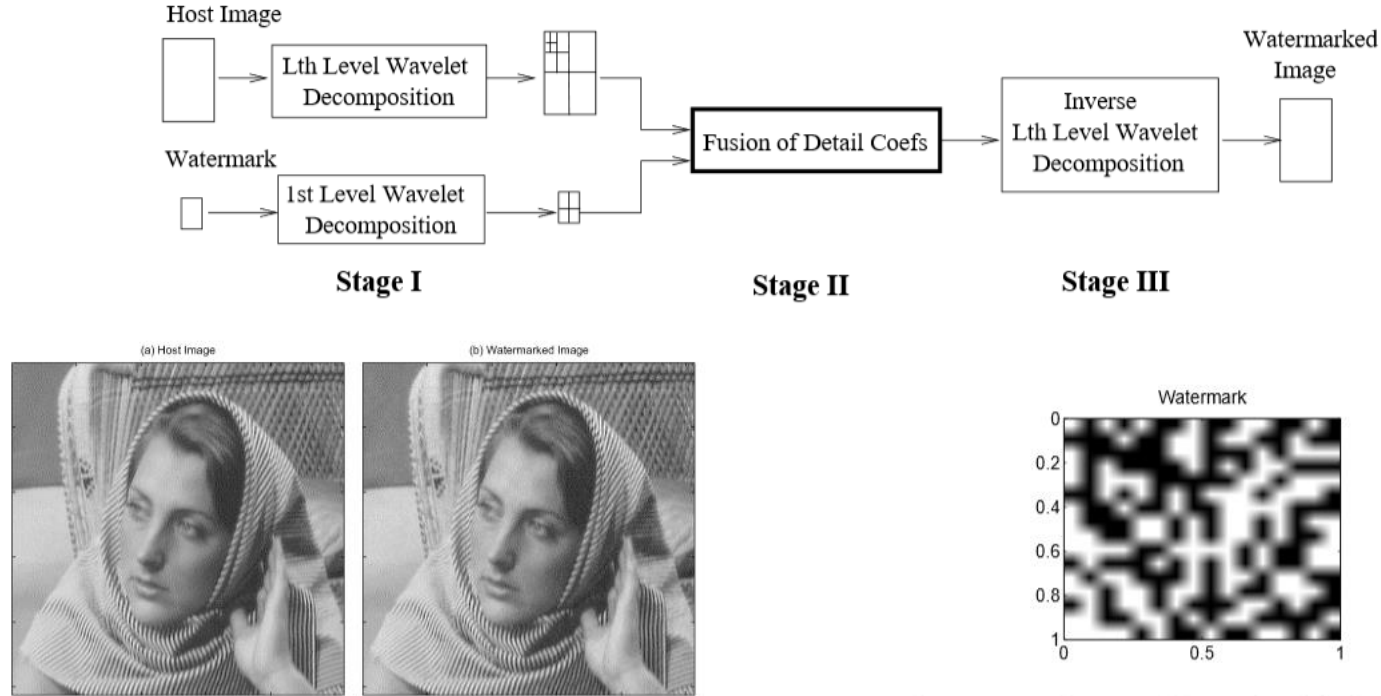
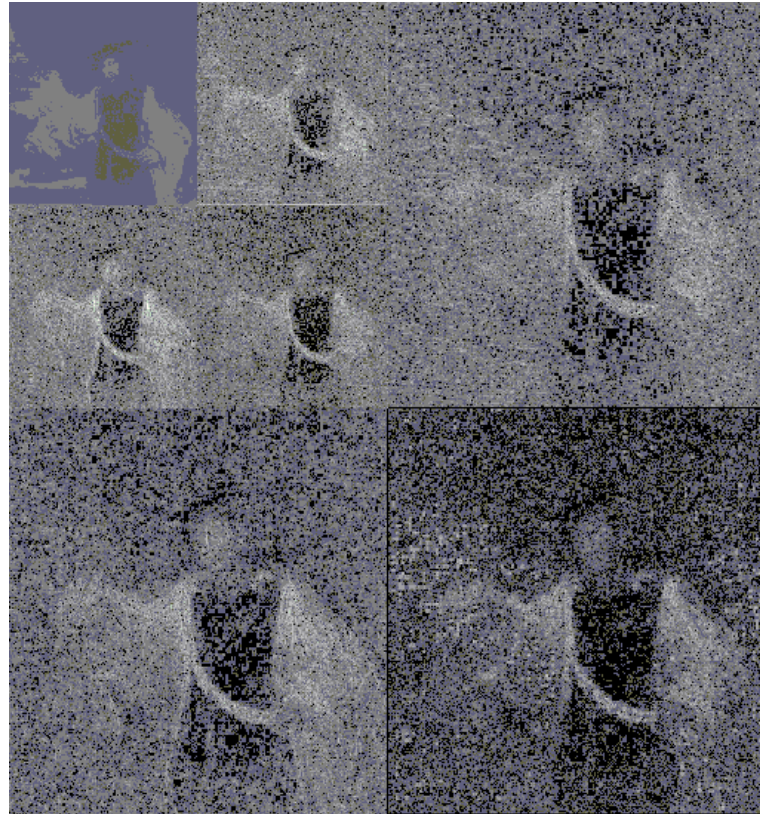


