

ConTEXt comenzile

```
\AfterPar {.*.}
* BEFEHL
\Alphabeticnumerals {.*.}
* NUMMER
\AMSTEX
\AmSTeX
\And
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals \{...^*.\}
* NUMMER
\abjadnumerals \{...^*.\}
* NUMMER
\activatespacehandler \{...^*.\}
* on dezactivat da fixat
\acute \{.\overset{*}{\ldots}\}
* CHARACTER
\adaptcollector [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupcollector
\adapteazaaspect [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER
1 NUMMER OPT
2 inaltime = max DIMENSION
linii = NUMMER
\adaptfontfeature [...^1] [...,..^2=...]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [..., 1...] [..., 2...]

inherits: \seteazadimensiunihartie OPT

inherits: \seteazadimensiunihartie
\addfeature [.*.]
\addfeature {.*.}
* NAME
\addfontpath [...,*...]
* PATH
\addtocommalist \{...\} \.\.\.
1 TEXT
2 CSNAME
```

```
\addtoJSpreamble \{...^1\}
1 NAME
2 CONTENT
\addvalue \{ ... \} \{ ... \}
1 NAME
2 TEXT
\adubuffer [...]
* BUFFER
\getBUFFER
\adumarcaje [.^1.] [.^2.] [.^3.]
1 BESCHRIFTUNG OPT OPT
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
\afiseazaaspect [...,*...]
* pt bp cm mm dd cc pc ndTnc sp in
\verb|\afiseazaculoare [...^*]|
* COLOR
\afiseazafonttext [...,*...]
* inherits: \seteazafonttext
\afiseazagrid [...,*...]
* reset subsol sus ni@funul tot linii incadrat nonumber dreapta stanga extern coloane
\afiseazagrupculoare [...] [...,...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazamakeup [.*.]
* marcaj tot boxes liffe glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
   simplevtop user math italic origin reset
\afiseazamediufonttext [...,*...]
* inherits: \seteazafonttext
\afiseazapaleta [...] [..., ...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazarama [..., ...] [..., ...]
\afiseazasetari [...,*...]
* pt bp cm mm dd cc pc \mathbf{n}^{\mathbf{QT}} nc sp in
\afiseazasetsimboluri [.*.]
* NAME
\afiseazastruts
```

```
\afiseazatiparire [\dots, 1, \dots] [\dots, 2, \dots] [\dots, 1]
1 inherits: \seteazadimensquinihartie OPT
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazaaspect
\aftersplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\aftertestandsplitstring \dots^1 \at \dots^2 \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\aldin
\aldininclinat
\aldinitalic
\alignbottom
\aligned [\ldots, 1] \{\ldots\}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CONTENT
\verb|\alignedbox[..., ...] \|.^2... \{...^3.\}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\}
1 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
2 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta 3 CONTENT
\alignhere
\alignmentcharacter
\aliniatcentru {.*.}
* CONTENT
\aliniatdreapta {.*.}
* CONTENT
\aliniatstanga {.*.}
* CONTENT
\allinputpaths
\alphabeticnumerals {.*.}
* NUMMER
```

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE^{OPT}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
              = BEFEHL
   inainte
             = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
             = BEFEHL
= BEFEHL
   dupa
    stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
    stanga
    dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscite [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
            = BEFEHL
= BEFEHL
   dupa
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\ampersand
\anchor [.\frac{1}{2}] [..,..\frac{2}{3}..,..] [..,..\frac{3}{3}..,..] {\frac{4}{4}.}
   inherits: \setuplayer
3 inherits: \setuplayerinherits: \seteazainconjurat
4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{.1.\} \{.1.\}
1 NAME
2 BEFEHL
```

```
\appendtocommalist \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
1 NAME
2 CONTENT
\applytocharacters \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytofirstcharacter \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringchar \setminus 1... \{...\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringcharspaced \|.^1... | \{ .^2.. \}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus .1... \{...\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1...| \{ ..^2. \}
1 CSNAME
2 TEXT
\applytosplitstringword \.\^1...\ \{\.\^2.\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced \|.^1... | \{...^2.\}
1 CSNAME
2 TEXT
```

```
\applytowords \.\dots. \.\land \.\land
1 CSNAME
2 TEXT
 \arabicdecimals \{...^*\}
 * NUMMER
 \arabicexnumerals \{...^*\}
 * NUMMER
 \arabicnumerals \{...^*\}
 * NUMMER
 \arg {.*.}
* CONTENT
 \asciistr {.*.}
 * CONTENT
\ascundeblocuri [\ldots, 1] [\ldots, 2]
1 NAME
2 NAME
 1 mic mediu mare niciunul DIMENSION
 2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
 1 CSNAME
2 DIMENSION
 \assigndimension \{.1.\} \\ \.2.\ \\ \.3.\} \\ \\ \.4.\} \\ \\ \.5.\}
1 [-+]mic [-+]mediu [-+]mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \.\dots\.\frac{1}{2}...\}
1 CSNAME
2 BEFEHL
 \assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{.\overset{1}{\ldots}\} \\ \tau^2\dots \{\dots^3\dots\} \{\dots^4\dots\} \{\dots^5\dots\}
1 mic mediu mare TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
 \assignwidth \{ ...^1 ...^2 ... \{ ...^3 ... \} \{ ...^4 ... \}
1 ajustat broad DIMENSION
2 CSNAME
3 TEXT
 4 DIMENSION
```

```
1 CSNAME
2 CONTENT
\astype \{ . \overset{*}{\ldots} \}
* CONTENT
 \ATTACHMENT [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots.]
1 NAME
2 inherits: \setupattachment
 instances: attachment
\attachment [.\frac{1}{1}] [...,..\frac{2}{2}...,..]

1 NAME OPT OPT

2 inherits: \setupattachment
 \autocap {.*.}
 * TEXT
 \autodirhbox ... { ... }
1 TEXT
2 CONTENT
\verb|\autodirvbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... |
1 TEXT
2 CONTENT
\autodirvtop ... { ...}
1 TEXT
2 CONTENT
\autoinsertnextspace
 \autointegral \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
3 TEXT
 \automathematics \{...^*\}
 * CONTENT
 \autosetups \{\dots, *, \dots\}
 * NAME
 \autostarttext ... \autostoptext
 \availablehsize
 \averagecharwidth
 \BeforePar {...}
 * BEFEHL
 \Big ...
 * CHARACTER
\Bigg ...
 * CHARACTER
```

```
\Biggl ...
* CHARACTER
\verb|\Biggm .".
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ...
* CHARACTER
\Bigm ...
* CHARACTER
\Bigr ...
* CHARACTER
\backgroundimage \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [.^1.] {.^2.}
1 COLOR
2 CONTENT
\bar {...}
* CHARACTER
\baraculoare [...,*...]
* COLOR
\barainteractiune [...^1] [...,...^2=...]
NAME OPT inherits: \seteazabarainteractiune
\BAR { . . . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\hiddenbar {...}
* CONTENT
\nobar {.*.}
* CONTENT
\overbar {.*.}
* CONTENT
```

```
\overbars {.*.}
* CONTENT
\overstrike {.*.}
* CONTENT
\overstrikes {.*.}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars \{ . \overset{*}{.} . \}
* CONTENT
\underdash {...}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot {.*.}
* CONTENT
\underdots { ... }
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms {.*.}
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes {.}^*.
* CONTENT
\basegrid [..,..*=..,..]
* nx = NUMMER
   nx = NUMMER
ny = NUMMER
dx = NUMMER
dy = NUMMER
factor = NUMMER
scala = NUMMER
xstep = NUMMER
ystep = NUMMER
offset = DIMENSION
xoffset = DIMENSION
yoffset = DIMENSION
aliniere = centru
unitate = cm mm in D
    unitate = cm mm in pc pt bp
stil = STYLE BEFEHL
culoare = COLOR
\baselinebottom
\baselineleftbox \{.\overset{*}{\ldots}\}
* CONTENT
```

```
\baselinemiddlebox \{...^*\}
* CONTENT
\baselinerightbox {.*.}
* CONTENT
\bbordermatrix \{...^*\}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring \dots^1 \at \dots^2 \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\beginBLOCK [...,*...] ... \endBLOCK

* + - NAME OPT
* + - NAME
\verb|\beginhbox| \dots \verb|\endhbox||
\beginofshapebox ... \endofshapebox
\beginvbox ... \endvbox
\beginvtop ... \endvtop
\begstrut ... \endstrut
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\verb|\biggl ...^*|.
* CHARACTER
\biggm .*.
* CHARACTER
\biggr ....
* CHARACTER
\bigl ...
* CHARACTER
\bigm ....
* CHARACTER
```

```
\bigr ....
* CHARACTER
\bigskip
\bitmapimage [..,..^{\frac{1}{2}}..,..] {...}
1 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
           = NUMMER
   x
            = NUMMER
2 NUMMER
\blanc [...,*...]
* preferinta Praceasipagina max fortat enable dezactivat faraalb impachetat inapot overlay totdeauna weak strong
   implicit inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb
   inaltime adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
   NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
   NAME.
\blap {.*.}
* CONTENT
\bleed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \settupbleeding 2 CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
* TEXT
\blocksynctexfile [...,*...]
* FILE
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\booleanmodevalue {.*.}
* NAME
\bordermatrix {.*.}
* CONTENT
\bottombox {...}
* CONTENT
\bottomleftbox {.*.}
* CONTENT
\bottomrightbox \{...^*\}
* CONTENT
\boxcursor
```

```
\boxmarker \{ ... \}
1 NAME
2 NUMMER
 \boxofsize \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 \dots 
1 CSNAME
2 DIMENSION
3 CONTENT
 \boxreference [\ldots, 1, \ldots] \setminus [2, \ldots]^2
1 REFERENCE
2 CSNAME
3 CONTENT
 \bpar ... \epar
 \bpos {.*.}
 * NAME
 \breakhere
 \breve {.*.}
 * CHARACTER
 \bTABLE [..,..*=..,..] ... \eTABLE
 * inherits: \set@PTABLE
 \bTABLEbody [..,..*=..,..] ... \eTABLEbody
 * inherits: \setupTABLE
 \verb|\bTABLEfoot| [..,..^*=..,..] ... \verb|\eTABLEfoot|
* inherits: \setupTABEE
 \bTABLEhead [..,..*=..,..] ... \eTABLEhead
* inherits: \setupTABLE
\verb|\bTABLEnext| [...,.. \stackrel{*}{=} ...,..] ... \end{tensor}
 * inherits: \setupTABLE
\bTC [..,..*=..,..] ... \eTC
 * inherits: %BTD
 \bTD [..,..<sup>*</sup>=..,..] ... \eTD
* nx = {}^{OPT}NUMMER
                                                     = NUMMER
              ny
                                                   = NUMMER
               nc
                                                   = NUMMER
                                                   = NUMMER
                                                   = NUMMER
                actiune = REFERENCE
               inherits: \setupTABLE
 \bTDs [.*.] ... \eTDs
 * NAME
 \bTH [..,..*=..,..] ... \eTH
 * inherits: %TD
 \bTN [..,..<sup>*</sup>=..,..] ... \eTN
 * inherits: %TD
```

```
\bTR [..,..*=..,..] ... \eTR
* inherits: PsetupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*=..,..] ... \eTX
* inherits: %TD
\bTY [..,..*=..,..] ... \eTY
* inherits: %FetupTABLE
\btxabbreviatedjournal \{...^*\}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE ^{\mathrm{OPT}}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             = BEFEHL
   inainte
             = BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
             = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [...] [...]
implicit category entry<sup>OP</sup>Short pagina num textnum an index tag keywords autor authoryears authornum authoryear
REFERENCE
```

```
\btxalwayscitation [..,.\frac{1}{2}..,..] [..,..\frac{2}{2}..,..]

1 referinta = REFERENCE
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
authoryear
inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx

