

ConTeXt commands

en / english September 5, 2016

```
\AfterPar {.*.}
* COMMAND
\verb|\Alphabeticnumerals {.*.}|
* NUMBER
\AMSTEX
\AmSTeX
\And
\abbreviation \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} { \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} } { \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 TEXT
3 CONTENT
\verb|\abjadnaivenumerals {.}^*.}
* NUMBER
\abjadnodotnumerals {.*.}
* NUMBER
\abjadnumerals {.*.}
* NUMBER
\about [.*.]
* REFERENCE
\verb|\activatespace| handler {.*.}|
* on off yes fixed
\acute {.*.}
* CHARACTER
\adaptcollector [.1] [...,..=2...]
1 NAME
2 inherits: \setupcollector
\adaptlayout [\dots, \dots] [\dots, \dots]^{\frac{2}{2}}...]
1 NUMBER
2 height = max DIMENSION
lines = NUMBER
1 inherits: \setuppapersize
2 inherits: \setuppapersize
```

```
\addfeature [...]
* NAME
\addfeature \{.\overset{*}{\dots}\}
* NAME
\addtocommalist \{...\} \...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
\addvalue \{ ...^1 ...^2 \}
1 NAME
2 TEXT
\aftersplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\alignbottom
\aligned [\ldots, 1] {...}
1 left middle right top bottom line 1 c r m t b g
2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
1 left middle right top bottom line 1 c r m t b g
2 CSNAME
3 CONTENT
\alignedline \{...^1, \{...^2, \{...^3, \}
1 left right middle flushleft flushright center max inner outer innermargin outermargin inneredge outeredge backspace
   cutspace leftmargin rightmargin leftedge rightedge
2 left right middle flushleft flushright center max inner outer innermargin outermargin inneredge outeredge backspace
   cutspace leftmargin rightmargin leftedge rightedge
3 CONTENT
\alignmentcharacter
\allinputpaths
```

```
\alphabeticnumerals {.*.}
* NUMBER
\alwayscitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots^{2}]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
   before
               = COMMAND
   after
               = COMMAND
            = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
   before = COMMAND
after = COMMAND
left = COMMAND
....
                   authoryear
   inherits: \setupbtx
2 KEY = VALUE
\alwayscitation [.1.] [.2.]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [...^{2}]
               = REFERENCE
1 reference
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
               = COMMAND
   before
after = CUrn...
left = COMMAND
COMMAND
   inherits: \setupbtx
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
               = COMMAND
   before
   after
               = COMMAND
   left
               = COMMAND
               = COMMAND
   right
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [...^1]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\ampersand
```

```
\anchor [.\frac{1}{1}] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{1}}
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayerinherits: \setupframed
4 CONTENT
\appendetoks \dots^1 \to \dots^2.
1 COMMAND
2 CSNAME
\appendgvalue \{ ... \}
1 NAME
2 COMMAND
\appendtocommalist \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 COMMAND
2 CSNAME
\appendtoksonce ... \to \...
1 COMMAND
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 COMMAND
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{ ...^1 ... \}
1 NAME
2 CONTENT
\applytofirstcharacter \setminus .1... \{...^2...\}
1 CSNAME
2 TEXT
\arabicdecimals \{.\overset{*}{\ldots}\}
* NUMBER
```

```
\arabicexnumerals {.*.}
* NUMBER
\verb|\arabic numerals {...}^*|
* NUMBER
\arg {.*.}
* CONTENT
\asciistr {.*.}
* CONTENT
\assignalfadimension \{ ... \} \\.\.^2.. \{ ... \} \\.\.^5.\}
1 small medium big none DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
1 [-+]small [-+]medium [-+]big none DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \setminus 1^{1} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 COMMAND
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2..
1 LANGUAGE = TEXT
2 CSNAME
\assignvalue \{ ... \} \ \ ... \ \{ ... \} \ \{ ... \} \ \{ ... \} \ \{ ... \}
1 small medium big TEXT
2 CSNAME
3 COMMAND
4 COMMAND
5 COMMAND
```

```
\assignwidth \{ ...^1 \} \ ... \ \{ ...^3 \} \ \{ ...^4 \}
1 fit broad DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
1 CSNAME
2 CONTENT
\astype \{...^*\}
* CONTENT
\at \{.1.\} \{.2.\} [.3.]
1 TEXT
2 TEXT
3 REFERENCE
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atpage [.*.]
* REFERENCE
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 reference = REFERENCE
  inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\attachment [.1] [..,.2]
1 NAME
2 inherits: \setupattachment
\attachment [.^1.] [..,..^2...]
2 inherits: \setupattachment
\autocap \{...^*\}
* TEXT
\autoinsertnextspace
\automathematics {.*.}
* CONTENT
```

\autosetups {,*} * NAME
\autostarttext \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {.*.} * COMMAND
\Big .*. * CHARACTER
\Bigg .*. * CHARACTER
\Biggl .*. * CHARACTER
\Biggm .*. * CHARACTER
\Biggr .*. * CHARACTER
\Bigl .*. * CHARACTER
\Bigm .*. * CHARACTER
\Bigr .*. * CHARACTER
\background {.*.} * CONTENT
\backgroundimage {.1.} {.2.} {.3.} {.4.} 1 NUMBER 2 DIMENSION 3 DIMENSION 4 COMMAND

```
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMBER
2 DIMENSION
3 DIMENSION
4 COMMAND
\backgroundline [.1] \{.2]
1 COLOR
2 CONTENT
\background {.*.}
* CONTENT
\bar {.*.}
* CHARACTER
\bar {.*.}
* CONTENT
\basegrid [..,..*...]
* nx
          = NUMBER
          = NUMBER
  ny
  dx
          = NUMBER
          = NUMBER
  dу
  factor = NUMBER
         = NUMBER
  scale
         = NUMBER
  xstep
         = NUMBER
  ystep
  offset = DIMENSION
  xoffset = DIMENSION
  yoffset = DIMENSION
  align = middle
   unit
         = cm mm in pc pt bp
         = STYLE COMMAND
  style
         = COLOR
   color
\baselinebottom
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beginblock [...,*...] ... \endblock
\begstrut ... \endstrut
```

```
\big ...
* CHARACTER
\begin{tabular}{ll} \verb&bigbodyfont \\ \end{tabular}
\bigg ...
* CHARACTER
\bigger
\biggl ...
* CHARACTER
\verb|\biggm ...^*.
* CHARACTER
\biggr ...
* CHARACTER
\bigl ...
* CHARACTER
\bigm .*.
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\binom \{...\}
1 CONTENT
2 CONTENT
\bitmapimage [..,.. \stackrel{1}{=}..,..] {...}
1 color = rgb cmyk gray
width = DIMENSION
height = DIMENSION
x = NUMBER
y = NUMBER
2 NUMBER
\blackrule [..,..*...]
* inherits: \setupblackrules
\blackrules [..,..*...]
* inherits: \setupblackrules
\blank [...,*...]
* inherits: \vspacing
```

```
\bleed [..,..^{\frac{1}{2}}..,..] \{...\}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockquote \{.\overset{*}{\ldots}\}
* CONTENT
\verb|\bodyfontenvironmentlist|
\bodyfontsize
\bold
\boldface
\bolditalic
\boldslanted
\bookmark [...] {...}
1 SECTION LIST
2 TEXT
\booleanmodevalue \{...^*\}
* NAME
\boxmarker \{ ... \} \{ ... \}
1 NAME
2 NUMBER
\boxreference [\ldots, 1, \ldots] \setminus [\ldots, 1]
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos \{ ... \}
* NAME
\breve {.*.}
* CHARACTER
\bTABLE [..,..*...] ... \eTABLE
* inherits: \setupTABLE
```

```
\bTABLEbody [..,..*....\eTABLEbody
* inherits: \setupTABLE
\bTABLEfoot [..,..*=..,..] ... \eTABLEfoot
* inherits: \setupTABLE
\verb|\bTABLEhead| [..,.. \stackrel{*}{=} ..,..] ... \verb|\eTABLEhead|
* inherits: \setupTABLE
\bTABLEnext [..,..*.... \eTABLEnext
* inherits: \setupTABLE
\bTC [..,..*...] ... \eTC
* inherits: \bTD
\bTD [..,..*...] ... \eTD
          = NUMBER
* nx
          = NUMBER
   ny
         = NUMBER
   nc
         = NUMBER
   nr
         = NUMBER
          = NUMBER
   action = REFERENCE
   inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..<sup>*</sup>..,..] ... \eTH
* inherits: \bTD
\bTN [..,..<sup>*</sup>..,..] ... \eTN
* inherits: \bTD
\bTR [..,..*...] ... \eTR
* inherits: \setupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*...] ... \eTX
* inherits: \bTD
\bTY [..,..*...] ... \eTY
* inherits: \setupTABLE
\bthiddencitation [.^*.]
* REFERENCE
\btxabbreviatedjournal \{...^*\}
* NAME
```

2 REFERENCE

after

left right

```
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
```

1 reference = REFERENCE

= COMMAND

= COMMAND

= COMMAND

alternative = default category entry short page num textnum year index tag keywords author authoryears authornum authoryear

= COMMAND

after = COMMAND
left = COMMAND
right = COMMAND
inherits: \setupbtx

inherits: \setupbtx

2 KEY = VALUE

before

\btxalwayscitation [.1.] [.2.]

- 1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
- 2 REFERENCE

\btxauthorfield $\{...^*\}$

* initials firstnames vons surnames juniors

\btxdetail {...}

address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language
month monthfiled nationality note number one two organization pages publisher school series title type volume year
yearfiled NAME

\btxdirect {...}

address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language
month monthfiled nationality note number one two organization pages publisher school series title type volume year
yearfiled NAME

\btxdoif {...} {...}

- 1 address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...^1.\}$ $\{...^2.\}$ $\{...^3.\}$ $\{...^4.\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$

- 1 always doublesided
- 2 address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{...^1\}$

- 1 address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse { $.^1$. } { $.^2$. } { $.^3$. } { $.^4$. }

- 1 always doublesided
- 2 address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...\}$ $\{...\}$

- 1 address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...^1\}$ $\{...^2\}$ $\{...^3\}$

- 1 KEV
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {.*.}

* NAME

\btxfield {.*.}

* address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME

\btxfieldname {.*.}

address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language
month monthfiled nationality note number one two organization pages publisher school series title type volume year
yearfiled NAME

\btxfieldtype {.*.}

* address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME

\btxfirstofrange $\{...^*\}$

* volume pages

\btxflush {.*.}

address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language
month monthfiled nationality note number one two organization pages publisher school series title type volume year
yearfiled NAME

\btxflushauthor $[...^1]$ {...}

- 1 num normal normalshort inverted invertedshort
- 2 author editor

\btxflushauthorinverted {.*.}

* author editor

\btxflushauthorinvertedshort $\{...^*\}$

* author editor

\btxflushauthorname {.*.}

* author editor

\btxflushauthornormal $\{...^*\}$

* author editor

\btxflushauthornormalshort {.*.}

* author editor

\btxflushsuffix

$\verb|\btxfoundname {...}|$

* address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME

\btxfoundtype {.*.}

* address assignee author booktitle chapter day dayfiled edition editor howpublished institution journal language month monthfiled nationality note number one two organization pages publisher school series title type volume year yearfiled NAME

\btxhybridcite $[..,.. \stackrel{1}{=}..,..]$ [...]

1 reference = REFERENCE

alternative = default category entry short page num textnum year index tag keywords author authoryears authornum authorvear

before = COMMAND

after = COMMAND left = COMMAND right = COMMAND

inherits: \setupbtx

2 REFERENCE

\btxhybridcite $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$

1 reference = REFERENCE

alternative = default category entry short page num textnum year index tag keywords author authoryears authornum

authoryear

before = COMMAND
after = COMMAND
left = COMMAND
right = COMMAND
inherits: \setupbtx

2 KEY = VALUE

\btxhybridcite [...] [...]

