

# ConTEXt comenzile

ro / română 5 martie 2019

```
\AfterPar {.*.}
* BEFEHL
\Alphabeticnumerals {.*.}
* NUMMER
\AMSTEX
\AmSTeX
\And
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals \{...^*.\}
* NUMMER
\abjadnumerals \{...^*.\}
* NUMMER
\activatespacehandler \{...^*.\}
* on dezactivat da fixat
\acute \{.\overset{*}{\ldots}\}
* CHARACTER
\adaptcollector [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupcollector
\adapteazaaspect [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER
1 NUMMER OPT
2 inaltime = max DIMENSION linii = NUMMER
\adaptfontfeature [...^1] [...,..^2=...]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [..., 1...] [..., 2...]

inherits: \seteazadimensiunihartie OPT

inherits: \seteazadimensiunihartie
\addfeature [.*.]
\addfeature {.*.}
* NAME
\addfontpath [...,*...]
* PATH
\addtocommalist \{...\} \...
1 TEXT
2 CSNAME
```

```
\addtoJSpreamble \{...^1\}
1 NAME
2 CONTENT
\addvalue \{ ... \} \{ ... \}
1 NAME
2 TEXT
\adubuffer [...,*...]
* BUFFER
\getBUFFER
\adumarcaje [.^1.] [.^2.] [.^3.]
1 BESCHRIFTUNG OPT OPT
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
\afiseazaaspect [...,*...]
* pt bp cm mm dd cc pc ndTnc sp in
\verb|\afiseazaculoare [...^*]|
* COLOR
\afiseazafonttext [...,*...]
* inherits: \seteazafonttext
\afiseazagrid [...,*...]
* reset subsol sus ni@funul tot linii incadrat nonumber dreapta stanga extern intern coloane
\afiseazagrupculoare [...] [...,...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazamakeup [.*.]
* \quad \text{marcaj reset boxes toth hbox vbox vtop kern glue penalty fontkern strut what sit glyph simple simple hbox simple vbox}
   simplevtop user math italic origin discretionary expansion linie spatiu adancime
\afiseazamediufonttext [...,*...]
* inherits: \seteazafonttext
\afiseazapaleta [...] [..., ...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazarama [..., ...] [..., ...]
\afiseazasetari [...,*...]
* pt bp cm mm dd cc pc \mathbf{n}^{\mathbf{QT}} nc sp in
\verb|\afiseazasetsimboluri| [...^*] \\
* NAME
\afiseazastruts
```

```
\afiseazatiparire [\dots, 1, \dots] [\dots, 2, \dots] [\dots, 1]
1 inherits: \seteazadimensquinihartie OPT
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazaaspect
\aftersplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\aftertestandsplitstring \dots^1 \at \dots^2 \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\aldin
\aldininclinat
\aldinitalic
\alignbottom
\aligned [\ldots, 1] \{\ldots\}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CONTENT
\verb|\alignedbox[..., ...] \|.^2... \{...^3.\}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\}
1 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
2 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta 3 CONTENT
\alignhere
\alignmentcharacter
\aliniatcentru {.*.}
* CONTENT
\aliniatdreapta {.*.}
* CONTENT
\aliniatstanga {.*.}
* CONTENT
\allinputpaths
\alphabeticnumerals {.*.}
* NUMMER
```

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE^{OPT}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
              = BEFEHL
   inainte
             = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
             = BEFEHL
= BEFEHL
   dupa
    stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
    stanga
    dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscite [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
            = BEFEHL
= BEFEHL
   dupa
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\ampersand
\anchor [.\frac{1}{2}] [..,..\frac{2}{3}..,..] [..,..\frac{3}{3}..,..] {\frac{4}{4}.}
   inherits: \setuplayer
3 inherits: \setuplayerinherits: \seteazainconjurat
4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{.1.\} \{.1.\}
1 NAME
2 BEFEHL
```

```
\appendtocommalist \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
1 NAME
2 CONTENT
\applytocharacters \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytofirstcharacter \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringchar \setminus 1... \{...\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringcharspaced \|.^1... | \{ .^2.. \}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus .1... \{...\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringlinespaced \|.^1...| \{...^2..\}
1 CSNAME
2 TEXT
\applytosplitstringword \.\^1...\ \{\.\^2.\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringwordspaced \|.^1... | \{...^2.\}
1 CSNAME
2 TEXT
```

```
\applytowords \.\dots. \.\land \.\land
1 CSNAME
2 TEXT
 \arabicdecimals \{...^*\}
 * NUMMER
 \arabicexnumerals \{...^*\}
 * NUMMER
 \arabicnumerals \{...^*\}
 * NUMMER
 \arg {.*.}
* CONTENT
 \asciistr {.*.}
 * CONTENT
\ascundeblocuri [\ldots, 1] [\ldots, 2]
1 NAME
2 NAME
 \assignalfadimension \{ ... \} \.\cdots \\ ... \} \\ \.\cdots \\ ... \} \\ \.\cdots \\ ... \}
 1 mic mediu mare niciunul DIMENSION
 2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
 1 CSNAME
2 DIMENSION
 \assigndimension \{.1.\} \\ \.2.\ \\ \.3.\} \\ \\ \.4.\} \\ \\ \.5.\}
1 [-+]mic [-+]mediu [-+]mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \.\dots\.\frac{1}{2}...\}
1 CSNAME
2 BEFEHL
 \assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{.\overset{1}{\ldots}\} \\ \tau^2\dots \{\dots^3\dots\} \{\dots^4\dots\} \{\dots^5\dots\}
1 mic mediu mare TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
 \assignwidth \{ ...^1 ...^2 ... \{ ...^3 ... \} \{ ...^4 ... \}
1 ajustat broad DIMENSION
2 CSNAME
3 TEXT
 4 DIMENSION
```

```
\assumelongusagecs \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \cdot \}
1 CSNAME
2 CONTENT
\astype \{...^*.\}
* CONTENT
\ATTACHMENT [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots.]
1 NAME
2 inherits: \setupattachment
instances: attachment
\attachment [.\frac{1}{1}] [...,..\frac{2}{2}...,..]

1 NAME OPT OPT

2 inherits: \setupattachment
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT
2 CONTENT
\autodirvbox ... { ... }
1 TEXT
2 CONTENT
\autodirvtop ... { ...}
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{...^*\}
* CONTENT
\autopagestaterealpage \{...^*\}
* NAME
\autopagestaterealpageorder {.*.}
* NAME
\autosetups \{\dots, *, \dots\}
* NAME
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {...}
* BEFEHL
```

```
\Big ....
* CHARACTER
\Bigg ...
* CHARACTER
\Biggl ...
* CHARACTER
\Biggm\ ...
* CHARACTER
\verb|\Biggr ..."
* CHARACTER
\Bigl ...
* CHARACTER
\Bigm ...
* CHARACTER
\Bigr ...
* CHARACTER
\backgroundimage \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1.] {...}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\baraculoare [...,*...]
* COLOR
\barainteractiune [.\ddots] [..,..\delta = ..,..]
1 NAME OPT Contraction of the inherits: \seteazabarainteraction
\BAR { . * . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\hiddenbar {...}
* CONTENT
```

\nobar {.*.} * CONTENT
\overbar {.*.} * CONTENT
\overbars {.*.} * CONTENT
\overstrike {.*.} * CONTENT
\overstrikes {.*.} * CONTENT
\underbar {.*.} * CONTENT
\underbars {.*.} * CONTENT
\underdash {.*.} * CONTENT
\underdashes {.*.} * CONTENT
\underdot {.*.} * CONTENT
\underdots {.*.} * CONTENT
\underrandom {.*.} * CONTENT
\underrandoms {.*.} * CONTENT
\understrike {.*.} * CONTENT
\understrikes {.*.} * CONTENT

```
\basegrid [..,..*...]
                 = <sup>O</sup>NUMMER
* nx

        ny
        =
        NUMMER

        dx
        =
        NUMMER

        dy
        =
        NUMMER

        factor
        =
        NUMMER

        scala
        =
        NUMMER

        xstep
        =
        NUMMER

        ystep
        =
        NUMMER

        offset
        =
        DIMENSION

        xoffset
        =
        DIMENSION

        aliniere
        =
        centru

        unitate
        =
        centru

        stil
        =
        STYLE BEFEHL

        culoare
        =
        COLOR

        culoarerigla
        =
        COLOR

                             = NUMMER
      nv
      culoarerigla = COLOR
grosimerigla = DIMENSION
\baselinebottom
\baselineleftbox {.*.}
* CONTENT
\baselinemiddlebox {.*.}
* CONTENT
\baselinerightbox {.*.}
* CONTENT
\bbordermatrix {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring \dots^1 \at \dots^2 \to \dots^3.
2 TEXT
3 CSNAME
\beforetestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beginBLOCK [..., \stackrel{1}{\cdot} ... \endBLOCK
1 + - NAME OPT
2 KEY = VALUE
\beginhbox ... \endhbox
\beginofshapebox ... \endofshapebox
\beginvbox ... \endvbox
\beginvtop ... \endvtop
\begstrut ... \endstrut
\bigbodyfont
```

```
\bigg ....
* CHARACTER
\bigger
\biggl ....
* CHARACTER
\biggm .*.
* CHARACTER
\biggr ....
* CHARACTER
\bigl ....
* CHARACTER
\verb|\bigm ...^*|.
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\bitmapimage [..,.. \stackrel{1}{=}..,..] {...}
1 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
             = NUMMER
             = NUMMER
2 NUMMER
\blanc [...*,...]
* \quad \text{preferinta} \\ ^{\text{OPT}}_{\text{aceeasipagina max fortat enable dezactivat faraalb impachetat inapot overlay totdeauna weak strong}
   implicit inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb
   inaltime adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
   NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
   NAME
\blap {.*.}
* CONTENT
\bleed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
* TEXT
\blocksynctexfile [...,*...]
* FILE
\blockuservariable {.*.}
```

```
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\verb|\booleanmodevalue {...}^*.}|
* NAME
\bordermatrix {.*.}
* CONTENT
\bottombox {...}
* CONTENT
\bottomleftbox \{...^*\}
* CONTENT
\bottomrightbox \{...^*\}
* CONTENT
\boxcursor
\boxmarker \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER
\boxofsize \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 \}
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [..., ...] \setminus ... \{...\}
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos {.*.}
* NAME
\breakhere
\breve {.*.}
* CHARACTER
\bTABLE [..,..^*=..,..] ... \eTABLE
* inherits: \set@PTABLE
\bTABLEbody [..,..*=..,..] ... \eTABLEbody
* inherits: \setupTABLE
\verb|\bTABLEfoot| [..,..^*=..,..]| ... \verb|\eTABLEfoot|
* inherits: \setupTABEE
```

```
\bTABLEhead [..,..*=..,..] ... \eTABLEhead
* inherits: \setupTABEE
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABLE
\bTC [..,..*=..,..] ... \eTC
* inherits: %BTD
\bTD [..,..*=..,..] ... \eTD
* nx = OPTNUMMER
          = NUMMER
   ny
          = NUMMER
   nc
  nr
          = NUMMER
          = NUMMER
   n
          = NUMMER
   actiune = REFERENCE
   inherits: \setupTABLE
\bTDs [...] ... \eTDs
\bTH [..,..*=..,..] ... \eTH
* inherits: %BTD
\bTN [..,..*=..,..] ... \eTN
* inherits: %DTD
\bTR [..,..*=..,..] ... \eTR
* inherits: PretupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*=..,..] ... \eTX
* inherits: PBTD
\bTY [..,..*=..,..] ... \eTY
* inherits: %FetupTABLE
\btxabbreviatedjournal \{...^*\}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..\stackrel{1}{=}..,..] [.\stackrel{2}{\cdot}.]
1 referinta = REFERENCE ^{\mathrm{OPT}}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             = BEFEHL
   inainte
             = BEFEHL
   dupa
            = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [...^1] [...]
1 implicit category entry present pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
```

#### \btxauthorfield {.\*.}

\* initials firstnames vons surnames juniors

#### \btxdetail {.\*.}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

#### \btxdirect {.\*.}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

## \btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

# \btxdoifcombiinlistelse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

# \btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

# \btxdoifelsecombiinlist $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- NAME.
- 3 TRUE
- 4 FALSE

## \btxdoifelsesameasprevious $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

# \btxdoifelsesameaspreviouschecked $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

## \btxdoifelseuservariable $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

### \btxdoifnot $\{...^1\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

# \btxdoifsameaspreviouscheckedelse $\{.1.\}$ $\{.2.\}$ $\{.3.\}$ $\{.4.\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

### \btxdoifsameaspreviouselse $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an vearfiled NAME
- 2 TRUE
- 3 FALSE

### \btxdoifuservariableelse $\{...\}$ $\{...\}$

- 1 KEN
- 2 TRUE
- 3 FALSE

#### \btxexpandedjournal {...}

\* NAME

#### \btxfield {...}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

#### \btxfieldname {.\*.}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an vearfiled NAME

#### \btxfieldtype {.\*.}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

#### \btxfirstofrange {.\*.}

\* volume pages

#### \btxflush {.\*.}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

#### \btxflushauthor [...] {...}

- 2 autor editor

# \btxflushauthorinverted $\{.\overset{*}{\ldots}\}$

\* autor editor

## \btxflushauthorinvertedshort $\{...^*$ .

\* autor editor

#### \btxflushauthorname $\{...^*$ .

\* autor editor

# \btxflushauthornormal $\{.\overset{*}{.}.\}$

\* autor editor

### $\verb|\btxflushauthornormalshort| {...}^*.$

\* autor editor

#### \btxflushsuffix

#### \btxfoundname {...}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

#### \btxfoundtype {...}

\* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an vearfiled NAME

# \btxhiddencitation [. $^*$ .]

\* REFERENCE

```
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [...]
```

1 referinta = REFERENCE  $^{\text{RPT}}$ 

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

inainte = BEFEHL

= BEFEHL dupa = BEFEHL stangadreapta = BEFEHL

inherits: \setupbtx

2 REFERENCE

# \btxhybridcite [...] [...]

- 1 implicit category  $^{QPT}$ try short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE

#### \btxhybridcite {.\*.}

\* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
```

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear

= BEFEHL inainte dupa = BEFEHL

= BEFEHL stanga dreapta = BEFEHL

inherits: \setupbtx

2 KEY = VALUE

#### \btxlistcitation $[..,..^{\frac{1}{2}}..,..]$ $[...^{2}]$

1 referinta = REFERENCE  $^{\mathrm{OPT}}$ 

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear = BEFEHL inainte

dupa = BEFEHL stanga = BEFEHL dreapta = BEFEHL

inherits: \setupbtx

2 REFERENCE

#### \btxlistcitation [...] [...]

- 1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 
  2 REFERENCE

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authorvear
              = BEFEHL
    inainte
              = BEFEHL
    dupa
              = BEFEHL
    stanga
             = BEFEHL
    dreapta
    inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [...^1]
1 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {...}
* NAME
\btxsingularorplural \{...^1, \} \{...^2, \} \{...^3, \}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
   TRUE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
    inainte
              = BEFEHL
    dupa
    stanga
              = BEFEHL
    {\tt dreapta}
             = BEFEHL
    inherits: \setupbtx
2 REFERENCE
\btxtextcitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
    alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
    inainte
              = BEFEHL
    dupa
              = BEFEHL
    stanga
    dreapta
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\buildmathaccent \{ ... \} \{ ... \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...\}
1 CHARACTER
2 CHARACTER
\verb|\buildtextbottomcomma| {.*.}|
* CHARACTER
\buildtextbottomdot \{...^*.\}
* CHARACTER
\buildtextcedilla {.*.}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\buildtextmacron \{...^*.\}
* CHARACTER
\buildtextognek {.*.}
* CHARACTER
\butoaneinteractiune [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \seteazabarainteractfuhe
2 pagina subpagina REFERENCE
\buton [..,.. \stackrel{1}{=}..,..] {...} [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [..,..^{\frac{1}{2}}..,..] {...} {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [.\ddots] [...,.\dots\delta.] \{...\}
1 NAME
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
\BUTTON [..,..\frac{1}{2}..,..] {\cdot 2.} [\cdot 3.]
inherits: \setupbutton
TEXT
REFERENCE
instances: button
\Caps { . . . }
* TEXT
\CONTEXT
\ConTeXt
\Context
```

```
\ConvertConstantAfter \. . . \{...\} \{...\}
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\CUVANT { . * . }
* TEXT
\CUVINTE {.*.}
* TEXT
\Cuvant { . * . }
* TEXT
\Cuvinte \{...^*\}
* TEXT
\caligrafic
\c \{...\}
* TEXT
\colon [...] [...]
1 NAME
2 TEXT
\catcodetablename
\cbox .. \{..\}
1 TEXT OPT
2 CONTENT
\centeraligned \{...^*\}
* CONTENT
\centerbox ... { ... }
1 TEXT
2 CONTENT
            OPT
\centeredbox ... {...}
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\centru ....
* CHARACTER
```

```
\cfrac [.1.] {.1.} {.1.}
 1 l c r llPTc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
 \CHARACTERKERNING [.^{1}.] {.^{2}.}
1 NUMMER
2 TEXT
 \chardescription \{...^*\}
 * NUMMER
 \charwidthlanguage
 \check { . . . }
 * CHARACTER
 \checkcharacteralign \{...^*\}
 * CONTENT
 \checkedblank [...,*...]
 * inherits: \blanc
 \checkedchar \{...^1.\} \{...^2.\}

    NUMMER
    CHARACTER

 \checkedfiller {.*.}
 * sym simbol rigla latime spatiu NAME BEFEHL
\verb|\checkedstrippedcsname| \ \ \verb|\checkedstrippedcsname| \ \ \checkedstrippedcsname| \ \ \checkedstrippedcsname| \ \check
 * CSNAME
 \checkedstrippedcsname ....
\checkinjector [.*.]
 * NAME
 \checknextindentation [.*.]
 * da nu auto
 \checknextinjector [.*.]
 * NAME
 \checkpage [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME OPT
2 inherits: \setuppagechecker
 \checkparameters [.*.]
 * TEXT
 \c checkpreviousinjector [.*.]
* NAME
\checksoundtrack \{...^*\}
 * NAME
```

```
\checktwopassdata {.*.}
* NAME
\checkvariables [...^1] [...,..^2=...]
1 NAME
2 set
           = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\chem \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 TEXT
2 TEXT
3 TEXT
\chemical \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} \begin{bmatrix} . & . & 2 \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & 3 \\ . & . & . \end{bmatrix}
1 NAME
2 TEXT
3 TEXT
\chemicalbottext {.*.}
\verb|\chemicalmidtext| \{.\overset{*}{\dots}\}
* TEXT
\chemicalsymbol [.*.]
* NAME
\chemicaltext {.*.}
* TEXT
\chemicaltoptext \{...^*\}
* TEXT
\chineseallnumerals \{...^*\}
* NUMMER
\chinesecapnumerals \{...^*\}
* NUMMER
\chinesenumerals \{ . \overset{*}{.} . \}
* NUMMER
\citation [..,..\frac{1}{2}..,..] [...^2]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                   authoryear
    inainte
             = BEFEHL
= BEFEHL
    dupa
    stanga
               = BEFEHL
    dreapta
   inherits: \setupbtx
2 REFERENCE
\citation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\citation {.*.}
* REFERENCE
```

```
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authorvear
   inainte = BEFEHL
            = BEFEHL
= BEFEHL
    dupa
    stanga
             = BEFEHL
    dreapta
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta OPT REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
             = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
= BEFEHL
    dupa
    stanga
    dreapta
   inherits: \setupbtx
2 REFERENCE
\cite [.1.] [.2.]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
   inainte
               = BEFEHL
             = BEFEHL
= BEFEHL
= BEFEHL
   dupa
    stanga
    dreapta
   inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
\cldcommand {...}
* BEFEHL
\verb|\cldcontext| \{ . \overset{*}{\ldots} \}
* BEFEHL
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*\}
* FILE
\clip [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \Seteazaclipping
2 CONTENT
\clippedoverlayimage {.*.}
* FILE
```

```
\cloneazacamp \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\collect \{.\overset{*}{\ldots}\}
* CONTENT
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots} {.\ddots}
1 inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
    inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\verb|\collectexpanded {...}|
* CONTENT
\coloana [...*,...]
* inherits: \columnbreak
\colorcomponents \{.\overset{*}{\dots}\}
* COLOR
\colored [..,.. = ..,..] {.2.}
1 inherits: \definesteculoare
2 CONTENT
\colored [...^1] {...}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\verb|\columnbreak| [...,^*...]|
* da nu preferinta local fortat primul ultim NUMMER NAME
\columnsetspanwidth {.*.}
* NUMMER
\combinepages [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 FILE
2 alternativ
                      = a b c orizontal vertical
                      = NUMMER
    n
                      = NUMMER
    nx
                      = NUMMER
    ny
                      = NUMMER
    start
                      = NUMMER
    stop
    {\tt distanta}
                      = DIMENSION
                      = BEFEHL
    sus
                      = BEFEHL
    jos
                      = BEFEHL
    stanga
                      = BEFEHL
    dreapta
    inainte
                      = BEFEHL
                      = BEFEHL
    dupa
                      = BEFEHL
    intre
                    = on dezactivat
= primplan culoare NAME
    frame
    fundal
    culoarefundal = COLOR
```

```
\COMMENT [.\frac{1}{1}.] [..,.\frac{2}{=}..,..] {\frac{3}{1}.}
1 TEXT
2 inherits: \seteazacomentariu
3 TEXT
instances: comment
\comment [.\frac{1}{2}] [..., ..\frac{2}{2}..., ...] {\frac{3}{2}..}
1 TEXT OPT OPT
2 inherits: \seteazacomentariu
3 TEXT
\commalistelement
\commalistsentence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 TEXT
2 TEXT
\commalistsize
\comparagrupculoare [.*.]
* NAME
\comparapaleta [.*.]
* NAME
\comparedimension \{...\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...\}
1 DIMENSION
2 DIMENSION
\completeazanumarpagina
\completebtxrendering [.^{1}.] [..,..^{2}...]
1 NAME OPT 2 inherits: \setupbtxrendering
\completCOMBINEDLIST [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalistacombinataT
instances: content
\completeontent [..,..\stackrel{*}{=}..,..]
* inherits: \seteazalistacombinata
\completelist [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}
1 LISTE
2 inherits: \seteazalista
\completelistofFLOATS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazalista
instances: chemicals figures tables intermezzi graphics
\complete list of chemicals [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista
\verb|\complete list of figures [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazalista
```

```
\completelistofgraphics [..,..^*=..,..]
* inherits: \seteazalista
\completelistofintermezzi [..,..\stackrel{*}{=}..,..]
* inherits: \seteazalista
\completelistoftables [..,..^*=..,..]
* inherits: \seteazalista
\completelistofpublications [.\frac{1}{2}...] [...,..\frac{2}{2}...,..]
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [.^{1}.] [..,..^{2}..,..]
1 SINGULAR
2 inherits: \seteazasortare
\completelistofSORTS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasortare
instances: logos
\verb|\complete list of logos [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazasortare
\completelistofsynonyms [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 SINGULAR
2 inherits: \seteazasinonime
\completelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasinonime
instances: abbreviations
\completelistofabbreviations [..,..*...]
* inherits: \seteazasinonime
\completeregister [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \seteazaregistru
\completREGISTER [..,..*=..,..]
* inherits: \seteazaregistru<sup>OPT</sup>
instances: index
\completindex [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazaregistru
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \.*..
* CSNAME
\verb|\complexorsimpleempty {...}|
* TEXT CSNAME
\complexorsimple {.*.}
* TEXT CSNAME
```

```
\componenta [...^*]
* FILE
\componenta ...
* FILE
\composedcollector {.*.}
* NAME
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \...
* CSNAME
\constantdimenargument \time.
* CSNAME
\constantemptyargument \cdots.
* CSNAME
\constantnumber \t^*.
* CSNAME
\verb|\constantnumberargument| \verb|\.^*. .
* CSNAME
\label{local_contentreference} $$ \operatorname{$[\ldots, \cdot]$ [..., ... = ..., ...] {...}} $$
2 inherits: \seteazainconjurat
3 CONTENT
\continuednumber \{...^*\}
* NUMMER
\continueifinputfile \{...^*\}
* FILE
\convertargument . \to \. . \to \. .
1 TEXT
2 CSNAME
\convertcommand \setminus ... \setminus to \setminus ...
1 CSNAME
2 CSNAME
\convertedcounter [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \setupcounter
\converteddimen \{...\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
```

```
\convertedsubcounter [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..]

1 NAME OPT OPT
1 NAME
2 NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
3 inherits: \setupcounter
\convertestenumar \{...^1.\} \{...^2.\}
1 gol implicit niciunul luna month:mnem caracter Caracter caractere Caractere a A Numere cuvant words Cuvant Cuvinte
             n N numereromane Numereromane i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
              thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
              arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreanparentnumerals
             koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
             {\tt slovenianNumerals\ spanishnumerals\ mathgreek\ set}_{\sqcup}0\ {\tt set}_{\sqcup}1\ {\tt set}_{\sqcup}2\ {\tt set}_{\sqcup}3\ {\tt continued\ NAME}
\convertmenth \{ ...^* . \}
* NUMMER.
\convertvalue ... \to \...
1 NAME
2 CSNAME
\convertvboxtohbox
\copiazacamp [...^1] [...^2]
1 NAME
2 NAME
\copyboxfromcache \{...\} \{...\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
 \copyLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \copybtxlabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{
1 SPRACHE
2 KEY = KEY
 \copyheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = KEY
  \copylabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..\ldots\right]
1 SPRACHE
2 KEY = KEY
 \copyoperatortext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{
1 SPRACHE
2 KEY = KEY
\copyprefixtext [.\frac{1}{.}.] [..,..\frac{2}{=}..,..]

1 SPRACHE OPT
1 SPRACHE
2 KEY = KEY
```

```
\copysuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
 \copytaglabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = KEY
 \copyunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = KEY
 \copypages [.\frac{1}{.}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{3}\ldots,\ldots\frac{3}{2}\ldots,\ldots\frac{3}{3}\ldots,\ldots\frac{3}{3}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdo
1 FILE 2 marcaje = on dezactivat
             offset = DIMENSION
                                           = NUMMER
3 inherits: \setupexternalfigure
 \copyparameters \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\copyposition \{...\} \{...\}
1 NAME
2 NAME
 \copysetups [.1.] [.2.]
1 NAME
2 NAME
 \corecteazaspatiualb \{...^*.\}
 * CONTENT
 \countersubs [.^1.] [.^2.]
1 NAME
2 NUMMER
 \counttoken . \in . \in . \to \ . \.
 1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \.2..
1 TEXT
2 CSNAME
\texttt{\cramped}\ \{.\overset{*}{\dots}\}
 * CONTENT
 \crampedclap {.*.}
 * CONTENT
 \crampedllap {.*.}
* CONTENT
\verb|\crampedrlap| {...}^*.}
 * CONTENT
```

```
\ctop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ctxcommand \{.\overset{*}{\ldots}\}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{...^*\}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\ctxlatecommand \{...^*.\}
* BEFEHL
\ctxlatelua \{.\overset{*}{.}.\}
* BEFEHL
\ctxloadluafile \{...^*.\}
* FILE
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode \{.\overset{*}{\ldots}\}
* BEFEHL
\ctxreport \{.\overset{*}{\ldots}\}
* BEFEHL
\verb|\ctxsprint {. . .}|
* BEFEHL
\culoare [.1.] {.1.}
1 COLOR
2 CONTENT
\culoaregri [.1] \{.2]
1 COLOR
2 CONTENT
\verb|\currentassignmentlistkey|
\currentassignmentlistvalue
```

```
\currentbtxuservariable {.*.}
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentETICHETA [..., ...] {...}

1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\verb|\currentlistentrylimitedtext|{...}^*|
\currentlistentrynumber
\verb|\currentlistentrypagenumber|
\verb|\currentlistentryreferenceattribute {\cdots.}|
* numar text numarpagina tot
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata|{...^*}|
* KEY
```

```
\currentresponses
\currenttime [...*,...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\cuvant { . * . }
* TEXT
\cuvantdreapta [.1] {.2.}
1 dreapta DIMENSION OPT
2 CONTENT
\d {.*.}
* CHARACTER
\data [..,..\frac{1}{2}..,..] [...\frac{2}{3}....]
1 d = NUMMER^{PT}
   m = NUMMER
   y = NUMMER
2 inherits: \datacurenta
\datacurenta [...,*...]
* an luna zi zisaptamana y yy Y m mm M d dd D w W spatiu \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
    referinta day:+ day:++ d:+ d:+ dd:+ dd:++ D:+ D:++ month:jalali m:jalali jalali:to jalali:from
\datasetvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 KEY realpage
\dayoftheweek \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
```

```
\decrementedcounter [.*.]
     * NAME
     \decrementpagenumber
     \decrementsubpagenumber
     \decrementvalue \{...^*\}
     * NAME
     \decrement (...,*...)
     * CSNAME NUMMER
     \defaultinterface
     \defaultobjectpage
     \defaultobjectreference
     \defcatcodecommand \setminus 1 \dots 2 \dots \{ 1 \dots 2 \dots \}
     1 CSNAME
   2 CHARACTER NUMMER
   3 BEFEHL
     \defconvertedargument \setminus ... \cdot ... \cdot \cdot ... \cdot \cdot \cdot \cdot \cdot
   1 CSNAME
2 TEXT
   \def{converted} \def{converted} \def{converted} \def{converted} \def{converted} \def{converted} \def{converted}
   1 CSNAME
     2 CSNAME
   \defconvertedvalue \setminus .1... \{...\}
 1 CSNAME
2 NAME
     \verb|\defineactivecharacter| ...^1. ~\{...^2.\}
   1 CHARACTER
2 BEFEHL
     \definealternativestyle [..., ...] [...] [...]

    NAME
    BEFEHL
    BEFEHL

   \defineanchor [.\delta] [.\delta] [..,\delta] \delta_{OPT} [..,\delta] \delta_{OPT} \delta_{OPT
 2 NAME
3 inherits: \setuplayer
     4 inherits: \setuplayerinherits: \seteazainconjurat
   \label{eq:local_local_local_local} $$ \end{fine} $$ \left[ \begin{array}{c} 1 \\ \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 
1 NAME
2 NAME
3 inherits: \setupattachment
   \defineattribute [.^1.] [...^2,...]
   2 local global public private pickup
```

```
\definebackground [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \seteazafundal
\label{eq:definebar} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [..., ... \xrightarrow{3} ..., ...] $$
1 NAME
2 NAME
3 inherits: \setupbar
\verb| define body fonts witch [.\frac{1}{2}.] [..., 2]|
1 NAME
2 inherits: \seteazafonttext
\label{eq:local_define} $$ \ensuremath{\operatorname{definebreakpoint}} \ [.\overset{1}{\ldots}] \ [.\overset{2}{\ldots}] \ [\ldots,\ldots\overset{3}{=}\ldots,\ldots] $$
1 NAME
2 CHARACTER
3 type = 1 2 3 4 5
nstanga = NUMMER
      ndreapta = NUMMER
     stanga = BEFEHL
mijloc = BEFEHL
dreapta = BEFEHL
range = da nu
     language = SPRACHE
\definebreakpoints [.*.]
\definebtx [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupbtx
\definebtxdataset [.\ddots] [.\dots] [..,.\delta]
1 NAME
2 NAME
3 inherits: \setupbtxdataset
\label{eq:definebtxregister} $$ \ensuremath{\operatorname{definebtxregister}} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [\ldots,\ldots\overset{\scriptscriptstyle 3}{=}\ldots,\ldots] $$
NAMEinherits: \setupbtxregister
\definebtxrendering [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{\dots}]
1 NAME
NAMEinherits: \setupbtxrendering
\definebutton [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupbutton
\definecapitals [.\delta] [.\delta] [..\delta] [..\delta] \stackrel{3}{=} .....]
1 NAME 01
2 NAME
3 inherits: \seteazamajuscule
\definecharacterkerning [.\ddots] [.\ddots] [.\dots] [..,.\ddots] \delta_{DPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT}
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
```

```
\define character spacing [...]
* NAME
\label{eq:definechemical} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left\{ \begin{array}{c} 2 \\ 1 \end{array} \right. $$
1 NAME
2 CONTENT
\definechemicals [.\frac{1}{2}] [..., \frac{3}{2}...]
2 NAME
3 inherits: \setupchemical
\definechemical symbol [.1] [.2]
1 NAME
2 TEXT
\label{eq:lector} $$ \define collector [...^1] [...^2] [...,..] $$
1 NAME
2 NAME
3 inherits: \setupcollector
\definecolumnbreak [...] [..., ...]

    NAME
    da nu preferinta local fortat primul ultim NUMMER

\definecolumnset [...] [...] [...,...]
1 NAME
2 NAME
3 inherits: \setupcolumnset
\definecolumnsetarea [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupcolumnsetarea
\definecolumnsetspan [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \setupcolumnsetspan
\definecombination [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
2 NAME
3 inherits: \setupcombination
\definecomment [...^1] [...,...^3=...,..]
NAMEinherits: \seteazacomentariu
\verb|\definecomplexorsimple| \verb|\|.".
* CSNAME
\define complex or simple empty \.^*.
* CSNAME
\define complex or simple empty {.*.}
* TEXT CSNAME
\definecomplexorsimple \{...^*\}
* TEXT CSNAME
```

```
\defineconversionset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupcounter
\definedataset [.\frac{1}{.}.] [.\frac{2}{.}.] [...,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [.*.]
* FONT
\defineeffect [.\frac{1}{2}.] [\frac{1}{2}.] [\frac{3}{2}...]
2 NAME
3 inherits: \setupeffect
\defineexpandable [...] \.\.^2.. {\.\.^3.}
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [.\frac{1}{2}.] [..., \frac{3}{2}....]
1 NAME
2 NAME
3 inherits: \setupexternalfigure
\label{eq:condition} $$ \ensuremath{\mathsf{definefacingfloat}} \ [.\ ^1.\ ] \ [.\ ^2.\ ] \ [.\ , \dots \ ^{\frac{3}{2}}.\ , \dots] 
1 NAME
2 NAME
3 inherits: \setupfacingfloat
\definefallbackfamily [.1] [.2] [.3] [..,.4]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
    matematica
3 FONT
4 rscale
               = NUMMER
    designsize = implicit auto
    goodies = FILE
range = NUMMER NAME
   range = NUMMER NAME
offset = NUMMER NAME
check = da nu
fortat = da nu
features = NAME
tf = TEXT
bf = TEXT
                = TEXT
    it
                = TEXT
    sl
               = TEXT
= TEXT
    bi
    bs
                 = TEXT
```

```
\label{eq:define_define} $$ \define fall backfamily [...] [...] [...] [...]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
\label{eq:local_define_fieldbody} $$[.^{1}.]$ $$[.^{2}.]$ $$[..,..^{\frac{3}{2}}.,..]$
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.\frac{1}{.}] [.\frac{2}{.}] [..., ..\frac{3}{=}..., ..] 

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definefileconstant \{...\}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [...^1] [...^2]
1 NAME
2 FILE
\definefiller [.\frac{1}{2}.] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [.\delta] [.\delta] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupfirstline
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
\definefontfallback [.\frac{1}{2}] [\ldots\frac{3}{2}...] [\ldots\frac{4}{2}...\frac{4}{2}...\ldots
1 NAME
2 FONT NAME
3 NAME NUMMER
           = NUMMER
= da nu
= da
4 rscale
   fortat
   check
    offset

    NUMMER NAME

            = NUMMER NAME
    target
    features = NAME
    factor = NUMMER
    metoda = lowercase uppercase
```

```
\definefontfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.., ..\overset{4}{=}.., ..]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
              matematica
3 FONT
                                                                = NUMMER
 4 rscale
             designsize = implicit auto
goodies = FILE
features = NAME
                                                             = TEXT
               tf
                                                          = TEXT
                                                            = TEXT
              it
                                                            = TEXT
               sl
                                                             = TEXT
               bi
               bs
                                                             = TEXT
 \definefontfamilypreset [...] [...,..]
 1 NAME
2 inherits: \definefontfamily
 \definefontfamilypreset [...^1] [...^2]
1 NAME
2 NAME
\label{eq:continuity} $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ $$ \end{substrate} $$ $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ \end{substrate} $$ $$ \end{substrate} $$ \end{substrate} $$ $$ \end{substrate} $$$ \end{substrate} $$ \end{substrate} $$ \end{substrate} $$$ \end{substrate
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
               matematica
3 FONT
4 NAME
```

```
\definefontfeature [.1] [.2] [..,.3]
1 NAME
2 NAME
3 language
                                                                                                = NAME.
                                                                                               = NAME auto
                 script
                                                                                               = node base auto niciunul
                 mode
                                                                                                = da nu
                 liga
                                                                                               = da nu
                kern
                                                                                               = da nu
                 extrakerns
                 tlig
                                                                                                = da nu
                                                                                                = da nu
                 trep
                                                                                                = da nu
                missing
                 dummies
                                                                                                = da nu
                 analyze
                                                                                                = da nu
                 unicoding
                                                                                               = da nu
                 expansiune
                                                                                         = NAME
                protrusion
                                                                                               = da nu
                nostackmath
                 realdimensions = da nu
                 itlc
                                                                                                = da nu
                                                                                      = da nu
= da nu
= da nu
= NUMMER
                 textitalics
                 mathitalics
                slant
               extend = NUMMER
dimensions = NUMMER
boundingbox = da nu fundal incadrat gol COLOR
compose = da nu
char-ligatures = da nu
                 compat-ligatures = da nu
                 goodies
                                                                                               = FILE
                 extrafeatures = da nu
                 featureset = NAME colorsheme = NAME
                postprocessor = NAME
               mathdimensions = NAME
keepligatures = da nu auto
devanagari = da nu
                 features
                                                                                               = da nu
                                                                                                = da nu
                 tcom
                                                                                                = da nu
                 anum
                 mathsize
                                                                                                = da nu
                 decomposehangul = da nu
                 mathalternatives = da nu
                                                                                 = da nu
                 mathgaps
                                                                                                = da nu
                  checkmarks
                 NAME
                                                                                               = da nu
                 mathnolimitsmode = NUMMER
                 blockligatures
                                                                                               = da nu
\definefontfile [...^1] [...^2] [...,...^3=...]
1 NAME
2 FILE
                                                                       = NAME
3 features
                fallbacks = NAME
                 goodies
                                                                       = NAME
                 designsize = auto implicit
\definefontsize [.*.]
* NAME
\label{eq:local_define_fontsolution} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[
1 NAME
2 NAME
3 inherits: \setupfontsolution
\defineformula [...^1] [...,...^3=...,..]
1 NAME
2 NAME
                                                                                                                                     OPT
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
                CSNAME
               CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupformulaframed
\defineframedcontent [.\delta] [.\delta] [.\delta] [..\delta]
1 NAME
2 NAME
3 inherits: \setupframedcontent
\defineframedtable [...] [...]
1 NAME
2 NAME
\definefrozenfont [...^1] [...^2]
1 NAME
2 FONT
\defineglobalcolor [...^1] [...,..^2=...]
2 inherits: \definesteculoare
\defineglobalcolor [...^1] [...^2]
1 NAME
2 COLOR
\definegraphictypesynonym [...] [...]
1 NAME
2 NAME
\definegridsnapping [...^1] [...^2,...]
NAME
local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
NUMMER minheight:NUMMER maxheight:NUMMER minheight:NUMMER maxheight:NUMMER maxheight
    box:NUMMER top:NUMMER bottom:NUMMER offset:NUMMER
\defineheadalternative [...] [...] [...,...]
1 NAME
2 NAME
3 inherits: \setupheadalternative
\definehelp [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuphelp
1 NAME
2 NAME
3 inherits: \setuphigh
\definehighlight [.1] [.2] [..,.3]
NAMEinherits: \setuphighlight
\definehspace [...] [...] [...]
1 NAME
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 characters
                      = TEXT
   hyphens
                     = da tot TEXT
                     = da tot TEXT
    joiners
                 = NUMMER
   rightwords
                     = NUMMER
   hyphenmin
   lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
    alternativ
                     = original tex hyphenate expanded traditional niciunul
    borduradreapta = tex
                    = cuvant NUMMER
    rightchars
\label{eq:define} $$ \define indented text [.$\overset{1}{\dots}] [.$\overset{2}{\dots}] [...,..$\overset{3}{=}...,..] $$
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...] [..., ...]
2 [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
   DIMENSION
\defineinitial [...^1] [...,...^3=...,..]
2 NAME
3 inherits: \setupinitial
\defineinsertion [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [...^1] [...] [...,...]
2 NAME
3 inherits: \seteazainteractiunea
\defineinteractionbar [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \seteazabarainteractiune
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
\verb| \define interface element {...} | {...} | {...} |
1 NAME
2 NAME
\defineinterfacevariable \{...\}
1 NAME
2 NAME
\defineinterlinespace [.1] [.2] [...]
2 NAME
3 inherits: \seteazaspatiuinterliniar
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color} \ [...]^2 \ldots] \ [...,..]^3 .....] $$
1 NAME
2 COLOR NUMMER
3 a = NUMMER
   t = NUMMER
```

```
\defineitemgroup [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME OPT
2 NAME
3 inherits: \seteazaelemente
\definelabelclass [...] [...]
1 NAME
2 NUMMER
\definelayer [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}] \quad \text{In NAME}
1 NAME
2 NAME3 inherits: \setuplayer
\definelayerpreset [...^1] [...,..^2=..,..]
1 NAME
2 inherits: \setuplayer
\definelayerpreset [.1] [.2]
1 NAME
2 NAME
\definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}....]
1 NAME
2 NAME
3 inherits: \seteazaaspect
\label{eq:define_line} $$ \define line filler [. \stackrel{1}{\dots}] [. \stackrel{2}{\dots}] [. \dots, \dots \stackrel{3}{=} \dots, \dots] $$
1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [...] [...] [...,...
NAMEinherits: \seteazanumerotarelinii
\definelines [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}.\]
1 NAME OPT OPT
1 NAME
3 inherits: \seteazalinii
\definelistalternative [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplistalternative
\definelistextra [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplistextra
```

```
\definelow [.\frac{1}{1}] [.\frac{2}{1}] [..., ..\frac{3}{2}..., ..]
  1 NAME
 2 NAME
 3 inherits: \setuplow
 \label{eq:define_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
 1 NAME
2 NAME
 3 inherits: \setuplowhigh
  \definelowmidhigh [.1] [.2] [..,.3]

    NAME
    NAME
    inherits: \setuplowmidhigh

 \defineMPinstance [.\ddots] [.\dots] [..,.\delta] 1 NAME 0PT 0PT
 2 NAME
3 inherits: \setupMPinstance
 \definemarginblock [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
 NAMEinherits: \setupmarginblock
 1 NAME
  2 NAME
 3 inherits: \setupmargindata
  \definemarker [.*.]
  * NAME
  \definemathaccent \dots^1 \dots^2

    NAME
    CHARACTER

 \definemathalignment [.\delta] [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
 NAME
inherits: \setupmathalignment
 \label{eq:local_define_mathcases} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ $ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot, \cdot]^{\frac{3}{2}} $$ $ [\cdot, \cdot]^{\frac{3}{2}} $$ $ [
  1 NAME
 2 NAME
3 inherits: \setupmathcases
 \verb| \definemathcommand [...^1..] [...^2..] [...^3..] {...^4..}
  2 ord op bin rel open close punct alpha intern nothing limop nolop box
3 unu doi
4 BEFEHL \...##1 \...##1##2
  \definemathdouble \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
 1 ambele vfenced NAME
2 NAME
3 NUMMER
4 NUMMER
 \definemathdoubleextensible [.\frac{1}{2}.] [.\frac{3}{2}.] [.\frac{4}{2}.]
NAME
NUMMER
  4 NUMMER
```

```
\definemathematics [.\dangle 1.] [.\dangle 2.] [.., \dangle \frac{3}{2}....]
 1 NAME
2 NAME
3 inherits: \setupmathematics
 \definemathextensible [...] [...] [...]
1 reverse matematica text chemistry
2 NAME
3 NUMMER
\label{eq:local_define_math} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ \end{substitute} $$ 1 \quad NAME $$ $$ OPT $$ OPT $$
NAME
NAME
ninherits: \setupmathfence
\definemathfraction [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
2 NAME
3 inherits: \setupmathfraction
\definemathframed [.\ddots] [.\dots] [..,.\delta] \, \delta_{\text{OPT}} \, \dots \delta_{\text{OPT}} 
NAME
inherits: \setupmathframed
\label{eq:local_define_mathmatrix} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$ $ [ . & . \\ . & . \end{bmatrix} $$
 1 NAME
 2 NAME
 3 inherits: \setupmathmatrix
 \definemathornament [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
 3 inherits: \setupmathornament
\verb| definemathover [... ] [... ] [... ]
1 sus vfenced NAME
2 NAME
 3 NUMMER
 \definemathoverextensible [.1] [.2] [.3]
1 sus vfenced
2 NAME
3 NUMMER
\verb|\definemathovertextensible [...] [...] [...] [...]
 1 bothtext
2 NAME
3 NUMMER
 \definemathradical [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \setupmathradical
 \definemathstackers [...^1] [...] [...,...^3=...]
 1 NAME
3 inherits: \setupmathstackers
 \definemathstyle [...] [..., ...]
1 NAME
2 display text script scriptscript cramped uncramped normal impachetat mic mare
```

```
\definemathtriplet [.1.] [.2.] [.3.]