2 KEY = VALUE
```

\btxauthorfield {.*.}

* initials firstnames vons surnames juniors

$\texttt{ar{btxdetail}} \{.\overset{*}{.}.\}$

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxdirect {...}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...^1\}$ $\{...\}$ $\{...\}$

- 1 NAME
- NAME
- NAME
 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked {. 1 .} {. 2 .} {. 3 .} {. 4 .}

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an vearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{...\}$ $\{...\}$

- 1 KEV
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{ ... \} \{ ... \}$

- address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {...}

* NAME

\btxfield $\{ ...^* . \}$

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldname {...}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldtype {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfirstofrange {.*.}

* volume pages

\btxflush {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxflushauthor [...] {...}

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

\btxflushauthorinverted $\{.\overset{*}{.}.\}$

* autor editor

$\verb|\btxflushauthorinvertedshort| {.*}.}$

* autor editor

\btxflushauthorname $\{...^*\}$

* autor editor

\btxflushauthornormal {.*.}

* autor editor

$\verb|\btxflushauthornormalshort| \{ . \overset{*}{\ldots} \}$

* autor editor

\btxflushsuffix

\btxfoundname $\{...^*.\}$

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfoundtype {...}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

$\verb|\btxhiddencitation| [...^*]$

* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCET
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
            = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxhybridcite [...] [...]
1 implicit category offitry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxhybridcite {.*.}
* REFERENCE
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
            = BEFEHL
   inainte
   dupa
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
            = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte = BEFEHL
   dupa
              = BEFEHL
            = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ... \} \{ ... \} \{ ... \}
1 volume pages
   TRUE
3 FALSE
\btxremapauthor [...^1]
1 TEXT
2 TEXT
```

```
\btxsavejournalist [.*.]
* FILE
\btxsetup {.*.}
* NAME
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
   inainte
              = BEFEHL
            = BEFEHL
= BEFEHL
   dupa
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\buildmathaccent \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...^1,...\}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma {.*.}
* CHARACTER
\buildtextbottomdot {.*.}
* CHARACTER
\buildtextcedilla \{...^*\}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\buildtextmacron {.*.}
* CHARACTER
```

```
\buildtextognek {.*.}
* CHARACTER
\butoaneinteractiune [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
inherits: \seteazabarainteractfune
pagina subpagina REFERENCE
\buton [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)} [.\(\frac{3}{.}.\)]
inherits: \setupbutton
TEXT
REFERENCE
\butonmeniu [..,..^{\frac{1}{2}}..,..] \{...\}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [.\ddots] [...,.\dots\delta.] \{...\}
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
\BUTTON [..,..\frac{1}{2}..,..] {\cdot 2.} [\cdot 3.]
1 \quad \text{inherits: } \backslash \text{setup} \text{button}
2 TEXT
3 REFERENCE
instances: button
\Caps { . . . }
* TEXT
\CONTEXT
\ConTeXt
\Context
1 CSNAME
2 TEXT
3 TEXT
\ConvertToConstant \. . { . . . } { . . . }
1 CSNAME
2 TEXT
3 TEXT
\CUVANT { . * . }
* TEXT
\CUVINTE {.*.}
* TEXT
\Cuvant { . * . }
* TEXT
\Cuvinte {.*.}
* TEXT
```

```
\caligrafic
\column{1}{camel {...}}
* TEXT
\camp [.\frac{1}{2}.]
1 NAME
2 TEXT
\catcodetablename
\cbox ... {...}
1 TEXT OPT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox \dots^1 {\dots^2}
1 TEXT OPT
2 CONTENT
\centeredbox \dots {\dots 1...}
1 TEXT OPT
2 CONTENT
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\centru .*.
* CHARACTER
\cfrac [.1.] {.1.} {.1.}
1 l c r ll<sup>p</sup>lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\CHARACTERKERNING [.^{1}.] {.^{2}.}
1 NUMMER
2 TEXT
\chardescription \{...^*\}
* NUMMER
\charwidthlanguage
\check \{.\overset{*}{\ldots}\}
* CHARACTER
\verb|\checkcharacteralign {...^*.}|
* CONTENT
```

```
\checkedchar \{.1.\} \{.1.\}

    NUMMER
    CHARACTER

\checkedfiller {.*.}
* sym simbol rigla latime spatiu NAME BEFEHL
* CSNAME
\checkedstrippedcsname ....
\checkinjector [.*.]
* NAME
\checknextindentation [...]
* da nu auto
\checknextinjector [.*.]
* NAME
\checkpage [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME OPT
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\verb|\checkpreviousinjector|[...^*]|
\checksoundtrack {.*.}
* NAME
\checktwopassdata \{...^*.\}
* NAME
\checkvariables [...^1] [...,..^2]
1 NAME
2 set = BEFEHL
    reset = BEFEHL
KEY = VALUE
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} \begin{bmatrix} . & . & 2 \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & 3 \\ . & . & . \end{bmatrix}
1 NAME
2 TEXT
3 TEXT
\chemicalbottext \{.\overset{*}{\ldots}\}
* TEXT
\chemicalmidtext {.*.}
* TEXT
```

```
\chemicalsymbol [...^*]
* NAME
\chemicaltext {...}
* TEXT
\chemicaltoptext {.*.}
* TEXT
\chineseallnumerals {.*.}
* NUMMER
\chinesecapnumerals \{...^*\}
* NUMMER
\chinesenumerals {.*.}
* NUMMER
\citation [..,..^{\frac{1}{2}}..,..] [...^2]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
   inainte = BEFEHL
             = BEFEHL
   dupa
          = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\citation [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\citation \{...^*\}
* REFERENCE
\citation [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
           = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [.2.]
1 referinta 0PT REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
           = BEFEHL
   inainte
   dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
2 REFERENCE
\cite {.*.}
* REFERENCE
```

```
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
              authoryear
= BEFEHL
    inainte
             = BEFEHL
= BEFEHL
    dupa
    stanga
    dreapta
   inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{...^1\}
1 NAME
2 FONT
\cldcommand \{...^*\}
* BEFEHL
\cldcontext {.*.}
* BEFEHL
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*\}
* FILE
\clip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \Seteazaclipping
2 CONTENT
\label{eq:cloneazacamp} $$ \cloneazacamp [...] [...] [...] [...]
1 NAME
2 NAME
3 NAME
4 NAME
\collect {.*.}
* CONTENT
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...} {...}
1 inherits: \setupcollector
2 stil = STYLE BEFEHL
   culoare = COLOR
    inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
\coloana [...,*...]
* inherits: \coTumnbreak
\verb|\colorcomponents| \{ . \, \overset{*}{.} \, . \}
* COLOR
\colored [\ldots, \frac{1}{2}, \ldots] {\cdots^2.}
1 inherits: \definesteculoare
2 CONTENT
```

```
\colored [.1.] {.2.}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* da nu preferinta local fortat primul ultim NUMMER NAME
\combinepages [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 FILE
2 alternativ = a b c orizontal vertical
n = NUMMER
nx = NUMMER
                   = NUMMER
    ny
    start
                    = NUMMER
                    = NUMMER
    stop
                   = DIMENSION
    distanta
    sus
                    = BEFEHL
                    = BEFEHL
    jos
    stanga
dreapta
inainte
dupa
intre
                    = BEFEHL
                   = BEFEHL
                    = BEFEHL
                    = BEFEHL
                   = BEFEHL
    intre = BEFEHL
frame = on dezactivat
fundal = primplan culoare NAME
culoarefundal = COLOR
    intre
\COMMENT [.\frac{1}{1}] [..,\frac{2}{2}..,\frac{3}{1}] \{\frac{3}{1}} \]

1 TEXT OPT OPT

2 inherits: \seteazacomentariu

3 TEXT
instances: comment
\comment [.^1.] [..,.^2..,..] {.^3.}
1 TEXT OPT OPT
2 inherits: \seteazacomentariu 3 TEXT
\commalistelement
\commalistsentence [\dots, \dots] [\dots, \dots]
1 TEXT
2 TEXT
\commalistsize
\verb|\comparagrupculoare [...^*]|
* NAME
\comparapaleta [.*.]
* NAME
\comparedimension \{...^1.\} \{...^2.\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...\}
1 DIMENSION
2 DIMENSION
```

```
\completeazanumarpagina
\completebtxrendering [.^1.] [..,..^2..,..]
1 NAME OPT 2 inherits: \setupbtxrendering
\completCOMBINEDLIST [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista
instances: content
\completeontent [..,..^*=..,..]
* inherits: \seteazalista OPT
\completelist [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..\ldots]
1 LISTE
2 inherits: \seteazalista
\complete list of FLOATS [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista OPT
instances: chemicals figures tables intermezzi graphics
\completelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
\completelistoffigures [..,..^*=..,..]
* inherits: \seteazalista
\completelistofgraphics [..,..^*=..,..]
* inherits: \seteazalista
\complete list of intermezzi [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista
\completelistoftables [..,..^*=..,..]
* inherits: \seteazalista
\verb|\complete list of publications [...] [...,.. \stackrel{2}{=} ...,...]|
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,...^2]
1 SINGULAR
2 inherits: \seteazasortare
\completelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare OPT
instances: logos
\completelistoflogos [..,..^*=..,..]
* inherits: \seteazasortare
\completelistofsynonyms [.\frac{1}{.}.] [\(.,..\frac{2}{=}..,..\)]
1 SINGULAR
2 inherits: \seteazasinonime
\complete list of SYNONYMS [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazasinonime
instances: abbreviations
```

```
\verb|\complete list of abbreviations [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazasinonime
\completeregister [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \seteazaregistru
\completREGISTER [..,..*=..,..]
* inherits: \strut^{0PT}
instances: index
\completindex [..,..*=..,..]
* inherits: \seteazaregfstru
\complexorsimple \time.*..
* CSNAME
\complexorsimpleempty \times.
* CSNAME
\complexorsimpleempty \{...^*\}
* TEXT CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\verb|\componenta|[...^*]|
* FILE
\componenta ...
* FILE
\verb|\composedcollector {.*.}|
* NAME
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \cdots^*
* CSNAME
\verb|\constantdimenargument| \verb|\.^*..
* CSNAME
\constantemptyargument \.*..
* CSNAME
\constantnumber \setminus.*..
* CSNAME
\constantnumberargument \.*..
* CSNAME
```

```
\contentreference [..., ...] [.., ... \stackrel{?}{=} .., ...] {.\(\ddots\)}
1 REFERENCE
2 inherits: \seteazainconjurat
3 CONTENT
\continuednumber {.*.}
* NUMMER
\continueifinputfile \{...^*\}
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \setminus ... \setminus to \setminus ...
1 CSNAME
2 CSNAME
\convertedcounter [.^{1}.] [..,..^{2}..,..]
1 NAME
2 inherits: \setupcounter
\converteddimen \{...\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
1 NAME OPT
2 NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
3 inherits: \setupcounter
\convertestenumar \{...^1.\} \{...^2.\}
1 gol implicit niciunul luna month:mnem caracter Caracter caractere Caractere a A Numere cuvant words Cuvant Cuvinte
    n N numereromane Numereromane i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
    thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
    arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreannumerals
    koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
    {\tt slovenianNumerals\ spanishnumerals\ spanishnumerals\ mathgreek\ set} {\tt \sqcup 0\ set} {\tt \sqcup 1\ set} {\tt \sqcup 2\ set} {\tt \sqcup 3\ continued\ NAME}
\convertmenth { . * . }
* NUMMER
\convertvalue ... \to \...

    NAME
    CSNAME

\convertvboxtohbox
\copiazacamp [...^1] [...^2]
1 NAME
2 NAME
\copyboxfromcache \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \overset{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
```

```
\copyLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \copybtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\frac{2}{2}.\frac{1}{2}.]
1 SPRACHE
2 KEY = KEY
 \copyheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
 \copylabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copymathlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
 \copyoperatortext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{
1 SPRACHE
2 KEY = KEY
 \copyprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copysuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = KEY
 \copytaglabeltext [.^{1}.] [..,.^{2}..,..]
1 SPRACHE
2 KEY = KEY
 \copyunittext [.\frac{1}{2}..\] [\ldots,\ldots\frac{2}{2}..\ldots\right]
1 SPRACHE
2 KEY = KEY
 \copypages [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..]
1 FILE
 2 marcaje = on dezactivat
           offset = DIMENSION
n = NUMMER
 3 inherits: \setupexternalfigure
 \copyparameters \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 TEXT
2 TEXT
3 КЕҮ
\copyposition \{...^1,...\}
1 NAME
2 NAME
 \corecteazaspatiualb \{...^*.\}
 * CONTENT
```

```
\countersubs [...^1] [...]
1 NAME
2 NUMMER
\counttoken . \in . \in . \to . \.
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\cramped \{...^*\}
* CONTENT
\crampedclap {.*.}
* CONTENT
\crampedllap \{...^*.\}
* CONTENT
\verb|\crampedrlap {...}^*|
* CONTENT
\ctop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ctxcommand {.*.}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction {.*.}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\ctxlatecommand \{...^*\}
* BEFEHL
\ctxlatelua {.*.}
* BEFEHL
\ctxloadluafile \{...^*\}
* FILE
\ctxlua \{ . \overset{*}{.} . \}
* BEFEHL
```

```
\verb|\ctxluabuffer [...^*.]|
* BUFFER
\ctxluacode {.*.}
* BEFEHL
\ctxreport {.*.}
* BEFEHL
\ctxsprint {.*.}
* BEFEHL
\culoare [.1] \{.1]
1 COLOR
2 CONTENT
\culoaregri [...^1] {...}
1 COLOR
2 CONTENT
\currentassignmentlistkey
\currentassignmentlistvalue
\verb|\currentbtxuservariable {...}^*|
* KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentETICHETA [..., 1, ...] {.2.}

1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\verb|\currentlistentrylimited text {...}|
\currentlistentrynumber
\currentlistentrypagenumber
\verb|\currentlistentryreference attribute {...}|
* numar text numarpagina tot
\currentlistentrytitle
```

```
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\currentmoduleparameter {.*.}
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata|{...}^*|
\currentresponses
\currenttime [...*,...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\cuvant { . * . }
* TEXT
\cuvantdreapta [.1] {.2.}
1 dreapta DIMENSION OPT
2 CONTENT
\d {.*.}
* CHARACTER
\data [.., ..^{\frac{1}{2}}.., ..] [..., ..] OPT
   m = NUMMER
   y = NUMMER
2 inherits: \datacurenta
\datacurenta [...,*...]
* an luna zi zisapteman y yy Y m mm M d dd D w W spatiu \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
   referinta day:+ day:++ d:++ d:++ dd:++ dd:++ D:++ D:++ month:jalali m:jalali jalali:to jalali:from
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
```

```
\dayoftheweek \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
* NAME
\decrementpagenumber
\decrementsubpagenumber
\verb|\decrementvalue {...}|
* NAME
\decrement cd:paren*theses-1
* CSNAME NUMMER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\verb| defconverted argument | .1. {.2.} |
1 CSNAME
2 TEXT
\verb|\defconvertedcommand | .^1. . | | .^2. .
1 CSNAME
2 CSNAME
\defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
```

```
\defineactivecharacter ... { ... }
1 CHARACTER
2 BEFEHL
\definealternativestyle [\dots, \dots] [\dots] [\dots]
2 BEFEHL
3 BEFEHL
\label{eq:local_define} $$ \ensuremath{\operatorname{defineanchor}} \ [.\ .\ ] \ [.\ .\ ,.\ ] \ [.\ .\ ,.\ ] \ [.\ .\ ,.\ ]
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \seteazainconjurat
\defineattachment [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\dots, \overset{3}{=}\dots, \dots]
2 NAME
3 inherits: \setupattachment
\defineattribute [.^1.] [...^2,...]
 2 local global public private
 \definebackground [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \seteazafundal
\definebar [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupbar
 \definebodyfontswitch \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 2 & 1 \end{bmatrix}
1 NAME
2 inherits: \seteazafonttext
 \definebreakpoint [.1] [.2] [..,.3]
1 NAME
2 CHARACTER
3 type = 1 2 3 4 5 nstanga = NUMMER
           ndreapta = NUMMER
           stanga = BEFEHL
mijloc = BEFEHL
            mijloc
           dreapta = BEFEHL
range = da nu
           language = SPRACHE
\definebreak points [...]
 * NAME
\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx [.\definebtx [.\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx [.\definebtx [.\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx ].\definebtx [.\definebtx [.\definebtx ].\definebtx [.\definebtx ].\definebtx [.\definebtx ].\definebtx [.\def
1 NAME
2 NAME
3 inherits: \setupbtx
 \definebtxdataset [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME
2 NAME
3 inherits: \setupbtxdataset
```

```
\definebtxregister [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering [.^1.] [.^2.] [..,..^3=..,..]
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebutton [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbutton
\definecapitals [.\delta] [.\delta] [..\delta] [..\delta]
2 NAME
3 inherits: \seteazamajuscule
\definecharacterkerning [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
NAMEinherits: \setupcharacterkerning
\definecharacterspacing [.*.]
* NAME
\definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupchemical
\definechemicalsymbol [.1] [.2]
1 NAME
2 TEXT
\definecollector [.1] [.2] [..,.3]
3 inherits: \setupcollector
\verb|\definecolumnbreak|[...^1]|[...,^2...]|

    NAME
    da nu preferinta local fortat primul ultim NUMMER

\definecombination [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [...] [...] [...,...
2 NAME
3 inherits: \seteazacomentariu
\verb|\definecomplexorsimple| \verb|\|.".
* CSNAME
```

```
\ define complexors impleempty \ . ^* . . .
 * CSNAME
 \definecomplexorsimpleempty {.*.}
 * TEXT CSNAME
 \verb|\definecomplexorsimple {...}^*|
 * TEXT CSNAME
 \defineconversionset [...] [..., ...] [...]
 1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
 \definecounter [.\overset{1}{.}.] [.\overset{2}{.}.] [..,..\overset{3}{=}..,..]
 1 NAME
 2 NAME
3 inherits: \setupcounter
 \definedataset [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \setupdataset
\definedelimitedtext [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \setupdelimitedtext
 \definedfont [.*.]
 * FONT
\defineeffect [.\frac{1}{2}] [..,.\frac{3}{2}..,.]
NAME
nherits: \setupeffect
 \defineexpandable [...] \.\.^2.. {\.\.^3.}
 1 NUMMER
2 CSNAME
3 CONTENT
 \defineexternalfigure [...^1] [...^2] [...,...^3].......
1 NAME
 2 NAME
 3 inherits: \setupexternalfigure
\label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
 2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
         matematica
 3 FONT
 4 rscale
                                       = NUMMER
          designsize = implicit auto
         goodies = Implicit aut
goodies = FILE
range = NUMMER NAME
offset = NUMMER NAME
check = da nu
fortat = da nu
         features = NAME
                                   = TEXT
= TEXT
         tf
         bf
                                     = TEXT
         it
         sl
                                       = TEXT
                                      = TEXT
          bi
                                       = TEXT
                                        = TEXT
          sc
```

```
\label{eq:define_define} $$ \define fall backfamily [...] [...] [...] [...]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
\definefieldbody [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [.^1.] [...^2,...]
1 NAME
2 NAME
\definefieldcategory [.^{1}.] [.^{2}.] [..,.^{3}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{...^1\}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [...^1] [...^2]
1 NAME
2 FILE
\definefiller [.\frac{1}{2}.] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [.\delta] [.\delta] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupfirstline
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
\definefontfallback [.\frac{1}{2}] [\ldots\frac{3}{2}...] [\ldots\frac{4}{2}...\frac{4}{2}...\ldots
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
fortat = da nu
check = da nu
offset = NUMMER NAME
   features = NAME
    factor = NUMMER
```

```
\definefontfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.., ..\overset{4}{=}.., ..]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
              matematica
3 FONT
                                                                = NUMMER
 4 rscale
              designsize = implicit auto
goodies = FILE
features = NAME
                                                             = TEXT
               tf
                                                          = TEXT
                                                            = TEXT
              it
                                                            = TEXT
               sl
                                                             = TEXT
               bi
               bs
                                                             = TEXT
 \definefontfamilypreset [...] [...,..]
 1 NAME
2 inherits: \definefontfamily
 \definefontfamilypreset [...^1] [...^2]
1 NAME
2 NAME
\label{eq:continuity} $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ $$ \end{substrate} $$ $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ \end{substrate} $$ \end{substrate} $$ $$ \end{substrate} $$$ \end{substrate} $$ \end{substrate} $$ \end{substrate} $$$ \end{substrate
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
               matematica
3 FONT
4 NAME
```

```
\definefontfeature [.1] [.2] [..,.3]
1 NAME
2 NAME
3 language
                                                                                                 = NAME.
                                                                                               = NAME auto
                 script
                                                                                               = node base auto niciunul
                 mode
                                                                                                = da nu
                 liga
                                                                                               = da nu
                kern
                                                                                               = da nu
                 extrakerns
                 tlig
                                                                                                = da nu
                                                                                                 = da nu
                 trep
                                                                                                 = da nu
                missing
                 dummies
                                                                                                = da nu
                 analyze
                                                                                                = da nu
                 unicoding
                                                                                               = da nu
                 expansiune
                                                                                          = NAME
                protrusion
                                                                                               = da nu
                nostackmath
                 realdimensions = da nu
                 itlc
                                                                                                 = da nu
                                                                                      = da nu
= da nu
= da nu
= NUMMER
                 textitalics
                 mathitalics
                slant
               extend = NUMMER
dimensions = NUMMER
boundingbox = da nu fundal incadrat gol COLOR
compose = da nu
char-ligatures = da nu
                 compat-ligatures = da nu
                 goodies
                                                                                               = FILE
                 extrafeatures = da nu
                 featureset = NAME colorsheme = NAME
                postprocessor = NAME
               mathdimensions = NAME
keepligatures = da nu auto
devanagari = da nu
                 features
                                                                                               = da nu
                                                                                                = da nu
                 tcom
                                                                                                 = da nu
                 anum
                 mathsize
                                                                                                = da nu
                 decomposehangul = da nu
                 mathalternatives = da nu
                                                                                 = da nu
                 mathgaps
                                                                                                = da nu
                  checkmarks
                 NAME
                                                                                               = da nu
                 mathnolimitsmode = NUMMER
                 blockligatures
                                                                                               = da nu
\definefontfile [...^1] [...^2] [...,...^3=...]
1 NAME
2 FILE
                                                                       = NAME
3 features
                fallbacks = NAME
                 goodies
                                                                       = NAME
                 designsize = auto implicit
\definefontsize [.*.]
* NAME
\label{eq:local_define_fontsolution} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[
1 NAME
2 NAME
3 inherits: \setupfontsolution
\defineformula [...^1] [...,...^3=...,..]
1 NAME
2 NAME
                                                                                                                                     OPT
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
                CSNAME
               CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupformulaframed
\defineframedcontent [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupframedcontent
\defineframedtable [.1.] [.2.]
1 NAME
2 NAME
\definefrozenfont [...^1] [...^2]
1 NAME
2 FONT
\defineglobalcolor [...^1] [...,..^2=...]
2 inherits: \definesteculoare
\defineglobalcolor [...^1] [...^2]
1 NAME
2 COLOR
\definegraphictypesynonym [...] [...]
1 NAME
2 NAME
\definegridsnapping [...^1] [...^2,...]
NAME
local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
NUMMER minheight:NUMMER maxheight:NUMMER minheight:NUMMER maxheight:NUMMER maxheight
    box:NUMMER top:NUMMER bottom:NUMMER offset:NUMMER
\defineheadalternative [...] [...] [...,...]
1 NAME
2 NAME
3 inherits: \setupheadalternative
\definehelp [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuphelp
1 NAME
2 NAME
3 inherits: \setuphigh
\definehighlight [.1] [.2] [..,.3]
NAMEinherits: \setuphighlight
\definehspace [...] [...] [...]
1 NAME
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 characters
                    = TEXT
   hyphens
                    = da tot TEXT
                   = da tot TEXT
   joiners
                = NUMMER
   rightwords
                    = NUMMER
   hyphenmin
   lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
   alternativ
                   = original tex hyphenate expanded traditional niciunul
   borduradreapta = tex
                   = cuvant NUMMER
   rightchars
\defineindentedtext [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...] [..., ...]
2 [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
   DIMENSION
\defineinitial [...^1] [...,...^3=...,..]
2 NAME
3 inherits: \setupinitial
\defineinsertion [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [...^1] [...] [...,...]
2 NAME
3 inherits: \seteazainteractiunea
\defineinteractionbar [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \seteazabarainteractiune
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
\verb| \define interface element {...} | {...} | {...} |
1 NAME
2 NAME
\defineinterfacevariable \{...\}
1 NAME
2 NAME
\defineinterlinespace [.1] [.2] [...]
2 NAME
3 inherits: \seteazaspatiuinterliniar
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color} \ [..._1^2...] \ [...,..]^2...] $}
1 NAME
2 COLOR NUMMER
3 a = NUMMER
   t = NUMMER
```

```
\defineitemgroup [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 

1 NAME OPT OPT
 1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME OPT
2 NAME
3 inherits: \seteazaelemente
 \definelabelclass [...] [...]
1 NAME
2 NUMMER
\definelayer [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}] \quad \text{Inname} \quad \text{PT} \quad \text{OPT} \quad \quad \text{OPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \quad \text{OPT} \quad \qua
 1 NAME
2 NAME3 inherits: \setuplayer
 \definelayerpreset [...^1] [...,..^2=..,..]
1 NAME
2 inherits: \setuplayer
 \definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}....]
1 NAME
2 NAME
3 inherits: \seteazaaspect
\label{eq:define_line} $$ \end{substrate} $$$ \end{substrate} $$ \en
1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [...] [...] [...,...
NAMEinherits: \seteazanumerotarelinii
\definelines [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}.\]
1 NAME OPT OPT
 1 NAME
3 inherits: \seteazalinii
\definelistalternative [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
 3 inherits: \setuplistalternative
\label{eq:define_list_extra} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ 
1 NAME
2 NAME
 3 inherits: \setuplistextra
```

```
\definelow [.\frac{1}{1}] [.\frac{2}{1}] [..., ..\frac{3}{2}..., ..]
 1 NAME
2 NAME
3 inherits: \setuplow
\label{eq:define_continuous_continuous} $$ \define_{0}^{1} [...] [...] $$
1 NAME
2 NAME
3 inherits: \setuplowhigh
 \definelowmidhigh [.1] [.2] [..,.3]

    NAME
    NAME
    inherits: \setuplowmidhigh

\defineMPinstance [.\ddots] [.\dots] [..,.\delta] 1 NAME 0PT 0PT
2 NAME
3 inherits: \setupMPinstance
\definemarginblock [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
NAMEinherits: \setupmarginblock
1 NAME
 2 NAME
3 inherits: \setupmargindata
 \definemarker [.*.]
 * NAME
 \definemathaccent \dots^1 \dots^2

    NAME
    CHARACTER

\definemathalignment [.\delta] [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupmathalignment
\label{eq:local_define_mathcases} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ $ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot, \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot]^{\frac{3}{2}} $$ $ [
 1 NAME
2 NAME
3 inherits: \setupmathcases
\verb| \definemathcommand [...^1..] [...^2..] [...^3..] {...^4..}
 2 ord op bin rel open close punct alpha intern nothing limop nolop box
3 unu doi
4 BEFEHL \...##1 \...##1##2
 \definemathdouble \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 ambele vfenced NAME
2 NAME
3 NUMMER
4 NUMMER
\definemathdoubleextensible [.\frac{1}{2}.] [.\frac{3}{2}.] [.\frac{4}{2}.]
NAME
NUMMER
 4 NUMMER
```

```
\definemathematics [.\dangle 1.] [.\dangle 2.] [.., \dangle \frac{3}{2}...]
 1 NAME
2 NAME
3 inherits: \setupmathematics
 \definemathextensible [...] [...] [...]
1 reverse matematica text chemistry
2 NAME
3 NUMMER
\label{eq:local_define_math} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ 1 \quad NAME $$ $$ OPT $$ OPT $$
NAME
NAME
ninherits: \setupmathfence
\definemathfraction [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
2 NAME
3 inherits: \setupmathfraction
\definemathframed [.\ddots] [.\dots] [..,.\delta] \, \delta_{\text{OPT}} \, \dots \delta_{\text{OPT}} 
NAME
inherits: \setupmathframed
\label{eq:local_define_mathmatrix} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$
 1 NAME
 2 NAME
 3 inherits: \setupmathmatrix
 \definemathornament [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
 3 inherits: \setupmathornament
\verb| definemathover [...^1] [...^2] [...^3]
1 sus vfenced NAME
2 NAME
 3 NUMMER
 \definemathoverextensible [.1] [.2] [.3]
1 sus vfenced
2 NAME
3 NUMMER
\verb|\definemathovertextensible [...] [...] [...] [...]
 1 bothtext
2 NAME
3 NUMMER
 \definemathradical [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \setupmathradical
 \definemathstackers [...^1] [...] [...,...^3=...]
 1 NAME
3 inherits: \setupmathstackers
 \definemathstyle [...] [..., ...]
1 NAME
2 display text script scriptscript cramped uncramped normal impachetat mic mare
```

```
\definemathtriplet [.1.] [.2.] [.3.]

1 NAME OPT OPT
 1 NAME
 2 NAME
 3 TEXT
 \label{eq:definemathunder [...] [...] [...]} \label{eq:definemathunder [...] [...]}
1 subsol vfenced NAME
2 NAME
3 NUMMER
 \definemathunderextensible [...] [...] [...]
 1 subsol vfenced
2 NAME
3 NUMMER
 \definemathundertextextensible [...] [...]
1 bothtext
2 NAME
3 NUMMER
 \definemathunstacked [...] [...]
1 larg
2 NAME
3 NUMMER
 \definemeasure [.1] [.2]
 1 NAME
2 DIMENSION
 \definemessageconstant {.*.}
 \definemixedcolumns [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
 \definemode [\ldots, 1] [\ldots]
 1 NAME
 2 da nu mentine
 \label{eq:localization} $$ \end{substrate} $$ \en
1 NAME
2 COLOR = NUMMER
3 inherits: \definesteculoare
4 inherits: \definespotcolor
 \definenamedcolor [...] [...,..=2...]
 1 NAME
 2 inherits: \definesteculoare
 \definenamedcolor [...^1] [...^2]
 1 NAME
2 COLOR
 \definenamespace [.^1.] [..,..^2..,..]
 1 NAME
 2 nume
                                   = TEXT
          parent = TEXT
                                  = da nu
           stil
          comanda = da nu lista
           setup = da nu lista
                                  = da nu lista
           set
                                = da nu
           frame
```

```
\definenarrower [.\definenarrower [.\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarr
  1 NAME
 2 NAME
 3 inherits: \seteazaingust
 \definenote [ \begin{array}{c} 1 \\ 1 \end{array} ] \begin{array}{c} [ \begin{array}{c} 2 \\ 1 \end{array} ] \begin{array}{c} [ \begin{array}{c} 3 \\ 1 \end{array} ] \begin{array}{c} 3 \\ 1 \end{array} ] \begin{array}{c} 3 \\ 1 \end{array} ]
1 NAME
2 NAME
  3 inherits: \setupnote
  \defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
 1 NAME
2 alternativ = a b
                 inherits: \setupcollector
 3 stil = STYLE BEFEHL culoare = COLOR
                    inherits: \seteazainconjurat
 \label{eq:local_define} $$ \define or nament [.1] [...,.2] [...,.3] [...,.3] $$
  2 alternativ = a b
                  inherits: \setuplayer
 3 inherits: \setuplayeredtext
 \defineoutputroutine [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..] 1 NAME OPT OPT
 1 NAME
2 NAME
  3 inherits: \setupoutputroutine
  \defineoutputroutinecommand [\dots, *, \dots]
  * KEY
  \definepage [...^1] [...^2]
 1 NAME
2 REFERENCE
  \definepagebreak [...] [..., ...]
  1 NAME
  2 gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
                     stanga dreapta par impar cvadrupul ultim ultimapagina start stop
  \definepagechecker [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
  2 NAME
  3 inherits: \setuppagechecker
 \definepagegrid [.\ddots] [.\ddots] [..,\dots\delta]
 1 NAME
2 NAME
  3 inherits: \setuppagegrid
 \definepagegridarea [.\delta] [.\delta] [..., \delta] \, \delta \
 1 NAME
2 NAME
 3 inherits: \setuppagegridarea
  \label{eq:local_define_page} $$ \end{substrate} $
2 NAME
3 inherits: \setuppagegridspan
 2 NAME
  3 inherits: \setuppageinjection
```

```
\definepageinjectionalternative [.1] [.2] [..,.3] [..,.3]
 1 NAME
2 NAME
3 inherits: \setuppageinjectionalternative
\label{eq:definepageshift [...] [...]} $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c
1 NAME
2 orizontal vertical
3 DIMENSION
\definepagestate [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \setuppagestate
\definepairedbox [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
NAMEinherits: \setuppairedbox
\defineparagraph [.\frac{1}{2}] [..., \frac{3}{2}...]
 1 NAME
2 NAME
3 inherits: \setupparagraph
 \defineparallel [...^1] [..., 2]
1 NAME
2 NAME
 \defineparbuilder [.*.]
 * NAME
 \defineplacement [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupplacement
\definepositioning [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}...]
2 NAME
3 inherits: \setarepozitie
\defineprefixset [.^1.] [...,^2...] [.^3...]
1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
 \defineprocesscolor [...^1] [...^2] [...,...^3]
 1 NAME
 2 COLOR
 3 inherits: \definesteculoare
\defineprocessor [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
 3 inherits: \setupprocessor
 \definepushbutton [...] [...,..=2...]
NAME inherits: \setupfieldcontentframed
 \definepushsymbol [...] [...]
 1 NAME
 2 nrd
```

```
\definerenderingwindow [.^1.] [.^2.] [..,..^3..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [.<sup>1</sup>.] [...,...] [...]
1 NAME SECTIONBLOCK:NAME
2 NUMMER
3 NUMMER
\defineruby [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupruby
\definescale \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & . & . & 3 \end{bmatrix} \begin{bmatrix} . & . & . & . & . & . \end{bmatrix}
2 NAME
3 inherits: \setupscale
\definescript [.\definescript [.\definescript [.\definescript [.\definescript ]] [...,.\delta \definescript ]
NAME
inherits: \setupscript
\definesectionlevels [...] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 inherits: \setupselector
\defineseparatorset [. \stackrel{1}{\dots}] [... \stackrel{2}{\dots}] [. \stackrel{3}{\dots}]

    NAME SECTIONBLOCK:NAME
    BEFEHL PROCESSOR->BEFEHL
    BEFEHL PROCESSOR->BEFEHL

\defineshift [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupshift
\definesidebar [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupsidebar
\definesort \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
2 SINGULAR
3 NAME
4 CONTENT
\definespotcolor \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
NAME
COLOR
NUMBER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
             difference exclusion hue saturation culoare luminosity
      t = NUMMER
      e = TEXT
      p = NUMMER
```

```
\defineste [...] \.\.^2... {\.\.^3.}
 1 NUMMER
2 CSNAME
3 CONTENT
 \definesteaccent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
 \definesteantet [.^{1}.] [.^{2}.] [..,.^{3}...]
1 NAME
2 ABSCHNITT
3 inherits: \seteazatitlu
 \definestebloc [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \seteazabloc
  \definesteblocsectiune [...^1] [...^2] [...,...^3=...,..]
 1 NAME
2 NAME
3 inherits: \seteazablocsectiune
 \label{eq:local_definestebuffer} $$ \ensuremath{\operatorname{C.}}^1. \ensuremath{\operatorname{I}} $$ $ \ensuremath{\operatorname{[.}}^2. \ensuremath{\operatorname{[]}} $$ $ \ensuremath{\operatorname{[.}}^3. \ensuremath{\operatorname{[]}} $$$ $$ $\ensuremath{\operatorname{[]}} $$ $$ $\ensuremath{\operatorname{[]}} $$ $$ $\ensuremath{\operatorname{[]}} $$ $$ $\ensuremath{\operatorname{[]}} $$ $\ensuremath{\operatorname{[]} $$ $\ensuremath{\operatorname{[]}} $$ $\ensuremath{\operatorname{[]}} $$ $\ensuremath{\operatorname{[]}} $$ $\ensuremath{\operatorname{[]} $$ $\ensu
NAME
BUFFER
inherits: \seteazabuffer
  \definestecamp [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [...\frac{4}{.}...] [.\frac{5}{.}]
 2 radio sub text linie push check signature
3 NAME
4 NAME
5 NAME
 \definestecaracter \dots^1 \dots^2.
1 CHARACTER
2 NUMMER
  \definestecomanda \dots^1 \dots^2.
1 CHARACTER
2 BEFEHL
 \definesteconversie \begin{bmatrix} . & . \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & 3 \\ . & . \end{bmatrix}
1 SPRACHE
2 NAME
3 CSNAME
  \definesteconversie [...] [...]
 1 SPRACHE
2 NAME
3 TEXT
```

```
\definesteculoare [.1] [..,.2]...
1 NAME
2 r = NUMMER
   g = NUMMER
b = NUMMER
    c = NUMMER
    m = NUMMER
    y = NUMMER
    k = NUMMER
    h = NUMMER
    s = NUMMER
    v = NUMMER
    x = NUMMER
    a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
          difference exclusion hue saturation culoare luminosity
\definesteculoare [.1.] [.2.]
1 NAME
2 COLOR
\definestedescriere [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
2 NAME
3 inherits: \setupdescription
\definestedimensiumehartie [...] [..,...^2...]
1 NAME
2 latime
              = DIMENSION
   inaltime = DIMENSION
    sus = BEFEHL
             = BEFEHL
    jos
    stanga = BEFEHL
dreapta = BEFEHL
    distanta = DIMENSION
    pagina = inherits: \seteazadimensiunihartie
hartie = inherits: \seteazadimensiunihartie
\definestedimensiunehartie [.\danhartin ] [\ldots,\danhartin ] [\ldots,\danhartin]
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazadimensiunihartie
\definesteenumerare \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupenumeration
\definesteeticheta [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplabel
\definestefloat [...] [...] [...,..]
1 SINGULAR
2 SINGULAR PLURAL
3 inherits: \seteazafloat
instances: chemical figure table intermezzo graphic
\definestefloat [.^1.] [.^2.] [.^3.]
1 SINGULAR
2 PLURAL
3 SINGULAR
instances: chemical figure table intermezzo graphic
\definestefont [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]
1 NAME
2 FONT
3 inherits: \seteazaspatiuinterliniar
```

```
\definestefonttext [..., ...] [..., ...] [..., ...] [..., ... ...]

1 NAME implicit OPT OPT
1 NAME implicit
2 NAME DIMENSION
NAME DIMENSION

rm ss tt hw cg

tf = FILE

bf = FILE

it = FILE

s1 = FILE

bi = FILE

bs = FILE

sc = FIIE
     sc = FILE
          = FILE
     mr
     mrlr = FILE
     mrrl = FILE
     mb = FILE
     mblr = FILE
     mbrl = FILE
\definestefonttext [..., ...] [..., ...] [..., ...] [..., ...] [...]
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definestefont [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 NAME
2 FONT
3 NAME
\definesteformatreferinte [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
3 inherits: \setupreferenceformat
\definestegrupculori [.\frac{1}{2}.] [x:y:\frac{3}{2},..]
1 NAME
2 gri rgb cmyk spot
3 TRIPLET
\definestehbox [.1.] [.2.]
1 NAME
2 DIMENSION
\definesteinconjurare [.1] [.2] [..,.3]
2 NAME
3 inherits: \seteazainconjurat
\definestelista \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 LISTE
3 inherits: \seteazalista
\definestelistacombinata [...] [...,..] [...,..]
1 NAME
2 LISTE
3 inherits: \seteazalista
\definestemakeup [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \seteazamakeup
\definestemarcaje [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 BESCHRIFTUNG
3 inherits: \seteazamarcaje
```

```
\definestemediulfonttext [.1] [.2] [..,.3]
   1 NAME
 2 implicit DIMENSION
 3 mare
                                                                                                                                                                                                                               = DIMENSION NUMMER
                                                                                                                                                                                                                            = DIMENSION NUMMER
                                mic
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                   d
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                   text
                                                                                                                                                                                                                            = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                 xx
                                 script = DIMENSION NUMMER
scriptscript = DIMENSION NUMMER
                                   spatiereinterliniara = DIMENSION
                                                                                                                                                                                                                                    = inclinat italic STYLE BEFEHL
                                                                                                                                                                                                                                   = NUMMER
 \definestemeniuinteractiune [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
   3 inherits: \seteazameniuinteractiune
   \definesteoverlay [..., ...] [...] [...]
1 NAME
2 NAME
   3 BEFEHL
   \definestepaleta [...^1] [...,..^2=...]
 1 NAME
2 NAME = COLOR
   \definestepaleta [...] [...]
 1 NAME
2 NAME
 \label{eq:definesteparagraf} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} 
 2 NAME
3 inherits: \seteazaparagrafe
 \definesteprofil [...^1] [...,...^3=...,..]
 2 NAME
3 inherits: \setupprofile
   \definesteprogram [...] [...]
   1 NAME
   2 TEXT
 3 TEXT
   \definestereferinte \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
2 REFERENCE
 \label{eq:definesteregistru} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 
   1 NAME
NAMEinherits: \seteazaregistru
   \definestesablontabel [...^1] [|...^2] [...] [...^4]
   1 NAME
 2 TEMPLATE
 3 NAME
   4 NAME
```

```
\definestesectiune [.\overset{*}{.}.]
* NAME
\definestesimbol [...] [...] [...]
1 NAME
2 NAME
3 BEFEHL
\definestesimbolfigura [.\frac{1}{2}.] [.\frac{2}{2}.] \frac{3}{2}.....]
1 NAME
2 FILE NAME
3 inherits: \figuraexterna
\verb| \definestesinonim [.$^{1}$.] [.$^{2}$.] [.$^{3}$.] [.$^{4}$.]
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
\label{eq:local_definestesinonimfont} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ [ . & 2 \\ . & 3 \end{bmatrix} $$ [ . . , . . & \frac{3}{2} \\ . & , . . ] $$
1 NAME
2 FONT
3 features
                    = NAME
    fallbacks = NAME
goodies = NAME
    designsize = auto implicit
\definestesortare [...^1] [...^2]
1 SINGULAR
2 PLURAL
3 niciunul CSNAME
\definestestartstop [.\delta] [.\delta] [.\delta] [..\delta] = 0
1 NAME
2 NAME
3 inherits: \setupstartstop
\definestestil [...^1] [...,...^3] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupstyle
\definestestilfont [..., ...] [...]
1 NAME
2 NAME
\label{eq:local_definestestivacampuri} $$ \begin{bmatrix} . & 1 \\ 1 & . \end{bmatrix} $$ [ \dots , 2 \\ 1 & . \end{bmatrix} $$ [ \dots , 1 \\ 2 & . \end{bmatrix} $$
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definestesubcamp [...] [...]
1 NAME
2 NAME
3 NAME
\verb| \definestetabulatori [...^1] [...^2] [|...^3] |
2 NAME
3 TEMPLATE
```

```
1 NAME
2 sus antet text subsol subsol
3 text margine bordura
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\definestetexteinconjurate [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupframedtext
\definestetextinconjurat [.\frac{1}{2}] [..., \frac{3}{=}...]
1 NAME
2 NAME
3 inherits: \setupframedtext
\definestetyping [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \seteazatyping
\definestyleinstance [.\danhalon ...] [.\danhalon ...] [.\danhalon ...] [.\danhalon ...]
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
\definesubformula [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupsubformula
1 da nu
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\definesystemattribute [ \ . \ . \ . \ ] [ \ . \ . \ . \ ]
2 local global public private
\definesystemconstant {.*.}
* NAME
\definesystemvariable {.*.}
* NAME
\defineTABLEsetup [...] [..,..\stackrel{2}{=}..,..]
1 NAME
2 inherits: \setupTABLE
\definetabulation [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setuptabulation
\definetextbackground [.\frac{1}{.}] [.\frac{1}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuptextbackground
```

```
\definetextflow [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setuptooltip
\definetransparency [.1.] [.2.]
1 NAME
2 NUMMER
\definetransparency [...] [...,...
2 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
           difference exclusion hue saturation culoare luminosity
\definetransparency [.1.] [.2.]
1 NAME
2 NAME
\definetwopasslist {.*.}
* NAME
\definetype \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} NAME
1 NAME
2 NAME
3 inherits: \seteazatype
\definetypeface [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.] [..,..\overset{6}{=}..,..]
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
4 NAME
5 implicit dtp
6 rscale = auto NUMMER
features = NAME
    fallbacks = NAME
goodies = NAME
    designsize = auto implicit
    directie = ambele
\verb| definetypescriptprefix [.\frac{1}{2}.] [.\frac{2}{2}.] |
1 NAME
2 TEXT
\definetypescriptsynonym [.1.] [.2.]
1 NAME
2 TEXT
\definetypesetting [.1] [.2] [..,.3]
2 TEXT
3 inherits: \setupexternalfigure
\defineunit [.\delta] [.\delta] [..,.\delta=\delta.,..]
1 NAME
2 NAME
3 inherits: \setupunit
```

```
\defineviewerlayer [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupviewerlayer
\definevspace [.1] [.2] [.3]
1 NAME
2 NAME
3 DIMENSION
\definevspacing [...^1] [...^2]
1 NAME
2 inherits: \vspacing
\verb|\definevspacingamount [...^1.] [...^2.] [...^3.]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [.\ddots] [.\dots] [..,.\dots]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupxtable
\delimited [.<sup>1</sup>.] [.<sup>2</sup>.] {.<sup>3</sup>.}
1 NAME
2 SPRACHE
3 CONTENT
\delimitedtext [.<sup>1</sup>.] [.<sup>2</sup>.] {.<sup>3</sup>.}
1 NAME
2 SPRACHE
3 CONTENT
\DELIMITEDTEXT [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 SPRACHE
2 CONTENT
instances: quotation quote blockquote speech aside
\aside [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\blockquote [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quotation [...^1.] {...}
1 SPRACHE
2 CONTENT
\quote [.^1.] {.^2.}
1 SPRACHE OPT
2 CONTENT
\speech [.\frac{1}{2}] \{.\frac{2}{2}.\}
1 SPRACHE OPT
2 CONTENT
\depthofstring \{...^*\}
* TEXT
```

```
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\depthstrut
\DESCRIERE [..., 1] {.2.} .3. \par
1 REFERENCE
2 TEXT
3 CONTENT
\despre [.*.]
* REFERENCE
\verb| \determinaca | actoristic ilelistei [..., ...] [..., ... = ..., ...]
1 LISTE
2 inherits: \seteazalista
\determinacaracteristiciregistru [...] [...,...^2=...,..]
1 NAME
2 language
                 = implicit DIN_{\!\sqcup}5007-1 DIN_{\!\sqcup}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
   metoda
               = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
   numberorder = numere
    compress = da nu tot
                = local text curent precedent tot ABSCHNITT
    criteriu
\determinanumartitlu [.*.]
* ABSCHNITT
\determinenoflines \{...^*\}
* CONTENT
\verb|\devanagarinumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\digits \{ . \overset{*}{.} . \}
* NUMMER
\digits ....
* NUMMER
\dimensiontocount \{ ...^1 ... \} \ \ ...^2 ...
1 DIMENSION
2 CSNAME
\texttt{\din} \ [.\overset{*}{\ldots}]
\directboxfromcache \{...\}
1 NAME
2 NUMMER TEXT
\directcolor [.*.]
* COLOR
```

```
\directcolored [..,..^*=..,..]
* inherits: \definesteculoare
\verb|\directcolored [...]|
* COLOR
\directconvertedcounter \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}

    NAME
    primul precedent urmatorul ultim numar

\directcopyboxfromcache \{...^1\} \{...^2\}
1 NAME
2 NUMMER TEXT
\directdummyparameter {.*.}
* KEY
\directgetboxllx ...
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\directlocalframed [...^1] {...}
1 NAME
2 CONTENT
\directluacode \{...^*\}
* BEFEHL
\directselect \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
\directsetup {.*.}
* NAME
\directsymbol \{...^1\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis {...}
* CONTENT
\disabledirectives [\dots, *, \dots]
* NAME
```

```
\disableexperiments [...,*...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics \{...^*\}
* CONTENT
\displaymessage {...}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dot{doadaptleftskip } \{...^*.\}
* da nu standard DIMENSION
\doadaptrightskip {.*.}
* da nu standard DIMENSION
\doaddfeature {...,*...}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment| \{ \, . \, \overset{*}{.} \, . \, \}
* TEXT
```

```
\docheckedpagestate \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\verb|\docheckedpair {...,*...}|
* TEXT
\documentvariable {.*.}
\dodoubleargument \setminus .1... [.2.] [.3.]
2 TEXT
3 TEXT
\dodoubleargumentwithset \setminus 1... [..., 2...] [...]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \.\^1.. [.\^2.] [.\^3..]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \cdot \overset{1}{\dots} \cdot \underbrace{\{ \cdot \overset{2}{\dots} \}} \cdot \underbrace{\{ \cdot \overset{3}{\dots} \}}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 BEFEHL
\dofastloopcs \{...\} \...

    NUMMER
    CSNAME

\dogetattribute {.*.}
* NAME
\verb|\dogetattributeid {.*.}|
* NAME
\dogetcommacommandelement ..\from ..\to \.\.\.
1 NUMMER
2 TEXT
3 CSNAME
```

```
\dogobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\verb|\dogobblesingleempty| [...^*]
\doif \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
    CONTENT
3 TRUE
\doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
2 TEXT
3 TRUE
\doifallcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
    TRUE
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifassignmentelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{...\} \{...\}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BEFEHL
2 BEFEHL3 BEFEHL
\doifboxelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME
    TRUE
4 FALSE
```

```
\doifbufferelse \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{ \dots^1 \dots \} \{ \dots^2 \dots \}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ...^2 ...^3 ...^3 \}
1 COLOR
2 TRUE
3 FALSE
\doifcommandhandler \setminus ... { ...} { ...}
1 CSNAME
2 NAME
3 TRUE
2 NAME
3 TRUE
4 FALSE
\doifcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
3 TRUE
4 FALSE
   TRUE
\doifcontent \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
   BEFEHL
   CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifconversionnumberelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
   NUMMER
3 TRUE
4 FALSE
\doifcounter \{...\} \{...\}
1 NAME
2 TRUE
\doifcounterelse \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
   TRUE
3 FALSE
```

```
\doifcurrentfonthasfeatureelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
    TRUE
\doifdimensionelse \{...\} \{...\}
1 TEXT
    TRUE
2 TRUE
3 FALSE
\doifdimenstringelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifdocumentargument {...} | {...} | {...}
1 NAME
2 TRUE
\verb|\doifdocumentargumentelse {...}| {...}| {...}|
2 TRUE
3 FALSE
\doifdocumentfilename \{...\} \{...\}
1 NUMMER
2 TRUE
\verb|\doifdocumentfilenameelse {...} {...} {...} {...}
1 NUMMER
    TRUE
3 FALSE
\verb|\doifdrawingblackelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
    FALSE
```

```
\doifelseallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3\} \{\ldots, 4\}
   TEXT
   TEXT
    TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
    TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
3 FALSE
\doifelseassignment \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifelseblack| \{.\overset{1}{\ldots}\} | \{.\overset{2}{\ldots}\} | \{.\overset{3}{\ldots}\}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
   NAME
3 TRUE
4 FALSE
\doifelseboxincache \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 NUMMER TEXT
3 TRUE
4 FALSE
\doifelsebuffer \{...\} \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
\verb|\doifelsecommandhandler| \verb|\|...| \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 CSNAME
   NAME
3 TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelseconversionnumber \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   NAME
2 NUMMER
    TRUE
4 FALSE
\doifelsecounter \{...^1, 1, ...\}
1 NAME
    TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...^1\} \{...^2\}
3 FALSE
\verb|\doifelsecurrentsortingused {...} {...} {...}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{ ...^1 ... \}
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...^1\}
1 TRUE
2 FALSE
\doifelsedefined \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{...^1\} \{...\}
2 TRUE
3 FALSE
\doifelsedimenstring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifelsedocumentargument| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
    TRUE
3 FALSE
\verb|\doifelsedocumentfilename| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
```

```
\doifelseempty \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\verb|\doifelseemptyvariable {...} {...} {...} {...} {...} {...}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
\doifelsefastoptionalcheckcs \setminus ... \cdot ... \cdot ...
1 CSNAME
2 CSNAME
\doifelsefieldbody \{ \dots \} \{ \dots \} \{ \dots \}
1 NAME
    TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelsefigure \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TEXT
    TRUE
4 FALSE
```

```
\doifelseflagged \{...^1\} \{...^2\}
   NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifelsefontfeature {...}| {...}| {...}|
1 NAME
3 FALSE
\doifelsefontpresent \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| {\{.}^1.{\}} \ {\{.}^2.{\}} \ {\{.}^3.{\}}
   TRUE
3 FALSE
\verb|\doifelsehasspace| {...} | {...} | {...} | {...} |
1 TEXT
2 TRUE
3 FALSE
   TRUE
\doifelsehelp \{ \dots^1 \} \{ \dots^2 \}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   CSNAME
3 TRUE
4 FALSE
\doifelseinelement \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\doifelseinsertion \{...\} \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifelseinset \{ ... \} \{ ... , ... \} \{ ... \}
   TEXT
   TRUE
4 FALSE
```

```
\doifelseinstring \{...\} \{...\} \{...\}
    TEXT
    TEXT
    TRUE
4 FALSE
\verb|\doifelseinsymbolset|{.}^1.{\}}|{\{.}^2.{\}}|{\{.}^3.{\}}|{\{.}^4.{\}}|
1 NAME
    NAME
    TRUE
4 FALSE
\doifelseintoks \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
    BEFEHL
    TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 4 \\ \cdot \end{smallmatrix} \}
1 NAME
    NAME
3 TRUE
4 FALSE
\doifelseitalic \{...\} \{...\}
1 TRUE
2 FALSE
\doifelselanguage \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutdefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\}
1 NAME
    TRUE
3 FALSE
\doifelselayouttextline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
    TRUE
\verb|\doifelselist|{...}|{...}|{...}|{...}|
1 LISTE
2 TRUE
3 FALSE
```

```
\doifelselocation \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifelselocfile \{...\} \{...\}
2 TRUE
3 FALSE
\doifelseMPgraphic \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsemainfloatbody \{...\}
1 TRUE
2 FALSE
\verb|\doifelsemarkedpage {...} {...} {...} {...}
2 TRUE
3 FALSE
   TRUE
\doifelsemarking \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
   TRUE
2 TRUE
3 FALSE
\doifelsemeaning \setminus ... \setminus ... \{...\}
1 CSNAME
2 CSNAME
   TRUE
4 FALSE
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
   NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsenextbgroup {...} | {...} | {...} |
1 TRUE
2 FALSE
\dots
1 CSNAME
2 CSNAME
\label{eq:continuous_continuous_continuous} $$ \doifelsenextchar {...} {...} {...} {...} $$
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{...^1\}
1 TRUE
2 FALSE
```

```
\doifelsenextoptionalcs \setminus ... \setminus ...
  CSNAME
2 CSNAME
\doifelsenextparenthesis \{...^1\}
1 TRUE
2 FALSE
\doifelsenonzeropositive \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifelsenoteonsamepage \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TRUE
3 FALSE
\doifelsenothing \{ ... \} \{ ... \} \{ ... \}
   TRUE
3 FALSE
\doifelsenumber \{...\} \{...\} \{...\}
1 TEXT
   TRUE
3 FALSE
\doifelseobjectfound \{...\} \{...\} \{...\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifelseobjectreferencefound \{...\} \{...\} \{...\}
   NAME
   TRUE
4 FALSE
\doifelseoddpage \{ ...^1 ... \} \{ ...^2 ... \}
1 BEFEHL
2 BEFEHL
\verb|\doifelseoddpagefloat {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelseoldercontext|{...}|{...}|{...}|
1 NUMMER
   TRUE
3 FALSE
\doifelseolderversion \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
  NUMMER.
3
   TRUE
4 FALSE
\doifelseoverlapping \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   NAME
3
   TRUE
  FALSE
4
```

```
\doifelseoverlay \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{..., 2...\} \{..., 3...\}
1 NAME
2 NAME tot
3 TRUE
4 FALSE
\doifelseparentfile \{...^1, \{...^2, \{...^3, \}\}
1 FILE
3 FALSE
\doifelsepath \{ ...^1 .\} \{ ...^2 .\} \{ ...^3 .
1 PATH
2 TRUE
3 FALSE
\doifelsepathexists \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TRUE
3 FALSE
\doifelsepatterns \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositiononpage \{...\} \{...\} \{...\}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifelsepositionsonsamepage {..., ...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsused \{ ...^1 . \} \{ ...^2 . \}
1 TRUE
2 FALSE
\doifelsereferencefound \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 REFERENCE
    TRUE
3
   FALSE
```

```
\doifelserightpagefloat \{ ...^1 . \} \{ ...^2 . \}
   TRUE
2 FALSE
\verb|\doifelserighttoleftinbox| ... {...} {...} {...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{...^1\} \{...^2\} \{...^3\} \{...^4\}
   TRUE
   FALSE
\doifelsesetups \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsesomebackground \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\doifelsesomespace \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesomething \{...^1\} \{...^2\} \{...^3\}
1 TEXT
   TRUE
3 FALSE
\doifelsesometoks \setminus ... { ... } { ... }
1 CSNAME
   TRUE
3 FALSE
1 TEXT
   TEXT
   TRUE
4 FALSE
\verb|\doifelsestructurelist has number {...}| {...}|
1 TRUE
2 FALSE
\doifelsestructurelisthaspage {...} {...}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...^1, \{...^2, \}, \{...^3, \}\}
   TRUE
3 FALSE
```

```
\doifelsesymbolset \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
2 TRUE
3 FALSE
\verb|\doifelsetextflow| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
    TRUE
3 FALSE
\doifelsetextflowcollector \{...\} \{...\}
2 TRUE
3 FALSE
    TRUE
\doifelsetopofpage {...} {...}
1 TRUE
2 FALSE
\doifelsetypingfile \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUF
3 FALSE
\doifelseundefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3 FALSE
\doifelseurldefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsevalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
    TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{...^1\} \{...^2\}
1 NAME
    TRUE
3 FALSE
\doifelsevariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
    KEY
    TRUE
4 FALSE
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
```

```
\doifemptytoks \... {...}
1 CSNAME
2 TRUE
\doifemptyvalue \{...^1\}
1 NAME
2 TRUE
\doifemptyvalueelse \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifemptyvariableelse \{...\} \{...\} \{...\}
3 TRUE
4 FALSE
\doifenv \{...\} \{...\}
1 KEY
2 TRUE
\doifenvelse \{...^1\} \{...^2\} \{...^3\}
1 KEY
2 TRUE
3 FALSE
\doiffastoptionalcheckcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doiffastoptionalcheckelse \{ ...^1 ... \}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\verb|\doiffield category else {.$^{1}$.} {.$^{2}$.} {.$^{3}$.}
1 NAME
   TRUE
3 FALSE
\doiffigureelse \{...^1\} \{...^2\}
1 FILE
2 TRUE
3 FALSE
\doiffile \{ ...^1 ...^2 \}
1 FILE
2 TRUE
\doiffiledefinedelse \{...\} \{...\}
1 NAME
2 TRIF
3 FALSE
```

```
\doiffileelse \{ ...^1 ... \} \{ ...^2 ... \}
 1 FILE
2 TRUE
3 FALSE
 \doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
             TEXT
3 TRUE
4 FALSE
 \doifflaggedelse \{ ... \} \{ ... \} \{ ... \}
 1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
           NUMMER
3 TRUE
4 FALSE
 \doiffontfeatureelse \{...\} \{...\}
 1 NAME
2 TRUE
3 FALSE
 \doiffontpresentelse \{.1.\} \{.1.\}
1 FONT
2 TRUE
3 FALSE
\verb|\doiffontsynonymelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
 1 NAME
2 TRUE
3 FALSE
\verb|\doifhasspaceelse| {. \doifhasspaceelse| {. \doifhasspaceelse|
 1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ ...^1 ... \} \{ ...^2 ... \}
1 TRUE
2 FALSE
 \doifincsnameelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
             CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
             TRUE
3 FALSE
```

```
\doifinputfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifinset \{ \dots^2, \dots \} \{ \dots^3 \}
1 TEXT
   TEXT
3 TRUE
\doifinsetelse \{...\} \{..., ...\} \{...\}
    TEXT
   TRUE
4 FALSE
\doifinstring \{...\} \{...\}
    TEXT
3 TRUE
\doifinstringelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\label{eq:continuous} $$ \doifinsymbolset $\{...^1, \} $\{...^2, \} $\{...^3, \} $\{...^4, \} $$
1 NAME
   NAME
3 TRUE
4 FALSE
\doifinsymbolsetelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME
   TRUE
3 TRUE
4 FALSE
\verb|\doifintokselse| \{ \ldots^1, \} \{ \ldots^2, \} \{ \ldots^3, \} \{ \ldots^4, \}
1 BEFEHL
    BEFEHL
    TRUE
4 FALSE
\doifintwopassdataelse \{...\} \{...\} \{...\}
1 NAME
   NAME
3 TRUE
4 FALSE
\doifitalicelse \{...^1\}
1 TRUE
2 FALSE
\doiflanguageelse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
```

```
\doiflayerdataelse \{ ... \} \{ ... \} \{ ... \}
 1 NAME
2 TRUE
3 FALSE
 \doiflayoutdefinedelse \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doiflayoutsomelineelse| \{.\overset{1}{\ldots}\} \; \{.\overset{2}{\ldots}\} \; \{.\overset{3}{\ldots}\}

    NAME
    TRUE
    FALSE

\doiflayouttextlineelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
2 TRUE
3 FALSE
\doifleapyearelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 TRUE
3 FALSE
 \doiflistelse \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 LISTE
 2 TRUE
3 FALSE
 \doiflocationelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doiflocfileelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
1 NAME
2 TRUE
3 FALSE
 \doifmainfloatbodyelse \{...\}
1 TRUE
2 FALSE
 \doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
 1 BESCHRIFTUNG
2 TRUE
3 FALSE
                  TRUE
\verb|\doifmeaningelse| \land ... \land ... \land ... \land ... \land \land .. \land ... \land .
 1 CSNAME
                CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
 1 NAME
                 NAME NUMMER
                TRUE
4 FALSE
```

```
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifnextbgroupcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
\doifnextbgroupelse \{...^1\}
1 TRUE
2 FALSE
\doifnextcharelse \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|.^1... \> \verb|\|.^2...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...^1.\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 CONTENT
2 CONTENT
3 TRUE
\doifnotallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotallmodes \{\dots, \dots\} \{\dots\} \{\dots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|...| \{ ... \} \{ ... \} |
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
    TEXT
3 TRUE
```

```
\doifnotcounter \{ ... \}
1 NAME
2 TRUE
\doifnotdocumentargument \{...^1\}
1 NAME
2 TRUE
\doifnotdocumentfilename \{...\}
1 NUMMER
2 TRUE
\doifnotempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\verb|\doifnotemptyvariable {...}| {...}| {...}|
2 KEY
3 TRUE
\doifnotenv \{...^1\} \{...^2\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifnotescollected \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 TRUE
\doifnotfile \{...^1.\} \{...^2\}
1 FILE
2 TRUE
\doifnotflagged \{...\}
1 NAME
2 TRUE
\doifnothing \{...^1\}
1 TEXT
2 TRUE
\doifnothingelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{ \dots^2, \dots \} \{ \dots^3, \dots \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifnotinsidesplitfloat {.*.}|
* TRUE
```

```
\doifnotinstring \{...^1, \}
   TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifnotsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{ . . . \} \{ . . . \}
1 NAME
2 TRUE
\doifnotvalue \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifnumber \{...\}
1 TEXT
2 TRUE
\doifnumberelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifobjectreferencefoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifoddpageelse \{...\} \{...\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
```

```
\doifoldercontextelse { . . . } { . . . } { . . . }
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifoverlappingelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
2 NAME
     TRUE
4 FALSE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{...\} \{...,...\} \{...\}
1 NAME
2 NAME tot
3 TRUE
4 FALSE
\label{eq:continuous_def} $$ \dointsymbol{figures} $$ \dointsymbol{figures} $$ \{\ldots^1, \} $$ $$ \{\ldots^2, \} $$ $$ $$ $$ $$
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{ ...^1 ... \} \{ ...^2 ... \}
1 PATH
2 TRUE
3 FALSE
\doifpathexistselse \{ ... \} \{ ... \} \{ ... \}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3 FALSE
```

```
\doifpositionelse \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NUMMER
3 TRUE
4 FALSE
\doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsusedelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifreferencefoundelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifrightpagefloatelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ... } { ... }
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 REFERENCE
2 TRUE
3 FALSE
\doifsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifsamestringelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifsetups \{ ... \} \{ ... \}
1 NAME
2 TRUE
\doifsetupselse \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
```

```
\doifsomebackground \{ \dots \} \{ \dots \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifsomebackgroundelse| \{...\} | \{...\} | \{...\} |
2 TRUE
3 FALSE
\doifsomespaceelse \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1\}
1 TEXT
2 TRUE
\doifsomethingelse \{...^1\} \{...^2\} \{...^3\}
   TRUE
3 FALSE
\doifsometoks \setminus .1... { .1...}
1 CSNAME
2 TRUE
\doifsometokselse \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse { . } ^{1}. } ~ { . } ^{2}. }
1 TRUE
2 FALSE
\doifstructurelisthaspageelse \{...^1.\}
1 TRUE
2 FALSE
\doifsymboldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TRUE
3 FALSE
```

```
\doiftextelse \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiftextflowelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doiftopofpageelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doiftypingfileelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{ \dots \} \{ \dots \}
1 NAME
2 TRUE
\doifundefinedcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifundefinedelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}

    NAME
    TRUE
    FALSE

\doifunknownfontfeature \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{...\} \{...\} \{...\}
1 NAME
    TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
```

```
\doifvaluenothingelse \{...^1\} \{...^2\}
 1 NAME
2 TRUE
3 FALSE
 \doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
 \doifvariableelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
            TRUE
4 FALSE
 \doindentation
 \dollar
\verb|\doloop {...}|
 * BEFEHL
 \doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
 \donothing
 \dontconvertfont
 \dontleavehmode
 \dontpermitspacesbetweengroups
\verb|\dopositionaction {.*.}|
 * NAME
 \doprocesslocalsetups \{\dots, *,\dots\}
* NAME
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:continuous_continuous_continuous} $$\operatorname{doquadrupleempty} \ \ ^{1} . \ [.^{2} .] \ [.^{3} .] \ [.^{4} .] \ [.^{5} .]
1 CSNAME
                                                                                                                OPT OPT OPT OPT
2 TEXT
3
            TEXT
4 TEXT
            TEXT
```

```
1 CSNAME
2 TEXT
  TEXT
3
4 TEXT
5 TEXT
\doquintupleargument \setminus 1... [.2.] [.3.] [.4.] [.5.] [.6.]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT 5 TEXT
6 TEXT
1 CSNAME
  TEXT
3 TEXT
4 TEXT
5 TEXT
  TEXT
6 TEXT
1 CSNAME
2 TEXT
3 TEXT
  TEXT
5 TEXT
6 TEXT
\dorechecknextindentation
\dorecurse \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
\dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
\doreplacefeature {...,*...}
* NAME
\doresetandafffeature {...,*...}
* NAME
\verb|\doresetattribute {.*.}|

    NUMMER
    CSNAME
    CONTENT

\dosetattribute \{...\}
1 NAME
2 NUMMER
\dosetleftskipadaption {.*.}
* da nu standard DIMENSION
\dosetrightskipadaption {.*.}
* da nu standard DIMENSION
```

```
\dosetupcheckedinterlinespace {..,..*...}
 * inherits: \seteazaspatiuinterliniar
 \dosetupcheckedinterlinespace {...,*...}
 * on dezactivat reset auto mic mediu mare NUMMER DIMENSION
 \dosetupcheckedinterlinespace \{...^*\}
 * NAME
 1 CSNAME
 2 TEXT
         TEXT
         TEXT
         TEXT
5
         TEXT
         TEXT
8 TEXT
TEXT
         TEXT
3
         TEXT
         TEXT
6
         TEXT
         TEXT
8 TEXT
\dosingleargument \dosinglea
1 CSNAME
2 TEXT
 \dosingleempty \.\^1.. [.\^2..]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \{.\,^2...\}
1 CSNAME
2 TEXT
 1 CSNAME
         TEXT
         TEXT
3
         TEXT
         TEXT
         TEXT
7 TEXT
\verb|\dosixtupleempty \|.^1... [.^2.] [.^3..] [.^4..] [.^5..] [.^6..] [.^7..]
                                                                                OPT OPT OPT OPT
1 CSNAME
         TEXT
2
3
         TEXT
         TEXT
         TEXT
         TEXT
7 TEXT
 \dostarttagged \{ ... \} \{ ... \} \dots \dostoptagged
1 NAME
2 NAME
```

```
\dostepwiserecurse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
  1 NUMMER
 2 NUMMER
3 [-+] NUMMER
4 BEFEHL
  \dosubtractfeature \{\ldots, *, \ldots\}
  * NAME
  \dotfskip \{...^*\}
  * DIMENSION
  \dotoks \.*..
  * CSNAME
 \verb|\dotripleargument|| \cdot .^1 \cdot \cdot \cdot [\cdot \cdot \cdot^2 \cdot \cdot] \cdot [\cdot \cdot \cdot^3 \cdot \cdot] \cdot [\cdot \cdot \cdot^4 \cdot \cdot]
2 TEXT
3 TEXT
4 TEXT
 \dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
1 CSNAME
2 TEXT
3 TEXT
 4 TEXT
 \verb|\dotripleempty \|.^1... [.^2..] [.^3..] [.^4..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
 1 CSNAME
2 TEXT
3 TEXT
4 TEXT
 \dotriplegroupempty \.\dotriplegroupempty \
 1 CSNAME
 2 TEXT
3 TEXT
4 TEXT
  \doublebond
  \dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
 \dowithnextbox \{...^1.\} \.\frac{2}{...}
1 BEFEHL
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{.\,^1..\} \{.\,^2..\} \\.^3.. \{.\,^4..\}
1 BEFEHL
2 BEFEHL
 3 CSNAME
  4 CONTENT
```

```
\dowithnextboxcontentcs \.\download \.\dow
  1 CSNAME
 2 CSNAME
3 CSNAME
4 CONTENT
 \dowithnextboxcs \setminus ... \setminus ... \{...\}
 1 CSNAME
2 CSNAME
3 CONTENT
  \downline \dow
  * CSNAME
 \dowithrange \{\ldots, 1, \ldots\} \\.^2\.
1 NUMMER NUMMER: NUMMER
2 CSNAME
  \dowithwargument \.*..
 * CSNAME
 \dpofstring \{...^*\}
 * TEXT
 \dreapta ....
 * CHARACTER
  \dummydigit
  \dummyparameter \{...^*\}
  * KEY
  \dute {...} [.2.]
1 CONTENT
2 REFERENCE
  \dutebox \{...^1\} [...]
1 CONTENT
2 REFERENCE
 \dutepagina \{...^1\} [...]
1 TEXT
2 REFERENCE
  \ETEX
  \EveryLine {...}
  * BEFEHL
  \EveryPar {.*.}
  * BEFEHL
  \ecran [...,*...]
  * inherits: \P_p^{PT} ragina
  \edefconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\efcmaxheight {.*.}
* NAME
\efcmaxwidth \{...^*.\}
* NAME
\efcminheight {.*.}
* NAME
\efcminwidth \{.\overset{*}{\ldots}\}
* NAME
\efcparameter \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\effect [...^1.] {...}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\element [...,*...]
* REFERENCE OPT
\emphasisboldface
\emphasistypeface
\emptylines [...]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [...,*...]
* NAME
\enablemode [...,*...]
* NAME
\verb|\ensureman| \ensuremath{\texttt{(...)}}
* NAME
\enableparpositions
```

```
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
   1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
   8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5
   latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
\enspace
\ENUMERARE [..., 1 {.2.} .3. \par
1 REFERENCE
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\envvar \{ ... \}
1 KEY
2 BEFEHL
\epos {.*.}
* NAME
\equaldigits {...}
* TEXT
\eTeX
\ETICHETA [..., ...] { ... }

1 REFERENCE OPT OPT
2 TEXT
\executeifdefined \{...\}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
1 CSNAME
2 KEY
3 TEXT
\verb|\expanded {...}^*|
* CONTENT
```

