

ConTEXt comenzile

ro / română 12 ianuarie 2018

```
\AfterPar {.*.}
* BEFEHL
\Alphabeticnumerals {.*.}
* NUMMER
\AMSTEX
\AmSTeX
\And
\verb|\abjadnaivenumerals {. . . .}|
* NUMMER
\abjadnodotnumerals {.*.}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\activatespacehandler \{...^*\}
* on dezactivat da fixat
\acute {.*.}
* CHARACTER
\label{eq:local_local_local} $$ \adapt collector [...] [...,...]^2 ...,..] $$
1 NAME
2 inherits: \setupcollector
\adapteazaaspect [\dots, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NUMMER
2 inaltime = max DIMENSION
           = NUMMER
   linii
\adaptfontfeature [...] [...,..=2...]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [\ldots, 1] [\ldots, 2]
inherits: \seteazadimensiunihartie
inherits: \seteazadimensiunihartie
\addfeature [.*.]
* NAME
\addfeature {.*.}
* NAME
\addtocommalist \{ ... \} \setminus ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
```

```
\addvalue \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\adubuffer [.*.]
* BUFFER
\getBUFFER
\adumarcaje [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
                       OPT
1 BESCHRIFTUNG
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
\afiseazaaspect [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\afiseazaculoare [.*.]
* COLOR
\afiseazafonttext [\dots, *, \dots]
* inherits: \seteazafonttext
\afiseazagrid [...,*...]
* reset subsol sus nicEinul tot linii incadrat nonumber dreapta stanga extern coloane
\afiseazagrupculoare [...] [...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazamakeup [.*.]
* marcaj tot boxes liffe glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
    simplevtop user math italic origin reset
\afiseazamediufonttext [...,*...]
* inherits: \seteazafonttext
\afiseazapaleta [.<sup>1</sup>.] [...,...]
NAME OPT
orizontal vertical numar valoare nume
\afiseazarama [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 sus antet text subsoff subsol OPT
2 bordurastanga marginestanga text marginedreapta borduradreapta
\afiseazasetari [...,*...]
* pt bp cm mm dd cc pc \mathbf{n}^{\mathbf{QT}} nc sp in
\verb|\afiseazasetsimboluri| [...^*] \\
* NAME
\afiseazastruts
\afiseazatiparire [..., ...] [..., ...] [..., ... = ...]
1 inherits: \seteazadimensquartie OPT
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazaaspect
```

```
\aftersplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aldin
\aldininclinat
\aldinitalic
\alignbottom
\aligned [..., ...] \{...\}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
1 stanga centru dreapta sus subsol linie l c r m t b g
2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\} \{...\}
1 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
2 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
3 CONTENT
\alignhere
\alignmentcharacter
\aliniatcentru {.*.}
* CONTENT
\aliniatdreapta {.*.}
* CONTENT
\aliniatstanga \{...^*.
* CONTENT
\allinputpaths
\verb|\alphabeticnumerals {...}|
* NUMMER
```

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
            = BEFEHL
   dupa
              = BEFEHL
   stanga
               = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
            = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
   dupa
              = BEFEHL
            = BEFEHL
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\alwayscite [...^1] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\ampersand
\anchor [.\ddots] [..,.\delta \delta ..,..] [..,.\delta \delta ..,..] \{.\ddots\delta ..}
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \seteazainconjurat 4 CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{.1.\} \{.1.\}
1 NAME
2 BEFEHL
```

```
\appendtocommalist \{...\} \...
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
\apply \{...^1.\}
1 CONTENT
2 CONTENT
\verb|\applyalternativestyle {...}|
\applyprocessor \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 CONTENT
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\verb|\applytosplitstringchar| \verb|\|...|^1... | \{ ....^2 ... \}
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus .1... \{...^2.\}
1 CSNAME
2 TEXT
\applytosplitstringlinespaced \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringword \.\^1... \{.\^2..\}
1 CSNAME
2 TEXT
\applytosplitstringwordspaced \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\applytowords \.\dots\.\frac{1}{2}...\
1 CSNAME
2 TEXT
\arabicdecimals \{...^*\}
* NUMMER
\arabicexnumerals {.*.}
* NUMMER
\arabicnumerals { .*.}
* NUMMER
\arg {...}
* CONTENT
\asciistr {.*.}
* CONTENT
\ascundeblocuri [\ldots, 1] [\ldots, 2]
1 NAME
2 NAME
\assignalfadimension \{...\} \\.^2\.\ \{...\} \\\.^5\.\}
1 mic mediu mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
\assigndimension \{.1.\} \\ \.2.\ \\ \.3.\} \\ \\ \.4.\} \\ \\ \.5.\}
1 [-+]mic [-+]mediu [-+]mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \.\^1...\ \{...\}
1 CSNAME
2 BEFEHL
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2...
1 SPRACHE = TEXT
2 CSNAME
1 mic mediu mare TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
\assignwidth \{ ...^1 ...^2 ... \{ ...^3 ... \} \{ ...^4 ... \}
1 ajustat broad DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
```

```
\assumelongusagecs \setminus ... \{...\}
1 CSNAME
2 CONTENT
\astype \{ . \overset{*}{.} . \}
* CONTENT
\ATTACHMENT [.^1.] [..,.^2...]
               OPT
1 NAME OPT 2 inherits: \setupattachment
instances: attachment
\attachment [.\frac{1}{1}] [...,..\frac{2}{2}...,..]

1 NAME OPT OPT

2 inherits: \setupattachment
\autocap {.*.}
* TEXT
\autodirhbox ... { ... }
1 TEXT OPT
2 CONTENT
\autodirvbox ... {...}
1 TEXT
2 CONTENT
\autodirvtop \dots^1 \{\dots^2\}
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{.1.\} \{.2.\} \{.3.\}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{ \ldots^* \}
\autosetups \{\dots, \dots\}
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
\BeforePar \{ . . . \}
* BEFEHL
\Big ...
* CHARACTER
\Bigg ...
* CHARACTER
```

```
\Biggl ....
* CHARACTER
\Biggm ....
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ...
* CHARACTER
\Bigm ...
* CHARACTER
\Bigr ...
* CHARACTER
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [...^1] {...}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\baraculoare [...,*...]
* COLOR
\barainteractiune [.\frac{1}{.}.] [..,..\frac{2}{=}..,..]
1 NAME OPT 2 inherits: \seteazabarainteractiune
\BAR { . . . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\hiddenbar {...}
* CONTENT
\nobar {.*.}
* CONTENT
\overbar {.*.}
* CONTENT
```

```
\overbars {.*.}
* CONTENT
\overstrike {.*.}
* CONTENT
\overstrikes {.*.}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
\underdash {.*.}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot {.*.}
* CONTENT
\underdots {.*.}
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms {.*.}
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\basegrid [..,..*=..,..]
* nx = NUMMER
ny = NUMMER
dx = NUMMER
dy = NUMMER
factor = NUMMER
scala = NUMMER
xstep = NUMMER
ystep = NUMMER
offset = DIMENSION
xoffset = DIMENSION
yoffset = DIMENSION
aliniere = centru
    unitate = centru
unitate = cm mm in pc pt bp
stil = STYLE BEFEHL
culoare = COLOR
\baselinebottom
\verb|\baselineleftbox {...}|
* CONTENT
```

```
\verb|\baselinemiddlebox {...}|
* CONTENT
\verb|\baselinerightbox {...}|
* CONTENT
\bbordermatrix {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots^1 \at \dots^2 \to \dots^3.
1 TEXT
2 TEXT
3 CSNAME
\beginBLOCK [...,*...] ... \endBLOCK

* + - NAME OPT
* + - NAME
\beginhbox ... \endhbox
\verb|\beginofshapebox| \dots \verb|\endofshapebox|
\beginvbox ... \endvbox
\beginvtop ... \endvtop
\begstrut ... \endstrut
\bigbodyfont
\bigg .*.
* CHARACTER
\bigger
\biggl ....
* CHARACTER
\verb|\biggm ..."
* CHARACTER
\biggr .*.
* CHARACTER
\bigl ....
* CHARACTER
\bigm ...
* CHARACTER
```

```
\bigr .*.
* CHARACTER
\bigskip
\bitmapimage [..,..^{\frac{1}{2}}..,..] {...}
1 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
            NUMMER
             = NUMMER
y
2 NUMMER
\blanc [...,*...]
* preferinta<sup>OP</sup>aceeasipagina max fortat enable dezactivat faraalb inapot overlay totdeauna weak strong implicit
   inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb inaltime
   adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
   NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
   NAME
\blap {...}
* CONTENT
\bleed [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
inherits: \settupbleeding
CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
\blocksynctexfile [...,*...]
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\booleanmodevalue \{...^*\}
* NAME
\bordermatrix {.*.}
* CONTENT
\bottombox {...}
* CONTENT
\bottomleftbox {.*.}
* CONTENT
\bottomrightbox {.*.}
* CONTENT
```

```
\boxcursor
\boxmarker \{ ... \} \{ ... \}
1 NAME
2 NUMMER
\boxofsize \setminus ... ... ... ... ... \{...}
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [\ldots, 1, \ldots] \setminus [2, \ldots, 3]
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos {.*.}
* NAME
\breakhere
\breve {...}
* CHARACTER
\bTABLE [..,..*=..,..] ... \eTABLE
* inherits: \set@TTABLE
\bTABLEbody [..,..*=..,..] ... \eTABLEbody
* inherits: \setupTABEE
\verb|\bTABLEfoot| [...,..^*=...,..]| .... \verb|\eTABLEfoot|
* inherits: \setupTABLE
\verb|\bTABLEhead| [...,..^*=...,..]| .... \verb|\eTABLEhead|
* inherits: \setupTABEE
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABEE
\bTC [..,..*=..,..] ... \eTC
* inherits: %DTD
\bTD [..,..*=..,..] ... \eTD
* nx = OPTNUMMER
ny = NUMMER
  nc = NUMMER
nr = NUMMER
n = NUMMER
   n
           = NUMMER
   actiune = REFERENCE
   inherits: \setupTABLE
\bTDs [...^*] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: %BTD
```

```
\bTN [..,..*=..,..] ... \eTN
* inherits: %BTD
\bTR [..,..*=..,..] ... \eTR
* inherits: PsetupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..<sup>*</sup>=..,..] ... \eTX
* inherits: %BTD
\bTY [..,..*=..,..] ... \eTY
* inherits: PretupTABLE
\btxabbreviatedjournal {.*.}
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [...] [...]
1 implicit category entryDPShort pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
   inainte = BEFEHL
dupa = BEFEHL
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxauthorfield {.*.}
* initials firstnames vons surnames juniors
\btxdetail {...}
* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language
   luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an
   yearfiled NAME
```

\btxdirect {...}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{.1^{1}.\}$ $\{.1^{2}.\}$ $\{.1^{3}.\}$ $\{.1^{4}.\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- FALSE

\btxdoifelsesameasprevious $\{...\}$ $\{...\}$

- l address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked $\{...\}$ $\{...\}$ $\{...\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{...\}$ $\{...\}$ $\{...\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{...^1.\}$ $\{...^2.\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{.1.\}$ $\{.2.\}$ $\{.3.\}$ $\{.4.\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...^1\}$ $\{...^2\}$ $\{...^3\}$ 1 KEY 2 TRUE 3 FALSE

\btxexpandedjournal {.*.}

\btxfield {.*.}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldname { . * . }

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldtype {...}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an vearfiled NAME

\btxfirstofrange $\{...^*\}$

* volume pages

\btxflush $\{...^*\}$

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxflushauthor [...] {...}

- $\begin{array}{ll} 1 & \text{num normal normalsh} \\ 0 \\ \end{array} \\ \text{inverted invertedshort} \\ 2 & \text{autor editor} \end{array}$

\btxflushauthorinverted $\{...^*\}$

* autor editor

\btxflushauthorinvertedshort { . * . }

* autor editor

\btxflushauthorname $\{...^*\}$

* autor editor

\btxflushauthornormal $\{...^*\}$

* autor editor

\btxflushauthornormalshort {.*.}

* autor editor

\btxflushsuffix

\btxfoundname { . . . }

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfoundtype {.*.}

address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

```
\btxhiddencitation [...^*]
* REFERENCE
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCEPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
              = BEFEHL
   stanga
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\btxhybridcite [...] [...]
1 implicit category Thry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxhybridcite {.*.}
* REFERENCE
\btxhybridcite [..,.. \stackrel{1}{=}..,..] [..,.. \stackrel{2}{=}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
              = BEFEHL
              = BEFEHL
   dupa
           = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referinta = REFERENCE ^{\mathrm{OPT}}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
              = BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
               = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [...] [...]
implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
              = BEFEHL
             = BEFEHL
   dupa
   stanga
              = BEFEHL
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ...^1 ... \} \{ ...^2 ... \}
1 volume pages
   TRUE
3 FALSE
```

```
\btxremapauthor [.1]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\verb|\btxsetup {...}^*|
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...\} \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE ^{\mathrm{OPT}}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
              = BEFEHL
   dupa
             = BEFEHL
= BEFEHL
    stanga
    dreapta
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [...^1] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
    inainte = BEFEHL
              = BEFEHL
   dupa
             = BEFEHL
= BEFEHL
    stanga
    dreapta
   inherits: \setupbtx
2 KEY = VALUE
\buildmathaccent \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{.1.2\}
1 CHARACTER
2 CHARACTER
\verb|\buildtextbottomcomma {.*.}|
* CHARACTER
\verb|\buildtextbottomdot {.*.}|
* CHARACTER
\buildtextcedilla {.*.}
* CHARACTER
```

```
\buildtextgrave {.*.}
* CHARACTER
\verb|\buildtextmacron {...}|
* CHARACTER
\buildtextognek {.*.}
* CHARACTER
\butoaneinteractiune [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
inherits: \seteazabarainteractfThe
pagina subpagina REFERENCE
\buton [..,.. = ..,..] {...} [...]
1 inherits: \setUpbutton
2 TEXT
3 REFERENCE
\butonmeniu [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [.\ddots] [..,..\frac{2}{=}..,..] {\dots$.\dots$} {\dots$.\dots$}
1 NAME OPT
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
\BUTTON [..,..\frac{1}{2}..,..] \{...^2\} [.\frac{3}{2}.]
1 inherits: \set@pbutton
2 TEXT
3 REFERENCE
instances: button
\Caps {.*.}
* TEXT
\CONTEXT
\ConTeXt
\Context
\verb|\ConvertConstantAfter | ... { ... } { ... } { ... }
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\CUVANT {.*.}
* TEXT
\CUVINTE {.*.}
* TEXT
```

```
\Cuvant { . * . }
* TEXT
\Cuvinte {.*.}
* TEXT
\caligrafic
\c \{...\}
* TEXT
\camp [.^1.] [.^2.]
1 NAME
2 TEXT
\catcodetablename
\cbox \cdot \cdot \cdot \cdot \cdot \{\cdot \cdot \cdot \cdot \}
1 TEXT OPT
2 CONTENT
\verb|\centeraligned {...}^*|
* CONTENT
\centerbox ... { ... }
1 TEXT
2 CONTENT
\centeredbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline {.*.}
* CONTENT
\centru ....
* CHARACTER
\cfrac [.\frac{1}{1}.] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 l c r ll<sup>P</sup>lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\CHARACTERKERNING [.^1.] {.^2.}
1 NUMMER
2 TEXT
\verb|\chardescription {..}^*.}|
* NUMMER
\charwidthlanguage
```

```
\check \{...\}
* CHARACTER
\checkcharacteralign {.*.}
* CONTENT
\checkedchar \{...\} \{...\}

    NUMMER
    CHARACTER

\checkedfiller {.*.}
* sym simbol rigla latime spatiu NAME BEFEHL
\checkedstrippedcsname \.*..
* CSNAME
\c checkedstrippedcsname . .
* TEXT
\checkinjector [.*.]
* NAME
\checknextindentation [.^*.]
* da nu auto
\checknextinjector [.*.]
* NAME
\checkpage [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..]
1 NAME
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\checkpreviousinjector [.*.]
* NAME
\checksoundtrack {.*.}
* NAME
\checktwopassdata \{...^*\}
* NAME
\checkvariables [...^1] [...,...^2]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
$$ \ensuremath{$\backslash$}$ chemical $[.\overset{1}{\dots}]$ $[\dots,\overset{2}{\dots}]$ $[\dots,\overset{3}{\dots}]$
1 NAME
2 TEXT
3 TEXT
```

```
\chemicalbottext \{.\overset{*}{\dots}\}
* TEXT
\verb|\chemicalmidtext| \{.\overset{*}{\dots}\}
* TEXT
\verb|\chemical symbol [...^*]|
* NAME
\chemicaltext {.*.}
* TEXT
\chemicaltoptext \{...^*\}
* TEXT
\chineseallnumerals \{...^*\}
* NUMMER
\chinesecapnumerals {.*.}
\chinesenumerals {.*.}
* NUMMER
\citation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\citation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\citation {.*.}
* REFERENCE
\citation [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
   authoryear inainte = BEFEHL
            = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
             = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [.2.]
1 referinta OPT REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
   inainte = BEFEHL
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
```

```
\cite [.1.] [.2.]
1 implicate category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
    alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                      authoryear
     inainte = BEFEHL
    dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
    inherits: \setupbtx
2 KEY = VALUE
\texttt{\clap}\ \{\overset{*}{\dots}\}
* CONTENT
\classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
\cldcommand \{...^*\}
* BEFEHL
\cldcontext {.*.}
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*\}
* FILE
\clip [..,..^{\frac{1}{2}}..,..] {...}
inherits: \Seteazaclipping
CONTENT
\cloneazacamp \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\collect {.*.}
* CONTENT
\label{eq:collectedtext} $$ $$ $$ \collected text $[..,..$^{\frac{1}{2}}..,..] $[..,..$^2..,..] $\{...^3.$\} $\{...^4.$} 
1 inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
    inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
```

```
\coloana [...,*...]
* inherits: \coTumnbreak
\colorcomponents \{...^*.\}
* COLOR
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}..}
1 inherits: \definesteculoare
2 CONTENT
\colored [.1] {.1.}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* da nu preferinta 195cal fortat primul ultim NUMMER NAME
\combinepages [.^{1}.] [..,.^{2}...]
1 FILE
2 alternativ = a b c orizontal vertical
                           = NUMMER
= NUMMER
     n

        nx
        =
        NUMMER

        ny
        =
        NUMMER

        start
        =
        NUMMER

        stop
        =
        NUMMER

        distanta
        =
        DIMENSION

        sus
        =
        BEFEHL

        jos
        =
        BEFEHL

        stanga
        =
        BEFEHL

        dreapta
        =
        BEFEHL

        inainte
        =
        BEFEHL

        dupa
        =
        BEFEHL

        intre
        =
        BEFEHL

        frame
        =
        on dezactivat

        fundal
        =
        primplan culoare NAME

        culoarefundal
        =
        COLOR

      nx
instances: comment
\comment [.1] [..,.2..] {.3}
2 inherits: \seteazacomentariu
3 TEXT
\commalistelement
\commalistsentence [..., ...] [..., ...]

1 TEXT OPT
1 TEXT
2 TEXT
\commalistsize
\comparagrupculoare [.*.]
* NAME
```

```
\comparapaleta [.*.]
* NAME.
\comparedimension \{...\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...^1\}
1 DIMENSION
2 DIMENSION
\completeazanumarpagina
\completebtxrendering [...] [...,..]
1 NAME OPT
2 inherits: \setupbtxrendering
\completCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalista
instances: content
\completcontent [..,..*=..,..]
* inherits: \seteazalista OPT
\completelist [.^{1}.] [..,.^{2}....]
1 LISTE
2 inherits: \seteazalista
\complete list of FLOATS [..,.. \stackrel{*}{=} ..,..]
instances: chemicals figures tables intermezzi graphics
\completelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
\verb|\complete list of figures [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazalista
\complete list of graphics [..,.. \ ^* ..,.. ]
* inherits: \seteazalista
\completelistofintermezzi [..,..^*=..,..]
* inherits: \seteazalista OPT
\completelistoftables [..,..^*=..,..]
* inherits: \seteazalista
\completelistofpublications [...] [...,...^2=...,..]
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3} \ldots, \ldots\frac{2}{3} \ldots, \ldots\frac{2}{3} \ldots, \ldots\frac{2}{3} \ldots \ldots \ldots \ldots \frac{2}{3} \ldots \ldots \ldots \frac{2}{3} \ldots \ldots \ldots \ldots \frac{2}{3} \ldots \ldots
1 SINGULAR
2 inherits: \seteazasortare
\verb|\complete list of SORTS [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazasortare
instances: logos
```

```
\completelistoflogos [..,..^*=..,..]
* inherits: \seteazasortare
\verb|\completelistofsynonyms [.$^1$.] [..,..$^2$..,..]
1 SINGULAR
2 inherits: \seteazasinonime
\completelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasinonime
instances: abbreviations
\completelistofabbreviations [..,..*=..,..]
* inherits: \seteazasinonime
\completeregister [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 inherits: \seteazaregistru
\completREGISTER [..,..*=..,..]
* inherits: \seteazaregistruPT
instances: index
\completindex [..,..*=..,..]
* inherits: \seteazaregfstru
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \times ...
* CSNAME
\complexorsimpleempty \{...^*.\}
* TEXT CSNAME
\complexorsimple {.*.}
* TEXT CSNAME
\componenta [.*.]
* FILE
\componenta ...
* FILE
\composedcollector {.*.}
* NAME
\verb|\composedlayer {...}|
\compresult
\constantdimen \cdots^*
* CSNAME
\constantdimenargument \time.
* CSNAME
```

```
\constantemptyargument \time.
* CSNAME
\constantnumber \tag{`...}
* CSNAME
\constantnumberargument \.*..
* CSNAME
\contentreference [\ldots, 1, \ldots] [\ldots, 2, \ldots] \{\ldots, 1, \ldots\}
1 REFERENCE
2 inherits: \seteazainconjurat
3 CONTENT
\continuednumber {.*.}
* NUMMER
\continueifinputfile \{...^*.\}
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \.\dots\.\to \.\dots\.\dots
1 CSNAME
2 CSNAME
\convertedcounter [.^{1}.] [..,.^{2}...]
1 NAME
2 inherits: \setupcounter
\converteddimen \{...\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
inherits: \setupcounter
\convertestenumar \{...^1.\} \{...^2.\}
1 gol implicit niciunul luna month:mnem caracter Caracter caractere Caractere a A Numere cuvant words Cuvant Cuvinte
   n N numereromane Numereromane i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
    thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
    arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreanparentnumerals
   koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
   {\tt slovenianNumerals\ spanishnumerals\ mathgreek\ set} {\tt \sqcup 0\ set} {\tt \sqcup 1\ set} {\tt \sqcup 2\ set} {\tt \sqcup 3\ continued\ NAME}
2 NUMMER
\convertmenth {.*.}
* NUMMER
\convertvalue ... \to \.2..
1 NAME
2 CSNAME
\convertvboxtohbox
```

```
\copiazacamp [.1] [.2]
    1 NAME
2 NAME
     \copyboxfromcache \{...\} \{...\} ...
   1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
     \copyLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
    1 SPRACHE
2 KEY = KEY
     instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
     \copybtxlabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{
    1 SPRACHE
2 KEY = KEY
     \copyheadtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
    1 SPRACHE
2 KEY = KEY
     \copylabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
    1 SPRACHE
2 KEY = KEY
     \copymathlabeltext [...] [..,..\stackrel{2}{=}..,..]
    1 SPRACHE
2 KEY = KEY
     \copyoperatortext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]

1 SPRACHE

OPT
    1 SPRACHE
2 KEY = KEY
     \copyprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
    1 SPRACHE
2 KEY = KEY
     \copysuffixtext [.\frac{1}{2}..] [\ldots,\ldots\frac{2}{2}..,\ldots]
    1 SPRACHE
2 KEY = KEY
     \copytaglabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
    1 SPRACHE
2 KEY = KEY
     \copyunittext [.\frac{1}{2}..\] [\ldots,\ldots\frac{2}{2}..\ldots\right]
    1 SPRACHE
2 KEY = KEY
                                                                                                            OPT
    \copypages [.\ddots] [\ldots,\ldots\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta\delta
Copyros

FILE

marcaje = on dezactivat
offset = DIMENSION
n = NUMMER
    3 inherits: \setupexternalfigure
    \copyparameters [...^1] [...^2] [...,...]
    1 TEXT
   2 TEXT
3 KEY
```

```
\copyposition \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\corecteazaspatiualb \{...^*.\}
* CONTENT
\countersubs [...] [...]
1 NAME
2 NUMMER
\counttoken ..\in ..\to \.\.
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\cramped \{...^*\}
* CONTENT
\verb|\crampedclap {...}^*|
* CONTENT
\crampedllap \{...^*.\}
* CONTENT
\verb|\crampedrlap| {...}^*.}
* CONTENT
\ctop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ctxcommand \{...^*\}
* BEFEHL
\ctxdirectcommand \{...^*\}
* BEFEHL
\ctxdirectlua \{...^*\}
* BEFEHL
\ctxfunction {.*.}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\verb|\ctxlatecommand {...}^*.}|
* BEFEHL
\ctxlatelua \{.\overset{*}{.}.\}
* BEFEHL
```

```
\ctxloadluafile \{...^*\}
* FILE
\ctxlua { . * . }
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode {.*.}
* BEFEHL
\ctxreport {...}
* BEFEHL
\ctxsprint {.*.}
* BEFEHL
\culoare [...] {...}
1 COLOR
2 CONTENT
\culoaregri [.<sup>1</sup>.] {.<sup>2</sup>.}
1 COLOR
2 CONTENT
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable {.*.}
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentETICHETA [..., 1] {...}
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\verb|\currentlistentrylimitedtext| {...}^*|
* TEXT
\currentlistentrynumber
```

```
\currentlistentrypagenumber
\currentlistentryreferenceattribute \{...\}
* numar text numarpagina tot
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\currentregisterpageuserdata \{...^*.}
* KEY
\currentresponses
\currenttime [...*,...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\cuvant {.*.}
* TEXT
\cuvantdreapta [...] {...}
1 dreapta DIMENSION OPT
2 CONTENT
\d {.*.}
* CHARACTER
\data [..., .\frac{1}{2}..., ...] [...\frac{2}{3}...]

1 d = NUMMER

m = NUMMER
y = NUMMER
y = NUMMER
2 inherits: \datacurenta
```

```
\datacurenta [...,*...]
* an luna zi zisapta Tana y yy Y m mm M d dd D w W spatiu \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
   referinta day:+ day:++ d:++ d:++ dd:++ dd:++ D:++ month:jalali m:jalali jalali:to jalali:from
\datasetvariable \{.1.\} \{.2.\} \{.3.\}
2 NAME NUMMER
3 KEY realpage
\dayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1\}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
* NAME
\decrementpagenumber
\decrementsubpagenumber
\decrementvalue {.*.}
* NAME
\decrement cd:paren*theses-l
* CSNAME NUMMER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
\verb|\defcatcodecommand | ... | ... | ... | {... |}
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\defconvertedcommand \setminus .1.......
1 CSNAME
2 CSNAME
\defconvertedvalue \setminus ... \{...\}
1 CSNAME
2 NAME
\defineactivecharacter ... { ... }
1 CHARACTER
2 BEFEHL
\definealternativestyle [..., ...] [...]
2 BEFEHL3 BEFEHL
\defineanchor [.\delta] [.\delta] [..,.\delta] ..,..] [..,.\delta] NAME
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \seteazainconjurat
\defineattachment [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupattachment
\defineattribute [...] [..., ...]

    NAME
    local global public private

\definebackground [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \seteazafundal
\definebar [.\frac{1}{2}] [\frac{2}{2}] [\frac{3}{2}] .....
1 NAME
2 NAME
3 inherits: \setupbar
\definebodyfontswitch [...] [..., ...]
1 NAME
2 inherits: \seteazafonttext
\definebreakpoint [.1] [.2] [..,.3]
1 NAME
2 CHARACTER
3 type =
   type = 1 2 3 4 5
nstanga = NUMMER
    ndreapta = NUMMER
   stanga = BEFEHL
mijloc = BEFEHL
    dreapta = BEFEHL
range = da nu
   language = SPRACHE
\definebreak points [...]
\definebtx [.\frac{1}{1}.] [.\frac{2}{1}.] [...,.\frac{3}{2}...,..]
2 NAME
3 inherits: \setupbtx
```

```
\definebtxdataset [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..]

1 NAME OPT OPT
 1 NAME
NAMEinherits: \setupbtxdataset
 \definebtxregister [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering [...] [...] [...] [...] [...]

    NAME
    NAME
    inherits: \setupbtxrendering

\label{eq:define_define_define} $$ \end{substrate} $$ \end{substrate
NAME
inherits: \setupbutton
\definecapitals [...^1] [...^2] [...,...^3=...]
1 NAME OPT OPT
 1 NAME
 3 inherits: \seteazamajuscule
\definecharacterkerning [.\delta] [.\delta] [.\delta] [..\delta] = 0
1 NAME
2 NAME
 3 inherits: \setupcharacterkerning
 \definecharacterspacing [.*.]
 * NAME
 \definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals [...^1] [...,...^3=...,..]
 3 inherits: \setupchemical
 \definechemical symbol [...^1] [...^2]
1 NAME
2 TEXT
 \definecollector [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
 1 NAME
 2 NAME
 3 inherits: \setupcollector
 \definecolumnbreak [...] [..., ...]

    NAME
    da nu preferinta local fortat primul ultim NUMMER

\definecombination [.1] [.2] [..,.3]
 1 NAME
 2 NAME
 3 inherits: \setupcombination
```

```
\definecomment [.1] [.2] [..,.3]
 1 NAME
2 NAME
3 inherits: \seteazacomentariu
 \define complex or simple \define \d
 * CSNAME
 \verb|\definecomplexorsimpleempty| \verb|\|.".
 \define complex or simple empty {...}
 * TEXT CSNAME
 \definecomplexorsimple \{...^*\}
* TEXT CSNAME
\defineconversionset [.1.] [...,2...] [.3.]
1 NAME SECTIONBLOCK:NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..]
2 NAME
3 inherits: \setupcounter
\definedataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
 \definedfont [...]
 \defineeffect [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupeffect
\defineexpandable [.^1.] \^2.. {^3.}
1 NUMMER
2 CSNAME
3 CONTENT
 \defineexternalfigure [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
 2 NAME
 3 inherits: \setupexternalfigure
```

```
\label{eq:local_define_fallback_family} $$ [.\overset{\scriptscriptstyle 1}{\ldots}] $ [.\overset{\scriptscriptstyle 2}{\ldots}] $ [.\overset{\scriptscriptstyle 3}{\ldots}] $ [.\ldots,\ldots\overset{\scriptscriptstyle 4}{=}\ldots,\ldots]$ $$
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
    matematica
3 FONT
                 = NUMMER
4 rscale
    designsize = implicit auto
    goodies = FILE
                = NUMMER NAME
    range
                = NUMMER NAME
    offset
               = da nu
    check
                = da nu
    features = NAME
                = TEXT
    t.f
                = TEXT
    bf
                = TEXT
    sl
                = TEXT
                = TEXT
    bi
                = TEXT
    bs
                = TEXT
    sc
\definefallbackfamily [.1] [.2] [.3] [...4]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
    matematica
3 FONT
4 NAME
\definefieldbody [...] [...] [...,...
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.^{1}.] [.^{2}.] [..,..^{\frac{3}{2}}..,..]

    NAME
    NAME
    inherits: \setupfieldcategory

\definefileconstant \{...\}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [...] [...]
1 NAME
2 FILE
\definefiller [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \setupfiller
\definefirstline [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupfirstline
```

```
\definefittingpage [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [...]
\definefontfallback [.\frac{1}{2}] [.\frac{2}{3}] [..., \frac{4}{2}...]
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale
             = NUMMER
            = da nu
   fortat
           = da nu
= NUMMER NAME
   check
   offset
   features = NAME
\definefontfamily [.1] [.2] [.3] [..,.4
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
   rscale
               = NUMMER
   designsize = implicit auto
   goodies = FILE
features = NAME
             = TEXT
= TEXT
   tf
   bf
              = TEXT
   it
               = TEXT
   sl
   bi
               = TEXT
\definefontfamilypreset [...] [...,... = ...,..]
1 NAME
2 inherits: \definefontfamily
\definefontfamilypreset [.1.] [.2.]
1 NAME
2 NAME
\definefontfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [...\overset{4}{\dots}]
  rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3
   FONT
4 NAME
```

```
\definefontfeature [.\frac{1}{2}] [..., \frac{3}{4}] [..., \frac{3}{4}]
1 NAME
2 NAME
3 language
                    = NAME
                   = NAME auto
   script
   mode
                   = node base auto niciunul
                   = da nu
   liga
                   = da nu
   kern
                   = da nu
   extrakerns
                   = da nu
   tlig
   trep
                   = da nu
   missing
                   = da nu
                   = da nu
   dummies
   analyze
                   = da nu
                   = da nu
   unicoding
                   = NAME
   expansiune
   protrusion
                   = NAME
                   = da nu
   nostackmath
   realdimensions = da nu
                   = da nu
   itlc
                  = da nu
   textitalics
   mathitalics
                   = da nu
                   = NUMMER.
   slant
                  = NUMMER
   extend
   dimensions = NUMMER
boundingbox = da nu fundal incadrat gol COLOR
compose = da nu
   char-ligatures = da nu
   compat-ligatures = da nu
                   = FILE
   goodies
   extrafeatures = da nu
   featureset = NAME colorsheme = NAME
   postprocessor
                   = NAME
   mathdimensions
                   = NAME
   keepligatures = da nu auto
                   = da nu
   devanagari
   features
                   = da nu
                   = da nu
   tcom
                   = da nu
   anum
                   = da nu
   mathsize
   decomposehangul = da nu
   mathalternatives = da nu
   mathgaps = da nu
                   = da nu
   checkmarks
                   = da nu
   NAME
   mathnolimitsmode = NUMMER
   blockligatures = da nu
\definefontfile [...^1] [...^2] [...,...^3=...]
2 FILE
              = NAME
3 features
   fallbacks = NAME
   goodies
   designsize = auto implicit
\definefontsize [.*.]
* NAME
\definefontsolution [.\dot{\define}.] [.\dot{\define}.] [..,..\definefontsolution]
1 NAME
   NAME
3 inherits: \setupfontsolution
\defineformula [...^1] [...] [...,...^3=...]
1 NAME
  NAME
3 inherits: \setupformula
\defineformulaalternative [...] [...] [...]
1 NAME
  CSNAME
3
   CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
 1 NAME
 2 NAME
 3 inherits: \setupformulaframed
 \defineframedcontent [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]
1 NAME
2 NAME
 3 inherits: \setupframedcontent
 \defineframedtable [...] [...]
 1 NAME
2 NAME
 \definefrozenfont [...^1] [...^2]
 1 NAME
2 FONT
 \defineglobalcolor [...^1] [...,..^2]
 2 inherits: \definesteculoare
 \defineglobalcolor [...] [...]
 1 NAME
2 COLOR
 \definegraphictypesynonym [...] [...]
 1 NAME
2 NAME
 \definegridsnapping [...] [...,...]
 2 local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
           \verb|mindepth| maxdepth| sus subsol strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER mindepth subsol strut NUMMER mindepth subso
           box:NUMMER top:NUMMER bottom:NUMMER offset:NUMMER
 \defineheadalternative [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupheadalternative
 \definehelp [.1] [.2] [..,.3]
 1 NAME
 NAMEinherits: \setuphelp
 \definehigh [...^1] [...] [...,...^3
 1 NAME
 2 NAME
 3 inherits: \setuphigh
 \label{eq:definehighlight} $$ \ensuremath{\operatorname{definehighlight}} \ensuremath{ [.\overset{1}{\dots}] } \ensuremath{ [.\overset{2}{\dots}] } \ensuremath{ [..,...]^{\frac{3}{2}}...,..] }
 1 NAME
2 NAME
 3 inherits: \setuphighlight
 \definehspace \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix}
 2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
 2 characters
                                                        = TEXT
                                                       = da tot TEXT
         hyphens
                                                      = da tot TEXT
          joiners
         rightwords = NUMMER
          hyphenmin
                                                      = NUMMER
         lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
          \verb|righthyphenchar| = \verb|NUMMER|
          alternativ
                                                      = original tex hyphenate expanded traditional niciunul
          borduradreapta = tex
                                                 = cuvant NUMMER
          rightchars
 \defineindentedtext [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [...^2,...]
 2 [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
          DIMENSION
 \defineinitial \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
NAMEinherits: \setupinitial
 \defineinsertion [...^1] [...^2] [...,...^3]
 1 NAME
 2 NAME
 3 inherits: \setupinsertion
 \defineinteraction [.\frac{1}{2}.] [..., ..\frac{3}{2}...,..]
1 NAME
2 NAME
 3 inherits: \seteazainteractiunea
 \defineinteractionbar [.1] [.2] [..,.3]
2 NAME
3 inherits: \seteazabarainteractiune
 \defineinterfaceconstant \{ ... \} \{ ... \}
1 NAME
2 NAME
\verb| \define interface element {. } ^1. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ {. } ~ 
1 NAME
2 NAME
 \defineinterfacevariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
 \defineinterlinespace [...] [...] [...]
 2 NAME
 3 inherits: \seteazaspatiuinterliniar
```

```
\defineintermediatecolor [.\frac{1}{2}.] [\ldots,\frac{2}{2}...] [\ldots,\ldots\frac{3}{2}...]
   1 NAME
 2 COLOR NUMMER
3 a = NUMMER
t = NUMMER
   \defineitemgroup [.1] [.2] [..,.3]
   1 NAME
  2 NAME
3 inherits: \setupitemgroup
   \defineitems [.1] [.2] [..,.3]
   2 NAME
  3 inherits: \seteazaelemente
   \definelabelclass [...] [...]
  1 NAME
2 NUMMER
  \definelayer [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME OPT OPT
   1 NAME
  3 inherits: \setuplayer
  \definelayerpreset [...^1] [...,..^2...]
 1 NAME
2 inherits: \setuplayer
   \definelayerpreset [...^1] [...^2]
  1 NAME
2 NAME
  \definelayout [.\ddots] [.\dots] [..\dots] [..\dots] = 0PT = 0PT
  2 NAME
3 inherits: \seteazaaspect
  \definelinefiller [...] [...] [...,...]
   1 NAME
  NAMEinherits: \setuplinefiller
  \definelinenote [.\delta] [.\delta] [..,\delta] \delta \text{DPT} \delta \text{DPT}
   1 NAME
  3 inherits: \setuplinenote
  \label{eq:linear_continuity} $$ \end{substitute} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 
1 NAME
2 NAME
3 inherits: \seteazanumerotarelinii
   \definelines [.\definelines [.\definelines [.\definelines ]]
 2 NAME
3 inherits: \seteazalinii
   \definelistalternative [...] [...] [...]
   1 NAME
   2 NAME
   3 inherits: \setuplistalternative
```

```
\definelistextra [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuplow
\definelowhigh [.1] [.2] [..,.3] [..]
1 NAME
2 NAME
3 inherits: \setuplowhigh
\definelowmidhigh [.1] [.2] [..,.3]
NAME
inherits: \setuplowmidhigh
\defineMPinstance [.\ddot^1.] [.\dot^2.] [..,.\delta = ..,..] 1 NAME
3 inherits: \setupMPinstance
\definemarginblock [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupmarginblock
\definemargindata [.\delta] [.\delta] [.\delta] [..,\delta]
1 NAME
2 NAME
3 inherits: \setupmargindata
\definemarker [.*.]
* NAME
\definemathaccent ... .2.
1 NAME
2 CHARACTER
\definemathalignment [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupmathalignment
\definemathcases [.\ddots] [.\dots] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \setupmathcases
ord op bin rel open close punct alpha intern nothing limop nolop box unu doi

BEFEHL \...##1 \...##1##2
\definemathdouble [.1] [.2] [.3] [.4]
1 ambele vfenced NAME
2 NAME
3 NUMMER
4 NUMMER
```

```
\definemathdoubleextensible [.1.] [.2.] [.3.] [.4.]
 1 ambele vfenced
2 NAME
3 NUMMER
4 NUMMER
  \definemathematics [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]
 NAMEinherits: \setupmathematics
  \definemathextensible [.1] [.2] [.3]
  1 reverse matematica text chemistry
 2 NAME
3 NUMMER
 NAME
NAME
nherits: \setupmathfence
 \definemathfraction [.\delta] [.\delta] [.\delta] [..\delta] = 0
 2 NAME
3 inherits: \setupmathfraction
 \label{eq:local_define_math} $$ \end{substrate} $
  1 NAME
 NAME
inherits: \setupmathframed
 1 NAME
2 NAME
  3 inherits: \setupmathmatrix
 \definemathornament [.\overset{1}{.}.] [.\overset{2}{.}.] [..,..\overset{3}{=}..,..]
 1 NAME
2 NAME
  3 inherits: \setupmathornament
  \definemathover [...] [...]
1 sus vfenced NAME
2 NAME
3 NUMMER
  \definemathoverextensible [.^{1}.] [.^{2}.] [.^{3}.]

    sus vfenced
    NAME
    NUMMER

  \definemathovertextextensible [.1] [.2] [.3]

    bothtext
    NAME

  3 NUMMER
 \label{eq:local_local} $$ \ensuremath{\operatorname{define}}_{1} = \ensuremath{\operatorname{I}}_{1} = \ensuremath{\operatorname{I}}_{1}
\definemathstackers [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
 2 NAME
3 inherits: \setupmathstackers
```

```
\definemathstyle [...] [..., ...]
 1 NAME
 2 display text script scriptscript cramped uncramped normal impachetat mic mare
 \label{eq:definemathtriplet [...] [...] [...]} $$ \end{substrate} $$
2 NAME
3 TEXT
 \definemathunder \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
 1 subsol vfenced NAME
 2 NAME
3 NUMMER
 \definemathunderextensible [.1.] [.2.] [.3.]

    subsol vfenced
    NAME

 3 NUMMER
 \verb|\definemathundertextextensible [.$^{1}$.] [.$^{2}$.] [.$^{3}$.]

    bothtext
    NAME

 3 NUMMER
 \definemathunstacked [...] [...] [...]
2 NAME
3 NUMMER
 \definemeasure \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
 1 NAME
2 DIMENSION
 \verb| definemessageconstant {...}^*|
 * NAME
 \definemixedcolumns [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\dots, \overset{3}{=}\dots, \dots]
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
 \definemode [\ldots, 1] [\ldots]
 1 NAME
 2 da nu mentine
 \definemultitonecolor [...^1] [...,..^2] [...,..^3] [...,..^4] [...,..^4]
1 NAME
2 COLOR = NUMMER
3 inherits: \definesteculoare
 4 inherits: \definespotcolor
 \definenamedcolor [...^1] [...,..^2]....]
 1 NAME
2 inherits: \definesteculoare
 \verb| define named color [...^1] [...^2] |
 1 NAME
 2 COLOR
```

```
\definenamespace [...] [...,...
1 NAME
2 nume
            = TEXT
   parent = TEXT
           = da nu
   stil
   comanda = da nu lista
   setup = da nu lista
           = da nu lista
   set
           = da nu
   frame
\definenarrower [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \seteazaingust
\definenote [...^1] [...] [...,...^3 [...,...^3]
1 NAME
2 NAME
3 inherits: \setupnote
\defineornament [.1] [..,..2] [..,..3] [..,..3]
2 alternativ = a b
   inherits: \setupcollector
3 stil = STYLE BEFEHL
   culoare = COLOR
   inherits: \seteazainconjurat
\defineornament [.1] [..,..=2] [..,..=3]
1 NAME
2 alternativ = a b
   inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [.1] [.2] [...,.3]
2 NAME
3 inherits: \setupoutputroutine
\defineoutputroutinecommand [\dots, \dots]
* KEY
\definepage [...] [...]
1 NAME
2 REFERENCE
\definepagebreak [...^1] [..., ...]
2 gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamare
   stanga dreapta par impar cvadrupul ultim ultimapagina start stop
\definepagechecker [...] [...] [...,...]
1 NAME
2 NAME
3 inherits: \setuppagechecker
\definepagegrid [.\ddots] [.\ddots] [..,\dots\delta] ....]
1 NAME
2 NAME
3 inherits: \setuppagegrid
\definepagegridarea [.\delta] [.\delta] [.\delta] [..,.\delta] \delta \text{NAMF}
1 NAME
2 NAME
3 inherits: \setuppagegridarea
```

```
\definepagegridspan [.\delta] [.\delta] [.\delta] [..\delta] = 0
1 NAME
NAMEinherits: \setuppagegridspan
\definepageinjection [.\delta] [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setuppageinjection
\definepageinjectionalternative [.\frac{1}{2}.] [..., \frac{3}{2}...,..]

