CONCEPTS

experiments turned features

context 2020 meeting

Experiments

There have been quite some experiments. Some results were rejected, some kept. Here are a few (that come to mind). This talk is a mix of summary, discussion and some demos.

Math

There are a couple of additional features in the math engine. Most concern a bit more control over hard coded behavior, but some are sort of new:

```
test a = b \leq 2 c  c$ test
```

When there is enough room this will give

test $a = b \neq c$ test

When \hsize is limited we get:

test

a =

b <

> c

test

 $x_1 + x_2 - x_3 + x_4 - x_5 + x_6 - x_7 + x_8 - x_9 + x_{10} - x_{11} + x_{12} - x_{13} + x_{14} - x_{15} + x_{16} - x_{17} + x_{18} - x_{19} + x_{20} - x_{21} + x_{22} - x_{23} + x_{24} - x_{25} + x_{26} - x_{27} + x_{28} - x_{29} + x_{30} - x_{31} + x_{32} - x_{33} + x_{34} - x_{35} + x_{36} - x_{37} + x_{38} - x_{39} + x_{40} - x_{41} + x_{42} - x_{43} + x_{44} - x_{45} + x_{46} - x_{47} + x_{48} - x_{49} + x_{50} - x_{51} + x_{52} - x_{53} + x_{54} - x_{55} + x_{56} - x_{57} + x_{58} - x_{59} + x_{60} - x_{61} + x_{62} - x_{63} + x_{64} - x_{65} + x_{66} - x_{67} + x_{68} - x_{69} + x_{70} - x_{71} + x_{72} - x_{73} + x_{74} - x_{75} + x_{76} - x_{77} + x_{78} - x_{79} + x_{80} - x_{81} + x_{82} - x_{83} + x_{84} - x_{85} + x_{86} - x_{87} + x_{88} - x_{89} + x_{90} - x_{91} + x_{92} - x_{93} + x_{94} - x_{95} + x_{96} - x_{97} + x_{98} - x_{99} + x_{100} - x_{101} + x_{102} - x_{103} + x_{104} - x_{105} + x_{106} - x_{107} + x_{108} - x_{109} + x_{110} - x_{111} + x_{112} - x_{113} + x_{114} - x_{115} + x_{116} - x_{117} + x_{118} - x_{119} + x_{120} - x_{121} + x_{122} - x_{123} + x_{124} - x_{125} + x_{126} - x_{127} + x_{128} - x_{129} + x_{130} - x_{131} + x_{132} - x_{133} + x_{134} - x_{135} + x_{136} - x_{137} + x_{138} - x_{139} + x_{140} - x_{141} + x_{142} - x_{143} + x_{144} - x_{145} + x_{146} - x_{147} + x_{148} - x_{149} + x_{150} - x_{151} + x_{152} - x_{153} + x_{156} - x_{157} + x_{158} - x_{159} + x_{160} - x_{161} + x_{162} - x_{163} + x_{164} - x_{165} + x_{166} - x_{167} + x_{168} - x_{169} + x_{170} - x_{171} + x_{172} - x_{173} + x_{174} - x_{175} + x_{176} - x_{177} + x_{178} - x_{179} + x_{180} - x_{181} + x_{182} - x_{183} + x_{184} - x_{185} + x_{186} - x_{187} + x_{188} - x_{189} + x_{190} - x_{191} + x_{192} - x_{193} + x_{194} - x_{195} + x_{196} - x_{197} + x_{198} - x_{199} + x_{200} = n$

test wel \sqrt{x} come test test wel \sqrt{x} come test

test $1 x + 2x + \cdots + nx$ test test $2 x + 2x + \cdots + nx$ test test $3 x + 2x + \cdots + nx$ test test $4 x + 2x + \cdots + nx$ test test $5 x + 2x + \cdots + nx$ test test

More math

a = (-2) a = (-2)