1 CSNAME 2 NAME

```
\expdoif {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\expdoifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3\} \{\ldots, 4\}
   TEXT
3 TRUE
4 FALSE
\expdoifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
   TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TRUE
4 FALSE
\expdoifelseinset \{...\} \{..., ...\} \{...\}
3 TRUE
4 FALSE
\expdoifinsetelse \{...\} \{..., ...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifnot \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 TRUE
\verb|\externalfigurecollectionmaxheight {.*.}|
* NAME
\verb|\externalfigurecollectionmaxwidth {...}|
* NAME
\verb|\externalfigurecollectionminheight {.*}.}|
* NAME
\verb|\externalfigurecollectionminwidth {...}|
* NAME
\externalfigurecollectionparameter \{.1.\}
1 NAME
2 KEY
\fakebox ....
* CSNAME NUMMER
\faraliniiantetsisubsol
\faraliniisussijos
```

```
\faraspatiu
\fastdecrement \.*..
* CSNAME
\fastincrement \setminus ...
* CSNAME
\fastlocalframed [.\(\dot{1}\).] [\(\dot{1}\),\(\dot{2}\).\(\dot{1}\).
2 inherits: \seteazainconjurat
3 CONTENT
\fastloopfinal
\fastloopindex
\fastscale \{...^1\}
1 NUMMER
2 CONTENT
\fastsetup \{...^*\}
* NAME
\fastsetupwithargument \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1.\}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*.\}
* x xx mic mare script scriptscript
\fastsxsy \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [...] [..., ...]
1 + - = ! > < more less nou reset implicit old local 2 NAME
\feature \{ \dots^1, \dots^2, \dots \}
1 + - = ! > < more less nou reset implicit old local 2 NAME
\fence
\fenced [...^1] {...}
1 NAME
2 CONTENT
\FENCE { . * . }
* CONTENT
```

```
\fetchallmarkings [...]
1 BESCHRIFTUNG
2 pagina NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
\fetchmark [.1.] [.2.]
1 BESCHRIFTUNG
2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchmarking [...^1] [...^2] [...^3]
1 BESCHRIFTUNG
pagina NAME
primul ultin
        primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchonemark [.\frac{1}{2}.]
1 BESCHRIFTUNG
2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchonemarking [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 BESCHRIFTUNG
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchruntinecommand \setminus .1... { .1...}
1 CSNAME
2 FILE
\fetchtwomarkings [...^1]
1 BESCHRIFTUNG
2 pagina NAME
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fieldbody [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\
1 NAME
2 inherits: \setupfieldbody
\fifthoffivearguments \{...\} \{...\} \{...\} \{...\}
        TEXT
        TEXT
        TEXT
\fifthofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
        TEXT
3
        TEXT
4
        TEXT
5
        TEXT
\figuraexterna [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}..., ..]
1 FILE
NAME
inherits: \setupexternalfigure
```

```
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.^1.] [..,.^2...]
1 FILE NAME
2 inherits: \figuraexterna
\figurewidth
\filename \{ . \overset{*}{.} . \}
* FILE
\filledhboxb ... {...}
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... {...}
1 TEXT
2 CONTENT
\filledhboxk .. \{...
1 TEXT
2 CONTENT
\filledhboxm ... { ... }
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\filler [.*.]
* sym simbol rigla latime spatiu NAME
```

```
\filterfromnext {.\(\dot\).} \\ \(\dot\) \\ \(\dot\) \\ \(\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\\ \\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\\ \\dot\) \\ \\dot\).\\\\ \\dot\) \\ \dot\) \\ \\dot\) \\ \dot\) \\ \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\\dot\) \\\do\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\do\\ \do\\ \do\)
 1 NUMMER
2 NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
 \filterfromvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
2 par impar NUMMER NUMMER:NUMMER
3 latime = DIMENSION
                                         = NUMMER
            category = NAME
 \filterreference {.*.}
 * implicit text titlu numar pagina realpage
 \findtwopassdata \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 NAME
\finishregisterentry [.1] [..,..2] [..,..3] [..,..3]
1 NAME
2 eticheta
                                             = NAME
                                          = TEXT PROCESSOR->TEXT
= TEXT PROCESSOR->TEXT
            keys
            entries
            alternativ = TEXT
 3 KEY = VALUE
 \firdepar
 \firstcharacter
\firstcounter [...^1] [...]
1 NAME
 2 NUMMER
 \firstcountervalue [.*.]
* NAME
\firstoffivearguments {.\(\doldright\).} {.\(\doldright\).} {.\(\doldright\).} {.\(\doldright\).} {.\(\doldright\).}
1 TEXT
           TEXT
3 TEXT
           TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
           TEXT
           TEXT
 \firstofoneargument \{.\overset{*}{\ldots}\}
```

```
\firstofoneunexpanded \{.\overset{*}{\ldots}\}
* TEXT
\firstofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
2 TEXT
3
   TEXT
   TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
3 TEXT
\firstofthreeunexpanded \{...\} \{...\}
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.\overset{1}{\dots}] [.\overset{2}{\dots}]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteazainconj@rat
2 CONTENT
\fittopbaselinegrid \{...^*\}
* CONTENT
\flag {...}
* NAME
\verb|\floatuserdataparameter {...}|
\flushbox \{...^1\} \{...^2\}
1 NAME
2 NAME
```

```
\flushboxregister ....
* CSNAME NUMMER
\verb|\flushcollector|[...^*]|
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow \{...^*\}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\folosestebloc [...,\frac{1}{1},...] [...,\frac{2}{2},...] [...,\frac{3}{4}...,..]
2 NAME
3 criteriu = text ABSCHNITT
\folosestedirector [..., *...]
* PATH
\folosestedocumentextern [.^1.] [.^2.] [.^3.]
1 NAME
2 FILE
3 TEXT
\folosestefiguraexterna [.\(\dot{1}\)] [.\(\dot{2}\)] [.\(\dot{3}\)] [...,.\(\delta\)=..,..]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\folosestemodul [...] [...,..] [...,..]
1 m p s x t
2 FILE
3 KEY = VALUE
\folosestemuzicaexterna [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 FILE
```

```
\folosestescriptJS [.1] [...,2...]

1 FILE OPT
1 FILE
2 NAME
\folosestesimboluri [.*.]
\folosesteURL [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.] [.<sup>4</sup>.]
1 NAME
2 URL
3 FILE
4 TEXT
\folosesteurl [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
\fontalternative
\fontbody
\fontchar \{ \dots^* \}
* NAME
\fontcharbyindex {.*.}
* NUMMER
\fontclass
\fontclassname \{...^1\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...1] [...2]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\footnotetext [..,..^*=..,..]
* titlu = TEXT
   semncarte = TEXT
   lista
            = TEXT
   referinta = REFERENCE
\forcecharacterstripping
\forcelocalfloats
```

```
\forgeteverypar
\forgetparameters [...] [...,... = ...,..]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [..., 1] {.2.}
1 impachetat t\frac{\partial B}{\partial t}t centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext 2 CONTENT
\foundbox \{...^1\} \{...^2\}
1 NAME
2 NAME
\fourthoffivearguments { . \( \) . \( \) . \( \) . \( \) . \( \) . \( \) . \( \) . \( \) .
1 TEXT
    TEXT
    TEXT
    TEXT
5 TEXT
\fourthoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\}
1 TEXT
    TEXT
4 TEXT
5 TEXT
6 TEXT
\FRACTION \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\binom \{ ... \}
1 CONTENT
2 CONTENT
\dbinom \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\tbinom \{ ... \}
1 CONTENT
2 CONTENT
\xfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\xxfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\framed [..,.. \stackrel{1}{=}..,..] {.\(\frame\)}
inherits: \set@azainconjurat
CONTENT
\frameddimension \{...^*\}
\framedparameter \{...^*.\}
* KEY
\FRAMED [..,.\frac{1}{2}...] {.\(\frac{2}{2}\)}
1 inherits: \set@azainconjurat
2 CONTENT
instances: unframed fitfieldframed
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{...}\)}
1 inherits: \seteazainconj@Tat
2 CONTENT
\unframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \seteaZainconjurat
2 CONTENT
1 CSNAME
2 CSNAME
\freezemeasure [...^1] [...^2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [.1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {...}
* CONTENT
\frule .. .*. .. \relax
* width_DIMENSION height_DIMENSION depth_DIMENSION radius_DIMENSION line_DIMENSION type_TEXT data_TEXT name_TEXT
\fundal \{...^*\}
* CONTENT
```

```
\FUNDAL { . * . }
* CONTENT
instances: fundal
\GetPar
\GotoPar
\verb|\Greeknumerals| \{ \ . \ \overset{*}{\ldots} \}
* NUMMER
\verb|\gdefconverted argument| \verb|\|.^1... \{ | .^2.. \}|
1 CSNAME
2 TEXT
\verb|\gdefconvertedcommand | ... | ... | ...
1 CSNAME
2 CSNAME
\getboxfromcache \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} .\overset{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ....
* CSNAME NUMMER
\getbufferdata [.*.]
* BUFFER
\verb|\getcommandsize [...,^*...]|
* BEFEHL
\verb|\getcommalistsize [..., ^*, ...]|
* BEFEHL
\getdayoftheweek \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument \{...^*.\}
* NAME
\verb|\getdocumentargumentdefault {...}| {...}|
1 NAME
2 TEXT
```

```
\getdocumentfilename {.*.}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [...] [...,..]
1 TEXT
2 KEY = VALUE
\geteparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]...
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,...^2=...]
1 FILE 2 inherits: \setupexternalfigure
\getfirstcharacter \{...^*.\}
* TEXT
\getfirsttwopassdata {.*.}
\getfromcommacommand [..., 1] [...]
1 BEFEHL
2 NUMMER
\getfromcommalist [..., ...] [...]
1 BEFEHL
2 NUMMER
\verb| \getfromtwopassdata {...} {...} {...}
1 NAME
2 NAME
\getglyphdirect \{ ...^1 . \} \{ ...^2 . \}
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...^1.\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| {.*.}|
* NAME
\getlocalfloat {.*.}
* NUMMER
\getlocalfloats
```

```
\getMPdrawing
 \label{eq:layer_layer} $$ \P = [ \begin{tabular}{l} 1 \begin{tabular}{l
1 NAME OPT 1 Inherits: \seteazainconjurat
 3 CONTENT
   \getmessage \{ . . . \} \{ . . . \}
1 NAME
2 NAME NUMMER
 \verb|\getnamedglyphdirect {...}| {...}|
1 FONT
2 NAME
   \getnamedglyphstyled \{...\}
1 FONT
2 NAME
   \gen{array}{ll} \gen{array}{
1 CSNAME
2 NAME
 \gen{array}{c} \gen
   * CSNAME NUMMER
 \getnoflines \{...^*\}
   * DIMENSION
   \getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
   \getobjectdimensions \{...\}
 1 NAME
2 NAME
   \getpaletsize [...]
 * NAME
   \getparameters [...] [...,...
1 TEXT
2 KEY = VALUE
   \getprivatechar {.*.}
   * NAME
   \getprivateslot {.*.}
   * NAME
   \getrandomcount \.\dots\. \{ . \ ^2 . \} \ \{ . \ ^3 . \}
1 CSNAME
2 NUMMER
3 NUMMER
   \getrandomdimen \setminus ... \{...\} \{...\}
1 CSNAME
2 DIMENSION
 3 DIMENSION
```

```
1 CSNAME
2 NUMMER
3 NUMMER
\getrandomnumber \setminus ... \{...\} \{...\}
1 CSNAME
2 NUMMER
3 NUMMER
\verb|\getrandomseed| \verb|\||^*...
* CSNAME
\getraweparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\getrawgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getrawnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getrawparameters [...] [...,...^{\frac{2}{2}}...,..]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getreference [.1.] [.2.]
1 implicit text titlu numar pagina realpage 2 REFERENCE
\getreferenceentry {.*.}
* implicit text titlu numar pagina realpage
\getroundednoflines \{...^*\}
* DIMENSION
\getsubstring \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 TEXT
\genty \{ \dots \}
* NAME
\gettwopassdatalist {.*.}
* NAME
\getuvalue {...}
* NAME
\getvalue {...}
* NAME
```

```
\getvariable { . . . } { . . . }
1 NAME
2 KEY
\getvariabledefault \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 KEY
3 BEFEHL
\getxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\globaldisablemode [...,*...]
* NAME
\globalenablemode [...,*...]
\verb|\globalletempty \|.^*..
* CSNAME
\globalpopbox ....
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\globalpreventmode [...,*...]
\globalprocesscommalist [...^1] \.\.^2...
1 BEFEHL
2 CSNAME
\globalpushbox ...
* CSNAME NUMMER
\verb|\globalpushmacro|| \cdot \overset{*}{\dots}
* CSNAME
\verb|\globalpushreferenceprefix {...} ... \ \verb|\globalpopreferenceprefix||
* + - TEXT
\globalswapcounts \.1.. \.2..
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\globalundefine \{...^*\}
 NAME
```

```
\glyphfontfile {.*.}
   FONT
\gobbledoubleempty [.^1.] [.^2.]
1 TEXT
2 TEXT
\gobbleeightarguments \{.\overset{1}{...}\} \{.\overset{2}{...}\} \{.\overset{4}{...}\} \{.\overset{5}{...}\} \{.\overset{6}{...}\} \{.\overset{7}{...}\} \{.\overset{8}{...}\}
    CONTENT
3 CONTENT
   CONTENT
    CONTENT
6 CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \} \ \{ . \overset{4}{\ldots} \} \ \{ . \overset{5}{\ldots} \}
1 CONTENT
    CONTENT
    CONTENT
   CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
    TEXT
    TEXT
    TEXT
5 TEXT
\gobblefourarguments \{...^1\} \{...\} \{...\}
1 CONTENT
   CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals [.1] [.2] [.3] [.4]
1 TEXT
    TEXT
3 TEXT
4 TEXT
1 CONTENT
2 CONTENT
   CONTENT
    CONTENT
5 CONTENT
   CONTENT
    CONTENT
8 CONTENT
9 CONTENT
\gobbleoneargument {.*.}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
\gobblesevenarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\}
1 CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
```

```
\gobblesingleempty [.*.]
   TEXT
\gobblesixarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\}
2 CONTENT
3
    CONTENT
   CONTENT
   CONTENT
   CONTENT
\gobblespacetokens
\gobbletenarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\} \{.\overset{8}{\ldots}\} \{.\overset{9}{\ldots}\} \{.\overset{10}{\ldots}\}
2 CONTENT
   CONTENT
3
   CONTENT
5 CONTENT
    CONTENT
    CONTENT
8 CONTENT
    CONTENT
10 CONTENT
\gobblethreearguments \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [...] [...] [...]
2 TEXT
3 TEXT
\gobbletwoarguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 CONTENT
2 CONTENT
\gobbletwooptionals [...^1]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\gobbleuntilrelax .... \relax
* CONTENT
\grabbufferdata [.1] [.2] [.3] [.4]
1 CATEGORY
2 NAME
   NAME
4 NAME
\verb|\grabbufferdatadirect {...}| {...}| {...}| {...}|
1 NAME
   NAME
2 NAME
3 NAME
\grabuntil \{...^1.\} \.2...
1 NAME
2 CSNAME
```

```
\grave {.*.}
* CHARACTER
\grayvalue {...}
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals \{.\overset{*}{\dots}\}
* NUMMER
\grid [..,..*=..,..]
* inherits: \Basegrid
\grosimelinie
\groupedcommand \{...\}
1 BEFEHL
2 BEFEHL
\gsetboxllx .. \{..^{2}.\}
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly .. \{...
1 CSNAME NUMMER
2 DIMENSION
\gujaratinumerals \{...^*.\}
* NUMMER
\gurmurkhinumerals \{...^*\}
* NUMMER
\hairspace
\halflinestrut
\halfstrut
\verb|\halfwaybox {...}^*|
* CONTENT
\handletokens ... \with \...
1 TEXT
2 CSNAME
\hash
\hat {.*.}
* CHARACTER
\hboxofvbox ...
* CSNAME NUMMER
```

```
\hboxreference [\ldots, 1, \ldots] {\cdots^2\cdots}
1 REFERENCE
2 CONTENT
\hboxBOX { . * . }
* CONTENT
\hdofstring \{ . \overset{*}{.} . \}
* TEXT
\headhbox ... { ... }
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
\heightanddepthofstring \{...^*\}
* TEXT
\heightofstring \{.\overset{*}{\ldots}\}
* TEXT
\heightspanningtext \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 DIMENSION
3 FONT
\HELP [.^1.] {.^2.} {.^3.}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
\helptext [.^1.] {.^2.} {.^3.}
1 REFERENCE OPT
2 TEXT
3 TEXT
```

```
\hglue ....
* DIMENSION
\hiddencitation [.*.]
* REFERENCE
\hiddencite [.*.]
* REFERENCE
\highlight [...] {...}
1 NAME
2 TEXT
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr {.*.}
* TEXT
\hilo [.\frac{1}{1}] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 stanga<sup>OP</sup>Treapta
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\hl [.*.]
* NUMMER
\verb|\horizontalgrowingbar [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verb|\hphantom {...}^*|
* CONTENT
\hpos {.1.} {.2.}
1 NAME
2 CONTENT
\hsizefraction \{...^1\}
1 DIMENSION
2 NUMMER
\hsmash \{ ...^* . \}
* CONTENT
\hsmashbox ...
* CSNAME NUMMER
\hsmashed \{...^*\}
* CONTENT
```

```
\hspace [...] [...]
1 NAME OPT OPT
2 mic mediu mare normal implicit niciunul .5 1 2 3 speech minicitat interquotation citat sentence intersentence NAME
\htdpofstring \{...^*\}
* TEXT
\htofstring \{ . \overset{*}{.} . \}
* TEXT
\hyphen
\verb|\hyphenatedcoloredword {.*.}|
* TEXT
\hyphenatedfile \{...^*\}
* FILE
\verb|\hyphenatedfilename| {. \mathring{.}.}|
* TEXT
\hyphenatedhbox \{...^*.\}
* CONTENT
\hyphenatedpar {.*.}
* TEXT
\hyphenatedurl \{...^*.
\verb|\hyphenatedword {...}^*|
* TEXT
\INRSTEX
\ibox {.*.}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
1 TRUE
2 FALSE
```

```
\iftrialtypesetting ... \else ... \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignoretagsinexport [\dots, \dots]
* NAME
\ignorevalue {.*.}
* NAME
\verb|\immediates a vetwop assdata {...} {...} {...} {...}

    NAME
    NUMMER
    CONTENT

\impartefloat [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}\)} {.\(\frac{3}{.}\)}
1 inherits: \seteazaimpartireafloat
2 BEFEHL
3 CONTENT
\impliedby
\implies
\in \{...\} \{...\} [...]
1 TEXT<sup>PPT</sup> OPT
2 TEXT
3 REFERENCE
\left\{ \begin{array}{c} * \\ * \end{array} \right\}
* CONTENT
\HIGH { . * . }
* CONTENT
instances: unitshigh
\unitshigh {.*.}
* CONTENT
\inclinat
\inclinataldin
\includemenu [.*.]
* NAME
\verb|\cluster= include version info {.*.}|
* NAME
\increment \.*..
* CSNAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
```

```
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{...^*\}
* NAME
\increment cd:paren*theses-l
* CSNAME NUMMER
\indentation
\infofont
\infofontbold
\inframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \setea2aInconjurat
2 CONTENT
\inheritparameter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\verb|\initializeboxstack {...}|
* NAME
\injos [.*.]
* DIMENSION
\inlinebuffer [\dots, \dots]
* BUFFER
* CONTENT
\inlinemath {.*.}
* CONTENT
\inlinemathematics {.*.}
* CONTENT
\inlinemessage \{...^*\}
* TEXT
\inlineordisplaymath \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
```

```
\inlineprettyprintbuffer {.1.} {.2.}
1 BUFFER
2 mp lua xml parsed-xml nested tex context niciunul NAME
\inlinerange [.*.]
* REFERENCE
\inlinie \{...\} [.2.]
1 TEXT OPT
2 REFERENCE
\innerflushshapebox
\input {.*.}
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile {.*.}
* FILE
\insertpages [.\frac{1}{1}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]

1 FILE OPT OPT
1 FILE
2 NUMMER
3 latime
            = DIMENSION
             = NUMMER
   category = NAME
\instalarelimba [...] [...,... = ...]
1 NAME
2 inherits: \setarelimba
\instalarelimba [...^1] [...^2]
1 NAME
2 SPRACHE
\verb|\installactionhandler {.*.}|
* NAME
\ installactive character ...
* CHARACTER
\installanddefineactivecharacter ... {...}
1 CHARACTER
2 BEFEHL
\installattributestack \.*..
* CSNAME
```

```
\installautocommandhandler \setminus 1... \{...\} \setminus 1...
   1 CSNAME
 2 NAME
 3 CSNAME
 \verb|\lambda| installautosetuphandler | \verb|\lambda| . 1. | { . . . . }|
 1 CSNAME
2 NAME
 \verb|\label{loss} \end{tabular}
2 NAME
3 CSNAME
 \verb|\colored=| \colored=| \colore
 1 CSNAME
   2 NAME
   \installbottomframerenderer \{...^1\}

    NAME
    BEFEHL

   2 NAME
 3 CSNAME
   \installcorenamespace \{...^*\}
   * NAME
 \installdefinehandler \setminus ... { ... } \setminus ...
1 CSNAME
2 NAME
 3 CSNAME
   \installdefinitionset \setminus ... { ...}
1 CSNAME
2 NAME
   \verb|\label{local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_l
 1 CSNAME
   2 NAME
                           CSNAME
 4 NAME
 \verb|\label{local_command}| \textbf{ \lambda} install direct command handler \ \verb|\label_1^1... \{ ... \}
 1 CSNAME
2 NAME
   \installdirectparameterhandler \setminus ... \cdot \{...\}
 1 CSNAME
2 NAME
   \verb|\colored | \end{tabular}
1 CSNAME
2 NAME
   \installdirectsetuphandler \.1.. \{...\}
 1 CSNAME
   2 NAME
```

```
\ installdirectstyleandcolorhandler \ ... \{ ... \}
   1 CSNAME
 2 NAME
   \verb|\label{limit}| \end{tikzpicture}
2 NAME
3 CSNAME
 \verb|\label{limit}| \end{tikzer}
2 NAME
3 CSNAME
   \ \installglobalmacrostack \.*..
   * CSNAME
 1 NAME
2 BEFEHL
   \installmacrostack \.*..
   * CSNAME
   \installnamespace \{.\overset{*}{\dots}\}
   * NAME
 \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| co
 1 CSNAME
2 BEFEHL
   \installpagearrangement ... { ... }
 1 NAME
 2 BEFEHL
 \verb|\label{local_local_local}| \textbf{ \local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_l
 1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 1 NAME
2 BEFEHL
   \installrootparameterhandler \setminus ... \cdot \{...\}
 1 CSNAME
2 NAME
```

```
\installsetuphandler \setminus ... \{...\}
  1 CSNAME
 2 NAME
 \verb|\label{limit}| \textbf{\ \ } \textbf{\ \  \ } \textbf{\ \ \ } \textbf{\ \ } \textbf{\ \ \ } \textbf{\ \ \ \ } \textbf{\ \ \ } \textbf{\ \ \ } \textbf{\ \ \ \ } \textbf{\ \ \ } \textbf{\ \ \ } \textbf{\ 
 1 CSNAME
2 NAME
  \installshipoutmethod \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
  \installsimplecommandhandler \setminus ... \{...\} \setminus ...
2 NAME
3 CSNAME
 \verb|\label{limit}| \end{tikzer}
  1 CSNAME
  2 NAME
 3 CSNAME
 \ \installstyleandcolorhandler \ \. \ . \ . \ . \ . \ .
 1 CSNAME
2 NAME
 \installswitchcommandhandler \.^1... { . ^2.. } \.^3...
2 NAME
3 CSNAME
  \installswitchsetuphandler \.1.. \{...\}
 1 CSNAME
  2 NAME
 \installtexdirective \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 BEFEHL
 3 BEFEHL
  \installtextracker \{...\} \{...\}
  1 NAME
2 BEFEHL3 BEFEHL
  \installtopframerenderer \{...\}
 1 NAME
2 BEFEHL
  \installunitsseparator \{ ... \} \{ ... \}
 1 NAME
2 BEFEHL
  \installunitsspace \{...^1\}
1 NAME
2 BEFEHL
  \installversioninfo \{...^1.\} \{...^2.\}

    NAME
    BEFEHL

  \integerrounding {.*.}
  * NUMMER
```

```
\intertext {.*.}
* TEXT
\intins [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \set@pstretched
2 TEXT
\invokepageheandler \{...^1\}
1 normal niciunul NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir ....
* TLT TRT
\italic
\italicaldin
\italiccorrection
\italicface
\itemtag [...,*...]
* REFERENCE OPT
\jobfilename
\jobfilesuffix
\jos {.*.}
* CONTENT
\jossus [.^1.] {.^2.} {.^3.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOW { . * . }
* CONTENT
instances: unitslow
\unitslow {...}
* CONTENT
\Kap {.*.}
* TEXT
\kap {.*.}
\verb|\keeplinestogether {.*.}|
\keepunwantedspaces
```

```
\kerncharacters [...^1] {...}

    NUMMER
    TEXT

\koreancirclenumerals \{.\overset{*}{\dots}\}
* NUMMER
\verb|\koreannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\koreannumeralsc \{...^*\}
* NUMMER
\verb|\koreannumeralsp {...}|
* NUMMER
\koreanparentnumerals \{...^*.
* NUMMER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\Litera \{...^*\}
* NUMMER
\Litere \{...^*\}
* NUMMER
\LUAJITTEX
\LUATEX
\LUNA { . * . }
* NUMMER
\Lua
\LuajitTeX
\LuaTeX
\la \{.1.\} \{.1.\} \{.1.\} [.1.]
1 TEXT<sup>PT</sup> OPT
2 TEXT
3 REFERENCE
\LABEL1imba
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabellimba
```

```
\headlimba
\labellimba
\mathlabellimba
\operatorlimba
\prefixlimba
\suffixlimba
\taglabellimba
\unitlimba
\LABELtexts \{...^1\} \{...^2\}
1 KEY
2 TEXT
instances: head label mathlabel
\headtexts \{ ... \}
1 KEY
2 TEXT
\labeltexts \{.1.\} \{.1.\}
1 KEY
2 TEXT
\mathlabeltexts \{...^1.\}
1 KEY
2 TEXT
\verb|\languageCharacters {.*.}|
* NUMMER
\verb|\languagecharacters {.*.}|
* NUMMER
\languagecharwidth {.*.}
* SPRACHE
\verb|\lapagina| [...^*]
* REFERENCE
\lastcounter [...^1] [...]
1 NAME
2 NUMMER
\lastcountervalue [...^*]
* NAME
\lastdigit {...}
* NUMMER
\lastlinewidth
```

```
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode \{...^*\}
* BEFEHL
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{3}.\)} {.\(\frac{4}{3}.\)}
1 \quad \text{inherits: } \backslash \text{setuplaye} \mathbf{r}^{\text{DPT}}
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    NUMMER
3 NAME
4 CONTENT
\lazysavetwopassdata \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 NUMMER
3 CONTENT
1 TEXT OPT
2 CONTENT
\leftbottombox {.*.}
* CONTENT
\leftbox \{...^*\}
* CONTENT
```

```
\lefthbox \{...^*.\}
   * CONTENT
   \leftLABELtext {.*.}
   * KEY
   instances: head label mathlabel
   \label{leftheadtext} \
   * KEY
   \label{leftlabeltext} \
   * KEY
   \verb| leftmathlabeltext {. }^*. |
   * KEY
   \leftline \{ \dots^* \}
   * CONTENT
   \label{leftorrighthbox} \begin{picture}(10,0) \put(0,0){\line(0,0){100}} \put(0,0){\line(0,0){100}
1 TEXT
2 CONTENT
 \verb| leftorrightvbox . . . { . . . } |
1 TEXT
2 CONTENT
 \verb| leftorrightvtop . . . . { . . . }|
1 TEXT
2 CONTENT
   \leftskipadaption
   \leftsubguillemot
   \lefttopbox {.*.}
   * CONTENT
 \lefttoright
 \verb| lefttorighthbox . ^1. {...}|
1 TEXT
2 CONTENT
 \lefttorightvbox ... {...}

1 TEXT OPT
1 TEXT
2 CONTENT
\lefttorightvtop .1. {.2.}
1 TEXT
2 CONTENT
 \letbeundefined \{ . \overset{*}{\ldots} \}
 * NAME
   \letcatcodecommand \setminus 1^1 \cdot 1^2 \cdot 1^3 \cdot 1
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
```

```
\letcscsname \.\dots.\csname \.\dots.\endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname ... \endcsname \.\.^2...
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...^1.\} \.\.^2...
1 KEY
2 CSNAME
* CSNAME
\letgvalue \{...^1\} \...
1 NAME
2 CSNAME
\label{lem:lempty} \{ \hdots ^*. \}
* NAME
\letgvalurelax {...}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
```

```
\letterleftbrace
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\letterrightbracket
\letterrightparenthesis
\lettersinglequote
\letterslash
\letterspacing [.1] {.1.}
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ ... \} \setminus ...
1 NAME
2 CSNAME
\letvalueempty \{...^*\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence \{.\overset{*}{\ldots}\}
* CHARACTER
\verb|\label{lhbox {...}}|
* CONTENT
\limba [.*.]
* SPRACHE
\limbaprincipala [.*.]
* SPRACHE
```

```
\LANGUAGE
\limitatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\limitatelines \{ \dots \} \{ \dots \} \{ \dots \}

    NUMMER
    BEFEHL

3 TEXT
\limitatetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 [-+]DIM
3 BEFEHL
   [-+]DIMENSION
\limitatetext \{ \dots^2, \dots \} \{ \dots^3, \dots \}
2 [-+]DIMENSION
3 BEFEHL
\LINENOTE { .*.}
* TEXT
instances: linenote
\linenote {.*.}
* TEXT
\verb|\linespanningtext| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 TEXT
2 DIMENSION
3 FONT
\linie \{...\}
* CONTENT
\linieneagra [..,..*=..,..]
* inherits: \seteazaliniinegre
\liniesubtire
\linieumplere [..,..*=..,..]
* inherits: \seteazaliniiumplere
\liniinegre [..,..*=..,..]
* inherits: \seteazalTTiinegre
\liniisubtiri [..,..*=..,..]
* inherits: \seteazalinfesubtire
\listcitation [..,..^{\frac{1}{2}}..,..] [...^2]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                   authoryear
              = BEFEHL
    inainte
                = BEFEHL
    dupa
               = BEFEHL
    stanga
               = BEFEHL
    dreapta
    inherits: \setupbtx
2 REFERENCE
```

```
\listcitation [.1] [.2]
1 implicit categor prentry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
   dupa
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\listcite [..,..^{\frac{1}{2}}..,..] [.^{2}.]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
              BEFEHL
            = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\listcite [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
             = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\listnamespaces
\litera {...}
* NUMMER
\litere { .*.}
* NUMMER
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [....]
* FILE
\loadbtxdefinitionfile [.*.]
* FILE
\label{loadbtxreplacementfile} [...^*]
* FILE
```

```
\loadcldfile [.*.]
* FILE
\verb|\loadcldfileonce|[...^*]|
* FILE
\loadfontgoodies [.*.]
* FILE
\loadluafile [.*.]
* FILE
\loadluafileonce [.*.]
* FILE
\verb|\loadspellchecklist[...]| [...^2]|
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\loadtypescriptfile [.*.]
* FILE
\label{eq:localframed} $$ \prod_{i=1}^{3} [\dots, \dots^{\frac{2}{3}}, \dots] \ {\dots} $$
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\verb|\label{localframedwithsettings||...|} [..., ... = ..., ...] {...}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\localhsize
* CSNAME NUMMER
\label{local-popmacro} \
* CSNAME
\localpushbox ....
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\localundefine \{...^*\}
* NAME
\locatedfilepath
```

```
\locatefilepath {.*.}
* FILE
\verb|\locfilename {...}^*|
* FILE
\lomihi \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\lowercased {...}^*|
* TEXT
\lowercasestring \dots^1. \to \\dots^2...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \{ \begin{array}{c} 1 \\ \cdot \end{array} \}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop \dots {\dots }
1 TEXT OPT
2 CONTENT
\luacode \{...^*\}
* BEFEHL
\label{luaconditional \...}
* CSNAME
\luaenvironment .*.
* FILE
```