1 NAME OPT OPT
 1 NAME
 2 NAME
 3 TEXT
 \label{eq:definemathunder [...] [...] [...]} \label{eq:definemathunder [...] [...]}
1 subsol vfenced NAME
2 NAME
3 NUMMER
 \definemathunderextensible [...] [...] [...]
 1 subsol vfenced
2 NAME
3 NUMMER
 \definemathundertextextensible [...] [...]
1 bothtext
2 NAME
3 NUMMER
 \definemathunstacked [...] [...]
1 larg
2 NAME
3 NUMMER
 \definemeasure [.1] [.2]
 1 NAME
2 DIMENSION
 \definemessageconstant {.*.}
 \definemixedcolumns [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
 \definemode [\ldots, 1] [\ldots]
 1 NAME
 2 da nu mentine
 \label{eq:localization} $$ \end{substrate} $$ \en
1 NAME
2 COLOR = NUMMER
3 inherits: \definesteculoare
4 inherits: \definespotcolor
 \definenamedcolor [...] [...,..=2...]
 1 NAME
 2 inherits: \definesteculoare
 \definenamedcolor [...^1] [...^2]
 1 NAME
2 COLOR
 \definenamespace [.^{1}.] [..,..^{\frac{2}{2}}..,..]
 1 NAME
 2 nume
                                   = TEXT
          parent = TEXT
                                  = da nu
            stil
          comanda = da nu lista
           setup = da nu lista
                                  = da nu lista
           set
                                = da nu
           frame
```

```
\definenarrower [.\definenarrower [.\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarrower [.\definenarrower ].\definenarrower ].\definenarr
1 NAME
2 NAME
3 inherits: \seteazaingust
\definenote [ \begin{array}{c} 1 \\ 1 \end{array} ] \begin{array}{c} [ \begin{array}{c} 2 \\ 1 \end{array} ] \begin{array}{c} [ \begin{array}{c} 3 \\ 1 \end{array} ] \begin{array}{c} 3 \\ 1 \end{array} ] \begin{array}{c} 3 \\ 1 \end{array} ]
1 NAME
2 NAME
3 inherits: \setupnote
\defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
1 NAME
2 alternativ = a b
        inherits: \setupcollector
3 stil = STYLE BEFEHL culoare = COLOR
         inherits: \seteazainconjurat
\defineornament [.1] [...,..] [...,..] [...,..]
2 alternativ = a b
         inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [.\frac{1}{2}.] [..., \frac{3}{2}..., ..] 1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupoutputroutine
\defineoutputroutinecommand [\dots, *, \dots]
* KEY
\definepage [...^1] [...^2]
1 NAME
2 REFERENCE
\definepagebreak [...] [..., ...]
1 NAME
2 gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
          stanga dreapta par impar cvadrupul ultim ultimapagina start stop
\definepagechecker [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \setuppagechecker
\definepagecolumns [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{.}..,..]
1 NAME
2 NAME
3 inherits: \setuppagecolumns
\definepageinjection [.\frac{1}{2}] [..,\frac{3}{4}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setuppageinjection
\label{eq:local_define_page} $$ \end{subarrative $[.^{1}.]$ $[.^{2}.]$ $[..,..$\stackrel{3}{=}..,..]$ }
2 NAME
3 inherits: \setuppageinjectionalternative
\definepageshift [...^1] [...^2] [..., ...]
1 NAME
2 orizontal vertical
3 DIMENSION
```

```
\definepagestate [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setuppagestate
\definepairedbox [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}...]
1 NAME
2 NAME
3 inherits: \setuppairedbox
1 NAME
2 NAME
3 inherits: \setupparagraph
\label{eq:defineparallel} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$
1 NAME
2 NAME
\verb|\define parbuilder [...^*]|
\defineperiodkerning [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
2 NAME
3 inherits: \setupperiodkerning
1 NAME
2 NAME
3 inherits: \setupplacement
\definepositioning [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..] 1 NAME
1 NAME
2 NAME
3 inherits: \setarepozitie
\defineprefixset [.^1.] [...,^2...] [.^3.]
1 NAME SECTIONBLOCK:NAME
2 ABSCHNITT
3 ABSCHNITT
\defineprocesscolor [.1] [.2] [..,..3]
1 NAME
2 COLOR
3 inherits: \definesteculoare
\defineprocessor [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
3 inherits: \setupprocessor
\definepushbutton [.\delta] [..,.\delta]
1 NAME
2 inherits: \setupfieldcontentframed
\definepushsymbol [...] [...]
1 NAME
2 nrd
\definerenderingwindow [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
```

```
\defineresetset [.1.] [..., ...] [.3.]
 1 NAME SECTIONBLOCK: NAME
2 NUMMER
3 NUMMER
\defineruby [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]
1 NAME
2 NAME
3 inherits: \setupruby
\definescale [.1.] [.2.] [..,.3...]
1 NAME
2 NAME
3 inherits: \setupscale
\definescript [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupscript
 \definesectionlevels [...] [..., 2...]
1 NAME
2 ABSCHNITT
 \defineselector [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots]
1 NAME
2 inherits: \setupselector
 \defineseparatorset [.1] [..., ...] [.3]
1 NAME SECTIONBLOCK: NAME
2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
\defineshift [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME OPT OPT
 1 NAME
 2 NAME
3 inherits: \setupshift
\label{eq:definesidebar} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} ..., ... ]
1 NAME
2 NAME
3 inherits: \setupsidebar
\label{eq:definesort} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left\{ \begin{array}{c} 4 \\ 1 \end{array} \right\} $$
1 da nu
2 SINGULAR
3 NAME
 4 CONTENT
\label{eq:local_local_local_local_local_local} $$ \end{substrate} $$ \end{substrate_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loca
1 NAME
2 COLOR
 3 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
                         difference exclusion hue saturation culoare luminosity
          t = NUMMER
           e = TEXT
           p = NUMMER
 \defineste [...] \.\.^2... {\...}
 1 NUMMER
2 CSNAME
3 CONTENT
```

```
\definesteaccent .1^2 .1^2 .1^3
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definesteantet [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.,\frac{3}{2}.,.]
1 NAME
2 ABSCHNITT
3 inherits: \seteazatitlu
\label{eq:local_local_local_local_local} $$ \definestebloc [...] [...,..$ $[...,..$]
1 NAME
2 NAME
3 inherits: \seteazabloc
\label{eq:locality} $$ \ensuremath{\mbox{\sc definesteblocsectione}} \ [\dots] \ [\dots] \ [\dots] \ [\dots] \ [\dots] \ ]
2 NAME
3 inherits: \seteazablocsectiune
\definestebuffer [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 BUFFER
3 inherits: \seteazabuffer
\definestecamp [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [...\frac{4}{.}...] [.\frac{5}{.}]
2 radio sub text linie push check signature
3 NAME
4 NAME
5 NAME
\definestecaracter \dots^1 \dots^2.
1 CHARACTER
2 NUMMER
\definestecomanda ... .2.
1 CHARACTER
2 BEFEHL
\definesteconversie \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 SPRACHE
2 NAME
3 CSNAME
\definesteconversie [...] [.2.] [...,3...]
1 SPRACHE
2 NAME
3 TEXT
\definesteculoare [...] [...,...^2....]
1 NAME
2 r = NUMMER
    g = NUMMER
    b = NUMMER
    c = NUMMER
    m = NUMMER
    y = NUMMER
    k = NUMMER
    h = NUMMER
    s = NUMMER
    v = NUMMER
    a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
          difference exclusion hue saturation culoare luminosity
    t = NUMMER
```

```
\definesteculoare [.1]
1 NAME
2 COLOR
 \definestedescriere [.\frac{1}{2}.] [..., ..\frac{3}{2}...,..]
2 NAME
3 inherits: \setupdescription
  \definestedimensiumehartie [...] [...,... = ...]
  1 NAME
 2 latime = DIMENSION
                 inaltime = DIMENSION
sus = BEFEHL
jos = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
                    distanta = DIMENSION
                    pagina = inherits: \seteazadimensiunihartie
                    hartie = inherits: \seteazadimensiunihartie
 \definestedimensiunehartie [.\ddot1.] [...\,\dot2...] [...\,\dot3...]
 1 NAME
2 inherits: \seteazadimensiunihartie
 3 inherits: \seteazadimensiunihartie
 \label{eq:local_definesteenumerare} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}

    NAME
    NAME
    inherits: \setupenumeration

 \definesteeticheta [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}...]
 2 NAME
3 inherits: \setuplabel
  \definestefloat [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
  1 SINGULAR
 2 SINGULAR PLURAL
3 inherits: \seteazafloat
  instances: chemical figure table intermezzo graphic
 \definestefloat [.1] [.2] [.3]
  1 SINGULAR
 2 PLURAL
 3 SINGULAR
  instances: chemical figure table intermezzo graphic
  \definestefont [...^1] [...,...^3=...,..]
1 NAME
2 FONT
  3 inherits: \seteazaspatiuinterliniar
```

```
\definestefonttext [..., ...] [..., ...] [..., ...] [..., ... ...]

1 NAME implicit OPT OPT
1 NAME implicit
2 NAME DIMENSION
NAME DIMENSION

rm ss tt hw cg

tf = FILE

bf = FILE

it = FILE

s1 = FILE

bi = FILE

bs = FILE

sc = FIIE
    sc = FILE
          = FILE
    mr
    mrlr = FILE
     mrrl = FILE
    mb = FILE
    mblr = FILE
    mbrl = FILE
\definestefonttext [..., ...] [..., ...] [..., ...] [..., ...] [...]
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definestefont [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 NAME
2 FONT
3 NAME
\definesteformatreferinte [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
3 inherits: \setupreferenceformat
\definestegrupculori [.\frac{1}{2}.] [x:y:\frac{3}{2},..]
1 NAME
2 gri rgb cmyk spot
3 TRIPLET
\definestehbox [.1.] [.2.]
1 NAME
2 DIMENSION
\definesteinconjurare [.1] [.2] [..,.3]
2 NAME
3 inherits: \seteazainconjurat
\definestelista \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 LISTE
3 inherits: \seteazalista
NAME
LISTE
inherits: \seteazalistacombinata
\definestemakeup [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \seteazamakeup
\definestemarcaje [.\delta.] [.\delta.] [..\delta.\delta.]
2 BESCHRIFTUNG
3 inherits: \seteazamarcaje
```

```
\definestemediulfonttext [.1] [.2] [..,.3]
   1 NAME
 2 implicit DIMENSION
 3 mare
                                                                                                                                                                                                                               = DIMENSION NUMMER
                                                                                                                                                                                                                            = DIMENSION NUMMER
                                mic
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                   d
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                   text
                                                                                                                                                                                                                            = DIMENSION NUMMER
                                                                                                                                                                                                                              = DIMENSION NUMMER
                                 xx
                                 script = DIMENSION NUMMER
scriptscript = DIMENSION NUMMER
                                   spatiereinterliniara = DIMENSION
                                                                                                                                                                                                                                    = inclinat italic STYLE BEFEHL
                                                                                                                                                                                                                                   = NUMMER
 \definestemeniuinteractiune [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
   3 inherits: \seteazameniuinteractiune
   \definesteoverlay [..., ...] [...] [...]
1 NAME
2 NAME
   3 BEFEHL
   \definestepaleta [...^1] [...,..^2=...]
 1 NAME
2 NAME = COLOR
   \definestepaleta [...] [...]
 1 NAME
2 NAME
 \label{eq:definesteparagraf} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} 
 2 NAME
3 inherits: \seteazaparagrafe
 \definesteprofil [...^1] [...,...^3=...,..]
 2 NAME
3 inherits: \setupprofile
   \definesteprogram [...] [...]
   1 NAME
   2 TEXT
 3 TEXT
   \definestereferinte \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
2 REFERENCE
 \label{eq:definesteregistru} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 
   1 NAME
NAMEinherits: \seteazaregistru
   \definestesablontabel [...^1] [|...^2] [...] [...^4]
   1 NAME
 2 TEMPLATE
 3 NAME
   4 NAME
```

```
\definestesectiune [.\overset{*}{.}.]
* NAME
\definestesimbol [...] [...] [...]
1 NAME
2 NAME
3 BEFEHL
\definestesimbolfigura [.\frac{1}{2}.] [.\frac{2}{2}.] \frac{3}{2}.....]
1 NAME
2 FILE NAME
3 inherits: \figuraexterna
\verb| \definestesinonim [.$^{1}$.] [.$^{2}$.] [.$^{3}$.] [.$^{4}$.]
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
\label{eq:local_definestesinonimfont} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ [ . & 2 \\ . & 3 \end{bmatrix} $$ [ . . , . . & \frac{3}{2} \\ . & , . . ] $$
1 NAME
2 FONT
3 features
                 = NAME
    fallbacks = NAME
goodies = NAME
    designsize = auto implicit
\definestesortare [...^1] [...^2]
1 SINGULAR
2 PLURAL
3 niciunul CSNAME
\definestestartstop [.\delta] [.\delta] [.\delta] [..., \delta] \delta .....
1 NAME
2 NAME
3 inherits: \setupstartstop
\definestestil [...^1] [...,...^3] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupstyle
\definestestilfont [..., ...] [...]
1 NAME
2 NAME
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\definestesubcamp [...^1] [...^2] [..., ...]
1 NAME
2 NAME
3 NAME
\verb| \definestetabulatori [...^1] [...^2] [|...^3] |
2 NAME
3 TEMPLATE
```

```
1 NAME
2 sus antet text subsol subsol
3 text margine bordura
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\definestetexteinconjurate [..., ...] [.., ... = .., ...]
2 inherits: \setupframedtext
\definestetextinconjurat [.\frac{1}{2}] [..., \frac{3}{=}...]
1 NAME
2 NAME
3 inherits: \setupframedtext
\definestetyping [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \seteazatyping
\definestyleinstance [.\danhalon] [.\danhalon] [.\danhalon] [.\danhalon] [.\danhalon] [.\danhalon] [.\danhalon]
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
\definesubformula [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupsubformula
1 da nu
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\verb| definesystemattribute [...] [..., ...]|
2 local global public private pickup
\definesystemconstant {.*.}
* NAME
\definesystemvariable {.*.}
* NAME
\defineTABLEsetup [...] [...,..=2...]
1 NAME
2 inherits: \setupTABLE
\definetabulation [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setuptabulation
\definetextbackground [.\frac{1}{.}] [.\frac{1}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuptextbackground
```

```
\definetextflow [.\delta] [.\delta] [..,\delta] \delta_DPT \delta_DPT \delta_DPT \delta_DPT
 1 NAME
2 NAME
3 inherits: \setuptextflow
 \definetokenlist [.*.]
 \definetooltip [...^1] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setuptooltip
 \definetransparency [.1] [.2]
1 NAME
2 NUMMER
 \definetransparency [...] [..,..=2..,..]
 2 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
            difference exclusion hue saturation culoare luminosity
 \definetransparency [...^1] [...^2]
1 NAME
2 NAME
 \definetwopasslist \{...^*.\}
 * NAME
\definetype [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \seteazatype
 \definetypeface \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix} \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 1 \end{bmatrix}
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
3 serii sans mono ....
4 NAME
5 implicit dtp
6 rscale = auto NUMMER
features = NAME
fallbacks = NAME
.... = NAME
     goodies = NAME
     designsize = auto implicit
     directie = ambele
 \definetypescriptprefix [.1.] [.2.]
1 NAME
2 TEXT
 \definetypescriptsynonym [.1.] [.2.]
 1 NAME
 \definetypesetting [...^1] [...] [...,...^3]
2 TEXT
3 inherits: \setupexternalfigure
\defineunit [.1] [.2] [..,.3...]
1 NAME
2 NAME3 inherits: \setupunit
```

```
\defineuserdata [ ... ] [ ... ] [ ... ] [ ... ]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupuserdata
\defineuserdataalternative [.1] [.2] [..,..3]

    NAME
    NAME
    inherits: \setupuserdataalternative

\defineviewerlayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
NAME
NAME
ninherits: \setupviewerlayer
\definevspace [...^1] [...^2] [...^3]
1 NAME
2 NAME
3 DIMENSION
\definevspacing [.1.] [.2.]
1 NAME
2 inherits: \vspacing
\definevspacingamount [.1] [.2] [.3]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [ ... ] [ ... ] [ ... ] [ ... ]
1 NAME
2 NAME
3 inherits: \setupxtable
\delimited [.<sup>1</sup>.] [.<sup>2</sup>.] {.<sup>3</sup>.}
1 NAME
2 SPRACHE
3 CONTENT
\delimitedtext [.<sup>1</sup>.] [.<sup>2</sup>.] {.<sup>3</sup>.}
1 NAME
2 SPRACHE
3 CONTENT
\DELIMITEDTEXT [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 SPRACHE
2 CONTENT
instances: quotation quote blockquote speech aside
\aside [...]^{1}
1 SPRACHE OPT
2 CONTENT
\blockquote [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quotation [...^1] {...}
1 SPRACHE OPT
2 CONTENT
\quote [.1.] {.2.}
1 SPRACHE OPT
2 CONTENT
```

```
\speech [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\depthofstring \{...^*\}
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\depthstrut
\DESCRIERE [..., 1] {.2.} .3. \par
1 REFERENCE OPT OPT
2 TEXT
3 CONTENT
\despre [.*.]
* REFERENCE
\determinacaracteristicilelistei [\dots, 1] [\dots, 2]
1 LISTE
2 inherits: \seteazalista
\determinacaracteristiciregistru [.\frac{1}{2}...] [...,..\frac{2}{2}...,..]

    NAME
    language

                = implicit DIN_{\!\sqcup}5007-1 DIN_{\!\sqcup}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
               = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
   metoda
   numberorder = numere
              = da nu tot
   compress
   criteriu
               = local text curent precedent tot ABSCHNITT
\determinanumartitlu [.*.]
* ABSCHNITT
\determinenoflines {.*.}
* CONTENT
\verb|\devanagarinumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\digits {.*.}
* NUMMER
\digits \ ...
* NUMMER
\dimensiontocount \{...\} \.\.\.
1 DIMENSION
2 CSNAME
\texttt{\din} \ [.\overset{*}{\ldots}]
* REFERENCE
```

```
\directboxfromcache \{...\}

    NAME
    NUMMER TEXT

\directcolor [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definesteculoare
\verb|\directcolored|[...^*]|
* COLOR
\directconvertedcounter \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}

    NAME
    primul precedent urmatorul ultim numar

\directcopyboxfromcache \{...^1\} \{...^2\}
1 NAME
2 NUMMER TEXT
\directdummyparameter {.*.}
* KEY
\directgetboxllx ....
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\directlocalframed [...^1] {...}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
\directselect \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
\directsetup {.*.}
* NAME
\directsymbol \{...^1\}
1 NAME
2 NAME
```

```
\directvspacing {...,*...}
* inherits: \vspacing
\dis {.*.}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disableexperiments [\dots, ,\dots]
* NAME
\disablemode [\dots, \dots]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\verb|\displaymathematics {.*.}|
* CONTENT
\displaymessage {...}
\distributedhsize \{ . . . \} \{ . . . \} \{ . . . \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\doadaptleftskip {.*.}
* da nu standard DIMENSION
\doadaptrightskip {.*.}
* da nu standard DIMENSION
\doaddfeature {...,*...}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
```

```
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment|{} \{ . \overset{*}{\ldots} \}
* TEXT
\docheckedpagestate \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\}
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair {...,*...}
* TEXT
\documentvariable \{...^*\}
* KEY
\dodoubleargument \setminus .1... [..2] [..3.]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleargumentwithset \setminus 1 \dots [\dots ] [...]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \.\dodoubleempty \.\dots\. [\.\dots^2.] [\dots\.\dots]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleemptywithset \.\.^1... [...\,^2...] [.\.\.^3.]
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \cdot \overset{1}{\dots} \; \{ \; \cdot \overset{2}{\dots} \; \} \; \{ \; \cdot \overset{3}{\dots} \; \}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [.<sup>1</sup>.] [..\stackrel{2}{=}..]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...^1.\} \{...^2.\}
1 NUMMER
2 BEFEHL
\dofastloopcs \{...\} \...

    NUMMER
    CSNAME
```

```
\dogetattribute {.*.}
* NAME
\dogetattributeid {.*.}
* NAME
\dogetcommacommandelement \dots^1. \from \dots^2. \to \\dots^3.
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\dogobblesingleempty [.\overset{*}{.}.]
* TEXT
\doif \{...^1, \{...^2, \{...^3, \}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
2 TEXT
3 TRUE
\doifallcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifassignmentelsecs \{...^1.\} \.\.\.\.\.\..
1 TEXT
2 CSNAME
3 CSNAME
\doifblackelse \{ ...^1 ...^2 ...^3 ...^3 \}
1 COLOR
2 TRUE
3 FALSE
    TRUE
```

```
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifbufferelse \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...\} \{...\}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\doifcommandhandler \setminus 1... \{1...\} \{1...\}
1 CSNAME
2 NAME
3 TRUE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\doifcontent \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 BEFEHL
2 BEFEHL
   BEFEHL
3
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
```

```
\doifconversionnumberelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{ ... \} \{ ... \}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifdefined \{.1.\} \{.1.\}
1 NAME
2 TRUE
\verb|\doifdefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifdefinedcounterelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{.1.\} \{.2.\} \{.3.\}
1 TEXT
2 TRUE
3 FALSE
\doifdocumentargument \{...\}
1 NAME
2 TRUE
\doifdocumentargumentelse \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\verb|\doifdocumentfilename| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NUMMER
2 TRUE
```

```
\doifdocumentfilenameelse \{...^1\} \{...^2\}
1 NUMMER
2 TRUE
3 FALSE
\doifdocumentvariable \{...^1.\}
1 KEY
2 TRUE
\doifdocumentvariableelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
   CONTENT
   TRUE
4 FALSE
\label{eq:common} $$ \doifelseall common $\{\dots, 1, \dots\} $\{\dots, 2, \dots\} $\{\dots, 3, \dots\} $\{\dots, 4, \dots\} $$
   TEXT
3 TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 NAME
   TRUE
3 FALSE
\doifelseassignment \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelseassignmentcs \{...\} \\.^2..\.^3...
1 TEXT
   CSNAME
3 CSNAME
\verb|\doifelseblack| \{...\} | \{...\} | \{...\} | \{...\} |
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
   TRUE
3
   FALSE
```

```
\doifelseboxincache \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   NAME
2 NUMMER TEXT
   TRUE
4 FALSE
\doifelsebuffer \{ ... \} \{ ... \} \{ ... \}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 COLOR
3 FALSE
\verb|\doifelsecommandhandler \|.^1... | \{...^2\} | \{...^3\} | \{...^4\}|
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{\ldots_1^1,\ldots\} \{\ldots_1^2,\ldots\} \{\ldots_1^3,\ldots\} \{\ldots_1^4,\ldots\}
1 TEXT
    TEXT
    TRUE
4 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
    TRUE
4 FALSE
\doifelsecounter \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
    TRUE
2 TRUE
3 FALSE
\doifelsecurrentfonthasfeature \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
\doifelsecurrentsortingused \{...^1\}
1 TRUE
2 FALSE
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...\}
1 TRUE
2 FALSE
\doifelsedefined \{ \dots \} \{ \dots \} \{ \dots \}
1 NAME
    TRUE
3
   FALSE
```

```
\doifelsedefinedcounter \{ ... \} \{ ... \} \{ ... \}
   NAME
2 TRUE
3 FALSE
\doifelsedimension \{ ...^1 ...^2 \} \{ ...^3 ... \}
2 TRUE
3 FALSE
\doifelsedimenstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
   TRUE
3 FALSE
\doifelsedocumentargument \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
   TRUE
\verb|\doifelsedocumentfilename {...}| {...}| {...}|
1 NUMMER
2 TRUE
3 FALSE
\doifelsedocumentvariable \{ ...^1 ... \} \{ ...^2 ... \}
2 TRUE
3 FALSE
\doifelsedrawingblack {.1.} {.2.}
1 TRUE
2 FALSE
\doifelseempty \{ ...^1 ... \} \{ ...^2 ... \}
2 TRUE
3 FALSE
\doifelseemptyvalue \{ .\ ^1.. \}\ \{ .\ ^2.. \}\ \{ .\ ^3.. \}
1 NAME
2 TRUE
3 FALSE
\doifelseemptyvariable \{.1...\} \{.1...\} \{.1...\}
   KEY
   TRUE
4 FALSE
\doifelseenv \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 KEY
2 TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
```

```
\doifelsefieldbody \{...^1, \{...^2, \{...^3, \}\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsefieldcategory {...}| {...}| {...}|
2 TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
   TRUE
3 FALSE
\doifelsefile \{ ...^1 ... \} \{ ...^2 ... \} \{ .... \}
2 TRUE
3 FALSE
\doifelsefiledefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{...^1\} \{...\} \{...\}
    TEXT
3 TRUE
4 FALSE
\doifelseflagged \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifelsefontfeature {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsefontpresent| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
\doifelsefontsynonym \{...^1\} \{...^2\} \{...^3\}
1 NAME
    TRUE
3 FALSE
```

```
\doifelseframed \.\doifelseframed \.\doifelsefr
 1 CSNAME
 2 TRUE
 3 FALSE
 \doifelsehasspace \{ ... \} \{ ... \} \{ ... \}
 2 TRUE
 3 FALSE
 \verb|\doifelsehelp {...}| {...}|
1 TRUE
2 FALSE
 \doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
 2 CSNAME
            TRUE
 4 FALSE
 \doifelseinelement \{...\} \{...\}
 1 NAME
2 TRUE
3 FALSE
 \doifelseinputfile \{...\} \{...\} \{...\}
 1 FILE
 2 TRUE
 3 FALSE
 \doifelseinsertion \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
 1 NAME
 2 TRUE
 3 FALSE
 \doifelseinset \{ \dots^1, \dots^2, \dots \} \{ \dots^3, \dots \} \{ \dots^4, \dots \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
 \doifelseinstring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 TEXT
            TEXT
3 TRUE
4 FALSE
            TRUE
 \doifelseinsymbolset \{...\} \{...\} \{...\}
 1 NAME
 2 NAME
            TRUE
 4 FALSE
 \doifelseintoks \{ ... \} \{ ... \} \{ ... \} \{ ... \}
           BEFEHL
 3 TRUE
 4 FALSE
 \verb|\doifelseintwopassdata|{...}|{\{...\}}|{\{...\}}|{\{...\}}|{\{...\}}|
 1 NAME
            NAME
            TRUE
           FALSE
```

```
\doifelseitalic {...} {...}
1 TRUE
2 FALSE
\doifelselanguage \{...\} \{...\}
2 TRUE
3 FALSE
\doifelselayerdata \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelselayoutdefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelse| layout someline {...} {...} {...} {...} {...}
    TRUE
3 FALSE
\doifelselayouttextline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelseleapyear {...}| {...}| {...}|
1 NUMMER
    TRUE
3 FALSE
\doifelselist \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifelselocfile \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelseMPgraphic \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsemainfloatbody \{...\}
1 TRUE
2 FALSE
1 NAME
    TRUE
3 FALSE
```

```
\doifelsemarking \{...^1, \{...^2, \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \\.^1..\\.^2..\\\ {\dointsymbol{...}\} \\\ {\dointsymbol{...}\}
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifelsemessage| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsenextbgroup \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\verb|\doifelsenextbgroupcs|| \cdot .^1 . . | \cdot .^2 . .
1 CSNAME
2 CSNAME
\doifelsenextchar \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifelsenextoptional {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs| \land ... \land ... \land ...
1 CSNAME
2 CSNAME
\doifelsenextparenthesis \{...^1\}
1 TRUE
2 FALSE
\doifelsenonzeropositive \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifelsenoteonsamepage \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
\doifelsenothing \{.1.2, 1.2.\}
1 TEXT
    TRUE
3 FALSE
```

```
\doifelsenumber \{...^1\} \{...^2\}
   TEXT
2 TRUE
3 FALSE
\doifelseobjectfound \{...\} \{...\} \{...\}
   NAME
   TRUE
4 FALSE
\doifelseobjectreferencefound \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 NAME
   TRUE
4 FALSE
\doifelseoddpage \{...^1.\}
1 BEFEHL
2 BEFEHL
\verb|\doifelseoddpagefloat {...}| {...}|
1 TRUE
2 FALSE
\doifelseoldercontext \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifelseoverlay \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{..., 2...\} \{..., 3...\}
1 NAME
2 NAME tot
   TRUE
4 FALSE
\verb|\doifelseparentfile {...}| {...}| {...}|
1 FILE
2 TRUE
3 FALSE
\doifelsepath \{...^1\} \{...^2\} \{...^3\}
1 PATH
   TRUE
3
   FALSE
```

```
\doifelsepathexists \{...\} \{...\}
1 PATH
2 TRUE
3 FALSE
\doifelsepatterns \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{.1.\} \{.1.\}
2 TRUE
3 FALSE
    TRUE
\verb|\doifelsepositiononpage {.$\overset{1}{\ldots}$} {\{.\overset{2}{\ldots}$} {\{.\overset{3}{\ldots}$} {\{.\overset{4}{\ldots}$}\}
1 NAME
   NUMMER
3 TRUE
4 FALSE
\verb|\doifelsepositionsonsamepage {..., ...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsused \{...^1\}
1 TRUE
2 FALSE
\doifelsereferencefound \{ ... \} \{ ... \} \{ ... \}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifelserightpage {...}| {...}|
1 TRUE
2 FALSE
\verb|\doifelserightpagefloat| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifelserighttoleftinbox ... { ... } { ... }
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{...\} \{...\}
1 REFERENCE
    TRUE
3 FALSE
```

```
\doifelsesamestring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
   TEXT
    TEXT
    TRUE
4 FALSE
\doifelsesetups \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3 FALSE
\doifelsesomebackground \{...\} \{...\}
3 FALSE
\doifelsesomespace \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesomething \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
    TRUE
3 FALSE
\doifelsesometoks \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
    TRUE
\doifelsestringinstring \{...^1\} \{...^2\} \{...^3\} \{...^4\}
    TEXT
3 TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1.\}
1 TRUE
2 FALSE
\doifelsestructurelisthaspage \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
\verb|\doifelsesymbolset| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelsetextflowcollector {.1.} {.2.} {.3.}
 1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetopofpage {...}| {...}|
1 TRUE
2 FALSE
 \doifelsetypingfile \{...^1\} \{...^2\}
2 TRUE
3 FALSE
 \doifelseundefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
 \doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
 \doifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
            TEXT
3 TRUE
4 FALSE
 \doifelsevaluenothing \{...^1.\} \{...^2.\}
2 TRUE
3 FALSE
 \doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
 \doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
 \doifemptyelse \{...\} \{...\}
 1 CONTENT
            TRUE
3 FALSE
 \doifemptytoks \.\doifemptytoks \.\doife
1 CSNAME
2 TRUE
 \doifemptyvalue \{...^1\}
1 NAME
2 TRUE
 \doifemptyvalueelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
 3 FALSE
```

```
\doifemptyvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\doifemptyvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{ ... \}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffastoptionalcheckcselse \setminus... \setminus...
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doiffile \{ ... \} \{ ... \}
1 FILE
2 TRUE
\verb|\doiffiledefinedelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ .\ ^1. \}\ \{ .\ ^2. \}\ \{ .\ ^3. \}
1 FILE
    TRUE
3 FALSE
```

```
\doiffirstcharelse \{ ... \} \{ ... \} \{ ... \}
    TEXT
2 TEXT
    TRUE
4 FALSE
\verb|\doifflaggedelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
    TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \}
2 NUMMER
3 TRUE
4 FALSE
\doiffontfeatureelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffontpresentelse \{...\} \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\doiffontsynonymelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifhasspaceelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifincsnameelse \{...\} \{...\} \{...\}
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
    TRUE
3 FALSE
```

```
\doifinset \{ \dots^1, \dots^2, \dots \} \{ \dots^3 \}
   TEXT
2 TEXT
3 TRUE
\doifinsetelse \{\ldots^1,\ldots^2,\ldots^2,\ldots^3,\ldots^3,\ldots^4,\ldots^4\}
    TEXT
    TRUE
4 FALSE
\doifinstring \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
3 TRUE
\doifinstringelse \{ ... \} \{ ... \} \{ ... \}
    TEXT
    TEXT
3 TRUE
4 FALSE
\doifinsymbolset \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NAME
    TRUE
4 FALSE
\verb|\doifinsymbolsetelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifintokselse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 BEFEHL
    BEFEHL
3 TRUE
4 FALSE
\doifintwopassdataelse \{...\} \{...\} \{...\}
1 NAME
    NAME
3 TRUE
4 FALSE
\doifitalicelse \{...^1\}
1 TRUE
2 FALSE
\doiflanguageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiflayoutsomelineelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifleapyearelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{...\}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\label{eq:doifMPgraphicelse} $$ \doifMPgraphicelse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$
1 NAME
    TRUE
3 FALSE
\doifmainfloatbodyelse \{...\}
1 TRUE
2 FALSE
\doifmarkingelse \{...^1.\} \{...^2.\} \{...^3.\}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
1 CSNAME
    CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{ \begin{smallmatrix} 1 \\ \ldots \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \ldots \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \ldots \end{smallmatrix} \} \ \{ \begin{smallmatrix} 4 \\ \ldots \end{smallmatrix} \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
    TRUE
3 FALSE
```

```
\doifnextbgroupcselse \.\doifnextbgroupcselse \.\doinupcselse 
1 CSNAME
2 CSNAME
 \doifnextbgroupelse {.1.} {.2.}
1 TRUE
2 FALSE
 \doifnextcharelse \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
 \doifnextoptionalcselse \setminus ... \cdot ... \cdot ...
1 CSNAME
2 CSNAME
 \doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\verb|\doifnextparenthesiselse {...}| {...}|
1 TRUE
2 FALSE
 \doifnonzeropositiveelse \{...^1.\} \{...^2.\}
 1 NUMMER
2 TRUE
3 FALSE
 \doifnot \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\label{eq:common} $$ \doifnotall common $\{\dots, 1, \dots\} $$ $\{\dots, 2, \dots\} $$ $\{\dots, 3, \dots\} $$
1 TEXT
2 TEXT
3 TRUE
 \doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
 1 NAME
2 TRUE
3 FALSE
\doifnotcommandhandler \setminus ... { ... } { ... }
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
 1 TEXT
2 TEXT
3 TRUE
 \doifnotcounter \{...^1\}
1 NAME
2 TRUE
\verb|\doifnotdocumentargument {...}| {...}|
 1 NAME
2 TRUE
```

```
\doifnotdocumentfilename \{...\}

    NUMMER
    TRUE

\doifnotdocumentvariable \{...^1\}
1 KEY
2 TRUE
\doifnotempty \{...^1.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1\}
1 NAME
2 TRUE
\verb|\doifnotemptyvariable {...}| {...}| {...}|
1 NAME
2 KEY
3 TRUE
\doifnotenv \{...\} \{...\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifnotescollected \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotfile \{...\} \{...\}
1 FILE
2 TRUE
\verb|\doifnotflagged {...}^1.} \ {...}^2.}
1 NAME
2 TRUE
\doifnothing \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnothingelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{...\} \{...\}
1 TEXT
    TEXT
2 TEXT
3 TRUE
\dot{doifnotinsidesplitfloat } \{.\dot{*}.\}
\doifnotinstring \{...^1\} \{...^2\} \{...^3\}
1 TEXT
    TEXT
3
    TRUE
```

```
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnotsamestring \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...^1\}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{.1.\} \{.1.\}
2 KEY
3 TRUE
\doifnumber \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \}
1 TEXT
2 TRUE
\doifnumberelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifobjectreferencefoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoddpageelse \{ ...^1 ... \} \{ ...^2 ... \}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifoldercontextelse \{...^1\} \{...^2\}
1 NUMMER
2 TRUE
3 FALSE
```

```
\doifolderversionelse \{ ...^1 ...^2 \} \{ ...^3 ...^4 ...^4 \}
   NUMMER
2 NUMMER
    TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
1 NAME
    NAME
    TRUE
4 FALSE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
    TRUE
\doifparallelelse \{...\} \{...\} \{...\}
   NAME tot
    TRUE
4 FALSE
\doifparentfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifpathelse \{ ...^1 ... \} \{ ...^2 ... \}
1 PATH
2 TRUE
3 FALSE
\doifpathexistselse \{...^1\} \{...^2\} \{...^3\}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{ ... \} \{ ... \} \{ ... \}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
1 NAME
   TRUE
3 FALSE
\doifpositionaction \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifpositionelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
   TRUE
3 FALSE
```

```
\doifpositiononpageelse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\verb|\doifpositionsonsamepageelse {..., ...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
3 FALSE
\doifpositionsusedelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifreferencefoundelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifrightpagefloatelse \{...^1\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ... } { ... }
1 CSNAME NUMMER
    TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifsamestring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifsamestringelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TEXT
    TRUE
4 FALSE
\doifsetups \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 TRUE
\doifsetupselse \{ . . . \} \{ . . . \} \{ . . . \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
    TRUE
3 FALSE
```

```
\doifsomebackgroundelse \{ ... \} \{ ... \} \{ ... \}
  NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifsomething \{...^1\}
1 TEXT
2 TRUE
\doifsomethingelse \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
\doifsometokselse \setminus ... \{...\} \{...\}
1 CSNAME
   TRUE
2 TRUE
3 FALSE
\doifstringinstringelse \{...\} \{...\} \{...\}
2 TEXT
   TRUE
4 FALSE
\verb|\doifstructurelist has numberelse { . }^{1}. } \ { . }^{2}. \\
1 TRUE
2 FALSE
\doifstructurelisthaspageelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doifsymboldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftext {.1.} {.2.} {.3.}
   TRUE
3 FALSE
\doiftextelse \{...^1\} \{...^2\} \{...^3\}
1 TEXT
   TRUE
3 FALSE
```

```
\doiftextflowcollectorelse {...} {...} {...}
   NAME
2 TRUE
3 FALSE
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doiftopofpageelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doiftypingfileelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{...\}
1 NAME
2 TRUE
\doifundefinedcounter \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifundefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifunknownfontfeature| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 TEXT
    TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
    TRUE
3 FALSE
```

```
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
2 KEY
3 TRUE
\doifvariableelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\label{eq:doloop {...}} $$ \doloop {...}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\verb|\dopositionaction {.*.}|
* NAME
\doprocesslocalsetups \{\dots, \dots, \dots\}
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
   TEXT
3 TEXT
4 TEXT 5 TEXT
\doquadruplegroupempty \.\^1...\ \{.\^2...\} \\ \{.\^4...\} \\ \{.\^5...\}
1 CSNAME
2 TEXT
   TEXT
4 TEXT
5 TEXT
```

```
\doquintupleargument \\.\frac{1}{.}. \[\begin{align*}[c]{0.5cm} \cdot \
 1 CSNAME
2 TEXT
          TEXT
3
          TEXT
5 TEXT
 6 TEXT
\label{eq:conditional_condition} $$ \doquintupleempty \ \ .^1. \ \ [.^2.] \ [.^3.] \ [.^4.] \ [.^5.] \ [.^6.] $$ 1 \ \ CSNAME $$ OPT $$ OPT $$ OPT $$ OPT $$
2 TEXT
3 TEXT
          TEXT
5 TEXT
OPT OPT OPT OPT
3 TEXT
          TEXT
5 TEXT
 \dorechecknextindentation
 \dorecurse \{...\}

    NUMMER
    BEFEHL

 \dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
\verb|\doreplacefeature {...,*...}|
 * NAME
 \doresetandafffeature {...,*...}
 \doresetattribute {.*.}
 * NAME
 1 NUMMER
2 CSNAME
3 CONTENT
 \dosetattribute \{...^1\}
1 NAME
2 NUMMER
 \dosetleftskipadaption \{...^*.\}
 * da nu standard DIMENSION
 \verb|\dosetrightskipadaption {...}|
 * da nu standard DIMENSION
 \verb|\dosetupcheckedinterlinespace| \{\ldots,\ldots\stackrel{*}{=}\ldots,\ldots\}
 * inherits: \seteazaspatiuinterliniar
 \dosetupcheckedinterlinespace {...,*...}
 * on dezactivat reset auto mic mediu mare NUMMER DIMENSION
```