- 1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
- 2 REFERENCE

\btxhybridcite {.*.}

* REFERENCE

\btxlabellanguage

\btxlabeltext $\{...^*.\}$

* KEY

```
\btxlistcitation [..., .. \stackrel{1}{=}..., ..] [...]
                = REFERENCE
1 reference
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
   after
               = COMMAND
                = COMMAND
   left
               = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
              = REFERENCE
1 reference
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authorvear
                = COMMAND
   before
   after
               = COMMAND
   left
                = COMMAND
                = COMMAND
   right
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [.1] [.2]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ...^1 ...^2 ...^3 ...^3 \}
1 volume pages
2 TRUE
3 FALSE
\btxremapauthor [...1] [...2]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup \{ \dots^* \}
* NAME
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 editor producer director
2 TRUE
3 FALSE
```

```
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
               = REFERENCE
1 reference
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
               = COMMAND
               = COMMAND
   after
               = COMMAND
   left
               = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                 authoryear
               = COMMAND
   before
   after
               = COMMAND
   left
               = COMMAND
               = COMMAND
   right
   inherits: \setupbtx
2 KEY = VALUE
\btxtextcitation [...1] [...2]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\buildmathaccent \{ ...^1 . \} \{ ...^2 . \}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...^1.\} \{...^2.\}
1 CHARACTER
2 CHARACTER
\verb|\buildtextbottomcomma {.*.}|
* CHARACTER
\buildtextbottomdot {.*.}
* CHARACTER
\verb|\buildtextcedilla {...}|
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\verb|\buildtextmacron {...}|
* CHARACTER
\buildtextognek {.*.}
* CHARACTER
```

```
\button [..,..^{\frac{1}{2}}..,..] {...} [...]
1 inherits: \setupbutton
3 REFERENCE
\button [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{.}.} [.\stackrel{3}{.}.]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\but [.1] .2. \\
1 REFERENCE
2 TEXT
\but [...] [...,<sup>2</sup>...]
1 REFERENCE
2 REFERENCE
\Caps {.*.}
* TEXT
\Character {.*.}
* NUMBER
\Characters \{.\overset{*}{\ldots}\}
* NUMBER
\CONTEXT
\ConTeXt
\Context
1 CSNAME
2 TEXT
3 TEXT
\verb|\ConvertToConstant | .1. { .2. } { .3. } { .3. }
1 CSNAME
2 TEXT
3 TEXT
\calligraphic
\c \{...\}
* TEXT
```

```
\catcodetablename
\centeraligned {.*.}
* CONTENT
\centeredlastline
\centerline \{ . \overset{*}{\ldots} \}
* CONTENT
\cfrac [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\}
1 l c r ll lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
\chapter [..., ...] {...}
1 REFERENCE
2 TEXT
\character {.*.}
* NUMBER
\characterkerning [...^1] {...}
1 NUMBER
2 TEXT
\characters \{.\overset{*}{\ldots}\}
* NUMBER
\chardescription \{.\overset{*}{\ldots}\}
* NUMBER
\charwidthlanguage
\check {.*.}
* CHARACTER
\verb|\checkcharacteralign {.*.}|
* CONTENT
\checkedchar \{...\} \{...\}
1 NUMBER
2 CHARACTER
\checkedfiller {.*.}
* sym symbol rule width space NAME COMMAND
```

```
\c checkedstrippedcsname \c...
* CSNAME
\verb|\checkedstrippedcsname| ..^*.
* TEXT
\checkinjector [.*.]
* NAME
\checknextindentation [.*.]
* yes no auto
\checknextinjector [.*.]
* NAME
\checkpage [...^1] [...,...^2]
1 NAME
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\verb|\checkpreviousinjector [...^*]|
* NAME
\verb|\checksoundtrack {.*.}|
* NAME
\checktwopassdata \{...^*\}
\chem \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
\chemical [...^1, ...] [..., ...]
1 NAME
2 TEXT
3 TEXT
\chemicalbottext \{.\overset{*}{\ldots}\}
\verb|\chemicalmidtext {.*.}|
* TEXT
```

```
\chemicalsymbol [.*.]
* NAME
\chemicaltext {.*.}
* TEXT
\verb|\chemicaltoptext {...}^*|
* TEXT
\chineseallnumerals \{...^*.\}
* NUMBER
\verb|\chinesecapnumerals {...}|
* NUMBER
\chinesenumerals {.*.}
* NUMBER
\citation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                 authoryear
               = COMMAND
   before
   after
               = COMMAND
              = COMMAND
   left
              = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
              authoryear = COMMAND
   before
               = COMMAND
   after
              = COMMAND
   left
   right
              = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\citation [.1] [.2]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\verb|\citation {...}^*|
* REFERENCE
```

```
\cite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                 authoryear
   after
               = COMMAND
               = COMMAND
   left
               = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                 authoryear
               = COMMAND
   before
               = COMMAND
   after
   left
               = COMMAND
               = COMMAND
   right
   inherits: \setupbtx
2 KEY = VALUE
\cite [...^1.] [...^2.]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
\classfont \{ ... \} \{ ... \}
1 NAME
2 FONT
\cldcommand {.*.}
* COMMAND
\verb|\cldcontext {...}|
* COMMAND
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*.\}
* FILE
\cleftarrow \{...^1\}
1 TEXT
2 TEXT
\clip [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupclipping
2 CONTENT
```

```
\clonefield \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
\collect {.*.}
* CONTENT
\collectedtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\ddots\)} {.\(\ddots\)}
1 inherits: \setupcollector
2 style = STYLE COMMAND
    color = COLOR
   inherits: \setupframed
3 TEXT
4 CONTENT
\collectexpanded \{...^*\}
* CONTENT
\color [...^1] {...}
1 COLOR
2 CONTENT
\colorbar [...*,...]
* COLOR
\colorcomponents \{...^*\}
* COLOR
\colored [...^1] {...}
1 COLOR
2 CONTENT
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \definecolor
2 CONTENT
\coloronly [.1] \{.2]
1 COLOR
2 CONTENT
\colorvalue {.*.}
* COLOR
\column [...,*...]
* inherits: \columnbreak
```

```
\columnbreak [...,*...]
* yes no preference local force first last NUMBER NAME
\combinepages [.<sup>1</sup>.] [..,..<sup>2</sup>..,..]
1 FILE
                    = \underline{a} b c horizontal vertical
2 alternative
                    = NUMBER
                    = NUMBER
                    = NUMBER
   nv
                   = NUMBER
   start
                    = NUMBER
   stop
                   = DIMENSION
   distance
                   = COMMAND
   top
                   = COMMAND
   bottom
                   = COMMAND
   left
                   = COMMAND
   right
   before
                    = COMMAND
   after
                   = COMMAND
   inbetween
                   = COMMAND
   frame
                   = on off
                    = foreground color NAME
   background
   backgroundcolor = COLOR
\commalistelement
\commalistsentence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 TEXT
2 TEXT
\commalistsize
\comment [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}.}
2 inherits: \setupcomment
3 TEXT
\comment [.\frac{1}{1}] [..,.\frac{2}{2}..,..] {\frac{3}{1}}
1 TEXT
2 inherits: \setupcomment
\comparecolorgroup [.*.]
* NAME
\comparedimension \{...\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 DIMENSION
2 DIMENSION
\comparepalet [.*.]
* NAME
```

```
\completebtxrendering [...] [...,..=2..,..]
1 NAME
2 inherits: \setupbtxrendering
\completecombinedlist [..,..^*=..,..]
* inherits: \setuplist
\completecontent [..,..^*=..,..]
* inherits: \setuplist
\completeindex [..,..^*=..,..]
* inherits: \setupregister
\completelist [...] [...,..=2..,..]
1 LIST
2 inherits: \setuplist
\completelistofabbreviations [..,..^*=..,..]
* inherits: \setupsynonyms
\completelistofchemicals [..,..^*=..,..]
* inherits: \setuplist
\completelistoffigures [..,..*=..,..]
* inherits: \setuplist
\completelistoffloats [..,..^*=..,..]
* inherits: \setuplist
\completelistofgraphics [..,..^*=..,..]
* inherits: \setuplist
\completelistofintermezzi [..,..^*=..,..]
* inherits: \setuplist
\verb|\complete list of logos [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setupsorting
\completelistofpublications [...] [...,...
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,..^2]
1 SINGULAR
2 inherits: \setupsorting
\completelistofsorts [..,..^*=..,..]
* inherits: \setupsorting
```

```
\completelistofsynonyms [.<sup>1</sup>.] [..,..<sup>2</sup>=..,..]
1 SINGULAR
2 inherits: \setupsynonyms
\completelistofsynonyms [..,..^*=..,..]
* inherits: \setupsynonyms
\verb|\complete list of tables [..,.. \displays .....]|
* inherits: \setuplist
\completepagenumber
\completeregister [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupregister
\completeregister [..,..^*=..,..]
* inherits: \setupregister
\complexorsimpleempty \times .*.
* CSNAME
\complexorsimpleempty \{...^*.\}
* TEXT CSNAME
\complexorsimple \table ...
* CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\component [...]
* FILE
\component ...
* FILE
\verb|\composedcollector {...}|
* NAME
\composedlayer \{...^*.\}
* NAME
\compresult
\com .*. \\
* TEXT
```

```
\verb|\constantdimen | ``.".
* CSNAME
\verb|\constantdimenargument| \verb|\.^*..
* CSNAME
\constantemptyargument \cdots.
* CSNAME
\constantnumber \t^*.
* CSNAME
\constantnumberargument \time.
* CSNAME
\contentreference [\ldots, 1] [\ldots, 2] [\ldots, 2] [\ldots, 2]
1 REFERENCE
2 inherits: \setupframed
3 CONTENT
\continuednumber \{...^*\}
* NUMBER
\verb|\continueifinputfile {...}|
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \setminus 1. \to \setminus 1.
1 CSNAME
2 CSNAME
\convertedcounter [.^{1}.] [..,.^{2}..,..]
1 NAME
2 inherits: \setupcounter
\converteddimen \{...\} \{...\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER NUMBER:NUMBER NUMBER:* NUMBER:all
3 inherits: \setupcounter
```

```
\convertmenth \{ ...^* . \}
* NUMBER
\convertnumber \{...^1\} \{...^2\}
1 empty default none month month:mnem character Character characters Characters a A Numbers word words Words n
             N romannumerals Romannumerals i I r R KR RK greek Greek g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
             thain umerals \ devanagarinumerals \ gurmurk hinumerals \ gujaratinnumerals \ tibetannumerals \ greek numerals \ greek nume
             a rabic numerals \ a rabic decimals \ persian decimals \ korean numerals \ a rabic decimals \ persian numerals \ korean numerals \ a rabic decimals \ persian numerals \ persian numer
             koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumera
             {\tt slovenianNumerals\ spanishnumerals\ mathgreek\ set} {\tt L0} \ {\tt set} {\tt L1} \ {\tt set} {\tt L2} \ {\tt set} {\tt L3} \ {\tt continued\ NAME}
2 NUMBER
\convertvalue ... \to \...
1 NAME
2 CSNAME
\copybtxlabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copyfield [...^1] [...^2]
1 NAME
2 NAME
\copyheadtext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copylabeltext [.^1.] [..,..^2..,..]
1 LANGUAGE
2 KEY = KEY
\copylabeltext [.^{1}.] [..,..^{2}..,..]
1 LANGUAGE
2 KEY = KEY
\copymathlabeltext [...^1] [...,..^2=...,..]
1 LANGUAGE
2 KEY = KEY
\copyoperatortext [.^1.] [..,..^2..,..]
1 LANGUAGE
2 KEY = KEY
1 FILE
2 marking = on off
             offset = DIMENSION
                                              = NUMBER
3 inherits: \setupexternalfigure
```

```
\copyparameters [.1] [.2] [...]
1 TEXT
2 TEXT
3 КЕҮ
\copyposition \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\copyprefixtext [...^1] [...,...^2]
1 LANGUAGE
2 KEY = KEY
\verb|\copytaglabeltext[...]| [...,.. \stackrel{?}{=} ...,..]|
1 LANGUAGE
2 KEY = KEY
\copyunittext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = KEY
\correctwhitespace \{...^*\}
* CONTENT
\countersubs [...^1] [...^2]
1 NAME
2 NUMBER
\counttoken .<sup>1</sup>. \in .<sup>2</sup>. \to \.3..
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\texttt{\cramped } \{ . \overset{*}{\ldots} \}
* CONTENT
\crampedclap {.*.}
* CONTENT
$ \operatorname{\mathtt{Crampedllap}} \ \{ \ldots^* . \ \} 
* CONTENT
```

```
\crampedrlap {.*.}
* CONTENT
\crightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\crightoverleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\ctxcommand {...}^*|
* COMMAND
\verb|\ctxdirectcommand {...}^*.}
* COMMAND
\verb|\ctxdirectlua| {...}^*|
* COMMAND
\ctxfunction \{.\overset{*}{.}.\}
* NAME
\ctxfunctiondefinition
\ctxfunction
\ctxlatecommand {.*.}
* COMMAND
\ctxlatelua {.*.}
* COMMAND
\ctxloadluafile {.*.}
* FILE
\texttt{\ctxlua}\ \{\mathinner{.}^*\mathinner{.}^*.\}
* COMMAND
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode {...}
* COMMAND
\ctxreport \{.\overset{*}{.}.\}
* COMMAND
```

```
\ctxsprint \{...^*\}
* COMMAND
\verb|\currentassignmentlistkey|
\currentassignmentlistvalue
\currentbtxuservariable {.*.}
* KEY
\currentcommalistitem
\currentcomponent
\currentdate [...,*...]
* yes moth day weekday y yy Y m mm M d dd D w W space \_ month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
\currentenvironment
\currentfeaturetest
\currentheadnumber
\currentinterface
\currentlabel [..., ...] {...}
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext \{...^*\}
* TEXT
\currentlistentrynumber
\currentlistentrypagenumber
\currentlistentryreferenceattribute \{.\overset{*}{.}.\}
* number text pagenumber all
\currentlistentrytitle
\currentlistentrytitlerendered
\currentlistsymbol
\currentmainlanguage
```

```
\currentmessagetext
\verb|\currentmoduleparameter {...}^*|
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata| { . \overset{*}{\dots} } |
\currentresponses
\currenttime [...,*...]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d \{...\}
* CHARACTER
\datasetvariable \{...\} \{...\} \{...\}
1 NAME
2 NAME NUMBER
3 KEY realpage
\date [..,..^{\frac{1}{2}}..,..] [....^{2},...]
1 d = NUMBER
   m = NUMBER
  y = NUMBER
2 inherits: \currentdate
\dayoftheweek \{...\} \{...\}
1 NUMBER
2 NUMBER
3 NUMBER
\dayspermonth \{...^1.\}
1 NUMBER
2 NUMBER
```

```
\dbinom \{...^1.\} \{...^2.\}
 1 CONTENT
 2 CONTENT
 \ddot {.*.}
  * CHARACTER
 \decrementcounter [...^1] [...^2]
  1 NAME
 2 NUMBER
  \decrementedcounter [.*.]
  * NAME
  \decrementpagenumber
  \decrementsubpagenumber
  \decrementvalue \{...^*\}
 * NAME
 \decrement \...
  * CSNAME
  \decrement cd:paren*theses-l
  * CSNAME NUMBER
  \defaultinterface
  \defaultobjectpage
  \defaultobjectreference
 \verb| \defcatcodecommand | .^1...^2... {...}|
 1 CSNAME
 2 CHARACTER NUMBER
 3 COMMAND
\verb| \defconverted argument | \cdots | 
  1 CSNAME
 2 TEXT
\verb| \defconvertedcommand | \defconvertedcomm
 1 CSNAME
 2 CSNAME
```

```
\defconvertedvalue \setminus ... \cdot \{...\}
1 CSNAME
2 NAME
1 NUMBER
2 CSNAME
3 CONTENT
1 CHARACTER
2 CHARACTER
3 CHARACTER
\verb| defineactivecharacter ...^1. {...}|
 1 CHARACTER
2 COMMAND
 \definealternativestyle [\ldots, 1] [\ldots] [\ldots]
2 COMMAND
3 COMMAND
 \defineanchor [...^{1}] [...,..^{3}] [...,..^{4}]
1 NAME
2 NAME
3 inherits: \setuplayer
4 inherits: \setuplayerinherits: \setupframed
\label{eq:defineattachment} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\
1 NAME
2 NAME
3 inherits: \setupattachment
\label{eq:defineattribute [...,...]} $$ \define attribute [...,...] $$
 1 NAME
2 <u>local</u> global <u>public</u> private
\definebackground \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbackground
 \definebar \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
 1 NAME
2 NAME
 3 inherits: \setupbar
```

```
\defineblock \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupblock
\definebodyfontenvironment [.1] [.2] [..,.3]...]
2 default DIMENSION
                   = DIMENSION NUMBER
3 big
                 = DIMENSION NUMBER
   small
                   = DIMENSION NUMBER
                   = DIMENSION NUMBER
                   = DIMENSION NUMBER
                   = DIMENSION NUMBER
   text
                   = DIMENSION NUMBER
   x
                   = DIMENSION NUMBER
                   = DIMENSION NUMBER
   xx
                   = DIMENSION NUMBER
   script
   scriptscript = DIMENSION NUMBER
   interlinespace = DIMENSION
                   = slanted italic STYLE COMMAND
   em
                    = NUMBER
\definebodyfontswitch [..., [...]
2 inherits: \setupbodyfont
\definebodyfont [..., ...] [..., ...] [..., ...] [..., ...]
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
        = FILE
         = FILE
   bf
        = FILE
   it
   sl = FILE
bi = FILE
        = FILE
        = FILE
   sc
        = FILE
   mr
   mrlr = FILE
   mrrl = FILE
   mb = FILE
   mblr = FILE
   mbrl = FILE
\label{lem:lemma:continuous} $$ \definebodyfont [..., ...] [..., ...] [..., ...] [..., ...] [...] 
1 NAME default
2 NAME DIMENSION
3 rm ss tt hw cg
4 NAME
```

```
\label{eq:local_local_local_local} $$ \end{subarray} $$$ \end{subarray} $$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$$ \end{subarray} $$\end{subarray} $$$ \end{subarray} $$$ \e
1 NAME
2 CHARACTER
                                                   = 12345
3 type
             nleft
                                                   = NUMBER
             nright = NUMBER
                                                  = COMMAND
             left
                                               = COMMAND
             middle
              right
                                                 = COMMAND
             language = LANGUAGE
\definebreakpoints [.*.]
* NAME
\definebtx [.\frac{1}{2}.] [..\, ..\frac{3}{2}..\, ...]
1 NAME
2 NAME
3 inherits: \setupbtx
\definebtxdataset \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxdataset
\definebtxregister \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbtxrendering
\definebuffer [...] [...] [...,...
1 NAME
2 BUFFER
3 inherits: \setupbuffer
\definebutton \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupbutton
\definecapitals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupcapitals
```

```
\definecharacter .......
1 CHARACTER
2 NUMBER
\definecharacterkerning \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
\definecharacterspacing [.*.]
* NAME
\definechemical [...] {...}
1 NAME
2 CONTENT
\definechemicals [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupchemical
\verb| define chemical symbol [...^1.] [...^2]|
1 NAME
\definecollector [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupcollector
\definecolorgroup [.1] [.2] [x:y:3z,..]
1 NAME
2 gray rgb cmyk spot
3 TRIPLET
\label{eq:definecolor} $$ \ensuremath{\operatorname{definecolor}} \ [..^1.] \ [..,.. \stackrel{2}{=} ..,..] $$
1 NAME
2 r = NUMBER
   g = NUMBER
b = NUMBER
    c = NUMBER
    m = NUMBER
    y = NUMBER
    k = NUMBER
    h = NUMBER
    s = NUMBER
    a = NUMBER none normal multiply screen overlay softlight hardlight colordodge colorburn darken lighten difference
          exclusion hue saturation color luminosity
    t = NUMBER
```

```
\definecolor [...] [...]
1 NAME
2 COLOR
\definecolumnbreak [...] [..., ...]
2 yes no preference local force first last NUMBER
\definecombination \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcombination
\definecombinedlist [...] [...,..] [...,..]
1 NAME
2 LIST
3 inherits: \setuplist
\definecommand \dots^1 \dots^2.
1 CHARACTER
2 COMMAND
\definecomment \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcomment
\verb|\definecomplexorsimpleempty| \verb|\|.".
* CSNAME
\define complex or simple empty {.*.}
* TEXT CSNAME
\verb|\definecomplexorsimple| \verb|\|.|^*..
* CSNAME
\definecomplexorsimple \{...^*\}
* TEXT CSNAME
\defineconversionset [...]^{1} [...]^{2} [...]^{3}
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
```

```
\defineconversion \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 LANGUAGE
2 NAME
3 CSNAME
\defineconversion [.1] [.2] [...]
1 LANGUAGE
2 NAME
3 TEXT
\definecounter \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupcounter
\definedataset \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
\definedescription [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupdescription
\verb|\definedfont[...]|
* FONT
\defineeffect [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupeffect
\defineenumerations [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupenumeration
\defineexpandable [.1] \.2.. \{.3.\}
1 NUMBER
2 CSNAME
3 CONTENT
```

```
\defineexternalfigure \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [.1] [.2] [.3] [..,.4]
   \underline{rm} ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math
    mathematics
3 FONT
4 rscale
                 = NUMBER
    designsize = default auto
    goodies
                 = FILE
                 = NUMBER NAME
    range
                = NUMBER NAME
    offset
    check
                = yes <u>no</u>
    force
                 = yes no
    features
                = NAME
                 = TEXT
    bf
                 = TEXT
    it
                 = TEXT
                 = TEXT
    bi
                 = TEXT
    bs
\label{eq:local_define_fallbackfamily} $[ \ . \ . \ . \ ] \ [ \ . \ . \ . \ ] \ [ \ . \ . \ . \ ] \ [ \ . \ . \ . \ ] 
2 \quad \underline{\text{mm}} \text{ ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math}
3 FONT
4 NAME
\definefield [.1] [.2] [.3] [..4,..] [.5]
1 NAME
2 radio sub text line push check signature
4 NAME
5 NAME
\definefieldbody [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.1] [.2] [..,.3] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
```

```
\definefieldstack [.\ddots] [\ldots,\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\define_1\d
1 NAME
3 inherits: \setupfieldcategory
\definefiguresymbol [...^1] [...^2] [...,...^3]
2 FILE NAME
3 inherits: \externalfigure
\definefileconstant \{...\}
1 NAME
2 NAME
\verb| definefilefallback [...] [..., 2]|
1 NAME
2 FILE
\definefilesynonym [.^{1}.] [.^{2}.]
2 FILE
\definefiller \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupfirstline
\label{eq:local_define_fitting_page} $$ [.^{1}.] [.^{2}.] [..,..^{\frac{3}{2}}.,..] $$
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefloat [...^1] [...] [...,...^3]
1 SINGULAR
2 PLURAL
3 inherits: \setupfloat
\label{eq:define_loss} $$ \ensuremath{\mbox{ definefloat } [...]^2..] [...]^3..} $$
1 SINGULAR
2 PLURAL
3 SINGULAR
```

```
\define fontal ternative [...]
* NAME
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NAME
2 FONT NAME
3 NAME NUMBER
4 rscale = NUMBER
          force = yes no
           check = yes no
           offset = NUMBER NAME
\verb|\definefontfamilypreset [...]| [...,..]|
2 inherits: \definefontfamily
\definefontfamilypreset [...] [...]
1 NAME
2 NAME
\definefontfamily [...] [...] [...] [...]
1 NAME
2 \underline{m} ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math
           mathematics
3 FONT
4 rscale
                                              = NUMBER
           designsize = default auto
           goodies
                                                = FILE
           features = NAME
                                              = TEXT
           tf
                                             = TEXT
          bf
                                                = TEXT
           sl
                                               = TEXT
                                                = TEXT
          bi
                                                = TEXT
           bs
                                                = TEXT
\definefontfamily \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 \underline{m} ss tt mm hw cg roman serif regular sansserif sans support teletype type mono handwritten calligraphic math
           mathematics
3 FONT
4 NAME
```

```
\definefontfeature \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 language
                    = NAME
                    = NAME auto
   script
   mode
                    = node base auto none
                    = yes no
   liga
                    = yes no
   kern
   extrakerns
                   = yes no
                    = yes no
   tlig
                    = yes no
   trep
                    = yes no
   missing
                    = yes no
   dummies
   analyze
                    = yes no
   unicoding
                   = yes no
                    = NAME
   expansion
                   = NAME
   protrusion
                    = yes no
   nostackmath
   realdimensions
                   = yes no
   itlc
                    = yes no
                   = yes no
   textitalics
   mathitalics
                   = yes no
   slant
                   = NUMBER
   extend
                   = NUMBER
   dimensions
                   = yes no
   boundingbox
   compose
                   = yes no
   char-ligatures = yes no
   compat-ligatures = yes no
                    = FILE
   goodies
   extrafeatures = yes no
   featureset
                   = NAME
                   = NAME
   colorsheme
   postprocessor
                   = NAME
                  = NAME
   mathdimensions
   keepligatures
                   = yes no auto
                   = yes no
   devanagari
                   = yes no
   features
                    = yes no
   tcom
   {\tt anum}
                    = yes no
                    = yes no
   {\tt mathsize}
   decomposehangul = yes no
   mathalternatives = yes no
                    = yes no
   mathgaps
   NAME
                    = yes no
\definefontfile [...] [...] [...,...]
1 NAME
2 FILE
3 features = NAME
   fallbacks = NAME
   goodies
               = NAME
   designsize = auto default
\definefontsize [.*.]
* NAME
\definefontsolution [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupfontsolution
\definefontstyle [..., ...] [...]
  NAME
2 NAME
```

```
\label{eq:define_synonym} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ [\cdot \cdot \cdot] $$ [\cdot \cdot \cdot, \cdot \cdot]^{\frac{3}{2}} ..., ...]
1 NAME
2 FONT
                          = NAME
3 features
      fallbacks = NAME
      goodies
                        = NAME
      designsize = auto default
\definefont \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 FONT
3 inherits: \setupinterlinespace
\definefont \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 FONT
3 NAME
\defineformula \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 CSNAME
3 CSNAME
\defineframed \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupframed
\defineframedcontent [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupframedcontent
\defineframedtext [.\delta] [.\delta] [..\delta]
1 NAME
2 NAME
3 inherits: \setupframedtext
\definefrozenfont [...] [...]
1 NAME
2 FONT
```

```
\defineglobalcolor [...^1] [...,..^2=...]
1 NAME
2 inherits: \definecolor
\defineglobalcolor [.1]^2
1 NAME
2 COLOR
\definegraphictypesynonym [.1.] [.2.]
1 NAME
2 NAME
\label{eq:define} $$ \define gridsnapping [..., ...] $$
            local global noheight nodepth box max min none line halfline first last minheight maxheight mindepth maxdepth
                bottom:NUMBER offset:NUMBER
\definehead [.\frac{1}{2}.] [..\frac{3}{2}..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}]
1 NAME.
2 SECTION
3 inherits: \setuphead
\defineheadalternative [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupheadalternative
\definehelp \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuphelp
\label{eq:definehigh} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 NAME
2 NAME
3 inherits: \setuphigh
1 NAME
3 inherits: \setuphighlight
\label{eq:definehspace [.1.] [.2.] [.3.]} $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 1 \\ \end{array} \right] $$ \end{substitute} % \left[ \begin{array}{c} 1 & 
1 NAME
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures [...^1] [...,..^2]
1 NAME
                             = TEXT
2 characters
                           = yes all TEXT
     hyphens
                            = yes all TEXT
     joiners
     rightwords
                            NUMBER
                           = NUMBER
     hyphenmin
     lefthyphenmin
                           = NUMBER
     righthyphenmin = NUMBER
     lefthyphenchar = NUMBER
     righthyphenchar = NUMBER
                             = original tex <a href="https://www.hyphenate">hyphenate</a> expanded traditional none
     alternative
                             = tex
     rightedge
                             = word NUMBER
     rightchars
\defineindentedtext [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [..., ...]
2 [-+]small [-+]medium [-+]big none no not first next yes always never odd even normal reset toggle DIMENSION
\defineinitial \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinitial
\defineinsertion \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupinteraction
\defineinteractionbar \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinteractionbar
\defineinteractionmenu \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinteractionmenu
\defineinterfaceconstant \{...\}
1 NAME
2 NAME
```

```
\defineinterfaceelement \{...\}
1 NAME
2 NAME
\defineinterfacevariable \{ ... \} \{ ... \}
1 NAME
2 NAME
1 NAME
2 NAME
3 inherits: \setupinterlinespace
 \defineintermediatecolor [.\frac{1}{2}...] [\ldots,\ldots\frac{3}{2}...,\ldots]
1 NAME
2 COLOR NUMBER
3 a = NUMBER
                       t = NUMBER
\defineitemgroup [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupitems
 \definelabel \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplabel
 \definelabelclass [...^1]
1 NAME
2 NUMBER
 \definelayer [.^{1}.] [.^{2}.] [..,.^{3}..,..]
1 NAME
2 NAME
3 inherits: \setuplayer
\label{eq:defined_averpreset} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$
 2 inherits: \setuplayer
```

```
\definelayerpreset [...^1]
1 NAME
2 NAME
\definelayout \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplayout
\definelinenote \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuplinenote
\definelinenumbering \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setuplinenumbering
1 NAME
2 NAME
3 inherits: \setuplines
\definelist \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 LIST
3 inherits: \setuplist
\definelistalternative [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplistalternative
\definelistextra [.1] [.2] [..,..3]
1 NAME
2 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{2}.] [..\,..\frac{3}{2}..\,..]
1 NAME
2 NAME
3 inherits: \setuplow
```

```
\definelowhigh \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setuplowhigh
\definelowmidhigh [.1] [.2] [..,..3]
2 NAME
3 inherits: \setuplowmidhigh
\defineMPinstance \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupMPinstance
\label{eq:definemakeup} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$
1 NAME
2 NAME
3 inherits: \setupmakeup
\definemarginblock [...] [...] [...,...
1 NAME
3 inherits: \setupmarginblock
\definemargindata \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmargindata
\verb|\definemarker [...^*]|
* NAME
\definemarking [...^1] [...^2] [...,...^3]
1 NAME
3 inherits: \setupmarking
\definemathaccent ...^{1}. ...^{2}.
1 NAME
2 CHARACTER
\definemathalignment \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathalignment
```

```
\definemathcases \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathcases
\definemathcommand [...^1] [...^2] [...^3] \{...^4\}
2 \, ord op bin rel open close punct alpha inner \underline{\text{nothing}} limop nolop box
3 one two
4 COMMAND CD:ONEARGUMENT CD:TWOARGUMENTS
\definemathdoubleextensible [.1] [.2] [.3] [.4]
1 both vfenced
2 NAME
3 NUMBER
4 NUMBER
\definemathematics \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmathematics
\definemathextensible [ \ . \ . \ . \ ] \ [ \ . \ . \ . \ ] \ [ \ . \ . \ . \ ]
1 reverse mathematics text chemistry
2 NAME
3 NUMBER
\definemathfence \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathfence
\definemathfraction [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupmathfraction
\definemathframed [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupmathframed
\definemathmatrix [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupmathmatrix
```

```
\definemathornament \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathornament
1 top vfenced
2 NAME
3 NUMBER
 \definemathovertextextensible [.1] [.2] [.3]
 1 bothtext
2 NAME
3 NUMBER
\label{eq:definemathradical} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 
1 NAME
2 NAME
3 inherits: \setupmathradical
 \definemathstackers \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
3 inherits: \setupmathstackers
\definemathstyle [...] [..., ...]
2 display text script scriptscript cramped uncramped normal packed small big
 \definemathtriplet [.1] [.2] [.3]
1 NAME
2 NAME
3 TEXT
\label{eq:local_define_mathunder} $$ \define_{1}^{1} \ [...] \ [...] \ [...] $$
 1 bottom vfenced
2 NAME
3 NUMBER
 \definemathundertextextensible [...^1] [...^2] [...]
 1 bothtext
2 NAME
 3 NUMBER
```

```
\definemathunstacked [.1] [.2] [.3]
1 wide
2 NAME
3 NUMBER
\definemeasure [.1] [.2]
2 DIMENSION
\verb| definemessageconstant {...}^*|
* NAME
\definemixedcolumns \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupmixedcolumns
\definemode [\ldots, 1, \ldots] [\ldots, 2]
1 NAME
2 yes no keep
\definemultitonecolor [...^1] [...,..^2] [...,..^3] [...,..^4] [...,..^4]
1 NAME
2 COLOR = NUMBER
3 inherits: \definecolor
4 inherits: \definespotcolor
\label{eq:define_loss} $$ \define_n = (.., ... = ..., ...] $$
1 NAME
2 inherits: \definecolor
\verb|\definenamedcolor|[...^1..]|[...^2..]
1 NAME
2 COLOR
\definenamespace [...^1] [...,...^2]
1 NAME
2 name
                = TEXT
    parent = TEXT
    style
                = yes <u>no</u>
    command = yes <u>no</u> list
              = yes <u>no</u> list
    setup
    set
                = yes <u>no</u> list
                = yes no
    frame
\definenarrower \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupnarrower
```

```
\definenote \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
 1 NAME
3 inherits: \setupnote
\defineornament [.1] [..,..2] [..,..3] [..,..3]
2 alternative = \underline{a} b
                            inherits: \setupcollector
3 style = STYLE COMMAND
                             color = COLOR
                             inherits: \setupframed
 \defineornament \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 
 1 NAME
2 alternative = a \underline{b}
                             inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
 3 inherits: \setupoutputroutine
 \defineoutputroutinecommand [...,*...]
 \defineoverlay [\ldots, 1] [\ldots] [\ldots]
1 NAME
2 NAME
 3 COMMAND
\definepage [.1] [.2]
1 NAME
2 REFERENCE
 \definepagebreak [...] [..., ...]
 1 NAME
2 empty header footer dummy frame NUMBER +NUMBER default reset disable yes no makeup blank preference bigpreference
                            left right even odd quadruple last lastpage start stop
\definepagechecker [...] [...] [...,...
 1 NAME
2 NAME
3 inherits: \setuppagechecker
\label{eq:definepagegrid} $$ \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} $$ [...] $$ [..., ...]^{\frac{3}{2}}...] $$
 1 NAME.
 3 inherits: \setuppagegrid
```

```
\label{eq:definepagegridarea} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3
1 NAME
3 inherits: \setuppagegridarea
\label{eq:definepagegridspan} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1
2 NAME
3 inherits: \setuppagegridspan
\definepageinjection \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppageinjection
  \definepageinjectionalternative [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuppageinjectionalternative
\definepageshift [...^1] [...^2] [..., ...]
1 NAME
2 horizontal vertical
3 DIMENSION
\definepagestate [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 NAME
3 inherits: \setuppagestate
  \definepairedbox \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppairedbox
\definepalet [...^1] [...,..^2]
1 NAME
2 NAME = COLOR
  \definepalet [.1] [.2]
  1 NAME
2 NAME
```

```
\definepapersize [...^1] [...,..^2=...]
1 NAME
2 width
                                          = DIMENSION
          height = DIMENSION
                                         = COMMAND
           top
                                      = COMMAND
           bottom
           left
                                        = COMMAND
                                        = COMMAND
           right
           distance = DIMENSION
                                         = inherits: \setuppapersize
           paper
                                          = inherits: \setuppapersize
\definepapersize [.1] [..., ...] [..., ...]
1 NAME
2 inherits: \setuppapersize
3 inherits: \setuppapersize
\label{eq:defineparagraph} $$ \begin{bmatrix} . & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ [ . & . . . ] $$ [ . . . . . . ]
1 NAME
2 NAME
3 inherits: \setupparagraph
\defineparagraphs [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setupparagraphs
\defineparallel [...^1, ...]
1 NAME
2 NAME
\verb|\define parbuilder [.*.]|
* NAME
\label{eq:define_loss} $$ \end{area} $$ \e
2 NAME
3 inherits: \setupplacement
\definepositioning \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppositioning
\defineprefixset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
2 SECTION
3 SECTION
```

```
\defineprocesscolor [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., .. \overset{3}{=} .., ..]
1 NAME
2 COLOR
3 inherits: \definecolor
\defineprocessor \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
2 NAME
3 inherits: \setupprocessor
\defineprofile [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupprofile
\defineprogram [...^1] [...^2] [...]
1 NAME
2 TEXT
3 TEXT
\definepushbutton [.^1.] [..,.^2..,..]
1 NAME
2 inherits: \setupfieldcontentframed
\definepushsymbol [...] [...]
1 NAME
2 nrd
\definereference [...] [..., ...]
1 NAME
2 REFERENCE
\definereferenceformat \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupreferenceformat
\defineregister [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupregister
\definerenderingwindow [.\definerenderingwindow [.\definerenderingwind
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
```

```
\defineresetset [...] [..., ...] [...]
 1 NAME SECTIONBLOCK: NAME
 2 NUMBER
 3 NUMBER
 \definescale [.1] [.2] [..,.3]
 2 NAME
 3 inherits: \setupscale
 \label{eq:definescript} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array}
 1 NAME
 2 NAME
 3 inherits: \setupscript
 \definesection [.*.]
 * NAME
  \definesectionblock [...^1] [...^2] [...,...^3=...,..]
 2 NAME
 3 inherits: \setupsectionblock
 \definesectionlevels [...] [..., ...]
 1 NAME
 2 SECTION
 \defineselector [...^1] [...,..^2=...]
 2 inherits: \setupselector
\label{eq:defineseparatorset} $$ \defineseparatorset [.\overset{1}{\dots}] [\dots,\overset{2}{\dots}] [\overset{3}{\dots}] $$
 1 NAME SECTIONBLOCK: NAME
 2 COMMAND PROCESSOR->COMMAND
 3 COMMAND PROCESSOR->COMMAND
 \defineshift [...] [...] [...,... = ...,..]
 1 NAME
 2 NAME
 3 inherits: \setupshift
 \definesidebar [...^1] [...^2] [...,...^3]
 1 NAME
 2 NAME
  3 inherits: \setupsidebar
```

```
\label{eq:definesort} $$ \ensuremath{\operatorname{\text{\tiny $1$}}}$ in $$ \ensuremath{\operatorname{\text{\tiny $1$}}}$ in $$ \ensuremath{\operatorname{\text{\tiny $2$}}}$ in $$ \ensuremath{\text{\tiny $2$}}$ in $$ \ens
1 yes no
2 SINGULAR
3 NAME
4 CONTENT
\definesorting [...^1] [...^2] [...^3]
1 SINGULAR
2 PLURAL
3 none CSNAME
\definespotcolor [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 COLOR
3 a = NUMBER none normal multiply screen overlay softlight hardlight colordodge colorburn darken lighten difference
                                      exclusion hue saturation color luminosity
              t = NUMBER
               e = TEXT
              p = NUMBER
\definestartstop [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupstartstop
\definestyle [.\delta] [.\delta] [..,..\\delta...]
2 NAME
3 inherits: \setupstyle
\definestyleinstance [.1] [.2] [.3] [.4]
1 NAME
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 COMMAND
\definesubfield [...^1] [...^2] [..., ...]
1 NAME
2 NAME
3 NAME
\definesubformula \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupsubformula
```

```
\label{eq:definesymbol} $$ \ensuremath{\operatorname{definesymbol}} \ensuremath{ [.\overset{1}{\dots}] } \ensuremath{ [.\overset{2}{\dots}] } \ensuremath{ [.\overset{3}{\dots}] }
1 NAME
2 NAME
3 COMMAND
\label{eq:definesynonym} $$ \left[ \begin{array}{c} 1 \\ \cdot \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ \cdot \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ \cdot \end{array} \right] $$ $\left\{ \begin{array}{c} 4 \\ \cdot \end{array} \right\} $$ $\left\{ \begin{array}{c} 5 \\ \cdot \end{array} \right\} $$
1 yes no
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
\definesynonyms \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
 \definesystemattribute [...] [...,..]
2 <u>local</u> global public <u>private</u>
\definesystemconstant {.}^*.
 * NAME
\definesystemvariable {.*.}
 \defineTABLEsetup [...] [...,..=2...]
1 NAME
2 inherits: \setupTABLE
 \label{eq:definetabletemplate [.1] [|.2|] [.3] [.4]} $$ \end{subarray} % \begin{subarray}{ll} $(1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2) & (1,2)
 1 NAME
2 TEMPLATE
3 NAME
4 NAME
\definetabulate [.1] [.2] [.3]
1 NAME
2 NAME
3 TEMPLATE
\definetabulation [...^1] [...^2] [...,...^3]
 1 NAME
2 NAME
3 inherits: \setuptabulation
```

```
\definetext [.1.] [.2.] [.3.] [.4.] [.5.] [.6.] [.7.]
1 NAME
2 top header text footer bottom
3 text margin edge
{\tt 4} \quad {\tt date \ pagenumber \ MARK \ TEXT \ COMMAND}
5 date pagenumber MARK TEXT COMMAND
6 date pagenumber MARK TEXT COMMAND
7 date pagenumber MARK TEXT COMMAND
\label{eq:local_definetextbackground} $$ [.\overset{1}{\dots}] [.\overset{2}{\dots}] [..,..\overset{3}{\dots},..] $$
1 NAME
2 NAME
3 inherits: \setuptextbackground
\definetextflow [.1] [.2] [..,.3]
1 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...^2] [...,...^3=..,..]
2 NAME
3 inherits: \setuptooltip
\definetransparency [.1] [.2]
1 NAME
2 NUMBER
\definetransparency [.1] [..,.2]
2 a = NUMBER none normal multiply screen overlay softlight hardlight colordodge colorburn darken lighten difference
          exclusion hue saturation color luminosity
\definetransparency [...^1]
1 NAME
2 NAME
\definetwopasslist {.*.}
* NAME
\definetype \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuptype
```

```
\label{eq:local_define_type_face} $$ \left[ \begin{array}{c} 1 \\ \dots \end{array} \right] \left[ \begin{array}{c} 2 \\ \dots \end{array} \right] \left[ \begin{array}{c} 3 \\ \dots \end{array} \right] \left[ \begin{array}{c} 4 \\ \dots \end{array} \right] \left[ \begin{array}{c} 5 \\ \dots \end{array} \right] \left[ \begin{array}{c} \dots \\ \dots \end{array} \right] $$
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
5 <u>default</u> dtp
                       = auto NUMBER
6 rscale
     features
                      = NAME
     fallbacks = NAME
     goodies
                       = NAME
     designsize = auto default
     direction = both
\definetypescriptprefix [...^1] [...^2]
1 NAME
2 TEXT
\definetypescriptsynonym [...] [...]
1 NAME
2 TEXT
\definetypesetting [.1] [.2] [..,..3]
1 NAME
2 TEXT
3 inherits: \setupexternalfigure
\definetyping [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuptyping
\defineunit \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupunit
\defineviewerlayer \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupviewerlayer
\definevspace [.1.] [.2.] [.3.]
1 NAME
2 NAME
3 DIMENSION
\definevspacing [.1.] [.2.]
2 inherits: \vspacing
```

```
\definevspacingamount [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 1 \end{bmatrix}
2 NAME
3 inherits: \setupxtable
\delimited [...^1] {...}
1 NAME
2 CONTENT
\verb|\delimited text [...] {...}|
1 NAME
2 CONTENT
\delimitedtext {.*.}
* CONTENT
\depthofstring {.*.}
\depthspanningtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\description [\ldots, 1, \ldots] {\delta^2} \delta^3 \par
1 REFERENCE
2 TEXT
3 CONTENT
\determineheadnumber [.*.]
* SECTION
\determinelistcharacteristics [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 LIST
2 inherits: \setuplist
\verb| determinenoflines {. }^*. }
* CONTENT
```

```
\determineregistercharacteristics [.^{1}.] [..,..^{2}..,..]
1 NAME
               = default DIN_{\Box}5007-1 DIN_{\Box}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn LANGUAGE
2 language
               = default before after first last ch mm zm pm mc zc pc uc
   method
   numberorder = <u>numbers</u>
   compress
               = yes no all
               = local text current previous <u>all</u> SECTION
   criterium
\devanagarinumerals {.*.}
* NUMBER
\dfrac \{ ... \}
1 CONTENT
2 CONTENT
\digits {.*.}
* NUMBER
\digits ...
* NUMBER
\dimensiontocount \{ ... \} \ ...
1 DIMENSION
2 CSNAME
\verb|\directcolor| [...^*]|
* COLOR
\directcolored [.*.]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definecolor
\directconvertedcounter \{...^1\}
1 NAME
2 first previous next last number
\directdummyparameter {.*.}
* KEY
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\directlocalframed [...^1] \{...^2\}
1 NAME
2 CONTENT
```

```
\directluacode \{.\overset{*}{\dots}\}
* COMMAND
\directselect \{...\} \{...\} \{...\} \{...\} \{...\}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
\verb|\directsetup {...}^*|
* NAME
\directsymbol \{...^1\} \{...^2\}
1 NAME
2 NAME
\directvspacing {...,*...}
* inherits: \vspacing
\dis \{...\}
* CONTENT
\disabledirectives [\dots, \dots]
* NAME
\disableexperiments [...,*...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {...}
* CONTENT
```

```
\displaymathematics \{...^*.\}
* CONTENT
\verb|\displaymessage {...}|
* TEXT
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMBER
\dividedsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMBER
\verb|\doadaptleftskip {.*.}|
* yes no standard DIMENSION
\doadaptrightskip {.*.}
* yes no standard DIMENSION
\doaddfeature {.*.}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\verb|\docheckassignment|{} \{.\overset{*}{\dots}\}
* TEXT
\label{eq:continuous_continuous} $$ \docheckedpagestate {...}^1 {...} {...} {...} {...} {...} {...} {...}
1 REFERENCE
2 COMMAND
3 COMMAND
4 COMMAND
5 COMMAND
6 COMMAND
7 COMMAND
\verb|\docheckedpair {...,*...}|
* TEXT
```

```
\documentvariable \{.\overset{*}{\dots}\}
\verb|\dodoubleargument| \verb|\|...| [...] | [...]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\dodoubleempty \.\^1.. [\.\^2.] [\.\^3.]
1 CSNAME
2 TEXT
3 TEXT
2 TEXT
3 TEXT
\dodoublegroupempty \.\dots. \{\.\dots\} \{\.\dots\}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...\}
1 NUMBER
2 COMMAND
\dogetattribute {.*.}
* NAME
\dogetattributeid \{...^*\}
* NAME
\dogetcommacommandelement .1. \from .2. \to \.3..
1 NUMBER
2 TEXT
3 CSNAME
```

```
\verb|\dogobbledoubleempty [...^1] [...^2]|
1 TEXT
2 TEXT
\dots
* TEXT
\doif \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 TRUE
\verb|\doifallcommon {...}^*.}
* TRUE
\doifallcommonelse \{...^1.\}
1 TRUE
2 FALSE
\label{eq:continuous} $$ \doinfalldefinedelse $\{\dots, \dots, \dots\} $$ $\{\dots, \dots, \dots, \dots, \dots, \dots, \dots, \dots$$ $$
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
```

```
\doifbothsides \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 COMMAND
2 COMMAND
3 COMMAND
\doifbothsidesoverruled \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 COMMAND
3 COMMAND
\doifbufferelse \{ ... \} \{ ... \} \{ ... \}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{ ... \} \{ ... \}
1 COLOR
2 TRUE
 \doifcolorelse \{...^1.\} \{...^2.\} \{...^3.\}
1 COLOR
2 TRUE
3 FALSE
\verb|\doifcommandhandler| \verb|\|...| | \{ ... \} | \{ ... \} |
1 CSNAME
2 NAME
3 TRUE
\doifcommandhandlerelse \.\doifcommand\ \{\doifcommandhandlerelse\.\doifcommand\ \\doifcommand\ \doifcommand\ \doifcommand\ \\doifcommand\ \doifcommand\ \d
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon {.*.}
* TRUE
\doifcommonelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifconversionnumberelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NUMBER
3 TRUE
4 FALSE
\doifcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifdocumentargument \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifdocumentargumentelse \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 TRUE
3 FALSE
\doifdocumentfilename \{...\}
1 NUMBER
2 TRUE
\label{eq:continuous_doing} $$ \doifdocumentfilenameelse {.$\overset{1}{\ldots}$} {.\overset{2}{\ldots}} {.\overset{3}{\ldots}} $
1 NUMBER
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\verb|\doifelseallcommon {...}| {...}|
1 TRUE
2 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\label{eq:continuous_doined} $$ \doifelse assignment { . } ^1.} { . } { . } { . } { . } . 
1 TEXT
2 TRUE
3 FALSE
```

```
\doifelseblack \{...^1,\} \{...^2,\}
1 COLOR
2 TRUE
3 FALSE
 \doifelsebuffer \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelsecolor \{ ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
 \doifelsecommandhandler \.\doifelsecommandhandler \.\doingle \{\doingle \doingle \} \{\doingle \doingle \doing
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelsecommon| \{ \begin{smallmatrix} . \\ . \end{smallmatrix} \} \ \{ \begin{smallmatrix} . \\ . \end{smallmatrix} \}
1 TRUE
2 FALSE
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMBER
3 TRUE
4 FALSE
\doifelsecounter \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsecurrentfonthasfeature {...} {...} {...} {...}
2 TRUE
3 FALSE
```

```
\doifelsecurrentsortingused \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymshown {...} | {...} |
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...\}
1 TRUE
2 FALSE
\doifelsedefined \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{...^1, 1, ...\}
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsedimenstring \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\verb|\doifelsedocumentargument {...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsedocumentfilename \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NUMBER
2 TRUE
3 FALSE
\doifelsedrawingblack \{...^1\}
1 TRUE
2 FALSE
```

```
\doifelseempty \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseemptyvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelseemptyvariable \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doifelsefastoptionalcheck| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\verb|\doifelsefastoptionalcheckcs|| \land .^1.. \> \land .^2..
1 CSNAME
2 CSNAME
\doifelsefieldbody \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsefieldcategory {.$^{1}$.}} \ {.$^{2}$.}} \ {.$^{3}$.}
1 NAME
2 TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
```

```
\doifelsefile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsefileexists \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifelsefirstchar| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelseflagged \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\label{eq:control_doing} $$ \doifelse fontchar $\{ \ldots^1 \} $\{ \ldots^2 \} $\{ \ldots^3 \} $\{ \ldots^4 \}$ 
1 FONT
2 NUMBER
3 TRUE
4 FALSE
\verb|\doifelsefontpresent| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
\doifelsefontsynonym \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsehasspace \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifelsehelp \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifelseinelement \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseinputfile \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\doifelseinsertion \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{ ...^1 ... \} \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
3 FALSE
\doifelseinstring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\} \ \{.\overset{\scriptscriptstyle 4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseintoks \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 COMMAND
2 COMMAND
3 TRUE
4 FALSE
```

```
\verb|\doifelseintwopassdata| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{...\} \{...\}
1 TRUE
2 FALSE
\doifelselanguage \{ ... \} \{ ... \} \{ ... \}
1 LANGUAGE
2 TRUE
3 FALSE
\doifelselayerdata \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutdefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelselayouttextline \{ ...^1. \} \{ ...^2. \} \{ ...^3. \}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMBER
2 TRUE
3 FALSE
\doifelselist \{ ... \} \{ ... \} \{ ... \}
1 LIST
2 TRUE
3 FALSE
```

```
\doifelselocation \{...^1, \{...^2\}
1 TRUE
2 FALSE
\doifelselocfile \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelseMPgraphic \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsemainfloatbody \{...^1\}
1 TRUE
2 FALSE
\doifelsemarking \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 MARK
2 TRUE
3 FALSE
\doifelsemeaning \setminus ... \setminus ... \{...\} \{...\}
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifelsemessage {...}| {...}| {...}| {...}| {...}|
1 NAME
2 NAME NUMBER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsenextbgroup {...} | {...} | {...} |
1 TRUE
2 FALSE
\verb|\doifelsenextbgroupcs|| \cdot .^1 . . | \cdot .^2 . .
1 CSNAME
2 CSNAME
```

```
\doifelsenextchar \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{...^1\}
2 FALSE
\verb|\doifelsenextoptionalcs| \verb|\|...|^2...
1 CSNAME
2 CSNAME
\doifelsenextparenthesis \{...^1\}
1 TRUE
2 FALSE
\doifelsenonzeropositive \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NUMBER
2 TRUE
3 FALSE
\verb|\doifelsenoteonsamepage {...}^1.} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsenothing \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifelsenumber \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelseobjectfound \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
```

```
\doifelseobjectreferencefound \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifelseoddpage| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 COMMAND
2 COMMAND
\dot{doifelseoddpagefloat} {...} {...}
1 TRUE
2 FALSE
\verb|\doifelseoldercontext|{.}^1.} \ {.}^2..} \ {.}^3..}
1 NUMBER
2 TRUE
3 FALSE
\doifelseolderversion \{...^1\} \{...^2\} \{...^3\}
1 NUMBER
2 NUMBER
3 TRUE
4 FALSE
\doifelseoverlapping \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseoverlay \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelseparallel \{..., ...\} \{..., ...\} \{...\}
1 NAME
2 NAME all
3 TRUE
4 FALSE
\doifelseparentfile \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
```

```
\doifelsepath \{ \dots^1 . \} \{ \dots^2 . \} \{ \dots^3 . \}
1 FILE
2 TRUE
3 FALSE
\doifelsepathexists \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\verb|\doifelsepatterns| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} \}
1 LANGUAGE
2 TRUE
3 FALSE
\doifelseposition \{ . \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelse position action {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsepositiononpage \{...\} \{...\} \{...\}
2 NUMBER
3 TRUE
4 FALSE
\doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsused \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
```

```
\doifelsereferencefound \{ . . . \} \{ . . . \} \{ . . . \}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifelserightpagefloat {...} | {...} |
2 FALSE
\doifelsesamelinereference \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifelsesetups \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsesomebackground \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsesomespace \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsesometoks \setminus ... { ... } { ... }
1 CSNAME
2 TRUE
3 FALSE
```

```
\doifelsestringinstring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifelsestructurelist has number {...}| {...}|
1 TRUE
2 FALSE
\doifelsestructurelisthaspage \{...^1.\}
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsesymbolset \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetextflow| {. . . } {. . . } {. . . . } {. . . . }
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...} {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...^1, \} \{...^2, \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelseurldefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{ ...^1 ... \} \{ ...^2 ... \} \{ ...^4 ... \}
2 TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
\verb|\doifemptytoks|| \cdot ^1 ... \{ \cdot ^2 .. \}
1 CSNAME
2 TRUE
\doifemptyvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\verb|\doifemptyvalueelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifemptyvariable \{.1...\} \{.1...\}
1 NAME
2 KEY
3 TRUE
\verb|\doifemptyvariableelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
\doifenvelse \{...\} \{...\}
1 KEY
2 TRUE
3 FALSE
\verb|\doiffastoptionalcheckcselse| \verb|\| \verb|\| .^1 . . | \> \verb|\| .^2 . .
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1\} \{...^2\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffigureelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doiffile \{...^1.\} \{...^2.\}
1 FILE
2 TRUE
```

```
\doiffiledefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffileelse \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifflaggedelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMBER
3 TRUE
4 FALSE
\doiffontpresentelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
\doiffontsynonymelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifhelpelse \{...^1\}
1 TRUE
2 FALSE
\doifincsnameelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\doifinelementelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...^1\} \{...^2\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifinset \{...\}
1 CONTENT
2 TRUE
\doifinsetelse \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 TRUE
3 FALSE
\doifinstring \{...^1.\} \{...^2.\} \{...^3.\}
1 TEXT
2 TEXT
3 TRUE
\doifinstringelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\verb|\doifinsymbolset|{...}^1.} {...} {...} {...} {...}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifinsymbolsetelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 COMMAND
3 TRUE
4 FALSE
\doifintwopassdataelse \{ ... \} \ \{ ... \} \ \{ ... \} \ \{ ... \} 
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifitalicelse \{ ...^1 ... \}
1 TRUE
2 FALSE
\doiflanguageelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 LANGUAGE
2 TRUE
3 FALSE
\doiflayerdataelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
\doiflayoutdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiflayouttextlineelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
2 TRUE
3 FALSE
\doiflistelse \{ ...^1 ... \} \{ ...^2 ... \}
1 LIST
2 TRUE
3 FALSE
\doiflocationelse \{...^1\}
1 TRUE
2 FALSE
\doiflocfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifMPgraphicelse| {. } \stackrel{1}{\ldots} {} {| {. } \stackrel{2}{\ldots} {| {. } \stackrel{3}{\ldots} {| {. } |}}
1 NAME
2 TRUE
3 FALSE
\verb|\doifmainfloatbodyelse {...}| {...}|
1 TRUE
2 FALSE
\doifmarkingelse \{...^1, \{...\}, \{...\}\}
1 MARK
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
```

```
\verb|\doifmessageelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME NUMBER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifnextbgroupcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\verb|\doifnextbgroupelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doifnextcharelse \{...\} \{...\}
1 CHARACTER
2 TRUE
3 FALSE
\verb|\doifnextoptionalcselse| \verb|\|...|^2...
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
\verb|\doifnextparenthesiselse| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMBER
2 TRUE
3 FALSE
```

```
\doifnot \{...^1, \} \{...^2, \} \{...^3, \}
1 CONTENT
2 CONTENT
3 TRUE
\verb|\doifnotallcommon {..}^*.}
* TRUE
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifnotcommandhandler \setminus ... \{...\} \{...\}
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{...^*\}
* TRUE
\doifnotcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifnotdocumentargument \{...^1\}
1 NAME
2 TRUE
\verb|\doifnotdocumentfilename {...}| {...}|
1 NUMBER
2 TRUE
\doifnotempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1\}
1 NAME
2 TRUE
\doifnotemptyvariable \{ ...^1. \} \{ ...^2. \} \{ ...^3. \}
2 KEY
3 TRUE
```

```
\doifnotenv \{ ... \}
1 KEY
2 TRUE
\verb|\doifnoteonsamepageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...^1.\} \{...^2.\}
1 FILE
2 TRUE
\doifnotflagged \{...^1.\} \{...^2\}
1 NAME
2 TRUE
\doifnothing \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{ ... \} \{ ... \}
1 CONTENT
2 TRUE
\verb|\doifnotinsidesplitfloat {.*.}|
* TRUE
\doifnotinstring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
```

```
\doifnotnumber \{...^1\}
1 TEXT
2 TRUE
\doifnotsamestring \{...^1\} \{...^2\}
1 TEXT
2 TEXT
3 TRUE
\doifnotsetups \{...^1\}
1 NAME
2 TRUE
\doifnotvalue \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ... \} \{ ... \} \{ ... \}
2 KEY
3 TRUE
\doifnumber \{...^1\}
1 TEXT
2 TRUE
\doifnumberelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoddpageelse \{...^1.\} \{...^2\}
1 COMMAND
2 COMMAND
```

```
\doifoddpagefloatelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifoldercontextelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMBER
2 TRUE
3 FALSE
\doifolderversionelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{4}{\ldots} \}
1 NUMBER
2 NUMBER
3 TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoverlayelse \{ . . . \} \{ . . . \} \{ . . . . \}
1 NAME
2 TRUE
3 FALSE
\label{eq:continuous_continuous} $$ \doifparallelelse { ... } { ... } { ... } { ... } { ... } { ... } 
1 NAME
2 NAME all
3 TRUE
4 FALSE
\label{eq:continuous_doing_transform} $$ \doing = \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots^3 \} $$
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{...^1.\} \{...^2.\} \{...^3.\}
1 FILE
2 TRUE
3 FALSE
\doifpathexistselse \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 FILE
2 TRUE
3 FALSE
```

```
\doifpatternselse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 LANGUAGE
2 TRUE
3 FALSE
\doifposition \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifpositionaction \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifpositionelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifpositiononpageelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 NUMBER
3 TRUE
4 FALSE
\doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthis
pageelse {..., ...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doifpositionsusedelse \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
```

```
\doifreferencefoundelse \{ ... \} \{ ... \} \{ ... \}
1 REFERENCE
2 TRUE
3 FALSE
\doifrightpagefloatelse \{...^1\}
2 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifsamestringelse| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \} \ \{ . \overset{3}{\ldots} \} \ \{ . \overset{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifsetups \{...^1\} \{...^2\}
1 NAME
2 TRUE
\doifsetupselse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackground \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifsomebackgroundelse \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifsomespaceelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...\}
1 TEXT
2 TRUE
\doifsomethingelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifsometoks \setminus ... { ... }
1 CSNAME
2 TRUE
\doifsometokselse \setminus ... { ...} { ...}
1 CSNAME
2 TRUE
3 FALSE
\verb|\doifstringinstringelse| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\verb|\doifstructurelist has numberelse { . } ^{1}. } ~ { . } ^{2}. }
1 TRUE
2 FALSE
\doifstructurelisthaspageelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\verb|\doifsymboldefinedelse| \{.\overset{1}{\ldots}\} | \{.\overset{2}{\ldots}\} | \{.\overset{3}{\ldots}\} |
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
```

```
\verb|\doiftextflowcollectorelse {...} {...} {...} {...}
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doiftypingfileelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{...\}
1 NAME
2 TRUE
\doifundefinedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TRUE
\doifundefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifvalueelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
```

```
\doifvaluenothingelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifvaluesomething \{...^1\}
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
\label{eq:continuous} $$ \doifvariableelse { . } \do
1 NAME
2 KEY
3 TRUE
4 FALSE
\doindentation
 \dollar
\verb|\doloop {.*.}|
* COMMAND
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 COMMAND
\donothing
 \dontconvertfont
 \dontleavehmode
\verb|\dontpermitspacesbetweengroups|
\verb|\dopositionaction {...^*.}|
* NAME
\verb|\doprocesslocalsetups {...,*...}|
 * NAME
```

```
\doquadrupleargument \setminus 1... [...] [...] [...] [...]
1 CSNAME
2 TEXT
3 TEXT
             TEXT
5 TEXT
\doquadrupleempty \.\doquadruple.\[ \[ \cdots \] [\dots \] [\dots \] [\dots \]
1 CSNAME
2 TEXT
3 TEXT
             TEXT
5 TEXT
\label{eq:convergence} $$\doquad ruple group empty $$\.^1. $$\{.^2.\} $$\{.^3.\} $$\{.^4.\} $$\{.^5.\}$
1 CSNAME
2 TEXT
3 TEXT
             TEXT
5 TEXT
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 CSNAME
2 TEXT
3 TEXT
             TEXT
             TEXT
6 TEXT
1 CSNAME
2 TEXT
3 TEXT
             TEXT
5 TEXT
6 TEXT
1 CSNAME
2 TEXT
             TEXT
             TEXT
6 TEXT
 \dorechecknextindentation
```

```
\dorecurse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NUMBER
2 COMMAND
1 TEXT NUMBER*TEXT
2 CSNAME
\doreplacefeature {.*.}
* NAME
\verb|\doresetandafffeature {.*.}|
* NAME
\doresetattribute \{...^*\}
* NAME
\dorotatebox \{.\overset{1}{\ldots}\} \\ \overset{2}{\ldots} \{.\overset{3}{\ldots}\}
1 NUMBER
2 CSNAME
3 CONTENT
\dosetattribute \{ ...^1 ... \}
1 NAME
2 NUMBER
\verb|\dosetleftskipadaption {.*.}|
* yes no standard DIMENSION
\dosetrightskipadaption \{...^*\}
* yes no standard DIMENSION
\dosetupcheckedinterlinespace \{..,..^*=..,..\}
* inherits: \setupinterlinespace
\dosetupcheckedinterlinespace {...,*...}
* on off reset auto small medium big NUMBER DIMENSION
\verb|\dosetupcheckedinterlinespace|{...}^*|
* NAME
```

```
\doseventupleargument \\.^1 \cdots \[.^2\] \[.^3\] \[.^4\] \[.^5\] \[.^6\] \[.^7\] \[.^8\]
1 CSNAME
2 TEXT
               TEXT
               TEXT
               TEXT
               TEXT
               TEXT
8 TEXT
1 CSNAME
2 TEXT
3 TEXT
               TEXT
               TEXT
6 TEXT
8 TEXT
\dots \dosingleargument \dots. [.2.]
1 CSNAME
2 TEXT
\dosingleempty \setminus .1... [.2.]
1 CSNAME
2 TEXT
\dosinglegroupempty \.\^1...\ \ \{.\^2..\}
1 CSNAME
\label{local_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continu
1 CSNAME
2 TEXT
               TEXT
               TEXT
               TEXT
               TEXT
7 TEXT
```

```
1 CSNAME
2 TEXT
3 TEXT
              TEXT
              TEXT
6 TEXT
\dostarttagged {.\dostarttagged \dostarttagged \dostarttagged
1 NAME
2 NAME
\dostepwiserecurse {.\dostepsiserecurse {.\dosteps
1 NUMBER
2 NUMBER
3 [-+] NUMBER
4 COMMAND
\verb|\dosubtractfeature {...}^*.}
 * NAME
\dot {.*.}
 * CHARACTER
\verb|\dotfskip {...^*.}|
* DIMENSION
\dotoks \.*..
* CSNAME
\verb|\dotripleargument|| 1.1. [.2.] [.3.] [.4.]
 1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
```

```
\dotripleempty \.\dotriple. [.\dotriple.]
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
\verb|\dotripleemptywithset | ... | [..., ...] | [.3] | [.4] |
 1 CSNAME
 2 TEXT
 3 TEXT
 4 TEXT
\dotriplegroupempty \.\dots \{\dots\} \\dots\\\ \dots\\\ \dots\\ \dots\\\ \dots\\\ \dots\\\ \dots\\\ \dots\\\ \dots\\\ \dots\\\ 
 2 TEXT
 3 TEXT
 4 TEXT
  \doublebar {.*.}
 * TEXT
  \doublebond
 \doublebrace {.*.}
 * TEXT
 \doublebracket {.*.}
 * TEXT
 \doubleparent \{ . \dot{.} . \}
 * TEXT
 \dowith {..., 1...} {.2.}
 1 COMMAND
 2 COMMAND
 \verb|\dowithpargument| \ \verb|\|^*...
  * CSNAME
 \dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
 1 NUMBER NUMBER: NUMBER
 2 CSNAME
 \downline \dow
  * CSNAME
 \dpofstring \{...^*\}
 * TEXT
```

```
\dummydigit
\dummyparameter \{...^*.\}
* KEY
\ETEX
\EveryLine {...}
* COMMAND
\EveryPar {.*.}
* COMMAND
\verb| \edefconverted argument | \cdots 1... { \cdots 1... } |
1 CSNAME
2 TEXT
\efcmaxheight \{...^*.\}
* NAME
\efcmaxwidth \{...^*\}
* NAME
\verb|\efcminheight {...}^*.}
* NAME
\verb|\efcminwidth {...}|
* NAME
\efcparameter \{...^1\} \{...^2\}
1 NAME
2 KEY
\effect [...^1] {...}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\eleftarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
\verb|\eleftharpoondownfill {...} | {...} |
1 TEXT
2 TEXT
```

```
\verb|\eleftharpoonupfill {...} | {...} |
1 TEXT
2 TEXT
\verb|\eleftrightarrowfill {...} | {...} |
1 TEXT
2 TEXT
\emphasisboldface
\emphasistypeface
\emptylines [.*.]
* NUMBER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [...,*...]
\enablemode [...,*...]
* NAME
\verb|\ensuremath| \verb|\ensuremath| \verb|\ensuremath| enableoutputstream [...^*]
* NAME
\enableparpositions
\enableregime [.*.]
   cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-1256
   windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-8859-4
   iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5 latin6
   latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\endnote [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\endnote [..,..=^*..,..]
              = TEXT
  title
   bookmark = TEXT
              = TEXT
   list
   reference = REFERENCE
```

```
\enskip
\enspace
\enumeration [..., 1 \cdots [...] {...} \par
1 REFERENCE
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\environment [.*.]
* FILE
\environment ...
* FILE
\envvar \{ . . . \}
1 KEY
2 COMMAND
\eoverbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eoverbracefill \{...\}
1 TEXT
2 TEXT
\eoverbracketfill \{...\}
1 TEXT
2 TEXT
\eoverparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\epos \{ ...^* . \}
* NAME
\equaldigits \{...^*\}
* TEXT
\erightarrowfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\erightharpoondownfill \{...^1\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...^1\}
1 TEXT
2 TEXT
\eTeX
\ethiopic
\verb|\etwoheadrightarrowfill {...} {...} {...}
1 TEXT
2 TEXT
\eunderbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eunderbracefill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1\}
1 TEXT
2 TEXT
\eunderparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\executeifdefined \{...\} \{...\}
1 NAME
2 COMMAND
\exitloop
\verb|\exitloopnow|
1 CSNAME
2 KEY
3 TEXT
\expanded \{...^*\}
* CONTENT
```

```
\verb|\expandfontsynonym| \verb|\|...|^1... \{ | ...| \}
1 CSNAME
2 NAME
\externalfigure [...^1] [...^2] [...,...^3]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\verb|\externalfigurecollectionmaxheight {...}^*|
* NAME
\verb|\externalfigurecollectionmaxwidth| {...^*}|
* NAME
\verb|\externalfigurecollectionminheight {...}|
\verb|\externalfigurecollectionminwidth {...}|
\verb|\externalfigurecollection| parameter { . } ` . ` . ` { . } ` . ` . ` | }
2 KEY
\verb|\fastdecrement| \verb|\| \verb|\|^*...
* CSNAME
\fastincrement \.*..
* CSNAME
\fastlocalframed [.\ddots] [..,.\delta \delta ..,..] \{...\delta\}
2 inherits: \setupframed
3 CONTENT
\fastscale { . . . } { . . . }
1 NUMBER
2 CONTENT
\fastsetup \{ . \overset{*}{.} . \}
* NAME
\fastsetupwithargument \{...^1\}
1 NAME
2 CONTENT
```

```
\fastsetupwithargumentswapped \{ ...^1 ... \}
1 CONTENT
2 NAME
\fastswitchtobodyfont \{...^*\}
* x xx small big script scriptscript
\fastsxsy \{...^1, \} \{...^2, \} \{...^3, \}
1 NUMBER
2 NUMBER
3 CONTENT
\feature [.1.] [.2.]
1 + - = ! > < more less new reset default old local
2 NAME
\feature {...} {...}
1 + - = ! > < more less new reset default old local
2 NAME
\fence
\fenced [.^1.] {.^2.}
1 NAME
2 CONTENT
\fence { .*.}
* CONTENT
\fetchallmarkings [...] [...]
1 MARK
2 page NAME
\fetchallmarks [.*.]
* MARK
\fetchmark [.1] [.2]
2 first last current previous next top bottom default both all first:nocheck last:nocheck previous:nocheck next:nocheck
   top:nocheck bottom:nocheck
\fetchmarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 MARK
2 page NAME
3 first last current previous next top bottom default both all first:nocheck last:nocheck previous:nocheck next:nocheck
   top:nocheck bottom:nocheck
```

```
\fetchonemark [...^1] [...^2]
1 MARK
2 first last current previous next top bottom default both all first:nocheck last:nocheck previous:nocheck next:nocheck
   top:nocheck bottom:nocheck
\fetchonemarking [...^1] [...^2]
1 MARK
2 page NAME
3 first last current previous next top bottom default both all first:nocheck last:nocheck previous:nocheck next:nocheck
   top:nocheck bottom:nocheck
\fetchruntinecommand \setminus .1... \{...\}
1 CSNAME
2 FILE
\fetchtwomarkings [...] [...]
1 MARK
2 page NAME
\fetchtwomarks [.*.]
* MARK
\field [...] [...]
1 NAME
2 TEXT
\fieldbody [...^1] [...,...^2]
2 inherits: \setupfieldbody
\fieldstack [.\ddots] [\dots,\dots] [\dots,\dots\delta]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\fifthoffivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\fifthofsixarguments \{.1.\} \{.2.\} \{.3.\} \{.4.\} \{.5.\} \{.6.\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [...^1] [...,..^2=...]
1 FILE NAME
2 inherits: \externalfigure
\figurewidth
\filename \{...^*\}
* FILE
\filledhboxb ... { ... }
1 TEXT
2 CONTENT
\filledhboxc ... { ... }
1 TEXT
2 CONTENT
\filledhboxg ... { ... }
1 TEXT
2 CONTENT
\filledhboxk .. \{...
1 TEXT
2 CONTENT
```

```
\filledhboxm .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
\filledhboxy ... {...}
1 TEXT
2 CONTENT
\filler [.*.]
* sym symbol rule width space NAME
\fillinline [..,..^*=..,..]
* inherits: \setupfillinlines
\fillinrules [..,.. \stackrel{1}{=}..,..] {...} {...}
1 inherits: \setupfillinrules
2 TEXT
3 TEXT
\fillintext [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupfillinrules
2 TEXT
3 TEXT
\filterfromnext \{...\}
1 NUMBER
2 NUMBER
\filterfromvalue \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 NUMBER
3 NUMBER
\filterpages [.\frac{1}{2}] [...\frac{2}{2}...] [...\frac{3}{2}...\frac{3}{2}...\frac{3}{2}...\frac{1}{2}]
2 even odd NUMBER NUMBER: NUMBER
           = DIMENSION
3 width
    category = CD:STRING
n = NUMBER
\filterreference {.*.}
* default text title number page realpage
```

```
\findtwopassdata \{...^1\}
1 NAME
2 NAME
\finishregisterentry [...^1] [...,...^2] [...,...^3]
1 NAME
2 label
              = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   keys
   alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [.1.] [.2.]
1 NAME
2 NUMBER
\verb|\firstcountervalue [...*]|
\firstoffivearguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\firstofoneargument {.*.}|
* TEXT
\firstofoneunexpanded \{...^*\}
* TEXT
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
```

```
\firstofthreearguments \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TEXT
з техт
\firstoftwoarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{...\}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [...] [...]
1 NAME
2 NUMBER
\firstsubpage
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfield [...^1] [...,..^2=...]
1 NAME
2 inherits: \setupfieldbody
\label{eq:fitfieldframed} $$ \left[\ldots,\ldots^{\frac{1}{2}}\ldots,\ldots\right] $$ \left\{\ldots^{2}\right.$$
1 inherits: \setupframed
2 CONTENT
\fixedspace
\fixedspaces
\flag {...}
* NAME
```

```
\floatuserdataparameter {.*.}
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushtextflow {.*.}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\footnotemative
\fontbody
\fontchar {.*.}
* NAME
\fontcharbyindex \{...^*\}
* NUMBER
\fontclass
\fontclassname \{...\} \{...\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...^1] [...^2]
1 NAME
2 TEXT
```

```
\fontsize
\fontstyle
\footnotetext [..., 1] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* title
            = TEXT
   bookmark = TEXT
            = TEXT
   list
   reference = REFERENCE
\footnote [..., ...] {...}
1 REFERENCE
2 TEXT
\footnote [..,..*...]
* title
            = TEXT
   bookmark = TEXT
   list
            = TEXT
   reference = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...^1] [..,..^2=..,..]
1 TEXT
2 KEY = VALUE
\forgetragged
1 packed tight middle frame inherits: \setupbodyfont
\formulanumber [\dots, \dots]
* REFERENCE
\fourthoffivearguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
```

```
\fourthoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\fraction \{...^1\}
1 CONTENT
2 CONTENT
\framed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\frameddimension \{...^*\}
* KEY
\framedparameter \{...^*\}
* KEY
\framedtext [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\framedtext [..,..=^1..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\framed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\freezedimenmacro \setminus ... \cdot ...
1 CSNAME
2 CSNAME
```

```
\freezemeasure \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 DIMENSION
\verb|\frenchspacing|
\from [.*.]
* REFERENCE
\fromlinenote [...^1] {...}
1 REFERENCE
2 TEXT
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMBER
\gdefconvertedargument \.^1.. \{.^2.
1 CSNAME
2 TEXT
\gdefconvertedcommand \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\getbuffer [.*.]
* BUFFER
\getbufferdata [...]
* BUFFER
\getbuffer
\verb|\getcommandsize [...,^*...]|
* COMMAND
\getcommalistsize [...,*...]
* COMMAND
\getdayoftheweek \{ ...^1 ... \} \{ ...^2 ... \}
1 NUMBER
2 NUMBER
3 NUMBER
```

```
\getdayspermonth \{...^1.\}
1 NUMBER
2 NUMBER
\getdefinedbuffer [.*.]
* BUFFER
\verb|\getdocumentargument| \{ . \, \overset{*}{.} \, . \}
* NAME
\getdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\verb|\getdocumentfilename| {.*.}|
* NUMBER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
\geteparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getexpandedparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,...^2]
1 FILE
2 inherits: \setupexternalfigure
\verb|\getfirstcharacter| {.\overset{*}{\dots}}|
* TEXT
\getfirsttwopassdata {.*.}
* NAME
\getfromcommacommand [..., ...] [...]
1 COMMAND
2 NUMBER
```

```
\getfromcommalist [\ldots, 1, \ldots] [\ldots, 2]
1 COMMAND
2 NUMBER
\verb| \getfromtwopassdata {...} | {...} |
1 NAME
2 NAME
\getglyphdirect \{...^1.\} \{...^2.\}
1 FONT
2 NUMBER CHARACTER
\getglyphstyled \{...^1\}
1 FONT
2 NUMBER CHARACTER
\getgparameters [..1] [..,..=2..,..]
1 TEXT
2 KEY = VALUE
\verb|\getlasttwopassdata| {...^*}|
* NAME
\getlocalfloat {.*.}
* NUMBER
\getlocalfloats
\getMPdrawing
\getMPlayer [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
2 inherits: \setupframed
3 CONTENT
\getmarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix}
1 MARK
2 page NAME
3 first last current previous next top bottom default both all first:nocheck last:nocheck previous:nocheck next:nocheck
   top:nocheck bottom:nocheck
\getmessage \{...\}
1 NAME
2 NAME NUMBER
\verb|\getnamedglyphdirect {...}| {...}|
1 FONT
2 NAME
```

```
\verb|\getnamedglyphstyled {...} | {...} |
1 FONT
2 NAME
1 CSNAME
2 NAME
 \getnoflines \{.\overset{*}{\dots}\}
* DIMENSION
\getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
\getobjectdimensions \{...\}
2 NAME
\getpaletsize [.*.]
* NAME
\getparameters [...^1] [..,..^{\frac{2}{2}}..,..]
1 TEXT
2 KEY = VALUE
 \getprivatechar {.*.}
* NAME
 \getprivateslot {.*.}
* NAME
\getrandomcount \setminus 1... \{...^2.\} \{...\}
 1 CSNAME
2 NUMBER
3 NUMBER
 1 CSNAME
2 DIMENSION
3 DIMENSION
\verb| \getrandomfloat | \cdots 
 1 CSNAME
2 NUMBER
3 NUMBER
```

```
\getrandomnumber \setminus ... {...} {...}
1 CSNAME
 2 NUMBER
3 NUMBER
 \gen{array}{c} \gen
 * CSNAME
 \getraweparameters [...^1] [...,..^2]
 1 TEXT
2 KEY = VALUE
\getrawgparameters [...] [...,...^{\frac{2}{2}}...,..]
 1 TEXT
2 KEY = VALUE
\getrawnoflines \{...^*\}
* DIMENSION
 \getrawparameters [...] [...,...^2=...,..]
1 TEXT
2 KEY = VALUE
\getrawxparameters [...] [...,...
1 TEXT
2 KEY = VALUE
 \getreference [.1.] [.2.]
 1 default text title number page realpage
2 REFERENCE
 \getreferenceentry {.*.}
* default text title number page realpage
 \getroundednoflines {.*.}
 * DIMENSION
 \getsubstring \{ ...^1 ... \} \{ ...^2 ... \}
 1 NUMBER
2 NUMBER
3 TEXT
 \gen{array}{c} \gen
* NAME
\verb|\gettwopassdatalist {..}^*.}|
 * NAME
```

```
\getuvalue {...}
* NAME
\getvalue \{ . \overset{*}{.} . \}
* NAME
\getvariable \{...^1\}
1 NAME
2 KEY
\getvariabledefault \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 COMMAND
\getxparameters [..1] [...,..2]
2 KEY = VALUE
\globaldisablemode [...,*...]
* NAME
\globalenablemode [..., *...]
* NAME
\globalletempty \...
* CSNAME
\verb|\globalpopmacro|| \cdot \overset{*}{\dots}.
* CSNAME
\verb|\globalpreventmode [...,^*...]|
* NAME
\verb|\globalprocesscommalist[...]| \land ...
1 COMMAND
2 CSNAME
\verb|\globalpushmacro| \verb|\|^*...
* CSNAME
\verb|\globalpushreferenceprefix {...}| \dots \verb|\globalpopreferenceprefix||
1 CSNAME
2 CSNAME
```

```
1 CSNAME
 2 CSNAME
1 CSNAME
2 CSNAME
 \globalundefine \{...^*\}
* NAME
 \glyphfontfile \{...^*\}
 * FONT
 \gobbledoubleempty [...^1]
1 TEXT
2 TEXT
\label{lem:continuous} $$ \gobbleeightarguments $\{.\overset{1}{\ldots}\} $\{.\overset{2}{\ldots}\} $\{.\overset{4}{\ldots}\} $\{.\overset{5}{\ldots}\} $\{.\overset{6}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.\overset{1}{\ldots}\} $\{.\overset
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
\gobblefivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
 4 CONTENT
5 CONTENT
 \gobblefiveoptionals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\gobblefourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
 1 CONTENT
2 CONTENT
                    CONTENT
            CONTENT
```

```
\gobblefouroptionals [.1] [.2] [.3] [.4]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
8 CONTENT
9 CONTENT
\gobbleoneargument \{...^*\}
* CONTENT
\verb|\gobbleone optional [...^*]|
* TEXT
\gobblesevenarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\} \{.\overset{7}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\gobblesingleempty [.*.]
\gobblesixarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\gobblespacetokens
```

```
\gobbletenarguments \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\} \{.\overset{5}{\dots}\} \{.\overset{6}{\dots}\} \{.\overset{7}{\dots}\} \{.\overset{8}{\dots}\} \{.\overset{9}{\dots}\} \{.\overset{10}{\dots}\}
1 CONTENT
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
   CONTENT
8 CONTENT
9 CONTENT
10 CONTENT
\gobblethreearguments \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
\verb|\gobblethree optionals [...^1.] [...^2.] [...^3]
1 TEXT
2 TEXT
3 TEXT
\gobbletwoarguments \{...\}
1 CONTENT
2 CONTENT
\gobbletwooptionals [.1]
1 TEXT
2 TEXT
\gobbleuntil \.*..
* CSNAME
\verb|\gobbleuntilrelax| ...^*. \ | |
* CONTENT
\godown [.*.]
* DIMENSION
\goto {.1.} [.2.]
1 CONTENT
2 REFERENCE
\gotobox {.1.} [.2.]
1 CONTENT
2 REFERENCE
```

```
\gotopage { . . . } [ . . . ]
1 TEXT
2 REFERENCE
\got [.1] .2. \\
1 REFERENCE
2 TEXT
\grabbufferdata \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 CATEGORY
2 NAME
3 NAME
4 NAME
\verb|\grabbufferdatadirect {...}| {...}| {...}|
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1.\} \.\.^2...
1 NAME
2 CSNAME
\grave {.*.}
* CHARACTER
\graycolor [.^1.] {.^2.}
1 COLOR
2 CONTENT
\grayvalue {...}
* COLOR
\greedysplitstring ... \at ... \to \... \and \...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\greeknumerals \{...^*\}
* NUMBER
\grid [..,..*...]
* inherits: \basegrid
```

```
\groupedcommand \{...^1.\}
1 COMMAND
2 COMMAND
\verb|\gujaratinumerals {.*.}|
* NUMBER
\verb|\gurmurkhinumerals| \{.\overset{*}{\ldots}\}
* NUMBER
\hairline
\hairspace
\handletokens ... \with \.\^2...
1 TEXT
2 CSNAME
\handwritten
\hangul
\hanzi
\hash
\hat {.*.}
* CHARACTER
\hboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\hdofstring {.*.}
* TEXT
1 TEXT
2 CONTENT
\headlanguage
\headnumber [.1] [.2]
1 SECTION
2 previous <u>current</u> next first last
\headnumbercontent
\headnumberdistance
```

```
\headnumberwidth
\headreferenceattributes
\label{eq:headsym} $$ \left\{ \begin{array}{c} 1 \\ \dots \end{array} \right\} $$ $\left[ \dots \begin{array}{c} 2 \\ \dots \end{array} \right] $$ $\left\{ \begin{array}{c} 3 \\ \dots \end{array} \right\}$
1 TEXT
2 REFERENCE
3 TEXT
\verb|\headtext {...}|
* KEY
\headtextcontent
\headtexts \{ ... \}
1 KEY
2 TEXT
\headtextwidth
\headvbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\headwidth
\head .*. \par
* TEXT
\verb|\height and depth of string {.*.}|
* TEXT
\verb|\heightofstring {...}|
* TEXT
\heightspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\helptext [.1.] {.2.} {.3.}
1 REFERENCE
2 TEXT
3 TEXT
```

```
\help [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\}
1 REFERENCE
2 TEXT
3 TEXT
\hglue ..
* DIMENSION
\hiddenbar {...}
* CONTENT
\verb|\hiddencitation [...^*]|
* REFERENCE
\hiddencite [.*.]
* REFERENCE
\hideblocks [\dots, 1] [\dots, 2]
1 NAME
2 + -
\mathbf{high}\ \{.\overset{*}{\dots}\}
* CONTENT
\highlight [...^1] {...}
1 NAME
2 TEXT
\highlight {.*.}
* TEXT
\verb|\highordinalstr {...}||
* TEXT
\high {.*.}
* CONTENT
\hilo [.^{1}.] {.^{2}.} {.^{3}.}
1 left right
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\hl [.*.]
* NUMBER
\verb|\horizontalgrowingbar [..,..^{*}_{-}..,..]|
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom \{...^*\}
* CONTENT
\hpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\hsizefraction \{...^1\}
1 DIMENSION
2 NUMBER
\mathbf{hsmash} \ \{ \ldots^* . \}
* CONTENT
\hsmashbox ....
* CSNAME NUMBER
\verb|\hsmashed {...}|
* CONTENT
\hspace [.^1.] [.^2.]
1 NAME
2 small medium big normal \underline{\text{default}} none .5 1 2 3 speech quote interquotation quotation sentence intersentence NAME
\htdpofstring \{...^*\}
* TEXT
\htofstring {.*.}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile \{...^*.\}
* FILE
```

```
\hyphenatedfilename \{...^*.}
* TEXT
\verb|\hyphenatedhbox {...}^*.|
* CONTENT
\hyphenatedpar \{...^*.\}
* TEXT
\verb|\hyphenatedurl {...}^*.}|
* TEXT
\hyphenatedword \{...^*\}
* TEXT
\INRSTEX
1 TRUE
2 FALSE
\iff
\ifinobject ..\else ..\fi
1 TRUE
2 FALSE
1 TRUE
2 FALSE
\ifparameters \dots^1 \else \dots^2 \fi
1 TRUE
2 FALSE
\iftrialtypesetting ...^1 \else ...^2. \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue \{ . \overset{*}{\ldots} \}
* NAME
\immediatesavetwopassdata \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 NUMBER
3 CONTENT
```

```
\impliedby
\implies
\{ 1.1. \} \{ 1.1. \} \{ 1.1. \} [ 1.1. ]
1 TEXT
2 TEXT
3 REFERENCE
\includemenu [...^*]
* NAME
\includeversioninfo \{...^*\}
* NAME
\incrementcounter [...^1] [...^2]
1 NAME
2 NUMBER
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\verb|\incrementsubpagenumber|
\incrementvalue \{.\overset{*}{\ldots}\}
* NAME
\increment \setminus.*..
* CSNAME
\increment cd:paren*theses-l
* CSNAME NUMBER
\indentation
\index [...] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\index [.^{1}.] {.^{2}.} [..+.^{3}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\infofont
```

```
\infofontbold
\inframed [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \setupframed
2 CONTENT
\infull {.*.}
* NAME
\inheritparameter \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\ininner [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{eq:linear_condition} $$ \left( \dots, \dots^{\frac{1}{2}}, \dots \right) \left[ \dots, \dots^{\frac{2}{2}}, \dots \right] \left\{ \dots^{3} \right. $}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inline \{ ... \} [ ... ]
1 TEXT
2 REFERENCE
\inlinebuffer [...,*...]
* BUFFER
\inlinemath \{...^*\}
* CONTENT
\inlinemathematics \{.\overset{*}{\dots}\}
* CONTENT
\verb|\inlinemessage {...}|
* TEXT
\inlineordisplaymath \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 CONTENT
2 CONTENT
\inlinerange [.*.]
* REFERENCE
\label{limiting_continuity} $$ \liminf [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots] {\ldots} $$
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\inother [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inouter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{linear_continuity} $$ \mbox{ `inoutermargin } [..,.. \stackrel{1}{=} ..,..] \ [..,.. \stackrel{2}{=} ..,..] \ \{.\overset{3}{\ldots}\} $$
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile {.*.}
* FILE
\input {.*.}
* FILE
\input .*.
* FILE
\inright [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 reference = REFERENCE
  inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\insertpages [.\frac{1}{.}] [\ldots,\dots] [\ldots,\dots\frac{3}{=}\ldots,\ldots]
1 FILE
2 NUMBER
3 width = DIMENSION
        = NUMBER
* NAME
\installactivecharacter .*.
* CHARACTER
1 CHARACTER
2 COMMAND
* CSNAME
\installautocommandhandler \setminus ... { ... } \setminus ...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
1 CSNAME
2 NAME
3 CSNAME
\verb|\label{loss}| install basic parameter handler | ... | {...}|
1 CSNAME
2 NAME
\installbottomframerenderer \{...\}
1 NAME
2 COMMAND
```

```
\installcommandhandler \setminus ... { ...} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
 \verb|\installcorenamespace {.*.}|
 \installdefinehandler \setminus .1... \{...\} \setminus .1...
 1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\verb|\label{local_local_local} \verb|\label_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
1 CSNAME
2 NAME
3 CSNAME
4 NAME
\verb|\label{local_command}| \textbf{ \lambda} install direct command handler \ \verb|\label_1^1... \{ ... \} 
1 CSNAME
2 NAME
\verb|\colored=| \colored=| \colore
 1 CSNAME
2 NAME
1 CSNAME
2 NAME
 \ \installdirectsetuphandler \ \.\frac{1}{2}... \{ \cdot \}...
1 CSNAME
2 NAME
1 CSNAME
2 NAME
 1 CSNAME
2 NAME
3 CSNAME
```

```
\verb|\label{limit}| \verb|\labella | limits 
 1 CSNAME
 2 NAME
 3 CSNAME
 \installlanguage [.^1.] [..,..^2..,..]
 2 inherits: \setuplanguage
 \installlanguage [...^1] [...]
 1 NAME
 2 LANGUAGE
 1 NAME
 2 COMMAND
 \verb|\installnamespace {.*.}|
   * NAME
\installoutputroutine \setminus ... \{...\}
   1 CSNAME
 2 COMMAND
 \verb|\label{loss} \verb|\label{loss} \verb|\label{loss} | \label{loss} | \labell{loss} | \labellos
   1 NAME
 2 COMMAND
\verb|\color= chandler | \cdots 
 1 CSNAME
 2 NAME
 1 CSNAME
 2 NAME
 1 CSNAME
 2 NAME
 \installparentinjector \setminus 1... \{1...\}
 1 CSNAME
 2 NAME
 1 NAME
 2 COMMAND
```

```
\installrootparameterhandler \setminus ... \{...\}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
\installsetuponlycommandhandler \setminus ... \cdot ... \cdot \cdot ...
1 CSNAME
2 NAME
1 NAME
2 COMMAND
\installsimplecommandhandler \setminus ... { ...} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\installsimpleframedcommandhandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\ installstyleandcolorhandler \ ... \{ ... \}
1 CSNAME
2 NAME
\installswitchcommandhandler \setminus ... \{... \} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
\ installswitchsetuphandler \ . \ . \ . \ . \ . \ .
1 CSNAME
2 NAME
\installtexdirective \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 COMMAND
3 COMMAND
```

```
\installtextracker \{...\} \{...\} \{...\}
1 NAME
2 COMMAND
3 COMMAND
\installtopframerenderer \{...^1\} \{...^2\}
2 COMMAND
\installunitsseparator \{...^1\} \{...^2\}
1 NAME
2 COMMAND
\installunitsspace \{...^1.\} \{...^2.\}
1 NAME
2 COMMAND
\installversioninfo \{...\} \{...\}
1 NAME
2 COMMAND
\integerrounding \{...^*\}
* NUMBER
\label{eq:linear_loss} $$ \interaction bar [...] [...,...$\frac{2}{3}...,..] $$
2 inherits: \setupinteractionbar
\interactionbuttons [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \setupinteractionbar
2 page subpage REFERENCE
\interactionmenu [.^{1}.] [..,..^{2}..,..]
2 inherits: \setupinteractionmenu
\intertext {.*.}
* TEXT
\invokepageheandler \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 normal none NAME
2 CONTENT
\istltdir ....
* TLT TRT
```

```
\istrtdir ....
* TLT TRT
\italic
\italicbold
\italiccorrection
\items [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupitems
2 TEXT
\itemtag [...*,...]
* REFERENCE
\item [...,*...]
* REFERENCE
\itm [...,*...]
* REFERENCE
\its
\jobfilename
\jobfilesuffix
\kap {...}
* TEXT
\keepblocks [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 + -
\verb|\keeplinestogether {...}^*.|
* NUMBER
\keepunwantedspaces
\kerncharacters [.1] \{.2]
1 NUMBER
2 TEXT
\koreancirclenumerals \{...\}
* NUMBER
\koreannumerals \{...^*\}
* NUMBER
```

```
\koreannumeralsc {.*.}
* NUMBER
\verb|\koreannumeralsp {...}|
* NUMBER
\verb|\koreanparentnumerals {.*.}|
* NUMBER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\labellanguage
\labellanguage
\labeltext {.*.}
* KEY
\labeltexts {.1.} {.2.}
2 TEXT
\labeltexts {.1.} {.2.}
1 KEY
2 TEXT
\labeltext {.*.}
* KEY
\label [..., ...] {.2.}
1 REFERENCE
2 TEXT
```

