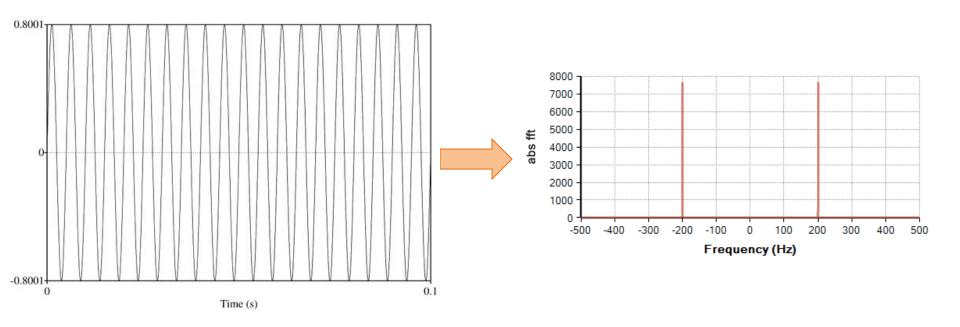
### Digital Image Processing (CSE/ECE 478) Lecture8: Discrete Fourier Transform

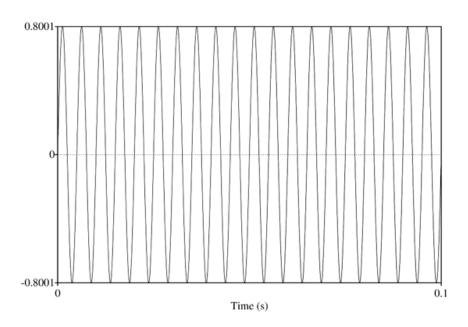
Vineet Gandhi

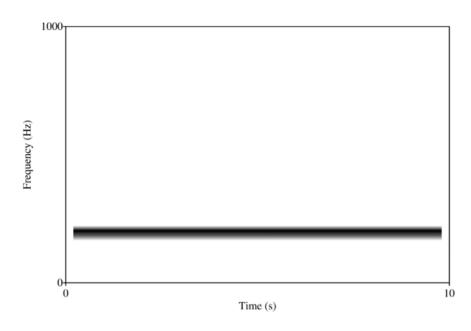
Center for Visual Information Technology (CVIT), IIIT Hyderabad

#### Transform based approach

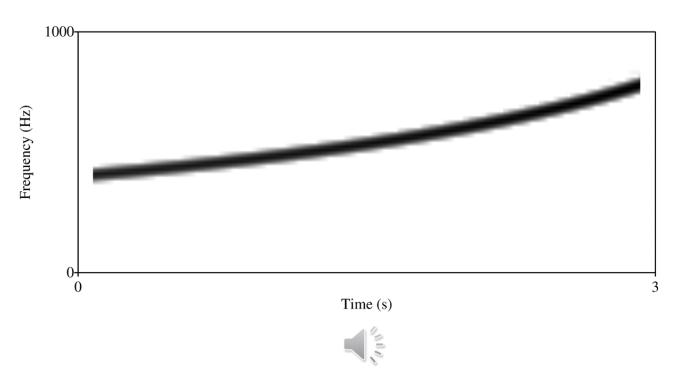
- A problem is defined in one setting
  - E.g. denoising a given rectangular image
- Transform the problem to a new domain (to a different basis)
  - Where it is more easily solvable
- Solve the problem in transformed setting
- Transform the solution back to original domain