    NAME
    NAME
    inherits: \setuppageinjectionalternative

\definepageshift [...^1] [...^2] [..., ...]
2 orizontal vertical
3 DIMENSION
\definepagestate [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
3 inherits: \setuppagestate
\label{eq:define_paired_box} $$ \begin{bmatrix} . & 1 & 1 \\ 1 & 1 \end{bmatrix} $$ $ [..., ...]^{\frac{3}{2}}....]$
1 NAME
2 NAME
3 inherits: \setuppairedbox
\defineparagraph [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]
1 NAME
2 NAME
3 inherits: \setupparagraph
\defineparallel [...^1.] [..., ...]
1 NAME
2 NAME
\defineparbuilder [.*.]
* NAME
\defineplacement [.\frac{1}{2}] [..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}]
1 NAME
2 NAME
3 inherits: \setupplacement
\definepositioning [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setarepozitie
\defineprefixset [...] [..., ...] [...]
NAME SECTIONBLOCK: NAME
ABSCHNITT
ABSCHNITT
\defineprocesscolor [.\overset{1}{\dots}] [..\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 COLOR
3 inherits: \definesteculoare
```

```
\defineprocessor [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 1 NAME
2 NAME
3 inherits: \setupprocessor
 \definepushbutton [.\delta] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{
1 NAME
2 inherits: \setupfieldcontentframed
 \definepushsymbol [...] [...]
 1 NAME
 2 nrd
\definerenderingwindow [.\frac{1}{2}] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [...^1] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
NUMMERNUMMER
\definescale [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..] 
1 NAME OPT OPT
 1 NAME
2 NAME
3 inherits: \setupscale
\label{eq:definescript} $$ \ [.\overset{1}{\dots}] $ \ [.\overset{2}{\dots}] $ \ [\dots,\dots^{\frac{3}{2}}\dots,\dots]$ $$
NAME
NAME
niherits: \setupscript
 \definesectionlevels [...] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupselector
 \defineseparatorset [.\frac{1}{2}...] [...\frac{2}{3}...]
1 NAME SECTIONBLOCK: NAME
2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
\defineshift [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME
2 NAME
3 inherits: \setupshift
 \definesidebar [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupsidebar
\definesort [.\frac{1}{2}.] [.\frac{2}{2}.] [.\frac{3}{2}.] \{.\frac{4}{4}.\}
2 SINGULAR
3 NAME
 4 CONTENT
```

```
\definespotcolor \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 COLOR
3 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
            difference exclusion hue saturation culoare luminosity
    t = NUMMER
    e = TEXT
    p = NUMMER
\defineste [...] \.\.^2.. {\...}
1 NUMMER
2 CSNAME
3 CONTENT
\definesteaccent \dots^1 \dots^2 \dots^3.
1 CHARACTER
2 CHARACTER
3 CHARACTER
\definesteantet [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..]
1 NAME
2 ABSCHNITT
3 inherits: \seteazatitlu
\definestebloc [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \seteazabloc
\definesteblocsectiune [...^1] [...^2] [...,...^3=...,..]
2 NAME
3 inherits: \seteazablocsectiune
\definestebuffer [...^1] [...] [...,...^3=...]
1 NAME
2 BUFFER
3 inherits: \seteazabuffer
\definestecamp [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [...\frac{4}{.}...] [.\frac{5}{.}]
NAME
radio sub text linie push check signature
NAME
NAME
NAME
\definestecaracter ........
1 CHARACTER
2 NUMMER
\definestecomanda \dots^1 \dots^2.
1 CHARACTER
2 BEFEHL
\definesteconversie \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 SPRACHE
NAME
CSNAME
\definesteconversie [.^1.] [.^2.] [...,^3...]
1 SPRACHE
2 NAME
3 TEXT
```

```
\definesteculoare \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 r = NUMMER
    g = NUMMER
    b = NUMMER
    c = NUMMER
    m = NUMMER
    k = NUMMER
    h = NUMMER
    s = NUMMER
    v = NUMMER
    x = NUMMER
    a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
          difference exclusion hue saturation culoare luminosity
\definesteculoare [...^1] [...^2]
1 NAME
2 COLOR
\definestedescriere [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\dots, \dots \overset{3}{=}\dots, \dots]
2 NAME
3 inherits: \setupdescription
\definestedimensiumehartie [...] [..,..=2..,..]

    NAME
    latime

                = DIMENSION
   inaltime = DIMENSION
            = BEFEHL
    sus
    jos
              = BEFEHL
    stanga = BEFEHL
dreapta = BEFEHL
    distanta = DIMENSION
    pagina = inherits: \seteazadimensiunihartie
    hartie
              = inherits: \seteazadimensiunihartie
\definestedimensiunehartie [.\danhartin ] [...,\danharmondom ] [...,\danharmondom ]
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazadimensiunihartie
\definesteenumerare \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupenumeration
\definesteeticheta [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \setuplabel
\definestefloat [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
1 SINGULAR
2 SINGULAR PLURAL
3 inherits: \seteazafloat
instances: chemical figure table intermezzo graphic
\definestefloat [...^1] [...^2] [...]
1 SINGULAR
2 PLURAL
3 SINGULAR
instances: chemical figure table intermezzo graphic
```

```
\definestefont [...^1] [...,...^3=...,..]
1 NAME
2 FONT
3 inherits: \seteazaspatiuinterliniar
\definestefonttext [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots] [\ldots, 4, \ldots]

1 NAME implicit OPT OPT
1 NAME implicit
2 NAME DIMENSION
2 NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
bf = FILE
it = FILE
bi = FILE
bi = FILE
sc = FILE
mr = FILE
mrlr = FILE
mrrl = FILE
     mrrl = FILE
     mb = FILE
     mblr = FILE
     mbrl = FILE
\definestefonttext [..., ...] [..., ...] [..., ...] [.4.]
1 NAME implicit
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
\definestefont [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 NAME
2 FONT
3 NAME
\definesteformatreferinte [.\overset{1}{.}.] [.\overset{2}{.}.] [..,..\overset{3}{=}..,..]

    NAME
    NAME
    inherits: \setupreferenceformat

\definestegrupculori [.^{1}.] [^{2}.] [x:y:^{3}z,..]
2 gri rgb cmyk spot
3 TRIPLET
\definestehbox [...^1] [...^2]
1 NAME
2 DIMENSION
\definesteinconjurare [...^1] [...^2] [...,...^3]
2 NAME
3 inherits: \seteazainconjurat
\definestelista [.\delta] [.\delta] [..\delta] [..\delta] = 0 DPT = 0 DPT = 0 DPT
1 NAME
2 LISTE
3 inherits: \seteazalista
\definestelistacombinata [.\delta] [...,\delta] [...,\delta] [...,\delta]
1 NAME
2 LISTE
3 inherits: \seteazalista
\label{eq:local_definestemakeup} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ 
1 NAME
2 NAME
3 inherits: \seteazamakeup
```

```
\definestemarcaje [.\frac{1}{2}] [.\frac{2}{2}] [..,.\frac{3}{2}..,..]
 1 NAME
 2 BESCHRIFTUNG
3 inherits: \seteazamarcaje
 \definestemediulfonttext [.1] [.2] [..,..3]
1 NAME
2 implicit DIMENSION
3 mare
                                                                                                                                 = DIMENSION NUMMER
                  mic
                                                                                                                                 = DIMENSION NUMMER
                                                                                                                                 = DIMENSION NUMMER
                   a
                                                                                                                                 = DIMENSION NUMMER
                   b
                                                                                                                                 = DIMENSION NUMMER
                                                                                                                                 = DIMENSION NUMMER
                                                                                                                                 = DIMENSION NUMMER
                    text
                                                                                                                            = DIMENSION NUMMER
                   x
                                                                                                                                = DIMENSION NUMMER
                    xx
                   script = DIMENSION NUMMER
scriptscript = DIMENSION NUMMER
                    spatiereinterliniara = DIMENSION
                                                                                            = inclinat italic STYLE BEFEHL
                    em
                                                                                                                                = NUMMER
 \definestemeniuinteractiune [...^1] [...^2] [...,..^3=..,..]
 3 inherits: \seteazameniuinteractiune
 \definesteoverlay [..., ...] [...] [...]
 1 NAME
2 NAME
3 BEFEHL
 \definestepaleta [...^1] [...,..^2]
1 NAME
2 NAME = COLOR
 \definestepaleta [...] [...]
1 NAME
2 NAME
\definesteparagraf [.\frac{1}{2}] [..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}
1 NAME
2 NAME
 3 inherits: \seteazaparagrafe
\definesteprofil [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupprofile
\label{eq:definesteprogram} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 NAME
2 TEXT
3 TEXT
 \definestereferinte [...^1] [..., ...]
1 NAME
2 REFERENCE
\label{eq:definesteregistru} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 
2 NAME
3 inherits: \seteazaregistru
```

```
\label{local-definest} $$ \definestesablontabel [.\overset{1}{\dots}] [|.\overset{2}{\dots}|] [\overset{3}{\dots}] [\overset{4}{\dots}] $$ $$ $_{\text{OPT}}$ $$ $_{\text{OPT}}$ $$
1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definestesectiune [.*.]
* NAME
\definestesimbol [...] [...] [...]
1 NAME
2 NAME3 BEFEHL
\definestesimbolfigura [...^1] [...,...^3=...,..]
1 NAME
2 FILE NAME
3 inherits: \figuraexterna
\verb| \definestesinonim [...^1.] [...^2.] [...^3.] [...^4.] |
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
\definestesinonimfont [...^1] [...] [...,...^3=...,..]
1 NAME
2 FONT
3 features
                     = NAME
    fallbacks = NAME
goodies = NAME
    designsize = auto implicit
\definestesortare [...^1] [...^2] [...]
1 SINGULAR
2 PLURAL
3 niciunul CSNAME
\label{eq:definestestartstop} $$ [.\overset{1}{\dots}] $ [.\overset{2}{\dots}] $ [.\dots,\dots\overset{3}{=}\dots,\dots]$ $$
2 NAME
3 inherits: \setupstartstop
\definestestil \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
NAMEinherits: \setupstyle
\definestestilfont [..., ...] [...]
1 NAME
2 NAME
\definestestivacampuri [.1] [...,..] [...,..]
2 NAME
3 inherits: \setupfieldcategory
\definestesubcamp [.1] [.2] [..., ...]
1 NAME
2 NAME
3 NAME
```

```
\definestetabulatori [.1.] [.2.] [1.3.1]
 1 NAME
2 NAME
3 TEMPLATE
 1 NAME
2 sus antet text subsol subsol

    text margine bordura
    data numarpagina BESCHRIFTUNG TEXT BEFEHL
    data numarpagina BESCHRIFTUNG TEXT BEFEHL

data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\label{eq:local_definestet} $$ \definestetexteinconjurate $[\dots, \frac{1}{2}, \dots]$ $$ [\dots, \frac{2}{2}, \dots]$
2 inherits: \setupframedtext
 \definestetextinconjurat [.\frac{1}{2}] [..., \frac{3}{2}..., ..]
2 NAME
3 inherits: \setupframedtext
 \definestetyping [.1] [.2] [..,.3]
2 NAME
3 inherits: \seteazatyping
 \definestyleinstance [.\frac{1}{2}.] [.\frac{3}{2}.] [.\frac{3}{4}.] \quad \text{I.NAME} \quad \text{OPT} \quad \text{OPT}
 1 NAME
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
 \definesubformula [.\delta] [.\delta] [.\delta] [.\delta] \delta \delta
 1 NAME
NAMEinherits: \setupsubformula
 \label{eq:local_define_synonym} \begin{tabular}{ll} $\tt.$ $\tt.$ & $\tt.$ &
1 da nu
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\verb| definesystemattribute [...] [..., ...]|
 2 local global public private
 \definesystemconstant {.*.}
 * NAME
 \definesystemvariable \{...^*\}
 * NAME
 \defineTABLEsetup [...] [...,... = ...,..]
1 NAME
2 inherits: \setupTABLE
\definetabulation [.\delta] [.\delta] [..\delta] [..\delta] = 0 [..\delta] 1 NAME
 1 NAME
2 NAME
3 inherits: \setuptabulation
```

```
\definetextbackground [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuptextbackground
\definetextflow [.\definetextflow [.\definetextflow] [.\definetextflow]
1 NAME
2 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuptooltip
\definetransparency [.1.] [.2.]
1 NAME
2 NUMMER
\definetransparency [...] [..,..=2..,..]
2 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
         difference exclusion hue saturation culoare luminosity
\definetransparency [.1.] [.2.]
1 NAME
2 NAME
\definetwopasslist \{...^*.\}
* NAME
\definetype [.\frac{1}{2}.] [..\,\frac{3}{2}..\,\frac{3}{2}..\]
1 NAME
2 NAME
3 inherits: \seteazatype
\definetypeface [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.] [..,..\overset{6}{=}..,..]
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy 4 NAME
5 implicit dtp
6 rscale = auto NUMMER
features = NAME
    fallbacks = NAME
    goodies
               = NAME
   designsize = auto implicit
directie = ambele
\definetypescriptprefix [.1.2] [.2.2]
1 NAME
2 TEXT
\definetypescriptsynonym [...] [...]
1 NAME
\definetypesetting [.1] [.2] [..,.3]
2 TEXT
3 inherits: \setupexternalfigure
```

```
\defineunit [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]

1 NAME OPT OPT
  1 NAME
NAMEinherits: \setupunit
 \defineviewerlayer [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME
2 NAME
 3 inherits: \setupviewerlayer
 \definevspace [...] [...]
1 NAME
2 NAME
3 DIMENSION
  \definevspacing [.1.] [.2.]
 1 NAME
2 inherits: \vspacing
 \label{eq:definevspacingamount} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 
1 NAME
2 DIMENSION
3 DIMENSION
 \definextable [.^1.] [.^2.] [..,..^3..,..]
2 NAME
3 inherits: \setupxtable
  \delimited [...^1] [...^2] \{...^3\}
1 NAME
2 SPRACHE
3 CONTENT
 \label{eq:delimited} $$ \delimited text [...] [...] {...} $
1 NAME
2 SPRACHE
3 CONTENT
  \DELIMITEDTEXT [.^1.] {.^2.}
 1 SPRACHE
2 CONTENT
  instances: quotation quote blockquote speech aside
   \aside [...] {...}
1 SPRACHE OPT
2 CONTENT
  \blockquote [.^1.] {.^2.}
 1 SPRACHE
2 CONTENT
  \quotation [...^1] {...}
 1 SPRACHE OPT
2 CONTENT
  \quote [.1.] {.2.}
1 SPRACHE OPT
2 CONTENT
  \speech [.\frac{1}{2}.] \{.\frac{2}{2}.\}
 1 SPRACHE OPT
2 CONTENT
```

```
\depthofstring {.*.}
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...^1.\} \{...^2.\} \{...^3.\}
2 DIMENSION
3 FONT
\depthstrut
\DESCRIERE [\dots, 1] {\documents.} \par
1 REFERENCE OPT
2 TEXT
3 CONTENT
\despre [.*.]
* REFERENCE
\determinacaracteristicilelistei [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 LISTE
2 inherits: \seteazalista
\determinacaracteristiciregistru [.^1.] [..,..^2..,..]

    NAME
    language

                = implicit DIN_{\sqcup}5007-1 DIN_{\sqcup}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
               = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
   metoda
   numberorder = numere
   compress = da nu tot
               = local text curent precedent tot ABSCHNITT
   criteriu
\verb| determinanumartitlu [...^*]|
* ABSCHNITT
\verb| determinenoflines {...^*.}|
* CONTENT
\devanagarinumerals \{...^*\}
* NUMMER
\digits {.*.}
* NUMMER
\digits ...
* NUMMER
\dimensiontocount \{ ...^1 ... \} \ ...^2 ...
1 DIMENSION
2 CSNAME
\din [.*.]
\directboxfromcache \{...\}
1 NAME
2 NUMMER TEXT
```

```
\directcolor [.*.]
* COLOR
\directcolored [..,..*...]
* inherits: \definesteculoare
\verb|\directcolored|[...^*]|
* COLOR
\directconvertedcounter \{...^1\} \{...^2\}

    NAME
    primul precedent urmatorul ultim numar

\directcopyboxfromcache \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 NUMMER TEXT
\directdummyparameter {.*.}
\directgetboxllx ....
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\directlocalframed [.\frac{1}{2}...] \{...^2\}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
\directselect {.\(^1\).} {.\(^2\).} {.\(^3\).} {.\(^4\).} {.\(^5\).} {.\(^6\).}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar \{...^*\}
* NAME
\directsetup {.*.}
* NAME
\directsymbol \{...^1.\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
```

```
\dis {.*.}
* CONTENT
\disabledirectives [...,*...]
* NAME
\disableexperiments [...,*...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics {.*.}
* CONTENT
\displaymessage {.*.}
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dot{doadaptleftskip } \{...^*.\}
* da nu standard DIMENSION
\doadaptrightskip {.*.}
* da nu standard DIMENSION
\doaddfeature {...,*...}
\doassign [..1] [..2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
```

```
\doboundtext {.1.} {.2.} {.3.}
1 TEXT
2 DIMENSION
3 BEFEHL
\docheckassignment \{...^*.\}
* TEXT
\docheckedpagestate { . . . \} { . . . . \} { . . . . \} { . . . . \} { . . . . . \} { . . . . . . . . }
1 REFERENCE
2 BEFEHL
3 BEFEHL
   BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair \{\dots, *, \dots\}
* TEXT
\documentvariable \{...^*\}
* KEY
\dodoubleargument \.\^1.. [\.\^2.] [\.\^3.]
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoubleargumentwithset| \verb|\|...|^1...| [...,^2...] [.3]|
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \.\dodoubleempty \.\dots\. [\.\dots\.^2.] [\.\dots\.^3.]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleemptywithset \.\.^1... [...\,^2...] [.\.\.^3..]
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \verb|\|.|^1... | \{...^2.\} | \{...^3.\}
1 CSNAME
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse {.1.} {.2.}
1 NUMMER
2 BEFEHL
\dofastloopcs \{...\} \...

    NUMMER
    CSNAME

\dogetattribute \{...^*.\}
* NAME
```

```
\dogetattributeid {.*.}
* NAME
\dogetcommacommandelement ... \from ... \to \...
1 NUMMER
2 TEXT
3 CSNAME
\verb|\dogobbledoubleempty|[..^1.]|[..^2.]|
1 TEXT
2 TEXT
\dogobblesingleempty [.*.]
* TEXT
\doif {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifallcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
    TEXT
3 TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
```

```
\doifbothsidesoverruled \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifbufferelse \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\verb|\doifcolor| \{...^1.\} | \{...^2.\}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ... \} \{ .... \} \{ .... \}
1 COLOR
2 TRUE
3 FALSE
\doifcommandhandler \setminus ... { ... } { ... }
1 CSNAME
2 NAME
3 TRUE
1 CSNAME
   NAME
3 TRUE
4 FALSE
\doifcommon \{\ldots_1^1,\ldots\} \{\ldots_1^2,\ldots\} \{\ldots_3^3.\}
1 TEXT
   TEXT
3 TRUE
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
   TEXT
   TRUE
4 FALSE
\doifcontent \{ ... \} \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 BEFEHL
   BEFEHL
3 BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
1 NAME
   NUMMER.
   TRUE
   FALSE
```

```
\doifcounter \{...^1\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\verb|\doifcurrentfonthasfeatureelse| \{.\overset{1}{\dots}\}| \{.\overset{2}{\dots}\}| \{\overset{3}{\dots}\}|
2 TRUE
3 FALSE
\doifdefined \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{.1.\} \{.2.\} \{.3.\}

    NAME
    TRUE
    FALSE

\doifdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifdocumentargument \{...\}
1 NAME
2 TRUE
\doifdocumentargumentelse \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifdocumentfilename \{...\} \{...\}
1 NUMMER
2 TRUE
\doifdocumentfilenameelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
```

```
\doifelse {...} {...} {...} {...}
1 CONTENT
2 CONTENT
   TRUE
4 FALSE
\doifelseallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TEXT
   TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
   TRUE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
2 TRUE
3 FALSE
\verb|\doifelse assignment {...} {...} {...} {...}
1 TEXT
2 TRUE
3 FALSE
\doifelseblack \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
   NAME
   TRUE
4 FALSE
\doifelseboxincache \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NUMMER TEXT
3 TRUE
4 FALSE
\doifelsebuffer \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ...^1 ... \} \{ ...^2 ... \}
1 COLOR
2 TRUE
3 FALSE
\doifelsecommandhandler \setminus 1... \{1...\} \{1...\} \{1...\}
1 CSNAME
2 NAME
   TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TEXT
   TRUE
4 FALSE
```

```
\doifelseconversiondefined \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\verb|\doifelsecurrentfonthasfeature {...} {...} {...} {...}
1 NAME
   TRUE
3 FALSE
\doifelsecurrentsortingused \{...\}
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymshown {...} | {...} |
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymused {...}^1 {...} {...}
1 TRUE
2 FALSE
\doifelsedefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
   TRUE
\doifelsedefinedcounter \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{...^1\} \{...^2\} \{...^3\}
1 TEXT
   TRUE
3 FALSE
\doifelsedocumentargument \{...^1\} \{...^2\} \{...^3\}
   TRUE
3 FALSE
\doifelsedocumentfilename \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
   TRUE
   FALSE
```

```
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{ ...^1 ... \} \{ ...^2 ... \}
2 TRUE
3 FALSE
\doifelseemptyvariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doifelsefastoptionalcheck|{.}^{1}.} \ {\{.}^{2}.\}
1 TRUE
2 FALSE
\doifelsefastoptionalcheckcs \setminus ... \cdot ... \cdot ...
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsefigure \{...^1\} \{...^2\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{ ... \} \{ ... \} \{ ... \}
1 FILE
   TRUE
3 FALSE
\doifelsefiledefined \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifelsefileexists \{...\} \{...\} \{...\}
1 FILE
   TRUE
   FALSE
```

```
\doifelsefirstchar { . 1 . } { . 2 . } { . 3 . } { . 4 . . }
1 TEXT
   TEXT
    TRUE
4 FALSE
\verb|\doifelseflagged {...} | {...} | {...} | {...} |
1 NAME
    TRUE
3 FALSE
\label{eq:control_doing_entrol_doing} $$ \doifelse fontchar $\{ \ldots^1 , \} $$ $\{ \ldots^2 , \} $$ $\{ \ldots^4 , \} $$
2 NUMMER
   TRUE
4 FALSE
\doifelsefontpresent \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| \{...^1,.\} | \{...^2,.\} | \{...^3,.\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsehasspace|{...}| {...}| {...}| {...}|
3 FALSE
\doifelsehelp \{...\} \{...\}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    CSNAME
3 TRUE
4 FALSE
\doifelseinelement \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...^1\} \{...\}
1 FILE
    TRUE
3 FALSE
\doifelseinsertion \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{...\} \{...\} \{...\}
1 TEXT
    TEXT
    TRUE
3
   FALSE
```

```
\doifelseinstring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
    TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
    NAME
    TRUE
4 FALSE
\doifelseintoks \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
    BEFEHI.
3 TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
    NAME
3 TRUE
4 FALSE
\doifelseitalic \{...^1.\} \{...^2\}
1 TRUE
2 FALSE
\doifelselanguage \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...\} \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
\doifelselayoutdefined \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelselayoutsomeline \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelselayouttextline \{...\} \{...\}
2 TRUE
3 FALSE
\doifelseleapyear \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
    TRUE
3 FALSE
\doifelselist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
    TRUE
3 FALSE
```

```
\doifelselocation \{...\}
1 TRUE
2 FALSE
 \doifelselocfile \{...\} \{...\}
2 TRUE
3 FALSE
 \doifelseMPgraphic \{...\} \{...\}
2 TRUE
3 FALSE
 \doifelsemainfloatbody \{ ... \} \{ ... \}
1 TRUE
2 FALSE
 \doifelsemarkedpage \{ ...^1 ... \} \{ ...^2 ... \}
 1 NAME
2 TRUE
3 FALSE
 \doifelsemarking \{ \dots \} \{ \dots \} \{ \dots \}
 1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \.\doifelsemeaning \.\doifelsemeaning \.\doingle \doingle \doingle
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
 \doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\dots, \dots, \dots\} \{\dots^2, \dots\}
 1 NAME
2 TRUE
3 FALSE
 \doifelsenextbgroup \{...\}
1 TRUE
2 FALSE
\verb|\doifelsenextbgroupcs|| \cdot ^1 \cdot \cdot || \cdot ^2 \cdot \cdot ||
 1 CSNAME
 2 CSNAME
\doifelsenextchar \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CHARACTER
2 TRUE
3 FALSE
            TRUE
 \doifelsenextoptional \{...^1\}
1 TRUE
 2 FALSE
```

```
\doifelsenextoptionalcs \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
\doifelsenextparenthesis \{...^1\}
1 TRUE
2 FALSE
\doifelsenonzeropositive \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
   TRUE
3 FALSE
\doifelsenoteonsamepage \{...\} \{...\}
   TRUE
3 FALSE
\doifelsenothing \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelsenumber \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelseobjectfound \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
   NAME
3 TRUE
4 FALSE
\verb|\doifelseobjectreferencefound {...} {...} {...} {...} {...} {...}
   NAME
   TRUE
   FALSE
\doifelseoddpage \{...^1.\}
1 BEFEHL
2 BEFEHL
\doifelseoddpagefloat \{...\}
1 TRUE
2 FALSE
\doifelseoldercontext \{...^1\} \{...^2\}
1 NUMMER
   TRUE
3 FALSE
\doifelseolderversion \{ ...^1 ... \} \{ .... \} \{ .... \} \{ .... \}
1 NUMMER
   NUMMER
   TRUE
4 FALSE
\doifelseoverlapping \{...\} \{...\} \{...\} \{...\}
1 NAME
   NAME
   TRUE
4 FALSE
```

```
\doifelseoverlay \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \}
1 NAME
2 TRUE
3 FALSE
 \doifelseparallel \{..., 2...\} \{..., 3...\}
 1 NAME
2 NAME tot
3 TRUE
4 FALSE
 \doifelseparentfile \{ ...^1 ... \} \{ ...^2 ... \}
2 TRUE
3 FALSE
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 PATH
          TRUE
3 FALSE
 \doifelsepathexists \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
           TRUE
\doifelsepatterns \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 SPRACHE
2 TRUE
3 FALSE
 \doifelseposition \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \}
2 TRUE
3 FALSE
\doifelsepositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsepositiononpage {...}^1.} {...} {...} {...} {...} {...}
 1 NAME
           NUMMER
3 TRUE
 4 FALSE
\verb|\doifelsepositionsonsamepage {..., ...} {...} {...} {...} {...}
 1 NAME
           TRUE
3 FALSE
 \doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
 1 NAME
2 TRUE
3 FALSE
 \doifelsepositionsused \{...\}
 1 TRUE
 2 FALSE
 \doifelsereferencefound \{...\} \{...\}
 1 REFERENCE
           TRUE
3 FALSE
```

```
\doifelserightpagefloat \{ ... \}
1 TRUE
2 FALSE
\doifelserighttoleftinbox ... { ... } { ... }
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{...\} \{...\}
1 REFERENCE
   TRUE
3 FALSE
\doifelsesamestring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   TEXT
   TRUE
4 FALSE
\doifelsesetups \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsesomebackground \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TRUE
3 FALSE
\doifelsesomespace \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelsesomething \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
   TRUE
3 FALSE
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\verb|\doifelsestructurelist has number {...}| {...}|
1 TRUE
2 FALSE
\doifelsestructurelisthaspage \{...^1.\}
1 TRUE
2 FALSE
1 NAME
   TRUE
3 FALSE
```

```
\doifelsesymbolset \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsetext \{ ...^1 ... \} \{ ...^2 ... \}
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsetextflowcollector \{.1.\} \{.1.\}
2 TRUE
3 FALSE
\doifelsetopofpage \{...\}
1 TRUE
2 FALSE
\doifelsetypingfile \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelseundefined \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelsevalue {.1.} {.2.} {.3.} {.4.}
1 NAME
   TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{ .\ ^1.. \}\ \{ .\ ^2.. \}\ \{ .\ ^3.. \}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{...\} \{...\}
1 CONTENT
   TRUE
3 FALSE
```

```
\doifemptytoks \.\doifemptytoks \.\doife
1 CSNAME
2 TRUE
 \doifemptyvalue \{...^1\}
1 NAME
2 TRUE
\doifemptyvalueelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
 \doifemptyvariable \{...^1\} \{...^2\}
             KEY
3 TRUE
 \doifemptyvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
 \doifenv \{.1.\} \{.2.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
 \doiffieldbodyelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
 \doiffieldcategoryelse \{...\} \{...\}
 1 NAME
2 TRUE
3 FALSE
 \doiffigureelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
 \doiffile \{...^1.\} \{...^2.\}
 1 FILE
 2 TRUE
```

```
\doiffiledefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{...\} \{...\} \{...\}
    TEXT
3 TRUE
4 FALSE
\doifflaggedelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
    TRUE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
    TRUE
4 FALSE
\doiffontpresentelse \{...^1\} \{...^2\} \{...^3\}
1 FONT
2 TRUE
3 FALSE
\doiffontsynonymelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifincsnameelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifinputfileelse \{...^1, \{...^2, \{...^3, \}\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifinset \{...\} \{...\}
1 TEXT
    TEXT
3 TRUE
\doifinsetelse \{ . \stackrel{1}{\ldots} \} \ \{ . \ldots \stackrel{2}{,} \ldots \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
    TEXT
    TRUE
4 FALSE
\doifinstring \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
2 TEXT
3 TRUE
    TEXT
\doifinstringelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 TEXT
    TEXT
    TRUE
4 FALSE
\doifinsymbolset \{...^1.\} \{...^2.\} \{...^3.\} \{...^4.\}
1 NAME
    NAME
    TRUE
4 FALSE
\doifinsymbolsetelse \{...\} \{...\} \{...\}
    NAME
    TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
    BEFEHL
3 TRUE
4 FALSE
\verb|\doifintwopassdataelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{...\} \{...\}
1 TRUE
2 FALSE
\doiflanguageelse \{...^1\} \{...^2\} \{...^3\}
1 SPRACHE
2 TRUE
3 FALSE
```

```
\doiflayerdataelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\label{eq:continuous_section} $$ \doifMPgraphicelse $\{...^1,.\} $\{...^3,.\} $$
1 NAME
2 TRUE
3 FALSE
\doifmainfloatbodyelse \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
\doifmarkingelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BESCHRIFTUNG
    TRUE
3 FALSE
\doifmeaningelse \setminus 1... \setminus 1... \cdot \{1...\}
1 CSNAME
    CSNAME
3 TRUE
4 FALSE
\doifnessageelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
    NAME NUMMER
3 TRUE
4 FALSE
```

```
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifnextbgroupcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\verb|\doifnextbgroupelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TRUE
2 FALSE
\doifnextcharelse \{...\} \{...\}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|.^1... | \verb|\|.^2...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\verb|\doifnextparenthesiselse| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\label{eq:common} $$ \doifnotall common $\{\dots, 1, \dots\} $\{\dots, 2, \dots\} $\{\dots, 3, \dots\} $$
1 TEXT
2 TEXT
3 TRUE
\doifnotallmodes \{\dots, \dots\} \{\dots\} \{\dots\}
2 TRUE
3 FALSE
\doifnotcommandhandler \setminus ... { ... } { ... }
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
     TEXT
3 TRUE
```

```
\doifnotcounter \{...^1.\}
1 NAME
2 TRUE
\doifnotdocumentargument \{...^1\}
1 NAME
2 TRUE
\doifnotdocumentfilename \{...\}
1 NUMMER
2 TRUE
\doifnotempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1.\}
1 NAME
2 TRUE
\doifnotemptyvariable \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 KEY
3 TRUE
\doifnotenv \{...\} \{...\}
1 KEY
2 TRUE
\verb|\doifnoteonsamepageelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifnotescollected {...}| {...}|
1 NAME
2 TRUE
\doifnotfile \{ ... \} \{ ... \}
1 FILE
2 TRUE
\doifnotflagged \{...\}
1 NAME
2 TRUE
\doifnothing \{...\}
1 TEXT
2 TRUE
\doifnothingelse \{...^1, \} \{...^2, \} \{...^3, \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{..., 1...\} \{..., 2...\} \{..., 3...\}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifnotinsidesplitfloat|{...^*}|
* TRUE
```

```
\doifnotinstring \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifnotsamestring \{...^1.\} \{...^2.\} \{...^3.\}
    TEXT
3 TRUE
\doifnotsetups \{...^1\}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifnumber \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnumberelse \{.1, 1\} \{.2, 1\}
1 TEXT
    TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifobjectreferencefoundelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\}
1 NAME
    NAME
    TRUE
4 FALSE
\verb|\doifoddpageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
```

```
\doifoldercontextelse {.1.} {.2.} {.3.}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
2 NAME
3 TRUE
4 FALSE
    TRUE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{ ... \} \{ ... , ... \} \{ ... \}
1 NAME
2 NAME tot
3 TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifpathelse| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} , \right. \right\}
1 PATH
2 TRUE
3 FALSE
\doifpathexistselse \{ ... \} \{ ... \} \{ ... \}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
    TRUE
3 FALSE
\doifpositionactionelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
    TRUE
3 FALSE
```

```
\doifpositionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NUMMER
3 TRUE
 4 FALSE
 \doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifpositionsonthispageelse| \{\dots, 1, \dots\} | \{\dots, 2, \dots
1 NAME
                TRUE
3 FALSE
 \doifpositionsusedelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
 \doifreferencefoundelse \{...\} \{...\} \{...\}
1 REFERENCE
                TRUE
3 FALSE
\verb|\doifrightpagefloatelse| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
 \doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
 \doifsamestring \{...\} \{...\}
2 TEXT
3 TRUE
 \doifsamestringelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
 2 TEXT
                  TRUE
4 FALSE
 \doifsetups \{ ... \} \{ ... \}
1 NAME
 2 TRUE
 \doifsetupselse \{...\} \{...\}
1 NAME
                  TRUE
 3 FALSE
```

```
\doifsomebackground \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackgroundelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TRUE
3 FALSE
\doifsomething \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifsomethingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TRUE
3 FALSE
1 CSNAME
2 TRUE
\doifsometokselse \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
TEXT
3 TRUE
4 FALSE
\doifstructurelisthasnumberelse \{...^1\}
1 TRUE
2 FALSE
\verb|\doifstructurelist has pageelse { . }^{1}.} \ { \{ . }^{2}. \}
1 TRUE
2 FALSE
\verb|\doifsymboldefinedelse| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftext \{...\} \{...\} \{...\}
1 TEXT
   TRUE
3 FALSE
```

```
\doiftextelse \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftopofpageelse \{...^1\} \{...^2\}
1 TRUE
2 FALSE
\doiftypingfileelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{...\} \{...\}
1 NAME
2 TRUE
\verb|\doifundefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifundefinedelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
    TEXT
3 TRUE
\doifvalueelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
    TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
    TRUE
3 FALSE
```

```
\doifvaluesomething \{...\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
2 KEY
3 TRUE
\doifvariableelse \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop {.*.}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dotdomtleavehmode
\dontpermitspacesbetweengroups
\verb|\dopositionaction {.*.}|
* NAME
\verb|\doprocesslocalsetups {...,*...}|
* NAME
\doquadrupleargument \setminus 1... [...] [...] [...] [...]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:conditional_condition} $$ \doquad ruple empty \ \ \ \ .^1... \ \ [.^2..] \ \ [.^3..] \ \ [.^4..] \ \ [.^5..] 
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\verb|\doquadruplegroupempty| \verb|\|...|    \{.^2.\}    \{.^3.\}    \{.^4.\}    \{.^5.\} 
1 CSNAME
2 TEXT
3 TEXT
    TEXT
    TEXT
```

```
\doquintupleargument \\.\.^1 \cdots \cdots \. \cdots \.
1 CSNAME
2 TEXT
          TEXT
          TEXT
5 TEXT
6 TEXT
1 CSNAME
3 TEXT
          TEXT
5 TEXT
OPT OPT OPT OPT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
 \dorechecknextindentation
 \dorecurse \{...^1.\} \{...^2.\}

    NUMMER
    BEFEHL

 \dorepeatwithcommand [...^1] \.\.^2...
1 TEXT NUMMER*TEXT
2 CSNAME
 \doreplacefeature {...,*...}
 \doresetandafffeature \{\ldots, *, \ldots\}
 * NAME
\doresetattribute \{.\overset{*}{\ldots}\}
 1 NUMMER
2 CSNAME
3 CONTENT
 \dosetattribute \{...\}
1 NAME
2 NUMMER
 \dosetleftskipadaption {.*.}
 * da nu standard DIMENSION
 \dosetrightskipadaption \{...^*\}
 * da nu standard DIMENSION
 \dosetupcheckedinterlinespace \{..,..^*=..,..\}
 * inherits: \seteazaspatiuinterliniar
```

```
\dosetupcheckedinterlinespace {...,*...}
 * on dezactivat reset auto mic mediu mare NUMMER DIMENSION
 \dosetupcheckedinterlinespace \{...^*\}
 * NAME
 2 TEXT
          TEXT
3
          TEXT
         TEXT
          TEXT
          TEXT
8 TEXT
 1 CSNAME
          TEXT
3 TEXT
          TEXT
          TEXT
5
6 TEXT
          TEXT
 \dosingleargument \.\dosingleargument \.\dosin
1 CSNAME
2 TEXT
 \dosingleempty \.\.^1.. [.\.^2..]
1 CSNAME
2 TEXT
 \dosinglegroupempty \.\^1...\ \{\cdots^2...\}
1 CSNAME
2 TEXT
 \dosixtupleargument \\\^1\. [\\^2\.] [\\^3\.] [\\^4\.] [\\^5\.] [\\^6\.] [\\^7\.]
          TEXT
          TEXT
          TEXT
          TEXT
6 TEXT
7 TEXT
\verb|\dosixtupleempty \|.^1... [.^2.] [.^3..] [.^4..] [.^5..] [.^6..] [.^7..]
1 CSNAME
2 TEXT
                                                                                   OPT OPT OPT OPT OPT
3 TEXT
4
          TEXT
          TEXT
         TEXT
 \dostarttagged \{ ... \} \{ ... \} ... \dostoptagged
1 NAME
2 NAME
 \dostepwiserecurse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NUMMER
         NUMMER
         [-+] NUMMER
3
 4 BEFEHL
```

