

CSCM77

Structured Light & 3D Pose: Part 2

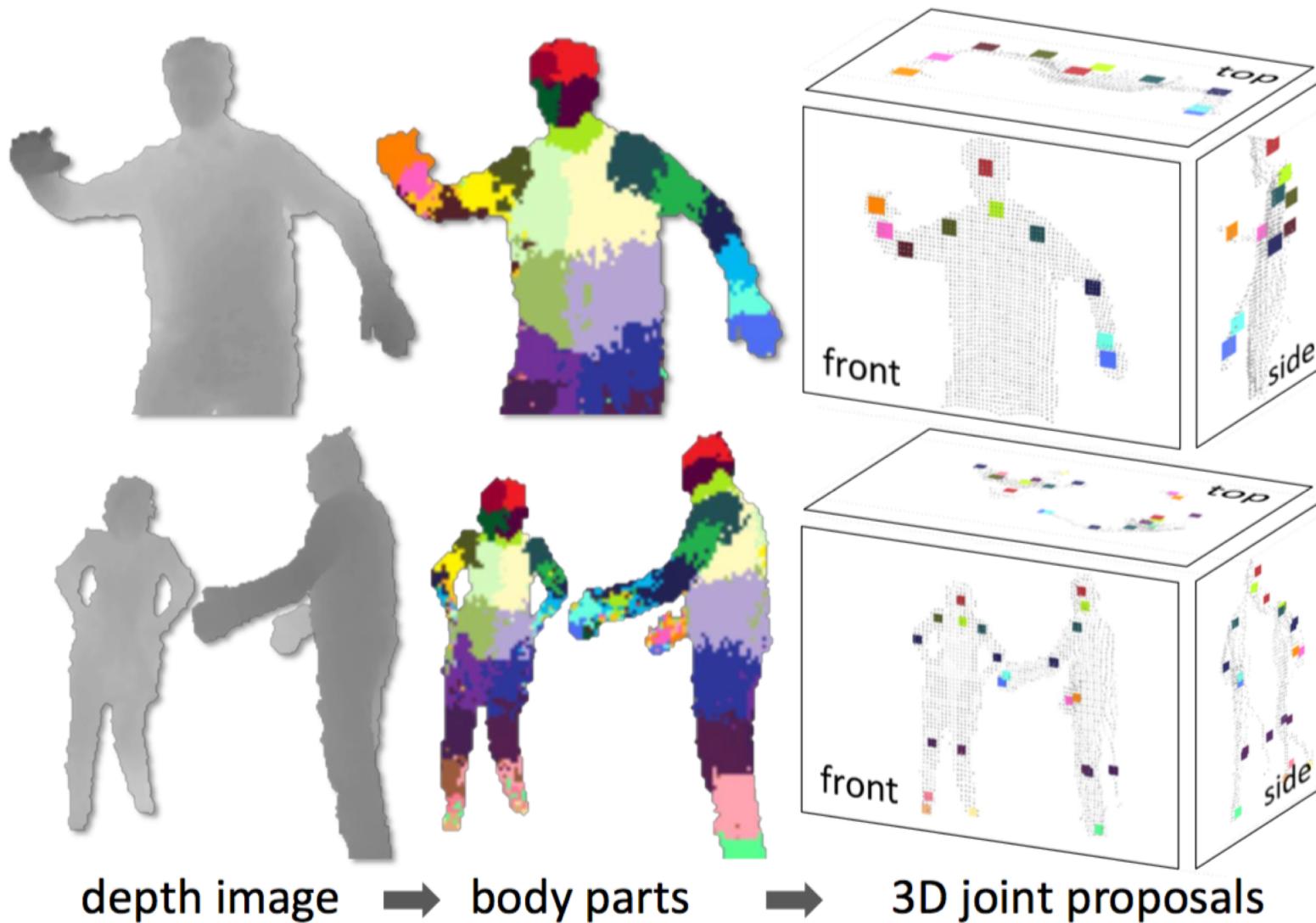
(a study on Kinect system)

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From depth to 3D joint positions



Body part estimation: classification

- RECAP: Those depth feature, together with their body part labels, are fed into a Classifier
 - Random Forests classifier