\luaexpanded {.*.} * BEFEHL
\luaexpr {.*.} * CONTENT
\luafunction {.*.} * BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\dangle} {.\dangle} 1 NAME 2 CONTENT
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\luna {.*.} * NUMMER
\lungimelista
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
/MKII
\MKIV
/MKIX
/MKVI
\MKXI

```
\MONTHLONG { . * . }
* NUMMER
\MONTHSHORT { . * . }
* NUMMER
\MPanchor \{ ...^* . \}
* NAME
\MPbetex \{...^*\}
* NAME
\MPc \{...\}
* NAME
\MPcode \{...\} \{...\}
1 NAME OPT
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly \{...^*.\}
* COLOR
\MPcolumn \{ ...^* . \}
* NAME
\MPd {.*.}
* NAME
\MPdrawing {.*.}
* CONTENT
\verb|\MPfontsizehskip {...}|
\MPgetmultipars \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NAME
\MPgetmultishape \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\label{eq:mph} \texttt{`MPh} \ \{ \ldotp \overset{*}{\ldots} \}
* NAME
\MPII
\MPIV
```

```
\MPinclusions [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}^*.|
\MP11 {.*.}
* NAME
\MPlr {.*.}
* NAME
\MPls {.*.}
* NAME
\MPmenubuttons {.*.}
* NAME
\MPn {...}
* NAME
\MPoptions {.*.}
* COLOR
\verb|\MPoverlayanchor {...}|
* NAME
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\MPpardata {.*.}
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
\MPpositiongraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\MPposset \{...^*.\}
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{ ... \}
1 NAME
2 KEY
```

```
\MPregion {.*.}
* NAME
\MPrest \{...\}
1 NAME
2 CONTENT
\verb|\MPrightskip {...}^*|
* NAME
\MPrs {.*.}
* NAME
\MPstring \{...^*\}
* NAME
\verb| MPtext {.*.}|
* NAME
\verb|\MPtransparency {.*.}|
* COLOR
\MPul {.*.}
* NAME
\MPur {.*.}
* NAME
\MPVI
\MPv \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\verb|\MPvariable {...}|
* KEY
\MPvv \{ \dots \} \{ \dots \}
1 NAME
2 CONTENT
\MPw {...}
* NAME
\MPwhd {...}
* NAME
\MPx {.*.}
* NAME
\MPxy { .* . }
* NAME
```

```
\MPxywhd {.*.}
 * NAME
 \MPy {.*.}
 * NAME
 m [.1] {.2}
1 NAME
2 CONTENT
 \makecharacteractive ....
 * CHARACTER
 \makerawcommalist [\ldots, 1, \ldots] \setminus .2..
1 BEFEHL
2 CSNAME
 \mbox{\mbox{makestrutofbox}} . ...
 * CSNAME NUMMER
 \mapfontsize [...] [...]
1 DIMENSION
 2 DIMENSION
 \marcaje (..., ...) (..., ...) [.3]
 1 POSITION
2 POSITION
3 REFERENCE
 \mare ...
 * CHARACTER
\margindata [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {.\frac{4}{4}.}
 1 NAME
2 referinta = REFERENCE
          inherits: \setupmargindata
3 inherits: \setupmarginframed 4 CONTENT
 \MARGINDATA [..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}
1 referinta = REFERÊNCE
         inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
 instances: inleftmargin inrightmargin inoutermargin ininnermargin inleftedge inrightedge
 inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
 inother margintext
 \atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE<sup>T</sup>
         inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
 \atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE<sup>OPT</sup>
        inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\ininner [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\delta}.\]
1 referinta = REFERENCEOPT OPT
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referinta = REFERÊNCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE^T
  inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{limits} $$ \lim argin \ [\dots, \dots^{\frac{1}{2}} \dots, \dots] \ [\dots, \dots^{\frac{2}{2}} \dots, \dots] \ \{\dots^3 \dots\} $$
1 referinta = REPERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inouter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dots\delta}.
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
\inouteredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inright [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.} 1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referinta = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inrightmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\delta.} \frac{1}{2} referint = REFERENCE^{OPT}
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \{.\frac{3}{2}.\}
1 referinta = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\markcontent [...^1] {...}
1 reset tot NAME OPT
2 CONTENT
\markinjector [.*.]
* NAME
\verb|\markpage [...]| [...]|
1 NAME
2 [-+] NUMMER
\mat {.*.}
* CONTENT
\matematica [.1] {.2.}
1 NAME
2 CONTENT
\math [.\frac{1}{2}] \{.\frac{2}{2}.\}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\MATHCOMMAND \{...\}
1 TEXT
2 TEXT
\mathdefault
```

```
\mathdouble [.\frac{1}{2}, \cdot \c
       ambele vfenced^{OPT}
2 NUMMER
        TEXT
4 TEXT
\MATHDOUBLEEXTENSIBLE \{...\}
1 TEXT
2 TEXT
instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrade
overparentunderparent overbracketunderbracket
\doublebar \{...\}
1 TEXT
 \doublebrace \{...^1.\} \{...^2.\}
2 TEXT
 \doublebracket \{...^1.\}
1 TEXT
2 TEXT
 \doubleparent \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\overbarunderbar \{...\}
1 TEXT
2 TEXT
\overbraceunderbrace \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
 \overbracketunderbracket \{...\}
1 TEXT
2 TEXT
\overparentunderparent { . \dots \} { . \dots \}
1 TEXT
2 TEXT
 \MATHEXTENSIBLE \{...\} \{...\}
1 TEXT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thook left arrow\ thook right arrow\ tleft harpoon down\ tleft harpoon up\ tright harpoon down\ tright harpoon\ tright harpoon down\ tright harpoon down\ tright harpoon down\ 
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
```

```
\cleftarrow \{.1.\}
1 TEXT
2 TEXT
\crightarrow \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
               OPT OPT
\crightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                OPT OPT
\eleftarrowfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
             OPT OPT
\eleftharpoondownfill \{...\} \{...\}
1 TEXT
2 TEXT
\eleftharpoonupfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\verb|\eleftrightarrowfill {.}^1.} ~ \{.^2.\}
1 TEXT
2 TEXT
\eoverbarfill \{...\} \{...\}
1 TEXT
2 TEXT
                     OPT OPT
\eoverbracefill \{...\} \{...\}
1 TEXT
2 TEXT
\eoverbracketfill \{...\} \{...\}
1 TEXT
2 TEXT
                          OPT OPT
\eoverparentfill \{...\} \{...\}
1 TEXT
2 TEXT
\erightarrowfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\erightharpoondownfill \{...\} \{...\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...\} \{...\}
1 TEXT
2 TEXT
\etwoheadrightarrowfill \{...^1, \}
1 TEXT
2 TEXT
```

```
\eunderbarfill {...} {...}
1 TEXT
2 TEXT
\eunderbracefill {...} {...}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\eunderparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
            OPT OPT
\mequal \{...\} \{...\}
1 TEXT OPT OPT
2 TEXT
\mhookleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
          OPT OPT
\mhookrightarrow \{...\}
1 TEXT
2 TEXT
\mLeftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\mLeftrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\mleftarrow \{...\} \{...\}
1 TEXT OPT OPT
2 TEXT
\mleftharpoondown \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mleftharpoonup \{...\}
1 TEXT
2 TEXT
                     OPT
\mleftrightarrow \{.^1.\} \{.^2.\}
                      OPT OPT
1 TEXT
2 TEXT
\mleftrightharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mmapsto \{...\}
1 TEXT OPT OPT
2 TEXT
```

```
\mRightarrow { .1 } { .2 } }

1 TEXT OPT OPT
1 TEXT
2 TEXT
\mrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\mrightarrow { . 1 } { . 2 } } 1 TEXT OPT OPT
1 TEXT
2 TEXT
\mrightharpoondown \{.1, 2, 2, ...\}
1 TEXT
2 TEXT
\mrightharpoonup \{...\}
1 TEXT
2 TEXT
\mrightleftharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mrightoverleftarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\mtriplerel \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\mtwoheadleftarrow \{...\}
1 TEXT
2 TEXT
\verb|\mbox| \verb| mtwoheadrightarrow {...} | {...} | {...} |
                            OPT OPT
1 TEXT
2 TEXT
\thookleftarrow \{...\}
1 TEXT
2 TEXT
                       OPT
\thookrightarrow {.<sup>1</sup>.} {.<sup>2</sup>.}
1 TEXT
2 TEXT
                       OPT OPT
\tLeftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\tLeftrightarrow \{...\}
1 TEXT
2 TEXT
```

```
\tleftarrow \{.\ ^1...\}\ \{.\ ^2...\}
1 TEXT OPT OPT
1 TEXT
2 TEXT
  1 TEXT
2 TEXT
 1 TEXT
2 TEXT
  \tleftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                                                                                                                                   OPT OPT
 \t \tleftrightharpoons \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
 \tmapsto \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
  \tRightarrow \{...^1\} \{...^2\}
1 TEXT OPT OPT 2 TEXT
  \trel {.1.} {.2.}
 1 TEXT OPT OPT
2 TEXT
 1 TEXT
2 TEXT
 1 TEXT
2 TEXT
  \trightharpoonup \{ \begin{array}{ccc} \cdot \cdot \cdot \\ \cdot \cdot \cdot \\ 1 & \text{TEXT} \end{array} \} \ \{ \begin{array}{ccc} \cdot \cdot \\ \cdot \cdot \cdot \\ \cdot \cdot \\ \cdot \cdot \\ \cdot \cdot \\ \cdot \cdot \cdot 
1 TEXT
2 TEXT
  \trightleftharpoons \{.1.\} \{.2.\}
1 TEXT
2 TEXT
 \trightoverleftarrow {.1.} {.2.}
1 TEXT
2 TEXT
                                                                                                                                                                                                            OPT OPT
 \ttriplerel {.1.} {.2.}
                                                                            OPT OPT
1 TEXT
2 TEXT
  \ttwoheadleftarrow \{...^1\}
1 TEXT
2 TEXT
```

```
\ttwoheadrightarrow { .1.} { .2.} 1 TEXT OPT OPT
1 TEXT
2 TEXT
 \xequal \{ ... \} \{ ... \}
1 TEXT OPT OPT
2 TEXT
1 TEXT
2 TEXT
 1 TEXT
2 TEXT
                                    OPT OPT
 \xspace \xsp
1 TEXT OPT OPT
2 TEXT
\xleftrightarrow\ \{.^1..\}\ \{.^2..\}
1 TEXT
2 TEXT
                                        OPT OPT
 \xleftarrow {...}^1 {...}
1 TEXT OPT OPT 2 TEXT
 \xleftharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
OPT OPT
1 TEXT
2 TEXT
\xleftrightarrow\ {.}^{1}.\ {.}^{2}.\
1 TEXT
2 TEXT
                                      OPT OPT
 1 TEXT
2 TEXT
 \xmapsto {.1.} {.2.}
1 TEXT
2 TEXT
                                OPT OPT
\xRightarrow \{...^1.\} \{...^2.\}
                                OPT OPT
1 TEXT
2 TEXT
 \xrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
 \xrightarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
```

```
\xrightharpoondown \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xrightharpoonup \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\xrightoverleftarrow\ {.}^{1}.\ {.}^{2}.\
1 TEXT
2 TEXT
                            OPT OPT
\xtriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
          OPT OPT
\txtwoheadleftarrow {.^{1}.} {.^{2}.}
1 TEXT
2 TEXT
                          OPT OPT
\t xtwo head right arrow {...} {...}
1 TEXT
2 TEXT
\mathfraktur
\MATHFRAMED [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupmatnTramed
2 CONTENT
instances: mframed inmframed mcframed
\inmframed [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.}
1 inherits: \setupmathframed
2 CONTENT
\mcframed [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{\cdot}.}
1 inherits: \setup#Athframed
2 CONTENT
\mframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
inherits: \setupmathframed CONTENT
\mathfunction \{...^*\}
* CONTENT
\mathit
\mathitalic
\mathop { . * . }
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
```

```
\mathover [...] {...} {...}
1 sus vfenced<sup>OPT</sup>
2 NUMMER
3 TEXT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
instances:
\MATHRADICAL [.<sup>1</sup>.] {.<sup>2</sup>.}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext ... { ... }
1 TEXT OPT
2 TEXT
\mathtextbf ... { ... }
1 TEXT OPT 2 TEXT
\mathtextbi . ... { ... }
1 TEXT OPT
1 TEXT
2 TEXT
\mathtextbs ... { ... }
1 TEXT
2 TEXT
\mathtextit ... { ... }
1 TEXT
2 TEXT
                 OPT
\mathtextsl .. \{..^{2}.\}
1 TEXT
2 TEXT
                 ОРТ
\mathtexttf .. \{...
1 TEXT
2 TEXT
\mathtf
\mathtriplet [.\frac{1}{2}.] {\frac{2}{2}.} {\frac{3}{2}.} {\frac{4}{2}.}
1 NAME OPT OPT OPT OPT
2 TEXT
3 TEXT
4 TEXT
```

```
1 NAME
2 TEXT3 TEXT4 TEXT
\mathtt
\mathunder [...^1] {...} {...}
1 subsol vfencedT
2 NUMMER
3 TEXT
\MATHUNDEREXTENSIBLE { . * . }
\MATHUNDERTEXTEXTENSIBLE \{...^1.\}
1 TEXT
2 TEXT
instances:
\MATHUNSTACKED
\mathupright
\mathword ... { ... }
1 TEXT
2 TEXT
            OPT
\mathwordbf ... { ... }
1 TEXT
2 TEXT
         OPT
\mathwordbi .. \{..^{2}.\}
1 TEXT
2 TEXT
\mathwordbs .. \{...
1 TEXT OPT 2 TEXT
\mathwordit ... { ... }
1 TEXT OPT
2 TEXT
\mathwordsl ... { ... }
1 TEXT
2 TEXT
\verb|\mathwordtf| . . . { . . . } |
1 TEXT
2 TEXT
\mbox{\mbox{\tt maxaligned}} \{...^*\}
* CONTENT
\mbox {...}
* CONTENT
```

```
\measure {.*.}
* NAME
\measured \{...^*.\}
* NAME
\mediu [.*.]
* FILE
\mediu .*.
* FILE
\mbox{medskip}
\medspace
\meniuinteractiune [...^1] [...,...^2=...,..]
1 NAME
2 inherits: \seteazameniuinteractiune
\mbox{message } \{\ldots^*.\}
* TEXT
\metaTeX
\mfence \{.\overset{*}{\ldots}\}
* CHARACTER
\mfunction {.*.}
* CONTENT
\verb|\mfunctionlabeltext {...}^*|
* NAME
\mhbox {.*.}
* CONTENT
\mic
\micaldin
\micaldininclinat
\micinclinat
\micinclinataldin
\micitalicaldin
\micnormal
\mictype
\mbox{middlealigned } \{...^*.\}
* CONTENT
```

```
\middlebox {.*.}
 * CONTENT
 \midhbox {.*.}
 * CONTENT
 \midsubsentence
 \minimalhbox ... { ... }
1 TEXT
2 CONTENT
\mbox{mixedcaps } \{.\overset{*}{\dots}\}
* TEXT
\mkvibuffer [.*.]
* BUFFER
 \moduleparameter \{...^1.\} \{...^2.\}
1 FILE
2 KEY
 \molecule {.*.}
 * CONTENT
 \mbox{mono}
 \monoaldin
 \mononormal
 \monthlong {.*.}
 * NUMMER
 \monthshort {.*.}
 * NUMMER
 \mprandomnumber
 \mtext {...}
 * CONTENT
 1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeFontWidth \|.^1... \{.^2..\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{localizeTextHeight {...} {...} {...} {...}} % \begin{subarray}{ll} \begin{subarray}{
1 FONT
2 DIMEN
            DIMENSION
3 TEXT
```

```
\NormalizeTextWidth \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\Numere { . . . }
* NUMMER
\Numereromane {.*.}
* NUMMER
\namedheadnumber \{...^*.\}
* ABSCHNITT
\n
* ABSCHNITT
\namedstructureuservariable \{...^1\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{ ... \} \{ ... \}
1 ABSCHNITT
2 KEY
\verb|\namedtaggedlabeltexts| \{.^1.\} | \{.^2.\} | \{.^3.\} | \{.^4.\} | \{.^5.\} |
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\verb|\naturalhbox| .1. {.2.}
1 TEXT
2 CONTENT
\naturalhpack ... { ... }
1 TEXT
2 CONTENT
\verb|\naturalvbox| .1. {...}
1 TEXT
2 CONTENT
\naturalvcenter ... { ... }
1 TEXT
2 CONTENT
\naturalvpack ... { ... }
1 TEXT
                 OPT
2 CONTENT
\naturalvtop ... { ... }
1 TEXT
2 CONTENT
\naturalwd ...
* CSNAME NUMMER
\necunoscut
```

```
\verb|\negatecolorbox| ...^*.
* CSNAME NUMMER
\negated {.*.}
* TEXT
\negemspace
\negenspace
\verb|\negthinspace|
\newattribute \.*..
* CSNAME
\verb|\newcatcodetable \|.^*..
* CSNAME
\newcounter \setminus \overset{*}{\dots}
* CSNAME
\newevery \.1.. \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
\verb|\newsignal| \ \verb|\.^*...
* CSNAME
\verb|\newsystemmode| {...}^*.}
* NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\nextcountervalue [.*.]
* NAME
\nextdepth
\nextparagraphs
```

\urmatorulPARAGRAPHS
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [] [] 1 NAME 2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nocitation [.*.] * REFERENCE
\nocitation {.*.} * REFERENCE
\nocite [.*.] * reference
\nocite {.*.} * REFERENCE
\nodetostring \.\dots
\noffigurepages
\noflines
\noflocalfloats
\noheightstrut
\noindentation
\noitem
\nokap {.*.} * TEXT
\nonfrenchspacing
\nonmathematics {.*.} * CONTENT
\normal
\normalboldface

```
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \seteazainconjurat
2 CONTENT
 \normalitalicface
 \normalizebodyfontsize \setminus ... \{...\}
 1 CSNAME
2 DIMENSION
 \normalizedfontsize
 \verb|\normalizefontdepth| \  \  \  \  \  \{ \  \  \, .^{2} \ , \  \  \, \{ \  \  \, .^{3} \ , \  \  \, \{ \  \  \, .^{4} \ . \} 
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 \normalizefontheight \.\dots\. \{\dots\.\dots\} \{\dots\.\dots\} \\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\do
 1 CSNAME
 2 TEXT
3 DIMENSION
4 FONT
 1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 \normalizefontwidth \.\dots\. \\ \{\dots\}\ \\\dots\.\\\
             TEXT
 3 DIMENSION
 4 FONT
 \verb|\normalizetextdepth| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 FONT
2 DIMENSION
3 TEXT
 \verb| `normalize textheight {...} {...} {...} {...}
 1 FONT
2 DIMENSION
3 TEXT
 \normalizetextline \{...\} \{...\} \{...\}
 1 FONT
2 DIMENSION
3 TEXT
 \normalizetextwidth \{...^1.\} \{...^2.\} \{...^3.\}
 1 FONT
 2 DIMENSION
 3 TEXT
 \normalslantedface
 \normaltypeface
 \nota [...] [...]
 1 NAME <sup>OPT</sup>
2 REFERENCE
```

```
\NOTE [..., 1, ...] {.1, ...}
1 \quad \text{REFERENCE}^{\text{DPT}}
2 TEXT
instances: footnote endnote
\NOTE [..,..*=..,..]
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
instances: footnote endnote
\endnote [..,..*...]
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\footnote [..,..*...]
* titlu = TEXT
   semncarte = TEXT
  lista = TEXT
   referinta = REFERENCE
\endnote [..., 1 {...] {...}

1 REFERENCE OPT
2 TEXT
\footnote [..., 1 {...}
1 REFERENCE OPT
2 TEXT
\verb|\notesymbol| [...^1.] [...^2.]|
1 NAME
2 REFERENCE
\notragged
\ntimes \{ ... \}
1 TEXT
2 NUMMER
\numarformula [...,*...]
* REFERENCE OPT
* REFERENCE
\numarpagina
\numartitlu [.^{1}.] [.^{2}.]
1 ABSCHNITT OPPT
2 precedent curent urmatorul primul ultim
\numartitlucurent
\numberofpoints {.*.}
* DIMENSION
\numere { . . . }
* NUMMER
\numereromane \{ . . . \}
* NUMMER
```

```
\obeydepth
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\offset [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \set@poffset
2 CONTENT
\offsetbox [..,.. \stackrel{1}{=}..,..] \setminus {}^{2}.. \{...\}
inherits: \setupofffsetbox
CSNAME
CONTENT
\olinie [.*.]
* REFERENCE
\onedigitrounding \{...^*.\}
* NUMMER
\ordinaldaynumber \{...^*.\}
* NUMMER
\ordinalstr {.*.}
\label{eq:constraints} $\operatorname{\operatorname{Connamenttext}} \ [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots] \ \{\ldots^3.\} \ \{\ldots^4.\}
1 alternativ = a b
inherits: \setupcollector

2 stil = STYLE BEFEHL
culoare = COLOR
    inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\ornamenttext [.\ddots] \{.\ddots] \{.\ddots]
1 NAME
2 TEXT
3 CONTENT
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dagger^{\text{NT}}} {\dagger^{\text{NT}}}
1 alternativ = a b
    inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ORNAMENT \{ ... \} \{ ... \}
1 TEXT
2 CONTENT
\outputfilename
```

```
\outputstreambox [....]
* NAME
\outputstreamcopy [.*.]
* NAME
\outputstreamunvbox [.*.]
* NAME
\outputstreamunvcopy [.*.]
* NAME
\over [.*.]
* REFERENCE
\overlaybutton [.*.]
* REFERENCE
\verb|\overlaybutton {...}|
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\verb|\overlayrollbutton||[...^1.]||[...^2.]||
1 REFERENCE
2 REFERENCE
\overlaywidth
\olimitsoverloaderror
\overset \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\PDFcolor {.*.}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
```

```
\PiCTeX
\PointsToBigPoints \{...\}\...
1 DIMENSION
2 CSNAME
\PointsToReal \{.1.\} \.1.
1 DIMENSION
2 CSNAME
\PointsToWholeBigPoints {...} \.2...
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . . . }
* DIMENSION
\pagearea [...] [...] [...]
1 sus antet text subsoff subsoff \mathbf{T}
2 text margine bordura
3 stanga dreapta lefttext middletext righttext
\pagebreak [...*,...]
* gol antet subsof<sup>PT</sup>dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
    stanga dreapta par impar cvadrupul ultim ultimapagina start stop NAME
\pagefigure [.^1.] [..,.^2...]
1 FILE OPT
2 offset = implicit overlay niciunul DIMENSION
\pagegridspanwidth {.*.}
* NUMMER
\pageinjection [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
inherits: \setuppageinj@ction
KEY = VALUE
\pagestaterealpage \{...\}
1 NAME
2 NAME NUMMER
\pagina [...*,...]
* inherits: \pagebreak
\paletsize
\PARAGRAPHS
```

```
\verb|\pastreazablocuri [..., ...] [..., ...]|
1 NAME
2 NAME
\pdfactualtext \{...^1\} \{...^2\}
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...^1\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...\}
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\pdfbackendsetname \{...\}
1 NAME
2 TEXT
\pdfbackendsetpageattribute \{...\}
1 NAME
2 TEXT
\pdfbackendsetpageresource \{...\}
1 NAME
2 TEXT
\pdfbackendsetpagesattribute \{...\}
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetshade \{...\}
1 NAME
2 TEXT
\verb|\pdfcolor| {...}^*.}
* NAME
\pdfeTeX
\pdfTeX
```

```
\pelung {.*.}
* NAME
\percent
\percentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{.\overset{*}{\dots}\}
* NUMMER
\persiannumerals {.*.}
* NUMMER
\phantom { . * . }
* CONTENT
\verb|\phantombox[..,..^*=..,..]|
* latime = DIMENSION
   inaltime = DIMENSION
   inaltime = DIMENSION
\pickupgroupedcommand \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [.^{1}.] [..,.^{\frac{2}{2}}..,..]
1 NAME OPT
2 inherits: \setupbtxrendering
\placecitation [.*.]
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox \{...^*\}
* CONTENT
\placefloat [.\ddots] [...\dots,...] [...\dots,...] \{.^4.\} \{.^5.\}
1 SINGULAR OPT OPT
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
   [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
3 REFERENCE
   TEXT
   CONTENT
5
```


- 2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- REFERENCE
- TEXT
- 5 CONTENT

\puneFLOAT [..., 1 [..., 2] {...} {...}

- 1 split totdeauna OFTtanga dreapOFT intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

instances: chemical figure table intermezzo graphic

\punechemical [..., ...] [..., ...] $\{..., ...\}$

- 1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- REFERENCE
- 3 TEXT
- 4 CONTENT

\punefigure [..., 1] [..., 2] [...] [...]

- 1 split totdeauna Stanga dreaptarintern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- TEXT
- CONTENT

\punegraphic [..., 1] [..., 2] [..., 3] [..., 4]

- 1 split totdeauna stanga dreapta Offitern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT 4 CONTE CONTENT

\puneintermezzo [..., ...] [..., ...] $\{..., 3...\}$

- 1 split totdeauna stanga prüreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- REFERENCE
- 3 TEXT
- CONTENT

\punetable [..., ...] [..., ...] $\{..., 3...\}$

- 1 split totdeauna DE tanga dreap a intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- TEXT
- CONTENT

```
\placeframed [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..] {.<sup>3</sup>.}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\placeheadnumber [.*.]
* ABSCHNITT
\placeheadtext [.*.]
* ABSCHNITT
\placehelp
\placeinitial [.*.]
* NAME
\placelayer [...]
* NAME
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\verb|\placelistofFLOATS|[..,..^*=..,..]|
* inherits: \seteazalista
instances: chemicals figures tables intermezzi graphics
\placelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
\placelistoffigures [..,..*=..,..]
* inherits: \seteazalista
\placelistofgraphics [..,..^*=..,..]
* inherits: \seteazalista
\placelistofintermezzi [..,.. *=..,..]
* inherits: \seteazalista
\placelistoftables [..,..*=..,..]
* inherits: \seteazalista
\placelistofpublications [.\frac{1}{2}] [..,..\frac{2}{2}..,..]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [.^{1}.] [..,.^{2}...]
1 SINGULAR
2 inherits: \seteazasortare
\placelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare ^{\mathrm{OPT}}
instances: logos
\placelistoflogos [..,..*=..,..]
* inherits: \seteazasortare OPT
```

```
\placelistofsynonyms [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SINGULAR
2 inherits: \seteazasinonime
\placelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasinonime
instances: abbreviations
\placelistofabbreviations [..,..^*=..,..]
* inherits: \seteazasinonime
\placelocalnotes [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
NAME inherits: \setupnote
\placement [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\rightarrow\cdots}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\PLACEMENT [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
inherits: \setupplacement CONTENT
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
\placenotes [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inherits: \setupnote
\placepairedbox [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}] \{\ldots\frac{3}{4}\}
2 inherits: \setuppairedbox 3 CONTENT
4 TEXT
\punePAIREDBOX [..,..\stackrel{1}{=}..,..] {.\(\frac{2}{.}\)} {.\(\frac{3}{.}\)}
inherits: \setuppairedbox
CONTENT
3 TEXT
instances: legend
\punelegend [..,..\frac{1}{2}...] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
1 NAME
NAMEinherits: \setupparallel
\placerawlist [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..]
1 LISTE
2 inherits: \seteazalista
```

```
\placerenderingwindow [.1.] [.2.]
1 NAME
2 NAME
 \plaseazapegrid [...] {...}
 1 normal standard da Strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
          box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
 2 CONTENT
 \plaseazapegrid [..., ...] {...}
1 inherits: \definegridshapping
2 CONTENT
\plaseazasemnecarte [...,\dots] [...,\dots] [...,\dots\delta] \quad \text{[...,\dots]} \quad \quad \text{[...,\dots]} \quad \quad \text{[...,\dots]} \quad \quad \text{[...,\dots]} \quad \quad \text{[...,\dots]} \quad \quad \quad \quad \text{[...,\dots]} \quad \quad \qua
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
 3 inherits: \setupbookmark
 \popattribute \.*..
* CSNAME
 \popmacro \.*..
* CSNAME
 \popmode [.*.]
* NAME
 \popsystemmode { . * . }
* NAME
 \positionoverlay \{...^*\}
 * NAME
 \positionregionoverlay \{...\}
1 NAME
2 NAME
 \postponenotes
\potrivestecamp [ ... ] [ ..., ... \stackrel{2}{=} ..., ... ]
1 NAME
2 inherits: \setupfieldbody
\pozitie [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{.,^{3}..\}
1 inherits: \setafepozitie
2 POSITION
3 CONTENT
 \predefinedfont [.*.]
 * FONT
 \predefinefont [...] [...]
1 NAME
2 FONT
 \predefinesymbol [.*.]
 * NAME
 \prefixedpagenumber
```

```
\prependetoks . 1. \to \.2..
1 BEFEHL
2 CSNAME
 \prependgvalue \{...^1\}
1 NAME
2 BEFEHL
 \prependtocommalist \{...^1\} \.\.^2...
1 TEXT
2 CSNAME
 \prependtoks ... \to \...
1 BEFEHL
2 CSNAME
 \prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
 \prependvalue \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
 \presetdocument [..,..*=..,..]
 * inherits: \setupdocument
 \presetfieldsymbols [\dots, \dots]
* NAME
 \presetLABELtext [.\frac{1}{2}...] [\ldots,\ldots\frac{2}{2}...,\ldots]
1 SPRACHE
2 KEY = VALUE
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
  \presetbtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetlabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2
1 SPRACHE
2 KEY = VALUE
 \presetmathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetoperatortext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
 \presetprefixtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\presetsuffixtext [.1] [..,..^2] 1 SPRACHE OPT
1 SPRACHE
2 KEY = VALUE
\presettaglabeltext [.1] [..,..2...]

1 SPRACHE
1 SPRACHE
2 KEY = VALUE
\presetunittext [.\frac{1}{.}\frac{1}{.}\frac{2}{.}\frac{2}{.}\frac{2}{.}\frac{1}{.}\frac{1}{.}
1 SPRACHE
2 KEY = VALUE
\pretocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\prettyprintbuffer \{...^1.\} \{...^2.\}
BUFFER

mp lua xml parsed-xml nested tex context niciunul NAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\primasubpagina
\procent
\proceseazabloc [..., \frac{1}{1},...] [..., \frac{2}{1},...] [..., \frac{3}{2}...,..]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\processaction [...^1] [...,..=^2....]
1 BEFEHL
2 APPLY
```

```
\processallactionsinset [...] [...,..=^3,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \ ^2...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..]\\^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\\^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...\} \...
1 NAME
2 CSNAME
\verb|\processbodyfontenvironmentlist| \verb|\|.".
* CSNAME
\processcolorcomponents \{...^*\}
* COLOR
\processcommacommand [..., 1] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalistwithparameters [\ldots, 1, \ldots] \setminus ...
1 BEFEHL
2 CSNAME
\processcontent \{...\} \.\.\.
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
\processfilemany {.*.}
* FILE
\verb|\processfilenone| {.\overset{*}{\dots}}|
* FILE
\processfileonce \{...^*\}
* FILE
\processfirstactioninset [.\(\frac{1}{2}\)] [\(\cdot\),\(\cdot\)=\(\frac{2}{2}\),\(\cdot\)]
1 BEFEHL
2 APPLY
```

```
\processisolatedchars \{...^1\} \.\.\.\.
1 TEXT
2 CSNAME
\processisolatedwords \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\verb|\processline table buffer [.*..]|
\processlinetablefile \{...^*\}
* FILE
\processlist \{...^1, \} \{...^2, \} \{...^3, \} \setminus ...
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [...,*...]|
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{...^1\} \{...^2\} \{...^3\}

    NUMMER
    NUMMER
    BEFEHL

\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\verb|\processseparatedlist[...][...^2.]{...}|
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
\processuntil \setminus ...
* CSNAME
\processxtablebuffer [.*.]
* NAME
\processyear \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
```

```
\produs [.*.]
* FILE
\produs ...
* FILE
\profiledbox [...] [...,... = ...,..] {...}
niciunul fixat ETrict halffiEd quarterfixed eightsfixed NAME inherits: \setupprofile
CONTENT
\profilegivenbox \{...\} ...
1 niciunul fixat stric\mathbf{t}^{pT}halffixed quarterfixed eightsfixed NAME 2 CSNAME NUMMER
\program [.*.]
* NAME
\proiect [.*.]
* FILE
\proiect ...
* FILE
\verb|\pseudoMixedCapped {...}^*.|
* TEXT
\protect\ \pseudoSmallCapped {.*.}
* TEXT
\pseudoSmallcapped {.*.}
* TEXT
\pseudosmallcapped \{...^*.\}
* TEXT
\punct {.*.}
* CHARACTER
\puncte [.*.]
* NUMMER OPT
\puncte [..,..^*=..,..]
* inherits: \setupperiods
\punedeasuprafiecareia \{...\} \{...\}
1 CONTENT
2 CONTENT
\punefatainfata \{...\} \{...\}
1 CONTENT
2 CONTENT
\puneformula [\dots, \dots]
* + - REFERENCE OPT
\punelista [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 LISTE
2 inherits: \seteazalista
```

```
\punelistacombinata [...^1] [..,..^2=..,..]
1 LISTE
2 inherits: \seteazalista
\puneCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalista OPT
instances: content
\punecontent [..,..*=..,..]
* inherits: \seteazalista
\punenotesubsol [..,..^*=..,..]
* inherits: \setupnote OPT
\verb|\punenotesubsollocale| [..,.. \stackrel{*}{=} ..,..]
* inherits: \setupnote
\punenumarpagina
\puneregistru [.<sup>1</sup>.] [.,.<sup>2</sup>.,.]
1 NAME
2 inherits: \seteazaregistru
\puneREGISTER [..,..*=..,..]
* inherits: \seteazaregfstru
instances: index
\puneindex [..,..*...]
* inherits: \seteazaregistru
\punesubformula [\dots, \dots]
* + - REFERENCE OPT
\purenumber {...}
* NUMMER
\pusharrangedpages ... \poparrangedpages
\pushattribute \.*..
* CSNAME
\pushbutton [...] [...]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushculoare [...] ... \popculoare
* COLOR
\pushendofline ... \popendofline
\pushfundal [.*.] ... \popfundal
* NAME
```

```
\verb|\pushindentation| \dots \verb|\popindentation|
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.^*.]
* NAME
\pushpath [.*.] ... \poppath
* PATH
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
* + - TEXT
\pushsystemmode \{...^*.\}
* NAME
\putboxincache \{...\} \{...\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
\qquad
\quad
\quads [.*.]
* NUMMER OPT
\quarterstrut
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\ReadFile {.*.}
* FILE
```

```
\raggedbottom
\raggedcenter
\raggedleft
\raggedright
\raggedwidecenter
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\randomizetext {...}||
* TEXT
\verb|\randomnumber {...}| {...}|

    NUMMER
    NUMMER

\rawcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \datacurenta
\rawdoifelseinset \{...\} \{..., ...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\rawdoifinset \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
\rawdoifinsetelse \{...\} \{...,2...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\rawgetparameters [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}..,..\]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
```

```
\rawprocesscommalist [..., \...] \...
1 BEFEHL
2 CSNAME
 \rawstructurelistuservariable \{...^*\}
 \rawsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
 \rbox .1. {.2.}
1 TEXT OPT
2 CONTENT
 \readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
 \readfixfile \{...\} \{...\} \{...\}
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1, \{...\}, \{...\}, \{...\}
2 TRUE
3 FALSE
 \readlocfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
 \readsetfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
1 FILE
2 TRUE
3 FALSE
\realpagenumber
 \verb|\realSmallCapped {...}^*.}
* TEXT
```

```
\verb|\realSmallcapped {.*.}|
* TEXT
\verb|\realsmallcapped {...}|
* TEXT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [...] [...]
1 implicit text titlu numar pagina realpage
2 REFERENCE
\REFERENCEFORMAT \{ \begin{array}{cccc} . & 1 \\ . & . \end{array} \} \{ \begin{array}{ccccc} . & 2 \\ . & . \end{array} \} [ \begin{array}{ccccc} . & 3 \\ . & . \end{array} ]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referinta [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\referintapagina [\dots, *...]
* REFERENCE
\referintatext [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\referring (\dots, 1, \dots) (\dots, 2, \dots) [\dots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\reflexie {.*.}
* CONTENT
\registerattachment [...] [...,..=2...]
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...^1\}
1 FILE
2 NUMMER
\registerexternalfigure [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]

1 FILE OPT OPT
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\registerfontclass {.*.}
* NAME
```

```
\registerhyphenationexception [.<sup>1</sup>.] [.<sup>2</sup>.]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [.^1.] [.^2.]
1 SPRACHE
2 TEXT
 \registermenubuttons [...^1] [...^2]
1 NAME
2 TEXT
 \registersort [.1.] [.2.]
1 SINGULAR
2 NAME
 \registersynonym [.1.] [.2.]
1 SINGULAR
2 NAME
 \registerunit [...^1] [...,..^2]
1 prefix unitate operator suffixe simbol packaged 2 KEY = VALUE
 \REGISTER [. 1 ] { . . + . 2 . + . . }
1 TEXT PROCESSÖR->TEXT
2 INDEX
 instances: index
 \index [.\frac{1}{2}] \{\dots + \dots \dots + \dots \dots \dots + \dots \dots
1 TEXT PROCESSOR->TEXT
2 INDEX
 \REGISTER [.\frac{1}{2}] \{..+\frac{3}{4}.+\frac{3}{4}.+\frac{3}{4}\}
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
 instances: index
 \index [.\frac{1}{1}] \{.\frac{2}{1}\} \{..+\frac{3}{1}.+..\}
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
 \regular
 \relatemarking [...] [.2.]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
 \relateparameterhandlers \{...^1, \} \{...^2, \} \{...^3, \}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {...}^*|
 * NAME
 \remainingcharacters
```

```
\remarca (..., ...) (..., ...) [..., ... = ...] {.4.}
1 POSITION
2 POSITION
3 inherits: \seteazainconjurat
4 TEXT
\removebottomthings
\removedepth
\removefromcommalist \{ ...^1 ... \} \ ...^2 ...
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
\removepunctuation
\removesubstring \dots^1. \from \dots^2. \to \\dots^3...
1 TEXT
2 TEXT
3 CSNAME
\removetoks ..\from \.\^2..
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\replacefeature [...]
* NAME
\verb|\replacefeature {...}|
1 CSNAME
2 NUMMER
\replaceword [.1] [.2] [.3]
1 NAME
2 TEXT
3 TEXT
\texttt{\normalfont{"}} \textbf{\normalfont{"}}
* CONTENT
\rescanwithsetup \{...^1.\}
1 NAME
2 CONTENT
\resetallattributes
```

```
\resetandaddfeature [.*.]
* NAME
\resetandaddfeature {.*.}
* NAME
\resetbar
\resetboxesincache \{...^*.\}
* NAME
\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
* NAME
\resetcounter [.1.] [.2.]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\reseteazamarcaje [.*.]
* BESCHRIFTUNG
\resetfeature
\resetflag \{...^*.\}
* NAME
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [.*.]
* NAME
```

```
\verb|\resetinteractionmenu| [...^*]
* NAME
\resetitaliccorrection
\verb|\resetlayer [...^*]|
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
* NAME
\resetmarker [.*.]
* NAME
\resetmode {.*.}
* NAME
\resetpagenumber
\resetparallel [.1] [...,...]
1 NAME
2 NAME tot
\resetpath
\resetpenalties \setminus \overset{*}{\dots}
* CSNAME
\verb|\resetprofile|
\resetrecurselevel
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME
\resetshownsynonyms [.*.]
* SINGULAR
\resetsubpagenumber
\resetsymbolset
```

```
\resetsystemmode \{...^*\}
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
\resetvalue {...}
* NAME
\resetvisualizers
\reshapebox {...}
* BEFEHL
\verb|\resolvedglyphdirect {...}| {...}|
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\resolvedglyphstyled \{ ... \} \{ ... \}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]

    NAME
    NUMMER
    NUMMER

\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{...^*\}
* NAME
\restoreendofline
\restoreglobalbodyfont
\label{eq:local_problem} $$\operatorname{MPgraphic} \ \{\ldots^1\} \ \{\ldots, \ldots^2, \ldots\}$$
1 NAME
2 KEY = VALUE
```

```
\reuseMPgraphic \{...\} \{...,..\stackrel{2}{=}...\}
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence {.*.}
* CHARACTER
\rhbox {.*.}
* CONTENT
\rightbottombox {.*.}
* CONTENT
\rightbox {.*.}
* CONTENT
\righthbox {.*.}
* CONTENT
\rightLABELtext {...}^*
* KEY
instances: head label mathlabel
\rightheadtext {.*.}
* KEY
\rightlabeltext {.*.}
* KEY
* KEY
\rightline {.*.}
* CONTENT
\verb|\right or left page action {...} {...} {...}
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... { ... }
1 TEXT
2 CONTENT
\righttoleftvbox .1. {.2.}
1 TEXT
2 CONTENT
```

```
\righttoleftvtop ... {...}
1 TEXT
2 CONTENT
\righttopbox {.*.}
* CONTENT
\rightarrow \rightarrow \left[.\frac{1}{.}.\right] \left\{.\frac{2}{.}.\right\}
1 sus centru subsol OPT 2 TEXT
\rigleumplere [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \seteazarigfeumplere
2 TEXT
3 TEXT
\ring {.*.}
* CHARACTER
\rlap {.*.}
* CONTENT
\robustaddtocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\robustdoifelseinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT3 TRUE4 FALSE
\robustdoifinsetelse \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\robustpretocommalist \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\rollbutton [..,..^{\frac{1}{2}}..,..] .<sup>2</sup>. [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
OPT
\begin{array}{ccc} 1 & \text{NAME} & \text{OPT} & \text{OPT} \\ 2 & \text{inherits: } \backslash \text{seteazameniuinteractiune} \end{array}
3 TEXT
4 REFERENCE
\roman
\roteste [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \seteazzarotare
2 CONTENT
\rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
```

```
\ruby [.\frac{1}{1}.] {\frac{2}{1}.} {\frac{3}{1}.}
2 TEXT
3 TEXT
\ruledhbox \dots {\dots 1
1 TEXT
2 CONTENT
\ruledhpack ... { ... }
1 TEXT
2 CONTENT
\ruledmbox {.*.}
* CONTENT
\ruledtopv ... { ... }
1 TEXT
2 CONTENT
\ruledtpack ... { ... }
1 TEXT
2 CONTENT
\ruledvbox ... { ... }
1 TEXT OPT
2 CONTENT
\ruledvpack ... { ... }
1 TEXT
2 CONTENT
\verb|\ruledvtop|| .1. {...}
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
\runninghbox {.*.}
* CONTENT
\S caled Points To Big Points \{...\} \...
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\Smallcapped {.*.}
* TEXT
\safechar {.*.}
* NUMMER
\samplefile \{...^*\}
* FILE
\slashsans
```

```
\sansaldin
\sansnormal
\sansserif
\savebox \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,..\frac{3}{2}.,..]
1 NAME
2 FILE
3 dataset = NAME
   type = bib lua xml
fisier = FILE
    criteriu = tot text intro referinta curent aici precedent local componenta SECTIONBLOCK:tot SECTIONBLOCK:referinta
                SECTIONBLOCK:curent SECTIONBLOCK:precedent
\savebuffer [..,..^*=..,..]
* lista = NAME
   fisier = FILE
   prefix = da nu
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savecounter [.*.]
* NAME
\saveculoare ... \restoreculoare
\savecurrentattributes {.*.}
* NAME
\verb|\savenormalmeaning \.^*..
* CSNAME
\savetaggedtwopassdata \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\savetwopassdata \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\sbox {.*.}
* CONTENT
\scala [.1.] [..,..2.,..] {...}
1 NAME OPT OP
2 inherits: \setupscale
3 CONTENT
\scriebuffer [\dots, 1, \dots] [\dots, \dots \stackrel{2}{=} \dots, \dots]
1 BUFFER
2 inherits: \seteazatyping
```

```
\typeBUFFER [..,..*=..,..]
* inherits: \seteazatyping
\scrieinlista [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\frac{4}{2}.\}
2 inherits: \seteazalista
3 NUMMER
4 TEXT
\scrieintreliste [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\rightarrow\ldots}
2 inherits: \seteazalista
3 BEFEHL
\SCRIPT
instances: hangul hanzi nihongo ethiopic thai latin test
\ethiopic
\hangul
\hanzi
\latin
\nihongo
\text{\test}
\thai
\scrismanual
\secondoffivearguments \{.1^{1}.\} \{.2^{2}.\} \{.3.\} \{.4.\} \{.5.\}
1 TEXT
    TEXT
   TEXT
    TEXT
5 TEXT
\secondoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TEXT
3
    TEXT
4 TEXT
\secondofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
    TEXT
    TEXT
    TEXT
5
    TEXT
\secondofthreearguments \{...^1\} \{...^2\} \{...^3\}
1 TEXT
    TEXT
3 TEXT
```

```
\secondofthreeunexpanded \{ ... \} \{ ... \} \{ ... \}
   TEXT
   TEXT
3 TEXT
\secondoftwoarguments \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\secondoftwounexpanded \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
1 REFERENCE OPT
2 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
\SECTION [..,..\stackrel{*}{=}..,..]
               = TEXT
* titlu
               = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\chapter [..,..*...]
* titlu = TEXT semncarte = TEXT
    semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\part [..,..*=..,..]
numarpropriu = TEXT
\section [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subject [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\subsection [\dots, \dots^*_{=} \dots, \dots]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
```

```
\subsubject [..,..^*=..,..]
* titlu = TEXT
                   = TEXT
    semncarte
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsection [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubject [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsection [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsubject [..,..^*=..,..]
* titlu = TEXT
                  = TEXT
    semncarte
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsubsection [..,..^*=..,..]
* titlu = TEXT
    semncarte = TEXT
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsubsubject [..,.. \stackrel{*}{=} ..,..]
* titlu = TEXT
                  = TEXT
    semncarte
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\title [..,..*...]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\chapter [..., ...] {.2.}

1 REFERENCE OPT
2 TEXT
```

```
\SECTION [..., 1, ...] \{ ...\} \{ ...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\chapter [..., ...] {...} {...}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\part [..., 1 {...} {...}
1 \quad \text{REFERENCE}^{\text{DPT}}
2 NUMMER
3 TEXT
\section [\ldots, 1] {...} {...}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subject [..., \...] \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsection [..., ...] \{...\} \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubject [..., \...] \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubsection [..., 1 ...] {. 2 ...} {...} 1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubject [..., \dots, ] \{ ... \} \{ ... \}
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsection [..., \displays ...] \{...\} \{...\}
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubject [..., ...] \{.^2.\} \{.^3.\}
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubsection [\ldots, 1, \ldots] {.2.} {.3.}

1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
```

```
\subsubsubsubsubject [..., ...] {.2.} {.3.}
1 REFERENCE
2 NUMMER
3 TEXT
\title [..., 1 \...] \{.\frac{2}{\cdots}.\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\part [..., ...] {.2.}
1 REFERENCE TEXT
\section [..., ...] {...}

1 REFERENCE OPT
2 TEXT
\subject [..., ...] {...}

1 REFERENCE OPT
2 TEXT
1 REFERENCE OPT
2 TEXT
\subsubject [..., \dots, ...] \{ ... \}
1 REFERENCE OPT
2 TEXT
\subsubsection [..., 1 {...}
1 REFERENCE
2 TEXT
\subsubsubject [..., \dots, ...] \{ ...\}
1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsection [..., ^1,...] {.\^2}.\\ \mathref{1} REFERENCE
1 REFERENCE
2 TEXT
\subsubsubsubject [..., ...] \{...\}
1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsubsection [\ldots, 1, \ldots] {.2.}
1 REFERENCE
2 TEXT
1 REFERENCE
2 TEXT
\title [\ldots, 1] {...}
1 REFERENCE OPT
2 TEXT
```

```
\veziREGISTER [.1.] {..+.2.+..} {.1.}
1 TEXT PROCESSOR->PEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\veziindex [.^{1}.] {..+.^{2}.+..} {.^{3}.}
1 TEXT PROCESSORT->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\selecteazablocuri [..., ...] [..., ...] [..., ...]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\semncarte [...^1] {...}
1 ABSCHNITT LISTE
2 TEXT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setare [.*.]
* NAME
\setareitemization [\ldots, 1] [\ldots, 2]
1 NAME NAME:NUMMER OPT
2 inherits: \setupitemgroup
```

```
\setarelimba [...] [...,... = ...]
1 SPRACHE implici\mathbf{t}^{\text{QPT}}
2 implicit
                              = SPRACHE
                             = start stop
    stare
                             = inherits: \datacurenta
    data
    patterns
                            = FILE
    lefthyphenmin
                            = NUMMER
    righthyphenmin = NUMMER
righthyphenchar = NUMMER
righthyphenchar = NUMMER
righthyphenchar = NUMMER
    setups
                            = NAME
    spatiere
                             = broad impachetat
                            = auto
    font
                            = stanga dreapta 12r r21
    bidi
    text
                             = TEXT
    limittext
                            = TEXT
                            = TEXT
    hyphen
    compoundhyphen
                            = TEXT
    compoundhyphen = TEXT
leftcompoundhyphen = TEXT
rightcompoundhyphen = TEXT
minicitatstanga = BEFEHL
minicitatdreapta = BEFEHL
citatstanga = BEFEHL
citatdreapta = BEFEHL
leftspeech = BEFEHL
    leftspeech
rightspeech
    rightspeech = BEFEHL
propozitiestanga = BEFEHL
middlespeech = BEFEHL
    propozitiedreapta = BEFEHL
    midsentence
                             = BEFEHL
    subpropozitiestanga = BEFEHL
    subpropozitiedreapta = BEFEHL
    factor
                              = da nu
\setarepozitie [\ldots, 1] [\ldots, 2]
1 NAME
2 offset = da nu
    unitate = ex em pt in cm mm sp bp pc dd cc nc
    stare = start overlay
    xoffset = DIMENSION
    yoffset = DIMENSION
    xstep = absolut relativ
             = absolut relativ
    ystep
    xscala = NUMMER
yscala = NUMMER
    xfactor = NUMMER
    yfactor = NUMMER
    factor = NUMMER
scala = NUMMER
\setare { . * . }
* NAME
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots {\dots {\dots }
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* reset NAME
\setbuffer [...*] ... \endbuffer
* NAME
```

```
\setcapstrut
\setcatcodetable \.*..
* CSNAME
\setcharacteralign \{...^1\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* reset CUVANT cuvant Cuvant Cuvinte majuscula Majuscula niciunul aleator mixed camel cap Cap
\verb|\setcharactercleaning [...^*]|
* reset 1
\verb|\setcharacterkerning| [...^*]
* reset NAME
\setcharacterspacing [.*.]
* reset NAME
\setcharacterstripping [...^*]
* reset 1
\verb|\setcharstrut| \{ \ .\ ^*. \ \}
* TEXT
\setcollector [.\frac{1}{2}..] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\frac{3}{2}..\}
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [.*.]
* black bw gri rgb cmyk tot niciunul
\setcounter [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 NUMMER
3 NUMMER
\setcounterown [.^{1}.] [.^{2}.] [.^{3}.]
2 NUMMER
3 TEXT
\setcurrentfontclass \{...\}
* NAME
\setdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* reset NUMMER
```

\setdirection [.*.] * NUMMER

\setdocumentargument $\{...\}$

- 1 NAME
- 2 TEXT

 $\verb|\setdocumentargumentdefault {...}| {...}|$

- 1 NAME 2 TEXT

\setdocumentfilename $\{...\}$ $\{...\}$

- 1 NUMMER 2 TEXT

\setdummyparameter $\{...^1.\}$ $\{...^2.\}$

- 1 KEY 2 BEFEHL

\seteazaaliniat [...,*...]