Figure 2: (a) Host Image (left), (b) Watermarked Image (right).

Figure 3: The 256 bit embedded watermark.

DWT applications: analysis



DWT applications: denoising

Noisy Image

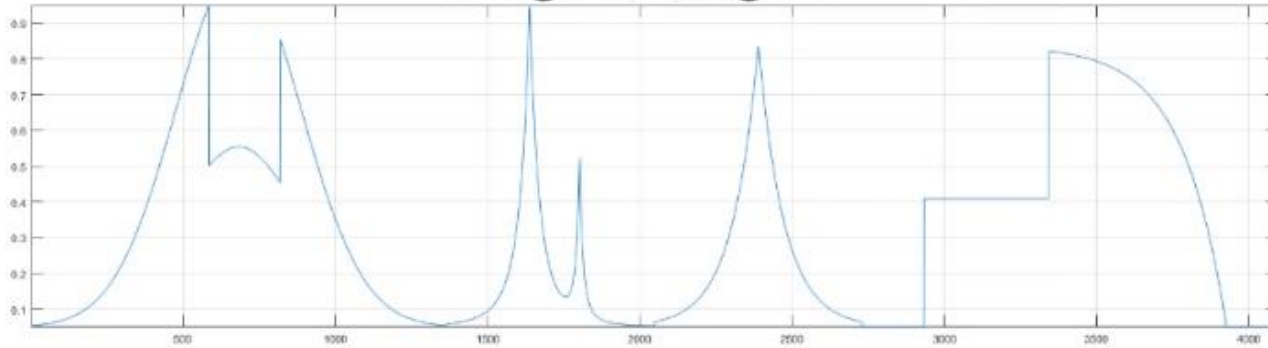


Denoised Image

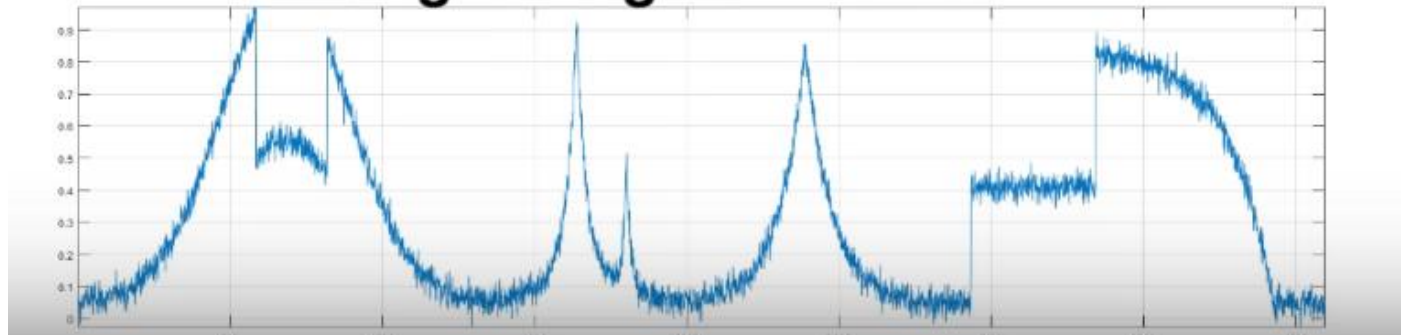


DWT applications: denoising

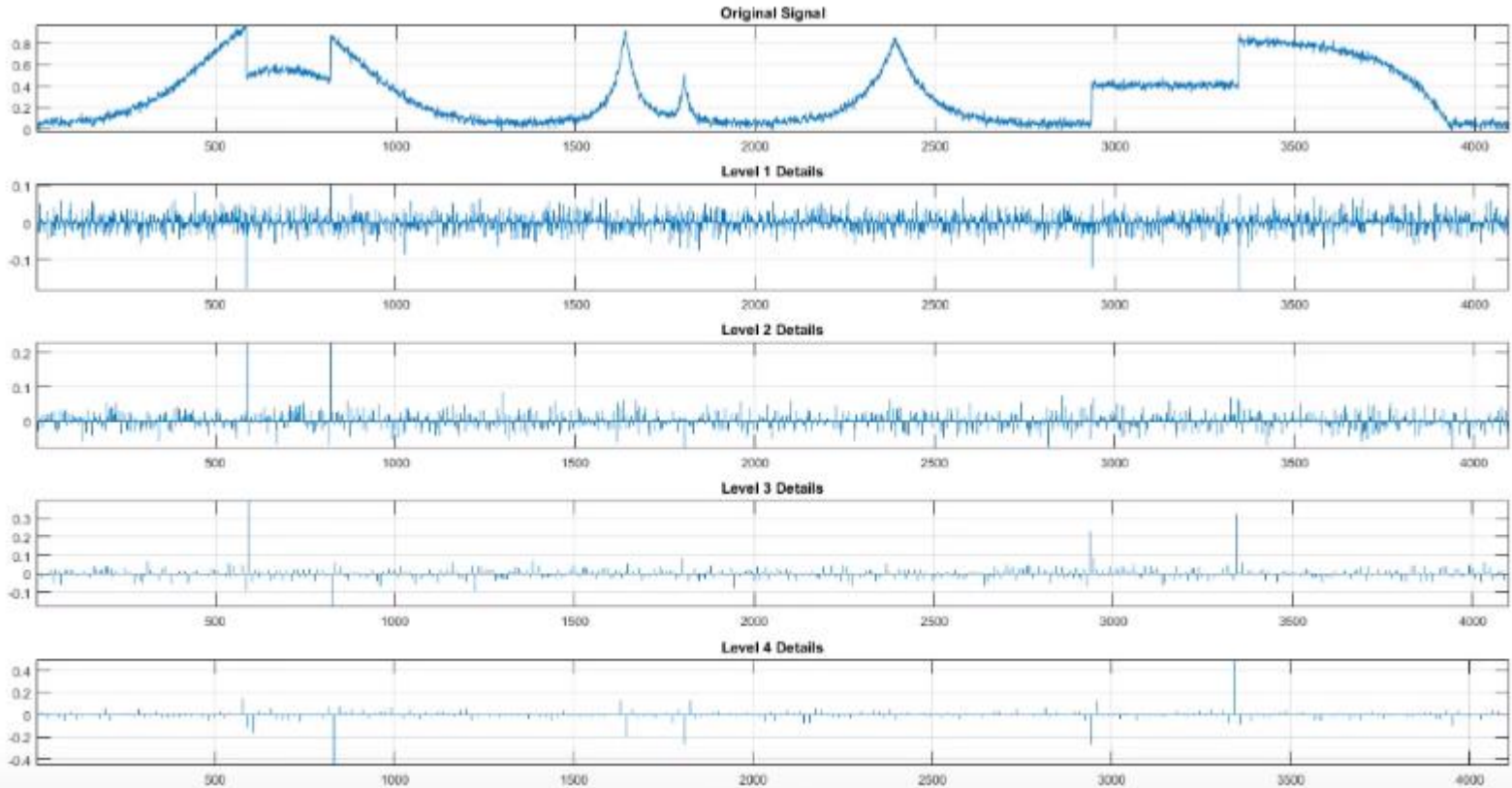