\language [.*.] * LANGUAGE
\languageCharacters {.*.} * NUMBER
\languagecharacters {.*.} * NUMBER
\languagecharwidth {.*.} * LANGUAGE
\language
\lastcounter [.1.] [.2.] 1 NAME 2 NUMBER
\lastcountervalue [.*.] * NAME
\lastdigit {.*.} * NUMBER
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [] [] 1 NAME 2 NUMBER
\lastsubpage
\lastsubpagenumber
\lasttwodigits {.*.} * NUMBER
\lastuserpage
\lastuserpagenumber
\lateluacode {.*.} * COMMAND
\latin

```
\layeredtext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\ddots\)}
1 inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\layerheight
\label{layerwidth}
\lazysavetaggedtwopassdata \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NUMBER
3 NAME
4 CONTENT
\lazysavetwopassdata \{...\} \{...\}
1 NAME
2 NUMBER
3 CONTENT
\verb| left ...^*.
* CHARACTER
\verb| leftaligned {...}|
* CONTENT
\label{leftheadtext} \
\verb| leftlabeltext {...}| \\
* KEY
\leftlabeltext {.*.}
* KEY
\leftline {.*.}
* CONTENT
\leftmathlabeltext {.*.}
* KEY
\label{leftskipadaption} $$ \end{substitute} % $$ $$ \end{substitute} $$ \end{substi
\leftsubguillemot
\lefttoright
```

```
\letbeundefined \{...^*\}
* NAME
\letcatcodecommand \setminus ... ... ^2 ... \setminus ...
 1 CSNAME
2 CHARACTER NUMBER
3 CSNAME
 \letcscsname \.\dots. \csname \.\dots. \endcsname
 1 CSNAME
2 NAME
\letcsnamecs \csname \dots \endcsname \.\.^2...
1 NAME
2 CSNAME
\letcsnamecsname \csname \.\.\endcsname \csname \.\.\endcsname
1 NAME
2 NAME
1 KEY
2 CSNAME
\verb|\leftempty| \verb|\label{eq:leftempty|} \end{minima} 
* CSNAME
\letgvalue \{ ... \} \ \ ^2 ...
1 NAME
2 CSNAME
\verb|\label{lem:lempty } \{ \ . \ \mathring{.} \ . \ \}
 * NAME
\verb|\label{letgvalurelax {...}}|
* NAME
 \letterampersand
 \letterat
 \letterbackslash
 \letterbar
 \letterbgroup
 \letterclosebrace
```

\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\lettersinglequote
\letterslash
\letterspacing [.1.] {.2.} 1 NUMBER 2 TEXT
\lettertilde
\letterunderscore
\letvalue { } \
\letvalueempty {.*.} * NAME

```
\letvaluerelax {.*.}
* NAME
\lfence \{...^*\}
* CHARACTER
\line \{ . \overset{*}{.} . \}
* CONTENT
\linenote {.*.}
* TEXT
\linenote {.*.}
* TEXT
\linespanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\linewidth
\listcitation [..,..^{\frac{1}{2}}..,..] [...]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                authoryear
               = COMMAND
   before
   after
               = COMMAND
            = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
               authoryear = COMMAND
   before
   after
               = COMMAND
            = COMMAND
= COMMAND
   left
   right
   inherits: \setupbtx
2 KEY = VALUE
\listcitation [.1.] [.2.]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
```

```
\listcite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
              = COMMAND
              = COMMAND
   after
              = COMMAND
   left
              = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                 authoryear
              = COMMAND
   before
              = COMMAND
   after
   left
               = COMMAND
              = COMMAND
   right
   inherits: \setupbtx
2 KEY = VALUE
\listcite [.1.] [.2.]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\listlength
\listnamespaces
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
\verb|\loadbtxdefinitionfile [...*]|
* FILE
\verb|\loadbtxreplacementfile [...^*]|
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [.*.]
* FILE
\loadluafile [.*.]
* FILE
```

```
\verb|\loadluafileonce [...^*]|
\verb|\label{loadspellchecklist[...]|} \label{loadspellchecklist[...]|} \end{substitute}
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\verb|\loadtexfileonce [...^*]|
\label{loadtypescriptfile} \
* FILE
\label{eq:localframed} $$ \lceil \dots \rceil \ [\dots, \dots^2_{-} \dots, \dots] \ \{\dots^3_{-} \} $$
1 NAME
2 inherits: \setupframed
3 CONTENT
\verb|\localframed with settings [... ] [..., .. = ..., ...] {...}
2 inherits: \setupframed
3 CONTENT
\localhsize
\localpopmacro \.*..
* CSNAME
\label{localpushmacro} \
* CSNAME
\verb|\localundefine {...}^*|
* NAME
\label{locatedfilepath} $$ \c)
\locatefilepath {.*.}
* FILE
\locfilename \{...^*\}
* FILE
\logo [.1.] {.2.}
1 NAME
2 CONTENT
```

```
\lohi [.1] {.2} {.3}
1 left right
2 CONTENT
3 CONTENT
\lomihi {...} {...} {...}
1 CONTENT
2 CONTENT
3 CONTENT
\label{low} \{.\overset{*}{\ldots}\}
* CONTENT
\lowercased \{.\overset{*}{.}.\}
* TEXT
\lowercasestring . \to \.\...
1 TEXT
2 CSNAME
\verb|\lowerleftdoubleninequote|
\lowerleftsingleninequote
\lowerrightdoubleninequote
\verb|\lowerrightsingleninequote|
\lowhigh [.\frac{1}{1}.] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 left right
2 CONTENT
3 CONTENT
\lowmidhigh \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 CONTENT
3 CONTENT
\low {.*.}
* CONTENT
\luacode {.*.}
* COMMAND
\label{luaconditional \.}^*.
* CSNAME
```

\luaenvironment * FILE
\luaexpanded {.*.} * COMMAND
\luafunction {.*.} * COMMAND
\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\dots\dots\dots\dots\dots\dots\dots\dots
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\METAFONT
\metafun
\METAPOST
\MetaFont
\MetaFun
\MetaPost
/MKII
\MKIV
/MKIX
/MKVI
/MKXI
\MONTH {.*.} * NUMBER

```
\MONTHLONG { . * . }
* NUMBER
\MONTHSHORT { . * . }
* NUMBER
\MPanchor \{ ...^* . \}
* NAME
\MPbetex {.*.}
* NAME
\MPc \{...\}
* NAME
\MPcode \{...^1\}
1 NAME
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly {.*.}
* COLOR
\label{eq:mpcolumn} $$ \MPcolumn $\{...^*.\}$
* NAME
\MPd {...}
* NAME
\MPdrawing {.*.}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{...^1\}
1 NAME
2 NAME
\verb|\MPgetmultishape| {...}^1.} \ {...}^2.
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
```

```
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 {.*.}
* NAME
\MPlr {.*.}
* NAME
\MPls \{ ...^* . \}
* NAME
\verb|\MPmenubuttons {.*.}|
* NAME
\MPn {.*.}
* NAME
\MPoptions \{.\overset{*}{\ldots}\}
* COLOR
\verb|\MPoverlayanchor {.*.}|
* NAME
\MPp {.*.}
* NAME
\MPpage {.*.}
* NAME
\MPpardata {.*.}
* NAME
```

```
\MPplus \{...^{1},...\} \{...^{2},...\}
1 NAME
2 NUMBER
3 CONTENT
\verb|\MPpos {...}|
* NAME
\MPpositiongraphic \{...\} \{...,..=2...
1 NAME
2 KEY = VALUE
\verb|\MPposset {...}|
* NAME
\MPr {.*.}
* NAME
\MPrawvar \{ ... \} \{ ... \}
1 NAME
2 KEY
\MPregion \{...^*\}
* NAME
\MPrest \{ ... \}
1 NAME
2 CONTENT
\verb|\MPrightskip {...}^*|
* NAME
\MPrs {.*.}
* NAME
\MPstring {.*.}
* NAME
\MPtext {.*.}
* NAME
\MPtransparency \{...^*\}
* COLOR
\MPul {.*.}
* NAME
```

```
\MPur {.*.}
* NAME
\MPVI
\MPv \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMBER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable \{ . \overset{*}{.} . \}
* KEY
\MPvv \{...^1\}
1 NAME
2 CONTENT
\label{eq:mpw} \texttt{`MPw } \texttt{`.'.}
* NAME
\verb|\MPwhd {. . .}|
* NAME
\MPx {.*.}
* NAME
\MPxy {.*.}
* NAME
\MPxywhd {...}
* NAME
\MPy {...}
* NAME
m [...] {...}
1 NAME
2 CONTENT
\verb|\mainlanguage [...]|
* LANGUAGE
\mbox{\mbox{\tt makecharacteractive}} . . . .
* CHARACTER
```

```
1 COMMAND
2 CSNAME
\mapfontsize [...^1] [...^2]
1 DIMENSION
2 DIMENSION
2 reference = REFERENCE
    inherits: \setupmargindata
3 inherits: \setupmarginframed
4 CONTENT
\margindata [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 reference = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\label{eq:marginword} $$ \operatorname{\mathsf{I}}_{\ldots,\ldots}^{\frac{1}{2}}_{\ldots,\ldots} \; [\ldots,\ldots^{\frac{2}{2}}_{\ldots,\ldots}] \; \{\ldots^{3}_{\ldots}\}$ $$
1 reference = REFERENCE
   inherits: \setupmargindata
{\tt 2} \quad {\tt inherits:} \ {\tt \backslash setupmarginframed}
3 CONTENT
\markcontent [.\frac{1}{2}.] \{...^2\}
1 reset <u>all</u> NAME
2 CONTENT
\marking (\dots, 1, \dots) (\dots, 2, \dots) [\dots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\markinjector [.*.]
* NAME
```

```
\mar {.*.}
* TEXT
\texttt{\ \ }\texttt{(.'.)}
* CONTENT
\label{eq:math_loss} $$ \mathbf{[...]} \ \{...\}$
1 NAME
2 CONTENT
\mathbf
\mathbi
\mathblackboard
\mathbs
\mathcommand \{...^*\}
* NAME
\mathcommand \{...^1\}
1 TEXT
2 TEXT
\mathdefault
\mbox{\mbox{\it mathdouble}extensible } \{.\mbox{\mbox{\it ".}}\}
* TEXT
\mathematics [.1] \{.2.\}
1 NAME
2 CONTENT
\mathextensible [.1] {...} {...}
1 reverse mathematics text chemistry
2 TEXT
3 TEXT
\mathfraktur
\mathframed [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\verb|\mathfunction {...}^*|
* CONTENT
```

\mathit
\mathitalic
\mathlabellanguage
\mathlabeltext {.*.} * KEY
\mathlabeltexts {.\darkleftharpoonup } 1 KEY 2 TEXT
<pre>\mathop {.*.} * CONTENT</pre>
\mathornament {.*.} * CONTENT
\mathoverextensible {.*.} * TEXT
\mathovertextextensible {.\dots\cdot
\mathradical [.1.] {.2.} 1 TEXT 2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext {.*.} * TEXT
\mathtextbf {.*.} * TEXT
\mathtextbi {.*.} * TEXT
\mathtextbs {.*.} * TEXT

```
\mathtextit {.*.}
* TEXT
\mathtextsl {.*.}
* TEXT
\verb|\mathtexttf| \{ \dots^* \}
* TEXT
\mathtf
\mathtriplet [.\frac{1}{1}] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
2 TEXT
3 TEXT
4 TEXT
\mathtriplet [.\frac{1}{2}.] \{.\frac{2}{3}.} \{.\frac{4}{1}.}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\verb|\mathunderextensible {.*.}|
* TEXT
\mathundertextextensible \{...\}
1 TEXT
2 TEXT
\mathunstacked
\verb|\mathupright|
\mathword \{...^*\}
* TEXT
\mbox{mathwordbf } \{ \hdots ^* . \hdots \}
* TEXT
\mbox{mathwordbi } \{ . \mbox{$\overset{*}{\ldots}$} \}
* TEXT
\mathwordbs {.*.}
* TEXT
```

```
\mathwordit {.*.}
 * TEXT
 \mbox{mathwordsl } \{ \hdots ^*. \hdots \}
 * TEXT
 \verb|\mathwordtf {...}^*|
 * TEXT
 \mbox{\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\mbox{$\
  * CONTENT
  \mbox {.*.}
  * CONTENT
 \mcframed [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\docsarrow\cdots}
 1 inherits: \setupmathframed
 2 CONTENT
  \measure {.*.}
 * NAME
  \measured \{ . \overset{*}{.} . \}
 * NAME
 \medskip
 \medspace
 \menubutton [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}...} {\frac{4}{1}...}
 1 NAME
 2 inherits: \setupinteractionmenu
 3 TEXT
 4 REFERENCE
\menubutton [..,..^{\frac{1}{2}}..,..] {...} {...}
 1 inherits: \setupbutton
 2 TEXT
 3 REFERENCE
 \label{eq:mequal} $$ \mbox{mequal } \{\hdots \hdots \hdot
 1 TEXT
 2 TEXT
  \message \{...^*\}
  * TEXT
  \metaTeX
```

```
\mfence \{...\}
* CHARACTER
\mframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupmathframed
2 CONTENT
\mfunction {.*.}
* CONTENT
\mfunctionlabeltext \{...^*.\}
* NAME
\mhookleftarrow \{ ...^1 ... \}
1 TEXT
2 TEXT
\mhookrightarrow \{...^1.\}
1 TEXT
2 TEXT
\mbox{midaligned } \{ \hdots ^*. \hdots \}
* CONTENT
\middle ....
* CHARACTER
\mbox{middlealigned } \{ \dots^* \}
* CONTENT
\mirror { .*.}
* CONTENT
\mbox{mixedcaps } \{.\mbox{...}\}
* TEXT
\mkvibuffer [.*.]
* BUFFER
\label{lem:leftarrow} $$ \mbox{$\mbox{$\dots$}$} $$ \mbox{$\mbox{$\dots$}$} $$ $$ \mbox{$\mbox{$\dots$}$} $$
1 TEXT
2 TEXT
\verb|\mbox| \verb| Leftrightarrow {...} | {...} |
1 TEXT
2 TEXT
```

```
\mleftarrow \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mbox{\em Mleftharpoondown } \{ \hdots \hdots ^1 . \hdots \hdots
1 TEXT
2 TEXT
\verb|\mbox| \verb| mleftharpoonup {...} | {...} |
1 TEXT
\mleftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mleftrightharpoons \{ ...^1 . \} \ \{ ...^2 . \}
1 TEXT
2 TEXT
\mmapsto \{...^1\}
1 TEXT
2 TEXT
\moduleparameter \{...^1\}
1 FILE
2 KEY
\molecule \{.\overset{*}{\ldots}\}
* CONTENT
 \mono
 \monobold
 \mononormal
\month \{...^*\}
 * NUMBER
\monthlong \{...^*\}
 * NUMBER
\monthshort \{ . \overset{*}{.} . \}
 * NUMBER
 \mprandomnumber
```

```
\verb|\mRightarrow| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} | \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\mrel {.1.} {.2.}
1 TEXT
2 TEXT
\mrightarrow \{...^1.\} \{...^2.\}
1 TEXT
\mrightharpoondown \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
\mrightharpoonup \{...^1\}
1 TEXT
2 TEXT
\mrightleftharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\mrightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mtext {.*.}
* CONTENT
\mtriplerel \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mtwoheadleftarrow \{...^1\}
1 TEXT
2 TEXT
\mtwoheadrightarrow \{...\}
1 TEXT
2 TEXT
```

```
\label{localizeFontHeight $$\stackrel{1}{\dots}$ {$\stackrel{2}{\dots}$ {$1$}} {$1$}.
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\NormalizeFontWidth \.\dots\.\ \{\dots\}\ \\dots\.\\
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{eq:localizeTextHeight {.}^1.} $\{ \dots^2 \} $\{ \dots^3 \} $
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...}| {...}| {...}|
1 FONT
2 DIMENSION
\Numbers {.*.}
* NUMBER
\verb|\namedheadnumber {.*.}|
* SECTION
\verb|\namedstructureheadlocation| {...^*}|
* SECTION
\namedstructureuservariable \{...\}
1 SECTION
2 KEY
\namedstructurevariable \{ ... \} \{ ... \}
1 SECTION
2 KEY
\verb|\namedtaggedlabeltexts| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\} \ \{.\overset{5}{\ldots}\}
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
```