In traditional T_EX the last setting wins: \def\whatevera {\Umathordrelspacing \textstyle=50mu \Umathopenbinspacing\textstyle=50mu} \def\whateverb {\Umathordrelspacing \textstyle=25mu \Umathopenbinspacing\textstyle=25mu} $\star \$ whatevera a = (-2) \par $\star = (-2)$ \par $\$ whatevera a = (-2) \quad \whateverb a = (-2)\\$ \par a = (-2)a = (-2)

```
In LuaMetaT<sub>E</sub>X we can freeze settings on the spot:
\def\whatevera
  {\frozen\Umathordrelspacing \textstyle=50mu
   \frozen\Umathopenbinspacing\textstyle=50mu}
\def\whateverb
  {\frozen\Umathordrelspacing \textstyle=25mu
   \frozen\Umathopenbinspacing\textstyle=25mu}
\star \ whatevera a = (-2) \par
\star = (-2) \par
\ whatevera a = (-2) \quad \whateverb a = (-2)\$ \par
a = (-2)
a = (-2)
a = (-2) \quad a = (-2)
```

Macros

```
Not storing arguments:
\def\foo#1#0#3{....}
\foo{11}{22}{33}
\foo #1#0#3->....
#1<-11
#2<-
#3<-33
Ignoring arguments:
\def\foo#1#-#2{#1#2}
\foo{1}{2}{3}
13
```

```
Normal behaviour:
\def\foo#1#2#3{#1#2#3}
\foo{1}{{2}}{3}
\foo #1#2#3->#1#2#3
#1<-1
#2<-{2}
#3<-3
Special behaviour:
\def\foo#1#+#3{#1#2#3}
\foo #1#2#3->#1#2#3
#1<-1
#2<-{{2}}
#3<-3
```

```
Optional tokens (we also show some T<sub>E</sub>X-expansion-horror here):
\edef\a!space{\expandtoken \ignorecatcode \spaceasciicode}
\normalexpanded {
    \protected \def \noexpand \doifelseinset#1#2%
      {\noexpand\ifhasxtoks{,\a!space#1,}{,#2,}%
          \noexpand\expandafter\noexpand\firstoftwoarguments
       \noexpand\else
          \noexpand\expandafter\noexpand\secondoftwoarguments
       \noexpand\fi}
7
or as tokens (\showluatokens\doifelseinset) on the next page:
```

1	591504	13	1	argument	
2	643771	13	2	argument	
3	595596	14	0	end match	
4	633535	120	48	if test	ifhasxtoks
5	643789	1	123	left brace	
6	643793	12	44	other char	
7	643741	9	32	ignore	
8	185919	5	1	parameter	
9	633495	12	44	other char	
10	57752	2	125	right brace	
11	167619	1	123	left brace	
12	643686	12	44	other char	
13	228803	5	2	parameter	
14	643434	12	44	other char	
15	643792	2	125	right brace	
16	643788	114	0	expand after	expandafter
17	643775	125	0	call	firstoftwoarguments
18	590609	120	3	if test	else
19	643628	114	0	expand after	expandafter
20	643754	125	0	call	secondoftwoarguments
21	643763	120	2	if test	fi

```
Cheating with arguments:
\def \foo#1=#2, {(#1/#2)}
\foo 1=2,\ignorearguments
\foo 1=2\ignorearguments
\foo 1\ignorearguments
\foo \ignorearguments
(1/2)(1/2)(1/)(/)
As in:
\def foo#1=#2, {\ifarguments}(#1) (#1/#2) fi}
\foo 1=2,\ignorearguments
\foo 1=2\ignorearguments
\foo 1\ignorearguments
\foo \ignorearguments
(1/2)(1/2)(1)
```

Hyphenation

Hyphenation at work:

NED- Ned- ned- Con- text- test- ER- er- er- T_EXt test test

LANDS lands lands

NEDERLANDS Nederlands nederlands \CONTEXT text\-test test-test

Controlling hyphenation:

\nohyphens NEDERLANDS {\dohyphens Nederlands} nederlands

and

NEDERLANDS {\nohyphens Nederlands} nederlands

NEDERLANDS NENeDERderlands Nederlands
nederlands ne-

derlands

There are several ways to implement this:

- choose a language with no patterns:
 - it's quite efficient
 - we loose language specifics
- set the left and right hyphen min values high:
 - it works okay
 - it is a hack
 - we still enter the routine
- block the mechanism:
 - it provides detailed control
 - it is conceptually clean

The last method is what we use in LMTX:

\dohyphens:protected macro:->\hyphenationmode \completehyphenationmodecode \nohyphens:protected macro:->\hyphenationmode \zerocount