* [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle DIMENSION NAME

\seteazaalinierea [...,*...]

* broad larg subsol inaltime linie inalt jos lohi flushright flushleft centru da nu latime normal reset intern $\hbox{extern flushinner flushouter stanga dreapta center dezactivat ultim end paragraf lefttoright righttoleft $12r$ }$ r21 tabelul lesshyphenation morehyphenation suspendat nothanging hz fullhz nohz despsilabe nedespsilabe tolerant foartetolerant dilatat extremestretch final 1*final 2*final 3*final 4*final more 1*more 2*more

\seteazaantet [...] [...,... = ...]

- 1 text margine bordura
- 2 inherits: \setuplayoutelement

\seteazaaranjareapag [...,*...]

* dezactivat oglindit douafete negativ 90 180 270 reset fundal normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\seteazaaspect [...] [..,.. \stackrel{2}{=}..,..]
1 NAME
                                                                       = start stop normal repetat
2 stare
         margine
                                                                       = DIMENSION
                                                                     = DIMENSION
         bordura
                                                                     = DIMENSION
         distantamargine
         distantabordura
                                                                     = DIMENSION
         distantabordurastanga = DIMENSION
distantacoltdreapta = DIMENSION
distantamarginestanga = DIMENSION
          distantamarginedreapta = DIMENSION
         | DIMENSION | DIMENSION | distantasubsol | DIMENSION | distantajos | DIMENSION | DIMENSION
         preset
                                                                    = DIMENSION
         marginestanga
                                                                    = DIMENSION
         marginedreapta
                                                                    = DIMENSION
          bordurastanga
                                                                    = DIMENSION
          borduradreapta
                                                                     = DIMENSION
         antet
                                                                     = DIMENSION
         subsol
                                                                     = DIMENSION
         sus
                                                                     = DIMENSION
                                                                     = DIMENSION
          spatiuspate
                                                                  = DIMENSION
         spatiusus
                                                                    = NAME
          setups
          cutspace
                                                                    = DIMENSION
                                                                 = DIMENSION centru ajustat
= DIMENSION
= NUMMER
         latime
          spatiujos
         linii
                                                                 = DIMENSION centru ajustat
= DIMENSION
          inaltime
          offsetoriz
                                                                  = DIMENSION
         veroffset
                                                                     = NUMMER
         coloane
                                                            = DIMENSION
= implicit normal NAME
         distantacoloane
         metoda
         locatie
                                                                     = stanga centru dreapta sus subsol ofata douafete
                                                                     = DIMENSION
         latimetext
                                                                     = DIMENSION
         inaltimetext
                                                                     NUMMER.
         nx
                                                                       = NUMMER
         ny
                                                                     = DIMENSION
         dx
                                                                    = DIMENSION
         dv
                                                                    NUMMER.
         scala
                                                                    NUMMER
         sx
                                                                - MOTHTER
= on dezactivat pagina gol culoare unu doi patru
= da nu dezactivat
= DIMENSION
         sy
         marcaje
         grid
          textdistance
         alternativ
                                                                    = implicit normal marcaj NAME
                                                                    = DIMENSION
         clipoffset
         cropoffset
                                                                     = DIMENSION
                                                                     = DIMENSION
          trimoffset
                                                                      = DIMENSION
         bleedoffset
                                                                       = DIMENSION
          artoffset
\seteazaaspect [.*.]
```

* reset NAME

```
\seteazabarainteractiune [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternativ
                   = abcdefg
                   = start stop
   stare
                  = CSNAME
   comanda
   latime
                  = DIMENSION
   distanta
pas
culc
                  = DIMENSION max broad
                  = DIMENSION max
                  = DIMENSION
                  = mic mediu mare
   culoarefundal = COLOR
   stil = STYLE BEFEHL
culoare = COLOR
   culoarecontrast = COLOR
                  = da nu
   simbol
   inherits: \seteazainconjurat
```

```
\seteazablanc [...,*...]
* inherits: \blanc OPT
\seteazabloc [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 inainte = BEFEHL
   dupa = BEFEHL
   intern = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\seteazablocsectiune [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 pagina = inherits: \pagina
   inainte = BEFEHL
           = BEFEHL
   dupa
           = da nu
   numar
\seteazabuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inainte = BEFEHL
   dupa = BEFEHL
           = da nu
   strip
\seteazacamp [.\frac{1}{1}] [...\frac{2}{7}...] [...,..\frac{3}{2}...,..] [...,..\frac{4}{2}...,..] [...,..\frac{5}{2}...,..] 1 NAME OPT OPT
1 NAME OPT OPT
2 reset eticheta incadrat orizontal vertical
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\seteazacampuri [\dots, 1] [\dots, 2] [\dots, 2] [\dots, 3] [\dots, 3] [\dots, 4] [\dots, 4]
1 reset eticheta incadrat orizontal vertical
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\seteazaclipping [..,..*...]
* stare = start stop
   latime
                  = DIMENSION
                 = DIMENSION
   inaltime
                 = DIMENSION
   hoffset
                 = DIMENSION
   voffset
                 = NUMMER
                  = NUMMER
   У
                  = NUMMER
   nx
                  = NUMMER
   ny
                 = NUMMER
   sx
                  = NUMMER
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
                 = DIMENSION
   offsetsus
                 = DIMENSION
   offsetjos
                  = NAME
   mp
                  = NUMMER
                  = DIMENSION
   offset
\seteazacoloane [..,..^*=..,..]
* n = NUMMER
   distanta = DIMENSION
   optiune
             = fundal
   offset
              = DIMENSION
             = \...##1
   comanda
   inaltime = DIMENSION
   directie = stanga dreapta
             = da nu
   balanta
   aliniere = setupalign
   toleranta = setuptolerance
             = inherits: \blanc
   blanc
              = NUMMER
   nsus
   rigla
              = on dezactivat BEFEHL
```

```
\seteazacomentariu [\dots, 1] [\dots, 1]
1 NAME
2 stare
             = start stop niciunul
   metoda
            = normal ascuns
            = Comment Ajutor Insert Cheie Newparagraph Note Paragraf Default
   simbol
            = ajustat DIMENSION
   latime
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
            = TEXT
   titlu
   subtitlu = TEXT
   autor
             = TEXT
            = NUMMER
   nx
            NUMMER.
   ny
   culoare = COLOR
   optiune
            = xml max
   textlayer = NAME
            = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   locatie
   distanta = DIMENSION
             = da
   spatiu
   buffer
             = BUFFER
\seteazacomentariupagina [..,..*=..,..]
* locatie = stanga dreapta sus subsol niciunul
   stare = start stop
offset = DIMENSION
            = start stop niciunul
   distanta = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
\seteazaculoare [.*.]
* FILE
\seteazaculori [..,..*=..,..]
* stare = start stop
                 = da nu
   spot
   expansiune = da nu
factor = da nu
                = da nu
   rgb
                = da nu
= da nu totdeauna
   cmyk
   conversie
   pagecolormodel = auto niciunul NAME
   culoaretext = COLOR
                 = overprint knockout niciunul
   intent
\seteazadimensiunihartie [...] [...,..=2..,..]
1 NAME
2 sus
               = BEFEHL
               = BEFEHL
   jos
   stanga
              = BEFEHL
   dreapta
              = BEFEHL
   metoda
              = normal niciunul NAME
              = NUMMER
   scala
              = NUMMER
   nx
              = NUMMER
   ny
   dx
              = DIMENSION
              = DIMENSION
   dy
              = DIMENSION
   latime
   inaltime = DIMENSION
   spatiusus = DIMENSION
   spatiuspate = DIMENSION
   offset = DIMENSION
   pagina
              = reset vedere oglindit negativ rotat 90 180 270 NAME
              = reset vedere oglindit negativ rotat 90 180 270 NAME
   hartie
              = ajustat max
   optiune
               = DIMENSION
   distanta
\seteazadimensiunihartie [\ldots, 1] [\ldots, 2]
1 reset vedere oglindit negativ rotat 90 180 270 MAME
2 reset vedere oglindit negativ rotat 90 180 270 NAME
```

```
\seteazaecraninteractiune [..,..^*=..,..]
* latime = ajustat max tight DIMENSION
                 = ajustat max tight DIMENSION
    inaltime
    spatiuspate = DIMENSION
offsetoriz = DIMENSION
    veroffset = DIMENSION
             - ajustat max ofata douaí
attachment layer titlu
= NUMMER
= LISTF
    spatiusus = DIMENSION
optiune = ajustat max ofata douafete semncarte auto niciunul implicit fixat vedere portrait pagina foaie
    copies
    print
    intarziere = niciunul NUMMER
\seteazaelemente [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 alternativ = stanga dreapta sus subsol inmargine latimetext = DIMENSION
    distanta = DIMENSION
    simbol = niciunul NAME
aliniere = stanga centru dreapta flushleft flushright intern extern margine
    textalign = stanga centru dreapta flushleft flushright intern extern
                = NUMMER
    inainte = BEFEHL
                = BEFEHL
    dupa
                = BEFEHL
    intre
\seteazaenumerare [..., 1] [..., ... = ...]
1 NAME
2 inherits: \setupenumeration
```

```
\seteazafloat [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 SINGULAR OPT
1 SINGULAR
2 aliniaturmator
                                  = da nu auto
    implicit
                                  = inherits: \placefloat
                             = inherits: \placefloat
= inherits: \placefloat
= BEFEHL
    fallback
    intern
                                  = DIMENSION
    criteriu
                                 = NUMMER
    metoda
    sidemethod
                                  = NUMMER
                                 = NUMMER
     textmethod
                                - NOTHIEN
= inaltime adancime linie jumatatelinie grila normal
= inherits: \snaptogrid
= da nu
    sidealign
     grid
    local
                                = \...##1
= DIMENSION
= DIMENSION
= DIMENSION
= DIMENSION
     comanda
     availablewidth
    availableheight
    latimeminima
latimemaxima
                                = stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin
    locatie
                                       inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga
                                      borduradreapta
    distantamarginestanga = DIMENSION
     distantamarginedreapta = DIMENSION
    bottomafter

      expansiune
      = da nu xml

      referenceprefix
      = + - TEXT

      xmlsetup
      = NAME

    xmlsetup
     catcodes
                                  = NAME
    catcodes = NAME
free region = da nu
spatiuinainte = niciunul inherits: \blanc
spatiudupa = niciunul inherits: \blanc
latime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION niciunul overlay
    freeregion
    spatiulateralinainte = niciunul inherits: \blanc spatiulateraldupa = niciunul inherits: \blanc spaceafterside = niciunul inherits: \blanc spaceafterside = niciunul inherits: \blanc sidethreshold = old dimension
    spaceafterside
sidethreshold
                                  = DIMENSION
    margine
    nsus
                                  = DIMENSION
    njos
                                  = DIMENSION
                                  = mic mediu mare linie adancime
    pas
                                  = NUMMER.
    nlinii
                                   = da nu
     cache
\seteazafloats [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 inherits: \seteazafloat
\seteazafonttext [...,*...]
* DIMENSION NAME global reset x xx mic mare script scriptscript rm ss tt hw cg roman serif regular sans sansserif
     suport type teletype mono scrismanual caligrafic
\seteazaformulare [..,..^*=..,..]
* metoda = XML HTML PDF
    export = da nu
\seteazaformule [\ldots, 1, \ldots] [\ldots, \ldots, 2, 2, \ldots]
2 inherits: \setupformula
```

```
\seteazafundal [..., 1] [.., ... = .., ...]
1 NAME

    NAME
    stare

   stare = start stop
offsetstanga = DIMENSION
offsetdreapta = DIMENSION
    offsetdreapta - DIMENSION
offsetjos = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
    inherits: \seteazainconjurat
\seteazafundaluri [..., ...] [..., ...] [..., ...] 1 sus antet text subsol subsol OPT
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
3 inherits: \seteazainconjurat
\seteazafundaluri [..., ...] [.., ... \stackrel{2}{=} .., ...]
foaie pagina paginastang@PTpaginadreapta text ascuns
stare = start stop
   inherits: \seteazainconjurat
\verb|\seteazagrosimelinie| [...^*]
* mic mediu mare DIMENSION
\verb|\seteazaimpartireafloat [..,..^*=..,..]|
* inainte = BEFEHL
dupa = BEFEHL
                = BEFEHL
              = BEFERL
= auto NUMMER
    intre
    linii
    conversie = NAME
```

```
\seteazainconjurat [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 colt
                      = rectangular rotund NUMMER
                     = rectangular rotund NUMMER
   coltframe
                     = rectangular rotund NUMMER
    coltfundal
                     = DIMENSION
   raza
                     = DIMENSION
   razaframe
   razafundal
                     = DIMENSION
    inaltime
                     = DIMENSION
                    = DIMENSION
    adancimeframe
    adancimefundal = DIMENSION
    {\tt culoareframe} \quad = \quad {\tt COLOR}
                     = on dezactivat NAME
   framesus = on dezactivat NAME
framejos = on dezactivat NAME
framestanga = on dezactivat NAME
framedreapta = on dezactivat NAME
    framesus
                     = da nu
   region
    grosimerigla = DIMENSION
offsetframe = DIMENSION
                     = on dezactivat overlay niciunul
    frame
                     = primplan culoare NAME
   fundal
                     = incadrat DIMENSION
    offsetfundal
    component
                     = NAME
                     = BEFEHL
    extras
    foregroundstyle = STYLE BEFEHL
    foregroundcolor = COLOR
                 = NAME
    setups
                = implicit overlay niciunul DIMENSION
= local ajustat max broad fixat DIMENSION
= ajustat max broad DIMENSION
= inherits: \seteazaalinierea
    offset
                     = implicit overlay niciunul DIMENSION
    latime
    inaltime
    aliniere
                     = da nu niciunul local global
    strut
    autostrut
                     = da nu
                     = inaltime adancime inalt jos sus centru subsol linie lohi suspendat mentine formula matematica
   locatie
                     normal = da nu fortat
    autolatime
                     = NUMMER
    linii
    sus
                     = BEFEHL
                     = BEFEHL
    ios
                     = da nu
   blanc
   profile
                     = NAME
                     = da nu
    gol
    loffset
                     = DIMENSION
                     = DIMENSION
   roffset
                     = DIMENSION
    toffset
    boffset
                     = DIMENSION
    orientation
                      = NUMMER
\seteazaingust [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
              = DIMENSION
2 stanga
   mijloc = DIMENSION
    dreapta = DIMENSION
    implicit = [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
inainte = BEFEHL
```

= BEFEHL

dupa

```
\seteazainteractiunea [..., ...] [.., ... \stackrel{2}{=} .., ...]
 1 NAME
 2 stare
                                                                                            = start stop
                                                                                           = STYLE BEFEHL
            stil
                                                                                          = COLOR
            culoare
                                                                                           = COLOR
             culoarecontrast
                                                                                           = TEXT
             titlu
            subtitlu
                                                                                           = COLOR
                                                                                           = TEXT
             autor
             data
                                                                                           = TEXT
           data = TEXT
keyword = TEXT
focus = standard incadrat latim
meniu = on dezactivat
fieldlayer = auto NAME
calculeaza = REFERENCE
click = da nu
display = normal nou
pagina = da nu pagina nume auto
actiunedeschidere = REFERENCE
actiunedeschiderepagina = REFERENCE
actiunedeschiderepagina = REFERENCE
                                                                                          = standard incadrat latime latimeminima inaltime inaltimeminima ajustat tight
             actiunedeschiderepagina = REFERENCE
             actiuneinchiderepagina = REFERENCE
                                                                                           = NAME
             setsimbol
                                                                                           = DIMENSION
             inaltime
            inaltime
focusoffset
                                                                                           = DIMENSION
                                                                                           = DIMENSION
 \seteazainteractiunea [...]
 \seteazajos [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\fra
 1 text margine bordura
 2 inherits: \setuplayoutelement
 \seteazalegenda [..., ...] [.., ... \stackrel{2}{=} .., ..]
  \begin{array}{ccc} & & & & & \\ 1 & & \text{NAME} & & & \\ 2 & & \text{inherits: } \backslash \text{setupfloatcaption} \end{array} 
 \seteazalegendele [...,..] [..,..^{\frac{2}{2}}..,..]
 2 inherits: \setupfloatcaption
 \seteazaliniesilabe [..,.. \stackrel{*}{=}..,..]
 * semn = normal larg
 \seteazaliniesubtire [..,..*=..,..]
* inaltime = max DIMENSION
inaltime = max DIMENSION
fundal = culoare
frame = on dezactivat
grosimerigla = DIMENSION
alternativ = a b c niciunul
culoarefundal = COLOR
culoare = mic mediu maro
             spatiereinterliniara = mic mediu mare NUMMER
                                                                              = BEFEHL
             inainte
             dupa
                                                                                 = BEFEHL
             intre
                                                                                 = BEFEHL
                                                                                    = NUMMER
            n
```

```
\seteazalinii [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 optiune = impachetat
    inainte = BEFEHL
    dupa = BEFEHL
intre = BEFEHL
aliniat = inherits: \seteazaaliniat
aliniere = inherits: \seteazaalinierea
    spatiu = da on dezactivat fixat implicit
comanda = BEFEHL
    stil
                = STYLE BEFEHL
    culoare = COLOR
stanga = BEFEHL
     dreapta = BEFEHL
\seteazaliniimargine [.^1.] [..,..^2..,..]
1 NUMMER OF 2 inherits: \setupmarginrule
\seteazaliniinegre [..,..*=..,..]
* latime = max DIMENSION
inaltime = max DIMENSION
inaltime = max DIMENSION
distanta = DIMENSION
n = NUMMER
    n alternativ = a b stil = STYLE BEFEHL
    culoare
                  = COLOR
                 = mp da nu
    type
                  = NAME
     mp
\seteazaliniiumplere [..,..*=..,..]
* inainte = BEFEHL
                    = BEFEHL
     dupa
                = DIMENSION
= DIMENSION
= DIMENSION
    margine
    latime
    distanta
     grosimerigla = DIMENSION
     culoare
                  = COLOR
```

```
\seteazalista [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 LISTE
2 stare
                                                      = start stop
      locatie
                                                      = niciunul aici
                                                     = simple comanda userdata
       type
       criteriu
                                                     = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text
                                                           curent SECTIONBLOCK: curent aici precedent SECTIONBLOCK: precedent componenta ABSCHNITT
                                                          SECTIONBLOCK: ABSCHNITT
      lista
                                                     = NAME.
       latime
                                                    = ajustat broad auto DIMENSION
                                                    = ajustat broad DIMENSION
       {\tt inaltime}
                                                    = ajustat broad DIMENSION
       inaltime
       simbol
                                                    = unu doi trei niciunul implicit
                                                   = da nu niciunul NAME
       eticheta
       starter
                                                    = BEFEHL
                                                   = BEFEHL
       stopper
                                                    = \...##1##2##3
       comanda
                                                    = \...##1
       comandanumar
                                                    = \...##1
       comandatext
                                                    = \...##1
       comandapagina
                                                    = da nu totdeauna
       numarpagina
                                                    = da nu totdeauna
       numartitlu
                                                    = BEFEHL
       inainte
                                                    = BEFEHL
       dupa
                                                    = BEFEHL
       intre
       margine
                                                 = niciunul DIMENSION
                                          = niciunul DIMENSION
= da nu
= stanga dreapta centru flushleft flushright intern extern
= inherits: \seteazaalinierea
= da nu
= BEFEHL
       distanta
      alinieretitlu
numberalign
       aliniere
       suspenda
       stanga
       dreapta
                                                   = BEFEHL
                                          interactiune
limittext
                                                   = STYLE BEFEHL
       stil
                                                    = COLOR
       culoare
       stilnumar
                                                   = STYLE BEFEHL
                                                   = COLOR
       culoarenumar
                                                    = STYLE BEFEHL
       stiltext
       culoaretext
                                                   = COLOR
                                                    = STYLE BEFEHL
       stilpagina
       culoarepagina
                                                    = COLOR
                                                   = NUMMER
       referinta
       extras
                                                    = NAME
       order
                                                    = comanda tot titlu
      alternativ = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal
vertical NAME
                                                        vertical NAME
                                                = DIMENSION
       latimemaxima
       pageprefix
                                                    = da nu
       pageprefixseparatorset = NAME
       pageprefixconversionset = NAME
       pageprefixset
       pageprefixset pageprefixsegments
                                                   = NAME
                                                  = NUMMER NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:* ABSCHNITT:tot
      pageprefixconnector = BEFEHL PROCESSOR->BEFEHL pageconversionset = NAME = BEFEHL PROCESSOR->BEFEHL pagestopper = REFEHL PROCESSOR->BEFEHL pagestopper = REFEHL PROCESSOR->BEFEHL pagestopper = REFEHL PROCESSOR->BEFEHL pagestopper = REFEHL pag
                                                   = BEFEHL PROCESSOR->BEFEHL
       inherits: \setupcounterinherits: \seteazainconjurat
\seteazalistacombinata [...^1] [...,..^2]
1 LISTE
2 inherits: \seteazalista
 \setareCOMBINEDLIST [..,..^*=..,..]
* inherits: \seteazalista
instances: content
 \setarecontent [..,..^*=..,..]
* inherits: \seteazalista
```

```
\seteazamajuscule [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 titlu = da nu
         = da nu
   SC
   stil = STYLE BEFEHL
\seteazamakeup [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pagina
               = inherits: \pagina
   comanda
              = BEFEHL
              = DIMENSION
   latime
   inaltime
              = DIMENSION
   aliniere
              = inherits: \seteazaalinierea
              = NAME
   setups
               = BEFEHL
   sus
              = BEFEHL
   ios
              = BEFEHL
   inainte
              = BEFEHL
   dupa
               = sus
   locatie
              = REFERENCE
   referinta
   pagestate = start stop
   stareantet = start stop inalt gol niciunul normal
   staresubsol = start stop inalt gol niciunul normal
   staresus = start stop inalt gol niciunul normal
              = start stop inalt gol niciunul normal
   stareios
   starejos = start stop inalt gol niciunul normal
   douafete = da nu gol
   stil
               = STYLE BEFEHL
   culoare
              = COLOR
\seteazamarcaje [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 BESCHRIFTUNG
2 stare
                 = start stop
                = da nu
   expansiune
   separator = BEFEHL
   filtercommand = \...##1
\seteazameniuinteractiune [..., ...] [..., ...^2...]
2 alternativ
                  = vertical orizontal ascuns
                  = NAME
   category
   offsetstanga = overlay incadrat niciunul implicit DIMENSION
   offsetdreapta = overlay incadrat niciunul implicit DIMENSION
   offsetsus
                  = overlay incadrat niciunul implicit DIMENSION
                  = overlay incadrat niciunul implicit DIMENSION
   offsetios
                  = DIMENSION
   latimemaxima
   inaltimemaxima = DIMENSION
                  = stanga centru dreapta flushleft flushright jos inalt lohi
   itemalign
                  = start gol local
   stare
                  = BEFEHL
   stanga
                  = BEFEHL
   dreapta
   distanta
                  = overlay DIMENSION
                  = BEFEHL
   inainte
   dupa
                  = BEFEHL
                  = BEFEHL
   intre
                  = da nu
   pozitie
                  = BEFEHL
   mijloc
                  = STYLE BEFEHL
   stil
                  = COLOR
   culoare
   aceeasipagina = da nu gol niciunul normal implicit
   culoarecontrast = COLOR
   inherits: \seteazainconjurat
\seteazaminicitat [..,..^*=..,..]
* inherits: \setupdelimitedtext
\seteazanumarpagina [..,..*=..,..]
* inherits: \setupuserpagenumber
\seteazanumarsubpagina [..,..^*=..,..]
* inherits: \setupcounter
```

```
\seteazanumartitlu [.1]
1 ABSCHNITT
2 [-+] NUMMER
\seteazanumerotarelinii [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 start
                  = NUMMER
                 = NUMMER
    pas
    metoda = pagina primul urmatorul
    conversie = NAME
    continua = da nu
    locatie = text begin end implicit stanga dreapta intern extern instanga indreapta margine inmargine distanta = DIMENSION
    aliniere = intern extern flushleft flushright stanga dreapta centru auto
    comanda
                  = \...##1
                  = BEFEHL
    stanga
                  = BEFEHL
    dreapta
                 = DIMENSION
    margine
                 = margine DIMENSION
    latime
                  = STYLE BEFEHL
    stil
                = COLOR
    culoare
\seteazanumerotarepagina [..,..^*=..,..]
* alternativ = ofata douafete
    pagina = inherits: \pagina
strut = da nu
    comanda = \...##1
stanga = BEFEHL
    dreapta = BEFEHL
    stare = start stop
latime = DIMENSION
locatie = antet subsol stanga centru dreapta instanga indreapta margine inmargine lamargine marginebordura
                   = STYLE BEFEHL
    stil
    culoare = COLOR
\seteazanumerotareparagrafe [..,..^*=..,..]
* stare = start stop linie reset
    distanta = DIMENSION
    stil
                = STYLE BEFEHL
    culoare = COLOR
\seteazapaleta [.*.]
\seteazaparagrafe \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}
2 fiecare NUMMER
3 n
                = NUMMER
   n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
aliniere = inherits: \seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
grosimerigla = DIMENSION
    grosimerigla = DIMENSION
    culoarerigla = COLOR
stil = STYLE BEFEHL
culoare = COLOR
```

```
\seteazaparagrafe [.1] [..,..2..]

1 NAME:NUMMER

OPT
1 NAME: NUMMER
2 n
                            = NUMMER
     n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
aliniere = inherits: \seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
grosimerigla = DIMENSION
      grosimerigla = DIMENSION
      culoarerigla = COLOR
                   = STYLE BEFEHL
= COLOR
      stil
      culoare
\seteazaplasareaopozita [..,.. \stackrel{*}{=}..,..]
* stare = start stop
      inainte = BEFEHL
      dupa
                   = BEFEHL
      intre = BEFEHL
\verb|\seteazaprograme| [..,.. \stackrel{*}{=} ..,..]|
* stil = STYLE BEFEHL
      culoare = COLOR
\seteazareferinte [..,..^*=..,..]
* stare = start stop
expansiune = da nu xml
autofile = da nu
export = da nu
stanga = BEFEHL
dreapta = BEFEHL
latime = DIMENSION
douafete = da nu
interactiune = eticheta te
      interactiune = eticheta text simbol tot
separator = BEFEHL
prefix = + - TEXT
      prefix
```

```
\seteazaregistru [...] [..,..=2..,..]
1 NAME NAME: NUMMER OPT
2 referencemethod
                                                               = avans
     referencements

expansiune = da nu xmi
numarpropriu = da nu
xmlsetup = NAME
alternativ = a b A B
metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
compress = da nu tot
criteriu = local text curent precedent tot ABSCHNITT

REFEHL
      ABSCHNITT:tot
                                                             = BEFEHL
        pageprefixconnector
      pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
duna = BEFEHL
 inainte
dupa

comanda

= \...##1

comandatext

= \...##1

deeptextcommand

comandapagina

= \...##1

distanta

= DIMENSION

interactiune

interactiune

= text numarpagina

numarpagina

= da nu

simbol

= a n niciunul 1 2 BEFEHL

language

simplicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

stil

= STYLE BEFEHL

culoare

stiltext

= STYLE BEFEHL

culoaretext

= COLOR

stilpagina

= STYLE BEFEHL

culoaretext

= COLOR

stilpagina

= STYLE BEFEHL

culoaretext

= COLOR

stilpagina

= STYLE BEFEHL

culoaretext

= COLOR

NUMMER
```

```
\seteazaregistru [..., 1 [..., 2 ] [..., ...] 1 NAME OPT OPT
 1 NAME
2 NUMMER
3 referencemethod
                                                                = avans
         expansiune
numarpropriu
                                                                = da nu xml
                                                                = da nu
        xmlsetup
alternativ
                                                                = NAME
                                                                = abAB
                                                                 = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
         metoda
          compress
                                                                = da nu tot impachetat
                                                                = da nu
         check
                                                                 = local text curent precedent tot ABSCHNITT
         criteriu
         pageprefixseparatorset = BEFEHL
         pageprefixconversionset = NAME
        pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:*
ABSCHNITT:tot

PROCESSOR->BEFEHL
PROCESSOR->BEF
         pageprefixconnector
                                                                = BEFEHL
       pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
REFEHL
                                                                = \...##1
         comanda
        deeptextcommand
comandapagina
distanta
                                                                = \...##1
                                                                = \...##1
                                                                = \...##1
        distanta
interactiune
numarpagina
simbol
language
                                                                 = DIMENSION
                                                                = text numarpagina
                                                                = da nu
                                                                = a n niciunul 1 2 BEFEHL
                                                                = implicit DIN<sub>LI</sub>5007-1 DIN<sub>LI</sub>5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
         stil
culoare
                                                                = STYLE BEFEHL
                                                                = COLOR
                                                                = STYLE BEFEHL
                                                      = COLOR
= STYLE BEFEHL
= COLOR
         culoaretext
stilpagina
         culoarepagina
         pageleft
         pageright
                                                                 = BEFEHL
                                                                 = NUMMER
         n
                                                                 = da nu
         balanta
         aliniere
numberorder
                                                                 = inherits: \seteazaalinierea
                                                                 = numere
 \setareREGISTER [\ldots, 1, \ldots] [\ldots, \ldots]^2 NUMMER
 1 NUMMER
 2 inherits: \seteazaregistru
 instances: index
 \setareindex [\ldots, 1] [\ldots, 2]
1 NUMMER OPT
2 inherits: \seteazaregistru
 \seteazarigletext [..,..*=..,..]
corectieadancime = on dezactivat
          fonttext = inherits: \seteazafonttext
```

```
\seteazarigleumplere [..,..*=..,..]
* inainte
                                        = BEFEHL
                                          = BEFEHL
      dupa
                                         = NUMMER.
      n
      spatiereinterliniara = mic mediu mare NUMMER
     distanta = DIMENSION
latime = ajustat broad DIMENSION
separator = BEFEHL
                                         = STYLE BEFEHL
      stil
                                        = COLOR
      culoare
\seteazarotare [..,..*=..,..]
* locatie = ajustat broad adancime inalt centru implicit normal
      rotatie = stanga dreapta intern extern NUMMER
      inherits: \seteazainconjurat
\seteazasimbol [....]
* NAME
\seteazasinonime [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansiune = da nu xml
alternativ = primul ultim normal NAME
urmatorul = BEFEHL
comanda = \...##1##2##3
comandatext = \...##1
      synonymcommand = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
\seteazasortare [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 SINGULAR
2 expansiune
                               = da nu xml
     expansiume = Qa nu xm..

alternativ = primul ultim normal NAME

urmatorul = BEFEHL

comanda = \(\cdots\text{...}\##1\##2\#\3\)

comandatext = \(\cdots\text{...}\#1\)
      synonymcommand = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
\seteazaspatiu [.*.]
* fixat impachetat broad
\seteazaspatiualb [...,*...]
```

* fix fixat flexibil linie OPFumatatelinie quarterline niciunul mic mediu mare implicit DIMENSION

```
\seteazaspatiuinterliniar [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 linie
                        = DIMENSION
                       = NUMMER
    inaltime
                     = NUMMER
    inaltime
    inaltimeminima = NUMMER
    mindepth = NUMMER
                       = DIMENSION
    distanta
                      = NUMMER inaltime
= NUMMER
    sus
    jos
    dilatat
                        = NUMMER
    shrink
                        = NUMMER
\seteazaspatiuinterliniar [...,*...]
* on dezactivat reset auto mic mediu OPTare NUMMER DIMENSION
\seteazaspatiuinterliniar [.*.]
\seteazasubsol [...] [...,...
text margine borduff
inherits: \setuplayoutelement
\seteazasus [...] [...,... = ...,..]
text margine bordura
inherits: \setuplayoutelement
\seteazatabele [..,..*...]
* text = DIMENSION max
                  = da nu repetat auto
= on dezactivat
= inherits: \blanc
    split
    frame
    NL
    VL = innerits: \forage claim

VL = mic mediu mare niciunul NUMMER

HL = mic mediu mare niciunul NUMMER

distanta = mic mediu mare niciunul

aliniere = stanga centru dreapta

comenzi = BEFEHL

fonttext = inherits: \seteazafonttext
    grosimerigla = DIMENSION
    inaltime = strut NUMMER
inaltime = strut NUMMER
openup = DIMENSION
\seteazatabulatori [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setuptabulation
\seteazatext [...] [...,... = ...]
1 text margine bondura
2 inherits: \setuplayoutelement
\seteazatexteantet [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{3}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.]
1 text margine bordura OPT OPT OPT
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextejos [.1.] [.2.] [.3.] [.4.] [.5.]

1 text margine bordura DPT DPT DPT DPT DPT

2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
    data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
```

```
\seteazatextesubsol [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [.\frac{4}{.}] [.\frac{5}{.}] 1 text margine bordura OPT OPT OPT OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextesus [.^1.] [.^2.] [.^3.] [.^4.] [.^5.] 1 text margine bordura ^{\rm OPT} ^{\rm OPT} ^{\rm OPT} ^{\rm OPT} ^{\rm OPT} 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextetext \begin{bmatrix} .1 \\ ... \end{bmatrix} \begin{bmatrix} .2 \\ ... \end{bmatrix} \begin{bmatrix} .3 \\ ... \end{bmatrix} \begin{bmatrix} .4 \\ ... \end{bmatrix} \begin{bmatrix} .5 \\ ... \end{bmatrix}
1 text margine bordura OPT OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\setareLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\setarebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareheadtext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setarelabeltext [.\frac{1}{2}..\] [\ldots,\ldots\frac{2}{2}..\ldots\right]
1 SPRACHE
2 KEY = VALUE
\setaremathlabeltext [...] [...,...^2...]
1 SPRACHE
2 KEY = VALUE
\setareoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setareprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\setaresuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\setaretaglabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setareunittext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
```

```
\seteazatitlu [..., ...] [.., ... = .., ...]

1 ABSCHNITT OPT
1 ABSCHNITT
                         = NAME
2 frontpartlabel
   bodypartlabel
                           = NAME
                        = NAME
= NAME
= NAME
= da nu xml
    appendixlabel
   backpartlabel
expansiune
                          = NAME
= NAME
    catcodes
    sectionresetset
    sectionseparatorset = NAME
    sectionconversionset = NAME
   conversie = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NAME
sectionsegments = NAME
sectionsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
   referenceprefix = + - TEXT
stil = STYLE BEFEHL
culoare = COLOR
STYLE BEFEHL
= COLOR
                             ABSCHNITT: tot
                           = STYLE BEFEHL
    stilnumar
                           = COLOR
    culoarenumar
                           = ABSCHNITT
    cuplare
    numarpropriu
                          = da nu
    beforesection
                           = BEFEHL
    aftersection
                           = BEFEHL
    insidesection
                          = BEFEHL
   numarincrement
punetitlu
                         = da nu lista gol
= da nu ascuns gol sectiune
                           = da nu
    numar
                         = inherits: \pagina
= pagina reset
= start stop inalt niciunul normal gol faramarcare NAME
= start stop inalt niciunul normal gol faramarcare NAME
    pagina
    marcaje
    antet
    text
                          = start stop inalt niciunul normal gol faramarcare NAME
= BEFEHL
    subsol
    inainte
                           = BEFEHL
    dupa
                           = BEFEHL
    intre
    continua
                           = da nu
    alinieretitlu
                         = da nu obiectmobil
    spatiereinterliniara = NAME
   interactiune = lista referinta
internalgrid = NAME
grid = normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu
                           jos niciunul linie strut box min max centru math math:linie math:jumatatelinie math:-line
                              math:-halfline NAME
                         = inherits: \seteazaalinierea
= inherits: \seteazatoleranta
    aliniere
    toleranta
                           = da nu
    strut
    suspenda
                          = linie broad ajustat niciunul NUMMER
                           = DIMENSION
    margine
    aliniaturmator
                           = da nu auto
    alternativ
                          = text paragraf normal margine inmargine sus centru subsol reverse textmarginal NAME
                           = DIMENSION
    latime
    numberwidth
                          = DIMENSION
                           = DIMENSION
    latimetext
    distanta
                           = DIMENSION
                          = DIMENSION
    textdistance
                         = BEFEHL
= BEFEHL
   comandadupa
    comandainainte
                           = \...##1##2
    comandatext
                           = \...##1
    deeptextcommand = \...##1
                           = \...##1
    comandanumar
    deepnumbercommand = \...##1
                            = NAME
    locatie
    criteriu
                            = strict positiv tot
```

```
\seteazatitluri [...,...] [..,...<sup>2</sup>..,..]