Original signal



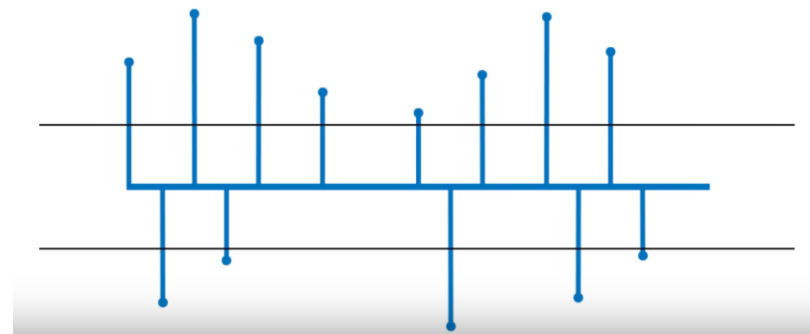
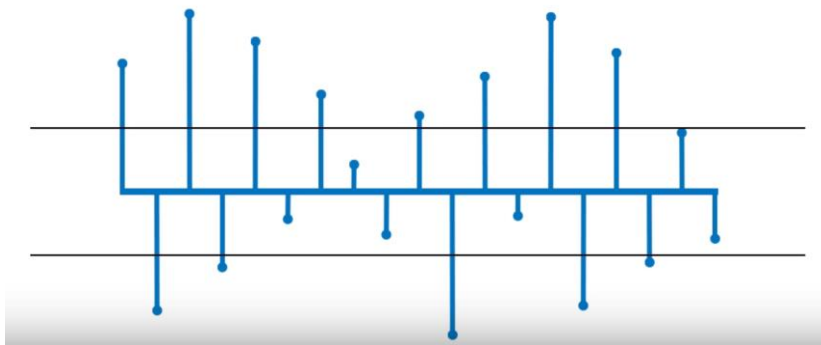
Original signal with noise



DWT applications: denoising

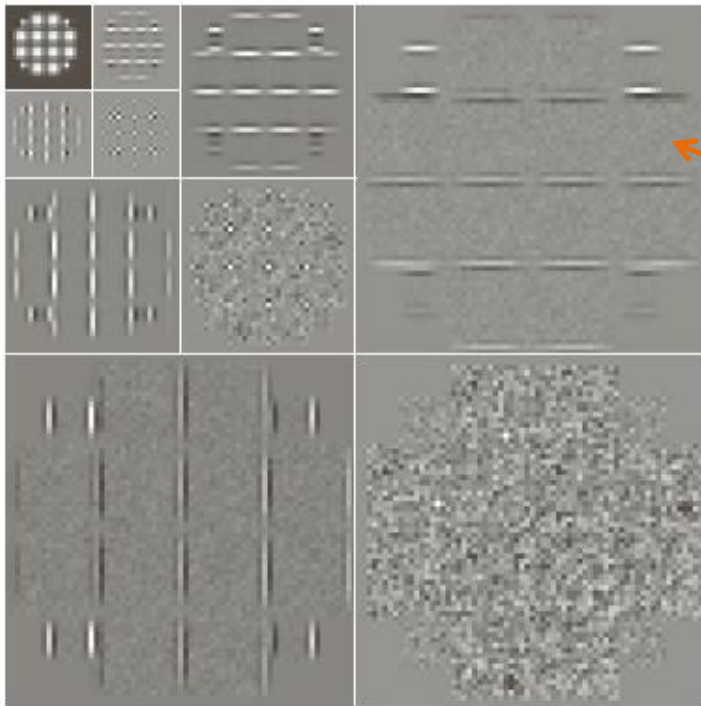


DWT applications: denoising



Re look: Multi scale-DWT

approximation



Details

Multi scale-DWT

- Suppose we reconstruct the signal from \mathbf{X}_l only

$$\text{IDWT}(\mathbf{X}_l || \mathbf{0}) = \alpha_1(\mathbf{x}) \in \mathbb{C}^N$$

- $\alpha_1(\mathbf{x})$ is the stage one approximation of \mathbf{x}

- Signal reconstruction from detail coefficients:

$$\text{IDWT}(\mathbf{0} || \mathbf{X}_h) = \delta_1(\mathbf{x}) \in \mathbb{C}^N$$