For the moment we have this (it might evolve):

```
\chardef \completehyphenationmodecode \numexpr
    \normalhyphenationmodecode
                                         % \discretionary
 + \automatichyphenationmodecode
                                          % -
 + \explicithyphenationmodecode
                                          % \-
 + \syllablehyphenationmodecode
                                          % pattern driven
 + \uppercasehyphenationmodecode
                                          % replaces \uchyph
 + \compoundhyphenationmodecode
                                          % replaces \compoundhyphenmode
 % \strictstarthyphenationmodecode
                                          % replaces \hyphenationbounds (strict = original tex)
 % \strictendhyphenationmodecode
                                          % replaces \hyphenationbounds (strict = original tex)
 + \automaticpenaltyhyphenationmodecode
                                         % replaces \hyphenpenaltymode (otherwise use \exhyphenpenalty)
 + \explicitpenaltyhyphenationmodecode
                                          % replaces \hyphenpenaltymode (otherwise use \exhyphenpenalty)
 + \permitgluehyphenationmodecode
                                          % turn glue into kern in \discretionary
 + \permitallhyphenationmodecode
                                          % okay, let's be even more tolerant
  + \permitmathreplacehyphenationmodecode % and again we're more permissive
\relax
```

This replaces some LuaT_EX mode variables and adds some more which is why we now use a bitset instead of multiple parameters.

In addition we have more detailed discretionary control:

nederlands\discretionary {!}{!}{!}nederlands nederlands\discretionary options 1 {!}{!}{!}nederlands nederlands\discretionary options 2 {!}{!}{!}nederlands nederlands\discretionary options 3 {!}{!}{!}nederlands

nederlands! nederlands! nene-!nederlands der-!nederlands! derlands! !nederlands lands !nederlands

At some point it will become 'frozen' functionality and that's when it gets documented (first we need to integrate and play a bit more with it in ConT_EXt).

Local control

In LuaT_EX we have experimental (kind of ugly) immediate assignments that can be used in expansions without blocking (resulting in tokens that is).

```
But now we now have local control:
\newcount\foocounter
\def\foo
 {\advance\foocounter\plusone
   \the\foocounter}
\edef\oof{(\foo)(\foo)(\foo)(\foo)}
\meaning\oof
macro:->(\advance \foocounter \plusone 0)(\advance \foocounter \plusone
0) (\advance \foocounter \plusone 0) (\advance \foocounter \plusone 0)
```

```
Immediate expansion:
\def\foo
  {\beginlocalcontrol
     \advance\foocounter\plusone
   \endlocalcontrol
   \the\foocounter}
\edef\oof{(\foo)(\foo)(\foo){\foo)}
\meaning\oof
macro: -> (1)(2)(3)(4)
Hidden assignments:
\scratchcounterone \beginlocalcontrol
    \scratchcountertwo 100
    \multiply \scratchcountertwo by 4
\endlocalcontrol \scratchcountertwo
\the\scratchcounterone
400
```

```
Fancy expansion:
\protected\def\foo
 {\beginlocalcontrol
     \advance\foocounter\plusone
   \endlocalcontrol
   \the\foocounter}
\edef\oof{(\foo)(\foo)(\foo){\foo)}
\edef\ofo{(\expand\foo)(\expand\foo)(\expand\foo)}
\meaning\oof \par \meaning\ofo
macro:->(\foo )(\foo )(\foo )
macro: -> (1)(2)(3)(4)
And a teaser:
\protected\def\widthofcontent#1{\beginlocalcontrol
     \setbox\scratchbox\hbox{#1}\endlocalcontrol
                                                  \wd\scratchbox}
```

Conditionals

```
We can get nicer code that this:
\ifdim\scratchdimen=10pt
   \expandafter\one
\else\ifnum\scratchcounter=20
   \expandafter\expandafter\two
\else
   \expandafter\expandafter\expandafter\three
\fi\fi
This becomes:
\ifdim\scratchdimen=10pt
   \expandafter\one
\orelse\ifnum\scratchcounter=20
   \expandafter\two
\else
   \expandafter\three
\fi
```

```
There is a bunch of extra conditions like the generic:
                             \ifcondition
some token testers like:
                             \left( x \right) = \left( x \right) + \left( x
some specific for math:
                             \ifmathstyle and \ifmathparameter
macro helpers:
                              \ifarguments, \ifboolean and \ifempty
robust number and dimension interception:
                              \ifchknum, \ifchkdim, \ifcmpnum, \ifcmpdim), \ifnumval and \ifdimval
bonus checks:
                             \iffrozen, \ifprotected and \ifusercmd
and the mentioned:
                            \orelse and \orunless
```