1 ABSCHNITT OPT
```

2 inherits: \seteazatitlu

\seteazatoleranta [...,*...]

* orizontal vertical foartestrict strict tolerant foartetolerant spatiu dilatat

```
\seteazatranzitiepagina [...^*]
* reset auto start aleator NUMMER
\seteazatype [\ldots, 1] [\ldots, 2]
1 NAME
2 optiune = mp lua xml parsed-xml nested tex context niciunul NAME
    comanda = CSNAME
    stanga = BEFEHL
    dreapta = BEFEHL
    tab
             = da nu NUMMER
    compact = absolut ultim tot
    escape = da nu TEXT PROCESSOR->TEXT
    stil
              = STYLE BEFEHL
    culoare = COLOR
    linii = da nu normal despsilabe
    spatiu = on dezactivat normal fixat dilatat
\seteazatyping [\dots, \frac{1}{2}, \dots] [\dots, \dots]
2 margineimpara = DIMENSION
    margineimpara = DIMENSION
margine = DIMENSION

margine = da nu standard DIMENSION

optiune = mp lua xml parsed-xml nested tex context niciunul NAME

stil = STYLE BEFEHL

culoare = COLOR

aliniere = inherits: \seteazaalinierea

linii = da nu normal despsilabe

spatiu = on dezactivat normal fixat dilatat
    keeptogether = da nu
                    = BEFEHL
= BEFEHL
    inainte
    dupa
                    = da nu NUMMER
= NUMMER NAME
    strip
    range
                     = NUMMER Na...
= da nu NUMMER
= da nu TEXT PROCESSOR->TEXT
    tab
     escape
    aliniaturmator = da nu auto
    continua = da nu
start = NUMMER
stop = NUMMER
pas = NUMMER
numerotare = fisier linie nu
                      = inherits: \blanc
    blanc
\seteazaurl [..,..*...]
* stil = STYLE BEFEHL
    culoare = COLOR
\setelementexporttag [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 export nature pdf
3 inline display mixed
\setemeasure \{...\}
1 NAME
2 DIMENSION
\setevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setevariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setevariables [...^1] [...,..^2=...]
1 NAME
            = BEFEHL
2 set
    reset = BEFEHL
    KEY = VALUE
```

```
\setfirstline [...]
* NAME
\setflag \{...^*\}
* NAME
\setfont ...
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature \{ . \overset{*}{.} . \}
* NAME
\setfontsolution [.^*.]
* NAME
\setfontstrut
\setgmeasure \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 DIMENSION
\setgvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setgvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 VALUE
\setgvariables [...^1] [...,..^{\frac{2}{2}}...]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
KEY = VALUE
\sethboxregister ... {...}
1 CSNAME NUMMER
2 CONTENT
\sethyphenatedurlafter \{...^*\}
\verb|\sethyphenatedurlbefore {.*.}|
* TEXT
\sethyphenatedurlnormal \{...^*\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME reset
\setinitial [...] [...,..=2...]
1 NAME OPT
2 inherits: \setupinitial
```

```
\setinjector [..., [..., ...] [...]
 1 NAME
2 NUMMER
3 BEFEHL
 \setinteraction [.*.]
 * ascuns NAME
 \setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
 \setinterfaceconstant \{...\}
1 NAME
2 NAME
\setinterfaceelement \{...\} \{...\}
1 NAME
2 NAME
 \setinterfacemessage \{...\} \{...\} \{...\}
2 titlu NAME NUMMER
3 TEXT
 \setinterfacevariable \{...\}
1 NAME
2 NAME
 \setinternalrendering [.1] [.2] [.3]
2 auto embed
3 CONTENT
\setitaliccorrection [...^*]
 * reset 1 2
\setJSpreamble \{...\} \{...\}
1 NAME
2 CONTENT
1 NAME OPT
2 stanga dreapta par impar
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [\ldots,\ldots\delta] [\ldots,\ldots\delta] [\ldots,\ldots\delta] [\ldots,\ldots] [\ldots,\ldots] [\ddots,\ldots] [
1 NAME
2 inherits: \setuplayer
3 inherits: \seteazainconjurat
4 CONTENT
\setlayerframed [.\ddots] [..,..\frac{2}{=}..,..] \{.\dots.
2 inherits: \setuplayerinherits: \seteazainconjurat
3 CONTENT
```

```
\setlayertext [.\ddots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] [\ldots,\ldots\frac{3}{=}\ldots,\ldots] \{\ldots\delta\rights}
  1 NAME
inherits: \setuplayer
aliniere = inherits: \seteazaalinierea
latime = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
 4 TEXT
  \setlinefiller [.*.]
  * filler NAME
  \setlocalhsize [.*.]
 * [-+]DIMENSION OPT
 \label{eq:layer_layer} $$\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] 
2 NAME
3 inherits: \setuplayer
4 CONTENT
 \setMPpositiongraphic \{...\} \{...\} \{...,..\stackrel{3}{=}..,..\}
1 NAME
2 NAME
3 KEY = VALUE
 \verb|\setMPpositiongraphic range {...} {...} {...} {...} {...} {....}
2 NAME
3 NAME
 4 KEY = VALUE
 \setMPtext \{...\}
 1 NAME
2 TEXT
  \setMPvariable [...^1] [...^2]
  1 NAME
  2 KEY = VALUE
  \setMPvariables [...] [...,..=2..,..]
 1 NAME
2 KEY = VALUE
  \setmainbodyfont
  \setmainparbuilder [.*.]
  * implicit oneline basic NAME
  \setmarker [...^1] [...^2]
 1 NAME
2 NUMMER
  \setmarking [...^1] {...}
 1 BESCHRIFTUNG
2 TEXT
  \setmathstyle \{\dots, *, \dots\}
  * display text script scriptscript cramped uncramped normal impachetat mic mare NAME
  \setmeasure \{...^1.\} \{...^2.\}
 1 NAME
2 DIMENSION
```

```
\setmessagetext \{...\}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.1] [..., ...] {...}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.1] [..., ...] {.3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
1 NAME
2 titlu
            = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\setnote [...^1] [...,..^2]
1 NAME
2 titlu = TEXT
semncarte = TEXT
          = TEXT
   lista
   referinta = REFERENCE
\setobject \{ ... \} \{ ... \} \... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
1 c = NUMMER OPT
           = NUMMER
   optiune = niciunul
2 CONTENT
\setpagereference \{...^1.\} \{..., ...\}
1 NAME
2 REFERENCE
\setpagestate [...] [...]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...\} \{...\}
1 NAME
2 NAME NUMMER
\setpenalties \setminus ... { ...} { ...}
1 CSNAME
2 NUMMER
3 NUMMER
```

```
\setpercentdimen \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{ \dots \} \setminus \dots \{ \dots \}
1 NAME
    CSNAME
3 CONTENT
\setpositiondata \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
   DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^5 \} 
    DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly {.*.}
* NAME
\setpositionplus \{\ldots^1,\ldots^2,\ldots^3,\ldots^3,\ldots^4,\ldots^4\}
1 NAME
2 TEXT
    CSNAME
4 CONTENT
\verb|\setpositionstrut| \{.\overset{*}{\ldots}\}
* NAME
\setprofile [...]
* niciunul fixat strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
   CSNAME
   CONTENT
```

```
\setregisterentry [...] [..,... = ..,..] [..,... = ..,..]
1 NAME
2 eticheta
                 = NAME
                = TEXT PROCESSOR->TEXT
   kevs
              = TEXT PROCESSOR->TEXT
    entries
   entries = TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
\ setrigid column balance ...
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [.\frac{1}{2}..\] [\ldots,\ldots\frac{2}{2}..\ldots\right]
1 NAME
2 semncarte = TEXT
\verb|\setsimplecolumnhsize [..,..^*=..,..]|
* n = NUMMER
latime = DIMENSION
    distanta = DIMENSION
    linii
               = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.1] [..,..2] [..,..3] [..,..3]

    NAME
    eticheta

                 = NAME
               = TEXT PROCESSOR->TEXT
= TEXT PROCESSOR->TEXT
   keys
    entries
             = TEXT
= TEXT
= TEXT
   keys:1
   keys:2
    keys:3
   entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
alternativ = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
```

```
\setsystemmode { . * . }
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
\settextcontent \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 sus antet text subsol subsol
2 text margine bordura
3 stanga centru dreapta
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
{\tt 5} \quad {\tt data \; numarpagina \; BESCHRIFTUNG \; TEXT \; BEFEHL} \\
\settightobject \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 CONTENT
\setugvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setunreferencedobject \{...^1\} \{...^2\} \{...^4\}
1 NAME
2 NAME
   CSNAME
4 CONTENT
\setupalternativestyles [..,..^*=..,..]
```

* metoda = normal auto

```
\setupattachment [\ldots, 1] [\ldots, 2]
1 NAME
2 titlu
             = TEXT
   subtitlu = TEXT
             = TEXT
   autor
             = FILE
   fisier
             = NAME
   nume
            = BUFFER
   buffer
            = start stop
   stare
   metoda
            = normal ascuns
             = Graph Paperclip Pushpin Default
   simbol
             = ajustat DIMENSION
   latime
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
   culoare
            = COLOR
   textlayer = NAME
   locatie
             = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta
            = DIMENSION
\setupattachments [..., 1] [..., ... = ...]
1 NAME.
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
* export = da FILE
   xhtml
           = FILE
   fisier
   intent
          = Coated FOGRA39 (ISO 12647-2:2004) GRACoL2006_Coated1v2.icc ISO Coated v2 300 ISO Coated v2 (ECI)
              ISOnewspaper26v4 ISOnewspaper26v4_gr ISO Uncoated ISO Uncoated Yellowish ISO Web Coated Japan Color
              2001 Coated Japan Color 2002 Newspaper Japan Web Coated (Ad) SNAP 2007 SW0P2006_Coated3v2.icc SW0P2006_Cdated5v2.icc
              Uncoated FOGRA29 (ISO 12647-2:2004) Web Coated FOGRA28 (ISO 12647-2:2004) PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT
              PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
   spatiu = da nu
   xmpfile = FILE
   format = version implicit PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
              PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
   nivel
           = NUMMER
   optiune = totdeauna niciodata
   profile = FILE
\setupbar [..., 1] [.., ... = ...]
1 NAME
2 culoare
                  = COLOR
                  = da nu tot
   continua
   gol
                  = da nu
                  = ex em pt in cm mm sp bp pc dd cc nc
   unitate
                  = primplan fundal
   order
   grosimerigla = DIMENSION
   metoda
                  = NUMMER
                  = NUMMER
   offset
   dy
                  NUMMER.
                  NUMMER.
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
   mp
                  = NAME
                  = TEXT
   stanga
                  = TEXT
   dreapta
\setupbars [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 inherits: \setupbar
\setupbleeding [..,..^*=..,..]
* latime = DIMENSION
   inaltime = DIMENSION
   offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   locatie = t b l r bl lb br rb tl lt tr rt
   dilatat = da nu
   pagina
            = da nu
```

```
\setupbookmark [..,..*...]
* fortat
                        = da nu
   numar
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL
                       = BEFEHL
   numberstopper
   \setupbtx [...^1] [...,..^2]
1 NAME OPT
2 specification
                    = implicit apa aps NAME
                   = implicit NAME
   dataset
   comanda = \...#1
stanga = BEFEHL
dreapta = BEFEHL
   authorconversion = normal normalshort normalinverted invertedshort short
   etallimit = NUMMER
etaldisplay = NUMMER
etaloption = initials
interactiune = start stop numar text pagina tot
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears
                 authornum authoryear
= normal reverse
   compress = da nu
implicit = implicit NAME
stil = STYLE BEFEHL
culoare = COLOP
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ..]
NAME SPRACHE
\setupbtxlist [...] [...,..=2..,..]
1 NAME
2 inherits: \seteazalista
\setupbtxregister [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
               = start stop
   dataset = NAME
   field
              = keyword range numarpagina autor
   register = NAME
   metoda = once
   alternativ = normalshort invertedshort
   stil = STYLE BEFEHL
culoare = COLOR
\setupbtxrendering [\ldots, 1, \ldots] [\ldots, 2, \ldots]
NAME
staretext
                 = start stop
               = start stop
   pagestate
   separator = BEFEHL
criteriu = precedent cite aici tot niciunul
filter = TEXT
   specification = NAME
   titlu = TEXT
                 = BEFEHL
   inainte
                 = BEFEHL
   dupa
                 = NAME
   dataset
                 = dataset fortat local global niciunul
   metoda
                 = short dataset lista referinta folosit implicit cite index
   sorttype
   repeta
                 = da nu
                 = NAME
   group
   numerotare = da nu num index tag short pagina
\setupbtx [.*.]
* NAME
```

```
\setupbutton [\ldots, 1] [\ldots, 2]
1 NAME
2 stare
                     = start stop
   aceeasipagina = da nu gol niciunul normal implicit
    stil = STYLE BEFEHL
culoare = COLOR
    culoarecontrast = COLOR
alternativ = ascuns
    inherits: \seteazainconjurat
\setupcharacterkerning [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 factor
              = max NUMMER
   latime
              = DIMENSION
    features = NAME
   stil = STYLE BEFEHL
    culoare = COLOR
\setupcharacterspacing [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NUMMER
                = NUMMER
3 stanga
    dreapta
                = NUMMER
    alternativ = 01
\setupchemical [...,.] [..,..^{\frac{2}{2}}..,..]
1 NAME
                  = da nu auto cap ajustat linie implicit CHARACTER
2 strut
   latime
                 = ajustat niciunul NUMMER
               = ajustat niciunul NUMMER
= ajustat niciunul NUMMER
   inaltime
   stanga
              ajustat niciunul NUMMERajustat niciunul NUMMER
   dreapta
   sus
                = ajustat niciunul NUMMER
    jos
                 = ajustat niciunul NUMMER
   scala = mic mediu mare normal NUMMER
rotatie = NUMMER
symaliniere = auto
axa = on dezactivat
    culoareframe = COLOR
    grosimerigla = DIMENSION
             = DIMENSION
= DIMENSION
= DIMENSION
= NUMMER
= on dezactivat
    offset
   unitate
    factor
    frame
    culoarerigla = COLOR
   fonttext = inherits: \seteazafonttext
dimensione = mic mediu mare
    stil
                = STYLE BEFEHL
    culoare
                 = COLOR
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \seteazainconjurat
\setupcollector [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 rotatie = stanga dreapta intern extern NUMMER
    colt = stanga centru dreapta sus subsol
            = DIMENSION
            = DIMENSION
    У
    hoffset = DIMENSION
    voffset = DIMENSION
    locatie = stanga centru dreapta sus subsol linie l c r m t b g
    stare = start stop
\setupcolumnspan [..,..*...]
* n = NUMMER
    inherits: \seteazainconjurat
```

```
\setupcombination [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
1 NAME
2 nx
                     = NUMMER.
                   = NUMMER.
    nv
    latime = ajustat DIMENSION
     inaltime = ajustat DIMENSION
    locatie = stanga centru dreapta sus subsol distanta = DIMENSION
     alternativ = eticheta text
     aliniere = inherits: \seteazaalinierea
continua = da nu
    inainte = BEFEHL
dupa = BEFEHL
                BEFEHLSTYLE BEFEHL
     intre
     stil
     culoare = COLOR
\setupcounter [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                                = NUMMER
                               = NAME
    counter
    metoda
                                = pagina
     stare
                               = start stop
                               = bypagina byblock bytext byantet byABSCHNITT
    mod
    prefix
                                = da nu
     prefixseparatorset = NAME
    prefixconversion = NAME
     prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME

prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* tot
numberorder = reverse
    numberseparatorset = NAME
numberconversion = NAME
     numberconversionset = NAME
    numberconversionset = NAME
numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:NUMMER:* NUMMER:ttype = primul precedent urmatorul ultim numar
criteriu = strict positiv tot
prefixconnector = BEFEHL PROCESSOR->BEFEHL
                               = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
\setupdataset [\ldots, 1] [\ldots, 2]
1 NAME
2 intarziere = da nu
\setupdelimitedtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inainte
                         = BEFEHL
    dupa = BEFEHL
language = local global SPRACHE
metoda = font
repeta = da nu
locatie = text paragraf margine
stanga = BEFEHL
mijloc = BEFEHL
     dupa
                         BEFEHL
    mijloc = BEFEHL
dreapta = BEFEHL
nextleft = BEFEHL
nextright = BEFEHL
     spatiuinainte = inherits: \blanc
    spatiudupa = inherits: \blanc
marginestanga = da nu standard DIMENSION
     marginedreapta = da nu standard DIMENSION
     aliniat = inherits: \seteazaaliniat
     aliniaturmator = da nu auto
    stil = STYLE BEFEHL
culoare = COLOR
stilsimbol = STYLE BEFEHL
culoaresimbol = COLOR
```

```
\setupdescription [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 titlu
                          = da nu
                         = NUMMER
    nivel
                         = TEXT
    text
    headcommand
                         = \...##1
    inainte
                         = BEFEHL
                         = BEFEHL
    dupa
                         = BEFEHI.
    intre
    intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                           outermargin serried suspendat sus comanda NAME
                  = inherits: \seteazaaliniere
= inherits: \seteazaaliniere
= inherits: \seteazaaliniat
= da nu
    aliniere
                         = inherits: \seteazaalinierea
                         = inherits: \seteazaalinierea
    headalign
    aliniat
    display
                         = da nu
    aliniaturmator = da nu auto
    aliniaturmator = da nu auto
latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closecommand = \...##1
expansiune = da nu xml
referenceprefix = + - TEXT
    referenceprefix = + - TEXT
    referenceprefix = + - TEXT
exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
\setupdirections [..,..^*=..,..]
* bidi = on dezactivat local global
    metoda = unu doi implicit
    fences = da nu
    break = ambele inainte
\setupdocument [..,..^*=..,..]
* inainte = BEFEHL
                            = BEFEHL
    dupa
    metadata:author = TEXT
    metadata:title = TEXT
metadata:subject = TEXT
                           = TEXT
    metadata:keywords = TEXT
                            = VALUE
\setupeffect [..., 1, ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                 = niciunul comanda
= NUMMER
2 metoda
    dilatat
    grosimerigla = NUMMER
```

alternativ = normal intern extern ambele ascuns dilatat

```
\setupenumeration [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 titlu
                       = da nu
                      = da nu
   numar
    comandanumar = \...##1
    distantatitlu = DIMENSION
    stiltitlu
culoaretitlu
                      = STYLE BEFEHL
                      = COLOR
                      = \...##1
    titlecommand
    titleleft
                      = BEFEHL
    titleleft
titleright
                     = BEFEHL
    stanga
                      = BEFEHL
                      = BEFEHL
    dreapta
                      = BEFEHL
    simbol
    starter
                      BEFEHL
                     = BEFEHL
    stopper
    counter
                      = NAME
                      = NAME
    nivel
                      = NUMMER
    text
    headcommand
                      = \...##1
    inainte
                      = BEFEHL
                      = BEFEHL
    dupa
    intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                       outermargin serried suspendat sus comanda NAME
    outermargin serried susper
aliniere = inherits: \seteazaaliniere
headalign = inherits: \seteazaaliniere
aliniat = inherits: \seteazaaliniat
display = da nu
                      = inherits: \seteazaalinierea
                      = inherits: \seteazaalinierea
    display
                      = da nu
    aliniaturmator = da nu auto
   closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
    referenceprefix = + - TEXT
   exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
    inherits: \setupcounter
\setupenv [..,..*=..,..]
* set = BEFEHL
    reset = BEFEHL
    KEY = VALUE
\setupexport [..,..*...]
* aliniere = flushleft centru flushright normal
   aliniero
fonttext = DIMENSION
latime = DIMENSION
titlu = TEXT
subtitlu = TEXT
autor = TEXT
b+ml div
    alternativ = html div
properties = da nu
hyphen = da nu
    cssfile
                   = FILE
    primapagina = FILE
    ultimapagina = FILE
```

```
\setupexternalfigure [\ldots, 1] [\ldots, 2]
1 NAME
2 latime
                         = DIMENSION
                        = DIMENSION
    inaltime
                        = NAME
    eticheta
                        = NUMMER
    pagina
                        = da nu
    obiect
                        = TEXT
    prefix
                        = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
    metoda
                      = p-
= da nu
    controale
    previzualizare = da nu
                        = niciunul
    mask
                        = NUMMER
    rezolutie
    rezolutie = NUMMER

culoare = COLOR

arguments = TEXT

repeta = da nu

factor = ajustat broad max auto implicit

hfactor = ajustat broad max auto implicit

factorw = ajustat broad max auto implicit

factorw = DIMENSION
    inaltimemaxima = DIMENSION
    ınaltımemaxıma = DIMENSION
equalheight = DIMENSION
scala = NUMMER
yscala = NUMMER
s = NUMMER
    sx
                        = NUMMER
                        = NUMMER
    sy
    linii = NUMMER
locatie = local global implicit
director = PATH
optiune = test incadrat gol
    forgroundcolor = COLOR
    reset = da nu
fundal = culoare primplan NAME
    frame = on dezactivat
culoarefundal = COLOR
xmax = NUMMER
ymax = NUMMER
                       = on dezactivat
    frames
    interactiune = da tot niciunul referinta layer semncarte
fonttext = DIMENSION

comment = BEFEHL TEXT

dimensiune = niciunul media crop trim art
     cache
                        = PATH
    userpassword = CD:STRING
    ownerpassword = CD:STRING
                        = PATH
    resources
                        = FILE
     display
     conversie
                        = TEXT
                         = LISTE
    order
    crossreference = da nu NUMMER
\setupexternalsoundtracks [..,..^*=..,..]
* optiune = repetat
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 category = NAME
    inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., 1] [..., ... = ...]
1 NAME
2 start
                       = NUMMER
   stil
                      = STYLE BEFEHL
                     = COLOR
   culoare
                      = radio sub text linie push check signature
   type
                      = TEXT
   values
                      = TEXT
   implicit
   culoareframecamp = COLOR
    culoarefundalcamp = COLOR
                       = DIMENSION
   latime
   inaltime
                      = DIMENSION
   inaltime
                      = DIMENSION
                      = stanga centru dreapta flushleft center flushright
    aliniere
                      = NUMMER
   simbol
                      = NAME
   fieldlayer
                      = NAME
                      = readonly obligatoriu protejat sortat nedisponibil nocheck fixat fisier ascuns tiparibil auto
   optiune
                      = REFERENCE
    clickintru
   clickies
                      = REFERENCE
   regiuneintrare = REFERENCE
   regiuneiesire
                      = REFERENCE
                      = REFERENCE
   dupatasta
                      = REFERENCE
   format
                      = REFERENCE
   verifica
   calculeaza
                      = REFERENCE
                      = REFERENCE
   focusin
   focusout
                      = REFERENCE
                       = REFERENCE
   openpage
   closepage
                      = REFERENCE
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
2 inherits: \seteazainconjuratinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [..,.. \stackrel{2}{=}..,..]
1 NAME
2 inherits: \seteazainconjurat
\setupfieldtotalframed [..., ...] [.., ... = .., ..]
1 NAME
2 inainte
               = BEFEHL
               = BEFEHL
   dupa
   intre
               = BEFEHL
   distanta = DIMENSION
   alternativ = reset eticheta incadrat orizontal vertical
   inherits: \seteazainconjurat
\setupfiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 marginestanga = DIMENSION
   marginedreapta = DIMENSION
   marginedreapta = DIMENSION
stanga = BEFEHL
dreapta = BEFEHL
alternativ = simbol dilatat rigla spatiu
metoda = local global centru broad
latime = DIMENSION
inaltime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION
                  = DIMENSION
   distanta
   aliniere
                  = stanga dreapta centru flushleft flushright intern extern
                 = BEFEHL
   simbol
                  = STYLE BEFEHL
   stil
                   = COLOR
   culoare
\setupfirstline [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
               = NUMMER
2 n
   alternativ = implicit linie cuvant
              = STYLE BEFEHL
   stil
   culoare
               = COLOR
```

```
\setupfittingpage [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 pagestate =
               start stop
            = \...##1
   comanda
            = pagina
= NUMMER
   margine
   scala
             = auto implicit NAME
   hartie
   inherits: \seteazainconjurat
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
   locatie
                   = stanga dreapta centru jos inalt grila linii overlay intern extern innermargin outermargin
                     marginestanga marginedreapta lefthanging righthanging suspenda sus subsol dilatat tolerant
                      foartetolerant niciunul implicit
   comanda
                   = \...##1
   comandanumar
                   = \...##1
                   = \...##1
   comandatext
                  = inherits: \blanc
   spatiuinainte
   spaceinbetween = inherits: \blanc
   spatiudupa
                   = inherits: \blanc
                   = DIMENSION
   distanta
   headseparator
                  = TEXT
                   = BEFEHL
   intre
                   = STYLE BEFEHL
   stil
   culoare
                   = COLOR
   offsetsus
                  = DIMENSION
                  = DIMENSION
   offsetjos
   numar
                   = da nu niciunul
                   = TEXT
   group
   marginestanga
                   = DIMENSION
   marginedreapta = DIMENSION
                  = DIMENSION
   innermargin
                  = DIMENSION
   outermargin
                   = inherits: \seteazaalinierea
   aliniere
   latime
                   = ajustat max DIMENSION
                  = ajustat DIMENSION
   latimeminima
                  = DIMENSION
   latimemaxima
   inherits: \setupcounter
\setupfontexpansion [...] [...,...
1 NAME
2 vector
           = NAME
   factor = NUMMER
   dilatat = NUMMER
   shrink = NUMMER
   pas
            = NUMMER
\setupfontprotrusion [...^1] [...,..^2=...]
1 NAME
2 vector
   factor
           = NUMMER
   stanga = NUMMER
   dreapta = NUMMER
\setupfonts [..,..^*=..,..]
* language = nu auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   goodies = FILE
   solution = NAME
   less = NAME
            = NAME
   more
   metoda = preroll split normal reverse aleator
   criteriu = NUMMER
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 locatie
                   = stanga dreapta
                   = stanga centru dreapta flushleft center flushright normal
   aliniere
                   = da nu pagina
   split
                   = da nu
   strut
                   = DIMENSION
   distanta
                   = BEFEHL
   stanga
                   = BEFEHL
   dreapta
   spatiuinainte
                  = inherits: \blanc
                   = inherits: \blanc
   spatiudupa
   comandanumar
                   = \...##1
                   = COLOR
   culoare
                   = STYLE BEFEHL
   stilnumar
   culoarenumar
                   = COLOR
                   = impachetat tight centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
   optiune
                   = da nu standard DIMENSION
   margine
   marginestanga = DIMENSION
   marginedreapta = DIMENSION
                   = NAME
   alternativ
   aliniaturmator = da nu auto
                   = inherits: \snaptogrid
   grid
                   = numar
   frame
                   = niciunul auto
   suspenda
                  = da nu xml
   expansiune
   referenceprefix = + - TEXT
                   = NAME
   xmlsetup
   catcodes
                   = NAME
   inherits: \setupcounter
\setupformulaframed [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \seteazainconjurat
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                 = BEFEHL
                 = BEFEHL
   dreapta
   leftoffser = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
offsetjos = DIMENSION
   corectielinie = da nu
   inherits: \seteazainconjurat
\setupframedtable [...] [...,..=2...]
1 NAME
2 inainte = BEFEHL
            BEFEHL
   dupa
            BEFEHL
   intre
   distanta = DIMENSION
   inherits: \seteazainconjurat
\setupframedtablecolumn [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NUMMER fiecare
3 inherits: \seteazainconjurat
\setupframedtablerow [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
1 NAME
2 NUMMER fiecare
```

3 inherits: \seteazainconjurat

```
\setupframedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                     = BEFEHL
   dreapta = BEFEHL
intern = BEFEHL
locatie = stanga dreapta centru niciunul
   corectieadancime = on dezactivat
   fonttext = inherits: \seteazafonttext
aliniat = inherits: \seteazaliniat
stil = STYLE BEFEHL
culoare = COLOR
   inherits: \seteazainconjuratinherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [..., ..] [.., ... \stackrel{2}{=} .., ..]
2 alternativ = orizontal vertical undeva
   renderingsetup = NAME
\setuphelp [..., 1] [.., ... = ...]
1 NAME OPT
2 inherits: \seteazainconjurat
\setuphigh [..., 1] [.., ... = ...]
          OPT
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
stil = STYLE BEFEHL
   stil
   culoare = COLOR
\setuphighlight [..., ..] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 comanda = da nu
   stil = STYLE BEFEHL
   culoare = COLOR
\setuphyphenation [..,..^*=..,..]
* metoda = original tex implicit hyphenate expanded traditional niciunul
\setupindentedtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inainte
               = BEFEHL
   dupa
                = BEFEHL
   culoaretitlu = COLOR
\setupinitial [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
            = NUMMER
2 n
            = NUMMER
   m
   inainte = BEFEHL
   distanta = DIMENSION
   hoffset = DIMENSION
   voffset = linie DIMENSION
   stil = STYLE BEFEHL
culoare = COLOR
   font = FONT
text = TEXT
   locatie = margine text
metoda = primul ultim auto niciunul
```

```
\setupinsertion [\ldots, 1, \ldots] [\ldots, 2, \ldots]
2 locatie = pagina text coloane firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text totdeauna global niciunul
\setupitemgroup [...] [..., ...] [..., ...] [..., ...]
fiecare NUMMER

intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine lamargine intext
    larg ajustat nofit paragraf unit serried stopper nostopper despachetat repetat norepeat reverse coloane unu doi
    trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried orizontal NAME
                   = BEFEHL
4 inainte
                     = BEFEHL
    dupa
                     = BEFEHL
    intre
    inaintetitlu = BEFEHL
    dupatitlu
                     = BEFEHL
                   = BEFEHL
    textstanga
                   = BEFEHL
    textdreapta
                     = BEFEHL
    stanga
                  = BEFEHL
    dreapta
    factor
                     = NUMMER
                    = DIMENSION
    pas
   latime = DIMENSION
distanta = DIMENSION
margine = da nu standard DIMENSION
marginestanga = da nu standard DIMENSION
    latime
    marginedreapta = da nu standard DIMENSION
    adiniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
    simbol
                     = NUMMER
    aliniaturmator = da nu auto
                   = BEFEHL
    intern
                   = CSNAME
= NUMMER
    comanda
    elemente
    latimemaxima = DIMENSION
itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu
   textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
                   = COLOR
= STYLE BEFEHL
    culoare
    stiltitlu
    culoaretitlu = COLOR
    stilmarcaj
                     = STYLE BEFEHL
    culoaremarcaj = COLOR
                     = STYLE BEFEHL
    stilsimbol
```

culoaresimbol = COLOR

inherits: \setupcounter

= inherits: \definegridsnapping

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME NAME: NUMMER
2 inainte = BEFEHL
                   = BEFEHL
   dupa
                  = BEFEHL
   intre
    inaintetitlu = BEFEHL
                   = BEFEHL
   dupatitlu
                   = BEFEHL
   textstanga
                 = BEFEHL
   textdreapta
                   = BEFEHL
   stanga
                 = BEFEHL
   {\tt dreapta}
   factor
                   NUMMER
                   = DIMENSION
   pas
                   = DIMENSION
   latime
    distanta
                   = DIMENSION
                   = intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine
   optiune
                      lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat
                       reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried
                       orizontal NAME
                    = da nu standard DIMENSION
   margine
   marginestanga = da nu standard DIMENSION
   marginedreapta = da nu standard DIMENSION
                  = inherits: \seteazaalinierea
   aliniere
                   = inherits: \seteazaaliniat
    aliniat
                   = NUMMER
    start
   symaliniere = stanga centru dreapta flushleft center flushright
                  = NAME
    simbol
                   NUMMER
   aliniaturmator = da nu auto
    intern
                   = BEFEHL
                  = CSNAME
    comanda
   communa - Contains
elemente = NUMMER
latimemaxima = DIMENSION
itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu
   alignsymbol
   alignsymbol = da nu

textdistance = mic mediu mare niciunul spatiu DIMENSION

punestopper = da nu

stil = STYLE BEFEHL
                = STYLE BEFEHL
= COLOR
= STYLE BEFEHL
   culoare
   stiltitlu
    culoaretitlu = COLOR
   stilmarcaj
                    = STYLE BEFEHL
   culoaremarcaj = COLOR
                    = STYLE BEFEHL
   stilsimbol
    culoaresimbol = COLOR
                   = inherits: \definegridsnapping
    inherits: \setupcounter
\setareITEMGROUP [..., ...] [..., ...] [..., ...]
1 fiecare NUMMER
   inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize
\setareitemize [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, 3, \ldots]
1 fiecare NUMMER
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
```

```
\setuplabel [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titlu
                    = da nu
                    = da nu
   numar
   comandanumar = \...##1
   distantatitlu = DIMENSION
   stiltitlu
culoaretitlu
                    = STYLE BEFEHL
                    = COLOR
   titlecommand
                    = \...##1
                    = BEFEHL
   titleleft
   titleright
                    = BEFEHL
                    = BEFEHL
   stanga
   dreapta
                    BEFEHL
                    = BEFEHL
   simbol
                    = BEFEHL
   starter
                    = BEFEHL
   stopper
                    = NAME
   cuplare
                    = NAME
   counter
   nivel
                    = NUMMER
    text
   headcommand
                    = \...##1
                    = BEFEHL
   inainte
                    = BEFEHL
   dupa
   intre
                    = BEFEHL
   alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                       outermargin serried suspendat sus comanda intext NAME
   aliniere = inherits: \seteazaaliniere
headalign = inherits: \seteazaaliniere
aliniat = inherits: \seteazaaliniat
display = da nu
                    = inherits: \seteazaalinierea
                    = inherits: \seteazaalinierea
   display
                    = da nu
   aliniaturmator = da nu auto
                    = ajustat broad linie DIMENSION
   latime
    distanta
                    = niciunul DIMENSION
   dilatat
                    = NUMMER
                    = NUMMER
   shrink
                = ajustat broad niciunul margine NUMMER
   suspenda
                    = BEFEHL
   closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
   referenceprefix = + - TEXT
   exemplu = TEXT margine = da nu
                   = da nu standard DIMENSION
   stil
culoare
stiltitlu
culos
                    = STYLE BEFEHL
                   = COLOR
   stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
   inherits: \setupcounter
\setuplayer [\dots, 1, \dots] [\dots, \dots^2 \dots, \dots]
1 NAME
2 stare
             = start stop continuu urmatorul repetat
   optiune = test
   pagina = NUMMER
latime = DIMENSION
   inaltime = DIMENSION
   region = NAME
rotatie = stanga dreapta intern extern NUMMER
   pozitie = da nu overlay
   hoffset = max DIMENSION
   voffset = max DIMENSION
   offset = DIMENSION
             = DIMENSION
   dx
            = DIMENSION
             = NUMMER
   sx
           = NUMMER
   sy
            = DIMENSION
= DIMENSION
   х
             = stanga centru dreapta sus subsol
   locatie = grila stanga centru dreapta sus subsol linie 1 c r m t b g
   linie = NUMMER
    coloana = NUMMER
   directie = normal reverse
   douafete = da nu
   metoda = ajustat overlay
            = da
   repeta
   preset
           = lefttop righttop leftbottom rightbottom centru middletop middlebottom middleleft middleright lefttopleft
                lefttopright NAME
```

```
\setuplayeredtext [..., ...] [..,.. \frac{2}{=} ..,..]
1 NAME
2 stil
                = STYLE BEFEHL
    culoare = COLOR
    inherits: \seteazainconjurat
\setuplayouttext [...^1] [...^2] [...,...^3]
1 sus antet text subsol subsol^{\mathrm{OPT}}
    stare = start stop gol inalt niciunul normal faramarcare NAME
stil = STYLE BEFEHL
culoare = COLOR
strut = da nu
n = NTMARE
2 text margine bordura
3 stare = st
    n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
stilstanga = STYLE BEFEHL
stildreapta = STYLE BEFEHL
culoarestanga = COLOR
    culoaredreapta = COLOR
    latime = DIMENSION
latimestanga = DIMENSION
    marginedreapta = DIMENSION
\setuplinefiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
    NAME

locatie = stanga dreapta ambele
scop = stanga dreapta local
mp = NAME
inaltime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
threshold = DIMENSION
2 locatie
    grosimerigla = DIMENSION
    dupa = BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
    culoaretext = COLOR
    aliniere
                    = inherits: \seteazaalinierea
\setuplinefillers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [\ldots, 1] [\ldots, 2]
                           OPT
1 NAME
2 compress
                           = da nu
    compressmethod = separator stopper spatiu
    compress separator = BEFEHL
     compressdistance = DIMENSION
    inherits: \setupnote
```

```
\setuplinetable \begin{bmatrix} . & . & . & . \\ . & . & . & . \end{bmatrix} \begin{bmatrix} . & . & . & . \\ . & . & . & . \end{bmatrix} \begin{bmatrix} . & . & . & . \\ . & . & . & . \end{bmatrix}
1 r c
2 impar par antet NUMMER
3 linii = ajustat NUMMER inainte = BEFEHL
    dupa = BEFEHL
intre = BEFEHL
dilatat = da nu DIMENSION
    latimemaxima = ajustat DIMENSION
    nstanga = NUMMER
n = NUMMER
    repeta = da nu
nx = NUMMER
latime = DIMENSION
inaltime = ajustat linie DIMENSION
distanta = DIMENSION
offsetstanga = DIMENSION
                      = da nu
    offsetdreapta = DIMENSION
aliniere = inherits: \seteazaalinierea
fundal = culoare
    culoarefundal = COLOR
    xheight = max DIMENSION
    xdepth
                      = max DIMENSION
                      = STYLE BEFEHL
    stil
    culoare
                      = COLOR
\setuplistalternative [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inainte
                        = BEFEHL
    dupa = BEFEHL
comanda = \...#11#2##3
renderingsetup = NAME
    latime = DIMENSION
distanta = DIMENSION
dilatat = DIMENSION
fillar = DEPENT
    filler
                       = BEFEHL
\setuplistextra [..., 1] [..., ... = ..., ...]
1 NAME
2 inainte = BEFEHL
               = BEFEHL
    dupa
\setuplocalfloats [..,..*...]
* inainte = BEFEHL
                = BEFEHL
    dupa
              = BEFEHL
    intre
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{?}{=} .., ...]
1 NAME OI OI OI oinherits: \seteazaspatiuinterliniar
\setuplocalinterlinespace [...,*...]
* on dezactivat reset auto mic mediu OFTare NUMMER DIMENSION
\setuplocalinterlinespace [...*.]
* NAME
\setuplow [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 NAME
2 distanta = DIMENSION
    down = DIMENSION
    stil
                 = STYLE BEFEHL
    culoare = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
down = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
\setuplowmidhigh [\dots, 1] [\dots, \dots]
1 NAME
2 up
             = DIMENSION
            = DIMENSION
   down
   stil
            = STYLE BEFEHL
   culoare = COLOR
\setupMPgraphics [..,..*=..,..]
* culoare = local global
   mpy
            = FILE
\setupMPinstance [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
            OPT = metafun mpost

    NAME
    format

   initializations = da nu
   setups = NAME
   stiltext
                    = STYLE BEFEHL
                 = Con
= da nu
Pinari
   culoaretext
   extensions
                    = binary decimal double scaled implicit
   metoda
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,...^2=...,..]
1 NAME
2 KEY = VALUE
\verb|\setupmarginblock||[\dots, \dots]||[\dots, \dots]|^{\frac{2}{2}}\dots, \dots]|
1 NAME
2 stare
              = start stop
   latime
             = DIMENSION
   inainte = BEFEHL
   dupa = BEFEHL intre = BEFEHL
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
   culoare = COLOR
sus = BEFEHL
jos = BEFEHL
   locatie = stanga dreapta centru inmargine
   stanga = BEFEHL
   dreapta = BEFEHL
```

```
\setupmargindata [..., 1 ...] [..,.. 2 ...]
1 NAME
2 strut
             = da nu auto cap ajustat linie implicit CHARACTER
             = \...##1
   comanda
             = DIMENSION
   latime
   aliniere = inherits: \seteazaalinierea
   anchor
             = region text
             = stanga dreapta intern extern
   locatie
             = sus linie primul adancime inaltime
   metoda
   category
            = implicit bordura
             = local global
   scop
   optiune
             = text paragraf
            = local normal margine bordura
   margine
   distanta = DIMENSION
   hoffset
            = DIMENSION
   voffset
            = DIMENSION
             = DIMENSION
   dy
   spatiujos = DIMENSION
   threshold = DIMENSION
   linie
             = NUMMER
             = da continuu
   stack
   stil
             = STYLE BEFEHL
            = COLOR
   culoare
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupmarginrule [...] [...,...
1 NUMMER OPT
2 inherits: \setupsidebar
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
             = NUMMER
             = NUMMER
   m
   distanta = DIMENSION
   numar
             = auto
   separator = TEXT
   aliniere = stanga centru dreapta normal
             = sus center subsol normal
   locatie
             = math nu
   grid
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                 = BEFEHL
2 stanga
   dreapta
                 = BEFEHL
                 = da nu
   strut
   stil
                 = STYLE BEFEHL
   distanta
                 = DIMENSION
   numberdistance = DIMENSION
```

```
\setupmathematics [\ldots, 1] [\ldots, 2]
1 NAME
2 openup
                      = da nu
   setsimbol
                     = NAME.
   functionstyle = STYLE BEFEHL
    compact = da nu
aliniere = 12r r21
                     = da nu
   bidi
                     = normal italic niciunul
    sygreek
                    = normal roull _ = normal italic niciunul
   lcgreek = normal italic niciunul ucgreek = normal italic niciunul italics = 1 2 3 4 niciunul reset
   stylealternative = NAME
   implicit = normal italic fraction = ams ctx
    ampersand
                     = normal
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 comanda
                = da nu
   stanga
               = NUMMER
               NUMMER
   mijloc
               NUMMER.
    dreapta
    mathstyle = display text script scriptscript cramped uncramped normal impachetat mic mare
    culoare = COLOR
stare = auto
metoda = auto
   metoda
    dimensiune = NUMMER
    factor = niciunul auto NUMMER
    mathclass = NUMMER
\setupmathfraction [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 distantasus
                     = DIMENSION
   distantasus - DIMENSION
distantajos = DIMENSION
margine = DIMENSION
culoare = COLOR
                   = da nu math tight
= intern extern ambele
= da nu auto
    strut
   alternativ
   rigla
   dreapta
                    = NUMMER
   dreapta = NUMMER
grosimerigla = DIMENSION
mathstyle = STYLE BEFEHL
distanta = nu niciunul overlay
    inlinethreshold = auto NUMMER
    displaythreshold = auto NUMMER
                      = NAME
    fences
\setupmathfractions [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupmathfraction
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = BEFEHL
2 stanga
    dreapta
                  = BEFEHL
                  = da nu NUMMER
    strut
                   = stanga centru dreapta normal
    aliniere
                  = STYLE BEFEHL
    stil
                  = DIMENSION
    distanta
    simplecommand = TEXT
                  = sus subsol inalt jos lohi normal
    locatie
```

```
\setupmathornament [\ldots, 1, \ldots] [\ldots, 2]
1 NAME
2 alternativ = mp
    culoare = CULO..

*fact = DIMENSION
                  = NAME
    \mathtt{mp}
\setupmathradical [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   alternativ = implicit normal mp
                  = COLOR
    culoare
    mpoffset
                 = DIMENSION
    mp
                  = NAME
\setupmathstackers [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                       = BEFEHL
2 stanga
    dreapta
                       = BEFEHL
    topcommand
                      = \...##1
    bottomcommand = \...##1
middlecommand = \...##1
                      = NAME
    mp
               = DIMENSION
= DIMENSION
= DIMENSION
= COLOR
= DIMENSION
= DIMENSION
    mpheight
                      = DIMENSION
    mpdepth
    mpoffset
    culoare
    hoffset
    voffset
    inaltimeminima = DIMENSION
    inaltimeminima = DIMENSION
mindepth = DIMENSION
mathclass = rel ord
offset = min max normal
locatie = sus subsol inalt jos centru NUMMER
strut = da nu
alternativ = normal implicit mp
latimeminima = DIMENSION
distanta = DIMENSION
                      = DIMENSION
    moffset
    order
                      = normal reverse
    mathlimits
                       = da nu
\setupmathstyle [...,*...]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\setupmixedcolumns [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 grid
                       = inherits: \definegridsnapping
    grosimerigla = DIMENSION
                    = otr box
= BEFEHL
    metoda
    inainte
                    = BEFEHL
= DIMENSION
    dupa
    distanta
                      = NUMMER
    inaltimemaxima = DIMENSION
    latimemaxima = DIMENSION
pas = DIMENSION
profile = NAME
aliniere = inherits: \seteazaalinierea
setups = NAME
balanta = da nu
    splitmethod = niciunul fixat
                      = local global
    alternativ
    internalgrid = linie jumatatelinie
    separator = rigla
strut = da nu
                     = COLOR
    culoare
    culoarerigla = COLOR
    directie
                      = normal reverse
    inherits: \seteazainconjurat
\setupmodule [...] [...,... = ...]
1 FILE
    test = da nu
    KEY = VALUE
```

```
\setupnotation [\dots, 1, \dots] [\dots, \dots^2 \dots]
 1 NAME
= da nu
2 titlu
                                   = STYLE BEFEHL
       headcommand
                                  = \...##1
      headcommand = \...##1
inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin outermargin serried suspendat sus comanda note NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
                                  = BEFEHL
       aliniaturmator = da nu auto
       latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
      dilatat = niciunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
       closecommand = \...##1
expansiune = da nu xml
       reference prefix = + - TEXT
      referenceprefix = 7 - TEXT

margine = da nu standar

stil = STYLE BEFEHL

culoare = COLOR

stiltitlu = STYLE BEFEHL

culoaretitlu = COLOR
                                  = da nu standard DIMENSION
       inherits: \setupcounter
```

```
\setupnotations [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
```