- $\delta_1(\mathbf{x})$ is the stage one approximation of \mathbf{x}

- Stage 1 representation of signal:

$$\mathbf{x} = \alpha_1(\mathbf{x}) + \delta_1(\mathbf{x})$$

Multi scale-DWT

- At each stage, the sequence of detail representations $\delta_1(x), \delta_2(x), \dots, \delta_{m-1}(x)$ is extended by one term, $\delta_m(x)$

$$\text{stage 1:} \quad x = \alpha_1(x) + \delta_1(x)$$

$$\text{stage 2:} \quad x = \alpha_2(x) + \delta_2(x) + \delta_1(x)$$

$$\text{stage 3:} \quad x = \alpha_3(x) + \delta_3(x) + \delta_2(x) + \delta_1(x)$$

$$\vdots$$

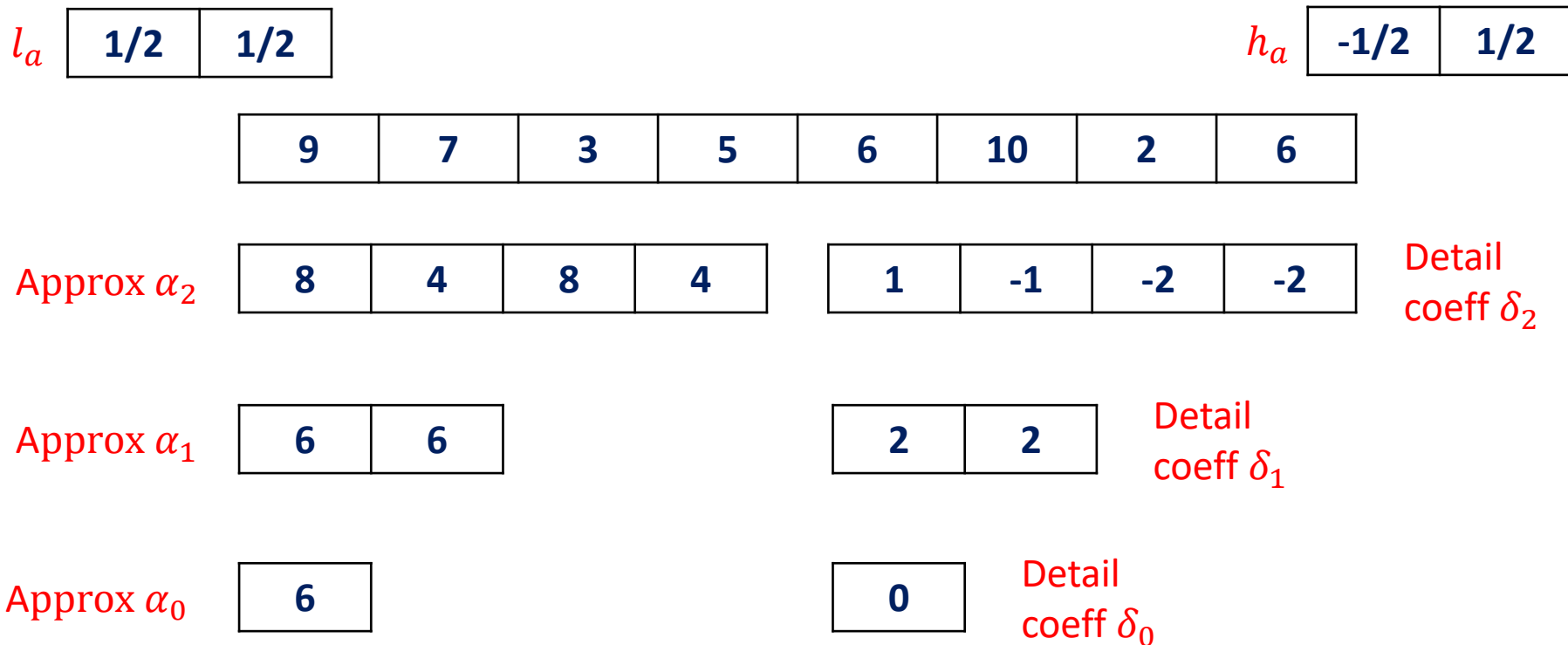
$$\text{stage } m: \quad x = \alpha_m(x) + \delta_m(x) + \delta_{m-1}(x) + \dots + \delta_1(x)$$

Let me invert the notations!