Migration

```
h: \setbox0\hbox{box
                        \footnote{h:
                                         box{}\setbox2\hbox{\box
                                                                    0}\box2\par
h: \setbox0\hbox{copy
                        \footnote{h:
                                        copy}}\setbox2\hbox{\copy
                                                                    0}\box2\par
h: \setbox0\hbox{unbox
                       \footnote{h:
                                      unhbox}}\setbox2\hbox{\unhbox 0}\box2\par
h: \setbox0\hbox{uncopy \footnote{h: unhcopy{{\setbox2\hbox{\unhcopy0{\box2\par
v: \setbox0\hbox{box
                        \footnote{v:
                                         box{}\setbox2\vbox{\box
                                                                    0}\box2\par
v: \setbox0\hbox{copy
                        \footnote{v:
                                        copy}}\setbox2\vbox{\copy
                                                                    0}\box2\par
v: \setbox0\hbox{unbox
                       \footnote{v:
                                      unhbox{{\setbox2\vbox{\unhbox 0}\box2\par
v: \setbox0\hbox{uncopy \footnote{v: unhcopy}}\setbox2\vbox{\unhcopy0}\box2\par
\starttabulate[||]
\NC tabulate \footnote{tabulate} \NC \NR
\stoptabulate
```

h: box¹ h: copy² h: unbox³ h: uncopy⁴ v: box⁵ v: copy⁶ v: unbox⁷ v: uncopy⁸ tabulate⁹ h: box ² h: copy ³ h: unhbox h: unhcopy ⁵ v: box ⁶ v: copy v: unhbox v: unhcopy tabulate

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Normalizing lines

We can have predictable lines:

```
\hangindent3cm \hangafter 2 \leftskip1cm \rightskip1cm \input ward \par
```

Standard (but already with left skips):

```
The Earth, as a habitat for animal life, is in old age and has a fatal illness. Several, in fact.

It would be happening whether humans had ever evolved or not. But our presence is like

the effect of an old-age patient who smokes many packs of cigarettes per

day—and we humans are the cigarettes.
```

Normalized (enhanced, no shifts, indent skip):

```
The Earth, as a habitat for animal life, is in old age and has a fatal illness. Several, in fact.

It would be happening whether humans had ever evolved or not. But our presence is like

the effect of an old-age patient who smokes many packs of cigarettes per

day—and we humans are the cigarettes.
```

$\verb|\parshape 2 1cm 10cm 2cm 15cm \efftskip1cm \efftskip1$

Standard:

sing.

The Earth, as a habitat for animal life,

is in old age and has a fatal illness. Several, in fact. It would

be happening whether humans had ever evolved or not. But our____

presence is like the effect of an old-age patient who smokes many

packs of cigarettes per day—and we humans are the cigarettes.

Normalized:

BS:7.949

The Earth, as a habitat for animal life,

is in old age and has a fatal illness. Several, in fact. It would

be happening whether humans had ever evolved or not. But our ____

presence is like the effect of an old-age patient who smokes many

packs of cigarettes per day—and we humans are the cigarettes.

Freezing paragraph properties

\forgetparagraphfreezing \placefigure[left]{}{} {\bf Andrew Cuomo:} \input cuomo

Andrew Cuomo: Yeah, my mother is not expendable. And your mother is not expendable. And our brothers and sisters are not expendable. And we're not going to accept a premise that human life is disposable. And we're not going to put a dollar figure on human life. First order of business is: save lives. Period. Whatever it costs. Now, I also don't believe it's an either or. I believe you can have an intelligent refined public health strategy. You talk health field that they are resolved from the virus. Let them go back to work. You can let go younger people back to work. You can have an economic startup strategy that is consistent with a public health strategy. It's smart. It's complicated. It's sophisticated. But that's what government is supposed to do, right. That whole concept of developed government policy and program. You can do both. But not in a clumsy ham-handed way. Right? "Well, we'll just sacrifice old people, they're old people anyway, and the pidget left behind." What is this? Some modern Darwinian theory of natural selection? You can't keep up so the band is going to leave you behind. We're gonna move on and if you can't keep up you, well then you just fall by the wayside of life. God forbid.