```
\dosubtractfeature {...,*...}
* NAME
\dotfskip {.*.}
* DIMENSION
\dotoks \.*..
* CSNAME
\dotripleargument \setminus ... [...] [...]
1 CSNAME
3 TEXT
4 TEXT
\dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleempty \.^1... [.^2.] [.^3.] [.^4.]|
1 CSNAME
2 TEXT3 TEXT4 TEXT
\verb|\dotripleemptywithset|| .^1. \quad [...,^2...] \quad [.^3.] \quad [.^4.]
2 TEXT
3 TEXT
4 TEXT
\verb|\dotriplegroupempty | ... { ... } { ... } { ... } { ... } { ... } { ... }
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\doublebond
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...^1.\} \.\.^2.. \{...^3.\}
1 BEFEHL
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{...^1,\} \{...^2,\} \... \{...^4,\}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
```

```
1 CSNAME
2 CSNAME
3 CONTENT
 \verb|\dowithpargument| \setminus .^*..
  * CSNAME
 1 NUMMER NUMMER: NUMMER
2 CSNAME
  \downline \dow
  * CSNAME
  \dpofstring \{...^*\}
  * TEXT
  \dreapta ....
  * CHARACTER
 \dummydigit
  \dummyparameter {.*.}
  * KEY
  \dute {.1.} [.2.]
1 CONTENT
2 REFERENCE
 \dutebox {.1.} [.2.]
1 CONTENT
2 REFERENCE
 \dutepagina \{ ... \} [...]
1 TEXT
2 REFERENCE
 \ETEX
 \EveryLine {.*.}
  * BEFEHL
 \verb|\EveryPar {...}|
 * BEFEHL
 \ecran [...*,...]
  * inherits: \PTagina
 \verb| \edefconverted argument | \cdots (.1.1) | \cdots (.2.1) |
1 CSNAME
2 TEXT
  \efcmaxheight {.*.}
  * NAME
  \efcmaxwidth \{...^*.\}
  * NAME
```

```
\efcminheight {.*.}
* NAME
\verb|\efcminwidth {...}^*|
* NAME
\efcparameter \{...^1\} \{...^2\}
1 NAME
2 KEY
\effect [.1.] {.1.}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\element [...*,...]
* REFERENCE OPT
\emphasisboldface
\emphasistypeface
\emptylines [.*.]
* NUMMER
\emspace
\enabledirectives [...,*...]
\enableexperiments [...,*...]
\enablemode [...,*...]
\verb|\ensuremath| \verb|\ensuremath| \verb|\ensuremath| enableoutputstream [...*]
* NAME
\enableparpositions
\enableregime [....]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
   1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
   8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5
   latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
```

```
\enskip
\enspace
\ENUMERARE [..., 1, ...] {...} ...\par 1 REFERENCE ^{\mathrm{OPT}} ^{\mathrm{OPT}}
1 REFERENCE
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\envvar \{ ... \}
1 KEY
2 BEFEHL
\epos {.*.}
* NAME
\equaldigits \{...^*\}
\eTeX
\ETICHETA [..., 1, ...] {...}
1 REFERENCE OPT
2 TEXT
\executeifdefined \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
\expandcheckedcsname \.\^1...\ \{.\^2..\} \\ \{.\^3..\}
1 CSNAME
2 KEY
3 TEXT
\expanded \{...^*\}
* CONTENT
1 CSNAME
2 NAME
\expdoif \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CONTENT
2 CONTENT
3 TRUE
\expdoifcommonelse \{\ldots_1^1,\ldots\} \{\ldots_1^2,\ldots\} \{\ldots_1^3,\ldots\} \{\ldots_1^4,\ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\expdoifelse {.1.} {.2.} {.3.} {.4.}
1 CONTENT
2 CONTENT
   TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
  TEXT
   TRUE
4 FALSE
\expdoifelseinset \{\ldots^1, \ldots^2, \ldots\} \{\ldots^3, \ldots^3, \ldots^4, \ldots^4\}
1 TEXT
  TEXT
3 TRUE
4 FALSE
\expdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\expdoifnot \{...^1, \{...\}, \{...\}
1 CONTENT
   CONTENT
\externalfigurecollectionmaxheight \{...^*.\}
\verb|\externalfigurecollectionmaxwidth {.*.}|
* NAME
\verb|\externalfigurecollectionminheight {...}^*|
* NAME
\verb|\externalfigurecollectionminwidth {...}^*|
\externalfigurecollectionparameter \{.\overset{1}{\ldots}\}
1 NAME
2 KEY
\fakebox ...
* CSNAME NUMMER
\faraliniiantetsisubsol
\faraliniisussijos
\faraspatiu
\fastdecrement \.*..
* CSNAME
\fastincrement \.*..
* CSNAME
```

```
\fastlocalframed [...] [..,..=2..,..] \{...\}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\fastloopfinal
\fastloopindex
\fastscale \{...^1.\} \{...^2.\}

    NUMMER
    CONTENT

\fastsetup {.*.}
* NAME
\fastsetupwithargument \{...^1, \}
1 NAME
2 CONTENT
\fastsetupwithargumentswapped \{...^1.\}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx mic mare script scriptscript
\fastsxsy {.1.} {.2.} {.3.}
1 NUMMER
2 NUMMER
3 CONTENT
\feature [..., ...]
1 + - = ! > < more less nou reset implicit old local 2 NAME
\feature \{ \dots^1 \} \{ \dots^2, \dots \}
1 + - = ! > < more less nou reset implicit old local
2 NAME</pre>
\fence
\fenced [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
\FENCE { . . . }
* CONTENT
\fetchallmarkings [...^1] [...^2]
1 BESCHRIFTUNG
2 pagina NAME
\verb| fetchallmarks [...]| \\
* BESCHRIFTUNG
\fetchmark [.^1.] [.^2.]
1 BESCHRIFTUNG
2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
```

```
\fetchmarking \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \[ \begin{aligned} \cdot \text{1.1} & \text{1.2} & \text{1.3} \]
1 BESCHRIFTUNG
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
          next:nocheck top:nocheck bottom:nocheck
 \fetchonemark [...^1.] [...^2.]
1 BESCHRIFTUNG
 2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
          next:nocheck top:nocheck bottom:nocheck
 \fetchonemarking \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
 1 BESCHRIFTUNG
 2 pagina NAME
 3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
          next:nocheck top:nocheck bottom:nocheck
\fetchruntinecommand \.\dots\.\ \{\dots\.\}
1 CSNAME
2 FILE
 \fetchtwomarkings [...] [...]
1 BESCHRIFTUNG
 2 pagina NAME
 \fetchtwomarks [.*.]
 * BESCHRIFTUNG
 \fieldbody [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\r
1 NAME
2 inherits: \setupfieldbody
 \fifthoffivearguments \{...\} \{...\} \{...\} \{...\}
 1 TEXT
         TEXT
         TEXT
         TEXT
5 TEXT
\fifthofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
          TEXT
         TEXT
         TEXT
         TEXT
 6 TEXT
\figuraexterna [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
 1 FILE
        NAME
3 inherits: \setupexternalfigure
 \figurefilename
 \figurefilepath
 \figurefiletype
 \figurefullname
 \figureheight
```

```
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 FILE NAME
2 inherits: \figuraexterna
\figurewidth
\filename \{ ...^* . \}
* FILE
\filledhboxb ... { ... }
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg .. \{..\}
1 TEXT
2 CONTENT
\filledhboxk ... { ... }
1 TEXT OPT 2 CONTENT
\filledhboxm ... { ... }
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
\filler [.*.]
* sym simbol rigla latime spatiu NAME
1 NUMMER
2 NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\filterfromvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 NUMMER
3 NUMMER
```

```
\filterpages [.1] [..., 2...] [.., 3...]
1 FILE
2 par impar NUMMER NUMMER:NUMMER
3 latime = DIMENSION
n = NUMMER
    category = NAME
\filterreference {.*.}
* implicit text titlu numar pagina realpage
\findtwopassdata \{...\}
1 NAME
2 NAME
\finishregisterentry [.\frac{1}{2}...] [...,.\frac{2}{2}...,..] [...,.\frac{3}{2}...,..]
1 NAME
2 eticheta
                = TEXT PROCESSOR->TEXT
    keys
               = TEXT PROCESSOR->TEXT
    entries
    alternativ = TEXT
3 KEY = VALUE
\firdepar
\firstcharacter
\firstcounter [.1.] [.2.]
1 NAME
2 NUMMER
\firstcountervalue [.*.]
\firstoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
    TEXT
5 TEXT
\firstoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
    TEXT
    TEXT
4 TEXT
\firstofoneargument \{...^*.\}
* TEXT
\firstofoneunexpanded {.*.}
\firstofsixarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\}
    TEXT
    TEXT
    TEXT
5
    TEXT
\firstofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TEXT
3 TEXT
```

```
\firstofthreeunexpanded \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \seteazainconjurat
2 CONTENT
\fittopbaselinegrid {...}
* CONTENT
\flag {.*.}
* NAME
\verb|\floatuserdataparameter {...}|
* KEY
\flushbox \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NAME
\flushboxregister ....
* CSNAME NUMMER
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
```

```
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\folosestebloc [..., ...] [..., ^2 ...] [..., ^3 ...] 1 NAME OPT OPT
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\folosestedirector [...,*...]
* PATH
\folosestedocumentextern [.1] [.2] [.3]
1 NAME
2 FILE
3 TEXT
\folosestefiguraexterna [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [...,..\frac{4}{=}..,..]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\folosestemodul [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\verb|\folosestemuzicaexterna| [. \stackrel{\scriptscriptstyle 1}{\ldots}] [. \stackrel{\scriptscriptstyle 2}{\ldots}]
1 NAME
2 FILE
\folosestescriptJS [...] [...,...]
1 FILE
2 NAME
\verb|\folosestesimboluri| [...^*]
* FILE
\verb|\folosesteURL|[...]|[...]|[...]|
1 NAME
2 URL
3 FILE
4 TEXT
```

```
\folosesteurl [.1] [.2] [.3] [.4]

1 NAME OPT OPT
1 NAME
2 URL
3 FILE
4 TEXT
\fontalternative
\fontbody
\fontchar {.*.}
* NAME
\fontcharbyindex {.*.}
* NUMMER
\fontclass
\fontclassname \{...\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...^1.] [...^2]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., ...] {...}

1 REFERENCE OPT
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
            = TEXT
   lista
   referinta = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...] [...,...]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [\ldots, 1] {...}
1 impachetat tfght centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
2 CONTENT
```

```
\foundbox \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 NAME
\fourthoffivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
   TEXT
   TEXT
   TEXT
   TEXT
\fourthoffourarguments \{...\} \{...\} \{...\}
2 TEXT
3 TEXT
4 TEXT
   TEXT
\fourthofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
   TEXT
   TEXT
3
   TEXT
4
5 TEXT
6 TEXT
\FRACTION \{...\}
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{...\}
1 CONTENT
2 CONTENT
\xfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\xxfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
```

```
\framed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \set@azainconjurat
2 CONTENT
 \frameddimension \{...^*\}
 * KEY
 \framedparameter {.*.}
 \FRAMED [..,..\frac{1}{2}..,..] \{.\frac{2}{1}..\}
1 inherits: \set@azainconjurat
2 CONTENT
 instances: unframed fitfieldframed
 \fitfieldframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{...}\)}
inherits: \seteazainconj@Fat
CONTENT
  \unframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \setea2\text{Minconjurat}
CONTENT
 \freezedimenmacro \setminus 1^2 \cdot 1^
1 CSNAME
2 CSNAME
 \freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
 \frenchspacing
 \fromlinenote [...^1] {...}
 1 REFERENCE
2 TEXT
 \frozenhbox {.*.}
 * CONTENT
 \frule .. .*. .. \relax
 * width_DIMENSION height_DIMENSION depth_DIMENSION radius_DIMENSION line_DIMENSION type_TEXT data_TEXT name_TEXT
 \fundal \{ ... ^* . \}
 * CONTENT
 \FUNDAL { . * . }
 * CONTENT
 instances: fundal
 \GetPar
 \GotoPar
\verb|\Greeknumerals| \{ . \overset{*}{\ldots} \}
 * NUMMER
```

```
\gdefconvertedargument \.\dots\.\ \{\dots\.\}
1 CSNAME
2 TEXT
1 CSNAME
2 CSNAME
\getboxfromcache \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \begin{array}{c} 3 \\ 1 \end{array} .
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ...
* CSNAME NUMMER
\getbufferdata [.*.]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NUMMER2 NUMMER3 NUMMER
\getdayspermonth \{...^1.\} \{...^2.\}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
* NAME
\getdocumentargumentdefault \{...^1\}
1 NAME
2 TEXT
\verb|\getdocumentfilename| \{ . \, \mathring{.} \, . \}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [.1] [..,..=2]
1 TEXT
2 KEY = VALUE
```

```
\geteparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,...^2=...,..]
1 FILE
2 inherits: \setupexternalfigure
\verb|\getfirstcharacter| \{ \, . \, \overset{*}{\ldots} \, \}
* TEXT
\getfirsttwopassdata {.*.}
* NAME
\getfromcommacommand [..., 1] [...]
1 BEFEHL
2 NUMMER
\getfromcommalist [..., ...] [...]
1 BEFEHL
2 NUMMER
\verb| \getfromtwopassdata {...} {...} {...}
1 NAME
2 NAME
\verb|\getglyphdirect| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{ ...^1 . \} \{ ...^2 . \}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getlasttwopassdata {.*.}
* NAME
\getlocalfloat {.*.}
* NUMMER
\getlocalfloats
\getMPdrawing
\label{eq:getMPlayer} $$ \Player [.1] $$ [...,..] $$ {...} $$
1 NAME OPT 1 inherits: \seteazainconjurat
3 CONTENT
```

```
\getmessage \{...\}
1 NAME
2 NAME NUMMER
 \verb|\getnamedglyphdirect {...}^1.} \ {...}^2.
1 FONT
2 NAME
 \verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
   \gen{array}{ll} \gen{array}{
 1 CSNAME
2 NAME
   \getnaturaldimensions ....
 * CSNAME NUMMER
 \getnoflines \{.\overset{*}{\dots}\}
 * DIMENSION
   \getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
 \getobjectdimensions \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
   \getpaletsize [.*.]
   * NAME
 \getparameters [.1] [..,..=2]
1 TEXT
2 KEY = VALUE
 \gen{array}{c} \gen
   * NAME
 \gen{array}{c} \gen
   * NAME
 \getrandomcount \setminus ... \{...\} \{...\}
 1 CSNAME
2 NUMMER
3 NUMMER
 1 CSNAME
2 DIMENSION
3 DIMENSION
 1 CSNAME
2 NUMMER
 3 NUMMER
```

```
\getrandomnumber \setminus ... {...} {...}
1 CSNAME
NUMMERNUMMER
\gen{array}{c} \gen
 * CSNAME
\getraweparameters [...] [...,..\stackrel{2}{=}..,..]
1 TEXT
2 KEY = VALUE
 \getrawgparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\getrawnoflines {.*.}
* DIMENSION
 \getrawparameters [...] [...,..]
1 TEXT
2 KEY = VALUE
 \getrawxparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
 \getreference [...] [...]
1 implicit text titlu numar pagina realpage 2 REFERENCE
 \getreferenceentry {.*.}
 * implicit text titlu numar pagina realpage
\verb|\getroundednoflines {.*.}|
* DIMENSION
 \getsubstring \{ ...^1 .\} \{ ...^2 .\} \{ ...^3 .
1 NUMMER
2 NUMMER
3 TEXT
 \gettwopassdata {.*.}
 * NAME
 \gettwopassdatalist \{...^*.\}
 * NAME
\getuvalue \{.\overset{*}{\ldots}\}
 * NAME
 \getvalue \{ . \overset{*}{.} . \}
 * NAME
 \getvariable \{.1.\} \{.1.\}
1 NAME
2 KEY
```

```
\getvariabledefault {.1.} {.2.} {.3.}
1 NAME
2 KEY
3 BEFEHL
\getxparameters [.1] [...,.2]
1 TEXT
2 KEY = VALUE
\verb|\globaldisablemode [...,^*...]|
* NAME
\globalenablemode [...,*...]
* NAME
\globalletempty \.*..
* CSNAME
\globalpopbox ....
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\verb|\globalpreventmode [...,^*...]|
* NAME
\globalprocesscommalist [.^1.] \cdot...
1 BEFEHL
2 CSNAME
\globalpushbox ...
* CSNAME NUMMER
\verb|\globalpushmacro| \verb|\|^*...
* CSNAME
\verb|\globalpushreferenceprefix {...} ... \ \verb|\globalpopreferenceprefix||
* + - TEXT
\globalswapcounts \.1.. \.2..
1 CSNAME
2 CSNAME
\globalswapdimens \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
\globalswapmacros \.1.. \.2..
1 CSNAME
2 CSNAME
\globalundefine \{...^*\}
* NAME
\glyphfontfile \{...^*\}
* FONT
```

```
\gobbledoubleempty [.<sup>1</sup>.] [.<sup>2</sup>.]
1 TEXT
2 TEXT
\gobbleeightarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\}
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
    CONTENT
    CONTENT
    CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 TEXT
    TEXT
    TEXT
    TEXT
    TEXT
\gobblefourarguments \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 CONTENT
    CONTENT
4 CONTENT
\gobblefouroptionals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
    TEXT
    TEXT
4 TEXT
\gobbleninearguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
9 CONTENT
\verb|\gobbleoneargument| \{ . \overset{*}{\ldots} \}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
\gobblesevenarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\}
1 CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
```

```
\gobblesingleempty [...]
 * TEXT
 \gobblesixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
2 CONTENT
3
             CONTENT
            CONTENT
             CONTENT
            CONTENT
 \gobblespacetokens
 \gobbletenarguments \{...^1, \{...^2, \{...^3, \{...^4, \}, \{...^5, \}, \{...^7, \}, \{...^8, \}, \{...^9, \}, \{...^1, \}, \{...^4, \}, \{...^4, \}, \{...^6, \}, \{...^7, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}
1 CONTENT
2 CONTENT
           CONTENT
             CONTENT
             CONTENT
             CONTENT
             CONTENT
8 CONTENT
             CONTENT
10 CONTENT
\gobblethreearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 CONTENT
2 CONTENT
3 CONTENT
 \gobblethreeoptionals [.1] [.2] [.3]
 1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
1 CONTENT
2 CONTENT
 \gobbletwooptionals [...] [...]
1 TEXT
2 TEXT
 \gobbleuntil \.*..
 * CSNAME
\gobbleuntilrelax ... \relax
 * CONTENT
 \grabbufferdata [.1] [.2] [.3] [.4]
1 CATEGORY
           NAME
3 NAME
 4 NAME
 \grabbufferdatadirect \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1\} \...^2...
1 NAME
2 CSNAME
```

```
\grave {.*.}
* CHARACTER
\grayvalue {...}
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
3 CSNAME
4 CSNAME
\greeknumerals \{...^*\}
* NUMMER
\grid [..,..*...]
* inherits: \Basegrid
\grosimelinie
\groupedcommand \{...\}
1 BEFEHL
2 BEFEHL
\gsetboxllx \dots {\dots {\dots }
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly ... { ... }
1 CSNAME NUMMER
2 DIMENSION
\verb|\gujaratinumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\gurmurkhinumerals \{...^*\}
* NUMMER
\hairspace
\halflinestrut
\halfstrut
\halfwaybox {.*.}
* CONTENT
\handletokens ... \with \...
1 TEXT
2 CSNAME
\hash
\hat {...}
* CHARACTER
```

```
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [\ldots, 1, \ldots] {\cdots^2\cdots}
1 REFERENCE
2 CONTENT
\hboxBOX {.*.}
* CONTENT
\hdofstring \{ ... ^* . \}
\verb|\headhbox|| .1. {...}
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
\headvbox \dots^1 \cdot \{\dots^2\}
1 TEXT
2 CONTENT
\headwidth
\verb|\height and depth of string {...}|
\heightofstring \{...^*.\}
* TEXT
\heightspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\HELP [.^{1}.] {.^{2}.} {.^{3}.}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
```

```
\helptext [.\frac{1}{1}] {\frac{2}{1}} {\frac{3}{1}}.
2 TEXT
3 TEXT
\hglue ..
* DIMENSION
\verb|\hiddencitation [...^*]|
* REFERENCE
\hiddencite [.*.]
* REFERENCE
\highlight [...^1] {...}
1 NAME
2 TEXT
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr {.*.}
* TEXT
\hilo [.\frac{1}{1}.] {\frac{2}{1}.} {\frac{3}{1}.}
1 stanga<sup>OP</sup>Treapta
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\hl [.*.]
* NUMMER
\verb|\horizontalgrowingbar [..,..^*=..,..]|
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom {.*.}
* CONTENT
\hpos \{...\}
1 NAME
2 CONTENT
\hsizefraction \{...\} \{...\}
1 DIMENSION
2 NUMMER
\hsmash \{ ...^* . \}
* CONTENT
\verb|\hsmashbox| ...^*.
* CSNAME NUMMER
```

```
\hsmashed \{ \dots^* \}
* CONTENT
\hspace [...]
1 NAME OPT OPT
2 mic mediu mare normal implicit niciunul .5 1 2 3 speech minicitat interquotation citat sentence intersentence NAME
\htdpofstring \{...^*\}
* TEXT
\htofstring \{ \dots^* \}
* TEXT
\hyphen
\verb|\hyphenatedcoloredword {.*.}|
* TEXT
\hyphenatedfile \{...^*\}
* FILE
\hyphenatedfilename \{...^*\}
* TEXT
\hyphenatedhbox \{...^*\}
* CONTENT
\verb|\hyphenatedpar {...}|
* TEXT
\verb|\hyphenatedurl {...}^*|
* TEXT
\hyphenatedword \{...^*\}
* TEXT
\INRSTEX
\ibox {.*.}
* CONTENT
\ifassignment ... \else ... \fi
1 TRUE
2 FALSE
\iff
1 TRUE
2 FALSE
1 TRUE
2 FALSE
```

```
\ifparameters ..\else ..\fi
1 TRUE
2 FALSE
\iftrialtypesetting \dots \else \dots \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue \{...^*\}
* NAME
\immediatesavetwopassdata \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER
3 CONTENT
\label{limited_limit} $$ \displaystyle \lim_{n \to \infty} \left[ \ldots, \ldots^{\frac{1}{2}} \ldots \right] \ \left\{ \ldots^{2} \ldots \right\} \ \left\{ \ldots^{3} \ldots \right\} $$
inherits: \seteazaimpaffireafloat
EFFEHL
CONTENT
\impliedby
\implies
\in \{...\} \{...\} [...]
1 TEXT<sup>SPT</sup>
2 TEXT
3 REFERENCE
\left\{ \begin{array}{c} * \\ * \end{array} \right\}
* CONTENT
\HIGH { . * . }
* CONTENT
instances: unitshigh
\unitshigh {.*.}
* CONTENT
\inclinat
\inclinataldin
\includemenu [.*.]
* NAME
\includeversioninfo \{...^*\}
* NAME
\increment \.*..
* CSNAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
```

```
\incrementedcounter [...^*]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{ \ .\ .\ .\ \}
* NAME
\increment cd:paren*theses-l
* CSNAME NUMMER
\indentation
\infofont
\infofontbold
\inframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setea2ainconjurat
2 CONTENT
\inheritparameter \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\mbox{\colored}
* NAME
\injos [...^*]
* DIMENSION
\inlinebuffer [...,*...]
* BUFFER
\inlinedbox \{ . \dot{.} . \}
* CONTENT
\inlinemath \{...^*\}
* CONTENT
\inlinemathematics \{.\overset{*}{\dots}\}
* CONTENT
\inlinemessage \{...^*\}
* TEXT
\verb|\lineordisplaymath| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 CONTENT
2 CONTENT
```

```
\inlineprettyprintbuffer {.1.} {.2.}
1 BUFFER
2 mp lua xml parsed-xml nested tex context niciunul NAME
 \inlinerange [.*.]
 * REFERENCE
 \inlinie \{...\} [...]
1 TEXT OPT
2 REFERENCE
 \innerflushshapebox
 \input {.*.}
* FILE
 \inputfilebarename
 \inputfilename
 \inputfilerealsuffix
 \inputfilesuffix
 \inputgivenfile {.*.}
 * FILE
 \input .*.
 * FILE
\insertpages [.\frac{1}{1}] [\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\frac{2}{1}\ldots\fra
 1 FILE
2 NUMMER
3 latime = DIMENSION
                                             = NUMMER
            category = NAME
\label{limba} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$
1 NAME
2 inherits: \setarelimba
\ instalarelimba [...^1] [...^2]
1 NAME
2 SPRACHE
 * NAME
 \installactivecharacter ....
 * CHARACTER
1 CHARACTER
2 BEFEHL
 \ \installattributestack \.*..
 * CSNAME
```

```
\installautocommandhandler \setminus ... \cdot ... \cdot ... \cdot ...
  1 CSNAME
 2 NAME
 3 CSNAME
 1 CSNAME
2 NAME
  2 NAME
3 CSNAME
 \verb|\label{loss}| install basic parameter handler | ... | {... }|
1 CSNAME
2 NAME
 \verb|\label{tomframe}| \end{tikzpicture}| \end{tikzpicture}
1 NAME
2 BEFEHL
  \installcommandhandler \setminus ... { ...} \setminus ...
 1 CSNAME
2 NAME
 3 CSNAME
  \installcorenamespace {.*.}
  * NAME
 \installdefinehandler \setminus ... { ...} \setminus ...
 1 CSNAME
2 NAME
3 CSNAME
 1 CSNAME
2 NAME
  2 NAME
 3 CSNAME
  4 NAME
 \verb|\label{local_command}| \textbf{ \lambda} install direct command handler \ \verb|\label_.^1... \ \{...^2.\}
 1 CSNAME
2 NAME
 \verb|\label{local_local_local}| \verb|\labella_1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1.
1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 \verb|\colored | \end{enable} | \end{enable}
 1 CSNAME
2 NAME
```

```
\ installdirectstyleandcolorhandler \ . \ . \ . \ . \ . \ . \ .
 1 CSNAME
2 NAME
   \installframedautocommandhandler \setminus 1... \{1...\} \setminus 1...
2 NAME
3 CSNAME
   \installframedcommandhandler \setminus ... \{... \} \setminus ...
 1 CSNAME
2 NAME
3 CSNAME
 \verb|\label{tramerenderer } \| \verb|\label{tramerenderer } \| \verb|\label{tramerenderer } \| \| \| \| \
1 NAME
2 BEFEHL
   \installnamespace \{...^*\}
   * NAME
   \installoutputroutine \setminus 1... \{1...\}
1 CSNAME
2 BEFEHL
   \installpagearrangement ... { ... }

    NAME
    BEFEHL

 1 CSNAME
2 NAME
 \verb|\label{local_local_local}| \textbf{ \local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_l
1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 \verb|\color=| \color=| \color=|
 1 CSNAME
2 NAME
 \installrightframerenderer \{...\} \{...\}
 1 NAME
2 BEFEHL
 \verb|\label{limit}| \verb|\labella | limits 
1 CSNAME
2 NAME
   \installsetuphandler \.\dots\.\frac{1}{\cdots}\.\frac{1}{\cdots}\.
 1 CSNAME
2 NAME
 2 NAME
```

```
\installshipoutmethod \{...^1, \{...^2\}
 1 NAME
2 BEFEHL
2 NAME
3 CSNAME
 \verb|\label{limit}| \end{tikzer}
2 NAME
3 CSNAME
\verb|\label{limit}| install style and color handler | \cdots | (.^1. . {.^2.}|
1 CSNAME
2 NAME
\installswitchcommandhandler \.^1... { . ^2.. } \.^3...
2 NAME
3 CSNAME
 \installswitchsetuphandler \setminus ... \{...\}
1 CSNAME
2 NAME
 \installtexdirective \{...\} \{...\}
1 NAME
2 BEFEHL
3 BEFEHL
 \installtextracker \{...\} \{...\} \{...\}
1 NAME
2 BEFEHL3 BEFEHL
\installtopframerenderer \{ ...^1 ... \} \{ ...^2 ... \}

    NAME
    BEFEHL

 \installunitsseparator \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
 \installunitsspace \{...\}
1 NAME
2 BEFEHL
 \installversioninfo \{...\} \{...\}
1 NAME
2 BEFEHL
 \integerrounding \{...^*.\}
 * NUMMER
 \intertext {...}
 * TEXT
 \intins [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
 1 inherits: \set@pstretched
2 TEXT
```

```
\invokepageheandler \{...^1.\}
1 normal niciunul NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir .*.
* TLT TRT
\italic
\italicaldin
\ italiccorrection
\italicface
\itemtag [...,*...]
* REFERENCE OPT
\jobfilename
\jobfilesuffix
\jos {.*.}
* CONTENT
\jossus [.1] \{.2] \{.3\}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOW {.*.}
* CONTENT
instances: unitslow
\unitslow {...}^*
* CONTENT
\Kap {.*.}
* TEXT
\kap {.*.}
* TEXT
\keeplinestogether \{...^*\}
* NUMMER
\keepunwantedspaces
\kerncharacters [.1] {.2.}
1 NUMMER
2 TEXT
```

```
\koreancirclenumerals \{...^*\}
* NUMMER
\koreannumerals \{...^*\}
* NUMMER
\koreannumeralsc \{.\overset{*}{\dots}\}
* NUMMER
\koreannumeralsp \{...^*.
* NUMMER
\koreanparentnumerals {.*.}
* NUMMER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\Litera { . * . }
* NUMMER
\Litere \{.\overset{*}{\ldots}\}
* NUMMER
\LUAJITTEX
\LUATEX
\LUNA {.*.}
* NUMMER
\Lua
\LuajitTeX
\LuaTeX
\la {...} {...} [.3.]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
\LABEL1imba
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabellimba
\headlimba
```

```
\labellimba
  \mathlabellimba
  \operatorlimba
  \prefixlimba
  \sl suffixlimba
  \taglabellimba
 \unitlimba
 \LABELtexts \{...\}
1 KEY
2 TEXT
instances: head label mathlabel
 \headtexts \{...^1.\} \{...^2.\}
1 KEY
2 TEXT
 \label{labeltexts} \ \{ \ .\ .\ .\ \} \ \ \{ \ .\ .\ .\ \}
1 KEY
2 TEXT
\mathlabeltexts \{...\}
1 KEY
2 TEXT
\verb|\languageCharacters {...^*}|
 * NUMMER
\languagecharacters {.*.}
* NUMMER
\verb|\languagecharwidth {...}^*.}
 * SPRACHE
\lapagina [.*.]
* REFERENCE
\lastcounter [.1.] [.2.]
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
\label{lastdigit} \
 * NUMMER
\label{lastlinewidth} $$ \arrowvert \end{substitute} % \arrowvert \arrowvert \end{substitute} % \arrowvert \
 \lastnaturalboxdp
```

```
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\lastsubpagenumber
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode {.*.}
* BEFEHL
inherits: \setuplayef<sup>PT</sup>
inherits: \setuplayeredtext
TEXT
CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \}
1 NAME
NAME
NAME
NAME
CONTENT
\verb|\lazysavetwopassdata| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 NUMMER
3 CONTENT
\lbox \cdot \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 TEXT OPT
2 CONTENT
\leftbottombox {.*.}
* CONTENT
\leftbox \{.\overset{*}{\dots}\}
* CONTENT
```

```
\lefthbox \{ ...^* . \}
 * CONTENT
 \leftLABELtext {.*.}
* KEY
 instances: head label mathlabel
 \leftheadtext {.*.}
 * KEY
 \leftlabeltext {.*.}
 * KEY
 \leftmathlabeltext {.*.}
 * KEY
 \leftline {.*.}
 * CONTENT
\leftorrighthbox ... {...}

1 TEXT OPT
1 TEXT
2 CONTENT
\leftorrightvbox ... { ... }
1 TEXT
2 CONTENT
\verb| leftorrightvtop . . . . { . . . }|
1 TEXT
2 CONTENT
 \leftskipadaption
\leftsubguillemot
 \lefttopbox {.*.}
 * CONTENT
\lefttoright
\verb| lefttorighthbox . . . { . . . } |
1 TEXT
2 CONTENT
\verb| lefttorightvbox . ^1. {...}|
1 TEXT
2 CONTENT
\verb| lefttorightvtop ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1..
1 TEXT
2 CONTENT
\letbeundefined \{...^*.\}
 * NAME
```

```
\letcatcodecommand \setminus 1^1 \dots 1^2 \dots 1^3 \dots
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
\letcscsname \.\dots. \csname \.\dots. \endcsname
1 CSNAME
2 NAME
\letcsnamecs \csname \dots^1. \endcsname \\\^2\dots
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...^1.\} \.\.\.
1 KEY
2 CSNAME
\letempty \setminus ...
* CSNAME
\letgvalue \{...^1\} \...
1 NAME
2 CSNAME
\letgvalueempty \{...^*\}
* NAME
\letgvalurelax {.*.}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
```

```
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterrightbrace
\letterrightbracket
\lettersinglequote
\letterslash
\letterspacing [...] {...}

1 NUMMER OPT
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ ...^1 . \} \ \setminus ...^2 ...
1 NAME
2 CSNAME
\letvalueempty \{.\overset{*}{\ldots}\}
\letvaluerelax {.*.}
* NAME
\lfence \{ . \overset{*}{\ldots} \}
* CHARACTER
```

```
\lhbox {...}
* CONTENT
\lim [...]
* SPRACHE
\limbaprincipala [.*.]
* SPRACHE
\LANGUAGE
\limitatefirstline \{ \dots \} \{ \dots \} \{ \dots \}
1 TEXT
2 DIMENSION
3 BEFEHL
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\limitatetext \{.1.\} \{.2.\} \{.3.\}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{...\} \{..., ...\} \{...\}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\LINENOTE { . * . }
instances: linenote
\linenote {.*.}
* TEXT
\linespanningtext \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 DIMENSION
3 FONT
\linie \{.\overset{*}{\ldots}\}
* CONTENT
\linieneagra [..,..*=..,..]
* inherits: \seteazalimiinegre
\liniesubtire
\linieumplere [..,..*=..,..]
* inherits: \seteazaliniiumplere
\liniinegre [..,..*=..,..]
* inherits: \seteazal Thiinegre
\liniisubtiri [..,..*=..,..]
* inherits: \seteazalinfesubtire
```

```
\listcitation [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
            = BEFEHL
   inainte
            = BEFEHL
   dupa
   stanga
              = BEFEHL
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcitation [...] [...]
1 implicit categor prentry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\listcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authorvear
              = BEFEHL
   inainte
              = BEFEHL
   dupa
            = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\listcite [..,.. = ..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
            = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
              = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\listcite [.1] [.2]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
            = BEFEHL
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\listnamespaces
\litera \{...^*\}
* NUMMER
\litere {.*.}
* NUMMER
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
```

```
\loadanyfileonce [.*.]
* FILE
\verb|\loadbtxdefinitionfile [...^*]|
* FILE
\loadbtxreplacementfile [.*.]
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
* FILE
\loadluafile [.*.]
* FILE
\loadluafileonce [.*.]
* FILE
\verb|\loadspellchecklist[...]| [...^2]|
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\verb|\loadtexfileonce|[...^*]|
* FILE
\loadtypescriptfile [.*.]
* FILE
\label{eq:localframed} $$ \prod_{i=1}^{3} [\dots, \dots^{\frac{2}{3}}, \dots] \ \{\dots^{3}\} $$
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\label{eq:localframedwithsettings} $$ [.\stackrel{1}{\dots}] $ [...,..\stackrel{2}{=}..,..] $$ \{.\stackrel{3}{\dots}\}$
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\localhsize
\label{localpop} \ . . .
* CSNAME NUMMER
* CSNAME
* CSNAME NUMMER
```

```
\localpushmacro \.*..
* CSNAME
\localundefine \{...^*\}
* NAME
\locatedfilepath
\verb|\locatefilepath {...}|
* FILE
\verb|\locfilename {...}|
\lomihi \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 CONTENT
\lowerbox \{...^1\} \.\cdots \.\cdots \.\cdots\.
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\lowercased {...}^*|
* TEXT
\lowercasestring ... \to \.2..
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 2 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 3 \\ \cdot \end{array} \}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop ... {...}
1 TEXT OPT
2 CONTENT
```

\luacode {.*.} * BEFEHL
\luaconditional \ * CSNAME
\luaenvironment .*. * FILE
\luaexpanded {.*.} * BEFEHL
\luaexpr {.*.} * CONTENT
\luafunction {.*.} * BEFEHL
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\dangle} {.\dangle} 1 NAME 2 CONTENT
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\luna {.*.} * NUMMER
\lungimelista
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII

```
\MKIV
\MKIX
\MKVI
\MKXI
\MONTHLONG { . * . }
* NUMMER
\MONTHSHORT { . * . }
* NUMMER
\MPanchor {.*.}
* NAME
\verb|\MPbetex {...}|
* NAME
\MPc {.*.}
* NAME
\MPcode \{...\} \{...\}
1 NAME OPT
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly {.*.}
* COLOR
\MPcolumn \{ ...^* . \}
* NAME
\MPd {.}^*.
* NAME
\MPdrawing {.*.}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{ ...^1 ... \}
1 NAME
2 NAME
\MPgetmultishape \{...^1\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
```

```
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 {.*.}
* NAME
\MPlr {.*.}
* NAME
\MPls \{...^*\}
* NAME
\MPmenubuttons {.*.}
* NAME
\label{eq:mpn {...}} \texttt{MPn {...}}
* NAME
\verb|\MPoptions {...}|
* COLOR
\verb|\MPoverlayanchor {...}|
* NAME
\MPp {...}
* NAME
\MPpage {.*.}
* NAME
\verb|\MPpardata {...}^*|
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
\label{eq:mppositiongraphic} $$ \MPpositiongraphic $\{...,..^2_{-}...,..\}$
1 NAME
2 KEY = VALUE
```

```
\MPposset \{ ...^* . \}
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\MPregion \{ ...^* . \}
* NAME
\MPrest \{...\}
1 NAME
2 CONTENT
\verb|\MPrightskip {...}|
* NAME
\MPrs \{ \dots^* \}
* NAME
\MPstring \{ ...^* . \}
* NAME
\MPtext {.*.}
* NAME
\MPtransparency {.*.}
* COLOR
\MPul {.*.}
* NAME
\MPur {.*.}
* NAME
\MPVI
\label{eq:mpv} \mbox{$\langle$MPv$ $\{.$\overset{1}{\ldots}\}$ $\{.$\overset{2}{\ldots}\}$ $\{.$\overset{3}{\ldots}\}$}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable {.*.}
* KEY
\MPvv \{...\}
1 NAME
2 CONTENT
\MPw {.*.}
* NAME
```

```
\MPwhd \{...\}
 * NAME
 \MPx {.*.}
 * NAME
 \MPxy { . . . }
 * NAME
 \MPxywhd {.*.}
 * NAME
 \MPy {.*.}
 * NAME
 m [...] {...}
1 NAME
2 CONTENT
\mbox{\mbox{\tt makecharacteractive}} . . .
 * CHARACTER
 \makerawcommalist [\ldots, 1] \.\.\.\.
1 BEFEHL
2 CSNAME
\mbox{\mbox{$\mbox{makestrutofbox}$}} . . .
 * CSNAME NUMMER
 \mapfontsize [.1] [.2]
1 DIMENSION
2 DIMENSION
\marcaje (\dots, \dots) (\dots, \dots) [\dots]
1 POSITION
2 POSITION
3 REFERENCE
 \mare ...
 * CHARACTER
\margindata [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] {.\frac{4}{1}.}
1 NAME
2 referinta = REFERENCE
         inherits: \setupmargindata
3 inherits: \setupmarginframed 4 CONTENT
 \MARGINDATA [..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}....\frac{1}{2}
1 referinta = REFERENCE
         inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
 instances:\ in left margin\ in right margin\ in outer margin\ in inner margin\ in left edge\ in right edge
 inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
 inother margintext
```

```
\atleftmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\darksquare 3}
1 referinta = REFERENCE<sup>T</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atrightmargin [..,.\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] {\darksim} \text{3}.}
1 referinta = REFERENCE<sup>OPT</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
    inherits: \setupmargindata
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.} 1 referinta = REFERENCE<sup>OPT</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..\frac{1}{2}..,..] [..,..\frac{2}{3}..,..] {...}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERÊNCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{linear_continuous_linear} $$ \left\{ \begin{array}{ll} \left[ \ldots, \ldots^{\frac{1}{2}} \ldots, \ldots \right] & \left[ \ldots, \ldots^{\frac{2}{2}} \ldots, \ldots \right] & \left\{ \begin{array}{ll} \ldots^{3} \end{array} \right. \right\} $$
1 referinta = REFERENCE<sup>T</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{.}\)}
1 referinta = REPERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inother [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inouteredge [..,.\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\ddots}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 referinta = REFERENCE<sup>OPT</sup>
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inright [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
= KEFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] {.\frac{3}{2}..}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \{.\frac{3}{2}.\}
1 referinta = REFERENCE<sup>OPT</sup>
    inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \{ \dots \} \\ \text{Toforints} = \text{REFERMNCE} \\ \text{OPT}
1 referinta = REFERENCE
    inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
CONTENT
\markcontent [.1] {...}
\begin{array}{lll} 1 & \text{reset tot NAME} & \text{OPT} \\ 2 & \text{CONTENT} \end{array}
\markinjector [.*.]
* NAME
\markpage [.^1.] [.^2.]
1 NAME
2 [-+] NUMMER
\mat {.*.}
* CONTENT
\matematica [...^1] {...}
1 NAME
2 CONTENT
\math [.1.] {.1.}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
```