Training



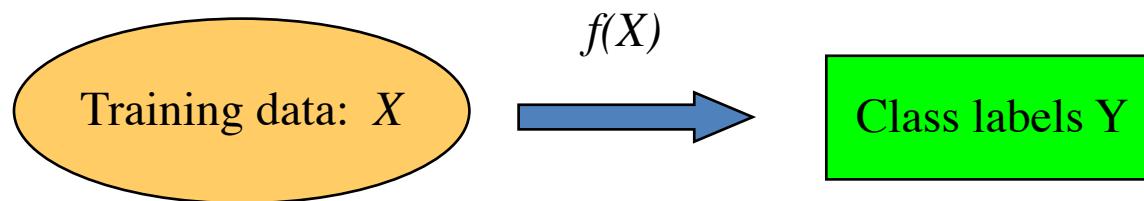
Testing

Classification

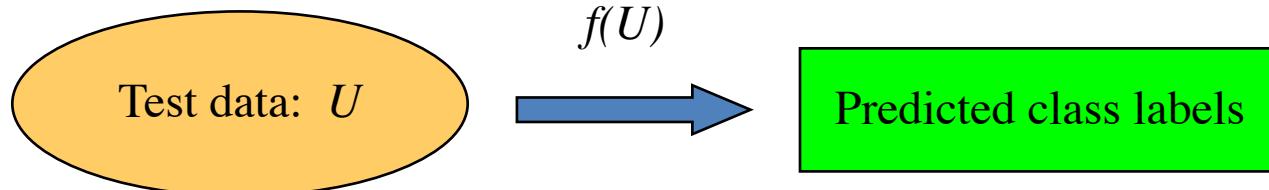
- Clustering: unsupervised learning
 - Class labels of the data are unknown
 - Given data, the task is to establish the existence of classes or clusters in the data
- Classification: supervised learning
 - Supervision: data (observations) are labelled with pre-defined classes
 - The input data (training set) consists of multiple records, each of which has multiple attributes or features
 - Given training data, the task is
 - to develop an accurate description or model for each class using the features
 - and to predict categorical class label for unseen data (test data)

Classification

- Supervised learning
 - Training data (X_i, Y_i) , X_i is typically a feature vector and Y_i is the corresponding class label
 - The task of training is to find a good mapping function f
 - The derived function is then evaluated on test data (unseen data)