\setparagraphfreezing \placefigure[left]{}{} {\bf Andrew Cuomo:} \input cuomo

undefined

Figure 2

Andrew Cuomo: Yeah, my mother is not expendable. And your mother is not expendable. And our brothers and sisters are not expendable. And we're not going to accept a premise that human life is disposable. And we're not going to put a dollar figure on human life. First order of business is: save lives. Period. Whatever it costs. Now, I also don't believe it's an either or. I believe you can have an intelligent refined public health strategy. You talk about risk stratification. You can have people go to work. You can test people and find out that they are resolved from the virus. Let them go back to work. You can let go younger people back to work. You can have an economic startup strategy that is consistent with a public health strategy. It's smart. It's complicated. It's sophisticated. But that's what government is supposed to do, right. That whole concept of developed government policy and program. You can do both. But not in a clumsy ham-handed way. Right? "Well, we'll just sacrifice old people, they're old people anyway, and the old get left behind." What is this? Some

modern Darwinian theory of natural selection? You can't keep up so the band is going to leave you behind. We're gonna move on and if you can't keep up you, well then you just fall by the wayside of life. God forbid.

Wrapping up paragraphs

We have \wrapuppar as new hook. An experimental mechanism has been build around it so that Wolfgang and I can freak out on this.

```
\def\TestA{\registerparwrapper
  {A}
 {[\ignorespaces}
  {\removeunwantedspaces]\showparwrapperstate{A}}}
\def\TestB#1{\registerparwrapper
 {B#1}
 {(\ignorespaces}
  {\removeunwantedspaces)\showparwrapperstate{B#1}}}
\def\TestC{\registerparwrapper
 {C}
 {<\ignorespaces}</pre>
  {\removeunwantedspaces>\showparwrapperstate{C}\forgetparwrapper}}
\def\TestR{\registerparwrapperreverse
  {R}
 {<\ignorespaces}</pre>
  {\removeunwantedspaces>\showparwrapperstate{R}}}
```

```
Example 1:
\TestA
\dorecurse{3}
    {1.#1 before \ruledvbox{\hsize2em\raggedcenter\TestB1 !\par} after\par}
\dorecurse{3}
    {2.#1 before \ruledvbox{\hsize3em\raggedcenter !\par{ after\par{
\dorecurse{3}
    {3.#1 before \ruledvbox{\hsize4em\raggedcenter\TestB2 !} after\par}
\forgetparwrapper
\dorecurse{3}
    {4.#1 before \ruledvbox{\hsize5em\raggedcenter\TestB3 !} after\par}
\TestC
\dorecurse{3}
    {5.#1 before \ruledvbox{\hsize2em\raggedcenter\TestA !} after\par}
[3.3 before ! after]<sub>¶A</sub>;
[1.2 before _! after]<sub>¶A2</sub>
                                                    4.1 before (!)<sub>¶B3</sub>¹ after
[1.3 \text{ before} \ \square] \text{ after}_{\text{MA}}
                                                    4.2 before ! after
[2.1 before __!__ after]<sub>¶A.</sub>*
                                                    4.3 before !
                                                                          after
[2.2 before __! after]<sub>¶A</sub>s
                                                   <5.1 before _!_ after>nct
[2.3 before ! after]
                                                    5.2 before ! after
[3.1 \text{ before}] (!) _{182^{1}} after _{14^{2}}
                                                    5.3 before ! after
[3.2 before ! after]
```

```
Example 2:
\TestA
\dorecurse{3}{6.#1 before after\par} \blank
\TestB4
\dorecurse{3}{7.#1 before after\par} \blank
\TestB5
\TestR
\dorecurse{3}{8.#1 before after\par} \blank
6.1 before after
                                                               (7.3 before after)<sub>¶B4</sub>3
6.2 before after
                                                               <((8.1 before after) 985;) 984; > 98;
6.3 before after
                                                               <((8.2 before after) 985<sup>2</sup>) 984<sup>5</sup> > 98<sup>2</sup>
                                                               <((8.3 before after) 985;) 984; > 98;
(7.1 before after)<sub>¶B4</sub>¹
```

(7.2 before after)_{¶B4}2