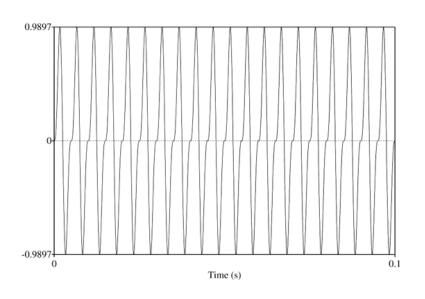


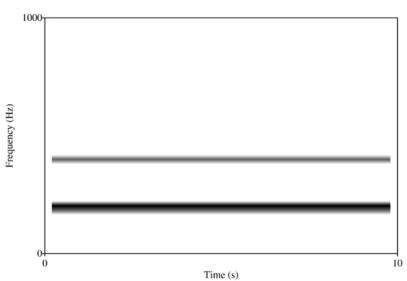


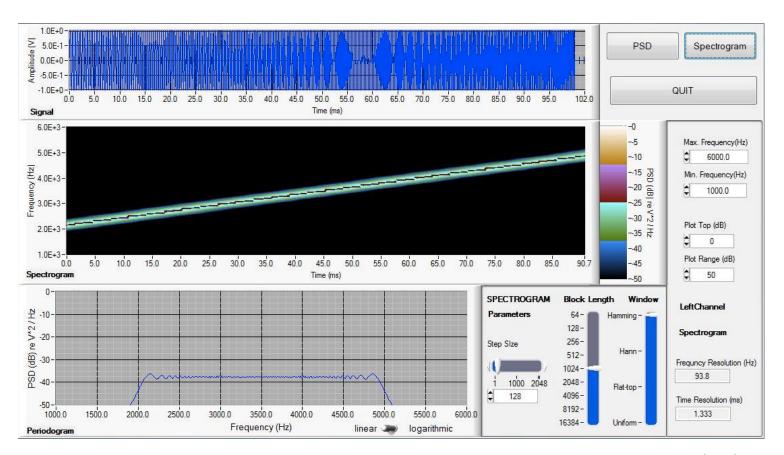


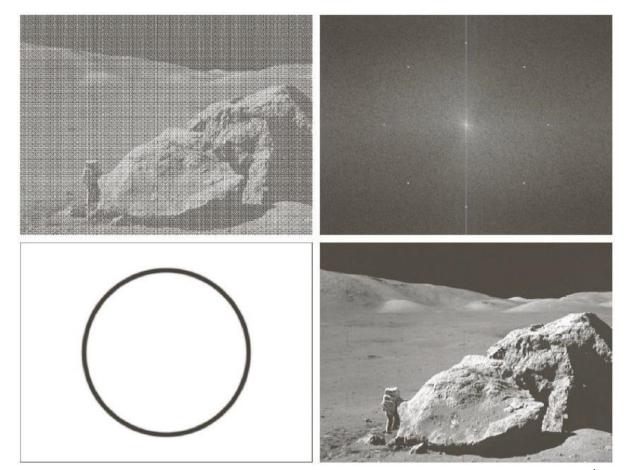












#### Todays lecture

- Understand the intuition behind DFT
- Discuss with some illustrative examples

#### Fourier Transform – 1D

DFT 
$$F(u) = \int_{-\infty}^{\infty} f(x)e^{-j2\pi\mu x}dx$$
 Pair Inverse DFT 
$$f(x) = \int_{-\infty}^{\infty} F(u)e^{j2\pi ux}du$$

#### Discrete Fourier Transform (DFT) - 1D

DFT 
$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x) e^{-j2\pi\mu x/M}$$

Inverse DFT 
$$f(x) = \sum_{n=0}^{\infty} F(u)e^{j2\pi\mu x/M}$$

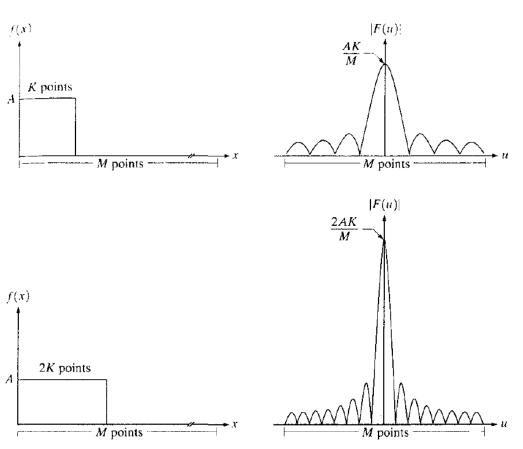
#### **Important Terms**

Magnitude spectrum

Phase Spectrum

Power Spectrum

## Relationship between u and x



a b c đ

figure 4.2 (a) A discrete function of M points, and (b) its Fourier spectrum. (c) A discrete function with twice the number of nonzero points, and (d) its Fourier spectrum.

$$\Delta u = \frac{1}{M\Delta x}$$

#### Fourier Transform – 2D

$$F(u,v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x,y)e^{-j2\pi(ux+vy)}dxdy$$