```
\mathblackboard
 \mathbs
  \MATHCOMMAND \{...\} \{...\}
1 TEXT
2 TEXT
                                                                  OPT OPT
 \mathdefault
 \mathdouble [.1] {...} {...} {...}
1 \quad \text{ ambele vfence} \\ d^{OPT}
2 NUMMER
3 TEXT
4 TEXT
 \MATHDOUBLEEXTENSIBLE \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrace
{\tt overparentunderparent}\ {\tt overbracketunderbracket}
 \doublebar \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
  \doublebrace \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
  \doublebracket \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\}
 1 TEXT
2 TEXT
 \doubleparent \{...^1.\}
1 TEXT
2 TEXT
 \overbarunderbar \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
 \color= \{...\} \{...\}
1 TEXT
2 TEXT
\color= \col
1 TEXT
2 TEXT
 \overparentunderparent \{...^1, \}
1 TEXT
2 TEXT
```

```
\MATHEXTENSIBLE \{...\} \{...\}
1 TEXT
2 TEXT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thookleft arrow\ thookright arrow\ tleft harpoon down\ tleft harpoon up\ tright harpoon down\ tright harpoon down\ tright harpoon harpoon down\ tright harpoon harpoon harpoon down\ tright harpoon 
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
\cleftarrow \{...\} \{...\}
                             OPT
1 TEXT
2 TEXT
\crightarrow \{...\}
1 TEXT
2 TEXT
                              OPT OPT
\crightoverleftarrow \{...\}
1 TEXT
2 TEXT
\eleftarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
                                      OPT
\eleftharpoondownfill \{...^1, \}
1 TEXT
2 TEXT
\eleftharpoonupfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\eleftrightarrowfill {...} | {...} | {...}
1 TEXT
                                                 OPT
2 TEXT
 \eoverbarfill \{...\}
1 TEXT
2 TEXT
                                  OPT
 \eoverbracefill \{...\} \{...\}
1 TEXT
2 TEXT
\eoverbracketfill \{...\}
1 TEXT
2 TEXT
\eoverparentfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
                                        OPT
```

```
\erightarrowfill \{...^1.\}
1 TEXT
2 TEXT
 \erightharpoondownfill \{...\}
1 TEXT
2 TEXT
  \verb|\erighthar| poonupfill {...}^1.} {...}
1 TEXT
2 TEXT
  \etwoheadrightarrowfill \{...\} \{...\}
 \eunderbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
 \eunderbracefill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                                                                                       OPT
 \eunderbracketfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
  \mequal \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
  \mhookleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
 \mhookrightarrow \{...^1, \}
1 TEXT
2 TEXT
 \mLeftarrow \{...\} \{...\}
                                       OPT OPT
1 TEXT
2 TEXT
 \verb|\mbox| \verb| Leftrightarrow {...} | {...} | {...} |
1 TEXT
2 TEXT
 \mleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT OPT OPT 2 TEXT
  \mbox{\em Mlefthar poondown } \{ \hdots \hd
 1 TEXT
 2 TEXT
```

```
\mleftharpoonup {.\(\frac{1}{.}\)} {\(\frac{1}{.}\)} {\(\frac{2}{.}\)} 1 TEXT OPT
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\mleftrightharpoons \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\mmapsto \{...\}
1 TEXT OPT OPT 2 TEXT
1 TEXT OPT OPT 2 TEXT
\mrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\mrightarrow {.1.1} {.2.2}
1 TEXT
2 TEXT
          OPT OPT
\mrightharpoondown \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mrightharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
            OPT OPT
\mrightleftharpoons \{ . \stackrel{1}{\ldots} . \} \ \{ . \stackrel{2}{\ldots} . \}
1 TEXT
2 TEXT
\mrightoverleftarrow \{.1.3, .1.3\}
1 TEXT
2 TEXT
\mtriplerel \{...\} \{...\}
         OPT OPT
1 TEXT
2 TEXT
\verb|\mtwoheadleftarrow| {.}^{1}.} \ {.}^{2}.
                       OPT
1 TEXT
2 TEXT
\mtwoheadrightarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\tequal \{...\}
1 TEXT OPT OPT
2 TEXT
```

```
\thookleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
 \thookrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
 \tLeftarrow \{.1.\} \{.2.\}
1 TEXT
2 TEXT
                                   OPT OPT
 \tLeftrightarrow \{...\}
1 TEXT
2 TEXT
 \tleftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tleftharpoondown \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
 \tleftharpoonup \{...\}
1 TEXT
2 TEXT
                                                                         OPT OPT
\tleftrightarrow \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TEXT
2 TEXT
\t \text{tleftrightharpoons} {\cdot \cdot \cdo\cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot \cdot
                                                                              OPT OPT
1 TEXT
2 TEXT
 \tmapsto \{...^1.\} \{...^2.\}
1 TEXT OPT OPT
2 TEXT
 \tRightarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
 \trel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
 \trightarrow \{...\} \{...\}
                                  OPT OPT
1 TEXT
2 TEXT
\trightharpoondown \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
 \trightharpoonup \{...^1.\} \{...^2.\}
1 TEXT OPT OPT
 2 TEXT
```

```
\trightleftharpoons \{.1.\}
1 TEXT
2 TEXT
\verb|\trightoverleftarrow| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\}
1 TEXT
2 TEXT
\ttriplerel \{.1...\} \{.1...\}
1 TEXT
2 TEXT
\ttwoheadleftarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\ttwoheadrightarrow \{...\}
1 TEXT
2 TEXT
\mathrm{xequal \{...^1..\} \{...^2..\}
1 TEXT
2 TEXT
          OPT OPT
\xhookleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
                     OPT
\xhookrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xLeftarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\xleftrightarrow {...}^1 {...}
1 TEXT
2 TEXT
\xleftarrow {...}^1 {...}
1 TEXT OPT OPT 2 TEXT
\xleft that poon down \{.1, 1, 2, 2, ...\}
1 TEXT
2 TEXT
\xleft that poon up \{.\ ^1...\}\ \{.\ ^2...\}
              OPT OPT
1 TEXT
2 TEXT
\xleftrightarrow {...}^1 {...}
1 TEXT
2 TEXT
\xleftrightharpoons {...} {...}
1 TEXT
2 TEXT
```

```
\xmapsto \{ \begin{array}{ccc} 1 & 1 \\ 1 & \text{TEXT} \end{array} \} \{ \begin{array}{ccc} 2 & 1 \\ 0 & \text{PT} \end{array} \}
1 TEXT
2 TEXT
\xrel \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\xrightarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\xrightharpoondown \{...^1,...\}
1 TEXT
2 TEXT
\xrightharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\xrightoverleftarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\xtriplerel \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\txtwoheadleftarrow {.1, .1} {.2, .3
1 TEXT
2 TEXT
\xtwoheadrightarrow \{.1, 2, ...\}
1 TEXT
2 TEXT
\mathfraktur
\MATHFRAMED [..,..\frac{1}{2}...] {...}
inherits: \setupmatfframed
CONTENT
instances: mframed inmframed mcframed
\inmframed [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
inherits: \setupmathframed
CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
inherits: \setup#athframed CONTENT
```

```
\mframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \setupMathframed
2 CONTENT
\mathfunction \{.\overset{*}{\ldots}\}
* CONTENT
\mathit
\mathitalic
\mathop { . * . }
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\mathover [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 sus vfenced<sup>OPT</sup>
2 NUMMER
3 TEXT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
instances:
\MATHRADICAL [.<sup>1</sup>.] {.<sup>2</sup>.}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mbox{mathss}
\mathtext ... { ... }
1 TEXT
2 TEXT
               OPT
\mathtextbf .. \{...
1 TEXT
2 TEXT
                  OPT
\mathtextbi .. \{...
1 TEXT
2 TEXT
\mathtextbs ... { ... }
1 TEXT
2 TEXT
                   OPT
```

```
\mathtextit \dots^1 {\dots^2}
1 TEXT
2 TEXT
\mathtextsl ... { ... }
1 TEXT
2 TEXT
\mathtexttf .. \{..^{2}.\}
1 TEXT
2 TEXT
\verb|\mathtf|
1 NAME
2 TEXT
3 TEXT
4 TEXT
\MATHTRIPLET [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\} \{.\frac{4}{2}\}
1 NAME
2 TEXT
3 TEXT
4 TEXT
            OPT OPT OPT OPT
\mathtt
\mathunder [...] {...} {...}
1 subsol vfencedT
2 NUMMER
3 TEXT
\MATHUNDEREXTENSIBLE { . * . }
\MATHUNDERTEXTEXTENSIBLE \{ ... \} \{ ... \}
1 TEXT
2 TEXT
instances:
\MATHUNSTACKED
\mathupright
\mathword ... { ... }
1 TEXT
2 TEXT
             OPT
\mathwordbf ... {...}
1 TEXT
2 TEXT
                 OPT
\mathwordbi .. \{...
1 TEXT
2 TEXT
           OPT
\mathwordbs ... { ... }

1 TEXT OPT
2 TEXT
```

```
\mathwordit ...^1 { ...^2 }
1 TEXT
2 TEXT
\mathwordsl ... { ... }
1 TEXT
2 TEXT
\mathwordtf .. \{..^{2}.\}
1 TEXT
2 TEXT
\maxaligned {.*.}
* CONTENT
\mbox {.*.}
* CONTENT
\measure { . * . }
* NAME
\measured \{ ...^* . \}
* NAME
\mediu [.*.]
* FILE
\mediu .*.
* FILE
\medskip
\medspace
\meniuinteractiune [.<sup>1</sup>.] [.,.<sup>2</sup>.,.]
1 NAME
2 inherits: \seteazameniuinteractiune
\message \{...^*\}
* TEXT
\mbox{\ensuremath{\texttt{MetaTeX}}}
\mfence \{...\}
* CHARACTER
\verb|\mfunction {...}|
* CONTENT
\verb|\mfunctionlabeltext {.*.}|
* NAME
\mhbox {.*.}
* CONTENT
\mic
```

\micaldin
\micaldininclinat
\micinclinat
\micinclinataldin
\micitalicaldin
\micnormal
\mictype
\middlealigned {.*.} * CONTENT
\middlebox {.*.} * CONTENT
\midhbox {.*.} * CONTENT
\minimalhbox .1 {.2.} 1 TEXT OPT 2 CONTENT
\mixedcaps {.*.} * TEXT
\mkvibuffer [.*.] * BUFFER OPT
\moduleparameter {.\dots\dots\dots\dots\dots\dots\dots\dots
\molecule {.*.} * CONTENT
\mono
\monoaldin
\mononormal
\monthlong {.*.} * NUMMER
\monthshort {.*.} * NUMMER
\mprandomnumber

```
\mtext {.*.}
* CONTENT
2 TEXT
3 DIMENSION
4 FONT
2 TEXT
3 DIMENSION
4 FONT
\NormalizeTextHeight \{...\} \{...\}
2 DIMENSION
3 TEXT
\label{eq:normalizeTextWidth} $$ \{ \dots \} $$ \{ \dots \} $$ $$ \{ \dots \} $$
1 FONT
2 DIMENSION
3 TEXT
\Numere \{ ...^* . \}
* NUMMER
\Numereromane { . * . }
\n
* ABSCHNITT
\n \namedstructureheadlocation \{...^*\}
* ABSCHNITT
\namedstructureuservariable \{...\}
1 ABSCHNITT
2 KEY
\namedstructurevariable \{ ... \} \{ ... \}
1 ABSCHNITT
2 KEY
\verb|\namedtaggedlabeltexts| \{.^1.\} | \{.^2.\} | \{.^3.\} | \{.^4.\} | \{.^5.\} |
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... { ... }
1 TEXT
2 CONTENT
\naturalhpack ... { ... }
1 TEXT
2 CONTENT
```

```
\naturalvbox ... {...}
1 TEXT
2 CONTENT
\naturalvcenter .1. {.2.}
1 TEXT OPT
1 TEXT
2 CONTENT
\naturalvpack ... { ... }
1 TEXT
2 CONTENT
\naturalvtop ... { ... }
1 TEXT OPT
2 CONTENT
\naturalwd ...
* CSNAME NUMMER
\necunoscut
\negatecolorbox ....
* CSNAME NUMMER
\verb|\negated {...}|
* TEXT
\negthinspace
\newattribute \setminus ...
* CSNAME
\verb|\newcatcodetable | `.".
* CSNAME
\newcounter \.*..
* CSNAME
\newevery \.1.. \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
\verb|\newsignal| \ \verb|\|^*...
* CSNAME
\verb|\newsystemmode| {...}^*.}
* NAME
\nextbox
\nextboxdp
```

\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.\frac{1}{2}.] 1 NAME OPT 2 NUMMER
\nextcountervalue [.*.] * NAME
\nextdepth
\nextparagraphs
\urmatorulPARAGRAPHS
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [.1.] [.2.] 1 NAME 2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nocitation [.*.] * REFERENCE
\nocitation {.*.} * REFERENCE
\nocite [.*.] * REFERENCE
\nocite {.*.} * REFERENCE
\nodetostring \.\dots. \land \.\dots. \land \.\dots \land
\noffigurepages
\noflines
\noflocalfloats

```
\noheightstrut
 \noindentation
 \noitem
 \verb|\nokap {...}|
 * TEXT
 \nonfrenchspacing
 \nonmathematics \{...^*\}
 * CONTENT
 \normal
 \normalboldface
 \normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
 1 inherits: \seteazainconjurat
2 CONTENT
 \normalitalicface
 1 CSNAME
2 DIMENSION
 \normalizedfontsize
\verb|\normalizefontdepth| \land ... \land \{...\} \land \{...\} \land \{...\}
1 CSNAME
            TEXT
3 DIMENSION
4 FONT
\normalizefontheight \\.\dots\.\dots\.\lambda\.\lambda\.\lambda\.\dots\.\lambda\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dot
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontline \\.^1. \\ \{.^2.\} \\ \\.^3.\} \\ \\.^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 \normalizefontwidth \.\^1...\ \{.\^2.\} \\ \{.\^3.\} \\ \{.\^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb| `normalizetextdepth {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
```

```
\normalizetextheight \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextline \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{ ...^1 ... \} \{ ... \} \{ ... \}
1 FONT
2 DIMENSION
3 TEXT
\normalslantedface
\normaltypeface
\nota [...] [...]
1 NAME OPT
2 REFERENCE
\NOTE [..., 1] {...}
1 REFERENCE TEXT
instances: footnote endnote
\NOTE [..,..*..]
* titlu = TEXT
   semncarte = TEXT
   lista
            = TEXT
   referinta = REFERENCE
instances: footnote endnote
\endnote [..,..*...]
* titlu = TEXT
   semncarte = TEXT
lista = TEXT
   referinta = REFERENCE
\footnote [..,..*...]
* titlu = TEXT
   semncarte = TEXT
          = TEXT
   lista
   referinta = REFERENCE
\endnote [..., 1] {.2.}
1 REFERENCE OPT
2 TEXT
\footnote [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\notesymbol [.^1.] [.^2.]
1 NAME
2 REFERENCE
\notragged
```

```
\ntimes \{ \dots^1 \} \{ \dots^2 \}
1 TEXT
2 NUMMER
\numarformula [...,*...]
* REFERENCE OPT
* REFERENCE
\verb|\numarpagina|
\verb|\numartitlu| [...^1.] [...^2.]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\numartitlucurent
\numberofpoints \{...^*.\}
* DIMENSION
\numere {.*.}
* NUMMER
\numereromane {.*.}
* NUMMER
\obeydepth
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {...}
* CONTENT
\offset [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \set@poffset
2 CONTENT
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\olinie [.*.]
* REFERENCE
\onedigitrounding \{...^*\}
* NUMMER
\verb| \ordinal day number {.*.}|
* NUMMER
```

```
\ordinalstr \{.\overset{*}{\ldots}\}
 * TEXT
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{4}.} 1 alternativ = a b
           inherits: \setupcollector
2 stil = STYLE BEFEHL culoare = COLOR
            inherits: \seteazainconjurat
3 TEXT
4 CONTENT
 \ornamenttext [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
 \ornamenttext [..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{2}{3}....\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\frac{1}{3}...\fra
1 alternativ = a b
           inherits: \setuplayer
inherits: \setuplayeredtext
TEXT
CONTENT
 \ORNAMENT \{ ... \} \{ ... \}
1 TEXT
2 CONTENT
 \outputfilename
\verb|\outputstreambox[...]|
 * NAME
 \outputstreamcopy [.*.]
 * NAME
 \outputstreamunvbox [.*.]
 * NAME
\verb|\outputstreamunvcopy [...^*]|
 * NAME
 \over [.*.]
 * REFERENCE
 \overlaybutton [.*.]
 * REFERENCE
 \overlaybutton \{...^*\}
 * REFERENCE
 \overlaycolor
 \overlaydepth
 \overlayfigure \{...^*\}
 * FILE
 \overlayheight
```

```
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [...^1]
1 REFERENCE
2 REFERENCE
\overlaywidth
\overloaderror
\overset \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\PDFcolor {.*.}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints \{ ...^1 ... \} \ ...^2 ...
1 DIMENSION
2 CSNAME
\PointsToReal \{ ... \} \setminus ...
1 DIMENSION
2 CSNAME
\verb|\PointsToWholeBigPoints {.$\overset{1}{\dots}$} \setminus \overset{2}{\dots}
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\label{local_pttocm} $$ \PtToCm $\{...^*.\}$
* DIMENSION
\pagearea [.1] [.2] [.3]
1 sus antet text subsol subsol subsol text margine bordura
2 text margine bordura
3 stanga dreapta lefttext middletext righttext
```

```
\pagebreak [...*,...]
* gol antet subsol<sup>PT</sup>dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamar
    stanga dreapta par impar cvadrupul ultim ultimapagina start stop NAME
\pagefigure [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 FILE
2 offset = implicit overlay niciunul DIMENSION
\verb|\pagegridspanwidth {..}^*.}|
* NUMMER
\pageinjection [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinj@ction
2 KEY = VALUE
\pagestaterealpage \{...^1.\}
1 NAME
2 NAME NUMMER
\pagina [...,*...]
* inherits: \pagebreak
\paletsize
\PARAGRAPHS
\pastreazablocuri [..., ...] [..., ...]
1 NAME
2 NAME
\pdfactualtext \{...^1\} \{...^2\}
1 CONTENT
2 TEXT
\pdfbackendactualtext \{...^1\}
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...^1\}
1 NAME
2 TEXT
\verb|\pdfbackendsetcolorspace {...}| {...}|
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...\}
1 NAME
2 TEXT
```

```
\pdfbackendsetname \{ . \stackrel{1}{.} . \}
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . } ^1. } ~ { . } ^2. }
1 NAME
2 TEXT
\pdfbackendsetpageresource \{.1^2,...\}
1 NAME
2 TEXT
\verb| \pdf| backendsetpagesattribute { . . . } { . . . . }
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetshade \{...\}
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\pelung \{...\}
* NAME
\percent
\percentdimen \{ ... \} \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\verb|\persiandecimals {...}|
* NUMMER
\verb|\persiannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\phantom \{...^*\}
* CONTENT
```

```
\phantombox [..,..*...]
   latime = DIMENSION
    inaltime = DIMENSION
    inaltime = DIMENSION
\pickupgroupedcommand \{...^1\} \{...^2\} \{...^3\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...] [...,..=2...]
2 inherits: \setupbtxrendering
\placecitation [....]
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox {.*.}
* CONTENT
\placefloat [.\frac{1}{1}] [\ldots\frac{2}{7}\ldots\right] [\ldots\frac{3}{7}\ldots\right] \{\ldots\frac{4}{1}\} \{\ldots\frac{5}{1}\} \]
1 SINGULAR OPT OPT
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
    marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
    adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
    effective antet subsol
   REFERENCE
   TEXT
5 CONTENT
\placefloatwithsetups [.\frac{1}{.}] [\ldots\frac{2}{.}\ldots\right] [\ldots\frac{3}{.}\ldots\right] \{\ldots\frac{4}{.}\right} \{\ldots\frac{5}{.}\right}
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
    marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
    adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
    effective antet subsol
   REFERENCE
   TEXT
5 CONTENT
\puneFLOAT [..., ...] [..., ...] {...} {...}
1 split totdeauna optanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
    marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
    adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
    effective antet subsol
   REFERENCE
   TEXT
```

CONTENT

instances: chemical figure table intermezzo graphic

\punechemical $[\ldots, 1, \ldots]$ $[\ldots, 2, \ldots]$ $\{\ldots, 3, \ldots\}$ $\{\ldots, 4, \ldots\}$

- split totdeauna staffga dreapta ifftern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\punefigure [..., ...] [..., ...] {...} {...}

- split totdeauna stanga dreapt partintern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

- split totdeauna stanga dreapta opintern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\puneintermezzo [..., ...] [..., ...] $\{..., 3...\}$

- split totdeauna stanga reaction extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\punetable [..., 1] [..., 2] [..., 3] [..., 4]

- split totdeauna or tanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\placeframed [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3} \ldots, \ldots] \{\ldots\rightarrow

- 1 NAM
- 2 inherits: \seteazainconjurat
- 3 CONTENT

\placeheadnumber [.*.]

* ABSCHNITT

\placeheadtext [.*.]

* ABSCHNITT

\placehelp

\placeinitial [.*.]

* NAME

OPT

```
\placelayer [.*.]
* NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext 4 TEXT
5 CONTENT
\placelistofFLOATS [..,..\stackrel{*}{=}..,..]
instances: chemicals figures tables intermezzi graphics
\placelistofchemicals [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista
\verb|\placelistoffigures [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazalista
\placelistofgraphics [..,.. *=..,..]
* inherits: \seteazalista
\verb|\placelistofintermezzi [..,..^*=..,..]|
* inherits: \seteazalista
\placelistoftables [..,..^*=..,..]
* inherits: \seteazalista
\placelistofpublications [...] [...,...^{\frac{2}{2}}...]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SINGULAR
2 inherits: \seteazasortare
\placelistofSORTS [..,..*=..,..]
* inherits: \seteazasortare ^{\mathtt{OPT}}
instances: logos
\placelistoflogos [..,..*...]
* inherits: \seteazasortare ^{\mathrm{OPT}}
\placelistofsynonyms [.\(\dot{1}\).] [\(\dot{1}\),..\(\del{2}=\),...]
1 SINGULAR
2 inherits: \seteazasinonime
\placelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasinonime
instances: abbreviations
\placelistofabbreviations [..,..^*=..,..]
* inherits: \seteazasinonime
\placelocalnotes [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME
2 inherits: \setupnote
```

```
\placement [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}.}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\PLACEMENT [..,..\frac{1}{2}...] {.\frac{1}{2}.}
inherits: \setupplacement
CONTENT
\verb|\placenamedfloat [...]| [...]|
1 NAME
2 REFERENCE
\placenotes [..., ...] [.., ... = ...]
1 NAME
2 inherits: \setupnote
\placepairedbox [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}, \ldots, \ldots] \{\ldots\range \text{NAME}}
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\punePAIREDBOX [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} {.\stackrel{3}{.}.}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
instances: legend
\punelegend [..,..\frac{1}{2}...] \{ \cdot \cdot 2}.\} \{ \cdot \cdot 3}.\}
1 \quad \text{inherits: } \backslash \texttt{setuppairedbox}
2 CONTENT
3 TEXT
1 NAME
2 NAME
3 inherits: \setupparallel
\placerawlist [...^1] [...,...^2]
1 LISTE
2 inherits: \seteazalista
\placerenderingwindow [.1.] [.2.]
1 NAME
2 NAME
\plaseazapegrid [..] {..}
1 normal standard da Etrict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
    box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CONTENT
\plaseazapegrid [..., ...] {...}
1 inherits: \definegridshapping 2 CONTENT
```

```
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\verb|\popattribute| \ \verb|\hsine|^*...
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [.*.]
* NAME
\verb|\popsystemmode| {...}^*.}
* NAME
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 NAME
\postponenotes
\potrivestecamp [.^1.] [..,..^2..,..]
1 NAME
2 inherits: \setupfieldbody
\pozitie [..,..^{\frac{1}{2}}..,..] (...,..) \{...\}
1 inherits: \setafepozitie
2 POSITION
3 CONTENT
\verb|\predefinedfont [...]|
* FONT
\predefinefont [.1] [.2]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\prefixedpagenumber
\prependetoks ... \to \...
1 BEFEHL
2 CSNAME
\prependgvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1\} \.\.\.\.
1 TEXT
2 CSNAME
```

```
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1.\}
1 NAME
2 BEFEHL
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [...,*...]
* NAME
\presetLABELtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\presetbtxlabeltext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presetheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetmathlabeltext [...] [...,...^{\frac{2}{2}}...]
1 SPRACHE
2 KEY = VALUE
\presetoperatortext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots.]
1 SPRACHE
2 KEY = VALUE
\presetsuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots.]
1 SPRACHE
2 KEY = VALUE
\presettaglabeltext [.^1.] [..,..^2..,..]
1 SPRACHE
2 KEY = VALUE
\presetunittext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
```

```
\pretocommalist \{...^1.\} \...
1 TEXT
2 CSNAME
\prettyprintbuffer \{...^1\}
1 BUFFER
2\ \ \  mp lua xml parsed-xml nested tex context niciunul NAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [...]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\primasubpagina
\procent
\proceseazabloc [..., \dots ] [..., \dots ] [..., \dots \dots ] [..., \dots \dots ]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\processaction [.\frac{1}{2}] [\ldots, \ldots = \frac{2}{5} \ldots, \ldots]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \.\.^2...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\^2...
1 KEY = VALUE
2 CSNAME
```

```
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...\} \.\.^2..
1 NAME
2 CSNAME
\verb|\processbodyfontenvironmentlist| \verb|\| \verb|\|^*. .
* CSNAME
\processcolorcomponents \{...^*\}
* COLOR
\processcommacommand [\ldots, 1, \ldots] \.\.^2...
1 BEFEHL
2 CSNAME
\processcommalist [\ldots, 1] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalistwithparameters [..., ...] \.\^2...
1 BEFEHL
2 CSNAME
\processcontent \{...^1.\} \...
1 NAME
2 CSNAME
\processfile \{...^*\}
* FILE
\processfilemany \{...^*\}
* FILE
\processfilenone \{.\overset{*}{.}.\}
* FILE
\processfileonce {.*.}
* FILE
\processfirstactioninset [...] [...,..=^3,...]
1 BEFEHL
2 APPLY
\processisolatedchars \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\processisolatedwords \{...\} \.\.\.\.
1 TEXT
2 CSNAME
\processlinetablebuffer [.*.]
* BUFFER
\processlinetablefile \{...^*\}
* FILE
```

```
\processlist {.1.} {.2.} {.3.} \.4..
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [...,*...]|
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{ ...^1 .\} \{ ...^2 .\} \{ ...^3 .
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processseparatedlist [...^1] [...^2] \{...^3\}
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\verb|\processTEXbuffer|| [...^*]
* BUFFER
\processtokens \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 TEXT
\processuntil \.*..
* CSNAME
\verb|\processxtablebuffer|| [..^*]
\processyear \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}
   BEFEHL
3 BEFEHL
4 BEFEHL
\produs [.*.]
* FILE
\produs ...
* FILE
\profiledbox [...] [...,... = ...,..] {...}
1 niciunul fixat Strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...\} .2.
1 niciunul fixat stric\mathfrak{P}^{p}halffixed quarterfixed eightsfixed NAME 2 CSNAME NUMMER
```

```
\program [.*.]
* NAME
\proiect [.*.]
* FILE
\proiect ...
* FILE
\pseudoMixedCapped \{...^*.\}
* TEXT
\pseudoSmallCapped {.*.}
* TEXT
\verb|\pseudoSmallcapped {.*.}|
\pseudosmallcapped \{...^*.\}
\punct {.*.}
* CHARACTER
\puncte [.*.]
* NUMMER OPT
\puncte [..,..*=..,..]
* inherits: \setupperiods
\verb|\punedeasuprafiecareia| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 CONTENT
2 CONTENT
\punefatainfata \{...\} \{...\}
1 CONTENT
2 CONTENT
\puneformula [...,*...]
* + - REFERENCE OPT
\punelista [\dots, 1, \dots] [\dots, \dots]^2
1 LISTE
2 inherits: \seteazalista
\verb|\punelistacombinata|[...^1.]|[...,..]|
1 LISTE
2 inherits: \seteazalista
\puneCOMBINEDLIST [..,..*=..,..]
instances: content
\punecontent [..,..^*=..,..]
* inherits: \seteazalista
```

```
\punenotesubsol [..,..^*=..,..]
 * inherits: \setupnote
 \punenotesubsollocale [..,..*=..,..]
 * inherits: \setupnote
 \punenumarpagina
 \puneregistru [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \seteazaregistru
  \puneREGISTER [..,..*=..,..]
 * inherits: \seteazaregfstru
 instances: index
  \puneindex [..,..*=..,..]
 * inherits: \seteazaregistru
 \punesubformula [...,*...]
 * + - REFERENCE
 \purenumber {...}
 * NUMMER
 \pusharrangedpages ... \poparrangedpages
 \pushattribute \.*..
 * CSNAME
 \position{The left of the le
 \pushbutton [...^1] [...^2]
1 NAME
2 REFERENCE
 \pushcatcodetable ... \popcatcodetable
 \pushculoare [.*.] ... \popculoare
 * COLOR
 \pushendofline ... \popendofline
 \polinimizeta \pushfundal [.*.] ... \popfundal
 * NAME
 \pushindentation ... \popindentation
 \pushMPdrawing ... \popMPdrawing
 \pushmacro \.*..
 * CSNAME
 \pushmathstyle ... \popmathstyle
```

```
\pushmode [.*.]
  * NAME
 \pushoutputstream [.^*.]
  * NAME
  \polinimize \pol
  \pushrandomseed ... \poprandomseed
  \pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
  \pushsystemmode \{...^*\}
 * NAME
 \putboxincache \{.1, 1, 1\} \{.1, 2, 1\} .1, 3
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{...^1, \} \{...^2, \} \\... \{...^4, \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
 \qquad
  \quad
  \quads [.*.]
  * NUMMER OPT
  \quarterstrut
  \quitcommalist
 \quitprevcommalist
  \quittypescriptscanning
  \ReadFile \{ ...^* . \}
  * FILE
  \raggedbottom
  \raggedcenter
  \raggedleft
  \raggedright
```

```
\raggedwidecenter
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\randomizetext| \{ . \overset{*}{\ldots} \}
* TEXT
\randomnumber \{...^1.\} \{...^2.\}

    NUMMER
    NUMMER

\rawcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\rawcountervalue [.*.]
* NAME
\rawdate [...,*...]
* inherits: \datacurenta
\label{eq:constraints} $$\operatorname{andoifelseinset} \ \{\dots, 2, \dots\} \ \{\dots, 3, \dots\} \ \{\dots, 4, \dots\} $$
2 TEXT
3 TRUE
4 FALSE
\rawdoifinset \{\ldots^1, \} \{\ldots^2, \ldots\} \{\ldots^3, \}
2 TEXT
3 TRUE
\rawdoifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT3 TRUE4 FALSE
\rawgetparameters [.^{1}.] [..,..^{2}..,..]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.^{1}.] [..,..=^{2}..,..]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [..., 1] \.\.\.\.\.\.
1 BEFEHL
2 CSNAME
\rawprocesscommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\rawstructurelistuservariable \{...^*\}
```

```
\rawsubcountervalue [.1.] [.2.]
1 NAME
2 NUMMER
 \rbox .1. {.2.}
1 TEXT OPT
2 CONTENT
\readfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
 \readfixfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
 \readlocfile \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
 \readsetfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
 \readsysfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 FILE
2 TRUE
3 FALSE
 \realpagenumber
 \realSmallCapped {.*.}
* TEXT
 * TEXT
 \recursedepth
```

```
\recurselevel
\recursestring
\redoconvertfont
\ref [...] [...]
implicit text titlu numar pagina realpage REFERENCE
\REFERENCEFORMAT \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referinta [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\referintapagina [...,*...]
* REFERENCE
\referintatext [..., ...] {...}
1 REFERENCE
2 TEXT
\referring (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\reflexie {.*.}
* CONTENT
\registerattachment [...^1] [...,..^2]
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMMER
\registerexternalfigure [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\registerfontclass {.*.}
* NAME
\registerhyphenationexception [.^1.] [.^2.]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [.^1.] [.^2.]
1 SPRACHE
2 TEXT
```

```
\registermenubuttons [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 TEXT
\registersort [.1.] [.2.]
1 SINGULAR
2 NAME
\registersynonym [.^1.] [.^2.]
1 SINGULAR
2 NAME
\registerunit [...] [..,... = ..,..]
1 prefix unitate operator suffixe simbol packaged 2 KEY = VALUE
\REGISTER [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
instances: index
\index [...] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\REGISTER [.\frac{1}{2}.] \{.\frac{2}{2}.\} [..+.\frac{3}{2}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances: index
\index [.1] \{.2] \{.2] [..+.3.+..]
1 TEXT PRÖCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [...] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 NAME
4 NAME
\verb|\relaxvalue| if undefined {...}|
* NAME
\remainingcharacters
\remarca (..., ...) (..., ...) [.., ... = ...] {.4.}
1 POSITION
2 POSITION
3 inherits: \seteazainconjurat
4 TEXT
\removebottomthings
```

```
\removedepth
\removefromcommalist \{ ...^1 ... \} \setminus ...^2 ...
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\removemarkedcontent [.*.]
* NAME
\removepunctuation
\removesubstring .1. \from .2. \to \.3..
1 TEXT
2 TEXT
3 CSNAME
\removetoks ... \from \.\^2...
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\replacefeature [.*.]
* NAME
\verb|\replacefeature {...}|
\verb|\replaceincommalist| \verb|\.^1... { . . . . }|
1 CSNAME
2 NUMMER
\replaceword [.^1.] [.^2.] [.^3.]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{...^1.\}
1 NAME
2 CONTENT
\resetallattributes
\resetandaddfeature [.*.]
* NAME
\verb|\resetandaddfeature {.*.}|
* NAME
\resetbar
```

```
\resetboxesincache \{.\overset{*}{\ldots}\}
* NAME
\resetbreakpoints
\verb|\resetbuffer [...^*]|
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
\resetcounter [.^{1}.] [.^{2}.]
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\verb|\reseteazamarcaje| [...^*]
* BESCHRIFTUNG
\resetfeature
\resetflag \{...^*\}
* NAME
\resetfontcolorsheme
\resetfontfallback [...] [...]
1 NAME
2 FONT
\resetfontsolution
\verb|\reset hyphenation features| \\
\resetinjector [.*.]
* NAME
\resetinteractionmenu [.^*.]
* NAME
\resetitaliccorrection
```

```
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\verb|\resetMPinstance|[...^*]|
* NAME
\resetmarker [.*.]
* NAME
\resetmode {...}
* NAME
\resetpagenumber
\resetparallel [.1] [..., ...]

1 NAME

OPT
1 NAME
2 NAME tot
\r
\resetpenalties \setminus ...
* CSNAME
\resetprofile
\resetrecurselevel
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\verb|\resetsetups [...^*]|
* NAME
\resetshownsynonyms [.*.]
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\verb|\resetsystemmode| {. \vdots.}|
* NAME
\resettimer
```

```
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\resetusedsynonyms [.*.]
* SINGULAR
\resetuserpagenumber
\resetvalue \{ . \dot{.} . \}
* NAME
\resetvisualizers
\verb|\reshapebox {...}^*|
* BEFEHL
\resolvedglyphdirect \{...\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\resolvedglyphstyled \{...^1\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\verb|\restorecounter [...^*.]|
* NAME
\restorecurrentattributes {.*.}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...\} \{..,..=2...\}
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
```

```
\reuserandomseed
\revivefeature
\rfence { . * . }
* CHARACTER
\rhbox {.*.}
* CONTENT
\rightbottombox {.*.}
* CONTENT
\verb|\rightbox {...}|
* CONTENT
\righthbox {...}
* CONTENT
\rightLABELtext {.*.}
* KEY
instances: head label mathlabel
\rightheadtext {.*.}
* KEY
* KEY
\rightmathlabeltext {.*.}
* KEY
\rightline {.*.}
* CONTENT
\verb|\rightorleftpageaction {...}| {...}|
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
1 TEXT
2 CONTENT
\verb|\righttoleftvbox| ... { ... } |
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
```

```
\righttopbox {.*.}
  * CONTENT
  \riglatext [...] {...}
1 sus centru subsol OPT
2 TEXT
  \rigleumplere [..,..^{\frac{1}{2}}..,..] {.\(\frac{1}{2}..\)}
1 inherits: \seteazarigTeumplere
2 TEXT
3 TEXT
  \ring {.*.}
  * CHARACTER
 \rlap {.*.}
  * CONTENT
  \robustaddtocommalist \{ ...^1 ... \} \.\.\.\.
 1 TEXT
2 CSNAME
  \robustdoifelseinset \{...\} \{...,...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
 \robustdoifinsetelse { .1 .} { ... , ...} { .3 .} { .4 .}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
  \robustpretocommalist \{ ...^1 ... \} \.\.\.\.
1 TEXT
2 CSNAME
  \rollbutton [\ldots, \ldots^{\frac{1}{2}}, \ldots] 2 [\ldots^{3}]
 1 inherits: \setupbutton
2 TEXT
3 REFERENCE
 \rollbutton [.\frac{1}{1}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots J \displays \frac{3}{1} \displays \dinploys \displays \displays \displays \displays \displays \displays \
1 NAME OPT OPT
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
  \roman
  \roteste [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
 1 inherits: \seteazzarotare
2 CONTENT
  \rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
  \ruledhbox ... { ... }
 1 TEXT
2 CONTENT
```

```
\ruledhpack \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\verb|\ruledmbox {...}|
* CONTENT
\ruledtopv ... {...}
1 TEXT
2 CONTENT
\ruledtpack ... { ... }
1 TEXT
2 CONTENT
\ruledvbox ... {...}
1 TEXT
2 CONTENT
\verb|\ruledvpack| ... {...}|
1 TEXT
2 CONTENT
\ruledvtop .. \{..^{2}.\}
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
\runninghbox {...}
* CONTENT
\ScaledPointsToBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\mbox{Smallcapped } \{.\mbox{\hsuperscript{...}}
\safechar \{ . \overset{*}{.} . \}
* NUMMER
\samplefile \{...^*\}
* FILE
\sans
\slashsansaldin
\sansnormal
\sansserif
```

```
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 FILE
                      OPT OPT
3 dataset = NAME
   type = bib lua xml
fisier = FILE
    criteriu = tot text intro referinta curent aici precedent local componenta SECTIONBLOCK:tot SECTIONBLOCK:referinta
                SECTIONBLOCK:curent SECTIONBLOCK:precedent
\savebuffer [..,..^*=..,..]
* lista = NAME
   fisier = FILE
   prefix = da nu
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savecounter [.*.]
* NAME
\saveculoare ... \restoreculoare
\savecurrentattributes {.*.}
* NAME
\savenormalmeaning \.*..
* CSNAME
\savetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\savetwopassdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER3 CONTENT
\sbox {.*.}
* CONTENT
\scala [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}} \]
1 NAME OPT OPT
2 inherits: \setupscale
3 CONTENT
\scriebuffer [..., 1] [..., 2] [..., 2]
1 BUFFER OPT OPT
1 BUFFER OPT
2 inherits: \seteazatyping
\typeBUFFER [..,..*=..,..]
* inherits: \seteazatyping
```

```
\scrieinlista [.\ddots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \{\ldots\delta\cdots\}
1 LISTE
2 inherits: \seteazalista
3 NUMMER
4 TEXT
\scrieintreliste [.^{1}.] [..,..^{2}..,..] {.^{3}.}
1 LISTE
2 inherits: \seteazalista
3 BEFEHL
\SCRIPT
instances: hangul hanzi nihongo ethiopic thai latin test
\ethiopic
\hangul
\hanzi
\latin
\nihongo
\test
\thai
\scrismanual
\secondoffivearguments { .1 .} { .2 .} { .3 .} { .4 .} { .5 .}
1 TEXT
    TEXT
3 TEXT
    TEXT
5 TEXT
1 TEXT
    TEXT
3
    TEXT
4 TEXT
\secondofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
    TEXT
    TEXT
    TEXT
    TEXT
6 TEXT
\secondofthreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
\secondofthreeunexpanded \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
```

```
\secondoftwoarguments \{ ...^{1}. \} \{ ...^{2}. \}
1 TEXT
2 TEXT
\secondoftwounexpanded \{...\}
2 TEXT
\SECTION [..., 1, ...] {.1, ...}
1 REFERENCE OPT
2 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\SECTION [..,..*...]
                 = TEXT
* titlu
   semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\chapter [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\part [..,..*...]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\section [\ldots, \stackrel{*}{\ldots}, \ldots]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subject [..,..\stackrel{*}{=}..,..]
* titlu = TEXT semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsection [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
```

```
\subsubject [..,.. \stackrel{*}{=} ..,..]
* titlu = TEXT
                    = TEXT
    semncarte
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsection [..,..^*=..,..]
* titlu = TEXT semncarte = TEXT
    marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubject [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsection [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\verb|\subsubsubsubsubject[..,..<math>\stackrel{*}{=}..,..]|
* titlu = TEXT
                    = TEXT
    semncarte
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsubsection [..,..^*=..,..]
* titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\subsubsubsubsubject [..,.. \stackrel{*}{=} ..,..]
* titlu = TEXT
    semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
    numarpropriu = TEXT
\title [..,..*...]
numarpropriu = TEXT
\chapter [..., 1] {.1]
1 REFERENCE OPT
2 TEXT
```

```
\SECTION [..., ...] {.2.} {.3.}
1 REFERENCE OPT
 2 NUMMER
3 TEXT
  instances: part chapter section subsection subsubsection subsubsubsection
  title subject subsubject subsubsubject subsubsubsubsubsubsubsubject
  \chapter [..., 1] \{...\}
 1 REFERENCE OPT
2 NUMMER
3 TEXT
  \part [..., 1 {...} {...}
 1 REFERENCE<sup>PT</sup>
2 NUMMER
3 TEXT
  \section [\ldots, 1] {...} {...}
1 REFERENCE OPT
2 NUMMER
3 TEXT
\subject [..., ...] {.2} {.3}

1 REFERENCE OPT

2 NUMMER

3 TEXT
  1 REFERENCE
2 NUMMER
  3 TEXT
  \subsubject [\ldots, 1] {\cdots \cdots 
1 REFERENCE OPT
2 NUMMER
3 TEXT
  \subsubsection [..., ...] \{...\} \{...\}
 1 REFERENCE
 2 NUMMER
3 TEXT
  \subsubsubject [..., ...] \{...\} \{...\}
 1 REFERENCE
 2 NUMMER
3 TEXT
  \subsubsubsection [..., 1] \{...\} \{...\}
 1 REFERENCE
2 NUMMER
3 TEXT
  \subsubsubsubject [..., ...] {.\(\frac{1}{2}\).} {.\(\frac{3}{2}\).}
 1 REFERENCE
2 NUMMER
3 TEXT
  \subsubsubsection [..., 1 {...} {...}
 1 REFERENCE
 2 NUMMER
3 TEXT
```

```
\subsubsubsubsubject [..., ...] {.2.} {.3.}

1 REFERENCE
2 NUMMER
3 TEXT
 \title [..., \...] \{...\}
1 REFERENCE OPT
2 NUMMER
3 TEXT
   \part [..., 1 {.2.}
 1 REFERENCE TEXT
\section [..., 1] {.2.}

1 REFERENCE OPT
2 TEXT
  \subject [..., \dots] \{.\dots
1 REFERENCE OPT
2 TEXT
\subsection [..., \dots, ...] { .\dots, } 1 REFERENCE OPT 2 TEXT
  \subsubject [..., \dots, ...] \{ ... \}
 1 REFERENCE OPT
2 TEXT
\subsubsection [..., ...] {.2.}

1 REFERENCE OPT
2 TEXT
\subsubsubject [..., ...] {.2.}

1 REFERENCE OPT
2 TEXT
  \subsubsubsection [..., \dots, ...] { ...} 1 REFERENCE OPT
 1 REFERENCE
2 TEXT
 \subsubsubsubject [..., \dots, ...] \{.\dots, \dots \
 1 REFERENCE
2 TEXT
  \subsubsubsubsection [\ldots, 1, \ldots] {.2.}
1 REFERENCE
2 TEXT
  \subsubsubsubsubject [..., ...] {...}

1 REFERENCE OPT
 1 REFERENCE
2 TEXT
  \title [..., ...] {...}
 1 REFERENCE OPT
2 TEXT
```

```
\veziREGISTER [.1] [..+.2.+..] {...}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\veziindex [...] [..+...] {...}
1 TEXT PROCESSORT->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\select {.1.} {.2.} {.3.} {.4.} {.5.} {.6.}

1 NAME OPT OPT OPT OPT OPT

2 CONTENT

3 CONTENT

4 CONTENT

5 CONTENT

6 CONTENT
\selecteazablocuri [..., ...] [..., ^2 ...] [..., ^3 ...] 1 NAME OPT
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\semncarte [...] {...}
1 ABSCHNITT LISTE
2 TEXT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\sl 
\setare [.*.]
* NAME
\setareitemization [..., ...] [.., ... \\ \frac{2}{2} \text{inherits: \setupitemgroup}
```

```
\setarelimba [...] [...,... = ...]
1 SPRACHE implici\hat{\mathbf{t}}^{PT}
2 implicit
                                     = SPRACHE
                                     = start stop
     stare
                                   = inherits: \datacurenta
     data
    patterns = FILE
lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
setups = NAME
     spatiere
                                    = broad impachetat
                                    = auto
     font
                                    = TEXT
     t.ext.
                                 = TEXT
= TEXT
= TEXT
     limittext
     hyphen
     compoundhyphen
     leftcompoundhyphen = TEXT
rightcompoundhyphen = TEXT
    rightcompoundhyphen = TEXT
minicitatstanga = BEFEHL
citatstanga = BEFEHL
citatstanga = BEFEHL
citatdreapta = BEFEHL
leftspeech = BEFEHL
propozitiestanga = BEFEHL
propozitiedreapta = BEFEHL
midsentence = BEFEHL
subpropozitiestanga = BEFEHL
     subpropozitiedreapta = BEFEHL
                                     = da nu
     factor
\setarepozitie [\ldots, 1] [\ldots, 2]
1 NAME
2 offset = da nu
     unitate = ex em pt in cm mm sp bp pc dd cc nc
     stare = start overlay
     xoffset = DIMENSION
     yoffset = DIMENSION
     xstep = absolut relativ
    ystep = absolut relativ
ystep = absolut relativ
xscala = NUMMER
yscala = NUMMER
     xfactor = NUMMER
     yfactor = NUMMER
     factor = NUMMER
     scala = NUMMER
\setare { . * . }
* NAME
\setbar [...]
* NAME
\setbigbodyfont
\setboxllx \dots^1 {\dots^2.}
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots {\dots}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* reset NAME
\setbuffer [...] ... \endbuffer
* NAME.
```

```
\setcapstrut
\setcatcodetable \.*..
* CSNAME
\setcharacteralign \{...^1\} \{...^2\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* reset CUVANT cuvant Cuvant Cuvinte majuscula Majuscula niciunul aleator mixed camel cap Cap
\verb|\setcharactercleaning [...^*]|
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\setcharacterspacing [.*.]
* reset NAME
\setcharacterstripping [.*.]
* reset 1
\verb|\setcharstrut| \{ \ .\ .\ . \}
* TEXT
\setcollector [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\rightarrow\ldots}.
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [.*.]
* black bw gri rgb cmyk tot niciunul
\setcounter [...^1] [...^2] [...]