\negatecolorbox .*. * CSNAME NUMBER
\negated {.*.} * TEXT
\negthinspace
\newattribute \.* * CSNAME
\newcatcodetable \.* * CSNAME
\newcounter \.* * CSNAME
\newevery \.\dots\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.
\newfrenchspacing
\newmode {.*.} * NAME
\newsignal \.* * CSNAME
\newsystemmode {.*.} * NAME
\nextcounter [.\frac{1}{2}.] 1 NAME 2 NUMBER
\nextcountervalue [.*.] * NAME
\nextparagraphs
\nextparagraphs
\nextrealpage
\nextrealpagenumber

\nextsubcountervalue [] []
1 NAME 2 NUMBER
\nextsubpage
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\nihongo
\nobar {.*.} * CONTENT
\nocitation [.*.] * REFERENCE
\nocitation {.*.} * REFERENCE
\nocite [.*.] * REFERENCE
\nocite {.*.} * REFERENCE
\noffigurepages
\noflines
\noflocalfloats
\noheaderandfooterlines
\noindentation
\nonfrenchspacing
\nonmathematics {.*.} * CONTENT
\nop .*. \\ * TEXT
\nop

```
\normal
\normalboldface
\normalframedwithsettings [..,..\stackrel{1}{=}..,..] {...}
1 inherits: \setupframed
2 CONTENT
\normalizebodyfontsize \setminus ... \cdot \{...\}
1 CSNAME
2 DIMENSION
\normalizedfontsize
\normalizefontdepth \.\^1...\ \{.\^2.\} \\ \{.\^3.\} \\ \{.\^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontheight \\.^1.\ \{\.^2.\}\ \{\.^3.\}\ \{\.^4.\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\normalizefontline \.\dots\.\ \{\dots\}\ \{\dots\}\ \\dots\.\dots\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb| `normalizetextdepth {...} {...} {...} {...} {...} |
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
```

```
\normalizetextline \{...^1\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\verb| \normalizetextwidth {...} {...} {...} {...}
2 DIMENSION
3 TEXT
\normaltypeface
\nospace
\note [...] [.2.]
1 NAME
2 REFERENCE
\nointeern bol [...] [...]
1 NAME
2 REFERENCE
1 REFERENCE
2 TEXT
\note [\ldots, \stackrel{*}{\ldots}, \ldots]
            = TEXT
* title
   bookmark = TEXT
   list
            = TEXT
   reference = REFERENCE
\verb|\notopandbottomlines||
\notragged
\verb|\notsmallcapped {...}|
* TEXT
\ntimes \{...\}
1 TEXT
2 NUMBER
\numberofpoints \{...^*\}
* DIMENSION
\numbers \{...^*\}
* NUMBER
```

```
\objectdepth
\objectheight
\objectmargin
\objectwidth
\offset [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupoffset
2 CONTENT
\offsetbox [..,..^{\frac{1}{2}}..,..] \\.^2.\ \{.\.^3\}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\onedigitrounding \{...^*.\}
* NUMBER
\operatorlanguage
\operatortext {.*.}
* KEY
\ordinaldaynumber \{...^*.\}
* NUMBER
\ordinalstr {.*.}
* TEXT
\ornamenttext [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \{...\}
1 alternative = \underline{a} b
    inherits: \setupcollector
2 style = STYLE COMMAND
    color = COLOR
    inherits: \setupframed
3 TEXT
4 CONTENT
\label{eq:constraint} $$\operatorname{\operatorname{Normamenttext}} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3.\} \ \{\ldots^4.\} 
1 alternative = a \underline{b}
   inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
```

```
\ornamenttext [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 NAME
2 TEXT
3 CONTENT
\ornament \{...^1, \} \{...^2, \}
1 TEXT
2 CONTENT
\outputfilename
\outputstreambox [....]
\verb|\outputstreamcopy [.*.]|
* NAME
\outputstreamunvbox [.*.]
* NAME
\verb|\outputstreamunvcopy [...^*]|
* NAME
\over [.*.]
* REFERENCE
\overbar {.*.}
* CONTENT
\overbars {.*.}
* CONTENT
\overbartext \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\overbarunderbar {.*.}
* TEXT
\overbrace {.*.}
* TEXT
\overbracetext \{...\} \{...\}
1 TEXT
2 TEXT
\overbraceunderbrace \{...^*\}
* TEXT
```

```
\overbracket {.*.}
* TEXT
\overbrackettext \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\verb|\overbracketunderbracket| \{.\overset{*}{\ldots}\}
* TEXT
\overlaybutton [.*.]
* REFERENCE
\verb|\overlaybutton {...}^*|
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.}
* FILE
\overlayheight
\overlaylinecolor
\verb|\overlaylinewidth|
\overlayoffset
\verb|\overlayrollbutton [...^1] [...^2]|
1 REFERENCE
2 REFERENCE
\overlaywidth
\overleftarrow {.*.}
* TEXT
\verb|\overleftharpoondown {...}^*.}|
* TEXT
\verb|\overleftharpoonup {...}^*.}
* TEXT
\verb|\overleftrightarrow| {.}^*.}
* TEXT
```

\overloaderror
\overparent {.*.} * TEXT
\overparenttext {.1.} {.2.} 1 TEXT 2 TEXT
\overparentunderparent {.*.} * TEXT
\overrightarrow {.*.} * TEXT
\overrightharpoondown {.*.} * TEXT
\overrightharpoonup {.*.} * TEXT
\overset {.\darksquares}. \} 1 TEXT 2 TEXT
\overstrike {.*.} * CONTENT
\overstrikes {.*.} * CONTENT
\overtwoheadleftarrow {.*.} * TEXT
\overtwoheadrightarrow {.*.} * TEXT
\PDFcolor {.*.} * NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX

```
\PointsToBigPoints { . . . } \ . . .
1 DIMENSION
2 CSNAME
\verb|\PointsToReal {...}| \  \| \| ...
1 DIMENSION
2 CSNAME
\P \PointsToWholeBigPoints \{...\} \.\.^2...
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . * . }
* DIMENSION
\page [...,*...]
* inherits: \pagebreak
\pagearea [.1.] [.2.] [.3.]
1 top header text footer bottom
2 text margin edge
3 left right lefttext \underline{\mathtt{middletext}} righttext
\pagebreak [...,*...]
* empty header footer dummy frame NUMBER +NUMBER default reset disable yes no makeup blank preference bigpreference
   left right even odd quadruple last lastpage start stop NAME
\pagefigure [.^{1}.] [..,.^{2}..,..]
1 FILE
2 inherits: \setupexternalfigure
\verb|\pagegridspanwidth {...}^*.}|
* NUMBER
\pageinjection [.^1.] [..,..^2..,..]
1 NAME
2 KEY = VALUE
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinjection
2 KEY = VALUE
```

```
\pagenumber
\pagereference [\dots, \dots]
* REFERENCE
\pagestaterealpage \{...\}
2 NAME NUMBER
\paletsize
\paragraphs
\part [..., ...] {...}
1 REFERENCE
2 TEXT
\pdfactualtext \{...^1\}
1 CONTENT
2 TEXT
\verb| \pdfbackendactualtext {...} | {...} | {...} |
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\pdfbackendsetcatalog \{...\}
1 NAME
2 TEXT
\verb| \pdfbackendsetcolorspace {...} | {...} |
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TEXT
\pdfbackendsetname \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 TEXT
```

```
\pdfbackendsetpageattribute \{...^1.\}
1 NAME
2 TEXT
\verb| \pdfbackendsetpageresource { \{.\,}^1. \} \ { \{.\,}^2. \}
1 NAME
2 TEXT
\verb| \pdfbackendsetpagesattribute { . }^1. } \ { . }^2. }
1 NAME
2 TEXT
\verb| \pdfbackendsetpattern {...} {...} {...}
1 NAME
2 TEXT
\verb| \pdfbackendsetshade { . . . } { . . . }
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{...^1.\} \{...^2\}
1 DIMENSION CSNAME
2 DIMENSION NUMBER
\periods [.*.]
* NUMBER
\periods [..,..*...]
* inherits: \setupperiods
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*\}
* NUMBER
```

```
\persiannumerals \{ ...^* ... \}
* NUMBER
\phantom {.*.}
* CONTENT
\verb|\phantombox[..,..^*=..,..]|
* width = DIMENSION
   height = DIMENSION
   depth = DIMENSION
\pickupgroupedcommand \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 COMMAND
2 COMMAND
3 COMMAND
\placeattachments
\placebookmarks [..., 1, ...] [..., 2, ...] [..., 3, ...]
1 SECTION LIST
2 SECTION LIST
3 inherits: \setupbookmark
\placebtxrendering [...^1] [...,..^2=...]
2 inherits: \setupbtxrendering
\placechemical [..., ...] [..., ...] {...} {...}
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
   rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
   low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
4 CONTENT
\placecitation [.*.]
* REFERENCE
\label{eq:placecombined} \verb|\placecombinedlist| [..., ... = ..., ...] |
1 LIST
2 inherits: \setuplist
\placecombinedlist [..,..^*=..,..]
* inherits: \setuplist
\placecomments
\placecontent [..,..^*=..,..]
* inherits: \setuplist
```

\placecurrentformulanumber \placefigure [..., ...] [..., ...] {...} {...} 1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective 2 REFERENCE TEXT CONTENT \placefloat [.\frac{1}{1}.] [...\frac{2}{1}...] [...\frac{3}{1}...] {\frac{4}{1}...} {\frac{5}{1}...} 1 SINGULAR 2 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective 3 REFERENCE TEXT 5 CONTENT \placefloatwithsetups $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ 2 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective 3 REFERENCE TEXT 5 CONTENT \placefloat [..., ...] [..., ...] $\{..., 4..\}$ 1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective 2 REFERENCE 3 TEXT 4 CONTENT \placefootnotes $[..,..^*=..,..]$ * inherits: \setupnote \placeformula $[\dots, \dots]$ * + - REFERENCE \placeframed [.\(^1\).] [..,.\(^2\)...] {.\(^3\).}

1 NAME

CONTENT

2 inherits: \setupframed

```
\placegraphic [..., ...] [..., ...] {...} {...}
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
    rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
    low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
    page leftpage rightpage somewhere effective
2 REFERENCE
   TEXT
4 CONTENT
\placeheadnumber [.*.]
* SECTION
\placeheadtext [.*.]
* SECTION
\placehelp
\placeindex [..,..*...]
* inherits: \setupregister
\placeinitial [.*.]
* NAME
\placeintermezzo [\ldots, 1, \ldots] [\ldots, 2, \ldots] \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
    rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
    low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
4 CONTENT
\placelayer [.*.]
* NAME
\label{eq:lambda} $$ \placelayeredtext [...] [...,...] [...,...] {...} {...} {...} {...} {...} 
1 NAME
2 inherits: \setuplayer
3 inherits: \setuplayeredtext
4 TEXT
5 CONTENT
\label{eq:placelegend} $$ \left[\ldots,\ldots^{\frac{1}{2}}\ldots,\ldots\right] \ \left\{ \ldots^2 \right\} \ \left\{ \ldots^3 \right\} $$
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
\placelist [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 LIST
2 inherits: \setuplist
```

```
\placelistofabbreviations [..,..^*=..,..]
* inherits: \setupsynonyms
\placelistofchemicals [..,..^*=..,..]
* inherits: \setuplist
\placelistoffigures [..,..^*=..,..]
* inherits: \setuplist
\placelistoffloats [..,..^*=..,..]
* inherits: \setuplist
\placelistofgraphics [..,..^*=..,..]
* inherits: \setuplist
\placelistofintermezzi [..,..*=..,..]
* inherits: \setuplist
\placelistoflogos [..,..*...]
* inherits: \setupsorting
\placelistofpublications [...^1] [...,..^2]
2 inherits: \setupbtxrendering
\label{eq:placelistofsorts} $$ [...] [...,..^{\frac{2}{2}}...] $$
1 SINGULAR
2 inherits: \setupsorting
\placelistofsorts [..,..^*=..,..]
* inherits: \setupsorting
\placelistofsynonyms [.^{1}.] [..,..^{2}..,..]
1 SINGULAR
2 inherits: \setupsynonyms
\placelistofsynonyms [..,..^*=..,..]
* inherits: \setupsynonyms
\placelistoftables [..,..^*=..,..]
* inherits: \setuplist
\placelocalfootnotes [..,..^*=..,..]
* inherits: \setupnote
\placelocalnotes [...] [...,... = ...]
1 NAME
2 inherits: \setupnote
```

```
\placement [.1] [..,..=2..,..] {...}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\placement [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupplacement
2 CONTENT
\placenamedfloat [...^1] [...]
2 REFERENCE
\verb|\placenamedformula|[..., ...]| {...}|
1 + - REFERENCE
2 TEXT
\placenotes [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupnote
\placeongrid [.1] \{.2.\}
1 normal standard yes strict tolerant top bottom both broad fit first last high one low none line strut box min max
    middle NAME
2 CONTENT
\placeongrid [\ldots, 1] \{\ldots\}
1 inherits: \definegridsnapping
2 CONTENT
\verb|\placeontopofeachother| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
1 CONTENT
2 CONTENT
\placepagenumber
\placepairedbox [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}..} {\frac{4}{.}..}
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\placepairedbox [..,..\stackrel{1}{=}..,..] {.\stackrel{2}{\cdot}.} {.\stackrel{3}{\cdot}.}
1 inherits: \setuppairedbox
2 CONTENT
3 TEXT
```

```
\placeparallel [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]
1 NAME
3 inherits: \setupparallel
\label{eq:local_place} $$ \placerawlist [...] [...,...] $$
1 LIST
2 inherits: \setuplist
\placeregister [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
2 inherits: \setupregister
\placeregister [..,..^*=..,..]
* inherits: \setupregister
\placerenderingwindow [...^1] [...^2]
1 NAME
2 NAME
\placesidebyside \{...^1\}
1 CONTENT
2 CONTENT
\verb|\placesubformula| [...,*...]|
* + - REFERENCE
\placetable [..., ...] [..., ...] \{..., 4..\}
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
   rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
   low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
4 CONTENT
\popattribute \.*..
* CSNAME
\popmacro \.*..
* CSNAME
\verb|\popmode [...]|
* NAME
\popsystemmode { . * . }
* NAME
```

```
\position [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...,^{3}\}
1 inherits: \setuppositioning
2 POSITION
3 CONTENT
\positionoverlay \{...^*.\}
* NAME
\positionregionoverlay \{...^1\}
1 NAME
2 NAME
\postponenotes
\predefinedfont [.*.]
* FONT
\predefinefont [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\prefixedpagenumber
\prefixlanguage
\prefixtext {.*.}
* KEY
\prependetoks ... \to \...
1 COMMAND
2 CSNAME
\prependgvalue \{...^1\}
1 NAME
2 COMMAND
\prependtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\prependtoks \dots \to \dots2...
1 COMMAND
2 CSNAME
```

```
\prependtoksonce ... \to \...
1 COMMAND
2 CSNAME
\prependvalue \{...^1.\} \{...^2\}
1 NAME
2 COMMAND
\verb|\presetbtx| labeltext [...^1.] [...,..]|
1 LANGUAGE
2 KEY = VALUE
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [\dots, \dots]
\presetheadtext [...^1.] [...,..^2=..,..]
1 LANGUAGE
2 KEY = VALUE
\presetlabeltext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\presetlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 LANGUAGE
2 KEY = VALUE
\presetmathlabeltext [...^1] [...,..^2]
1 LANGUAGE
2 KEY = VALUE
\presetoperatortext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\presetprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 LANGUAGE
2 KEY = VALUE
\presettaglabeltext [...] [...,..=2...]
1 LANGUAGE
2 KEY = VALUE
```

```
\presetunittext [...^1] [...,..^2]...
1 LANGUAGE
2 KEY = VALUE
\pretocommalist \{ ...^1 . \} \ \ ^2 ...
1 TEXT
2 CSNAME
\prevcounter [.1.] [.2.]
1 NAME
2 NUMBER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [.1] [.2]
1 NAME
2 NUMBER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
\processaction [...^1] [...,..=^2....]
1 COMMAND
2 APPLY
\processallactionsinset [...^1] [...,..=^2....]
1 COMMAND
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
```

```
\processassignmentcommand [..,..^{\frac{1}{2}}..,..] \\.^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\\^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...\} \.\.^2...
1 NAME
2 CSNAME
1 NAME
3 criterium = text SECTION
\verb|\processbodyfontenvironmentlist|| `.".
* CSNAME
\verb|\processcolorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\processcommacommand [..., ...] \ ^2...
1 COMMAND
2 CSNAME
\processcommalist [\dots, 1, \dots] \setminus ...
1 COMMAND
2 CSNAME
1 COMMAND
2 CSNAME
\processcontent \{.1, 1, 1\}
1 NAME
2 CSNAME
\processfile \{.\overset{*}{\dots}\}
* FILE
\processfilemany \{...^*\}
* FILE
\processfilenone \{.\overset{*}{.}.\}
* FILE
```

```
\processfileonce {.*.}
* FILE
\processfirstactioninset [.\frac{1}{2}...,...\]
1 COMMAND
2 APPLY
\verb|\processline table buffer [...]|
* BUFFER
\processlinetablefile \{...^*.\}
* FILE
\processlist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \setminus \overset{4}{\ldots}
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [...,*...]
* NAME
\verb|\processMPfigurefile {...}|
* FILE
\processmonth \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NUMBER
2 NUMBER
3 COMMAND
\processranges [..., ...] \setminus ...
1 NUMBER NUMBER: NUMBER
2 CSNAME
\verb|\processeparatedlist[...]| [...]| {....}|
1 TEXT
2 TEXT
3 CSNAME COMMAND
\verb|\processTEXbuffer [...^*]|
* BUFFER
\verb|\processuntil| \verb|\|^*...
* CSNAME
\verb|\processxtablebuffer [...^*]|
* NAME
```

```
\processyear {.1.} {.2.} {.3.} {.4.}
1 NUMBER
2 COMMAND
3 COMMAND
4 COMMAND
\product [.*.]
* FILE
\verb|\product ..."|
* FILE
\profiledbox [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \{\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2}\ldots\right.\frac{2}{2
1 none fixed strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{.\overset{1}{\ldots}\} \overset{2}{\ldots}.
1 none fixed strict halffixed quarterfixed eightsfixed NAME
2 CSNAME NUMBER
\program [.*.]
* NAME
\verb|\project [...]|
* FILE
\project ....
* FILE
\pseudoMixedCapped {.*.}
* TEXT
\pseudoSmallCapped {.*.}
* TEXT
\verb|\pseudoSmallcapped {...}^*.}
* TEXT
\pseudosmallcapped \{...^*\}
* TEXT
\psh [.1.] .2. \\
1 REFERENCE
2 TEXT
\purenumber {.*.}
* NUMBER
```

```
\pusharrangedpages ... \poparrangedpages
\pushattribute \.*..
* CSNAME
\polinimize \pol
* NAME
\pushbutton [.1] [.2]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushcolor [.*.] ... \popcolor
* COLOR
\pushendofline ... \popendofline
\pushindentation ... \popindentation
\pushMPdrawing ... \popMPdrawing
\pushmacro \.*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.*.]
* NAME
\pushpath [.*.] ... \poppath
* FILE
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\verb|\pushrandomseed| \dots \verb|\poprandomseed|
\pushreferenceprefix \{...^*\} ... \popreferenceprefix
* + - TEXT
\pushsystemmode \{...^*\}
* NAME
```

```
\qquad
\quad
\quads [.*.]
* NUMBER
\quitcommalist
\verb|\quitprevcommalist|
\verb|\quittypescriptscanning|
\quotation \{ . \overset{*}{.} . \}
* CONTENT
\quote {.*.}
* CONTENT
\ReadFile \{...^*.\}
* FILE
\verb|\Romannumerals {...}|
* NUMBER
\verb|\raggedbottom|
\raggedcenter
\raggedleft
\verb|\raggedright|
\raggedwidecenter
\randomizetext {.*.}
* TEXT
\randomnumber \{...^1\}
1 NUMBER
2 NUMBER
\ran {.*.}
* TEXT
\rawcounter [.1] [.2]
1 NAME
2 NUMBER
```

```
\verb|\rawcountervalue [...^*.]|
* NAME
\rawdate [...,*...]
* inherits: \currentdate
\rawdoifelseinset \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CONTENT
2 TRUE
3 FALSE
\rawdoifinset \{...^1\} \{...^2\}
1 CONTENT
2 TRUE
\rawdoifinsetelse \{...\} \{...\}
1 CONTENT
2 TRUE
3 FALSE
\rawgetparameters [...] [...,...]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\(\dots\). [..,..\(\delta\)
1 COMMAND
2 APPLY
\rawprocesscommacommand [..., ...] \.\.^2...
2 CSNAME
\rawprocesscommalist [..., ...] \.\.\.\.
1 COMMAND
2 CSNAME
\verb|\rawstructurelistuservariable {...}^*|
* KEY
\rawsubcountervalue [.1] [.2]
1 NAME
2 NUMBER
\raw [.1.] .2. \\
1 REFERENCE
2 TEXT
```

```
\readfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readfixfile \{...^1.\} \{...^2.\} \{...^3.\} \{...^4.\}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 FILE
2 FILE
3 TRUE
4 FALSE
\readsysfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readxmlfile \{.1.\} \{.2.\} \{.3.\}
1 FILE
2 TRUE
3 FALSE
\realpagenumber
* TEXT
```

```
\verb|\realSmallcapped {...}^*.}
* TEXT
\verb|\realsmallcapped {...}^*.}
* TEXT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
1 default text title number page realpage
2 REFERENCE
\reference [\ldots, 1, \ldots] {\dots\dots\dots}
1 REFERENCE
2 TEXT
\referenceformat \{ ... \} \{ ... \} [ ... ]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referring (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\registerattachment [...] [...,..]
1 NAME
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMBER
\registerexternalfigure [.1] [.2] [..,.3]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
```

```
\registerfontclass {.*.}
* NAME
\verb|\registerhyphenationexception [...^1] [...^2]|
1 LANGUAGE
2 TEXT
\verb|\registerhyphenationpattern [...^1] [...^2]|
1 LANGUAGE
2 TEXT
\registermenubuttons [.1] [.2]
1 NAME
2 TEXT
\registersort [...] [...]
1 SINGULAR
2 NAME
\registersynonym [.1] [.2]
1 SINGULAR
2 NAME
\registerunit [...^1] [...,..^2=..,..]
1 \quad \text{prefix } \underline{\text{unit}} \text{ operator suffixe symbol packaged}
2 KEY = VALUE
\register [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\register [.^{1}.] {.^{2}.} [..+.^{3}.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
\regular
\relatemarking [...] [...]
1 MARK
2 MARK
\verb|\relateparameterhandlers| \{.\overset{1}{\ldots}\}| \{.\overset{2}{\ldots}\}| \{.\overset{3}{\ldots}\}| \{.\overset{4}{\ldots}\}|
1 NAME
2 NAME
3 NAME
4 NAME
```

```
\relaxvalueifundefined {.*.}
* NAME
\remainingcharacters
\remark (..., ...) (..., ...) [.., ... = .., ...] \{..., ...\}
1 POSITION
2 POSITION
3 inherits: \setupframed
\removefromcommalist \{...^1.\} \.\.^2...
1 TEXT
2 CSNAME
\removelastspace
\removemarkedcontent [.*.]
* NAME
\removepunctuation
\removesubstring ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\removetoks . 1. \from \.2..
1 COMMAND
2 CSNAME
\removeunwantedspaces
\replacefeature [.*.]
* NAME
\replacefeature \{.\overset{*}{\ldots}\}
* NAME
\verb|\replaceincommalist| \cdot \overset{\scriptscriptstyle 1}{\ldots} \; \left\{ \; \overset{\scriptscriptstyle 2}{\ldots} \; \right\}
1 CSNAME
2 NUMBER
\replaceword [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 TEXT
3 TEXT
```

\rescan {.*.} * CONTENT
\rescanwithsetup {.\dangle} {.\dangle} 1 NAME 2 CONTENT
\resetallattributes
\resetandaddfeature [.*.] * NAME
\resetandaddfeature {.*.} * NAME
\resetbar
\resetbreakpoints
\resetbuffer [.*.] * BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.] * NAME
\resetcounter [.1.] [.2.] 1 NAME 2 NUMBER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag {.*.} * NAME
\resetfontcolorsheme

```
\resetfontfallback [...] [...]
1 NAME
2 FONT
\resetfontsolution
\verb|\reset hyphenation features| \\
\resetinjector [.*.]
* NAME
\resetinteractionmenu [.*.]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [....]
* NAME
\resetmarker [.*.]
* NAME
\resetmarking [.*.]
* MARK
\resetmode {.*.}
* NAME
\resetpagenumber
\resetparallel [...] [..., ...]
1 NAME
2 NAME all
\resetpath
\resetpenalties \setminus ...
* CSNAME
\resetprofile
```

\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME
\resetshownsynonyms [.*.]
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\resetsystemmode {.*.}
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\resetusedsynonyms [.*.]
* SINGULAR
\resetuserpagenumber
\resetvalue {.*.}
* NAME
\resetvisualizers
\restartcounter [.1.] [.2.] [.3.]
1 NAME
2 NUMBER 3 NUMBER
\restorecatcodes
\restorecounter [.*.]
* NAME

```
\restorecurrentattributes {.*.}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,..=2...
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence {.*.}
* CHARACTER
\right .*.
* CHARACTER
\verb|\rightaligned {...}^*.|
* CONTENT
\verb|\rightheadtext {...}^*|
* KEY
\rightlabeltext {...}
* KEY
\rightlabeltext {.*.}
* KEY
\rightline \{.\overset{*}{\ldots}\}
* CONTENT
\rightmathlabeltext {.*.}
* KEY
\rightorleftpageaction \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 COMMAND
2 COMMAND
\rightskipadaption
```

```
\rightsubguillemot
\righttoleft
1 TEXT
2 CSNAME
\robustdoifelseinset \{...\}
1 TRUE
2 FALSE
\robustdoifinsetelse \{...\} \{...\}
1 TRUE
2 FALSE
1 TEXT
2 CSNAME
\rob [.1.] .2. \\
1 REFERENCE
2 TEXT
\rollbutton [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] \frac{3}{1}. [.\frac{4}{1}.]
1 NAME
2 inherits: \setupinteractionmenu
3 TEXT
4 REFERENCE
\rollbutton [\ldots, \ldots^{\frac{1}{2}}, \ldots] \ldots^2 [\ldots^3]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\roman
\verb|\romannumerals| \{ . \overset{*}{\ldots} \}
* NUMBER
\rotate [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setuprotate
2 CONTENT
\ruledhbox ... {...}
1 TEXT
2 CONTENT
```

```
1 TEXT
2 CONTENT
\ruledmbox {.*.}
* CONTENT
\ruledtopv .. \{..^{2}.\}
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledvbox ... {...}
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\ruledvtop \dots {\dots {\dots }
1 TEXT
2 CONTENT
\rul .*. \\
* TEXT
\runMPbuffer [...,*...]
* NAME
\ScaledPointsToBigPoints \{...^1, \}...^2
1 DIMENSION
2 CSNAME
\Color= \Col
1 DIMENSION
2 CSNAME
\mbox{SmallCapped } \{...^*\}
* TEXT
\mbox{Smallcapped } \{...\}
 * TEXT
```

```
\safechar {.*.}
* NUMBER
\sans
\sansbold
\sansnormal
\sansserif
\savebtxdataset [.\frac{1}{2}.] [..\frac{2}{3}..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}.]
1 NAME
2 FILE
3 dataset = NAME
          = bib lua xml
= FILE
   type
   file
   criterium = all text intro reference current here previous local component SECTIONBLOCK:all SECTIONBLOCK:reference
               SECTIONBLOCK:current SECTIONBLOCK:previous
\savebuffer [..., 1] [...]
1 BUFFER
2 FILE
\savebuffer [..,..^*=..,..]
         = NAME
* list
         = FILE
   file
   prefix = yes no
\savecolor ... \restorecolor
\savecounter [.*.]
* NAME
\savecurrentattributes {.*.}
\verb|\savenormalmeaning | `.". .
* CSNAME
1 NAME
2 NUMBER
3 NAME
4 CONTENT
\savetwopassdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMBER
3 CONTENT
```

```
\scale [...^1] [...,...^2] [...,..] [...]
1 NAME
2 inherits: \setupscale
3 CONTENT
\screen [...,*...]
* inherits: \page
\script
\secondoffivearguments \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
4 TEXT
5 TEXT
\secondoffourarguments \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\secondofsixarguments \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{4}{\ldots} \} \{ . \stackrel{5}{\ldots} \} \{ . \stackrel{6}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 TEXT
2 TEXT
3 TEXT
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
```

```
\secondoftwounexpanded \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\section [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 TEXT
1 REFERENCE
2 TEXT
\section [\ldots, 1, \ldots] {\dots 2} {\dots 3}
1 REFERENCE
2 NUMBER
3 TEXT
\section [..,..*...]
* title
             = TEXT
   bookmark = TEXT
   marking = TEXT
   list
            = TEXT
   reference = REFERENCE
   ownnumber = TEXT
\seeindex [.^{1}.] [..+.^{2}.+..] {.^{3}.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\seeregister [.^{1}.] [..+.^{2}.+..] {.^{3}.}
1 TEXT PROCESSOR->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\select \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\selectblocks [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 NAME
3 criterium = \underline{\text{text}} SECTION
```

```
\serializecommalist [...,*...]
* COMMAND
\serializedcommalist
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setbreakpoints [...^*]
* reset NAME
\setbuffer [.*.] ... \endbuffer
* NAME
\setcapstrut
\setcatcodetable \setminus \overset{*}{\dots}
* CSNAME
\setcharacteralign \{...^1.\}
1 NUMBER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
st reset WORD word Words capital Capital none random mixed camel cap Cap
\setcharactercleaning [...^*]
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\setcharacterspacing [...]
* reset NAME
\setcharacterstripping [.*.]
* reset 1
\setcharstrut {.*.}
* TEXT
```

```
\setcollector [...^1] [...,..^2=...,..] \{...^3\}
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodel [.*.]
* black bw gray rgb cmyk all none
\setcounter [.1.] [.2.] [.3.]
1 NAME
2 NUMBER
3 NUMBER
\setcounterown [.1] [.2] [.3]
1 NAME
2 NUMBER
3 TEXT
\verb|\setcurrentfontclass| \{.\overset{*}{\dots}\}
\setdataset \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\verb|\setdigitsmanipulation| [...^*]|
* reset NUMBER
\setdirection [...]
* NUMBER
\setdocumentargument \{ ... \} \{ ... \}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...^1\}
1 NAME
2 TEXT
\setdocumentfilename \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMBER
2 TEXT
```

```
\setdummyparameter \{...^1\}
1 KEY
2 COMMAND
\setelementexporttag \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
2 <u>export</u> nature pdf
3 inline display mixed
\setemeasure \{...\} \{...\}
1 NAME
2 DIMENSION
\setevalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setevariable \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NAME
2 KEY
3 VALUE
\setevariables [...^1] [...,..^2]...]
1 NAME
2 set = COMMAND
   reset = COMMAND
   KEY = VALUE
\setfirstline [...]
* NAME
\setflag \{...^*.\}
* NAME
\setfont .*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature \{ . \overset{*}{.} . \}
* NAME
\setfontsolution [...]
* NAME
\setfontstrut
```

```
\setgmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setgvalue \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\setgvariable \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 KEY
3 VALUE
\setgvariables [..] [..,..\stackrel{2}{=}....]
1 NAME
         = COMMAND
   reset = COMMAND
         = VALUE
   KEY
\verb|\sethyphenatedurlafter {...}|
* TEXT
\sethyphenatedurlbefore \{...^*\}
* TEXT
\sethyphenatedurlnormal \{...^*.\}
* TEXT
\sethyphenationfeatures [...,*...]
* NAME reset
\setinitial [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \setupinitial
\setinjector [...^1] [..., ...] [...]
1 NAME
2 NUMBER
3 COMMAND
\setinteraction [.*.]
* hidden NAME
\setinterfacecommand \{ \ldots^1 \} \{ \ldots^2 \}
1 NAME
2 NAME
```

```
\setinterfaceconstant \{...\}
1 NAME
2 NAME
\setinterfaceelements \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
\setinterfacemessage \{...\} \{...\}
2 title NAME NUMBER
3 TEXT
\setinterfacevariable \{...^1\}
1 NAME
2 NAME
\setinternalrendering [...^1] [...] {...}
1 NAME
2 auto embed
3 CONTENT
\setitaliccorrection [.*.]
* reset 1 2
\setJSpreamble \{...^1\}
1 NAME
2 CONTENT
\setlayer [.\frac{1}{2}] [.\frac{2}{2}] [...,..\frac{3}{2}...,..] {\frac{4}{4}.}
1 NAME
2 left right even odd
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [..,.\delta].,..] [..,.\delta].,..] {\dots4.}
2 inherits: \setuplayer
3 inherits: \setupframed
4 CONTENT
\setlayerframed [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \setupframed
3 CONTENT
```

```
\setlayertext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] [..,..\frac{3}{2}..,..] \{.\frac{4}{2}..}
1 NAME
2 inherits: \setuplayer
3 align = inherits: \setupalign
   width = DIMENSION
   style = STYLE COMMAND
   color = COLOR
4 TEXT
\verb|\setlocalhsize|[...^*]|
* [-+]DIMENSION
\setMPlayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..] {\frac{4}{4}.}
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\setMPpositiongraphic \{...\} \{...,...
1 NAME
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,..=2...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* default oneline basic NAME
\setmarker \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER
```

```
\setmarking [.1] {...}
1 MARK
2 TEXT
\setmathstyle \{\ldots, *, \ldots\}
* display text script scriptscript cramped uncramped normal packed small big NAME
\setmeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\setmessagetext \{...\}
1 NAME
2 NAME NUMBER
\setmode \{...^*\}
* NAME
\setnostrut
\setnotetext \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,...^2]
1 NAME
2 title
               = TEXT
   bookmark = TEXT
   list
               = TEXT
    reference = REFERENCE
\setnote [.\frac{1}{2}] [...\frac{2}{7}...] {.\frac{3}{2}}
1 NAME
2 REFERENCE
3 TEXT
\setnote [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 title
               = TEXT
   bookmark = TEXT
   list
               = TEXT
   reference = REFERENCE
\setobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
```

```
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
          = NUMBER
          = NUMBER
   option = none
2 CONTENT
\setpagereference \{ ... \} \{ ..., ... \}
1 NAME
2 REFERENCE
\setpagestate [...^1] [...]
1 NAME
2 NAME NUMBER
\setpagestaterealpageno \{...^1\}
1 NAME
2 NAME NUMBER
1 CSNAME
2 NUMBER
3 NUMBER
\setpercentdimen \{...^1\}
1 DIMENSION CSNAME
2 DIMENSION NUMBER
\setposition \{ . \overset{*}{.} . \}
\setpositionbox \{ ...^1 ...^2 ... \{ ...^3 ... \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
```

```
\setpositiondataplus {.1.} {.2.} {.3.} {.4.} {...} {...}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{ \ .\ .\ .\ \}
* NAME
1 NAME
2 TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
* none fixed strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMBER
\setreference [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [...] [...,..] [...,..] [...,..]
1 NAME
2 label
             = NAME
             = TEXT PROCESSOR->TEXT
   keys
             = TEXT PROCESSOR->TEXT
   entries
             = TEXT
   keys:1
             = TEXT
   keys:2
   keys:3
             = TEXT
             = TEXT
   entries:1
             = TEXT
   entries:2
             = TEXT
   entries:3
   alternative = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
```

```
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [...^1] [...,..^2=..,..]
1 NAME
2 bookmark = TEXT
\setsimplecolumnhsize [..,..^*=..,..]
              = NUMBER
   width
             = DIMENSION
   distance = DIMENSION
             = NUMBER
   lines
\setsmallbodyfont
\setsmallcaps
\setstructurepageregister [...] [...,...^2=...] [...,...^3=...]
1 NAME
2 label
                 = NAME
                = TEXT PROCESSOR->TEXT
   keys
                = TEXT PROCESSOR->TEXT
    entries
   keys:1
                = TEXT
   keys:2
                = TEXT
                = TEXT
   keys:3
   entries:1 = TEXT
entries:2 = TEXT
   entries:3 = TEXT
   alternative = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{...^*\}
* NAME
\settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
\settextcontent \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} \begin{bmatrix} 1 \\ 5 \end{bmatrix}
1 top header text footer bottom
2 text margin edge
3 left <u>middle</u> right
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
```

\settightobject $\{.1.\}$ $\{.2.\}$ $\setminus 3..$ $\{.4.\}$ NAME CSNAME CONTENT \settightreferencedobject $\{ . \ ^1. \} \ \{ . \ ^2. \} \ \backslash \ ^3. . \ \{ . \ ^4. \}$ 1 NAME 2 NAME CSNAME 4 CONTENT \settightunreferencedobject $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\setminus \overset{3}{\ldots}$ $\{.\overset{4}{\ldots}\}$ 2 NAME CSNAME 4 CONTENT \settrialtypesetting \setuevalue $\{.1.\}$ $\{.1.\}$ 1 NAME 2 CONTENT \setugvalue $\{ ...^1 .\} \ \{ ...^2 .\}$ 1 NAME 2 CONTENT \setunreferencedobject $\{...\}$ $\{...\}$ $\{...\}$ 2 NAME CSNAME 4 CONTENT \setupalign [...,*...] broad wide bottom height line high low lohi flushright flushleft middle yes no width normal reset inner outer flushinner flushouter left right center disable last end paragraph lefttoright righttoleft 12r r2l table lesshyphenation morehyphenation hanging nothanging hz fullhz nohz hyphenated nothyphenated tolerant verytolerant stretch extremestretch final 2*final 3*final 4*final \setuparranging [...,*...] disable mirrored doublesided negative 90 180 270 reset background normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP

* disable mirrored doublesided negative 90 180 270 reset background normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\setupattachment [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 title
              = TEXT
   subtitle
            = TEXT
              = TEXT
   author
   file
              = FILE
              = NAME
   name
   buffer
              = BUFFER
              = <u>start</u> stop
   state
              = <u>normal</u> hidden
   method
   symbol
              = Graph Paperclip Pushpin Default
              = fit DIMENSION
   width
              = fit DIMENSION
   height
             = fit DIMENSION
   depth
              = COLOR
   color
   textlayer = NAME
   location = leftedge rightedge inmargin leftmargin rightmargin text high none
             = DIMENSION
   distance
\setupbackend [..,..^*=..,..]
  export = yes FILE
   xhtml
            = FILE
            = FILE
   file
   intent = NAME
   space
            = yes <u>no</u>
   xmpfile = FILE
   format = version default NAME
           = NUMBER
   level
   option = always never
   profile = FILE
\setupbackground [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 state
                 = start stop
   leftoffset = DIMENSION
   rightoffset = DIMENSION
   topoffset
                = DIMENSION
   bottomoffset = DIMENSION
   before
                = COMMAND
                 = COMMAND
   after
   inherits: \setupframed
\setupbackgrounds [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, 3, \ldots]
1 top header text footer bottom
2 leftedge leftmargin text rightmargin rightedge
3 inherits: \setupframed
\setupbackgrounds [\ldots, 1] [\ldots, 2]
1 paper page leftpage rightpage text hidden
2 state = start stop
   inherits: \setupframed
```

```
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
                    = COLOR
2 color
                    = yes <u>no</u> all
   continue
                    = yes <u>no</u>
   empty
   unit
                   = ex em pt in cm mm sp bp pc dd cc nc
                    = foreground background
   order
   rulethickness
                   = DIMENSION
                   = NUMBER
   method
                   = NUMBER
   offset
                   = NUMBER
   dy
                   = NUMBER
   max
   foregroundstyle = STYLE COMMAND
   foregroundcolor = COLOR
                   = NAME
   left
                   = TEXT
                    = TEXT
   right
\setupblackrules [..,..*...]
                = max DIMENSION
* width
   height
                = max DIMENSION
   depth
               = max DIMENSION
   distance
               = DIMENSION
               = NUMBER
   n
   alternative = \underline{a} b
style = STYLE COMMAND
   color
                = COLOR
               = mp yes no
   type
                = NAME
   {\tt mp}
\setupblank [...,*...]
* inherits: \vspacing
\setupbleeding [..,..^*=..,..]
            = DIMENSION
* width
   height = DIMENSION
offset = DIMENSION
hoffset = DIMENSION
   voffset = DIMENSION
   location = t b \underline{1} r bl lb br rb tl lt tr rt
   stretch = yes no
             = yes <u>no</u>
   page
\setupblock [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 before = COMMAND
   after = COMMAND
   inner = COMMAND
   style = STYLE COMMAND
color = COLOR
\setupbodyfont [...,*...]
* DIMENSION NAME global reset x xx small big script scriptscript rm ss tt hw cg roman serif regular sans sansserif
   support type teletype mono handwritten calligraphic
\setupbookmark [..,..*=..,..]
* force
                        = yes no
                        = <u>yes</u> no
   number
   numberseparatorset = NAME
   numberconversionset = NAME
                       = COMMAND
   numberstarter
                       = COMMAND
   numberstopper
                       = NUMBER NUMBER:NUMBER:* NUMBER:all SECTION:SECTION:SECTION:* SECTION:all
   numbersegments
   sectionblock
                       = yes no
```

```
\setupbottom [...^1] [...,...^2]
1 text margin edge
2 inherits: \setuplayoutelement
\setupbottomtexts \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setupbtxdataset [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 language = LANGUAGE
\setupbtxlabeltext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\setupbtxlist [...^1] [...,..^2=...]
1 NAME
2 inherits: \setuplist
\setupbtxregister [..., 1] [.., ... = .., ...]
1 NAME
2 state
                  = start stop
   dataset
                  = NAME
                 = keyword range pagenumber author
   field
                 = NAME
   register
                 = once
    method
    alternative = normalshort invertedshort
    style
                 = STYLE COMMAND
    color
\setupbtxrendering [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 textstate
                    = start stop
                   = start stop
   pagestate
                 = COMMAND
    separator
    {\tt criterium}
                   = previous cite here all none
    specification = NAME
    title
                   = TEXT
                   = COMMAND
   before
                   = COMMAND
    after
    dataset
                    = dataset force local global none
   method
    sorttype
                    = short dataset list reference used default cite index
    repeat
                   = yes no
    group
                    = NAME
    numbering
                   = yes no num index tag short page
```

```
\setupbtx [...^1] [...,..^2]
1 NAME
2 specification
                     = default apa aps NAME
                    = default NAME
   dataset
                   = CD:ONEARGUMENT
   command
                    = COMMAND
   left
   right
                    = COMMAND
   authorconversion = normal normalshort normalinverted invertedshort short
                 = NUMBER
= NUMBER
= last
= initials
   etallimit
   etaldisplay
   etaloption
   stopper
                = start stop all
= default category entry short page num textnum year index tag keywords author authoryears
   interaction
   alternative
                      authornum authoryear
                    = <u>normal</u> reverse
   sorttype
                    = yes no
   compress
   default
                    = default NAME
                    = STYLE COMMAND
   style
   color
                    = COLOR
\setupbtx [.*.]
* NAME
\setupbuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 before = COMMAND
   after = COMMAND
\setupbutton [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
                  = <u>start</u> stop
                  = yes no empty none normal default
   samepage
                 = STYLE COMMAND
   style
                 = COLOR.
   color
   contrastcolor = COLOR
alternative = hidden
   alternative
   inherits: \setupframed
\setupcapitals [\ldots, 1] [\ldots, 2]
1 NAME
2 title = <u>yes</u> no
   sc = yes no
style = STYLE COMMAND
\setupcaption [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inherits: \setupfloatcaption
\setupcharacterkerning [..., ...] [..., ... = ..., ...]
1 NAME
             = max NUMBER
2 factor
            = DIMENSION
   width
   features = NAME
   stvle
            = STYLE COMMAND
            = COLOR
   color
```

```
\setupcharacterspacing \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER
                  = NUMBER
3 left
                   = NUMBER
    right
    alternative = 0 1
\setupchemical [\ldots, 1] [\ldots, 2]
1 NAME
2 strut
                     = inherits: \value-strut
                    = fit none NUMBER
    width
                    = <u>fit</u> none NUMBER
    height
    left
                    = fit none NUMBER
    right
                    = fit none NUMBER
                    = <u>fit</u> none NUMBER
    top
                    = <u>fit</u> none NUMBER
    bottom
                    = small medium big <u>normal</u> NUMBER
    scale
    rotation
                    = NUMBER
                    = <u>auto</u>
    symalign
                    = on off
    axis
                   = COLOR
    framecolor
    rulethickness = DIMENSION
    offset
                    = DIMENSION
                    = DIMENSION
    unit
                    = NUMBER
    factor
    frame
                    = on off
                    = COLOR
    rulecolor
                    = inherits: \setupbodyfont
    bodyfont
                    = small medium big
    size
    style
                    = STYLE COMMAND
    color
                     = COLOR
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
2 inherits: \setupframed
\setupclipping [..,..^*=..,..]
   state
                    = <u>start</u> stop
                   = DIMENSION
    width
    height
                   = DIMENSION
                   = DIMENSION
    hoffset
    voffset
                  = DIMENSION
                   = NUMBER
    У
                   = NUMBER
                   NUMBER
    nx
                   = NUMBER
    ny
                   = NUMBER
    sx
                   = NUMBER
    leftoffset
                  = DIMENSION
    rightoffset = DIMENSION
    topoffset
                 = DIMENSION
    bottomoffset = DIMENSION
                    = NAME
    mp
                    = NUMBER
    offset
                    = DIMENSION
\setupcollector [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 rotation = left right inner outer NUMBER
    \texttt{corner} \quad = \quad \underline{\texttt{left}} \; \texttt{middle right} \; \underline{\texttt{top}} \; \texttt{bottom}
              = DIMENSION
               = DIMENSION
    hoffset = DIMENSION
voffset = DIMENSION
    location = left middle right top bottom line 1 c r m t b g
               = start stop
```

```
\setupcolor [.*.]
* FILE
\setupcolors [..,..*=..,..]
                   = start stop
   \begin{array}{ccc} \text{spot} & = & \text{yes no} \\ \text{expansion} & = & \text{yes no} \\ \end{array}
                   = yes no
   factor
                  = yes no
= yes no
   rgb
   cmyk
   conversion = yes no always
pagecolormodel = auto none NAME
   textcolor = COLOR
   intent
                   = overprint knockout none
\setupcolumns [..,..*...]
              = NUMBER
* n
   distance = DIMENSION
   option
              = background
              = DIMENSION
   command = CD:ONEARGUMENT
              = DIMENSION
   height
   direction = left right
   balance = <u>yes</u> no
              = setupalign
   align
   tolerance = setuptolerance
              = inherits: \blank
   blank
   ntop
              = NUMBER
              = on off COMMAND
\setupcolumnspan [..,..^*=..,..]
* n = NUMBER
   inherits: \setupframed
\setupcombination [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
                = NUMBER
2 nx
                = NUMBER
   ny
   width
               = fit DIMENSION
               = fit DIMENSION
   height
   location = left middle right top bottom
              = DIMENSION
   distance
   alternative = label \underline{\text{text}}
               = inherits: \setupalign
   align
               = yes <u>no</u>
= COMMAND
   continue
   before
                = COMMAND
   after
   inbetween
                = COMMAND
                = STYLE COMMAND
   stvle
                = COLOR
   color
\setupcombinedlist [...^1] [...,..^2=...]
1 LIST
2 inherits: \setuplist
\setupcombinedlist [..,..^*=..,..]
* inherits: \setuplist
```

```
\setupcomment [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
  state
              = start stop none
             = <u>normal</u> hidden
   method
   symbol
             = Comment Help Insert Key Newparagraph Note Paragraph Default
   width
             = fit DIMENSION
           = fit DIMENSION
   height
             = fit DIMENSION
   depth
             = TEXT
   title
   subtitle = TEXT
   author
             = TEXT
              = NUMBER
   nx
             = NUMBER
   ny
             = COLOR
   color
             = xml max
   option
   textlayer = NAME
   location = leftedge rightedge inmargin leftmargin rightmargin text <u>high</u> none
   distance = DIMENSION
\setupcontent [..,..*...]
* inherits: \setuplist
\setupcounter [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                       = NUMBER
2 start
                       = NAME
   counter
                       = page
   method
                       = <u>start</u> stop
   state
   way
                       = bypage byblock bytext byhead bySECTION
   prefix
                      = yes no
   prefixseparatorset = NAME
                      = NAME
   prefixconversion
   prefixconversionset = NAME
   prefixstarter = COMMAND PROCESSOR->COMMAND
   prefixstopper
                      = COMMAND PROCESSOR->COMMAND
   prefixsegments = NIMPE
numberorder
                      = NUMBER:NUMBER:NUMBER:* NUMBER:all SECTION SECTION:SECTION:* SECTION:all
                       = reverse
   numberseparatorset = NAME
                      = NAME
   numberconversion
   numberconversionset = NAME
                  = COMMAND PROCESSOR->COMMAND
   numberstarter
                      = COMMAND PROCESSOR->COMMAND
   numberstopper
   numbersegments
type
criterium
prefixconnector
                      = NUMBER NUMBER:NUMBER NUMBER:* NUMBER:all
                      = first previous next last <u>number</u>
                      = strict positive all
                      = COMMAND PROCESSOR->COMMAND
\setupdataset [..,..*...]
* delay = yes \underline{no}
```

```
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
                 = COMMAND
2 before
                = COMMAND
   after
                = LANGUAGE
   language
   method
                = font
                = yes no
   repeat
                = text paragraph <u>margin</u>
= COMMAND
   location
   left
                = COMMAND
   middle
   right
                = COMMAND
   nextleft
                = COMMAND
               = COMMAND
   nextright
   spacebefore = inherits: \blank
   spaceafter = inherits: \blank
leftmargin = yes no standard DIMENSION
   rightmargin = yes no standard DIMENSION
   indenting = inherits: \setupindenting indentnext = yes no auto
   style
                = STYLE COMMAND
                = COLOR
   color
   symstyle
                = STYLE COMMAND
                = COLOR
   symcolor
\setupdescription [..., 1] [.., ... = .., ...]
1 NAME
2 title
                 = yes <u>no</u>
   level
                 = NUMBER
   text
                 = TEXT
   headcommand = CD:ONEARGUMENT
                 = COMMAND
   before
   after = COMMAND
inbetween = COMMAND
   alternative = <u>left</u> right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                  hanging top command NAME
               = inherits: \setupalign
   headalign = inherits: \setupalign
indenting = inherits: \setupindenting
                = <u>yes</u> no
   display
   indentnext = yes no auto
                 = fit broad line DIMENSION
   width
   distance = none DIMENSION
                 = fit broad none margin NUMBER
   hang
   closesymbol = COMMAND
   closecommand = CD:ONEARGUMENT
   expansion = yes \underline{no} xml
                = TEXT
   sample
               = yes no standard DIMENSION
= STYLE COMMAND
   margin
   style
   color
                 = COLOR
   headstyle
                 = STYLE COMMAND
                 = COLOR
   headcolor
\setupdirections [..,..^*=..,..]
   bidi
           = on off local global
   method = one two <u>default</u>
   fences = yes no
\setupdocument [..,..*...]
   before
                       = COMMAND
                       = COMMAND
   metadata:author
                       = TEXT
   metadata:title
                       = TEXT
   metadata:subject = TEXT
   metadata:keywords = TEXT
                         VALUE
```

```
\setupeffect [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                 = none command
                 = NUMBER
   stretch
   rulethickness = NUMBER
   alternative
                 = normal inner outer both hidden stretch
\setupenumeration [..., 1] [.., ... = ...]
1 NAME
2 title
                 = yes no
                 = yes no
   number
   numbercommand = CD:ONEARGUMENT
   titledistance = DIMENSION
   titlestyle = STYLE COMMAND
   titlecolor
                = COLOR
   titlecommand = CD:ONEARGUMENT
                = COMMAND
   titleleft
                = COMMAND
   titleright
                = COMMAND
   left
   right
                = COMMAND
                = COMMAND
   symbol
                = COMMAND
   starter
                = COMMAND
   stopper
                 = NAME
   coupling
                 = NAME
   counter
                = NUMBER
   level
   text
                 = TEXT
   headcommand
                = CD:ONEARGUMENT
                 = COMMAND
   before
                = COMMAND
   after
                = COMMAND
   inbetween
   alternative = left right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                   hanging top command NAME
                = inherits: \setupalign
   align
                = inherits: \setupalign
   headalign
                = inherits: \setupindenting
   indenting
                = yes no
   display
   indentnext
                = yes no auto
                = fit broad line DIMENSION
   width
   distance
                = none DIMENSION
                = fit broad none margin NUMBER
   hang
   closesymbol = COMMAND
   closecommand = CD:ONEARGUMENT
                = yes <u>no</u> xml
   expansion
                = TEXT
   sample
   margin
                = yes no standard DIMENSION
                = STYLE COMMAND
   style
                = COLOR
   color
                = STYLE COMMAND
   headstyle
                = COLOR
   headcolor
   inherits: \setupcounter
\setupenv [..,..*...]
         = COMMAND
  set
   reset = COMMAND
   KEY
         = VALUE
\setupexport [..,..*=..,..]
               = flushleft middle flushright normal
   align
               = DIMENSION
   bodyfont
   width
               = DIMENSION
   title
               = TEXT
               = TEXT
   subtitle
              = TEXT
   author
   alternative = html div
   properties = yes \underline{no}
               = yes <u>no</u>
   hyphen
               = FILE
   cssfile
   firstpage = FILE
               = FILE
   lastpage
```

```
\setupexternalfigure [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                    = DIMENSION
   height
                    = DIMENSION
                    = NAME
   label
                    = NUMBER
   page
   object
                    = yes no
   prefix
                    = TEXT
   method
                    = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
                    = yes no
   controls
   preview
                    = yes <u>no</u>
                    = none
   mask
                    = NUMBER
   resolution
                    = COLOR
   color
                    = CD:STRING
   arguments
                    = yes <u>no</u>
   repeat
                    = fit broad max auto default
   factor
                    = fit broad max auto default
   hfactor
                    = fit broad max auto default
   wfactor
   maxwidth
                    = DIMENSION
                    = DIMENSION
   maxheight
   equalwidth
                   = DIMENSION
                    = DIMENSION
   equalheight
   scale
                    = NUMBER
                    = NUMBER
   xscale
   yscale
                    = NUMBER
                    = NUMBER
   s
                    = NUMBER
   sx
   sy
                    = NUMBER
                    = NUMBER
   lines
                    = <u>local</u> <u>global</u> default
   location
                    = PATH
   directory
                    = test frame empty
   option
   forgroundcolor = COLOR
                    = yes <u>no</u>
   reset
                    = color foreground NAME
   {\tt background}
   {\tt frame}
                    = on off
   backgroundcolor = COLOR
   align
                    = inherits: \setupalign
                    = NUMBER
   xmax
   ymax
                    = NUMBER
   frames
                   = on off
                    = yes all <u>none</u> reference layer bookmark
   interaction
                    = DIMENSION
   bodyfont
                    = COMMAND TEXT
   comment
                    = none media crop trim art
   size
   cache
                    = PATH
                    = PATH
   resources
                    = FILE
   display
   {\tt conversion}
                   = TEXT
   order
                    = LIST
   crossreference = yes no NUMBER
\setupexternalsoundtracks [..,..^*=..,..]
* option = repeat
\setupfield [.\frac{1}{.}] [...,\frac{3}{2}..,..] [..,\frac{4}{2}..,..] [..,\frac{5}{2}..,..]
2 reset label frame horizontal vertical
3 inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 category = NAME
   inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                        = NUMBER
2 start
                        = STYLE COMMAND
   stvle
   color
                       = COLOR
                       = radio sub text line push check signature
   type
   values
   default
                       = TEXT
   fieldframecolor
                       = COLOR
   fieldbackgroundcolor = COLOR
                       = DIMENSION
                       = DIMENSION
   height
                       = DIMENSION
   depth
                       = left middle right flushleft center flushright
   align
                       = NUMBER
   symbol
                       = NAME
                       = NAME
   fieldlayer
                       = readonly required protected sorted unavailable nocheck fixed file hidden printable auto
   option
                       = REFERENCE
   clickin
   clickout
                       = REFERENCE
                       = REFERENCE
   regionin
   regionout
                       = REFERENCE
                       = REFERENCE
   afterkey
   format
                       = REFERENCE
   validate
                       = REFERENCE
   calculate
                       = REFERENCE
   focusin
                       = REFERENCE
   focusout
   openpage
                        = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... = ...]
2 inherits: \setupframedinherits: \setupfieldcategory
\setupfieldlabelframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \setupframed
\setupfields [..., 1, ...] [.., ... = .., ...] [.., ... = .., ...] [.., ... = .., ...]
1 reset label frame horizontal vertical
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\setupfieldtotalframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 before
               = COMMAND
   after
               = COMMAND
   inbetween = COMMAND
               = DIMENSION
   distance
   alternative = reset label frame horizontal vertical
   inherits: \setupframed
```

```
\setupfiller [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 leftmargin = DIMENSION
   rightmargin = DIMENSION
               = COMMAND
   left
              = COMMAND
   right
   alternative = symbol stretch rule space
   method = local global middle broad
               = DIMENSION
   width
               = DIMENSION
   height
               = DIMENSION
   depth
               = DIMENSION
   offset
   distance
               = DIMENSION
               = left right middle flushleft flushright inner outer
   align
               = COMMAND
   symbol
   style
               = STYLE COMMAND
   color
\setupfillinlines [..,..^*=..,..]
                 = COMMAND
* before
                 = COMMAND
   after
   margin
                 = DIMENSION
                 = DIMENSION
   width
                = DIMENSION
   distance
   rulethickness = DIMENSION
                  = COLOR
   color
\setupfillinrules [..,..^*=..,..]
                   = COMMAND
* before
                  = COMMAND
   after
                  = NUMBER
   interlinespace = <u>small</u> medium big NUMBER
   distance = DIMENSION
width = fit broad DIMENSION
                = COMMAND
   separator
   style
                  = STYLE COMMAND
                  = COLOR
   color
\setupfirstline [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                = NUMBER
   alternative = default \underline{\text{line}} word
   style
                = STYLE COMMAND
   color
\setupfittingpage [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 pagestate = start stop
   command = CD: ONEARGUMENT
              = page
   margin
              = NUMBER
   scale
   paper
              = auto <u>defaut</u> NAME
   inherits: \setupframed
```

```
\setupfloat [\ldots, 1] [\ldots, 2]
1 SINGULAR
2 indentnext
                       = yes no auto
                       = inherits: \placefloat
   default
   fallback
                      = inherits: \placefloat
   inner
                      = COMMAND
                       = DIMENSION
   criterium
   method
                      = NUMBER
                      = NUMBER
   sidemethod
   textmethod
                      = NUMBER.
   sidealign
                      = height depth line halfline grid normal
                      = yes <u>no</u>
   local
                      = CD:ONEARGUMENT
   command
   availablewidth
                      = DIMENSION
   availableheight
                      = DIMENSION
                      = DIMENSION
   minwidth
                       = DIMENSION
   maxwidth
   location
                      = left right middle flushleft flushright center max inner outer innermargin outermargin
                         inneredge outeredge backspace cutspace leftmargin rightmargin leftedge rightedge
   leftmargindistance = DIMENSION
   rightmargindistance = DIMENSION
                      = DIMENSION
   leftmargin
                      = DIMENSION
   rightmargin
   innermargin
                      = DIMENSION
                       = DIMENSION
   outermargin
                      = COMMAND
   bottombefore
                      = COMMAND
   bottomafter
                      = none inherits: \blank
   spacebefore
   spaceafter
                      = none inherits: \blank
                       = DIMENSION
   width
   height
                      = DIMENSION
                      = DIMENSION none overlay
   offset
                      = none inherits: \blank
   sidespacebefore
   sidespaceafter
                       = none inherits: \blank
                      = DIMENSION
   margin
   ntop
                       = DIMENSION
   {\tt nbottom}
                      = DIMENSION
                       = small medium big line depth
   step
                       = NUMBER
   nlines
   cache
                       = yes no
\setupfloatcaption [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 suffix
                   = COMMAND
   suffixseparator = COMMAND
   suffixstopper = COMMAND
                  = left right middle low high grid overlay inner outer innermargin outermargin leftmargin rightmargin
   location
                    lefthanging righthanging hang top \underline{\mathtt{bottom}} stretch none default
                  = CD:ONEARGUMENT
   command
   numbercommand = CD:ONEARGUMENT
   textcommand
                  = CD:ONEARGUMENT
                  = inherits: \blank
   spacebefore
   spaceinbetween = inherits: \blank
   spaceafter
                   = inherits: \blank
   distance
                   = DIMENSION
                   = COMMAND
   inbetween
                  = STYLE COMMAND
   style
   color
                  = COLOR
   topoffset
                  = DIMENSION
   bottomoffset = DIMENSION
   number
                  = yes no none
                  = TEXT
   group
   leftmargin
                  = DIMENSION
                  = DIMENSION
   rightmargin
                  = DIMENSION
   innermargin
                   = DIMENSION
   outermargin
                  = inherits: \setupalign
   align
   width
                   = <u>fit</u> max DIMENSION
                   = fit DIMENSION
   minwidth
                   = DIMENSION
   maxwidth
```

inherits: \setupcounter

```
\setupfloatsplitting [..,..^*=..,..]
                = COMMAND
* before
               = COMMAND
   after
    inbetween = COMMAND
                = auto NUMBER
   conversion = NAME
\setupfontexpansion [...] [...,..=2...]
1 NAME
2 vector = NAME
   factor = NUMBER
   stretch = NUMBER
   shrink = NUMBER
             = NUMBER
   step
\setupfontprotrusion [.1] [..,.2]...
1 NAME
2 vector = NAME
   factor = NUMBER
   left = NUMBER
right = NUMBER
\setupfonts [..,..^*=..,..]
* language = <u>no</u> auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 goodies = FILE
    solution = NAME
               = NAME
   less
              = NAME
   more
   method = preroll split normal reverse random
criterium = NUMBER
\setupfooter [.^1.] [..,..^2..,..]
1 text margin edge
2 inherits: \setuplayoutelement
\setupfootertexts \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix} \begin{bmatrix} . & 5 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setupforms [..,..^*=..,..]
* method = \underline{XML} HTML PDF
    export = yes no
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 location
                           = left right
                           = left middle right flushleft center flushright normal
     align
     strut
                          = yes <u>no</u>
     distance
                          = DIMENSION
                           = COMMAND
     left
     right
                          = COMMAND
     spacebefore = inherits: \blank
spaceafter = inherits: \blank
     numbercommand = CD:ONEARGUMENT
                      = COLOR
     color
                          = STYLE COMMAND
     numberstyle
     numbercolor = COLOR
                          = middle
     option
                          = yes no standard DIMENSION
     margin
                          = DIMENSION
     leftmargin
                          = DIMENSION
     rightmargin
                         = NAME
     alternative
     indentnext
                           = yes no auto
     grid
                           = inherits: \snaptogrid
     inherits: \setupcounter
\setupframed [\ldots, 1] [\ldots, 2]
1 NAME.
2 corner
                               = rectangular round NUMBER
                         = rectangular round NUMBER
     framecorner
     backgroundcorner = rectangular round NUMBER
     radius = DIMENSION
frameradius = DIMENSION
     backgroundradius = DIMENSION
     depth = DIMENSION framedepth = DIMENSION
     backgrounddepth = DIMENSION

        backgrounddepth
        =
        DIMENSION

        framecolor
        =
        COLOR

        topframe
        =
        on off NAME

        bottomframe
        =
        on off NAME

        leftframe
        =
        on off NAME

        rightframe
        =
        on off NAME

        region
        =
        yes no

        rulethickness
        =
        DIMENSION

        frame
        =
        on off overlay none

        background
        =
        foreground color NAI

     background
                             = foreground color NAME
     backgroundoffset = frame DIMENSION
     component = NAME
                              = COMMAND
    extras = COMMAND

foregroundstyle = STYLE COMMAND

foregroundcolor = COLOR

setups = NAME

offset = default overlay none DIMENSION

width = local <u>fit</u> max broad fixed DIMENSION

height = fit max <u>broad</u> DIMENSION

align = inherits: \setupalign
                              = yes no none local global
     strut
     autostrut
                              = <u>yes</u> no
                               = height depth high low top middle bottom line lohi hanging keep mathematics normal
     location
     autowidth
                              = <u>yes</u> no force
                              = NUMBER
     lines
                              = COMMAND
     top
                              = COMMAND
     bottom
                              = yes <u>no</u>
     blank
     profile
                              = NAME
     empty
                              = yes <u>no</u>
                              = DIMENSION
     loffset
                              = DIMENSION
     roffset
                              = DIMENSION
     toffset
                               = DIMENSION
     boffset
```

= NUMBER

orientation

```
\setupframedcontent [..., 1] [..., 2] [..., 2]
1 NAME
   left = COMMAND
right = COMMAND
leftoffser = DIMENSION
rightoffset = DIMENSION
topoffset = DIMENSION
bottomoffset = DIMENSION
linecorrection = yes no
2 left
                        = COMMAND
    inherits: \setupframed
\setupframedtext [\ldots, 1] [\ldots, \ldots]
1 NAME
2 left
                          = COMMAND
                         = COMMAND
    right
    inner = COMMAND
location = left right middle none
    depthcorrection = on off
bodyfont = inherits: \setupbodyfont
indenting = inherits: \setupindenting
style = STYLE COMMAND
color = COLOR
    \verb|\setupglobalreferenceprefix [...^*]|
* + - TEXT
```

```
\setuphead [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 SECTION
                          = NAME
2 frontpartlabel
   bodypartlabel
                          = NAME
                         = NAME
    appendixlabel
   backpartlabel
                         = NAME
                        = yes <u>no</u> xml
   expansion
                        = NAME
   catcodes
   sectionresetset
                         = NAME
    sectionseparatorset = NAME
    sectionconversionset = NAME
   sectionconversionset = NAME

conversion = NAME

sectionstarter = COMMAND PROCESSOR->COMMAND

sectionstopper = COMMAND PROCESSOR->COMMAND

sectionset = NAME

sectionsegments = NUMBER NUMBER: NUMBER:* NUMBER:all SECTION SECTION:* SECTION:* SECTION:all

referenceprefix = + - TEXT

style = STYLE COMMAND
                         = COLOR
   color
   textstyle
                         = STYLE COMMAND
                        = COLOR
= STYLE COMMAND
   textcolor
   numberstyle
                         = COLOR
   numbercolor
    coupling
                         = SECTION
    ownnumber
                         = yes <u>no</u>
   beforesection
                        = COMMAND
= COMMAND
   aftersection
                         = COMMAND
    insidesection
    incrementnumber
                         = yes no list empty
                         = <u>yes</u> no hidden empty
   placehead
                         = yes no
   number
                         = inherits: \page
   page
                          = page reset
    marking
   header
                         = start stop high none normal empty nomarking NAME
   header
    text
                         = start stop high none normal empty nomarking NAME
    footer
                         = start stop high none normal empty nomarking NAME
                         = COMMAND
    before
                         = COMMAND
   after
                         = COMMAND
   inbetween
    continue
                         = yes no
                         = yes <u>no</u> float
= NAME
    aligntitle
   interlinespace
   interaction
internalgrid
                         = list reference
                         = NAME
   grid
                         = normal standard yes strict tolerant top bottom both broad fit first last high one low
                             none line strut box min max middle NAME
                         = inherits: \setupalign
   align
                         = inherits: \setuptolerance
   tolerance
    strut
                         = <u>yes</u> no
                         = line broad fit <u>none</u> NUMBER
   hang
                         = DIMENSION
   margin
   indentnext
                         = yes no auto
                         = text paragraph <u>normal</u> margin inmargin top middle bottom reverse NAME
    alternative
   width
                         = DIMENSION
   numberwidth
                         = DIMENSION
   textwidth
                         = DIMENSION
                         = DIMENSION
   distance
    commandbefore
                         = COMMAND
    commandafter
                         = COMMAND
                         = CD:TWOARGUMENTS
   command
    textcommand
                         = CD:ONEARGUMENT
   deeptextcommand = CD:ONEARGUMENT
    numbercommand
                         = CD:ONEARGUMENT
    deepnumbercommand
                          = CD:ONEARGUMENT
\setupheadalternative [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 alternative
                    = horizontal vertical
   renderingsetup = NAME
\setupheader [...^1] [...,..^2=...]
1 text margin edge
2 inherits: \setuplayoutelement
```

```
\setupheadertexts \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setupheadnumber [...^1]
1 SECTION
2 [-+] NUMBER
\setupheadtext [...] [...,... = ...]
1 LANGUAGE
2 KEY = VALUE
\setuphelp [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \setupframed
\setuphigh [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 distance = DIMENSION
              = DIMENSION
    style
              = STYLE COMMAND
    color
\setuphighlight [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 command = yes no
             = STYLE COMMAND
    style
    color
             = COLOR.
\setuphyphenation [..,..^*=..,..]
* method = original tex <u>default</u> hyphenate expanded traditional none
\setuphyphenmark [..,..^*=..,..]
* sign = normal wide
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = COMMAND
2 before
                = COMMAND
    distance = DIMENSION
                = TEXT
    sample
               = TEXT
    text
    width
                = <u>fit</u> broad DIMENSION
    separator = COMMAND
             = STYLE COMMAND
    stvle
               = COLOR
    color
    headstyle = STYLE COMMAND
    headcolor = COLOR
\setupindenting [...,*...]
  [-+]small [-+]medium [-+]big none no not first next yes always never odd even normal reset toggle DIMENSION NAME
```

```
\setupindex [\ldots, 1] [\ldots, 2]
1 NUMBER
2 inherits: \setupregister
\setupinitial [\ldots, 1] [\ldots, 2]
1 NAME
             = NUMBER
2 n
            = NUMBER
   before = COMMAND
   distance = DIMENSION
   hoffset = DIMENSION
   voffset = \underline{line} DIMENSION
   style = STYLE COMMAND
   color = COLOR
   font
            = FONT
   text
           = TEXT
   {\tt location} \ = \ {\tt margin} \ \underline{{\tt text}}
   method
           = first last auto none
\setupinsertion [\ldots, 1] [\ldots, 2]
1 NAME
2 location = page text columns firstcolumn lastcolumn
\setupinteractionbar [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 alternative
                   = \underline{a} b c d e f g
                   = start stop
   state
                   = CSNAME
   command
                   = DIMENSION
   width
   height
                  = DIMENSION max broad
                   = DIMENSION max
   depth
                = DIMENSION
   distance
                   = small medium big
   step
   backgroundcolor = COLOR
   style = STYLE COMMAND
                   = COLOR
   color
   contrastcolor = COLOR
                   = yes <u>no</u>
   symbol
   inherits: \setupframed
\setupinteractionmenu [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 alternative = vertical horizontal hidden
   category = NAME
   leftoffset
                 = overlay frame none default DIMENSION
   rightoffset = overlay frame none default DIMENSION
   topoffset
                 = overlay frame none default DIMENSION
   bottomoffset = overlay frame none default DIMENSION
                  = DIMENSION
   maxwidth
                 = DIMENSION
   maxheight
   itemalign
                 = left middle right flushleft flushright low high lohi
                 = <u>start</u> empty local
   state
   left
                 = COMMAND
                 = COMMAND
   right
   distance
                 = overlay DIMENSION
                 = COMMAND
   before
                 = COMMAND
   after
   inbetween
                 = COMMAND
                 = yes <u>no</u>
   position
                 = COMMAND
   middle
                 = STYLE COMMAND
   style
                 = COLOR
   color
   samepage = \underline{yes} no empty none normal default contrastcolor = COLOR
   inherits: \setupframed
```

```
\setupinteractionscreen [..,..^*=..,..]
             = fit max tight DIMENSION
   width
           = fit max tight DIMENSION
   height
   backspace = DIMENSION
   horoffset = DIMENSION
   veroffset = DIMENSION
   topspace = DIMENSION
   option
             = fit max singlesided doublesided bookmark auto none default fixed landscape portrait page paper
              = NUMBER
   copies
              = <u>none</u> NUMBER
   delay
\setupinteraction [\ldots, 1, \ldots] [\ldots, 1]
1 NAME
                   = start stop
2 state
                   = STYLE COMMAND
   style
   color
                   = COLOR
   contrastcolor
                  = COLOR
                   = TEXT
   title
   subtitle
                   = COLOR
                   = TEXT
   author
                   = TEXT
   keyword
                   = TEXT
                   = standard frame width minwidth height minheight fit tight
   focus
   menu
                   = on off
   fieldlayer
calculate
click
                   = auto NAME
                   = REFERENCE
   click
                   = yes no
                   = normal new
   display
                   = yes <u>no</u> page name auto
   page
   openaction
                  = REFERENCE
   openaction = REFERENCE
closeaction = REFERENCE
openpageaction = REFERENCE
   closepageaction = REFERENCE
   symbolset = NAME
                   = DIMENSION
   height
   depth
                   = DIMENSION
   focusoffset
                   = DIMENSION
\setupinteraction [.*.]
* NAME
\setupinterlinespace [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
              = DIMENSION
2 line
             = NUMBER
   height
             = NUMBER
   depth
   minheight = NUMBER
   mindepth = NUMBER
   distance = DIMENSION
             = NUMBER height
   top
             = NUMBER
   bottom
   stretch
              = NUMBER
   shrink
              = NUMBER
\setupinterlinespace [...,*...]
st on off reset auto small medium big NUMBER DIMENSION
\setupinterlinespace [.*.]
* NAME
\setupitaliccorrection [...,*...]
* text always global none
```

```
\setupitemgroup \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1
   NAME
   each NUMBER
3 intro random continue packed autointro broad text before after nowhite margin inmargin atmargin intext loose fit
    nofit paragraph joinedup serried stopper unpacked repeat norepeat reverse columns one two three four five six
    seven eight nine standard NUMBER*broad NUMBER*serried horizontal NAME
                  = COMMAND
4 before
    after
                  = COMMAND
    inbetween
                  = COMMAND
    beforehead
                 = COMMAND
    afterhead
                 = COMMAND
                 = COMMAND
    lefttext
    righttext
                = COMMAND
    left
                  = COMMAND
                 = COMMAND
    right
                 = NUMBER
    factor
                 = DIMENSION
    step
    width
                 = DIMENSION
    distance
                 = DIMENSION
                 = yes no standard DIMENSION
    margin
    leftmargin = yes no standard DIMENSION
    rightmargin = yes no standard DIMENSION
align = inherits: \setupalign
    indenting
                 NUMBER.
    start
    symalign
                 = left middle right flushleft center flushright
    symbol
                  = NUMBER
    n
    indentnext = yes no auto
                  = COMMAND
    inner
    command
                 = CSNAME
    items
                  = NUMBER
    maxwidth
                 = DIMENSION
                  = left right middle flushleft flushright inner outer
    itemalign
    alignsymbol = yes no
    textdistance = small medium big none space DIMENSION
    placestopper = <u>yes</u> no
                  = STYLE COMMAND
    style
    color
                  = COLOR
    headstyle
                  = STYLE COMMAND
    headcolor
                = COLOR
                 = STYLE COMMAND
    marstyle
                 = COLOR
    marcolor
                  = STYLE COMMAND
    symstyle
    symcolor
                  = COLOR
    inherits: \setupcounter
```

```
\setupitemgroup [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME NAME: NUMBER
                = COMMAND
2 before
                = COMMAND
   after
               = COMMAND
   inbetween
              = COMMAND
   beforehead
               = COMMAND
   afterhead
   lefttext
               = COMMAND
              = COMMAND
   righttext
               = COMMAND
   left
   right
               = COMMAND
              = NUMBER
   factor
               = DIMENSION
   step
               = DIMENSION
   width
               = DIMENSION
   distance
               = intro random continue packed autointro broad text before after nowhite margin inmargin atmargin
   option
                 intext loose fit nofit paragraph joinedup serried stopper unpacked repeat norepeat reverse
                  columns one two three four five six seven eight nine standard NUMBER*broad NUMBER*serried horizontal
                  NAME
   margin
                = yes no standard DIMENSION
               = yes no standard DIMENSION
   leftmargin
   rightmargin = yes no standard DIMENSION
               = inherits: \setupalign
   align
   indenting
                = NUMBER
   start
               = left middle right flushleft center flushright
   symalign
              = NAME
   symbol
                = NUMBER
   indentnext = yes no auto
               = COMMAND
   inner
   command
               = CSNAME
               = NUMBER
   items
   maxwidth
               = DIMENSION
   itemalign
               = left right middle flushleft flushright inner outer
   alignsymbol = yes <u>no</u>
   textdistance = small medium big none space DIMENSION
   placestopper = yes no
             = STYLE COMMAND
   style
   color
               = COLOR
   headstyle = STYLE COMMAND
   headcolor = COLOR
   marstyle
marcolor
               = STYLE COMMAND
               = COLOR
               = STYLE COMMAND
   svmstvle
               = COLOR
   symcolor
   inherits: \setupcounter
\setupitems [\ldots, 1] [\ldots, 2]
1 NAME
2 alternative = left right top bottom inmargin
   textwidth = DIMENSION
   width
               = DIMENSION
              = DIMENSION
   distance
              = none NAME
   svmbol
               = left middle right flushleft flushright inner outer margin
   align
   textalign
              = left middle right <u>flushleft</u> flushright inner outer
               = NUMBER
               = COMMAND
   before
               = COMMAND
   after
   inbetween
              = COMMAND
```