A classifier, a mapping, a hypothesis



Classification

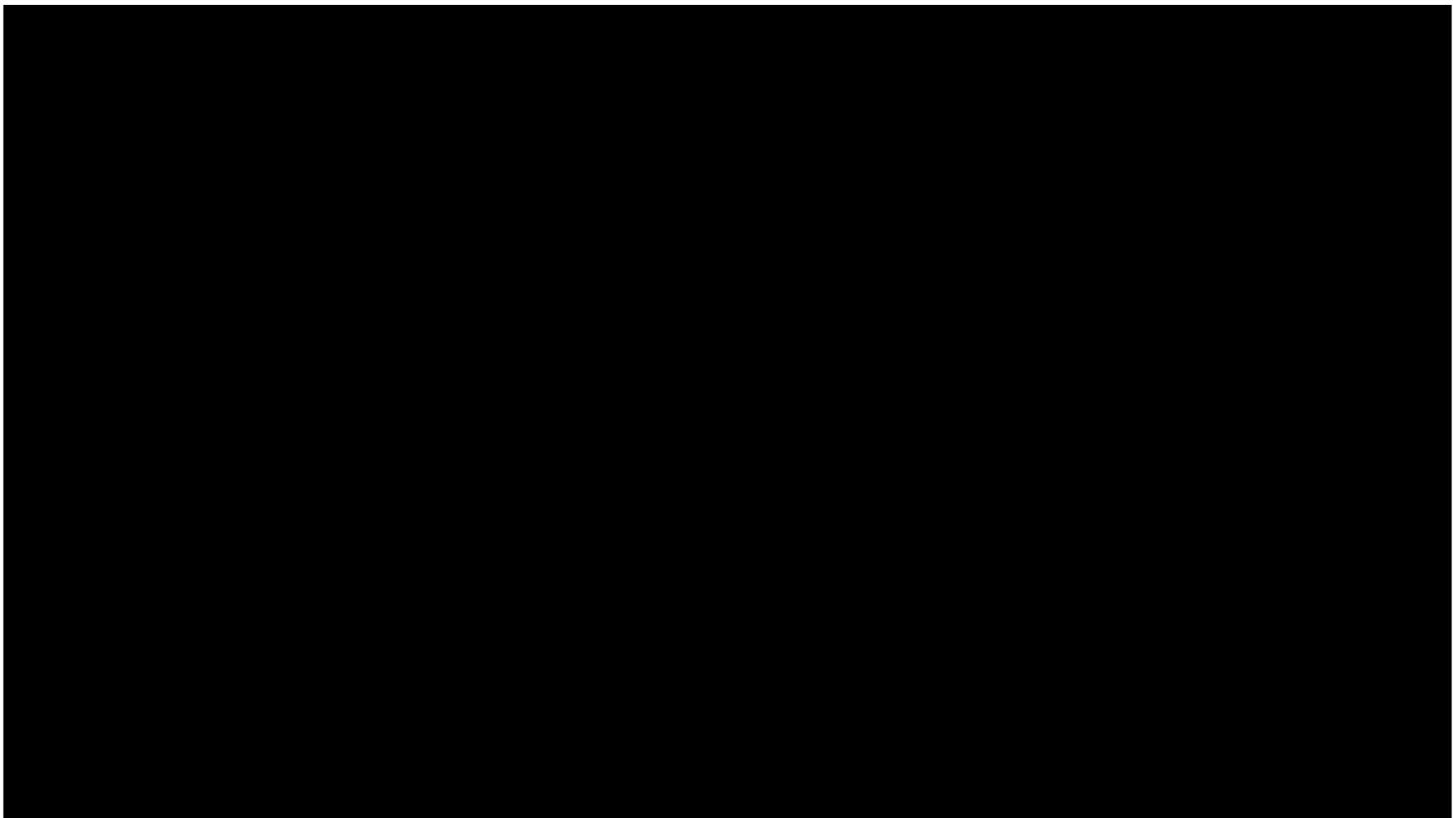
- Evaluation
 - Measure performance on independent blind test data
 - LOOCV: leave one out cross validation
 - Take one sample from the dataset as the test data and the remaining for training
 - Rotate the test data across the whole dataset
 - Performance is measured as the average across the rounds
 - K-fold cross validation:
 - Divide the dataset into K even parts
 - K-1 parts used for training, and one for testing
 - Rotating the test set
 - Performance is measured as the average across the rounds
 - 2-fold cross validation
 - Simplest variation of K-fold
 - Training and testing has equal number of samples

Classification

- Evaluation metrics
 - Positive: data sample that belongs to the class of interest
 - Negative: data sample that does not belong to the class
 - True positive: a positive sample correctly identified as positive
 - True negative: a negative sample correctly identified as negative
 - True positive rate: sensitivity
 - Percentage of correct prediction of positive samples
 - True negative rate: specificity
 - Percentage of correct prediction of negative samples
 - Accuracy
 - Percentage of correct prediction
 - Error rate
 - Percentage of incorrect prediction

Classification

- A computer vision example:
 - Predict gender from face detection
 - Class label, {male, female}