```
\dosetupcheckedinterlinespace { . *. }
2 TEXT
3
   TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\verb|\doseventupleempty \.^1.. [.^2.] [.^3.] [.^4.] [.^5.] [.^6.] [.^7..] [.^8.]
1 CSNAME
2 TEXT
                          OPT OPT OPT OPT
3 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
8 TEXT
\dosingleargument \setminus ... [...]
1 CSNAME
2 TEXT
\dosingleempty \.\dosingle.\frac{1}{2}...
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \{...^2..\}
1 CSNAME
2 TEXT
2 TEXT
3 TEXT
   TEXT
   TEXT
   TEXT
7 TEXT
\dosixtupleempty \.\frac{1}{.}. [\.\frac{2}{.}.] [\.\frac{3}{.}.] [\.\frac{4}{.}.] [\.\frac{5}{.}.] [\.\frac{6}{.}.] [\.\frac{7}{.}.]
                        OPT OPT OPT OPT
2 TEXT
   TEXT
   TEXT
5
   TEXT
6 TEXT
\dostarttagged {. ...} {... \dostoptagged
1 NAME
2 NAME
\dostepwiserecurse \{...\} \{...\} \{...\}
1 NUMMER
2 NUMMER
3 [-+] NUMMER
4 BEFEHL
\dosubtractfeature {...,*...}
* NAME
```

```
\dotfskip {.*.}
  * DIMENSION
  \dotoks \.*..
  * CSNAME
  \dotripleargument \.\dotripleargument \.\dotr
  1 CSNAME
3 TEXT
4 TEXT
  \dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
2 TEXT
3 TEXT
 4 TEXT
  \dotripleempty \.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotriple.\dotripl
2 TEXT
3 TEXT
 4 TEXT
  \dotripleemptywithset \\.\.\.\[\ \.\.\.\] [\.\.\] [\.\.\]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
  1 CSNAME
2 TEXT
                                                                                                                                                                                                        OPT OPT
3 TEXT
4 TEXT
  \dot double bond
  \dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
  \dowithnextbox \{...^1.\} \.\.^2...\ \{...^3.\}
1 BEFEHL
2 CSNAME
3 CONTENT
 \dowithnextboxcontent \{...\} \{...\} \\... \{...\}
 1 BEFEHL
2 BEFEHL
3 CSNAME
 4 CONTENT
 1 CSNAME
2 CSNAME
3 CSNAME
 4 CONTENT
  1 CSNAME
2 CSNAME
 3 CONTENT
```

```
\verb|\dowithpargument| \ \verb|\|^*. .
 * CSNAME
 \dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
 \downline \dow
 * CSNAME
 \dpofstring \{...^*\}
 * TEXT
 \dreapta ....
* CHARACTER
\dummydigit
\verb|\dummyparameter {...}|
* KEY
\dute \{ ... \} [... ]
1 CONTENT
2 REFERENCE
 \dutebox \{...^1\} [...]
1 CONTENT
2 REFERENCE
\dutepagina \{...\} [...]
1 TEXT
2 REFERENCE
 \ETEX
 \EveryLine {.*.}
 * BEFEHL
 \EveryPar {.*.}
 * BEFEHL
 \ecran [...,*...]
 * inherits: ∜Pagina
 \edefconvertedargument \setminus 1... \{1...\}
1 CSNAME
2 TEXT
\verb|\efcmaxheight {...}|
 * NAME
\verb|\efcmaxwidth {...}|
* NAME
\verb|\efcminheight {...}|
 * NAME
```

\efcminwidth {.*.}  * NAME
\efcparameter {.1.} {.2.} 1 NAME 2 KEY
\effect [.1.] {.2.} 1 NAME 2 CONTENT
\elapsedseconds
\elapsedtime
\element [,*] * REFERENCE OPT
\em
\emphasisboldface
\emphasistypeface
\emptylines [.*.] * NUMMER OPT
\emspace
\enabledirectives [,*]  * NAME
\enableexperiments [,*] * NAME
\enablemode [*,] * NAME
\enableoutputstream [.*.] * NAME
\enableparpositions
\enableregime [.*.]  * cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13  8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-  1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-  8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5  latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [,*] * NAME
\enskip
\enspace

```
\ENUMERARE [..., 1] {.2} .3. \par
1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\envvar \{ \dots^1 \} \{ \dots^2 \}
1 KEY
2 BEFEHL
\verb|\epos {...}|
* NAME
\equaldigits \{.\overset{*}{\dots}\}
* TEXT
\eTeX
\ETICHETA [..., 1, ...] {...}

1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\executeifdefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
1 CSNAME
2 KEY
3 TEXT
\expanded \{ ...^* . \}
* CONTENT
\expandeddoif \{...^1, \} \{...^2, \}
1 CONTENT
2 CONTENT
3 TRUE
\expandeddoifelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\expandeddoifnot \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 TRUE
1 CSNAME
2 NAME
```

```
\expdoif {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\expdoifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3\} \{\ldots, 4\}
   TEXT
3 TRUE
4 FALSE
\expdoifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
   TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TRUE
4 FALSE
\expdoifelseinset \{...\} \{..., ...\} \{...\}
3 TRUE
4 FALSE
\expdoifinsetelse \{...\} \{..., ...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifnot \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 TRUE
\verb|\externalfigurecollectionmaxheight {.*.}|
* NAME
\verb|\externalfigurecollectionmaxwidth {...}|
* NAME
\verb|\externalfigurecollectionminheight {.*}.}|
* NAME
\verb|\externalfigurecollectionminwidth {...}|
* NAME
\externalfigurecollectionparameter \{.1.\}
1 NAME
2 KEY
\fakebox ....
* CSNAME NUMMER
\faraliniiantetsisubsol
\faraliniisussijos
```

```
\faraspatiu
\fastdecrement \.*..
* CSNAME
\fastincrement \setminus ...
* CSNAME
\fastlocalframed [.\(\dot{1}\).] [\(\dot{1}\),\(\dot{2}\).\(\dot{1}\).
2 inherits: \seteazainconjurat
3 CONTENT
\fastloopfinal
\fastloopindex
\fastscale \{...^1\}
1 NUMMER
2 CONTENT
\fastsetup \{...^*\}
* NAME
\fastsetupwithargument \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1.\}
1 CONTENT
2 NAME
\fint {...}
* x xx mic mare script scriptscript
\fastsxsy {.1.} {.2.} {.3.}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [...] [..., ...]
1 + - = ! > < more less nou reset implicit old local 2 NAME
\feature \{ \dots^1, \dots^2, \dots \}
1 + - = ! > < more less nou reset implicit old local 2 NAME
\fence
\fenced [...^1] {...}
1 NAME
2 CONTENT
\FENCE { . * . }
* CONTENT
```

```
\fetchallmarkings [...]
1 BESCHRIFTUNG
2 pagina NAME
\fetchallmarks [.*.]
* BESCHRIFTUNG
\fetchmark [.1.] [.2.]
1 BESCHRIFTUNG
2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchmarking [...^1] [...^2] [...^3]
1 BESCHRIFTUNG
pagina NAME
primul ultim
        primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchonemark [.\frac{1}{2}.]
1 BESCHRIFTUNG
2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchonemarking [ . \overset{1}{\ldots} ] [ . \overset{2}{\ldots} ] [ . \overset{3}{\ldots} ]
1 BESCHRIFTUNG
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
        next:nocheck top:nocheck bottom:nocheck
\fetchruntinecommand \setminus .1... { .1...}
1 CSNAME
2 FILE
\fetchtwomarkings [...^1]
1 BESCHRIFTUNG
2 pagina NAME
\fetchtwomarks [.*.]
* BESCHRIFTUNG
\fieldbody [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\
1 NAME
2 inherits: \setupfieldbody
\fifthoffivearguments \{...\} \{...\} \{...\} \{...\}
        TEXT
        TEXT
        TEXT
\fifthofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
        TEXT
3
        TEXT
4
        TEXT
5
        TEXT
\figuraexterna [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}..., ..]
1 FILE
NAME
inherits: \setupexternalfigure
```

```
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..]
1 FILE NAME
2 inherits: \figuraexterna
\figurewidth
\filename \{ . \overset{*}{.} . \}
* FILE
\filledhboxb ... { ... }
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... {...}
1 TEXT
2 CONTENT
\filledhboxk ... {...}
1 TEXT
2 CONTENT
\filledhboxm .. \{...
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy \dots {\dots }
1 TEXT
2 CONTENT
\filler [.*.]
* sym simbol rigla latime spatiu NAME
\fillupto [.1.] {.2.}
1 sym simbol rigla latime spatiu NAME
2 TEXT
```

```
\filterfromnext {.\(\dot\).} \\ \(\dot\) \\ \(\dot\) \\ \(\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\\ \\dot\) \\ \(\dot\).\\\ \\dot\) \\ \(\dot\).\\\\ \\dot\) \\ \\dot\).\\\\ \\dot\) \\ \dot\) \\ \\dot\) \\ \dot\) \\ \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\dot\) \\\dot\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\dot\) \\\dot\) \\\do\) \\dot\) \\\dot\) \\\dot\) \\\dot\) \\\dot\) \\\do\\ \do\) \\\do
 1 NUMMER
2 NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
 \filterfromvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
2 par impar NUMMER NUMMER:NUMMER
3 latime = DIMENSION
                                        = NUMMER
           category = NAME
 \filterreference {.*.}
 * implicit text titlu numar pagina realpage
 \findtwopassdata \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 NAME
\finishregisterentry [.1] [..,..2] [..,..3] [..,..3]
1 NAME
2 eticheta
                                            = NAME
           keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
           alternativ = TEXT
 3 KEY = VALUE
 \firdepar
 \firstcharacter
\firstcounter [...^1] [...]
 1 NAME
 2 NUMMER
 \firstcountervalue [.*.]
 * NAME
 \firstinlist [...,*...]
 * BEFEHL
 \firstoffivearguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
           TEXT
3 TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
           TEXT
2
3 TEXT
 4 TEXT
```

```
\verb|\firstofoneargument {.*.}|
* TEXT
\verb|\firstofoneunexpanded {.*.}|
\firstofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
    TEXT
    TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{...^1\} \{...^2\} \{...^3\}
2 TEXT
3 TEXT
\firstoftwoarguments \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteazainconj@Tat
2 CONTENT
\verb|\fittopbaselinegrid {.*.}|
* CONTENT
\flag {.*.}
* NAME
\floatuserdataparameter {.*.}
```

```
\flushbox {.1.} {.2.}
1 NAME
2 NAME
\verb|\flushboxregister| ....
* CSNAME NUMMER
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\folosestebloc [..., ...] [..., ...] [..., \frac{3}{2}...]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\folosestedirector [...,*...]
* PATH
\folosestedocumentextern [.^{1}.] [.^{2}.]
1 NAME
2 FILE
3 TEXT
\verb|\folosestefiguraexterna| [. \cdot^1.] [. \cdot^2.] [. \cdot^3.] [. \cdot, . \cdot^4=.., . .]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\folosestemodul [...]^1 [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
```

```
\folosestemuzicaexterna [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 FILE
\folosestescriptJS [...] [..., ...]
1 FILE
2 NAME
\verb|\folosestesimboluri [...^*]|
* FILE
\folosesteURL [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
\folosesteurl [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
\fontalternative
\fontbody
\verb| fontchar {...}| \\
* NAME
\verb| fontcharbyindex {...}| \\
* NUMMER
\fontclass
\fontclassname \{...^1.\} \{...^2.\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...^1] [...^2]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., 1] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..*=..,..]
* titlu = TEXT
   semncarte = TEXT
lista = TEXT
referinta = REFERENCE
\verb|\forcecharacterstripping|
```

```
\forcelocalfloats
\forgeteverypar
\forgetparameters [...] [...,..=2..,..]
1 TEXT
2 KEY = VALUE
\forgetparskip
\forgetragged
\formula [..., 1 {.2.}
1 impachetat tffft centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\foundbox \{ ... \} \{ ... \}
1 NAME
2 NAME
\fourthoffivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
   TEXT
   TEXT
   TEXT
5 TEXT
\fourthoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
   TEXT
   TEXT
3
   TEXT
   TEXT
\FRACTION \{...\} \{...\}
1 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\dfrac \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{ ... \}
1 CONTENT
2 CONTENT
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xxfrac \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\framed [..,.. = ..,..] {...}
1 inherits: \set@azainconjurat
2 CONTENT
\frameddimension \{...^*\}
* KEY
\framedparameter \{...^*\}
* KEY
\FRAMED [..,..\frac{1}{2}...] {.\frac{2}{1}.
1 inherits: \set@azainconjurat
2 CONTENT
instances: unframed fitfieldframed
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteazainconj@Tat
2 CONTENT
\unframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setea2ainconjurat
2 CONTENT
1 CSNAME
2 CSNAME
\freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [.1] {...}
1 REFERENCE
2 TEXT
\frozenhbox {.*.}
* CONTENT
\frule .. .*. .. \relax
* \quad \text{width}\_\text{DIMENSION height}\_\text{DIMENSION depth}\_\text{DIMENSION radius}\_\text{DIMENSION line}\_\text{DIMENSION type}\_\text{TEXT data}\_\text{TEXT name}\_\text{TEXT}
```

```
\fundal \{...^*.\}
* CONTENT
\FUNDAL \{ . . . \}
* CONTENT
instances: fundal
\GetPar
\GotoPar
\verb|\Greeknumerals| \{ \ldots^*. \}
* NUMMER
\gdef converted argument \ddots. \ddots. \ddots.
1 CSNAME
2 TEXT
\gdefconvertedcommand \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\getboxfromcache \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} .\overset{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ...
* CSNAME NUMMER
\getbufferdata [.*.]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 NUMMER
\getdayspermonth \{...^1, \}
1 NUMMER
2 NUMMER
\verb|\getdefinedbuffer [...^*]|
* BUFFER
\verb|\getdocumentargument| \{ \, . \, \overset{*}{\ldots} \, \}
* NAME
```

```
\getdocumentargumentdefault {...} {...}
1 NAME
2 TEXT
\getdocumentfilename \{...^*\}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [...] [...,..=2..,..]
1 TEXT
2 KEY = VALUE
\geteparameters [..] [..,.. \stackrel{2}{=} ..,..]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [...^1] [..,..^2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 FILE 2 inherits: \setupexternalfigure
\getfirstcharacter {.*.}
* TEXT
\getfirsttwopassdata {.*.}
* NAME
\getfromcommacommand [\ldots, 1] [\ldots]
1 BEFEHL
2 NUMMER
\getfromcommalist [..., ...] [...]
1 BEFEHL
2 NUMMER
\getfromtwopassdata {...}^1 {...}
1 NAME
2 NAME
\getglyphdirect \{...^1.\}
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [.1] [...,.2]
1 TEXT
2 KEY = VALUE
\getinlineuserdata
\verb|\getlasttwopassdata| {. . . }
* NAME
```

```
\getlocalfloat {.*.}
   NUMMER
\getlocalfloats
\getMPdrawing
\label{eq:getMPlayer} $$ \Player [.^1.] $$ [...,..^2=...,..] $$ \{.^3..\}
1 NAME OPT 1 Inherits: \seteazainconjurat
3 CONTENT
\getmessage \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
\verb|\getnamedglyphdirect {...} | {...} |
1 FONT
2 NAME
\verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
\verb|\getnamedtwopassdatalist| \verb|\|...|^1... \{ | ...|^2 \}
1 CSNAME
2 NAME
\getnaturaldimensions ....
* CSNAME NUMMER
\getnoflines {.*.}
* DIMENSION
\getobject \{...^1.\}
1 NAME
2 NAME
\getobjectdimensions \{...^1\}
1 NAME
2 NAME
\getpaletsize [.*.]
* NAME
\getparameters [..] [..,..\stackrel{2}{=}..,..]
1 TEXT
2 KEY = VALUE
\getprivatechar {.*.}
* NAME
\getprivateslot \{...^*.\}
* NAME
\getrandomcount \setminus ... \{...\} \{...\}
1 CSNAME
2 NUMMER
3 NUMMER
```

```
1 CSNAME
2 DIMENSION
3 DIMENSION
1 CSNAME
2 NUMMER
3 NUMMER
\getrandomnumber \setminus .1... \{...\} \{...\}
1 CSNAME
2 NUMMER
3 NUMMER
\getrandomseed \.*..
* CSNAME
\getraweparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getrawgparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
\getrawnoflines \{...^*\}
* DIMENSION
\getrawparameters [...] [...,...
1 TEXT
2 KEY = VALUE
\getrawxparameters \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 KEY = VALUE
\getreference [.1.] [.2.]
1 implicit text titlu numar pagina realpage
2 REFERENCE
\getreferenceentry {...}
* implicit text titlu numar pagina realpage
\verb|\getroundednoflines|{.}^*.}|
* DIMENSION
\getsubstring \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 TEXT
\gettokenlist [.*.]
* NAME
\gettwopassdata {.*.}
* NAME
\verb|\gettwopassdatalist {...}^*|
* NAME
```

```
\getuserdata
\getuvalue {...}
* NAME
\getvalue \{ . \overset{*}{.} . \}
* NAME
\getvariable \{.1.\} \{.1.\}
1 NAME
2 KEY
\getvariabledefault \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 BEFEHL
\getxparameters [.1] [...,.2]
1 TEXT
2 KEY = VALUE
\globaldisablemode [...,*...]
\globalenablemode [...,*...]
* NAME
\verb|\globalletempty| \verb|\|^*...
* CSNAME
\globalpopbox .*.
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\globalpreventmode [...,*...]
* NAME
\verb|\globalprocesscommalist[...]|| 1.2.
1 BEFEHL
2 CSNAME
\globalpushbox ...
* CSNAME NUMMER
\globalpushmacro \.*..
* CSNAME
\verb|\globalpushreferenceprefix {...}| \dots \verb|\globalpopreferenceprefix||
* + - TEXT
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
```

```
\globalswapmacros \.1.. \.2..
1 CSNAME
2 CSNAME
\globalundefine \{...^*.\}
* NAME
\glyphfontfile {.*.}
* FONT
\gobbledoubleempty [.^1.] [.^2.]
1 TEXT
2 TEXT
\gobbleeightarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\}
2 CONTENT
    CONTENT
3
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 CONTENT
    CONTENT
    CONTENT
4 CONTENT
5 CONTENT
    CONTENT
\gobblefiveoptionals \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
    TEXT
    TEXT
4 TEXT
\gobblefourarguments \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
\gobblefouroptionals [.^1.] [.^2.] [.^3.] [.^4.]
1 TEXT
    TEXT
    TEXT
4 TEXT
\gobbleninearguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
    CONTENT
4 CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
9 CONTENT
\gobbleoneargument \{...^*.\}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
```

```
\gobblesevenarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   CONTENT
   CONTENT
    CONTENT
3
    CONTENT
    CONTENT
   CONTENT
7 CONTENT
\gobblesingleempty [.^*.]
* TEXT
\gobblesixarguments \{.\overset{1}{.}.\} \{.\overset{2}{.}.\} \{.\overset{3}{.}.\} \{.\overset{4}{.}.\} \{.\overset{5}{.}.\} \{.\overset{6}{.}.\}
    CONTENT
    CONTENT
    CONTENT
    CONTENT
6 CONTENT
\gobblespacetokens
\gobbletenarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\} \{...^9\} \{...^{10}\}
1 CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
   CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{...^1, \{...^2, \{...^3, ...\}
1 CONTENT
2 CONTENT
3 CONTENT
\gobblethreeoptionals [.^1.] [.^2.] [.^3.]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [.\overset{1}{\dots}] [.\overset{2}{\dots}]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\gobbleuntilrelax .*. \relax
* CONTENT
\grabbufferdata [.1] [.2] [.3] [.4]
1 CATEGORY
    NAME
   NAME
3
4 NAME
```

```
\grabbufferdatadirect \{...^1\} \{...^2\}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1\} \...
1 NAME
2 CSNAME
\grave \{.\overset{*}{\ldots}\}
* CHARACTER
\grayvalue {.*.}
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals {.*.}
* NUMMER
\grid [..,..*=..,..]
* inherits: \Basegrid
\grosimelinie
\groupedcommand \{ ...^1 ... \}
1 BEFEHL
2 BEFEHL
\gsetboxllx \dots {\dots {\dots }
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly \dots {\dots }
1 CSNAME NUMMER
2 DIMENSION
\gujaratinumerals {.*.}
* NUMMER
\gurmurkhinumerals {.*.}
* NUMMER
\hairspace
\halflinestrut
\halfstrut
\halfwaybox {...}
* CONTENT
\handletokens ... \with \.2...
1 TEXT
2 CSNAME
```

```
\hash
\hat {.*.}
* CHARACTER
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\hboxBOX {.*.}
* CONTENT
\hdofstring \{...^*\}
\headhbox .1. {.2.}
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
\headvbox .1. \{.2.\}
1 TEXT
2 CONTENT
\headwidth
\verb|\height and depth of string {.*.}|
* TEXT
\verb|\height of string {...}|
* TEXT
\heightspanningtext \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 FONT
```

```
\HELP [.\frac{1}{2}] \{ \cdot \cdot
  1 REFERENCE
 2 TEXT
 3 TEXT
 instances: helptext
  \label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
1 REFERENCE OPT
2 TEXT
3 TEXT
  \hglue ...
 * DIMENSION
  \hiddencitation [.*.]
 * REFERENCE
  \hiddencite [.*.]
  * REFERENCE
  \highlight [...^1] {...}
1 NAME
2 TEXT
  \HIGHLIGHT {.*.}
  * TEXT
  \highordinalstr \{...^*.\}
  * TEXT
  \hilo [...] {...} {...}
 1 stanga<sup>OP</sup>dreapta
2 CONTENT
3 CONTENT
  \himilo \{...\} \{...\} \{...\}
 1 CONTENT
2 CONTENT
3 CONTENT
  \hl [.*.]
  * NUMMER
 \verb|\horizontalgrowingbar [..,..^*=..,..]|
  * inherits: \setuppositionbar
  \horizontalpositionbar [..,..^*=..,..]
  * inherits: \setuppositionbar
 \hphantom \{...^*\}
  * CONTENT
  \hpos \{...^1\}
1 NAME
2 CONTENT
  \hsizefraction \{ ... \} \{ ... \}
 1 DIMENSION
2 NUMMER
```

```
\hsmash \{...^*\}
* CONTENT
\verb|\hsmashbox| ...^*.
* CSNAME NUMMER
\verb|\hsmashed {...}^*|
* CONTENT
\hspace [.1] [.2]
1 NAME OPT OPT
2 mic mediu mare normal implicit niciunul .5 1 2 3 speech minicitat interquotation citat sentence intersentence
   final NAME
\htdpofstring \{...^*\}
* TEXT
\htofstring {.*.}
* TEXT
\hyphen
\verb|\hyphenatedcoloredword {.*.}|
* TEXT
\hyphenatedfile \{...^*\}
* FILE
\hyphenatedfilename \{...^*.
* TEXT
\verb|\hyphenatedhbox {...}|
* CONTENT
\hyphenatedpar \{...^*.
* TEXT
\hyphenatedurl {.*.}
* TEXT
\hyphenatedword \{...^*.
* TEXT
\INRSTEX
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
```

```
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
\ifparameters ... \else ... \fi
1 TRUE
2 FALSE
\iftrialtypesetting ...^{1} \else ...^{2}. \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignoretagsinexport [\dots, \dots]
* NAME
\verb|\ignorevalue {...}|
* NAME
\verb|\immediates a vetwo pass data {...} {...} {...} {...} {...}
1 NAME
2 NUMMER
3 CONTENT
\label{eq:limits} $$ \displaystyle \lim_{n \to \infty} \left\{ \dots, \dots \right] \ \left\{ \dots \right\} \ \left\{ \dots \right\} $$
1 inherits: \seteazaimpartireafloat
2 BEFEHL
3 CONTENT
\impliedby
\implies
\in \{...\} \{...\} [...]
1 TEXT<sup>PPT</sup>
2 TEXT
3 REFERENCE
\left\{ \begin{array}{c} * \\ * \end{array} \right\}
* CONTENT
\HIGH { . * . }
* CONTENT
instances: unitshigh
\unitshigh {.*.}
* CONTENT
\inclinat
\inclinataldin
\verb|\includemenu| [...^*]
* NAME
\verb|\cluster= include version info {.*.}|
* NAME
```

```
\increment \.*..
* CSNAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue {.*.}
* NAME
\increment (...,*...)
* CSNAME NUMMER
\indentation
\infofont
\infofontbold
\inframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteaZainconjurat
2 CONTENT
\inheritparameter \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\verb|\initializeboxstack| {.*.}|
* NAME
\injos [.*.]
* DIMENSION
\inlinebuffer [...,*...]
* BUFFER OPT
* BUFFER
\inlinedbox \{...^*\}
* CONTENT
\inlinemath {.*.}
* CONTENT
\inlinemathematics {.*.}
* CONTENT
\verb|\inlinemessage {...}|
* TEXT
```

```
\inlineordisplaymath \{...^1, \}
1 CONTENT
2 CONTENT
\verb|\line| inline| prettyprintbuffer { . } ^1. } { { . } } { . } ^2. }
1 BUFFER
2 mp lua xml parsed-xml nested tex context niciunul NAME
\inlinerange [.*.]
* REFERENCE
\inlinie \{...\} [...]
1 TEXT
2 REFERENCE
\innerflushshapebox
\verb|\input {...}|
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile \{...^*.\}
* FILE
\input .*.
* FILE
\insertpages [.\frac{1}{1}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots\ldots]

1 FILE OPT OPT
NUMMER 3 latime
            = DIMENSION
             = NUMMER
   category = NAME
\instalarelimba [...] [...,... = ...,..]
1 NAME
2 inherits: \setarelimba
\instalarelimba [...^1] [...^2]
1 NAME
2 SPRACHE
* NAME
\installactivecharacter .*.
* CHARACTER
1 CHARACTER
2 BEFEHL
```

```
\ installattributestack \ .*...
    * CSNAME
  \verb|\label{lautocommand}| \verb|\lautocommand}| \| \verb|\lautocommand}| \| \lautocommand}| \| \la
  2 NAME
  3 CSNAME
    \installautosetuphandler \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 NAME
  \verb|\label{loss} \end{tabular}
2 NAME
3 CSNAME
    \ installbasicparameterhandler \ ... \{ ... \}
  1 CSNAME
2 NAME
  \verb|\label{tomframerenderer {...}}| \{ ... \} | \{ ... \}|

    NAME
    BEFEHL

  \verb|\commandhandler| \commandhandler| \cdots \cdots
    1 CSNAME
    2 NAME
  3 CSNAME
    \mbox{\colored} \installcorenamespace \{...^*\}
    \installdefinehandler \setminus ... { ...} \setminus ...
1 CSNAME
2 NAME
  3 CSNAME
  1 CSNAME
2 NAME
  \verb|\label{local_local_local} \verb|\label_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
  1 CSNAME
  2 NAME
3 CSNAME
4 NAME
  \verb|\label{local_command}| \textbf{ \lambda} install direct command handler \ \verb|\label_{...}^{1}. \ \{ \ ... \ \}
  1 CSNAME
2 NAME
  1 CSNAME
2 NAME
  \verb|\label{limit}| install direct parameters ethandler \verb|\label{limit}| . . . \{ . . . . \}
  1 CSNAME
2 NAME
  \verb|\colored=| \colored=| \colore
1 CSNAME
2 NAME
```

```
\ installdirectstyleandcolorhandler \ ... \{ ... \}
   1 CSNAME
 2 NAME
   \verb|\label{limit}| \end{tikzer}
2 NAME
3 CSNAME
 \verb|\label{limit}| \end{tikzer}
2 NAME
3 CSNAME
   \ \installglobalmacrostack \.*..
   * CSNAME
 1 NAME
2 BEFEHL
   \installmacrostack \.*..
   * CSNAME
   \installnamespace \{...^*\}
   * NAME
 \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| colored
 1 CSNAME
2 BEFEHL
   \installpagearrangement ... { ... }
   1 NAME
 2 BEFEHL
 \verb|\label{local_local_local}| \textbf{ \local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_l
 1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 1 CSNAME
2 NAME
   \installparentinjector \setminus 1... \{ 1... \}
1 CSNAME
2 NAME
 1 NAME
2 BEFEHL
   \installrootparameterhandler \setminus ... \cdot \{...\}
 1 CSNAME
2 NAME
```

```
\installsetuphandler \setminus ... \{...\}
  1 CSNAME
 2 NAME
 \verb|\label{limit}| \textbf{\ \ } \textbf{\ \  \ } \textbf{\ \ \ } \textbf{\ \ } \textbf{\ \ \ } \textbf{\ \ \ \ } \textbf{\ \ 
 1 CSNAME
2 NAME
  \installshipoutmethod \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
  \installsimplecommandhandler \setminus ... \{...\} \setminus ...
2 NAME
3 CSNAME
 \verb|\label{limit}| \end{tikzpicture}
  1 CSNAME
  2 NAME
 3 CSNAME
 \ \installstyleandcolorhandler \ \. \ . \ . \ . \ . \ .
 1 CSNAME
2 NAME
 \installswitchcommandhandler \.^1... { . ^2.. } \.^3...
2 NAME
3 CSNAME
  \installswitchsetuphandler \.1.. \{.2.}
 1 CSNAME
  2 NAME
 \installtexdirective \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \}
1 NAME
2 BEFEHL
 3 BEFEHL
  \installtextracker \{...\} \{...\}
  1 NAME
2 BEFEHL3 BEFEHL
  \installtopframerenderer \{...\}
 1 NAME
2 BEFEHL
  \installunitsseparator \{ ... \} \{ ... \}
 1 NAME
2 BEFEHL
  \installunitsspace \{...\}
1 NAME
2 BEFEHL
  \installversioninfo \{...^1.\} \{...^2.\}

    NAME
    BEFEHL

  \integerrounding {.*.}
  * NUMMER
```

```
\intertext {.*.}
* TEXT
\intins [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \set@pstretched
2 TEXT
\invokepageheandler \{...^1\}
1 normal niciunul NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir ....
* TLT TRT
\italic
\italicaldin
\italiccorrection
\italicface
\itemtag [...,*...]
* REFERENCE OPT
\jobfilename
\jobfilesuffix
\jos {.*.}
* CONTENT
\jossus [.^1.] {.^2.} {.^3.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOW { . * . }
* CONTENT
instances: unitslow
\unitslow {...}
* CONTENT
\Kap {.*.}
* TEXT
\kap {.*.}
\verb|\keeplinestogether {.*.}|
\keepunwantedspaces
```

```
\kerncharacters [...^1] {...}

    NUMMER
    TEXT

\koreancirclenumerals \{.\overset{*}{\dots}\}
* NUMMER
\verb|\koreannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\koreannumeralsc \{...^*\}
* NUMMER
\verb|\koreannumeralsp {...}|
* NUMMER
\koreanparentnumerals \{...^*.
* NUMMER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\Litera \{...^*\}
* NUMMER
\Litere \{...^*\}
* NUMMER
\LUAJITTEX
\LUATEX
\LUNA { . . . }
* NUMMER
\Lua
\LuajitTeX
\LuaTeX
\la \{.1.\} \{.1.\} \{.1.\} [.1.]
1 TEXT<sup>PT</sup> OPT
2 TEXT
3 REFERENCE
\LABEL1imba
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabellimba
```

```
\headlimba
\labellimba
\mathlabellimba
\operatorlimba
\prefixlimba
\suffixlimba
\taglabellimba
\unitlimba
\LABELtexts \{...^1\} \{...^2\}
1 KEY
2 TEXT
instances: head label mathlabel
\headtexts \{ ... \}
1 KEY
2 TEXT
\labeltexts \{...^1\} \{...^2\}
1 KEY
2 TEXT
\mathlabeltexts \{...^1.\}
1 KEY
2 TEXT
\verb|\languageCharacters {.*.}|
* NUMMER
\verb|\languagecharacters {.*.}|
* NUMMER
\languagecharwidth {.*.}
* SPRACHE
\verb|\lapagina| [...^*]
* REFERENCE
\lastcounter [...^1] [...]
1 NAME
2 NUMMER
\lastcountervalue [...^*]
* NAME
\lastdigit {...}
* NUMMER
\lastlinewidth
```

```
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode \{...^*\}
* BEFEHL
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{3}.\)} {.\(\frac{4}{3}.\)}
1 \quad \text{inherits: } \backslash \text{setuplaye} \mathbf{r}^{\text{DPT}}
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    NUMMER
3 NAME
4 CONTENT
\lazysavetwopassdata \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
2 NUMMER
3 CONTENT
1 TEXT OPT
2 CONTENT
\leftbottombox {.*.}
* CONTENT
\leftbox \{...^*\}
* CONTENT
```

```
\lefthbox \{...^*.\}
   * CONTENT
   \leftLABELtext {.*.}
   * KEY
   instances: head label mathlabel
   \label{leftheadtext} \
   * KEY
   \label{leftlabeltext} \
   * KEY
   \verb| leftmathlabeltext {. }^*. |
   * KEY
   \leftline \{ \dots^* \}
   * CONTENT
   \label{leftorrighthbox} \begin{picture}(10,0) \put(0,0){\line(1,0){100}} \put(0,0){\line(1,0){100}
1 TEXT
2 CONTENT
 \verb| leftorrightvbox . . . { . . . } |
1 TEXT
2 CONTENT
 \verb| leftorrightvtop . . . . { . . . }|
1 TEXT
2 CONTENT
   \leftskipadaption
   \leftsubguillemot
   \lefttopbox {.*.}
   * CONTENT
 \lefttoright
 \verb| lefttorighthbox . ^1. {...}|
1 TEXT
2 CONTENT
 \lefttorightvbox ... {...}

1 TEXT OPT
1 TEXT
2 CONTENT
\lefttorightvtop .1. {.2.}
1 TEXT
2 CONTENT
 \letbeundefined \{ . \overset{*}{\ldots} \}
 * NAME
   \letcatcodecommand \setminus 1^1 \cdot 1^2 \cdot 1^3 \cdot 1
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
```

```
\letcscsname \.\dots.\csname \.\dots.\endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname ... \endcsname \.\.^2...
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...^1.\} \.\.^2...
1 KEY
2 CSNAME
* CSNAME
\letgvalue \{...^1\} \...
1 NAME
2 CSNAME
\label{lem:lempty} \{ \hdots ^*. \}
* NAME
\letgvalurelax {...}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
```

```
\letterleftbrace
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\letterrightbracket
\letterrightparenthesis
\lettersinglequote
\letterslash
\letterspacing [.1] {.1.}
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ ... \} \setminus ...
1 NAME
2 CSNAME
\letvalueempty \{...^*\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence \{.\overset{*}{\ldots}\}
* CHARACTER
\verb|\label{lhbox {...}}|
* CONTENT
\lim [...]
* SPRACHE
\limbaprincipala [.*.]
* SPRACHE
```

```
\LANGUAGE
\limitatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
\limitatelines \{ \dots \} \{ \dots \} \{ \dots \}

    NUMMER
    BEFEHL

3 TEXT
\verb|\limitatetext|{.}^{1}.} {.}^{2}.} {.}^{3}.}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{ \dots^2, \dots \} \{ \dots^2, \dots \} \{ \dots^3 \}
2 [-+]DIMENSION
3 BEFEHL
\linebox \{...\}
* CONTENT
\LINENOTE { .*.}
* TEXT
instances: linenote
\linenote {.*.}
* TEXT
\verb|\linespanningtext| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 TEXT
2 DIMENSION
3 FONT
\linie {.*.}
* CONTENT
\linieneagra [..,..*=..,..]
* inherits: \seteazaliniinegre
\liniesubtire
\linieumplere [..,..^*=..,..]
* inherits: \seteazaliniiumplere
\liniinegre [..,..^*=..,..]
* inherits: \seteazalTTiinegre
\liniisubtiri [..,..*=..,..]
* inherits: \seteazalinfesubtire
```

```
\listcitation [..,..^{\frac{1}{2}}..,..] [...^2]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authorvear
            = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
            = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\listcitation [...] [...]
2 REFERENCE
\listcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
             = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcite [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\listnamespaces
\litera {.*.}
* NUMMER
\litere { . * . }
* NUMMER
\llap {.*.}
* CONTENT
\verb|\loadanyfile [...^*]|
* FILE
```

```
\loadanyfileonce [.*.]
* FILE
\loadbtxdefinitionfile [.*.]
* FILE
\loadbtxreplacementfile [.*.]
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
* FILE
\loadluafile [.*.]
* FILE
\loadluafileonce [.*.]
* FILE
\verb|\label{loadspellchecklist[...]|} \label{loadspellchecklist[...]|} \end{substitute}
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\label{loadtexfileonce} \ [.\ \overset{*}{.}\ .]
\verb|\loadtypescriptfile [...^*]|
\label{localframed} $$ \lceil \ldots \rceil \ [\ldots, \ldots^2 - \ldots, \ldots] \ \{\ldots^3 \} $$
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\localframedwithsettings [...] [...,..=2...] {...}
NAME
inherits:\seteazainconjurat
CONTENT
\localhsize
\localpopbox ...
* CSNAME NUMMER
\localpopmacro \.*..
* CSNAME
\localpushbox ....
* CSNAME NUMMER
```

```
\localpushmacro \.*..
* CSNAME
\localundefine \{...^*\}
* NAME
\locatedfilepath
\locatefilepath {.*.}
* FILE
\verb|\locfilename {...}|
* FILE
\lomihi \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
1 DIMENSION
2 CSNAME
3 CONTENT
\lowercased \{.\overset{*}{\dots}\}
* TEXT
\lowercasestring ... \to \...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {...} {...} {...} {...} {...} {...}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop .1. {.2.}
1 TEXT OPT
2 CONTENT
```

\luacode {.*.} * BEFEHL
\luaconditional \.* * CSNAME
\luaenvironment .*. * FILE
\luaexpanded {.*.} * BEFEHL
\luaexpr {.*.} * CONTENT
\luafunction {.*.} * BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\darklinequal 1.1 \darklinequal 2.1 \darklinequal 2.1 \darklinequal 2.1 \darklinequal 4.1 \darklinequal 2.1 \darklinequal 4.1 \darklinequal 2.1 \darklinequal 4.1 \darklinequ
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\luna {.*.} * NUMMER
\lungimelista
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV

```
\MKIX
\MKVI
\MKXI
\MONTHLONG { . * . }
* NUMMER
\MONTHSHORT { . * . }
* NUMMER
\MPanchor {.*.}
* NAME
\MPbetex \{...^*\}
* NAME
\MPc \{...\}
* NAME
\MPcode \{...\} \{...\}
1 NAME OPT
2 CONTENT
\MPcolor \{ . \stackrel{*}{.} . \}
* COLOR
\MPcoloronly {.*.}
* COLOR
\MPcolumn \{ ...^* . \}
* NAME
\MPd {...}
* NAME
\MPdrawing {.*.}
* CONTENT
\MPfontsizehskip \{...^*.\}
* FONT
\MPgetmultipars \{ ... \}
1 NAME
2 NAME
\MPgetmultishape \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\label{eq:mph} \texttt{`MPh} \ \{ \ldotp \overset{*}{\ldots} \}
* NAME
```

```
\MPII
\MPIV
\MPinclusions [.\frac{1}{.}\frac{2}{.}\frac{2}{.}\frac{3}{.}\frac{3}{.}\frac{1}{.}
1 +
2 NAME
3 CONTENT
\MPleftskip \{ ... ^* . \}
* NAME
\MP11 {.*.}
* NAME
\MPlr {.*.}
* NAME
\MPls {.*.}
* NAME
\MPmenubuttons {.*.}
* NAME
\MPn {.*.}
* NAME
\MPoptions \{.\overset{*}{\ldots}\}
* COLOR
\MPoverlayanchor {.*.}
* NAME
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\verb|\MPpardata {...}^*|
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
\MPpositiongraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\MPposset \{...^*\}
* NAME
```

```
\MPr {.*.}
* NAME
\MPrawvar \{ ... \} \{ ... \}
1 NAME
2 KEY
\MPregion \{ ...^* . \}
* NAME
\MPrest \{...\}
1 NAME
2 CONTENT
\verb|\MPrightskip {...}|
* NAME
\MPrs {.*.}
* NAME
\MPstring \{ ...^* . \}
* NAME
\MPtext { .*.}
* NAME
\MPtransparency {.*.}
* COLOR
\MPul \{ ... ^* . \}
* NAME
\label{eq:mpur} $$ \MPur $\{...^*.\}$
* NAME
\MPVI
\MPv \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable {.*.}
* KEY
\MPvv \{...\}
1 NAME
2 CONTENT
\MPw {...}
* NAME
\MPwhd {...}
* NAME
```

```
\MPx {...}
 * NAME
 \MPxy {.*.}
 * NAME
 \MPxywhd {.*.}
 * NAME
 \MPy {.*.}
 * NAME
 m [.1] {.2}
 1 NAME
 2 CONTENT
 \mbox{\mbox{\tt makecharacteractive}} . \mbox{\mbox{\tt .}}
 * CHARACTER
 \makerawcommalist [\ldots, 1] \cdot ...
1 BEFEHL
2 CSNAME
\makestrutofbox ...
 * CSNAME NUMMER
 \mapfontsize [...^1] [...^2]
1 DIMENSION
2 DIMENSION
 \marcaje (..., ...) (..., ...) [...]
1 POSITION
2 POSITION
3 REFERENCE
 \mare .*.
 * CHARACTER
\margindata [.\frac{1}{4}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {\frac{4}{4}.}
 1 NAME
2 referinta = REFERENCE
         inherits: \setupmargindata
3 inherits: \setupmarginframed 4 CONTENT
 \MARGINDATA [..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{
1 referinta = REFERÊNCE
         inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
 instances: inleftmargin inrightmargin inoutermargin ininnermargin inleftedge inrightedge
 inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
 inother margintext
 \label{eq:lambda} $$ \hat{\ } [\dots, \dots^{\frac{1}{2}} \dots, \dots] \ [\dots, \dots^{\frac{2}{2}} \dots, \dots] \ \{\dots^3, \dots^3\} $$
1 referinta = REFERENCE<sup>T</sup>
         inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
```

```
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,.\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] \{\delta\}.
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.} 1 referinta = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERÊNCE
  inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCET
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
CONTENT
\inother [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dots\delta}.
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed 3 CONTENT
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inoutermargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.} 1 referinta = REFERENCE<sup>OPT</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inright [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\delta.}\]
1 referinta = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inrightmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}

1 referinta = REFERENCEOPT OPT
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\delta}.\}

1 referrinta = REFERENCE
1 referinta = REFERÊNCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\markcontent [.1] {...}
\markedpages [.*.]
* NAME
\markinjector [.*.]
* NAME
\markpage [.1] [..., ...]
1 NAME OPT
1 NAME
2 [-+] NUMMER
\mat {.*.}
* CONTENT
\matematica [...] {...}
1 NAME OPT
2 CONTENT
\math [.1.] {.1.}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
```

```
\MATHCOMMAND { . 1 } { . 2 } 1 TEXT OPT OPT
1 TEXT
2 TEXT
 \mathdefault
 \mathdouble [.1] \{.2\} \{.3\} \{.4\}
 1 ambele vfenced OPT
             NUMMER
           TEXT
 4 TEXT
 \verb| \verb| MATHDOUBLEEXTENSIBLE { . } ^1 . } ~ { . } ^2 . }
1 TEXT
2 TEXT
 instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrace
 overparentunderparent overbracketunderbracket
 \doublebar \{...^1\}
1 TEXT
2 TEXT
 \doublebrace \{.1.\} \{.2.\}
1 TEXT
2 TEXT
 \doublebracket \{...^1.\}
1 TEXT
2 TEXT
  \doubleparent \{...^1\}
1 TEXT
2 TEXT
 \overbarunderbar \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
  \overbraceunderbrace \{...^1\}
 1 TEXT
 \color= \col
1 TEXT
2 TEXT
 \overparentunderparent \{...^1, \}
1 TEXT
2 TEXT
```