Multiscale representation of a signal

Multi scale- 1D Haar Wavelet transform



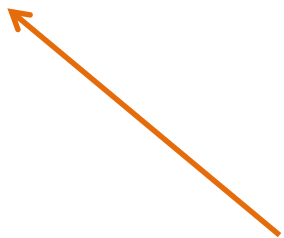
Multi scale- 1D Haar Wavelet transform

$$l_a \begin{bmatrix} 1/2 & 1/2 \end{bmatrix}$$

$$h_a \begin{bmatrix} -1/2 & 1/2 \end{bmatrix}$$

9	7	3	5	6	10	2	6
---	---	---	---	---	----	---	---

Wavelet transform only contains these pixels



Approx α_0

6

1	-1	-2	-2
---	----	----	----

Detail
coeff δ_2

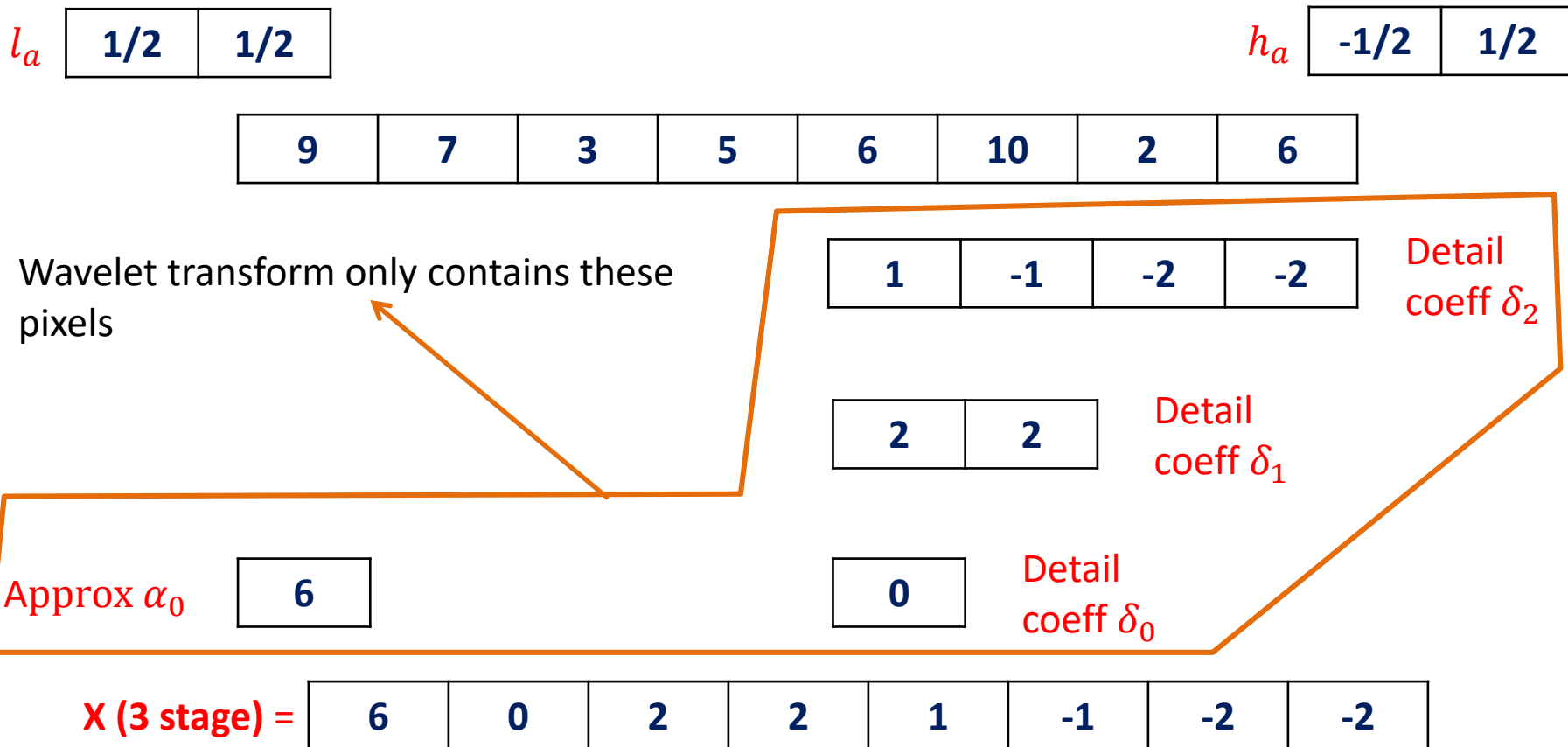
2	2
---	---

Detail
coeff δ_1

0

Detail
coeff δ_0

Multi scale- 1D Haar Wavelet transform



Multi scale- 1D Haar Wavelet transform

α	6							9	
δ_0	0							7	
	2							3	
δ_1	2							5	
	1	1	-1	0	0	0	0	6	
δ_2	-1	0	0	1	-1	0	0	10	
	-2	0	0	0	0	1	-1	2	
	-2	0	0	0	0	0	1	-1	6