Classification

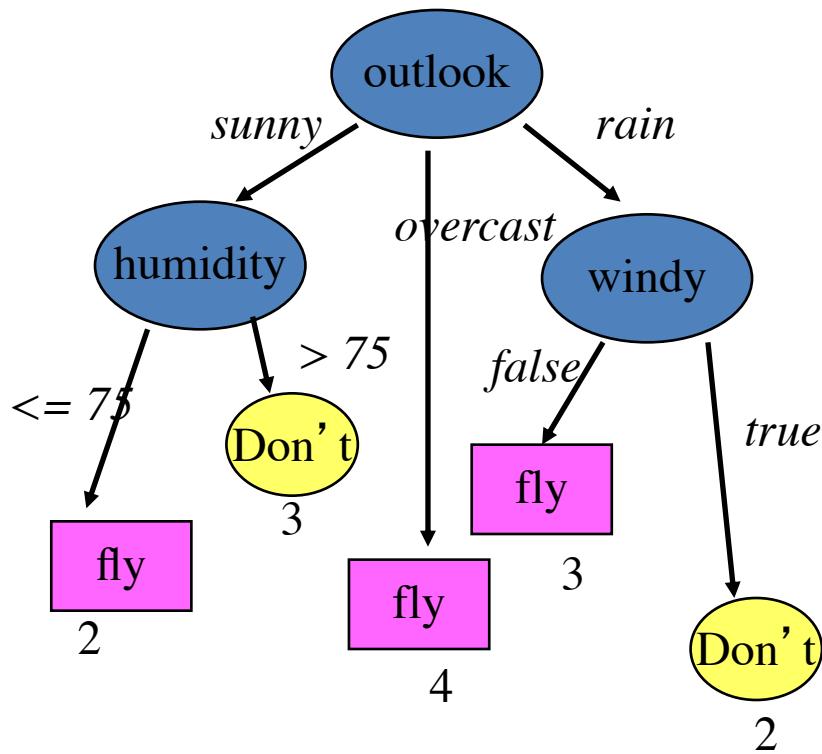
- A simple learning example: learn prediction of “safe conditions to fly”
 - Based on weather conditions, i.e. attributes
 - Classification problem, class = {yes, no}



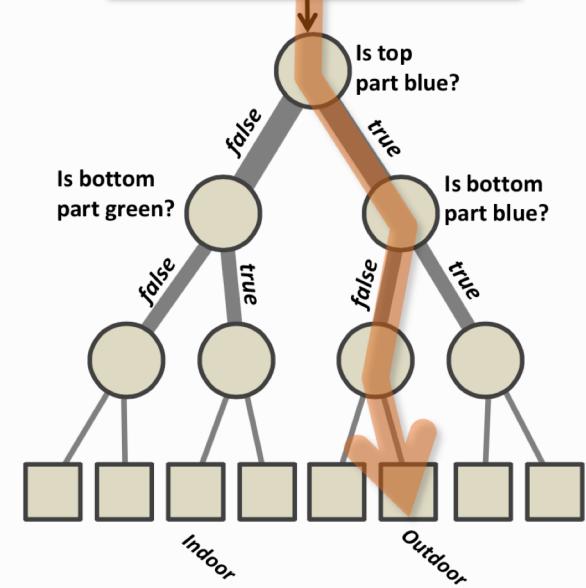
Attributes				Classification
Outlook	Temperature	Humidity	Windy	Fly
Sunny	85	85	False	No
Sunny	80	90	True	No
Overcast	83	86	False	Yes
Rainy	75	80	False	Yes
...

Decision Trees

- Rule based induction algorithms
- Easy to interpret, but generally poor accuracy
 - Tend to overfit the data; poor generalisation.