2 inherits: \setupnotation

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 interactiune
                              = da nu numar text tot
    symbolcommand
                             = \...##1
    comandatext
                           = \...##1
= \...##1
= da nu
    indicator
    separatortext
                             = BEFEHL
    latime
                            = DIMENSION
    inaltime
                             = DIMENSION
                             = DIMENSION
    distanta
                    = DIMENSION
= BEFEHL
= on dezactivat normal stanga dreapta comanda paragraf
= tolerant strict foartestrict NUMMER
= NUMMER
= text pagina inalt subsol niciunul coloane firstcolumn lastcolumn
= BEFEHL
= NUMMER
= COLOR
    rulecommand
    rigla
    split
    factor
    locatie
    urmatorul
    n
    culoarerigla = COLOR
grosimerigla = DIMENSION
setups = NAME
    spatiereinterliniara = NAME
    paragraf = da nu
                             = BEFEHL
    inainte
                            = BEFEHL
    dupa
    intre
                             = BEFEHL
                            = pagina
    scop
    distantacoloane = DIMENSION continua = da nu alternativ = grila fix:
                           = da nu

= grila fixat coloane note niciunul

= pagina

= inherits: \seteazafonttext

= inherits: \seteazaalinierea

= STYLE BEFEHL

= COLOR
    alternativ
    criteriu
fonttext
   aliniere
stiltext
culoaretext
    anchor = urmatorul
spatiuinainte = inherits: \blanc
spaceinbetween = inherits: \blanc
    inherits: \seteazainconjurat
\setupnotes [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                     = DIMENSION
    offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
offsetjos = DIMENSION
    metoda
latime
                     = fixat
                     = DIMENSION
    inaltime inaltime locatie
                     = DIMENSION
                     = DIMENSION
                     = stanga centru dreapta sus subsol linie l c r m t b g
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 linii
    offset.
            = DIMENSION
    metoda = 0 1 2 3
    inainte = BEFEHL
             = BEFEHL
    dupa
            = BEFEHL
    intre
\setuppagegrid [...,..] [..,..^{\frac{2}{2}}..,..]
                        OPT
1 NAME
                    = NUMMER
2 n
    nstanga
                   = NUMMER
    ndreapta
                   NUMMER
                   = DIMENSION auto
    latime
                   = DIMENSION
    distanta
                   = NUMMER.
    linii
    latimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
   directie = normal reverse
pagina = inherits: \pagina
    inherits: \seteazainconjurat
\setuppagegridarea [\ldots, 1] [\ldots, 2]
1 NAME
2 stare
                             OPT
                   = start stop repetat
                   = NUMMER
                   = NUMMER
    v
                   = NUMMER
    nx
    ny
                   = NUMMER
    stil
                   = STYLE BEFEHL
    culoare
                  = COLOR
    clipoffset
                  = DIMENSION
    offsetdreapta = DIMENSION
    inherits: \seteazainconjurat
\setuppagegridareatext [.1.] [.2.]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
             = NUMMER.
2 n
    stil
            = STYLE BEFEHL
    culoare = COLOR
    inainte = BEFEHL
            = BEFEHL
    dupa
    inherits: \seteazainconjurat
\verb|\setuppagegridstart[...^1.][...^2.][...^3.][...^4.]|
1 NAME
   NUMMER
3 NUMMER
4 NUMMER
\setuppageinjection [\ldots, 1] [\ldots, 2]
1 NAME
2 stare
                              OPT
              = precedent urmatorul NUMMER
    intarziere = da nu
    alternativ = figura buffer setups niciunul NAME
    pagina = inherits: \pagina
    pagestate = start stop
               = NUMMER
    inherits: \seteazainconjurat
```

```
\setuppageinjectionalternative [..., ...] [.., ..\frac{2}{2}.,..]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 pagina foaie
2 NAME
3 NAME
\setuppagestate [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 intarziere = da nu
\setuppairedbox [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME 0PT 2 inainte = BEFEHL
  inaltimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea stil = STYLE BEFEHL
                 = COLOR
   culoare
\setarePAIREDBOX [..,..\(\displies\).
* inherits: \setuppairedbox
instances: legend
\setarelegend [..,..^*=..,..]
* inherits: \setuppairedbox
\setuppaper [..,..*...]
* inherits: \seteazadimensiunihartie
\setupparagraph [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 stil
            = STYLE BEFEHL
   culoare = COLOR
   aliniere = inherits: \seteazaalinierea
   setups = NAME
\setupparagraphintro [\ldots, 1] [\ldots]
1 reset fiecare primul urmatorul
2 BEFEHL
\setupparallel [.\dots] [...\dots] [..,\dots\delta.]
1 NAME
2 NAME3 setups
            = NAME
            = NUMMER
   start
           = NUMMER
   n
   criteriu = tot
\setupperiods [..,..^*=..,..]
* n = NUMMER
   latime = DIMENSION ajustat
   distanta = DIMENSION
   simbol = BEFEHL
```

```
\setupplacement [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inainte
                     = BEFEHL
   dupa = BEFEHL

stanga = BEFEHL

dreapta = BEFEHL

grid = inherits: \snaptogrid

corectielinie = on dezactivat
   corectieadancime = on dezactivat
   margine
              = da nu standard
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
           = COLOR
   culoare
   n = NUMMER
min = NUMMER
max = NUMMER
text = TEXT
   latime = DIMENSION
   inaltime = DIMENSION
   inaltime = DIMENSION
\setupprocessor [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
           = start stop
   stanga = BEFEHL
   dreapta = BEFEHL
   comanda = \...##1
stil = STYLE BEFEHL
   culoare = COLOR
\setupprofile [\ldots, 1] [\ldots, 2] [\ldots, 2]
inaltime = DIMENSION
   distanta = DIMENSION
   {\tt factor} \quad = \quad {\tt NUMMER}
             = NUMMER
   linii
   {\tt metoda}
            = strict fixat niciunul
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..^*=..,..]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
2 eticheta = * NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   type = implicit text titlu numar pagina realpage
setups = NAME
   autocase = da nu
   text = TEXT
             = STYLE BEFEHL
   stil
   culoare = COLOR
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.1] [.2] [..,.3]
1 NAME ABSCHNITT
2 implicit
3 prefix
                                                          = da nu
        prefixseparatorset = NAME
        prefixconversion
                                                          = NAME
         prefixconversionset = NAME
        prefixed = BEFEHL PROCESSOR->BEFEHL
prefixstorper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NAME

NUMMER NUMMER: NUMMER: * NUMMER: * NUMMER: * ABSCHNITT ABSCHNITT ABSCHNITT * ABSCHNITT * ABSCHNITT * * ABSCHNITT * ABSCHNITT * * ABSCHNITT * ABSC
         numberconversionset = NAME
        numberstarter=BEFEHLPROCESSOR->BEFEHLnumberstopper=BEFEHLPROCESSOR->BEFEHLnumbersegments=NUMMERNUMMER:NUMMER:* NUMMER:* NUMMER:* NUMMER:* tot
         {\tt numberseparatorset} \quad = \quad {\tt NAME}
         prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupregisters [...] [...,...^{\frac{2}{2}}...]
1 NAME NAME: NUMMER OPT
2 inherits: \seteazaregistru
\setupregisters [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, \frac{3}{2}, \ldots]
1 NAME
       NUMMER
3 inherits: \seteazaregistru
\setuprenderingwindow [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 actiunedeschiderepagina = REFERENCE
         actiuneinchiderepagina = REFERENCE
         inherits: \seteazainconjurat
\setupruby [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 locatie = sus stanga dreapta
         aliniere = auto flushleft centru flushright
        dilatat = da nu
hoffset = DIMENSION
voffset = DIMENSION
         distanta = niciunul DIMENSION
         stanga = BEFEHL
         dreapta = BEFEHL
         stil = STYLE BEFEHL
         culoare = COLOR
\setups [...,*...]
* NAME
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 scala = NUMMER
                                        = NUMMER
        xscala
         yscala
                                            NUMMER
                                           = DIMENSION
         latime
       inaltime = DIMENSION
inaltime = da nu
linii = NUMMER
factor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
latimemaxima = DIMENSION
        inaltimemaxima = DIMENSION
                                            = NUMMER.
                                            = NUMMER
         sx
                                         = NUMMER
         sy
                                            = DIMENSION
         equalwidth
                                        = DIMENSION
         equalheight
         grid
                                              = da ajustat inaltime adancime jumatatelinie
```

```
\setupscript [..., ...] [.., ... \frac{2}{2} ... ...]
1 NAME
2 metoda
             = hangul hanzi nihongo ethiopic thai test
   preset = NAME
   features = auto
\setupscripts [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inherits: \setupscript
\setupselector [.\frac{1}{2}..] [..,..\frac{2}{2}..,..]
1 NAME
2 n = NUMMER
   m = NUMMER
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 continua = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
   metoda = NUMMER
            = NUMMER
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
   culoare = COLOR
\setupsidebar [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 grosimerigla
                         = DIMENSION
                         = COLOR
   culoarerigla
                         = NUMMER
   alternativ
   offsetsus
offsetjos
distanta
                         = DIMENSION
                         = DIMENSION
                         = DIMENSION
   distantamarginestanga = DIMENSION
                         = NUMMER
   nivel
\setupspellchecking [..,..^*=..,..]
* stare = start stop
   metoda = 123
   lista = NAME
\setupstartstop [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inainte = BEFEHL
           = BEFEHL
   dupa
           = BEFEHL
   intre
   setups = NAME
stanga = BEFEHL
   dreapta = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\setupstretched [..,..*...]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* da nu auto cap affustat linie implicit CHARACTER
\setupstyle [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 metoda = comanda
            = STYLE BEFEHL
   stil
   culoare = COLOR
\setupsubformula [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 aliniaturmator = da nu auto
```

```
\setupsubformulas [..., 1, ...] [..., ... \delta^2 ..., ...]
1 NAME
2 inherits: \setupsubformula
\setupsynctex [..,..*=..,..]
* stare = start stop
   metoda = min max
\setups {...,*...}
* NAME
\setupTABLE [..., ...] [..., ...] [..., ...]
1 r c x y rand colomna primul uffim start antet fiecare impar par unu NUMMER -NUMMER
primul least fiecare doi impar par NUMMER -NUMMER

extras = BEFEHL
                         = BEFEHL
   stanga
                       = BEFEHL
= COLOR
= STYLE BEFEHL
   dreapta
   culoaretitlu
   stiltitlu
   distantamarginestanga = DIMENSION
   distantamarginedreapta = DIMENSION
   distantacoloane = DIMENSION
latimemaxima = DIMENSION
setups = NAME
                       = DIMENSION local
   latimetext
                         = da nu repetat auto
   split
                         = repetat
   antet
                         = dilatat tight
   optiune
                         = BEFEHL
   inainte
                         = BEFEHL
   dupa
   aceeasipagina
                         = inainte dupa ambele
                        = inherits: \blanc
   spaceinbetween
                        = DIMENSION
   splitoffset
   aliniazacaracter
                         = da nu
                        = TEXT number->TEXT text->TEXT
   alierecaracter
   distanta
                         = DIMENSION
                         = COLOR
   culoare
   stil
                         = math STYLE BEFEHL
   inherits: \seteazainconjurat
\setupTEXpage [..,..*=..,..]
* inherits: \setupfittingpage
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 format
                   = TEMPLATE niciunul
                  = BEFEHL
   inainte
                  = BEFEHL
   dupa
                   = mic mediu mare niciunul blank adancime grila DIMENSION
   distanta
   blanc
                   = preferinta aceeasipagina max fortat enable dezactivat faraalb impachetat inapot overlay
                      totdeauna weak strong implicit inainte intre dupa fixat flexibil niciunul mic mediu mare
                      linie jumatatelinie quarterline formula alb inaltime adancime standard NUMMER*mic NUMMER*mediu
                      NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline NUMMER*formula NUMMER*alb
                      NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
                   = STYLE BEFEHL
   stiltitlu
   culoarefundal = COLOR
   foregroundcolor = COLOR
   foregroundstyle = STYLE BEFEHL
               = stanga centru dreapta dimension
   aliniere
                  = linie normal
   rigla
   culoarerigla
                  = COLOR
                  = DIMENSION
   grosimerigla
   fonttext
                  = inherits: \seteazafonttext
                   = da nu
   aliniat
                   = da nu repetat auto
   split
                  = DIMENSION
   unitate
                   = DIMENSION
   margine
                   = BEFEHL
   intern
   EQ
                   = BEFEHL
                   = da repetat text
   antet
   frame
                   = on dezactivat
   titlu
                   = TEXT
   keeptogether
                   = da nu
```

```
\setuptagging [..,..^*=..,..]
* stare = start stop
   metoda = auto
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
                = start stop
                = text paragraf totdeauna niciunul
   locatie
                = NUMMER
   criteriu
                = NUMMER
   alternativ
                = NAME
   mp
                = NAME
   metoda
   fundal
                = culoare
   culoarefundal = COLOR
           = rectangular rotund
   colt
                = NUMMER
   nivel
   offsetfundal = DIMENSION
   inainte
                = BEFEHL
                = BEFEHL
   dupa
   aliniere
                = inherits: \seteazaalinierea
                = NUMMER
   dash
                = DIMENSION
   raza
   frame
                = on dezactivat
   culoareframe = COLOR
   \verb|grosimerigla| = DIMENSION|
                = DIMENSION
   voffset.
   offsetframe = DIMENSION
   offsetstanga = da nu standard DIMENSION
   offsetdreapta = da nu standard DIMENSION
   offsetsus = mic mediu mare linie DIMENSION
   offsetjos
                = mic mediu mare linie DIMENSION
   stil
                 = STYLE BEFEHL
   culoare
                 = COLOR
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                    OPT
2 latime = DIMENSION
   stil = STYLE BEFEHL
   culoare = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 locatie = stanga centru dreapta
  inherits: \seteazainconjurat
\setupunit [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 metoda = 1 2
   metoda = 1 2 3 4 5 6
language = SPRACHE
2 metoda
   alternativ = text matematica
            = reverse normal
   separator = mic mediu mare normal niciunul NAME
            = mic mediu mare normal niciunul NAME
   spatiu
             = STYLE BEFEHL
   stil
            = COLOR
   culoare
\setupuserpagenumber [..,..*=..,..]
* viewerprefix = TEXT
stare = start stop niciunul mentine gol
   inherits: \setupcounter
\setupversion [...]
* concept fisier temporar final NAME
\setupviewerlayer [..,..^*=..,..]
* titlu
          = TEXT
   stare
             = start stop
            = da nu
   export
   tiparibil = da nu
             = local global
   scop
   metoda
            = niciunul comanda
```

```
\setupvspacing [...,*...]
* inherits: \vspacing OPT
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* implicit = ascuns niciunul text
compress = da nu
\setupxtable [..., ...] [.., ... = ...]
distantamarginedreapta = DIMENSION
antet = repetat
subsol = repetat
grosimerigla = DIMENSION
split = da nu repetat auto
splitoffset = DIMENSION
aceeasipagina = inainte dupa ambele
distanta = DIMENSION
    inherits: \seteazainconjurat
\setuvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setuxvalue \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2=...]
1 NAME
2 set
           = BEFEHL
    reset = BEFEHL
    KEY = VALUE
\setvboxregister . 1. \{. 2. \}
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
```

```
\setvtopregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\setwidthof ... \to \...
1 TEXT
2 CSNAME
\setxmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setxvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 VALUE
\setxvariables [...] [...,... = ...]
1 NAME
  set
          = BEFEHL
   reset = BEFEHL
         = VALUE
   KEY
\shapedhbox \{...^*.\}
* CONTENT
\SHIFT { . * . }
* CONTENT
instances: shiftup shiftdown
\shiftdown {.*.}
* CONTENT
\shiftup {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
                                  ПРТ
* specification = NAME
   dataset
                 = NAME
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\showbtxdatasetauthors [.*.]
* NAME
\showbtxdatasetcompleteness [..,..^*=..,..]
 specification = NAME
   dataset
                 = NAME
   field
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled NAME
```

```
\verb|\showbtxdatasetcompleteness| [.\overset{*}{\ldots}]
* NAME
\showbtxdatasetfields [..,..*=..,..]
* specification = NAME
   dataset = NAME
                = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                   journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\verb|\showbtxdatasetfields| [...^*]
* NAME
\showbtxfields [..,..*=..,..]
* rotatie = NUMMER^{T} specification = NAME
\showbtxfields [...]
* NAME
\showbtxhashedauthors [.\overset{*}{\ldots}]
* TEXT
\showbtxtables [.*.]
\showchardata {.*.}
* TEXT
\showcharratio {.*.}
\showcolorbar [.*.]
* COLOR
\showcolorcomponents [.*.]
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [..., ...]
1 FONT OPT
1 FONT
2 NUMMER
```

```
\showfontdata
\showfontexpansion
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [\dots, *, \dots]
* inherits: \seteazafonttext
\label{eq:local_showfontstyle} $$ [\dots, 1, \dots] [\dots, 2, \dots] [\dots, 3, \dots] [\dots, 4, \dots] $$ 1 inherits: \seteazafofftext $$ OPT $$ OPT $$ OPT $$
1 inherits: \seteazafofttext
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 tot NUMMER
\showglyphdata
\showglyphs
\showgridsnapping
\showhelp \{ ... \} [.2.]
1 TEXT
2 REFERENCE
\showhyphenationtrace [.1.] [.2.]
1 SPRACHE
2 TEXT
\showhyphens {.*.}
* TEXT
\showinjector [...,*...]
* NAME OPT
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
```

```
\showmessage \{ \dots^1 \} \{ \dots^2 \} \{ \dots, \dots \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \.\^1\.\ \{\.\^2\.\}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showsetupsdefinition [...^*]
\showtimer \{ \ . \ . \ . \ . \ \}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{ \dots^* \}
* NAME
\showvariable \{...^1\} \{...^2\}
1 NAME
2 KEY
\showwarning \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\simbol [...] [...]
1 NAME
2 NAME
* NAME
\simplealignedbox \{...^1.\} \{...^2.\} \{...^3.\}
2 stanga dreapta centru flushleft flushright intern extern 3 CONTENT
\simplealignedboxplus \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
    TEXT
   CONTENT
```

```
\simplealignedspreadbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplegroupedcommand \{...^1, \}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...^1\} \{...^2\} \{...^3\}
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplereversealignedboxplus \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\singalcharacteralign \{...^1\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
   TEXT
3 TEXT
   TEXT
   TEXT
6 TEXT
\slantedface
\slicepages [.\frac{1}{2}...] [...,..\frac{2}{2}...,..] [...,..\frac{3}{2}...,..]
1 FILE
2 offset
              = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
latime = DIMENSION
    inaltime = DIMENSION
             = NUMMER
3 offset = DIMENSION
hoffset = DIMENSION
voffset = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
              = NUMMER
\slovenianNumerals { . * . }
* NUMMER
\sloveniannumerals {.*.}
* NUMMER
\smallbodyfont
\verb|\smallcappedcharacters| \{ . \overset{*}{\ldots} \}
* NUMMER
\smallcappedromannumerals {.*.}
* NUMMER
```

```
\smaller
\smallskip
\smash [.<sup>1</sup>.] {.<sup>2</sup>.}
1 whdt<sup>OPT</sup>
2 CONTENT
\smashbox ...
* CSNAME NUMMER
\smashboxed ...
* CSNAME NUMMER
\smashedhbox \dots { \dots { \dots }
1 TEXT
2 CONTENT
\smashedvbox ... { ... }
1 TEXT
2 CONTENT
                  OPT
\snaptogrid [...] \.\.^2... {\.\.^3.}
1 normal standar HTda strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
    box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \setminus ... \{...\}
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
\someheadnumber [...^1] [...^2]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\somekindoftab [..,..^*=..,..]
* alternativ = orizonta<sup>APT</sup>vertical
   latime = DIMENSION
inaltime = DIMENSION
               = NUMMER
    n
               = NUMMER
\somelocalfloat
\somenamedheadnumber \{...^1.\}
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\someplace \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} [...^{6}.]
1 TEXT
2 TEXT
3 TEXT
   TEXT
5 TEXT
6 REFERENCE
\SORTING [.^1.] {.^2.}
1 NAME
2 CONTENT
             OPT
instances: logo
```

```
\logo [.\frac{1}{1}] \{.\frac{2}{1}} \text{NAME} \text{OPT} \text{2 CONTENT}
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\spanishnumerals \{...^*\}
* NUMMER
\spatiifixate
\spatiu
\spatiufixat
\splitatasterisk ... \... \... \...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolons .1. \.2.. \.3...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatperiod ...^1 \...^2 \....^3
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitfilename {.*.}
* FILE
\splitfrac \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\splitoffbase
\splitofffull
\splitoffkind
\splitoffname
```

```
\splitoffpath
\splitoffroot
\splitofftokens ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \overset{1}{\dots} \at \overset{2}{\dots} \to \\overset{3}{\dots} \and \\overset{4}{\dots}
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spreadhbox ....
* CSNAME NUMMER
\sqrt [...] {...}
1 TEXT OPT
2 CONTENT
\stackrel \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
2 CONTENT
\stanga ...
* CHARACTER
\startalignment [...,*...] ... \stopalignment
* inherits: \seteazaalinierea
\startaliniatcentru ... \stopaliniatcentru
\startaliniatdreapta ... \stopaliniatdreapta
\startaliniatstanga ... \stopaliniatstanga
\startallmodes [..., *...] ... \stopallmodes
\mathsf{tartantettabel}\ [\overset{*}{\ldots}]\ \ldots\ \mathsf{tabel}
* NAME
\startATTACHMENT [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \ldots\delta tartATTACHMENT
\begin{array}{ll} {\rm 1} & {\rm NAME} & {\rm ^{OPT}} \\ {\rm 2} & {\rm inherits: \setminus setupattachment} \end{array}
instances: attachment
\begin{array}{ll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits: \backslash setupattachment} \end{array}
                                         ПРТ
\t startbar [.*.] ... \stopbar
* NAME
```

```
\startbbordermatrix ... \stopbbordermatrix
\startbitmapimage [..,..*=..,..] ... \stopbitmapimage
* culoare = rgb cmyk gri
  latime = DIMENSION
   inaltime = DIMENSION
          = NUMMER
           NUMMER.
\startblocsectiuneambient [.*.] ... \stopblocsectiuneambient
\startbordermatrix ... \stopbordermatrix
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
\startbuffer [.*.] ... \stopbuffer
* NAME
\startBUFFER ... \stopBUFFER
instances: hiding
\starthiding ... \stophiding
\startcatcodetable \.*.. \stopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\startcharacteralign [.*.] ... \stopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...] [...,..] ... \stopchemical
1 NAME
2 inherits: \setupchemical
\startcollect ... \stopcollect
\ startcollecting ... \ stopcollecting
\t startcoloane [..,..^*=..,..] ... \t stopcoloane
* inherits: \seteazacolonne
\t startcolorintent [.*.] ... \stopcolorintent
* knockout overprint niciunul
\t startcoloronly [.*.] ... \stopcoloronly
* COLOR
\text{`startcolorset} [.*.] ... \stopcolorset
* NAME
\startcolumnspan [..,.. \stackrel{*}{=} ..,..] ... \stopcolumnspan
* inherits: \structure{$\setminus$} setupcolumnspan^{\structure{$\cap$}}
```

```
\startcombination [.\frac{1}{2}...,..\frac{2}{2}...,..] \ldots \stopcombination
1 NAME
2 inherits: \setupcombination
\verb|\startcombination| [...^1.] [...^2.] \dots \verb|\stopcombination|
2 N*M
\startcomentariupagina ... \stopcomentariupagina
\startCOMMENT [.^1.] [..,..^2..,..] ... \stopCOMMENT
1 TEXT OPT OPT 2 inherits: \seteazacomentariu
instances: comment
\t startcomponenta [.*.] ... \stopcomponenta
* FILE *
\startcomponenta ... \stopcomponenta
* FILE *
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... stopctxfunction
* NAME
\verb|\startctxfunctiondefinition| ... & \verb|\stopctxfunctiondefinition| \\
\startculoare [.*.] ... \stopculoare
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\startdelimited [.1] [.2] [...] ... \stopdelimited
1 NAME
2 SPRACHE
3 inherits: \startingust
\ startdelimitedtext [.^1.] [.^2.] [.^3...] ... \ stopdelimitedtext
1 NAME
2 SPRACHE
3 inherits: \startingust
2 inherits: \startingust
instances: quotation quote blockquote speech aside
```

```
\startaside [.^{1}.] [...,^{2}...] ... \stopaside 1 SPRACHE OPT OPT
2 inherits: \startingust
\startblockquote [.1] [...] ... \stopblockquote
1 SPRACHE OPT
2 inherits: \startingust
\startquotation [...]^1 [..., ...] ... \stopquotation 1 SPRACHE OPT OPT
1 SPRACHE OPT
2 inherits: \startingust
\tstartquote [.1] [..., ...] ... \tstopquote
1 SPRACHE OPT OPT
2 inherits: \startingust
\startDESCRIERE [..,..*=..,..] ... \stopDESCRIERE
* titlu = TEXT
   semncarte = TEXT
lista = TEXT
   referinta = REFERENCE
1 REFERENCE
2 TEXT
                   OPT
\startdespachetat ... \stopdespachetat
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\t startdocument [..,..^*=..,..] ... \t stopdocument
* inherits: \strut_{t}^{APT}
\startdute [.*.] ... \stopdute
* REFERENCE
\starteffect [...] \ldots \stopeffect
* NAME
\startEFFECT ... \stopEFFECT
\ startelement [...,*...] ... \stopelement
* REFERENCE
\verb|\startembeddedxtable| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stopembeddedxtable| |
* inherits: \setupxtable
\ startembeddedxtable [.*.] ... \ stopembeddedxtable
```

```
\startENUMERARE [..,..*=..,..] ... \stopENUMERARE
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\verb|\startENUMERARE [..., ^1, ...] {.}^2 ... \ \verb|\stopENUMERARE |
1 REFERENCE
2 TEXT
\startexceptions [.*.] ... \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\ \startextendedcatcodetable \ \.\frac{*}{.}.... \stopextendedcatcodetable
* CSNAME
\startexternal figure collection [.*.] ... \stopexternal figure collection
\startfigura [...^1] [...,...^3=...,..] ... \stopfigura
1 NAME
2 FILE
3 inherits: \figuraexterna
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..*=..,..] ... \stopFITTINGPAGE
* inherits: \setupfittingpage PT
instances: TEXpage MPpage
* inherits: \setupfittingpage
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\startfixat [.*.] ... \stopfixat
* jos centru inaTT lohi implicit
\startfloatcombination [...,..^*=...,..] ... \stopfloatcombination
* inherits: \setupcombination
\startfloatcombination [.*.] \ldots \stopfloatcombination
* N*M NAME
\t \startFLOATtext [..., ...] [..., ...] {...\stopFLOATtext
1 split totdeauna stanga pr dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
   [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
2 REFERENCE
instances: chemical figure table intermezzo graphic
```

 \t startchemicaltext [..., ...] [..., ...] {...} stopchemicaltext

- 1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\startfiguretext [..., ...] [..., ...] {.3.} ... \stopfiguretext

- 1 split totdeauna stanga dreapta intermetert extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\startgraphictext [..., ...] [..., ...] $\{..., ...$ \stopgraphictext

- 1 split totdeauna stanga da de anterno en totale spatial spati marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE 3 TEXT

 \t startintermezzotext [..., ...] [..., ...] {...} \stopintermezzotext

- 1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\starttabletext [..., ...] [..., ...] $\{..., ...\}$ \stoptabletext

- 1 split totdeauna stanga predreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE 3 TEXT

\startfont [.*.] ... \stopfont

* FONT

\startfontclass [.*.] ... \stopfontclass

* fiecare NAME

 \t startfontsolution [.*.] ... \t stopfontsolution

* NAME.

 \t startformula $[\dots, \dots]$ \dots stopformula

* impachetat tight cefftru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext

\startformula [..,..*=..,..] ... \stopformula

* optiune = impachetat^{OP}tight centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext margine = da nu standard DIMENSION

= inherits: \snaptogrid grid

 $\verb|\startFORMULAformula| [\dots, *, \dots] \dots \verb|\stopFORMULAformula|$

* impachetat tight centru incadatat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext instances: sp sd mp md

```
\startmdformula\ [\dots, \dots]\ \dots\ \stopmdformula
* impachetat tight centrul incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startmpformula [...,*...] ... \stopmpformula
* impachetat tight centur incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startsdformula [...,*...] ... \stopsdformula
* impachetat tight centur incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startspformula [...,*...] ... \stopspformula
* impachetat tight centrus incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startformule [\dots, \dots] \stopformule
* + - REFERENCE OPT
\startframed [.\frac{1}{2}..] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots\ \stopframed
1 NAME OPT
2 inherits: \seteazainconjurat
* inherits: \seteazainconjurat
\verb|\startframedcontent| [.\tilde{}^*.] \dots \verb|\stopframedcontent|
* NAME dezactivat
\t startframedrow [..,..^*...] ... \t stopframedrow
* inherits: \seteazainconjuTat
\startframedtable [.1] [..,..] ... \stopframedtable
1 NAME OPT 2 inherits: \seteazainconjurat
\t startfundal [..,..^*=..,..] ... \t stopfundal
* inherits: \seteazafundal
\t
* inherits: \seteazafundal
instances: fundal
\startgridsnapping [.*.] ... \stopgridsnapping
* normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthboxestohbox ... \stophboxestohbox
\verb|\starthboxregister| ... & tophboxregister|
* CSNAME NUMMER
\startHELP [.*.] ... \stopHELP
* REFERENCE OPT
instances: helptext
\starthelptext [...] ... \stophelptext
* REFERENCE
```

```
\starthighlight [.*.] ... \stophighlight
* NAME
\mathsf{tophyphenation} [\ldots, \mathsf{tophyphenation}] \ldots \mathsf{tophyphenation}
* original tex implicit hyphenate expanded traditional niciunul
\startimath ... \stopimath
\tstartimpachetat [.*.] ... \tstopimpachetat
\t startindentedtext [.*.] ... \t stopindentedtext
\startINDENTEDTEXT ... \stopINDENTEDTEXT
\startingust [...] [...,..] ... \stopingust
1 NAME
2 inherits: \seteazaingust
2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset reverse
\startinteractiune [.*.] ... \stopinteractiune
\startinterface ... \stopinterface
* tot SPRACHE
\startintertext ... \stopintertext
\startitemgroup [.\ddots] [...,\dots] [...,\dots] ... \stopitemgroup 1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
instances: itemize
\startitemize [..., ...] [..., ... = ...] \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
                           ОРТ
1 NAME
2 uses
3 NAME
\startJSpreamble ... .2 ... \stopJSpreamble
1 NAME
2 folosit
3 now later
```

```
\startknockout ... \stopknockout
\startlayout [.*.] ... \stoplayout
* NAME
\startlinealignment [.*.] ... \stoplinealignment
* stanga centru dreapta max
\startlinecorrection [\ldots, *, \ldots] \stoplinecorrection
* blank inherits: \blanc
\verb|\startlinefiller| [...] [...,... = ...,..] ... \\ \verb|\stoplinefiller| 
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
instances: linenote
\startlinenote [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
\startlinenumbering [...] [...,..] ... \stoplinenumbering
2 continua = da nu
   start = NUMMER
           = NUMMER
  pas
   metoda = pagina primul urmatorul
\startlinenumbering [.^{1}.] [.^{2}.] ... \stoplinenumbering
1 NAME
2 continuu NUMMER
                       OPT
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\t startlinetablecell [..,..^*=..,..] ... \t stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinie [....]
* REFERENCE
\startliniemargine [...] ... \stopliniemargine
* NUMMER
\startliniemargine [..,..^*=..,..] ... \stopliniemargine
* inherits: \setupmarginrule ^{\mbox{OPT}}
* inherits: \seteazal Tiii
instances: lines
\startlines [..,..*.... \stoplines
* inherits: \seteazalTfiii
```

```
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\verb|\startlocallinecorrection| [\dots, ] \dots \verb|\stoplocallinecorrection|
\startlocalnotes [...,*...] ... \stoplocalnotes
* NAME
\startlocalsetups [.1.] [.2.] ... \stoplocalsetups
1 grila
2 NAME
\startlocalsetups ... \stoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] \dots \stopluaparameterset
* NAME
\startluasetups [.1.] [.2.] ... \stopluasetups
1 grila
2 NAME
\tstartluasetups ... \tstopluasetups
* NAME
\mathsf{topMPclip}
* NAME
\startMPdefinitions \{...\} \ldots \stopMPdefinitions
\t startMPdrawing [.*.] ... \stopMPdrawing
\verb|\startMPenvironment| [.\tilde{}^*.] \dots \verb|\stopMPenvironment|
* reset global +
\startMPinclusions [.\frac{1}{2}...] \{...^2\} ... \stopMPinclusions
1 +
2 NAME
\startMPinitializations ... \stopMPinitializations
```

```
\startMPpositiongraphic \{...\} \{...\} ... \stopMPpositiongraphic 1 NAME
1 NAME
2 KEY
\startMPrun {.*.} ... \stopMPrun
* NAME OPT
\startmakeup [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots\stopmakeup
1 NAME
2 inherits: \seteazamakeup
\verb|\startMAKEUPmakeup| [..,.. \stackrel{*}{=} ..,..] ... \verb|\stopMAKEUPmakeup|
instances: standard page text middle
* inherits: \seteazamakeup
\startpagemakeup [..,.. \stackrel{*}{=} ..,..] \dots \stoppagemakeup
* inherits: \strut_{OPT}
\verb|\startstandardmakeup| [...,.. \\ ^* -..,..] | .... \\ \verb|\stopstandardmakeup| \\
* inherits: \seteazamakeup
* inherits: \seteazamakeup ^{\mathrm{OPT}}
\startmarginblock [.*.] ... \stopmarginblock
* NAME
\tstartmarkedcontent [.*.] ... \tstopmarkedcontent
* reset tot NAME
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \setupmathalignment ^{\mathrm{OPT}}
instances: align mathalignment
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmathalignment
\startmathalignment [..,.. \stackrel{*}{=} ..,..] \dots \stopmathalignment
* inherits: \strut \
* inherits: \strut_{S}^{PT}
instances: cases mathcases
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmathcases
\startmathcases [..,..^*=..,..] ... \stopmathcases
* inherits: \setupmathcaseSPT
```

```
\startMATHMATRIX [..,..*=..,..] ... \stopMATHMATRIX
* inherits: \strut_{pt}
instances: matrix mathmatrix
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \strut_{x}^{p_T}
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\mathsf{topmathstyle} \ [\ldots, \ldots, \mathsf{topmathstyle} \ ]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \styre{ \sline \text{yetupmathmatrix} }
\startmaxaligned ... \stopmaxaligned
\tstartmediu [.*.] ... \tstopmediu
* FILE *
\startmediu .*. ... \stopmediu
* FILE *
\verb|\startmeniuinteractiune| [.\tilde{}^*.]| \dots \verb|\stopmeniuinteractiune|
* NAME
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [...] [...,... \stopmixedcolumns
1 NAME
2 inherits: \setupmixedcolumns
\startMIXEDCOLUMNS [..,..*=..,..] ... \stopMIXEDCOLUMNS
* inherits: \setupmixedcolumns OPT
instances: itemgroupcolumns boxedcolumns
\startboxedcolumns [..,..*=..,..] ... \stopboxedcolumns
* inherits: \stylength{\backslash} setupmixedcolumns^{OPT}
\tstartitemgroupcolumns [..,..^*-..,..] ... \tstopitemgroupcolumns
* inherits: \setupmixedcolumns
\startmode [...,*...] ... \stopmode
* NAME
\t startmodeset [..., ...] \{...\} ... \t stopmodeset
1 NAME implicit
2 CONTENT
\t startmodule [.*.] ... \stopmodule
* FILE
\verb|\startmoduletestsection| \dots \verb|\stopmoduletestsection|
```