```
\MATHEXTENSIBLE \{...\}
1 TEXT
2 TEXT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thookleftarrow thookrightarrow tleftharpoondown tleftharpoonup trightharpoondown trightharpoonup
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
 \cleftarrow \{...^1.\}
1 TEXT
\crightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\crightoverleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                                 OPT
 \eleftarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
                                      OPT
\ensuremath{\mbox{\ensuremath{\mbox{\sc left}}}\xspace} \ensuremath{\mbox{\sc left}}\xspace \ensurem
1 TEXT
2 TEXT
\eleftharpoonupfill \{...\} \{...\}
                                                OPT OPT
1 TEXT
\eleftrightarrowfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\eoverbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eoverbracefill {...} {...}
1 TEXT
2 TEXT
 \eoverbracketfill \{...^1\}
1 TEXT
2 TEXT
 \eoverparentfill \{...^1.\}
1 TEXT
                                       OPT
2 TEXT
```

```
\erightarrowfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
 \erightharpoondownfill \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
 \verb|\erighthar| poonupfill {...} {...} {...}
1 TEXT
2 TEXT
                                                                                               OPT OPT
 \verb|\etwoheadrightarrowfill {...} {...} {...}
1 TEXT
2 TEXT
 \eunderbarfill \{...\} \{...\}
1 TEXT
2 TEXT
                                    OPT OPT
 \eunderbracefill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                          OPT OPT
 \eunderbracketfill \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
 \eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
 \mequal \{ ... \} \{ ... \}
1 TEXT OPT OPT
2 TEXT
 \mhookleftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
 1 TEXT
2 TEXT
 \mLeftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                  OPT OPT
\mbox{\colored} \mbox{\color
                                                                         OPT OPT
 1 TEXT
2 TEXT
 \mleftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
 \mleftharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
```

```
\mleftharpoonup \{...^1, \}
1 TEXT
2 TEXT
\mleftrightarrow \{...^1\}
1 TEXT
2 TEXT
\mleftrightharpoons { . \stackrel{1}{\dots} } { . \stackrel{2}{\dots} } 1 TEXT
1 TEXT
2 TEXT
\mmapsto \{...\} \{...\}
1 TEXT OPT OPT
2 TEXT
\mRightarrow \{...^1\}
1 TEXT
2 TEXT
           OPT OPT
\mrel {...} {...}
1 TEXT OPT OPT
2 TEXT
\mrightarrow \{...^1\} \{...^2\}
1 TEXT OPT OPT 2 TEXT
\mrightharpoondown \{.1.\} \{.2.\}
1 TEXT
2 TEXT
\mrightharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
\mrightleftharpoons \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
                       OPT OPT
1 TEXT
2 TEXT
\verb|\mrightoverleftarrow| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\}
1 TEXT
2 TEXT
\mtriplerel \{...\} \{...\}
1 TEXT
2 TEXT
            OPT OPT
\mtwoheadleftarrow \{...\} \{...\}
                            OPT OPT
1 TEXT
2 TEXT
\mtwoheadrightarrow \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\tequal \{...\}
1 TEXT OPT OPT 2 TEXT
```

```
\thookleftarrow \{...^1\}
1 TEXT
2 TEXT
\thookrightarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\tLeftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
            OPT OPT
\tleftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tleftharpoondown \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
\tleftharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tleftrightarrow {.1.} {.2.}
1 TEXT
2 TEXT
\tleftrightharpoons \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\tmapsto {...} {...}
1 TEXT OPT OPT
2 TEXT
\tRightarrow {.1.} {.2.}

1 TEXT OPT OPT

2 TEXT
\trel \{...\} \{...\}
1 TEXT OPT OPT OPT 2 TEXT
\trightarrow \{...^1\}
            OPT OPT
1 TEXT
2 TEXT
\trightharpoondown {...} {...}
1 TEXT
2 TEXT
\trightharpoonup \{...\}
1 TEXT
2 TEXT
```

```
\trightleftharpoons \{.1.\}
1 TEXT
2 TEXT
  \trightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
 1 TEXT
2 TEXT
\ttriplerel { . \stackrel{1}{\dots} } { . \stackrel{2}{\dots} } 1 TEXT OPT OPT 2 TEXT
  \ttwoheadleftarrow \{.\substack{1\\ \ldots}\}
1 TEXT
2 TEXT
  \ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
  \mathref{xequal} \{ ... \} \{ ... \}
 1 TEXT OPT OPT 2 TEXT
  \xhookleftarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
  \xhookrightarrow {.1.} {.2.}
 1 TEXT
2 TEXT
  \xLeftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
 \xspace \xsp
1 TEXT
2 TEXT
                                              OPT OPT
\xleft that poon down \{...\}
1 TEXT
2 TEXT
 \xleftharpoonup \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                                                 OPT OPT
  \xleftrightarrow\ {.}^{1}.\ {.}^{2}.\
1 TEXT
2 TEXT
  \xleftrightharpoons \{...\}
1 TEXT
2 TEXT
```

```
\xmapsto { . . . } { . . . }

1 TEXT OPT OPT
1 TEXT
2 TEXT
\xrel {.1.} {.2.}
1 TEXT OPT OPT 2 TEXT
\xrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
           OPT OPT
\xrightharpoondown { 1.1.} { 1.2.}
1 TEXT
2 TEXT
\xrightharpoonup \{.^{1}..\} \{.^{2}..\}
1 TEXT
2 TEXT
\xrightleftharpoons \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\xrightoverleftarrow \{.1.\} \{.2.\}
1 TEXT
2 TEXT
\xtriplerel \{...\} \{...\}
           OPT OPT
1 TEXT
2 TEXT
\xtwoheadleftarrow \{...^1\} \{...^2\}
                             OPT OPT
1 TEXT
2 TEXT
\xtwoheadrightarrow { . \stackrel{1}{\dots} } { . \stackrel{2}{\dots} } 1 TEXT OPT OPT
1 TEXT
2 TEXT
\mathfraktur
\MATHFRAMED [..,..\frac{1}{2}...] {...}
inherits: \setupmathframed CONTENT
instances: mframed inmframed mcframed
\inmframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setupmathframed
2 CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setup#Athframed
2 CONTENT
```

```
\mframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \setupmathframed
2 CONTENT
\verb|\mathfunction {...^*.}|
* CONTENT
\mathit
\mathitalic
\MATHMATRIX { . . . }
* CONTENT
\verb|\mathop {...}|
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\mathover [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 sus vfenced<sup>OPT</sup>
2 NUMMER
3 TEXT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{...^1\}
1 TEXT
2 TEXT
instances:
\MATHRADICAL [...] {...}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext ... { ... }
1 TEXT
2 TEXT
\mathtextbf ... { ... }
1 TEXT
2 TEXT
\mathtextbi ... { ... }
1 TEXT OPT 2 TEXT
```

```
\mathtextbs ... { ... }
1 TEXT
2 TEXT
\mathtextit ... { ... }
1 TEXT
2 TEXT
\mathtextsl ... { ... }
1 TEXT
2 TEXT
\mathtexttf ... { ... }
1 TEXT
2 TEXT
\mathtf
\mathtriplet [.\frac{1}{2}] \{.\frac{2}{2}} \{.\frac{3}{2}} \{.\frac{4}{2}}\}
1 NAME
2 TEXT
3 TEXT
4 TEXT
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\mathunder [...^1] {...} {...}
1 subsol vfencedT
2 NUMMER
3 TEXT
\MATHUNDEREXTENSIBLE { . * . }
\MATHUNDERTEXTEXTENSIBLE \{ ... \} \{ ... \}
1 TEXT
2 TEXT
instances:
\MATHUNSTACKED
\mathupright
\mathword ... { ... }
1 TEXT
2 TEXT
            OPT
\mathwordbf ... {...}
1 TEXT
2 TEXT
                OPT
\mathwordbi .. \{..^{2}.\}
1 TEXT
2 TEXT
```

```
\mathwordbs ... { ... }
1 TEXT
2 TEXT
\mathwordit ... { ... }
1 TEXT
2 TEXT
\mathwordsl ... { ... }
1 TEXT
2 TEXT
\mathwordtf ... { ... }
1 TEXT
2 TEXT
\verb|\maxaligned {...}^*|
* CONTENT
\mbox {.*.}
* CONTENT
\measure {.*.}
* NAME
\measured \{...^*\}
* NAME
\mediu [.*.]
* FILE
\mbox{mediu} ...
* FILE
\medskip
\medspace
\meniuinteractiune [...^1] [...,...^2=...,...]
1 NAME
2 inherits: \seteazameniuinteractiune
\message {.*.}
* TEXT
\mbox{\ensuremath{\texttt{MetaTeX}}}
\mfence \{...\}
* CHARACTER
\mfunction \{.\overset{*}{\ldots}\}
* CONTENT
\mfunctionlabeltext {.*.}
* NAME
\mhbox {.*.}
* CONTENT
```

\mic
\micaldin
\micaldininclinat
\micinclinat
\micinclinataldin
\micitalicaldin
\micnormal
\mictype
\middlealigned {.*.} * CONTENT
\middlebox {.*.} * CONTENT
\midhbox {.*.} * CONTENT
\midsubsentence
\minimalhbox .1. {.2.}  1 TEXT OPT 2 CONTENT
\mixedcaps {.*.} * TEXT
\mkvibuffer [.*.] * BUFFER OPT
\moduleparameter {.1.} {.2.}  1 FILE 2 KEY
\molecule {.*.} * CONTENT
\mono
\monoaldin
\mononormal
\monthlong {.*.}  * NUMMER
\monthshort {.*.} * NUMMER

```
\mprandomnumber
\mtext {.*.}
* CONTENT
\label{localizeFontHeight $$ \ ^1$. $$ {...}$ {...} {...} {...}$
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeFontWidth \|.^1... \{.^2..\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{lem:lemma:linear} $$\operatorname{NormalizeTextHeight} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \ \left\{ \begin{array}{c} 2 \\ 1 \end{array} \right\} \ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right\}
2 DIMENSION
3 TEXT
\label{localizeTextWidth} $$ \{ \dots \} $$ \{ \dots \} $$ $$ $$ \{ \dots \} $$
1 FONT
2 DIMENSION
3 TEXT
\Numere { . * . }
* NUMMER
\Numereromane {.*.}
* NUMMER
\verb|\namedhead number {...}|
* ABSCHNITT
\verb|\namedstructureheadlocation| {...^*.}
* ABSCHNITT
\namedstructureuservariable \{...\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 ABSCHNITT
2 KEY
\label{lem:lemma:state} $$ \operatorname{longedlabeltexts} \ \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots^3 \} \ \{ \ldots^4 \} \ \{ \ldots^5 \} 
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... {...}
1 TEXT
2 CONTENT
\naturalhpack ... { ... }
1 TEXT
2 CONTENT
```

```
\naturalvbox ... {...}
1 TEXT
2 CONTENT
\naturalvcenter ... { ... }
1 TEXT
2 CONTENT
\naturalvpack ... { ... }
1 TEXT
2 CONTENT
\naturalvtop \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\naturalwd ...
* CSNAME NUMMER
\necunoscut
\verb|\negatecolorbox| ...^*.
* CSNAME NUMMER
\verb|\negated {...}^*|
* TEXT
\negenspace
\negenspace
\negthinspace
\verb|\newattribute| \ \verb|\|^*...
* CSNAME
\verb|\newcatcodetable | `.".
* CSNAME
\newcounter \.*..
* CSNAME
\newevery \.1.. \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
\verb|\newsignal| \ \verb|\|^*...
* CSNAME
\newsystemmode \{...^*\}
* NAME
```

\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.1.] [.2.]  1 NAME OPT 2 NUMMER
\nextcountervalue [.*.]  * NAME
\nextdepth
\nextparagraphs
\urmatorulPARAGRAPHS
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [.1] [.2]  1 NAME 2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nocharacteralign
\nocitation [.*.] * REFERENCE
\nocitation {.*.}  * REFERENCE
\nocite [.*.] * REFERENCE
\nocite {.*.} * REFERENCE
\nodetostring \.\dots

```
\noffigurepages
\noflines
\noflocalfloats
\noheightstrut
\noindentation
\noitem
\nokap { . * . }
* TEXT
\nonfrenchspacing
\nonmathematics \{...^*\}
* CONTENT
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {.^{2}..}
1 inherits: \seteazainconjurat
2 CONTENT
\normalitalicface
\normalizebodyfontsize \setminus ... { ...}
1 CSNAME
2 DIMENSION
\normalizedfontsize
\verb|\normalizefontdepth| \  \  \  \  \  \  \{ \  \  \, .^{2} \ . \  \  \, \} \  \  \{ \  \  \, .^{4} \ . \  \  \, \}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontheight \.\dots\. \{\dots\.^2\} \{\dots\.^3\} \{\dots\.^4\.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\normalizefontwidth| \  \  \  \  \  \  \{ \  \  \, .^2 \ , \  \  \, \} \  \  \{ \  \  \, .^4 \ , \}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
```

```
\normalizetextdepth \{...^1\} \{...^2\}
1 FONT
2 DIMENSION
3 TEXT
\verb| \normalizetextheight {...} {...} {...} {...} {...}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextline \{ .\ ^1. \} \ \{ .\ ^2. \} \ \{ .\ ^3. \}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{...\} \{...\} \{...\}
2 DIMENSION
3 TEXT
\normalslantedface
\normaltypeface
\nota [.1.] [.2.]
1 NAME OPT
2 REFERENCE
\NOTE [..., 1, ...] {...}
1 REFERENCE TEXT
instances: footnote endnote
\NOTE [..,..<sup>*</sup>..,..]
            = TEXT
* titlu
   semncarte = TEXT
           = TEXT
   lista
   referinta = REFERENCE
instances: footnote endnote
\endnote [..,..*...]
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\footnote [..,..^*=..,..]
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
referinta = REFERENCE
\endnote [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\footnote [..., \dots, ...] { \dots 2 \dots 2 TEXT }
\verb|\notesymbol| [...] [...]|
2 REFERENCE
```

```
\notragged
\ntimes \{ ... \}
1 TEXT
2 NUMMER
\numarformula [...,*...]
* REFERENCE OPT
* REFERENCE
\numarpagina
\numartitlu [.^1.] [.^2.]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\numartitlucurent
\verb|\numberofpoints {...}|
* DIMENSION
\numere { .*.}
* NUMMER
\numereromane \{...^*.\}
* NUMMER
\obeydepth
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\offset [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \set@poffset
2 CONTENT
\label{eq:constraints} $$ \offsetbox [..,..$\dfsetbox] \cdots.$
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\olinie [...^*]
* REFERENCE
\onedigitrounding \{...^*.\}
* NUMMER
\verb| \ordinal day number {.*.}|
* NUMMER
```

```
\ordinalstr {.*.}
* TEXT
\label{eq:constraint} $$\operatorname{Cornamenttext} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3, \} \ \{\ldots^4, \} $$
1 alternativ = a b
   inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
    inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\ornamenttext [...^1] {...} {...}
2 TEXT
3 CONTENT
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{1}{3}.} {.\frac{4}{1}.}
1 alternativ = a b
inherits: \setuplayer
inherits: \setuplayeredtext
TEXT
CONTENT
1 TEXT
2 CONTENT
\outputfilename
\outputstreambox [.*.]
* NAME
\verb|\outputstreamcopy [...^*]|
* NAME
\verb|\outputstreamunvbox|[...^*]|
* NAME
\verb|\outputstreamunvcopy [...^*]|
\over [.*.]
* REFERENCE
\overlaybutton [.*.]
* REFERENCE
\overlaybutton {.*.}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure \{...^*\}
* FILE
\overlayheight
```

```
\overlayimage {.*.}
* FILE
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [...^1] [...]
1 REFERENCE
2 REFERENCE
\overlaywidth
\overloaderror
\overset \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\PDFcolor {...}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
1 DIMENSION
2 CSNAME
\PointsToReal \{...\} \...
1 DIMENSION
2 CSNAME
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\label{local_pttocm} $$ \PtToCm $\{...^*.\} $$
* DIMENSION
\pagearea [.^1.] [.^2.] [.^3.]
1 sus antet text subsoll subsoll subsoll 2 text margine bordura
3 stanga dreapta lefttext middletext righttext
```

```
\pagebreak [...*,...]
* gol antet subsoff<sup>PT</sup>dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamar
   stanga dreapta par impar cvadrupul ultim ultimapagina start stop NAME
\pagefigure [.\frac{1}{2}.] [..,.\frac{2}{2}..,..]
1 FILE
2 offset = implicit overlay niciunul DIMENSION
\pageinjection [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 KEY = VALUE
                    OPT
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinj@ction
2 KEY = VALUE
\pagestaterealpage \{...^1.\}
1 NAME
2 NAME NUMMER
\pagestaterealpageorder \{...^1\}
1 NAME
2 NAME NUMMER
\pagina [...,*...]
* inherits: \pagebreak
\paletsize
\PARAGRAPHS
\pastreazablocuri [\dots, 1, \dots] [\dots, 2, \dots]
1 NAME
2 NAME
\pdfactualtext \{...^1\} \{...^2\}
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...^1.\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\verb| \pdfbackendsetcatalog {...} | {...} |
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...^1\}
1 NAME
2 TEXT
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1\}
1 NAME
2 TEXT
```

```
\pdfbackendsetname \{...^1\}
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . } ^1. } \ { . } ^2. }
1 NAME
2 TEXT
\verb|\pdfbackendsetpageresource| {. }^{1}.} \ {\{. }^{2}.\}
1 NAME
2 TEXT
\verb| \pdfbackendsetpagesattribute { . }^1. } \ { . }^2. \\
1 NAME
2 TEXT
\verb| \pdfbackendsetpattern {...} | {...} |
1 NAME
2 TEXT
\verb| \pdfbackendsetshade { (.1.) { (.2.) }}
1 NAME
2 TEXT
\pdfcolor \{ \dots \}
* NAME
\pdfeTeX
\pdfTeX
\pelung \{...^*.\}
* NAME
\percent
\percentdimen \{...^1, \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*\}
* NUMMER
\persiannumerals \{...^*\}
* NUMMER
\phantom {.*.}
* CONTENT
```

\phantombox [..,..\*...] latime = DIMENSION inaltime = DIMENSION inaltime = DIMENSION \pickupgroupedcommand  $\{...^1.\}$   $\{...^2.\}$   $\{...^3.\}$ 1 BEFEHL 2 BEFEHL 3 BEFEHL \placeattachments \placebtxrendering [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}....] 1 NAME OPT
2 inherits: \setupbtxrendering \placecitation [.\*.] \* REFERENCE \placecomments \placecurrentformulanumber \placedbox {...} \* CONTENT \placefloat [.\dots] [...\dots,...] [...\dots,...]  $\{.^4.\}$   $\{.^5.\}$ 2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol REFERENCE TEXT 5 CONTENT  $\label{eq:local_place} $$ \prod_{i=1}^3 [\dots_i^2,\dots] [\dots_i^3,\dots] {.4.} {.5.} $$ 2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol REFERENCE TEXT CONTENT \puneFLOAT [..., 1, ...] [..., 2, ...]  $\{.3...\}$ 1 split totdeauna offitanga dreapet intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol

- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

instances: chemical figure table intermezzo graphic

```
\punechemical [..., 1...] [..., 2...] \{..., 3...\}
```

- 1 split totdeauna staffga dreapta ifftern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- REFERENCE
- 3 TEXT
- 4 CONTENT

# \punefigure [..., ...] [..., ...] $\{..., 4..\}$

- 1 split totdeauna  $\frac{\Omega PT}{L}$ anga dreapt $\Omega^{PT}$ intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- REFERENCE
- 3 TEXT
- 4 CONTENT

## \punegraphic [..., 1] [..., 2] [..., 3] [..., 4]

- 1 split totdeauna stanga dreapta offitern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT 4 CONTENT

# \puneintermezzo [..., ...] [..., ...] $\{..., 4..\}$

- 1 split totdeauna stanga prüreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- CONTENT

## \punetable [..., ...] [..., ...] {...} {...}

- split totdeauna optanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

# $\label{eq:placeframed} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$$

- 1 NAME
  2 inherits: \seteazainconjurat
- 3 CONTENT

#### \placeheadnumber [.\*.]

\* ABSCHNITT

#### \placeheadtext [.\*.]

\* ABSCHNITT

### \placehelp

#### \placeinitial [.\*.]

\* NAME

#### \placelayer [.\*.]

\* NAME

```
\placelayeredtext [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldots\frac{3}{=}\ldots, \ldots\right] \{\ldots\frac{4}{.}\} \{\ldots\frac{5}{.}\}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\placelistofFLOATS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazalista $\ ^{\mathrm{OPT}}$
instances: chemicals figures tables intermezzi graphics
\placelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
\placelistoffigures [..,..*=..,..]
* inherits: \seteazalista
\verb|\placelistofgraphics [..,..^*=..,..]|
* inherits: \seteazalista
\placelistofintermezzi [..,..^*=..,..]
* inherits: \seteazalista
\verb|\placelistoftables [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazalista
\placelistofpublications [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 SINGULAR
2 inherits: \seteazasortare
\placelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare ^{\mbox{\scriptsize OPT}}
instances: logos
\placelistoflogos [..,..*=..,..]
* inherits: \seteazasortare OPT
\verb|\placelistofsynonyms|[...]|[...,...^{\frac{2}{2}}...,...]|
1 SINGULAR
2 inherits: \seteazasinonime
\placelistofSYNONYMS [..,..*=..,..]
* inherits: \seteazasinonime
instances: abbreviations
\placelistofabbreviations [..,..^*=..,..]
* inherits: \seteazasinonime
\placelocalnotes [.^{1}.] [..,.^{2}...]
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}..}
2 inherits: \setupplacement
3 CONTENT
```

```
\PLACEMENT [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \setuppl@Tement
2 CONTENT
\placenamedfloat [...^1] [...^2]
1 NAME
2 REFERENCE
\placenamedformula [..., 1] {.2.} {.3.}
1 + - REFERENCE
2 TEXT
3 TEXT
\placenotes [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 inherits: \setupnote
\placepairedbox [.1.] [..,..2=..,..] {.3.} {.4.}
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\punePAIREDBOX [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
instances: legend
\punelegend [..,..\frac{1}{2}...] {\cdot 2.} {\cdot 3.}
inherits: \setuppaiPFdbox
CONTENT
TEXT
\placeparallel [.\frac{1}{2}.] [\ldots, \ldots] [\ldots, \ldots\frac{3}{2}..., \ldots]
1 NAME
2 NAME
3 inherits: \setupparallel
\placerawlist [...^1] [...,..=2..,..]
1 LISTE
2 inherits: \seteazalista
\placerenderingwindow [.1.] [.2.]
1 NAME
2 NAME
\plaseazapegrid [...] {...}
1 normal standard da Strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
    box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CONTENT
\plaseazapegrid [..., 1] {...}
1 inherits: \definegridshapping
2 CONTENT
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\popattribute \.*..
* CSNAME
```

```
\popmacro \.*..
* CSNAME
\verb|\popmode [...]|
* NAME
\popsystemmode \{...^*\}
* NAME
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{ ... \} \{ ... \}
1 NAME
2 NAME
\postponenotes
\verb|\potrivestecamp|[...]| [...,... = ...,..]|
1 NAME
2 inherits: \setupfieldbody
\pozitie [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...,^{3}\}
1 inherits: \setaPepozitie
2 POSITION
3 CONTENT
\verb|\predefinedfont[...]|
* FONT
\predefinefont [...^1] [...^2]
1 NAME
2 FONT
\verb|\predefinesymbol| [...^*]|
* NAME
\prefixedpagenumber
\prependetoks . \to \. . \to \. .
1 BEFEHL
2 CSNAME
\prependgvalue \{...^1.\} \{...^2\}
1 NAME
2 BEFEHL
\prependtocommalist \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \backslash \stackrel{\scriptscriptstyle 2}{\ldots}
1 TEXT
2 CSNAME
\prependtoks ... \to \.\...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
```

```
\prependvalue \{ ... \}
1 NAME
2 BEFEHL
\prerollblank [...,*...]
* inherits: \blanc
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [...,*...]
* NAME
 \presetLABELtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \presetbtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetheadtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
                                                                  OPT
 \presetlabeltext [.^1.] [..,.^2..,..]
1 SPRACHE
2 KEY = VALUE
 \presetmathlabeltext [.\frac{1}{2}..] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetoperatortext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presetprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\presetsuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
 \presettaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\rdots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2
1 SPRACHE
2 KEY = VALUE
 \presetunittext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
                                                                  OPT
\pretocommalist \{...\} \.\.\.
1 TEXT
2 CSNAME
\prettyprintbuffer \{...^1\}
1 BUFFER
2 \, mp lua xml parsed-xml nested tex context niciunul NAME
```

```
\prevcounter [.1.] [.2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\primasubpagina
\procent
\proceseazabloc [..., ...] [..., \stackrel{2}{=} ....]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\processaction [...^1] [...,..=^3....]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..]\\^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}.,..] \\.^2..
1 KEY = VALUE
2 CSNAME
\processbetween \{...^1, \} \.\.^2..
1 NAME
2 CSNAME
```

```
\verb|\processbodyfontenvironmentlist| \verb|\|.|^*...
* CSNAME
\processcolorcomponents {.*.}
* COLOR
1 BEFEHL
2 CSNAME
\processcommalist [\ldots, 1] \setminus ...
1 BEFEHL
2 CSNAME
1 BEFEHL
2 CSNAME
\processcontent \{...\} \.\.\.
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
\processfilemany \{...^*\}
* FILE
\processfilenone \{.\overset{*}{.}.\}
* FILE
\processfileonce \{.\overset{*}{.}.\}
* FILE
\processfirstactioninset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processisolatedchars \{...^1\} \.\.\.\.
1 TEXT
2 CSNAME
\processisolatedwords \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\processlinetablebuffer [...]
\processlinetablefile {.*.}
* FILE
\processlist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \setminus \overset{4}{\ldots}
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [...,*...]
* NAME
```

```
\verb|\processMPfigurefile {.*.}|
* FILE
\processmonth \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\verb|\processeparatedlist[...][...^2.]{...}|
2 TEXT
3 CSNAME BEFEHL
\verb|\processTEXbuffer| [..^*..]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\verb|\processuntil| \verb|\|...|^*...
* CSNAME
\verb|\processxtablebuffer| [...^*]
\processyear \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \}\}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\produs [.*.]
* FILE
\produs ...
* FILE
\profiledbox [...] [...,... \stackrel{2}{=}...,..] {...}
1 niciunul fixat %Trict halffi%Ted quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...\} .2.
niciunul fixat stric\mathfrak{t}^{p_n}halffixed quarterfixed eightsfixed NAME CSNAME NUMMER
\program [.*.]
* NAME
\proiect [...]
* FILE
```

```
\proiect ...
* FILE
\pseudoMixedCapped {.*.}
* TEXT
\verb|\pseudoSmallCapped {.*.}|
* TEXT
\verb|\pseudoSmallcapped {...}^*.}
* TEXT
\pseudosmallcapped \{...^*.\}
* TEXT
\punct {.*.}
* CHARACTER
\puncte [.*.]
* NUMMER OPT
\puncte [..,..*=..,..]
* inherits: \set@pperiods
\punedeasuprafiecareia \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\punefatainfata \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 CONTENT
2 CONTENT
\puneformula [..., ...] {...}
1 + - REFERENCE OPT OPT
2 TEXT
\punelista [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 LISTE
2 inherits: \seteazalista
\punelistacombinata [...^1] [...,..^2=...]
LISTE
inherits: \seteazalistacombinata
\puneCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalistacombinata
instances: content
\punecontent [..,..*=..,..]
* inherits: \seteazalistacombinata
\punenotesubsol [..,..^*=..,..]
* inherits: \setupnote ^{\scriptsize OPT}
\punenotesubsollocale [..,..^*=..,..]
* inherits: \setupnote
\punenumarpagina
```

```
\puneregistru [.^1.] [..,..^2...]
1 NAME
2 inherits: \seteazaregistru
\puneREGISTER [..,..*=..,..]
* inherits: \seteazaregfstru
instances: index
\puneindex [..,..*...]
* inherits: \seteazaregistru
\punesubformula [..., ...] \{..., ...\} 1 + - REFERENCE OPT OPT
1 + - REFERENCE
2 TEXT
\purenumber {.*.}
* NUMMER
\pusharrangedpages ... \poparrangedpages
\pushattribute \.*..
* CSNAME
\pushbar [.*.] ... \popbar
* NAME
\pushbutton [..1] [..2]
1 NAME
2 REFERENCE
\verb|\pushcatcodetable| \dots \verb|\popcatcodetable|
\pushculoare [...^*] ... \popculoare
* COLOR
\pushendofline ... \popendofline
\pushfundal [.*.] ... \popfundal
* NAME
\pushindentation ... \popindentation
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.^*.]
* NAME
\pushpath [.*.] ... \poppath
* PATH
```

```
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{ \ .\ .\ .\ .\ . \popreferenceprefix
* + - TEXT
\pushsystemmode \{ ...^* .. \}
* NAME
\putboxincache \{...\} \{...\} ...
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \setminus \stackrel{3}{\ldots} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
\qquad
\quad
\quads [.*.]
* NUMMER OPT
\quarterstrut
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\ReadFile {.*.}
* FILE
\raggedbottom
\raggedcenter
\raggedleft
\raggedright
\raggedwidecenter
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\randomizetext| \{ \ . \ \mathring{.} \ . \ \}
* TEXT
```

```
\randomnumber \{...^1\} \{...^2\}

    NUMMER
    NUMMER

\rawcounter [.\frac{1}{2}.] [.\frac{2}{2}.]
1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \datacurenta
\rawdoifelseinset \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\rawdoifinset \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
\rawdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\rawgetparameters [...^1] [...,..^2]....]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}] [\ldots, \ldots = \frac{2}{2} \ldots, \ldots]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [..., ^1...] \.^2...
1 BEFEHL
2 CSNAME
\rawprocesscommalist [..., ...] \.\.\.\.\.
1 BEFEHL
2 CSNAME
\rawstructurelistuservariable {...}
\rawsubcountervalue [...^1]
1 NAME
2 NUMMER
\rbox ... {...}
1 TEXT OPT
2 CONTENT
\readfile {.1.} {.2.} {.3.}
1 FILE
2 TRUE
3 FALSE
```

```
\readfixfile {...} {...} {...} {...}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile {...} {...} {...} {...}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:continuous_section} $$\operatorname{mlfile} \{...\} \{...\} \{...\} 
1 FILE
2 TRUE
3 FALSE
\realpagenumber
\realSmallCapped {.*.}
* TEXT
\verb|\realSmallcapped {...}|
* TEXT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
 \begin{array}{ll} 1 & \text{implicit text titlu numar pagina realpage} \\ 2 & \text{REFERENCE} \end{array}
```

```
\REFERENCEFORMAT { . 1 . } { . 2 . } [ . 3 . ]

1 TEXT OPT OPT
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referinta [\ldots, 1, \ldots] {\cdots^2\cdots}
1 REFERENCE
2 TEXT
\referintapagina [...,*...]
* REFERENCE
\referintatext [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\referring (\dots, 1, \dots) (\dots, 2, \dots) [\dots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\reflexie \{ . \overset{*}{\ldots} \}
* CONTENT
\label{eq:local_local_local_local} $$\operatorname{\colored} [...] [...,..$\frac{2}{2}...,..]$
1 NAME
2 inherits: \setupattachment
\registerctxluafile {.1.} {.2.}
1 FILE
2 NUMMER
\registerexternalfigure [.\(\dot{1}\). ] [.\(\dot{2}\). ] [..,.\(\delta\)=..,..]
NAME
inherits: \setupexternalfigure
\verb|\registerfontclass {...}^*|
* NAME
\registerhyphenationexception [...] [...]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [.^1.] [.^2.]
1 SPRACHE
2 TEXT
\registermenubuttons [.1] [.2]
1 NAME
2 TEXT
\registersort [.1.] [.2.]
1 SINGULAR
2 NAME
\registersynonym [.1.] [.2.]
1 SINGULAR
2 NAME
```

```
\registerunit [...^1] [...,..^2]
1 prefix unitate of Tator suffixe simbol packaged 2 KEY = VALUE
\REGISTER [.1.] {..+.2.+..}
1 TEXT PROCESSUR->TEXT 2 INDEX
instances: index
\index [.\frac{1}{.}] \{..+\frac{2}{.}.+\frac{1}{.}\}
1 TEXT PROCESSOR->TEXT
2 INDEX
\REGISTER [.\frac{1}{2}] \{..+\frac{3}{2}.+\frac{3}{2}.+\frac{3}{2}\}
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances: index
\index [.\frac{1}{.}] \{.\frac{2}{.}\} \{..+\frac{3}{.}.+\frac{3}{.}\}
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [...^1] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {.*.}|
\remainingcharacters
\remarca (..., ...) (..., ...) [.., ... = .., ...] {.4.}
1 POSITION
2 POSITION
3 inherits: \seteazainconjurat
4 TEXT
\removebottomthings
\removedepth
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
```

```
\removepunctuation
\removesubstring ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\removetoks ..\from \.\^2..
1 BEFEHL
2 CSNAME
\verb|\removeunwantedspaces||
\replacefeature [.*.]
* NAME
\replacefeature {.*.}
* NAME
1 CSNAME
2 NUMMER
\replaceword [.1] [.2] [.3]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\verb|\rescanwithsetup {...}| {...}|
1 NAME
2 CONTENT
\resetallattributes
\resetandaddfeature [.*.]
* NAME
\resetandaddfeature {.*.}
* NAME
\resetbar
\resetboxesincache \{.\overset{*}{\ldots}\}
* NAME
\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
```

```
\resetcharacterstripping
\resetcollector [.*.]
* NAME
\resetcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\reseteazamarcaje [.*.]
* BESCHRIFTUNG
\resetfeature
\texttt{\ \ }\texttt{\ \ }\texttt{\ \ }\texttt{\ \ }\texttt{\ \ }
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\verb|\reset hyphenation features| \\
\resetinjector [.*.]
* NAME
\resetinteractionmenu [.*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
\resetmarker [.*.]
* NAME
\resetmode {.*.}
* NAME
```

```
\resetpagenumber
\resetparallel [...] [...,2...]

1 NAME
1 NAME
2 NAME tot
\resetpath
\resetpenalties \.*..
* CSNAME
\resetperiodkerning
\resetprofile
\resetrecurselevel
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [...]
* NAME
\verb|\resetshownsynonyms|[...^*]|
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\resetsystemmode \{...^*\}
* NAME
\resettimer
\verb|\resettokenlist[...]|
* NAME
\resettrackers
\verb|\resettrialtypesetting| \\
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
```

```
\resetvalue {.*.}
* NAME
\resetvisualizers
\reshapebox {...}
* BEFEHL
\verb|\resolvedglyphdirect| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\resolvedglyphstyled \{...^1\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{...^*\}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...,..^2=...,..\}
1 NAME
2 KEY = VALUE
\label{eq:local_problem} $$\operatorname{MPgraphic} \{ \ldots^1 \} \ \{ \ldots, \ldots^2 \}.$
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence { . . . }
* CHARACTER
\rhbox {...}
* CONTENT
* CONTENT
```

```
\rightbox {.*.}
* CONTENT
\verb|\righthbox {...}|
* CONTENT
\rightLABELtext {.*.}
* KEY
instances: head label mathlabel
\rightheadtext {.*.}
* KEY
\rightlabeltext {.*.}
* KEY
\rightmathlabeltext {.*.}
* KEY
\rightline {.*.}
* CONTENT
\verb|\rightorleftpageaction {...}| {...}|
1 BEFEHL
2 BEFEHL
\rightpageorder
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\verb|\righttoleftvtop| ... ^1. \{... ^2..\}
1 TEXT
2 CONTENT
\righttopbox {.*.}
* CONTENT
\verb|\right| \texttt{[...] } \{...\}
1 sus centru subsol OPT
2 TEXT
\rigleumplere [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)} {.\(\frac{3}{.}.\)}
1 inherits: \seteazarigf@Tumplere OPT
2 TEXT
3 TEXT
```

```
\ring {.*.}
  * CHARACTER
 \rlap {.*.}
  * CONTENT
 \verb|\robustaddtocommalist| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \  \  \, \backslash \stackrel{\scriptscriptstyle 2}{\ldots}
 1 TEXT
2 CSNAME
  \robustdoifelseinset \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
 4 FALSE
 \robustdoifinsetelse \{ \dots^1 \} \{ \dots^2 , \dots \} \{ \dots^3 \} \{ \dots^4 \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
 \robustpretocommalist \{ .\ ^1. \}\ \ ^2. .
 1 TEXT
2 CSNAME
 \rollbutton [..,..^{\frac{1}{2}}..,..] .^2. [.^3.]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
  \rollbutton [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}] \ldots, \ldots\frac{2}{3} \ldots \ldots\frac{3}{2} \ldots\frac{4}{3} \ldots\frac{4
                                                               OPT
 1 NAME
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
  \roman
  \roteste [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteazarotare
2 CONTENT
 \label{eq:condition} $$ \t 0.1. \{.2.\} $
1 TEXT OPT
2 CONTENT
  \ruby [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\}
 1 NAME OPT
2 TEXT
3 TEXT
  \ruledhbox ... { ... }
 1 TEXT
2 CONTENT
 1 TEXT
2 CONTENT
  \ruledmbox {...}
  * CONTENT
```

```
\ruledtopv .1. {.2.}
1 TEXT
2 CONTENT
\ruledtpack ... { ... }
1 TEXT
2 CONTENT
\ruledvbox ... { ... }
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledvtop ... { ... }
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
* CONTENT
\ScaledPointsToBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\Smallcapped {...}
* TEXT
\safechar {...}
* NUMMER
\samplefile \{ . \overset{*}{\ldots} \}
* FILE
\sans
\sansaldin
\sansnormal
\sansserif
\savebox \{ . . . \} \{ . . . \} \{ . . . . \}
1 NAME
2 NAME
3 CONTENT
```

```
\savebtxdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]

1 NAME OPT OPT OPT
1 NAME
2 FILE
3 dataset = NAME
    type = bib lua xml
fisier = FILE
    criteriu = tot text intro referinta curent aici precedent local componenta SECTIONBLOCK:tot SECTIONBLOCK:referinta
                SECTIONBLOCK:curent SECTIONBLOCK:precedent
\savebuffer [..,..=^*..,..]
* lista = NAME
   fisier = FILE
    prefix = da nu
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savecounter [...]
* NAME
\saveculoare ... \restoreculoare
\savecurrentattributes {.*.}
* NAME
\savenormalmeaning \.*..
* CSNAME
\savetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\savetwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 CONTENT
\sbox {.*.}
* CONTENT
\scala [.\frac{1}{1}] [..., ..\frac{2}{2}..., ..] {\frac{3}{3}} \]

1 NAME OPT OPT

2 inherits: \setupscale

3 CONTENT
\scriebuffer [\dots, 1] [\dots, 2]
1 BUFFER OPT
2 inherits: \seteazatyping
\typeBUFFER [..,..*=..,..]
* inherits: \seteazatyping
\scrieinlista [.1] [...,..=2..,..] \{.3.\} \{.4.\}
1 LISTE
2 inherits: \seteazalista
3 NUMMER
4 TEXT
```

```
\scrieintreliste [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..] {.<sup>3</sup>.}
1 LISTE
2 inherits: \seteazalista
3 BEFEHL
\SCRIPT
instances: hangul hanzi nihongo ethiopic thai latin test
\ethiopic
\hangul
\hanzi
\latin
\nihongo
\test
\thai
\scrismanual
\secondoffivearguments \{ ...^1 ...^2 ...^3 ...^3 ...^4 ...^5 ...^5 \}
   TEXT
   TEXT
4 TEXT
5 TEXT
\secondoffourarguments \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\secondofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3
   TEXT
4 TEXT
   TEXT
6 TEXT
\secondofthreearguments \{...^1, \} \{...^2, \} \{...^3, \}
1 TEXT
2 TEXT
3 TEXT
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{...\}
1 TEXT
2 TEXT
```

```
\secondoftwounexpanded \{...\}
1 TEXT
2 TEXT
\SECTION [\ldots, 1] {.2.}
1 REFERENCE OPT
2 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\SECTION [..,..*...]
\begin{array}{cccc} * & \mathtt{titlu} & = & \mathtt{TEXT} \\ & \mathtt{semncarte} & = & \mathtt{TEXT} \end{array}
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
\chapter [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\part [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\section [..,..^*=..,..]
numarpropriu = TEXT
\subject [..,..\stackrel{*}{=}..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsection [\ldots, \stackrel{*}{\ldots}, \ldots]
* titlu = TEXT
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubject [..,..^*=..,..]
* titlu = TEXT
                  = TEXT
    semncarte
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
```

```
\subsubsection [..,..^*=..,..]
* titlu = TEXT
              = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\subsubsubject [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\subsubsubsection [..,..^*=..,..]
* titlu = TEXT
              = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\subsubsubsubject [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\subsubsubsubsection [..,..^*=..,..]
* titlu = TEXT
              = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\subsubsubsubsubject [..,..^*=..,..]
* titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
\title [..,..*...]
numarpropriu = TEXT
\chapter [..., 1...] {...}
1 REFERENCE OPT
2 TEXT
1 REFERENCE OPT
2 NUMMER3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
```

```
\chapter [..., ...] {.2.} {.3.}

1 REFERENCE OPT
2 NUMMER
3 TEXT
\part [..., 1 {...} {...}
1 REFERENCE<sup>DPT</sup>
2 NUMMER
3 TEXT
\section [..., 1 \section [...] \{ ... \}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subject [..., \...] \{...\} \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsection [..., \...] \{...\} \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubject [..., \...] \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubsection [..., ...] \{...\} \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subsubsubject [..., 1...] {...} {...} 1 REFERENCE OPT
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsection [..., \dots, ...] { ...} { ...} 1 REFERENCE
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubject [..., \dots ] \{ ... \}
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsection [\ldots, 1, \ldots] {.2.} {.3.}
1 REFERENCE
2 NUMMER
3 TEXT
\subsubsubsubsubject [..., ...] {.2.} {.3.}
1 REFERENCE
2 NUMMER
3 TEXT
\title [..., 1 \...] \{.\frac{2}{\cdots}\} \{.\frac{3}{\cdots}\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
```

```
\part [..., ...] {...}
1 REFERENCE TEXT
\section [\ldots, 1] \{\ldots\}
1 REFERENCE OPT
2 TEXT
\subject [..., ...] {.2.}