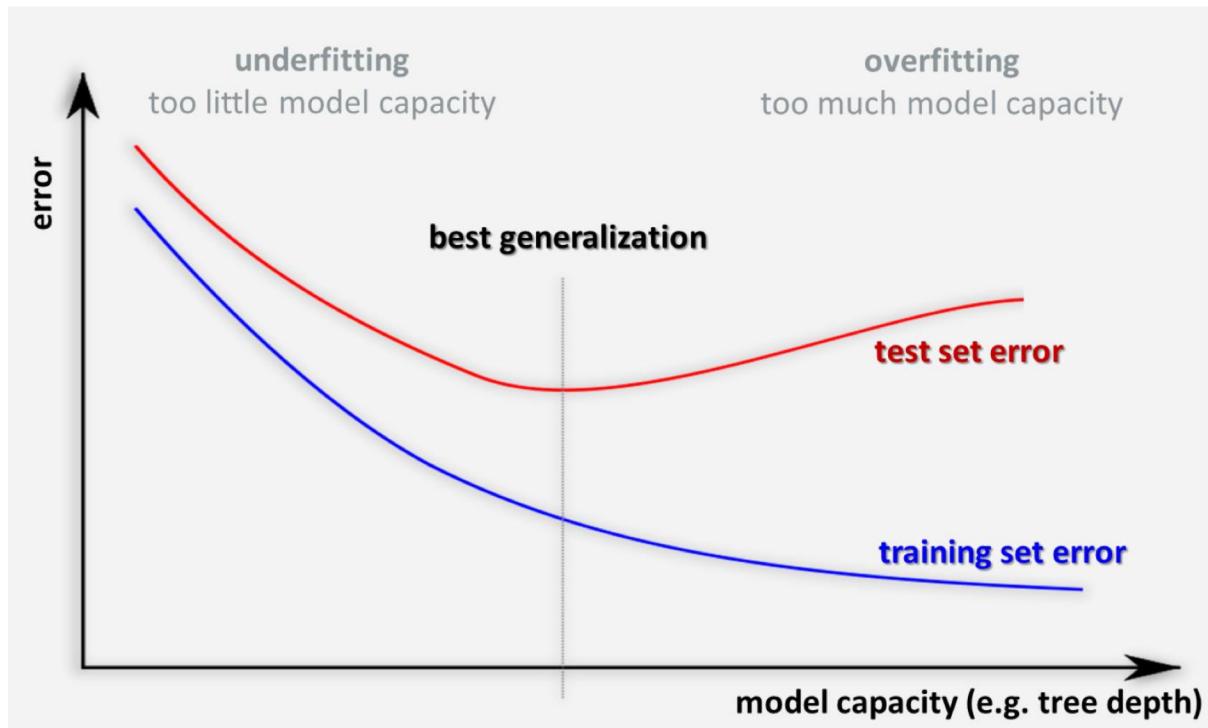


A decision tree



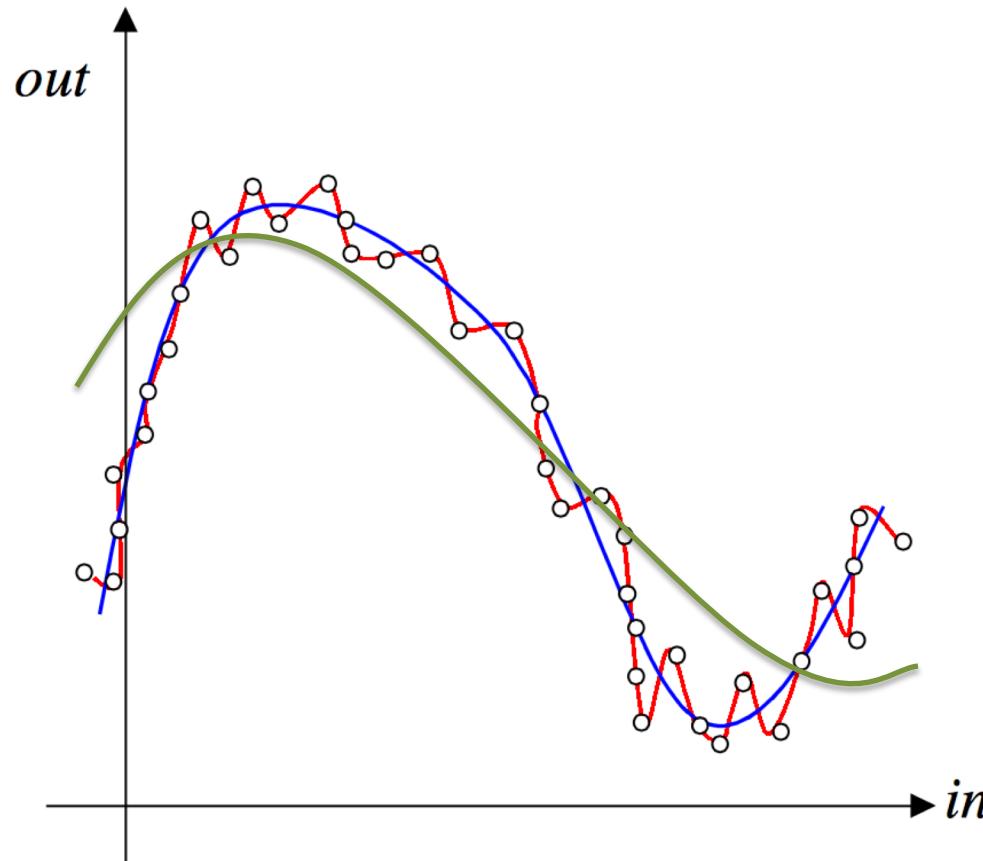
Classification

- Underfitting
 - Model is not optimised
 - Large classification errors on both training data and testing data
- Overfitting
 - Poor generalisation
 - Training error no longer provides a good estimation of testing error