    NAME
    NUMMER
    NUMMER

\setcounterown [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass \{...^*\}
* NAME
\setdataset [.^{1}.] [.^{2}.] [..,.^{3}..,..]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* reset NUMMER
```

\setdirection [.*.] * NUMMER

\setdocumentargument $\{...^1\}$

- 1 NAME
- 2 TEXT

\setdocumentargumentdefault $\{...^1\}$

- 1 NAME 2 TEXT

\setdocumentfilename $\{...\}$ $\{...\}$

- 1 NUMMER 2 TEXT

\setdummyparameter $\{...\}$

- 1 KEY 2 BEFEHL

\seteazaaliniat [...,*...]

[-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle DIMENSION NAME

\seteazaalinierea [...,*...]

* broad larg subsol inaltime linie inalt jos lohi flushright flushleft centru da nu latime normal reset intern $\hbox{extern flushinner flushouter stanga dreapta center dezactivat ultim end paragraf lefttoright righttoleft $12r$}$ r21 tabelul lesshyphenation morehyphenation suspendat nothanging hz fullhz nohz despsilabe nedespsilabe tolerant foartetolerant dilatat extremestretch final 2*final 3*final 4*final

\seteazaantet [...] [...,... = ...]

- 1 text margine bordura
 2 inherits: \setuplayoutelement

 \strut_{n}

* dezactivat oglindit douafete negativ 90 180 270 reset fundal normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\seteazaaspect [.1] [..,..=2..,..]
1 NAME
2 stare
                          = start stop normal repetat
                          = DIMENSION
   margine
                          = DIMENSION
   bordura
   distantamargine
                          = DIMENSION
   distantabordura
                          = DIMENSION
   distantabordurastanga = DIMENSION
distantacoltdreapta = DIMENSION
distantamarginestanga = DIMENSION
   distantamarginedreapta = DIMENSION
                   = DIMENSION
= DIMENSION
= DIMENSION
= DIMENSION
   distantasus
   distantaantet
   distantasubsol
   distantajos
                         = NAME
   preset
   marginestanga
                          = DIMENSION
                         = DIMENSION
   marginedreapta
                          = DIMENSION
   bordurastanga
                         = DIMENSION
   borduradreapta
                         = DIMENSION
   antet
                          = DIMENSION
   subsol
                          = DIMENSION
   sus
   jos
                          = DIMENSION
                          = DIMENSION
   spatiuspate
                        = DIMENSION
   spatiusus
                         = NAME
   setups
                        = DIMENSION
   cutspace
                        DIMENSION centru ajustatDIMENSIONNUMMER
   latime
   spatiujos
   linii
                         = DIMENSION centru ajustat
   inaltime
                        = DIMENSION
   offsetoriz
   veroffset
                         = DIMENSION
   coloane
                          NUMMER
                      = DIMENSION
   distantacoloane
   metoda
                         = implicit normal NAME
   locatie
                          = stanga centru dreapta sus subsol ofata douafete
                          = DIMENSION
   latimetext
   inaltimetext
                          = DIMENSION
                          = NUMMER
   nx
                          NUMMER.
   ny
   dx
                          = DIMENSION
                          = DIMENSION
   dv
                          = NUMMER
   scala
                         = NUMMER
   sx
                         = NUMMER
   sy
   marcaje
                         = on dezactivat pagina gol culoare unu doi patru
                         = da nu dezactivat
   grid
   textdistance
                         = DIMENSION
                         = implicit normal marcaj NAME
   alternativ
   clipoffset
                          = DIMENSION
   cropoffset
                          = DIMENSION
                          = DIMENSION
   trimoffset
   bleedoffset
                          = DIMENSION
   artoffset
                          = DIMENSION
```

\seteazaaspect [.*.]

* reset NAME

```
\seteazabarainteractiune [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 alternativ
                  = abcdefg
                  = start stop
   stare
                 = CSNAME
   comanda
                  = DIMENSION
   latime
                 = DIMENSION max broad
   inaltime
                 = DIMENSION max
   inaltime
   distanta
                 = DIMENSION
   pas
                 = mic mediu mare
   culoarefundal = COLOR
   stil
                 = STYLE BEFEHL
                 = COLOR.
   culoare
   culoarecontrast = COLOR
   simbol
                 = da nu
   inherits: \seteazainconjurat
```

```
\seteazablanc [...*,...]
* inherits: \blanc OPT
\seteazabloc [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 inainte = BEFEHL
   dupa = BEFEHL
   intern = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\seteazablocsectiune [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 pagina = inherits: \pagina
   inainte = BEFEHL
   dupa
          = BEFEHL
          = da nu
   numar
\seteazabuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER OPT
2 inainte = BEFEHL
   dupa = BEFEHL
\seteazacamp [.\frac{1}{2}.] [...,\frac{3}{2}..,..] [...,\frac{4}{2}..,..] [...,\frac{5}{2}..,..]
2 reset eticheta incadrat orizontal vertical
  inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\seteazacampuri [..., ...] [..., ...] [..., ...] [..., ...] [..., ...]
1 reset eticheta incadrat orizontal vertical
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\seteazaclipping [..,..^*=..,..]
* stare
                = start stop
                = DIMENSION
   latime
                = DIMENSION
   inaltime
   hoffset
                = DIMENSION
                = DIMENSION
   voffset
                = NUMMER
   x
                = NUMMER
                = NUMMER
   ny
                = NUMMER
                = NUMMER
   sx
                 = NUMMER
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
   offsetjos
                = DIMENSION
                = NAME
   mp
                = NUMMER
   n
                = DIMENSION
\seteazacoloane [..,..^*=..,..]
* n = NUMMER
   distanta = DIMENSION
            = fundal
   optiune
             = DIMENSION
   offset
   comanda
            = \...##1
   inaltime = DIMENSION
   directie = stanga dreapta
            = da nu
   balanta
   aliniere = setupalign
   toleranta = setuptolerance
   blanc = inherits: \blanc
             = NUMMER
   nsus
   rigla
             = on dezactivat BEFEHL
```

```
\seteazacomentariu [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
             = start stop niciunul
             = normal ascuns
   metoda
            = Comment Ajutor Insert Cheie Newparagraph Note Paragraf Default
   simbol
             = ajustat DIMENSION
   latime
   inaltime
            = ajustat DIMENSION
   inaltime = ajustat DIMENSION
             = TEXT
   titlu
   subtitlu = TEXT
             = TEXT
   autor
   nx
             = NUMMER
             = NUMMER
   nv
             = COLOR
   culoare
            = xml max
   optiune
   textlayer = NAME
   locatie
             = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
             = da
   spatiu
             = BUFFER
   buffer
\seteazacomentariupagina [..,..^*=..,..]
* locatie = stanga dreapta sus subsol niciunul
   stare = start stop
offset = DIMENSION
            = start stop niciunul
   distanta = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
\seteazaculoare [.*.]
* FILE
\seteazaculori [..,..*=..,..]
* stare
          = start stop
                 = da nu
   spot
   expansiune = da nu
factor = da nu
   factor
                 = da nu
   rgb
               = da nu
= da nu totdeauna
   cmvk
   conversie
   pagecolormodel = auto niciunul NAME
   culoaretext = COLOR
                  = overprint knockout niciunul
\seteazadimensiunihartie [...] [...,...^2...]
1 NAME
               = BEFEHI.
2 sus
               = BEFEHL
   jos
               = BEFEHL
   stanga
   dreapta
               = BEFEHL
               = normal niciunul NAME
   metoda
               = NUMMER
   scala
              = NUMMER
   nx
               = NUMMER
   ny
               = DIMENSION
   dx
               = DIMENSION
   dy
   latime = DIMENSION inaltime = DIMENSION
   spatiusus = DIMENSION
   spatiuspate = DIMENSION
   offset
              = DIMENSION
   pagina
               = reset vedere oglindit negativ rotat 90 180 270 NAME
               = reset vedere oglindit negativ rotat 90 180 270 NAME
   hartie
               = ajustat max
   optiune
               = DIMENSION
   distanta
\seteazadimensiunihartie [\ldots, 1] [\ldots, 2]
reset vedere oglindit negativ rotæt 90 180 270 NAME reset vedere oglindit negativ rotat 90 180 270 NAME
```

```
\seteazaecraninteractiune [..,..\stackrel{*}{=}..,..]
* latime = ajustat max tight DIMENSION inaltime = ajustat max tight DIMENSION
    spatiuspate = DIMENSION
    offsetoriz = DIMENSION
     veroffset = DIMENSION
    spatiusus = DIMENSION
optiune = ajustat max ofata douafete semncarte auto niciunul implicit fixat vedere portrait pagina foaie
                      attachment layer
                = NUMMER
     copies
     intarziere = niciunul NUMMER
\seteazaelemente [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots] 1 NAME
2 alternativ = stanga dreapta sus subsol inmargine
    latimetext = DIMENSION
    latimetext = DIMENSION
latime = DIMENSION
distanta = DIMENSION
simbol = niciunul NAME
aliniere = stanga centru dreapta flushleft flushright intern extern margine
textalign = stanga centru dreapta flushleft flushright intern extern
n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
                   = BEFEHL
     intre
\seteazaenumerare [...] [..,..] [..,..]
1 NAME OPT
2 inherits: \setupenumeration
```

```
\seteazafloat [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 SINGULAR OPT
1 SINGULAR
2 aliniaturmator
                               = da nu auto
    implicit
                                     = inherits: \placefloat
                                = inherits: \placefloat
= inherits: \placefloat
= BEFEHL
     fallback
     intern
                                     = DIMENSION
     criteriu
                                = DIMENSION
= NUMMER
= NUMMER
= NUMMER
= inaltime adancime linie jumatatelinie grila normal
= inherits: \snaptogrid
= da nu
     metoda
     sidemethod
     textmethod
     sidealign
     grid
     local
                                  = \...##1
= DIMENSION
= DIMENSION
= DIMENSION
     comanda
     availablewidth
     availableheight
     latimeminima
latimemaxima
                                    = DIMENSION
                                   = stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin
     locatie
                                    inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga
                                        borduradreapta
     distantamarginestanga = DIMENSION
     distantamarginedreapta = DIMENSION
    marginestanga = DIMENSION
marginedreapta = DIMENSION
marginedreapta = DIMENSION
innermargin = DIMENSION
outermargin = DIMENSION
bottombefore = BEFEHL
     bottomberore
bottomafter
    expansiune = qa nu amareterenceprefix = + - TEXT xmlsetup = NAME = NAME
                                     = da nu xml
    catcodes = NAME
freeregion = da nu
spatiuinainte = niciunul inherits: \blanc
spatiudupa = niciunul inherits: \blanc
latime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION niciunul overlay
= niciunul inherits: \blanc
    spatiulateralinainte spatiulateraldupa spacebeforeside spaceafterside sidethreshold margine = DIMENSION niciunul overlay spiciunulateraldupa = niciunul inherits: \blanc spicunulateraldupa = niciunul inherits: \blanc sidethreshold = old dimension = DIMENSION
                                     = DIMENSION
     margine
                                     = DIMENSION
     nsus
     njos
                                     = DIMENSION
     pas
                                     = mic mediu mare linie adancime
                                     = NUMMER
     nlinii
                                      = da nu
     cache
\seteazafloats [...,..] [..,..^{\frac{2}{2}}..,..]
1 SINGULAR
2 inherits: \seteazafloat
\seteazafonttext [...,*...]
* DIMENSION NAME global reset x xx mic mare script scriptscript rm ss tt hw cg roman serif regular sans sansserif
     suport type teletype mono scrismanual caligrafic
\seteazaformulare [..,..^*=..,..]
* metoda = XML HTML PDF
     export = da nu
\seteazaformule [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
2 inherits: \setupformula
```

```
\seteazafundal [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 stare
    stare = start stop
offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
offsetjos = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
    inherits: \seteazainconjurat
\label{eq:seteazafundaluri} $$ [\dots, \frac{1}{2}, \dots] $$ [\dots, \frac{3}{2}, \dots] $$
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
3 inherits: \seteazainconjurat
\seteazafundaluri [\dots, 1] [\dots, 2] [\dots, 2]
 \begin{array}{lll} 1 & \mbox{foaie pagina paginastang} ^{\rm QPT}_{\mbox{\bf p}} \mbox{paginadreapta text ascuns} \\ 2 & \mbox{stare = start stop} \end{array} 
   inherits: \seteazainconjurat
\seteazagrosimelinie [.*.]
* mic mediu mare DIMENSION
\seteazaimpartireafloat [..,..^*=..,..]
* inainte = BEFEHL
     dupa
                  = BEFEHL
    intre = BEFEHL
linii = auto NUMMER
     conversie = NAME
```

```
\seteazainconjurat [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 colt
                   = rectangular rotund NUMMER
                   = rectangular rotund NUMMER
   coltframe
                 = rectangular rotund NUMMER
   coltfundal
                  = DIMENSION
   raza
                   = DIMENSION
   razaframe
   razafundal
                  = DIMENSION
                   = DIMENSION
   inaltime
   adancimeframe = DIMENSION
   adancimefundal = DIMENSION
   culoareframe = COLOR
   framesus
                   = on dezactivat NAME
   framejos = on dezactivat NAME
framestanga = on dezactivat NAME
framedreapta = on dezactivat NAME
   region
                   = da nu
   grosimerigla = DIMENSION
   offsetframe
                  = DIMENSION
                  = on dezactivat overlay niciunul
   frame
                  = primplan culoare NAME
   fundal
   offsetfundal
                  = incadrat DIMENSION
                  = NAME
   component
   extras
                   = BEFEHL
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                  = NAME
   setups
                  = implicit overlay niciunul DIMENSION
   offset
   latime
                  = local ajustat max broad fixat DIMENSION
                  = ajustat max broad DIMENSION
   inaltime
                  = inherits: \seteazaalinierea
   aliniere
                   = da nu niciunul local global
   strut
autostrut
                  = da nu
   locatie
                   = inaltime adancime inalt jos sus centru subsol linie lohi suspendat mentine formula matematica
                     normal
                  = da nu fortat
   autolatime
linii
                   = NUMMER
   sus
                   = BEFEHL
                   = BEFEHL
   jos
                  = da nu
   blanc
   profile
                  = NAME
   gol
                  = da nu
   loffset
                   = DIMENSION
                  = DIMENSION
   roffset
   toffset
                   = DIMENSION
                   = DIMENSION
   boffset
                   = NUMMER
   orientation
\seteazaingust [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
             = DIMENSION
2 stanga
   mijloc = DIMENSION
   dreapta = DIMENSION
```

implicit = [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset inainte = BEFEHL dupa = BEFEHL

```
\seteazainteractiunea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 stare
                                 = start stop
                                = STYLE BEFEHL
    stil
                                = COLOR
    culoare
                                = COLOR
    culoarecontrast
    titlu
                                = TEXT
    subtitlu
                                 = COLOR
                                = TEXT
    autor
                                = TEXT
    data
                                = TEXT
    keyword
    focus
                                = standard incadrat latime latimeminima inaltime inaltimeminima ajustat tight
                           = on dezactivat
= auto NAME
= REFERENCE
= da nu
    meniu
    fieldlayer
calculeaza
    click
    display
                                = normal nou
                                = da nu pagina nume auto
    pagina
    actiunedeschidere = REFERENCE
actiuneinchidere = REFERENCE
    actiunedeschiderepagina = REFERENCE
    actiuneinchiderepagina = REFERENCE
                                = NAME
    setsimbol
                                = DIMENSION
    inaltime
    inaltime
focusoffset
                                = DIMENSION
                                 = DIMENSION
\seteazainteractiunea [...]
\seteazajos [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazalegenda [\dots, 1, \dots] [\dots, \dots]^{\frac{2}{2}}...]
1 NAME OPT
2 inherits: \setupfloatcaption
\seteazalegendele [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
2 inherits: \setupfloatcaption
\seteazaliniesilabe [..,..*=..,..]
* semn = normal larg
\seteazaliniesubtire [..,..*=..,..]
* inaltime = max DIMENSION
inaltime = max DIMENSION
fundal = culoare
frame = on dezactivat
grosimerigla = DIMENSION
alternativ = a b c niciunul
culoarefundal = COLOR
culoare = COLOR
    spatiereinterliniara = mic mediu mare NUMMER
    inainte
                            = BEFEHL
                            BEFEHL
    dupa
    intre
                            = BEFEHL
                              = NUMMER
```

```
\seteazalinii [..., ..] [.., ..]
1 NAME
priume = impachetat
inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
aliniat = inherits: \seteazaaliniat
   aliniere = inherits: \seteazaalinierea
   spatiu = da on dezactivat fixat implicit comanda = BEFEHL
    stil = STYLE BEFEHL
   culoare = COLOR
stanga = BEFEHL
   dreapta = BEFEHL
\seteazaliniimargine [...] [..,..=..]
1 NUMMER OF 2 inherits: \setupmarginrule
\seteazaliniinegre [..,..*...]
* latime = max DIMENSION
   inaltime = max DIMENSION
   inaltime = max DIMENSION
distanta = DIMENSION
n = NUMMER
   alternativ = a b
   stil = STYLE BEFEHL
               = COLOR
   culoare
               = mp da nu
    type
               = NAME
    mp
\seteazaliniiumplere [..,..*...]
* inainte = BEFEHL
   dupa
                 = BEFEHL
            = BEFERL
= DIMENSION
= DIMENSION
a = DIMENSION
   margine
   latime
   distanta
   grosimerigla = DIMENSION
    culoare
                 = COLOR
```

```
\seteazalista [..., ...] [..,... = ..,..]

1 LISTE OPT
1 LISTE
                          = start stop
2 stare
   locatie
                          = niciunul aici
                          = simple comanda userdata
   type
   criteriu
                          = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text
                            curent SECTIONBLOCK:curent aici precedent SECTIONBLOCK:precedent componenta ABSCHNITT
                            SECTIONBLOCK: ABSCHNITT
   lista
                          = NAME
                         = ajustat broad auto DIMENSION
   latime
                         = ajustat broad DIMENSION
   inaltime
   inaltime
                         = ajustat broad DIMENSION
                         = unu doi trei niciunul implicit
   simbol
                         = da nu niciunul NAME
   eticheta
                         = BEFEHL
   starter
                         = BEFEHL
   stopper
   comanda
                         = \...##1##2##3
                         = \...##1
   comandanumar
                         = \...##1
   comandatext
                         = \...##1
   comandapagina
                         = da nu totdeauna
   numarpagina
   numartitlu
                         = da nu totdeauna
                         = BEFEHL
   inainte
   dupa
                         = BEFEHL
                         BEFEHL
   intre
                         = niciunul DIMENSION
   margine
                         = niciunul DIMENSION
   distanta
                         = da nu
   alinieretitlu
   numberalign
                         = stanga dreapta centru flushleft flushright intern extern
                         = inherits: \seteazaalinierea
   aliniere
                         = da nu
   suspenda
                         = BEFEHL
   stanga
                         = BEFEHL
   dreapta
   interactiune
                         = da nu tot numar text titlu pagina numarsetiune numarpagina
   limittext
                         = da nu TEXT
                         = STYLE BEFEHL
   stil
   culoare
                         = COLOR
   stilnumar
                         = STYLE BEFEHL
                       = COLOR
   culoarenumar
                         = STYLE BEFEHL
   stiltext
   culoaretext
                         = COLOR
                         = STYLE BEFEHL
   stilpagina
   culoarepagina
referinta
                         = COLOR
                         = NUMMER
                         = NAME
   extras
                         = comanda tot titlu
   order
                         = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal
   alternativ
                            vertical NAME
   latimemaxima
                         = DIMENSION
   pageprefix
                         = da nu
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                         = NAME
                         = NUMMER NUMMER:NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
   pageprefixsegments
   pageprefixconnector = BEFEHL PROCESSOR->BEFEHL
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
   pagestopper
                         = BEFEHL PROCESSOR->BEFEHL
   \seteazalistacombinata [.1] [..,...
1 LISTE
2 inherits: \seteazalista
\setareCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalista
instances: content
\setarecontent [..,..*...]
* inherits: \seteazalista
```

```
\seteazamajuscule [..., ...] [..., ... \delta^2 ..., ...]
1 NAME
2 titlu = da nu
   sc
         = da nu
   stil = STYLE BEFEHL
\seteazamakeup [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 pagina
                = inherits: \pagina
   comanda
               = BEFEHL
               = DIMENSION
   latime
   inaltime
aliniere
               = DIMENSION
               = inherits: \seteazaalinierea
               = NAME
   setups
               = BEFEHL
   sus
               = BEFEHL
   ios
               = BEFEHL
   inainte
   dupa
               = BEFEHL
   locatie
               = sus
               = REFERENCE
   referinta
   pagestate = start stop
   stareantet = start stop inalt gol niciunul normal
   staresubsol = start stop inalt gol niciunul normal
   staresus = start stop inalt gol niciunul normal
   starejos = start stop inalt gol niciunul normal
staretext = start stop inalt gol niciunul normal
               = da nu gol
   douafete
   stil
               = STYLE BEFEHL
   culoare
                = COLOR
\seteazamarcaje [..., ...] [.., ... \stackrel{2}{=} .., ...]
                    OPT
1 BESCHRIFTUNG
                 = start stop
2 stare
                = da nu
   expansiune
   separator = BEFEHL
   filtercommand = \...##1
\seteazameniuinteractiune [\ldots, 1, \ldots] [\ldots, \ldots]^2

    NAME
    alternativ

                   = vertical orizontal ascuns
   category
                   = NAME
   offsetstanga
                  = overlay incadrat niciunul implicit DIMENSION
   offsetdreapta = overlay incadrat niciunul implicit DIMENSION
   offsetsus
                  = overlay incadrat niciunul implicit DIMENSION
                  = overlay incadrat niciunul implicit DIMENSION
   offsetjos
   latimemaxima = DIMENSION
   inaltimemaxima = DIMENSION
                   = stanga centru dreapta flushleft flushright jos inalt lohi
   itemalign
                   = start gol local
   stare
   stanga
                   = BEFEHL
                  BEFEHL
   dreapta
                   = overlay DIMENSION
   distanta
                  = BEFEHL
   inainte
                   = BEFEHL
   dupa
   intre
                  = BEFEHL
                   = da nu
   pozitie
                   = BEFEHL
   miiloc
                  = STYLE BEFEHL
   stil
                   = COLOR
   culoare
   aceeasipagina = da nu gol niciunul normal implicit
   culoarecontrast = COLOR
   \verb|inherits: \ensuremat| \\ \verb|seteazainconjurat| \\
\seteazaminicitat [..,..=^*..,..]
* inherits: \setupdelimitedtext
\seteazanumarpagina [..,..*...]
* inherits: \setupuserpagenumber
\seteazanumarsubpagina [..,..*=..,..]
* inherits: \setupcounter
```

```
\seteazanumartitlu [.1]
1 ABSCHNITT
2 [-+] NUMMER
\seteazanumerotarelinii [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 start
              = NUMMER
             = NUMMER
   pas
   metoda = pagina primul urmatorul
   conversie = NAME
   continua = da nu
   locatie = text begin end implicit stanga dreapta intern extern instanga indreapta margine inmargine distanta = DIMENSION
   aliniere = intern extern flushleft flushright stanga dreapta centru auto
   comanda
             = \...##1
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
             = DIMENSION
   margine
              = margine DIMENSION
   latime
   stil
             = STYLE BEFEHL
            = COLOR
   culoare
\seteazanumerotarepagina [..,..^*=..,..]
* alternativ = ofata douafete
   pagina = inherits: \pagina
              = da nu
   strut
   comanda = \...##1
stanga = BEFEHL
   dreapta = BEFEHL
   stare = start stop
latime = DIMENSION
locatie = antet subsol stanga centru dreapta instanga indreapta margine inmargine lamargine marginebordura
stil = STYLE BEFEHL
   culoare = COLOR
\seteazanumerotareparagrafe [..,..*=..,..]
* stare = start stop linie reset
   distanta = DIMENSION
   stil = STYLE BEFEHL
   culoare = COLOR
\seteazapaleta [....]
* NAME
\seteazaparagrafe [.<sup>1</sup>.] [...,...] [...,..\stackrel{3}{=}..,..]
1 NAME
2 fiecare NUMMER
            = NUMMER
= BEFEHL
3 n
  inainte
   grosimerigla = DIMENSION
   culoarerigla = COLOR
stil = STYLE BEFEHL
culoare = COLOR
```

```
\seteazaparagrafe [.^1.] [..,..^2.,..]

1 NAME: NUMMER
                              = NUMMER
     inainte = BEFEHL
dupa = BEFEHL
latime = DIMENSION
distanta = DIMENSION ajustat
sus = BEFEHL
jos = BEFEHL
aliniere = inherits: \seteazaalinierea
intern = BEFEHL
comanda = BEFEHL
rigla = on dezactivat
grosimerigla = DIMENSION
culoarerigla = COLOR
      inainte
                            = BEFEHL
      culoarerigla = COLOR
      stil = STYLE BEFEHL
culoare = COLOR
\verb|\seteazaplasareaopozita| [..,.. \stackrel{*}{=} ..,..]
* stare = start stop
      inainte = BEFEHL
       dupa
                    = BEFEHL
      intre = BEFEHL
\verb|\sete azaprograme [..,.. \stackrel{*}{=} ..,..]|
* stil = STYLE BEFEHL
      culoare = COLOR
\seteazareferinte [..,..^*=..,..]
* stare = start stop
expansiune = da nu xml
autofile = da nu
export = da nu
stanga = BEFEHL
dreapta = BEFEHL
latime = DIMENSION
douafete = da nu
      interactiune = eticheta text simbol tot
separator = BEFEHL
prefix = + - TEXT
```

```
\seteazaregistru \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME NAME: NUMMER OPT
                                                  = avans
2 referencemethod
                                                  = da nu xml
      expansiune
                                      = da nu xml
= da nu
= NAME
= a b A B
= implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
= da nu tot
= local text curent precedent tot ABSCHNITT
      numarpropriu
      xmlsetup
alternativ
metoda
compress
      criteriu
      pageprefixseparatorset = BEFEHL
      pageprefixconversionset = NAME
      pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:*

ABSCHNITT:*
   ABSCHNITT:tot
     dupa = BEFEHL

comanda = \...##1

comandatext = \...##1

deeptextcommand = \...##1

comandapagina = \...##1

distanta = DIMENSION

interactiune = text numarpagina

numarpagina = da nu

simbol = a n niciunul 1 2 BEFEHL

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = STYLE BEFEHL

culoarepagina = STYLE BEFEHL

culoarepagina = STYLE BEFEHL
      culoaretext
stilpagina
culoarepagina
                                                 = NUMMER
      n
                                                 = da nu
      balanta
                                                  = inherits: \seteazaalinierea
      aliniere
       numberorder
                                                   = numere
```

```
\seteazaregistru [..., 1] [..., 2] [..., 3] [..., 3] NAME
1 NAME
2 NUMMER
3 referencemethod
                                                                                = avans
        referencemethod
expansiune = da nu xml
numarpropriu = da nu
xmlsetup = NAME
alternativ = a b A B
metoda = implicit inainte dupa primul ultim ch mm z
compress = da nu tot impachetat
criteriu = local text curent precedent tot ABSCHNITT
                                                                              = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
          pageprefixconversionset = NAME
         pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
                                                                                 ABSCHNITT:tot
          pageprefixconnector = BEFEHL
         pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER NUMM
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
                                                                              = da nu
          pageprefix
                                                                              = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
                                                                              = BEFEHL
          dupa
                                                                                = \...##1

        comanda
        = \...##1

        comandatext
        = \...##1

        deeptextcommand
        = \...##1

        comandapagina
        = \...##1

        distanta
        = DIMENSION

        interactiune
        = text numarpagina

        numarpagina
        = da nu

        simbol
        = a n niciunul 1 2 BEFEHL

        language
        = implicit DIN_5007-1 DI
          comanda
                                                                              = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                                                                               = NUMMER
          n
          balanta
                                                                              = da nu
          aliniere
                                                                                = inherits: \seteazaalinierea
          numberorder
 \setareREGISTER [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NUMMER
2 inherits: \seteazaregistru
instances: index
 \setareindex [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NUMMER OPT
2 inherits: \seteazaregistru
\seteazarigletext [..,..*=..,..]
* inainte = BEFEHL
         dupa = BEFEHL
intre = BEFEHL
grosimerigla = DIMENSION
locatie = stanga inmargine
stil = STYLE BEFEHL
culoare = COLOR
culoarerigla = COLOR
latime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
correctionadancime = or dezactivat
                                                          = BEFEHL
          dupa
          corectieadancime = on dezactivat
                                                        = inherits: \seteazafonttext
          fonttext
```

```
\seteazarigleumplere [..,..\stackrel{*}{=}..,..]
                                      = BEFEHL
* inainte
                                           = BEFEHL
      dupa
                                         = NUMMER
      spatiereinterliniara = mic mediu mare NUMMER
      separator
stil
culoare
\seteazarotare [..,..*=..,..]
* locatie = ajustat broad adancime inalt centru implicit normal
      rotatie = stanga dreapta intern extern NUMMER
      inherits: \seteazainconjurat
\seteazasimbol [.*.]
* NAME
 \seteazasinonime [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansiune = da nu xml
alternativ = primul ultim normal NAME
urmatorul = BEFEHL
comanda = \...##1##2##3
comandatext = \...##1
     comandatext = \...##1
synonymcommand = \...##1
language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
criteriu = curent precedent local text tot ABSCHNITT
stil = STYLE BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
culoaretext = COLOR
stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
\seteazasortare [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 SINGULAR
2 expansiune
                               = da nu xml
      expansiune = da nu xmi

alternativ = primul ultim normal NAME

urmatorul = BEFEHL

comanda = \...##1##2##3

comandatext = \...##1
     comandatext = \...##1
synonymcommand = \...##1
language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
criteriu = curent precedent local text tot ABSCHNITT
stil = STYLE BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
culoaretext = COLOR
stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
\seteazaspatiu [.*.]
* fixat impachetat broad
```

\seteazaspatiualb [...,*...]

* fix fixat flexibil linie OPFumatatelinie quarterline niciunul mic mediu mare implicit DIMENSION

```
\seteazaspatiuinterliniar [..., ...] [..., ...^2 ...]
1 NAME
2 linie
                       = DIMENSION
                      = NUMMER
    inaltime
                     = NUMMER
    inaltime
    inaltimeminima = NUMMER
    mindepth = NUMMER
distanta = DIMENSION
                     = NUMMER inaltime
= NUMMER
    sus
    jos
                      = NUMMER
    dilatat
    shrink
                       = NUMMER
\seteazaspatiuinterliniar [...,*...]
* on dezactivat reset auto mic mediu OPTare NUMMER DIMENSION
\seteazaspatiuinterliniar [...]
\seteazasubsol [...] [...,..=..,..]
1 text margine borduffa
2 inherits: \setuplayoutelement
\seteazasus [...] [..,.. \stackrel{2}{=}..,..]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatabele [..,..*=..,..]
* text = DIMENSION max
                 = da nu repetat auto
= on dezactivat
= inherits: \blanc
= mic mediu mare niciunul NUMMER
    split
    frame
    NL
VL
    HL = mic mediu mare niciunul NUMMER
distanta = mic mediu mare niciunul
aliniere = stanga centru dreapta
comenzi = BEFEHL
fonttext = inherits: \seteazafonttext
    grosimerigla = DIMENSION
    inaltime = strut NUMMER
inaltime = strut NUMMER
openup = DIMENSION
    inaltime
    openup
\seteazatabulatori [...] [...] [...,...]
   NAME
3 inherits: \setuptabulation
\seteazatext [...] [..,... = ..,..]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatexteantet [.1] [.2] [.3] [.4] [.5]

1 text margine bordura OPT OPT OPT OPT OPT

2 data numarpagina BESCHRIFTUNG TEXT REFERIT
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextejos [.1] [.2] [.3] [.4] [.5]
1 text margine bordura OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
```

```
\seteazatextesubsol [.1.] [.2.] [.3.] [.4.] [.5.]

1 text margine bordura OPT OPT OPT OPT

2 details of the property of the pr
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextesus [.\frac{1}{2}] [.\frac{2}{2}] [.\frac{3}{3}] [.\frac{4}{4}] [.\frac{5}{2}] 1 text margine bordura DPT DPT DPT DPT DPT DPT DPT DPT data numarpagina BESCHRIFTUNG TEXT BEFEHL
 3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
 \seteazatextetext [.1] [.2] [.3] [.4] [.5]
1 text margine bordura OPT OPT OPT OPT OPT
 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
 \setareLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
  \setarebtxlabeltext [.\frac{1}{2}..] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
   \setareheadtext [...] [...,... = ...,..]
1 SPRACHE
2 KEY = VALUE
  \setarelabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
  \setaremathlabeltext [.^{1}.] [..,..^{2}..,..]
 1 SPRACHE
 2 KEY = VALUE
  \setareoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
  \setareprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
  \setaresuffixtext [.\frac{1}{.}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
  \setaretaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2
1 SPRACHE
2 KEY = VALUE
  \setareunittext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
```

```
\seteazatitlu [..., ...] [.., ... \frac{2}{2}..,..]

1 ABSCHNITT OPT
1 ABSCHNITT
2 frontpartlabel
                         = NAME
   bodypartlabel
                         = NAME
= NAME
    appendixlabel
    backpartlabel
expansiune
                            = da nu xml
                          = NAME
= NAME
    catcodes
    sectionresetset
    sectionseparatorset = NAME
    sectionconversionset = NAME
   conversion = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionstopper = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionset = NAME
sectionset = NAME
sectionset = NUMMER NUMMER: NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:*

ARSCHNITT:+o+
                              ABSCHNITT:tot
   referenceprefix
                          = + - TEXT
                          = STYLE BEFEHL
= COLOR
    stil
    culoare
                          = STYLE BEFEHL
   stiltext
culoaretext
    stiltext
                           = COLOR
                           = STYLE BEFEHL
    stilnumar
                          = COLOR
    culoarenumar
                            = ABSCHNITT
    cuplare
                          = da nu
    numarpropriu
    numarpropriu
beforesection
                            = BEFEHL
                           = BEFEHL
    aftersection
    insidesection
                          = BEFEHL
                           = da nu lista gol
    numarincrement
                          = da nu ascuns gol sectiune
   punetitlu
                            = da nu
    numar
                       = inherits: \pagina
= pagina reset
= start stop inalt niciunul normal gol faramarcare NAME
= start stop inalt niciunul normal gol faramarcare NAME
    pagina
    marcaje
    antet
    text
                          = start stop inalt niciunul normal gol faramarcare NAME
= BEFEHL
    subsol
    inainte
                           = BEFEHL
    dupa
                            = BEFEHL
    intre
                          = da nu
= da nu obiectmobil
    continua
    alinieretitlu
    spatiereinterliniara = NAME
   interactiune = lista referinta
internalgrid = NAME
grid = normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu
                             jos niciunul linie strut box min max centru math math:linie math:jumatatelinie math:-line
                               math:-halfline NAME
                         = inherits: \seteazaalinierea
= inherits: \seteazatoleranta
= da nu
    aliniere
    toleranta
    strut
   strut
suspenda
margine
aliniaturmator
alternativ
                          = linie broad ajustat niciunul NUMMER
                         = DIMENSION
= da nu auto
= text paragraf normal margine inmargine sus centru subsol reverse textmarginal NAME
    latime
                            = DIMENSION
   numberwidth
                          = DIMENSION
    latimetext
                           = DIMENSION
                          = DIMENSION
= DIMENSION
= BEFEHL
= BEFEHL
    distanta
    textdistance
    comandainainte
    comandadupa
                            = \...##1##2
    comanda
    comandatext
                           = \...##1
    deeptextcommand = \...##1
                           = \...##1
    comandanumar
    deepnumbercommand = \...##1
                            = NAME
    locatie
    criteriu
                            = strict positiv tot
```

```
\seteazatitluri [..., ..] [.., ..] [.., ..]
```

2 inherits: \seteazatitlu

\seteazatoleranta [...,*...]