1 REFERENCE OPT
2 TEXT
\subsection [..., \dots, ...] \{ ... \}
1 REFERENCE OPT
2 TEXT
\subsubject [..., 1...] {.2.}

1 REFERENCE OPT
2 TEXT
\subsubsection [..., ...] {.\(^2\).}

1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubject [..., ...] {.2.}

1 REFERENCE OPT
2 TEXT
\subsubsubsection [..., 1...] {.2.}
1 REFERENCE
2 TEXT
\subsubsubsubject [..., ...] {.2.}

1 REFERENCE
1 REFERENCE
\subsubsubsubsection [..., ^1...] {.^2.}

1 REFERENCE
1 REFERENCE
2 TEXT
\subsubsubsubsubject [..., 1...] {.2.}
1 REFERENCE
2 TEXT
\title [..., ...] {...}
1 REFERENCE OPT
2 TEXT
\veziREGISTER [.\frac{1}{2}...+\frac{2}{2}.+\frac{3}{2}.\}
1 TEXT PROCESSOR->PEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\veziindex [.\frac{1}{2}] \{..+\frac{2}{2}.+\frac{3}{2}\}
1 TEXT PROCESSORT>TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
```

```
\select \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} 1 NAME OPT OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\selecteazablocuri [..., ...] [..., ...] [..., ...] 1 NAME OPT OPT
2 NAME
3 criteriu = text ABSCHNITT
\semncarte [...^1] {...}
1 ABSCHNITT LISTE
2 TEXT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setare [.*.]
* NAME
\setareitemization [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME NAME: NUMMER OPT
2 inherits: \setupitemgroup
\setarelimba [...] [...,...^2=...]
1 SPRACHE implicit
2 implicit
stare
                                     = SPRACHE
    implicit = SPRACHE
stare = start stop
data = inherits: \datacurenta
time = inherits: \currenttime
patterns = FILE
lefthyphenmin = NUMMER
righthyphenchar = NUMMER
righthyphenchar = NUMMER
setups = NAME
spatiare = breed impachetat
     setups
     setups
spatiere
font
                                    = broad impachetat
                                   = auto NAME
                                    = stanga dreapta 12r r21
                                   = TEXT
     text
                                    = TEXT
     limittext
     hyphen
                                    = TEXT
     compoundhyphen
                                   = TEXT
    compoundhyphen = TEXT
leftcompoundhyphen = TEXT
rightcompoundhyphen = TEXT
minicitatstanga = BEFEHL
citatstanga = BEFEHL
citatstanga = BEFEHL
leftspeech = BEFEHL
rightspeech = BEFEHL
propozitiestanga = BEFEHL
middlespeech = BEFEHL
propozitiedrapta = BEFEHL
propozitiedrapta = BEFEHL
     propozitiedreapta = BEFEHL
                                    = BEFEHL
     midsentence
     subpropozitiestanga = BEFEHL
      subpropozitiedreapta = BEFEHL
      factor
                                     = da nu
```

```
\setarepozitie [\dots, 1, \dots] [\dots, \dots^2 = \dots, \dots]
1 NAME
2 offset = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
   stare = start overlay
   xoffset = DIMENSION
   yoffset = DIMENSION
   xstep = absolut relativ
ystep = absolut relativ
xscala = NUMMER
   yscala = NUMMER
   xfactor = NUMMER
   yfactor = NUMMER
   factor = NUMMER scala = NUMMER
   scala
\setare { . * . }
* NAME
\setautopagestaterealpageno {.*.}
* NAME
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx .. \{...
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots {\dots2.}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* reset NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\setcatcodetable \setminus.*..
* CSNAME
\setcharacteralign {.1.} {.2.}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharacteraligndetail \{...^1, \} \{...^2, \} \{...^3, \} \{...^4, \}
1 NUMMER
   TEXT number->TEXT text->TEXT
3 DIMENSION
4 DIMENSION
\setcharactercasing [.*.]
* reset CUVANT cuvant Cuvant Cuvinte majuscula Majuscula niciunul aleator mixed camel cap Cap
\setcharactercleaning [.*.]
* reset 1
```

```
\setcharacterkerning [...^*]
* reset NAME
\setcharacterspacing [...^*]
* reset NAME
\setcharacterstripping [.*.]
* reset 1
\setcharstrut {.*.}
* TEXT
\setcollector [.^{1}.] [..,..^{2}..,..] {.^{3}.}
1 NAME
2 inherits: \setupcollector 3 CONTENT
\setcolormodell [.*.]
* black bw gri rgb cmyk tot niciunul
\setcounter [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 NUMMER
3 NUMMER
\setcounterown [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass {.*.}
* NAME
\setdataset [.\ddots] [.\dots] [..,.\ddots]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [...]
* reset NUMMER
\setdirection [.*.]
* NUMMER
\setdocumentargument \{...^1.\}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\setdocumentfilename \{...\} \{...\}
1 NUMMER
2 TEXT
```

\setdummyparameter  $\{ ...^1 ... \}$ 

- 1 KEY 2 BEFEHL

\seteazaaliniat [...\*,...]

\* [-+]mic [-+]mediu [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle

\seteazaalinierea [...,\*...]

\* broad larg subsol inaltime linie inalt jos lohi flushright flushleft centru da nu latime normal reset intern extern flushinner flushouter stanga dreapta center dezactivat ultim end paragraf lefttoright righttoleft 12r r21 tabelul lesshyphenation morehyphenation suspendat nothanging hz fullhz nohz despsilabe nedespsilabe tolerant foartetolerant dilatat extremestretch final 1\*final 2\*final 3\*final 4\*final more 1\*more 2\*more

\seteazaantet [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]

- 1 text margine bordura
- 2 inherits: \setuplayouttext

 $\verb|\seteazaaranjareapag [...,*...]|$ 

dezactivat oglindit douafete negativ 90 180 270 reset fundal normal 2\*16 2\*8 2\*4 2\*2 2\*\*2 2SIDE 2TOP 2UP 2DOWN 2\*4\*2 2\*2\*4 2TOPSIDE 2\*8\*Z 2\*6\*Z 1\*8 1\*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1\*2-Conference 1\*4-Conference 2\*2\*2 2\*2\*3 XY NAME

```
\seteazaaspect [...] [..,.. \stackrel{2}{=}..,..]
1 NAME
                                                                           = start stop normal repetat
2 stare
         margine
                                                                          = DIMENSION
                                                                        = DIMENSION
         bordura
                                                                        = DIMENSION
          distantamargine
          distantabordura
                                                                        = DIMENSION
         distantabordurastanga = DIMENSION
distantacoltdreapta = DIMENSION
distantamarginestanga = DIMENSION
          distantamarginedreapta = DIMENSION
          | DIMENSION | DIMENSION | distantasubsol | DIMENSION | distantajos | DIMENSION | DIMENSION
         preset
                                                                    = DIMENSION
          marginestanga
                                                                       = DIMENSION
          marginedreapta
                                                                        = DIMENSION
          bordurastanga
                                                                        = DIMENSION
          borduradreapta
                                                                        = DIMENSION
          antet
                                                                        = DIMENSION
          subsol
                                                                        = DIMENSION
          sus
                                                                        = DIMENSION
                                                                        = DIMENSION
          spatiuspate
                                                                      = DIMENSION
          spatiusus
                                                                        = NAME
          setups
                                                                       = DIMENSION
          cutspace
                                                                    = DIMENSION centru ajustat
= DIMENSION
= NUMMER
= DIMENSION centru ajustat
= DIMENSION
          latime
          spatiujos
          linii
          inaltime
          offsetoriz
                                                                      = DIMENSION
          veroffset
                                                                        = NUMMER
          coloane
                                                              = DIMENSION
= implicit normal NAME
          distantacoloane
          metoda
          locatie
                                                                        = stanga centru dreapta sus subsol ofata douafete
                                                                        = DIMENSION
          latimetext
                                                                        = DIMENSION
          inaltimetext
                                                                        NUMMER.
          nx
                                                                          = NUMMER
          ny
                                                                        = DIMENSION
          dx
                                                                        = DIMENSION
          dv
                                                                        NUMMER.
          scala
                                                                       NUMMER
          sx
          sy
                                                                     = NUMMER
                                                                    = on dezactivat pagina gol culoare unu doi patru
= da nu dezactivat
= DIMENSION
= implicit normal marcaj NAME
         marcaje
          grid
          textdistance
          alternativ
                                                                       = DIMENSION
          clipoffset
          cropoffset
                                                                        = DIMENSION auto
                                                                        = DIMENSION
          trimoffset
                                                                         = DIMENSION
          bleedoffset
          artoffset
                                                                          = DIMENSION
```

## \seteazaaspect [.\*.]

\* reset NAME

```
\seteazabarainteractiune [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternativ
                    = abcdefg
                   = start stop
   stare
                   = CSNAME
   comanda
   latime
                   = DIMENSION
   analtime
distanta
pas
culos
                   = DIMENSION max broad
                   = DIMENSION max
                   = DIMENSION
                   = mic mediu mare
   culoarefundal = COLOR
   stil = STYLE BEFEHL
culoare = COLOR
   culoarecontrast = COLOR
                   = da nu
   simbol
   inherits: \seteazainconjurat
```

```
\seteazablanc [...,*...]
* inherits: \blacktriangleright * OPT
\seteazabloc [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 inainte
               = BEFEHL
   dupa
               = BEFEHL
    stanga = BEFEHL
dreapta = BEFEHL
   alternativ = paragraf text
intern = BEFEHL
                = NAME
    setups
              stanga dreapta centru flushleft flushright intern externSTYLE BEFEHL
    {\tt aliniere}
    stil
    culoare
               = COLOR
\seteazablocsectiune [\dots, \dots] [\dots, \dots^2] [\dots, \dots^2]
1 NAME
2 pagina = inherits: \pagina
    inainte = BEFEHL
    dupa
             = BEFEHL
            = da nu
\seteazabuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER OPT
2 inainte = BEFEHL
    dupa = BEFEHL
    strip = da nu
\seteazacamp [.\frac{1}{1}] [...\frac{2}{7}...] [...,..\frac{3}{2}...,..] [...,..\frac{4}{2}...,..] [...,..\frac{5}{2}...,..] 1 NAME OPT OPT
1 NAME OPT OPT
2 reset eticheta incadrat orizontal vertical
3 inherits: \setupfieldtotalframed
   inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\seteazacampuri [\dots, \frac{2}{2}, \dots] [\dots, \frac{3}{2}, \dots] [\dots, \frac{4}{2}, \dots]
1 \quad \text{reset eticheta incadrat}^T \, \text{orizontal ver} \\ \text{$T$} \\ \text{final}
2 inherits: \setupfieldtotalframed
{\tt 3} \quad {\tt inherits:} \ {\tt \backslash setupfieldlabelframed}
4 inherits: \setupfieldcontentframed
\seteazaclipping [..,..^*=..,..]
* stare = start stop
    latime
                   = DIMENSION
                   = DIMENSION
    inaltime
                   = DIMENSION
    hoffset
                   = DIMENSION
    voffset
                    = NUMMER
                   = NUMMER
    У
                   = NUMMER
    nx
                   = NUMMER
    ny
                   = NUMMER
    sx
                    = NUMMER
    sy
    offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
    offsetjos
                   = DIMENSION
                   = NAME
    mp
                    = NUMMER
    n
                   = DIMENSION
    offset
```

```
\seteazacoloane [..,..^*=..,..]
            = NUMMER
   distanta = DIMENSION
   optiune = fundal
             = DIMENSION
   offset
            = \...##1
   comanda
   inaltime = DIMENSION
   directie = stanga dreapta
            = da nu
   balanta
   aliniere = inherits: \
   toleranta = inherits: \
   blanc
            = inherits: \blanc
             = NUMMER
   nsus
            = on dezactivat BEFEHL
   rigla
\seteazacomentariu [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
2 stare
             = start stop niciunul
   {\tt metoda}
           = normal ascuns
             = Comment Ajutor Insert Cheie Newparagraph Note Paragraf Default
   simbol
            = ajustat DIMENSION
   latime
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
titlu = TEXT
   subtitlu = TEXT
             = TEXT
   autor
             = NUMMER
   nx
             = NUMMER
   ny
   culoare = COLOR
   optiune = xml max
   textlayer = NAME
   locatie
             = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
             = da
   spatiu
             = BUFFER
   buffer
\seteazacomentariupagina [..,..^*=..,..]
* locatie = stanga dreapta sus subsol niciunul
   stare = start stop niciunul
offset = DIMENSION
   distanta = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
\seteazaculoare [.*.]
* FILE
\seteazaculori [..,..*...]
* stare = start stop
   spot
                 = da nu
   expansiune = da nu
factor = da nu
rgb = da nu
   rgb
                = da nu
= da nu totdeauna
   cmyk
   conversie
   pagecolormodel = auto niciunul NAME
   culoaretext = COLOR
```

= overprint knockout niciunul

intent

```
\seteazadimensiunihartie \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 sus
                 = BEFEHL
                = BEFEHI.
   jos
               = BEFEHL
   stanga
                = BEFEHL
   dreapta
                = normal niciunul NAME
   metoda
                = NUMMER
   scala
                = NUMMER
   nx
   ny
                = NUMMER
                = DIMENSION
                = DIMENSION
   dy
   latime
                = DIMENSION
   inaltime = DIMENSION spatiusus = DIMENSION
   spatiuspate = DIMENSION
   offset
               = DIMENSION
                = reset vedere oglindit negativ rotat 90 180 270 NAME
   pagina
                = reset vedere oglindit negativ rotat 90 180 270 NAME
   hartie
                = ajustat max
   optiune
   distanta = DIMENSION
\seteazadimensiunihartie [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 reset vedere oglindit negativ rotat 90 180 270 NAME
2 reset vedere oglindit negativ rotat 90 180 270 NAME
\seteazaecraninteractiune [..,..*=..,..]
* latime
            = ajustat max tight DIMENSION
                = ajustat max tight DIMENSION
   inaltime
    spatiuspate = DIMENSION
   offsetoriz = DIMENSION
veroffset = DIMENSION
   spatiusus = DIMENSION
                = ajustat max ofata douafete semncarte auto niciunul implicit fixat vedere portrait pagina foaie
   optiune
                   attachment layer titlu
                = NUMMER
   copies
   print
                 = LISTE
   intarziere = niciunul NUMMER
\seteazaelemente [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 alternativ = stanga dreapta sus subsol inmargine
   latimetext = DIMENSION
   latime
              = DIMENSION
   distanta = DIMENSION
   simbol = niciunul NAME
aliniere = stanga centru dreapta flushleft flushright intern extern margine
   textalign = stanga centru dreapta flushleft flushright intern extern
               = NUMMER
   inainte
             BEFEHL
               = BEFEHL
   dupa
   intre
               = BEFEHL
\seteazaenumerare [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
```

2 inherits: \setupenumeration

```
\seteazafloat [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 SINGULAR OPT
1 SINGULAR
2 aliniaturmator
                              = da nu auto
   implicit
                              = inherits: \placefloat
                            = inherits: \placefloat
= inherits: \placefloat
= BEFEHL
    fallback
    intern
                             = DIMENSION
    criteriu
                             = NUMMER
    metoda
                              = NUMMER
    sidemethod
                             = NUMMER
    textmethod
                            = inaltime adancime linie jumatatelinie grila normal
    sidealign
                             = inherits: \snaptogrid
= da nu
    grid
    local
                            = \...##1
= DIMENSION
= DIMENSION
    comanda
    availablewidth
    availableheight
   latimeminima
latimemaxima
                             = DIMENSION
= DIMENSION
                            = stanga dreapta centru flushleft flushright center max intern extern innermargin outermargi
    locatie
                                  inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga
                                 borduradreapta
    distantamarginestanga = DIMENSION
    distantamarginedreapta = DIMENSION
    bottomafter .
                            = BEFEHL
    expansiune
                              = da nu xml
                            = 4 - TEXT
= NAME
    referenceprefix
    xmlsetup
    catcodes
                              = NAME
    freeregion
                            = da nu
                            = da nu
= niciunul inherits: \blanc
= niciunul inherits: \blanc
= DIMENSION
= DIMENSION
= DIMENSION niciunul overlay
    spatiuinainte
spatiudupa
latime
    latime
    inaltime
    offset
    spatiulateralinainte = niciunul inherits: \blanc spatiulateraldupa = niciunul inherits: \blanc spacebeforeside = niciunul inherits: \blanc spaceafterside = niciunul inherits: \blanc sidethreshold = old dimension
                              = DIMENSION
    margine
    nsus
                              = NUMMER
    njos
                              = NUMMER
                              = mic mediu mare linie adancime
    pas
                              = NUMMER.
    nlinii
    cache
                               = da nu
    inherits: \seteazainconjurat
\seteazafloats [...,..] [..,..^2=..,..]
1 SINGULAR
2 inherits: \seteazafloat
\seteazafonttext [...,*...]
* DIMENSION NAME global reset x xx mic mare script scriptscript rm ss tt hw cg roman serif regular sans sansserif
    suport type teletype mono scrismanual caligrafic
\seteazaformulare [..,..*=..,..]
* metoda = XML HTML PDF
    export = da nu
\seteazaformule [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupformula
```

```
\seteazafundal [..., 1] [.., ... = .., ...]
1 NAME

    NAME
    stare

    stare = start stop
offsetstanga = DIMENSION
offsetdreapta = DIMENSION
    offsetdreapta - DIMENSION
offsetjos = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
    inherits: \seteazainconjurat
\seteazafundaluri [..., ...] [..., ...] [..., ...] 1 sus antet text subsol subsol OPT
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
3 inherits: \seteazainconjurat
\seteazafundaluri [..., ...] [.., ... \stackrel{2}{=} .., ...]
foaie pagina paginastang@PTpaginadreapta text ascuns
stare = start stop
    inherits: \seteazainconjurat
\verb|\seteazagrosimelinie| [...^*]
* mic mediu mare DIMENSION
\verb|\seteazaimpartireafloat [..,.. \stackrel{*}{=} ..,..]|
* inainte = BEFEHL
dupa = BEFEHL
                 = BEFEHL
              = BEFERL
= auto NUMMER
    intre
    linii
    conversie = NAME
```

```
\seteazainconjurat [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 colt
                    = rectangular rotund NUMMER
                   = rectangular rotund NUMMER
   coltframe
                   = rectangular rotund NUMMER
   coltfundal
                   = DIMENSION
   raza
                   = DIMENSION
   razaframe
                   = DIMENSION
   razafundal
   inaltime
                   = DIMENSION
   adancimeframe
                   = DIMENSION
   adancimefundal = DIMENSION
   {\tt culoareframe} \quad = \quad {\tt COLOR}
   framesus
                   = on dezactivat mic NAME
   framejos = on dezactivat mic NAME
framestanga = on dezactivat mic NAME
framedreapta = on dezactivat mic NAME
                   = da nu
   region
   grosimerigla
offsetframe
                   = DIMENSION
                   = DIMENSION
                   = on dezactivat overlay mic closed niciunul
   frame
                   = primplan culoare NAME
   fundal
                   = incadrat DIMENSION
   offsetfundal
                   = NAME
   component
                   = BEFEHL
   extras
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                   = NAME
   setups
   offset
                   = implicit overlay niciunul DIMENSION
                 = local ajustat max broad fixat DIMENSION
   latime
   inaltime
                   = ajustat max broad DIMENSION
   inaltimeminima = DIMENSION
   aliniere
                   = inherits: \seteazaalinierea
   strut
                   = da nu niciunul local global
                   = da nu
   autostrut
                   = inaltime adancime inalt jos sus centru subsol linie lohi suspendat mentine formula matematica
   locatie
                      normal
                    = da nu fortat
   autolatime
   linii
                    = NUMMER
                    = BEFEHL
   sus
                    = BEFEHL
   ios
   blanc
                   = da nu
   profile
                   = NAME
   gol
                   = da nu
                   = DIMENSION
   loffset
   roffset
                   = DIMENSION
   toffset
                   = DIMENSION
   boffset
                    = DIMENSION
   orientation
                   NUMMER
\seteazaingust [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                       OPT
             = DIMENSION
            = DIMENSION
   mijloc
   dreapta = DIMENSION
```

```
\seteazainteractiunea [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 stare
                                                        = start stop
                                                       = STYLE BEFEHL
       stil
                                                      = COLOR
       culoare
                                                        = COLOR
       culoarecontrast
                                                       = TEXT
       titlu
                                                        = COLOR
       subtitlu
                                                        = TEXT
       autor
       data
                                                       = TEXT
                                                        = TEXT
       keyword
                                                       = standard incadrat latime latimeminima inaltime inaltimeminima ajustat tight
       focus
                                                      = on dezactivat
       meniu
                                                      = auto NAME
       fieldlayer
       calculeaza
                                                      = REFERENCE
                                                      = da nu
       click
       display
                                                      = normal nou
                                                      = da nu pagina nume auto
       pagina
       actiunedeschidere = REFERENCE
       actiuneinchidere
                                                      = REFERENCE
       actiunedeschiderepagina = REFERENCE
       actiuneinchiderepagina = REFERENCE
                                                       = NAME
       setsimbol
       {\tt inaltime}
                                                       = DIMENSION
       inaltime
                                                       = DIMENSION
       focusoffset
                                                       = DIMENSION
\seteazainteractiunea [.*.]
\seteazajos [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\fra
1 text margine bordura
2 inherits: \setuplayouttext
\seteazalegenda [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 suffix
                                               OPT
                                      = BEFEHL
       suffixseparator = BEFEHL
       suffixstopper = BEFEHL
                                      = stanga dreapta centru jos inalt grila linii overlay intern extern innermargin outermargin
       locatie
                                         marginestanga marginedreapta lefthanging righthanging suspenda sus subsol dilatat tolerant
                                            foartetolerant niciunul implicit
                                      = \...##1
       comanda
       comandanumar comandatext
                                      = \...##1
                                      = \...##1
                                      = inherits: \blanc
       spatiuinainte
       spaceinbetween = inherits: \blanc
       spatiudupa = inherits: \blanc
       distanta
                                      = DIMENSION
                                      = STYLE BEFEHL
       stiltitlu
       culoaretitlu = COLOR
headseparator = TEXT
                                      = COLOR
                                      = BEFEHL
       intre
       stil
                                      = STYLE BEFEHL
       culoare
                                      = COLOR
       culoare
offsetsus
offsetjos
numar
                                      = DIMENSION
                                      = DIMENSION
                                      = da nu niciunul
       numar
       group
                                       = TEXT
                                      = DIMENSION
       marginestanga
       marginedreapta = DIMENSION
       innermargin
                                      = DIMENSION
       outermargin
                                      = DIMENSION
       aliniere
                                      = inherits: \seteazaalinierea
       latime
                                      = ajustat max DIMENSION
       latimeminima = ajustat DIMENSION
       latimemaxima
                                      = DIMENSION
       inherits: \setupcounterinherits: \seteazainconjurat
\seteazalegendele [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
```

2 inherits: \seteazalegenda

```
\seteazaliniesilabe [..,..*...]
* semn = normal larg
\seteazaliniesubtire [..,..*=..,..]
* inaltime = max DIMENSION
inaltime = max DIMENSION
fundal = culoare
frame = on dezactivat
grosimerigla = DIMENSION
alternativ = a b c niciunul
culoarefundal = COLOR
culoare = COLOR
    {\tt spatiereinterliniara} \ = \ {\tt mic} \ {\tt mediu} \ {\tt mare} \ {\tt NUMMER}
    inainte = BEFEHL
                            = BEFEHL
    dupa
                            = BEFEHL
    intre
                             = NUMMER
    n
\seteazalinii [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME OPT
2 optiune = impachetat
    inainte = BEFEHL
    dupa = BEFEHL intre = BEFEHL
    aliniat = inherits: \seteazaaliniat
    aliniere = inherits: \seteazaalinierea
    spatiu = da on dezactivat fixat implicit
comanda = BEFEHL
stil = STYLE BEFEHL
    culoare = COLOR
    stanga = BEFEHL
dreapta = BEFEHL
\seteazaliniimargine [...^1] [...,..^2]
1 NUMMER
2 inherits: \setupmarginrule
\seteazaliniinegre [..,..^*=..,..]
* latime = max DIMENSION
                = max DIMENSION
    inaltime
    inaltime = max DIMENSION
distanta = DIMENSION
                 = NUMMER
    alternativ = a b
    stil = STYLE BEFEHL
                = COLOR
    culoare
    type = mp = NAME
                 = mp da nu
\seteazaliniiumplere [..,..^*=..,..]
* inainte = BEFEHL
                   = BEFEHL
    dupa
               = DIMENSION
= DIMENSION
= DIMENSION
    margine
    latime
    distanta
    grosimerigla = DIMENSION
                   = COLOR
    culoare
```

```
\seteazalista [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 LISTE
2 stare
                                                 = start stop
      locatie
                                                 = niciunul aici
      type
                                                 = simple comanda userdata
      criteriu
                                                 = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text
                                                      curent SECTIONBLOCK:curent aici precedent SECTIONBLOCK:precedent componenta ABSCHNITT
                                                     SECTIONBLOCK: ABSCHNITT
      lista
                                                 = NAME.
      latime
                                               = ajustat broad DIMENSION
                                                = ajustat broad DIMENSION
      inaltime
      inaltime
                                                = ajustat broad DIMENSION
      simbol
                                                = unu doi trei niciunul implicit
                                               = da nu niciunul NAME
      eticheta
      starter
                                               = REFEHI.
                                                = BEFEHL
      stopper
                                                = \...##1##2##3
      comanda
                                               = \...##1
      comandanumar
                                                = \...##1
      comandatext
                                                = \...##1
      comandapagina
                                                = da nu totdeauna
      numarpagina
      numartitlu
                                                = da nu totdeauna
                                                = BEFEHI.
      inainte
                                                = BEFEHL
      dupa
                                                = BEFEHL
      intre
                                               = niciunul DIMENSION
      margine
                                               = niciunul DIMENSION
      distanta
      alinieretitlu
                                               = da nu
                                               = stanga dreapta centru flushleft flushright intern extern
      numberalign
      aliniere
                                               = inherits: \seteazaalinierea
                                               = da nu
      suspenda
                                                = BEFEHL
      stanga
      dreapta
                                               = BEFEHL
      interactiune
                                               = da nu tot numar text titlu pagina numarsetiune numarpagina
      limittext
                                               = da nu TEXT
                                               = STYLE BEFEHL
      stil
                                                = COLOR
      culoare
      stilnumar
                                               = STYLE BEFEHL
                                               = COLOR
      culoarenumar
                                                = STYLE BEFEHL
      stiltext
      culoaretext
                                               = COLOR
                                                = STYLE BEFEHL
      stilpagina
      culoarepagina
                                                = COLOR
                                               = NUMMER
      referinta
      extras
                                                = NAME
      order
                                                = comanda tot titlu
      alternativ
                                               = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal
                                                    vertical NAME
                                               = DIMENSION
      latimemaxima
      pageprefix
                                                = da nu
      pageprefixseparatorset = NAME
      pageprefixconversionset = NAME
      pageprefixset
                                               = NAME
                                              = NUMMER NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:* ABSCHNITT:tot curent
      pageprefixsegments
     ABSCHNITT:tot curent
pageprefixconnector = BEFEHL PROCESSOR->BEFEHL
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper - PROPERTY - PROPERTY
                                               = BEFEHL PROCESSOR->BEFEHL
      pagestopper
      inherits: \setupcounterinherits: \seteazainconjurat
\seteazalistacombinata [...^1] [...,..^2]
1 LISTE
                           = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text curent
2 criteriu
                               SECTIONBLOCK:curent aici precedent SECTIONBLOCK:precedent componenta ABSCHNITT SECTIONBLOCK:ABSCHNITT
      referinta = NUMMER
                    = NAME
      extras
                           = comanda tot titlu
      order
      alternativ = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal vertical
                               NAME
\setareCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalistacombinata
instances: content
```

\setarecontent [..,..\( \frac{\*}{=} \)...]

\* inherits: \seteazalistacombinata

```
\seteazamajuscule [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 titlu = da nu
         = da nu
   SC
   stil = STYLE BEFEHL
\seteazamakeup [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pagina
               = inherits: \pagina
   comanda
              = BEFEHL
              = DIMENSION
   latime
   inaltime
              = DIMENSION
   aliniere
              = inherits: \seteazaalinierea
              = NAME
   setups
               = BEFEHL
   sus
              = BEFEHL
   ios
              = BEFEHL
   inainte
              = BEFEHL
   dupa
               = sus
   locatie
              = REFERENCE
   referinta
   pagestate = start stop
   stareantet = start stop inalt gol niciunul normal
   staresubsol = start stop inalt gol niciunul normal
   staresus = start stop inalt gol niciunul normal
              = start stop inalt gol niciunul normal
   stareios
   starejos = start stop inalt gol niciunul normal
   douafete = da nu gol
   stil
               = STYLE BEFEHL
   culoare
              = COLOR
\seteazamarcaje [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 BESCHRIFTUNG
2 stare
                 = start stop
                = da nu
   expansiune
   separator = BEFEHL
   filtercommand = \...##1
\seteazameniuinteractiune [..., ...] [..., ...^2...]
2 alternativ
                  = vertical orizontal ascuns
                  = NAME
   category
   offsetstanga = overlay incadrat niciunul implicit DIMENSION
   offsetdreapta = overlay incadrat niciunul implicit DIMENSION
   offsetsus
                  = overlay incadrat niciunul implicit DIMENSION
                  = overlay incadrat niciunul implicit DIMENSION
   offsetios
                  = DIMENSION
   latimemaxima
   inaltimemaxima = DIMENSION
                  = stanga centru dreapta flushleft flushright jos inalt lohi
   itemalign
                  = start gol local
   stare
                  = BEFEHL
   stanga
                  = BEFEHL
   dreapta
   distanta
                  = overlay DIMENSION
                  = BEFEHL
   inainte
   dupa
                  = BEFEHL
                  = BEFEHL
   intre
                  = da nu
   pozitie
                  = BEFEHL
   mijloc
                  = STYLE BEFEHL
   stil
                  = COLOR
   culoare
   aceeasipagina = da nu gol niciunul normal implicit
   culoarecontrast = COLOR
   inherits: \seteazainconjurat
\seteazaminicitat [..,..^*=..,..]
* inherits: \setupdelimitedtext
\seteazanumarpagina [..,..^*=..,..]
* inherits: \setupuserpagenumber
\seteazanumarsubpagina [..,..*...]
* inherits: \setupcounter
```

```
\seteazanumartitlu [.1]
1 ABSCHNITT
2 [-+] NUMMER
\seteazanumerotarelinii [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 start
                = NUMMER
               = NUMMER
    pas
    metoda = pagina primul urmatorul
    conversie = NAME
    continua = da nu
   locatie = text begin end implicit stanga dreapta intern extern instanga indreapta margine inmargine distanta = DIMENSION
    aliniere = intern extern flushleft flushright stanga dreapta centru auto
    comanda
               = \...##1
               = BEFEHL
    stanga
               = BEFEHL
    dreapta
    margine
               = DIMENSION
               = margine DIMENSION
    latime
               = STYLE BEFEHL
    stil
              = COLOR
    culoare
\seteazanumerotarepagina [..,..^*=..,..]
* alternativ = ofata douafete
   pagina = inherits: \pagina
strut = da nu
   comanda = \...##1
stanga = BEFEHL
    dreapta = BEFEHL
   stare = start stop
latime = DIMENSION
locatie = antet subsol stanga centru dreapta instanga indreapta margine inmargine lamargine marginebordura
                = STYLE BEFEHL
    stil
    culoare = COLOR
\seteazanumerotareparagrafe [..,..^*=..,..]
* stare = start stop linie reset
    distanta = DIMENSION
    stil
              = STYLE BEFEHL
    culoare = COLOR
\seteazapaleta [.*.]
\seteazaparagrafe [.1.] [...,.3] [...,.3]
2 fiecare NUMMER
3 n
             = NUMMER
   n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
aliniere = inherits: \seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
grosimerigla = DIMENSION
    grosimerigla = DIMENSION
    culoarerigla = COLOR
stil = STYLE BEFEHL
culoare = COLOR
```

```
\seteazaparagrafe [.1] [..,..2..]

1 NAME:NUMMER

OPT
1 NAME: NUMMER
2 n
                            = NUMMER
     n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
aliniere = inherits: \seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
grosimerigla = DIMENSION
      grosimerigla = DIMENSION
      culoarerigla = COLOR
                   = STYLE BEFEHL
= COLOR
      stil
      culoare
\seteazaplasareaopozita [..,.. \stackrel{*}{=}..,..]
* stare = start stop
      inainte = BEFEHL
      dupa
                   = BEFEHL
      intre = BEFEHL
\verb|\seteazaprograme| [..,.. \stackrel{*}{=} ..,..]|
* stil = STYLE BEFEHL
      culoare = COLOR
\seteazareferinte [..,..^*=..,..]
* stare = start stop
expansiune = da nu xml
autofile = da nu
export = da nu
stanga = BEFEHL
dreapta = BEFEHL
latime = DIMENSION
douafete = da nu
interactiune = eticheta te
      interactiune = eticheta text simbol tot
separator = BEFEHL
prefix = + - TEXT
      prefix
```

```
\seteazaregistru [...] [..,..=2..,..]
1 NAME NAME: NUMMER OPT
                                                      = avans
2 referencemethod
     referencemethod
expansiune = da nu xmi
numarpropriu = da nu
xmlsetup = NAME
alternativ = a b A B
metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
compress = da nu tot
check = da nu
criteriu = local text curent precedent tot ABSCHNITT

BEFEHL
      pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixset = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:ABSCHNITT:*

ABSCHNITT:tot curent
                                                      ABSCHNITT:tot curent
       pageprefixconnector = BEFEHL
      pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PRC
pagestopper = BEFEHL PRC
pagesegments = NUMMER NUN
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
                                                     = da nu
       pageprefix
                                                    = BEFEHL PROCESSOR->BEFEHL
                                                    = BEFEHL PROCESSOR->BEFEHL
                                                    = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
                                                    = BEFEHL
       inainte
                                                    = BEFEHL
       dupa
       comanda
                                                     = \...##1

      comanda
      = \...##1

      comandatext
      = \...##1

      deeptextcommand
      = \...##1

      comandapagina
      = \...##1

      distanta
      = DIMENSION

      interactiune
      = text numarpagina

      numarpagina
      = da nu

      simbol
      = a n niciunul 1 2

      language
      = implicit DIN_5007

      stil
      = STYLE BEFEHL

      culoare
      = COLOR

                                                    = a n niciunul 1 2 BEFEHL
                                                    = implicit DIN<sub>L</sub>5007-1 DIN<sub>L</sub>5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                                                    = COLOR
       culoare
       stiltext
                                                    = STYLE BEFEHL
      culoaretext = COLOR
stilpagina = STYLE
culoarepagina = COLOR
pageleft
                                                    = STYLE BEFEHL
                                                     = BEFEHL
       pageleft
                                                     = BEFEHL
       pageright
                                                      = NUMMER
       balanta
                                                     = da nu
                                                      = inherits: \seteazaalinierea
       aliniere
       numberorder
                                                      = numere
```

```
\seteazaregistru [..., 1 [..., 2 ] [..., ...] 1 NAME OPT OPT
1 NAME
2 NUMMER
3 referencemethod
                                = avans
    expansiune
numarpropriu
                                = da nu xml
                                = da nu
    xmlsetup
alternativ
                                = NAME
                                = abAB
                                 = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
    metoda
     compress
                                = da nu tot impachetat
                                = da nu
    check
                                 = local text curent precedent tot ABSCHNITT
    criteriu
    pageprefixseparatorset = BEFEHL
    pageprefixconversionset = NAME
    pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:*
ABSCHNITT:tot curent
    pageprefixconnector
                                = BEFEHL
   pageprefixconnector
pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
REFEHL
                                = \...##1
    comanda
    deeptextcommand
comandapagina
distanta
                                = \...##1
                                = \...##1
                                = \...##1
    distanta
interactiune
numarpagina
simbol
language
                                 = DIMENSION
                                = text numarpagina
                                = da nu
                                = a n niciunul 1 2 BEFEHL
                                = implicit DIN<sub>LI</sub>5007-1 DIN<sub>LI</sub>5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
    stil
culoare
                                = STYLE BEFEHL
                              = STYLE BEFEHL
= COLOR
= STYLE BEFEHL
                            = COLOR
= STYLE BEFEHL
= COLOR
= BEFEHL
    culoaretext
stilpagina
culoarepagina
    pageleft
    pageright
                                 = BEFEHL
                                 = NUMMER
    n
                                 = da nu
    balanta
                                 = inherits: \seteazaalinierea
    aliniere
    numberorder
                                 = numere
\setareREGISTER [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NUMMER
2 inherits: \seteazaregistru
instances: index
\setareindex [\ldots, 1] [\ldots, 2]
1 NUMMER OPT
2 inherits: \seteazaregistru
\seteazarigletext [..,..*=..,..]
corectieadancime = on dezactivat
     fonttext = inherits: \seteazafonttext
```

```
\seteazarigleumplere [..,..*=..,..]
* inainte
                                       = BEFEHL
                                         = BEFEHL
      dupa
                                        = NUMMER.
      n
      spatiereinterliniara = mic mediu mare NUMMER
     distanta = DIMENSION
latime = ajustat broad DIMENSION
separator = BEFEHL
                                        = STYLE BEFEHL
      stil
                                       = COLOR
      culoare
\seteazarotare [..,..*=..,..]
* locatie = ajustat broad adancime inalt centru implicit normal
      rotatie = stanga dreapta intern extern NUMMER
      inherits: \seteazainconjurat
\seteazasimbol [....]
* NAME
\seteazasinonime [..., ...] [.., ... = .., ...]
1 SINGULAR
2 expansiune = da nu xml
alternativ = primul ultim normal NAME
urmatorul = BEFEHL
comanda = \...##1##2##3
comandatext = \...##1
      synonymcommand = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
\seteazasortare [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 SINGULAR
2 expansiune
                              = da nu xml
     expansiume = Qa nu xm..

alternativ = primul ultim normal NAME

urmatorul = BEFEHL

comanda = \...##1#2##3

comandatext = \...##1
      synonymcommand = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
\seteazaspatiu [.*.]
* fixat impachetat broad
\seteazaspatiualb [...,*...]
```

\* fix fixat flexibil linie OFF umatatelinie quarterline niciunul mic mediu mare implicit DIMENSION

```
\seteazaspatiuinterliniar [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 linie
                       = DIMENSION
                      = NUMMER
    inaltime
                     = NUMMER
    inaltime
    inaltimeminima = NUMMER
    mindepth = NUMMER
                      = DIMENSION
    distanta
                      = NUMMER inaltime
    sus
                     = NUMMER
    jos
    dilatat
                       = NUMMER
    shrink
                       = NUMMER
\seteazaspatiuinterliniar [...,*...]
* on dezactivat reset auto mic mediu OPTare NUMMER DIMENSION
\strut_{\cdot,\cdot}
\seteazasubsol [...] [..,..=..]
1 text margine borduffa
2 inherits: \setuplayouttext
\seteazasus [...] [...,... = ...,..]
1 text margine bordura
2 inherits: \setuplayouttext
\seteazatabele [..,..*...]
* text = DIMENSION max
                   = da nu repetat auto
    split
                  = on dezactivat
= inherits: \blanc
    frame
    NL
    VL = mic mediu mare niciunul NUMMER
HL = mic mediu mare niciunul NUMMER
distanta = mic mediu mare niciunul
aliniere = stanga centru dreapta
comenzi = BEFEHL
fonttext = inherits: \seteazafonttext
    grosimerigla = DIMENSION
    inaltime = strut NUMMER
inaltime = strut NUMMER
openup = DIMENSION
\seteazatabulatori [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setuptabulation
\seteazatext [...] [...,... = ...]
1 text margine bordura
2 inherits: \setuplayouttext
\seteazatexteantet [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{3}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.]
1 text margine bordura OPT OPT OPT
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextejos [.1.] [.2.] [.3.] [.4.] [.5.]

1 text margine bordura DPT DPT DPT DPT DPT

2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
   data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
```

```
\seteazatextesubsol [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [.\frac{4}{.}] [.\frac{5}{.}] 1 text margine bordura OPT OPT OPT OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextesus [.^1.] [.^2.] [.^3.] [.^4.] [.^5.] 1 text margine bordura ^{\rm OPT} ^{\rm OPT} ^{\rm OPT} ^{\rm OPT} ^{\rm OPT} 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextetext \begin{bmatrix} .1 \\ ... \end{bmatrix} \begin{bmatrix} .2 \\ ... \end{bmatrix} \begin{bmatrix} .3 \\ ... \end{bmatrix} \begin{bmatrix} .4 \\ ... \end{bmatrix} \begin{bmatrix} .5 \\ ... \end{bmatrix}
1 text margine bordura OPT OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\setareLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\setarebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareheadtext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setarelabeltext [.\frac{1}{2}..\] [\ldots,\ldots\frac{2}{2}..\ldots\right]
1 SPRACHE
2 KEY = VALUE
\setaremathlabeltext [...] [...,...^2...]
1 SPRACHE
2 KEY = VALUE
\setareoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setareprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\setaresuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\setaretaglabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setareunittext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
```

```
\seteazatitlu [..., ...] [.., ... = .., ...]

1 ABSCHNITT OPT
1 ABSCHNITT
                         = NAME
2 frontpartlabel
   bodypartlabel
                           = NAME
                        = NAME
= NAME
= NAME
= da nu xml
    appendixlabel
   backpartlabel
expansiune
                          = NAME
= NAME
    catcodes
    sectionresetset
    sectionseparatorset = NAME
   conversie = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NAME
sectionsegments = NAME
sectionsegments = NUMMER NUMMER: NUMMER: ** NUMMER: ** ABSCHNITT ABSCHNITT ABSCHNITT **
ABSCHNITT: tot curent
    sectionconversionset = NAME
  referenceprefix = + - TEXT
stil = STYLE BEFEHL
culoare = COLOR
= STYLE BEFEHL
= COLOR
                           = STYLE BEFEHL
    stilnumar
                           = COLOR
    culoarenumar
                           = ABSCHNITT
    cuplare
    numarpropriu
                          = da nu
    beforesection
                           = BEFEHL
    aftersection
                           = BEFEHL
    insidesection
                          = BEFEHL
   numarincrement
punetitlu
                         = da nu lista gol
= da nu ascuns gol sectiune
                           = da nu
    numar
                         = inherits: \pagina
= pagina reset
= start stop inalt niciunul normal gol faramarcare NAME
= start stop inalt niciunul normal gol faramarcare NAME
    pagina
    marcaje
    antet
    text
                          = start stop inalt niciunul normal gol faramarcare NAME
    subsol
                           = BEFEHL
    inainte
                           = BEFEHL
    dupa
                           = BEFEHL
    intre
    continua
                           = da nu
    alinieretitlu
                         = da nu obiectmobil
    spatiereinterliniara = NAME
   interactiune = lista referinta
internalgrid = NAME
grid = normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu
                           jos niciunul linie strut box min max centru math math:linie math:jumatatelinie math:-line
                              math:-halfline NAME
                         = inherits: \seteazaalinierea
= inherits: \seteazatoleranta
    aliniere
    toleranta
                           = da nu
    strut
    suspenda
                          = linie broad ajustat niciunul NUMMER
                           = DIMENSION
    margine
    aliniaturmator
                           = da nu auto
    alternativ
                          = text paragraf normal margine inmargine sus centru subsol reverse textmarginal NAME
                           = DIMENSION
    latime
    numberwidth
                          = DIMENSION
                           = DIMENSION
    latimetext
    distanta
                           = DIMENSION
                          = DIMENSION
    textdistance
                         = BEFEHL
= BEFEHL
   comandadupa
    comandainainte
                           = \...##1##2
    comandatext
                           = \...##1
    deeptextcommand = \...##1
                           = \...##1
    comandanumar
    deepnumbercommand = \...##1
                           = NAME
    locatie
    criteriu
                            = strict positiv tot
```

```
\seteazatitluri [..., ...] [..,.. = ..,..]