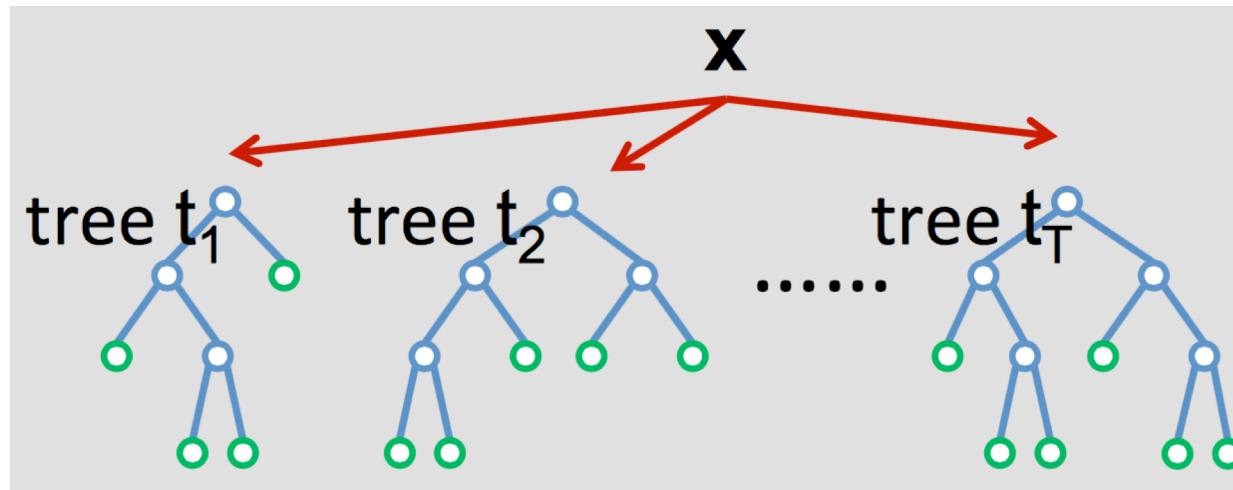
Classification

- Example
 - Which curve is underfitting the data?
 - Which one is overfitting the data?



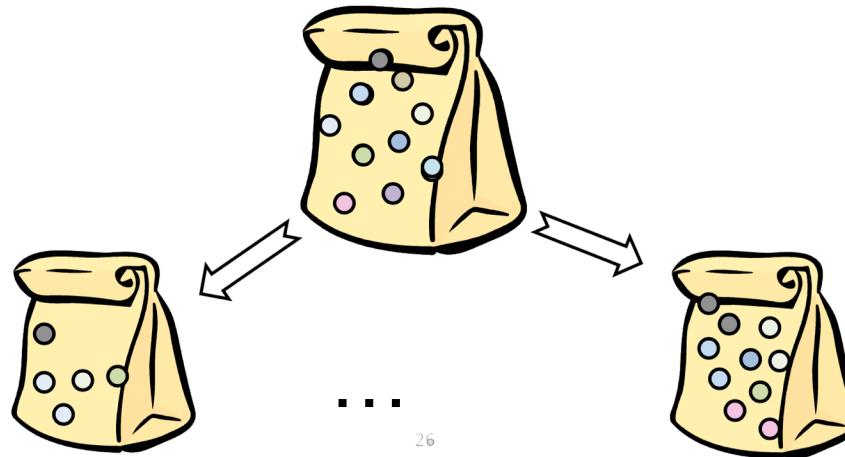
Random Forests

- Conventional decision trees are rarely used in solving computer vision problems
- Random Forests (in one sentence):
 - Ensemble of bagged decision tree learners with randomised feature selection
 - Key concepts: ensemble, bagging, randomisation
 - Efficient, good performance in general



Random Forests

- Bagging: Bootstrap AGGREGATING
 - Given a dataset, it generates multiple subsets;
 - Each subset is generated by subsampling the original dataset uniformly with replacement
 - To improve stability and reduce overfitting, via randomisation on data