* orizontal vertical foartestrict strict tolerant foartetolerant spatiu dilatat

```
\seteazatranzitiepagina [.\overset{*}{.}.]
* reset auto start aleator NUMMER
\seteazatype [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 optiune = mp lua xml parsed-xml nested tex context niciunul NAME
    comanda = CSNAME
    stanga = BEFEHL
    dreapta = BEFEHL
    tab
              = da nu NUMMER
    compact = absolut ultim tot
    escape = da nu TEXT PROCESSOR->TEXT
    stil
               = STYLE BEFEHL
    culoare = COLOR
    linii = da nu normal despsilabe
    spatiu = on dezactivat normal fixat dilatat
\seteazatyping [...,.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 margineimpara = DIMENSION
   margineimpara = DIMENSION
marginepara = DIMENSION
margine = da nu standard DIMENSION
optiune = mp lua xml parsed-xml nested tex context niciunul NAME
stil = STYLE BEFEHL
culoare = COLOR
aliniere = inherits: \seteazaalinierea
linii = da nu normal despsilabe
spatiu = on dezactivat normal fixat dilatat
    spatiu = on dezactivat normal fixat
keeptogether = da nu
inainte = BEFEHL
dupa = BEFEHL
strip = da nu NUMMER
range = NUMMER NAME
tab = da nu NUMMER
escape = da nu TEXT PROCESSOR->TEXT
    aliniaturmator = da nu auto
    continua = da nu start = NUMMER stop = NUMMER pas = NUMMER
    numerotare
                        = fisier linie nu
                       = inherits: \blanc
    blanc
\seteazaurl [..,..*...]
* stil = STYLE BEFEHL
    culoare = COLOR
\setelementexporttag [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]

    NAME
    export nature pdf
    inline display mixed

\setemeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setevalue \{ ... \}
1 NAME
2 CONTENT
\setevariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 VALUE
\setevariables [...^1] [...,..^2]
1 NAME
             = BEFEHL
2 set
    reset = BEFEHL
    KEY = VALUE
```

```
\setfirstline [.*.]
* NAME
\setflag \{...^*\}
* NAME
\verb|\setfont| ...^*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature {.*.}
* NAME
\verb|\setfontsolution| [...^*] \\
* NAME
\setfontstrut
\setgmeasure \{...^1\}
1 NAME
2 DIMENSION
\setgvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setgvariable \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 KEY
3 VALUE
\setgvariables [...] [...,...
1 NAME
2 set = BEFEHL
   reset = BEFEHL
KEY = VALUE
\sethboxregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\sethyphenatedurlafter \{...^*\}
* TEXT
\sethyphenatedurlbefore \{...^*\}
\sethyphenatedurlnormal \{...^*\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME reset
\setinitial [..,..^{\frac{2}{2}},...]
```

```
\setinjector [...^1] [..., ...] [...^3]
 1 NAME
NUMMERBEFEHL
 \setinteraction [.*.]
* ascuns NAME
 \setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
 \setinterfaceconstant \{...^1.\}
1 NAME
2 NAME
 \setinterfaceelement \{...\} \{...\}
1 NAME
2 NAME
\setinterfacemessage \{...^1, \} \{...^2, \}
1 NAME
2 titlu NAME NUMMER
3 TEXT
 \setinterfacevariable \{...\}
1 NAME
2 NAME
 \setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\frac{1}{2}}
2 auto embed
3 CONTENT
 \setitaliccorrection [.*.]
* reset 1 2
\setJSpreamble \{ ... \} \{ ... \}
1 NAME
2 CONTENT
 \setlayer [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..] {\frac{4}{1}.}
1 NAME OPT
2 stanga dreapta par impar
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddot^1.] [\ldots,\ldots\delta^2..,\ldots] [\ldots,\ldots\delta^3..,\ldots] \{.\ddot^4.\}
1 NAME
2 inherits: \setuplayer
3 inherits: \seteazainconjurat
4 CONTENT
\setlayerframed [.\frac{1}{2}] [\ldots, \ldots\frac{2}{3}\ldots, \ldots\frac{2}{3}\ldots\rdots\frac{2}{3}\ldots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\rdots\frac{1}{3}\r
1 NAME
2 inherits: \setuplayerinherits: \seteazainconjurat
3 CONTENT
```

```
\setlayertext [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{=}\ldots, \ldots\right] \{.\frac{4}{.}}
1 NAME
2 inherits: \setuplayer
3 aliniere = inherits: \seteazaalinierea
    latime = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
4 TEXT
\setlinefiller [...^*]
* filler NAME
\setlocalhsize [.*.]
* [-+]DIMENSION OPT
2 NAME
3 inherits: \setuplayer
4 CONTENT
\label{eq:local_position_problem} $$\operatorname{L}^1_{-1} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right\} 
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,... = ...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* implicit oneline basic NAME
\setmarker [ ... ] [ ... ]
1 NAME
2 NUMMER
\setmarking [.1] {.2.}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\dots, *, \dots\}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
```

```
\setmeasure \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 DIMENSION
\verb|\setmessagetext| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.^1.] [...^2...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.\frac{1}{2}] [\ldots\frac{2}{2}\ldots\right] \{\ldots\frac{3}{2}\ldots\right]
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,..^2=...]
1 NAME
2 titlu
                = TEXT
    semncarte = TEXT
    lista = TEXT
    referinta = REFERENCE
\setnote [.\frac{1}{2}....\frac{2}{2}.....]
1 NAME
2 titlu
                = TEXT
    semncarte = TEXT
    lista = TEXT
    referinta = REFERENCE
\setobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
1 c = NUMMER OPT
               = NUMMER
    optiune = niciunul
2 CONTENT
\setpagereference \{.\overset{1}{\ldots}\} \{\ldots,\overset{2}{\ldots}\}
1 NAME
2 REFERENCE
\setpagestate [.1.] [.2.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...^1\} \{...^2\}
1 NAME
2 NAME NUMMER
```

```
\setpenalties \setminus ... \{...\} \{...\}
1 CSNAME
NUMMERNUMMER
\setpercentdimen \{...^1.\} \{...^2\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{ . \stackrel{1}{\ldots} \} \setminus \stackrel{2}{\ldots} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)},...}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{ \ldots^* \}
* NAME
\setpositionplus \{\ldots^1,\ldots^2,\ldots^3,\ldots^3,\ldots^4,\ldots^4\}
1 NAME
    TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
st niciunul fixat strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
    CSNAME
    CONTENT
```

```
\setregisterentry [.1] [..,..2.,..] [..,..3...]
1 NAME
2 eticheta
                = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
\setrigidcolumnbalance ....
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [...^1] [...,...^2=...,...]
1 NAME
2 semncarte = TEXT
\setsimplecolumnhsize [..,..^*=..,..]
* n = NUMMER
latime = DIMENSION
    distanta = DIMENSION
    linii = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.^{1}.] [..,..^{2}..,..] [..,..^{3}..,..]
1 NAME
2 eticheta = NAME
               = TEXT PROCESSOR->TEXT
   keys
              = TEXT PROCESSOR->TEXT
    entries
   keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
    entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
```

```
\setsystemmode \{...^*\}
* NAME
\settabular
\staggedmetadata [..,.. \stackrel{*}{=} ..,..]
* KEY = VALUE
\settextcontent [.1] [.2] [.3] [.4] [.5]
1 sus antet text subsol subsol
2 text margine bordura
3 stanga centru dreapta
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\settightobject \{ . . . \} \{ . . . \} \setminus . . . \{ . . . \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{.\,^1..\} \{.\,^2..\} \setminus\,^3.. \{.\,^4..\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
   NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{...\}
1 NAME
2 CONTENT
\setunreferencedobject \{...\} \{...\} \... \{...\}
2 NAME
   CSNAME
4 CONTENT
\setupalternativestyles [..,..*=..,..]
* metoda = normal auto
```

```
\setupattachment [\ldots, 1] [\ldots, 2]
1 NAME
2 titlu
             = TEXT
   subtitlu = TEXT
             = TEXT
   autor
   fisier
             = FILE
             = NAME
   nume
   buffer
             = BUFFER
             = start stop
   stare
             = normal ascuns
   metoda
   simbol
             = Graph Paperclip Pushpin Default
   latime
             = ajustat DIMENSION
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
             = COLOR
   culoare
   textlayer = NAME
   locatie
             = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta
            = DIMENSION
\setupattachments [..., 1] [..., ... = ...]
1 NAME.
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
* export = da FILE
   xhtml
           = FILE
   fisier
           = FILE
          = Coated FOGRA39 (ISO 12647-2:2004) GRACoL2006 Coated1v2.icc ISO Coated v2 300 ISO Coated v2 (ECI)
   intent
              ISOnewspaper26v4 ISOnewspaper26v4_gr ISO Uncoated ISO Uncoated Yellowish ISO Web Coated Japan Color
              2001 Coated Japan Color 2002 Newspaper Japan Web Coated (Ad) SNAP 2007 SWOP2006_Coated3v2.icc SWOP2006_Cdated5v2.icc
              Uncoated FOGRA29 (ISO 12647-2:2004) Web Coated FOGRA28 (ISO 12647-2:2004) PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT
              PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
   spatiu = da nu
   xmpfile = FILE
   format = version implicit PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
              PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
          NUMMER.
   nivel
   optiune = totdeauna niciodata
   profile = FILE
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
2 culoare
                  = COLOR
                  = da nu tot
   continua
                  = da nu
   gol
   unitate
                   = ex em pt in cm mm sp bp pc dd cc nc
                  = primplan fundal
   order
   grosimerigla
                  = DIMENSION
   metoda
                  NUMMER.
   offset
                  = NUMMER.
                  = NUMMER
   dy
                   = NUMMER
   max
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
                   = NAME
   mp
                   = TEXT
   stanga
                   = TEXT
   dreapta
\setupbars [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
\setupbleeding [..,..^*=..,..]
* latime = DIMENSION
   inaltime = DIMENSION
   offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
locatie = t b l r bl lb br rb tl lt tr rt
   dilatat = da nu
   pagina
            = da nu
```

```
\setupbookmark [..,..*=..,..]
* fortat
   numar
    numberseparatorset = NAME
    numberconversionset = NAME
    numberstarter = BEFEHL
                          = BEFEHL
    numberstopper
   numbersegments = NUMMER NUMMER:NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot sectionblock = da nu
\setupbtx [...^1] [...,..^2]
1 NAME OPT
2 specification
                     = implicit apa aps NAME
                     = implicit NAME
    dataset
   comanda = \...#1
stanga = BEFEHL
dreapta = BEFEHL
    authorconversion = normal normalshort normalinverted invertedshort short
   autnorconversion etallimit = NUMMER
etaldisplay = NUMMER
etaloption = ultim
stopper = initials
interactiune alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears
   - implicit category ent
authornum authoryear

sorttype = normal reverse
compress = da nu
implicit = implicit NAME
stil = STYLE BEFEHL
culoare = COLOR
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 language = SPRACHE
\setupbtxlist [...] [...,...^2=...]
1 NAME
2 inherits: \seteazalista
\setupbtxregister [..., 1] [..., 2]
1 NAME
2 stare
                = start stop
    dataset = NAME
   field = Neyn-
register = NAME
retoda = once
                = keyword range numarpagina autor
    alternativ = normalshort invertedshort
    stil = STYLE BEFEHL
culoare = COLOR
\setupbtxrendering [..., ...] [.., ... \stackrel{2}{=} .., ...]
NAME
2 staretext
                   = start stop
    pagestate
                 = start stop
   pagestator = BEFEHL
criteriu = precedent cite aici tot niciunul
filter = TEXT
    specification = NAME
                   = TEXT
    titlu
                   = BEFEHL
    inainte
    dupa
                   = BEFEHL
                   = NAME
    dataset
    metoda
                   = dataset fortat local global niciunul
                   = short dataset lista referinta folosit implicit cite index
    sorttype
               = da nu
                   = NAME
    group
    numerotare = da nu num index tag short pagina
\setupbtx [.*.]
* NAME
```

```
\setupbutton [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 stare
                       = start stop
                      = da nu gol niciunul normal implicit
    aceeasipagina
    stil = STYLE BEFEHL
culoare = COLOR
    culoarecontrast = COLOR
    alternativ = ascuns
    inherits: \seteazainconjurat
\setupcharacterkerning [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 factor
               = max NUMMER
    latime
               = DIMENSION
    features = NAME
    stil = STYLE BEFEHL
    culoare = COLOR
\setupcharacterspacing [.\ddots] [.\ddots] [...]
1 NAME
2 NUMMER
                  = NUMMER
3 stanga
                 = NUMMER
    dreapta
    alternativ = 0 1
\setupchemical [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
                    = da nu auto cap ajustat linie implicit CHARACTER
   latime
                   = ajustat niciunul NUMMER
   maitime = ajustat niciunul NUMMER
stanga = ajustat niciunul NUMMER
dreapta = ajustat niciunul NUMMER
sus = ajustat niciunul NUMMER
jos = ajustat niciunul NUMMER
scala = mic mediu mare normal NUMMER
rotatie = NUMMER
symaliniere = auto
axa = on dezectivat
    axa = on dezactivat
    culoareframe = COLOR
    grosimerigla = DIMENSION
    offset = DIMENSION
unitate = DIMENSION
factor = NUMMER
frame = on dezactivat
    culoarerigla = COLOR
   fonttext = inherits: \seteazafonttext
dimensiune = mic mediu mare
stil = STYLE BEFEHL
culoare = COLOR
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \seteazainconjurat
\setupcollector [\ldots, 1] [\ldots, 2]
1 NAME
2 rotatie = stanga dreapta intern extern NUMMER
    colt = stanga centru dreapta sus subsol
             = DIMENSION
    x
             = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    locatie = stanga centru dreapta sus subsol linie l c r m t b g
    stare
            = start stop
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
    inherits: \seteazainconjurat
```

```
\setupcombination [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 nx
                      = NUMMER.
                      = NUMMER
     nv
                    = ajustat DIMENSION
     latime
     inaltime = ajustat DIMENSION
     locatie
                     = stanga centru dreapta sus subsol
     locatie = stanga cen
distanta = DIMENSION
     alternativ = eticheta text
     aliniere = inherits:\seteazaalinierea
continua = da nu
     inainte = BEFEHL
dupa = BEFEHL
                  = BEFEHL
= STYLE BEFEHL
     intre
     stil
     culoare = COLOR
\setupcounter [\ldots, 1] [\ldots, 2]
1 NAME
                                  = NUMMER
2 start
                                  = NAME
     counter
    metoda
                                  = pagina
     stare
                                  = start stop
                                  = bypagina byblock bytext byantet byABSCHNITT
     mod
     prefix
                                  = da nu
     prefixseparatorset = NAME
     prefixconversion = NAME
     prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME

prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* tot
numberorder = reverse
     numberseparatorset = NAME
numberconversion = NAME
     numberconversionset = NAME
    numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:NUMMER:* NUMMER:t
type = primul precedent urmatorul ultim numar
criteriu = strict positiv tot
                                  = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
    prefixconnector = SEFIELL PROCESSOR->BEFEHL
\setupdataset [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 intarziere = da nu
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   = BEFEHL
dupa = BEFEHL
language = local global SPRACHE
metoda = font
repeta = da nu
locatie = text paragraf margine
stanga = BEFEHL
mijloc = BEFEHL
dreapta = BEFEHI
nextleft
2 inainte

        mijloc
        =
        BEFEHL

        dreapta
        =
        BEFEHL

        nextleft
        =
        BEFEHL

        nextright
        =
        BEFEHL

    spatiuinainte = inherits: \blanc
spatiudupa = inherits: \blanc
marginestanga = da nu standard DIMENSION
     marginedreapta = da nu standard DIMENSION
     aliniat = inherits: \seteazaaliniat
     aliniaturmator = da nu auto
     stil = STYLE BEFEHL
culoare = COLOR
stilsimbol = STYLE BEFEHL
culoaresimbol = COLOR
```

```
\setupdescription [..., ..] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 titlu
                        = da nu
                        = NUMMER
    nivel
                       = TEXT
    text
    headcommand
                       = \...##1
    inainte
                       = BEFEHL
                       = BEFEHL
    dupa
                       = BEFEHL
    intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    intre
   aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
                         outermargin serried suspendat sus comanda NAME
    latime
                       = ajustat broad linie DIMENSION
   dilatat = niciunul DIMENSION

dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
    closecommand = \...##1

closecommand = \...##1

closecommand = \...##1
    referenceprefix = + - TEXT
    referenceprefix = + - TEXT
exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
\setupdirections [..,..^*=..,..]
* bidi = on dezactivat local global
    metoda = unu doi implicit
    fences = da nu
    break = ambele inainte
\setupdocument [..,..*...]
* inainte = BEFEHL
                          = BEFEHL
    dupa
    metadata:author = TEXT
    metadata:title = TEXT
metadata:subject = TEXT
    metadata:keywords = TEXT
                          = VALUE
    KEY
\setupeffect [..., 1] [.., ... = .., ...]
1 NAME
               = niciunul comanda
= NUMMER
    {\tt metoda}
    dilatat
    grosimerigla = NUMMER
    alternativ = normal intern extern ambele ascuns dilatat
```

```
\setupenumeration [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titlu
                            = da nu
                            = da nu
     numar
     comandanumar = \...##1
     distantatitlu = DIMENSION
    stiltitlu
culoaretitlu
titlecommand
                            = STYLE BEFEHL
                           = COLOR
                           = \...##1
    titleleft
titleright
                           = BEFEHL
                           = BEFEHL
     stanga
                           = BEFEHL
    cer
cupper
cuplare
counter
nivel
ext
adc
                           = BEFEHL
                           = BEFEHL
                           = BEFEHL
                           = BEFEHL
                           = NAME
                           = NAME
                           = NUMMER
                           = TEXT
                           = \...##1
     inainte
                           = BEFEHL
                           = BEFEHL
     dupa
     dupa = BEFEHL

intre = BEFEHL

alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
do nu auto
                              outermargin serried suspendat sus comanda NAME
    aliniaturmator = da nu auto
latime = ajustat broad linie DIMENSION
distanta = niciunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
     referenceprefix = + - TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
     stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
     inherits: \setupcounter
\setupenv [..,..*...]
* set = BEFEHL
     reset = BEFEHL
     KEY = VALUE
\setupexport [..,..*=..,..]
* aliniere = flushleft centru flushright normal
    fonttext = DIMENSION
latime = DIMENSION
titlu = TEXT
subtitlu = TEXT
autor = TEXT
    alternativ = html div
properties = da nu
hyphen = da nu
cssfile = FILE
     primapagina = FILE
     ultimapagina = FILE
```

```
\setupexternalfigure [..., 1] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 latime
                            = DIMENSION
                           = DIMENSION
     inaltime
                         = NAME
     eticheta
     pagina
                        = NUMMER
     obiect
                          = da nu
     prefix
                       = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
= da nu
     metoda
     controale
     previzualizare = da nu
                  = niciunul
     mask
                          = NUMMER
     rezolutie
    rezolutie = NUMMER

culoare = COLOR

arguments = TEXT

repeta = da nu
factor = ajustat broad max auto implicit
hfactor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
factorw = DIMENSION
     inaltimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
scala = NUMMER
yscala = NUMMER
s = NUMMER
sx = NUMMER
                         = NUMMER
     sy
     linii = NUMMER
locatie = local global implicit
director = PATH
optiune = test incadrat gol
     forgroundcolor = COLOR
     reset = da nu
fundal = culoare primplan NAME
    frame = on dezactivat
culoarefundal = COLOR
xmax = NUMMER
ymax = NUMMER
frames = on dezactivat
     interactiune = da tot niciunul referinta layer semncarte
    fonttext = DIMENSION

comment = BEFEHL TEXT

dimensiune = niciunul media crop trim art

cache = PATH
     resources
                        = PATH
     display
                          = FILE
                         = TEXT
= LISTE
     conversie
     order
     crossreference = da nu NUMMER
\verb|\setupexternal sound tracks [..,.. \stackrel{*}{=} ..,..]|
* optiune = repetat
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 category = NAME
     inherits: \setupfieldcategory
```

```
\setupfieldcategory [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                      = NUMMER
                     = STYLE BEFEHL
   stil
                     = COLOR
   culoare
   type
                     = radio sub text linie push check signature
                     = TEXT
   values
   implicit
                     = TEXT
   culoareframecamp = COLOR
   culoarefundalcamp = COLOR
                     = DIMENSION
   latime
   inaltime
                     = DIMENSION
   inaltime
                     = DIMENSION
   aliniere
                     = stanga centru dreapta flushleft center flushright
                     = NUMMER
   n
   simbol
                     = NAME
   fieldlayer
                     = NAME
                     = readonly obligatoriu protejat sortat nedisponibil nocheck fixat fisier ascuns tiparibil auto
   optiune
                     = REFERENCE
   clickintru
                     = REFERENCE
   clickies
   regiuneintrare = REFERENCE
   regiuneiesire
                     = REFERENCE
                     = REFERENCE
   dupatasta
   format
                     = REFERENCE
   verifica
                     = REFERENCE
                     = REFERENCE
   calculeaza
                     = REFERENCE
   focusin
                     = REFERENCE
   focusout
   openpage
                     = REFERENCE
                      = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjuratinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\setupfieldtotalframed [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
  inainte
               = BEFEHL
   dupa
               = BEFEHL
              = BEFEHL
   intre
   distanta = DIMENSION
   alternativ = reset eticheta incadrat orizontal vertical
   inherits: \seteazainconjurat
\setupfiller [..., 1] [.., ... = .., ...]
1 NAME OPT
2 marginestanga = DIMENSION
   marginedreapta = DIMENSION
            = BEFEHL
   stanga
   stanga = BEFEHL
dreapta = BEFEHL
alternativ = simbol dilatat rigla spatiu
metoda = local global centru broad
latime = DIMENSION
inaltime = DIMENSION
inaltime = DIMENSION
   offset
                  = DIMENSION
                  = DIMENSION
   distanta
   aliniere
                 = stanga dreapta centru flushleft flushright intern extern
   simbol
                  = BEFEHL
                  = STYLE BEFEHL
   stil
                  = COLOR
   culoare
\setupfirstline [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
  n
               = NUMMER
   alternativ = implicit linie cuvant
              = STYLE BEFEHL
   stil
            = COLOR
   culoare
```

```
\setupfittingpage [..., ..] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 pagestate =
   comanda
            = \...##1
            = pagina
   margine
             = NUMMER
   scala
             = auto implicit NAME
   hartie
   inherits: \seteazainconjurat
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                  = stanga dreapta centru jos inalt grila overlay intern extern innermargin outermargin marginestanga
   locatie
                     marginedreapta lefthanging righthanging suspenda sus subsol dilatat niciunul implicit
                  = \...##1
   comanda
   comandanumar
                  = \...##1
                   = \...##1
   comandatext
   spatiuinainte
                  = inherits: \blanc
   spaceinbetween = inherits: \blanc
   spatiudupa
                   = inherits: \blanc
   distanta
                  = DIMENSION
                   = BEFEHL
   intre
                  = STYLE BEFEHL
   stil
                  = COLOR
   culoare
                  = DIMENSION
   offsetsus
   offsetjos
                  = DIMENSION
                  = da nu niciunul
   numar
                  = TEXT
   group
                  = DIMENSION
   marginestanga
   marginedreapta = DIMENSION
   innermargin
                  = DIMENSION
   outermargin
                  = DIMENSION
   aliniere
                  = inherits: \seteazaalinierea
   latime
                  = ajustat max DIMENSION
                   = ajustat DIMENSION
   latimeminima
   latimemaxima
                  = DIMENSION
   inherits: \setupcounter
\setupfontexpansion [...^1] [...,..^2]
1 NAME
2 vector
           = NAME
   factor
           = NUMMER
   dilatat = NUMMER
   shrink = NUMMER
           = NUMMER
   pas
\setupfontprotrusion [...^1] [...,...^2]
1 NAME
   vector
           = NAME
           = NUMMER
   factor
           = NUMMER
   stanga
   dreapta = NUMMER
\setupfonts [..,..*=..,..]
* language = nu auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
  goodies
            = FILE
   solution = NAME
           = NAME
   less
   more
           = NAME
   metoda = preroll split normal reverse aleator
   criteriu = NUMMER
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 locatie
                   = stanga dreapta
                   = stanga centru dreapta flushleft center flushright normal
   aliniere
   split
                   = da nu pagina
   strut
                   = da nu
   {\tt distanta}
                   = DIMENSION
                   = BEFEHL
   stanga
                   = BEFEHL
   dreapta
   spatiuinainte = inherits: \blanc
   spatiudupa
                   = inherits: \blanc
   comandanumar
                   = \...##1
                   = COLOR
   culoare
                   = STYLE BEFEHL
   stilnumar
   culoarenumar
                  = COLOR
                   = impachetat tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafon
   optiune
   margine
                   = da nu standard DIMENSION
   marginestanga = DIMENSION
   marginedreapta = DIMENSION
                   = NAME
   alternativ
   aliniaturmator = da nu auto
   grid
                   = inherits: \snaptogrid
                   = numar
   frame
   suspenda
                   = niciunul auto
                  = da nu xml
   expansiune
   referenceprefix = + - TEXT
                   = NAME
   xmlsetup
                   = NAME
   catcodes
   inherits: \setupcounter
\setupformulaframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupframedcontent [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                 = BEFEHL
                 = BEFEHL
   dreapta
               = DIMENSION
   leftoffser
   offsetdreapta = DIMENSION
              = DIMENSION
= DIMENSION
   offsetsus
   offsetjos
   corectielinie = da nu
   inherits: \seteazainconjurat
\setupframedtable [...] [..,..=2..,..]
1 NAME
2 inainte = BEFEHL
            = BEFEHL
   dupa
   intre
            = BEFEHL
   distanta = DIMENSION
   inherits: \seteazainconjurat
\setupframedtablecolumn [.1] [.2] [..,.3]
1 NAME
2 NUMMER fiecare
3 inherits: \seteazainconjurat
\setupframedtablerow [.\frac{1}{2}] [\frac{2}{2}] [\frac{3}{2}] [\frac{3}{2}]
1 NAME
2 NUMMER fiecare
3 inherits: \seteazainconjurat
```

```
\setupframedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 stanga
                                                   = BEFEHL
        dreapta = BEFEHL
intern = BEFEHL
locatie = stanga dreapta centru niciunul
         corectieadancime = on dezactivat
        fonttext = inherits: \seteazafonttext
aliniat = inherits: \seteazaliniat
stil = STYLE BEFEHL
culoare = COLOR
         inherits: \seteazainconjuratinherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [..., 1] [..., ... = ...]
1 NAME OPT
2 alternativ = orizontal vertical undeva
        renderingsetup = NAME
\setuphelp [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 inherits: \seteazainconjurat
\setuphigh [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
2 distanta = DIMENSION
        up = DIMENSION
stil = STYLE BEFEHL
        culoare = COLOR
\label{eq:linear_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_con
1 NAME
2 comanda = da nu
        stil = STYLE BEFEHL
        culoare = COLOR
\setuphyphenation [..,..^*=..,..]
* metoda = original tex implicit hyphenate expanded traditional niciunul
\setupindentedtext [\ldots, 1] [\ldots, 2]
1 NAME
2 inainte = BEF
                                         = BEFEHL
                                      = BEFEHL
        dupa
        distanta = DIMENSION exemplu = TEXT
        exemplu = TEXT
text = TEXT
latime = ajustat broad DIMENSION
separator = BEFEHL
         exemplu
        stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
        culoaretitlu = COLOR
\setupinitial [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 n
                                 = NUMMER
                               = NUMMER
         inainte = BEFEHL
         distanta = DIMENSION
        hoffset = DIMENSION
voffset = linie DIMENSION
         stil = STYLE BEFEHL
         culoare = COLOR
        font = FONT
text = TEXT
         locatie = margine text
         metoda = primul ultim auto niciunul
```

```
\setupinsertion [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 locatie = pagina text coloane firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text totdeauna global niciunul
\setupitemgroup [.1] [..., 2] [..., 3] [..., 4] [..., 4]
fiecare NUMMER

intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine lamargine intext
    larg ajustat nofit paragraf unit serried stopper nostopper despachetat repetat norepeat reverse coloane unu doi
    trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried orizontal NAME
                  = BEFEHL
4 inainte
                   = BEFEHL
    dupa
                   = BEFEHL
    intre
    inaintetitlu = BEFEHL
                 = BEFEHL
= BEFEHL
    dupatitlu
    textstanga
    textdreapta = BEFEHL
                   = BEFEHL
    stanga
                = BEFEHL
    dreapta
                   = NUMMER
    factor
                  = DIMENSION
    pas
    latime
   distanta = DIMENSION
distanta = DIMENSION
margine = da nu standard DIMENSION
marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
   aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
    simbol
                    = NUMMER
    aliniaturmator = da nu auto
                   BEFEHL
    intern
    comanda
                  = CSNAME
    elemente
                   = NUMMER
    latimemaxima = DIMENSION
    itemalign = stanga dreapta centru flushleft flushright intern extern alignsymbol = da nu
    = COLOR
= STYLE BEFEHL
    culoare
    stiltitlu
    culoaretitlu = COLOR
    stilmarcaj
                    = STYLE BEFEHL
   culoaremarcaj = COLOR
stilsimbol = STYLE BEFEHL
culoaresimbol = COLOR
```

= inherits: \definegridsnapping

grid

inherits: \setupcounter

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME NAME: NUMMER OPT
2 inainte = BEFEHL
                    = BEFEHL
    dupa
                   = BEFEHL
    intre
    inaintetitlu = BEFEHL
    dupatitlu = BEFEHL
textstanga = BEFEHL
    textstanga
    textdreapta = BEFEHL
stanga = BEFEHL
    stanga
                = BEFEHL
    {\tt dreapta}
    factor
                    = NUMMER
    pas
                   = DIMENSION
                    = DIMENSION
    latime
                    = DIMENSION
    distanta
    optiune
                    = intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine
                       lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat
                       reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried
                        orizontal NAME
                    = da nu standard DIMENSION
    margine
    marginestanga = da nu standard DIMENSION
    marginedreapta = da nu standard DIMENSION
   aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
n = NUMMER
    aliniaturmator = da nu auto
    intern = BEFEHL
comanda = CSNAME
   = NUMMER.
    elemente
   textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
   stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
                    = STYLE BEFEHL
    stilmarcaj
    culoaremarcaj = COLOR
                     = STYLE BEFEHL
    stilsimbol
    culoaresimbol = COLOR
    grid
                    = inherits: \definegridsnapping
    \verb|inherits: \scupcounter|\\
\setareITEMGROUP [..., 1 ...] [..., 2 ...] [..., 3 ...]

1 fiecare NIMMER OPT OPT OPT
1 fiecare NUMMER
   inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize
\setareitemize [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 fiecare NUMMER OPT
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
```

```
\setuplabel [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                     = da nu
2 titlu
                     = da nu
   numar
    comandanumar = \...##1
    distantatitlu = DIMENSION
   stiltitlu
culoaretitlu
                     = STYLE BEFEHL
                     = COLOR
    titlecommand
                     = \...##1
                     = BEFEHL
    titleleft
    titlerest
                     = BEFEHL
    stanga
                     = BEFEHL
    dreapta
                     = BEFEHL
                     = BEFEHL
    simbol
                     = BEFEHL
    starter
                     = BEFEHL
    stopper
                     = NAME
    cuplare
    counter
                     = NAME
                     = NUMMER
    nivel
                     = TEXT
    text
    headcommand
                     = \...##1
                     = BEFEHL
    inainte
                     = BEFEHL
    dupa
   intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    intre
                     = BEFEHL
   aliniere = inherits: \seteazaaliniere
headalign = inherits: \seteazaaliniere
aliniat = inherits: \seteazaaliniat
da nu
nu auto
                        outermargin serried suspendat sus comanda intext NAME
                     = inherits: \seteazaalinierea
                     = inherits: \seteazaalinierea
   latime
distanta
                     = ajustat broad linie DIMENSION
                     = niciunul DIMENSION
   distanta = niclunui pirension
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
   closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
    referenceprefix = + - TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
   stil
culoare
stiltitlu
culoar
                     = STYLE BEFEHL
                     = COLOR
    stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
    inherits: \setupcounter
\setuplayer [\dots, 1, \dots] [\dots, \dots^2 \dots, \dots]
1 NAME
2 stare
             = start stop continuu urmatorul repetat
   optiune = test
   pagina = NUMMER
latime = DIMENSION
    inaltime = DIMENSION
   region = NAME
rotatie = stanga dreapta intern extern NUMMER
   pozitie = da nu overlay
hoffset = max DIMENSION
   voffset = max DIMENSION
    offset = DIMENSION
             = DIMENSION
    dx
             = DIMENSION
             = NUMMER
    sx
            = NUMMER
    sy
            = DIMENSION
= DIMENSION
    x
    colt
             = stanga centru dreapta sus subsol
    locatie = grila stanga centru dreapta sus subsol linie 1 c r m t b g
   linie = NUMMER
coloana = NUMMER
    directie = normal reverse
    douafete = da nu
   metoda = ajustat overlay
repeta = da
    preset = lefttop righttop leftbottom rightbottom centru middletop middlebottom middleleft middleright lefttopleft
                 lefttopright NAME
```

```
\setuplayeredtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stil
                   = STYLE BEFEHL
     culoare = COLOR
     inherits: \seteazainconjurat
\setuplayouttext [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
1 sus antet text subsol subsol {\rm Subsol}^{\rm OPT}
2 text margine bordura
3 stare = st
    text margine bordura

stare = start stop gol inalt niciunul normal faramarcare NAME

stil = STYLE BEFEHL

culoare = COLOR

strut = da nu

n = NUMMER

inainte = BEFEHL

dupa = BEFEHL

stilstanga = STYLE BEFEHL

stildreapta = STYLE BEFEHL

culoarestanga = COLOR

culoaredreapta = COLOR
     culoaredreapta = COLOR
     latime = DIMENSION latimestanga = DIMENSION
     marginedreapta = DIMENSION
\setuplinefiller [\dots, 1, \dots] [\dots, \dots]^2 [\dots, \dots]^2
    NAME OPT
locatie = stanga dreapta ambele
scop = stanga dreapta local
mp = NAME
inaltime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
threshold = DIMENSION
1 NAME
2 locatie
     grosimerigla = DIMENSION
    grosimerigla = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
culoaretext = COLOR
     aliniere = inherits: \seteazaalinierea
\setuplinefillers [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 compress
               OPT
                                 = da nu
     compressmethod = separator stopper spatiu
     compressseparator = BEFEHL
     compressdistance = DIMENSION
     inherits: \setupnote
```

```
\setuplinetable \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . & . \\ . & . & . \end{bmatrix}
1 rc
2 impar par antet NUMMER
3 linii = ajustat NUMMER inainte = BEFEHL
    dupa
                    = BEFEHL
    intre = BEFEHL
dilatat = da nu DIMENSION
    latimemaxima = ajustat DIMENSION
                    = NUMMER
    nstanga
                    = NUMMER
    repeta = da nu
nx = NUMMER
latime = DIMENSION
inaltime = ajustat linie DIMENSION
distanta = DIMENSION
offsetstanga = DIMENSION
    repeta
                    = da nu
    offsetdreapta = DIMENSION
    aliniere = inherits: \seteazaalinierea fundal = culoare
    culoarefundal = COLOR
    xheight = max DIMENSION
    xdepth
                    = max DIMENSION
                   = STYLE BEFEHL
    stil
    culoare
                    = COLOR
\setuplistalternative [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 inainte
                      = BEFEHL
                     = BEFEHL
    dupa
                   = \...#1##2##3
    comanda
    renderingsetup = NAME
    latime = DIMENSION
distanta = DIMENSION
                  = DIMENSION
    dilatat
                     = BEFEHL
    filler
\setuplistextra [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inainte = BEFEHL
              = BEFEHL
    dupa
\setuplocalfloats [..,..^*=..,..]
* inainte = BEFEHL
              = BEFEHL
    dupa
    intre
             = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazaspatiuinterliniar
\setuplocalinterlinespace [\dots, \dots]
* on dezactivat reset auto mic mediu Offare NUMMER DIMENSION
\setuplocalinterlinespace [...*.]
* NAME
\setuplow [\dots, 1] [\dots, 2]
1 NAME OPT
2 distanta = DIMENSION
    down = DIMENSION
stil = STYLE BEFEHL
    culoare = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
down = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
\setuplowmidhigh [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 up
              = DIMENSION
             = DIMENSION
    down
             = STYLE BEFEHL
    stil
    culoare = COLOR
\setupMPgraphics [..,..*...]
* culoare = local global
   mpy
             = FILE
\setupMPinstance [...,.] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 format
            UPT = metafun mpost
   initializations = da nu
    setups = NAME
                      = STYLE BEFEHL
    stiltext
    culoaretext = COLOR extensions = da nu
                      = binary decimal double scaled implicit
    metoda
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME
2 KEY = VALUE
\verb|\setupmarginblock|[..., ...]|[..., ... \stackrel{2}{=} ..., ...]|
1 NAME
2 stare
               = start stop
    latime = DIMENSION
    inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
    aliniere = inherits: \seteazaalinierea
    stil = STYLE BEFEHL
culoare = COLOR
sus = BEFEHL
jos = BEFEHL
    locatie = stanga dreapta centru inmargine
    stanga = BEFEHL
dreapta = BEFEHL
```

```
\setupmargindata [..., ...] [..., ... \stackrel{2}{=} ...]
1 NAME
2 strut
              = da nu auto cap ajustat linie implicit CHARACTER
              = \...##1
   comanda
              = DIMENSION
   latime
   aliniere = inherits: \seteazaalinierea
   anchor
              = region text
   locatie
              = stanga dreapta intern extern
             = sus linie primul adancime inaltime
   metoda
             = implicit bordura
   category
              = local global
   scop
   optiune
             = text paragraf
             = local normal margine bordura
   margine
   distanta = DIMENSION
             = DIMENSION
   hoffset.
             = DIMENSION
   voffset
   dy
              = DIMENSION
   spatiujos = DIMENSION
   threshold = DIMENSION
              = NUMMER
   linie
              = da continuu
   stack
   stil
              = STYLE BEFEHL
             = COLOR
   culoare
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\setupmarginrule [...] [..,..\stackrel{2}{=}.,..]
\setupmathalignment [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
2 n
              = NUMMER
              = NUMMER.
   m
   {\tt distanta}
             = DIMENSION
              = auto
   numar
   separator = TEXT
   aliniere = stanga centru dreapta normal
              = sus center subsol normal
   locatie
   grid
              = math nu
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 stanga
                  = BEFEHL
                  = BEFEHL
   dreapta
                  = da nu
   strut
                  = STYLE BEFEHL
   stil
   distanta
                  = DIMENSION
   numberdistance = DIMENSION
\setupmathematics [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 openup
                    = da nu
   setsimbol
                   = NAME
   functionstyle = STYLE BEFEHL
   compact = ua = 12r r21
                    = da nu
   bidi
   sygreek
                    = normal italic niciunul
   lcgreek
                   = normal italic niciunul
   ucgreek
                   = normal italic niciunul
                   = 1 2 3 4 niciunul reset
   italics
   autopunctuation = da nu tot comma yes, semicolon comma, semicolon all, semicolon
   setups = NAME
domain = NAME reset
   stiltext = STYLE BEFEHL
culoaretext = COLOR
functioncolor = COLOR
   integral
                    = limits nolimits autolimits displaylimits niciunul
   stylealternative = NAME
                    = normal italic
   implicit
   fraction
                     = ams ctx
```

```
\setupmathfence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 comanda
                = NUMMER
   stanga
               NUMMER.
    mijloc
                = NUMMER
    dreapta
    mathstyle = display text script scriptscript cramped uncramped normal impachetat mic mare
    culoare = COLOR
                = auto
    stare
               = auto
    metoda
               = niciunul auto NUMMER
    factor
    mathclass = NUMMER
\setupmathfraction [\dots, \dots] [\dots, \dots^2]
1 NAME
2 distantasus
                      = DIMENSION
                  = DIMENSION
= DIMENSION
= COLOR
   distantajos
    margine
   culoare = COLOR

strut = da nu math tight

alternativ = intern extern ambele

rigla = da nu auto

stanga = NUMMER

dreapta = NUMMER

grosimerigla = DIMENSION

mathstyle = STYLE BEFEHL

distanta = nu niciunul overlay

inlinethreshold = auto NUMMER
    culoare
    displaythreshold = auto NUMMER
                        = NAME
    fences
\setupmathfractions [\ldots, 1, \ldots] [\ldots, 2]
1 NAME OPT OPT 1 Inherits: \setupmathfraction
\setupmathframed [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
              = BEFEHL
    dreapta = BEFEHL
    strut = da nu NUMMER
    aliniere = stanga centru dreapta normal
    stil = STYLE BEFEHL
    distanta = DIMENSION
    locatie = sus subsol inalt jos lohi normal
\setupmathornament [\dots, \dots] [\dots, \dots^2]
1 NAME
2 alternativ = mp
   culoare = COLOR
mpoffset = DIMENSION
                 = NAME
    mp
\setupmathradical [\ldots, 1, \ldots] [\ldots, \ldots]^2 NAME
1 NAME
   alternativ = implicit normal mp
    culoare = COLOR
    mpoffset
               = DIMENSION
                 = NAME
    mp
```

