

ConTEXt befehle

de / deutsch 1. November 2017

```
\AfterPar {.*.}
* BEFEHL
\Alphabeticnumerals \{...^*\}
* NUMMER
\AMSTEX
\AmSTeX
\And
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals {.*.}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\SECTION [..., 1 {...}
1 REFERENCE OPT
2 TEXT
instances: part chapter section subsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubsubsubsubsubsubsubject
\SECTION [..,..*...]
* titel = TEXT
bookmark = TEXT
   beschriftung = TEXT
          = TEXT
= REFERENCE
   liste
  referenz
   eigenenummer = TEXT
instances: part chapter section subsection subsubsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
1 REFERENCE OPT
2 NUMMER
3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
\activatespacehandler {.*.}
* an aus ja fest
\acute { . * . }
* CHARACTER
\adaptcollector [.^{1}.] [..,.^{2}..,..]
1 NAME
2 inherits: \setupcollector
\adaptfontfeature [...] [...,..=2..,..]
1 NAME
2 inherits: \definefontfeature
```

```
\adaptpapersize [..., ...] [..., ...]
1 inherits: \stellepapierformatein OPT 2 inherits: \stellepapierformatein
\addfeature [...]
* NAME
\addfeature {.*.}
* NAME
\addtocommalist \{ ... \} \setminus ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
\addvalue \{ ...^1 ...^2 \}
1 NAME
2 TEXT
\aftersplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\aftertestandsplitstring \dots^1 \at \dots^2 \to \dots^3...
1 TEXT
2 TEXT
3 CSNAME
\alignbottom
\aligned [..., 1] {...}
1 links mittig rechts oben unten zeile 1 c r m t b g
2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
1 links mittig rechts oben unten zeile 1 c r m t b g
2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\}
1 links rechts mittig flushleft flushright center max innen aussen innermargin outermargin inneredge outeredge
    rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
2 links rechts mittig flushleft flushright center max innen aussen innermargin outermargin inneredge outeredge
   rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
3 CONTENT
\alignhere
\alignmentcharacter
\allinputpaths
\alphabeticnumerals {.*.}
* NUMMER
```

```
\alwayscitation [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referenz = REFERENC\hat{E}^{PT}
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authoryear
                = BEFEHL
    vor
                = BEFEHL
    nach
    links
                = BEFEHL
               = BEFEHL
    rechts
    inherits: \setupbtx
2 REFERENCE
\alwayscitation [...] [...]
1 default category enfTy kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscitation [\ldots, \frac{1}{2}, \ldots] [\ldots, \frac{2}{2}, \ldots]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authorvear
                = BEFEHL
    vor
                = BEFEHL
    nach
               = BEFEHL
   links
   rechts
                = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
    alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authoryear
                = BEFEHL
    vor
    nach
                = BEFEHL
               = BEFEHL
    links
   rechts
                 = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\alwayscite [...^1] [...]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authorvear
                = BEFEHL
    vor
    nach
                = BEFEHL
                = BEFEHL
    links
                = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\amgitterausrichten [...] {...}
1 normal standard ja streng<sup>pr</sup>tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
   min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
2 CONTENT
\amgitterausrichten [..., ...] {...}
inherits: \definegridsnapping
CONTENT
\ampersand
\anchor [.\frac{1}{1}] [\ldots, \ldots\frac{2}{2}..., \ldots] [\ldots, \ldots\frac{3}{2}..., \ldots] \{.\frac{4}{1}.\}
1 NAME
3 inherits: \setuplayerinherits: \stelleumrahmtein 4 CONTENT
```

```
\antiqua
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 BEFEHL
\appendtocommalist \{...^1.\} \.\.^2..
1 TEXT
2 CSNAME
\appendtoks . \to \.\.2...
1 BEFEHL
2 CSNAME
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 BEFEHL
\apply {.1.} {.2.}
1 CONTENT
2 CONTENT
\verb|\applyalternativestyle {...}|
* NAME
\applyprocessor \{...^1\}
1 NAME
2 CONTENT
\applytocharacters \setminus ... \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\applytosplitstringchar \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytosplitstringcharspaced \setminus ... \cdot \{...\}
1 CSNAME
2 TEXT
1 CSNAME
2 TEXT
\applytosplitstringlinespaced \setminus ... \{...\}
1 CSNAME
2 TEXT
```

```
\applytosplitstringword \.i. \{...\}
1 CSNAME
2 TEXT
\applytosplitstringwordspaced \\.\dots\.\ \{\.\dots\.\}
1 CSNAME
2 TEXT
\applytowords \.\.\.\\ \{ . . . \}
1 CSNAME
2 TEXT
\arabicdecimals \{...^*.\}
* NUMMER
\arabicexnumerals {.*.}
* NUMMER
\verb|\arabicnumerals| \{ \ldots^*. \}
* NUMMER
\arg {...}
* CONTENT
\asciistr {.*.}
* CONTENT
1 klein mittel gross kein DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
\assigndimension \{ \ldots^1 \} \setminus \ldots^2 \{ \ldots^3 \} \{ \ldots^4 \} \{ \ldots^5 \}
1 [-+]klein [-+]mittel [-+]gross kein DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 BEFEHL
\assigntranslation [..,..\stackrel{1}{=}..,..] \to \.\.^2..
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{...^{1}.\} \... \{...^{3}.\} \{...^{4}.\} \{...^{5}.\}
1 klein mittel gross TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
```

```
\assignwidth \{ \dots \} \setminus \dots \{ \dots \} \{ \dots \}
1 passend breit DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\assumelongusagecs \setminus ... { ... }
1 CSNAME
2 CONTENT
\astype { . . . }
* CONTENT
\ATTACHMENT [.\frac{1}{.}] [..,.\frac{2}{=}..,..]

1 NAME OPT OPT
1 NAME OPT
2 inherits: \setupattachment
instances: attachment
\aufseite [...]
* REFERENCE
\ausfuelltext [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \stellegefueTltesrechtecREin
2 TEXT
3 TEXT
\ausschnitt [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleausschnittein
2 CONTENT
\autocap {.*.}
* TEXT
\autodirhbox .. \{...
1 TEXT
2 CONTENT
                    OPT
\autodirvbox ... { ... }
1 TEXT
2 CONTENT
\autodirvtop ... { ... }
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{ \ .\ .\ .\ \}
* CONTENT
\autosetups \{\dots, *, \dots\}
* NAME
\autostarttext ... \autostoptext
```

```
\availablehsize
\averagecharwidth
\verb|\BeforePar {...}|
* BEFEHL
\Big ...
* CHARACTER
\Bigg ...
* CHARACTER
\verb|Biggl ..".
* CHARACTER
\Biggm .<sup>*</sup>.
* CHARACTER
\Biggr ....
* CHARACTER
\Bigl ....
* CHARACTER
\Bigm ...
* CHARACTER
\Bigr ....
* CHARACTER
\Buchstabe {.*.}
* NUMMER
\Buchstaben \{...^*\}
* NUMMER
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [.1] \{.2]
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
```

```
\BAR { . . . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\basegrid [..,..*=..,..]
* nx = NOMER
ny = NUMMER
              = NUMMER
   dx
              = NUMMER
   dy
   faktor = NUMMER
format = NUMMER
   xschritt = NUMMER
   yschritt = NUMMER
              = DIMENSION
   offset
   xoffset = DIMENSION
yoffset = DIMENSION
   ausrichtung = mittig
einheit = cm mm in pc pt bp
stil = STYLE BEFEHL
          = COLOR
   farbe
\baselinebottom
\verb|\baselineleftbox {...}|
* CONTENT
\baselinemiddlebox \{...^*\}
* CONTENT
\baselinerightbox \{...^*\}
* CONTENT
\bbordermatrix {.*.}
* CONTENT
\bbox {.*.}
* CONTENT
\bearbeitebloecke [..., ...] [..., ...] [..., ...]
1 NAME
2 NAME
3 kriterium = text ABSCHNITT
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beginBLOCK [...,*...] ... \endBLOCK
* + - NAME
\beginhbox ... \endhbox
\beginofshapebox ... \endofshapebox
\beginvbox ... \endvbox
```

```
\beginvtop ... \endvtop
\begstrut ... \endstrut
\verb|\behaltebloecke [..., ...] [..., ...]|
1 NAME
2 NAME
\bei \{...\} \{...\} [...]
1 TEXT OPT
2 TEXT
3 REFERENCE
\bemerkung (..., \dots, ...) (..., \dots, ...) [.., ..\frac{3}{2}.., ...] {.\dots, \dots}
1 POSITION
2 POSITION
3 inherits: \stelleumrahmtein 4 TEXT
\benutzeverzeichnis [...,*...]
* PATH
\BESCHREIBUNG [..., ^1 ...] {...} \par 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
3 CONTENT
\beschriftung (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\bestimmekopfnummer [.*.]
* ABSCHNITT
\bestimmelistencharakeristika [\dots, 1, \dots] [\dots, \dots]
1 LISTE
2 inherits: \stellelisteein
\bestimmeregistercharakteristika [.^1.] [..,..^{\frac{1}{2}}..,..]

    NAME
    language

    language = default DIN_{\sqcup}5007-1 DIN_{\sqcup}5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE methode = default vor nach erste letzte ch mm zm pm mc zc pc uc
    numberorder = ziffern
    compress = ja nein alles
    kriterium = lokal text aktuell vorig alles ABSCHNITT
\bigbodyfont
\bigg ...
* CHARACTER
\bigger
\biggl ...
* CHARACTER
\biggm ...
* CHARACTER
```

```
\biggr ...
* CHARACTER
\bigl ....
* CHARACTER
\bigm .*.
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
\bildschirm [\dots, *]
* inherits: \seite OPT
\bitmapimage [..,.. \stackrel{1}{=}..,..] \{...\}
1 farbe = rgb cmyk grau
breite = DIMENSION
hoehe = DIMENSION
   x = NUMMER
v = NUMMER
           = NUMMER
y
2 NUMMER
\blanko [...,*...]
* einstellung per beseite max zwinge enable sperren keinweiss zurueck overlay immer weak strong default vor zwischen
   nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe standard NUMMER*klein
   NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel NUMMER*weiss NUMMER*hoehe
   NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
\blap {...}
* CONTENT
\bleed [..,..^{\frac{1}{2}}..,..] {...}
inherits: \setupbleeding
CONTENT
\bleedheight
\bleedwidth
\blockligatures [...,*...]
* TEXT
\blocksynctexfile [...,*...]
* FILE
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\bookmark [.1] {...}
1 ABSCHNITT LISTE
2 TEXT
```

```
\verb|\booleanmodevalue {.*.}|
 * NAME
 \bordermatrix {.*.}
 * CONTENT
 \bottombox {...}
 * CONTENT
 \bottomleftbox {.*.}
 * CONTENT
 \bottomrightbox \{...^*\}
 * CONTENT
 \boxcursor
 \boxmarker \{ ... \} \{ ... \}
1 NAME
2 NUMMER
\boxofsize \setminus 1 \dots 1^2 \dots \{1 \dots 1^3 \dots 
1 CSNAME
2 DIMENSION
3 CONTENT
 \boxreference [..., ...] \setminus ... \{...\}
1 REFERENCE
2 CSNAME
3 CONTENT
\bpar ... \epar
\bpos {.*.}
 * NAME
 \breakhere
 \breve {.*.}
 * CHARACTER
 \FRACTION \{...^1\}
1 CONTENT
2 CONTENT
 instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\bTABLE [..,..*=..,..] ... \eTABLE
 * inherits: \set@pTABLE
\bTABLEbody [..,..*=..,..] ... \eTABLEbody
* inherits: \setupTABEE
\bTABLEfoot [..,..*=..,..] ... \eTABLEfoot
 * inherits: \setupTABEE
 \bTABLEhead [..,..^*=..,..] ... \eTABLEhead
 * inherits: \setupTABLE
```

```
\bTABLEnext [..,..*=..,..] ... \eTABLEnext
* inherits: \setupTABEE
\bTC [..,..*=..,..] ... \eTC
* inherits: PBTD
\bTD [..,..*=..,..] ... \eTD
* nx = 0 TUMMER
         NUMMER
  ny
        = NUMMER
= NUMMER
   nc
   nr
        = NUMMER
= NUMMER
   aktion = REFERENCE
   inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: %TD
\bTN [..,..*=..,..] ... \eTN
* inherits: NBTD
\bTR [..,..*=..,..] ... \eTR
* inherits: %FetupTABLE
\bTRs [.*.] ... \eTRs
* NAME
\bTX [..,..*=..,..] ... \eTX
* inherits: NBTD
\bTY [..,..*=..,..] ... \eTY
* inherits: PretupTABLE
\btxabbreviatedjournal {.*.}
* NAME
\btxaddjournal [...] [...]
1 NAME
2 NAME
\btxalwayscitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE OPT
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
              = BEFEHL
   nach
   links
              = BEFEHL
             = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\btxalwayscitation [...] [...]
default category entry Warz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
REFERENCE
```

\btxalwayscitation $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear

vor = BEFEHL

nach = BEFEHL links = BEFEHL rechts = BEFEHL

inherits: \setupbtx

2 KEY = VALUE

\btxauthorfield $\{...^*\}$

* initials firstnames vons surnames juniors

\btxdetail {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxdirect {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxdoif {...} {...}

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelse $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...\}$ $\{...\}$ $\{...\}$

- 1 NAME
- NAME
- 3 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{...\}$ $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked {. 1 .} {. 2 .} {. 3 .} {. 4 .}

- 1 immer doppelseitig
- 2 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{...\}$ $\{...\}$ $\{...\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{ ... \} \{ ... \}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$

- 1 immer doppelseitig
- 2 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...\}$ $\{...\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {.*.}

* NAME

\btxfield {.*.}

address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language
monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume
jahr yearfiled NAME

\btxfieldname { . * . }

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfieldtype {.*.}

 address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfirstofrange {.*.}

* volume pages

\btxflush {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxflushauthor [...] {...}

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

\btxflushauthorinverted { . * . }

* autor editor

$\verb|\btxflushauthorinvertedshort {...}^*|$

* autor editor

$\verb|\btxflushauthorname| {.*.}|$

* autor editor

\btxflushauthornormal $\{...^*\}$

* autor editor

\btxflushauthornormalshort {.*.}

* autor editor

\btxflushsuffix

\btxfoundname {...}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxfoundtype {.*.}

* address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution journal language monat monthfiled nationality note nummer eins zwei organization pages publisher school series titel tippen volume jahr yearfiled NAME

\btxhiddencitation [.*.]

* REFERENCE

\btxhybridcite $[..,..^{\frac{1}{2}}..,..]$ [...]

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum

authoryear

vor = BEFEHL nach = BEFEHL

links = BEFEHL

rechts = BEFEHL

inherits: \setupbtx

2 REFERENCE

\btxhybridcite [...] [...]

- 1 default category efftry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
- 2 REFERENCE