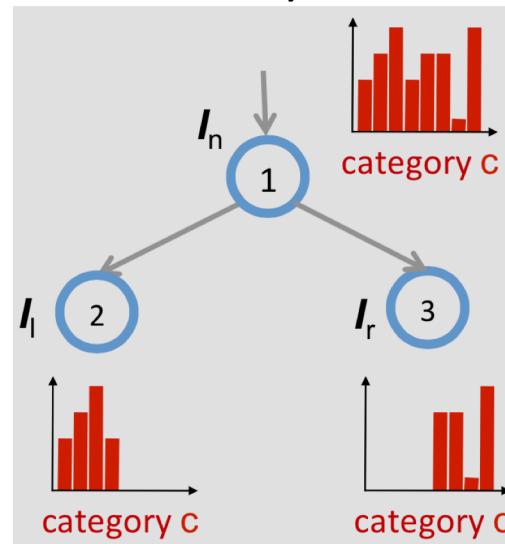


Random Forests

- Strong classifier
 - Output strongly correlates to correct classification
- Weak classifier
 - Output weakly correlates to correct classification
- Ensemble
 - Combining multiple (weak) classifiers
- How to combine?
 - Bagging
 - Train a (often large) number of classifiers on random subsets of training set; classify using majority vote of all classifiers
 - Boosting
 - As per bagging, but introduce weights for each classifier based on performance over the training set