Inverse DFT 
$$f(x,y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u,v)e^{j2\pi(ux+vy)}dudv$$

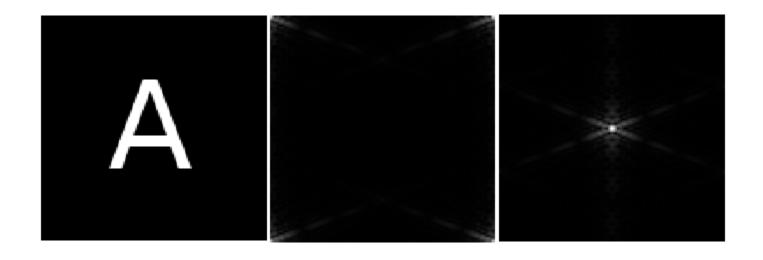
#### Discrete Fourier Transform (DFT) – 2D

DFT 
$$F(u,v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y) e^{-j2\pi(ux/M + vy/N)}$$

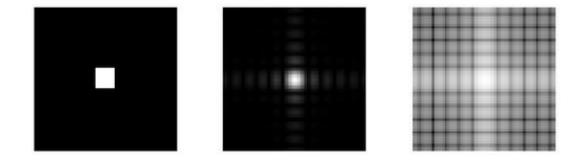
Inverse DFT 
$$f(x,y) = \sum_{u=0}^{\infty} \sum_{v=0}^{\infty} F(u,v) e^{j2\pi(ux/M + vy/N)}$$

 $M-1 \ N-1$ 

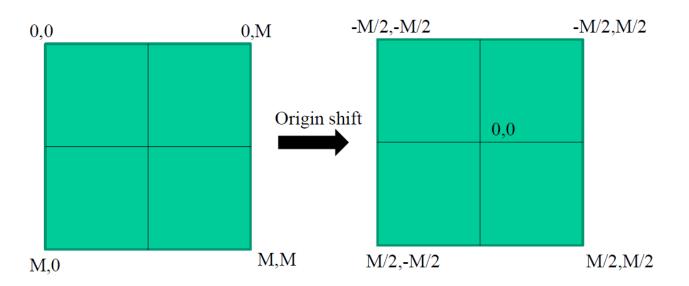
## Discrete Fourier Transform (DFT) – 2D



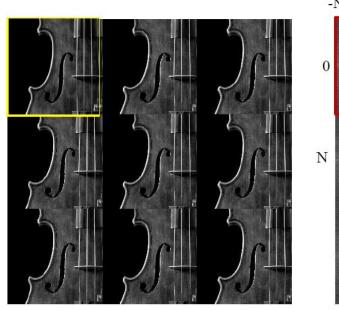
## Discrete Fourier Transform (DFT) – 2D