\btxhybridcite {.*.}

* REFERENCE

```
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
```

1 referenz = REFERENCE

alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum

vor = BEFEHL

vor = BEFEHL nach = BEFEHL

nach = BEFEHL links = BEFEHL

rechts = BEFEHL

inherits: \setupbtx

2 KEY = VALUE

```
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE ^{\mathrm{OPT}}
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authoryear
                = BEFEHL
   vor
                = BEFEHL
    nach
    links
                = BEFEHL
                 = BEFEHL
   rechts
    inherits: \setupbtx
2 REFERENCE
\btxlistcitation [.1.] [.2.]
1 \quad \text{default category ent} \stackrel{\text{pp}}{\text{r}} \text{kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear}
2 REFERENCE
\btxlistcitation [\ldots, \ldots^{\frac{1}{2}}, \ldots] [\ldots, \ldots^{\frac{2}{2}}, \ldots]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authoryear
                = BEFEHL
    vor
                = BEFEHL
    nach
              = BEFEHL
   links
   rechts
                = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}

    volume pages
    TRUE
    FALSE

\btxremapauthor [...^1] [...^2]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {...}
* NAME
\btxsingularorplural {.1.} {.2.} {.3.}
1 editor producer director
2 TRUE
3 FALSE
\btxsingularplural \{...^1\} \{...^2\} \{...^3\}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE ^{\mathrm{OPT}}
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                   authoryear
                = BEFEHL
   vor
                = BEFEHL
    nach
    links
                 = BEFEHL
                 = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
```

```
\btxtextcitation [...] [...]
default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
               = BEFEHL
               = BEFEHL
   links
   rechts
               = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\buchstabe {.*.}
* NUMMER
\buchstaben \{...^*\}
* NUMMER
\buildmathaccent \{...^1\}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{...^1.\} \{...^2.\}
1 CHARACTER
2 CHARACTER
\buildtextbottomcomma \{...^*\}
* CHARACTER
\verb|\buildtextbottomdot| {.*.}|
* CHARACTER
\buildtextcedilla {.*.}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\verb|\buildtextmacron {...^*.}|
* CHARACTER
\buildtextognek {.*.}
* CHARACTER
\Caps { . . . }
* TEXT
\CONTEXT
\ConTeXt
\Context
\ConvertConstantAfter \... \{...\} \{...\}
1 CSNAME
2 TEXT
3 TEXT
   TEXT
```

```
\verb|\ConvertToConstant | .1. {.2.} {.3.}
1 CSNAME
2 TEXT
3 TEXT
 \c \{...\}
 * TEXT
 \catcodetablename
 \cbox \cdot 1. {\cdot 2.}
1 TEXT OPT
2 CONTENT
\verb|\centeraligned {...}^*|
* CONTENT
 \centerbox .. \{..\}
1 TEXT OPT 2 CONTENT
\verb|\centeredbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... |
1 TEXT
2 CONTENT
                                                                     ПРТ
\centeredlastline
\centerednextbox ... { ... }
1 TEXT
2 CONTENT
\centerline \{.\overset{*}{\ldots}\}
 * CONTENT
\cfrac [.^{1}.] {.^{2}.} {.^{3}.}
1 l c r ll<sup>p</sup>lc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
 \CHARACTERKERNING [.\frac{1}{2}.\] \{ ... \}
1 NUMMER
2 TEXT
 \chardescription \{...^*\}
 * NUMMER
 \charwidthlanguage
 \check { . * . }
 * CHARACTER
\checkcharacteralign \{...^*\}
 * CONTENT
 \checkedchar \{...^1.\} \{...^2.\}
1 NUMMER
2 CHARACTER
```

```
\checkedfiller \{...^*\}
* sym symbol linie breite spatium NAME BEFEHL
* CSNAME
\checkedstrippedcsname .*.
\checkinjector [.*.]
* NAME
\checknextindentation [.*.]
* ja nein auto
\verb|\checknextinjector| [...^*]
\checkpage [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME OPT
2 inherits: \setuppagechecker
\checkparameters [.*.]
* TEXT
\checkpreviousinjector [.*.]
\checksoundtrack \{...^*.\}
* NAME
\checktwopassdata {...}
* NAME
\checkvariables [...^1] [...,..^2]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
         = VALUE
   KEY
\chem \{...^1, \} \{...^2, \} \{...^3, \}
1 TEXT
2 TEXT
3 TEXT
\chemical \begin{bmatrix} . & 1 \\ . & 1 \end{bmatrix} \begin{bmatrix} . & . & 2 \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & 3 \\ . & . & . \end{bmatrix}
1 NAME
2 TEXT
3 TEXT
\verb|\chemicalbottext| \{.\overset{*}{\dots}\}
* TEXT
\chemicalmidtext {.*.}
* TEXT
\c chemical symbol [...]
* NAME
```

```
\chemicaltext \{...^*.\}
* TEXT
\chemicaltoptext \{...^*\}
* TEXT
\chineseallnumerals \{.\overset{*}{\ldots}\}
* NUMMER
\chinesecapnumerals {.*.}
* NUMMER
\chinesenumerals \{...^*.\}
* NUMMER
\citation [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
               = BEFEHL
   nach
             = BEFEHL
= BEFEHL
   links
   rechts
   inherits: \setupbtx
2 REFERENCE
\citation [...^1] [...]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\citation {.*.}
* REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
               = BEFEHL
   nach
            = DLL
= BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [...]
1 referenz OPT REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
               = BEFEHL
   nach
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
1 defaul^{\mathbb{P}^T}category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\cite {.*.}
* REFERENCE
```

```
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
           = BEFEHL
= BEFEHL
   nach
   links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\clap {.*.}
* CONTENT
\classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
\cldcommand {.*.}
* BEFEHL
\cldcontext {.*.}
* BEFEHL
\cldloadfile {.*.}
* FILE
\cldprocessfile \{...^*\}
* FILE
\collect {.*.}
* CONTENT
1 inherits: \setupcollectOF
2 stil = STYLE BEFEHL
farbe = COLOR
   inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
\collectexpanded {.*.}
* CONTENT
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \definierefarbe
2 CONTENT
\colored [.1] \{.2\}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* ja nein einstellun\mathbf{g}^{\mathrm{T}}lokal zwinge erste letzte NUMMER NAME
```

```
\combinepages [.^{1}.] [..,.^{2}...]
1 FILE
2 alternative
                     = a b c horizontal vertikal
                      = NUMMER
   n
                     = NUMMER
   nx
                    = NUMMER
    ny
   start
                     NUMMER
                    = NUMMER
= DIMENSION
= BEFEHL
   stop
   abstand
   oben
                    = BEFEHL
    unten
                    = BEFEHL
= BEFEHL
= BEFEHL
   links
   rechts
   vor
nach
   zwischen = BEFEHL
rahmen = an aus
hintergrund = vordergrund farbe NAME
   hintergrundfarbe = COLOR
\commalistelement
\commalistsentence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 TEXT
2 TEXT
\commalistsize
\comparedimension \{...^1, ...^2\}
1 DIMENSION
2 DIMENSION
\comparedimensioneps \{...\}
1 DIMENSION
2 DIMENSION
\completebtxrendering [.^{1}.] [..,..^{2}....]
1 NAME OPT 2 inherits: \setupbtxrendering
\vollendeCOMBINEDLIST [..,..*=..,..]
* inherits: \stellelisteein OPT
instances: content
\completelist [. \stackrel{1}{\dots}] [..., ... \stackrel{2}{=}..., ...]
1 LISTE
2 inherits: \stellelisteein
\completelistofFLOATS [..,.\overset{*}{=}..,..]
* inherits: \stellelisteein OPT
instances: chemicals figures tables intermezzi graphics
\completelistofpublications [...] [..,..=2..,..]
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [.\frac{1}{2}] [..,..\frac{2}{2}..,..]
1 SINGULAR
2 inherits: \stellesortierenein
\completelistofSORTS [..,..\stackrel{*}{=}..,..]
* inherits: \stellesortierenein ^{	ext{OPT}}
instances: logos
```

```
\completelistofsynonyms [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SINGULAR
2 inherits: \stellesynonymein
\completelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \stellesynonymein
instances: abbreviations
\completepagenumber
\completeregister [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 NAME
2 inherits: \stelleregisterein
\vollendeREGISTER [..,..*=..,..]
* inherits: \stelleregistereiner
instances: index
\stelleindex [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NUMMER OPT
1 NUMMER OPT
2 inherits: \stelleregisterein
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \times ...
* CSNAME
\verb|\complexorsimpleempty {.*.}|
* TEXT CSNAME
\complexorsimple \{...^*\}
* TEXT CSNAME
\verb|\composedcollector {.*.}|
* NAME
\composedlayer {...}
* NAME
\compresult
\constantdimen \setminus ...
* CSNAME
\constantdimenargument \.*..
* CSNAME
\constantemptyargument \.*..
* CSNAME
\verb|\constantnumber| \setminus ....
* CSNAME
\constantnumberargument \time.
* CSNAME
```

```
\contentreference [..., ...] [.., ... = .., ...] {.3.}
1 REFERENCE
2 inherits: \stelleumrahmtein
3 CONTENT
\continuednumber {.*.}
* NUMMER
\verb|\continueifinputfile {...}^*|
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \.\dots\.\to \.\dots\.\dots
1 CSNAME
2 CSNAME
\convertedcounter [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{1}{2}
1 NAME
2 inherits: \setupcounter
\converteddimen \{...^1\} \{...^2\}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\convertedsubcounter [.\frac{1}{2}...] [..., ..\frac{3}{2}..., ...]
1 NAME
2 NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
3 inherits: \setupcounter
\convertmenth {.*.}
* NUMMER
\convertvalue ... \to \.2..
1 NAME
2 CSNAME
\convertvboxtohbox
\copyboxfromcache \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ . \stackrel{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\copyLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\copypages [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] [\ldots,\ldots\frac{3}{2}..,\ldots]
1 FILE
2 beschriftung = an aus
   offset = DIMENSION
n = NUMMER
3 inherits: \setupexternalfigure
\copyparameters [.<sup>1</sup>.] [.<sup>2</sup>.] [..., ...]
1 TEXT
2 TEXT
3 KEY
```

```
\copyposition \{...\}
1 NAME
2 NAME
\countersubs [...^1]
1 NAME
2 NUMMER
\counttoken ... \in ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\verb|\cramped {...}^*|
* CONTENT
\crampedclap \{...^*.\}
* CONTENT
$ \operatorname{\colored} \{ \dots^* . \} 
* CONTENT
\crampedrlap \{...^*.\}
* CONTENT
\ctop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ctxcommand {.*.}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{.\overset{*}{.}.\}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\ctxlatecommand \{...^*.\}
* BEFEHL
\verb|\ctxlatelua| {.}^*.}
* BEFEHL
\ctxloadluafile {.*.}
* FILE
```

```
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode { . . . }
* BEFEHL
\ctxreport {...}
* BEFEHL
\ctxsprint {.*.}
* BEFEHL
\currentassignmentlistkey
\currentassignmentlistvalue
\verb|\currentbtxuservariable {...}^*|
* KEY
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentLABEL [..., 1, ...] {...}

1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\currentlanguage
\verb|\currentlistentrydestinationattribute|
\currentlistentrylimitedtext \{...^*\}
* TEXT
\currentlistentrynumber
\verb|\currentlistentrypagenumber| \\
\currentlistentryreferenceattribute \{...^*.
* nummer text seitennummer alles
\currentlistentrytitle
\currentlistentrytitlerendered
```

```
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
* KEY
\currentoutputstream
\currentproduct
\currentproject
\currentregime
\color=0.15
\currentresponses
\currenttime [\dots, \dots]
* h m TEXT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\d {...}
* CHARACTER
\datasetvariable \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}

    NAME
    NAME NUMMER
    KEY realpage

m = NUMMER
   y = NUMMER
2 inherits: \heutigesdatum
\dayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{.1.\} \{.2.\}
1 NUMMER
2 NUMMER
\dddot {.*.}
* CHARACTER
```

```
\ddot {.*.}
   * CHARACTER
   \decrement \.*..
   * CSNAME
   \decrementcounter [.1.] [.2.]
 1 NAME
2 NUMMER
   \decrementedcounter [.*.]
   \verb|\decrementpagenumber||
   \decrementsubpagenumber
   \decrementvalue \{...^*\}
   * NAME
   \decrement cd:paren*theses-l
   * CSNAME NUMMER
   \defaultinterface
   \defaultobjectpage
   \verb|\defaultobjectreference|
 \defcatcodecommand \setminus 1^2 \cdot 1^2 \cdot 1^3 \cdot 1
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
 \verb| \defconverted argument | \cdots 
1 CSNAME
2 TEXT
 \verb| defconvertedcommand | `.^1... | | `.^2...
1 CSNAME
2 CSNAME
 \verb| defconverted value | \cdot \overset{1}{\dots} \cdot \{ \cdot \overset{2}{\dots} \}
 1 CSNAME
2 NAME
 \defineactivecharacter ... { ... }
1 CHARACTER
2 BEFEHL
 \definealternativestyle [..., ...] [...]
1 NAME
2 BEFEHL
 3 BEFEHL
```

```
\defineanchor [.\delta] [.\delta] [..,.\delta] ..,..] [..,.\delta] \quad \text{DPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \quad \text{OPT} \quad \quad \text{OPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \quad \text{OPT} \quad \quad \text{OPT} \quad \qua
 1 NAME
NAME
inherits: \setuplayer
inherits: \setuplayerinherits: \stelleumrahmtein
 \defineattachment [.1] [.2] [..,.3]
 1 NAME
 2 NAME
3 inherits: \setupattachment
 \defineattribute [...] [..., ...]

    NAME
    lokal global public private

 \definebackground [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
NAME
inherits: \stellehintergrundein
 \definebar [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..]
 1 NAME
 3 inherits: \setupbar
 \definebodyfontswitch [...^1,...]
1 NAME
2 inherits: \stellefliesstextein
 \definebreakpoint [.1] [.2] [..,.3]
 1 NAME
2 CHARACTER
3 typ = 1 2 3 4 5
          nlinks = NUMMER
          nrechts = NUMMER
          links = BEFEHL
         mittig = BEFEHL
rechts = BEFEHL
range = ja nein
          language = SPRACHE
 \definebreakpoints [.*.]
 * NAME
 \label{eq:definebtx} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ $ [..., ... \xrightarrow{3} ..., ...] $$
1 NAME
2 NAME
3 inherits: \setupbtx
 1 NAME
 2 NAME
3 inherits: \setupbtxdataset
 \definebtxregister [.\frac{1}{2}] [..,\frac{3}{2}..,..]
 1 NAME
 3 inherits: \setupbtxregister
 \definebtxrendering [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
 3 inherits: \setupbtxrendering
```

```
\definebutton [.\frac{1}{\cdot}.] [.\frac{2}{\cdot}.] [..,.\frac{3}{=}..,..]
1 NAME
NAMEinherits: \setupbutton
\definecapitals [.\delta] [.\delta] [..., .\delta=\delta.]
1 NAME
2 NAME
3 inherits: \stelleversalienein
\definecharacterkerning [.\ddots] [.\ddots] [.\dots] [..,.\ddots] \delta_{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT}
1 NAME
2 NAME
3 inherits: \setupcharacterkerning
\definecharacterspacing [...]
* NAME
\definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals [.\frac{1}{2}] [..., \frac{3}{2}...]
NAME
NAME
nherits: \setupchemical
\definechemical symbol [...^1]
1 NAME
2 TEXT
\definecollector [.1.] [.2.] [..,..3]
1 NAME
2 NAME
3 inherits: \setupcollector
\definecolumnbreak [...] [..., ...]
2 ja nein einstellung lokal zwinge erste letzte NUMMER
\definecombination [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupcombination
\definecomment [...^1] [...,...^3]
1 NAME OPT
2 NAME
3 inherits: \stellekommentarein
\define complex or simple \table ...
* CSNAME
\verb|\definecomplexorsimpleempty| \verb|\|.".
* CSNAME
\define complex or simple empty {...}
* TEXT CSNAME
\definecomplexorsimple {.*.}
* TEXT CSNAME
```

```
\defineconversionset [.1] [..., ...] [.3]
1 NAME SECTIONBLOCK: NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\overset{1}{.}.] [.\overset{2}{.}.] [..,..\overset{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupcounter
\definedataset [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
NAME
inherits: \setupdataset
\definedelimitedtext [.^{1}.] [.^{2}.] [..,..^{3}..,..]
NAME inherits: \setupdelimitedtext
\definedfont [.*.]
* FONT
\defineeffect [...^1] [...] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupeffect
\defineexpandable [.^1.] \^2.. {^3..}

    NUMMER
    CSNAME

3 CONTENT
\defineexternalfigure [.^{1}.] [.^{2}.] [..,..^{3}..,..]
2 NAME
3 inherits: \setupexternalfigure
\definefallbackfamily [...] [...] [...]
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   {\tt math} {\tt mathematik}
3 FONT
              = NUMMER
4 rscale
   designsize = default auto
   goodies = FILE
   range
              = NUMMER NAME
   offset = NUMMER NAME
check = ja nein
zwinge = ja nein
features = NAME
              = TEXT
   tf
              = TEXT
   bf
              = TEXT
   it
              = TEXT
   sl
              = TEXT
   bi
               = TEXT
   bs
               = TEXT
   sc
\definefallbackfamily [.1] [.2] [.3] [.4]
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
   math mathematik
3 FONT
4 NAME
```

```
\definefieldbody [.\frac{1}{1}.] [.\frac{2}{1}.] [..,.\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.^{1}.] [.^{2}.] [..,..^{3}..,..]
NAMEinherits: \setupfieldcategory
\definefileconstant \{ ...^1 ... \}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [.^1.] [.^2.]
1 NAME
2 FILE
\definefiller [.\ddots] [.\dots] [..,.\delta] 1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfiller
\definefirstline [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupfirstline
\definefittingpage [.\dangle 1.] [.\dangle 2.] [..,.\delta = \delta ...]

1. NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [.*.]
\definefontfallback [.\delta] [.\delta] [.\delta] [.\delta] [.\delta]
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale = NUMMER
    zwinge = ja nein
check = ja nein
offset = NUMMER NAME
    features = NAME
```

```
\definefontfamily [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.., ..\overset{4}{=}.., ..]
1 NAME
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
             math mathematik
3 FONT
                                                           = NUMMER
 4 rscale
              designsize = default auto
                                                   = FILE
               goodies
              features = NAME
                                                    = TEXT
= TEXT
              tf
              bf
              it
                                                        = TEXT
                                                        = TEXT
             sl
                                                        = TEXT
              bi
                                                         = TEXT
              bs
                                                           = TEXT
 \definefontfamilypreset [...] [..,... = ...]
1 NAME
2 inherits: \definefontfamily
\verb|\definefontfamilypreset [...^1.] [...^2]|
1 NAME
2 NAME
\label{eq:continuity} $$ $$ \end{area} $$ $ \end{area} $$ $ \end{area} $$ $$ $\end{area} $$ $$ $\end{area} $$ $$ $\end{area} $$ $$ $\end{area} $$\end{area} $$ $\end{area} $$ $\end{area} $$\end{area} $$
2 rm ss tt mm hw cg antiqua serif regular grotesk sans support fernschreiber tippen mono handschrift kalligraphie
              math mathematik
3 FONT
4 NAME
```

```
\definefontfeature [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 language
                       = NAME
                       = NAME auto
    script
    mode
                       = node base auto kein
                       = ja nein
    liga
                       = ja nein
    kern
                       = ja nein
    extrakerns
                       = ja nein
    tlig
                       = ja nein
    trep
    missing
                       = ja nein
                       = ja nein
    dummies
                       = ja nein
    analyze
                     = ja nein
= NAME
= NAME
    unicoding
    expansion
    protrusion
                     = NA...
= ja nein
    nostackmath
    realdimensions = ja nein
    itlc
                       = ja nein
                   - J-
= ja nein
    textitalics
    mathitalics
                     = ja nein
= NUMMER
    slant
   extend = NUMMER
dimensions = NUMMER
boundingbox = ja nein hintergrund rahmen leer COLOR
compose = ja nein
char-ligatures = ja nein
    compat-ligatures = ja nein
   goodies = FILE
extrafeatures = ja nein
featureset = NAME
colorsheme = NAME
   postprocessor = NAME
mathdimensions = NAME
keepligatures = ja nein auto
                       = ja nein
    devanagari
    features
                       = ja nein
                       = ja nein
    tcom
                       = ja nein
    anum
    mathsize
                       = ja nein
    decomposehangul = ja nein
    mathalternatives = ja nein
    mathgaps = ja nein
                       = ja nein
    checkmarks
                       = ja nein
    NAME
    mathnolimitsmode = NUMMER
    blockligatures = ja nein
\definefontfile [...^1] [...^2] [...,...^3=...]
2 FILE
                 = NAME
3 features
    fallbacks = NAME
    goodies
                 = NAME
    designsize = auto default
\definefontsize [.*.]
* NAME
\definefontsolution [.\donallar.] [.\donallar.] [..,..\delta.]
1 NAME
   NAME
3 inherits: \setupfontsolution
\defineformula \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
1 NAME
   NAME
3 inherits: \setupformula
\defineformulaalternative [...] [...] [...]
1 NAME
2 CSNAME
3
   CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupformulaframed
\defineframedcontent [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupframedcontent
\defineframedtable [...] [...]
1 NAME
2 NAME
\definefrozenfont [...^1] [...^2]
1 NAME
2 FONT
\defineglobalcolor [...^1] [...,..^2]
1 NAME
2 inherits: \definierefarbe
\defineglobalcolor [...]^{2}
1 NAME
2 COLOR
\definegraphictypesynonym [...] [...]
1 NAME
2 NAME
\definegridsnapping [...] [...,...]
2 lokal global noheight nodepth box max min kein zeile halbezeile erste letzte minhoehe maxheight mindepth maxdepth
    oben unten strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER box: NUMMER top: NUMMER
    bottom:NUMMER offset:NUMMER
\defineheadalternative [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{=}...,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupheadalternative
\definehelp [.1] [.2] [..,.3]
1 NAME
NAMEinherits: \setuphelp
\definehigh [...^1] [...] [...,...^3
1 NAME
2 NAME
3 inherits: \setuphigh
\label{eq:definehighlight} $$ \ensuremath{\operatorname{definehighlight}} \ensuremath{ [.\overset{1}{\dots}] } \ensuremath{ [.\overset{2}{\dots}] } \ensuremath{ [..,...]^{\frac{3}{2}}...,..] }
1 NAME
2 NAME
3 inherits: \setuphighlight
\definehspace \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix}
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 characters
                    = TEXT
                    = ja alles TEXT
   hyphens
                   = ja alles TEXT
   joiners
   rightwords = NUMMER
    hyphenmin
                    = NUMMER
   lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
    righthyphenchar = NUMMER
    alternative = original tex hyphenate expanded traditional kein
                    = tex
    rechtekante
                   = wort NUMMER
   rightchars
\defineindentedtext [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [..., ...]
2 [-+]klein [-+]mittel [-+]gross kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
   toggle DIMENSION
\defineinitial [...^1] [...,...^3=...,..]
1 NAME
NAMEinherits: \setupinitial
\defineinsertion [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \stelleinteraktionein
\defineinteractionbar [.1] [.2] [..,.3]
2 NAME
3 inherits: \stelleinteraktionsbalkenein
\defineinterfaceconstant \{ ... \} \{ ... \}
1 NAME
2 NAME
\defineinterfaceelement \{...\} \{...\}
1 NAME
2 NAME
\defineinterfacevariable \{ ... \} \{ ... \}
1 NAME
2 NAME
\defineinterlinespace [...] [...] [...]
2 NAME
3 inherits: \stellezeilenabstandein
```

```
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color} \ [...] \ [...,..] \ [...,..] } 
1 NAME
2 COLOR NUMMER
3 a = NUMMER
t = NUMMER
\defineitemgroup [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stellepostenein
\definelabelclass [...] [...]
1 NAME
2 NUMMER
\stellebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleheadtext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stellelabeltext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stellemathlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleoperatortext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = VALUE
\stellesuffixtext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\stelletaglabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\stelleunittext [.\frac{1}{2}..] [..,.\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\definelayer [...^1] [...,...^3=...,..]
1 NAME
NAMEinherits: \setuplayer
```

```
\definelayerpreset [...^1] [...,..^2=...]
1 NAME
2 inherits: \setuplayer
\definelayerpreset [...] [...]
1 NAME
2 NAME
\definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}..., ..]
1 NAME
2 NAME
3 inherits: \stellelayoutein
\definelinefiller [.\dots] [.\dots] [..,\dots\delta^2..,..]
1 NAME
2 NAME
3 inherits: \setuplinefiller
\definelinenote [.1] [.2] [..,.3]
2 NAME
3 inherits: \setuplinenote
\definelinenumbering [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \stellezeilennumerierungein
\definelines [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \stellezeilenein
\definelistalternative [.\frac{1}{2}.] [..,\frac{3}{2}..,\frac{3}{2}..\]
1 NAME OPT OPT
NAMEinherits: \setuplistalternative
\definelistextra [.\frac{1}{2}.] [..\, \frac{3}{2}..\, ...]
2 NAME
3 inherits: \setuplistextra
\definelow [.\frac{1}{1}] [.\frac{2}{1}] [...,..\frac{3}{2}...,..]

1 NAME OPT OPT
1 NAME
3 inherits: \setuplow
1 NAME
2 NAME
3 inherits: \setuplowhigh
\label{eq:define_low_midhigh} $$ [.\overset{1}{\dots}] $$ [.\overset{2}{\dots}] $$ [..,..\overset{3}{=}\dots,\dots]$
NAMEinherits: \setuplowmidhigh
\defineMPinstance [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \setupMPinstance
```

```
\definemarginblock [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \setupmarginblock
1 NAME
2 NAME
3 inherits: \setupmargindata
\definemarker [.*.]
* NAME
\verb|\definemathaccent| ...^1...^2.

    NAME
    CHARACTER

\definemathalignment [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupmathalignment
\definemathcases [.\ddots] [.\dots] [..,..\delta.\delta..]
1 NAME
2 NAME
3 inherits: \setupmathcases
\verb|\definemathcommand [...^1.] [...^2.] [...^3.] {...}
                                               OPT OPT OPT
ord op bin rel open close punct alpha innen nothing limop nolop box
eins zwei
BEFEHL \...##1 \...##1##2
\definemathdouble \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
1 \quad \hbox{beide vfenced NAME} \quad
2 NAME
3 NUMMER
4 NUMMER
\label{eq:local_local_local} $$ \end{substrate} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 4 \\ 1 \end{array} \right] $$
1 beide vfenced
2 NAME
3 NUMMER
4 NUMMER
\doublebar \{...^1\}
1 TEXT
2 TEXT
 \doublebrace \{...^1.\} \{...^2.\}
1 TEXT
\doublebracket \{...^1.\}
1 TEXT
2 TEXT
\doubleparent \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
1 TEXT
2 TEXT
\overbraceunderbrace \{...^1\}
1 TEXT
2 TEXT
\overbracketunderbracket \{ ...^1 ... \} 
1 TEXT
2 TEXT
\overparentunderparent \{...^1, \}
1 TEXT
2 TEXT
\definemathematics [...^1] [...] [...,...^3]

    NAME
    NAME
    inherits: \setupmathematics

\definemathextensible [...] [...] [...]
1 \quad \hbox{reverse mathematik text chemistry} \\
NAME
NUMMER
\cleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
            OPT OPT
\crightarrow \{...\} \{...\} \{...\} 1 TEXT OPT OPT
1 TEXT
2 TEXT
\crightoverleftarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\eleftarrowfill \{...\}
1 TEXT
2 TEXT
\verb|\eleftharpoondownfill {...} | {...} |
1 TEXT
2 TEXT
\eleftharpoonupfill \{...^1.\}
1 TEXT
2 TEXT
\eleftrightarrowfill \{.1.2\}
1 TEXT
2 TEXT
\eoverbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eoverbracefill \{...\} \{...\}
1 TEXT
2 TEXT
                     OPT OPT
```

```
\eoverbracketfill \{...^1.\}
1 TEXT
2 TEXT
\eoverparentfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\erightarrowfill \{...^1, ...\}
1 TEXT
2 TEXT
\erightharpoondownfill \{...^1, ...^2, ...\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...\} \{...\}
1 TEXT
2 TEXT
\etwoheadrightarrowfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\eunderbarfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                    OPT OPT
\eunderbracefill \{...^1,...\}
1 TEXT
2 TEXT
\eunderbracketfill {...} {...}
1 TEXT
2 TEXT
                           OPT OPT
\eunderparentfill \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mequal \{...\}
1 TEXT OPT
2 TEXT
\mhookleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                      OPT OPT
\mhookrightarrow \{.^1..\} \{.^2..\}
1 TEXT
2 TEXT
             OPT OPT
\mLeftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\mbox{\sc mLeftrightarrow } \{.\mbox{\sc }^1.\}\ \{.\mbox{\sc }^2.\}
1 TEXT OPT OPT
2 TEXT
```

```
\mleftarrow \{.1.3, 1.3\}
1 TEXT OPT OPT
2 TEXT
\mleftharpoondown \{...\}
1 TEXT
2 TEXT
\mleftharpoonup \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\mleftrightarrow \{...\}
1 TEXT
2 TEXT
\mleftrightharpoons \{...\}
1 TEXT
2 TEXT
\mmapsto {.1.} {.2.}
1 TEXT
2 TEXT
          OPT OPT
\mRightarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\mrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\mrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT OPT OPT 2 TEXT
\mrightharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
\mrightharpoonup \{...\}
1 TEXT
2 TEXT
\mrightleftharpoons \{...\}
1 TEXT
2 TEXT
\mbox{\colored} \mrightoverleftarrow \{ . . . \} \{ . . . \}
1 TEXT
2 TEXT
                          OPT
\mtriplerel \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\mtwoheadleftarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
```

```
\mtwoheadrightarrow \{.1.3\}
1 TEXT
2 TEXT
\tequal \{ ... \} \{ ... \}
         OPT OPT
1 TEXT
2 TEXT
\thookleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
\thookrightarrow \{...\}
1 TEXT
2 TEXT
\tLeftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\tleftarrow \{.1.\} \{.2.\}
1 TEXT OPT OPT 2 TEXT
\tleftharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
\tleftharpoonup \{...\} \{...\}
                   OPT OPT
1 TEXT
2 TEXT
\tleftrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\tmapsto {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\tRightarrow \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\trel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\trightarrow \{...^1\} \{...^2\}
1 TEXT OPT OPT
2 TEXT
```

```
\trightharpoondown \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\trightharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
\trightleftharpoons \{.1...\}
1 TEXT
2 TEXT
\trightoverleftarrow \{.1.3, 1.2.3\}
1 TEXT
2 TEXT
\ttriplerel \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\ttwoheadleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                       OPT
\ttwoheadrightarrow \{.1.3, 1.2.\}
1 TEXT
2 TEXT
\xequal \{...\}
1 TEXT OPT OPT
2 TEXT
\xhookleftarrow \{...\}
1 TEXT
2 TEXT
           OPT OPT
1 TEXT
2 TEXT
                    OPT OPT
\xleftarrow {...}^1 {...}
1 TEXT OPT OPT 2 TEXT
\xLeftrightarrow \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xleftarrow {...}^1 {...}
1 TEXT OPT OPT 2 TEXT
\xleft that poon down \{...\}
1 TEXT
2 TEXT
\xleft that poon up \{.1, 1, 1\} \{.1, 2\}
1 TEXT
2 TEXT
```

```
\xleftrightarrow \{...\}
1 TEXT
2 TEXT
\xleftrightharpoons \{...\} \{...\}
\xmapsto \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
\xRightarrow \{...^1.\} \{...^2.\}
1 TEXT OPT OPT 2 TEXT
\xrel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\xrightarrow \{...^1,...\}
1 TEXT
2 TEXT
            OPT OPT
\xrightharpoondown \{.1.\} \{.2.\}
1 TEXT
2 TEXT
\xrightharpoonup\ {\scriptsize \{.\,^{1}.\,\}}\ {\scriptsize \{.\,^{2}.\,\}}
1 TEXT
2 TEXT
\verb|\xrightleftharpoons| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
\xrightoverleftarrow\ \{.\ ^1...\}\ \{.\ ^2...\}
1 TEXT
2 TEXT
\xtriplerel {.1.} {.2.}
1 TEXT OPT OPT 2 TEXT
\xtwoheadleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
\t xtwo head right arrow {...} {...}
1 TEXT
2 TEXT
\definemathfence [.\ddot^1.] [.\dot^2.] [..,..\delta = ..,..]
1 NAME
2 NAME
3 inherits: \setupmathfence
\definemathfraction [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., \overset{3}{=}.., ..]
2 NAME
3 inherits: \setupmathfraction
```

```
\definemathframed [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
1 NAME
NAMEinherits: \setupmathframed
\label{eq:definemathmatrix} $$ \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix} $$ $ [\cdot \cdot \cdot] $$ $ [\cdot \cdot, \cdot, \cdot]^{\frac{3}{2}}....] $$
1 NAME
2 NAME
3 inherits: \setupmathmatrix

    NAME
    NAME
    inherits: \setupmathornament

\definemathover [...1] [...2] [...3]
oben vfenced NAME
NAME
NUMMER
\definemathoverextensible [...] [...] [...]
1 oben vfenced
2 NAME
3 NUMMER
\verb|\definemathovertextensible [...] [...] [...]

    bothtext
    NAME

3 NUMMER
\definemathradical [.1] [.2] [..,.3]

    NAME
    NAME
    inherits: \setupmathradical

\definemathstackers [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setupmathstackers
\definemathstyle [...] [..., ...]

    NAME
    bildschirm text script scriptscript cramped uncramped normal gepackt klein gross

\definemathtriplet \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & 3 \\ . & . \end{bmatrix}
1 NAME
2 NAME
3 TEXT
\definemathunder [.1] [.2] [.3]
1 unten vfenced NAME
2 NAME
3 NUMMER
\definemathunderextensible [...] [...]

    unten vfenced
    NAME

3 NUMMER
\definemathundertextextensible [.1] [.2] [.3]
3 NUMMER
```

```
\definemathunstacked [.1] [.2] [.3]
 1 breit
NAME
NUMMER
 \definemeasure [.1] [.2]
1 NAME
2 DIMENSION
 \verb| definemessageconstant {...}^*|
 * NAME
 \definemixedcolumns [...^1] [...] [...,...]
NAMEinherits: \setupmixedcolumns
 \definemode [\ldots, 1, \ldots] [\ldots]

    NAME
    ja nein behalte

\label{eq:local_local_local_local_local} $$ \end{substrate} $$ \end{
1 NAME
2   COLOR = NUMMER
3   inherits: \definierefarbe
4   inherits: \definespotcolor
 \definenamedcolor [...^1] [...,..^2]....
1 NAME
2 inherits: \definierefarbe
\verb|\definenamedcolor|[...^1]|[...^2]|
1 NAME
2 COLOR
 \definenamespace [...] [...,... = ...]
 1 NAME
 2 name
                               = TEXT
       parent = TEXT
          stil = ja nein
          befehl = ja nein liste
         setup = ja nein liste
set = ja nein liste
rahmen = ja nein
 \definenarrower [.\frac{1}{2}] [..,\frac{3}{2}..,\frac{3}{2}]
1 NAME
2 NAME
3 inherits: \stelleengerein
\definenote [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>.,.]
1 NAME
2 NAME
3 inherits: \setupnote
\label{eq:local_define} $$ \define or nament [.1] [..,..$\frac{2}{2}..,..] [..,..$\frac{3}{2}..,..] $$
 1 NAME
 2 alternative = a b
          inherits: \setupcollector
 3 stil = STYLE BEFEHL
          farbe = COLOR
          inherits: \stelleumrahmtein
```

```
\defineornament [...] [..,..=2..,..] [..,..=3..,..]
1 NAME
2 alternative = a b
   inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [.1] [.2] [..,.3]
1 NAME
NAMEinherits: \setupoutputroutine
\defineoutputroutinecommand [...,*...]
\definepage [...^1] [...^2]
1 NAME
2 REFERENCE
\definepagebreak [...] [..., ...]
2 leer kopfzeile fusszeile dummy rahmen NUMMER +NUMMER default zuruecksetzten sperren ja nein umbruch blanko
   einstellung grosszuegig links rechts gerade ungerade viertel letzte letzteseite start stop
\definepagechecker [.\frac{1}{2}.] [..,\frac{3}{2}.,\frac{3}{2}] \quad \delta \text{MAME} \quad \text{OPT} \quad \text{OPT} \quad \text{OPT}
2 NAME
3 inherits: \setuppagechecker
\definepagegrid [.^{1}.] [.^{2}.] [..,.^{3}..,..] 1 NAME
1 NAME
2 NAME
3 inherits: \setuppagegrid
\definepagegridarea [.\ddot^1.] [.\dot^2.] [..,.\delta^3..,..] 1 NAME OPT OPT
NAME
inherits: \setuppagegridarea
\definepagegridspan [...^1] [...] [...,...^3]
NAMEinherits: \setuppagegridspan
\definepageinjection [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..] 

1 NAME OPT OPT
1 NAME
3 inherits: \setuppageinjection
\definepageinjectionalternative [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setuppageinjectionalternative
\definepageshift [...^1] [...^2] [..., 3]
2 horizontal vertikal
3 DIMENSION
\definepagestate [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuppagestate
```

```
\definepairedbox [.\frac{1}{.}] [.\frac{2}{.}] [..,.\frac{3}{=}..,..]
 1 NAME
2 NAME
3 inherits: \setuppairedbox
 \label{eq:define_paragraph} $$ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1, 1] $$ $ [1
1 NAME
2 NAME
3 inherits: \setupparagraph
 \defineparallel [...^1.] [..., ...]
 1 NAME
2 NAME
 \defineparbuilder [.*.]
 * NAME
 \defineplacement [...^1] [...,...^3=...,..]
1 NAME
2 NAME
 3 inherits: \setupplacement
 \definepositioning [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]
1 NAME OPT
2 NAME
3 inherits: \stellepositionierenein
 \defineprefixset [...^1] [..., ...] [...]
1 NAME SECTIONBLOCK:NAME
2 ABSCHNITT
3 ABSCHNITT
 \defineprocesscolor [...^1] [...] [...,...^3]
 1 NAME
2 COLOR
3 inherits: \definierefarbe
 \defineprocessor [.^{1}.] [.^{2}.] [..,..^{3}..,..]
 1 NAME
2 NAME
 3 inherits: \setupprocessor
 \label{eq:define_pushbutton} $$ \begin{bmatrix} . & 1 & 1 \\ . & . & . \end{bmatrix} $$ $$ $ [\dots, \dots^{\frac{2}{2}} \dots, \dots] $$
 NAME inherits: \setupfieldcontentframed
 \definepushsymbol [...] [...]
 1 NAME
2 nrd
 \definerenderingwindow [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
 1 NAME
NAME
inherits: \setuprenderingwindow
 \defineresetset [.<sup>1</sup>.] [...,...] [.<sup>3</sup>.]
 1 NAME SECTIONBLOCK: NAME
 2 NUMMER
 3 NUMMER
```

```
\definescale [.1] [.2] [..,.3]
 1 NAME
2 NAME
3 inherits: \setupscale
 \defineschriftsynonym [.\frac{1}{2}.] [..\frac{2}{2}.] [..\frac{3}{2}..\frac{3}{2}..\frac{1}{2}.]
 1 NAME
2 FONT
 3 features = NAME
fallbacks = NAME
           goodies = NAME
           designsize = auto default
 \definescript [.\definescript [.\definescript [.\definescript [.\definescript ]]
1 NAME
2 NAME
3 inherits: \setupscript
 \definesectionlevels [...] [..., ...]
 1 NAME
2 ABSCHNITT
 \defineselector [...^1] [...,...^2=...,...]
 1 NAME
2 inherits: \setupselector
 \defineseparatorset [...] [...,...] [...]
 1 NAME SECTIONBLOCK: NAME
 2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
 \defineshift [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
 3 inherits: \setupshift
 \definesidebar [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
 3 inherits: \setupsidebar
 \label{eq:definesort} $$ \ensuremath{\operatorname{\text{\tiny $1$}}}$ in $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$ ... $$
1 ja nein
2 SINGULAR
3 NAME
4 CONTENT
 \placelistoflogos [..,..*=..,..]
 * inherits: \stellesortierenein
 \definespotcolor \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
 1 NAME
2 COLOR
3 a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
                        exclusion hue saturation farbe luminosity
          t = NUMMER
           e = TEXT
           p = NUMMER
 \definestyleinstance [.1] [.2] [.3] [.4]
1 NAME
2 rm ss tt mm hw cg
3 tf bf it sl bi bs sc
4 BEFEHL
```

```
\definesubformula [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupsubformula
\definesynonym [.\frac{1}{2}.] [.\frac{2}{3}.] {\frac{4}{4}.} {\frac{5}{5}.}
1 ja nein
2 SINGULAR
3 NAME
   TEXT
5 CONTENT
\verb|\placelistofabbreviations| [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellesynonymein
\definesystemattribute [ \ . \ . \ . \ ] [ \ . \ . \ . \ . \ ]
2 lokal global public private
\verb| definesystemconstant {.*.}|
* NAME
\verb| define system variable {...}|
* NAME
\defineTABLEsetup [...] [...,..=2...]
1 NAME
2 inherits: \setupTABLE
\definetabulation [.\delta] [.\delta] [...]
1 NAME
2 NAME
3 inherits: \setuptabulation