```
\setupmathstackers [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stanga
                           = BEFEHL
                           = BEFEHL
    dreapta
                         = \...##1
     topcommand
    bottomcommand = \...##1
middlecommand = \...##1
    inaltimeminima = DIMENSION
    nnaithmeminima = DIMENSION
mindepth = DIMENSION
mathclass = rel ord
offset = min max normal
locatie = sus subsol inalt jos centru NUMMER
strut = da nu
alternativ = normal implicit mp
latimeminima = DIMENSION
distanta = DIMENSION
                     = DIMENSION
= DIMENSION
     distanta
     moffset
     order
                         = normal reverse
     mathlimits = da nu
\setupmathstyle [...,*...]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\setupmixedcolumns [..., ...] [.., ... \stackrel{2}{=} .., ...]
                                        OPT
1 NAME
2 grid
                           = inherits: \definegridsnapping
    grid - Innellos.
grosimerigla = DIMENSION
metoda = otr box
inainte = BEFEHL
                        = BEFEHL
     dupa
     distanta = DIMENSION
n = NUMMER
     inaltimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
latimemaxima = DIMENSION
pas = DIMENSION
profile = NAME
aliniere = inherits: \seteazaalinierea
setups = NAME
balanta = da nu
splitmethod = niciunul fixat
                         = local global
     alternativ
    alternativ = local global
internalgrid = linie jumatatelinie
separator = rigla
strut = da nu
culoare = COLOR
     culoarerigla = COLOR
     directie
                         = normal reverse
     \verb|inherits: \seteazainconjurat| \\
\setupmodule [...] [...,... = ...]
                         OPT
1 FILE
2 test = da nu
```

KEY = VALUE

```
\setupnotation [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 titlu
                                     = da nu
                                   = da nu
      numar
                                  = note
      type
comandanumar = \...##1
distantatitlu = DIMENSION
                                   = STYLE BEFEHL
                                   = NAME
                                   = NUMMER
      nivel
                                 = TEXT
      text
      headcommand
                                   = \...##1
                                   = BEFEHL
      inainte
      dupa = BEFEHL
intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
outermargin serried suspendat sus comanda note NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
display = da nu
                                   = BEFEHL
      dupa
      aliniaturmator = da nu auto
      latime
distanta
                                   = ajustat broad linie DIMENSION
                                   = niciunul DIMENSION
      dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
      closecommand = \...##1
expansiune = da nu xml
      referenceprefix = + - TEXT

        referenceprefix
        =
        +
        -
        TEXT

        exemplu
        =
        TEXT

        margine
        =
        da nu standar

        stil
        =
        STYLE BEFEHL

        culoare
        =
        COLOR

        stiltitlu
        =
        STYLE BEFEHL

        culoaretitlu
        =
        COLOR

                                   = da nu standard DIMENSION
       inherits: \setupcounter
```

```
\setupnotations [...,..] [..,..] [..,..] 1 NAME OPT 2 inherits: \setupnotation
```

```
\setupnote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 interactiune
                                 = da nu numar text tot
                                = \...##1
    symbolcommand
    comandatext
                              = \...##1
                              = da nu
    indicator
                                = BEFEHL
    separatortext
    latime
                               = DIMENSION
    inaltime
distanta
                                = DIMENSION
   distanta = DIMENSIUN
rulecommand = BEFEHL
rigla = on dezactivat normal stanga dreapta comanda paragraf
split = tolerant strict foartestrict NUMMER
factor = NUMMER
locatie = text pagina inalt subsol niciunul coloane firstcolumn lastcolumn
urmatorul = BEFEHL
n = NUMMER
COLOR
                               = DIMENSION
                              = COLOR
= DIMENSION
= NAME
     grosimerigla
     setups
    spatiereinterliniara = NAME
    paragraf = da nu
                                = BEFEHL
    inainte
                              = BEFEHL
    dupa
    dupa = BEFEHL
intre = BEFEHL
scop = pagina
distantacoloane = DIMENSION
continua = da nu
alternativ = grila fixat coloane note niciunul
criteriu = pagina
fonttext = inherits: \seteazafonttext
aliniere = inherits: \seteazaalinierea
stiltext = STYLE BEFEHL
culoaretext = COLOR
anchor = urmatorul
spatiujnainte = inherits: \blanc
    spatiuinainte = inherits: \blanc spaceinbetween = inherits: \blanc
    inherits: \seteazainconjurat
\setupnotes [\ldots, 1] [\ldots, 2]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..*...]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                       = DIMENSION
    offsetstanga = DIMENSION
    offsetdreapta = DIMENSION
    offsetsus = DIMENSION
offsetjos = DIMENSION
    offsetje
metoda
                       = fixat
    latime
                      = DIMENSION
    inaltime
                      = DIMENSION
    inaltime
                       = DIMENSION
                       = stanga centru dreapta sus subsol linie 1 c r m t b g
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 linii
                             = NUMMER
        offset
                            = DIMENSION
        metoda = 0 1 2 3
        inainte = BEFEHL
                             = BEFEHL
        dupa
        intre
                           = BEFEHL
\setuppagegrid [...,..] [..,..^{\frac{2}{2}}..,..]
                                                      OPT
1 NAME
                                             = NUMMER
2 n
        nstanga
                                           = NUMMER
        ndreapta
                                        = NUMMER
                                           = DIMENSION auto
        latime
                                         = DIMENSION
        distanta
                                           = NUMMER
        linii
        latimemaxima = DIMENSION
        inaltimemaxima = DIMENSION
        directie = normal reverse
pagina = inherits: \pagina
        inherits: \seteazainconjurat
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
       stare
                                          = start stop repetat
                                         = NUMMER
        X
                                         = NUMMER
        V
                                         = NUMMER
        nx
                                         = NUMMER
        ny
        stil
                                         = STYLE BEFEHL
                                         = COLOR
        culoare
        clipoffset = DIMENSION
        offsetdreapta = DIMENSION
        inherits: \seteazainconjurat
\setuppagegridareatext [.1] [.2]
1 NAME
2 TEXT
\setuppagegridlines [...^1] [...^2] [...^3] [...^4]
1 NAME
       NUMMER
3 NUMMER
       NUMMER
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME
2 n
                             = NUMMER
                            = STYLE BEFEHL
        stil
        culoare = COLOR
        inainte = BEFEHL
                           = BEFEHL
        dupa
        inherits: \seteazainconjurat
\setuppagegridstart [...^1] [...^2] [...^3] [...^4]
1 NAME
        NUMMER
        NUMMER
\setuppageinjection [..., ...] [.., \dots 2...]
1 NAME
                                  = precedent urmatorul NUMMER
2 stare
        intarziere = da nu
        alternativ = figura buffer setups niciunul NAME
        pagina = inherits: \pagina
        pagestate = start stop
n = NUMMER
        {\tt inherits: \ \ \ } {\tt seteazainconjurat}
```

```
\setuppageinjectionalternative [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 pagina foaie
2 NAME
3 NAME
\setuppagestate [\ldots, 1] [\ldots, 2]
1 NAME
2 intarziere = da nu
\setuppairedbox [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inainte =
                 = BEFEHL
  inaltimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea
stil = STYLE BEFEHL
   culoare
                 = COLOR
\setarePAIREDBOX [..,..^*=..,..]
* inherits: \setuppairedbox
instances: legend
\setarelegend [..,..^*=..,..]
* inherits: \setuppairedbox
\setuppaper [..,..\stackrel{*}{=}..,..]
* inherits: \seteazadimensiunihartie
\setupparagraph [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stil
            = STYLE BEFEHL
   culoare = COLOR
   aliniere = inherits: \seteazaalinierea
   setups = NAME
\setupparagraphintro [..., ...] [.2]
1 reset fiecare primul urmatorul
2 BEFEHL
\setupparallel [...] [...,..] [...,..]
1 NAME
2 NAME
3 setups
            = NAME
          NUMMERNUMMER
   start
   n
   criteriu = tot
\setupperiods [..,..*=..,..]
* n = NUMMER
latime = DIMENSION ajustat
   distanta = DIMENSION
   simbol = BEFEHL
```

```
\setupplacement [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
1 NAME
2 inainte
                    = BEFEHL
   dupa = BEFEHL

stanga = BEFEHL

dreapta = BEFEHL

grid = inherits: \snaptogrid

corectielinie = on dezactivat
   corectieadancime = on dezactivat
                   = da nu standard
   margine
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
           = COLOR
   culoare
   n = NUMMER
min = NUMMER
max = NUMMER
text = TEXT
   latime = DIMENSION
   inaltime = DIMENSION
   inaltime = DIMENSION
\setupprocessor [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
           = start stop
   stanga = BEFEHL
   dreapta = BEFEHL
   comanda = \...##1
   stil = STYLE BEFEHL
   culoare = COLOR
\setupprofile [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 inaltime = DIMENSION
   inaltime = DIMENSION
   distanta = DIMENSION
   factor = NUMMER
             = NUMMER
   linii
   metoda
           = strict fixat niciunul
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 eticheta = * NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   type = implicit text titlu numar pagina realpage setups = NAME
   autocase = da nu
   text = TEXT
            = STYLE BEFEHL
   stil
   culoare = COLOR
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..]

1 NAME ABSCHNITT OPT OPT
1 NAME ABSCHNITT
2 implicit
3 prefix
                           = da nu
    prefixseparatorset = NAME
    prefixconversion = NAME
    prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstander = REFEHL DROCESSOR > DEFENUE
    prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME

prefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* tot
numberconversion = NAME
    numberconversionset = NAME
    numberstarter numberstopper
                          = BEFEHL PROCESSOR->BEFEHL
                          = BEFEHL PROCESSOR->BEFEHL
                           = NUMMER NUMMER:NUMMER:* NUMMER:tot
    numbersegments
    numberseparatorset = NAME
                          = BEFEHL PROCESSOR->BEFEHL
    prefixconnector
\setupregisters [...] [...,... = ...,..]
1 NAME NAME: NUMMER OPT
2 inherits: \seteazaregistru
\setupregisters [..., ...] [..., ...] [..., ...]
    NUMMER
3 inherits: \seteazaregistru
\setuprenderingwindow [..., ...] [..., ... \stackrel{2}{=}..., ...]
2 actiunedeschiderepagina = REFERENCE
    actiuneinchiderepagina = REFERENCE
    inherits: \seteazainconjurat
\setups [...,*...]
* NAME
\setupscale [\ldots, 1] [\ldots, 2]
factor = ajustat broad max auto implicit
hfactor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
latimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
                   = NUMMER
                    = NUMMER
    sx
                    = NUMMER
    sy equalwidth = DIMENGION = DIMENSION da aiustaf
                      = da ajustat inaltime adancime jumatatelinie
    grid
\setupscript [\ldots, 1, \ldots] [\ldots, \ldots]
2 metoda
               = hangul hanzi nihongo ethiopic thai test
              = NAME
    preset
    features = auto
\setupscripts [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots] 1 NAME
1 NAME
2 inherits: \setupscript
```

```
\setupselector [.1] [..,..=2..,..]
1 NAME
2 n = NUMMER
   m = NUMMER
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 continua = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
metoda = NUMMER
dy = NUMMER
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
   culoare = COLOR
\setupsidebar [\dots, 1, \dots] [\dots, \dots]^2 [\dots, \dots]^2
1 NAME
2 grosimerigla
                         = DIMENSION
   culoarerigla
                         = COLOR
                         = NUMMER
   alternativ
                         = DIMENSION
   offsetsus
   offsetjos
distanta
                         = DIMENSION
                         = DIMENSION
   distantamarginestanga = DIMENSION
   nivel
                         = NUMMER
\setupspellchecking [..,..^*=..,..]
* stare = start stop
   metoda = 123
   lista = NAME
\setupstartstop [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 NAME
2 inainte = BEFEHL
   dupa = BEFEHL
   intre = BEFEHL
setups = NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* da nu auto cap affustat linie implicit CHARACTER
\setupstyle [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
          OPT
1 NAME
2 metoda = comanda
            = STYLE BEFEHL
   stil
   culoare = COLOR
\setupsubformula [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 aliniaturmator = da nu auto
\setupsubformulas [..., 1,...] [..,..=2..,..]

1 NAME
OPT
1 NAME OPT 2 inherits: \setupsubformula
\setupsynctex [..,..*=..,..]
* stare = start stop
   metoda = min max
```

```
\setups {...,*...}
* NAME
\setupTABLE [..., ...] [..., ...] [..., ...] 1 r c x y rand colomna primul uffim start antet fiecare impar par unu NUMMER -NUMMER
2 primul least fiecare doi impar par NUMMER -NUMMER
                            = BEFEHL
3 extras
      extras = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
culoaretitlu = COLOR
stiltitlu = STYLE BEFEHL
distantamarginestanga = DIMENSION
      distantamarginedreapta = DIMENSION
     distantamarginedreapta = DIMENSION
distantacoloane = DIMENSION
latimemaxima = DIMENSION
setups = NAME
latimetext = DIMENSION local
split = da nu repetat auto
antet = repetat
optiune = dilatat tight
inainte = BEFEHL
dupa = BEFEHL
aceeasipagina = inainte dupa ambele
spaceinbetween = inherits: \blanc
splitoffset = DIMENSION
aliniazacaracter = da nu
alierecaracter = TEXT number->TEXT text->TEXT
distanta = DIMENSION
culoare = COLOR
      culoare
                                               = COLOR
                                               = math STYLE BEFEHL
      stil
      inherits: \seteazainconjurat
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                             = TEMPLATE niciunul
     inainte = BEFEHL
dupa = BEFEHL
distanta = mic mediu mare niciunul blank adancime grila DIMENSION
aliniere = stanga centru dreapta dimension
rigla = linie normal
      culoarerigla = COLOR
      grosimerigla = DIMENSION
      grosimerigla = DIMENSION

fonttext = inherits: \seteazafonttext
aliniat = da nu
split = da nu repetat auto
unitate = DIMENSION
margine = DIMENSION
intern = BEFEHL
EQ = BEFEHL
                   = da repetat text
= on dezactivat
= TEXT
      antet
      frame
      titlu
      keeptogether = da nu
\setuptagging [..,..^*=..,..]
* stare = start stop
      metoda = auto
```

```
\setuptextbackground [..., 1] [.., 2]
1 NAME
2 stare
                 = start stop
                 = text paragraf totdeauna niciunul
   locatie
                = NUMMER
   criteriu
   alternativ = NUMMER
                 = NAME
   mp
                 = NAME
   metoda
                = culoare
   fundal
   culoarefundal = COLOR
   colt = rectangular rotund
   nivel
                 = NUMMER
   offsetfundal = DIMENSION
   inainte = BEFEHL
dupa = BEFEHL
   aliniere = inherits: \seteazaalinierea
dash = NUMMER
raza = DIMENSION
frame = on devactivet
                = DIMENSION
= on dezactivat
   frame
   culoareframe = COLOR
   grosimerigla = DIMENSION
   voffset = DIMENSION
offsetframe = DIMENSION
   offsetstanga = da nu standard DIMENSION
   offsetdreapta = da nu standard DIMENSION
   offsetsus = mic mediu mare linie DIMENSION
   offsetjos
                 = mic mediu mare linie DIMENSION
                = STYLE BEFEHL
   stil
   culoare
                 = COLOR
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 latime
          = DIMENSION
   stil = STYLE BEFEHL
   culoare = COLOR
\setuptooltip [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 NAME
2 locatie = stanga centru dreapta
   inherits: \seteazainconjurat
\setupunit [..., ...] [.., ... \stackrel{2}{=}.., ...]
            OPT
1 NAME
2 metoda
              = 1 2 3 4 5 6
   language = SPRACHE
   alternativ = text matematica
            = reverse normal
   order
   separator = mic mediu mare normal niciunul NAME
   spatiu = mic mediu mare normal niciunul NAME
stil = STYLE BEFEHL
   culoare
            = COLOR
\setupuserpagenumber [..,..*=..,..]
* viewerprefix = TEXT
   stare = start stop niciunul mentine gol
   inherits: \setupcounter
\setupversion [....]
* concept fisier temporar final NAME
\setupviewerlayer [..,..*=..,..]
* titlu = TEXT
   stare
             = start stop
            = da nu
   export
   tiparibil = da nu
             = local global
   SCOD
             = niciunul comanda
   metoda
\setupvspacing [..., ...]
* inherits: \vspacing \ ^{OPT}
```

```
\setupwithargument \{...^1.\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\setupxml [..,..^*=..,..]
* implicit = ascuns niciunul text
compress = da nu
\setupxtable [\ldots, 1] [\ldots, 2]
1 NAME OPT
    latimetext = DIMENSION local

fonttext = inherits: \seteazafonttext

spaceinbetween = inherits: \blanc

optiune = tight max dilatat latime inaltime fixat

inaltimetext = DIMENSION

latimemaxima = DIMENSION

distantacoloane = DIMENSION

distantamarginestanga = DIMENSION

distantamarginedreapta = DIMENSION

antet = repetat
2 latimetext
                                    = DIMENSION local
                      = repetat
    antet = repetat
subsol = repetat
grosimerigla = DIMENSION
split = da nu repetat auto
splitoffset = DIMENSION
aceeasipagina = inainte dupa ambele
distanta = DIMENSION
     inherits: \seteazainconjurat
\setuvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\setuxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,...^2...]
1 NAME
               = BEFEHL
2 set
    reset = BEFEHL
    KEY = VALUE
\setvboxregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
\setvtopregister .. \{....\}
1 CSNAME NUMMER
2 CONTENT
```

```
\setwidthof ... \to \...
1 TEXT
2 CSNAME
\setxmeasure \{...\} \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setxvariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
2 KEY
3 VALUE
\setxvariables [.^1.] [..,..^2....]
1 NAME
2 set
          = BEFEHL
   reset = BEFEHL
         = VALUE
   KEY
\shapedhbox {.*.}
* CONTENT
\SHIFT { . . . }
* CONTENT
instances: shiftup shiftdown
\shiftdown {...}
* CONTENT
\shiftup {.*.}
* CONTENT
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
   dataset
                  = NAME
                  = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                     journal language luna monthfiled nationality note numar unu doi organization pages publisher
                     school series titlu type volume an yearfiled NAME
\showbtxdatasetauthors [.\overset{*}{\ldots}]
* NAME
\showbtxdatasetcompleteness [..,..^*=..,..]
* specification = NAME
   dataset
                  = NAME
   field
                  = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                     journal language luna monthfiled nationality note numar unu doi organization pages publisher
                     school series titlu type volume an yearfiled NAME
\verb|\showbtxdatasetcompleteness| [.\overset{*}{\ldots}]
* NAME
```

```
\showbtxdatasetfields [..,..^*=..,..]
* specification = NAME dataset = NAME
   field
                = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                   journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled NAME
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..^*=..,..]
* rotatie = NUMMER^{PT}
   specification = NAME
\showbtxfields [...]
* NAME
\showbtxhashedauthors [.\overset{*}{\ldots}.]
\showbtxtables [.\overset{*}{\ldots}]
* TEXT
\verb|\showchardata {...}^*.}|
\showcharratio \{...^*\}
* TEXT
\showcolorbar [.*.]
* COLOR
\showcolorcomponents [...^*]
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [...] [..., ...]
1 FONT
2 NUMMER
\showfontdata
```

```
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [\dots, *]
* inherits: \seteazafonttext
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]

1 inherits: \seteazafofftext OPT OPT OPT

2 rm ss tt mm hw cg

3 tf bf it sl bi bs

4 tot NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ ... \} [... ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [.^1.] [.^2.]
1 SPRACHE
2 TEXT
\showhyphens \{ . \overset{*}{.} . \}
* TEXT
\showinjector [...,*...]
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [...]
* FONT
\showlogcategories
\showmargins
\showmessage \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
```

```
\shownextbox \.\dots. \\ \{\dots\}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
2 -1 1 +1 12r r2l
3 TEXT
1 CSNAME
2 NAME
\showsetupsdefinition [.^*.]
* NAME
\showtimer {.*.}
* TEXT
\showtokens [...]
* NAME
\showtrackers
\showvalue \{...^*\}
* NAME
\showvariable \{...\} \{...\}
1 NAME
2 KEY
\showwarning \{ \dots \} \{ \dots \} \{ \dots \}
1 NAME
2 NAME NUMMER
3 TEXT
\simbol [...] [...]
1 NAME
2 NAME
\sim bol {...}
* NAME
\simplealignedbox \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\verb|\simplealignedboxplus {...} {...} {...} {...} {...} {...}
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\simplealignedspreadbox \{...\} \{...\}
1 DIMENSION
   stanga dreapta centru flushleft flushright intern extern
3 CONTENT
```

```
\simplegroupedcommand \{...^1, \{...^2\}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 CONTENT
\simplereversealignedboxplus \{...\} \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\singalcharacteralign \{...^1\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} \{...^{6}.\}
   TEXT
3 TEXT
   TEXT
   TEXT
6 TEXT
\slantedface
\slicepages [.\frac{1}{2}...] [\ldots, \ldots\frac{2}{2}..., \ldots\right] [\ldots, \ldots\frac{3}{2}..., \ldots\right]
1 FILE
   offset = DIMENSION
hoffset = DIMENSION
2 offset
    voffset = DIMENSION
   latime = DIMENSION inaltime = DIMENSION
inaltime = DIMENSION
              = NUMMER
\slovenianNumerals {.*.}
* NUMMER
\sloveniannumerals {.*.}
* NUMMER
\smallbodyfont
\smallcappedcharacters {.*.}
* NUMMER
\verb|\smallcappedromannumerals| {...^*}|
* NUMMER
\smaller
\smallskip
```

```
\smash [...] {...}
1 whdt^{0}
2 CONTENT
\smashbox ....
* CSNAME NUMMER
\smashboxed ...
* CSNAME NUMMER
\smashedhbox ... { ... }
1 TEXT
2 CONTENT
                 OPT
\smashedvbox \dots {\dots }
1 TEXT
2 CONTENT
\snaptogrid [...] \.\.^2... {\.\.^3.}
1 \quad \text{normal standar} \\ \textbf{W}^T da \ \text{strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut}
   box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \setminus ... \{...\}
1 inherits: \defin@gridsnapping
2 CSNAME
3 CONTENT
\someheadnumber [...] [...]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\somekindoftab [..,..^*=..,..]
* alternativ = orizontaqPTvertical
               = DIMENSION
   latime
             = DIMENSION
    inaltime
               = NUMMER
               = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\someplace \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
6 REFERENCE
\SORTING [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 NAME
2 CONTENT
instances: logo
\logo [.1.] {.1.}
1 NAME OPT
2 CONTENT
```

```
\verb|\spanishNumerals| \{ . \mathring{.} . \}
* NUMMER
\verb|\spanishnumerals| \{ . \overset{*}{.} . \}
* NUMMER
\spatiifixate
\spatiu
\spatiufixat
\splitatasterisk ... \... \... \...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolons ... \... \...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...\} \{...\}
1 CONTENT
2 CONTENT
\splitfilename \{.\overset{*}{\dots}\}
* FILE
\splitfrac \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\splitoffbase
\splitofffull
\sl split of fkind
\splitoffname
\splitoffpath
```

```
\splitoffroot
\splitofftokens ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring ... \at ... \to \... \and \...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spreadhbox ...
* CSNAME NUMMER
\sqrt [.1.] {.1.}
1 TEXT OPT
2 CONTENT
\stackrel \{...\}
1 CONTENT
2 CONTENT
\stanga ...
* CHARACTER
\startalignment [...,*...] ... \stopalignment
* inherits: \seteazaalinierea
\startaliniatcentru ... \stopaliniatcentru
\startaliniatdreapta ... \stopaliniatdreapta
\startaliniatstanga ... \stopaliniatstanga
\startallmodes [..., *...] ... \stopallmodes
\t startantettabel [.*.] ... \stopantettabel
\verb|\startATTACHMENT| [.$^1.$] [..,..$^{\frac{2}{2}}.,..] ... \stopATTACHMENT
1 NAME OPT
2 inherits: \setupattachment
instances: attachment
\startattachment [.1.2] [...,...] ... \stopattachment
2 inherits: \setupattachment
\t startbar [.*.] ... \stopbar
* NAME
\startbbordermatrix ... \stopbbordermatrix
```

```
\startbitmapimage [..,.. *.... \stopbitmapimage
* culoare = rgb cmyk gri
        latime = DIMENSION
        inaltime = DIMENSION
                           = NUMMER
        x
                               = NUMMER
\startblocsectiuneambient [.*.] \dots \stopblocsectiuneambient
\startbordermatrix ... \stopbordermatrix
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
\startbuffer [.\frac{*}{.}] \ldots \stopbuffer
 \startBUFFER ... \stopBUFFER
instances: hiding
\starthiding ... \stophiding
\tstartcatcodetable \t... \tstopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\ startchemical [...] [...,..] ... \ stopchemical
\begin{array}{ll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits: \backslash setupchemical} \end{array}
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\startcoloane [..,..^*=..,..] ... \stopcoloane
* inherits: \seteazacolomne
\startcolorintent [... \stopcolorintent
* knockout overprint niciunul
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\verb|\startcolorset| [...^*] ... \\ \verb|\stopcolorset|
* NAME
\startcolumnspan [..,.. *=..,..] ... \stopcolumnspan
* inherits: \structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structure{\structu
```

```
\startcombination [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2}..., \ldots] \stopcombination
1 NAME
2 inherits: \setupcombination
\startcombination [...] [...] ... \stopcombination
2 N*M
\startcomentariupagina ... \stopcomentariupagina
\verb|\startCOMMENT|[...]|[...,...]|... \verb|\stopCOMMENT|
1 TEXT OPT OPT
2 inherits: \seteazacomentariu
instances: comment
OPT OPT
1 TEXT
2 inherits: \seteazacomentariu
\t startcomponenta [.*.] ... \stopcomponenta
* FILE *
\startcomponenta ... \stopcomponenta
* FILE *
\startcontextcode ... \stopcontextcode
\verb|\startcontextdefinitioncode| ... \verb|\stopcontextdefinitioncode|
\tstartctxfunction ... \tstopctxfunction
\ startctxfunctiondefinition \ ... \ stopctxfunctiondefinition
* NAME
\startculoare [.*.] ... \stopculoare
* COLOR
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\startdelimited [.1.] [.2.] [...,3...] ... \stopdelimited

    NAME
    SPRACHE

3 inherits: \startingust
1 NAME
2 SPRACHE
3 inherits: \startingust
\startDELIMITEDTEXT [.1.] [..., ...] ... \stopDELIMITEDTEXT
1 SPRACHE
2 inherits: \startingust
instances: quotation quote blockquote speech aside
```

```
\startaside [.<sup>1</sup>.] [...,...] ... \stopaside 1 SPRACHE OPT OPT
2 inherits: \startingust
 \verb|\startblockquote| [...^1...] [...,^2....] .... \verb|\stopblockquote|
1 SPRACHE OPT
 2 inherits: \startingust
 \startquotation [.^1.] [...,^2...] ... \stopquotation
1 SPRACHE OPT
2 inherits: \startingust
 \startquote [...] [..., ...] ... \stopquote
1 SPRACHE OPT OPT
2 inherits: \startingust
\startDESCRIERE [..,..*=..,..] ... \stopDESCRIERE
* titlu = TEXT
         semncarte = TEXT
         lista = TEXT
          referinta = REFERENCE
 \verb|\startDESCRIERE [..., ...] {...} & ... \\ \verb|\stopDESCRIERE | ... \\ \verb
1 REFERENCE
2 TEXT
                                           OPT
 \startdespachetat ... \stopdespachetat
 \startdisplaymath ... \stopdisplaymath
 \startdmath ... \stopdmath
 \t startdocument [..,..^*=..,..] ... \t stopdocument
 * inherits: \strut_{t}^{APT}
 \startdute [.*.] ... \stopdute
 * REFERENCE
 \starteffect [.*.] ... \stopeffect
 * NAME
 \startEFFECT ... \stopEFFECT
\verb|\startelement| [\dots, ^*, \dots] \dots \\ \verb|\stopelement|
 * REFERENCE
 \verb|\startembeddedxtable| [...,.. \\ ^*=...,..]| .... \\ \verb|\stopembeddedxtable| \\
 * inherits: \setupxtable
 \t startembeddedxtable [.*.] ... \t stopembeddedxtable
```

```
\startENUMERARE [..,..*=..,..] ... \stopENUMERARE
* titlu = TEXT
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
\startENUMERARE [..., \...] \{...\} ... \stopENUMERARE
1 REFERENCE
2 TEXT
\startexceptions [...^*] ... \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\verb|\startextendedcatcodetable| \verb|\|^*..... \verb|\stopextendedcatcodetable|
* CSNAME
\startexternal figure collection [...] ... \stopexternal figure collection
* NAME
\startfigura [.^{1}.] [.^{2}.] [..,..^{3}....] ... \stopfigura
1 NAME
2 FILE
3 inherits: \figuraexterna
1 NAME
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..*=..,..] ... \stopFITTINGPAGE
* inherits: \setupfittingpage PT
instances: TEXpage MPpage
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittfngpage
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\startfixat [.*.] ... \stopfixat
* jos centru ina Tt lohi implicit
\startfloatcombination [..,..=..,..] ... \stopfloatcombination
* inherits: \setupcombination
\startfloatcombination [.*.] ... \stopfloatcombination
* N*M NAME
\startFLOATtext [..., ...] [..., ...] {...} ... \stopFLOATtext
1 split totdeauna stanga Teapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
   [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
2 REFERENCE
3 TEXT
instances: chemical figure table intermezzo graphic
```

 \t startchemicaltext [..., ...] [..., ...] $\{..., ...$ stopchemicaltext

- 1 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\startfiguretext [..., ...] [..., ...] {.3.} ... \stopfiguretext

- 1 split totdeauna stanga dreapta intermetert extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

 \t startgraphictext [..., ...] [..., ...] {...} \stopgraphictext

- $1 \quad \text{ split totdeauna stanga } d^{\text{PC}} \text{apta intern}^{\text{DC}} \text{ extern spatius} \text{ pate cutspace instanga indreapta inmargine marginestanga}$ marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

 $\verb|\startintermezzotext| [\dots , \dots] [\dots , \dots] {\{ \dots \}} \dots \\ \verb|\startintermezzotext|$

- 1 split totdeauna stanga dreaped intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\starttabletext [..., ...] [..., ...] $\{..., ...$ \stoptabletext

- 1 split totdeauna stanga rate intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT

\startfont [.*.] ... \stopfont

 \startfontclass [.*.] ... \stopfontclass

* fiecare NAME

 \t startfontsolution [.*.] ... \t stopfontsolution

\startformula [...,*...] ... \stopformula

* impachetat tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext

\startformula [..,..*=..,..] ... \stopformula

optiune = impachetat^{OP}tight centru incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext margine = da nu standard DIMENSION

= inherits: \snaptogrid grid

\startFORMULAformula [...,*...] ... \stopFORMULAformula

* impachetat tight centru incadTat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext

instances: sp sd mp md

```
\verb|\startmdformula| [...,^*...] ... \verb|\stopmdformula|
* impachetat tight centffT incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startmpformula [...,*...] ... \stopmpformula
* impachetat tight centfmr incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startsdformula [..., ...] ... \stopsdformula
* impachetat tight centrul inicadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startspformula [..., ...] ... \stopspformula
* impachetat tight centrul incadrat linie jumatatelinie -linie -jumatatelinie inherits: \seteazafonttext
\startformule [\dots, \dots] \stopformule
* + - REFERENCE
\startframed [.\frac{1}{1}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots\text{stopframed} \ \text{1} \ \text{NAME} \]
1 NAME OPT O nherits: \seteazainconjurat
\t startframedcell [..,..^*...] ... \t stopframedcell
* inherits: \seteazainconjurat
\tstartframedcontent [.*.] ... \tstopframedcontent
* NAME dezactivat
\t startframedrow [..,..\overset{*}{=}..,..] ... \t stopframedrow
* inherits: \seteazainconjurat
\startframedtable [.1] [..,..2] ... \stopframedtable
1 NAME
2 inherits: \seteazainconjurat
\startfundal [..,..^*=..,..] ... \stopfundal
* inherits: \seteazafundal
\verb|\startFUNDAL| [...,.. \stackrel{*}{=} ...,..] | ... | \verb|\stopFUNDAL|
* inherits: \seteazafundal
instances: fundal
\startgridsnapping [.*.] ... \stopgridsnapping
* normal standard da strift tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru math math:linie math:jumatatelinie math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthboxestohbox ... \stophboxestohbox
\starthboxregister ... \stophboxregister
* CSNAME NUMMER
\startHELP [.*.] ... \stopHELP
* REFERENCE OPT
instances: helptext
\verb|\starthelptext| [...^*] \dots \verb|\stophelptext|
* REFERENCE
```

```
\starthighlight [.*.] ... \stophighlight
 * NAME
 \starthyphenation [...,*...] ... \stophyphenation
 * original tex implicit hyphenate expanded traditional niciunul
 \startimath ... \stopimath
 \verb|\startimpachetat| [...^*] \dots \verb|\stopimpachetat|
 \startindentedtext[...] ... \stopindentedtext
  \startINDENTEDTEXT ... \stopINDENTEDTEXT
\startingust [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots\frac{1}{2}\ldots\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\
\t startingust [.\frac{1}{2}] [...\frac{2}{3}...] ... \stopingust
 2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
 \startinteractiune [.*.] ... \stopinteractiune
 * ascuns NAME
 \startinterface ... \stopinterface
* tot SPRACHE
 \startintertext ... \stopintertext
 \startitemgroup [.\ddots] [...\,\dots] [...,.\\\ddots \operation \text{opt} \\ \text{NAME} \\ \text{OPT} \\ \text
1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
 1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
 instances: itemize
 \startitemize [..., ...] [..., ... \frac{2}{3} ... \stopitemize
inherits: \setupitemgroup
inherits: \setupitemgroup
 \startJScode ... .2. ... \stopJScode
 1 NAME
 2 uses
 3 NAME
 \startJSpreamble ... .2. .3. ... \stopJSpreamble
1 NAME
2 folosit
 3 now later
```

```
\startknockout ... \stopknockout
\startlayout [.*.] ... \stoplayout
* NAME
\startlinealignment [...] \dots \stoplinealignment
* stanga centru dreapta max
\verb|\startlinecorrection| [\dots, \dots] \dots \verb|\stoplinecorrection|
* blank inherits: \blanc
\startlinefiller [.\ddot^1.] [..,..\frac{2}{=}..,..] ... \stoplinefiller
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
instances: linenote
\startlinenote [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
\startlinenumbering [.\frac{1}{2}...] [...,..\frac{2}{2}...,...] ... \stoplinenumbering
1 NAME
2 continua = da nu
  start = NUMMER
pas = NUMMER
   pas
   metoda = pagina primul urmatorul
\startlinenumbering [.1] [.2] ... \stoplinenumbering
1 NAME
2 continuu NUMMER
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\t startlinetablecell [..,..^*=..,..] ... \t stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinie [.*.]
* REFERENCE
\startliniemargine [...] ... \stopliniemargine
\startliniemargine [..,..^*=..,..] ... \stopliniemargine
* inherits: \setupmarginrule ^{\mathrm{OPT}}
\startLINES [..,..*=..,..] ... \stopLINES
* inherits: \seteazal Thii
instances: lines
```

```
\startlines [..,..*=..,..] ... \stoplines
* inherits: \seteazal\faii
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\verb|\startlocallinecorrection| [\dots, ] \dots \verb|\stoplocallinecorrection|
* blank inherits: \blanc
\startlocalnotes [...,*...] ... \stoplocalnotes
\ startlocal setups [.^1.] [.^2.] ... \ stoplocal setups
1 grila
2 NAME
\startlocalsetups .*. ... \stoplocalsetups
* NAME
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [...] ... \stopluaparameterset
\startluasetups [.1.] [.2.] ... \stopluasetups
1 grila
2 NAME
\tstartluasetups ... \tstopluasetups
* NAME
\startMPclip {.*.} ... \stopMPclip
* NAME
\t \startMPcode \{.\overset{*}{\dots}\} \... \stopMPcode
\startMPdefinitions \{...\} \ldots \stopMPdefinitions
\startMPdrawing [ \overset{\cdot}{\dots} ] \ldots \stopMPdrawing * -
\verb|\startMPenvironment| [.\tilde{}^*.] \dots \verb|\stopMPenvironment|
* reset global +
\verb|\startMPextensions| \{\dots, \dots\} \dots \verb|\stopMPextensions|
* NAME
\startMPinclusions [.\frac{1}{2}...] \{.\frac{2}{2}...\\ \stopMPinclusions
1 +
2 NAME
```

```
\startMPinitializations ... \stopMPinitializations
\verb|\startMPpositiongraphic {...}^1.} \ {....}^2.... \ \verb|\stopMPpositiongraphic||
1 NAME
2 KEY
\t \startMPrun \{...\} ... \stopMPrun
              OPT
* NAME
2 inherits: \seteazamakeup
\startMAKEUPmakeup [..,..*=..,..] ... \stopMAKEUPmakeup
* inherits: \strut_{OPT}
instances: standard page text middle
\startmiddlemakeup [...,..^*=...,..] ... \stopmiddlemakeup
* inherits: \seteazamakeup OPT
\verb|\startpagemakeup| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stoppagemakeup|
* inherits: \strut_{OPT}
\startstandardmakeup [..,..^*=..,..] \dots \stopstandardmakeup
* inherits: \seteazamakeup
\verb|\starttextmakeup| [..,.. \stackrel{*}{=} ..,..] | ... | \verb|\stoptextmakeup|
* inherits: \seteazamakeup OPT
\verb|\startmarginblock| [...^*] ... \verb|\stopmarginblock|
\verb|\startmarkedcontent| [...^*] \dots \verb|\stopmarkedcontent|
* reset tot NAME
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \stylength{\setminus} setupmathalignment^{OPT}
instances: align mathalignment
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmatMalignment
\verb|\startmathalignment| [..,.. \stackrel{*}{=} ..,..] \ ... \ \verb|\stopmathalignment|
* inherits: \strut \
\startMATHCASES [..,..\stackrel{*}{=}..,..] ... \stopMATHCASES
* inherits: \strut_{S}^{PT}
instances: cases mathcases
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmathcases
\startmathcases [..,..^*=..,..] ... \stopmathcases
* inherits: \strut_{n}
```

```
\startMATHMATRIX [..,..*=..,..] ... \stopMATHMATRIX
* inherits: \strut_{x}^{\text{PT}}
instances: matrix mathmatrix
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \strut_{x}^{pr}
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startmathmode ... \stopmathmode
\text{`startmathstyle [...,*...] ... `stopmathstyle'}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatTix
\startmaxaligned ... \stopmaxaligned
\startmediu [...] \ldots \stopmediu
\startmediu .*. ... \stopmediu
\tstartmeniuinteractiune [.*.] ... \tstopmeniuinteractiune
\startmiddlealigned ... \stopmiddlealigned
\verb|\startmixedcolumns| [...] [...,..] ... \\ \verb|\stopmixedcolumns| \\
1 NAME
2 inherits: \setupmixedcolumns
\startMIXEDCOLUMNS [..., ... \stopMIXEDCOLUMNS] ... \stopMIXEDCOLUMNS
* inherits: \setupmixedcolumns OPT
instances: itemgroupcolumns boxedcolumns
\startboxedcolumns [..,.. \stackrel{*}{=} ..,..] \dots \stopboxedcolumns
* inherits: \setupmixedcolumns OPT
\startitemgroup columns [..,.. \stopitemgroup columns] ... \stopitemgroup columns
* inherits: \setupmixedcolumns
\t startmode [...,*...] ... \stopmode
* NAME
\startmodeset [..., ...] {...} ... \stopmodeset
1 NAME implicit
2 CONTENT
\t startmodule [.*.] ... \stopmodule
* FILE
\verb|\startmoduletestsection| \dots \verb|\stopmoduletestsection|
```

```
\startmodule .*. ... \stopmodule
* FILE
\verb|\startnamedsection|| [...] [...,..] [...,..] [...,..] ... \\ \verb|\startnamedsection||
2 titlu
   semncarte=TEXTmarcaje=TEXTlista=TEXTreferinta=REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startnamedsubformulas [\ldots, 1] {\dots, 2} \dots \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\startnarrower [...,*...] ... \stopnarrower
* [-+]stanga [-+]centr@PT[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\startNARROWER [...,*...] ... \stopNARROWER
* [-+]stanga [-+]centr@PT[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\startnegativ ... \stopnegativ
\verb|\startnice| yfilledbox [..,.. \stackrel{*}{=} ..,..] ... \verb|\stopnice| yfilledbox|
                          OPT
* latime = DIMENSION
   inaltime = DIMENSION
   offset = DIMENSION
strut = da nu
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
\startNOTE [...,*...] ... \stopNOTE
* REFERENCE OPT
instances: footnote endnote
\startNOTE [..,..*=..,..] ... \stopNOTE
* titlu = TEXT<sup>OPT</sup>
   semncarte = TEXT
   lista = TEXT
   referinta = REFERENCE
instances: footnote endnote
\startendnote [..,..^*=..,..] ... \stopendnote
* titlu = TEXT ^{\mathrm{OPT}}
   semncarte = TEXT
lista = TEXT
   referinta = REFERENCE
\startfootnote [..,..^*=..,..] ... \stopfootnote
* titlu = TEXT
   semncarte = TEXT
           = TEXT
   lista
   referinta = REFERENCE
\startendnote [...,*...] ... \stopendnote
* REFERENCE OPT
```