1 ABSCHNITT OPT

2 inherits: \seteazatitlu
```

```
\seteazatoleranta [...,*...]
```

\* orizontal vertical foartestrict strict tolerant foartetolerant spatiu dilatat

```
\seteazatranzitiepagina [.*.]
* reset auto start aleator NUMMER
\seteazatype [\ldots, 1] [\ldots, 2]
1 NAME
2 optiune = mp lua xml parsed-xml nested tex context niciunul NAME
    comanda = CSNAME
    stanga = BEFEHL
    dreapta = BEFEHL
    tab
             = da nu NUMMER
    compact = absolut ultim tot
    escape = da nu TEXT PROCESSOR->TEXT
    stil
              = STYLE BEFEHL
    culoare = COLOR
    linii = da nu normal despsilabe
    spatiu = on dezactivat normal fixat dilatat
\seteazatyping [\dots, \frac{1}{2}, \dots] [\dots, \dots]
2 margineimpara = DIMENSION
    margineimpara = DIMENSION
margine = DIMENSION

margine = da nu standard DIMENSION

optiune = mp lua xml parsed-xml nested tex context niciunul NAME

stil = STYLE BEFEHL

culoare = COLOR

aliniere = inherits: \seteazaalinierea

linii = da nu normal despsilabe

spatiu = on dezactivat normal fixat dilatat
    keeptogether = da nu
                   = BEFEHL
= BEFEHL
    inainte
    dupa
                    = da nu NUMMER
= NUMMER NAME
    strip
                     = NUMMER NA...
= da nu NUMMER
= da nu TEXT PROCESSOR->TEXT
    range
    tab
     escape
    aliniaturmator = da nu auto
    continua = da nu
start = NUMMER
stop = NUMMER
pas = NUMMER
numerotare = fisier linie nu
                      = inherits: \blanc
    blanc
\seteazaurl [..,..*...]
* stil = STYLE BEFEHL
    culoare = COLOR
\setelementexporttag [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 export nature pdf
3 inline display mixed
\setemeasure \{...\}
1 NAME
2 DIMENSION
\setevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setevariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setevariables [...^1] [...,..^2=...]
1 NAME
            = BEFEHL
2 set
    reset = BEFEHL
    KEY = VALUE
```

```
\setfirstline [.*.]
* NAME
\setfirstpasscharacteralign
\setflag \{...\}
* NAME
\setfont .*.
* FONT
\verb|\setfontcolorsheme| [.\frak{*}.]|
* NAME
\setfontfeature {.*.}
* NAME
\setfontsolution [...]
* NAME
\setfontstrut
\setglobalscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setgmeasure \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 DIMENSION
\setgvalue \{...\}
1 NAME
2 CONTENT
\setgvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 VALUE
\setgvariables [.^1.] [..,..^2..,..]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
KEY = VALUE
\sethboxregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\sethyphenatedurlafter \{...^*\}
\sethyphenatedurlbefore \{...^*\}
* TEXT
\sethyphenatedurlnormal \{...^*\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME reset
```

```
\setinitial \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ 2 & . & . \end{bmatrix} NAME OPT OPT
1 NAME
2 inherits: \setupinitial
\setinjector [.1] [...,2] [.3]
 1 NAME
2 NUMMER
3 BEFEHL
 \setinteraction [.*.]
 * ascuns NAME
 \setinterfacecommand \{...^1\}
1 NAME
2 NAME
 \setinterfaceconstant \{...\} \{...\}
1 NAME
2 NAME
 \setinterfaceelement \{...\}
 1 NAME
 2 NAME
 \setinterfacemessage \{...\} \{...\}
1 NAME
2 titlu NAME NUMMER
3 TEXT
\setinterfacevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
 \setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\dots, \dots, \
1 NAME2 auto embed3 CONTENT
 \setitaliccorrection [.*.]
* reset 1 2
 \setJSpreamble \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setlayer [.\(^1\).] [.\(^2\).] [...,.\(^3\)...] \{.\(^4\).}
1 NAME
2 stanga dreapta par impar
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [..,.\dots\delta^2..,..] [..,.\delta^3..,..] {\dots\delta^4.}
1 NAME
2 inherits: \setuplayer
3 inherits: \seteazainconjurat
4 CONTENT
\setlayerframed [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}.}
          inherits: \setuplayerinherits: \seteazainconjurat
 3 CONTENT
```

```
\setlayertext [.\frac{1}{2}] [..., ..\frac{2}{2}..., ..] [..., ..\frac{3}{2}..., ..] {\frac{4}{4}.}
1 NAME
2 inherits: \setuplayer
3 aliniere = inherits: \seteazaalinierea
latime = DIMENSION
stil = STYLE BEFEHL
    culoare = COLOR
4 TEXT
\setlinefiller [.*.]
* filler NAME
\setlocalhsize [.*.]
* [-+]DIMENSION
\setlocalscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setMPlayer [.1.] [.2.] [..,..3...] {.4.}
2 NAME
3 inherits: \setuplayer
4 CONTENT
\setMPpositiongraphic \{...\} \{...\} \{...,...
1 NAME
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,..^{\frac{2}{2}}...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* implicit oneline basic NAME
\setmarker [..1] [..2]
1 NAME
2 NUMMER
\setmarking [...^1] {...}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle {...,*...}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
```

```
\setmeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\setmessagetext \{...^1\}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.^1.] [...^2,...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.\frac{1}{2}...] [\ldots\frac{2}{2}...] {\ldots\frac{3}{2}...}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
1 NAME
2 titlu
             = TEXT
   semncarte = TEXT
   lista = TEXT
    referinta = REFERENCE
\setnote [...^1] [...,..^2=...]
1 NAME
2 titlu
            = TEXT
   semncarte = TEXT
              = TEXT
   lista
   referinta = REFERENCE
\setobject \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \setminus \overset{3}{\ldots} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagereference \{...^1,...\}
1 NAME
2 REFERENCE
\setpagestate [.^1.] [.^2.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...^1\} \{...^2\}
1 NAME
2 NAME NUMMER
\setpenalties \setminus ... {...} {...}
1 CSNAME
NUMMERNUMMER
```

```
\setpercentdimen \{ \dots^1 \} \{ \dots^2 \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setperiodkerning [.*.]
* reset NAME
\setposition {.*.}
* NAME
\setpositionbox \{ ... \} \setminus ... \{ ... \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{...\} \{...\} \{...\} \{..., 5...\}
1 NAME
    DIMENSION
   DIMENSION
    DIMENSION
   TEXT
\setpositiononly \{...^*\}
* NAME
\setpositionplus \{ \dots^2, \dots \} \setminus \dots^3 \setminus \dots^4 ... \}
1 NAME
   TEXT
   CSNAME
4 CONTENT
\setpositionstrut \{...^*\}
* NAME
\setprofile [.*.]
* niciunul fixat strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
   NAME
    CSNAME
3
    CONTENT
```

```
\setregisterentry [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots]
1 NAME
2 eticheta
                  = NAME
                 = TEXT PROCESSOR->TEXT
    kevs
               = TEXT PROCESSOR->TEXT
    entries
    entries = TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
\ setrigid column balance ...
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsecondpasscharacteralign
\setsectionblock [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 semncarte = TEXT
\setsimplecolumnhsize [..,..*=..,..]
* n = NUMMER
latime = DIMENSION
    distanta = DIMENSION
    linii
              = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.\(\dot{1}\).] [\(\dot{1}\),\(\dot^2_{=}\),\(\dot) [\(\dot{1}\),\(\dot^2_{=}\),\(\dot)]
1 NAME
2 eticheta
                  = NAME
                 = TEXT PROCESSOR->TEXT
    keys
               = TEXT PROCESSOR->TEXT
= TEXT
    entries
    keys:1
               = TEXT
= TEXT
    keys:2
    keys:3
    entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setstrut
```

```
\setsuperiors
\setsystemmode {...}
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
\settextcontent \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 sus antet text subsol subsol
2 text margine bordura
3 stanga centru dreapta
   data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\settightobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
   NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \setminus \overset{3}{\ldots} \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightstrut
\settightunreferencedobject \{...^1\} \{...^2\} \{...^3\}
2 NAME
   CSNAME
4 CONTENT
\settokenlist [ ... ^1 . ] \{ ... \}
1 NAME
2 TEXT
\settrialtypesetting
\setuevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
\setugvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setupalternativestyles [..,..^*=..,..]
* metoda = normal auto
```

```
\setupattachment [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 titlu
                                                = TEXT
            subtitlu = TEXT
                                               = TEXT
            autor
                                               = FILE
            fisier
                                               = NAME
            nume
                                              = BUFFER
            buffer
                                              = start stop
            stare
            metoda
                                              = normal ascuns
                                                = Graph Paperclip Pushpin Default
            simbol
                                               = ajustat DIMENSION
            latime
                                           = ajustat DIMENSION
            inaltime
            inaltime = ajustat DIMENSION
            culoare
                                             = COLOR
            textlayer = NAME
                                                = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
            locatie
            distanta
                                               = DIMENSION
\setupattachments [..., 1] [..., ... = ...]
1 NAME.
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
         export = da FILE
            xhtml
                                         = FILE
            fisier
            intent
                                      = Coated_FOGRA39_(ISO_12647-2:2004) GRACoL2006_Coated1v2.icc ISO_Coated_v2_300 ISO_Coated_v2_(ECI)
                                                   ISOnewspaper 26v4 \ ISOnewspaper 26v4 \ ISO_{\sqcup} Uncoated \ ISO_{\sqcup} Vellowish \ ISO_{\sqcup} Web_{\sqcup} Coated \ Japan_{\sqcup} Color_{\sqcup} 2001_{\sqcup} Coated \ Japan_{\sqcup} Color_{\sqcup} Co
                                                    \label{local_local_local_local} \\ Japan_{\sqcup}Color_{\sqcup}2002_{\sqcup} Newspaper \ Japan_{\sqcup} Web_{\sqcup}Coated_{\sqcup}(Ad) \ SNAP_{\sqcup}2007 \ SWDP2006\_Coated3v2.icc \ SWDP2006\_Coated5v2.icc \ SWDP2006\_Coated5v2.ic
                                                   Uncoated_FOGRA29_(ISO_12647-2:2004) Web_Coated_FOGRA28_(ISO_12647-2:2004) PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT
                                                   PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
            spatiu = da nu
            xmpfile = FILE
            format = version implicit PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
                                                   PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
            nivel
                                         = NUMMER
            optiune = totdeauna niciodata
            profile = FILE
\setupbar [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 culoare
                                                                = COLOR
            continua
                                                                  = da nu tot
            gol
                                                                 = da nu
                                                                 = ex em pt in cm mm sp bp pc dd cc nc
            unitate
                                                                 = primplan fundal
            order
            grosimerigla = DIMENSION
            metoda
                                                                 = NUMMER
                                                                 = NUMMER
            offset
            dy
                                                                 NUMMER.
                                                                 = NUMMER
            foregroundstyle = STYLE BEFEHL
            foregroundcolor = COLOR
            mp
                                                                 = NAME
                                                                  = TEXT
            stanga
                                                                   = TEXT
            dreapta
\setupbars [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 inherits: \setupbar
\setupbleeding [..,.\stackrel{*}{=}..,..]
     latime = DIMENSION
            inaltime = DIMENSION
            offset = DIMENSION
            hoffset = DIMENSION
            voffset = DIMENSION
            locatie = t b l r bl lb br rb tl lt tr rt
            dilatat = da nu
            pagina
                                            = da nu
```

```
\setupbookmark [..,..*...]
* fortat
                         = da nu
   numar
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL
                        = BEFEHL
   numberstopper
   numbersegments
                        = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT ABSCHNITT:* ABSCHNITT:tot
                          curent
   sectionblock = da nu
\setupbtx [.1.] [..,..2..,..]
1 NAME OPT
2 specification
                      = implicit apa aps NAME
                     = implicit NAME
   dataset
                   = \...##1
   comanda
   stanga = BEFEHL
dreapta = BEFEHL
   authorconversion = normal normalshort normalinverted invertedshort short
   etallimit = NUMMER
etaldisplay = NUMMER
etaloption = ultim
stopper = initials
interactiune = start stop numar text pagina tot
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears
   sorttype = normal reverse
compress = da nu
implicit = implicit NAME
stil = STYLE BEFEHL
culoare = COLOR
                        authornum authoryear
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 language = SPRACHE
\setupbtxlist [...^1] [...,..^2]
1 NAME OPT
2 inherits: \seteazalista
\setupbtxregister [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
               = start stop
   dataset = NAME
field = keyword range numarpagina autor
   register = NAME
   metoda
               = once
   alternativ = normalshort invertedshort
   stil = 5....
-loare = COLOR
               = STYLE BEFEHL
\setupbtxrendering [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
2 staretext
                  = start stop
   pagestate
                  = start stop
   separator = BEFEHL
   criteriu = precedent cite aici tot niciunul filter = TEXT
    specification = NAME
   titlu = TEXT
                  = BEFEHL
   inainte
                  = BEFEHL
   dupa
   dataset
                  = NAME
                  = dataset fortat local global niciunul
   metoda
   sorttype
repeta
                  = short dataset lista referinta folosit implicit cite index
                  = da nu
                  = NAME
    group
   numerotare = da nu num index tag short pagina
\setupbtx [.*.]
* NAME
```

```
\setupbutton [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
                      = start stop
    aceeasipagina = da nu gol niciunul normal implicit
    stil = STYLE BEFEHL
culoare = COLOR
    culoarecontrast = COLOR
    alternativ = ascuns
    inherits: \seteazainconjurat
\setupcharacteralign [..,..\stackrel{*}{=}..,..]
* latimestanga = DIMENSION
    marginedreapta = DIMENSION
    leftsample = TEXT
                     = TEXT
    rightsample
                    = TEXT number->TEXT text->TEXT
    character
\setupcharacterkerning [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
               = max NUMMER
2 factor
    latime
             = DIMENSION
    features = NAME
    stil = STYLE BEFEHL
    culoare = COLOR
\setupcharacterspacing [...] [...] [...]
2 NUMMER
3 stanga
                 = NUMMER
    dreapta
                = NUMMER
    alternativ = 01
\setupchemical [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
                   = da nu auto cap ajustat linie implicit CHARACTER
               = ajustat niciunul NUMMER
   latime
    inaltime
    stanga
    dreapta
   = ajustat niciunul NUMMER
jos = ajustat niciunul NUMMER
scala = mic mediu mare normal NUMMER
rotatie = NUMMER
symaliniere = auto
axa - - -
                  = on dezactivat
    axa
    culoareframe = COLOR
    grosimerigla = DIMENSION
   offset = DIMENSION
unitate = DIMENSION
factor = NUMMER
frame = on dezactivat
    culoarerigla = COLOR
    fonttext = inherits: \seteazafonttext
dimensiune = mic mediu mare
    stil
                  = STYLE BEFEHL
    culoare
                   = COLOR
\setupchemicalframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupcollector [\ldots, 1, \ldots] [\ldots, \ldots^2 \ldots, \ldots]
1 NAME
1 NAME
2 rotatie = stanga dreapta intern extern NUMMER
    colt = stanga centru dreapta sus subsol
    x
            = DIMENSION
            = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    locatie = stanga centru dreapta sus subsol linie l c r m t b g
    stare = start stop
```

```
\setupcolumnset [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME NAME: NUMMER
1 NAME NAME: NUMMER
2 n = NUMMER
nstanga = NUMMER
ndreapta = NUMMER
latime = DIMENSION auto
distanta = DIMENSION
linii = NUMMER
latimemaxima = DIMENSION
     inaltimemaxima = DIMENSION
     directie = normal reverse
pagina = inherits: \pagina
     inherits: \seteazainconjurat
\setupcolumnsetarea [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 stare
                       = start stop repetat
                      = NUMMER
     x
                       = NUMMER
                       = NUMMER
     nx
                      = NUMMER
     nv
                      = STYLE BEFEHL
     stil
                      = COLOR
     culoare
                      = DIMENSION
     clipoffset
     offsetdreapta = DIMENSION
     inherits: \seteazainconjurat
\setupcolumnsetareatext [...^1] [...^2]
1 NAME
2 TEXT
\setupcolumnsetlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
    NUMMER
3 NUMMER
4 NUMMER
\setupcolumnsetspan [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 n
                = NUMMER
               = STYLE BEFEHL
    stil
     culoare = COLOR
     inainte = BEFEHL
               = BEFEHL
     dupa
     inherits: \seteazainconjurat
\setupcolumnsetstart \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
NUMMERNUMMER
4 NUMMER
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
    inherits: \seteazainconjurat
\setupcombination [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
2 nx
                    = NUMMER
                   = NUMMER
     ny
                  = ajustat DIMENSION
     latime
     inaltime = ajustat DIMENSION
     locatie
                  = stanga centru dreapta sus subsol
                 = DIMENSION
     distanta
     alternativ = eticheta text
     aliniere = inherits: \seteazaalinierea
     continua = da nu
                = BEFEHL
     inainte
                  = BEFEHL
     dupa
                  = BEFEHL
     intre
     stil
                   = STYLE BEFEHL
                  = COLOR
     culoare
```

```
\setupcounter [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
 1 NAME
 2 start
                                          = NUMMER
      counter = NUMMER

metoda = pagina

stare = start stop

mod = bypagina by
prefix = da nu
                                          = bypagina byblock bytext byantet byABSCHNITT
       prefixseparatorset = NAME
       prefixconversion = NAME
      prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot
curent
numberorder = reverse
       prefixconversionset = NAME
       numberseparatorset = NAME
numberconversion = NAME
       numberconversionset = NAME
      numberconversionset = NAME
numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:NUMMER:* NUMMER:to
type = primul precedent urmatorul ultim numar
criteriu = strict positiv tot
prefixconnector = BEFEHL PROCESSOR->BEFEHL
                                          = NUMMER NUMMER:NUMMER:* NUMMER:tot
\setupdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
 1 NAME
 2 intarziere = da nu
 \setupdelimitedtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
\setupdelimitedtext [..., ...] [...,

1 NAME NAME:NUMMER
2 inainte = BEFEHL
dupa = BEFEHL
language = local global SPRACHE
metoda = font
repeta = da nu
locatie = text paragraf margine
stanga = BEFEHL
mijloc = BEFEHL
dreapta = BEFEHL
nextleft = BEFEHL
nextright = BEFEHL
spatiuinainte = inherits: \blanc
      spatiuinainte = inherits: \blanc
spatiudupa = inherits: \blanc
marginestanga = da nu standard DIMENSION
       marginedreapta = da nu standard DIMENSION
       aliniat = inherits: \seteazaaliniat
       aliniaturmator = da nu auto
```

```
\setupdescription [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 titlu
                       = da nu
                      = NUMMER
   nivel
                      = TEXT
    text
    headcommand
                      = \...##1
                      = BEFEHL
    inainte
                      = BEFEHL
    dupa
                      = BEFEHI.
    intre
    intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                        outermargin serried suspendat sus gol comanda NAME
               = inherits: \seteazaaliniere
= inherits: \seteazaaliniere
= inherits: \seteazaaliniat
= da nu
                      = inherits: \seteazaalinierea
    aliniere
                      = inherits: \seteazaalinierea
    headalign
    aliniat
    display
                     = da nu
    aliniaturmator = da nu auto
    latime
distanta
                     = ajustat broad linie DIMENSION
                      = niciunul DIMENSION
   distanta = niciunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closecommand = \...##1
expansiune = da nu xml
    referenceprefix = + - TEXT
   exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
    alinieretitlu = da nu
\setupdirections [..,..^*=..,..]
* bidi = on dezactivat local global
    metoda = unu doi implicit
    fences = da nu
    break = ambele inainte
\setupdocument [..,..^*=..,..]
              = BEFEHL
* inainte
                        = BEFEHL
    dupa
    metadata:author = TEXT
metadata:title = TEXT
    metadata:subject = TEXT
    metadata:keywords = TEXT
    KEY
                         = VALUE
\setupeffect [..., ...] [.., ... \stackrel{2}{=} .., ..]
                  OPT
1 NAME
2 metoda
                   = niciunul comanda
               = NUMMER
    dilatat
    grosimerigla = DIMENSION
```

alternativ = normal intern extern ambele ascuns dilatat

```
\setupenumeration [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 titlu
                     = da nu
                    = da nu
   numar
    comandanumar = \...##1
    distantatitlu = DIMENSION
   stiltitlu
culoaretitlu
                    = STYLE BEFEHL
                    = COLOR
                    = \...##1
    titlecommand
                    = BEFEHL
    titleleft
   titleleft
titleright
                    = BEFEHL
                    = BEFEHL
    stanga
                    = BEFEHL
    dreapta
                    = BEFEHL
    simbol
    starter
                    BEFEHL
                    = BEFEHL
    stopper
                    = NAME
    cuplare
                    = NAME
    counter
    nivel
                    = NUMMER
                    = TEXT
    text
    headcommand
                    = \...##1
                    = BEFEHL
    inainte
                    = BEFEHL
    dupa
    intre
                    = BEFEHL
    alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                       outermargin serried suspendat sus gol comanda NAME
              inherits: \seteazaaliniere
inherits: \seteazaaliniere
inherits: \seteazaaliniere
inherits: \seteazaaliniat
                    = inherits: \seteazaalinierea
    aliniere
    headalign
                    = inherits: \seteazaalinierea
    aliniat
    display
                    = da nu
    aliniaturmator = da nu auto
    latime
                    = ajustat broad linie DIMENSION
    distanta
dilatat
    distanta
                    = niciunul DIMENSION
                    = NUMMER
                    = NUMMER
    shrink
                = NUMMER
= ajustat broad niciunul margine NUMMER
    suspenda
    closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
                    = BEFEHL
    referenceprefix = + - TEXT
   exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
    alinieretitlu = da nu
    inherits: \setupcounter
\setupenv [..,..^*=..,..]
* set = BEFEHL
   reset = BEFEHL
         = VALUE
    KEY
\setupexport [..,..*...]
* aliniere = flushleft centru flushright normal fonttext = DIMENSION
   latime = DIMENSION
titlu = TEXT
subtitlu = TEXT
    autor = TEXT
alternativ = html div
    properties = da nu
    hyphen = da nu
                 = FILE
    cssfile
    primapagina = FILE
    ultimapagina = FILE
```

```
\setupexternalfigure [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 latime
                             = DIMENSION
                           = DIMENSION
     inaltime
                           = NAME
     eticheta
                         = NUMMER
     pagina
                           = da nu
     obiect
                           = TEXT
     prefix
                         = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
= da nu
     metoda
     controale
     previzualizare = da nu
                        = niciunul
     mask
                           NUMMER.
     rezolutie
    rezolutie = NUMMER

culoare = COLOR

arguments = TEXT

repeta = da nu
factor = ajustat broad max auto implicit
latimemaxima = DIMENSION
     inaltimemaxima = DIMENSION
     inaltimemaxima = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
scala = NUMMER
yscala = NUMMER
s = NUMMER
sx = NUMMER
                          NUMMER
     sy
     sy - Nolling:
linii = NUMMER
locatie = local global implicit
director = PATH
optiune = test incadrat gol
     forgroundcolor = COLOR
     reset = da nu
fundal = culoare primplan NAME
     frame = on dezactivat
culoarefundal = COLOR
xmax = NUMMER
ymax = NUMMER
                          = on dezactivat
     frames
     interactiune = da tot niciunul referinta layer semncarte
fonttext = DIMENSION
comment = BEFEHL TEXT
dimensiune = niciunul media crop trim art
cache = PATH
     cache - FATH
resources = PATH
display = FILE
conversie = TEXT
order = LISTE
     crossreference = da nu NUMMER
     transform = auto NUMMER
                           = TEXT
     userpassword
     ownerpassword = TEXT
\setupexternalsoundtracks [..,..*...]
* optiune = repetat
\setupfacingfloat [..., 1] [..., ... = ...]
1 NAME
                           = BEFEHL
2 intre
                    = inherits: \pagina
     pagina
     spaceinbetween = inherits: \blanc
     stil = STYLE BEFEHL
culoare = COLOR
     inherits: \seteazainconjurat
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
    category = NAME
     inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., 1] [..., ... = ...]
1 NAME
2 start
                       = NUMMER
   stil
                      = STYLE BEFEHL
                     = COLOR
   culoare
                      = radio sub text linie push check signature
   type
                      = TEXT
   values
                      = TEXT
   implicit
   culoareframecamp = COLOR
    culoarefundalcamp = COLOR
                       = DIMENSION
   latime
   inaltime
                      = DIMENSION
   inaltime
                      = DIMENSION
                      = stanga centru dreapta flushleft center flushright
    aliniere
                      = NUMMER
   simbol
                      = NAME
   fieldlayer
                      = NAME
                      = readonly obligatoriu protejat sortat nedisponibil nocheck fixat fisier ascuns tiparibil auto
   optiune
                      = REFERENCE
    clickintru
   clickies
                      = REFERENCE
   regiuneintrare = REFERENCE
   regiuneiesire
                      = REFERENCE
                      = REFERENCE
   dupatasta
                      = REFERENCE
   format
                      = REFERENCE
   verifica
   calculeaza
                      = REFERENCE
                      = REFERENCE
   focusin
   focusout
                      = REFERENCE
                       = REFERENCE
   openpage
   closepage
                      = REFERENCE
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
2 inherits: \seteazainconjuratinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [..,.. \stackrel{2}{=}..,..]
1 NAME
2 inherits: \seteazainconjurat
\setupfieldtotalframed [..., ...] [.., ... = .., ..]
1 NAME
2 inainte
               = BEFEHL
               = BEFEHL
   dupa
   intre
               = BEFEHL
   distanta = DIMENSION
   alternativ = reset eticheta incadrat orizontal vertical
   inherits: \seteazainconjurat
\setupfiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 marginestanga = DIMENSION
   marginedreapta = DIMENSION
   marginedreapta = DIMENSION
stanga = BEFEHL
dreapta = BEFEHL
alternativ = simbol dilatat rigla spatiu
metoda = local global centru broad
latime = DIMENSION
inaltime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION
                  = DIMENSION
   distanta
   aliniere
                  = stanga dreapta centru flushleft flushright intern extern
                 = BEFEHL
   simbol
                  = STYLE BEFEHL
   stil
                   = COLOR
   culoare
\setupfirstline [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
               = NUMMER
2 n
   alternativ = implicit linie cuvant
              = STYLE BEFEHL
   stil
   culoare
               = COLOR
```

```
\setupfittingpage [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 pagestate =
               start stop
            = \...##1
   comanda
             = pagina
= NUMMER
   margine
   scala
             = auto implicit NAME
   hartie
   inherits: \seteazainconjurat
\setupfloatframed [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupfontexpansion [...] [...,...
1 NAME
2 vector
          = NAME
   vector
   factor = NUMMER
   dilatat = NUMMER
   shrink = NUMMER
            = NUMMER
   pas
\setupfontprotrusion [...^1] [...,..^2]
1 NAME
2 vector
            = NAME
   factor = NUMMER
   stanga = NUMMER
   dreapta = NUMMER
\setupfonts [..,..*=..,..]
* language = nu auto
\setupfontsolution [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 goodies = FILE
   solution = NAME
          = NAME
   less
            = NAME
   more
   metoda = preroll split normal reverse aleator
   criteriu = NUMMER
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 locatie
                   OPT
                   = stanga dreapta
   {\tt aliniere}
                   = stanga centru dreapta flushleft center flushright normal
   split
                   = da nu pagina
                   = da nu
   strut
                   = DIMENSION
   distanta
                   = BEFEHL
   stanga
                   = BEFEHL
   dreapta
                  = inherits: \blanc
   spatiuinainte
                   = inherits: \blanc
   spatiudupa
                   = \...##1
   comandanumar
                   = COLOR
   culoare
                   = STYLE BEFEHL
   stilnumar
   culoarenumar
                   = COLOR
                   = impachetat tight centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
   optiune
   margine
                   = da nu standard DIMENSION
   marginestanga
                  = DIMENSION
   marginedreapta = DIMENSION
   alternativ
                   = NAME
   aliniaturmator = da nu auto
                   = inherits: \snaptogrid
   grid
                   = numar
   frame
                  = niciunul auto
   suspenda
   expansiune
                   = da nu xml
   referenceprefix = + - TEXT
                  = NAME
   xmlsetup
   catcodes
   inherits: \setupcounter
```

```
\setupformulaframed [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 inherits: \seteazainconjurat
\setupframedcontent [..., ...] [.., ... = ...]
1 NAME
2 stanga
                   = BEFEHL
    dreapta = BEFEHL
leftoffser = DIMENSION
    offsetdreapta = DIMENSION
   offsetsus = DIMENSION
offsetjos = DIMENSION
    corectielinie = da nu
    inherits: \seteazainconjurat
\setupframedtable [...] [...,...^2=...]
1 NAME
2 inainte = BEFEHL
   dupa = BEFEHL intre = BEFEHL
    distanta = DIMENSION
    inherits: \seteazainconjurat
\setupframedtablecolumn [.1] [.2] [..,..3]
1 NAME
2 NUMMER fiecare
3 inherits: \seteazainconjurat
\setupframedtablerow [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
NUMMER fiecareinherits: \seteazainconjurat
\setupframedtext [..., ...] [..., ... \stackrel{2}{=} ..., ..]
1 NAME
                      = BEFEHL
2 stanga
              = BEFEHL
= BEFEHL
= stanga dreapta centru niciunul
    dreapta
    intern
    locatie
    corectieadancime = on dezactivat
   fonttext = inherits: \seteazafonttext
aliniat = inherits: \seteazafonttext
stil = STYLE BEFEHL
culoare = COLOR
    inherits: \seteazainconjuratinherits: \setupplacement
\verb|\setupglobalreferenceprefix [...^*]|
* + - TEXT
\setupheadalternative [\dots, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 alternativ
                    = orizontal vertical undeva
   renderingsetup = NAME
\setuphelp [..., 1, ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setuphigh [\dots, 1] [\dots, 2] [\dots, 2]
2 distanta = DIMENSION
   up = DIMENSION
stil = STYLE BEFEHL
    culoare = COLOR
```

```
\setuphighlight [\dots, 1, \dots] [\dots, \dots^2 \dots, \dots]
1 NAME
1 NAME
2 comanda = da nu
    stil = STYLE BEFEHL
    culoare = COLOR
\setuphyphenation [..,..\stackrel{*}{=}..,..]
* metoda = original tex implicit hyphenate expanded traditional niciunul
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inainte
                    = BEFEHL
    dupa
                    = BEFEHL
   dupa = BEFEHL
distanta = DIMENSION
exemplu = TEXT
text = TEXT
latime = ajustat broad DIMENSION
separator = BEFEHL
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    culoaretitlu = COLOR
\setupinitial [\ldots, 1] [\ldots, 2]
1 NAME
2 n
                = NUMMER
   m = NUMMER
inainte = BEFEHL
distanta = DIMENSION
    hoffset = DIMENSION
voffset = linie DIMENSION
    stil = STYLE BEFEHL
    culoare = COLOR
    font = FONT
text = TEXT
    locatie = margine text
metoda = primul ultim auto niciunul
\setupinsertion [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots] 1 NAME
2 locatie = pagina text coloane firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text totdeauna global niciunul
```

```
\setupitemgroup [.1.] [...2,...] [...3,...] [...,.4=..,..]

1 NAME OPT OPT OPT
1 NAME
2 fiecare NUMMER
3 intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine lamargine intext
    larg ajustat nofit paragraf unit serried stopper nostopper despachetat repetat norepeat reverse coloane unu doi
    trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried orizontal NAME
                   = BEFEHL
   inainte
                     = BEFEHL
    dupa
                    = BEFEHL
    intre
    intre - BEFEHL
dupatitlu = BEFEHL
    textstanga
                    = BEFEHL
                   = BEFEHL
    textdreapta
                    BEFEHL
    stanga
    dreapta
                    = BEFEHL
    factor
                   = NUMMER
                    = DIMENSION
    pas
                    = DIMENSION
    latime
                   = DIMENSION
= da nu standard DIMENSION
    distanta
    margine
    marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
    aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
    symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
                    NUMMER
    aliniaturmator = da nu auto
                   = BEFEHL
= CSNAME
    intern
    comanda
    communa - Contains
elemente = NUMMER
latimemaxima = DIMENSION
itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu
    alignsymbol
   alignsymbol = da nu
textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
                   = COLOR
= STYLE BEFEHL
    culoare
    stiltitlu
    culoaretitlu = COLOR
    stilmarcaj
                     = STYLE BEFEHL
    culoaremarcaj = COLOR
                     = STYLE BEFEHL
    stilsimbol
    culoaresimbol = COLOR
    grid
                     = inherits: \definegridsnapping
    inherits: \setupcounter
```

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME NAME: NUMMER
2 inainte = BEFEHL
                   = BEFEHL
    dupa
                   = BEFEHL
    intre
    inaintetitlu = BEFEHL
                 = BEFEHL
= BEFEHL
    dupatitlu
    textstanga
    textdreapta = BEFEHL
                   = BEFEHL
    stanga
                 = BEFEHL
    {\tt dreapta}
                   NUMMER
    factor
                   = DIMENSION
    pas
                   = DIMENSION
    latime
    distanta
                   = DIMENSION
                   = intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine
    optiune
                       lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat
                       reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried
                       orizontal NAME
                    = da nu standard DIMENSION
    margine
    marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
               = inherits: \seteazaalinierea
    aliniere
                   = inherits: \seteazaaliniat
    aliniat
                   = NUMMER
    start
    symaliniere = stanga centru dreapta flushleft center flushright
                  = NAME
    simbol
                   NUMMER
    aliniaturmator = da nu auto
                  = BEFEHL
= CSNAME
    intern
    comanda
   communa - Contains
elemente = NUMMER
latimemaxima = DIMENSION
itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu
   alignsymbol = da nu
textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    alignsymbol
    culoaretitlu = COLOR
    stilmarcaj
                    = STYLE BEFEHL
    culoaremarcaj = COLOR
                    = STYLE BEFEHL
    stilsimbol
    culoaresimbol = COLOR
                    = inherits: \definegridsnapping
    inherits: \setupcounter
\setareITEMGROUP [..., ...] [..., ...] [..., ...]
1 fiecare NUMMER
   inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize
\setareitemize [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, 3, \ldots]
1 fiecare NUMMER
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
```

```
\setuplabel [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
                  = da nu
2 titlu
                   = da nu
   numar
   comandanumar = \...##1
   distantatitlu = DIMENSION
                   = STYLE BEFEHL
   stiltitlu
   culoaretitlu
                   = COLOR
                   = \...##1
   titlecommand
   titleleft
                   = BEFEHL
   titleright
                  = BEFEHL
                   = BEFEHL
   stanga
   dreapta
                   = BEFEHL
   simbol
                   = BEFEHL
                   = BEFEHL
   starter
                   = BEFEHL
   stopper
                   = NAME
   cuplare
                   = NAME
   counter
                   = NUMMER
   nivel
                   = TEXT
   text
   headcommand
                  = \...##1
                   = BEFEHL
   inainte
                   = BEFEHL
   dupa
   intre
                   = BEFEHL
   alternativ
                 = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
                     outermargin serried suspendat sus gol comanda intext NAME
                   = inherits: \seteazaalinierea
   aliniere
   headalign
                   = inherits: \seteazaalinierea
                  = inherits: \seteazaaliniat
   aliniat
   display
                   = da nu
   aliniaturmator = da nu auto
                   = ajustat broad linie DIMENSION
   latime
   distanta
                   = niciunul DIMENSION
                  = NUMMER
   dilatat
                   = NUMMER
   shrink
                  = ajustat broad niciunul margine NUMMER
   suspenda
                  = BEFEHL
   closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
   referenceprefix = + - TEXT
   exemplu = TEXT
margine = da nu
                  = da nu standard DIMENSION
   margine
   culoare
stiltitlu
                  = STYLE BEFEHL
                  = COLOR
   stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
   alinieretitlu = da nu
   inherits: \setupcounter
\setuplayer [\ldots, 1] [\ldots, 2]
                  OPT
1 NAME
2 stare
            = start stop continuu urmatorul repetat
   optiune = test
   pagina = NUMMER
latime = DIMENSION
   inaltime = DIMENSION
   region = NAME
   rotatie = stanga dreapta intern extern NUMMER
   pozitie = da nu overlay
hoffset = max DIMENSION
   voffset = max DIMENSION
offset = DIMENSION
   dx
            = DIMENSION
            = DIMENSION
   dу
            = NUMMER
   sx
            NUMMER.
   sy
            = DIMENSION
   x
           = DIMENSION
   У
            = stanga centru dreapta sus subsol
   colt
   locatie = grila stanga centru dreapta sus subsol linie 1 c r m t b g
            = NUMMER
   linie
   coloana = NUMMER
   directie = normal reverse
   douafete = da nu
   metoda = ajustat overlay
   repeta
            = da
            = lefttop righttop leftbottom rightbottom centru middletop middlebottom middleleft middleright lefttopleft
   preset
               lefttopright NAME
```

```
\setuplayeredtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stil
                = STYLE BEFEHL
    culoare = COLOR
    inherits: \seteazainconjurat
\setuplayouttext [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 sus antet text subsol subsol {\rm ^{OPT}}
    stare = start stop gol inalt niciunul normal faramarcare NAME
stil = STYLE BEFEHL
culoare = COLOR
strut = da nu
n = NTMARE
2 text margine bordura
3 stare = st
    n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
stilstanga = STYLE BEFEHL
stildreapta = STYLE BEFEHL
culoarestanga = COLOR
    culoaredreapta = COLOR
    latime = DIMENSION
latimestanga = DIMENSION
    marginedreapta = DIMENSION
\setuplinefiller [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
    NAME

locatie = stanga dreapta ambele
scop = stanga dreapta local
mp = NAME
inaltime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
threshold = DIMENSION
2 locatie
    grosimerigla = DIMENSION
    dupa = BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
    culoaretext = COLOR
    aliniere
                     = inherits: \seteazaalinierea
\setuplinefillers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [\ldots, 1] [\ldots, 2]
                            OPT
1 NAME
2 compress
                            = da nu
    compressmethod = separator stopper spatiu
    compress separator = BEFEHL
     compressdistance = DIMENSION
    inherits: \setupnote
```

```
\setuplinetable [...] [...] [...,...
1 r c
2 impar par antet NUMMER
3 linii = ajustat NUMMER inainte = BEFEHL
    dupa = BEFEHL
intre = BEFEHL
dilatat = da nu DIMENSION
    latimemaxima = ajustat DIMENSION
    nstanga = NUMMER
n = NUMMER
   repeta = da nu
nx = NUMMER
latime = DIMENSION
inaltime = ajustat linie DIMENSION
distanta = DIMENSION
offsetstanga = DIMENSION
                   = da nu
    offsetdreapta = DIMENSION
aliniere = inherits: \seteazaalinierea
fundal = culoare
    culoarefundal = COLOR
    xheight = max DIMENSION
    xdepth
                   = max DIMENSION
                   = STYLE BEFEHL
    stil
    culoare
                   = COLOR
\setuplistalternative [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inainte
                     = BEFEHL
    dupa = BEFEHL
comanda = \...#11#2##3
renderingsetup = NAME
    latime = DIMENSION
distanta = DIMENSION
dilatat = DIMENSION
fillar = DEPENT
    filler
                    = BEFEHL
\setuplistextra [..., 1] [..., ... = ...]
1 NAME
2 inainte = BEFEHL
              = BEFEHL
    dupa
\setuplocalfloats [..,..*...]
* inainte = BEFEHL
              = BEFEHL
    dupa
             = BEFEHL
    intre
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{?}{=} .., ...]
1 NAME OI OI OI oinherits: \seteazaspatiuinterliniar
\setuplocalinterlinespace [...,*...]
* on dezactivat reset auto mic mediu OFTare NUMMER DIMENSION
\setuplocalinterlinespace [...*.]
* NAME
\setuplow [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 NAME
2 distanta = DIMENSION
    down = DIMENSION
    stil
               = STYLE BEFEHL
    culoare = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
down = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
\setuplowmidhigh [\dots, 1] [\dots, \dots]
1 NAME
2 up
             = DIMENSION
            = DIMENSION
   down
   stil
            = STYLE BEFEHL
   culoare = COLOR
\setupMPgraphics [..,..*=..,..]
* culoare = local global
   mpy
            = FILE
\setupMPinstance [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
            OPT = metafun mpost

    NAME
    format

   initializations = da nu
   setups = NAME
   stiltext
                    = STYLE BEFEHL
                 = Co_
= da nu
---nary
   culoaretext
   extensions
                    = binary decimal double scaled implicit
   metoda
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,...^2=...,..]
1 NAME
2 KEY = VALUE
\verb|\setupmarginblock||[\dots, \dots]||[\dots, \dots]|^{\frac{2}{2}}\dots, \dots]|
1 NAME
2 stare
              = start stop
   latime
             = DIMENSION
   inainte = BEFEHL
   dupa = BEFEHL intre = BEFEHL
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
   culoare = COLOR
sus = BEFEHL
jos = BEFEHL
   locatie = stanga dreapta centru inmargine
   stanga = BEFEHL
   dreapta = BEFEHL
```

```
\setupmargindata [..., 1 ...] [..,.. \frac{2}{=} ..,..]
1 NAME
2 strut
              = da nu auto cap ajustat linie implicit CHARACTER
             = \...##1
   comanda
             = DIMENSION
   latime
   aliniere = inherits: \seteazaalinierea
   anchor
              = region text
             = stanga dreapta intern extern
   locatie
             = sus linie primul adancime inaltime
   metoda
   category
             = implicit bordura
              = local global
   scop
   optiune
             = text paragraf
             = local normal margine bordura
   margine
   distanta = DIMENSION
   hoffset
             = DIMENSION
   voffset
            = DIMENSION
             = DIMENSION
   dy
   spatiujos = DIMENSION
   threshold = DIMENSION
   linie
             = NUMMER
              = da continuu
   stack
   stil
              = STYLE BEFEHL
            = COLOR
   culoare
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupmarginrule [...] [...,...
1 NUMMER OPT
2 inherits: \setupsidebar
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
              = NUMMER
             = NUMMER
   m
   distanta = DIMENSION
   numar
              = auto
   separator = TEXT
   aliniere = stanga centru dreapta normal
             = sus center subsol normal
   locatie
             = math nu
   grid
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                  = BEFEHL
2 stanga
   dreapta
                 = BEFEHL
                 = da nu
   strut
   stil
                 = STYLE BEFEHL
   distanta
                 = DIMENSION
   numberdistance = DIMENSION
```

```
\setupmathematics [\ldots, 1] [\ldots, 2]
1 NAME
2 openup
                                = da nu
     setsimbol = NAME
functionstyle = STYLE BEFEHL
     functionstyle = STYLE BEFEHL

compact = da nu
aliniere = 12r r2l righttoleft
bidi = da nu
sygreek = normal italic niciunul
lcgreek = normal italic niciunul
ucgreek = normal italic niciunul
italics = 1 2 3 4 niciunul reset
    italics = 1 2 3 4 niciunul reset
autopunctuation setups = da nu tot comma yes, semicolon comma, semicolon all, semicolon
setups = NAME
domain = NAME reset
stiltext = STYLE BEFEHL
culoaretext = COLOR
functioncolor = COLOR
integral = limits nolimits autolimits displaylimits niciunul
     stylealternative = NAME
     implicit = normal italic
fraction = ams ctx
ampersand = normal
      collapsing
                            = 1 2 3 niciunul reset
                               = da nu
     kernpairs
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 comanda
                       = da nu
                      = NUMMER
     stanga
                     = NUMMER
     mijloc
                       NUMMER
     dreapta
     mathstyle = display text script scriptscript cramped uncramped normal impachetat mic mare
     culoare = COLOR
stare = auto
metoda = auto
     dimensiune = NUMMER
     factor
                      = niciunul auto NUMMER
     mathclass = NUMMER
\setupmathfraction [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                                           OPT
    NAME
distantasus = DIMENSION
distantajos = DIMENSION
margine = DIMENSION
culoare = COLOR
strut = da nu math tight
- intern extern aml
2 distantasus
     strut = da nu matn tight
alternativ = intern extern ambele
rigla = da nu auto
stanga = NUMMER
- WIMMER
     dreapta = NUMMER
grosimerigla = DIMENSION
mathstyle = STYLE BEFEHL
distanta = nu niciunul overlay
     inlinethreshold = auto NUMMER
     displaythreshold = auto NUMMER
                                = NAME
     fences
\setupmathfractions [..., 1] [..., ... = ...]
1 NAME
2 inherits: \setupmathfraction
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
```

```
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 stanga
                           = BEFEHL
                          = BEFEHL
     dreapta
                          = da nu NUMMER
     strut
                          = stanga centru dreapta normal
     aliniere
                          = STYLE BEFEHL
     stil
     distanta
                          = DIMENSION
     simplecommand = TEXT
     locatie
                           = sus subsol inalt jos lohi normal
\setupmathornament [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternativ = mp
     culoare = COLOR
mpoffset = DIMENSION
     mpoffset
                       = NAME
     mp
\setupmathradical [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternativ = implicit normal mp
     culoare
                      = COLOR
     mpoffset
                      = DIMENSION
                       = NAME
     mp
\setupmathstackers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                            = BEFEHL
2 stanga
                            = BEFEHL
     dreapta

        bottomcommand
        = \...##1

        middlecommand
        = \...##1

        mp
        = NAME

        mpheight
        = DIMENSION

        mpdepth
        = DIMENSION

        culoare
        = COLOR

        hoffset
        = DIMENSION

        voffset
        = DIMENSION

        inclaimentains
        = DIMENSION

     inaltimeminima = DIMENSION
     inaltimeminima = DIMENSION
mindepth = DIMENSION
mathclass = rel ord
offset = min max normal
locatie = sus subsol inalt jos centru NUMMER
strut = da nu
alternativ = normal implicit mp
latimeminima = DIMENSION
     distanta = DIMENSION moffset = DIMENSION
     order
                            = normal reverse
                           = da nu
     mathlimits
\setupmathstyle [\dots, *]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
```

```
\setupmixedcolumns [...,...] [...,...]

1 NAME
2 grid = inherits: \definegridsnapping
grosimerigla = DIMENSION
metoda = otr box
inainte = BEFEHL
dupa = BEFEHL
dupa = BEFEHL
distanta = DIMENSION
n = NUMMER
inaltimemaxima = DIMENSION
latimemaxima = DIMENSION
pas = DIMENSION
profile = NAME
aliniere = inherits: \seteazaalinierea
setups = NAME
balanta = da nu
splitmethod = niciunul fixat
alternativ = local global
internalgrid = linie jumatatelinie
separator = rigla
strut = da nu
culoare = COLOR
culoarerigla = COLOR
directie = normal reverse
inherits: \seteazainconjurat
```

```
\setupmodule [.1] [..,.2]...]

1 FILE OPT

2 test = da nu
KEY = VALUE
```

```
\setupnotation [\dots, 1, \dots] [\dots, \dots^2 \dots]
1 NAME
                              = da nu
2 titlu
                            = da nu
     numar
                            = note
     type
     comandanumar = \...##1
distantatitlu = DIMENSION
     stiltitlu
                            = STYLE BEFEHL
    culoaretitlu
titlecommand
titleleft
titleright
stanga
dreapta
                            = COLOR
                            = \...##1
                            = BEFEHL
                            = BEFEHL
                            = BEFEHL
                            = BEFEHL
     simbol
                            = BEFEHL
                         = BEFEHL
     starter
                            = BEFEHL
     stopper
                            = NAME
     cuplare
                            = NAME
     counter
     nivel
                            NUMMER
                            = TEXT
     text
     headcommand
                            = \...##1
     inainte
                            = BEFEHL
                            = BEFEHL
     dupa
    dupa = BEFEHL
intre = BEFEHL

alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin outermargin serried suspendat sus comanda note NAME

aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
     aliniaturmator = da nu auto
     latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
     dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
     closecommand = \...##1
expansiune = da nu xml
     reference prefix = + - TEXT
     referenceprefix - 7 - 1EXT
exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
     culoaretitlu = COLOR
alinieretitlu = da nu
     inherits: \setupcounter
```

```
\setupnotations [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
```