\definetextbackground [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setuptextbackground
\definetextflow [.\definetextflow [.\definetextflow] [.\definetextflow]
2 NAME
3 inherits: \setuptextflow
\definetooltip [...^1] [...,...^3]
1 NAME
2 NAME
3 inherits: \setuptooltip
\definetransparency [.1] [.2]
1 NAME
2 NUMMER
\definetransparency [...] [...,..]
1 NAME
2 a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
         exclusion hue saturation farbe luminosity
   t = NUMMER
\definetransparency [.1] [.2]
1 NAME
2 NAME
```

```
\verb| definetwopasslist {. . . }|
 * NAME
 \definetype [.\frac{1}{2}.] [\frac{1}{2}.] [\frac{1}{2}...\frac{3}{2}.....]
 1 NAME
 2 NAME
 3 inherits: \stelletipein
 \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
4 NAME
5 default dtp
6 rscale = auto NUMMER
features = NAME
          fallbacks = NAME
           goodies = NAME
         designsize = auto default
richtung = beide
 \definetypescriptprefix [.1.2] [.2.2]
 1 NAME
2 TEXT
 \definetypescriptsynonym [.<sup>1</sup>.] [.<sup>2</sup>.]
 1 NAME
2 TEXT
 \definetypesetting [...^1] [...] [...,...^3]
TEXT
inherits: \setupexternalfigure
 \defineunit [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
 1 NAME
2 NAME
3 inherits: \setupunit
 \label{eq:layer_layer} $$ \ensuremath{\operatorname{defineviewerlayer}} \ [...] \ [...] \ [..., ...] $$
1 NAME
2 NAME
 3 inherits: \setupviewerlayer
 \definevspace [...] [...]
1 NAME
2 NAME
3 DIMENSION
 \definevspacing [...] [...]
 1 NAME
2 inherits: \vspacing
 \definevspacingamount [.^{1}.] [.^{2}.] [.^{3}.]
1 NAME
2 DIMENSION
 3 DIMENSION
 \definextable [.^1.] [.^2.] [..,..^3....]
NAMEinherits: \setupxtable
```

```
\label{eq:local_definier_abbsymbol} $$ [.\overset{1}{\dots}] $ [.\overset{2}{\dots}] $ [.\dots,\dots]^{\frac{3}{2}}.,\dots]$ $$
  1 NAME
2 FILE NAME
3 inherits: \externeabbildung
  \definiereabsaetze [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME
2 NAME
 3 inherits: \stelleabsaetzeein
  \definiereabschnitt [.*.]

    NAME
    NAME
    inherits: \stelleabschnittsblockein

  \definiereakzent \dots^1 \dots^2 \dots^3
 1 CHARACTER
2 CHARACTER
3 CHARACTER
 \verb|\definierebefehl| ... | ... | ... |
 1 CHARACTER
2 BEFEHL
 \definierebeschreibung [.^{1}.] [.^{2}.] [..,.^{3}....]
2 NAME
3 inherits: \setupdescription
  \definierebeschriftung [.\frac{1}{2}.] [..,.\frac{3}{2}..,..]
  1 NAME
 2 BESCHRIFTUNG3 inherits: \stellebeschriftungein
  \definiereblock [.\definiereblock [.\definiereblock]
  1 NAME
 2 NAME
 3 inherits: \stelleblockein
  \definierefarbe [...] [...,..=2..,..]
 1 NAME
2 r = NUMMER
                  g = NUMMER
                   b = NUMMER
                   c = NUMMER
                    m = NUMMER
                    k = NUMMER
                    h = NUMMER
                    s = NUMMER
                    a = NUMMER kein normal multiply raster overlay softlight hardlight colordodge colorburn darken lighten difference
                                                  exclusion hue saturation farbe luminosity
 \label{eq:continuous_continuous_continuous} $$ \end{array} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}

    NAME
    grau rgb cmyk spot
    TRIPLET
```

```
\definierefarbe [...^1] [...^2]
1 NAME
2 COLOR
\definierefeld \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 5 \\ 1 & 1 \end{bmatrix}
2 radio unter text zeile push check signature
3 NAME
4 NAME
5 NAME
\label{eq:local_definition} $$ \end{substantsign} $$ \end{substa
2 NAME
3 inherits: \setupfieldcategory
\definierefliesstext [..., ...] [..., ...] [..., ...] [..., \stackrel{4}{=} ...] 1 NAME default OPT
1 NAME default
       NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
bf = FILE
        it = FILE
sl = FILE
        bi = FILE
        bs = FILE
sc = FILE
         mr = FILE
        mrlr = FILE
        mrrl = FILE
        mb = FILE
        mblr = FILE
        mbrl = FILE
\label{eq:lemma:continuous} $$ \definierefliesstextumgebung [.$^1$.] [.$^2$.] [..,..$^3$..,..]
1 NAME
2 default DIMENSION
       gross = DIMENSION NUMMER
                                          = DIMENSION NUMMER
         klein
                                            = DIMENSION NUMMER
                                           = DIMENSION NUMMER
                                            = DIMENSION NUMMER
         С
                                           = DIMENSION NUMMER
         d
         text
                                          = DIMENSION NUMMER
        x
                                            = DIMENSION NUMMER
                                            = DIMENSION NUMMER
        XX
                                            = DIMENSION NUMMER
         script
         scriptscript = DIMENSION NUMMER
         zeilenabstande = DIMENSION
                                            = geneigt italic STYLE BEFEHL
                                               = NUMMER
\label{eq:local_definition} $$ \definiereflies text [..., ...] [..., ...] [..., ...] [..., ...] [...] [...] 
1 NAME default
2 NAME DIMENSION
       rm ss tt hw cg
\definieregleitobjekt [...] [...] [...,...]
        SINGULAR PLURAL
3 inherits: \stellegleitobjektein
instances: chemical figure table intermezzo graphic
\definieregleitobjekt [...] [...] [...]
1 SINGULAR
2 PLURAL
3 SINGULAR
instances: chemical figure table intermezzo graphic
```

```
\definierehbox [.1] [.2]
1 NAME
2 DIMENSION
\verb| \definiereinteraktionsmenue [.¹.] [.².] [..,..³=..,..] |
2 NAME
3 inherits: \stelleinteraktionsmenueein
\definierekonversion [...^1] [...^2] [...]
1 SPRACHE
2 NAME
3 CSNAME
\definierekonversion [.\frac{1}{2}.] [.\frac{2}{2}.] [...\frac{3}{3}...]
1 SPRACHE
2 NAME
3 TEXT
1 NAME
2 NAME
3 inherits: \setuplabel
\definiereliste [.\ddots] [.\dots] [..,.\delta = ..,..]
2 LISTE
3 inherits: \stellelisteein
\definieren [...] \.\.^2... {\.\.^3.}
1 NUMMER
2 CSNAME
3 CONTENT
\definierenummerierung [...] [...] [...]
1 NAME
2 NAME
3 inherits: \setupenumeration
\label{eq:continuous_loss} $$ \end{subarray} $$ [\dots, \dots] $$ [\dots^2] $$ [\dots^3] $$

    NAME
    NAME
    BEFEHL

\definierepalette [...] [...,..=2..,..]
1 NAME
2 NAME = COLOR
\definierepalette [...^1] [...^2]
1 NAME
2 NAME
\definierepapierformat [...] [...,...^{\frac{2}{2}}...,..]
1 NAME
2 breite = DIMENSION
   hoehe = DIMENSION
oben = BEFEHL
            = BEFEHL
    unten = BEFEHL
   links = BEFEHL rechts = BEFEHL
   abstand = DIMENSION
   seite = inherits: \stellepapierformatein
   papier = inherits: \stellepapierformatein
```

```
\label{eq:definier_paper} $$ \definiere papier format [..., ...] [..., ...] $$ [..., ...] $$
 1 NAME
2 inherits: \stellepapierformatein
3 inherits: \stellepapierformatein
\label{eq:local_definition} $$ \end{substrate} $$
1 NAME
2 NAME
3 inherits: \setupprofile
\definiereprogramme [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 TEXT
3 TEXT
 \definierepuffer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
2 BUFFER
3 inherits: \stellepufferein
\definierereferenz [.<sup>1</sup>.] [...,...]
 1 NAME
 2 REFERENCE
 \definierereferenzformat [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
2 NAME
3 inherits: \setupreferenceformat
 \definiereregister [.1] [.2] [..,.3]
 1 NAME
NAMEinherits: \stelleregisterein
\label{eq:definiereschrift} $$ \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} $$ [..., ... \xrightarrow{3} ..., ...]$
1 NAME
2 FONT
3 inherits: \stellezeilenabstandein
 \definiereschriftstil [\ldots, 1] [\ldots]
1 NAME
2 NAME
 \definiereschrift [...^1] [...^2] [...]
 1 NAME
2 FONT
3 NAME
\definieresortieren [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 SINGULAR
2 PLURAL
3 kein CSNAME
 \definierestartstop [.1] [.2] [..,.3]
2 NAME
3 inherits: \setupstartstop
 \definierestil [...^1] [...] [...,...^{\frac{3}{2}}....]
1 NAME
NAMEinherits: \setupstyle
```

```
\definieresubfeld [...] [...] [...,...]
  1 NAME
2 NAME
3 NAME
  \definieresymbol [...] [...] [...]

    NAME
    NAME
    BEFEHL

  \definieresynonyme [.^1.] [.^2.] [.^3.] [.^4.]
 1 SINGULAR
2 PLURAL
3 CSNAME
4 CSNAME
  \definieretabellenvorlage [.1] [.2] [.3] [.3] [.4]
1 NAME
2 TEMPLATE
3 NAME
4 NAME
  \definieretabulator [...^1] [...^2] [...^3]
 1 NAME
2 NAME
  3 TEMPLATE
 \label{eq:local_definier} $$ \end{substrate} $$$ \end{substrate} $$ \end{substrate} $$ \end{substrate} $$$ \end{substrate} $$$ \end{substrate} $
1 NAME OPT
2 oben kopfzeile text fusszeile unten
3 text marginalie kante
datum seitennummer BESCHRIFTUNG TEXT BEFEHL
datum seitennummer BESCHRIFTUNG TEXT BEFEHL
  6 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
  7 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
 \definieretippen [.^1.] [.^2.] [..,..^3=..,..]
1 NAME
2 NAME
  3 inherits: \stelletippenein
 \label{eq:local_definite_continuous} $$ \end{area} $$ \end{area} $$ \cline{1.1.3} $$ $ \cline{1.2.3} $$ $ 
 1 NAME
2 ABSCHNITT
 3 inherits: \stelleueberschriftein
  \definiereumbruch [.1] [.2] [..,.3]
  1 NAME
2 NAME
3 inherits: \stelleumbruchein
  \definiereumrahmt [...^1] [...] [...,...^3]
 1 NAME
NAMEinherits: \stelleumrahmtein
 \label{eq:local_definier_continuous} $$ \definiereumrahmtertext [...] [...] [...,..] $$
 1 NAME
2 NAME
  3 inherits: \setupframedtext
  \definierezeichen .....2.
 1 CHARACTER
2 NUMMER
```

```
\label{eq:local_definition} $$ \end{substrate} $$ $$ \end{substrate} $$$ \end
 1 NAME
2 LISTE
3 inherits: \stellelisteein
 \delimited [.<sup>1</sup>.] [.<sup>2</sup>.] {.<sup>3</sup>.}
1 NAME
2 SPRACHE
3 CONTENT
 \label{eq:delimited} $$ \delimited text [...] [...] {...} $
1 NAME2 SPRACHE3 CONTENT
 \DELIMITEDTEXT [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 SPRACHE
2 CONTENT
  instances: quotation quote blockquote speech aside
  \depthofstring \{...^*\}
  * TEXT
  \depthonlybox {.*.}
 * CONTENT
  \depthspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
  \depthstrut
  \determinenoflines \{.\overset{*}{\ldots}\}
  * CONTENT
  \verb|\devanagarinumerals| \{ . \overset{*}{.} . \}
  * NUMMER
  \digits {.*.}
  * NUMMER
  \digits ....
  * NUMMER
 \dimensiontocount \{.\overset{1}{\dots}\} \.\.^2...
1 DIMENSION
2 CSNAME
  \directboxfromcache \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 NAME
2 NUMMER TEXT
  \directcolor [.*.]
  * COLOR
  \directcolored [..,..^*=..,..]
  * inherits: \definierefarbe
```

```
\directcolored [.*.]
 * COLOR
\directconvertedcounter \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
 1 NAME
2 erste vorig folgende letzte nummer
 \directcopyboxfromcache \{...\}
1 NAME
2 NUMMER TEXT
 \directdummyparameter {.*.}
 \directgetboxllx ....
* CSNAME NUMMER
 \directgetboxlly ....
* CSNAME NUMMER
 \directhighlight \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
 \directlocalframed [...] {...}
1 NAME
2 CONTENT
 \directluacode {.*.}
 * BEFEHL
\directselect {.\(\directselect\) {.\(\direct
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
 \directsetbar {.*.}
 * NAME
 \directsetup {.*.}
 * NAME
 \directsymbol \{...^1\}
1 NAME
2 NAME
 \directvspacing \{\dots, *, \dots\}
 * inherits: \vspacing
 \dis {.*.}
* CONTENT
\disabledirectives [...,*...]
 * NAME
```

```
\disableexperiments [...,*...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
* NAME
\displaymath {.*.}
* CONTENT
\displaymathematics \{...^*\}
* CONTENT
\displaymessage {...}
\distributedhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\doadaptleftskip {.*.}
* ja nein standard DIMENSION
\verb|\doadaptrightskip {.*.}|
* ja nein standard DIMENSION
\doaddfeature {...,*...}
* NAME
\doassign [...^1.] [...^2..]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\verb|\docheckassignment|{.}^*.}
* TEXT
```

```
\docheckedpagestate \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
1 REFERENCE
2 BEFEHL
3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair {...,*...}
* TEXT
\verb|\documentvariable {.*.}|
\dodoubleargument \.\dots\. [.\dots\. ] [.\dots\.]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoubleempty \|.^1... [..^2..] [..^3..]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \cdot \overset{1}{\dots} \cdot \underbrace{\{ \cdot \overset{2}{\dots} \}} \cdot \underbrace{\{ \cdot \overset{3}{\dots} \}}
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doexpandedrecurse \{...\}
1 NUMMER
2 BEFEHL
\dofastloopcs \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}

    NUMMER
    CSNAME

\dogetattribute \{...^*.\}
* NAME
\dogetattributeid {.*.}
* NAME
\dogetcommacommandelement ... \from ... \to \...
1 NUMMER
2 TEXT
3 CSNAME
```

```
\dogobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\verb|\dogobblesingleempty| [...^*]
* TEXT
\doif \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CONTENT
2 CONTE
   CONTENT
\label{eq:common_doing} $$ \doifall common $\{\dots, 1, \dots\} $$ $\{\dots, 2, \dots\} $$ $\{\dots, 3, \dots\} $$
2 TEXT
3 TRUE
2 TEXT
3 TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifassignmentelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifblackelse \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BEFEHL
2 BEFEHL3 BEFEHL
   BEFEHL
\doifboxelse \{...\} \{...\} \{...\}
1 NAME
    NAME
    TRUE
4 FALSE
```

```
\doifbufferelse {.1.} {.2.} {.3.}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1.\} \{...^2.\}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ...^2 ...^3 ...^3 \}
1 COLOR
2 TRUE
3 FALSE
2 NAME
3 TRUE
1 CSNAME
2 NAME
3 TRUE
4 FALSE
\doifcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TRUE
4 FALSE
\doifcontent \{ ... \} \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 CSNAME
5 CONTENT
\doifconversiondefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{...\} \{...\} \{...\}
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{ ... \} \{ ... \}
1 NAME
\doifcounterelse \{...\} \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
```

```
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\} \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
   TRUE
3 FALSE
\doifdefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdocumentargument {.1.} {.2.}
1 NAME
2 TRUE
\doifdocumentargumentelse \{...^1.\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\doifdocumentfilename \{...\}
1 NUMMER
2 TRUE
\doifdocumentfilenameelse \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3
   TRUE
   FALSE
```

```
\doifelseallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3\} \{\ldots, 4\}
1 TEXT
2 TEXT
   TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
   TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
2 TRUE
3 FALSE
\doifelseassignment \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TRUE
3 FALSE
\doifelseblack \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
   TRUE
\doifelsebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifelseboxincache \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NUMMER TEXT
3 TRUE
4 FALSE
\doifelsebuffer \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
\doifelsecolor \{ ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
\doifelsecommandhandler \setminus 1... \{1...\} \{1...\} \{1...\}
2 NAME
3 TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TEXT
   TRUE
4 FALSE
\doifelseconversiondefined \{...^1\} \{...^2\}
1 NAME
   TRUE
3
   FALSE
```

```
\doifelseconversionnumber \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 NAME
2 NUMMER
    TRUE
4 FALSE
\doifelsecounter \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TRUE
3 FALSE
\verb|\doifelsecurrentfonthasfeature {...} {...} {...} {...}
2 TRUE
3 FALSE
\verb|\doifelsecurrentsortingused {...} {...} {...}
1 TRUE
2 FALSE
\doifelsecurrentsynonymshown \{...^1\}
1 TRUE
2 FALSE
\doifelsecurrentsynonymused \{...\}
2 FALSE
\doifelsedefined \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
    TRUE
\doifelsedimension \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TRUE
3 FALSE
\doifelsedimenstring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsedocumentargument \{ ...^1 ... \} \{ .... \} \{ .... \}
1 NAME
    TRUE
3 FALSE
\doifelsedocumentfilename \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
    TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
```

```
\doifelseempty \{...^1,...\} \{...^2,...\}
1 CONTENT
2 TRUE
3 FALSE
\verb|\doifelseemptyvalue {...}| {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelseemptyvariable \{...\} \{...\} \{...\}
1 NAME
   KEY
3 TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
   TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
\verb|\doifelsefastoptionalcheckcs| \land .^1.. \land \land .^2..
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifelsefile \{...^1, \{...^2, \{...^3\}\}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsefileexists \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{...\} \{...\} \{...\}
1 TEXT
   TEXT
   TRUE
4 FALSE
```

```
\doifelseflagged \{...^1\} \{...^2\}
 1 NAME
2 TRUE
3 FALSE
\label{eq:control_doing} $$ \doifelse fontchar { . \begin{subarray}{c} 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 1 \\ 1 & 1 & 2 & 2 & 4 & 4 \\ 1 & 1 & 2 & 2 & 4 \\ 1 & 1 & 2 & 2 & 4 \\ 1 & 1 & 2 & 2 & 4 \\ 1 & 1 & 2 & 2 & 4 \\ 1 & 1 & 2 & 2 & 4 \\ 1 & 1 & 2 & 2 & 4 \\ 1 & 2
2 NUMMER
           TRUE
 4 FALSE
 \doifelsefontpresent \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsefontsynonym| {\{.}^1.{\}} \ {\{.}^2.{\}} \ {\{.}^3.{\}}
1 NAME
            TRUE
3 FALSE
 \doifelsehasspace \{ ... \} \{ ... \} \{ ... \}
            TRUE
3 FALSE
 \doifelsehelp \{ ...^1 . \} \{ ...^2 . \}
1 TRUE
2 FALSE
 \doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
            CSNAME
            TRUE
4 FALSE
\doifelseinelement \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
            TRUE
3 FALSE
 \doifelseinputfile \{...\} \{...\} \{...\}
 1 FILE
            TRUE
3 FALSE
\doifelseinsertion \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
 \doifelseinset \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
           TEXT
           TEXT
           TRUE
4 FALSE
 \doifelseinstring \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
            TEXT
            TRUE
3
            FALSE
```

```
\doifelseinsymbolset \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifelseintoks \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
    TRUE
4 FALSE
\verb|\doifelseintwopassdata| \{ \dots^1 , \} \ \{ \dots^2 , \} \ \{ \dots^3 , \} \ \{ \dots^4 , \}
1 NAME
   NAME
3 TRUE
4 FALSE
\doifelseitalic \{...\} \{...\}
1 TRUE
2 FALSE
\doifelselanguage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\verb|\doifelse| layerdata {...} | {...} | {...} | {...} |
1 NAME
    TRUE
3 FALSE
\doifelselayoutdefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelselayouttextline \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
    TRUE
3 FALSE
\doifelselist \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doifelselocfile \{...\} \{...\}
1 FILE
    TRUE
3 FALSE
```

```
\doifelseMPgraphic \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsemainfloatbody \{...\}
1 TRUE
2 FALSE
\doifelsemarkedpage \{ ...^1 ... \} \{ ...^2 ... \}
2 TRUE
3 FALSE
\doifelsemarking \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \setminus ... \setminus ... \{...\} \{...\}
1 CSNAME
2 CSNAMF
3 TRUE
4 FALSE
\doifelsemessage \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifelsenextbgroup {...}| {...}|
1 TRUE
2 FALSE
\doifelsenextbgroupcs \setminus... \cdot...
1 CSNAME
2 CSNAME
\doifelsenextchar \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs| \verb|\|.|^1... | \verb|\|.|^2...
1 CSNAME
2 CSNAME
\doifelsenextparenthesis \{ ... \} \{ ... \}
1 TRUE
2 FALSE
```

```
\doifelsenonzeropositive \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifelsenoteonsamepage \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsenothing \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
    TRUE
3 FALSE
\doifelsenumber \{...^1.\} \{...^2.\} \{...^3.\}
    TRUE
2 TRUE
3 FALSE
\doifelseobjectfound \{.1.\} \{.1.\} \{.1.\}
1 NAME
2 NAME
    TRUE
4 FALSE
\verb|\doifelseobjectreferencefound {...} {...} {...} {...} {...} {...}
1 NAME
2 NAME
    TRUE
4 FALSE
\verb|\doifelseoddpage {...}| {...}|
1 BEFEHL
2 BEFEHL
\verb|\doifelseoddpagefloat {...}| {...}|
1 TRUE
2 FALSE
\doifelseoldercontext \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doifelseolderversion \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifelseoverlapping \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseoverlay \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelseparallel \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME alles
    TRUE
4 FALSE
\label{eq:continuous_doing_entropy} $$ \doifelse parentfile $\{.^1.\} $\{.^2.\} $\{.^3.\}$
1 FILE
2 TRUE
3 FALSE
\doifelsepath \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
2 TRUE
3 FALSE
\doifelsepathexists \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 2 \\ 1 \end{array} \} \ \{ \begin{array}{c} 3 \\ 1 \end{array} \}
1 PATH
    TRUE
3 FALSE
\doifelsepatterns \{ ... \} \{ ... \} \{ ... \}
    TRUE
3 FALSE
\doifelseposition \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\verb|\doifelsepositiononpage {...}^1.} \ {...} \ {...} \ {...}^2.
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
    TRUE
3 FALSE
\doifelsepositionsused \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
    TRUE
3 FALSE
\verb|\doifelserightpagefloat| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\}
1 TRUE
2 FALSE
```

```
\doifelserighttoleftinbox ...^1 { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesamestring \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
    TEXT
3 TRUE
4 FALSE
\doifelsesetups \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
    TRUE
3 FALSE
\doifelsesomebackground \{...\} \{...\}
2 TRUE
3 FALSE
    TRUE
\doifelsesomespace \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelsesomething \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesometoks \setminus ... {...} {...}
1 CSNAME
2 TRUE
3 FALSE
\verb|\doifelsestringinstring| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 TEXT
    TEXT
    TRUE
4 FALSE
\doifelsestructurelisthasnumber \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsestructurelist has page {...}| {...}|
1 TRUE
2 FALSE
\doifelsesymboldefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsesymbolset| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 3}{\ldots} \}
1 NAME
    TRUE
3 FALSE
```

```
\doifelsetext \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TRUE
3 FALSE
\doifelsetextflow \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}|
1 NAME
    TRUE
3 FALSE
\verb|\doifelsetopofpage {...}| {...}|
1 TRUE
2 FALSE
\doifelsetypingfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
   TRUE
3 FALSE
\doifelseundefined \{...^1\} \{...^2\}
2 TRUE
3 FALSE
\doifelseurldefined \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   NAME
    TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{ .\ ^1.. \}\ \{ .\ ^2.. \}\ \{ .\ ^3.. \}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifemptyelse \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 TRUE
3 FALSE
\doifemptytoks \setminus .1... { .1... }
1 CSNAME
2 TRUE
```

```
\doifemptyvalue \{...\}
1 NAME
2 TRUE
\doifemptyvalueelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifemptyvariable \{...\} \{...\}
2 KEY
3 TRUE
\doifemptyvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 KEY
3 TRUE
4 FALSE
\doifenv \{...^1.\} \{...^2.\}
1 KEY
\doifenvelse \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\verb|\doiffastoptionalcheckcselse| \verb|\| \verb|\| .^1... \> \> \verb|\| .^2...
1 CSNAME
2 CSNAME
\verb|\doiffastoptionalcheckelse| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
    TRUE
3 FALSE
\doiffigureelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doiffile \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
\doiffiledefinedelse \{.1.\} \{.1.\}
1 NAME
    TRUE
3 FALSE
```

```
\doiffileelse \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
3 FALSE
 \doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
 \doiffirstcharelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
             TEXT
3 TRUE
4 FALSE
\label{eq:continuous_section} $$ \doifflaggedelse $\{...^1, \{...^2, \}, \{...^3, \}, \{...^3, \}, \{...^3, \}, \{...^3, \}, \{...^3, \{...^3, \}, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, [...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, \{...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3, [...^3,
1 NAME
           TRUE
3 FALSE
 \doiffontcharelse \{...\} \{...\} \{...\}
            NUMMER
3 TRUE
4 FALSE
\doiffontpresentelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \}
1 FONT
2 TRUE
3 FALSE
 \doiffontsynonymelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
 \doifhasspaceelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
 \doifhelpelse \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doifincsnameelse \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \} \ \{ \stackrel{4}{\ldots} \}
 1 TEXT
             CSNAME
             TRUE
4 FALSE
\doifinelementelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
 \doifinputfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
```

```
\doifinsertionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifinset \{..., 1...\} \{..., 2...\} \{..., 3...\}
2 TEXT
3 TRUE
\doifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
    TEXT
3 TRUE
\doifinstringelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
    TEXT
    TRUE
4 FALSE
\doifinsymbolset \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\verb|\doifinsymbolsetelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifintokselse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\doifintwopassdataelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
2 NAME
    TRUE
4 FALSE
\doifitalicelse \{ ...^1 ... \}
1 TRUE
2 FALSE
\doiflanguageelse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
    TRUE
\doiflayerdataelse \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
    TRUE
3
    FALSE
```

```
\doiflayoutdefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutsomelineelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayouttextlineelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{...\} \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doiflocfileelse \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
3 FALSE
\doifMPgraphicelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifmainfloatbodyelse {...}| {...}|
1 TRUE
2 FALSE
\doifmarkingelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \\.^1..\\.^2..\ \{\.^3.\}\ \{.\.^4.\}
1 CSNAME
    CSNAME
3 TRUE
4 FALSE
\verb|\doifmessageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
```

```
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
\doifnextbgroupelse \{...\}
1 TRUE
2 FALSE
\doifnextcharelse \{...\} \{...\}
1 CHARACTER
   TRUE
3 FALSE
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{...\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{...\} \{...\}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\doifnotallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
   TRUE
3 FALSE
\verb|\doifnotcommandhandler| \verb|\|.^1... \{.^2.\} \{.^3.\}
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
```

```
\doifnotdocumentargument \{ ...^1 .\}
1 NAME
2 TRUE
\doifnotdocumentfilename \{...\}
1 NUMMER
2 TRUE
\doifnotempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1.\}
1 NAME
2 TRUE
\doifnotemptyvariable \{...^1\} \{...^2\}
1 NAME
2 KEY
3 TRUE
\doifnotenv \{...\} \{...\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifnotescollected \{...\}
1 NAME
2 TRUE
\doifnotfile \{...\} \{...\}
1 FILE
2 TRUE
\verb|\doifnotflagged {...}| {...}|
1 NAME
\doifnothing \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{ \dots^{1}, \{ \dots^{2}, \dots \} \{ \dots^{3} \}
1 TEXT
2 TEXT
3 TRUE
\verb|\doifnotinsidesplitfloat {...}^*|
* TRUE
```

```
\doifnotinstring \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 TEXT
2 TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifnotsamestring \{...^1.\} \{...^2.\} \{...^3.\}
    TEXT
3 TRUE
\doifnotsetups \{...^1\}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifnumber \{...^1.\} \{...^2.\}
1 TEXT
2 TRUE
\doifnumberelse \{.1, 1\} \{.2, 1\}
1 TEXT
    TRUE
3 FALSE
\doifobjectfoundelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
    TRUE
4 FALSE
\doifobjectreferencefoundelse \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\}
1 NAME
    NAME
3 TRUE
4 FALSE
\verb|\doifoddpageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\verb|\doifoddpagefloatelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 TRUE
2 FALSE
```

```
\doifoldercontextelse {.1.} {.2.} {.3.}
1 NUMMER
2 TRUE
3 FALSE
\doifolderversionelse \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{...\} \{...\} \{...\}
2 NAME
3 TRUE
4 FALSE
    TRUE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifparallelelse \{ ... \} \{ ... , ... \} \{ ... \}
1 NAME
2 NAME alles
3 TRUE
4 FALSE
\doifparentfileelse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\verb|\doifpathelse| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} , \left. \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} , \right. \right\}
1 PATH
2 TRUE
3 FALSE
\doifpathexistselse \{ ... \} \{ ... \} \{ ... \}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doifposition \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifpositionaction \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
    TRUE
3 FALSE
\doifpositionactionelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
    TRUE
3 FALSE
```

```
\doifpositionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifpositiononpageelse| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
2 NUMMER
               TRUE
 4 FALSE
 \doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\verb|\doifpositionsonthispageelse| \{\dots, 1, \dots\} | \{\dots, 2, \dots
1 NAME
               TRUE
3 FALSE
 \doifpositionsusedelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
 \doifreferencefoundelse \{...\} \{...\} \{...\}
1 REFERENCE
               TRUE
3 FALSE
\doifrightpagefloatelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ...} { ...}
1 CSNAME NUMMER
2 TRUE
3 FALSE
\verb|\doifsamelinereferenceelse| \{.\overset{1}{\dots}\} \ \{.\overset{2}{\dots}\} \ \{.\overset{3}{\dots}\}
1 REFERENCE
2 TRUE
3 FALSE
 \doifsamestring \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
 \doifsamestringelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 TEXT
 2 TEXT
                 TRUE
4 FALSE
 \doifsetups \{ ... \} \{ ... \}
1 NAME
 2 TRUE
 \doifsetupselse \{...\} \{...\}
1 NAME
                  TRUE
 3 FALSE
```

```
\doifsomebackground \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifsomebackgroundelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TRUE
3 FALSE
\doifsomething \{...^1\} \{...^2\}
1 TEXT
2 TRUE
\doifsomethingelse \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
\doifsometokselse \setminus ... { ... } { ... }
1 CSNAME
2 TRUE
3 FALSE
TEXT
    TRUE
4 FALSE
\doifstructurelisthasnumberelse \{...^1\}
1 TRUE
2 FALSE
\verb|\doifstructurelist has pageelse { . }^{1}.} \ { \{ . }^{2}. \}
1 TRUE
2 FALSE
\verb|\doifsymboldefinedelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \{.\overset{\scriptscriptstyle 3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftext \{...\} \{...\} \{...\}
1 TEXT
    TRUE
3 FALSE
```

```
\doiftextelse \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftopofpageelse \{...^1\} \{...^2\}
1 TRUE
2 FALSE
\doiftypingfileelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifundefined \{...\} \{...\}
1 NAME
2 TRUE
\verb|\doifundefinedcounter {...}| {...}|
1 NAME
2 TRUE
\doifundefinedelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
   TEXT
\doifvalueelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
   TEXT
3 TRUE
4 FALSE
\doifvaluenothing \{...^1.\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
```

```
\doifvaluesomething \{...\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
2 KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
   TRUE
4 FALSE
\doindentation
\dollar
\doloop {.*.}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dotdomtleavehmode
\dontpermitspacesbetweengroups
\verb|\dopositionaction {.*.}|
* NAME
\doprocesslocalsetups \{\dots, *, \dots\}
* NAME
\doquadrupleargument \setminus 1... [...] [...] [...] [...]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\label{eq:conditional_condition} $$ \doquad ruple empty \ \ \ \ .^1... \ \ [.^2..] \ \ [.^3..] \ \ [.^4..] \ \ [.^5..] 
1 CSNAME
                                  OPT OPT
2 TEXT
3 TEXT
   TEXT
4 TEXT
\verb|\doquadruplegroupempty| \verb|\|...|    \{.^2.\}    \{.^3.\}    \{.^4.\}    \{.^5.\} 
1 CSNAME
2 TEXT
3 TEXT
   TEXT
   TEXT
```

```
\doquintupleargument \\.\dots\. [\.\dots\.] [\.\dots\.] [\.\dots\.] [\.\dots\.]
1 CSNAME
2 TEXT
  TEXT
  TEXT
5 TEXT
6 TEXT
1 CSNAME
3
  TEXT
  TEXT
5 TEXT
OPT OPT OPT OPT OPT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\dorechecknextindentation
\dorecurse \{...^1.\} \{...^2.\}

    NUMMER
    BEFEHL

\dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
\doreplacefeature {...,*...}
\doresetandafffeature {...,*...}
* NAME
\doresetattribute \{.\overset{*}{\ldots}\}
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...\}
1 NAME
2 NUMMER
\dosetleftskipadaption {.*.}
* ja nein standard DIMENSION
\dosetrightskipadaption \{...^*\}
* ja nein standard DIMENSION
\dosetupcheckedinterlinespace \{..,..^*=..,..\}
* inherits: \stellezeilenabstandein
```

```
\dosetupcheckedinterlinespace {...,*...}
 * an aus zuruecksetzten auto klein mittel gross NUMMER DIMENSION
 \dosetupcheckedinterlinespace { . * . }
 * NAME
 TEXT
 3
          TEXT
          TEXT
          TEXT
          TEXT
          TEXT
 8 TEXT
 1 CSNAME
          TEXT
 3 TEXT
          TEXT
          TEXT
5
 6 TEXT
          TEXT
 8 TEXT
 \dosingleargument \.\dosingleargument \.\dosin
1 CSNAME
2 TEXT
 \dosingleempty \.\.^1.. [.\.^2..]
1 CSNAME
2 TEXT
 \dosinglegroupempty \.\^1...\ \{\cdots^2...\}
 1 CSNAME
2 TEXT
 \dosixtupleargument \\\^1\. [\\^2\.] [\\^3\.] [\\^4\.] [\\^5\.] [\\^6\.] [\\^7\.]
          TEXT
          TEXT
          TEXT
          TEXT
 6 TEXT
 7 TEXT
 \verb|\dosixtupleempty \|.^1... [.^2.] [.^3..] [.^4..] [.^5..] [.^6..] [.^7..]
1 CSNAME
2 TEXT
                                                                                   OPT OPT OPT OPT OPT
 3 TEXT
 4
          TEXT
          TEXT
          TEXT
 \dostarttagged \{ ... \} \{ ... \} ... \dostoptagged
1 NAME
2 NAME
 \dostepwiserecurse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
 1 NUMMER
         NUMMER
         [-+] NUMMER
 3
 4 BEFEHL
```

```
\dosubtractfeature {...,*...}
* NAME
\dotfskip {.*.}
* DIMENSION
\dotoks \.*..
* CSNAME
\dotripleargument \setminus ... [...] [...]
1 CSNAME
3 TEXT
4 TEXT
\dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\verb|\dotripleempty \.^1... [.^2.] [.^3.] [.^4.]|
1 CSNAME
2 TEXT3 TEXT4 TEXT
\verb|\dotripleemptywithset|| .^1. \quad [...,^2...] \quad [.^3.] \quad [.^4.]
2 TEXT
3 TEXT
4 TEXT
\verb|\dotriplegroupempty | ... { ... } { ... } { ... } { ... } { ... } { ... }
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
\doublebond
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...^1.\} \.\.^2.. \{...^3.\}
1 BEFEHL
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{...^1,\} \{...^2,\} \... \{...^4,\}
1 BEFEHL
2 BEFEHL
3 CSNAME
4 CONTENT
1 CSNAME
2 CSNAME
3 CSNAME
4 CONTENT
```

```
1 CSNAME
2 CSNAME
3 CONTENT
 \verb|\dowithpargument| \setminus .^*. .
  * CSNAME
 \dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER:NUMMER
2 CSNAME
  \downline \dow
  * CSNAME
  \dpofstring \{...^*\}
  * TEXT
  \drehen [..,..^{\frac{1}{2}}..,..] {...}
inherits: \steffedrehenein
CONTENT
  \duennelinie
  \duennerumriss [..,..*=..,..]
  * inherits: \stelleduennerumrissein
 \dummydigit
  \dummyparameter \{...^*.\}
  * KEY
 \ETEX
  \EveryLine {...}
  * BEFEHL
  \EveryPar {.*.}
  * BEFEHL
 \verb| \edefconverted argument | \cdots 1... |
1 CSNAME
2 TEXT
  \efcmaxheight \{...^*.\}
  * NAME
 \verb|\efcmaxwidth {...}|
  * NAME
  \efcminheight \{...^*.\}
  * NAME
  \efcminwidth {.*.}
 * NAME
```

```
\efcparameter \{...^1\}
1 NAME
2 KEY
\effect \begin{bmatrix} 1 \\ 1 \end{bmatrix} \{ 1 \end{bmatrix}
1 NAME
2 CONTENT
\einezeile [...]
* REFERENCE
\UNIT { . * . }
* CONTENT
instances: unit
\elapsedseconds
\elapsedtime
\em
\emphasisboldface
\emphasistypeface
\emptylines [...]
* NUMMER
\emspace
\enabledirectives [...,*...]
* NAME
\enableexperiments [\dots, *, \dots]
\enablemode [...,*...]
* NAME
\verb|\ensuremath| \verb|\ensuremath| \verb|\ensuremath| enableoutputstream [...]|
* NAME
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
    8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
    1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
    8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5
    latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
```

```
\enspace
\env {.*.}
* KEY
\envvar \{ \dots^1 \} \{ \dots^2 \}
1 KEY
2 BEFEHL
\verb|\epos {...}|
* NAME
\equaldigits \{ . \overset{*}{\ldots} \}
\erhoehen \setminus .*..
* CSNAME
\erhoehen cd:paren*theses-l
* CSNAME NUMMER
\ersteunterseite
\eTeX
\executeifdefined \{...\} \{...\}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
\expandcheckedcsname \setminus ... \{...\} \{...\}
1 CSNAME
2 KEY
3 TEXT
\verb|\expanded {...}^*|
* CONTENT
\verb|\expandfontsynonym \.^1... \{.^2..\}
1 CSNAME
2 NAME
\verb|\expdoif {...}^1.} {...} {...} {...}
1 CONTENT
2 CONTENT
3 TRUE
\expdoifcommonelse \{\ldots_1^1,\ldots\} \{\ldots_2^2,\ldots\} \{\ldots_3^3,\ldots\} \{\ldots_4^4,\ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
```

```
\expdoifelse {.1.} {.2.} {.3.} {.4.}
1 CONTENT
2 CONTENT
3 TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifelseinset \{\ldots^1, \ldots^2, \ldots\} \{\ldots^3, \ldots^4, \ldots^4\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifinsetelse \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifnot \{...^1, \{...\}, \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\externalfigurecollectionmaxheight \{...^*.}
\verb|\externalfigurecollectionmaxwidth {...}|
* NAME
\verb|\externalfigurecollectionminheight {...}|
* NAME
\verb|\externalfigurecollectionminwidth {...}^*|
\externalfigurecollectionparameter \{...^1.\}
1 NAME
2 KEY
\externeabbildung [.\(\dot{1}\). [.\(\dot{2}\). [..,\(\dot{3}\)]
1 FILE
2 NAME
3 inherits: \setupexternalfigure
\fakebox .*.
* CSNAME NUMMER
\farbbalken [...,*...]
* COLOR
\farbe [.\frac{1}{1}.] \{.\frac{2}{1}.}
1 COLOR
2 CONTENT
\farbewert {.*.}
* COLOR
```

```
\fint \fin
 * CSNAME
\verb|\fastincrement| \setminus .^*..
 * CSNAME
 \fastlocalframed [.\(\dot{1}\).] [\(\dot{1}\),\(\dot{2}\).\(\dot{1}\).
2 inherits: \stelleumrahmtein
3 CONTENT
 \fastloopfinal
 \fastloopindex
 \fastscale \{...^1\}
1 NUMMER
2 CONTENT
 \fastsetup \{ . . . \}
 * NAME
 \fastsetupwithargument \{...\}
1 NAME
2 CONTENT
 \fastsetupwithargumentswapped \{...^1.\}
1 CONTENT
2 NAME
 \fastswitchtobodyfont \{...^*\}
 * x xx klein gross script scriptscript
\fastsxsy \{...\} \{...\}
1 NUMMER
2 NUMMER
3 CONTENT
 \feature [...] [..., ...]
 1 + - = ! > < more less neu zuruecksetzten default old lokal
2 NAME
 \feature \{ \dots^1 \} \{ \dots^2, \dots \}
1 +-=! > < more less neu zuruecksetzten default old lokal
NAME
 \feld [.1.] [.2.]
1 NAME
2 TEXT
2 NAME
3 inherits: \setupfieldcategory
\fence
 \fenced [.<sup>1</sup>.] {.<sup>2</sup>.}
1 NAME
2 CONTENT
```