```
\startfootnote [...,*...] ... \stopfootnote
* REFERENCE
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
* NAME
\startopus ... \stopopus
\t startoutputstream [.*.] ... \t stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagefigure [.\frac{1}{2}...] [...,..\frac{2}{2}...,..] ... \stoppagefigure
2 offset = implicit overlay niciunul DIMENSION
\startpagegrid [.\frac{1}{.}] [..,..\frac{2}{=}..,..] ... \stoppagegrid 1 NAME 0PT 0PT 2 inherits: \setuppagegrid
2 inherits: \setuppagegridspan
* inherits: \strut_{T}
\startpagelayout [.*.] ... \stoppagelayout
* pagina paginastanga paginadreapta
\startpar [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots] \ldots\frac{2}{-}\ldots\frac{1}{.}\ldots\frac{1}{-}\ldots\frac{1}{-}\ldots\frac{1}{-}\ldots\frac{2}{-}\ldots\frac{1}{-}\ldots\frac{2}{-}\ldots\frac{1}{-}\ldots\frac{2}{-}\ldots\frac{1}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots\frac{2}{-}\ldots
\startparagraf [.\frac{1}{.}] [..,..\frac{2}{-}..,..] ... \stopparagraf 1 NAME 0PT 0PT 2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
* NAME.
\startparagraphscell ... \stopparagraphscell
 \startPARAGRAPHS ... \stopPARAGRAPHS
 \verb|\startPARALLEL| ... \verb|\stopPARALLEL||
\startparbuilder [...] ... \stopparbuilder
* implicit oneline basic NAME
```

```
\startplacefloat [.1] [..,..] [..,..] [..,..] ... \stopplacefloat
1 SINGULAR
2 titlu
              = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
   locatie
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
3 KEY = VALUE
\startpuneFLOAT [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppuneFLOAT
          = TEXT OPT
1 titlu
   semncarte = TEXT
   marcaje = TEXT
              = TEXT
   lista
   locatie
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\tstartpunechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \tstoppunechemical
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
              = TEXT
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppunefigure
1 titlu = TEXT OPT
   semncarte = TEXT
   marcaje = TEXT
              = TEXT
   lista
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\verb|\startpunegraphic|[..,..^{\frac{1}{2}}..,..]|[..,..^{\frac{2}{2}}..,..]|...| \verb|\stoppunegraphic|
1 titlu = TEXT
                            OPT
   semncarte = TEXT
   marcaje = TEXT
              = TEXT
   lista
              = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
```

```
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
   locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunetable [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stoppunetable
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
             = TEXT
   locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startplacepairedbox [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \ldots\frac{2}{2}\ldots\right] \ldots\frac{2}{2}\ldots\right] \ldots\frac{2}{2}\ldots\right] \ldots\frac{2}{2}\ldots\right] \ldots\frac{2}{2}\ldots\right]
1 NAME
2 inherits: \setuppairedbox
\startpunePAIREDBOX [..,..*=..,..] ... \stoppunePAIREDBOX
* inherits: \stylength{\backslash} \text{setuppairedbox}  
instances: legend
\startpunelegend [..,..*=..,..] ... \stoppunelegend
* inherits: \strut_{OPT}
\startpositioning [.1] [..,..] ... \stoppositioning
1 NAME
2 inherits: \setarepozitie
\startpositionoverlay \{...^*\} ... \stoppositionoverlay
\startpositiv ... \stoppositiv
\startpostponing [...] ... \stoppostponing
* [-+] NUMMER
\startprocessassignmentcommand [..,..*......................\stopprocessassignmentcommand
\startprocessassignmentlist [...,... \stopprocessassignmentlist]
\verb|\startprocesscommacommand| [\dots, *, \dots] \dots \verb|\stopprocesscommacommand|
* BEFEHL
\startprocesscommalist [..., ...] ... \stopprocesscommalist
* BEFEHL
\startprodus [.*.] ... \stopprodus
* FILE *
```

```
\startprodus .*. ... \stopprodus
* FILE *
\t startproiect [.*.] ... \t
\tstartproiect ....\tstopproiect
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublicatie [...] [...,...] ... \stoppublicatie
1 NAME
2 tag
           = REFERENCE
   category = TEXT
          = REFERENCE
          = TEXT
\verb|\startpuneformula| [...,.. \ $... | ... | stoppuneformula|
         = TEXT
* titlu
           = TEXT
  suffix
   referinta = + - REFERENCE
\verb|\startpuneformula| [\dots, ^*, \dots]| \dots \\ \verb|\stoppuneformula|
* + - REFERENCE
\startrandomized ... \stoprandomized
\startrawsetups [...^1] [...^2] ... \stoprawsetups
1 grila
2 NAME
\startreadingfile ... \stopreadingfile
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\startregister [.1.] [.2.] [.3.] [.4.] [..+.5.+..]
1 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic \{..., 2,...\} ... \stopreusableMPgraphic
1 NAME
2 KEY
\startriglatext {.*.} ... \stopriglatext
* TEXT
\startscript [...] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
```

```
\ startsectionblock [...] [...,..] ... \ stopsectionblock
1 NAME
2 semncarte = TEXT
   inherits: \seteazablocsectiune
\startSECTIONBLOCK [..,..^*=..,..] ... \stopSECTIONBLOCK
* semncarte = TEXT
   inherits: \seteazablocsectiune
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* semncarte = TEXT
   inherits: \seteazablocsectiune
\verb|\startbackmatter| [...,.. \stackrel{*}{=} ...,..]| .... \verb|\stopbackmatter|
* semncarte = TEXT
   inherits: \seteazablocsectiune
\startbodymatter [..,..*=..,..] ... \stopbodymatter
* semncarte = TEXT
                       OPT
   inherits: \seteazablocsectiune
* semncarte = TEXT OPT
   inherits: \seteazablocsectiune
\startsectionlevel [.\frac{1}{.}] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] ... \stopsectionlevel 1 NAME OPT OPT
1 NAME OPT
2 titlu
               = TEXT
   semncarte = TEXT
   marcaje = TEXT
lista = TEXT
   referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
1 titlu = TEXT ^{OPT}
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
              = REFERENCE
   referinta
   numarpropriu = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
1 titlu = TEXT ^{\mathrm{OPT}}
   semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT semncarte = TEXT marcaje = TEXT lista = TEXT
   referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
```

```
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
1 titlu = TEXT ^{OPT}
            = TEXT
  semncarte
            = TEXT
  marcaje
          = TEXT
  lista
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
OPT
           = TEXT OPT
1 titlu
            = TEXT
  semncarte
            = TEXT
  marcaje
           = TEXT
= REFERENCE
  lista
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
1 titlu = TEXT OPT
                                  OPT
            = TEXT
  semncarte
           = TEXT
  marcaje
            = TEXT
  lista
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT OPT
            = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
OPT
1 titlu = TEXT
           = TEXT
  semncarte
  marcaje
            = TEXT
           = TEXT
  lista
            = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\t = TTT
1 titlu = TEXT
            = TEXT
  semncarte
            = TEXT
  marcaje
  lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubsubsection
1 titlu = TEXT
                          OPT
            = TEXT
  semncarte
           = TEXT
  marcaje
            = TEXT
  lista
           = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubsubject [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \dots \stopsubsubsubsubsubject
1 titlu = TEXT OPT
           = TEXT
  semncarte
            = TEXT
  marcaje
            = TEXT
  lista
           = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
```

```
1 titlu = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
\startsetups [...] [...] \stopsetups
1 grila
2 NAME
\tstartsetups .... \tstopsetups
\text{startshift [...]} ... \text{stopshift}
\startsidebar [...] [...,...] ... \stopsidebar
1 NAME OPT
                         OPT
2 inherits: \setupsidebar
\startsimplecolumns [..,..^*=..,..] \stopsimplecolumns
* inherits: \setsimplecolumnhsize
\startspecialitem [...] [..., ...] ... \stopspecialitem
1 element
2 REFERENCE
\verb|\startspecialitem| [.\overset{*}{\ldots}] \ \ldots \ \verb|\stopspecialitem|
* sub propriu
\startspecialitem [.1] {...\stopspecialitem
1 sym rulat mar
2 TEXT
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
```

```
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
\startstaticMPgraphic { ...} { ...} ... \stopstaticMPgraphic 1 NAME
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\startstructurepageregister [.\(\ddot\).] [.\(\dot\).\(\ddot\) [..,..\(\ddot\).
1 NAME
2 NAME
3 eticheta = NAME
             = TEXT PROCESSOR->TEXT
   kevs
   keys = TEXT PROCESSOR > TEXT
entries = TEXT PROCESSOR > TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
   entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
   alternativ = TEXT
4 KEY = VALUE
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [...^*] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\verb|\startsubformulas| [\dots, , \dots] \dots \verb|\stopsubformulas|
* + - REFERENCE
\startsubjectlevel [.1.] [..,..] [..,..] [..,..] ... \stopsubjectlevel
1 NAME OPT
2 titlu
                = TEXT
   semncarte = TEXT
   marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubsoltabel [...] ... \stopsubsoltabel
* NAME
\startsubstack ... \stopsubstack
\startsuspendat [..,..^{\frac{1}{2}}..,..] {...\stopsuspendat
1 distanta = DIMENSION OPT
            = NUMMER
   n
   locatie = stanga dreapta
2 CONTENT
```

```
\startsuspendat [.1] {.2.} ... \stopsuspendat
1 stanga dreapta
2 CONTENT
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABEE
\startTABLEbody [..,..*=..,..] ... \stopTABLEbody
* inherits: \setupTABLE OPT
\t \startTABLEfoot [..,..\overset{*}{=}..,..] ... \stopTABLEfoot
* inherits: \setupTABLE OPT
\mathsf{TABLEhead} [..,..\overset{*}{=}..,..] ... \mathsf{StopTABLEhead}
* inherits: \setupTABLE OPT
\startTABLEnext [..,..*=..,..] ... \stopTABLEnext
* inherits: \setupTABLE OPT
\t starttabelele [|..., |] ... \stoptabelele
* TEMPLATE
\starttabelele [.*.] ... \stoptabelele
\ starttabelul [|...|] [...,...^2...] ... \stoptabelul
1 TEMPLATE
2 inherits: \seteazatabele
\starttabelul [...] [..,..\stackrel{2}{=}..,..] ... \stoptabelul
1 NAME
2 inherits: \seteazatabele
\tstarttabulate [[1, \frac{1}{2}, 1]] [...,..[\frac{2}{2}, \dots]] ... \tstoptabulate
1 TEMPLATE OPT
2 inherits: \seteazatabulatori
\verb|\starttabu|| a tehead [.^*.] ... \verb|\stoptabu|| a tehead |
\t starttabulatetail [.*.] ... \stoptabulatetail
2 inherits: \seteazatabulatori
instances: legend fact
\startfact \begin{bmatrix} . & 1 & . \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . \end{bmatrix} \stopfact
1 NAME OPT OPT
2 inherits: \seteazatabulatori
\startlegend [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots \stoplegend
1 NAME OPT OPT
2 inherits: \seteazatabulatori
```

```
\startTABULATION [.1.] [..,..2.,..] ... \stopTABULATION
1 NAME
2 inherits: \setuptabulation
\starttexcode ... \stoptexcode
2 global
3 unexpanded
4 expanded
5 singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
   {\tt triple argument}\ {\tt quadruple argument}\ {\tt quintuple argument}\ {\tt sixtuple argument}
6 NAME
7 TEMPLATE
\starttext ... \stoptext
\starttextajutator [.*.] ... \stoptextajutator
* REFERENCE
\starttextbackground [.1] [..,..] ... \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\verb|\starttextbackgroundmanual| ... \verb|\stoptextbackgroundmanual|
\startTEXTBACKGROUND [..,..*=..,..] ... \stopTEXTBACKGROUND
* inherits: \setuptextbackground OPT
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
\startLABELtext [.1.] [.2.] ... \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\tstartbtxlabeltext [.^1.] [.^2.] ... \tstopbtxlabeltext
1 SPRACHE
2 KEY
\startheadtext [...] [... \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [...] [... \stoplabeltext
1 SPRACHE
2 KEY
\startmathlabeltext[...] [...] ... \stopmathlabeltext
1 SPRACHE
2 KEY
\startoperatortext [.1.] [.2.] \ldots \stopoperatortext
1 SPRACHE
2 KEY
```

```
\startprefixtext [.1.] [.2.] ... \stopprefixtext
1 SPRACHE
2 KEY
 \startsuffixtext [...] [... \stopsuffixtext
1 SPRACHE
2 KEY
  \starttaglabeltext [.1.] [.2.] ... \stoptaglabeltext
1 SPRACHE
2 KEY
 \startunittext [.1.] [.2.] ... \stopunittext
 \startFRAMEDTEXT [.1.] [...,..2...] ... \stopFRAMEDTEXT
1 stanga dreapta centr\theta^{PT}niciunul \theta^{PT} inherits: \setupframedtext
 instances: framedtext
 \startframedtext [.1] [...,..] ... \stopframedtext
 \begin{array}{ll} 1 & \text{stanga dreapta centr} \theta^{\text{PT}} \text{niciunul} & \text{\tiny OPT} \\ 2 & \text{inherits: } \backslash \text{setupframedtext} \end{array} 
 \starttitlu [..., ...] {...} ... \stoptitlu
1 REFERENCE OPT
 2 TEXT
 \starttokens [.*.] ... \stoptokens
 * NAME
 \starttransparent [.*.] ... \stoptransparent
 * COLOR
\starttypescript [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots
1 serif sans mono math hamdwriting cafffigraphy OPT
2 NAME
3 size nume
 \verb|\starttypescriptcollection| [...] ... \verb|\stoptypescriptcollection|
 \startTYPING [..,..*=..,..] ... \stopTYPING
 * inherits: \seteazatyping
 instances: typing LUA MP PARSEDXML TEX XML
 \startTYPING [...,*...] ... \stopTYPING
* continuu OPT
 instances: typing LUA MP PARSEDXML TEX XML
  \startLUA [...,*...] ... \stopLUA
 * continuu
 \startMP [...,*...] ... \stopMP
 * continuu OPT
```

```
\startPARSEDXML [...,*...] ... \stopPARSEDXML
* continuu
\startTEX [...,*...] ... \stopTEX
* continuu
\starttyping [...,*...] ... \stoptyping
\startXML [...,*...] ... \stopXML
* continuu OPT
* continuu
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \seteazatyping
\startMP [..,..*=..,..] ... \stopMP
* inherits: \seteazatyping
\verb|\startPARSEDXML| [...,..^*=...,..]| .... \verb|\stopPARSEDXML|
* inherits: \seteazatyping OPT
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \seteazatyping
\starttyping [..,..*=..,..] ... \stoptyping
* inherits: \seteazatyping
\startXML [..,..*=..,..] ... \stopXML
* inherits: \setea2atyping
\startuniqueMPgraphic \{..., 2...\} ... \stopuniqueMPgraphic
1 NAME
2 KEY
\verb|\startuniqueMPpagegraphic| \{...\} \ \{...,2...\} \ ... \ \verb|\stopuniqueMPpagegraphic| 
1 NAME
2 KEY
 \label{eq:local_problem} $$ \operatorname{MPgraphic} \{ \dots \} \{ \dots \} \dots \} \dots $$ topusable MPgraphic $$ 1 \quad NAME. $$
1 NAME
2 KEY
\startuseMPgraphic \{\ldots^1,\ldots^2,\ldots\} ... \stopuseMPgraphic
1 NAME
2 KEY
\tstartusemathstyleparameter \t.... \tstopusemathstyleparameter
* CSNAME
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
* NAME
\startvboxregister .*. ... \stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
```

```
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\tstartvtopregister ... \tstopvtopregister
* CSNAME NUMMER
\startxcell [...] [...,..] ... \stopxcell
1 NAME
2 nx = NUMMER
   ny = NUMMER
   nc = NUMMER
   nr = NUMMER
   inherits: \setupxtable
\verb|\startxcellgroup| [...^1.] [...,..] ... \\ \verb|\stopxcellgroup|
1 NAME OPT 2 inherits: \setupxtable
\startxgroup \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \stopxgroup 1 NAME OPT OPT
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
* NAME
\startxmlinlineverbatim [...^*] ... \stopxmlinlineverbatim
\startxmlraw ... \stopxmlraw
\t \sum_{i=1}^{n} [...] [...] \dots \
1 grila
2 NAME
\t startxmlsetups ... stopxmlsetups
* NAME
\t startxrow [.\frac{1}{2}] [..,..\frac{2}{2}..,..] ... \stopxrow
\begin{array}{lll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits: \setminus setupxtable} \end{array}
\startxrowgroup [.1] [...,..2] ... \stopxrowgroup
1 NAME OPT 2 inherits: \setupxtable
\t startxtable [..,..^*...] ... \t stopxtable
* inherits: \setupxtable
\t startxtablebody [..,..^*...] ... \t stopxtablebody
* inherits: \setupxtable ^{\mathrm{OPT}}
\startxtablebody [.*.] ... \stopxtablebody
* NAME
```

```
\verb|\startxtablefoot| [..,.. \stackrel{*}{=} ..,..]| ... \\ \verb|\stopxtablefoot|
* inherits: \setupxtable ^{\mathrm{OPT}}
\startxtablefoot [...] ... \stopxtablefoot
* NAME
\t startxtablehead [..,..^*=..,..] ... \t stopxtablehead
* inherits: \setupxtable ^{\mathrm{OPT}}
\verb|\startxtablehead| [.^*.] \dots \verb|\stopxtablehead|
* NAME
\label{eq:startxtablenext} $$ \text{ `startxtablenext } [..,.. \stackrel{*}{=} ..,..] ... $$ \text{ `stopxtablenext } $$
\t startxtablenext [.*.] ... \stopxtablenext
* NAME
\verb|\startXTABLE [...,..^*=...,..] ... \verb|\stopXTABLE||
* inherits: \setupxtable
\startxtable [.*.] ... \stopxtable
* NAME
\stivacampuri [...] [...,..] [...,..]
1 NAME OPT
2 NAME
3 inherits: \setupfieldcategory
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stoplinenote [.*.]
* REFERENCE
\stoplinie [.*.]
* REFERENCE
\stopregister [ ... ^1 .] [ ... ^2 .]
1 NAME
2 NAME
\verb|\stopstructurepageregister [.\frac{1}{2}.] [.\frac{2}{2}.]|
1 NAME
2 NAME
\verb|\strictdoifelsenextoptional {...}| {...}|
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\stripcharacter . \from . \to \...
1 CHARACTER
2 TEXT
3 CSNAME
```

```
\strippedcsname \strippedcsn
 * CSNAME
\strippedcsname ...
 * TEXT
 \stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\structurelistuservariable {.*.}
 \structurenumber
 \structuretitle
 \structureuservariable \{...^*\}
 \structurevariable \{...^*.\}
 * KEY
 \strut
 \strutdp
 \strutgap
 \strutht
 \struthtdp
\struttedbox {.*.}
 * CONTENT
 \strutwd
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\styleinstance [.*.]
 * NAME
 \style [.1] {...}
1 NAME FONT
2 TEXT
 \STYLE { . * . }
 * TEXT
 \subpagenumber
```

```
\subsentence { . * . }
* CONTENT
\substituteincommalist \{...\} \{...\} \...
1 TEXT
2 TEXT
3 CSNAME
\subtractfeature [.*.]
* NAME
\subtractfeature \{.\overset{*}{\ldots}\}
* NAME
\swapcounts \setminus ... \setminus ...
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif suport type teletype mono scrismanual caligrafic
\switchstyleonly \setminus.*..
* CSNAME
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 inherits: \seteazaspatiuinterliniar
\switchtointerlinespace [\dots, \dots]
* on dezactivat reset auto mic medft mare NUMMER DIMENSION
\switchtointerlinespace [...^*]
* NAME
\symbolreference [.*.]
* REFERENCE
\synchronizeblank
\synchronizeindenting
```

```
\synchronizemarking [.1] [.2] [.3]
1 BESCHRIFTUNG
2 NUMMER
3 mentine
\synchronizeoutputstreams [...,*...]
\synchronizestrut \{...^*\}
* da nu auto cap ajustat linie implicit CHARACTER
\synchronizewhitespace
\verb|\synctexblockfilename| {...}^*|
* FILE
\synctexresetfilename
\verb|\synctexsetfilename| {.}^*.}
* FILE
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\abbreviation [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
3 TEXT
\systemsetups {.*.}
* NAME
\TABLE
\TaB1E
\TEX
\TeX
\TheNormalizedFontSize
```

```
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\t \sum_{i=1}^{n} \{x_i = x_i \}
* BEFEHL
\taggedlabeltexts \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\testandsplitstring ... \at ... \to \... \and \...
2 TEXT
3 CSNAME
4 CSNAME
\verb|\testcolumn [...^1.] [...^2..]|
1 NUMMER
2 DIMENSION
\testfeature \{.1.\} \{.1.\}
1 NUMMER
2 CONTENT
\testfeatureonce \{ ...^1 ...^2 \}
1 NUMMER
2 CONTENT
\testpage [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testpageonly [...] [...]
1 NUMMER
2 DIMENSION
\testpagesync [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NUMMER
2 DIMENSION
\testtokens [...]
* NAME
\tex {.*.}
* CONTENT
\texdefinition {.*.}
* NAME
```

```
\texsetup {.*.}
* NAME
\textajutator [.1] {...} {...}
1 REFERENCE
2 TEXT
3 TEXT
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
               BEFEHL
   inainte
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
implicit categor prentry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
   inainte = BEFEHL
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                   authoryear
   inainte = BEFEHL
            = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcite \lceil ... \rceil \lceil ... \rceil
1 \quad \text{implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear} \\
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
             = BEFEHL
               = BEFEHL
   inainte
   dupa
             = BEFEHL
= BEFEHL
    stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
```

```
\LABELtext {.*.}
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
* KEY
\headtext \{...^*.\}
* KEY
\labeltext {.*.}
* KEY
\mathlabeltext {.*.}
* KEY
\operatortext {.*.}
* KEY
\prefixtext {.*.}
* KEY
\suffixtext {.*.}
* KEY
\taglabeltext {.*.}
\unittext {.*.}
* KEY
\verb|\textflowcollector {.*.}|
* NAME
\FRAMEDTEXT [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.}
1 inherits: \setupfra\end{a}edtext
2 CONTENT
instances: framedtext
\framedtext [..,.. \stackrel{1}{=}..,..] {.\(\framedtext\)
1 inherits: \setupframedtext
2 CONTENT
\textmath {.*.}
* CONTENT
\textminus
\textormathchar \{...^*\}
* NUMMER
\textplus
\textumplere [..,..\frac{1}{2}...] {.\frac{1}{2}...} {.\frac{3}{2}...}
1 inherits: \seteazari@Teumplere OPT OPT
2 TEXT
3 TEXT
```

```
\textvisiblespace
\thainumerals \{...^*\}
* NUMMER
\thefirstcharacter \{...^*\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\theremainingcharacters \{...^*\}
\thickspace
\thinspace
\thirdoffivearguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{5}{\ldots} \}
1 TEXT
   TEXT
   TEXT
   TEXT
4
5 TEXT
\thirdoffourarguments { . \stackrel{1}{\ldots} } { . \stackrel{2}{\ldots} } { . \stackrel{3}{\ldots} } { . \stackrel{4}{\ldots} }
1 TEXT
2 TEXT
   TEXT
4 TEXT
\verb|\thirdofsixarguments {...}^1.} {...} {...} {...} {...} {...} {...} {...}
1 TEXT
2 TEXT
   TEXT
   TEXT
5
   TEXT
6 TEXT
\thirdofthreearguments \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\threedigitrounding {.*.}
* NUMMER
\tibetannumerals \{.\overset{*}{\ldots}\}
* NUMMER
\tightlayer [.*.]
* NAME
\tilde \{...^*\}
* CHARACTER
```

```
\tinyfont
\tlap {.*.}
* CONTENT
\tochar { . * . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [.*.]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{1}.}
inherits: \setupTooltip
TEXT
TEXT
instances: tooltip
\TOOLTIP [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 stanga centru dreapta
2 TEXT
3 TEXT
instances: tooltip
\tooltip [.1.] {.2.} {.3.}
1 stanga centru dreapta
2 TEXT
3 TEXT
\tooltip [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
inherits: \setupCooltip
TEXT
TEXT
\topbox {.*.}
* CONTENT
\topleftbox {.*.}
* CONTENT
\toplinebox {.*.}
* CONTENT
\verb|\toprightbox {...}^*|
* CONTENT
\topskippedbox {...}
* CONTENT
\tracecatcodetables
\tracedfontname {.*.}
* FONT
\traceoutputroutines
\tracepositions
```

```
\traduce [..,..*=..,..]
* SPRACHE = TEX\overline{T}^{PT}
\transparencycomponents {.*.}
* COLOR
\transparent [.1] {...}
1 COLOR
2 CONTENT
\trecilafonttext [...,*...]
* inherits: \seteazafonttext
\triplebond
\truefilename \{...^*\}
* FILE
\truefontname {.*.}
* FONT
\ttraggedright
\twodigitrounding {.*.}
* NUMMER
\tx
\txx
\typ [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: %Seteazatype
2 CONTENT
\type [..,.. = ..,..] \{...\}
1 inherits: \Seteazatype
2 CONTENT
\typedefinedbuffer [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..]
1 BUFFER
2 inherits: \seteazatyping
\typeface
\typefile [...] [...,..=..,..] {...}
1 NAME OPT OF 2 inherits: \seteazatyping 3 FILE
\typeinlinebuffer [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 BUFFER OPT OPT
1 BUFFER
2 inherits: \seteazatype
\typescriptone
\typescriptprefix \{...^*\}
* NAME
```

```
\typescriptthree
   \typescripttwo
 \typesetfile [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME FILE OPT
2 FILE TEXT
3 inherits: \setupexternalfigure
  \type [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
 1 inherits: \seteazatype
2 ANGLES
   \TYPE [..,..\frac{1}{2}...] \{...^2\}
  1 inherits: \seteazatype
  2 CONTENT
   \TYPE [..,.. <sup>1</sup>=..,..] <<..<sup>2</sup>..>>
 1 inherits: \Seteazatype
2 ANGLES
   \typ [..,..=..,..] <<....>>
  1 inherits: AFTeteazatype
2 ANGLES
   \uconvertnumber \{...^1\} \{...^2\}
 1 inherits: \convertestenumar
2 NUMMER
  \uedcatcodecommand \setminus 1^2 \cdot 1^2 \cdot 1^3 \cdot 1
 1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
   \ultimasubpagina
   \undefinevalue {.*.}
   * NAME
   \undepthed \{...^*\}
   * CONTENT
  \underset \{ ... \} \{ ... \}
 1 TEXT
2 TEXT
  \undeva \{...\} \{...\} [...]
 1 TEXT
2 TEXT
3 REFERENCE
   \undoassign [...^1] [...^2]
  1 TEXT
2 KEY = VALUE
```

```
\unexpandeddocumentvariable {.*.}
 * KEY
 \unhhbox ..\with \{..\
1 CSNAME NUMMER
2 BEFEHL
 \unihex {.*.}
 * NUMMER
 \uniqueMPgraphic \{...\} \{..,..=...\}
1 NAME
2 KEY = VALUE
\verb|\uniqueMPpagegraphic {...}| {...,..}| {...,..}|
1 NAME
2 KEY = VALUE
 \UNIT { .* . }
* CONTENT
 instances: unit
  \operatorname{unit} \{ \overset{*}{\ldots} \}
 * CONTENT
 \unprotect ... \protect
 \label{local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
 * CONTENT
 \unregisterhyphenationpattern [.^1.] [.^2.]
1 SPRACHE
2 TEXT
\unspaceafter \setminus .1... { .1... }
1 CSNAME
2 TEXT
 \unspaceargument ... \to \...
1 TEXT
2 CSNAME
\verb|\unspaced {...}^*|
 * TEXT
 \unspacestring ... \to \.2...
1 TEXT
2 CSNAME
 \untexargument \{...^1.\} \to \.\.^2..
1 TEXT
2 CSNAME
\untexcommand \{...^1.\} \to \.\.^2..
1 CSNAME
2 CSNAME
 \uppercased \{.\overset{*}{\dots}\}
 * TEXT
```

```
\uppercasestring ... \to \...
1 TEXT
2 CSNAME
 \upperleftdoubleninequote
 \upperleftdoublesixquote
 \upperleftsingleninequote
 \upperleftsinglesixquote
 \upperrightdoubleninequote
 \upperrightdoublesixquote
 \upperrightsingleninequote
 \upperrightsinglesixquote
 \url [.*.]
 * NAME
\urmatoareasubpagina
\verb|\usealignparameter| \setminus .^*..
 * CSNAME
 \uberright \ \useblankparameter \t \cdot \overset{*}{\ldots}
 * CSNAME
 \usebodyfont [...,*...]
* inherits: \seteazafonttext
 \uberrule \ube
 * CSNAME
\usebtxdataset [.\frac{1}{2}.] [.\frac{2}{2}.] [..,.\frac{3}{2}..,..]
 1 NAME
2 FILE
3 specification = NAME
\verb|\usebtxdefinitions| [...^*]|
 * FILE
 \usecitation [.*.]
 * REFERENCE
 \usecitation \{.\overset{*}{.}.\}
 * REFERENCE
 \usecolors [.*.]
 * FILE
```

```
\usecomponent [.*.]
 * FILE
\verb|\usedummycolorparameter {...}|
\verb|\usedummystyleandcolor {...}| {...}|
 \verb|\usedummystyleparameter {.*.}|
 \useenvironment [.*.]
 * FILE
 \useexternalrendering [.1] [.2] [.3] [.4]
1 NAME
2 NAME
3 FILE
4 auto embed
 \usefigurebase [.*.]
 * reset FILE
 \usefile [.1] [.2] [.3]
1 NAME
2 FILE
3 TEXT
 \uberright \ \usepridparameter \t \cdot \overset{*}{\ldots}
 * CSNAME
 * CSNAME
 \useindentnextparameter \setminus.*..
 * CSNAME
\verb|\useinterlinespaceparameter| \verb|\.^*.
 * CSNAME
 \uberrel{lambda} \uselanguageparameter \t\cdot...
 * CSNAME
 \useluamodule [.*.]
 * FILE
 \uberry \ube
 * NAME
\useMPgraphic \{...,.. \stackrel{2}{=}...,..\}
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
 * FILE
```

```
\useMPrun \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 NUMMER
\useMPvariables [...] [..., ...]
1 NAME
2 KEY
\verb|\usemathstyleparameter \|.^*..
* CSNAME
\useproduct [...]
* FILE
\uberrows \useprofileparameter \uberrows...
* CSNAME
\useproject [.*.]
* FILE
\usereferenceparameter \setminus.*..
* CSNAME
\userpagenumber
\usesetupsparameter \.*..
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [...]
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule [...] [..., ...] [..., ...]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [...^1] [...^2] [...^3]
1 serif sans mono math handwriting talligraphy casual tot
2 NAME fallback implicit dtp simple
3 size nume
\usetypescriptfile [.*.]
* reset FILE
\usezipfile [...^1] [...]
1 FILE
2 FILE
\verb| utfchar {...^*.}|
* NUMMER
\utflower \{ . \overset{*}{.} . \}
* TEXT
```

```
\utfupper \{...^*.\}
* TEXT
\utilityregisterlength
\verb|\VerboseNumber {...}||
* NUMMER
\verb|\valoareculoare| {..}^*.}
* COLOR
\vboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim \{.\overset{*}{\ldots}\}
* CONTENT
\verbatimstring \{...^*.\}
* CONTENT
\verbosenumber {.*.}
* NUMMER
\versiune [...^*]
* concept fisier temporar final NAME
\verticalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\vphantom \{...^*\}
* CONTENT
```

```
\vpos {.1.} {.2.}
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
\vsmashed { . * . }
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
          OPT
\vspacing [...,*...]
* preferinta ace asipagina max fortat enable dezactivat faraalb inapot overlay totdeauna weak strong implicit
    inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb inaltime
    adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
    NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
   NAME.
\WidthSpanningText \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\wdofstring {.*.}
* TEXT
\widthofstring {.*.}
* TEXT
\widthspanningtext \{...^1, ...\} \{...^2, ...\}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt {.*.}
* DIMENSION
\words {.*.}
* TEXT
\wordtonumber \{...^1.\} \{...^2.\}
1 unu doi trei patru cinci
2 TEXT
\label{eq:continuous_section} $\operatorname{\word}_{-\infty} = [..,..] \ [..,..^2_-.,..] \ [..,..^3_-.,..]
1 LISTE
2 inherits: \seteazalista
3 KEY = VALUE
\writestatus \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\XETEX
```

```
\XeTeX
   \xdef converted argument \xspace 1... \xspace \{...\}
1 CSNAME
2 TEXT
 \mbox{xmladdindex {...}}
   * NODE
   \xmlafterdocumentsetup \{...^1\} \{...^2\} \{...^3\}
 1 NAME
2 SETUP
3 SETUP
   \mbox{\em xmlaftersetup } \{\begin{subarray}{c} 1 \end{subarray} \begin{subarray}{c} 1 \end{subarray} \begin{subarray}{c}
1 SETUP
2 SETUP
   \xmlall \{ ... \}
1 NODE
2 LPATH
 \verb|\xmlappenddocumentsetup {...}| {...}|
1 NAME
2 SETUP
   \mbox{xmlappendsetup } \{...^*.\}
   * SETUP
   \mbox{xmlapplyselectors } \{...^*.\}
   * NODE
   \xmlatt \{ ... \}
 1 NODE
 2 NAME
   \xmlattdef \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
 1 NODE
2 NAME
3 TEXT
   \xmlattribute \{ ...^1 ... \} \{ ...^2 ... \}
 1 NODE
2 LPATH
3 NAME
 \label{eq:lambda} $$ \mathbf{1}... \mathbf{1}...
 1 NODE
 2 LPATH
3 NAME
4 TEXT
   \xmlbadinclusions {.*.}
   * NODE
   \xmlbeforedocumentsetup \{...^1\} \{...^2\} \{...^3\}
 1 NAME
 2 SETUP
 3 SETUP
```

```
\xmlbeforesetup \{...\}
1 SETUP
2 SETUP
     \xmlchainatt \{.1.\} \{.1.\}
1 NODE
2 NAME
  \label{eq:local_local_local_local_local} $$ \xmlchainattdef {...}^1 {...} {...} {...} $$
1 NODE
2 NAME
  3 TEXT
     \mbox{\colored} \xmlchecknamespace \{ \hdots \hd
1 NODE
2 NAME
  \label{eq:local_local_local_local} $$ \mathbf{1}... \mathbf{1}..
  1 NODE
2 LPATH
3 XMLSETUP
  \label{eq:locat} $$ \xmlconcat {...}^1.} {...} {...} {...}
1 NODE
2 LPATH
3 TEXT
  \label{eq:local_local_local_local} $$ \mbox{ \concatrange } \{\mbox{\colored}^1.\mbox{\colored}^1.\mbox{\colored}^2.\mbox{\colored}^1.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mbox{\colored}^3.\mb
  2 LPATH
  3 TEXT
  4 FIRST
  5 LAST
     \xmlcontext \{...^1\} \{...^2\}
1 NODE
2 LPATH
     \xmlcount \{...^*\}
     * NODE
     \verb|\xmldefaulttotext {.*.}|
     * NODE
     \xmldirectives \{.\overset{*}{\ldots}\}
     * NODE
     \mbox{\em xmldirectivesafter } \{.\begin{tabular}{l} *.\begin{tabular}{l} *.\begin{tabular}{
     * NODE
  \verb|\xmldirectivesbefore {.*.}|
     * NODE
  \xmldisplayverbatim {.*.}
     * NODE
     \xmldoif \{...\} \{...\}
  1 NODE
  2 LPATH
  3 TRUE
```

```
\xmldoifelse {.1.} {.2.} {.3.} {.4.}
 1 NODE
 2 LPATH
                    TRUE
 4 FALSE
  \label{eq:local_continuity} $$ \mathbf{1.1.} \ \{...\} \ \{...\} \ \{...\} \ \{...\} 
 1 NODE
 2 LPATH
                     TRUE
 4 FALSE
 \verb|\xm| doifelseselfempty {...} {...} {...} {...}
 1 NODE
2 TRUE
3 FALSE
  \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
  2 LPATH
                     TRUE
 4 FALSE
  \xmldoifelsevalue \{...\} \{...\} \{...\}
 1 CATEGORY
  2 NAME
                     TRUE
 4 FALSE
 \verb|\xm| \texttt{doifnot} \{ . \overset{1}{\ldots} \} \{ . \overset{2}{\ldots} \} \{ . \overset{3}{\ldots} \}
2 LPATH
3 TRUE
  \xmldoifnotselfempty \{...\}
1 NODE
2 TRUE
  \xmldoifnottext \{...\} \{...\}
  1 NODE
2 LPATH
3 TRUE
  \xmldoifselfempty \{...^1.\} \{...^2.\}
 1 NODE
 2 TRUE
 \label{eq:local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_conti
  1 NODE
                     LPATH
 3 TRUE
 \verb|\xmlelement {...}| {...}|
1 NODE
2 NUMMER
 \xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
  \xmlfirst \{ ...^1 . \} \{ ...^2 . \}
  1 NODE
 2 LPATH
```

```
\mbox{xmlflush } \{ . \mbox{$\stackrel{\cdot}{.}$} . \}
 * NODE
\verb|\xmlflushcontext| \{ . \overset{*}{.} . \}
 * NODE
 \mbox{\em Limit} \mbo
1 NAME
2 SETUP
 \xmlflushlinewise { . * . }
\xmlflushpure {.*.}
 * NODE
 \mbox{xmlflushspacewise } \{...^*\}
 * NODE
\mbox{xmlflushtext } \{...^*\}
\xmlinclude \{...^1.\} \{...^2.\} \{...^3.\}
1 NODE
2 LPATH
3 NAME
 \xmlinclusion {.*.}
 * NODE
 \xmlinclusions {.*.}
 * NODE
 \xmlinfo {.*.}
 * NODE
\xmlinjector {...}
\verb|\xmlinlineprettyprint {. } ^1.} ~ {. } ^2.
1 NODE
2 mp lua xml parsed-xml nested tex context niciunul NAME
\verb|\xmlinline| prettyprinttext {...} {...} {...}
1 NODE
2\, \, mp lua xml parsed-xml nested tex context niciunul NAME
\verb|\xmlinlineverbatim {.*.}|
 * NODE
\xmlinstalldirective \{...\}
1 NAME
2 CSNAME
 \xmllast {...} {...}
1 NODE
2 LPATH
```

```
\xmllastatt
 \xmllastmatch
 \xmlloadbuffer \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\xmlloaddata \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TEXT
3 XMLSETUP
\mbox{\em xmlloaddirectives } \{.\ensuremath{^{*}}.\}
 * FILE
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
 \xmlloadonly \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 FILE
3 XMLSETUP
\verb|\xmlmain {...}|
 * NAME
\label{eq:local_local_local_local} $$ \mathbf{1...} \ {...} \ {...} 
1 CATEGORY
2 NAME
3 TEXT
 \xmlname \{...^*\}
 * NODE
 \mbox{xmlnamespace } \{...^*\}
 \xmlnonspace \{...^1\} \{...^2\}
1 NODE
2 LPATH
 \xmlpath \{...^*\}
* NODE
\verb|\xmlpos| \{ \, . \, \mathring{.} \, . \, \}
* NODE
\xmlposition \{...^1, \} \{...^2, \}
1 NODE
2 LPATH
3 NUMMER
 \mbox{\em Linear model} \mbo
1 NAME
2 SETUP
```

```
\xmlprependsetup {.*.}
 * SETUP
 \xmlprettyprint \{...^1,...\}
2 mp lua xml parsed-xml nested tex context niciunul NAME
 \xmlprettyprinttext \{...^1.\} \{...^2.\}
 2 mp lua xml parsed-xml nested tex context niciunul NAME
\xmlprocessbuffer \{...^1.\} \{...^2.\} \{...^3.\}
1 BUFFER
2 NAME
3 XMLSETUP
 \xmlprocessdata \{...\} \{...\}
1 NAME
2 TEXT
3 XMLSETUP
 \xmlprocessfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
 \xmlpure {...} {...}
1 NODE
2 LPATH
\xmlraw {.*.}
\verb|\xm| refatt {...} {...} {...}
1 NODE
2 NAME
 \xmlregistereddocumentsetups \{...^1.\}
1 NAME
2 SETUP
 \xmlregisteredsetups
\xmlregisterns \{...^1\}
1 NAME
2 URL
 \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NODE
2 LPATH
3 NAME
4 NAME
 \xmlremapnamespace \{...\} \{...\}
2 NAME
3 NAME
\verb|\xm| removed ocument setup {...} {...}
1 NAME
 2 SETUP
```

```
\mbox{\em xmlremovesetup } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{subarr
 * SETUP
\verb|\xm| reset document set ups {...}|
 * NAME
 \xmlresetinjectors
\mbox{xmlresetsetups } \{ \hdots ^*. \}
 * NAME
\xmlsave \{...^1.\} \{...^2.\}
1 NODE
2 FILE
 \xmlsetentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
 \xmlsetfunction \{...\} \{...\}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
 * NAME
\verb|\xmlsetsetup| {. \ . \ . \ . \ } \ {. \ . \ . \ . \ } \ {. \ . \ . \ . \ }
1 NAME
2 LPATH
3 SETUP
 \xmlsetup \{ ...^1 . \} \{ ...^2 . \}
1 NODE
2 SETUP
\mbox{xmlshow } \{...^*\}
\xmlsnippet \{...^1\}
1 NODE
2 NUMMER
\xmlstrip { . . . } { . . . }
1 NODE
2 LPATH
 \xmlstripnolines \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\verb|\xmlstripped {...}^1 {...} {...}|
1 NODE
2 LPATH
\verb|\xmlstrippednolines {...}| {...}|
1 NODE
2 LPATH
```

```
\xmltag {.*.}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\verb|\xmltobufferverbose| {...} 1. {...} {...} {...}

    NODE
    LPATH
    BUFFER

\xmltofile \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
* NODE
\xsplitstring \setminus ... \{...\}
1 CSNAME
2 TEXT
\xypos \{.\overset{*}{\ldots}\}
* NAME
\ZIDINSAPTAMANA {.*.}
* NUMMER
\zidinsaptamana {.*.}
* NUMMER
```