```
\setuplabel [\ldots, 1] [\ldots, 2]
  NAME
  title
                 = yes no
                 = yes no
   number
   numbercommand = CD:ONEARGUMENT
   titledistance = DIMENSION
   titlestyle = STYLE COMMAND
                 = COLOR
   titlecolor
   titlecommand = CD:ONEARGUMENT
   titleleft
                = COMMAND
                = COMMAND
   titleright
                = COMMAND
   left
                 = COMMAND
   right
                = COMMAND
   symbol
                 = COMMAND
   starter
                 = COMMAND
   stopper
   coupling
                 = NAME
                 = NAME
   counter
                 = NUMBER
   level
   text
                 = TEXT
                = CD:ONEARGUMENT
   headcommand
                 = COMMAND
   before
                 = COMMAND
   after
   inbetween
                 = COMMAND
   alternative = left right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                    hanging top command \underline{\mathtt{intext}} NAME
                = inherits: \setupalign
   align
                = inherits: \setupalign
   headalign
   indenting
                = inherits: \setupindenting
                 = <u>yes</u> no
   display
   indentnext
                 = yes no auto
                = fit broad line DIMENSION
   width
   distance
                 = none DIMENSION
   hang
                 = fit broad none margin NUMBER
   closesymbol = COMMAND
   closecommand = CD:ONEARGUMENT
   expansion
                 = yes \underline{no} xml
                 = TEXT
   sample
   margin
                 = yes no standard DIMENSION
                = STYLE COMMAND
   style
                = COLOR
   color
                = STYLE COMMAND
   headstyle
                 = COLOR
   headcolor
   inherits: \setupcounter
\setuplabeltext [...] [...,... = ...,..]
1 LANGUAGE
2 KEY = VALUE
\setuplabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 LANGUAGE
2 KEY = VALUE
```

```
\setuplanguage [...^1] [...,...^2]
1 LANGUAGE default
                        = LANGUAGE
                       = <u>start</u> stop
   state
                       = inherits: \currentdate
   date
   patterns
                       = FILE
                       = yes no
   factor
   lefthyphenmin
                       = NUMBER
                       = NUMBER
   righthyphenmin
                       NUMBER
   lefthyphenchar
   righthyphenchar
                       = NUMBER
                       = NAME
   setups
                       = <u>broad</u> packed
   spacing
                       = auto
   font
                       = TEXT
   text
   limittext
                       = TEXT
                      = TEXT
   hyphen
                       = TEXT
   compoundhyphen
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   leftquote
                      COMMAND
                      = COMMAND
   rightquote
   rightquote
leftquotation
rightquotation
                      = COMMAND
                      = COMMAND
   leftspeech
   rightspeech
                       = COMMAND
                       = COMMAND
   leftsentence
   middlespeech
rightsentence
                       = COMMAND
                       = COMMAND
                       = COMMAND
   midsentence
   leftsubsentence = COMMAND rightsubsentence = COMMAND
   leftsubsentence
                       = COMMAND
\setuplayer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
                = start stop continue next repeat
   option
               = NUMBER
   page
               = DIMENSION
   width
               = DIMENSION
   height
               = NAME
   region
   rotation = left right inner outer NUMBER
   position
               = yes \underline{no} overlay
               = max DIMENSION
   hoffset
   voffset
               = max DIMENSION
   offset
               = DIMENSION
                = DIMENSION
   dx
               = DIMENSION
   dν
               = NUMBER
   sx
               = NUMBER
   sy
   x
               = DIMENSION
               = DIMENSION
   У
               = <u>left</u> middle right <u>top</u> bottom
   corner
   location
              = grid left middle right top bottom line 1 c r m t b g
= NUMBER
   line
                = NUMBER
   column
   direction
               = <u>normal</u> reverse
   doublesided = yes no
   method
                = fit overlay
   repeat
                = lefttop righttop leftbottom rightbottom middle middletop middlebottom middleleft middleright
   preset
                   lefttopleft lefttopright NAME
\setuplayeredtext [\ldots, 1] [\ldots, 2]
1 NAME
2 style = STYLE COMMAND
   color = COLOR
   inherits: \setupframed
```

```
\setuplayouttext \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 top header text footer bottom
2 text margin edge
                = start stop empty high none normal nomarking NAME
                = STYLE COMMAND
   style
               = COLOR
   color
   strut
               = yes no
               = NUMBER
   before
               = COMMAND
               = COMMAND
   after
   leftstyle = STYLE COMMAND
   rightstyle = STYLE COMMAND
   leftcolor = COLOR
   rightcolor = COLOR
   width = DIMENSION
leftwidth = DIMENSION
   rightwidth = DIMENSION
\setuplayout [...^1] [...,...^2]
1 NAME
2 state
                         = <u>start</u> stop normal repeat
                         = DIMENSION
   margin
                         = DIMENSION
   edge
   margindistance
edgedistance
                        = DIMENSION
                        = DIMENSION
    edgedistance
   leftedgedistance = DIMENSION
   rightedgedistance = DIMENSION
leftmargindistance = DIMENSION
   rightmargindistance = DIMENSION
                   = DIMENSION
    topdistance
   headerdistance
                        = DIMENSION
   footerdistance
bottomdistance
                        = DIMENSION
                        = DIMENSION
                        = NAME
   preset
   leftmargin
                        = DIMENSION
                        = DIMENSION
   rightmargin
   leftedge
                        = DIMENSION
                        = DIMENSION
   rightedge
                        = DIMENSION
   header
   footer
                         = DIMENSION
                         = DIMENSION
   top
                        = DIMENSION
   bottom
   backspace
                        = DIMENSION
   topspace
                         = DIMENSION
                        = NAME
   setups
                        = DIMENSION
   cutspace
                        = DIMENSION middle fit
   width
    bottomspace
                        = DIMENSION
   lines
                        = NUMBER
                        = DIMENSION middle fit
   height
   horoffset
veroffset
                        = DIMENSION
                        = DIMENSION
    columns
                        = NUMBER
   columndistance
                         = DIMENSION
                        = default normal NAME
   method
   location
                         = left middle right top bottom singlesided doublesided
    textwidth
                        = DIMENSION
                         = DIMENSION
   textheight
                         = NUMBER
   nx
                         = NUMBER
   ny
    dx
                         = DIMENSION
                         = DIMENSION
    dу
                         = NUMBER
   scale
                         = NUMBER
   sx
                        = NUMBER
   sy
   marking
                        = on off page empty color
                        = yes <u>no</u> off
   grid
                        = DIMENSION
   textdistance
   alternative
                         = default <u>normal</u> makeup NAME
                        = DIMENSION
    clipoffset
    cropoffset
                         = DIMENSION
    trimoffset
                         = DIMENSION
   bleedoffset
                         = DIMENSION
```

artoffset

= DIMENSION

```
\setuplayout [.*.]
* reset NAME
\setuplegend [..,..^*=..,..]
* inherits: \setuppairedbox
\setuplinenote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 compress
                    = yes <u>no</u>
                    = separator stopper space
   compressmethod
   compressseparator = COMMAND
   compressdistance = DIMENSION
   inherits: \setupnote
\setuplinenumbering [..., ...] [.., ... = .., ..]
1 NAME
             = NUMBER
2 start
             = NUMBER
   step
   method
             = page <u>first</u> next
   conversion = NAME
   distance = DIMENSION
             = inner outer flushleft flushright left right middle auto
   align
           = CD:ONEARGUMENT
   command
             = COMMAND
   left
   right
             = COMMAND
            = DIMENSION
   margin
             = margin DIMENSION
   width
             = STYLE COMMAND
   style
             = COLOR
   color
\setuplines [\ldots, 1, \ldots] [\ldots, 1]
1 NAME
2 option
            = packed
            = COMMAND
   before
           = COMMAND
   after
   inbetween = COMMAND
   indenting = inherits: \setupindenting
align = inherits: \setupalign
            = yes on off fixed <u>default</u>
   space
   command = COMMAND
            = STYLE COMMAND
   style
   color
            = COLOR
            = COMMAND
   left
             = COMMAND
   right
```

$\verb|\setuplinewidth [...^*]|$

* small medium big DIMENSION

```
\setuplist [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 LIST
2 state
                            = start stop
                            = none here
   location
   type
                            = simple command userdata
                            = <u>local</u> intro reference SECTIONBLOCK:reference all SECTIONBLOCK:all text SECTIONBLOCK:text
   criterium
                               current SECTIONBLOCK:current here previous SECTIONBLOCK:previous component SECTION
                               SECTIONBLOCK: SECTION
                            = NAME
   list
                            = fit broad auto DIMENSION
   width
   height
                           = fit <u>broad</u> DIMENSION
                           = fit broad DIMENSION
   depth
                            = one two three none <u>default</u>
   svmbol
                           = yes \underline{no} none NAME
   label
                           = COMMAND
   starter
                           = COMMAND
   stopper
   command
                           = CD:THREEARGUMENT
   numbercommand
                           = CD:ONEARGUMENT
                           = CD:ONEARGUMENT
   textcommand
   pagecommand
                           = CD:ONEARGUMENT
   pagenumber
                           = <u>yes</u> no always
                           = <u>yes</u> no always
= COMMAND
   headnumber
   before
   after
                           = COMMAND
   inbetween
                           = COMMAND
                           = none DIMENSION
   margin
                           = none DIMENSION
   distance
                           = yes <u>no</u>
   aligntitle
   numberalign
                           = left right middle flushleft flushright inner outer
                           = inherits: \setupalign
   align
                            = <u>yes</u> no
   hang
                           = COMMAND
   left
                            = COMMAND
   right
   interaction
                            = yes no all number text title page sectionnumber pagenumber
                           = yes no TEXT
   limittext
                           = STYLE COMMAND
   style
   color
                           = COLOR
   numberstyle
                           = STYLE COMMAND
   numbercolor
                           = COLOR
                           = STYLE COMMAND
   textstvle
                           = COLOR
   textcolor
   pagestyle
                           = STYLE COMMAND
   pagecolor
                            = COLOR
   reference
                           = NUMBER
                           = NAME
   extras
   order
                            = command all title
   alternative
                           = a \ \underline{b} c d e f g left right top bottom command none interactive paragraph horizontal
                             vertical NAME
   maxwidth
                           = DIMENSION
   pageprefix
                            = yes no
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset = NAME
   pageprefixsegments = NUMBE
pageprefixconnector = COMMA
pageconversionset = NAME
pagestarter = COMMA
pagestopper = COMMA
                           = NUMBER NUMBER:NUMBER:* NUMBER:* NUMBER:all SECTION SECTION:SECTION:* SECTION:all
                           = COMMAND PROCESSOR->COMMAND
                           = COMMAND PROCESSOR->COMMAND
                           = COMMAND PROCESSOR->COMMAND
   pagestopper
   inherits: \setupcounterinherits: \setupframed
\setuplistalternative [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
                  = COMMAND
2 before
   after
                  = COMMAND
   command = CD:THREEARGUMENTS
   renderingsetup = NAME
   width = DIMENSION
   distance
                  = DIMENSION
```

stretch

filler

= DIMENSION
= COMMAND

```
\setuplistextra [\ldots, 1] [\ldots, 2]
1 NAME
2 before = COMMAND
   after = COMMAND
\setuplocalfloats [..,..^*=..,..]
* before
              = COMMAND
   after
              = COMMAND
   inbetween = COMMAND
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupinterlinespace
\setuplocalinterlinespace [...,*...]
* on off reset auto small medium big NUMBER DIMENSION
\setuplocalinterlinespace [...]
* NAME
\setuplow [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 distance = DIMENSION
   down = DIMENSION
style = STYLE COMMAND
   style
   color = COLOR
\setuplowhigh [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 distance = DIMENSION
   up = DIMENSION
down = DIMENSION
           = STYLE COMMAND
   style
   color
            = COLOR
\setuplowmidhigh [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
         = DIMENSION
2 up
   down = DIMENSION
   style = STYLE COMMAND
   color = COLOR
\verb|\setupMPgraphics [..,.. \stackrel{*}{=} ..,..]|
* color = <u>local</u> global
mpy = FILE
   mpy
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                    = <u>metafun</u> mpost
   initializations = yes \underline{no}
   setups = NAME
                   = STYLE COMMAND
   textstyle
                = COLOR
= ves no
   textcolor
   extensions
                    = yes <u>no</u>
                   = binary decimal double scaled <u>default</u>
```

```
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,..=2..,..]
1 NAME
2 KEY = VALUE
\setupmakeup [\ldots, 1] [\ldots, 2]
1 NAME
2 page
                = inherits: \page
   command
                = COMMAND
                = DIMENSION
   width
                = DIMENSION
   height
                = inherits: \setupalign
   align
                = NAME
   setups
                = COMMAND
   top
               = COMMAND
   bottom
                = COMMAND
   before
               = COMMAND
   after
   location
                = top
   reference = REFERENCE
pagestate = start stop
   headerstate = start stop high empty none normal
   footerstate = start \underline{stop} high empty none normal
   topstate = start stop high empty none normal
   bottomstate = start stop high empty none normal
   \texttt{textstate} \qquad \texttt{=} \quad \texttt{start stop high empty none } \underline{\texttt{normal}}
    doublesided = yes no empty
   style
                = inherits: \value-style
   color
\setupmarginblock [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
              = start stop
              = DIMENSION
   width
             = COMMAND
   before
   after
              = COMMAND
   inbetween = COMMAND
   align = inherits: \setupalign
             = STYLE COMMAND
   style
             = COLOR
   color
   top
              = COMMAND
              = COMMAND
   bottom
   location = left right middle <u>inmargin</u>
              = COMMAND
   left
   right
              = COMMAND
```

```
\setupmargindata [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                = yes no auto cap fit line default CHARACTER
   strut
                = CD:ONEARGUMENT
   command
                = DIMENSION
   width
   align
                = inherits: \setupalign
                = region <u>text</u>
   {\tt anchor}
   location
                = <u>left</u> right inner outer
   method
                = top line first depth height
                = default edge
   category
                = local global
   scope
                = text paragraph
   option
                = local <u>normal</u> margin edge
   margin
   distance
               = DIMENSION
               = DIMENSION
   hoffset
               = DIMENSION
   voffset
                = DIMENSION
   dv
   bottomspace = DIMENSION
   threshold = DIMENSION
   line
                = NUMBER
   stack
                = yes continue
   style
                = STYLE COMMAND
                = COLOR
   color
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupframed
\setupmarginrule [...^1] [...,...^2]
1 NUMBER
2 inherits: \setupsidebar
\setupmarginrules [...] [...,..=2..,..]
1 NUMBER
2 inherits: \setupmarginrule
\setupmarking [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 MARK
2 state
                  = start stop
   expansion
                  = yes no
                  = COMMAND
   separator
   filtercommand = CD:ONEARGUMENT
\setupmathalignment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
             = NUMBER
2 n
             = NUMBER
   distance = DIMENSION
             = left middle right normal
   align
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
                   = COMMAND
2 left
   right
                   = COMMAND
   strut
                  = yes no
                  = STYLE COMMAND
   style
   distance
                  = DIMENSION
   numberdistance = DIMENSION
```

```
\setupmathematics [\ldots, 1] [\ldots, 2]
1 NAME
2 openup
                         = yes no
    symbolset
                        = NAME
    {\tt functionstyle} \qquad {\tt = \ STYLE \ COMMAND}
    compact = yeb == 
= 12r r21
                       = yes no
= normal <u>italic</u> none
    bidi
    sygreek
                       - normal italic none
= normal italic none
= normal italic none
= 1 2 3 4 none reset
    lcgreek
    ucgreek
    italics
   autopunctuation = yes no all
setups = NAME
domain = NAME reset
textstyle = STYLE COMMAND
textcolor = COLOR
functioncolor = limits nolimits autolimits displaylimits none
    autopunctuation = yes \frac{1}{100} all
    default
                         = normal <u>italic</u>
\setupmathfence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME.
2 command
                = yes no
                 = NUMBER
    left
    {\tt middle}
                 = NUMBER
    right
                 = NUMBER
    mathstyle = display text script scriptscript cramped uncramped normal packed small big
                 = COLOR
    color
    state
                 = auto
\setupmathfraction [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
                      = DIMENSION
2 topdistance
    bottomdistance = DIMENSION
    margin = DIMENSION

color = COLOR

strut = yes no math tight

alternative = inner outer both

rule = yes no auto
    left
                      = NUMBER
                      = NUMBER
    right
    rulethickness = DIMENSION
    mathstyle
                       = STYLE COMMAND
                       = no <u>none</u> overlay
    distance
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupframed
\setupmathlabeltext [...] [.....^{\frac{2}{2}}....]
1 LANGUAGE
2 KEY = VALUE
\setupmathmatrix [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 left
               = COMMAND
    right = COMMAND
    strut
               = yes no NUMBER
             = left middle right normal
    align
               = STYLE COMMAND
    style
    distance = DIMENSION
    location = top bottom high low lohi \underline{normal}
```

```
\setupmathornament [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
  alternative = mp
               = COLOR
   color
                = DIMENSION
   {\tt mpoffset}
                = NAME
   mp
\setupmathradical [..., 1] [.., ... = .., ...]
1 NAME
2 alternative = default <u>normal</u> mp
                = COLOR
   color
                = DIMENSION
   mpoffset
               = NAME
   mp
\setupmathstackers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 left
                  = COMMAND
   right
                  = COMMAND
                 = CD:ONEARGUMENT
   topcommand
   bottomcommand = CD:ONEARGUMENT
   middlecommand = CD:ONEARGUMENT
   mp
                 = NAME
   mpheight
                 = DIMENSION
   mpdepth
                 = DIMENSION
                 = DIMENSION
   mpoffset
                 = COLOR
   color
   hoffset
                 = DIMENSION
                 = DIMENSION
   voffset
                 = DIMENSION
   minheight
                 = DIMENSION
   mindepth
                 = <u>rel</u> ord
   mathclass
                 = min max normal
   offset
                 = top bottom high low middle NUMBER
   location
                 = yes no
   strut
   alternative
                 = normal default mp
   minwidth
                  = DIMENSION
   distance
                 = DIMENSION
                  = DIMENSION
   moffset
   order
                  = <u>normal</u> reverse
   {\tt mathlimits}
                  = yes no
\setupmathstyle [...,*...]
* display text script scriptscript cramped uncramped normal packed small big NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{?}{=} ..., ...]
1 NAME
2 grid
                  = inherits: \setupgrid
   rulethickness = DIMENSION
   method = otr box
                 = COMMAND
   before
                 = COMMAND
   after
                 = DIMENSION
   distance
                 = NUMBER
   maxheight
                  = DIMENSION
                 = DIMENSION
   maxwidth
                 = DIMENSION
   step
   profile
                 = NAME
   align
                 = inherits: \setupalign
   setups
                 = NAME
                 = yes <u>no</u>
   balance
   splitmethod = none fixed
                 = <u>local</u> global
   alternative
   internalgrid = line halfline
   separator
                 = rule
                 = yes no
   strut
   {\tt color}
                 = COLOR
                  = COLOR
   rulecolor
                = <u>normal</u> reverse
   direction
   inherits: \setupframed
```

```
\setupmodule [...^1] [...,...^2]
1 FILE
  test = yes \underline{no}
KEY = VALUE
\setupnarrower [\ldots, 1] [\ldots, 2]
1 NAME
2 left
           = DIMENSION
   middle = DIMENSION
   right
           = DIMENSION
   default = [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
   before = COMMAND
           = COMMAND
   after
\setupnotation [\ldots, 1] [\ldots, 2]
1 NAME
2 title
                 = yes <u>no</u>
   number
                 = yes no
                 = note
   type
   numbercommand = CD:ONEARGUMENT
   titledistance = DIMENSION
   titlestyle = STYLE COMMAND
   titlecolor
                = COLOR
   titlecommand = CD:ONEARGUMENT
                = COMMAND
   titleleft
   titleright = COMMAND
                = COMMAND
   left
                = COMMAND
   right
                = COMMAND
   svmbol
                = COMMAND
   starter
                = COMMAND
   stopper
                = NAME
   coupling
                = NAME
   counter
                 = NUMBER
   level
   text
                = TEXT
   headcommand = CD:ONEARGUMENT
   before
                = COMMAND
                = COMMAND
   after
                = COMMAND
   inbetween
   alternative = left right inmargin inleft inright margin leftmargin rightmargin innermargin outermargin serried
                  hanging top command note NAME
                = inherits: \setupalign
= inherits: \setupalign
   align
   headalign
                = inherits: \setupindenting
   indenting
   display
                = yes no
                = yes no auto
   indentnext
   width
                = fit broad line DIMENSION
   distance
                = none DIMENSION
                = fit broad none margin NUMBER
   hang
   closesymbol
                = COMMAND
   closecommand = CD:ONEARGUMENT
   expansion
                = yes <u>no</u> xml
                = TEXT
   sample
                = yes no standard DIMENSION
   margin
                = STYLE COMMAND
   style
                = COLOR
   color
                = STYLE COMMAND
   headstyle
                = COLOR
   headcolor
   inherits: \setupcounter
```

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                                                  = yes no number text all
2 interaction
         symbolcommand = CD:ONEARGUMENT
         textcommand = CD:ONEARGUMENT
         indicator
                                                = yes <u>no</u>
         textseparator = COMMAND
        textseparator = CUMMAND

width = DIMENSION
height = DIMENSION
distance = DIMENSION
rulecommand = COMMAND

rule = on off normal left right command paragraph
split = tolerant strict verystrict NUMBER
factor = NUMBER
                                            = text page high bottom none columns firstcolumn lastcolumn
         location
                                                = COMMAND
                                                  = COLOR
         rulecolor
         rulethickness = DIMENSION
         setups
                                                = NAME
         interlinespace = NAME
                                           = yes no
= COMMAND
= cd.command
         paragraph
         before
         after
         inbetween = COMMAND
         columnaistance - properties of the columnaistance -
                                               = STYLE COMMAND
         textstyle
         textcolor
                                               = COLOR
                                                = next
         anchor
         inherits: \setupframed
\setupoffset [..,..*...]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
                                             = DIMENSION
                                            = DIMENSION
        leftoffset = DIMENSION
         rightoffset = DIMENSION
         topoffset
                                             = DIMENSION
         bottomoffset = DIMENSION
         method = fixed width = DIMENSION
         height
                                     = DIMENSION
                                           = DIMENSION
         depth
         location
                                          = left middle right top bottom line 1 c r m t b g
\setupoperatortext [...^1] [...,...^2]...]
1 LANGUAGE
2 KEY = VALUE
\setupoppositeplacing [..,..^*=..,..]
        state
                                     = start stop
                                     = COMMAND
         before
         after
                                     = COMMAND
         inbetween = COMMAND
\setupoutputroutine [.\frac{1}{2}...] [\ldots,\ldots\frac{2}{2}...,\ldots]
2 KEY = CSNAME
```

```
\setupoutputroutine [.*.]
* NAME
\label{eq:setuppagechecker} $$\left[\dots,\frac{1}{2},\dots\right] $\left[\dots,\dots^{\frac{2}{2}},\dots\right]$
1 NAME
               = NUMBER
2 lines
    offset
               = DIMENSION
               = 0 1 2 3
    method
               = COMMAND
    before
               = COMMAND
    after
    inbetween = COMMAND
\setuppagecomment [..,..^*=..,..]
* location = left right top bottom none
   state = start = DIMENSION
              = start stop <u>none</u>
    distance = DIMENSION
    width
              = DIMENSION
   height = DIMENSION
\setuppagegrid [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
               = NUMBER
               = NUMBER
   nleft
   nleft = NUMBER
nright = NUMBER
              = DIMENSION auto
    width
    distance = DIMENSION
               = NUMBER
   lines
    maxwidth = DIMENSION
    maxheight = DIMENSION
    direction = <u>normal</u> reverse
               = inherits: \page
    page
    inherits: \setupframed
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 state
                 = start stop repeat
   x
                  = NUMBER
                 = NUMBER
    у
                 = NUMBER
    nx
                 = NUMBER
    ny
                 = STYLE COMMAND
    style
                 = COLOR
    color
    clipoffset = DIMENSION
    rightoffset = DIMENSION
    inherits: \setupframed
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NUMBER
3 NUMBER
4 NUMBER
```

```
\setuppagegridspan [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
           = NUMBER
2 n
   style = STYLE COMMAND
   color = COLOR
   before = COMMAND
   after = COMMAND
   inherits: \setupframed
\setuppagegridstart [...^1] [...^2] [...^3] [...^4]
1 NAME
2 NUMBER
3 NUMBER
4 NUMBER
\setuppageinjection [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = previous <u>next</u> NUMBER
2 state
               = yes <u>no</u>
   delay
   alternative = figure buffer setups none NAME
               = inherits: \page
   page
   pagestate = start stop
n = NUMBER
   inherits: \setupframed
\setuppageinjectionalternative [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 renderingsetup = NAME
\setuppagenumber [..,..^*=..,..]
* inherits: \setupuserpagenumber
\setuppagenumbering [..,..*=..,..]
* alternative = singlesided doublesided
               = inherits: \page
               = <u>yes</u> no
   strut
               = CD:ONEARGUMENT
   command
   left
               = COMMAND
              = COMMAND
   right
   state
               = <u>start</u> stop
   width
   location
               = <u>header</u> footer left <u>middle</u> right inleft inright margin inmargin atmargin marginedge
               = STYLE COMMAND
   stvle
               = COLOR
   color
\setuppageshift [...] [...] [...]
1 page paper
2 NAME
3 NAME
\setuppagestate [..,..*=..,..]
* delay = yes no
\setuppagetransitions [.*.]
* reset auto start random NUMBER
```

```
\setuppairedbox [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
             = COMMAND
2 before
             = COMMAND
   after
   inbetween = COMMAND
   location = left middle right top bottom high low
             = NUMBER
   distance = DIMENSION
bodyfont = inherits: \setupbodyfont
width = DIMENSION
   width = DIPHENSION = DIMENSION
   maxwidth = DIMENSION
   maxheight = DIMENSION
            = inherits: \setupalign
   align
             = STYLE COMMAND
   style
   color
             = COLOR
\setuppairedbox [..,..*...]
* inherits: \setuppairedbox
\setuppalet [...]
* NAME
\setuppaper [..,..*...]
* inherits: \setuppapersize
\setuppapersize [\ldots, 1] [\ldots, 2]
1 reset landscape mirrored negative rotated 90 180 270 NAME
2 reset landscape mirrored negative rotated 90 180 270 NAME
\setuppapersize [...] [...,... = ...,..]
1 NAME
             = COMMAND
2 top
   bottom
             = COMMAND
             = COMMAND
   left
             = COMMAND
   right
   method
             = <u>normal</u> none NAME
             = NUMBER
   scale
             = NUMBER
   nx
             = NUMBER
   nv
   dx
             = DIMENSION
             = DIMENSION
   dy
             = DIMENSION
   width
             = DIMENSION
   height
   topspace = DIMENSION
   backspace = DIMENSION
   offset = DIMENSION
             = reset landscape mirrored negative rotated 90 180 270 NAME
   page
   paper
             = reset landscape mirrored negative rotated 90 180 270 NAME
             = fit max
   option
            = DIMENSION
   distance
\setupparagraph [\ldots, 1] [\ldots, 2]
  NAME
2 style = STYLE COMMAND
   color = COLOR
   align = inherits: \setupalign
   setups = NAME
\setupparagraphintro [\ldots, 1] [\ldots]
1 reset each first next
2 COMMAND
```

```
\setupparagraphnumbering [..,..*=..,..]
   state
              = start stop line reset
    distance = DIMENSION
              = STYLE COMMAND
    style
    color
              = COLOR
\setupparagraphs \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
2 each NUMBER
                    = NUMBER
   before
                   = COMMAND
                   = COMMAND
   after
                   = DIMENSION
   width
                   = DIMENSION
    distance
   height
                   = DIMENSION fit
                   = COMMAND
   top
                   = COMMAND
   bottom
                   = inherits: \setupalign
    align
                   = COMMAND
    inner
    command
                   = COMMAND
                   = on off
   rule
    rulethickness = DIMENSION
    rulecolor
                   = COLOR
                    = STYLE COMMAND
    style
    color
                    = COLOR
\setupparagraphs [...^1] [...,..^2=...]
1 NAME: NUMBER
                   = NUMBER
2 n
                   = COMMAND
   before
                   = COMMAND
    after
    width
                   = DIMENSION
                   = DIMENSION
   distance
                   = DIMENSION fit
   height
                   = COMMAND
    top
    {\tt bottom}
                   = COMMAND
                   = inherits: \setupalign
    align
                   = COMMAND
   inner
                   = COMMAND
    command
    rule
                   = on off
    rulethickness = DIMENSION
    rulecolor
                   = COLOR
                   = STYLE COMMAND
    style
                    = COLOR
    color
\setupparallel [.\frac{1}{2}.] [\ldots\frac{2}{2}...] [\ldots\right] \frac{3}{2}....]
1 NAME
2 NAME
               = NAME.
   setups
               = NUMBER
    start
               = NUMBER
    criterium = all
\setupperiods [..,..^*=..,..]
              = NUMBER
             = DIMENSION fit
    width
    distance = DIMENSION
             = COMMAND
    svmbol
```

```
\setupplacement [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 before
                    = COMMAND
                    = COMMAND
   after
                   = COMMAND
   left
   right
                   = COMMAND
                    = inherits: \snaptogrid
   grid
   linecorrection = on off
   depth correction = on off
                   = yes no <u>standard</u>
   margin
\setuppositionbar [..,..^*=..,..]
 style = STYLE COMMAND
   color = COLOR
           NUMBER.
   n
   min
         = NUMBER
   max
          = NUMBER
   text = TEXT
width = DIMENSION
height = DIMENSION
   depth = DIMENSION
\setuppositioning [..., ...] [..., ... = ..., ...]
1 NAME
2 offset = yes \underline{no}
   unit = ex em p.
ctate = start overlay
           = ex em pt in \underline{cm} mm sp bp pc dd cc nc
   xoffset = DIMENSION
   yoffset = DIMENSION
   xstep = <u>absolute</u> relative
ystep = <u>absolute</u> relative
   xscale = NUMBER
   yscale = NUMBER
   xfactor = NUMBER
   yfactor = NUMBER
   factor = NUMBER
            = NUMBER
   scale
\setupprefixtext [...^1] [...,..^2=...]
1 LANGUAGE
2 KEY = VALUE
\setupprocessor [\ldots, 1] [\ldots, 2]
1 NAME
2 state = start stop
            = COMMAND
   left
   right
            = COMMAND
   command = CD:ONEARGUMENT
   style
           = STYLE COMMAND
   color
            = COLOR
\setupprofile [\ldots, 1, \ldots] [\ldots, \ldots, \frac{2}{2}, \ldots]
1 NAME
2 height
            = DIMENSION
            = DIMENSION
   depth
   distance = DIMENSION
   factor = NUMBER
             = NUMBER
   lines
            = strict fixed none
   method
\setupprograms [..,..*=..,..]
* style = STYLE COMMAND
   color = COLOR
```

```
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setupquote [..,..*...]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..\stackrel{*}{=}..,..]
* inherits: \setupcounter
\setupreferenceformat [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
           = * NAME
2 label
             = COMMAND
   left
           = COMMAND
   right
            = default text title number page realpage
   type
   setups = NAME
   autocase = <u>yes</u> no
text = TEXT
   style
             = STYLE COMMAND
             = COLOR
   color
\setupreferenceprefix [.*.]
* + - TEXT
\setupreferencestructureprefix [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}..,..]
1 NAME SECTION
2 default
3 prefix
                         = yes no
   prefixseparatorset = NAME
   prefixconversion = NAME
   prefixconversionset = NAME
   prefixstarter
                        = COMMAND PROCESSOR->COMMAND
   prefixstopper = COMMAND PROCESSOR->COMMAND
prefixset = NAME
prefixsegments = NUMBER NUMBER:* NUMBER:all SECTION SECTION:* SECTION:* SECTION:all
numberconversion = NAME
   numberconversionset = NAME
   numberstarter = COMMAND PROCESSOR->COMMAND
                       = COMMAND PROCESSOR->COMMAND
= NUMBER NUMBER:NUMBER NUMBER:all
   numberstopper
   numbersegments
   numberseparatorset = NAME
                        = COMMAND PROCESSOR->COMMAND
   prefixconnector
\setupreferencing [..,..^*=..,..]
                = start stop
                = yes \underline{no} xml
   expansion
   autofile
                = yes <u>no</u>
                = yes <u>no</u>
    export
                = COMMAND
   left
               = COMMAND
   right
                = DIMENSION
   width
   doublesided = yes no
   interaction = label text symbol <u>all</u>
   separator = COMMAND
                = + - TEXT
   prefix
\setupregister [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NUMBER
2 inherits: \setupregister
```

```
1 NAME
2 NUMBER
3 referencemethod
                                                                                = forward
          expansion
                                                                                = yes \underline{no} xml
                                                                               = yes <u>no</u>
          ownnumber
                                                                              = NAME
          xmlsetup
                                                                    = NAME
= a b A B
          alternative
                                                                             = default before after first last ch mm zm pm mc zc pc uc
          method
                                                              = yes <u>no</u> all
          compress
                                                                              = local text current previous <u>all</u> SECTION
          criterium
          pageprefixseparatorset = COMMAND
          pageprefixconversionset = NAME
         pageprefixstarter = COMMAND PROCESSOR->COMMAND
pageprefixstopper = COMMAND PROCESSOR->COMMAND
pageprefixset = NAME
pageprefixsegments = NUMBER:NUMBER:NUMBER NUMBER
     pageprefixsegment
pageprefix = yes no
pageseparatorset = NAME
pagesconversionset = NAME
pagestarter = COMMAND PROCESSOR->COMMAND
pagestopper = COMMAND PROCESSOR->COMMAND
pagesegments = NUMBER NUMBER:* NUMBER:all
maxwidth = DIMENSION
indicator = yes no
= COMMAND
= COMMAND
- CO
                                                                             = NUMBER NUMBER:NUMBER:* NUMBER:all SECTION SECTION:SECTION:* SECTION:all
         command
textcommand
deeptextcommand
pagecommand
distance
                                                                             = CD:ONEARGUMENT
                                                                             = DIMENSION
          distance
          interaction
                                                                             = text <u>pagenumber</u>
          pagenumber
                                                                              = <u>yes</u> no
          symbol
                                                                              = a \underline{n} none 1 2 COMMAND
          language
                                                                              = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn LANGUAGE
                                                                             = STYLE COMMAND
          style
                                                                              = COLOR
           color
                                                                             = STYLE COMMAND
           textstyle
                                                                              = COLOR
          textcolor
                                                                              = STYLE COMMAND
          pagestyle
                                                                              = COLOR
          pagecolor
                                                                               = NUMBER
          balance
                                                                               = yes no
                                                                                = inherits: \setupalign
          align
                                                                                = <u>numbers</u>
          numberorder
```

```
\setupregister [.1] [..,..=2..,..]
1 NAME: NUMBER
2 referencemethod
                                 = forward
    expansion
                                = yes <u>no</u> xml
                                = yes <u>no</u>
    ownnumber
    xmlsetup
                                = NAME
    alternative
                               = a b A B
                                = default before after first last ch mm zm pm mc zc pc uc
    method
    compress
                               = yes <u>no</u> all
    criterium
                                = local text current previous <u>all</u> SECTION
    pageprefixseparatorset = COMMAND
    pageprefixconversionset = NAME
   pageprefixconversionset - NAME

pageprefixstarter = COMMAND PROCESSOR->COMMAND

pageprefixstopper = COMMAND PROCESSOR->COMMAND

pageprefixset = NAME

pageprefixconnector = NUMBER NUMBER:NUMBER NUMBER

pageprefixconnector = COMMAND
                               = NUMBER NUMBER:NUMBER:* NUMBER:all SECTION SECTION: SECTION: * SECTION: all
   pageprefix connector pageprefix pageseparatorset pageconversionset pagestarter pagestopper pagesegments maxwidth indicator before
                               = yes no
= NAME
                               = NAME
                               = COMMAND PROCESSOR->COMMAND
                               = COMMAND PROCESSOR->COMMAND
                               = NUMBER NUMBER:NUMBER NUMBER:* NUMBER:all
                               = DIMENSION
                               = yes no
                               = COMMAND
                               = COMMAND
    after
   arter
command
textcommand
deeptextcommand
pagecommand
distance
                                = CD:ONEARGUMENT
                               = CD:ONEARGUMENT
                               = CD:ONEARGUMENT
                               = CD:ONEARGUMENT
                               = DIMENSION
    distance
    interaction
                                = text pagenumber
   pagenumber
                                = yes no
                               = a \underline{n} none 1 2 COMMAND
    symbol
   language
                                = default DIN_{\Box}5007-1 DIN_{\Box}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn LANGUAGE
    style
                                = STYLE COMMAND
    color
                                = COLOR
    textstyle
                                = STYLE COMMAND
                               = COLOR
    textcolor
                               = STYLE COMMAND
    pagestyle
                                = COLOR
    pagecolor
                                = NUMBER
                                = <u>yes</u> no
    balance
                                 = inherits: \setupalign
    align
    numberorder
                                 = <u>numbers</u>
\setuprenderingwindow [\ldots, 1] [\ldots, 2] [\ldots, 2]
2 openpageaction = REFERENCE
    closepageaction = REFERENCE
    inherits: \setupframed
\setuprotate [..,..*...]
   location = fit broad depth high middle default normal
    rotation = left right inner outer NUMBER
```