\FENCE { . * . } * CONTENT \festesspatium \fetchallmarkings $[...^1]$ $[...^2]$ 1 BESCHRIFTUNG 2 seite NAME \fetchallmarks [.*.] * BESCHRIFTUNG \fetchmark [...] [...] 1 BESCHRIFTUNG 2 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchmarking $[...^1]$ $[...^2]$ $[...^3]$ 1 BESCHRIFTUNG 2 seite NAME 3 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchonemark [.1] [.2] 1 BESCHRIFTUNG 2 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchonemarking $\begin{bmatrix} 1 & 1 \end{bmatrix}$ $\begin{bmatrix} 1 & 1 \end{bmatrix}$ $\begin{bmatrix} 1 & 1 \end{bmatrix}$ 1 BESCHRIFTUNG 2 seite NAME 3 erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchruntinecommand \.\dots\.\frac{1}{\cdots}...\ 1 CSNAME 2 FILE \fetchtwomarkings [...] [...] 1 BESCHRIFTUNG 2 seite NAME \fetchtwomarks [.*.] * BESCHRIFTUNG \fett \fettgeneigt \fettitalic \fieldbody [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\ 1 NAME 2 inherits: \setupfieldbody \fifthoffivearguments $\{...\}$ $\{...\}$ $\{...\}$ $\{...\}$ 1 TEXT TEXT TEXT 4 TEXT