2 inherits: \setupnotation

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 interactiune
                               = da nu numar text tot
    symbolcommand
                              = \...##1
    comandatext
                            = \...##1
= \...##1
= da nu
    indicator
    separatortext
                              = BEFEHL
    latime
                             = DIMENSION
    inaltime
                              = DIMENSION
                              = DIMENSION
    distanta
                     = DIMENSION
= BEFEHL
= on dezactivat normal stanga dreapta comanda paragraf
= tolerant strict foartestrict NUMMER
= NUMMER
= text pagina inalt subsol niciunul coloane firstcolumn lastcolumn
= BEFEHL
= NUMMER
- COLOR
    rulecommand
    rigla
    split
    factor
    locatie
    urmatorul
    n
    culoarerigla = COLOR
grosimerigla = DIMENSION
setups = NAME
    spatiereinterliniara = NAME
    paragraf = da nu
                              = BEFEHL
    inainte
                             = BEFEHL
    dupa
    intre
                              = BEFEHL
                             = pagina
    scop = pagina
distantacoloane = DIMENSION
continua = da nu
alternativ = grila fixat coloane note niciunul
criteriu = pagina
fonttext = inherits: \seteazafonttext
aliniere = inherits: \seteazaalinierea
stiltext = STYLE BEFEHL
culoaretext = COLOR
    scop
    aliniere
stiltext
culoaretext
    anchor = urmatorul
spatiuinainte = inherits: \blanc
spaceinbetween = inherits: \blanc
    inherits: \seteazainconjurat
\setupnotes [..., ...] [.., ... \frac{2}{2}.., ...]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                      = DIMENSION
    offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
offsetjos = DIMENSION
    metoda
latime
                     = fixat
                     = DIMENSION
    inaltime inaltime locatie
                     = DIMENSION
                     = DIMENSION
                      = stanga centru dreapta sus subsol linie l c r m t b g
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 linii
   offset = DIMENSION
metoda = 0 1 2 3
   inainte = BEFEHL
            = BEFEHL
   dupa
           = BEFEHL
   intre
\setuppagecolumns [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 separator
                 = NAME
   directie
                = normal reverse
              = DIMENSION
   distanta
                = NUMMER
   latimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea
                = inherits: \blanc
   blanc
               = COLOR
   {\tt culoare}
           = NAME
= inherits: \pagina
   setups
   pagina
   inherits: \seteazainconjurat
\setuppageinjection [...,..] [..,..^2=..,..]
1 NAME
2 stare
             = precedent urmatorul NUMMER
   intarziere = da nu
   alternativ = figura buffer setups niciunul NAME
   pagina = inherits: \pagina
   pagestate = start stop
              = NUMMER
   inherits: \seteazainconjurat
\setuppageinjectionalternative [..., \frac{1}{2} ...]
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
pagina foaie
NAME
3 NAME
\setuppagestate [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 intarziere = da nu
\setuppairedbox [..., 1, ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                  = BEFEHL
2 inainte
   dupa
                  = BEFEHL
                 = BEFEHL
= stanga centru dreapta sus subsol inalt jos
= NUMMER
   intre
   locatie
                = DIMENSION
= inherits: \seteazafonttext
= DIMENSION
   fonttext
   latime
   inaltime = DIMENSION
latimemaxima = DIMENSION
   inaltimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea
stil = STYLE BEFEHL
   culoare
                  = COLOR
\setarePAIREDBOX [..,..^*=..,..]
* inherits: \setuppairedbox
instances: legend
\setarelegend [..,..^*=..,..]
* inherits: \setuppairedbox
```

```
\setuppaper [..,..*...]
* inherits: \seteazadimensiunihartie
\setupparagraph [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 stil
             = STYLE BEFEHL
   culoare = COLOR
   aliniere = inherits: \seteazaalinierea
    setups = NAME
\setupparagraphintro [..., ...] [.2.]
1 reset fiecare primul urmatorul
2 BEFEHL
\setupparallel [...] [...,..] [...,..]
1 NAME
2 NAME
3 setups
             = NAME
   start = NUMMER
n = NUMMER
   criteriu = tot
\setupperiodkerning [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 factor = NUMMER
\setupperiods [..,..*=..,..]
* n = NUMMER
            = DIMENSION ajustat
   latime
   distanta = DIMENSION
   simbol = BEFEHL
\setupplacement [..., 1, ...] [..., ... \stackrel{2}{=} ..., ..]
1 NAME
2 inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
grid = inherits: \snaptogrid
corectielinie = on dezactivat
   corectieadancime = on dezactivat
                     = da nu standard
   margine
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
   culoare = COLOR
n = NUMMER
min = NUMMER
max = NUMMER
text = TEXT
   latime = DIMENSION
   inaltime = DIMENSION
inaltime = DIMENSION
\setupprocessor [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 stare
            = start stop
   stanga = BEFEHL
dreapta = BEFEHL
    comanda = \...##1
    stil = STYLE BEFEHL
   culoare = COLOR
```

```
\setupprofile [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inaltime = DIMENSION
   inaltime = DIMENSION
   distanta = DIMENSION
   factor = NUMMER
             = NUMMER
   linii
   metoda = strict fixat niciunul
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..*=..,..]
* inherits: \setupcounter
\setupreferenceformat [\ldots, 1, \ldots] [\ldots, 2, \ldots]
2 eticheta = * NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   type = Imp
             = implicit text titlu numar pagina realpage
   autocase = da nu
          = TEXT
   text
   stil
              = STYLE BEFEHL
   culoare = COLOR
\setupreferenceprefix [.*.]
* + - TEXT
\setupreferencestructureprefix [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME ABSCHNITT
2 implicit
3 prefix
                         = da nu
   prefixseparatorset = NAME
   prefixconversion = NAME
   prefixconversionset = NAME
   prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot
                           curent
   numberconversion = NAME
   numberconversionset = NAME
   numberstarter = BEFEHL PROCESSOR->BEFEHL
   numberstopper
numbersegments = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:* NUMMER:tot
   numberseparatorset = NAME
   prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupregisters [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
NAME NAME: NUMMER OPT inherits: \seteazaregistru
\setupregisters [\ldots^1,\ldots] [\ldots^2,\ldots] [\ldots,\ldots^3=\ldots,\ldots]
1 NAME
2 NUMMER
3 inherits: \seteazaregistru
\setuprenderingwindow [..., ^1,...] [..,..^2..,..]
1 NAME
2 actiunedeschiderepagina = REFERENCE
actiuneinchiderepagina = REFERENCE
   inherits: \seteazainconjurat
```

```
\setupruby [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 locatie = sus stanga dreapta niciunul
   aliniere = auto flushleft centru flushright
   dilatat = da nu
   hoffset = DIMENSION
    voffset = DIMENSION
   distanta = niciunul DIMENSION
   stanga = BEFEHL
dreapta = BEFEHL
stil = STYLE BEFEHL
culoare = COLOR
\setups [...,*...]
* NAME
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
2 scala
                   = NUMMER
                  = NUMMER
= NUMMER
   xscala
    yscala
                 = DIMENSION
= DIMENSION
= da nu
   latime
   inaltime
   inaltime
   linii = NUMMER
factor = ajustat broad max min auto implicit
hfactor = ajustat broad max min auto implicit
factorw = ajustat broad max min auto implicit
latimemaxima = DIMENSION
   linii
                   = NUMMER
    inaltimemaxima = DIMENSION
                   = NUMMER
                   NUMMER
   sx
    sy = NUMMER
equalwidth = DIMENSION
    equalheight = DIMENSION
                   = da ajustat inaltime adancime jumatatelinie
\setupscript [\dots, 1] [\dots, \dots]
1 NAME
2 metoda
              = hangul hanzi nihongo ethiopic thai test
   preset = NAME
   features = auto
\setupscripts [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 inherits: \setupscript
\setupselector [.1] [..,..2]...]
1 NAME
2 n = NUMMER
   m = NUMMER
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 continua = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
    metoda = NUMMER
             = NUMMER
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
    culoare = COLOR
\setupsidebar [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
                           = DIMENSION
2 grosimerigla
                           = COLOR
   culoarerigla
                           = NUMMER
   alternativ
    offsetsus
                           = DIMENSION
                           = DIMENSION
    offsetios
                           = DIMENSION
    distanta
    distantamarginestanga = DIMENSION
                            = NUMMER
    nivel
```

```
\setupspellchecking [..,..^*=..,..]
* stare = start stop
   metoda = 123
   lista = NAME
\setupstartstop [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inainte = BEFEHL
   dupa = BEFEHL
intre = BEFEHL
   setups = NAME
   stanga = BEFEHL
   dreapta = BEFEHL
stil = STYLE BEFEHL
   culoare = COLOR
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* da nu auto cap afustat linie implicit CHARACTER
\setupstyle [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 metoda = comanda
   stil = STYLE BEFEHL
   culoare = COLOR
\setupsubformula [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 aliniaturmator = da nu auto
\setupsubformulas [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME OPT
2 inherits: \setupsubformula
\setupsynctex [..,..^*=..,..]
* stare = start stop
metoda = min max
\setups \{\dots, *,\dots\}
* NAME
```

```
\setupTABLE [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, \frac{3}{2}, \ldots]
1 r c x y rand colomna primul uffim start antet fiecare impar par unu NUMMER -NUMMER
2 primul least fiecare doi impar par NUMMER -NUMMER
3 extras = BEFEHL
                           = BEFEHL
    stanga
   dreapta = BEFEHL
culoaretitlu = COLOR
stiltitlu = STYLE BEFEHL
distantamarginestanga = DIMENSION
    distantamarginedreapta = DIMENSION
   dupa = BEFEHL
aceeasipagina = inainte dupa ambele
spaceinbetween = inherits: \blanc
splitoffset = DIMENSION
aliniazacaracter = da nu
    alierecaracter
                          = TEXT number->TEXT text->TEXT
                            = DIMENSION
    distanta
                            = COLOR
    culoare
                            = math STYLE BEFEHL
    stil
    inherits: \seteazainconjurat
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 format
                     = TEMPLATE niciunul
                    = BEFEHL
    inainte
    dupa
                    = BEFEHL
    distanta
                     = mic mediu mare niciunul blank adancime grila DIMENSION
    blanc
                    = preferinta aceeasipagina max fortat enable dezactivat faraalb impachetat inapot overlay
                        totdeauna weak strong implicit inainte intre dupa fixat flexibil niciunul mic mediu mare
                        linie jumatatelinie quarterline formula alb inaltime adancime standard NUMMER*mic NUMMER*mediu
                        NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline NUMMER*formula NUMMER*alb
                        NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
                    = STYLE BEFEHL
    stiltitlu
    culoaretitlu
                    = COLOR
    fundal
                    = NAME
    culoarefundal = COLOR
    foregroundstyle = STYLE BEFEHL
    foregroundcolor = COLOR
    aliniere = stanga centru dreapta dimension rigla = linie normal
    rigla
    culoarerigla = COLOR
grosimerigla = DIMENSION
    fonttext
                    = inherits: \seteazafonttext
                    = da nu
    aliniat
    split = da nu repe
unitate = DIMENSION
margine = DIMENSION
                    = da nu repetat auto
                    = BEFEHL
    intern
    EQ
                    = BEFEHL
    antet
                    = da repetat text
    frame
                    = on dezactivat
                     = TEXT
    keeptogether
                     = da nu
\setuptagging [..,..^*=..,..]
* stare = start stop
    metoda = auto
```

```
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 stare
                 = start stop
                = text paragraf totdeauna niciunul
   locatie
                = NUMMER
   criteriu
   alternativ = NUMMER
                = NAME
   mp
                = NAME
   metoda
                = culoare
   fundal
   culoarefundal = COLOR
          = rectangular rotund
                = NUMMER
   nivel
   offsetfundal = DIMENSION
   inainte = BEFEHL
   dupa
                = BEFEHL
   aliniere = inherits: \seteazaalinierea
dash = NUMMER
                = DIMENSION
   raza
                = on dezactivat
   frame
   culoareframe = COLOR
   grosimerigla = DIMENSION
                = DIMENSION
   voffset
   offsetframe = DIMENSION
   offsetstanga = da nu standard DIMENSION
   offsetdreapta = da nu standard DIMENSION
   offsetsus = mic mediu mare linie DIMENSION
                = mic mediu mare linie DIMENSION
   offsetjos
   stil
                = STYLE BEFEHL
                 = COLOR
   culoare
\setuptextflow [\dots, \dots] [\dots, \dots^2 \dots]
2 latime
          = DIMENSION
          = STYLE BEFEHL
   stil
   culoare = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
inherits: \seteazainconjurat
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
              OPT
1 NAME
2 metoda
              = 1 2 3 4 5 6
   language = SPRACHE
   alternativ = text matematica
            = reverse normal
   order
   separator = mic mediu mare normal niciunul NAME
   spatiu = mic mediu mare normal niciunul NAME
             = STYLE BEFEHL
   stil
            = COLOR
   culoare
\setupuserdata [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inainte
              = BEFEHL
             = BEFEHL
   dupa
   aliniere = inherits: \seteazaalinierea
             = NAME
   setups
             = STYLE BEFEHL
   stil
   culoare
             = COLOR
   alternativ = implicit NAME
              = VALUE
\setupuserdataalternative [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 renderingsetup = NAME
                 = VALUE
   KEY
\setupuserpagenumber [..,..\stackrel{*}{=}..,..]
* viewerprefix = TEXT
               = start stop niciunul mentine gol
   inherits: \setupcounter
```

```
\setupversion [...]
* concept fisier temporar final NAME
\setupviewerlayer [..,..*=..,..]
* titlu
                  = TEXT
                   = start stop
     stare
     export
                   = da nu
     tiparibil = da nu
                  = local global
     scop
     metoda
                  = niciunul comanda
\setupvspacing [...*,...]
* inherits: \vspacing \ ^{OPT}
\setupwithargument \{...^1\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* implicit = ascuns niciunul text
     compress = da nu
\setupxtable [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 latimetext
                           OPT
                                   = DIMENSION local
                             = DIMENSION local
= inherits: \seteazafonttext
= inherits: \blanc
= tight max dilatat latime inaltime fixat
= DIMENSION
= DIMENSION
= DIMENSION
- DIMENSION
    fonttext
     spaceinbetween
     optiune
    inaltimetext
    distantacoloane
     distantamarginestanga = DIMENSION
     distantamarginedreapta = DIMENSION
                                  = repetat
     antet
    antet = repetat
subsol = repetat
grosimerigla = DIMENSION
split = da nu repetat auto
splitoffset = DIMENSION
aceeasipagina = inainte dupa ambele
distanta = DIMENSION
aliniazacaracter = da nu
alignmentleftsample = TEXT
alignmentleftsample = TEXT
alignmentrightsample = TEXT
alignmentrightsidth = DIMENSION
alierecaracter = TEXT
     alierecaracter
     inherits: \seteazainconjurat
\setuvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setuxvalue \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 VALUE
```

```
\setvariables [...^1] [...,..^2=...]
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setvboxregister \dots^1 {\dots^2}
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
\setvtopregister ... { ...}
1 CSNAME NUMMER
2 CONTENT
\setwidthof ..\to \.\.^2..
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setxvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...] [...,... = ...]
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
KEY = VALUE
\shapedhbox \{...^*.\}
* CONTENT
\shiftbox \{...^1.\}
1 CONTENT
\SHIFT { . . . }
* CONTENT
instances: shiftup shiftdown
\shiftdown {...}
* CONTENT
\shiftup {.*.}
* CONTENT
\showallmakeup
\showattributes
```

```
\showboxes
\showbtxdatasetauthors [..,..=^*..,..]
* specification = NAME
   dataset
               = NAME
   field
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled NAME
\showbtxdatasetauthors [.*.]
* NAME
\verb|\showbtxdatasetcompleteness| [..,.. \stackrel{*}{=} ..,..]
* specification = NAME
   dataset
                = NAME
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\verb|\showbtxdatasetcompleteness| [...^*]
* NAME
\showbtxdatasetfields [..,..^*=..,..]
* specification = NAME
                = NAME
   dataset
   field
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled NAME
\verb|\showbtxdatasetfields| [...^*]
* NAME
\showbtxfields [..,..^*=..,..]
* rotatie = NUMMER^{DT}
   specification = NAME
\showbtxfields [.*.]
\showbtxhashedauthors [.\overset{*}{.}.]
\showbtxtables [.*.]
\showchardata {.*.}
* TEXT
\showcharratio \{...^*\}
\showcolorbar [.*.]
* COLOR
\showcolorcomponents [.*.]
* COLOR
\showcolorset [.*.]
* COLOR
```

```
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [..., ...]
1 FONT OPT
1 FONT
2 NUMMER
\showfontdata
\showfontexpansion
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [...,*...]
* inherits: \seteazafonttext
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 tot NUMMER
\showglyphdata
\showglyphs
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [...] [...]
1 SPRACHE
2 TEXT
\showhyphens \{ . \overset{*}{\ldots} \}
* TEXT
\showinjector [\dots, \dots]
* NAME
```

```
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
\showmessage \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
1 CSNAME
2 CONTENT
\showotfcomposition \{.\,^{1}..\} \{.\,^{2}..\} \{.\,^{3}..\}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \.\dots\.\ \{\dots\.\}
1 CSNAME
2 NAME
\showsetupsdefinition [.\overset{*}{.}.]
* NAME
\showtimer \{.\overset{*}{\ldots}\}
* TEXT
\showtokens [.*.]
* NAME
\showtrackers
\showvalue \{ . \overset{*}{.} . \}
* NAME
\showvariable \{.1.\} \{.1.\}
1 NAME
2 KEY
```

```
\showwarning {.1.} {.2.} {...,...}
1 NAME
2 NAME NUMMER
3 TEXT
\signalrightpage
\simbol [...] [...]
1 NAME
2 NAME
\verb|\simbol {...}|
* NAME
\simplealignedbox \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplealignedboxplus \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\verb|\simplealignedspreadbox| \{...^1, \} | \{...^2, \} | \{...^3, \}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern 3 \, CONTENT
\simplegroupedcommand \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
   stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplereversealignedboxplus \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 stanga dreapta centru flushleft flushright intern extern 3 TEXT
4 CONTENT
\singalcharacteralign \{ ...^1 . \} \{ ...^2 . \}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TEXT
3
   TEXT
4
   TEXT
   TEXT
\slantedface
```

```
\slicepages [.\ddots] [\dots,..\delta^2_-,\dots] [\dots,\delta^2_-,\dots] [\dots,\delta^3_-,\dots] 1 FILE OPT
 1 FILE
2 offset
                                             = DIMENSION
          hoffset = DIMENSION
voffset = DIMENSION
latime = DIMENSION
            inaltime = DIMENSION
n = NUMMER

3 offset = DIMENSION
hoffset = DIMENSION
voffset = DIMENSION
latime = DIMENSION
            inaltime = DIMENSION
                                            = NUMMER
\verb|\slovenianNumerals| \{ . \overset{*}{\ldots} \}
 * NUMMER
 \sloveniannumerals {.*.}
 * NUMMER
 \smallbodyfont
 \mbox{\sc small} \mbox{\c capped characters } \{\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdots\hdot
 * NUMMER
 \verb|\smallcappedromannumerals| { . \overset{*}{\dots} }
 * NUMMER
 \smaller
 \smallskip
 \smash [.^1.] {.^2.}
1 whdt<sup>OBT</sup>
2 CONTENT
 \smashbox ....
 * CSNAME NUMMER
\sl_{\mathrm{smashboxed}} . . .
 * CSNAME NUMMER
 \smashedhbox ... { ... }
1 TEXT
2 CONTENT
 \sl \ \smashedvbox \ . \ \ . \ \ \ \{ \ . \ \ \ \ . \ \ \}
1 TEXT
2 CONTENT
                                                         OPT
 \snaptogrid [...] \.\.^2... {\.\.^3.}
 1 normal standar da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
            box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
 \snaptogrid [..., ...] \setminus ... \{...\}
 1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
```

```
\someheadnumber [...]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\somekindoftab [..,..^*=..,..]
* alternativ = orizontaqPTvertical
   latime = DIMENSION
inaltime = DIMENSION
n = NUMMER
m = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\someplace \{...\} \{...\} \{...\} \{...\} \{...\} \{...]
1 TEXT
   TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\SORTING [.^1.] {.^2.}
1 NAME
2 CONTENT
instances: logo
\logo [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 NAME OPT
2 CONTENT
\spaceddigits \{...^*.\}
* NUMMER
\spaceddigitsmethod
\spaceddigitsseparator
\spaceddigitssymbol
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\spanishnumerals \{.\overset{*}{\dots}\}
* NUMMER
\spatiifixate
\spatiu
\spatiufixat
\splitatasterisk ... \... \...
1 TEXT
2 CSNAME
3 CSNAME
```

```
\splitatcolon \dots^1 \.\.^2 \.\.^3 \...
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolons \dots^1 \setminus \dots^2 \setminus \dots^3.
1 TEXT
2 CSNAME
3 CSNAME
\splitatcomma .. .. ... ....
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\splitfilename \{...^*\}
* FILE
\splitfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\splitoffbase
\sl split of ffull
\splitoffkind
\splitoffname
\splitoffpath
\splitoffroot
\splitofftokens \dots^1. \from \dots^2. \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spreadhbox ...
* CSNAME NUMMER
```

```
\sqrt [...] {...}
1 TEXT OPT 2 CONTENT
\stackrel { . . . } { . . . }
1 CONTENT
2 CONTENT
\stanga ...
* CHARACTER
\start [.*.] ... \stop
* NAME OPT
\verb|\startalignment| [\dots, \dots] \dots \verb|\stopalignment|
* inherits: \seteazaalinierea
\startaliniatcentru ... \stopaliniatcentru
\startaliniatdreapta ... \stopaliniatdreapta
\startaliniatstanga ... \stopaliniatstanga
\startallmodes [...,*...] ... \stopallmodes
* NAME
\t startantettabel [.*.] ... \stopantettabel
* NAME
2 inherits: \setupattachment
instances: attachment
\verb|\startattachment[.^1.] [...,..^2_-..,..] ... \verb|\stopattachment|
\begin{array}{ll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits: \backslash setupattachment} \end{array}
\startbar [.*.] ... \stopbar
\startbbordermatrix ... \stopbbordermatrix
\startbitmapimage [..,..*=..,..] ... \stopbitmapimage
* culoare = rgb cmyk gri
   latime = DIMENSION
   inaltime = DIMENSION
           = NUMMER
           = NUMMER
\startblocsectiuneambient [...] ... \stopblocsectiuneambient
* NAME
\startbordermatrix ... \stopbordermatrix
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
```

```
\startbuffer [.*.] ... \stopbuffer
* NAME
  \startBUFFER ... \stopBUFFER
instances: hiding
 \starthiding ... \stophiding
\startcatcodetable \time \ti
\startcenteraligned ... \stopcenteraligned
\verb|\startcharacteralign [...,.. \precedent \cdots] .... \end{|\startcharacteralign}
* inherits: \setupcharacteralign
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...] [...,... \stopchemical
1 NAME OPT 2 inherits: \setupchemical
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\startcoloane [..,..^*=..,..] ... \stopcoloane
* inherits: \seteazacoloane
\startcolorintent [.*.] ... \stopcolorintent
* knockout overprint niciunul
\startcoloronly [.*.] ... \stopcoloronly
\startcolorset [...] ... \stopcolorset
\startcolumnset [.1] [...,..2] ... \stopcolumnset
1 NAME
2 inherits: \setupcolumnset
1 NAME
2 inherits: \setupcolumnsetspan
\verb|\startCOLUMNSET|[..,..^{*}..,..]| .... \verb|\stopCOLUMNSET|
* inherits: \setupcolumnsetPT
\verb|\startcolumnspan| [...,.. \\ ^*=..,..] \ ... \ \verb|\stopcolumnspan|
* inherits: \structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structu
```

```
\startcombination [.\frac{1}{2}...,..\frac{2}{2}...,..] \ldots \stopcombination
1 NAME
2 inherits: \setupcombination
\verb|\startcombination| [...^1.] [...^2.] \dots \verb|\stopcombination|
2 N*M
\startcomentariupagina ... \stopcomentariupagina
\startCOMMENT [.^1.] [..,..^2..,..] ... \stopCOMMENT
1 TEXT OPT OPT 2 inherits: \seteazacomentariu
instances: comment
\t startcomponenta [.*.] ... \stopcomponenta
* FILE *
\startcomponenta ... \stopcomponenta
* FILE *
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\tstartctxfunction ... stopctxfunction
* NAME
\verb|\startctxfunctiondefinition| ... & \verb|\stopctxfunctiondefinition| \\
\startculoare [.*.] ... \stopculoare
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\startdelimited [.1] [.2] [...] ... \stopdelimited
1 NAME
2 SPRACHE
3 inherits: \startingust
\ startdelimitedtext [.^1.] [.^2.] [.^3...] ... \ stopdelimitedtext
1 NAME
2 SPRACHE
3 inherits: \startingust
2 inherits: \startingust
instances: quotation quote blockquote speech aside
```

```
\startaside [.^{1}.] [...,^{2}...] ... \stopaside 1 SPRACHE OPT OPT
2 inherits: \startingust
\startblockquote [.1] [...] ... \stopblockquote
1 SPRACHE OPT
2 inherits: \startingust
\startquotation [...]^1 [..., ...] ... \stopquotation 1 SPRACHE OPT OPT
1 SPRACHE OPT
2 inherits: \startingust
\tstartquote [.1] [..., ...] ... \tstopquote
1 SPRACHE OPT OPT
2 inherits: \startingust
\startDESCRIERE [..,..*=..,..] ... \stopDESCRIERE
* titlu = TEXT
   semncarte = TEXT
lista = TEXT
   referinta = REFERENCE
1 REFERENCE
2 TEXT
                   OPT
\startdespachetat ... \stopdespachetat
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\t startdocument [..,..^*=..,..] ... \t stopdocument
* inherits: \strut_{t}^{apt}
\startdute [.*.] ... \stopdute
* REFERENCE
\starteffect [...] \ldots \stopeffect
* NAME
\startEFFECT ... \stopEFFECT
\ startelement [...,*...] ... \stopelement
* REFERENCE
\verb|\startembeddedxtable| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stopembeddedxtable| |
* inherits: \setupxtable
\ startembeddedxtable [.*.] ... \ stopembeddedxtable
```

```
\startENUMERARE [..,..*=..,..] ... \stopENUMERARE
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\verb|\startENUMERARE| [ ... , ... ] { ... } { ... } \verb|\stopENUMERARE| 
1 REFERENCE
2 TEXT
\startexceptions [.*.] ... \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\verb|\startextended| catcodetable | ``.. ... | stopextended catcodetable | | |
* CSNAME
\startexternal figure collection [.*.] ... \stopexternal figure collection
* NAME
\startfacingfloat [...] ... \stopfacingfloat
1 NAME
2 FILE
3 inherits: \figuraexterna
\startfittingpage [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] ... \stopfittingpage
1 NAME
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..*=..,..] ... \stopFITTINGPAGE
* inherits: \setupfittingpage OPT
instances: TEXpage MPpage
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\startfixat [.*.] ... \stopfixat
* jos centru ina t lohi implicit
\startfloatcombination [...,.. \stopfloatcombination]
* inherits: \setupcombination
\startfloatcombination [.*.] \ldots \stopfloatcombination
* N*M NAME
```

 $\t \sum_{i=1}^{n} [\dots_{i}^{n}] [$ 

- 1 split totdeauna stangdPdreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- REFERENCE
- 3 TEXT

instances: chemical figure table intermezzo graphic

\startchemicaltext [..., ...] [..., ...] {.3.} ... \stopchemicaltext

- 1 split totdeauna stanga dreata intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

 $\t$  startfiguretext [..., ...] [..., ...] {...} stopfiguretext

- 1 split totdeauna stanga dTeapta interMT extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE 3 TEXT

 $\t = \frac{1}{2} \cdot \frac{1}{2} \cdot$ 

- 1 split totdeauna stanga d<sup>DE</sup>apta intern<sup>DE</sup>txtern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

 $\t$  startintermezzotext [..., ...] [..., ...] {...} stopintermezzotext

- 1 split totdeauna stanga dreaped intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\starttabletext [..., ...] [..., ...]  $\{..., ...$  \stoptabletext

- 1 split totdeauna stanga $\theta^p$ dreapta int $\theta^{pT}$ n extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE 3 TEXT

\startfont [.\*.] ... \stopfont

\* FONT

\startfontclass [.\*.] ... \stopfontclass

\* fiecare NAME

 $\t$ startfontsolution [.\*.] ...  $\t$ stopfontsolution

\* NAME

 $\t$  startformula  $[\dots, \dots]$   $\t$  stopformula

\* impachetat tight centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext

```
\startformula [..,..^*=..,..] ... \stopformula
  optiune = impachetat<sup>0P</sup>tight centru incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafon
   margine = da nu standard DIMENSION
         = inherits: \snaptogrid
   grid
\verb|\startFORMULA formula [...,*...] ... \verb|\stopFORMULA formula||
* impachetat tight centru incadarat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
instances: sp sd mp md
\startmdformula [...,*...] ... \stopmdformula
* impachetat tight centure incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startmpformula [...,*...] ... \stopmpformula
* impachetat tight centrat incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startsdformula\ [\dots, \dots]\ \dots\ \stopsdformula
* impachetat tight centur incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startspformula [..., ...] ... \stopspformula
* impachetat tight centrat incadrat adancime linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\t startformule [\dots, \dots] ... \t stopformule
* + - REFERENCE
\startframed [...] [...,...] ... \stopframed
1 NAME OPT
2 inherits: \seteazainconjurat
\startframedcell [..,..*....] ... \stopframedcell
* inherits: \seteazainconjurat
\t startframedcontent [.*.] ... \t stopframedcontent
* NAME dezactivat
\startframedrow [..,..*=..,..] ... \stopframedrow
* inherits: \seteazainconj@Tat
\startframedtable [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}...] \ldots\\stopframedtable
2 inherits: \seteazainconjurat
\t startfundal [..,..^*=..,..] ... \t stopfundal
* inherits: \seteazafundal
\startFUNDAL [..,..*=..,..] ... \stopFUNDAL
* inherits: \seteazafundal
instances: fundal
\startgridsnapping [.*.] ... \stopgridsnapping
* normal standard da strift tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
```

\starthboxestohbox ... \stophboxestohbox

```
\starthboxregister ... \stophboxregister
* CSNAME NUMMER
 \t \sum_{i=1}^{n} \dots \t 
* REFERENCE OPT
instances: helptext
 \verb|\starthelptext| [...^*] \dots \verb|\stophelptext|
* REFERENCE
\starthighlight [.*.] ... \stophighlight
* NAME
\mathsf{tophyphenation} \ [\dots, \mathsf{tophyphenation}] \ \dots \ \mathsf{tophyphenation}
* original tex implicit hyphenate expanded traditional niciunul
\startimath ... \stopimath
\tstartimpachetat [.*.] ... \tstopimpachetat
\startindentedtext [.*.] ... \stopindentedtext
* NAME
 \startINDENTEDTEXT ... \stopINDENTEDTEXT
\startingust [.1] [..,..2] ... \stopingust
1 NAME OPT
2 inherits: \seteazaingust
\startingust [.1.] [...,2...] ... \stopingust
2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset reverse
\startinteractiune [...] ... \stopinteractiune
\startinterface ... \stopinterface
* tot SPRACHE
\startintertext ... \stopintertext
\startitemgroup [.\ddots] [...\,\dots] [...,.\\\ddots \operation \text{opt} \\ \text{NAME} \\ \text{NAME} \\ \text{OPT} \\ \tex
NAME
inherits: \setupitemgroup
inherits: \setupitemgroup
\startITEMGROUP [..., ^2 ... \stopITEMGROUP
inherits: \setupitemgroup
inherits: \setupitemgroup
instances: itemize
\startitemize [..., ...] [..., ... \frac{2}{3} ... \stopitemize
inherits: \setupitemgroup
inherits: \setupitemgroup
```

```
\startJScode ... 2. ... \stopJScode
1 NAME
2 uses
3 NAME
\verb|\startJSpreamble| ...^1 ...^2 ... ... \stopJSpreamble|
1 NAME
2 folosit
3 now later
\startknockout ... \stopknockout
\startlayout [.*.] ... \stoplayout
* NAME
\startlimba [.*.] ... \stoplimba
* SPRACHE
\startlinealignment [...] ... \stoplinealignment
* stanga centru dreapta max
\verb|\startlinecorrection| [\dots, \dots] \dots \verb|\stoplinecorrection|
* blank inherits: \blanc
\startlinefiller [.\ddots] [\ldots,\ldots\delta\dots] \ldots \stoplinefiller
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
instances: linenote
\startlinenote [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 REFERENCE
2 TEXT
\startlinenumbering [...] [...,..] ... \stoplinenumbering
1 NAME
2 continua = da nu
   start = NUMMER
           = NUMMER
   metoda = pagina primul urmatorul
\startlinenumbering [.\frac{1}{2}...] \stoplinenumbering

    NAME
    continuu NUMMER

\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\verb|\startlinetablecell| [..,.. \stackrel{*}{=} ..,..] ... \verb|\stoplinetablecell|
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinie [.*.]
* REFERENCE
```

```
\startliniemargine [.*.] ... \stopliniemargine
* NUMMER
\startliniemargine [..,..^*=..,..] ... \stopliniemargine
* inherits: \setupmarginrule ^{\mathrm{OPT}}
\startLINES [..,..*=..,..] ... \stopLINES
* inherits: \seteazalTTiii
instances: lines
\startlines [..,..*=..,..] ... \stoplines
* inherits: \seteazal Thii
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
* blank inherits: \blanc
\startlocalnotes [...,*...] ... \stoplocalnotes
\startlocalsetups [.1.2] [.2.3] ... \stoplocalsetups
1 grila
2 NAME
\startlocalsetups ... \stoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] ... \stopluaparameterset
\startluasetups [...] [... \stopluasetups
1 grila
2 NAME
\tstartluasetups ... \tstopluasetups
\startMPclip {.*.} ... \stopMPclip
\t \sum_{i=1}^{n} \dots \t \sum_{i=1}^{n} \dots \t 
* NAME
\startMPdefinitions \{...\} \ldots \stopMPdefinitions
* NAME
\t startMPdrawing [.*.] ... \stopMPdrawing
```

```
\startMPenvironment [.*.] ... \stopMPenvironment
* reset global +
\startMPextensions \{\dots,\dots,\dots\} ... \stopMPextensions * NAME
\startMPinclusions [.1.] {.2.} ... \stopMPinclusions
\startMPinitializations ... \stopMPinitializations
\startMPpositiongraphic {...} {...} {...} {...} \stopMPpositiongraphic}
1 NAME
2 KEY
\startMPrun {.*.} ... \stopMPrun
2 inherits: \seteazamakeup
\startMAKEUPmakeup [..,..*=..,..] ... \stopMAKEUPmakeup
* inherits: \seteazamakeup OPT
instances: standard page text middle
\verb|\startmiddlemakeup| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stopmiddlemakeup|
* inherits: \strut_{OPT}
\startpagemakeup [..,..*=..,..] ... \stoppagemakeup
* inherits: \seteazamakeup OPT
\verb|\startstandardmakeup| [...,..^*=...,..] ... \verb|\stopstandardmakeup|
* inherits: \seteazamakeup
\starttextmakeup [..,..*=..,..] ... \stoptextmakeup
* inherits: \strut_{OPT}
\verb|\startmarginblock|| [...^*] \dots \verb|\stopmarginblock||
\tstartmarkedcontent [.*.] ... \tstopmarkedcontent
* reset tot NAME
\startmarkpages [...] ... \stopmarkpages
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \stylength{\setminus} setupmathalignment^{OPT}
instances: align mathalignment
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmathalignment
```

```
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \setupmathalignment OPT
\startMATHCASES [...,..\stackrel{*}{=}...,..] ... \stopMATHCASES
* inherits: \setupmathcases T
instances: cases mathcases
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmathcases
\tstartmathcases [..,..^*...] ... \tstopmathcases
* inherits: \setupmathcases T
\startMATHMATRIX [..,..*=..,..] ... \stopMATHMATRIX
* inherits: \strut_{x}^{PT}
instances: matrix mathmatrix
\startmathmatrix [..., ... *= ..., ...] ... \stopmathmatrix
* inherits: \strut_{x}^{p_T}
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\verb|\startmathmode| \dots \verb|\stopmathmode|
\mathsf{topmathstyle} \ [\ldots, \ldots] \ \ldots \ \mathsf{topmathstyle}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatrix
\startmaxaligned ... \stopmaxaligned
\tstartmediu [.*.] ... \tstopmediu
* FILE *
\tstartmediu ....\tstopmediu
* FILE *
\startmeniuinteractiune [.*.] \dots \stopmeniuinteractiune
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [...] [...,... \stopmixedcolumns
2 inherits: \setupmixedcolumns
\startMIXEDCOLUMNS [...,..\stackrel{*}{=}...,..] ... \stopMIXEDCOLUMNS
* inherits: \stylength{\backslash} setupmixedcolumns^{OPT}
instances: itemgroupcolumns boxedcolumns
\startboxedcolumns [..,..*=..,..] ... \stopboxedcolumns
* inherits: \setupmixedcolumns OPT
* inherits: \setupmixedcolumns
```