inherits: \setupframed

```
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMBER
2 scale
               = NUMBER
   xscale
               NUMBER.
   yscale
   width
               = DIMENSION
   height
               = DIMENSION
               = yes no
   depth
               = NUMBER
   lines
               = fit broad max auto default
   factor
   hfactor
              = fit broad max auto default
               = fit broad max auto default
   wfactor
   maxwidth
               = DIMENSION
   maxheight = DIMENSION
               = NUMBER
               = NUMBER
               = NUMBER
   sv
   equalwidth = DIMENSION
   equalheight = DIMENSION
               = yes fit height depth halfline
\setupscript [\ldots, 1] [\ldots, 2]
1 NAME
2 method
            = hangul hanzi nihongo ethiopic thai test
   preset
             = NAME
   features = auto
\setupsectionblock [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 page = inherits: \page
   before = COMMAND
   after = COMMAND
   number = yes no
\setupselector [...^1] [...,..^2=...]
1 NAME
2 n = NUMBER
   m = NUMBER
\setupshift [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 continue = yes \underline{no}
   unit
            = ex em pt in cm mm sp bp pc dd cc nc
          = NUMBER
   method
            = NUMBER
   dv
   align
            = inherits: \setupalign
            = STYLE COMMAND
   style
            = COLOR
   color
\setupsidebar [\ldots, 1] [\ldots, 2]
1 NAME.
2 rulethickness
                      = DIMENSION
                     = COLOR
   rulecolor
                     NUMBER
   alternative
   topoffset
                     = DIMENSION
   bottomoffset
                     = DIMENSION
                     = DIMENSION
   distance
   leftmargindistance = DIMENSION
   level
                      = NUMBER
```

```
\setupsorting [\ldots, 1] [\ldots, 2]
1 SINGULAR
2 expansion
                   = yes no xml
                  = first last normal NAME
   alternative
                  = COMMAND
   next
                  = CD:THREEARGUMENTS
   command
   textcommand = CD:ONEARGUMENT
   synonymcommand = CD:ONEARGUMENT
                 = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn LANGUAGE

= default before after first last ch mm zm pm mc zc pc uc

= current previous local text <u>all</u> SECTION

= STYLE COMMAND
   language
   method
   criterium
   style
                  = COLOR
   color
   textstyle
                  = STYLE COMMAND
                   = COLOR
   textcolor
   synonymstyle = STYLE COMMAND
   synonymcolor
                   = COLOR
\setupspacing [...]
* fixed packed broad
\setupspellchecking [..,..^*=..,..]
   state = start stop
   method = 123
           = NAME
   list
\setupstartstop [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
2 before
              = COMMAND
              = COMMAND
   after
   inbetween = COMMAND
              = NAME
   setups
              = COMMAND
   left
   right
              = COMMAND
              = STYLE COMMAND
   style
              = COLOR
   color
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* yes no auto cap fit line default CHARACTER
\setupstyle [\ldots, 1] [\ldots, 2]
1 NAME
2 method = command
   style = STYLE COMMAND
   color = COLOR
\setupsubformula [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 indentnext = yes no auto
\setupsubpagenumber [..,..^*=..,..]
* inherits: \setupcounter
\setupsymbolset [.*.]
* NAME
```

```
\setupsynonyms [\ldots, 1] [\ldots, 2]
1 SINGULAR
2 expansion
                    = yes no xml
                   = first last normal NAME
   alternative
                   = COMMAND
   next
                   = CD:THREEARGUMENTS
   command
   textcommand = CD:ONEARGUMENT
   synonymcommand = CD:ONEARGUMENT
               = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn LANGUAGE
= default before after first last ch mm zm pm mc zc pc uc
= current previous local text <u>all</u> SECTION
= STYLE COMMAND
   language
   method
   criterium
   style
                   = COLOR
   color
   textstyle
                   = STYLE COMMAND
                   = COLOR
   textcolor
   textcolor = COLOR
synonymstyle = STYLE COMMAND
synonymcolor = COLOR
\setups [...,*...]
* NAME
\setups {...,*...}
\setupTABLE [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 3, \ldots]
1 r c x y row column first last start header each odd even one NUMBER -NUMBER
2 first least each two odd even NUMBER -NUMBER
3 extras
                         = COMMAND
                         = COMMAND
   left
                        = COMMAND
   right
   headcolor
                        = COLOR
   headstyle
                        = STYLE COMMAND
   leftmargindistance = DIMENSION
   rightmargindistance = DIMENSION
   columndistance
                        = DIMENSION
                        = DIMENSION
   maxwidth
                         = NAME
   setups
                        = DIMENSION local
   textwidth
                        = yes no repeat <u>auto</u>
   split
                        = repeat
   header
                        = stretch tight
   option
   before
                         = COMMAND
                        = COMMAND
   after
                        = before after both
   samepage
   spaceinbetween
                        = inherits: \blank
   splitoffset
                        = DIMENSION
                        = yes <u>no</u>
   aligncharacter
   alignmentcharacter = TEXT
                         = DIMENSION
   distance
                         = COLOR
   color
                         = STYLE COMMAND
   style
   inherits: \setupframed
\setupTEXpage [..,..*=..,..]
* inherits: \setupfittingpage
```

```
\setuptables [..,..*...]
                   = DIMENSION max
   text
                   = yes no repeat <u>auto</u>
    split
                   = on off
    frame
                   = inherits: \blank
                  = small medium big none NUMBER
    VL.
                   = small medium big none NUMBER
   HL
    distance
                  = small medium big none
                  = left middle right
   align
   commands
bodyfont
                  = COMMAND
                  = inherits: \setupbodyfont
    rulethickness = DIMENSION
                   = strut NUMBER
                   = strut NUMBER
   depth
\setuptabulate \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuptabulation
\setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                   = TEMPLATE none
   before
                   = COMMAND
                  = COMMAND
   after
                  = small \underline{\mathtt{medium}} big none blank \underline{\mathtt{depth}} grid DIMENSION
    distance
                  = left middle right dimension
    align
                  = line <u>normal</u>
   rule
                  = COLOR
   rulecolor
   rulethickness = DIMENSION
    bodyfont = inherits: \setupbodyfont
   indenting = yes no repeat auto
   split
                  = DIMENSION
   unit
                  = DIMENSION
    margin
    inner
                   = COMMAND
    EQ
                   = COMMAND
   header
                   = <u>yes</u> repeat text
                   = on off
    frame
                   = TEXT
    title
    keeptogether = yes no
\setuptagging [..,.*=..,..]
* state = start stop
    method = auto
\setuptaglabeltext [...^{1}] [...,..^{\frac{2}{2}}...,..]
1 LANGUAGE
2 KEY = VALUE
\setuptext [...^1] [...,..^2=...]
1 text margin edge
2 inherits: \setuplayoutelement
```

```
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
          state
                                                                             = start stop
            state - SOURCE - SOUR
                                                                         = NAME
            method
            mp = NAME
method = NAME
background = color
           background = COLOR
backgroundcolor = COLOR
corner = rectangular round
level = NUMBER
             backgroundoffset = DIMENSION
           backgroundoffset = DIMENSION
before = COMMAND
after = COMMAND
align = inherits: \setupalign
dash = NUMBER
radius = DIMENSION
frame = on off
framecolor = COLOR
          framecolor = COLOR
rulethickness = DIMENSION
voffset = DIMENSION
frameoffset = DIMENSION
leftoffset = yes no standard DIMENSION
rightoffset = yes no standard DIMENSION
topoffset = small medium big line DIMENSION
bottomoffset = small medium big line DIMENSION
style = STYLE COMMAND
color = COLOR
                                                                          = COLOR
              color
\setuptextflow [\ldots, 1] [\ldots, 2]
1 NAME
2 width = DIMENSION
            style = STYLE COMMAND
            color = COLOR
\setuptextrules [..,..*...]
                                                                         = COMMAND
* before
             after
                                                                         = COMMAND
                                                                        = COMMAND
             inbetween
             rulethickness = DIMENSION
            location = <u>left</u> inmargin
                                                                      = STYLE COMMAND
             style
            color = COLOR
rulecolor = COLOR
width = DIMENSION
height = DIMENSION
distance = DIMENSION
             depthcorrection = \underline{on} off
             bodyfont = inherits: \setupbodyfont
\setuptexttexts \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \end{bmatrix} \begin{bmatrix} 5 \\ 1 \end{bmatrix}
1 text margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
```

```
\setupthinrules [..,..^*=..,..]
                       = max DIMENSION
* height
                       = max DIMENSION
    depth
    background
                      = color
                       = on off
    frame
   rulethickness = DIMENSION alternative = a \underline{b} c none
    backgroundcolor = COLOR
             = COLOR
    color
    {\tt interlinespace} \quad = \quad \underline{\tt small} \  \, {\tt medium} \  \, {\tt big} \  \, {\tt NUMBER}
                      = COMMAND
    before
                       = COMMAND
    after
    inbetween
                       = COMMAND
                       = NUMBER
\setuptolerance [\dots, *]
* horizontal vertical verystrict strict tolerant verytolerant space stretch
\setuptooltip [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 location = left middle right
   inherits: \setupframed
\setuptop [...^1] [...,...^2]
1 text margin edge
2 inherits: \setuplayoutelement
\setuptoptexts \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 <u>text</u> margin edge
2 date pagenumber MARK TEXT COMMAND
3 date pagenumber MARK TEXT COMMAND
4 date pagenumber MARK TEXT COMMAND
5 date pagenumber MARK TEXT COMMAND
\setuptype [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 option = mp lua xml parsed-xml nested tex context none NAME
    command = CSNAME
   left = COMMAND
right = COMMAND
    tab = \underline{yes} no NUMBER
    compact = absolute last all
    escape = yes no TEXT PROCESSOR->TEXT
             = STYLE COMMAND
    style
    color
             = COLOR
    lines = yes \underline{no} normal hyphenated
             = on off normal fixed stretch
    space
```

```
\setuptyping [..,..*...]
                 = DIMENSION
* oddmargin
               = DIMENSION
   evenmargin
   margin
                 = yes no standard DIMENSION
                = mp lua xml parsed-xml nested tex context none NAME
   option
               = STYLE COMMAND
   style
               = COLOR
= inherits: \setupalign
   color
   align
              = yes <u>no</u> normal hyphenated
   lines
                = on off normal fixed stretch
   space
   keeptogether = yes no
   before = COMMAND
after = COMMAND
   after
               = yes <u>no</u> NUMBER
   strip
                = NUMBER NAME
   range
               = <u>yes</u> no NUMBER
   tab
                = yes <u>no</u> TEXT PROCESSOR->TEXT
   escape
   indentnext = yes no auto
   continue = yes no
start = NUMBER
   stop
                = NUMBER
   step
               = NUMBER
   numbering
                = file line no
                = inherits: \blank
   blank
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
               = 123456
2 method
   language
               = LANGUAGE
   alternative = text mathematics
   order
               = reverse <u>normal</u>
   separator = small medium big normal none NAME
               = small medium big \underline{\mathtt{normal}} none NAME
   space
   style
               = STYLE COMMAND
                = COLOR
   color
\setupunittext [...^1] [...,..^2]
1 LANGUAGE
2 KEY = VALUE
\setupurl [..,..*...]
* style = STYLE COMMAND color = COLOR
\setupuserpagenumber [..,..\stackrel{*}{=}..,..]
* viewerprefix = TEXT
                = start stop none keep empty
   state
   inherits: \setupcounter
\setupversion [.*.]
* concept file temporary final NAME
\setupviewerlayer [..,..*=..,..]
              = TEXT
* title
             = <u>start</u> stop
   state
            = yes no
   export
   printable = yes no
   scope
             = <u>local</u> global
           = <u>none</u> command
   method
\setupvspacing [...,*...]
* inherits: \vspacing
```

```
\setupwhitespace [...,*...]
* fix fixed flexible line halfline quarterline \underline{\mathtt{none}} small medium big default DIMENSION
\setupwithargument \{...\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* default = hidden none text
  compress = yes no
\setupxtable [\ldots, 1] [\ldots, 2]
  1 NAME
2 textwidth
   rightmargindistance = DIMENSION
                    = repeat
   header
                    = repeat
   footer
                    = DIMENSION
   rulethickness
                    = yes no repeat <u>auto</u>
   split
                    = DIMENSION
   splitoffset
                    = before after both
   samepage
                    = DIMENSION
   distance
   inherits: \setupframed
\setup [.*.]
* NAME
\setup { . * . }
* NAME
\setuvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setuxvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\setvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
```

```
\setvariable \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setvariables [.^1.] [..,..^2..,..]
2 set = COMMAND
   reset = COMMAND
        = VALUE
   KEY
\setvisualizerfont [.*.]
* FONT
\setwidthof ..\to \.^2.
1 TEXT
2 CSNAME
\setxmeasure \{...\}
1 NAME
2 DIMENSION
\setxvalue \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 NAME
2 CONTENT
\setxvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...^1] [...,..^2=...]
1 NAME
2 set = COMMAND
   reset = COMMAND
   KEY = VALUE
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\shiftdown {...}
* CONTENT
\shiftup {.*.}
* CONTENT
\shift {...}
* CONTENT
```

```
\showallmakeup
\showattributes
\showbodyfont [...,*...]
* inherits: \setupbodyfont
\verb|\showbodyfontenvironment[...,*...]|
* inherits: \setupbodyfont
\showboxes
\showbtxdatasetauthors [..,..\stackrel{*}{=}..,..]
  specification = NAME
   dataset
                = NAME
                = address assignee author booktitle chapter day dayfiled edition editor howpublished institution
   field
                   journal language month monthfiled nationality note number one two organization pages publisher
                   school series title type volume year yearfiled NAME
\sl \
\showbtxdatasetcompleteness [..,..^*=..,..]
   specification = NAME
   dataset
                = NAME
                = address assignee author booktitle chapter day dayfiled edition editor howpublished institution
                   journal language month monthfiled nationality note number one two organization pages publisher
                   school series title type volume year yearfiled {\tt NAME}
* NAME
\showbtxdatasetfields [..,..^*=..,..]
  specification = NAME
   dataset
                = NAME
   field
                = address assignee author booktitle chapter day dayfiled edition editor howpublished institution
                   journal language month monthfiled nationality note number one two organization pages publisher
                   school series title type volume year yearfiled NAME
* NAME
\showbtxfields [..,..^*=..,..]
* rotation
                = NUMBER
   specification = NAME
\showbtxfields [...]
* NAME
\showbtxhashedauthors [.*.]
* TEXT
\showbtxtables [.*.]
* TEXT
```

\showchardata {.*.} * TEXT
\showcharratio {.*.} * TEXT
\showcolor [.*.] * COLOR
\showcolorbar [.*.] * COLOR
\showcolorcomponents [.*.] * COLOR
\showcolorgroup [.1.] [,2] 1 NAME 2 horizontal vertical number value name
\showcolorset [.*.] * COLOR
\showcolorstruts
\showcounter [.*.] * NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [,2] 1 FONT 2 NUMBER
\showfontdata
\showfontkerns
\showfontparameters
\showfontstrip [,*] * inherits: \setupbodyfont

```
\showfontstyle [..., ...] [..., ...] [..., ...] [..., ...]
1 inherits: \setupbodyfont
2 rm ss tt mm hw cg
3 tf bf it sl bi bs
4 all NUMBER
\showframe [\ldots, 1] [\ldots, 2]
1 top header text footer bottom
2 leftedge leftmargin text rightmargin rightedge
\showglyphs
\showgrid [...,*...]
* reset bottom top none all lines frame nonumber right left outer columns
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix}
1 LANGUAGE
2 TEXT
\showhyphens \{ . \overset{*}{\ldots} \}
* TEXT
\verb|\showinjector [...,*...]|
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayout [...,*...]
* pt bp cm mm dd cc pc nd nc sp in
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
\showligatures [...]
* FONT
\showlogcategories
```

```
\showmakeup [.*.]
* <u>makeup</u> all boxes glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox simplevtop user math italic origin reset
\showmargins
\showmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \ldots , \ldots \}
1 NAME
2 NAME NUMBER
3 TEXT
\showminimalbaseline
\showotfcomposition \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showpalet [...] [..., ...]
1 NAME
2 <u>horizontal</u> vertical number value name
\showparentchain \setminus ... \{...\}
1 CSNAME
2 NAME
\showprint [\ldots, 1, \ldots] [\ldots, 2, \ldots] [\ldots, 1, \ldots]
1 inherits: \setuppapersize
2 inherits: \setuppapersize
3 inherits: \setuplayout
\showsetups [\dots, \dots]
* pt bp cm mm dd cc pc nd nc sp in
\showsetupsdefinition [.*.]
* NAME
\showstruts
\showsymbolset [.*.]
* NAME
\showtimer \{...^*\}
* TEXT
\showtokens [.*.]
* NAME
```

```
\showtrackers
\showvalue \{.\overset{*}{\ldots}\}
* NAME
\showvariable \{ ... \} \{ ... \}
1 NAME
2 KEY
\showwarning \{ \dots^1 \} \{ \dots^2 \} \{ \dots, \dots \}
1 NAME
2 NAME NUMBER
3 TEXT
\simplealignedbox \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 left right middle flushleft flushright inner outer
3 CONTENT
\simplealignedboxplus \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 left right middle flushleft flushright inner outer
4 CONTENT
\verb|\simplealignedspreadbox {...}| {...}| {...}| {...}|
1 DIMENSION
2 left right middle flushleft flushright inner outer
3 CONTENT
\simplegroupedcommand \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 COMMAND
2 COMMAND
\simplereversealignedbox \{...\} \{...\}
1 DIMENSION
2 left right middle flushleft flushright inner outer
3 CONTENT
\simplereversealignedboxplus { .1 . } { .2 . } { .3 . } { .4 . }
1 DIMENSION
2 left right middle flushleft flushright inner outer
4 CONTENT
```

```
\singalcharacteralign \{...^1\}
1 NUMBER
2 NUMBER
\singlebond
\sixthofsixarguments {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)} {.\(^6\)}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\slanted
\slantedbold
\slicepages [.\(^1\).] [..,..\(^2\).,..] [..,..\(^3\).,..]
2 offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   width = DIMENSION
height = DIMENSION
           = NUMBER
3 offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   width = DIMENSION
height = DIMENSION
            = NUMBER
\verb|\slovenianNumerals {...}^*|
* NUMBER
\sloveniannumerals \{...^*.\}
* NUMBER
\small
\smallbodyfont
\smallbold
\smallbolditalic
\smallboldslanted
\smallcapped {.*.}
* TEXT
```

```
\verb|\smallcappedcharacters| \{.\overset{*}{\dots}\}
* NUMBER
\verb|\smallcappedromannumerals| {...}^*|
* NUMBER
\smaller
\smallitalicbold
\smallnormal
\mbox{\sc smallskip}
\smallslanted
\smallslantedbold
\smalltype
\smash [.1] {.2}
1 w <u>h</u> <u>d</u> t b
2 CONTENT
\smashbox ...
* CSNAME NUMBER
\smashboxed ....
* CSNAME NUMBER
\smashedhbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\smashedvbox \dots^1 {\dots^2}
1 TEXT
2 CONTENT
\snaptogrid [.^1.] \^2.. {.^3.}
1 normal standard yes strict tolerant top bottom both broad fit first last high one low none line strut box min max
   middle NAME
2 CSNAME
3 CONTENT
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
```

```
\someheadnumber [...^1.] [...^2.]
1 SECTION
2 previous current next first last
\somekindoftab [..,..^*=..,..]
* alternative = horizontal <u>vertical</u>
            = DIMENSION
= DIMENSION
   width
   height
              = NUMBER
= NUMBER
\someline [.*.]
* REFERENCE
\somelocalfloat
\somenamedheadnumber \{...\}
1 SECTION
2 previous current next first last
\someplace \{...\} \{...\} \{...\} \{...\} \{...]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\somewhere \{...^1, \} \{...^2, \} [...^3]
1 TEXT
2 TEXT
3 REFERENCE
\sorting [.1] {...}
1 NAME
2 CONTENT
\space
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMBER
\spanishnumerals \{...^*\}
* NUMBER
\speech \{...^*\}
* CONTENT
```

```
\splitdfrac \{...^1, \}
1 CONTENT
2 CONTENT
\splitfilename \{...^*\}
* FILE
\splitfloat [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}\)} {.\(\frac{3}{.}\)}
1 inherits: \setupfloatsplitting
2 COMMAND
3 CONTENT
\splitfrac {...} {...}
1 CONTENT
2 CONTENT
\splitoffbase
\verb|\splitofffull|
\splitoffkind
\splitoffname
\verb|\splitoffpath|
\splitoffroot
\splitofftokens ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\splitofftype
\splitstring . \at . \at . \to \. \. \and \. \.
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\sqrt [.^{1}.] {.^{2}.}
1 TEXT
2 CONTENT
\stackrel \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
```

```
\startalign [..,..*...] ... \stopalign
* inherits: \setupmathalignment
\t startalignment [\dots, \dots] ... \t stopalignment
* inherits: \setupalign
\verb|\startallmodes| [\dots, , \dots]| \dots \verb|\stopallmodes|
* NAME
\startappendices [..,..^*=..,..] ... \stopappendices
* bookmark = TEXT
  inherits: \setupsectionblock
\startattachment [..1] [..,...2] ... \stopattachment
2 inherits: \setupattachment
\startattachment [.1] [..,..=2..,..] ... \stopattachment
2 inherits: \setupattachment
\startbackground [..,..*.... \stopbackground
* inherits: \setupbackground
\startbackground [..,..*.... \stopbackground
* inherits: \setupbackground
\startbackmatter [..,.. \stackrel{*}{=} ..,..] ... \stopbackmatter
* bookmark = TEXT
   inherits: \setupsectionblock
\startbar [.*.] ... \stopbar
* NAME
\startbitmapimage [..,..*=..,..] ... \stopbitmapimage
  color = rgb cmyk gray
width = DIMENSION
   height = DIMENSION
         NUMBER
\mathsf{topblockquote} \ [\dots, \dots] \ \dots \ \mathsf{topblockquote}
* inherits: \startnarrower
bookmark = TEXT
   inherits: \setupsectionblock
\startboxedcolumns [..,.. \stopboxedcolumns] ... \stopboxedcolumns
* inherits: \setupmixedcolumns
```

```
\startbtxlabeltext [...] [...] ... \stopbtxlabeltext
1 LANGUAGE
2 KEY
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
* NAME
\startbuffer [...] ... \stopbuffer
* NAME
\startbuffer ... \stopbuffer
\startbut [.*.] ... \stopbut
* REFERENCE
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmathcases
\startcatcodetable \.*.. \stopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
            = TEXT
1 title
  bookmark = TEXT
   marking = TEXT
            = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\t startcharacteralign [.*.] ... \t stopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...^1] [...,..^2] ... \stopchemical
1 NAME
2 inherits: \setupchemical
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\startcolor [.*.] ... \stopcolor
* COLOR
\t startcolorintent [.*.] ... \stopcolorintent
* knockout overprint none
```

```
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
* NAME
\t startcolumns [..,..^*=..,..] ... \t stopcolumns
* inherits: \setupcolumns
\t startcolumnspan [..,..^*=..,..] ... \t stopcolumnspan
* inherits: \setupcolumnspan
\startcombination [.1] [.2] ... \stopcombination
1 NAME
2 N*M
\startcombination [.1] [..,..=2..,..] ... \stopcombination
1 NAME
2 inherits: \setupcombination
\startcomment [...^1] [...,...^2] ... \stopcomment
1 TEXT
2 inherits: \setupcomment
\startcomment [...^1] [...,..^2] ... \stopcomment
1 TEXT
2 inherits: \setupcomment
\startcomponent [.*.] ... \stopcomponent
* FILE *
\tstartcomponent ... \tstopcomponent
* FILE *
\startcom ... \stopcom
\startcontextcode ... \stopcontextcode
\verb|\startcontextdefinitioncode| \dots \verb|\stopcontextdefinitioncode|
\tstartctxfunction ... stopctxfunction
\verb|\startctxfunctiondefinition| ... & | \verb|\stopctxfunctiondefinition| |
* NAME
\startcurrentcolor ... \stopcurrentcolor
```

```
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\startdelimited [...] [..., ...] ... \stopdelimited
1 NAME
2 inherits: \startnarrower
\startdelimitedtext [...] [..., ...] ... \stopdelimitedtext
1 NAME
2 inherits: \startnarrower
\verb|\startdelimitedtext| [ \dots , ^* \dots ] \dots \verb|\stopdelimitedtext|
* inherits: \startnarrower
\startdescription [..,..^*=..,..] ... \stopdescription
* title
             = TEXT
   bookmark = TEXT
   list
             = TEXT
   reference = REFERENCE
\startdescription [\ldots, 1, \ldots] \{\ldots\} \ldots \stopdescription
1 REFERENCE
2 TEXT
\startdisplaymath ... \stopdisplaymath
\verb|\startdmath| \dots \verb|\stopdmath|
\text{tartdocument } [\dots, \dots^*_{-}, \dots] \dots \text{topdocument}
* inherits: \setupdocument
\starteffect [...] \ldots \stopeffect
* NAME
\starteffect ... \stopeffect
\startembeddedxtable [..,.. \stackrel{*}{=} ..,..] ... \stopembeddedxtable
* inherits: \setupxtable
\t startembeddedxtable [.*.] ... \t stopembeddedxtable
* NAME
\startendnote [..,..^*=..,..] ... \stopendnote
             = TEXT
  title
   bookmark = TEXT
            = TEXT
   list
   reference = REFERENCE
\startendnote [...,*...] ... \stopendnote
* REFERENCE
```

```
\startenumeration [..,..^*=..,..] ... \stopenumeration
            = TEXT
  title
   bookmark = TEXT
   list
            = TEXT
   reference = REFERENCE
\startenumeration [\ldots, 1, \ldots] {\docsarr} \docsarr \stopenumeration
1 REFERENCE
2 TEXT
\startenvironment [.*.] ... \stopenvironment
* FILE *
\startenvironment ... \stopenvironment
* FILE *
\startexceptions [.*.] ... \stopexceptions
* LANGUAGE
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\ \startextendedcatcodetable \ \... \stopextendedcatcodetable
* CSNAME
\startexternal figure collection [.*.] ... \stopexternal figure collection
* NAME
\startfact [...^1] [...,..^2] ... \stopfact
1 NAME
2 inherits: \setuptabulate
\startfigure [.1] [.2] [..,..3] ... \stopfigure
1 NAME
2 FILE
3 inherits: \externalfigure
\startfiguretext [..., ...] [..., ...] \{..., ...\} \stopfiguretext
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
   rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
   low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
\startfittingpage [...] [...,..] ... \stopfittingpage
1 NAME
2 inherits: \setupfittingpage
```

```
\startfittingpage [..,..*.............\stopfittingpage
* inherits: \setupfittingpage
\startfloatcombination [...] ... \stopfloatcombination
* N*M NAME
\verb|\startfloatcombination| [...,.. \\ ^{*}...,..] | .... \\ \verb|\stopfloatcombination| \\
* inherits: \setupcombination
\startfloattext [..., ...] [..., ...] \{..., ...\} \stopfloattext
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
   rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
   low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
\time [...] ... \time [stopfont]
* FONT
* each NAME
\verb|\startfontsolution| [...^*] \dots \verb|\stopfontsolution|
* NAME
\startfootnote [..,..^*=..,..] ... \stopfootnote
  title
             = TEXT
   bookmark = TEXT
   list
             = TEXT
   reference = REFERENCE
\startfootnote [...,*...] ... \stopfootnote
* REFERENCE
\startformula [...,*...] ... \stopformula
* packed tight middle frame inherits: \setupbodyfont
\mathsf{tartformulas} \ [\dots, \dots] \ \dots \ \mathsf{topformulas}
* + - REFERENCE
\verb|\startformula [..., ...] ... \verb|\stopformula formula| \\
* packed tight middle frame inherits: \setupbodyfont
\startframed [...^1] [...,...^2] ... \stopframed
1 NAME
2 inherits: \setupframed
\t startframedcontent [...] ... \t stopframedcontent
* NAME off
```

```
\startframedtext [...] [...,..] ... \stopframedtext
1 left right middle none
2 inherits: \setupframedtext
\startframedtext [...] [...,..] ... \stopframedtext
1 left right middle none
2 inherits: \setupframedtext
\startfrontmatter [..,..^*=..,..] ... \stopfrontmatter
* bookmark = TEXT
        inherits: \setupsectionblock
\startgoto [.*.] ... \stopgoto
* REFERENCE
\startgot [.*.] ... \stopgot
* REFERENCE
\startgraphictext [..., ...] [..., ...] {.3.} ... \stopgraphictext
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
       rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
       low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
       page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
\startgridsnapping [...] ... \stopgridsnapping
* normal standard yes strict tolerant top bottom both broad fit first last high one low none line strut box min max
       middle NAME
* inherits: \definegridsnapping
\starthead [\ldots, 1] {\cdots \cdots \
1 REFERENCE
2 TEXT
\startheadtext [...] [...] ... \stopheadtext
1 LANGUAGE
2 KEY
\starthelptext[...] ... \stophelptext
* REFERENCE
\t starthelp [.*.] ... \t
* REFERENCE
\starthiding ... \stophiding
```

```
\starthighlight [.*.] ... \stophighlight
* NAME
\starthyphenation [..., *...] ... \stophyphenation
* original tex <u>default</u> hyphenate expanded traditional none
\startimath ... \stopimath
\startindentedtext [.*.] ... \stopindentedtext
\startindentedtext ... \stopindentedtext
\startinteraction [...] ... \stopinteraction
* hidden NAME
\startinteractionmenu [.*.] ... \stopinteractionmenu
* NAME
\tstartinterface ... \tstopinterface
* all LANGUAGE
\startintermezzotext [..., ...] [..., ...] {...} \stopintermezzotext
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
   rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
   low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
\startintertext ... \stopintertext
\startitem [...,*...] ... \stopitem
* REFERENCE
\startitemgroup [...] [...,..] [...,..] ... \stopitemgroup
1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startitemgroup [\ldots, 1] [\ldots, 2] [\ldots, 2] [\ldots] \stopitemgroup
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startitemize [\ldots, 1] [\ldots, 2] ... \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
```

```
\startJScode ... .2 ... \stopJScode
1 NAME
2 uses
3 NAME
\tstartJSpreamble .1. .1. .1. .1. .1. .1. .1. .1. .1.
2 used
3 now later
\startknockout ... \stopknockout
\startLUA [..,..*...] ... \stopLUA
* inherits: \setuptyping
\startlua [...,*...] ... \stoplua
* continue
\ startlabeltext [...] [...] ... \stoplabeltext
2 KEY
\t \sum_{i=1}^{n} [ ... ] [ ... ]
1 LANGUAGE
2 KEY
\startlayout [.*.] ... \stoplayout
* NAME
\startleftaligned ... \stopleftaligned
\startlegend [...^1] [...,..^2] ... \stoplegend
2 inherits: \setuptabulate
\startline [.*.]
* REFERENCE
\t startlinealignment [.*.] ... \t stoplinealignment
* left middle right max
\startline correction [..., ...] ... \stopline correction
* blank inherits: \blank
\startlinenote [...^1] {...}
1 REFERENCE
2 TEXT
```

```
\startlinenote [.1] {...}
1 REFERENCE
2 TEXT
\startlinenumbering [...] [...,...........................\stoplinenumbering
2 inherits: \setuplinenumbering
\startlinenumbering [...] [...] ... \stoplinenumbering
1 NAME
2 continue NUMBER
\startlines [..,..^*=..,..] ... \stoplines
* inherits: \setuplines
\startlines [..,..^*=..,..] ... \stoplines
* inherits: \setuplines
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\t startlinetablecell [..,..^*..,..] ... \t stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlocalfootnotes ... \stoplocalfootnotes
\verb|\startlocalheadsetup| \dots \verb|\stoplocalheadsetup|
\startlocalline correction [...,*...] ... \stoplocalline correction
* blank inherits: \blank
\startlocalnotes [...,*...] ... \stoplocalnotes
* NAME
\startlocalsetups [.1] [.2] ... \stoplocalsetups
1 grid
2 NAME
* NAME
\startlua ... \stoplua
\startluacode ... \stopluacode
```

```
\t startluaparameterset [.*.] ... \t stopluaparameterset
* NAME
\startluasetups [.1] [.2] ... \stopluasetups
1 grid
2 NAME
\tstartluasetups .... \tstopluasetups
* NAME
\startMPclip {.*.} ... \stopMPclip
* NAME
\t \startMPcode \{...^*\} ... \stopMPcode
* NAME
* NAME
\startMPdrawing [.*.] ... \stopMPdrawing
\t startMPenvironment [.*.] ... \t stopMPenvironment
* reset global +
\verb|\startMPextensions| {\dots}^*, \dots {\tt \stopMPextensions}|
* NAME
\startMPinclusions [...^1] {...\stopMPinclusions
2 NAME
\startMPinitializations ... \stopMPinitializations
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
2 KEY
\verb|\startMPpositionmethod| {.*.} | \dots | \verb|\stopMPpositionmethod|
\startMPrun {.*.} ... \stopMPrun
* NAME
```

```
\startMP [..,..*...] ... \stopMP
* inherits: \setuptyping
\startMP [...,*...] ... \stopMP
* continue
\startmakeup [...^1] [...,..^2] ... \stopmakeup
1 NAME
2 inherits: \setupmakeup
\startmakeupmakeup [..,..*=..,..] ... \stopmakeupmakeup
* inherits: \setupmakeup
instances: standard page text middle
\startmarginblock [.*.] ... \stopmarginblock
* NAME
\t startmarginrule [.*.] ... \stopmarginrule
* NUMBER
\startmarginrule [..,..*.... \stopmarginrule
* inherits: \setupmarginrule
\t startmarkedcontent [.*.] ... \t stopmarkedcontent
* reset all NAME
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \setupmathalignment
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \setupmathalignment
\startmathcases [..,..*=..,..] ... \stopmathcases
* inherits: \setupmathcases
\startmathcases [..,.. \stackrel{*}{=} ..,..] ... \stopmathcases
* inherits: \setupmathcases
\verb|\startmath| labeltext [...^1.] [...^2.] \dots \verb|\stopmath| labeltext|
1 LANGUAGE
2 KEY
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \setupmathmatrix
* inherits: \setupmathmatrix
```

```
\startmathmode ... \stopmathmode
\text{`startmathstyle [...,*...]} ... \text{`stopmathstyle}
* display text script scriptscript cramped uncramped normal packed small big NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatrix
\startmatrix [..,..*...] ... \stopmatrix
* inherits: \setupmathmatrix
\startmaxaligned ... \stopmaxaligned
\mathsf{tartmdformula} \ [\dots, \dots] \ \dots \ \mathsf{topmdformula}
* packed tight middle frame inherits: \setupbodyfont
\startmidaligned ... \stopmidaligned
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [...] [...,...] ... \stopmixedcolumns
1 NAME
2 inherits: \setupmixedcolumns
\startmixedcolumns [..,..*=..,..] ... \stopmixedcolumns
* inherits: \setupmixedcolumns
\t startmode [\dots, \dots] ... \t stopmode
* NAME
\startmodeset [\ldots, 1] \\\.\\stopmodeset
1 NAME default
2 CONTENT
\verb|\startmoduletestsection| \dots \verb|\stopmoduletestsection|
\ startmodule [.*.] ... \stopmodule
* FILE
\tstartmodule ....\tstopmodule
* FILE
\mathsf{tartmpformula} \ [\dots, , \dots] \ \dots \ \mathsf{topmpformula}
* packed tight middle frame inherits: \setupbodyfont
```

```
\startnamedsection [.1] [..,..] [..,..] [..,..] ... \stopnamedsection
1 SECTION
2 title
  bookmark = TEXT
   marking = TEXT
           = TEXT
   reference = REFERENCE
   ownnumber = TEXT
3 KEY = VALUE
\startnamedsubformulas [\dots, 1, \dots] {.2.} ... \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\startnarrower [...,*...] ... \stopnarrower
* [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\startnarrower [...,*...] ... \stopnarrower
* [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\t startnarrow [.^1.] [..,..^2..,..] ... \t stopnarrow
1 NAME
2 inherits: \setupnarrower
\startnarrow [.1.] [...,2...] ... \stopnarrow
1 NAME
2 [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\startnarrow [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \infty^{2}, \ldots] \stopnarrow
1 inherits: \setupnarrower
2 [-+]left [-+]middle [-+]right NUMBER*left NUMBER*middle NUMBER*right reset
\startnegative ... \stopnegative
width = DIMENSION
   height = DIMENSION
   offset = DIMENSION
   strut = yes no
\startnointerference ... \stopnointerference
\startnop ... \stopnop
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startnotext ... \stopnotext
```

```
\startnote [..,..*...] ... \stopnote
           = TEXT
  title
  bookmark = TEXT
  list
            = TEXT
   reference = REFERENCE
\startnote [...,*...] ... \stopnote
* REFERENCE
\startnotmode [...,*...] ... \stopnotmode
\startoperatortext [...^1] [...^2] ... \stopoperatortext
2 KEY
\startopposite ... \stopopposite
\t startoutputstream [...] ... \t stopoutputstream
* NAME
\startoverprint ... \stopoverprint
\startPARSEDXML [..,..*.... \stopPARSEDXML
* inherits: \setuptyping
\startPARSEDXML [...,*...] ... \stopPARSEDXML
* continue
\startpacked [.*.] ... \stoppacked
* blank
\startpagecomment ... \stoppagecomment
\startpagefigure [.1] [..,..] ... \stoppagefigure
1 FILE
2 inherits: \setupexternalfigure
\startpagegrid [...] [...,..] ... \stoppagegrid
1 NAME
2 inherits: \setuppagegrid
\startpagegridspan [...^1] [...,...^2] ... \stoppagegridspan
1 NAME
2 inherits: \setuppagegridspan
\startpagegrid [..,..*...] ... \stoppagegrid
* inherits: \setuppagegrid
```

```
\startpagelayout [.*.] ... \stoppagelayout
* page leftpage rightpage
\startpar [...] [..,..=..,..] ... \stoppar
1 NAME
2 inherits: \setupparagraph
\startparagraph [...] [..,...^2..,..] ... \stopparagraph
2 inherits: \setupparagraph
\startparagraphs [... \stopparagraphs
\startparagraphscell ... \stopparagraphscell
\startparagraphs ... \stopparagraphs
\startparallel ... \stopparallel
\tstartparbuilder [.*.] ... \tstopparbuilder
* default oneline basic NAME
\startpart [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppart
1 title
             = TEXT
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startplacechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacechemical
             = TEXT
   bookmark = TEXT
             = TEXT
   marking
   list
             = TEXT
   location = split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
                leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
2 KEY = VALUE
\startplacefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacefigure
1 title
             = TEXT
            = TEXT
   bookmark
             = TEXT
   marking
   list
             = TEXT
            = split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
                leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
2 KEY = VALUE
```

```
\startplacefloat [...] [...,... [...,... [...,.. ] [...,.. \stopplacefloat
   SINGULAR
   title
              = TEXT
   bookmark
             = TEXT
   marking
              = TEXT
   list
              = split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
   {\tt location}
                 leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                 [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                 hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
3 KEY = VALUE
\startplacefloat [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacefloat
                 TEXT
   bookmark
                TEXT
              = TEXT
   marking
   list
              = TEXT
                 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
                 leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                 [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                 hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
2 KEY = VALUE
\startplaceformula [..,..*.................\stopplaceformula
              = TEXT
   suffix
              = TEXT
   reference = + - TEXT
\startplaceformula [...,*...] ... \stopplaceformula
* + - REFERENCE
\startplacegraphic [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacegraphic
              = TEXT
  title
   bookmark
             = TEXT
   marking
              = TEXT
   list
              = TEXT
              = split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
   location
                 leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                 [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                 hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
2 KEY = VALUE
\startplaceintermezzo [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopplaceintermezzo
              = TEXT
   title
   bookmark
             = TEXT
   marking
              = TEXT
              = TEXT
   list
   location
                split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
                 leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                 [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                 hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
2 KEY = VALUE
\startplacelegend [..,..*.... \stopplacelegend
 inherits: \setuppairedbox
```

```
\startplacepairedbox [.1] [..,..] ... \stopplacepairedbox
1 NAME
2 inherits: \setuppairedbox
\startplacepairedbox [..,..*...] ... \stopplacepairedbox
* inherits: \setuppairedbox
\startplacetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplacetable
             = TEXT
   bookmark = TEXT
   marking
            = TEXT
= TEXT
   list
   location = split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin
                leftedge rightedge innermargin outermargin inneredge outeredge text opposite reset height depth
                [-+]line halfline grid high low fit 90 180 270 nonumber none local here force margin [-+]hang
                hanging tall both middle offset top bottom auto page leftpage rightpage somewhere effective
   reference = REFERENCE
2 KEY = VALUE
\startpositioning [.1] [..,..=2..,..] ... \stoppositioning
1 NAME
2 inherits: \setuppositioning
\text{`startpositionoverlay} \{...^*\} ... \text{`stoppositionoverlay}
* NAME
\startpositive ... \stoppositive
\startpostponing [...^*] ... \stoppostponing
* [-+] NUMBER
\startprefixtext [...] [...] ... \stopprefixtext
1 LANGUAGE
2 KEY
\startprocessassignmentcommand [...,..^*...] ... \stopprocessassignmentcommand
* KEY = VALUE
\verb|\startprocessassignmentlist| [ \dots, \dots \stackrel{*}{=} \dots, \dots ] \dots \\ \verb|\startprocessassignmentlist| \\
* KEY = VALUE
\verb|\startprocesscommacommand| [\dots, *, \dots] \dots \verb|\stopprocesscommacommand|
* COMMAND
\startprocesscommalist [\dots, *, \dots] \dots \stopprocesscommalist
* COMMAND
\t startproduct [.*.] ... \t
* FILE *
```

```
\startproduct .*. ... \stopproduct
* FILE *
\t startproject [.*.] ... \stopproject
* FILE *
\startproject ... \stopproject
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\verb|\startpsh| [...^*] ... \verb|\stoppsh|
* REFERENCE
\startpublication [.1] [..,..=2..,..] ... \stoppublication
1 NAME
2 tag
           = REFERENCE
   category = TEXT
           = REFERENCE
           = TEXT
\verb|\startquotation| [\dots, \dots] \dots \verb|\stopquotation|
* inherits: \startnarrower
\startquote ... \stopquote
\startrandomized ... \stoprandomized
\startrawsetups [...] [... \stoprawsetups
1 grid
2 NAME
\tstartrawsetups ... \tstoprawsetups
* NAME
\startraw [.*.] ... \stopraw
* REFERENCE
\startreadingfile ... \stopreadingfile
\verb|\startregime [...^*] ... \> \verb|\stopregime|
* inherits: \enableregime
\startregister [.1.] [.2.] [.3.] [.4.] [..+.5.+..]
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
```

```
\verb|\startreusableMPgraphic {...}| {..., ...}| .... \verb|\stopreusableMPgraphic||
1 NAME
2 KEY
\startrightaligned ... \stoprightaligned
\t startrob [.*.] ... \t
* REFERENCE
\startrul ... \stoprul
\startscript [...] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\startsdformula [..., ...] ... \stopsdformula
* packed tight middle frame inherits: \setupbodyfont
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
            = TEXT
1 title
   bookmark = TEXT
   marking = TEXT
   list
            = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsectionblock [...] [...,...] ... \stopsectionblock
1 NAME
2 bookmark = TEXT
   \verb|inherits: \sctupsectionblock||
\startsection blocken vironment [.*.] ... \stopsection blocken vironment
* NAME
\verb|\startsectionblock| [...,.. \\ ^{*}...,..] \ ... \ \verb|\stopsectionblock|
* bookmark = TEXT
   inherits: \setupsectionblock
\startsectionlevel [...] [...,...] [...,...] [...,...] ... \stopsectionlevel
1 NAME
2 title
            = TEXT
   bookmark = TEXT
           = TEXT
   marking
            = TEXT
   reference = REFERENCE
   ownnumber = TEXT
3 KEY = VALUE
```

```
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
            = TEXT
1 title
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsetups [. 1 ] [. 2 ] ... \stopsetups
1 grid
2 NAME
\startsetups .*. ... \stopsetups
* NAME
\text{startshift } [...] ... \text{stopshift}
\startsidebar [...] [...,...] ... \stopsidebar
2 inherits: \setupsidebar
\startsimplecolumns [..,..^*=..,..] ... \stopsimplecolumns
* inherits: \setsimplecolumnhsize
\startspecialitem [.1] [...,2] ... \stopspecialitem
1 item
2 REFERENCE
\startspecialitem [.1] {.2} ... \stopspecialitem
1 sym ran mar
2 TEXT
\startspecialitem [...] ... \stopspecialitem
* sub its
\text{`startspeech [...,*...]} ... \text{`stopspeech}
* inherits: \startnarrower
\text{tartspformula} [\dots, \dots] \dots \text{topspformula}
* packed tight middle frame inherits: \setupbodyfont
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME
\startstartstop ... \stopstartstop
```

```
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
\startstaticMPgraphic {...}^1 {...}^2 {...} \stopstaticMPgraphic
1 NAME
2 KEY
\startstop {.*.}
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\verb|\startstructurepageregister [...] [..] [..,..]^{\underline{3}}..,..] [..,..]^{\underline{4}}..,..]
1 NAME
2 NAME
3 label
              = NAME
              = TEXT PROCESSOR->TEXT
   kevs
              = TEXT PROCESSOR->TEXT
   entries
              = TEXT
   keys:1
   keys:2
              = TEXT
              = TEXT
   keys:3
              = TEXT
   entries:1
             = TEXT
   entries:2
   entries:3
   alternative = TEXT
4 KEY = VALUE
\startstyle ... \stopstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
\startstyle [..,..\stackrel{*}{=}..,..] ... \stopstyle
* inherits: \setupstyle
\startsubformulas [..., *...] ... \stopsubformulas
* + - REFERENCE
\startsubject [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubject
             = TEXT
1 title
   bookmark = TEXT
   marking
           = TEXT
   list
            = TEXT
   reference = REFERENCE
   ownnumber =
2 KEY = VALUE
\startsubjectlevel [...] [...,...] [...,...] ... \stopsubjectlevel
2 title
            = TEXT
   bookmark = TEXT
   marking = TEXT
            = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
3 KEY = VALUE
```

```
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
             = TEXT
1 title
   bookmark = TEXT
   marking
             = TEXT
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
\startsubsubject [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubject
1 title
   bookmark = TEXT
             = TEXT
   marking
   list
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsubsection
1 title
             = TEXT
   bookmark = TEXT
   marking
             = TEXT
   list
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubject
1 title
             = TEXT
   bookmark = TEXT
   marking
             = TEXT
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsection
   bookmark = TEXT
   marking
            = TEXT
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\startsubsubsubsubject [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubsubsubject
             = TEXT
  title
   bookmark = TEXT
             = TEXT
   marking
   list
             = TEXT
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
```

```
= TEXT
1 title
  bookmark = TEXT
  marking = TEXT
         = TEXT
  list
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
= TEXT
1 title
  bookmark = TEXT
  marking = TEXT
  list
        = TEXT
  reference = REFERENCE
  ownnumber = TEXT
2 KEY = VALUE
* NAME
\startTABLE [..,..*.... \stopTABLE
* inherits: \setupTABLE
\startTABLEbody [..,..*.... \stopTABLEbody
* inherits: \setupTABLE
\startTABLEfoot [..,..*=..,..] ... \stopTABLEfoot
* inherits: \setupTABLE
\startTABLEhead [..,..*.... \stopTABLEhead
* inherits: \setupTABLE
\startTABLEnext [..,..*.... \stopTABLEnext
* inherits: \setupTABLE
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\startTEX [..,..*...] ... \stopTEX
* inherits: \setuptyping
\startTEX [...,*...] ... \stopTEX
* continue
\tstarttablehead [...] ... \tstoptablehead
* NAME
\starttables [|.*.|] ... \stoptables
* TEMPLATE
```

```
\starttables [...^*] ... \stoptables
* NAME
\tstarttabletail [.*.] ... \tstoptabletail
* NAME
\starttabletext [\ldots, 1] [\ldots, 2] \{\ldots, 3\} \ldots \stoptabletext
1 split always left right inner outer backspace cutspace inleft inright inmargin leftmargin rightmargin leftedge
   rightedge innermargin outermargin inneredge outeredge text opposite reset height depth [-+]line halfline grid high
   low fit 90 180 270 nonumber none local here force margin [-+]hang hanging tall both middle offset top bottom auto
   page leftpage rightpage somewhere effective
2 REFERENCE
3 TEXT
\starttable [|...^1|] [...,...^2=...,..] ... \stoptable
1 TEMPLATE
2 inherits: \setuptables
\starttable [.1] [..,..=2] ... \stoptable
2 inherits: \setuptables
\starttabulate [|...|] [...,... \stoptabulate
1 TEMPLATE
2 inherits: \setuptabulate
\ \starttabulatehead [.*.] ... \stoptabulatehead
* NAME
\text{`starttabulatetail [...]} \dots \text{`stoptabulatetail}
* NAME
\starttabulate [...] [...,..] ... \stoptabulate
1 NAME
2 inherits: \setuptabulate
\starttabulation [.1] [..,... \stoptabulation
1 NAME
2 inherits: \setuptabulation
\ starttaglabeltext [.^{1}.] [.^{2}.] ... \ stoptaglabeltext
1 LANGUAGE
2 KEY
```