$=$

$\frac{1}{2}$

Multi scale- 1D Haar Wavelet transform

9	7	3	5	6	10	2	6
---	---	---	---	---	----	---	---

8	4	8	4	1	-1	-2	-2
---	---	---	---	---	----	----	----

$$\begin{array}{c}
 \alpha_0 \\
 \delta_0 \\
 \delta_1 \\
 \delta_2
 \end{array}
 \begin{array}{|c|}
 \hline 6 \\
 \hline 0 \\
 \hline 2 \\
 \hline 2 \\
 \hline 1 \\
 \hline -1 \\
 \hline -2 \\
 \hline -2 \\
 \hline
 \end{array}
 = \frac{1}{2}
 \begin{array}{|c|c|c|c|c|c|c|c|}
 \hline & & & & & & & \\
 \hline & & & & & & & \\
 \hline 1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 \hline 0 & 0 & 1 & -1 & 0 & 0 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
 \hline 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\
 \hline
 \end{array}
 \cdot \frac{1}{2}
 \begin{array}{|c|c|c|c|c|c|c|c|}
 \hline 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 \hline 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 \\
 \hline 1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 \hline 0 & 0 & 1 & -1 & 0 & 0 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 1 & -1 & 0 & 0 \\
 \hline 0 & 0 & 0 & 0 & 0 & 0 & 1 & -1 \\
 \hline
 \end{array}
 \begin{array}{|c|}
 \hline 9 \\
 \hline 7 \\
 \hline 3 \\
 \hline 5 \\
 \hline 6 \\
 \hline 10 \\
 \hline 2 \\
 \hline 6 \\
 \hline
 \end{array}$$