5 TEXT

```
\fifthofsixarguments \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
   TEXT
5 TEXT
6 TEXT
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\figuresymbol [.\frac{1}{2}..,..\frac{2}{2}..,..]
1 FILE NAME
2 inherits: \externeabbildung
\figurewidth
\filename \{...^*\}
* FILE
\filledhboxb .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxc ... {...}
1 TEXT
2 CONTENT
\filledhboxg \dots^1 \{\dots^2\}
1 TEXT
2 CONTENT
\filledhboxk ... {...}
1 TEXT
2 CONTENT
\filledhboxm ... { ... }
1 TEXT
2 CONTENT
\filledhboxr ... {...}
1 TEXT
2 CONTENT
\filledhboxy ... { ... }
1 TEXT
2 CONTENT
```

```
\filler [.*.]
* sym symbol linie breite spatium NAME
\filterfromnext \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
                                   OPT OPT OPT OPT
2 NUMMER
3
   CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\filterfromvalue \{...\} \{...\}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}.] [\ldots\frac{2}{2}...] [\ldots\ldots\frac{3}{2}...]
2 gerade ungerade NUMMER NUMMER:NUMMER
3 breite = DIMENSION
            = NUMMER
   n
   category = NAME
\filterreference {.*.}
* default text titel nummer seite realpage
\findtwopassdata \{ . . . \} \{ . . . \}
1 NAME
2 NAME
\finishregisterentry [.1] [..,..] [..,..]
2 label
               = NAME
              = TEXT PROCESSOR->TEXT
   keys
              = TEXT PROCESSOR->TEXT
   entries
   alternative = TEXT
3 KEY = VALUE
\firstcharacter
\firstcounter [...^1] [...]
1 NAME
2 NUMMER
\firstcountervalue [.*.]
* NAME
\firstoffivearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3
   TEXT
4 TEXT
5 TEXT
\firstoffourarguments \{...\} \{...\} \{...\}
1 TEXT
   TEXT
3 TEXT
4 TEXT
\firstofoneargument \{...^*\}
* TEXT
```

```
\firstofoneunexpanded \{...^*\}
* TEXT
\firstofsixarguments \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\} \{...^{6}.\}
2 TEXT
3
   TEXT
   TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...\} \{...\}
2 TEXT
3 TEXT
\firstofthreeunexpanded \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [.\overset{1}{\dots}] [.\overset{2}{\dots}]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,..\frac{1}{2}..,..] {...}
1 inherits: \stelleumrahmt@Tn
2 CONTENT
\fittopbaselinegrid \{...^*.\}
* CONTENT
\flag {...}
* NAME
\placelistofchemicals [..,..^*=..,..]
* inherits: \stellelisteein
\placelistoffigures [..,..*=..,..]
* inherits: \stellelisteein OPT
```

```
\placelistofgraphics [..,..*=..,..]
* inherits: \stellelisteein
\placelistofintermezzi [..,..^*=..,..]
* inherits: \stellelisteein
\placelistoftables [..,..*=..,..]
* inherits: \stellelisteein OPT
\floatuserdataparameter {.*.}
* KEY
\flushbox {.1.} {.2.}
1 NAME
2 NAME
\floor \flushboxregister ...
* CSNAME NUMMER
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\verb|\flushoutputstream|[...^*]|
* NAME
\flushshapebox
\flushtextflow {...}
* NAME
\flushtokens [.*.]
* NAME
\flushtoks \.*..
* CSNAME
\folgendeunterseite
\fontalternative
\fontbody
\fontchar {.*.}
* NAME
```

```
\fontcharbyindex {.*.}
* NUMMER
\fontclass
\fontclassname \{...\} \{...\}
1 NAME
2 FONT
\fontface
\fontfeaturelist [...] [.2.]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., ...] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..\stackrel{*}{=}..,..]
* titel = TEXT
    bookmark = TEXT
   liste = TEXT
referenz = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...^1] [...,..^2]....]
1 TEXT
2 KEY = VALUE
\forgetragged
\format [.\frac{1}{.}] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \{\ldots\right\}
1 NAME OPT
2 inherits: \setupscale
3 CONTENT
\formel [..., 1] {...}
1 gepackt tight mittig rahmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein 2 CONTENT
\formelnummer [...,*...]
* REFERENCE
\foundbox \{...\} \{...\}
1 NAME
2 NAME
```

```
\fourthoffivearguments \{ ...^1 ... \} \{ .... \} \{ .... \} \{ .... \} \{ .... \}
1 TEXT
   TEXT
   TEXT
   TEXT
5 TEXT
\fourthoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
   TEXT
   TEXT
4 TEXT
\fourthofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
1 TEXT
   TEXT
   TEXT
   TEXT
   TEXT
6 TEXT
\frameddimension \{...^*\}
* KEY
\framedparameter \{...^*\}
* KEY
\freezedimenmacro \setminus ... \setminus ...
1 CSNAME
2 CSNAME
\freezemeasure [.1] [.2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [.1] \{.2]
1 REFERENCE
2 TEXT
\frozenhbox {...}
* CONTENT
\frule .. .*. .. \relax
* width_DIMENSION height_DIMENSION depth_DIMENSION radius_DIMENSION line_DIMENSION type_TEXT data_TEXT name_TEXT
\GetPar
\GotoPar
\Greeknumerals \{...^*\}
* NUMMER
\gdefconvertedargument \.\dots\.\ \{\dots\.\}
1 CSNAME
2 TEXT
\gdefconvertedcommand \setminus ... \cdot ...
1 CSNAME
2 CSNAME
```

```
\label{eq:continuous_problem} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ 1 $$ inherits: \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ 1 $$ inherits: \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ \end{subarray} $$ 1 $$ inherits: \end{subarray} $$ \end{subarray} $$$ \en
2 TEXT
3 TEXT
 \gefuelltezeile [..,..*...]
 * inherits: \stellegefuelltezeileein
 \geneigt
 \geneigtfett
 \gestreckt [..,..^{\frac{1}{2}}..,..] {...}
inherits: \setupstFetched
TEXT
\getboxfromcache \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \overset{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ...
* CSNAME NUMMER
 \getboxlly ....
 * CSNAME NUMMER
 \getbufferdata [.*.]
* BUFFER
 \getcommacommandsize [...,*...]
* BEFEHL
\verb|\getcommalistsize [...,*...]|
* BEFEHL
 \getdayoftheweek \{...^1\} \{...^2\}
1 NUMMER
2 NUMMER
3 NUMMER
\verb|\getdayspermonth| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 NUMMER
2 NUMMER
 \getdefinedbuffer [.*.]
* BUFFER
 \getdocumentargument {.*.}
 * NAME
 \getdocumentargumentdefault \{...\}
1 NAME
2 TEXT
 \verb|\getdocumentfilename| {.}^*.}
 * NUMMER
```

```
\getdummyparameters [..,..^*=..,..]
 * KEY = VALUE
 \getemptyparameters [...] [...,..]
1 TEXT
2 KEY = VALUE
 \geteparameters [..] [..,.. = ..,..]
1 TEXT
2 KEY = VALUE
 \getexpandedparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
 \getfiguredimensions [...^1] [...,...^2]
1 FILE 2 inherits: \setupexternalfigure
 \getfirstcharacter {.*.}
 * TEXT
 \getfirsttwopassdata {.*.}
 * NAME
\verb|\getfromcommacommand [..., ^1, ...] [.^2.]|
1 BEFEHL
2 NUMMER
 \getfromcommalist [\ldots, 1] [\ldots]
1 BEFEHL
2 NUMMER
 \gray \gra
1 NAME
2 NAME
 \getglyphdirect \{ ...^1 . \} \{ ...^2 . \}
1 FONT
2 NUMMER CHARACTER
 \getglyphstyled \{...^1\}
1 FONT
2 NUMMER CHARACTER
 \getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
 \getlasttwopassdata {.*.}
* NAME
\getlocalfloat {.*.}
 * NUMMER
 \getlocalfloats
 \getMPdrawing
```

```
\getMPlayer [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{3}...] \{\ldots\frac{3}{2}...}
 NAME 01
2 inherits: \stelleumrahmtein
3 CONTENT
  \getmessage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
 1 NAME
2 NAME NUMMER
   \getnamedglyphdirect \{...^1\}
 1 FONT
2 NAME
   \verb|\getnamedglyphstyled {...} | {...} |
  1 FONT
2 NAME
   \gen{array}{ll} \gen{array}{
 1 CSNAME
2 NAME
   \gen{array}{c} \gen
   * CSNAME NUMMER
   \getnoflines {.*.}
   * DIMENSION
   \getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
   \getobjectdimensions \{...\}
 1 NAME
2 NAME
  \getpaletsize [.*.]
   * NAME
   \getparameters [.1] [..,.2]
 1 TEXT
2 KEY = VALUE
   \getprivatechar {.*.}
   * NAME
   \getprivateslot \{...^*\}
   * NAME
  1 CSNAME
2 NUMMER
3 NUMMER
  \getrandomdimen \setminus .1.. \{..2.\} \{..3.\}
 1 CSNAME
2 DIMENSION
3 DIMENSION
```

```
1 CSNAME
2 NUMMER
3 NUMMER
 1 CSNAME
2 NUMMER
3 NUMMER
 \getrandomseed \.*..
 * CSNAME
 \getraweparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
 \getrawgparameters [...^1] [...,..^2]
1 TEXT
2 KEY = VALUE
 \getrawnoflines \{...^*.\}
 * DIMENSION
 \getrawparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
 \getrawxparameters [...^1] [...,...^2]
 1 TEXT
2 KEY = VALUE
 \getreference [.1.] [.2.]
1 default text titel nummer seite realpage 2 REFERENCE
 \getreferenceentry {.*.}
 * default text titel nummer seite realpage
 \getroundednoflines {.*.}
 * DIMENSION
 \getsubstring \{ ... \} \{ ... \} \{ ... \}
 1 NUMMER
2 NUMMER
3 TEXT
 \gentlember \gen
 * NAME
 \verb|\gettwopassdatalist {.*.}|
 * NAME
 \getuvalue {...}
 * NAME
 \getvalue \{ . \overset{*}{.} . \}
 * NAME
```

```
\getvariable \{...^1.\}
1 NAME
2 KEY
\getvariabledefault \{...^1\} \{...^2\} \{...^3\}
2 KEY
3 BEFEHL
\getxparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\gitter [..,..*=..,..]
* inherits: \basegrid
\verb|\globaldisablemode [...,*...]|
* NAME
\globalenablemode [...,*...]
* NAME
\globalletempty \.*..
* CSNAME
\globalpopbox ...
* CSNAME NUMMER
\globalpopmacro \.*..
* CSNAME
\verb|\globalpreventmode [...,^*...]|
* NAME
1 BEFEHL
2 CSNAME
\globalpushbox ....
* CSNAME NUMMER
\verb|\globalpushmacro| \verb|\|^*...
* CSNAME
\verb|\globalpushreferenceprefix {...}| \dots \verb|\globalpopreferenceprefix||\\
* + - TEXT
1 CSNAME
2 CSNAME
\globalswapdimens \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
```

```
\globalundefine \{...^*.\}
                   NAME
 \glyphfontfile \{...^*\}
  * FONT
  \gobbledoubleempty [.1.] [.2.]
  \label{eq:composition} $$ \gobbleeight arguments $\{.\overset{1}{\ldots}\} $\{.\overset{2}{\ldots}\} $\{.\overset{4}{\ldots}\} $\{.\overset{5}{\ldots}\} $\{.\overset{6}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.\overset{7}{\ldots}\} $\{.\overset{8}{\ldots}\} $\{.
 2 CONTENT
                    CONTENT
                     CONTENT
                     CONTENT
                    CONTENT
                   CONTENT
 8 CONTENT
  \gobblefivearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\}
 1 CONTENT
                    CONTENT
                     CONTENT
                   CONTENT
 5 CONTENT
  \gobblefiveoptionals \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}
                     TEXT
                     TEXT
4 TEXT5 TEXT
                     TEXT
  \gobblefourarguments \{...^1, \{...\}, \{...\}, \{...\}, \{...\}\}
 1 CONTENT
  2 CONTENT
                   CONTENT
 4 CONTENT
  \gobblefouroptionals \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
 1 TEXT
                   TEXT
                     TEXT
 4 TEXT
  \gobbleninearguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
 1 CONTENT
 2 CONTENT
 3 CONTENT
 4 CONTENT
                     CONTENT
                   CONTENT
                    CONTENT
 8 CONTENT
  9 CONTENT
  \gobbleoneargument {.*.}
  * CONTENT
  \gobbleoneoptional [.*.]
  * TEXT
```

```
\gobblesevenarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 CONTENT
 2 CONTENT
           CONTENT
           CONTENT
           CONTENT
           CONTENT
 7 CONTENT
 \gobblesingleempty [.^*.]
 * TEXT
 \gobblesixarguments \{...\} \{...\} \{...\} \{...\}
 1 CONTENT
           CONTENT
           CONTENT
 4 CONTENT
5 CONTENT
6 CONTENT
 \gobblespacetokens
 \gobbletenarguments \{.\overset{1}{\dots}\} \{.\overset{2}{\dots}\} \{.\overset{3}{\dots}\} \{.\overset{4}{\dots}\} \{.\overset{5}{\dots}\} \{.\overset{6}{\dots}\} \{.\overset{7}{\dots}\} \{.\overset{8}{\dots}\} \{.\overset{9}{\dots}\} \{.\overset{10}{\dots}\}
 1 CONTENT
 2 CONTENT
           CONTENT
           CONTENT
           CONTENT
            CONTENT
            CONTENT
            CONTENT
 9 CONTENT
 10 CONTENT
 \gobblethreearguments \{...\} \{...\}
1 CONTENT
2 CONTENT
 3 CONTENT
 \gobblethreeoptionals [...^1] [...^2]
 1 TEXT
2 TEXT
3 TEXT
 \gobbletwoarguments \{...^1.\}
 1 CONTENT
2 CONTENT
 \gobbletwooptionals [.1]
1 TEXT
2 TEXT
 \gobbleuntil \.*..
 \gobbleuntilrelax .*. \relax
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 CATEGORY
2 NAME
 3 NAME
 4 NAME
```

```
\grabbufferdatadirect \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1.\} \...
1 NAME
2 CSNAME
\graufarbe [...^1] {...}
1 COLOR
2 CONTENT
\grave {.*.}
* CHARACTER
\verb|\grayvalue {...}|
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\verb|\greeknumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\gross ...
* CHARACTER
\grotesk
\groupedcommand \{ ...^1 ... \}
1 BEFEHL
2 BEFEHL
\gsetboxllx .. \{...
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly \dots {\dots 2...}
1 CSNAME NUMMER
2 DIMENSION
\gujaratinumerals {.*.}
* NUMMER
\gurmurkhinumerals \{...^*\}
* NUMMER
\haarlinie
\hairspace
\halflinestrut
\halfstrut
```

```
\verb|\halfwaybox {...}^*|
* CONTENT
\handletokens . \with \.\^2...
1 TEXT
2 CSNAME
\handschrift
\hash
\hat {.*.}
* CHARACTER
\hauptsprache [.*.]
* SPRACHE
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\hboxBOX { . * . }
* CONTENT
\hdofstring \{...^*.
* TEXT
\headhbox . 1 { . 2 . }
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
\headvbox .1. \{.2.\}
1 TEXT
2 CONTENT
\headwidth
```

```
\heightanddepthofstring \{...^*\}
* TEXT
\heightofstring \{...^*.\}
\heightspanningtext \{...^1.\} \{...^2\}
2 DIMENSION
3 FONT
\HELP [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
\heutigesdatum [...,*...]
* jahr monat tag wochefftag y yy Y m mm M d dd D w W spatium \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT merkmal day:+ day:++ d:+ d:+ dd:+ dd:++ D:++ month:jalali m:jalali jalali:to jalali:from
\heutigeskopfnummer
\hglue ...
* DIMENSION
\hiddencitation [.*.]
* REFERENCE
\hiddencite [.*.]
* REFERENCE
\highlight [...^1] {...}
1 NAME
2 TEXT
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr {.*.}
* TEXT
\hilfetext [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
1 REFERENCE OPT
2 TEXT
3 TEXT
\hilo [.\frac{1}{2}] \{.\frac{2}{1}.\}
1 links Pechts
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\hintergrund {.*.}
* CONTENT
```

```
\HINTERGRUND { . * . }
* CONTENT
instances: hintergrund
\hl [.*.]
* NUMMER
\hoch {.*.}
* CONTENT
\HIGH { . * . }
* CONTENT
instances: unitshigh
\holebeschriftung [.^{1}.] [.^{2}.] [.^{3}.]
BESCHRIFTUNG
OPT
OPT
seite NAME
erste letzte aktuell vorig folgende oben unten default beide alles first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
\holepuffer [.*.]
* BUFFER
\getBUFFER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom \{ \dots^* \}
* CONTENT
\hpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
\hsizefraction \{...^1\} \{...^2\}
1 DIMENSION
2 NUMMER
\hsmash \{...\}
* CONTENT
\verb|\hsmashbox| ...^*.
* CSNAME NUMMER
\hsmashed \{...^*\}
* CONTENT
\hspace [.^1.] [.^2.]
1 NAME OPT OPT
2 klein mittel gross normal default kein .5 1 2 3 speech zitieren interquotation zitat sentence intersentence NAME
\htdpofstring {.*.}
* TEXT
```

```
\htofstring {...}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile \{ ...^* ... \}
* FILE
\verb|\hyphenatedfilename| {. . . }
\verb|\hyphenatedhbox {.*.}|
* CONTENT
\hyphenatedpar \{...^*.\}
\hyphenatedurl \{...^*.\}
\hyphenatedword \{...^*\}
\INRSTEX
\int {\cdot :}
* CONTENT
1 TRUE
2 FALSE
\iff
\ifinobject ... \else ... \fi
1 TRUE
2 FALSE
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
\ifparameters ... \else ... \fi
1 TRUE
2 FALSE
\iftrialtypesetting ..\else ..\fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue \{ . \stackrel{*}{\ldots} \}
* NAME
```

```
1 NAME
2 NUMMER3 CONTENT
\impliedby
\implies
\improved \improved \text{inumriss } [\ldots, \ldots \frac{1}{2} \ldots, \ldots] \{\ldots^2\ldots\}
1 inherits: \stellettmrahmtein
2 CONTENT
\in \{...\} \{...\} [...]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
\includemenu [.*.]
* NAME
\includeversioninfo \{.\overset{*}{\ldots}\}
* NAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\incrementedcounter [.^*.]
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{ \ .\ .\ .\ \}
* NAME
\indentation
\infofont
\infofontbold
\inheritparameter [...^1] [...^2] [...^3]
1 TEXT
2 TEXT
3 KEY
\inhibitblank
\verb|\initializeboxstack| {.*.}|
* NAME
\inlinebuffer [\dots, *, \dots]
* BUFFER
```

```
* CONTENT
\inlinemath \{...^*\}
* CONTENT
\verb|\linemathematics {.*.}|
* CONTENT
\inlinemessage \{...^*\}
* TEXT
\inlineordisplaymath \{...^1.\}
1 CONTENT
2 CONTENT
\verb|\line| inline| prettyprintbuffer {...} {...} {...}
1 BUFFER
2 mp lua xml parsed-xml nested tex context kein NAME
\inlinerange [.*.]
* REFERENCE
\innerflushshapebox
\input {.*.}
* FILE
\inputfilebarename
\inputfilename
\inputfilerealsuffix
\inputfilesuffix
\verb|\input given file {...}|
* FILE
\input .*.
* FILE
\insertpages [.\frac{1}{2}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]

1 FILE OPT OPT
1 FILE
2 NUMMER
3 breite = DIMENSION
            = NUMMER
   category = NAME
* NAME
\ installactive character ...
* CHARACTER
```

```
\ installanddefineactive character \dots {\dots}
1 CHARACTER
2 BEFEHL
   \ \installattributestack \.*..
   * CSNAME
   2 NAME
3 CSNAME
   1 CSNAME
2 NAME
   \installbasicautosetuphandler \setminus ... \{...\} \setminus ...
1 CSNAME
2 NAME
3 CSNAME
 \verb|\label{loss}| install basic parameter handler | ... | {...}|
1 CSNAME
2 NAME
 \verb|\label{tomframe}| \end{tikzpicture}| \end{tikzpicture}
 1 NAME
2 BEFEHL
   1 CSNAME
2 NAME
3 CSNAME
   \verb|\installcorenamespace {.*.}|
 * NAME
   1 CSNAME
2 NAME
   3 CSNAME
   \installdefinitionset \setminus ... { ...}
 1 CSNAME
2 NAME
 \verb|\label{localizationsetmember||} \end{tikzer} 
 2 NAME
 3 CSNAME
4 NAME
 \verb|\label{limit}| install direct command handler | label{limit}| label{
1 CSNAME
2 NAME
 \verb|\colored=| \colored=| \colore
 1 CSNAME
 2 NAME
```

```
\ installdirectparametersethandler \ . \ . \ . \ . \ . \ . \ . \ .
1 CSNAME
2 NAME
 1 CSNAME
2 NAME
 \verb|\label{local_condition}| \verb|\labella_installdirectstyleandcolorhandler| \end{tabular}
 1 CSNAME
2 NAME
   \installframedautocommandhandler \setminus ... {...} \setminus ...
2 NAME
3 CSNAME
 \verb|\label{top:linear} \verb|\label{linear} \end{tabular}
   1 CSNAME
 2 NAME
 3 CSNAME
   \installieresprache [.\frac{1}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2}...\frac{2}{2
 1 NAME
2 inherits: \stellespracheein
   \installieresprache [...] [...]
1 NAME
2 SPRACHE
 1 NAME
2 BEFEHL
 \verb|\installnamespace {.*.}|
 * NAME
 \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| colored
1 CSNAME
2 BEFEHL
   \installpagearrangement ... { ... }

    NAME
    BEFEHL

 \ installparameterhandler \ ... \{ ... \}
 1 CSNAME
2 NAME
 \verb|\label{local_local_local} \verb|\labella | 1.1. {.}^1. {.}^2.}
1 CSNAME
2 NAME
   \installparametersethandler \setminus ... \cdot \{...\}
 1 CSNAME
2 NAME
   \installparentinjector \setminus 1... \{1...\}
 1 CSNAME
   2 NAME
```

```
\installrightframerenderer \{...^1.\}
  1 NAME
    2 BEFEHL
  \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| colo
    2 NAME
    \verb|\label{limit}| \verb|\labellim| \verb|\labellim| limits of the constant of the con
  1 CSNAME
2 NAME
  1 CSNAME
2 NAME
    \installshipoutmethod \{...^1.\}

    NAME
    BEFEHL

  \installsimplecommandhandler \\.^1 \. \{ \.^2 \. \} \\.^3 \..
1 CSNAME
2 NAME
  3 CSNAME
  \verb|\label{limit}| \end{tikzpicture}
    1 CSNAME
                                       NAME
  3 CSNAME
  1 CSNAME
2 NAME
  \verb|\label{limit}| \end{tikzer}
1 CSNAME
2 NAME
    3 CSNAME
    \installswitchsetuphandler \.1.. \{...\}
1 CSNAME
2 NAME
    \installtexdirective \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 BEFEHL
  3 BEFEHL
  \installtextracker \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
    1 NAME
2 BEFEHL3 BEFEHL
                                     BEFEHL
  1 NAME
2 BEFEHL
  \verb|\coloredge| \end{|\coloredge| coloredge| coloredge| coloredge| \end{|\coloredge| coloredge| colo

    NAME
    BEFEHL
```

```
\installunitsspace \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 BEFEHL
\installversioninfo \{...^1\}
1 NAME
2 BEFEHL
\integerrounding \{...^*.\}
* NUMMER
\interaktionsbalken [...] [...,..=2...]
NAME OPT OPT

inherits: \stelleinteraktionsbalkenein
\interaktionsknopfe [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
inherits: \stelleinteraktions@alkenein
seite unterseite REFERENCE
\interaktionsmenue [...^1] [...,...^2=...,...]
1 NAME OPT 1 inherits: \stelleinteraktionsmenueein
\intertext {...}
* TEXT
\invokepageheandler \{...^1.\} \{...^2.\}
1 normal kein NAME
2 CONTENT
\inzeile \{...\} [...]
1 TEXT OPT
2 REFERENCE
\irgendwo \{.1.\} \{.2.\} [.3.]
1 TEXT
2 TEXT
3 REFERENCE
\istltdir ....
* TLT TRT
\istrtdir .*.
* TLT TRT
\italic
\italiccorrection
\italicface
\italicfett
\itemtag [...,*...]
* REFERENCE OPT
\jobfilename
```

```
\jobfilesuffix
\Kap {.*.}
* TEXT
\kalligraphie
\ \ \ \ \{\overset{^*}{\dots}\}
* TEXT
\keeplinestogether \{...^*.\}
* NUMMER
\keepunwantedspaces
\keinekopfundfusszeilen
\keinspatium
\keinzeilenobenundunten
\kerncharacters [...^1] {...}
1 NUMMER
2 TEXT
\klein
\kleinfett
\verb|\kleinfettgeneigt|
\kleinfettitalic
\kleingeneigt
\kleingeneigtfett
\kleinitalicfett
\kleinnormal
\kleintippen
\klonierefeld \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
NAME
NAME
NAME
NAME
\knopf [..,..\frac{1}{2}....] {.\frac{1}{2}...} [.\frac{3}{2}...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
```

```
\BUTTON [..,..\frac{1}{2}..,..] \{ \cdot \cdot 2 \cdot \} [\cdot \cdot 3 \cdot ]
1 inherits: \set@pbutton
2 TEXT
3 REFERENCE
instances: button
\COMMENT [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots] \{\ldots\frac{3}{2}.\}
1 TEXT OPT OPT
2 inherits: \stellekommentarein
3 TEXT
instances: comment
\komponente [.*.]
* FILE
\komponente ...
* FILE
\konvertierezahl \{...^1\} \{...^2\}
1 leer default kein monat month:mnem buchstabe Buchstabe buchstaben Buchstaben a A Ziffern wort words Wort Woerter
         n N roemischezahlen Roemischezahlen i I r R KR RK griechisch Griechisch g G abjadnumerals abjadnodotnumerals
         abjadnaivenumerals thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals
         {\tt Greek numerals\ arabic cemumerals\ arabic decimals\ persian decimals\ korean numerals\ arabic decimals\ persian decimals\ korean numerals\ arabic decimals\ persian decim
          koreanparentnumerals koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn
         cn-c\ cn-a\ sloveniannumerals\ slovenianNumerals\ spanishnumerals\ spanishNumerals\ mathgreek\ set \_0\ set \_1\ set \_2\ set \_3
         continued NAME
2 NUMMER
\label{local_local_local_local_local_local} $$ \ \lim_{n \to \infty} [ \dots ] $$ [ \dots ] $$
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\kopierefeld [...] [...]
1 NAME
2 NAME
\koreancirclenumerals {.*.}
* NUMMER
\koreannumerals { . * . }
* NUMMER
\verb|\koreannumeralsc {.*.}|
* NUMMER
\verb|\koreannumeralsp {...}|
* NUMMER
\koreanparentnumerals \{...^*\}
* NUMMER
\korrigierezwischenraum {.*.}
* CONTENT
\LAMSTEX
\LATEX
\LamSTeX
```

```
\LaTeX
\LUAJITTEX
\LUATEX
\Lua
\LuajitTeX
\LuaTeX
\LABELsprache
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabeltext {.*.}
* KEY
\headtext {.*.}
* KEY
\labeltext {.*.}
* KEY
\mathlabeltext {.*.}
* KEY
\operatortext {.*.}
* KEY
\prefixtext {.*.}
* KEY
\suffixtext \{...^*\}
* KEY
\taglabeltext {.*.}
* KEY
\unittext {.*.}
\LABELtexts \{...^1\} \{...^2\}
1 KEY
2 TEXT
instances: head label mathlabel
\label{leftheadtext} \
* KEY
\label{leftlabeltext} \
* KEY
\leftmathlabeltext {.*.}
* KEY
```

```
\LABELtext {.*.}
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabelsprache
\headsprache
\labelsprache
\mathlabelsprache
\operatorsprache
\prefixsprache
\suffixsprache
\taglabelsprache
\unitsprache
\LABEL [\ldots, 1, \ldots] {.2.}
1 REFERENCE OPT
2 TEXT
\languageCharacters {.*.}
* NUMMER.
\verb|\languagecharacters {...}|
* NUMMER
\verb|\languagecharwidth {.}^*.}|
* SPRACHE
\lastcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
\verb|\lastdigit {...}^*|
* NUMMER
\lastlinewidth
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
```

```
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1.1] [.2.1]
1 NAME
2 NUMMER
\lastsubpagenumber
\verb|\lasttwodigits {...}^*|
* NUMMER
\lastuserpage
\lastuserpagenumber
\lateluacode \{...^*\}
* BEFEHL
\layeredtext [..,..\frac{1}{2}..,..\right] [..,..\frac{2}{2}..,..\right] \{ \text{.1}} \\
1 inherits: \setuplayeredtext \\
2 inherits: \setuplayeredtext \\
3 TEXT
4 CONTENT
\layerheight
\layerwidth
\lazysavetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\verb|\lazysavetwopassdata| \{...\} | \{...\} | \{...\} | \{...\} |
1 NAME
2 NUMMER
3 CONTENT
\lbox \cdot \cdot \cdot \cdot \cdot \{\cdot \cdot \cdot \cdot \}
1 TEXT OPT
2 CONTENT
\leftbottombox {.*.}
* CONTENT
\leftbox {.*.}
* CONTENT
\verb| lefthbox {...}^*|
* CONTENT
\leftLABELtext {.*.}
instances: head label mathlabel
```

```
\rightheadtext {.*.}
  * KEY
  \rightlabeltext {.*.}
  * KEY
  \rightmathlabeltext {.*.}
  * KEY
  \leftline {.*.}
 * CONTENT
 \label{leftorrighthbox} \begin{picture}(10,0) \put(0,0){\line(0,0){100}} \put(0,0){\line(0,0){100}
1 TEXT
2 CONTENT
 \label{leftorrightvbox} \begin{tabular}{ll} \label{leftorrightvbox} \begin{tabular}{ll} \begin{tabular}{
1 TEXT
2 CONTENT
 \leftorrightvtop \dots^1 {\dots^2}
1 TEXT
2 CONTENT
  \leftskipadaption
  \leftsubguillemot
  \lefttopbox {.*.}
 * CONTENT
 \lefttoright
 \verb| lefttorighthbox . . . . { . . . . }|
 1 TEXT
2 CONTENT
 \lefttorightvbox ... 1 TEXT OPT
1 TEXT
2 CONTENT
 \verb| lefttorightvtop . ^1. {.^2.} |
1 TEXT
2 CONTENT
 \letbeundefined \{...^*\}
  * NAME
 \letcatcodecommand \setminus ... ... ^2 ... \setminus ...
1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
  \letcscsname \.\dots.\csname \.\dots.\endcsname
1 CSNAME
2 NAME
```

```
\letcsnamecs \csname \dots \endcsname \\\^2\\\...
1 NAME
2 CSNAME
1 NAME
2 NAME
\letdummyparameter \{...\} \.\.\.
1 KEY
2 CSNAME
\letempty \.*..
* CSNAME
\letgvalue \{...^1.\} \...
1 NAME
2 CSNAME
* NAME
\letgvalurelax {.*.}
* NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
```

```
\letterleftbracket
\letterleftparenthesis
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark
\letterrightbrace
\letterrightbracket
\letterrightparenthesis
\lettersinglequote
\letterspacing [.1] \{.2]
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ . . . \} \setminus . . .
1 NAME
2 CSNAME
\letvalueempty \{...^*.\}
* NAME
* NAME
\letzteunterseite
\lfence \{ . \overset{*}{.} . \}
* CHARACTER
\lhbox {...}
* CONTENT
\limitatefirstline \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 DIMENSION
3 BEFEHL
```

```
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
\verb|\limitatetext| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\LINENOTE { . * . }
* TEXT
instances: linenote
\startlinenote [.^1.] {.^2.}
1 REFERENCE
2 TEXT
\linespanningtext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 FONT
\liniendicke
\links ...
* CHARACTER
\linksbuendig \{...^*\}
* CONTENT
\listcitation [..,..^{\frac{1}{2}}..,..] [.^{2}.]
1 referenz = REFERENCE
    alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                    authoryear
                 = BEFEHL
    vor
                 = BEFEHL
    nach
                 = BEFEHL
    links
    rechts
                  = BEFEHL
    inherits: \setupbtx
2 REFERENCE
\listcitation [...] [...]
1 default category Offntry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
    alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                    authoryear
    vor
                 = BEFEHL
                 = BEFEHL
    nach
                 = BEFEHL
    links
   rechts
   inherits: \setupbtx
2 KEY = VALUE
```

```
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
              = BEFEHL
   nach
   links
              = BEFEHL
              = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\listcite [...] [...]
1 default cat\theta_0^{pr}ory entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   vor
              = BEFEHL
   nach
            = BEFEHL
   links
   rechts
              = BEFEHL
   inherits: \setupbtx
2 KEY = VALUE
\listenlaenge
\listnamespaces
\llap {...}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
* FILE
\loadbtxdefinitionfile [.*.]
* FILE
\label{loadbtxreplacementfile} [...^*]
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [....]
* FILE
\loadfontgoodies [.*.]
* FILE
\verb|\loadluafile [...^*]|
* FILE
\loadluafileonce [.*.]
* FILE
```

```
\loadspellchecklist [.1] [.2]
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\verb|\loadtypescriptfile [...^*]|
\localframed [.\ddots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \{\ddots\delta\delta}
2 inherits: \stelleumrahmtein
3 CONTENT
\localframedwithsettings [...] [...,..=2..,..] {...}
2 inherits: \stelleumrahmtein
3 CONTENT
\localhsize
\localpopbox ....
* CSNAME NUMMER
\localpopmacro \.*..
* CSNAME
\localpushbox ....
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\localundefine \{...^*\}
* NAME
\locatedfilepath
\locatefilepath {.*.}
* FILE
\locfilename { . * . }
* FILE
\lomihi \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\lowerbox \{ ... \} \ \ ... \ \{ ... \}
1 DIMENSION
2 CSNAME
3 CONTENT
```

```
\verb|\lowercased {...}|
* TEXT
\lowercasestring ... \to \...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 links rechts
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{ ... \} \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \} \{...^{5}, \}
1 DIMENSION
DIMENSION
DIMENSION
DIMENSION
DIMENSION
CONTENT
\ltop . 1. \{. 2. \} 1 TEXT OPT 2 CONTENT
\luacode \{...^*\}
* BEFEHL
\label{luaconditional \.*}.
* CSNAME
\luaenvironment ....
* FILE
\label{luaexpanded {...}}
* BEFEHL
\luaexpr {.*.}
* CONTENT
\luafunction \{...^*\}
* BEFEHL
\luajitTeX
\luamajorversion
```