\starttexcode ... \stoptexcode

```
\starttexdefinition \overset{1}{\ldots} \overset{2}{\ldots} \overset{3}{\ldots} \overset{4}{\ldots} \overset{5}{\ldots} \overset{6}{\ldots} \stoptexdefinition
1 spaces nospaces
2 global
3 unexpanded
4 expanded
5 NAME
6 TEMPLATE
\starttext ... \stoptext
\starttextbackground [...] [...,...] ... \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\starttextbackgroundmanual ... \stoptextbackgroundmanual
\verb|\starttextbackground| [...,.. \\ ^{*}...,..]| .... \\ \verb|\stoptextbackground| \\
* inherits: \setuptextbackground
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
* NAME
\starttextrule \{ ...^* ... \ \stoptextrule
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 title
             = TEXT
   bookmark = TEXT
   marking = TEXT
             = TEXT
   list
   reference = REFERENCE
   ownnumber = TEXT
2 KEY = VALUE
\starttokens [...] \dots \stoptokens
\starttransparent [.*.] ... \stoptransparent
* COLOR
\starttxt ... \stoptxt
```

```
\starttypescript [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3] [\ldots, 3] [\ldots, 3]
1 serif sans mono math handwriting calligraphy
3 size name
\verb|\starttypescriptcollection| [.\frac*.] \dots \verb|\stoptypescriptcollection|
\t starttyping [..,..^*...] ... \t stoptyping
* inherits: \setuptyping
\texttt{\tarttyping} [\dots, \dots] \dots \texttt{\tarttyping}
* continue
\starttyping [..,..^*=..,..] ... \stoptyping
* inherits: \setuptyping
\t starttyping [\dots, \dots] \dots stoptyping
* continue
\verb|\startuniqueMPgraphic {...}| {..., ...} ... \verb|\stopuniqueMPgraphic|
1 NAME.
2 KEY
\startuniqueMPpagegraphic {...} {...} {...} {...} \stopuniqueMPpagegraphic}
1 NAME
\startunittext [.^{1}.] [.^{2}.] ... \stopunittext
1 LANGUAGE
2 KEY
\startunpacked ... \stopunpacked
\startusableMPgraphic {...}^1 {...}^2 {...} \stopusableMPgraphic}
1 NAME
2 KEY
\startuseMPgraphic {...}^1 {...}^2 {...} \stopuseMPgraphic
1 NAME
2 KEY
\verb|\startusemathstyleparameter| \verb|\|...| stopusemathstyleparameter|
* CSNAME
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
* NAME
```

```
\t startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\tstartviewerlayer ... \tstopviewerlayer
\startXML [..,..*.... \stopXML
* inherits: \setuptyping
\startXML [...,*...] ... \stopXML
* continue
\text{startxcell } [...^1.] [...,..^2...,..] ... \text{stopxcell}
2 nx = NUMBER
  ny = NUMBER
  nc = NUMBER
  nr = NUMBER
  inherits: \setupxtable
\startxcellgroup [...] [...,..] ... \stopxcellgroup
1 NAME
2 inherits: \setupxtable
\startxgroup [...] [...,...] ... \stopxgroup
1 NAME
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
\startxmlinlineverbatim [.*.] ... \stopxmlinlineverbatim
* NAME
\startxmlraw ... \stopxmlraw
\verb|\startxmlsetups|[...]|[...]| \dots \verb|\stopxmlsetups|
1 grid
2 NAME
\t startxmlsetups ... stopxmlsetups
\startxrow [.1.] [..,..2.,..] ... \stopxrow
1 NAME
2 inherits: \setupxtable
\startxrowgroup [.1] [..,..2] ... \stopxrowgroup
2 inherits: \setupxtable
```

```
* inherits: \setupxtable
\t startxtablebody [.*.] ... \stopxtablebody
* NAME
\startxtablefoot [..,..^*=..,..] ... \stopxtablefoot
* inherits: \setupxtable
\text{`startxtablefoot [...]} ... \text{`stopxtablefoot}
* NAME
\startxtablehead [..,..^*=..,..] ... \stopxtablehead
* inherits: \setupxtable
\mathsf{tartxtablehead} \ [...^*] \ ... \ \mathsf{tablehead}
* NAME
* inherits: \setupxtable
\startxtablenext [.*.] ... \stopxtablenext
* NAME
\tstartxtable [..,..\overset{*}{=}..,..] ... \tstopxtable
* inherits: \setupxtable
\startxtable [..,..^*=..,..] ... \stopxtable
* inherits: \setupxtable
\t startxtable [.*.] ... \t
* NAME
\stopline [.*.]
* REFERENCE
\verb|\stoplinenote| [...^*]|
* REFERENCE
\stoplinenote [.*.]
* REFERENCE
\stopregister [...^1] [...^2]
1 NAME
2 NAME
```

```
\stopstructurepageregister [...^1]
1 NAME
2 NAME
\stretched [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \setupstretched
\strictdoifelsenextoptional \{...\}
1 TRUE
2 FALSE
\strictdoifnextoptionalelse \{...\} \{...\}
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\verb|\strippedcsname| \verb|\||^*...
* CSNAME
\strippedcsname ...
* TEXT
\stripspaces \from \dots^1. \to \dots^2.
1 TEXT
2 CSNAME
\structurelistuservariable {.*.}
* KEY
\structurenumber
\structuretitle
\structureuservariable \{...^*\}
* KEY
\structurevariable \{...^*\}
* KEY
\strut
\strutdp
```

```
\strutht
\struthtdp
\strutwd
\styleinstance [...]
* NAME
\style \{...^*\}
* TEXT
\style [.1.] {.1.}
1 NAME FONT
2 TEXT
\style [\ldots, \ldots^{\frac{1}{2}}, \ldots] \{\ldots^2\}
1 inherits: \setupstyle
2 TEXT
\subject [\ldots, 1, \ldots] {\cdots.}
1 REFERENCE
2 TEXT
\subpagenumber
\subsection [\ldots, 1, \ldots] {\cdots^2.}
1 REFERENCE
2 TEXT
\subsentence \{.\overset{*}{\dots}\}
* CONTENT
\substituteincommalist { . \overset{1}{\ldots} } { . \overset{2}{\ldots} } \ \overset{3}{\ldots}
1 TEXT
2 TEXT
3 CSNAME
\subsubject [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\subsubsection [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
```

```
\subsubsubject [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\subsubsubject [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsubsubsection [\ldots, 1] \{\ldots, 2\}
1 REFERENCE
2 TEXT
\subsubsubsubject [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 TEXT
\subtractfeature [.*.]
* NAME
\subtractfeature {.*.}
* NAME
\sub
1 CSNAME
2 CSNAME
\swapdimens \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\swapface
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif support type teletype mono handwritten calligraphic
```

```
\switchstyleonly \setminus.*..
* CSNAME
\switchtobodyfont [...,*...]
* inherits: \setupbodyfont
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \setupinterlinespace
\switchtointerlinespace [\dots, \dots]
* on off reset auto small medium big NUMBER DIMENSION
\switchtointerlinespace [.*.]
* NAME
\verb|\symbolreference|[...^*]|
* REFERENCE
\symbol [...^1] [...^2]
1 NAME
2 NAME
\symbol \{...^*\}
* NAME
\sym {.*.}
* TEXT
\synchronizeblank
\synchronizeindenting
\synchronizemarking \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 MARK
2 NUMBER
3 keep
\synchronizeoutputstreams [...,*...]
* NAME
\synchronizestrut {.*.}
* yes no auto cap fit line default CHARACTER
\synchronizewhitespace
```

```
\synonym [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 NAME
2 TEXT
3 CONTENT
\systemlog \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
\systemloglast \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TEXT
3 TEXT
\systemsetups {.*.}
* NAME
\TABLE
\TaBlE
\TEX
\TeX
\TheNormalizedFontSize
\verb|\TransparencyHack||
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\t \sum_{i=1}^{n} \{x_i = x_i \}
* COMMAND
```

```
\taggedlabeltexts \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 CONTENT
\taglabellanguage
\t \{...^*\}
* KEY
\tbinom \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
\tequal \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
2 TEXT
3 CSNAME
4 CSNAME
\label{testcolumn} $$ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ [1.2] $$
1 NUMBER
2 DIMENSION
\testfeature {.*.}
* NUMBER
\verb|\testfeatureonce| \{.\overset{*}{.}.\}
* NUMBER
\testpage [.1.] [.2.]
1 NUMBER
2 DIMENSION
\testpageonly [...] [...]
1 NUMBER
2 DIMENSION
\testpagesync [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NUMBER
2 DIMENSION
\testtokens [...]
* NAME
```

```
\tex {.*.}
* CONTENT
\verb|\texdefinition {...}||
* NAME
\texsetup {.*.}
* NAME
\textbackground {.*.}
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
              = REFERENCE
1 reference
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
   before
               = COMMAND
               = COMMAND
   after
               = COMMAND
   left.
               = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\textcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
               = COMMAND
   before
               = COMMAND
   after
               = COMMAND
   left
   right
               = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
\textcitation [...^1] [...^2]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [...^2]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
               = COMMAND
   before
   after
                = COMMAND
   left
               = COMMAND
                = COMMAND
   right
   inherits: \setupbtx
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 reference = REFERENCE
   alternative = default category entry short page num textnum year index tag keywords author authoryears authornum
                  authoryear
               = COMMAND
   before
   after
               = COMMAND
               = COMMAND
   left
   right
                = COMMAND
   inherits: \setupbtx
2 KEY = VALUE
```

```
\textcite [.1.] [.2.]
1 default category entry short page num textnum year index tag keywords author authoryears authornum authoryear
2 REFERENCE
\textcontrolspace
\textflowcollector {.*.}
* NAME
\textmath {.*.}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMBER
\text{\textplus}
\textreference [\ldots, 1, \ldots] {...}
1 REFERENCE
2 TEXT
\textrule [.1] {...}
1 top middle bottom
2 TEXT
\textvisiblespace
\tfrac \{...\} \{...\}
1 CONTENT
2 CONTENT
\thai
\thainumerals {.*.}
* NUMBER
\thefirstcharacter \{...^*\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}|
* DIMENSION
\verb|\theremainingcharacters| {...^*}|
* TEXT
\thickspace
```

```
\thinrule
\thinrules [..,..*...]
* inherits: \setupthinrules
\thinspace
\thirdoffivearguments { .\overset{1}{\ldots} } { .\overset{2}{\ldots} } { .\overset{3}{\ldots} } { .\overset{4}{\ldots} } { .\overset{5}{\ldots} }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\thirdoffourarguments \{.1.\} \{.1.\} \{.1.\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
\verb|\thirdofsixarguments|{.1 \atop ...}|{.2 \atop ...}|{.3 \atop ...}|{.4 \atop ...}|{.5 \atop ...}|{.6 \atop ...}|
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...^1\} \{...^2\} \{...^3\}
1 TEXT
2 TEXT
3 TEXT
1 TEXT
2 TEXT
\thookrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\threedigitrounding \{...^*.\}
* NUMBER
\verb|\tibetannumerals| {.}^*..|
* NUMBER
\tightlayer [.*.]
* NAME
\tilde {.*.}
* CHARACTER
\tinyfont
\title [\ldots, 1, \ldots] {\cdots^2.}
1 REFERENCE
2 TEXT
\tLeftarrow \{...^1\}
1 TEXT
2 TEXT
\tLeftrightarrow \{...^1.\}
1 TEXT
2 TEXT
\tleftarrow \{...^1\}
1 TEXT
2 TEXT
\tleftharpoondown \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\tleftharpoonup \{ ... \}
1 TEXT
2 TEXT
\tleftrightarrow \{ ...^1 ... \}
1 TEXT
2 TEXT
\verb|\tleftrightharpoons| { \{ . \ ^1 . \} } \ { \{ . \ ^2 . \} }
1 TEXT
2 TEXT
```

```
\tmapsto \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\tochar { .*.}
* NAME
\tolinenote [.*.]
* REFERENCE
\tooltip [..,..\frac{1}{2}..,..] {...} {...}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.1.] {.2.} {.3.}
1 left middle right
2 TEXT
3 TEXT
\tooltip [..,..^{\frac{1}{2}}..,..] \{...\}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
\tooltip [.1.] {.1.} {.1.}
1 left middle right
2 TEXT
3 TEXT
\tRightarrow \{...^1\}
1 TEXT
2 TEXT
\tracecatcodetables
\tracedfontname {.*.}
* FONT
\traceoutputroutines
\tracepositions
\translate [..,..^*=..,..]
* LANGUAGE = TEXT
\transparencycomponents {.*.}
* COLOR
```

```
\transparent [.^{1}.] {.^{2}.}
1 COLOR
2 CONTENT
\trel {.1.} {.2.}
1 TEXT
2 TEXT
\trightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\trightharpoondown \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
\trightharpoonup \{...^1\}
1 TEXT
2 TEXT
\trightleftharpoons \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TEXT
2 TEXT
\verb|\trightoverleftarrow| {...} ^1 {...} |
1 TEXT
2 TEXT
\triplebond
\truefilename \{...^*\}
* FILE
\truefontname {.*.}
* FONT
\ttraggedright
\ttriplerel \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\ttwoheadleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
```

```
\ttwoheadrightarrow \{...^1.\}
1 TEXT
2 TEXT
\twodigitrounding {.*.}
* NUMBER
\tx
\txt .*. \\
* TEXT
\txt {...} [...,2...]
1 TEXT
2 REFERENCE
\txx
\typebuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inherits: \setuptyping
\typebuffer [..,..^*=..,..]
* inherits: \setuptyping
\typedefinedbuffer [...] [...,..]
1 BUFFER
2 inherits: \setuptyping
\typeface
\typefile [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}...}
1 NAME
2 inherits: \setuptyping
3 FILE
\typescriptone
\typescriptprefix \{.\overset{*}{\ldots}\}
* NAME
\typescriptthree
\typescripttwo
\typesetbuffer [...] [...,...
1 * BUFFER
2 inherits: \setupexternalfigure
```

```
\typesetfile [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME FILE
 2 FILE TEXT
 3 inherits: \setupexternalfigure
 \type [..,..^{\frac{1}{2}}..,..] \{...^2\}
  1 inherits: \setuptype
 2 CONTENT
  \type [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
  1 inherits: \setuptype
 2 ANGLES
 \type [..,..^{\frac{1}{2}}..,..] {.2.}
  1 inherits: \setuptype
 2 CONTENT
 \type [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
 1 inherits: \setuptype
 2 ANGLES
  \typ [..,..^{\frac{1}{2}}..,..] {.2.}
 1 inherits: \setuptype
 2 CONTENT
\typ [..,..=..,..] <<....>>
 1 inherits: \setuptype
 2 ANGLES
 \uconvertnumber \{...\}
  1 inherits: \convertnumber
 2 NUMBER
\uedcatcodecommand \setminus 1^2 \cdot 1^2 \cdot 1^3 \cdot 1
 1 CSNAME
 2 CHARACTER NUMBER
 3 COMMAND
 \undefinevalue {.*.}
 * NAME
 \underbar {.*.}
  * CONTENT
 \underbars \{...^*\}
  * CONTENT
```

```
\underbartext \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\underbrace {.*.}
* TEXT
\underbracetext \{ ...^1 .\} \{ ...^2 .\}
1 TEXT
2 TEXT
\verb|\underbracket| {. \dot{.} .}|
* TEXT
\underbrackettext \{...\}
1 TEXT
2 TEXT
\underdash {.*.}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot {.*.}
* CONTENT
\underdots \{.\overset{*}{\ldots}\}
* CONTENT
\underleftarrow {.*.}
* TEXT
\verb|\underleftharpoondown {.*.}|
* TEXT
\verb|\underleftharpoonup {.*.}|
* TEXT
\verb| underleftrightarrow {...}|
* TEXT
\underparent {.*.}
* TEXT
\underparenttext \{ . \stackrel{1}{\dots} \} \ \{ . \stackrel{2}{\dots} \}
1 TEXT
2 TEXT
```

```
\underrandom {.*.}
* CONTENT
\verb|\underrandoms {...}^*|
* CONTENT
\verb|\underrightarrow| {. . . }
* TEXT
\verb|\underright| that poondown {.*.}
* TEXT
\verb|\underrightharpoonup| \{.\overset{*}{\dots}\}
* TEXT
\underset { . . . } { . . . }
1 TEXT
2 TEXT
\understrike {.*.}
* CONTENT
\understrikes \{ . \overset{*}{.} . \}
* CONTENT
* TEXT
\verb|\undertwoheadrightarrow| {.*.}|
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unframed [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\ldots^2\ldots}
1 inherits: \setupframed
2 CONTENT
\unihex \{...^*\}
* NUMBER
\label{local_problem} $$\operatorname{UniqueMPgraphic} \{...,..=^2...,...\}$
1 NAME
2 KEY = VALUE
```

```
\uniqueMPpagegraphic \{...\} \{..,..=2..,..\}
1 NAME
2 KEY = VALUE
\unit {.*.}
* CONTENT
\unitlanguage
\unittext \{...^*.\}
* KEY
\unit {.*.}
* CONTENT
\unknown
\unprotect ... \protect
\verb|\unprotected <math>...^*. \par|
* CONTENT
\unregisterhyphenationpattern [...^1] [...^2]
1 LANGUAGE
2 TEXT
\unspaceafter \setminus .1... { .1... }
1 CSNAME
2 TEXT
\unspaceargument ... \to \...
1 TEXT
2 CSNAME
\unspaced \{...^*\}
* TEXT
\unspacestring . \to \.\.2..
1 TEXT
2 CSNAME
\untexargument \{...^1.\} \to \.\.^2...
1 TEXT
2 CSNAME
\untexcommand \{...\} \to \.\...
1 CSNAME
2 CSNAME
```

```
\uppercased \{.\overset{*}{\dots}\}
* TEXT
\uppercasestring ... \to \...
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
\upperrightdoubleninequote
\upperrightdoublesixquote
\upperrightsingleninequote
\verb|\upperrightsinglesixquote|
\url [.*.]
* NAME
\uberright \ \usealignparameter \t\cdot...
* CSNAME
\uberright \ \useblankparameter \t \cdot \overset{*}{\ldots}
* CSNAME
\useblocks [..., ...] [..., ...] [..., ...]
1 NAME
3 criterium = \underline{\text{text}} SECTION
\usebodyfont [...,*...]
* inherits: \setupbodyfont
\verb|\usebodyfontparameter \|.^*. .
* CSNAME
\usebtxdataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 FILE
3 specification = NAME
```

```
\verb|\usebtxdefinitions [...^*]|
* FILE
 \usecolors [.*.]
* FILE
\usecomponent [.*.]
* FILE
\verb|\usedummycolorparameter {...}|
 * KEY
\usedummystyleandcolor \{...^1\} \{...^2\}
2 KEY
\uberright \displays \di
* KEY
 \useenvironment [.*.]
* FILE
\useexternaldocument [.1] [.2] [.3]
1 NAME
2 FILE
3 TEXT
\useexternalfigure [.\frac{1}{2}.] [.\frac{2}{3}.] [..,..\frac{4}{5}..,..]
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\useexternalrendering [ \stackrel{1}{\dots} ] [ \stackrel{2}{\dots} ] [ \stackrel{3}{\dots} ] [ \stackrel{4}{\dots} ]
1 NAME
2 NAME
3 FILE
4 auto embed
\useexternalsoundtrack [...^1] [...^2]
1 NAME
2 FILE
\verb|\usefigure| base [...^*]|
 * reset FILE
```

```
\usefile [...] [...] [...]
1 NAME
2 FILE
3 TEXT
 \verb|\usegridparameter \|.^*..
 * CSNAME
 * CSNAME
 \useindentnextparameter \setminus.*..
* CSNAME
\useinterlinespaceparameter \setminus.*..
* CSNAME
\useJSscripts [.1] [..., ...]
 1 FILE
2 NAME
\uberrel{lambda} \uselanguageparameter \uberrel{lambda}.
* CSNAME
 \useluamodule [.*.]
* FILE
 \undergoons \useMPenvironmentbuffer [.*.]
* NAME
\useMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\useMPlibrary [.*.]
* FILE
\useMPrun \{ ... \}
 1 NAME
2 NUMBER
\uberrel{local_norm} \uberre
1 NAME
2 KEY
 \uberright \ \use mathstyle parameter \t\cdot.
 * CSNAME
```

```
\usemodule [.\frac{1}{2}] [...\frac{2}{7}...] [...\frac{3}{2}...\frac{3}{2}]
1 mpsxt
2 FILE
3 KEY = VALUE
\usepath [...*,...]
* FILE
\useproduct [.*.]
* FILE
\verb|\useprofile| parameter \verb|\|^*...
* CSNAME
\useproject [.*.]
* FILE
\verb|\usereference| parameter | `.".
* CSNAME
\userpagenumber
\usesetupsparameter \time.
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [.^{2}.]
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* FILE
\usesymbols [.*.]
* FILE
\usetexmodule [...] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [...^1] [...^2] [...^3]
1 serif sans mono math handwriting calligraphy casual all
2 NAME fallback default dtp simple
3 size name
\usetypescriptfile [.^*.]
* reset FILE
```

```
\useURL [.1.] [.2.] [.3.] [.4.]
1 NAME
2 URL
3 FILE
4 TEXT
\useurl [.1.] [.2.] [.3.] [.4.]
1 NAME
2 URL
3 FILE
4 TEXT
\usezipfile [...^1] [...]
1 FILE
2 FILE
\operatorname{\operatorname{Autfchar}} \{...^*\}
* NUMBER
\utflower {.*.}
* TEXT
\utfupper \{ . \overset{*}{.} . \}
* TEXT
\utilityregisterlength
\VerboseNumber {.*.}
* NUMBER
\vboxreference [\ldots, 1] \{\ldots\}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verb|\verbatim {...}|
* CONTENT
\verbatimstring \{...^*\}
* CONTENT
\verbosenumber {.*.}
* NUMBER
\version [.*.]
* concept file temporary final NAME
```

```
\verticalgrowingbar [..,..*...]
* inherits: \setuppositionbar
\vertical position bar [..,.. \stackrel{*}{=} ..,..]
* inherits: \setuppositionbar
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [...^1] {...}
1 NAME
2 CONTENT
\vl [.*.]
* NUMBER
\vphantom \{...^*\}
* CONTENT
\vpos {.1.} {.2.}
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMBER
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...,*...]
   preference samepage max force enable disable nowhite back overlay always weak strong default before inbetween
   after fixed flexible none small medium big line halfline quarterline formula white height depth standard NUMBER*small
   NUMBER*medium NUMBER*big NUMBER*line NUMBER*halfline NUMBER*quarterline NUMBER*formula NUMBER*white NUMBER*height
   NUMBER*depth category: NUMBER order: NUMBER penalty: NUMBER DIMENSION NAME
```

```
\WEEKDAY {.*.}
* NUMBER
\verb|\WidthSpanningText| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 DIMENSION
3 FONT
\WORD {.*.}
* TEXT
\WORDS {.*.}
* TEXT
\Word {.*.}
* TEXT
\Words \{.\overset{*}{\ldots}\}
* TEXT
\wdofstring \{ ...^* . \}
* TEXT
\weekday \{...^*.\}
* NUMBER
\widthofstring \{...^*\}
* TEXT
\widthspanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt {.*.}
* DIMENSION
\word \{ ...^* . \}
* TEXT
\label{eq:wordright} $$ \wordright [.^{1}.] {.^{2}.}
1 right DIMENSION
2 CONTENT
\words {.*.}
* TEXT
```

```
\wordtonumber \{...^1\} \{...^2\}
1 one two three four five
2 TEXT
\writebetweenlist [...] [...,..=2..,..] \{...\}
1 LIST
2 inherits: \setuplist
3 COMMAND
1 LIST
2 inherits: \setuplist
3 KEY = VALUE
\writestatus \{.1.\}
1 TEXT
2 TEXT
\writetolist [.1] [..,..=2..,..] \{.1]
2 inherits: \setuplist
3 NUMBER
4 TEXT
\XETEX
\XeTeX
\xdefconvertedargument \setminus 1^{1} ... \{1.2^{2}...\}
1 CSNAME
2 TEXT
\xequal { \cdots \cdo
1 TEXT
2 TEXT
\xfrac \{...\}
1 CONTENT
2 CONTENT
\verb|\xhookleftarrow| {...}^1.} \ {...}^2
1 TEXT
2 TEXT
\xhookrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\xLeftarrow \{.1.\} \{.1.\}
1 TEXT
2 TEXT
\xleftrightarrow {...}^1 {...}
1 TEXT
2 TEXT
\label{eq:local_local_local_local_local_local} $$ \xleftarrow {.$^{1}$.} {.$^{2}$.} $$
1 TEXT
\verb|\xleftharpoondown {...} | {...} | {...} |
1 TEXT
2 TEXT
\xleftharpoonup \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
\verb|\xleftrightarrow| \{...^1,...\} | \{...^2,...\}
1 TEXT
2 TEXT
\verb|\xleftrightharpoons| \{ \begin{smallmatrix} 1 \\ \ldots \} \end{smallmatrix} \{ \begin{smallmatrix} 2 \\ \ldots \}
1 TEXT
2 TEXT
\xmapsto \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\verb|\xm| addindex {...}^*|
* NODE
\verb|\xmlafterdocumentsetup {...}| {...}| {...}|
1 NAME
2 SETUP
3 SETUP
\mbox{\em \color=1.1.} \ \mbox{\color=1.1.} \ \mbox{\color=1.1.} \ \mbox{\color=1.1.}
1 SETUP
2 SETUP
\mathbf{xmlall} \{ ... \} \{ ... \}
1 NODE
2 LPATH
```

```
\verb|\xmlappenddocumentsetup {...}| {...}|
1 NAME
2 SETUP
\mbox{xmlappendsetup } \{...^*.\}
* SETUP
\verb|\xmlapplyselectors {.*.}|
* NODE
\xmlatt \{...^1\} \{...^2\}
1 NODE
2 NAME
\xmlattdef \{...^{1}, \{...^{2}, \{...^{3}, \}
1 NODE
2 NAME
3 TEXT
\xmlattribute \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NODE
2 LPATH
3 NAME
\label{eq:lambda} $$ \mathbf{1}... \ {...} \ {...} \ {...} \ {...} \ {...} 
1 NODE
2 LPATH
3 NAME
4 TEXT
\mbox{\em xmlbadinclusions } \{ \hdots \hdo
* NODE
\xmlbeforedocumentsetup \{ ...^1. \} \{ ...^2. \} \{ ...^3. \}
1 NAME
2 SETUP
\xmlbeforesetup \{ . . . \} \{ . . . \}
1 SETUP
2 SETUP
\xmlchainatt \{...^1\} \{...^2\}
1 NODE
2 NAME
```

```
\label{eq:local_continuity} $$ \mathbf{1}... \mathbf{1}.
  1 NODE
  2 NAME
3 TEXT
  \verb|\xmlchecknamespace {...}| {...}|
  2 NAME
  \xmlcommand \{ ...^1 ... \} \{ ... \} \{ ... \}
  2 LPATH
  3 XMLSETUP
  \xmlconcat \{...^1, \} \{...^2, \} \{...^3, \}
  1 NODE
  2 LPATH
  3 TEXT
  \xmlconcatrange \{...\} \{...\} \{...\} \{...\}
  1 NODE
  2 LPATH
  3 TEXT
  4 FIRST
  5 LAST
\xmlcontext \{...^1.\} \{...^2.\}
  1 NODE
  2 LPATH
  \xmlcount {.*.}
  * NODE
  \verb|\xmldefaulttotext {.*.}|
  * NODE
  \mbox{\em xmldirectives } \{.\em^*.\}
  * NODE
  \verb|\xmldirectivesafter {..}^*.}|
  * NODE
     \mbox{\em xmldirectives before } \{.\ensuremath{\begin{subarray}{c} \cdot \\ \cdot \cdot \cdot \ensuremath{\begin{subarray}{c} \cdot \\ \cdot \cdot \ensuremath{\begin{subarray}{c} \cdot \\ \cdot \cdot \cdot \ensuremath{\begin{subarray}{c} \cdot \ensuremath{\begin{subarray}{c}
  * NODE
  \mbox{\em xmldisplayverbatim } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{su
     * NODE
```

```
\label{eq:local_continuity} $$ \xmldoif {...}^1 {...} {...} {...}$
  1 NODE
  2 LPATH
  3 TRUE
    \xmldoifelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
  2 LPATH
  3 TRUE
  4 FALSE
  \label{eq:local_local_local} $$ \mbox{\em local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loca
  1 NODE
  2 LPATH
  3 TRUE
  4 FALSE
\verb|\xmldoifelseselfempty {.$^{1}$.} {.$^{2}$.} {.$^{3}$.}
  1 NODE
  2 TRUE
  3 FALSE
  \verb|\xm| doifelsetext {...} {...} {...} {...} {...} {...}
  1 NODE
  2 LPATH
  3 TRUE
  4 FALSE
  \label{eq:localized-constraints} $$ \mathbf{1}... 
  1 CATEGORY
  2 NAME
  3 TRUE
  4 FALSE
  \xmldoifnot \{ ... \} \{ ... \} \{ ... \}
  1 NODE
2 LPATH
  3 TRUE
  \mbox{\em xmldoifnotselfempty } \{\hdots \hdots \h
  1 NODE
  2 TRUE
  \verb|\xmldoifnottext| \{ . \ ^1 . \ \} \ \{ . \ ^2 . \ \} \ \{ . \ ^3 . \ \}
  1 NODE
  2 LPATH
  3 TRUE
```

```
\verb|\xmldoifselfempty {...}| {...}|
1 NODE
2 TRUE
\xmldoiftext \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
\xmlelement \{...^1\}
1 NODE
2 NUMBER
\xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlfirst \{ ... \} \{ ... \}
1 NODE
2 LPATH
\mathbf{xmlflush} \{...\}
* NODE
\verb|\xmlflushcontext {...}|
* NODE
\mbox{\em Line } \{ \hdots \h
1 NAME
2 SETUP
\mbox{xmlflushlinewise } \{...\}
* NODE
\xmlflushpure \{...^*\}
* NODE
* NODE
\xmlflushtext {.*.}
* NODE
\xmlinclude \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 NAME
```

```
\xmlinclusion {.*.}
* NODE
\verb|\xmlinclusions {...}|
* NODE
\xmlinfo \{ \dots^* \}
* NODE
\mbox{xmlinjector } \{.\mbox{...}\}
* NAME
\verb|\xmlinlineverbatim {..}^*.}|
* NODE
\xmlinstalldirective \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 CSNAME
\xmllast {...} {...}
1 NODE
2 LPATH
\xmllastatt
\mbox{\em xmllastmatch}
\xmlloadbuffer \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\xmlloaddata {.1.} {.2.} {.3.}
1 NAME
2 TEXT
3 XMLSETUP
\verb|\xmlloaddirectives {...}|
* FILE
\xmlloadfile \{...\} \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
```

```
\xmlloadonly \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 FILE
3 XMLSETUP
\verb|\xmlmain {.*.}|
* NAME
\label{eq:local_local_local_local} $$ \mathbf{1...} \ {...} \ {...} $$
1 CATEGORY
2 NAME
3 TEXT
\xmlname \{...^*\}
* NODE
\verb|\xmlnamespace {.*.}|
* NODE
\xmlnonspace \{...^1\} \{...^2\}
1 NODE
2 LPATH
\mathbf{xmlpath} \ \{...^*.\}
* NODE
\mbox{xmlpos } \{.\overset{*}{\dots}\}
* NODE
\xmlposition \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 NUMBER
\verb|\xmlprependdocumentsetup {...}| {...}|
1 NAME
2 SETUP
\mbox{xmlprependsetup } \{...^*.\}
* SETUP
\verb|\xmlprettyprint {...}| {...}|
1 NODE
2 NAME
```

```
\xmlprocessbuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 BUFFER
2 NAME
3 XMLSETUP
\verb|\xmlprocessdata| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 TEXT
3 XMLSETUP
\xmlprocessfile \{ .\ .\ .\ \}\ \{ .\ .\ .\ \}\ \{ .\ .\ .\ \}
1 NAME
2 FILE
3 XMLSETUP
\xmlpure \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\verb|\xm| raw {...}|
* NODE
\xmlrefatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
\xmlregistereddocumentsetups \{...^1\}
1 NAME
2 SETUP
\xmlregisteredsetups
\xmlregisterns \{...^1\} \{...^2\}
1 NAME
2 URL
\label{eq:local_local_local_local_local} $$ \mbox{\em local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loca
1 NODE
2 LPATH
3 NAME
4 NAME
\xmlremapnamespace \{...\} \{...\}
1 NODE
2 NAME
3 NAME
```

```
1 NAME
2 SETUP
\mbox{\em xmlremovesetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
* SETUP
\verb|\xmlresetdocumentsetups {.*.}|
* NAME
\xmlresetinjectors
\mbox{\em xmlresetsetups } \{ \hdots ^*. \}
* NAME
\xmlsave \{...^1\}
1 NODE
2 FILE
\xmlsetentity \{...^1\}
1 NAME
2 TEXT
\xmlsetfunction \{...\} \{...\}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
\xmlsetsetup \{...\} \{...\}
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{...^1.\} \{...^2.\}
1 NODE
2 SETUP
\mbox{xmlshow } \{ \dots^* \}
* NODE
\verb|\xmlsnippet {...}| {...}|
1 NODE
2 NUMBER
```

```
\verb|\xmlstrip {...}| {...}|
1 NODE
2 LPATH
\xmlstripnolines \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlstripped \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlstrippednolines \{ ... \}
1 NODE
2 LPATH
\mbox{xmltag } \{ . \stackrel{*}{\dots} \}
* NODE
\xmltexentity \{...^1\}
1 NAME
2 TEXT
\xmltext {...} {...}
1 NODE
2 LPATH
\xmltobuffer \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NODE
2 LPATH
3 BUFFER
\verb|\xmltobufferverbose| {...} {...} {...} {...} {...}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^{1}, \{...^{2}, \{...^{3}, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
```

```
\xmlverbatim {.*.}
\xrac{1}{xRightarrow} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\xrel {.1.} {.2.}
1 TEXT
2 TEXT
\verb|\xrightarrow| {...}^1.} \ {...}^2.
1 TEXT
2 TEXT
\xrightharpoondown \{...\}
2 TEXT
\verb|\xrightharpoonup| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
\xrightleftharpoons \{...\}
1 TEXT
2 TEXT
\xrightowerleftarrow {...}^1 {...}
1 TEXT
2 TEXT
\xsplitstring \setminus 1^{1} \cdot \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 TEXT
\xtriplerel \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\verb|\xtwoheadleftarrow| {...} | {...} |
1 TEXT
2 TEXT
\t \times \{.1, 1\}
1 TEXT
2 TEXT
```

\xxfrac {.\div \cdot \cd