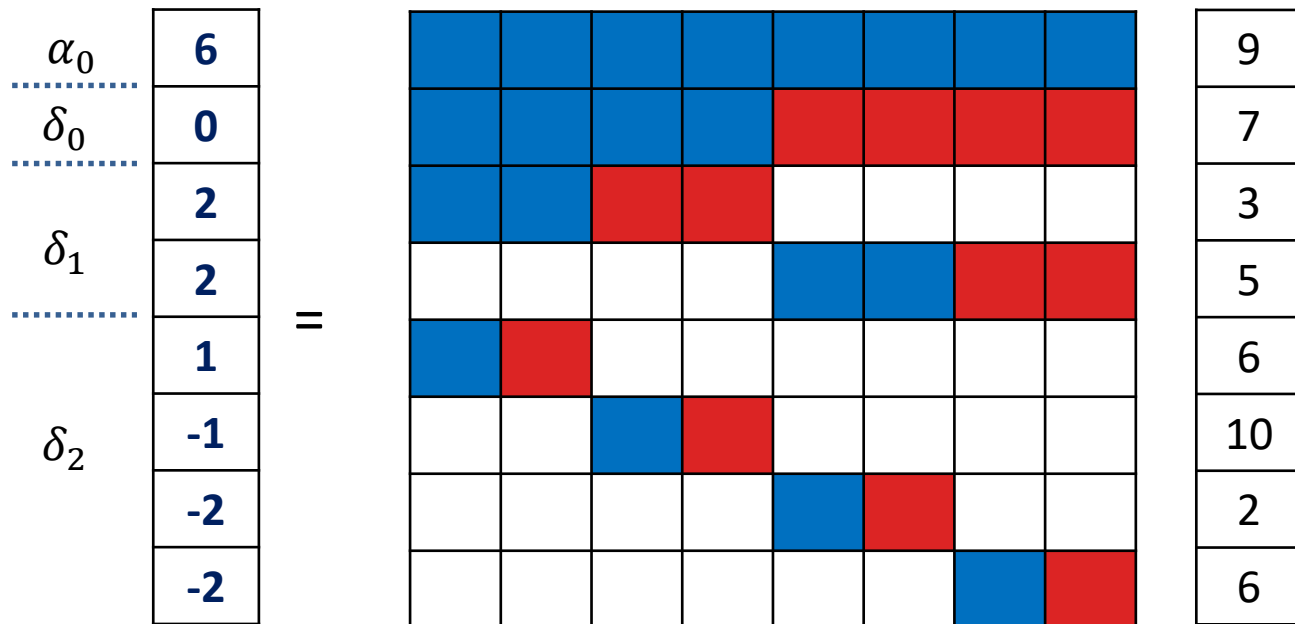
Multi scale- 1D Haar Wavelet transform

$$\begin{array}{c}
 x_0 \\
 \hline
 D_0 \\
 \hline
 D_1 \\
 \hline
 D_2
 \end{array}
 \begin{array}{|c|}
 \hline
 6 \\
 \hline
 0 \\
 \hline
 2 \\
 \hline
 2 \\
 \hline
 1 \\
 \hline
 -1 \\
 \hline
 -2 \\
 \hline
 -2 \\
 \hline
 \end{array}
 =
 \begin{array}{c}
 \frac{1}{4} \\
 \frac{1}{2}
 \end{array}
 \begin{array}{|c|c|c|c|c|c|c|c|}
 \hline
 & & & & & & & \\
 \hline
 & & & & & & & \\
 \hline
 1 & 1 & -1 & -1 & 0 & 0 & 0 & 0 \\
 \hline
 0 & 0 & 0 & 0 & 1 & 1 & -1 & -1 \\
 \hline
 1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 \hline
 0 & 0 & 1 & -1 & 0 & 0 & 0 & 0 \\
 \hline
 0 & 0 & 0 & 0 & 1 & -1 & 0 & 0 \\
 \hline
 0 & 0 & 0 & 0 & 0 & 0 & 1 & -1 \\
 \hline
 \end{array}
 \begin{array}{|c|}
 \hline
 9 \\
 \hline
 7 \\
 \hline
 3 \\
 \hline
 5 \\
 \hline
 6 \\
 \hline
 10 \\
 \hline
 2 \\
 \hline
 6 \\
 \hline
 \end{array}$$

Multi scale- 1D Haar Wavelet transform

α_0	6	$=$	$\frac{1}{8}$	1	1	1	1	1	1	1	1	1	9
δ_0	0		$\frac{1}{8}$	1	1	1	1	-1	-1	-1	-1	7	
δ_1	2		$\frac{1}{4}$	1	1	-1	-1	0	0	0	0	3	
	2		$\frac{1}{4}$	0	0	0	0	1	1	-1	-1	5	
δ_2	1		$\frac{1}{2}$	1	-1	0	0	0	0	0	0	6	
	-1		$\frac{1}{2}$	0	0	1	-1	0	0	0	0	10	
	-2		$\frac{1}{2}$	0	0	0	0	1	-1	0	0	2	
	-2		$\frac{1}{2}$	0	0	0	0	0	0	1	-1	6	

Multi scale- 1D Haar Wavelet transform



Multi scale- Haar Basis

$$\psi(x) \equiv \begin{cases} 1 & 0 \leq x < \frac{1}{2} \\ -1 & \frac{1}{2} < x \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

$$\psi_{jk}(x) \equiv \psi(2^j x - k)$$

j is non negative integer and $0 \leq k \leq 2^j - 1$

Multi scale- 1D Haar Wavelet transform

- Two stage transform

$$\mathcal{W}_2^a = \begin{pmatrix} W_{N/2}^a & 0 \\ 0 & \mathbf{I}_{N/2} \end{pmatrix} W_N^a$$

Multi scale- 1D Haar Wavelet transform

- An r stage DWT is obtained by iteration:

$$\mathcal{W}_r^a = \begin{pmatrix} W_{N/2^{r-1}}^a & 0 \\ 0 & \mathbf{I}_{N(1-1/2^{r-1})} \end{pmatrix} \cdots \begin{pmatrix} W_{N/2}^a & 0 \\ 0 & \mathbf{I}_{N/2} \end{pmatrix} W_N^a$$

- The inverse DWT is governed by the matrix

$$\mathcal{W}_r^s = W_N^s \begin{pmatrix} W_{N/2}^s & 0 \\ 0 & \mathbf{I}_{N/2} \end{pmatrix} \cdots \begin{pmatrix} W_{N/2^{r-1}}^s & 0 \\ 0 & \mathbf{I}_{N(1-1/2^{r-1})} \end{pmatrix}$$