\luaminorversion
\luaparameterset {.\darkspace.1 \cdots \cdot
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
\MKII
\MKIV
\MKIX
\MKVI
\MKXI
\MONAT {.*.} * NUMMER
\MONTHLONG {.*.} * NUMMER
\MONTHSHORT {.*.} * NUMMER
\MPanchor {.*.} * NAME
\MPbetex {.*.} * NAME
\MPc {.*.} * NAME

```
\MPcode \{...\} \{...\}
1 NAME OPT
2 CONTENT
\MPcolor \{ . \stackrel{*}{.} . \}
* COLOR
\MPcoloronly \{...^*\}
* COLOR
\MPcolumn {.*.}
* NAME
\MPd {.*.}
* NAME
\MPdrawing \{...^*\}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{...^1.\}
1 NAME
2 NAME
\MPgetmultishape \{...^1.\}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions [.^1.] {.^2.} {.^3.}
1 +
2 NAME
3 CONTENT
\MPleftskip {.*.}
* NAME
\MP11 {...}
* NAME
\label{eq:mplr} $$ \MPlr {...}
* NAME
\MPls {.*.}
* NAME
```

```
\MPmenubuttons \{.\overset{*}{\dots}\}
* NAME
\MPn {.*.}
* NAME
\MPoptions \{.\overset{*}{\ldots}\}
* COLOR
\MPoverlayanchor {.*.}
* NAME
\MPp {.*.}
* NAME
\MPpage { .*.}
* NAME
\MPpardata {.*.}
* NAME
\MPplus \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...^*\}
* NAME
\MPpositiongraphic \{\ldots^1,\ldots^2,\ldots,\ldots^2\}
1 NAME
2 KEY = VALUE
\MPposset {.*.}
* NAME
\MPr {.*.}
* NAME
\MPrawvar {.1.} {.2.}
1 NAME
2 KEY
\MPregion \{ . \overset{*}{.} . \}
* NAME
\MPrest \{ ... \}
1 NAME
2 CONTENT
\verb|\MPrightskip {...}|
* NAME
\MPrs {.*.}
* NAME
\MPstring \{ \dots^* \}
* NAME
```

```
\MPtext \{ . \overset{*}{.} . \}
 * NAME
\MPtransparency {.*.}
* COLOR
\MPul {...}
 * NAME
 \MPur {.*.}
 * NAME
\MPVI
\MPv \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\MPvariable {...}
* KEY
\MPvv \{...^{1}.\} \{...^{2}.\}
1 NAME
2 CONTENT
\label{eq:mpw} \texttt{`MPw } \texttt{`.'.}
* NAME
 \MPwhd {.*.}
* NAME
\MPx {...}
* NAME
\MPxy {.*.}
* NAME
\MPxywhd \{...^*\}
 * NAME
\MPy {...}
* NAME
m [...] {...}
1 NAME
2 CONTENT
 \mbox{\mbox{\tt makecharacteractive}} . . . .
* CHARACTER
\mbox{\mbox{\tt makerawcommalist}} [\dots, 1] \hline \h
1 BEFEHL
2 CSNAME
```

```
\makestrutofbox ....
  * CSNAME NUMMER
  \mapfontsize [...^1] [...^2]
 1 DIMENSION
  2 DIMENSION
 \label{eq:margindata} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 1 \\ 1 \end{array} \right
 2 referenz = REFERENCE
                         inherits: \setupmargindata
 3 inherits: \setupmarginframed 4 CONTENT
  \MARGINDATA [..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..,..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..\frac{1}{2}..
 1 referenz = REFERENCE
                         inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
  instances: inleftmargin inrightmargin inoutermargin ininnermargin inleftedge inrightedge
  inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
  inother margintext
  \markcontent [.\frac{1}{2}.] \{.\frac{2}{2}.\}
 1 zuruecksetzten afles NAME
2 CONTENT
 \verb|\markinjector| [...^*]|
  * NAME
 \verb|\markpage [...]| [...]|
 1 NAME
2 [-+] NUMMER
  \mat {.*.}
  * CONTENT
  \math [.1.] {.2.}
 1 NAME OPT
2 CONTENT
  \mathbf
  \mathbi
  \mathblackboard
  \mathbs
    \MATHCOMMAND \{...^1.\} \{...^2.\}
                                                                                                                                 OPT
 1 TEXT
2 TEXT
  \mathdefault
 \mathdouble [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\} \{.\frac{4}{2}.\}
beide vfenced OPT
NUMMER
 3 TEXT
  4 TEXT
```

```
\MATHDOUBLEEXTENSIBLE { . . . } { . . . }
1 TEXT
2 TEXT
instances: doublebar doublebrace doubleparent doublebracket overbarunderbar overbraceunderbrace
overparentunderparent overbracketunderbracket
\mathematik [...^1.] {...}
1 NAME
2 CONTENT
\MATHEXTENSIBLE \{...\} \{...\}
1 TEXT
2 TEXT
instances: xrel xequal xleftarrow xrightarrow xleftrightarrow xLeftarrow xRightarrow
xLeftrightarrow xtwoheadleftarrow xtwoheadrightarrow xmapsto xhookleftarrow xhookrightarrow
xleftharpoondown xleftharpoonup xrightharpoondown xrightharpoonup xrightoverleftarrow
xleftrightharpoons xrightleftharpoons xtriplerel mrel mequal mleftarrow mrightarrow mleftrightarrow
mLeftarrow mRightarrow mLeftrightarrow mtwoheadleftarrow mtwoheadrightarrow mmapsto mhookleftarrow
mhookrightarrow mleftharpoondown mleftharpoonup mrightharpoondown mrightharpoonup mrightoverleftarrow
mleftrightharpoons mrightleftharpoons mtriplerel eleftarrowfill erightarrowfill eleftrightarrowfill
etwoheadrightarrowfill eleftharpoondownfill eleftharpoonupfill erightharpoondownfill
erightharpoonupfill eoverbarfill eunderbarfill eoverbracefill eunderbracefill eoverparentfill
eunderparentfill eoverbracketfill eunderbracketfill trel tequal tmapsto tleftarrow trightarrow
tleftrightarrow tLeftarrow tRightarrow tLeftrightarrow ttwoheadleftarrow ttwoheadrightarrow
thookleftarrow thookrightarrow tleftharpoondown tleftharpoonup trightharpoondown trightharpoonup
trightoverleftarrow tleftrightharpoons trightleftharpoons ttriplerel cleftarrow crightarrow
crightoverleftarrow
\mathfraktur
\MATHFRAMED [\ldots, \ldots^{\frac{1}{2}}, \ldots] \{ \ldots^{2} \}
inherits: \setupmathframed CONTENT
instances: mframed inmframed mcframed
\verb|\mathfunction {...}|
* CONTENT
\mathit
\mathitalic
\mathop \{...^*\}
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\mathover [.1] \{.2] \{.3\}
1 oben vfenced<sup>PT</sup>
2 NUMMER
3 TEXT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{...\}
1 TEXT
  TEXT
instances:
```

```
\MATHRADICAL [.<sup>1</sup>.] {.<sup>2</sup>.}
1 TEXT
2 CONTENT
\mathrm
\mathscript
\mathsl
\mathss
\mathtext .. \{..^{2}.\}
1 TEXT
2 TEXT
             OPT
\mathtextbf .. \{...
1 TEXT OPT 2 TEXT
\mathtextbi ... { ... }
1 TEXT OPT
2 TEXT
\mathtextbs ... { ... }
1 TEXT
2 TEXT
               OPT
\mathtextit ... { ... }
1 TEXT
2 TEXT
              OPT
\mathtextsl .. \{...
1 TEXT
2 TEXT
          OPT
\mathtexttf .. \{...
1 TEXT OPT
2 TEXT
\mathtf
\mathtriplet [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\} \{.\frac{4}{2}.\}
1 NAME
                OPT OPT OPT OPT
2 TEXT
3 TEXT
4 TEXT
1 NAME
2 TEXT
3 TEXT
4 TEXT
\mathtt
\mathunder [...^1] {...} {...}
1 unten vfenced<sup>PT</sup>
2 NUMMER
3 TEXT
```

```
\MATHUNDEREXTENSIBLE { . * . }
  * TEXT
  \MATHUNDERTEXTEXTEXSIBLE \{ ... \} \{ ... \}
1 TEXT
2 TEXT
 instances:
   \MATHUNSTACKED
 \mathupright
 \mathword ... { ... }
1 TEXT OPT 2 TEXT
\mathwordbf .1. {.2.}
1 TEXT OPT
2 TEXT
 \verb|\mathwordbi|| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... |
1 TEXT
2 TEXT
                                                                       OPT
 \mathwordbs ... { ... }
1 TEXT
2 TEXT
  \mathwordit \dots {\dots 1
1 TEXT
2 TEXT
 \mathwordsl \dots {\dots {\dots }
1 TEXT
2 TEXT
                                                                         OPT
 \mathwordtf .. \{..^{2}.\}
1 TEXT
2 TEXT
 \mbox{maxaligned } \{...^*\}
 * CONTENT
 \mbox {...}
 * CONTENT
 \measure {.*.}
  * NAME
  \measured \{ . \overset{*}{.} . \}
 * NAME
  \medskip
  \medspace
```

```
\menueknopf [..,..\frac{1}{2}...] {...} {...}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\menueknopf [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots] \{\ldots\delta\text{NAME}}
NAME OPT
inherits: \stelleinteraktionsmenueein
TEXT
REFERENCE
\message \{...^*\}
* TEXT
\metaTeX
\mfence \{ . \overset{*}{.} . \}
* CHARACTER
\mfunction \{.\overset{*}{\ldots}\}
* CONTENT
\mfunctionlabeltext \{...^*.\}
* NAME
\mhbox {.*.}
* CONTENT
\mbox{middlealigned } \{.\mbox{\hsuperscript{...}}
* CONTENT
\middlebox {.*.}
* CONTENT
\mbox{midhbox {...}}
* CONTENT
\minimalhbox ... { ... }
1 TEXT
2 CONTENT
\mittig ....
* CHARACTER
\mixedcaps {.*.}
* TEXT
\verb|\mbox| mkvibuffer [...]|
* BUFFER
\moduleparameter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FILE
2 KEY
\molecule \{...^*.\}
* CONTENT
```

```
\monat {.*.}
* NUMMER
\mono
\monofett
\mononormal
\monthlong {...}
* NUMMER
\monthshort \{ ... ^* . \}
* NUMMER
\mprandomnumber
\mtext {...}
* CONTENT
\verb|\NormalizeFontHeight| ... {...} {...} {...} {...} {...}
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{local_normalize} $$\operatorname{NormalizeTextHeight} \ \{ \ .^{1} \ . \ \} \ \{ \ .^{2} \ . \ \} \ \{ \ .^{3} \ . \ \}
1 FONT
2 DIMENSION
3 TEXT
\verb|\NormalizeTextWidth {...}| {...} {...} {...}|
1 FONT
2 DIMENSION
3 TEXT
\nachunten [.*.]
* DIMENSION
\verb|\namedhead number {.*.}|
* ABSCHNITT
\verb|\namedstructureheadlocation {...}|
* ABSCHNITT
\verb|\namedstructureuservariable {...}^1.} \ {...}^2
1 ABSCHNITT
2 KEY
\namedstructurevariable \{...^1\}
1 ABSCHNITT
2 KEY
```

```
\label{lem:lemma:state} $$ \operatorname{local} \{ \ldots^1 \} \ \{ \ldots^2 \} \ \{ \ldots^3 \} \ \{ \ldots^4 \} \ \{ \ldots^5 \} $$
1 NAME
2 NAME
3 NAME
4 NAME
5 CONTENT
\naturalhbox ... { ... }
1 TEXT
2 CONTENT
\naturalhpack ... { ... }
1 TEXT
2 CONTENT
\naturalvbox ... { ... }
1 TEXT
2 CONTENT
                  OPT
\naturalvcenter .1. {.2.}
1 TEXT OPT 2 CONTENT
\naturalvpack ... { ... }
1 TEXT
2 CONTENT
\naturalvtop .1. {.2.}
1 TEXT
2 CONTENT
                  OPT
\naturalwd ...
* CSNAME NUMMER
\verb|\negatecolorbox| ...^*.
* CSNAME NUMMER
\negated \{...^*\}
* TEXT
\negthinspace
\newattribute \.*..
* CSNAME
\verb|\newcatcodetable | `.".
* CSNAME
\newcounter \.*..
* CSNAME
\newevery \.1.. \.2...
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...^*\}
* NAME
```

```
\newsignal \.*..
* CSNAME
\newsystemmode \{...^*\}
* NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\nextcountervalue [.*.]
* NAME
\nextdepth
\nextparagraphs
\folgendePARAGRAPHS
\nextrealpage
\nextrealpagenumber
\nextsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\verb|\nextsubpagenumber||
\nextuserpage
\nextuserpagenumber
\nocitation [.*.]
* REFERENCE
\nocitation {.*.}
* REFERENCE
\nocite [...]
* REFERENCE
\nocite \{...^*\}
* REFERENCE
```

```
\nodetostring \\\^1 \cdot \{\cdot^2\cdot\}
1 CSNAME
2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noheightstrut
\noindentation
\noitem
\nokap {.*.}
* TEXT
\nonfrenchspacing
\nonmathematics \{...^*\}
* CONTENT
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \stelleumrahmtein
2 CONTENT
\normalitalicface
\normalizebodyfontsize \setminus ... { ...}
1 CSNAME
2 DIMENSION
\normalizedfontsize
\normalizefontdepth \.\^1...\ \{.\^2...\} \\ \{.\^3...\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
```

```
\normalizefontwidth \.\dots\.\frac{1}{1}\cdots\.\frac{2}{1}\cdot\.\frac{3}{1}\cdot\.\frac{4}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}{1}\cdot\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\frac{1}\ta\.\
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
 \normalizetextdepth \{...^1.\} \{...^2.\} \{...^3.\}
1 FONT
2 DIMENSION
3 TEXT
 \normalizetextheight \{...\} \{...\}
2 DIMENSION
3 TEXT
 \normalizetextline \{...^1\} \{...^2\} \{...^3\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
2 DIMENSION
3 TEXT
\normalslantedface
 \normaltypeface
 \notesymbol [.^1.] [.^2.]
1 NAME
2 REFERENCE
\notiz [.\frac{1}{2}.] [.\frac{2}{2}.]
1 NAME OPT
2 REFERENCE
 \NOTE [\ldots, 1, \ldots] {\cdots^2\cdots}
1 REFERENCE TEXT
 instances: footnote endnote
 \NOTE [..,..*...]
 * titel = TEXT
bookmark = TEXT
            liste = TEXT
            referenz = REFERENCE
 instances: footnote endnote
  \endnote [..., 1] {.2.}
1 REFERENCE OPT
2 TEXT
\footnote [..., 1] {...}
1 REFERENCE OPT
2 TEXT
 \notragged
```

```
\ntimes {.1.} {.2.}
1 TEXT
2 NUMMER
\verb|\numberofpoints {...}|
* DIMENSION
\NUMMERIERUNG [..., 1] \{ ..., 2 \} .3. \par 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
3 CONTENT
\obeydepth
\objectdepth
\objectheight
\objectmargin
\objectwidth
\obox {.*.}
* CONTENT
\offset [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \set@poffset
2 CONTENT
\offsetbox [...,..\frac{1}{2}...,..] \\\.^2...\{.\dots.\}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\onedigitrounding \{.\overset{*}{\ldots}\}
* NUMMER
\ordinaldaynumber \{...^*.\}
* NUMMER
\ordinalstr {.*.}
* TEXT
\label{eq:constraint} $$\operatorname{Cornamenttext} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3, \} \ \{\ldots^4, \} $$
1 alternative = a b
    inherits: \setupcollector
2 stil = STYLE BEFEHL
farbe = COLOR
    inherits: \stelleumrahmtein
3 TEXT
4 CONTENT
\ornamenttext [.\ddots] \{.\ddots] \{.\ddots]
1 NAME
2 TEXT
3 CONTENT
```

```
\ornamenttext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\ddots} {.\ddots} {.\ddots}
1 alternative = a b
inherits: \setuplayer
inherits: \setuplayeredtext
TEXT
CONTENT
\ORNAMENT \{ ... \} \{ ... \}
1 TEXT
2 CONTENT
\outputfilename
\verb|\outputstreambox[...]|
* NAME
\outputstreamcopy [.*.]
\outputstreamunvbox [.*.]
* NAME
\outputstreamunvcopy [.*.]
* NAME
\over [.*.]
* REFERENCE
\overlaybutton [.*.]
* REFERENCE
\overlaybutton \{...^*\}
* REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure \{...^*.\}
* FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset
\overlayrollbutton [...1^1] [...2^1]
1 REFERENCE
2 REFERENCE
\overlaywidth
\overloaderror
```

```
\overset {...} {...}
1 TEXT
2 TEXT
\PDFcolor {.*.}
* NAME
\PDFETEX
\PDFTEX
\PICTEX
\PiCTeX
\PointsToBigPoints {...} \...
1 DIMENSION
2 CSNAME
\verb|\PointsToReal {...}| \  \| \| ...
1 DIMENSION
2 CSNAME
\P \PointsToWholeBigPoints \{...\} \.\.^2...
1 DIMENSION
2 CSNAME
\PPCHTEX
\PPCHTeX
\PRAGMA
\PtToCm { . . . }
* DIMENSION
\pagearea [.1.] [.2.] [.3.]
1 oben kopfzeile text<sup>DP</sup>fusszeffe unten
2 text marginalie kante
3 links rechts lefttext middletext righttext
\pagebreak [...*,...]
* leer kopfzeile Musszeile dummy rahmen NUMMER +NUMMER default zuruecksetzten sperren ja nein umbruch blanko
    einstellung grosszuegig links rechts gerade ungerade viertel letzte letzteseite start stop NAME
\pagefigure [.^{1}.] [..,.^{2}...]
1 FILE OPT
2 offset = default overlay kein DIMENSION
\pagegridspanwidth {.*.}
* NUMMER
\pageinjection [.1] [..,.2]
1 NAME
2 KEY = VALUE
```

```
\pageinjection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 inherits: \setuppageinj@ction
2 KEY = VALUE
\pagestaterealpage \{...^1.\}
1 NAME
2 NAME NUMMER
\paletsize
\PARAGRAPHS
\passelayoutan [..., ...] [.., ... = ...]
zeilen = NUMMER
\passendfeld [...] [...,...
1 NAME
2 inherits: \setupfieldbody
\pdfactualtext \{...^1\} \{...^2\}
1 CONTENT
2 TEXT
\verb| \pdfbackendactualtext {...} | {...} | {...} |
1 CONTENT
2 TEXT
\pdfbackendcurrentresources
\verb| \pdfbackendsetcatalog {...}^1.} \ {...}^2.
1 NAME
2 TEXT
\pdfbackendsetcolorspace \{...\}
1 NAME
2 TEXT
\pdfbackendsetextgstate \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...\}
1 NAME
2 TEXT
\verb| \pdfbackendsetname { (.^1.)} { (.^2.)} |
1 NAME
2 TEXT
\verb| \pdfbackendsetpageattribute { . } ^1. } \ { . } ^2. \\
1 NAME
2 TEXT
\verb| \pdfbackendsetpageresource { \{.\,}^1. \} \ { \{.\,}^2. \}
1 NAME
2 TEXT
```

```
\pdfbackendsetpagesattribute \{...^1\}
1 NAME
2 TEXT
\pdfbackendsetpattern \{...^1\}
1 NAME
2 TEXT
\verb| \pdfbackendsetshade { . }^1. } \ { . }^2. }
1 NAME
2 TEXT
\pdfcolor {.*.}
* NAME
\pdfeTeX
\pdfTeX
\percent
\percentdimen \{ ...^1 ... \} \{ ...^2 ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\persiandecimals \{...^*\}
* NUMMER
\verb|\persiannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\phantom \{...^*\}
* CONTENT
\verb|\phantombox|[..,..^*=..,..]|
* breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\pickupgroupedcommand \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...] [...,..=..]
1 NAME OPT
2 inherits: \setupbtxrendering
\placecitation [.*.]
* REFERENCE
```