```
\startmodule .*. ... \stopmodule
* FILE
\startnamedsection [.\ddots] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] ... \stopnamedsection 1 ABSCHNITT OPT OPT
2 titlu
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\ startnamed subformulas [\dots, \dots] \{\dots, \dots\} stopnamed subformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [...,*...] ... \t stopnarrower
* [-+]stanga [-+]centr\theta^{PT}[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset reverse
\verb|\startNARROWER| [\dots, , \dots] \dots \verb|\stopNARROWER|
* [-+]stanga [-+]centrû<sup>PT</sup>[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset reverse
\startnegativ ... \stopnegativ
\verb|\startnice| yfilledbox [..,.. \stackrel{*}{=} ..,..] ... \verb|\stopnice| yfilledbox|
* latime = DIMENSION
   inaltime = DIMENSION
   offset = DIMENSION
strut = da nu
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startNOTE [...,*...] ... \stopNOTE
* REFERENCE
instances: footnote endnote
* titlu = TEXT<sup>OPT</sup>
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
instances: footnote endnote
\startendnote [..,..\stackrel{*}{=}..,..] ... \stopendnote
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\startfootnote [..,..^*=..,..] ... \stopfootnote
* titlu = TEXT
                      OPT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\verb|\startendnote| [\dots, , \dots] \dots \verb|\stopendnote|
* REFERENCE
```

```
\startfootnote [...,*...] ... \stopfootnote
* REFERENCE
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
\startopus ... \stopopus
\startoutputstream [.*.] ... \stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagefigure [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] ... \stoppagefigure
\startpagegrid [...] [...,... \stoppagegrid
2 inherits: \setuppagegrid
\startpagegridspan [.1.] [..,..2...] ... \stoppagegridspan
NAME inherits: \setuppagegridspan
* inherits: \setuppagegridT
\startpagelayout [.*.] ... \stoppagelayout
* pagina paginastanga paginadreapta
\startpar [.1.] [..,..2..,..] ... \stoppar
1 NAME OPT OPT
2 inherits: \setupparagraph
\startparagraf [.\frac{1}{.}] [\ldots, \ldots\frac{2}{2}...] \ldots \stopparagraf 1 NAME OPT
\startparagraphs [.*.] ... \stopparagraphs
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\tstartparbuilder [.*.] ... \tstopparbuilder
* implicit oneline basic NAME
```

```
\startplacefloat [.1] [..,..] [..,..] [..,..] ... \stopplacefloat
1 SINGULAR
2 titlu
               TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
                REFERENCE
   referinta =
3 KEY = VALUE
\startpuneFLOAT [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stoppuneFLOAT
                         OPT
1 titlu
          = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
             = TEXT
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
                REFERENCE
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\startpunechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunechemical
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
                REFERENCE
2 KEY = VALUE
\startpunefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppunefigure
1 titlu = TEXT OPT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
   locatie
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
                REFERENCE
2 KEY = VALUE
```

```
\startpuneintermezzo [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stoppuneintermezzo 1 titlu = TEXT OPT OPT
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
           = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunetable [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stoppunetable
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
             = TEXT
   locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\verb|\startplacepairedbox[.^1.]| [...,..^{\frac{2}{2}}...,..]| ... \verb|\stopplacepairedbox|
1 NAME
2 inherits: \setuppairedbox
\startpunePAIREDBOX [..,..*=..,..] ... \stoppunePAIREDBOX
* inherits: \setuppairedbox
instances: legend
\startpunelegend [..,..^*=..,..] ... \stoppunelegend
* inherits: \stylength{\setminus} setuppairedbox^{OPT}
\startpositioning [.1] [..,..] ... \stoppositioning
2 inherits: \setarepozitie
\text{`startpositionoverlay} \{...^*\} \dots \text{`stoppositionoverlay}
\startpositiv ... \stoppositiv
\startpostponing [...] ... \stoppostponing
* [-+]NUMMER
\tstartprocessassignmentcommand [..,..^*=..,..] ... \tstopprocessassignmentcommand
\verb|\startprocessassignmentlist| [ \dots, \dots^{*}_{-} \dots, \dots ] \dots \\ \verb|\startprocessassignmentlist| \\
\startprocesscommacommand [...,*...] ... \stopprocesscommacommand
* BEFEHL
\startprocesscommalist [..., ...] ... \stopprocesscommalist
* BEFEHL
\startprodus [.*.] ... \stopprodus
* FTLE *
```

```
\startprodus ... \stopprodus
* FILE *
\t startproiect [.*.] ... \t
* FILE *
\startproiect ... \stopproiect
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublicatie [...] [...,..] ... \stoppublicatie
1 NAME OPT 2 tag = REFERENCE
  category = TEXT
  k = REFERENCE
t = TEXT
\t startpuneformula [..,..^*=..,..] ... \t stoppuneformula
* titlu = TEXT suffix = TEXT
  referinta = + - REFERENCE
\verb|\startpuneformula| [...,^*,...]| ... \verb|\stoppuneformula|
* + - REFERENCE
\startrawsetups [...] [... \stoprawsetups
1 grila
2 NAME
\tstartrawsetups ... \tstoprawsetups
\startreadingfile ... \stopreadingfile
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\startregister [.1.] [.2.] [.3.] [.4.] {..+.5.+..}
1 NAME
2 NAME
  TEXT
3
4 TEXT PROCESSOR->TEXT
5 INDEX
\verb|\startreusableMPgraphic {...}^1...} {....} {....} {....} \\ \verb|\startreusableMPgraphic | ....} \\
1 NAME
2 KEY
* TEXT
\startruby [.*.] ... \stopruby
* NAME
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
```

```
\startsectionblock [...^1] [...,..^2] ... \stopsectionblock
1 NAME
2 semncarte = TEXT
   inherits: \seteazablocsectiune
\startSECTIONBLOCK [..,..*=..,..] ... \stopSECTIONBLOCK
* semncarte = TEXT
   inherits: \seteazablocsectiune
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* semncarte = TEXT
   inherits: \seteazablocsectiune
\startbackmatter [..,..*=..,..] ... \stopbackmatter
* semncarte = TEXT OPT
   inherits: \seteazablocsectiune
\startbodymatter [..,..*=..,..] ... \stopbodymatter
* semncarte = TEXT
   inherits: \seteazablocsectiune
* semncarte = TEXT
   inherits: \seteazablocsectiune
\startsectionlevel [.1.] [..,..2.] [..,..3.] ... \stopsectionlevel
                             OPT
1 NAME
2 titlu
               = TEXT
   semncarte = TEXT
   marcaje = IL...
lista = TEXT
lista = REFERENCE
TEXT
   numarpropriu = TEXT
3 KEY = VALUE
\startSECTION [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopSECTION
1 titlu = TEXT OPT semncarte = TEXT marcaje = TEXT lista = TEXT
   referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
1 titlu = TEXT ^{\mathrm{OPT}}
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppart
1 titlu = TEXT
semncarte = TEXT
marcaje = TEXT
   marcaje = TEXT

REFE
             = REFERENCE
   referinta
   numarpropriu = TEXT
2 KEY = VALUE
```

```
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
1 titlu = TEXT OPT
               = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
OPT
1 titlu = TEXT OPT
              = TEXT
= TEXT
   semncarte
   marcaje
              = TEXT
= REFERENCE
   lista
   referinta
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
= TEXT
= TEXT
   marcaje
   lista
   referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsubject [...,... \frac{1}{2}...,...] [...,... \frac{2}{2}...,...] ... \stopsubsubject
1 titlu = TEXT OPT
   semncarte
               = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsection
1 titlu = TEXT
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubject
1 titlu = TEXT semncarte = TEXT
                              OPT
              = TEXT
= TEXT
   marcaje
   lista
   referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsection
1 titlu = TEXT
   semncarte
                = TEXT
            = TEXT
= TEXT
   marcaje
   lista
               = REFERENCE
   referinta
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsubsubject 1 titlu = TEXT OPT
1 titlu = TEXT
   semncarte
               = TEXT
              = TEXT
   marcaje
   lista
               = TEXT
              = REFERENCE
   referinta
   numarpropriu = TEXT
2 KEY = VALUE
```

```
1 titlu = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\startsetups [.1] [.2] ... \stopsetups
1 grila
2 NAME
\startsetups ... \stopsetups
\startshift [.*.] ... \stopshift
* NAME
\startsidebar [.1] [...,..2] ... \stopsidebar
1 NAME OPT
2 inherits: \setupsidebar
\startsimplecolumns [..,..^*=..,..] ... \stopsimplecolumns
* inherits: \setsimplecolumnhsize
\startspecialitem [.1] [..., ...] ... \stopspecialitem
1 element
2 REFERENCE
\tstartspecialitem [.*.] ... \tstopspecialitem
* sub propriu
\startspecialitem [.1] {.2} ... \stopspecialitem
sym rulat mar
TEXT
\startsplitformula ... \stopsplitformula
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
```

```
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
\startstaticMPgraphic \{...\} \{...,2...\} ... \stopstaticMPgraphic 1 NAME
2 KEY
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
2 NAME
3 eticheta = NAME
            = TEXT PROCESSOR->TEXT
  keys
           = TEXT PROCESSOR->TEXT
   entries
           = TEXT
= TEXT
= TEXT
   keys:1
   keys:2
   keys:3
   entries:1 = TEXT
entries:2 = TEXT
   entries:3 = TEXT
   alternativ = TEXT
4 KEY = VALUE
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\dots, \dots] \dots \stopsubformulas
* + - REFERENCE
\startsubjectlevel [.\overset{1}{\dots}] [.., \overset{2}{\dots}] [.., \overset{3}{\dots}] ... \stopsubjectlevel
1 NAME
2 titlu
              = TEXT
            = TEXT
   semncarte
   marcaje
   lista
              = TEXT
   referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubsoltabel [...] ... \stopsubsoltabel
* NAME
\startsubstack ... \stopsubstack
\startsuspendat [..,..^{\frac{1}{2}}..,..] {.\documents.} ... \stopsuspendat
1 distanta = DIMENSION ^{\mathrm{OPT}}
  n = NUMMER
  locatie = stanga dreapta
2 CONTENT
```

```
\startsuspendat [...] {...\stopsuspendat
1 stanga dreapta
2 CONTENT
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABEE
\startTABLEbody [..,..*.... \stopTABLEbody
* inherits: \setupTABLE OPT
\verb|\startTABLEfoot| [..,.. \stackrel{*}{=} ..,..] ... \verb| \stopTABLEfoot|
* inherits: \strut_{OPT}
\verb|\startTABLEhead| [..,..^*=..,..]| ... \verb|\stopTABLEhead|
* inherits: \setupTABLE OPT
\verb|\startTABLEnext| [..., ... \ ^* ..., ...] | ... | \verb| \stopTABLEnext|
* inherits: \strupTABLE OPT
\t starttabelele [|.*.|] ... \stoptabelele
\ starttabelele [...] ... \stoptabelele
* NAME
\starttabelul [|.1.|] [...,..\frac{2}{2}...,..] ... \stoptabelul
1 TEMPLATE
2 inherits: \seteazatabele
\starttabelul [.\frac{1}{2}...\frac{2}{2}....] \... \stoptabelul
1 NAME
2 inherits: \seteazatabele
\starttabulate [/...] [...,...] ... \stoptabulate
1 TEMPLATE OPT
2 inherits: \seteazatabulatori
\starttabulatehead [...] \ldots \stoptabulatehead
\tstarttabulatetail [.*.] ... \tstoptabulatetail
 \startTABULATE [.^{1}.] [..,..^{2}....] ... \stopTABULATE
1 NAME
2 inherits: \seteazatabulatori
instances: legend fact
\startfact [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\r
1 NAME OPT OPT
2 inherits: \seteazatabulatori
\startlegend [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \ldots\text{ \stoplegend} \ldots \text{NAME}
2 inherits: \seteazatabulatori
```

```
1 NAME
2 inherits: \setuptabulation
\starttexcode ... \stoptexcode
\starttexdefinition \overset{1}{\dots} \overset{2}{\dots} \overset{3}{\dots} \overset{4}{\dots} \overset{5}{\dots} \overset{6}{\dots} \overset{7}{\dots} \stoptexdefinition 1 spaces nospaces OPT OPT OPT OPT OPT OPT
1 spaces nospaces
global
unexpanded
expanded
expanded
singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
   {\tt triple argument} \ {\tt quadruple argument} \ {\tt quintuple argument} \ {\tt sixtuple argument}
6 NAME
7 TEMPLATE
\starttext ... \stoptext
\starttextajutator [.*.] \dots \stoptextajutator
* REFERENCE
\starttextbackground [.\frac{1}{.}] [..,..\frac{2}{-}..,..] ... \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\starttextbackgroundmanual ... \stoptextbackgroundmanual
\startTEXTBACKGROUND [..,..*=..,..] ... \stopTEXTBACKGROUND
* inherits: \setuptextbackground ^{\mbox{\scriptsize OPT}}
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
\startLABELtext[...][...] \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\startbtxlabeltext [...] [...] ... \stopbtxlabeltext
1 SPRACHE
2 KEY
\startheadtext [.1.] [.2.] \dots \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [.1] [.2] ... \stoplabeltext
1 SPRACHE
2 KEY
\startmathlabeltext [...] [...] \ldots \stopmathlabeltext
1 SPRACHE
\verb|\startoperatortext| [.\frac{1}{2}.] [.\frac{2}{2}.] \dots \verb|\stopoperatortext|
1 SPRACHE
2 KEY
```

```
\startprefixtext [.1] [.2] ... \stopprefixtext
1 SPRACHE
2 KEY
\startsuffixtext [...] [... \stopsuffixtext
1 SPRACHE
2 KEY
\starttaglabeltext [.1.] [.2.] ... \stoptaglabeltext
1 SPRACHE
2 KEY
\verb|\startun| ittext [...] [...] [...] ... \verb|\stopun| ittext|
1 SPRACHE
2 KEY
\startFRAMEDTEXT [.1.] [..., .2.] ... \stopFRAMEDTEXT
 \begin{array}{ll} 1 & \text{stanga dreapta centr} \overline{u}^{\text{PT}} \text{niciunul} & \\ 2 & \text{inherits: } \backslash \text{setupframedtext} \end{array} 
instances: framedtext
\startframedtext [.1] [..,..2] ... \stopframedtext
2 inherits: \setupframedtext
\starttitlu [\dots, \dots] {...} \stoptitlu
1 REFERENCE
2 TEXT
\starttokens [.*.] ... \stoptokens
* NAME
\starttransparent [...*.] ... \stoptransparent
* COLOR
\starttypescript [..., ...] [..., ...] [..., ...] ... \stoptypescript
1 serif sans mono math hamdwriting cafffigraphy $^{\scriptsize \mbox{\scriptsize OPT}}$
2 NAME
3 size nume
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
* NAME
\verb|\startTYPING| [...,..^*=...,..]| .... \verb|\stopTYPING|
* inherits: \seteazatyping
instances: typing LUA MP PARSEDXML TEX XML
\verb|\startTYPING [...,*...] ... \verb|\stopTYPING||
            OPT
* continuu
instances: typing LUA MP PARSEDXML TEX XML
\startLUA [...,*...] ... \stopLUA
               OPT
* continuu
\startMP [...,*...] ... \stopMP
* continuu OPT
```

```
\startPARSEDXML [...,*...] ... \stopPARSEDXML
\startTEX [...,*...] ... \stopTEX
* continuu
\verb|\starttyping [..., *...] ... \verb|\stoptyping||
\startXML [...,*...] ... \stopXML
* continuu OPT
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \seteazatyping
\startMP [..,..*...] ... \stopMP
* inherits: \seteazatyping
* inherits: \seteazatyping OPT
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \seteazatyping
\starttyping [..,..*=..,..] ... \stoptyping
* inherits: \seteazatyping
\startXML [..,..*=..,..] ... \stopXML
* inherits: \seteazatyping
\startuniqueMPgraphic \{...\} \{...\} ... \stopuniqueMPgraphic
\startuniqueMPpagegraphic \{...\} \{...\} ... \stopuniqueMPpagegraphic
1 NAME
2 KEY
\verb|\startusableMPgraphic| \{.\overset{1}{\ldots}\}| \{\ldots,\overset{2}{\ldots}\}|\ldots| \verb|\stopusableMPgraphic|
1 NAME
2 KEY
1 NAME
2 KEY
\tstartusemathstyleparameter \t.... \tstopusemathstyleparameter
* CSNAME
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
* NAME
\startvboxregister ... \stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
```

```
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\startvtopregister ... \stopvtopregister
* CSNAME NUMMER
\startxcell [...] [...,..] ... \stopxcell
1 NAME OPT
2 nx = NUMMER
  ny = NUMMER
   nc = NUMMER
   nr = NUMMER
   inherits: \setupxtable
\tstartxcellgroup [.^1.] [..,..^2..,..] ... \tstopxcellgroup
1 NAME
2 inherits: \setupxtable
\startxgroup [.\frac{1}{.}] [..,..\frac{2}{=}..,..] ... \stopxgroup 1 NAME OPT OPT 2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
\startxmlinlineverbatim [.*.] ... \stopxmlinlineverbatim
\startxmlraw ... \stopxmlraw
\startxmlsetups [.1] [.2] ... \stopxmlsetups
1 grila
2 NAME
\startxmlsetups ... \stopxmlsetups
\startxrow [.^{1}.] [..,..^{2}...] ... \stopxrow
1 NAME OPT
2 inherits: \setupxtable
\startxrowgroup [.1] [..,..2]... \stopxrowgroup
1 NAME
2 inherits: \setupxtable
\verb|\startxtable| [...,..^*=...,..]| .... \verb|\stopxtable|
* inherits: \setupxtable
\t startxtablebody [..,..^*=..,..] ... \t stopxtablebody
* inherits: \setupxtable ^{\scriptsize OPT}
\t startxtablebody [.*.] ... \t stopxtablebody
* inherits: \setupxtable OPT
```

```
\startxtablefoot [...] ... \stopxtablefoot
* NAME
\t startxtablehead [..,..^*...] ... \t stopxtablehead
* inherits: \setupxtable OPT
\t startxtablehead [.*.] ... \stopxtablehead
\startxtablenext [..,..^*=..,..] ... \stopxtablenext
* inherits: \setupxtable ^{\mathrm{OPT}}
\startxtablenext [...] \dots \stopxtablenext
\startXTABLE [..,..*=..,..] ... \stopXTABLE
* inherits: \setupxtable
\startxtable [...] ... \stopxtable
\stivacampuri [.\frac{1}{2}.] [\ldots\frac{2}{2}...] [\ldots\ldot\frac{3}{2}...]

1 NAME

OPT

OPT
2 NAME
3 inherits: \setupfieldcategory
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stoplinenote [.*.]
* REFERENCE
\stoplinie [.*.]
* REFERENCE
\stopregister [...] [...]
1 NAME
2 NAME
\verb|\stopstructurepageregister [...^1] [...^2]
1 NAME
2 NAME
\strictdoifelsenextoptional \{...^1\}
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \.*..
* CSNAME
```

```
\strippedcsname ...
* TEXT
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\structurelistuservariable {.*.}
\structurenumber
\structuretitle
\structureuservariable {.*.}
* KEY
\structurevariable \{...^*.\}
* KEY
\strut
\strutdp
\strutgap
\strutht
\struthtdp
\struttedbox {.*.}
* CONTENT
\strutwd
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\styleinstance [.*.]
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE { . * . }
* TEXT
\subpagenumber
\subsentence {.*.}
* CONTENT
```

```
\substituteincommalist \{...\} \{...\} \...
1 TEXT
2 TEXT
3 CSNAME
\subtractfeature [.*.]
\subtractfeature \{.\overset{*}{\dots}\}
* NAME
\swapcounts \setminus ... \setminus ...
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\swapface
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif suport type teletype mono scrismanual caligrafic
\switchstyleonly \setminus.*..
* CSNAME
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazaspatiuinterliniar
\switchtointerlinespace [\dots, \dots]
* on dezactivat reset auto mic mediu mare NUMMER DIMENSION
\switchtointerlinespace [...^*]
* NAME
\symbolreference [.^*.]
* REFERENCE
\synchronizeblank
\synchronizeindenting
\synchronizemarking [...^1] [...^2] [...]
1 BESCHRIFTUNG
2 NUMMER
3 mentine
```

```
\verb|\synchronizeoutputstreams [..., ^*, ...]|
* NAME
\synchronizestrut \{.\overset{*}{.}.\}
* da nu auto cap ajustat linie implicit CHARACTER
\synchronizewhitespace
\synctexblockfilename \{...^*.\}
* FILE
\synctexresetfilename
\synctexsetfilename \{...^*\}
* FILE
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\abbreviation [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1, ...\} \{...^2, ...\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups {.*.}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
\TransparencyHack
\tabulateautoline
```

```
\tabulateautorule
\tabulateline
\tabulaterule
\verb|\taggedctxcommand {.*.}|
* BEFEHL
\taggedlabeltexts \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature \{.1.\} \{.1.\}

    NUMMER
    CONTENT

\testfeatureonce \{...^1.\} \{...^2.\}

    NUMMER
    CONTENT

\testpage [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NUMMER
2 DIMENSION
\testpageonly [...^1] [...]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [.*.]
* NAME
\tex {.*.}
* CONTENT
\texdefinition {.*.}
* NAME
\texsetup \{ . . . \}
* NAME
```

```
\textajutator [...^1] {...} {...}
1 REFERENCE
2 TEXT
3 TEXT
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte
              = BEFEHL
   dupa
             = BEFEHL
   stanga
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
1 implicit categor prentry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte = BEFEHL
   dupa
             = BEFEHL
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             BEFEHL
   inainte
   dupa
             = BEFEHL
   stanga
             = BEFEHL
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcite [.1.] [.2.]
implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
              = BEFEHL
   dupa
   stanga
             = BEFEHL
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
\LABELtext { . * . }
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
* KEY
```

```
\headtext {.*.}
* KEY
\labeltext {.*.}
* KEY
\mathlabeltext {.*.}
* KEY
\operatortext {.*.}
* KEY
\prefixtext \{...^*.\}
* KEY
\suffixtext \{.\overset{*}{\ldots}\}
* KEY
\taglabeltext {.*.}
\unittext {.*.}
* KEY
\textflowcollector {.*.}
* NAME
\FRAMEDTEXT [..,.\frac{1}{2}.,..] {.\(\frac{2}{2}\)}
1 inherits: \setupframedtext
2 CONTENT
instances: framedtext
\framedtext [..,..\frac{1}{2}..,..] {...}
1 inherits: \setupfraffedtext
2 CONTENT
\textmath \{.\overset{*}{\ldots}\}
* CONTENT
\textminus
\textormathchar \{...^*\}
* NUMMER
\textplus
\textumplere [..,..^{\frac{1}{2}}..,..] {...}
inherits: \seteazarigneumplere OPT OPT
TEXT
TEXT
\textvisiblespace
\thainumerals \{ ...^* . \}
* NUMMER
\thefirstcharacter {.*.}
* TEXT
```

```
\verb|\thenormalizedbodyfontsize {...}|
   DIMENSION
\theremainingcharacters \{.\overset{*}{\ldots}\}
\thickspace
\thinspace
\thirdoffivearguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
3
   TEXT
5 TEXT
\thirdoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
   TEXT
   TEXT
4 TEXT
\thirdofsixarguments { . . . } { . . . } { . . . } { . . . } { . . . } { . . . } { . . . }
1 TEXT
   TEXT
   TEXT
   TEXT
5 TEXT
6 TEXT
\thirdofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...^1, \} \{...^2, \}
1 TEXT
   TEXT
3 TEXT
\threedigitrounding \{...^*\}
* NUMMER
\tibetannumerals \{.\overset{*}{\ldots}\}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde {...}
* CHARACTER
\tinyfont
\tlap {.*.}
* CONTENT
\tochar { . . . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
```

```
\tolinenote [.*.]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] \{.\frac{1}{2}.\} \{.\frac{3}{1}.\}
1 inherits: \setupTooltip
2 TEXT
3 TEXT
instances: tooltip
\TOOLTIP [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 stanga centru dreapta
2 TEXT
3 TEXT
instances: tooltip
\tooltip [.1.] {.2.} {.3.}
1 stanga centru dreapta
2 TEXT
3 TEXT
\tooltip [..,..\frac{1}{2}...] {...} {...}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\topbox {.*.}
* CONTENT
\topleftbox {...}
* CONTENT
\toplinebox {...}
* CONTENT
\toprightbox {.*.}
* CONTENT
\topskippedbox {...}
* CONTENT
\tracecatcodetables
\tracedfontname {.*.}
* FONT
\traceoutputroutines
\tracepositions
\traduce [..,..^*=..,..]
* SPRACHE = TEXTPT
\transparencycomponents \{...^*\}
* COLOR
\transparent [.^{1}.] {.^{2}.}
1 COLOR
2 CONTENT
```

```
\trecilafonttext [...,*...]
  * inherits: \seteazafonttext
  \triplebond
  \truefilename {.*.}
  * FILE
 \truefontname \{ ...^* . \}
  * FONT
  \ttraggedright
  \twodigitrounding \{...^*.\}
  * NUMMER
  \tx
  \txx
  \typ [..,.. = ..,..] \{...\}
1 inherits: %Pseteazatype
2 CONTENT
 \type [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
 inherits: \seteazatype
CONTENT
 \typedefinedbuffer [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 BUFFER
2 inherits: \seteazatyping
  \typeface
 \typefile [.1] [..,..=2..,..] \{.3..\}
1 NAME OPT OF STREET OF ST
\typeinlinebuffer [..., ...] [.., ... = ..., ...]

1 BUFFER OPT OPT

2 inherits: \seteazatype
 \typescriptone
  \typescriptprefix {.*.}
  * NAME
  \typescriptthree
  \typescripttwo
 \typesetbuffer [.^1.] [..,..^2..,..]
 1 * BUFFER OPT Continue to the state of the
```

```
\typesetfile [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME FILE OPT OPT
1 NAME FILE
2 FILE TEXT
3 inherits: \setupexternalfigure
\type [..,..\frac{1}{2}..,..] <<.\frac{2}{...>>
1 inherits: \Seteazatype
2 ANGLES
\TYPE [..,..\frac{1}{2}...] {.^{2}.}
1 inherits: \Seteazatype
2 CONTENT
\TYPE [..,..\frac{1}{2}..,..] <<.\frac{2}{2}.>>
1 inherits: \Seteazatype
2 ANGLES
\typ [..,..=..,..] <<..2.>>
1 inherits: Nesteazatype
2 ANGLES
\uconvertnumber \{...^1\}
1 inherits: \convertestenumar
2 NUMMER
\uedcatcodecommand \setminus 1 \dots 2 \dots \{ 1 \dots 1 \}
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\ultimasubpagina
\undefinevalue \{...^*.\}
* NAME
\undepthed \{...^*\}
* CONTENT
\underset \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\undeva \{...^1\} \{...^2\} [...^3]
2 TEXT
3 REFERENCE
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unexpandeddocumentvariable {...}
* KEY
1 CSNAME NUMMER
2 BEFEHL
\unihex \{ . \overset{*}{.} . \}
* NUMMER
```

```
\label{eq:local_local_problem} $$ \operatorname{UniqueMPgraphic} \{ \ldots^1 : \{ \ldots, \ldots^2 : \ldots, \ldots \} $$
1 NAME
2 KEY = VALUE
\uniqueMPpagegraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\UNIT {.*.}
* CONTENT
instances: unit
\unit {.*.}
* CONTENT
\unprotect ... \protect
\unprotected ... \par
* CONTENT
\verb|\unregisterhyphenationpattern|| [. \stackrel{\scriptscriptstyle 1}{\ldots}] | [. \stackrel{\scriptscriptstyle 2}{\ldots}] |
1 SPRACHE
2 TEXT
\unspaceafter \setminus 1... \{...\}
1 CSNAME
2 TEXT
1 TEXT
2 CSNAME
\verb|\unspaced {...}^*|
* TEXT
\unspacestring ... \to \...
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \.\.^2..
1 TEXT
2 CSNAME
\untexcommand \{...^1.\} \to \...^2.
1 CSNAME
2 CSNAME
\uppercased {.*.}
* TEXT
\uppercasestring ... \to \...
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
```

```
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\upperrightsinglesixquote
\url [.*.]
* NAME
\urmatoareasubpagina
\uberright \ \usealignparameter \t\cdot...
* CSNAME
\uberrule \ube
* CSNAME
\usebodyfont [...,*...]
* inherits: \seteazafonttext
\usebodyfontparameter \.*..
* CSNAME
\usebtxdataset [...] [...] [...]
1 NAME
2 FILE
3 specification = NAME
\verb|\usebtxdefinitions [...^*]|
* FILE
\usecitation [.*.]
* REFERENCE
\usecitation {.*.}
* REFERENCE
\usecolors [.*.]
* FILE
\usecomponent [.*.]
* FILE
\verb|\usedummycolorparameter {.*.}|
\usedummystyleandcolor {...}^1 {...}^2
1 KEY
\verb|\usedummystyleparameter {.*.}|
* KEY
```

```
\useenvironment [.*.]
 * FILE
 \useexternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
2 NAME
3 FILE
4 auto embed
 \usefigurebase [.*.]
 * reset FILE
\usefile [...^1] [...^2] [...]
2 FILE
3 TEXT
\verb|\usegridparameter \|.^*..
 * CSNAME
\verb|\useindentingparameter \|.^*..
 * CSNAME
 \useindentnextparameter \setminus.*..
 * CSNAME
 \useinterlinespaceparameter \setminus.*..
 * CSNAME
 \uselanguageparameter \.*..
 * CSNAME
 \useluamodule [.*.]
 * FILE
 \useMPenvironmentbuffer [.*.]
* NAME
\label{eq:local_local_problem} $$ \space{2mm} \space
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
 * FILE
 \useMPrun \{ ... \} \{ ... \}
1 NAME
2 NUMMER
 \useMPvariables [...] [..., ...]
1 NAME
2 KEY
\verb|\usemathstyleparameter \|.^*..
 * CSNAME
\verb|\useproduct[...]|
 * FILE
```

```
\useprofileparameter \setminus.*..
* CSNAME
\useproject [.*.]
* FILE
\usereferenceparameter \setminus.*..
* CSNAME
\userpagenumber
\usesetupsparameter \setminus.*..
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [...]
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 m p s x t
2 FILE
3 KEY = VALUE
\usetypescript [...^1] [...^2] [...^3]
serif sans mono math handwriting Calligraphy casual tot
NAME fallback implicit dtp simple
size nume
\usetypescriptfile [.*.]
* reset FILE
\usezipfile [.1^1.] [.2^2.]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper {.*.}
\utilityregisterlength
\VerboseNumber {...}
* NUMMER
\valoareculoare {.*.}
* COLOR
\vboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
```

```
\vec {.*.}
* CHARACTER
\verbatim \{.\overset{*}{\ldots}\}
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verbosenumber {.*.}
* NUMMER
\versiune [...^*]
* concept fisier temporar final NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [.^1.] {.^2.}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\vphantom \{...^*\}
* CONTENT
\vpos {.1.} {.2.}
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
\verb|\vsmashed| \{ \, . \, \overset{*}{\ldots} \, \}
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
           OPT
```

```
\vspacing [...,*...]
 * preferinta ace asipagina max fortat enable dezactivat faraalb impachetat inapot overlay totdeauna weak strong
          implicit inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb
           inaltime adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
          NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
\WidthSpanningText \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 FONT
 \wdofstring \{...^*\}
 * TEXT
 \widthofstring {.*.}
 \widthspanningtext \{...\} \{...\} \{...\}
2 DIMENSION
3 FONT
 \withoutpt {.*.}
 * DIMENSION
 \words {.*.}
 * TEXT
 \wordtonumber \{...\}
1 unu doi trei patru cinci
2 TEXT
\writedatatolist [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..] [\ldots, \ldots\frac{3}{2}..,..]
1 LISTE
2 inherits: \seteazalista
3 KEY = VALUE
 \writestatus \{...\} \{...\}
1 TEXT
2 TEXT
 \XETEX
 \XeTeX
 \xdef converted argument \xspace ... \
1 CSNAME
2 TEXT
 \xmladdindex {.*.}
 * NODE
\verb|\xmlafterdocumentsetup {.$\overset{1}{\ldots}$} {\{.\overset{2}{\ldots}$} {\{.\overset{3}{\ldots}$}

    NAME
    SETUP
    SETUP

 \verb|\xmlaftersetup {...}| {...}|
 2 SETUP
```

```
\xmlall {.1.} {.2.}
1 NODE
2 LPATH
\mbox{\em xmlappenddocumentsetup } \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 SETUP
\xmlappendsetup {.*.}
* SETUP
\xspace \xmlapplyselectors \{...^*.\}
* NODE
\xmlatt \{...^1.\}
1 NODE
2 NAME
\xmlattdef \{...^{1}, \{...^{2}, \{...^{3}, \}\}
1 NODE
2 NAME
3 TEXT
\verb|\xmlattribute {...}| {...} {...} {...}|
1 NODE
2 LPATH
3 NAME
1 NODE
2 LPATH
3 NAME
4 TEXT
\mbox{xmlbadinclusions } \{.\mbox{\begin{tikzpicture}(){...}\end{tikzpicture}}
* NODE
\xmlbeforedocumentsetup \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 SETUP
3 SETUP
\xmlbeforesetup \{...\}
1 SETUP
2 SETUP
\xmlchainatt \{...\} \{...\}
1 NODE
2 NAME
\xmlchainattdef \{...\} \{...\}
1 NODE
2 NAME
3 TEXT
\xmlchecknamespace \{...\} \{...\}
1 NODE
2 NAME
\xmlcommand \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 XMLSETUP
```

```
\xmlconcat \{...^{1}, \{...^{2}, \{...^{3}, \}\}
1 NODE
2 LPATH
3 TEXT
\xmlconcatrange \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\}
1 NODE
2 LPATH
3 TEXT
4 FIRST
5 LAST
\xmlcontext \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmlcount {.*.}
* NODE
\xmldefaulttotext {.*.}
\xmldirectives {.*.}
* NODE
\verb|\xmldirectivesafter {...}|
* NODE
\verb|\xmldirectivesbefore {...}|
* NODE
\verb|\xmldisplayverbatim {...}|
* NODE
\xmldoif \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\xmldoifatt \{...^1\} \{...^2\}
1 NODE
2 TRUE
\xmldoifelse \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
4 FALSE
\verb|\xm| doifelseatt {...} {...} {...} {...}
1 NODE
2 TRUE
3 FALSE
\label{eq:local_continuity} $$ \mathbf{1}^{1} \in \mathbb{R}^{2} \in \mathbb{R}^{3} \in \mathbb{R}^{4}.$
1 NODE
2 LPATH
3 TRUE
4 FALSE
```

```
\xmldoifelseselfempty \{...^1.\} \{...^2.\}
 1 NODE
2 TRUE
3 FALSE
 \label{local_continuity} $$ \xmldoifelsetext {...}^1 {...} {...}^2 {...} {...}^3 {...} $$
2 LPATH
3 TRUE
4 FALSE
 \xmldoifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 CATEGORY
2 NAME
3 TRUE
4 FALSE
 \xmldoifnot \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 TRUE
 \xmldoifnotatt \{...^1\} \{...^2\}
1 NODE
2 TRUE
 \xmldoifnotselfempty \{...^1\}
1 NODE
2 TRUE
 \xmldoifnottext \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
 \xmldoifselfempty \{...^1\}
1 NODE
2 TRUE
\label{eq:local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_conti
1 NODE
2 LPATH
3 TRUE
\verb|\xmlelement {...}| {...}|
1 NODE
2 NUMMER
 \xmlfilter \{...^1\}
1 NODE
2 LPATH
 \xmlfirst \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
 \xmlflush {.*.}
 \mbox{\em xmlflushcontext } \{.\begin{subarray}{c} ^*.\end{subarray} \}
 * NODE
```

```
\xmlflushdocumentsetups \{...\}
1 NAME
2 SETUP
\xmlflushlinewise \{...^*\}
* NODE
\verb|\xmlflushpure {...}^*.}|
* NODE
\xmlflushspacewise {.*.}
* NODE
\mbox{xmlflushtext } \{...^*.\}
* NODE
\xmlinclude \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NODE
2 LPATH
3 NAME
\xmlinclusion {.*.}
* NODE
\xmlinclusions \{.\overset{*}{\dots}\}
* NODE
\xmlinfo \{...^*\}
* NODE
\xmlinjector {.*.}
* NAME
\xmlinlineprettyprint \{...^1, \}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlinlineprettyprinttext \{...^1\} \{...^2\}
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlinlineverbatim {.*.}
* NODE
\xmlinstalldirective \{...\}
1 NAME
2 CSNAME
\xmllast \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmllastatt
\xmllastmatch
\xmllastpar
```

```
\xmlloadbuffer \{...^1.\} \{...^2.\} \{...^3.\}
 1 BUFFER
2 NAME
3 XMLSETUP
 \xmlloaddata \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TEXT
3 XMLSETUP
 \mbox{\em xmlloaddirectives } \{.\ensuremath{\begin{subarray}{c} \cdot\cdot\cdot\cdot}\}
 * FILE
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 FILE
3 XMLSETUP
\mbox{xmlmain } \{...^*\}
 \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 CATEGORY
2 NAME
3 TEXT
 \verb|\xmlname {...}|
 * NODE
 \mbox{xmlnamespace } \{...^*\}
 * NODE
\xmlnonspace \{...^1.\}
1 NODE
2 LPATH
 \xmlpar {.1.} {.2.}
1 NODE
2 NAME
\xmlparam \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 NAME
\mathbf{xmlpath} \{...^*\}
 * NODE
 \mbox{xmlpos } \{...^*\}
 * NODE
 \xmlposition \{...\} \{...\}
1 NODE
2 LPATH
3 NUMMER
```

```
\xmlprependdocumentsetup \{...\}
1 NAME
2 SETUP
\mbox{\em xmlprependsetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
\xmlprettyprint \{...^1,...\}
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlprettyprinttext \{...\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\verb|\xmlprocessbuffer {...}| {...}| {...}|
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlprocessdata| \{ . \ ^1 . \} \ \{ . \ ^2 . \} \ \{ . \ ^3 . \}
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{...\} \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlpure {...} {...}
1 NODE
2 LPATH
\xmlraw {.*.}
* NODE
\xmlrefatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
\verb|\xm| registered document setups {...} {...} {...}
1 NAME
2 SETUP
\xmlregisteredsetups
\xmlregisterns \{...^1\} \{...^2\}
1 NAME
\mbox{xmlremapname } \{.1...\} \{.1...\} \{.1...\} \{.1...\}
1 NODE
   LPATH
3 NAME
4 NAME
\label{eq:linear_loss} $$ \mathbf{1.1.} \ \{.^{2}.\} \ \{.^{3}.\} $
1 NODE
2 NAME
3 NAME
```

```
\xmlremovedocumentsetup \{...^1\}
 1 NAME
2 SETUP
 \mbox{\em xmlremovesetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
 * SETUP
\verb|\xmlresetdocumentsetups {...}|
 * NAME
 \xmlresetinjectors
\mbox{xmlresetsetups } \{.\mbox{\hsuperscript{...}}
 * NAME
 \xmlsave \{ ... \}
1 NODE
2 FILE
\verb|\xmlsetatt| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \}
 1 NODE
2 NAME
3 TEXT
\label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
1 NODE
2 LPATH
3 NAME
4 TEXT
 \xmlsetentity \{...^1.\} \{...^2.\}
 1 NAME
2 TEXT
 \xmlsetfunction \{.1, 1\} \{.2, 2\} \{.3, 3\}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
 * NAME
\verb|\xmlsetpar| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 NODE
2 NAME
3 TEXT
 \mbox{xmlsetparam } \{...\} \ \{...\} \ \{...\} \ \{...\}
1 NODE
2 LPATH
3 NAME
4 TEXT
 \xmlsetsetup \{...^1,...\} \{...^2,...\}
1 NAME
2 LPATH
3 SETUP
 \xmlsetup \{ ... \} \{ ... \}
1 NODE
2 SETUP
```

```
\mbox{xmlshow } \{...^*\}
* NODE
\xmlsnippet \{...\}
1 NODE
2 NUMMER
\xmlstrip \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlstripnolines \{...^1.\} \{...^2\}
1 NODE
2 LPATH
\verb|\xmlstripped {...}^1.} \ {...}^2.
1 NODE
2 LPATH
\xmlstrippednolines \{...^1\}
1 NODE
2 LPATH
\mbox{xmltag } \{...^*.\}
* NODE
\xmltexentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\xmltext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\verb|\xmltobuffer {...}| {...} {...} {...}|
1 NODE
2 LPATH
3 BUFFER
\xmltobufferverbose \{...^1\} \{...^2\} \{...^3\}

    NODE
    LPATH
    BUFFER

\xmltofile \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...^{1}.\} \{...^{2}.\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
\xsplitstring \\\^1\dots\\\^2\dots\\\\
1 CSNAME
2 TEXT
```

\xypos {.*.} * NAME
\ZIDINSAPTAMANA {.*.} * NUMMER
\zidinsaptamana {.*.} * NUMMER