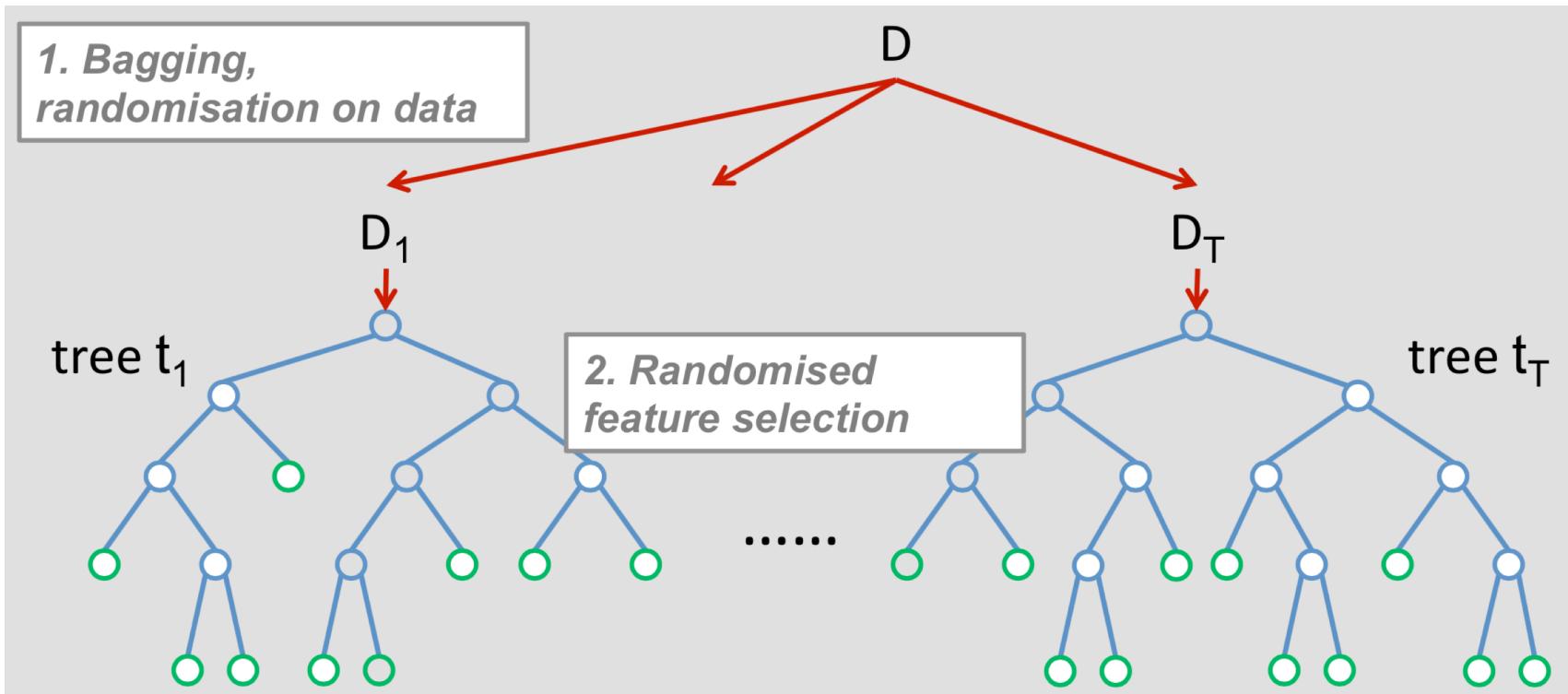
Random Forests

- Randomisation
 - Randomisation on data, at the bagging stage
 - Randomisation on feature selection
 - Both to avoid overfitting
- Randomised feature selection
 - Split training data I_n that reaches node n , based on threshold t
 - Feature f and threshold t are chosen at random
 - Select the best (f,t) that maximises the information gain
 - Left and right nodes are mostly different to each other



Random Forests

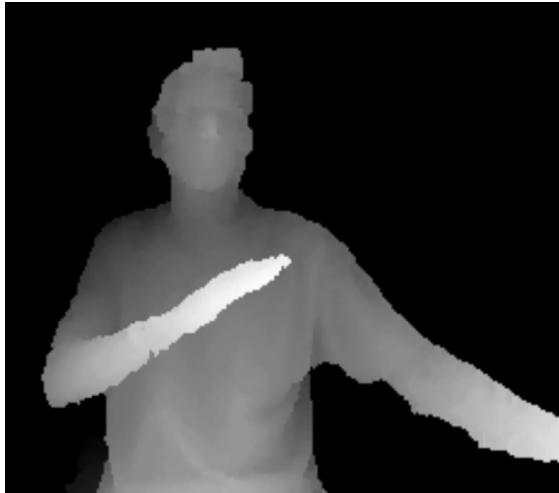
- To summarise: forest is an ensemble of bagged decision trees with randomised feature selection



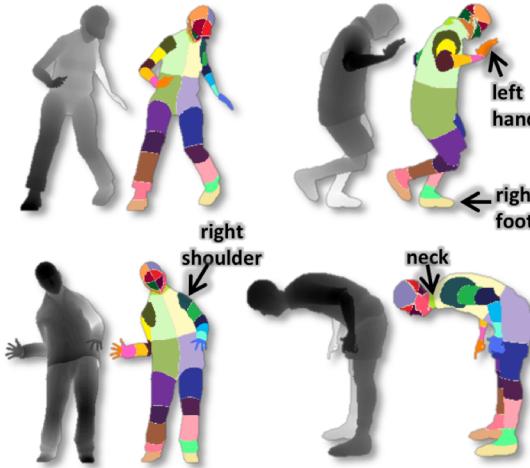
Random Forests

- Example: Kinect pose estimation

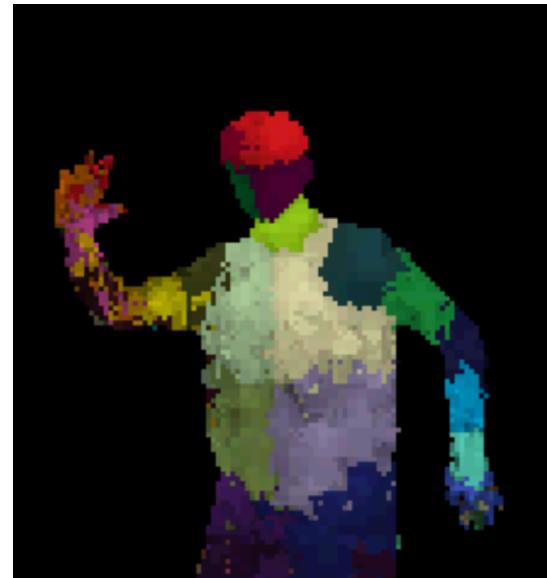
Input depth image



Testing data



Labelled training data



Random forests result

Summary

- Clustering vs. Classification
- Evaluation methods
- Evaluation metrics
- Decision trees
- Overfitting and underfitting
- Bagging learning
- Ensemble classifier
- Radomisation to avoid overfitting
- Randomised decision trees