\placecomments \placecurrentformulanumber \placedbox {.*.} * CONTENT \placefloat [...] [...,...] [...,...] {.4.} {.5.} 1 SINGULAR OPT OPT
2 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile 3 REFERENCE 4 TEXT 5 CONTENT $\label{eq:loss_place} $$ \placefloatwithsetups [...] [..., ...] [..., ...] {...} {...} {...}$ NAME

OPT

OPT

split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile 3 REFERENCE 4 TEXT CONTENT \platziereFLOAT [..., ...] [..., ...] $\{..., 1...$ 1 split immer links rechtes innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile 2 REFERENCE TEXT 4 CONTENT instances: chemical figure table intermezzo graphic \placeframed [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\right] \{\ldots\right.\frac{2}{2}\ldots, \ldots\right] \} 1 NAME inherits: \stelleumrahmtein 3 CONTENT \placeheadnumber [.*.] * ABSCHNITT \placeheadtext [.*.] * ABSCHNITT \placehelp \placeinitial [.*.] * NAME \placelayer [.*.] * NAME \placelayeredtext [.\frac{1}{.}] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] \{.\frac{4}{.}.\} \{.\frac{5}{.}.\} 1 NAME 1 NAME 2 inherits: \setuplayer inherits: \setuplayeredtext 4 TEXT