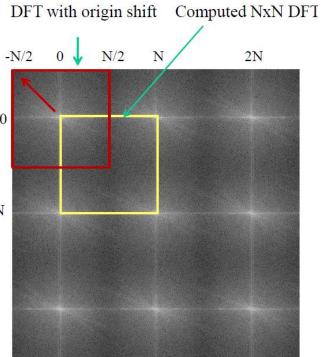


## Shifting origin

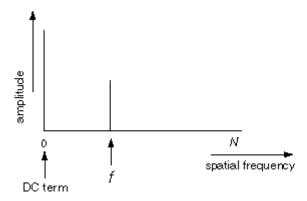


## Shifting origin

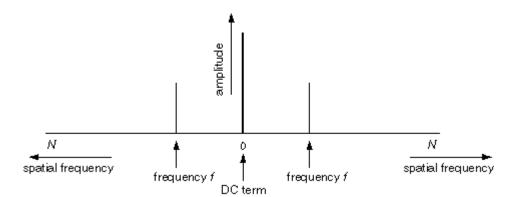


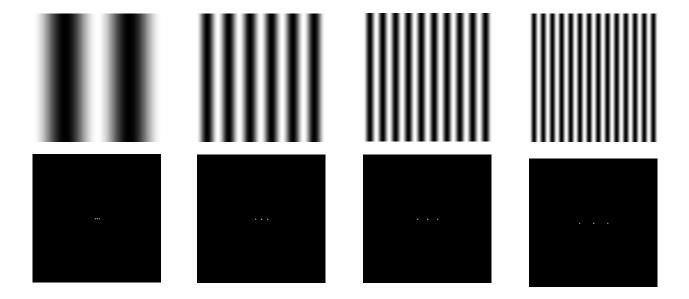


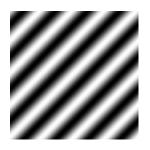


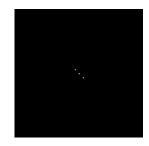


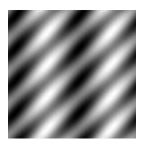


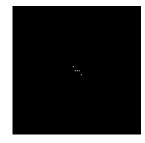


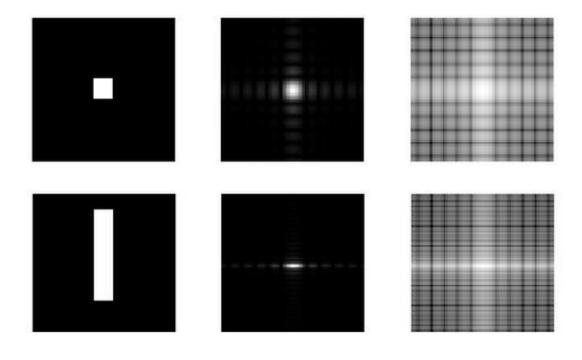




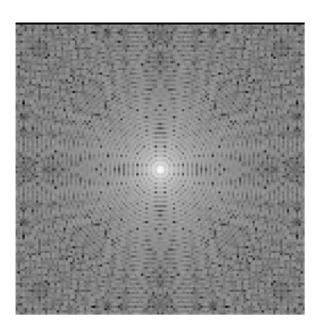


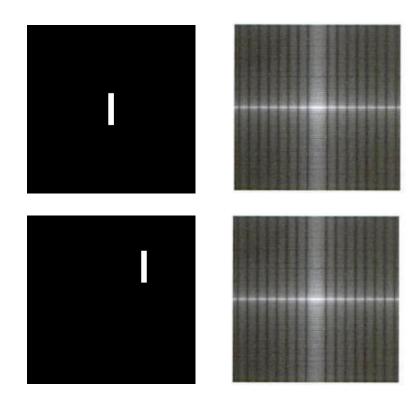


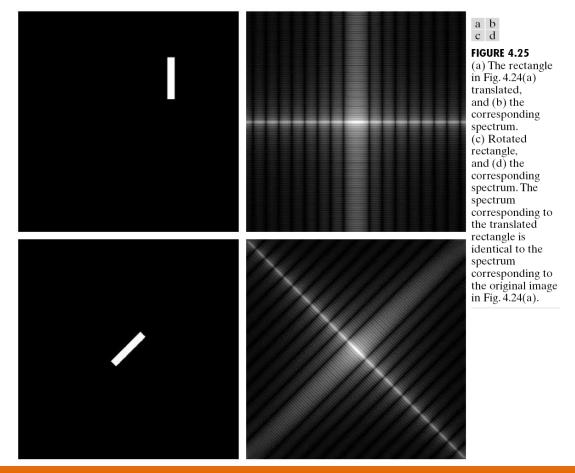


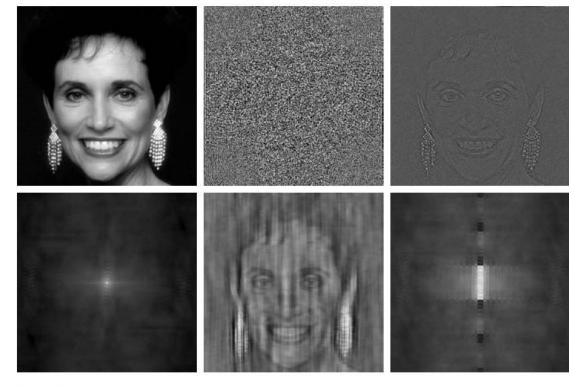












a b c d e f

**FIGURE 4.27** (a) Woman. (b) Phase angle. (c) Woman reconstructed using only the phase angle. (d) Woman reconstructed using only the spectrum. (e) Reconstruction using the phase angle corresponding to the woman and the spectrum corresponding to the rectangle in Fig. 4.24(a). (f) Reconstruction using the phase of the rectangle and the spectrum of the woman.