```
\startmode [...,*...] ... \stopmode
* NAME
\startmodeset [\ldots, 1] \{\ldots\} \ldots \stopmodeset
1 NAME implicit
2 CONTENT
\startmodule [.*.] ... \stopmodule
\startmoduletestsection ... \stopmoduletestsection
\startmodule .*. ... \stopmodule
\startnamedsection [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots\frac{2}{2}..,\ldots\frac{3}{2}..,\ldots\frac{3}{2}..,\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\ldots\frac{3}{2}...\l
2 titlu
                                    = TEXT
       semncarte
       marcaje = TEXT
lista = TEXT
referinta = REFERENCE
       numarpropriu = TEXT
3 KEY = VALUE
\startnamedsubformulas [\dots, \dots] {...} \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [..., ...] ... \stopnarrower
* [-+]stanga [-+]centr\theta^{PT}[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset reverse
* [-+]stanga [-+]centrû<sup>PT</sup>[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset reverse
\startnegativ ... \stopnegativ
\t startnicelyfilledbox [..,..\overset{*}{=}..,..] ... \t stopnicelyfilledbox
* latime = DIMENSION
       inaltime = DIMENSION
        offset = DIMENSION
                            = da nu
        strut
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
 \startNOTE [..., ...] ... \stopNOTE
* REFERENCE
instances: footnote endnote
 \startNOTE [..,..*=..,..] ... \stopNOTE
* titlu = TEXT^{OPT}
       semncarte = TEXT
       lista = TEXT
       referinta = REFERENCE
instances: footnote endnote
```

```
\startendnote [..,..^*=..,..] ... \stopendnote * titlu = TEXT OPT
        semncarte = TEXT
        lista = TEXT
        referinta = REFERENCE
\startfootnote [..,.. \stackrel{*}{=} ..,..] \ldots \stopfootnote
* titlu = TEXT
         semncarte = TEXT
        lista = TEXT
        referinta = REFERENCE
\verb|\startendnote| [\dots, , \dots] \dots \verb|\stopendnote|
\startfootnote [...,*...] ... \stopfootnote
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
\startopus ... \stopopus
\startoutputstream [.*.] ... \stopoutputstream
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagecolumns [..,..^*=..,..] \stoppagecolumns
* inherits: \stylength{\backslash} setuppagecolumns^{OPT}
\startPAGECOLUMNS ... \stopPAGECOLUMNS
\verb|\startpagecolumns| [.\tilde{}^*.] \dots \verb|\stoppagecolumns|
\startpagefigure [.\frac{1}{2}...] [...,..\frac{2}{2}...,..] ... \stoppagefigure
2 offset = implicit overlay niciunul DIMENSION
\startpagelayout [...] ... \stoppagelayout
* pagina paginastanga paginadreapta
\startpar [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \ldots\frac{2}{2}\ldots, \ldots\frac{1}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdot
1 NAME OPT
2 inherits: \setupparagraph
\startparagraf [.\frac{1}{.}] [..,..\frac{2}{=}..,..] ... \stopparagraf
\startparagraphs [... \stopparagraphs
* NAME
```

```
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\startparbuilder [....\stopparbuilder
* implicit oneline basic NAME
\startplacefloat [.1.] [..,..2..,..] [..,..3..,..] ... \stopplacefloat
1 SINGULAR
2 titlu
   semncarte = TEXT
   marcaje
            = TEXT
              = TEXT
   lista
   locatie
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
3 KEY = VALUE
\startpuneFLOAT [..., \frac{1}{2}..., ...] [..., \frac{2}{2}..., ...] ... \stoppuneFLOAT
1 titlu
          = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
   locatie
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\startpunechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunechemical 1 titlu = TEXT OPT OPT
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
              = TEXT
   lista
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunefigure
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
              = TEXT
   lista
              = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
```

```
\startpunegraphic [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stoppunegraphic 1 titlu = TEXT OPT OPT
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
            = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
= TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
             = TEXT
   locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunetable [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stoppunetable
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startplacepairedbox [.1] [...,..2] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startpunePAIREDBOX [..,..*=..,..] ... \stoppunePAIREDBOX
* inherits: \styre{1}{\styre{1}{\styre{1}}} inherits: \styre{1}{\styre{1}{\styre{1}}}
instances: legend
\startpunelegend [..,..*=..,..] ... \stoppunelegend
* inherits: \setuppairedbox OPT
\startpositioning [.1] [..,..] ... \stoppositioning
2 inherits: \setarepozitie
\startpositionoverlay {.*.} ... \stoppositionoverlay
\startpositiv ... \stoppositiv
\startpostponing [.*.] ... \stoppostponing
* [-+] NUMMER
\startpostponingnotes ... \stoppostponingnotes
\ startprocessassignmentcommand [..,..^{*}_{-}..,..] ... \ stopprocessassignmentcommand
* KEY = VALUE
```

```
\startprocessassignmentlist [..,..^*=..,..] ... \stopprocessassignmentlist
* KEY = VALUE
\tstartprocesscommacommand [...,*...] ... \tstopprocesscommacommand
\startprocesscommalist [..., ...] ... \stopprocesscommalist
\startprodus [.*.] ... \stopprodus
* FILE *
\tstartprodus 	ext{...} \tstopprodus
* FILE *
\startproiect [.*.] ... \stopproiect
* FILE *
\startproiect .*. ... \stopproiect
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublicatie [.\frac{1}{2}..] [..,..\frac{2}{2}..,..] ... \stoppublicatie
1 NAME
                  OPT
          = REFERENCE
2 tag
  category = TEXT
k = REFERENCE
          = TEXT
\startpuneformula [..,..^*=..,..] \stoppuneformula
          = TEXT
= TEXT
                        OPT
* titlu
  suffix
   referinta = + - REFERENCE
\verb|\startpuneformula| [\dots,^*,\dots] \dots \verb|\stoppuneformula|
* + - REFERENCE
\startrandomized ... \stoprandomized
\tstartrawsetups [.^1.] [.^2.] ... \tstoprawsetups
1 grila
2 NAME
\startrawsetups ... \stoprawsetups
\startreadingfile ... \stopreadingfile
\ \startregime [...\stopregime
* inherits: \enableregime
\verb|\startregister [...] [...] [...] [...] [...] [...] {...+...}
                               OPT OPT
1 NAME
2 NAME
  TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
```

```
\startreusableMPgraphic \{..., 2...\} ... \stopreusableMPgraphic
1 NAME
2 KEY
\startruby [.*.] ... \stopruby
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\startsectionblock [...] [...,...] ... \stopsectionblock
1 NAME
2 semncarte = TEXT
  inherits: \seteazablocsectiune
* semncarte = TEXT
  inherits: \seteazablocsectiune
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* semncarte = TEXT
  inherits: \seteazablocsectiune
\startbackmatter [..,..*=..,..] ... \stopbackmatter
* semncarte = TEXT OPT
  inherits: \seteazablocsectiune
\verb|\startbodymatter| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stopbodymatter|
* semncarte = TEXT
   inherits: \seteazablocsectiune
* semncarte = TEXT
  inherits: \seteazablocsectiune
\startsectionlevel [.\frac{1}{.}] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] ... \stopsectionlevel 1... \AMPS.
1 NAME OPT
2 titlu
              = TEXT
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
3 KEY = VALUE
\startSECTION [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopSECTION
1 titlu = TEXT ^{\mathrm{OPT}}
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
```

```
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
1 titlu = TEXT OPT
                   = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
2 KEY = VALUE
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppart
                                             OPT
1 titlu = TEXT
                 = TEXT
= TEXT
    semncarte
    marcaje
                  = TEXT
= REFERENCE
    referinta
    numarpropriu = TEXT
2 KEY = VALUE
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
 \begin{array}{lll} 1 & \mbox{titlu} & = & \mbox{TEXT} \ \mbox{\ensuremath{\mbox{\scriptsize OPT}}} \\ & \mbox{semncarte} & = & \mbox{TEXT} \\ \end{array} 
    semncarte
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
2 KEY = VALUE
\startsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubject
1 titlu = TEXT OPT
    semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
2 KEY = VALUE
\startsubsection [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots] \stopsubsection
1 titlu = TEXT
    semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startsubsubject [...,...^{\frac{1}{2}}...,..] [...,..^{\frac{2}{2}}...,..] ... \stopsubsubject
1 titlu = TEXT semncarte = TEXT
                                OPT
    marcaje = TEXT
lista = TEXT
    referinta = REFERENCE
    numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsection
1 titlu = TEXT
    semncarte
                   = TEXT
    marcaje = TEXT
lista = TEXT
    lista
                  = REFERENCE
    referinta
    numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubject [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubsubject 1 titlu = TEXT OPT
1 titlu = TEXT
   semncarte = TEXT
marcaje = TEXT
lista
                 = TEXT
= REFERENCE
    lista
    referinta
    numarpropriu = TEXT
2 KEY = VALUE
```

```
\startsubsubsubsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubsubsection 1 titlu = TEXT OPT OPT
1 titlu = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
            = TEXT
= TEXT
  semncarte
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT semncarte = TEXT marcaje = TEXT lista = TEXT
  referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\startsetups [.1] [.2] ... \stopsetups
1 grila
2 NAME
              OPT
\tstartsetups ... \tstopsetups
* NAME
\startshift [.*.] ... \stopshift
\startsidebar [.1] [...,..2] ... \stopsidebar
1 NAME OPT
                          OPT
2 inherits: \setupsidebar
\verb|\startsimplecolumns| [\ldots, \ldots^*=\ldots, \ldots] \ \ldots \ \verb|\stopsimplecolumns|
* inherits: \setsimplecolumnhsize
\startspecialitem [.^1.] [...,^2... \stopspecialitem
1 element
2 REFERENCE
                         OPT
                   OPT
```

```
\startspecialitem [.*.] ... \stopspecialitem
* sub propriu
\startspecialitem [.1] {.2} ... \stopspecialitem
1 sym rulat mar
2 TEXT
\startsplitformula ... \stopsplitformula
\startsplittext ... \stopsplittext
\startspread ... \stopspread
\startSTARTSTOP ... \stopSTARTSTOP
\startstaticMPfigure {...} \dots \stopstaticMPfigure
\startstaticMPgraphic \{...\} \{...\} ... \stopstaticMPgraphic
2 KEY
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\startstructurepageregister [...] [...] [...] [...] [...]
1 NAME
2 NAME
3 eticheta = NAME
   keys
             = TEXT PROCESSOR->TEXT
           = TEXT PROCESSOR->TEXT
   entries
   keys:1 = TEXT
keys:2 = TEXT
   keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
alternativ = TEXT
4 KEY = VALUE
\startstyle [..,..*...] ... \stopstyle
* inherits: \setupstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\ldots, \ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\startsubjectlevel [.\ .\ .] [..,..\ ] [..,..\ ] [..,..\ ] ... \stopsubjectlevel

    NAME
    titlu

               = TEXT
   semncarte = TEXT
marcaje = TEXT
   marcaje = 1-
TEXT
   referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
```

```
\startsubsentence ... \stopsubsentence
\startsubsoltabel [...] ... \stopsubsoltabel
* NAME
\startsubstack ... \stopsubstack
\verb|\startsuspendat| [..,.. \stackrel{1}{=} ..,..] {\{...\}} ... \ \verb|\stopsuspendat|
1 distanta = DIMENSION OPT
  n = NUMMER
locatie = stanga dreapta
2 CONTENT
\verb|\startsuspendat| [...] {...} | ... | \verb|\stopsuspendat|
1 stanga dreapta
2 CONTENT
\verb|\startsymbolset| [...] [...,... \equiv stopsymbolset|
1 NAME
2 font = FONT
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABEE
\startTABLEbody [..,..*=..,..] ... \stopTABLEbody
* inherits: \strupTABLE OPT
\startTABLEfoot [..,..*=..,..] ... \stopTABLEfoot
* inherits: \struct \ ^{OPT}
* inherits: \strupTABLE OPT
\startTABLEnext [..,..*=..,..] ... \stopTABLEnext
* inherits: \setupTABLE OPT
\t starttabelele [|..., |] ... \stoptabelele
* TEMPLATE
\starttabelele [.*.] ... \stoptabelele
\ starttabelul [|...,...^2...,..] ... \stoptabelul
1 TEMPLATE
2 inherits: \seteazatabele
\ starttabelul [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] ... \stoptabelul
1 NAME
2 inherits: \seteazatabele
                            ОРТ
\starttabulate [/...^1] [...,...^2=...,..] ... \stoptabulate
1 TEMPLATE OPT
2 inherits: \seteazatabulatori
\tstarttabulatehead [.*.] ... \tstoptabulatehead
* NAME
\t starttabulatetail [.*.] ... \t stoptabulatetail
* NAME
```

```
\startTABULATE [.\frac{1}{2}...,..\] \.\\stopTABULATE
1 NAME
2 inherits: \seteazatabulatori
instances: legend fact
 \tstartfact [.^1.] [..,..^2..,..] ... \tstopfact
1 NAME OPT OPT
2 inherits: \seteazatabulatori
 \startlegend [.\frac{1}{1}.] [\ldots,\ldots\frac{2}{=}\ldots,\ldots\right] \ldots\ \stoplegend 1 NAME OPT OPT
NAME OPT Control of the control of t
 2 inherits: \setuptabulation
\starttexcode ... \stoptexcode
\starttexdefinition \overset{1}{\dots} \overset{2}{\dots} \overset{3}{\dots} \overset{4}{\dots} \overset{5}{\dots} \overset{6}{\dots} \overset{7}{\dots} \stoptexdefinition
1 spaces nospaces OPT OPT OPT OPT OPT
2 global
3 unexpanded
4 expanded
5 singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
       tripleargument quadrupleargument quintupleargument sixtupleargument
6 NAME
7 TEMPLATE
\starttext ... \stoptext
\t starttextajutator [.*.] ... \t stoptextajutator
* REFERENCE
\starttextbackground [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] ... \stoptextbackground
2 inherits: \setuptextbackground
\verb|\starttextbackgroundmanual| ... \verb|\stoptextbackgroundmanual|
 \verb|\startTEXTBACKGROUND| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stopTEXTBACKGROUND|
* inherits: \setuptextbackground OPT
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
 \startLABELtext[...][...] [... \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \startbtxlabeltext [.1.] [.2.] ... \stopbtxlabeltext
1 SPRACHE
2 KEY
 \startheadtext [...] [... \stopheadtext
1 SPRACHE
2 KEY
```

```
\startlabeltext [...] [... \stoplabeltext
1 SPRACHE
2 KEY
 \startmathlabeltext [.1.] [.2.] ... \stopmathlabeltext
1 SPRACHE
2 KEY
 \verb|\startoperatortext| [._{\cdot}^{1}.] [._{\cdot}^{2}.] \dots \verb|\stopoperatortext|
1 SPRACHE
2 KEY
 \startprefixtext [.1] [.2] ... \stopprefixtext
1 SPRACHE
2 KEY
 \startsuffixtext [...] [... \stopsuffixtext
1 SPRACHE
2 KEY
 \t \
 1 SPRACHE
 2 KEY
 \startunittext [.1.] [.2.] ... \stopunittext
1 SPRACHE
2 KEY
 \t \starttextflow [.*.] ... \stoptextflow
 * NAME
 \startFRAMEDTEXT [.1.] [..,..2.,..] ... \stopFRAMEDTEXT
2 inherits: \setupframedtext
 instances: framedtext
 \startframedtext [.^{1}.] [..,..^{2}....] ... \stopframedtext
1 stanga dreapta centr\theta^{PT}niciunul \theta^{PT}2 inherits: \setupframedtext
 \starttitlu [..., ...] {...\stoptitlu
1 REFERENCE
2 TEXT
 \t starttokenlist [.*.] ... \stoptokenlist
 \starttokens [...] ... \stoptokens
 \starttransparent [.*.] ... \stoptransparent
 * COLOR
 \starttypescript [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots
 1 serif sans mono math handwriting call graphy $^{\scriptsize \mbox{\scriptsize OPT}}$
2 NAME
3 size nume
 \starttypescriptcollection [.*.] ... \stoptypescriptcollection
 * NAME
```

```
\startTYPING [..,..*=..,..] ... \stopTYPING
* inherits: \seteazatypTng
instances: typing LUA MP PARSEDXML TEX XML
instances: typing LUA MP PARSEDXML TEX XML
\t \startLUA [..., ...] ... \stopLUA
* continuu OPT
\startMP [...,*...] ... \stopMP
* continuu
\startTEX [...,*...] ... \stopTEX
* continuu
\starttyping [...,*...] ... \stoptyping
* continuu OPT
\startXML [...*,...] ... \stopXML
* continuu OPT
* inherits: \setea2atyping
\startMP [..,..*=..,..] ... \stopMP
* inherits: \seteazatyping
\verb|\startPARSEDXML| [..,.. \stackrel{*}{=} ..,..]| .... \verb|\stopPARSEDXML|
* inherits: \strut_{0}^{\mathrm{OPT}}
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \seteazatyping
\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \seteazatyping
\startXML [..,..*=..,..] ... \stopXML
* inherits: \seteazatyping
\startuniqueMPgraphic \{..., 2...\} ... \stopuniqueMPgraphic
1 NAME
2 KEY
\ \startuniqueMPpagegraphic \{...\} \{...\} ... \stopuniqueMPpagegraphic
1 NAME
2 KEY
\startusableMPgraphic \{\ldots^2,\ldots\} ... \stopusableMPgraphic
1 NAME
2 KEY
```

```
\startuseMPgraphic \{\ldots^2,\ldots\} ... \stopuseMPgraphic
1 NAME
2 KEY
\tstartusemathstyleparameter \t.... \tstopusemathstyleparameter
\startuserdata [.1.] [...,...^2=...,...] ... \stopuserdata
1 NAME
2 KEY = VALUE
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
\startvboxregister .*. ... \stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\startvtopregister .*. ... \stopvtopregister
* CSNAME NUMMER
\startxcell [...^1.] [...,...^{\frac{2}{2}}...,..] ... \stopxcell 1 NAME OPT
2 nx = NUMMER
  ny = NUMMER
  nc = NUMMER
  nr = NUMMER
  inherits: \setupxtable
\startxcellgroup [.\ddots] [..,..\frac{2}{2}..,..] ... \stopxcellgroup
2 inherits: \setupxtable
\startxcolumn [..,..*=..,..] ... \stopxcolumn
* inherits: \setupxtable PT
\t startxcolumn [.*.] ... \t stopxcolumn
\startxgroup [.1] [..,..2] ... \stopxgroup
1 NAME
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
* NAME
\t startxmlinlineverbatim [.*.] ... \t stopxmlinlineverbatim
* NAME
\startxmlraw ... \stopxmlraw
```

```
\startxmlsetups [.1] [.2] ... \stopxmlsetups
1 grila
2 NAME
\startxmlsetups .... \stopxmlsetups
\startxrow \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} ... \stopxrow 1 NAME OPT OPT
1 NAME OPT
2 inherits: \setupxtable
\startxtable [..,..^*=..,..] ... \stopxtable
* inherits: \setupxtable
\verb|\startxtablebody| [..,.. \stackrel{*}{=} ..,..]| \dots \verb|\stopxtablebody|
* inherits: \setupxtable OPT
\t startxtablebody [.*.] ... \t stopxtablebody
\t startxtablefoot [..,..^*=..,..] ... \t stopxtablefoot
* inherits: \setupxtable ^{\scriptsize OPT}
\startxtablefoot [.*.] ... \stopxtablefoot
* NAME
\t startxtablehead [..,..^*=..,..] ... \t stopxtablehead
* inherits: \setupxtable \ \ ^{\mathrm{OPT}}
\startxtablehead [.*.] ... \stopxtablehead
* NAME
\startxtablenext [..,..*=..,..] ... \stopxtablenext
* inherits: \setupxtable \ \ ^{\mathrm{OPT}}
\startxtablenext [.*.] ... \stopxtablenext
* NAME
* inherits: \setupxtable
\startxtable [.*.] ... \stopxtable
\stivacampuri [...] [...,..] [...,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
```

```
\verb|\stoplinenote [...^*]|
* REFERENCE
\stoplinie [.*.]
* REFERENCE
\stopregister [...^1] [...^2]
1 NAME
2 NAME
\stopstructurepageregister [...] [...]
1 NAME
2 NAME
\strictdoifelsenextoptional \{...\}
1 TRUE
2 FALSE
\verb|\strictdoifnextoptionalelse {...}| {...}|
1 TRUE
2 FALSE
\stripcharacter .^1. \from .^2. \to \setminus .^3.
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \.*..
* CSNAME
\strippedcsname ....
* TEXT
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\structurelistuservariable \{ . \overset{*}{\ldots} \}
* KEY
\structurenumber
\structuretitle
\structureuservariable \{...^*.\}
* KEY
\structurevariable \{.\overset{*}{\ldots}\}
* KEY
\strut
\strutdp
\strutgap
\strutht
```

```
\struthtdp
\struttedbox {.*.}
* CONTENT
\strutwd
\style [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\styleinstance [...]
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE { . * . }
* TEXT
\subpagenumber
\subsentence {.*.}
* CONTENT
\substituteincommalist \{...\} \{...\} \...
1 TEXT
2 TEXT
3 CSNAME
\subtractfeature [.*.]
* NAME
\subtractfeature { . * . }
* NAME
\swapcounts \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapdimens \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif suport type teletype mono scrismanual caligrafic
\switchstyleonly \setminus .*..
* CSNAME
```

```
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., 1] [.., ... = ..., ...]
2 inherits: \seteazaspatiuinterliniar
\switchtointerlinespace [...,*...]
* on dezactivat reset auto mic medPT mare NUMMER DIMENSION
\switchtointerlinespace [.*.]
\symbolreference [.*.]
* REFERENCE
\synchronizeblank
\synchronizeindenting
\synchronizemarking [.1] [.2] [.3]
1 BESCHRIFTUNG
2 NUMMER
3 mentine
\synchronizeoutputstreams [...,*...]
* NAME
\synchronizestrut {.*.}
* da nu auto cap ajustat linie implicit CHARACTER
\synchronizewhitespace
\synctexblockfilename \{...^*\}
* FILE
\synctexresetfilename
\synctexsetfilename {.*.}
* FILE
\SYNONYM [.1.] \{...\} \{...\}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\abbreviation [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{ ...^1 \} \{ ...^2 \} \{ ...^3 \}
1 FILE
2 TEXT
3 TEXT
```

```
\systemlogfirst \{...^1, \{...\}, \{...\}\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups {.*.}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\verb|\taggedctxcommand {.*.}|
* BEFEHL
\verb|\taggedlabeltexts| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\testandsplitstring .1. \at .2. \to \.3.. \and \.4..
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature \{.1.\} \{.1.\}
1 NUMMER
2 CONTENT
```

```
\testfeatureonce {.1.} {.2.}
1 NUMMER
2 CONTENT
\testpage [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testpageonly [...] [...]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [...]
* NAME
\tex {.*.}
* CONTENT
\texdefinition {.*.}
* NAME
\texsetup {.*.}
\textajutator [.1] {...} {...}
1 REFERENCE
2 TEXT
3 TEXT
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
              = BEFEHL
             = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
1 implicit categor\hat{y}^{PT}entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
   dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
```

```
\textcite [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
           = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcite [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
           = BEFEHL
= BEFEHL
= BEFEHL
= BEFEHL
   inainte
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
\LABELtext {...}
* KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
* KEY
\headtext { ... }
* KEY
\labeltext {...}
* KEY
\mathlabeltext { .*.}
\operatortext {.*.}
\prefixtext {...}
* KEY
\suffixtext \{...^*\}
* KEY
\taglabeltext {.*.}
* KEY
\verb|\unittext {...}^*|
* KEY
\verb|\textflowcollector {...}|
* NAME
```

```
\FRAMEDTEXT [..,..\frac{1}{2}...] {...}
1 inherits: \setupframedtext
2 CONTENT
instances: framedtext
\framedtext [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\verb|\textmath| {...}^*|
* CONTENT
\textminus
\verb|\textormathchar| {.*.}|
* NUMMER
\textormathchars \{.\overset{*}{\ldots}\}
* CHARACTER
\textplus
\textumplere [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \seteazarighteumplere OPT 2 TEXT
3 TEXT
\textvisiblespace
\thainumerals \{ \stackrel{*}{\dots} \}
* NUMMER
\thefirstcharacter \{...^*\}
* TEXT
\verb|\thenormalizedbodyfontsize {.*.}|
* DIMENSION
\verb|\theremainingcharacters {.*.}|
* TEXT
\thickspace
\thinspace
\thirdoffivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
    TEXT
5 TEXT
\thirdoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TEXT
3 TEXT
4 TEXT
```

```
\thirdofsixarguments \{...^1, \} \{...^2, \} \{...^3, \} \{...^4, \} \{...^5, \} \{...^6, \}
1 TEXT
2 TEXT
3
   TEXT
   TEXT
5 TEXT
6 TEXT
\thirdofthreearguments \{...^1.\} \{...^2.\} \{...^3.\}
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\threedigitrounding \{...^*.\}
* NUMMER
\tibetannumerals \{...^*\}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde {...}
* CHARACTER
\tinyfont
\tlap {.*.}
* CONTENT
\tochar { . . . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [...]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] \{.\frac{1}{2}.\} \{.\frac{3}{1}.\}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
instances: tooltip
\TOOLTIP [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 stanga centru dreapta
2 TEXT
3 TEXT
instances: tooltip
\tooltip [...] {...} {...}
1 stanga centru dreapta
2 TEXT
3 TEXT
\tooltip [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
inherits: \setuptooltip
2 TEXT
3 TEXT
```

\topbox {.*.} * CONTENT
\topleftbox {.*.} * CONTENT
\toplinebox {.*.} * CONTENT
<pre>\toprightbox {.*.} * CONTENT</pre>
\topskippedbox {.*.} * CONTENT
\tracecatcodetables
\tracedfontname {.*.} * FONT
\traceoutputroutines
\tracepositions
\traduce [,\frac{*}{2},] * SPRACHE = TEX\text{P}^{PT}
\transparencycomponents {.*.} * COLOR
\transparent [.1] {.2.} 1 COLOR 2 CONTENT
\trecilafonttext [,*]  * inherits: \seteazafonttext
\triplebond
\truefilename {.*.} * FILE
\truefontname {.*.} * FONT
\ttraggedright
\twodigitrounding {.*.} * NUMMER
\tx
\txx

```
\typ [..,..\frac{1}{2}....] {.\frac{1}{2}..}
inherits: Preteazatype
CONTENT
\type [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
inherits: \Seteazatype
CONTENT
\typedefinedbuffer [.^{1}.] [..,.^{\frac{2}{2}}..,..]
1 BUFFER
2 inherits: \seteazatyping
\typeface
\typefile [.^{1}.] [..,..^{2}..,..] {.^{3}.}
1 NAME
               OPT
2 inherits: \seteazatyping 3 FILE
\typeinlinebuffer [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 BUFFER OPT OPT
1 BUFFER
2 inherits: \seteazatype
\typescriptone
\typescriptprefix {.*.}
* NAME
\typescriptthree
\typescripttwo
\typesetbuffer [.\frac{1}{2}...\frac{2}{2}....]
1 * BUFFER OPT
2 inherits: \setupexternalfigure
\typesetfile [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME FILE OPT OPT
1 NAME FILE
2 FILE TEXT
3 inherits: \setupexternalfigure
\type [..,..\frac{1}{2}..,..] <<.\frac{2}{1}..>>
1 inherits: \Seteazatype
2 ANGLES
\TYPE [..,..\frac{1}{2}...] {...}
1 inherits: \Seteazatype
2 CONTENT
\TYPE [..,.. \( \frac{1}{2} \)....] <<.\( \frac{2}{1} \).>>
1 inherits: \Seteazatype
2 ANGLES
\typ [..,..\frac{1}{2}....] <<....>>
1 inherits: AFTeteazatype
2 ANGLES
\uconvertnumber \{ ... \} \{ ... \}
1 inherits: \convertestenumar
2 NUMMER
```

```
\uedcatcodecommand \setminus 1^1 \cdot 1^2 \cdot \{ \cdot 1^3 \cdot \}
 1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\ultimasubpagina
 \undefinevalue {.*.}
 * NAME
 \undepthed \{...^*\}
 * CONTENT
 \underset \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 TEXT
 \undeva \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
 \undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
 \verb|\unexpandeddocumentvariable {.*.}|
 * KEY
\label{local_local_local_local_local_local} \ \unhhbox . \( \lambda \) with \( \lambda \).
1 CSNAME NUMMER
2 BEFEHL
 \unihex \{ . \overset{*}{.} . \}
 * NUMMER
 \uniqueMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\uniqueMPpagegraphic \{...\} \{...,...
1 NAME
2 KEY = VALUE
 \UNIT {.*.}
 * CONTENT
 instances: unit
  \unit {.*.}
 * CONTENT
 \unprotect ... \protect
 \undergoons \un
 * CONTENT
\unregisterhyphenationpattern [.^1.] [.^2.]
1 SPRACHE
2 TEXT
```

```
1 CSNAME
2 TEXT
\unspaceargument ... \to \.2...
1 TEXT
2 CSNAME
\unspaced {.*.}
* TEXT
\unspacestring ..\to \.\.^2..
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \setminus...^2...
1 TEXT
2 CSNAME
\untexcommand \{...^1\} \to \cdot..^2..
1 CSNAME
2 CSNAME
\uppercased \{ . \overset{*}{.} . \}
* TEXT
\uppercasestring ... \to \.\.2..
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\upperrightsinglesixquote
\url [.*.]
* NAME
\urmatoareasubpagina
\verb|\usealignparameter| \setminus .^*..
* CSNAME
\uberrel{lambda} \useblankparameter \uberrel{lambda}.
* CSNAME
```

```
\usebodyfont [...,*...]
* inherits: \seteazafonttext
\verb|\usebodyfontparameter \|.^*..
* CSNAME
\usebtxdataset [...] [...] [...]
1 NAME
2 FILE
3 specification = NAME
\usebtxdefinitions [.*.]
* FILE
\usecitation [.*.]
* REFERENCE
\usecitation \{...^*\}
* REFERENCE
\usecolors [.*.]
* FILE
\usecomponent [.*.]
* FILE
\verb|\usedummycolorparameter {.*.}|
* KEY
\verb|\usedummystyleandcolor {...}| {...}|
\verb|\usedummystyleparameter {...}|
\useenvironment [...^*]
* FILE
\useexternalrendering [.1] [.2] [.3] [.4]
1 NAME
2 NAME
3 FILE
4 auto embed
\usefigurebase [.*.]
* reset FILE
\usefile [.1] [.2] [.3]
1 NAME
2 FILE
3 TEXT
\verb|\usegridparameter \|.^*..
* CSNAME
\useindentingparameter \setminus.*..
* CSNAME
```

```
\useindentnextparameter \setminus.*..
* CSNAME
\useinterlinespaceparameter \setminus.*..
* CSNAME
\uselanguageparameter \.*..
* CSNAME
\useluamodule [.*.]
* FILE
\verb|\useMPenvironmentbuffer [...^*]|
* NAME
\useMPgraphic \{ ... \} \{ ..., .. \stackrel{2}{=} ..., ... \}
1 NAME
2 KEY = VALUE
\useMPlibrary [.*.]
* FILE
\useMPrun { . . . } { . . . }
1 NAME
2 NUMMER
\useMPvariables [...] [..., ...]
1 NAME
2 KEY
\usemathstyleparameter \setminus.*..
* CSNAME
\useproduct [.*.]
* FILE
\useprofileparameter \setminus.*..
* CSNAME
\useproject [.*.]
* FILE
\verb|\usereferenceparameter \|.^*..
* CSNAME
\userpagenumber
\usesetupsparameter \setminus.*..
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [...]
1 inherits: \setupscale
2 NAME
\usesubpath [..., *...]
* PATH
```

```
\usetexmodule [...^1] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 serif sans mono math handwriting talligraphy casual tot
2 NAME fallback implicit dtp simple
3 size nume
\usetypescriptfile [.*.]
* reset FILE
\usezipfile [...^1] [...]
1 FILE
2 FILE
\utfchar \{...^*\}
* NUMMER
\verb| `utflower {...^*.}|
* TEXT
\verb| utfupper {...}^*|
* TEXT
\utilityregisterlength
\VerboseNumber { . * . }
* NUMMER
\valoareculoare {.*.}
* COLOR
\vboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim {.*.}
* CONTENT
\verbatimstring \{...^*.\}
\verbosenumber {.*.}
* NUMMER
\versiune [.*.]
* concept fisier temporar final NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
```

```
\veryraggedcenter
\veryraggedleft
\veryraggedright
\verb|\vglue ...^*|.
* DIMENSION
\viewerlayer [.1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\vphantom \{...^*\}
* CONTENT
\vpos \{...^1\} \{...^2\}
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ....
* CSNAME NUMMER
* CONTENT
\vspace [...]
1 NAME
2 NAME
\vspacing [...,*...]
* preferinta accessipagina max fortat enable dezactivat faraalb impachetat inapot overlay totdeauna weak strong
   implicit inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb
   inaltime adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
   {\tt NUMMER*formula\ NUMMER*inaltime\ NUMMER*adancime\ category: NUMMER\ order: NUMMER\ penalty: NUMMER\ DIMENSION}
   NAME
\WidthSpanningText \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 DIMENSION
3 FONT
\wdofstring {.*.}
\widthofstring {.*.}
* TEXT
\widthspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
```

```
\withoutpt {.*.}
* DIMENSION
\words {.*.}
* TEXT
\wordtonumber \{ ... \} \{ ... \}
1 unu doi trei patru cinci
2 TEXT
\label{eq:continuous_section} $\operatorname{\word}_{-} = [\ldots, \ldots^2_{-}, \ldots] \ [\ldots, \ldots^3_{-}, \ldots] $}
1 LISTE
2 inherits: \seteazalista
3 KEY = VALUE
\writestatus \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\XETEX
\XeTeX
1 CSNAME
2 TEXT
\xmladdindex {.*.}
* NODE
\verb|\xmlafterdocumentsetup {...} {...} {...} {...}
1 NAME
2 SETUP
3 SETUP
\xmlaftersetup \{...^1\} \{...^2\}
1 SETUP
2 SETUP
\xmlall \{ ... \}
1 NODE
2 LPATH
\mbox{\colored} \xmlappenddocumentsetup \{.\cdot^1.\}
1 NAME
2 SETUP
\mbox{xmlappendsetup } \{...^*.\}
* SETUP
\verb|\xmlapplyselectors {...}|
\xmlatt \{ ... \}
1 NODE
2 NAME
```

```
\xmlattdef \{ ... \} \{ ... \} \{ ... \}
   1 NODE
 2 NAME
 3 TEXT
 1 NODE
2 LPATH
 3 NAME
 \verb|\xmlattributedef {...}| {...}| {...}| {...}| {...}|
1 NODE
2 LPATH
                         LPATH
 3 NAME
 4 TEXT
 \verb|\xmlbadinclusions {.*.}|
   * NODE
 \verb|\xmlbeforedocumentsetup {...} {...} {...} {...} {...}
 2 SETUP
 3 SETUP
   \xmlbeforesetup \{...\} \{...\}
1 SETUP
2 SETUP
   \xmlchainatt \{.1.\} \{.1.\}
 1 NODE
 2 NAME
 \label{eq:local_local_local_local} $$ \mathbf{1}... \mathbf{1}..
1 NODE
2 NAME
3 TEXT
   \xmlchecknamespace \{...\}
1 NODE
2 NAME
 \xmlcommand \{...\} \{...\} \{...\}
1 NODE
2 LPATH
 3 XMLSETUP
 \xmlconcat {.1.} {.2.} {.3.}
 1 NODE
                           LPATH
   \xmlconcatrange \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \{...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}, [...^{5}
 1 NODE
                            LPATH
                            TEXT
4 FIRST
5 LAST
   \xmlcontext \{...\}
   1 NODE
 2 LPATH
   \xmlcount \{.\overset{*}{.}.\}
   * NODE
```

```
\mbox{\em Lorent } \{\ldots^*.\}
  * NODE
 \mbox{xmldirectives } \{...\}
  * NODE
 \verb|\xmldirectivesafter {...^*}|
 * NODE
 \verb|\xmldirectivesbefore {...}|
  * NODE
  \verb|\xmldisplayverbatim {...}|
  * NODE
 \label{eq:local_continuity} $$ \mbox{ xmldoif } \{ \ldots^1 , \} \ \{ \ldots^2 , \} \ \{ \ldots^3 , \} $$
 1 NODE
2 LPATH
3 TRUE
 \verb|\xm| doifatt {...} | {...} |
  1 NODE
 2 TRUE
  \xmldoifelse \{...\} \{...\} \{...\}
 1 NODE
             LPATH
             TRUE
 4 FALSE
 \verb|\xm| doifelseatt {...} {...} {...} {...}
1 NODE
2 TRUE
 3 FALSE
  \mbox{\em Loss} \{ \begin{subarray}{c} 1 \b
 1 NODE
            LPATH
 3 TRUE
 4 FALSE
  \xmldoifelseselfempty \{...^1\} \{...^2\}
1 NODE
2 TRUF
 3 FALSE
 \verb|\xm| doifelsetext {...} {...} {...} {...} {...} {...}
 1 NODE
             LPATH
             TRUE
 4 FALSE
 \xmldoifelsevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 CATEGORY
2 NAMF
3 TRUE
4 FALSE
  \xmldoifnot \{...^1\} \{...^2\} \{...^3\}
  1 NODE
 2 LPATH
 3 TRUE
```

```
\xmldoifnotatt {.1.} {.2.}
1 NODE
2 TRUE
  \xmldoifnotselfempty \{...^1\}
1 NODE
2 TRUE
  \xmldoifnottext \{...\} \{...\}
1 NODE
2 LPATH
 3 TRUE
 \verb|\xmldoifselfempty {...}| {...}|
1 NODE
2 TRUE
  \verb|\xmldoiftext {...}| {...}| {...}|
 1 NODE
2 LPATH
3 TRUE
  \xmlelement \{...^1\}
1 NODE
2 NUMMER
  \xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
  \xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
 \xmlflush {.*.}
  * NODE
 \xmlflushcontext {.*.}
  * NODE
 \mbox{\em xmlflushdocumentsetups } \{ \hdots \hdot
1 NAME
2 SETUP
 \mbox{xmlflushlinewise } \{.\mbox{\begin{tikzpicture}(10,0) \linewise}]{linewise} \mbox{\begin{tikzpicture}(10,0) \linewise}]{linewise} \mbox{\begin{tikzpi
  \xmlflushpure {.*.}
  * NODE
 \verb|\xmlflushspacewise {.*.}|
  * NODE
  \xmlflushtext {.*.}
  \xmlinclude \{ ... \} \{ ... \} \{ ... \}
 1 NODE
 2 LPATH
 3 NAME
```

```
\xmlinclusion {.*.}
* NODE
\verb|\xmlinclusions {...}|
* NODE
\xmlinfo \{...^*\}
* NODE
\xmlinjector {...}
* NAME
\verb|\xmlinlineprettyprint {...} | {...} |
2\, \, mp lua xml parsed-xml nested tex context niciunul NAME
\xmlinlineprettyprinttext \{...\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\verb|\xmlinlineverbatim {...^*}|
* NODE
\xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 CSNAME
\xmllast \{...^1, \}
1 NODE
2 LPATH
\mbox{xmllastatt}
\xmllastmatch
\xmllastpar
\xmlloadbuffer \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlloaddata| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TEXT
3 XMLSETUP
\mbox{\em xmlloaddirectives } \{.\ensuremath{\overset{*}{\ldots}}\}
* FILE
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{...\} \{...\}
2 FILE
3 XMLSETUP
```

```
\mbox{xmlmain } \{...^*\}
* NAME
\xmlmapvalue \{...^1\} \{...^2\} \{...^3\}
1 CATEGORY
2 NAME
3 TEXT
\xmlname {.*.}
* NODE
\mbox{xmlnamespace } \{...^*\}
* NODE
\xmlnonspace \{...^1\}
1 NODE
2 LPATH
\xmlpar {...} {...}
1 NODE
2 NAME
\xmlparam {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 NAME
\mathbf{xmlpath} \{...\}
* NODE
\xmlpos { .*.}
* NODE
\xmlposition \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 NUMMER
\xmlprependdocumentsetup \{...\}
1 NAME
2 SETUP
\xmlprependsetup {.*.}
* SETUP
\xmlprettyprint \{...^1.\} \{...^2.\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlprettyprinttext \{...^1.\}
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlprocessbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BUFFER
2 NAME
3 XMLSETUP
```

```
\xmlprocessdata { . . . } { . . . } { . . . }
   1 NAME
2 TEXT
3 XMLSETUP
 \label{eq:local_local_local_local} $$ \mbox{\em lprocessfile } \{\hdots \hdots \hdots
1 NAME
2 FILE
3 XMLSETUP
   \xmlpure {.1.} {.2.}
1 NODE
2 LPATH
   \xmlraw {.*.}
   * NODE
 \xmlrefatt \{...^1\} \{...^2\}
1 NODE
2 NAME
 \verb|\xm| registered document setups {...} {...} {...}
 1 NAME
2 SETUP
   \xmlregisteredsetups
 \xmlregisterns \{...^1\}
1 NAME
2 URL
   \label{eq:linear_loss} $$ \mathbf{1}. \mathbf{
2 LPATH
3 NAME
4 NAME
 \label{eq:linear_loss} $$ \mathbf{1.1.} \ \{.^{2}.\} \ \{.^{3}.\} $
1 NODE
2 NAME
3 NAME
   \xmlremovedocumentsetup \{...^1\} \{...^2\}
1 NAME
2 SETUP
   \xmlremovesetup {.*.}
   * SETUP
 \verb|\xm| reset document set ups {...}|
   * NAME
   \xmlresetinjectors
   \xmlresetsetups {.*.}
   * NAME
   \xmlsave \{ ... \}
   1 NODE
   2 FILE
```

```
\xmlsetatt \{...^{1}, \{...^{2}, \{...^{3}, \}\}
1 NODE
2 NAME
3 TEXT
\xmlsetattribute \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 NAME
4 TEXT
\xmlsetentity \{...^1\}
1 NAME
2 TEXT
\xmlsetfunction \{.1, 1\} \{.2, 2\} \{.3, 3\}
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
* NAME
\verb|\xmlsetpar| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \}
1 NODE
2 NAME
3 TEXT
\mbox{xmlsetparam } \{.\ ^{1}.\}\ \{.\ ^{2}.\}\ \{.\ ^{3}.\}\ \{.\ ^{4}.\}
1 NODE
2 LPATH
3 NAME
4 TEXT
\xmlsetsetup \{...^1,...\} \{...^2,...\}
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{ ...^1 . \} \{ ...^2 . \}
1 NODE
2 SETUP
\mbox{xmlshow } \{...^*\}
* NODE
\xmlsnippet \{...^1.\}
1 NODE
2 NUMMER
\xmlstrip {.1.} {.2.}
1 NODE
2 LPATH
\xmlstripnolines \{...\} \{...\}
1 NODE
2 LPATH
\xmlstripped \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
```

```
\xmlstrippednolines {.1.} {.2.}
1 NODE
2 LPATH
\xmltag {.*.}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltobufferverbose \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CATEGORY
2 NAME
3 TEXT
\mbox{\em xmlverbatim } \{ \hdots ^*. \}
* NODE
\xsplitstring \setminus ... \{...\}
1 CSNAME
2 TEXT
\xypos {.*.}
* NAME
\ZIDINSAPTAMANA {.*.}
* NUMMER
\zidinsaptamana {...}
* NUMMER
```