5 CONTENT

```
\placelistofFLOATS [..,..*=..,..]
* inherits: \stellelisteein OPT
instances: chemicals figures tables intermezzi graphics
 \completelistofchemicals [..,..*=..,..]
* inherits: \stellelisteein
\verb|\complete list of figures [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellelisteein
\completelistofgraphics [..,..^*=..,..]
* inherits: \stellelisteein
\complete list of intermezzi [..,.. \stackrel{*}{=} ..,..]
* inherits: \stellelisteein
\completelistoftables [..,..^*=..,..]
* inherits: \stellelisteein
\placelistofpublications [.\frac{1}{2}....\frac{2}{2}.....]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdot
1 SINGULAR
2 inherits: \stellesortierenein
\placelistofSORTS [..,..\stackrel{*}{=}..,..]
* inherits: \stellesortierenein
instances: logos
\completelistoflogos [..,..^*=..,..]
* inherits: \stellesortierenein OPT
\placelistofsynonyms [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SINGULAR
2 inherits: \stellesynonymein
\placelistofSYNONYMS [..,..*=..,..]
* inherits: \stellesynonymein OPT
instances: abbreviations
 \verb|\complete list of abbreviations [..,..^*=..,..]|
* inherits: \stellesynonymein
\placelocalnotes [.^{1}.] [..,.^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{.}] [..,..\frac{2}{=}..,..] {\frac{3}{.}.}
1 NAME
2 inherits: \setupplacement
3 CONTENT
 \PLACEMENT [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
inherits: \setuppl@Tement
CONTENT
```

```
\placenamedfloat [...^1] [...^2]
1 NAME
2 REFERENCE
\placenamedformula [..., ...] {.\(\frac{1}{2}\).}
1 + - REFERENCE
2 TEXT
\placenotes [..., ...] [..., ... = ...]
1 NAME
2 inherits: \setupnote
\placepagenumber
\placepairedbox [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] \{\ldots\right.\frac{2}{3}\right.\} \{\ldots\right.\frac{4}{3}\right.\}
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\label{local_platziere} $$ \PIEDBOX [..., ... = ..., ...] {...} {...} {...} $$
1 inherits: \setuppairedbox OPT
2 CONTENT
3 TEXT
instances: legend
\stellelegend [..,..^*=..,..]
* inherits: \setuppairedbox
\placeparallel [.1] [..., 2] [..., 3] [..., 3]
1 NAME
2 NAME
3 inherits: \setupparallel
1 LISTE
2 inherits: \stellelisteein
\placerenderingwindow [...] [...]
1 NAME
2 NAME
\platzierebookmarks [..., ...] [..., ...] [..., ...]

1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
3 inherits: \setupbookmark
\platziereformel [...,*...]
* + - REFERENCE OPT
* + - REFERENCE
\platzierefussnoten [..,..*=..,..]
* inherits: \setupnote
1 LISTE
2 inherits: \stellelisteein
\verb|\platzierelokalefussnoten|| [..,.. \stackrel{*}{=} ..,..]|
* inherits: \setupnote
```

```
\platzierenebeneinander \{...^1\}
1 CONTENT
2 CONTENT
\platziereregister [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 NAME
2 inherits: \stelleregisterein
\platziereREGISTER [..,..*=..,..]
* inherits: \stelleregisterein OPT
instances: index
\vollendeindex [..,..*=..,..]
* inherits: \stelleregisterein
\verb|\platziereuntereinander| \{ . \overset{1}{\ldots} \} \ \{ . \overset{2}{\ldots} \}
1 CONTENT
2 CONTENT
\platziereunterformel [...,*...]
* + - REFERENCE
\platzierezusammengestellteliste [.<sup>1</sup>.] [..,..<sup>2</sup>..,..]
1 LISTE
2 inherits: \stellelisteein
\plantziereCOMBINEDLIST [..,.. \stackrel{*}{=}..,..]
* inherits: \stellelisteein
instances: content
\stellecontent [..,..^*=..,..]
* inherits: \stellelisteein
\popattribute \setminus \overset{*}{\dots}
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [.*.]
* NAME
\popsystemmode \{...^*\}
* NAME
\pos [...,*...]
* REFERENCET
\position [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...\}
1 inherits: \stellepositionierenein
2 POSITION
3 CONTENT
\positionoverlay \{...^*\}
* NAME
\positionregionoverlay \{...^1\}
1 NAME
2 NAME
```

```
\posten [..,..\frac{1}{2}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \stellepostenein
2 TEXT
 \postponenotes
\verb|\predefinedfont[...]|
 * FONT
 \predefinefont [...] [...]
1 NAME
2 FONT
 \predefinesymbol [.*.]
 * NAME
 \prefixedpagenumber
 \prependetoks . \to \.\...
1 BEFEHL
2 CSNAME
 \prependgvalue \{...^1\}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1.\} \.\.^2...
1 TEXT
2 CSNAME
 \prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce . \to . \.
1 BEFEHL
2 CSNAME
\prependvalue \{...^1.\} \{...^2.\}
1 NAME
2 BEFEHL
 \presetdocument [..,..*=..,..]
 * inherits: \setupdocument
 \presetfieldsymbols [...,*...]
* NAME
 \presetLABELtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2
1 SPRACHE
2 KEY = VALUE
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \copybtxlabeltext [.^{1}.] [..,.^{2}..,..]
1 SPRACHE
2 KEY = KEY
```

```
\copyheadtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copyoperatortext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
\copyprefixtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
\copysuffixtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
\copytaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = KEY
\copyunittext [.\frac{1}{2}..\] [\ldots,\ldots\frac{2}{2}..\ldots\right]
1 SPRACHE
2 KEY = KEY
\pretocommalist \{ ...^1 ... \} \ \ ...^2 ...
1 TEXT
2 CSNAME
\prettyprintbuffer \{...^1.\} \{...^2.\}
1 BUFFER
2 mp lua xml parsed-xml nested tex context kein NAME
\prevcounter [.1.] [.2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [\dots, *, \dots]
* NAME
\prevrealpage
\prevrealpagenumber
\prevsubcountervalue [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NAME
2 NUMMER
\prevsubpage
```

```
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\procent
\processaction [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processallactionsinset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \ ^2...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..]\\^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..]\\\^2...
1 KEY = VALUE
2 CSNAME
\processbetween \{...\} \.\.\.
1 NAME
2 CSNAME
\processbodyfontenvironmentlist \..
* CSNAME
\verb|\processcolorcomponents| \{ . \overset{*}{\ldots} \}
* COLOR
\processcommacommand [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalistwithparameters [\ldots, 1, \ldots] \setminus ...
1 BEFEHL
2 CSNAME
\processcontent \{...^1.\} \...
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
```

```
\processfilemany \{...^*\}
* FILE
\processfilenone \{.\overset{*}{\ldots}\}
* FILE
\processfileonce {.*.}
* FILE
\processfirstactioninset [...^1] [...,..=^2,...]
1 BEFEHL
2 APPLY
\processisolatedchars \{...^1\} \.\.\.\.
1 TEXT
2 CSNAME
\processisolatedwords \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\processlinetablebuffer [.^*.]
* BUFFER
\processlinetablefile \{...^*\}
* FILE
\processlist \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \setminus \overset{4}{\ldots}
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\processMPbuffer [...,*...]
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NUMMER
2 NUMMER
3 BEFEHL
\processranges [\ldots, 1, \ldots] \.2...
1 NUMMER NUMMER: NUMMER
2 CSNAME
\processseparatedlist [...^1] [...^2] \{...^3]
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\processTEXbuffer [.*.]
* BUFFER
```

```
\processtokens {.1.} {.2.} {.3.} {.4.} {.5.}
1 BEFEHL
2 BEFEHL3 BEFEHL
4 BEFEHL
5 TEXT
\processuntil \setminus ...
* CSNAME
\processxtablebuffer [.*.]
\processyear \{...^{1}, \} \{...^{2}, \} \{...^{3}, \} \{...^{4}, \}
1 NUMMER
   BEFEHL
3 BEFEHL
4 BEFEHL
\verb|\produkt [...]|
* FILE
\produkt ....
* FILE
\profiledbox [...] [...,... = ...,..] {...}
kein fest strengPhalffixed qWarterfixed eightsfixed NAME inherits: \setupprofile
CONTENT
\profilegivenbox \{...\} ...
1 kein fest streng halfFixed quarterfixed eightsfixed NAME
2 CSNAME NUMMER
\programm [.*.]
* NAME
\projekt [.*.]
* FILE
\projekt ... *
* FILE
\verb|\pseudoMixedCapped {...}|
* TEXT
\verb|\pseudoSmallCapped {.*.}|
* TEXT
\verb|\pseudoSmallcapped {...}|
* TEXT
\pseudosmallcapped \{...^*.\}
* TEXT
\punkt {.*.}
* CHARACTER
```

```
\punkt [..,..*=..,..]
 * inherits: \setupperiods
 \purenumber {.*.}
 * NUMMER
 \pusharrangedpages ... \poparrangedpages
 * CSNAME
 \pushbar [...^*] ... \popbar
 \pushbutton [.1.] [.2.]
1 NAME
2 REFERENCE
 \pushcatcodetable ... \popcatcodetable
 \pushendofline ... \popendofline
 \pushfarbe [.*.] ... \popfarbe
 * COLOR
 \pushhintergrund [.*.] ... \pophintergrund
 \verb|\pushindentation| \dots \verb|\popindentation|
 \pushMPdrawing ... \popMPdrawing
\pushmacro \setminus .*..
 * CSNAME
 \pushmathstyle ... \popmathstyle
 \pushmode [...]
 * NAME
 \pushoutputstream [.*.]
 * NAME
 \verb|\pushpath| [...^*] ... \verb|\poppath|
 * PATH
 \polinimize \pol
 \pushrandomseed ... \poprandomseed
 \pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
 * + - TEXT
 \pushsystemmode \{...^*\}
 * NAME
```

```
\putboxincache \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} . \stackrel{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
 \qquad
\quad
 \quads [.*.]
* NUMMER OPT
\quarterstrut
 \quitcommalist
 \quitprevcommalist
 \quittypescriptscanning
 \ReadFile \{ ...^* . \}
 * FILE
 \Roemischezahlen {...}
 * NUMMER
 \raggedbottom
 \raggedcenter
 \rack \rac
 \raggedright
 \raggedwidecenter
\verb|\raisebox| {...}^1.} \ | ... \ {...}^2... \ {...}
1 DIMENSION
2 CSNAME
3 CONTENT
\verb|\randomizetext {...}||
 * TEXT
 \randomnumber \{...^1\} \{...^2\}

    NUMMER
    NUMMER

 \rawcounter [.\frac{1}{2}.] [.\frac{2}{2}.]
1 NAME
2 NUMMER
```

```
\verb|\rawcountervalue [...^*]|
* NAME
\rawdate [...,*...]
* inherits: \heutigesdatum
\rawdoifelseinset \{ ... \} \{ ... , ... \} \{ ... \}
3 TRUE
4 FALSE
\rawdoifinset \{...\} \{...\}
2 TEXT
3 TRUE
\rawdoifinsetelse \{ ... \} \{ ... , ... \} \{ ... \} \{ ... \}
2 TEXT
3 TRUE
4 FALSE
\rawgetparameters [...] [...,...]
1 TEXT
2 KEY = VALUE
\rawprocessaction [...] [..,..=^2>..,..]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [\ldots, 1, \ldots] \.2...
1 BEFEHL
2 CSNAME
\rawprocesscommalist [..., ...] \\.^2...
1 BEFEHL
2 CSNAME
\rawstructurelistuservariable {.*.}
\rawsubcountervalue [.1.] [.2.]
1 NAME
2 NUMMER
\rbox .1. {.2.}
1 TEXT OPT
2 CONTENT
\readfile \{...^1,...^2,...^3,...^3\}
1 FILE
2 TRUE
3 FALSE
\readfixfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
```

```
\readjobfile \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TRUE
3 FALSE
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\}
2 TRUE
3 FALSE
1 FILE
2 TRUE
3 FALSE
\realpagenumber
\verb|\realSmallCapped {...}|
* TEXT
\verb|\realsmallcapped {...}|
\verb|\rechteck| [..,.. \stackrel{*}{=} ..,..]|
* inherits: \stellerechteckein
\rechtecke [..,..*=..,..]
* inherits: \stellerechteckein
\rechts ...
* CHARACTER
\rechtsbuendig {.*.}
* CONTENT
\recursedepth
\recurselevel
\recursestring
```

```
\redoconvertfont
\ref [...] [...]
1 default text titel nummer seite realpage 2 REFERENCE
\REFERENCEFORMAT \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} [.\overset{3}{\ldots}]
                        OPT OPT
2 TEXT
3 REFERENCE
\referenceprefix
\referenz [\ldots, 1, \ldots] \{\ldots\}
1 REFERENCE
2 TEXT
\referieren (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\registerattachment [.1] [..,..=2]
1 NAME
2 inherits: \setupattachment
\attachment [.^{1}.] [..,.^{2}...]
1 NAME OPT 2 inherits: \setupattachment
\registerctxluafile \{...^1.\} \{...^2.\}
1 FILE
2 NUMMER
\registerexternalfigure [.\frac{1}{2}.] [\frac{2}{2}.] [\frac{3}{2}..,..]
2 NAME
3 inherits: \setupexternalfigure
\registerfontclass {.*.}
* NAME
\verb|\registerhyphenationexception|| [. \stackrel{.}{\dots}] [. \stackrel{.}{\dots}]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [...] [...]
1 SPRACHE
2 TEXT
\registermenubuttons [.1] [.2]
1 NAME
2 TEXT
\registersort [...^1] [...^2]
1 SINGULAR
2 NAME
\registersynonym [.^1.] [.^2.]
1 SINGULAR
2 NAME
```

```
\registerunit [...] [...,... = ...]
1 prefix einheit of Erator suffixe symbol packaged 2 KEY = VALUE
\REGISTER [. 1 ] [..+.2.+..]
1 TEXT PROCESSUR->TEXT
2 INDEX
instances: index
\siehindex [.\frac{1}{2}] [..+\frac{2}{2}+..] {\frac{3}{2}}
1 TEXT PROCESSOR<sup>T</sup>>TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\REGISTER [.\frac{1}{2}.] \{ \cdot 2 \cdot \} [ \cdot 1 + \cdot 3 \cdot + \cdot 1 \cdot \]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
   TEXT
instances: index
\regular
\relatemarking [...] [...]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{ ... \} \ \{ ... \} \ \{ ... \} \ \{ ... \}
   NAME
3 NAME
4 NAME
\relaxvalueifundefined \{...\}
\remainingcharacters
\removebottomthings
\removedepth
\removefromcommalist \{ . \stackrel{1}{\dots} \} \setminus \stackrel{2}{\dots}
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\verb|\removemarkedcontent[...^*]|
* NAME
\removepunctuation
\removesubstring ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
```

```
\removetoks . \from \.\^2...
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\replacefeature [...]
* NAME
\replacefeature {.*.}
* NAME
\replaceincommalist \setminus ... \{...\}
1 CSNAME
2 NUMMER
\replaceword [...^1] [...^2] [...]
1 NAME
2 TEXT
3 TEXT
\rescan {.*.}
* CONTENT
\rescanwithsetup \{...^1.\}
1 NAME
2 CONTENT
\resetallattributes
\resetandaddfeature [.*.]
* NAME
\verb|\resetandaddfeature {..}^*.}|
* NAME
\resetbar
\resetboxesincache \{...^*\}
* NAME
\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
* NAME
```

```
\resetcounter [.1] [.2]
1 NAME OPT
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\resetfeature
\resetflag \{...^*\}
* NAME
\resetfontcolorsheme
\resetfontfallback [...] [...]
1 NAME OPT
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
\verb|\resetinjector| [...^*]
* NAME
\verb|\resetinteractionmenu| [...^*]
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
* NAME
\resetmarker [...]
* NAME
\resetmode {...}
* NAME
\resetpagenumber
\resetparallel [.^1.] [...^2...]
1 NAME
2 NAME alles
```

```
\resetpath
\resetpenalties \setminus.*..
* CSNAME
\resetprofile
\resetrecurselevel
\resetreference [....]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
\verb|\resetshownsynonyms|[...^*]|
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\verb|\resetsystemmode| {.}^*..|
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\resetusedsynonyms [.*.]
* SINGULAR
\resetuserpagenumber
\resetvalue {...}
* NAME
\resetvisualizers
\reshapebox \{ . \overset{*}{.} . \}
* BEFEHL
\resolvedglyphdirect \{...^1\}
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
```

```
\resolvedglyphstyled \{...^1\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\verb|\restorecounter [...^*.]|
* NAME
\restorecurrentattributes \{.\overset{*}{\ldots}\}
* NAME
\restoreendofline
\restoreglobalbodyfont
\reusableMPgraphic \{...\} \{...,... = ...\}
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,... \stackrel{2}{=}...,..\}
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence { . * . }
* CHARACTER
\rhbox {.*.}
* CONTENT
\rightbottombox {.*.}
* CONTENT
\verb|\rightbox {...}^*|
* CONTENT
\righthbox {...}
* CONTENT
\rightLABELtext {...}
instances: head label mathlabel
```

```
\rightline {.*.}
* CONTENT
\rightorleftpageaction \{ ... \}
1 BEFEHL
2 BEFEHL
\rightskipadaption
\rightsubguillemot
\righttoleft
\righttolefthbox ... { ... }
1 TEXT
2 CONTENT
\verb|\righttoleftvbox| ... { ... } |
1 TEXT
2 CONTENT
1 TEXT
2 CONTENT
\righttopbox {...}
* CONTENT
\ring {.*.}
* CHARACTER
\rlap {.*.}
* CONTENT
\robustaddtocommalist \{...^1\} \.\.\.
1 TEXT
2 CSNAME
\robustdoifelseinset \{...\} \{...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
\robustdoifinsetelse \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\robustpretocommalist \{...^1.\} \.\.\.
1 TEXT
2 CSNAME
\roemischezahlen \{...^*\}
* NUMMER
```

```
\rollbutton [..,..^{\frac{1}{2}}..,..] .^2. [.^3.]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\rollbutton [.\frac{1}{1}] [..,.\frac{2}{2}..,..] \frac{3}{3}. [.\frac{4}{4}.]

1 NAME OPT OPT
2 inherits: \stelleinteraktionsmenueein
3 TEXT
4 REFERENCE
\rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ruecksetztenbeschriftung [.*.]
* BESCHRIFTUNG
\ruledhbox ...^1 { ...^2 }
1 TEXT OPT 2 CONTENT
\verb|\ruledhpack| ... {...}|
1 TEXT OPT
2 CONTENT
\ruledmbox {...}
* CONTENT
\ruledtopv .1. {.2.}
1 TEXT OPT
2 CONTENT
\ruledtpack .. \{..^{2}.\}
1 TEXT
2 CONTENT
                  OPT
\ruledvbox ... {...}
1 TEXT OPT
2 CONTENT
1 TEXT OPT 2 CONTENT
\ruledvtop ... { ... }
1 TEXT OPT
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
\runninghbox {.*.}
* CONTENT
\ScaledPointsToBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
```

```
\ScaledPointsToWholeBigPoints \{...\} \...
1 DIMENSION
2 CSNAME
\Smallcapped {.*.}
* TEXT
\safechar {.*.}
* NUMMER
\samplefile \{...^*\}
* FILE
\sans
\sansfett
\sansnormal
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 FILE
3 dataset = NAME
            = bib lua xml
= FILE
   typ
   datei
   kriterium = alles text intro referenz aktuell hier vorig lokal komponente SECTIONBLOCK:alles SECTIONBLOCK:referenz
                  SECTIONBLOCK:aktuell SECTIONBLOCK:vorig
\savebuffer [..,..^*=..,..]
* liste = NAME
datei = FILE
   prefix = ja nein
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\verb|\savecounter [...^*.]|
* NAME
\verb|\savecurrentattributes {...}|
* NAME
\savefarbe ... \restorefarbe
\savenormalmeaning \setminus.*..
* CSNAME
\savetaggedtwopassdata \{ \ldots^1 \} \{ \ldots^2 \} \{ \ldots^3 \} \{ \ldots^4 \}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
```

```
\savetwopassdata \{ ...^1 ...^2 ...^3 ... \}
1 NAME
2 NUMMER3 CONTENT
\sbox {...}
* CONTENT
\schreibezurliste [.\ddots] [\ldots,\ldots\delta] = \ldots,\ldots] \{\ldots\delta\delta} \\ \delta\delta\text{IISTE}
1 LISTE
2 inherits: \stellelisteein
3 NUMMER
4 TEXT
\schreibezwischenliste [.\frac{1}{2}.] [..,.\frac{2}{2}..,..] {\frac{3}{2}.}
1 LISTE
2 inherits: \stellelisteein
3 BEFEHL
\SCRIPT
instances: hangul hanzi nihongo ethiopic thai latin test
\ethiopic
\hangul
\hanzi
\latin
\nihongo
\text{\test}
\thai
\secondoffivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
1 TEXT
   TEXT
3 TEXT
4 TEXT
5 TEXT
\secondoffourarguments \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
4 TEXT
\secondofsixarguments \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
   TEXT
3
   TEXT
   TEXT
5 TEXT
6 TEXT
\secondofthreearguments \{...^1\} \{...^2\} \{...^3\}
1 TEXT
   TEXT
3 TEXT
```

```
\secondofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\secondoftwoarguments \{...\}
1 TEXT
2 TEXT
\secondoftwounexpanded \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\siehREGISTER [.1] [..+.2.+..] {.1]
1 TEXT PROCESSOR->FEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\platziereindex [..,..*=..,..]
* inherits: \stelleregisterein
\seite [...*,...]
* inherits: Pagebreak
\seitenreferenz [...,*...]
* REFERENCE
\seitenummer
\select \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} 1 NAME OPT OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
```

```
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* zuruecksetzten NAME
\setcapstrut
\setcatcodetable \setminus \overset{*}{\dots}
* CSNAME
\setcharacteralign \{...^1.\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* zuruecksetzten WORT wort Wort Woerter versalien Versalien kein zufaellig mixed camel kap Kap
\setcharactercleaning [.*.]
* zuruecksetzten 1
\setcharacterkerning [.*.]
* zuruecksetzten NAME
\setcharacterspacing [.*.]
* zuruecksetzten NAME
\setcharacterstripping [.*.]
* zuruecksetzten 1
\setcharstrut {.*.}
* TEXT
\setcollector [...^1] [...,..^2=...] \{...^3\}
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [.*.]
* black bw grau rgb cmyk alles kein
\setcounter [.1] [.2] [.3]

    NAME
    NUMMER
    NUMMER

\setcounterown [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass {.*.}
* NAME
\setdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>.,.]
1 NAME
2 NAME
3 KEY = VALUE
```

```
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* zuruecksetzten NUMMER
\setdirection [...^*]
* NUMMER
\setdocumentargument \{...\}
1 NAME
2 TEXT
\setdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\setdocumentfilename \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 TEXT
\setdummyparameter \{...^1.\} \{...^2.\}
1 KEY
2 BEFEHL
\setelementexporttag [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 NAME
2 export nature pdf
3 inline bildschirm mixed
\setemeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\setevalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NAME
2 CONTENT
\setevariable \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 VALUE
\setevariables [..] [..,..=2..,..]
1 NAME
2 set
           = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setfirstline [...]
* NAME
\setflag \{...^*\}
* NAME
\setfont ...
* FONT
\setfontcolorsheme [.*.]
* NAME
```

```
\setfontfeature \{ ...^* . \}
* NAME
\verb|\setfontsolution| [...^*]
* NAME
\setfontstrut
\setgmeasure \{.1.\} \{.1.\}
1 NAME
2 DIMENSION
\setgvalue \{...^1\}
1 NAME
2 CONTENT
\setgvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setgvariables [...^1] [...,..^2=...]
1 NAME
2 set = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\sethboxregister .1 { .2 }
1 CSNAME NUMMER
2 CONTENT
\verb|\sethyphenatedurlafter {...}|
\sethyphenatedurlbefore \{...^*\}
\sethyphenatedurlnormal \{...^*\}
* TEXT
\sethyphenationfeatures [\dots, \dots]
* NAME zuruecksetzten
\setinitial [...] [...,..=2...]
1 NAME OPT
2 inherits: \setupinitial
\setinjector [...^1] [..., ...] [...]
1 NAME
2 NUMMER
3 BEFEHL
\setinteraction [.*.]
* versteckt NAME
\setinterfacecommand \{...\}
1 NAME
2 NAME
```

```
\setinterfaceconstant \{...^1.\} \{...^2.\}
1 NAME
2 NAME
 \setinterfaceelement \{...^1\}
1 NAME
2 NAME
\setinterfacemessage \{...\} \{...\} \{...\}
1 NAME
2 titel NAME NUMMER
3 TEXT
\setinterfacevariable \{ ... \} \{ ... \}
1 NAME
2 NAME
\setinternalrendering [.^{1}.] [.^{2}.] {.^{3}.}
1 NAME
2 auto embed
3 CONTENT
\setitaliccorrection [...^*]
 * zuruecksetzten 1 2
 \setJSpreamble \{...^1\}
1 NAME
2 CONTENT
 \setlayer [.\dot1.] [.\dot2.] [..,.\delta=..,..] {.\dot4.} 

1 NAME OPT OPT
2 links rechts gerade ungerade
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddots] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] {\dots^4.}
 1 NAME
2 inherits: \setuplayer
3 inherits: \stelleumrahmtein
4 CONTENT
 \setlayerframed [.<sup>1</sup>.] [.,.<sup>2</sup>.,.] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \stelleumrahmtein 3 CONTENT
\label{eq:local_set_layer} $$ \operatorname{local}_{1} \left[ \ldots, \ldots^{\frac{2}{2}} \ldots, \ldots \right] \left[ \ldots, \ldots^{\frac{3}{2}} \ldots, \ldots \right] \left\{ \ldots^{4} \ldots \right\} $$
| NAME
| inherits: \setuplayer |
| ausrichtung = inherits: \stelleausrichtungein |
| breite = DIMENSION |
| -+:1 = STYLE BEFEHL |
 4 TEXT
 \setlinefiller [.*.]
 * filler NAME
 \setlocalhsize [.*.]
* [-+]DIMENSION OPT
```

```
\setMPlayer [.1.] [.2.] [..,..3 ....] {.4.}
1 NAME
2 NAME
3 inherits: \setuplayer
4 CONTENT
\setMPpositiongraphic \{.\overset{1}{\ldots}\} \{..,..\overset{3}{=}..,..\}
1 NAME
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {...} {....}
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{ ... \}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,... = ...,..]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* default oneline basic NAME
\setmarker [...^1] [...^2]
1 NAME
2 NUMMER
\setmarking [...^1] {...}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\ldots, *, \ldots\}
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\setmeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setmessagetext \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
```

```
\setnote [.1] [..., ...] {...}

1 NAME OPT
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.1] [...,2...] {.3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,..^2]

    NAME
    titel

               = TEXT
    bookmark = TEXT
liste = TEXT
    referenz = REFERENCE
\setnote \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 titel
              = TEXT
   bookmark = TEXT
liste = TEXT
referenz = REFERENCE
\setobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
1 c = NUMMER OPT
            = NUMMER
   option = kein
2 CONTENT
\setpagereference \{ \dots^1 \} \{ \dots^2, \dots \}
1 NAME
2 REFERENCE
\setpagestate [...^1.] [...]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{...\} \{...\}
1 NAME
2 NAME NUMMER
1 CSNAME
2 NUMMER
3 NUMMER
\setpercentdimen \{...\} \{...\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition {.*.}
* NAME
```

```
\setpositionbox \{.1..\} \... \{.1..\}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \stackrel{1}{\ldots} \} \ \{ \stackrel{2}{\ldots} \} \ \{ \stackrel{3}{\ldots} \} \ \{ \stackrel{4}{\ldots} \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly \{...^*\}
* NAME
\setpositionplus \{ ... \} \{ ... \} \setminus ... \} \setminus ... \{ ... \}
   TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
* kein fest streng halffixed quarterfixed eightsfixed NAME
\setpuffer [.*.] ... \endpuffer
* NAME
\verb|\setrandomseed {...}^*.|
* NUMMER
\setreference [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setregisterentry [.1] [...,..] [...,..] [...,..]
1 NAME
2 label
                 = NAME
                 = TEXT PROCESSOR->TEXT
   keys
    entries
                 = TEXT PROCESSOR->TEXT
    keys:1
                 = TEXT
    keys:2
                 = TEXT
                 = TEXT
    keys:3
                = TEXT
    entries:1
    entries:2
                = TEXT
    entries:3
                 = TEXT
    alternative = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* zuruecksetzten NAME
```

```
\setrigidcolumnbalance .*.
* CSNAME NUMMER
\setrigidcolumnhsize \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [...^1] [...,...^2=...,...]
1 NAME
2 bookmark = TEXT
\verb|\setsimplecolumnhsize [..,..^*=..,..]|
* n = NUMMER
   breite = DIMENSION
   abstand = DIMENSION
   zeilen = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.1] [...,..] [...,..] [...,..]
1 NAME
2 label
               = NAME
   keys
              = TEXT PROCESSOR->TEXT
   entries
              = TEXT PROCESSOR->TEXT
              = TEXT
   keys:1
            = TEXT
= TEXT
   keys:2
   keys:3
   entries:1 = TEXT
   entries:2 = TEXT
entries:3 = TEXT
   alternative = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
\setsystemmode \{...^*\}
* NAME
\sl settabular
\settaggedmetadata [..,..^*=..,..]
* KEY = VALUE
\settext [.1.] [.2.] [.3.] [.4.] [.5.]
1 oben kopfzeile text fusszerle unten
  text marginalie kante
3 links mittig rechts
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
  datum seitennummer BESCHRIFTUNG TEXT BEFEHL
```

```
\settightobject \{...^1, \} \{...^2, \} \\... \{...^4, \}
1 NAME
2 NAME
   CSNAME
4 CONTENT
\settightreferencedobject \{...^1\} \{...^2\} \{...^4\}
1 NAME
2 NAME
   CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
   NAME.
   CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setugvalue \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\setunreferencedobject \{...\} \{...\} \{...\}
   NAME
   CSNAME
4 CONTENT
\setupalternativestyles [..,..\stackrel{*}{=}..,..]
* methode = normal auto
\setupattachment [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 titel
               = TEXT
   untertitel = TEXT
              = TEXT
   autor
   datei
              = FILE
   name
              = NAME
   buffer
              = BUFFER
              = start stop
   status
            = normal versteckt
   methode
   symbol
              = Graph Paperclip Pushpin Default
   breite
              = passend DIMENSION
              = passend DIMENSION
   hoehe
              = passend DIMENSION
= COLOR
   tiefe
   farbe
   textlayer = NAME
   platz
               = linkekante rechterkante imrand linkerrand rechterrand text hoch kein
              = DIMENSION
   abstand
\setupattachments [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupattachment
```

```
\setupbackend [..,..^*=..,..]
              = ja FILE
= FILE
* export
   xhtml
               = FILE
   datei
               = Coated FOGRA39 (ISO 12647-2:2004) GRACoL2006_Coated1v2.icc ISO Coated v2 300 ISO Coated v2 (ECI)
   intent
                  {\tt ISOnewspaper26v4\_ISOnewspaper26v4\_gr\ ISO\ Uncoated\ ISO\ Uncoated\ Yellowish\ ISO\ Web\ Coated\ Japan}
                  Color 2001 Coated Japan Color 2002 Newspaper Japan Web Coated (Ad) SNAP 2007 SWOP2006_Coated3v2.icc
                  SWOP2006_Coated5v2.icc Uncoated FOGRA29 (ISO 12647-2:2004) Web Coated FOGRA28 (ISO 12647-2:2004)
                  PSR_LWC_PLUS_V2_PT PSR_LWC_STD_V2_PT PSR_SC_PLUS_V2_PT PSR_SC_STD_V2_PT PSRgravureMF
               = ja nein
   spatium
               = FILE
   xmpfile
   formatieren = version default PDF/X-1a:2001 PDF/X-1a:2003 PDF/X-3:2002 PDF/X-3:2003 PDF/X-4 PDF/X-4p PDF/X-5g
                  PDF/X-5pg PDF/X-5n PDF/A-1a:2005 PDF/A-1b:2005 PDF/A-2a PDF/A-3a PDF/UA-1
               = NUMMER
   niveau
               = immer nie
   option
               = FILE
   profile
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
                OPT
2 farbe
                  = COLOR
                  = ja nein alles
= ja nein
   fortsetzen
   leer
   einheit
                  = ex em pt in cm mm sp bp pc dd cc nc
                  = vordergrund hintergrund
   order
                  = DIMENSION
   liniendicke
   methode
                  = NUMMER
                  = NUMMER
   offset
                  = NUMMER
   dу
                  = NUMMER
   max
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
               = NAME
   links
                  = TEXT
                  = TEXT
   rechts
\setupbars [..., 1] [.., ... = ...]
1 NAME
2 inherits: \setupbar
\hiddenbar {.*.}
* CONTENT
\nobar {.*.}
* CONTENT
\overbar {.*.}
* CONTENT
\overbars {.*.}
* CONTENT
\overstrike {...}
* CONTENT
\overstrikes \{.\overset{*}{\dots}\}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
\underdash {.*.}
* CONTENT
```

```
\underdashes {.*.}
* CONTENT
\underdot {.*.}
* CONTENT
\underdots {.*.}
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms { . . . }
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes { . . . }
* CONTENT
\setupbleeding [..,..^*=..,..]
* breite = DIMENSION
hoehe = DIMENSION
   hoehe = DIMENSION

offset = DIMENSION

hoffset = DIMENSION

voffset = DIMENSION

platz = t b l r bl lb br rb tl lt tr rt
   strecken = ja nein
seite = ja nein
\setupbookmark [..,..*=..,..]
* zwinge = ja nein
nummer = ja nein
   numberseparatorset = NAME
    numberconversionset = NAME
   numberstarter = BEFEHL
numberstopper = BEFEHL
   numbersegments = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT ABSCHNITT:*
   ABSCHNITT:alles sectionblock = ja nein
\setupbtx [...^1] [...,..^2]
1 NAME OPT
2 specification
                       = default apa aps NAME
                     = default NAME
= \...##1
= BEFEHL
= BEFEHL
    dataset
    befehl
    links
    rechts
    authorconversion = normal normalshort normalinverted invertedshort kurz
    etallimit = NUMMER
etaldisplay = NUMMER
etaloption = letzte
    abschnitttrenner = initials
    interaktion = start stop nummer text seite alles
alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears
                  authornum authoryear
= normal reverse
= ja nein
= default NAME
    sorttype
    compress
    default
                       = STYLE BEFEHL
    stil
                       = COLOR
    farbe
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 language = SPRACHE
```

```
\setupbtxlist [.1] [..,..\frac{2}{2}..,..]
2 inherits: \stellelisteein
\setupbtxregister [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
1 NAME
2 status
               = start stop
               = NAME
   dataset
               = keyword range seitennummer autor
   field
               = NAME
   register
               = once
   methode
   alternative = normalshort invertedshort
   stil
               = STYLE BEFEHL
   farbe
                = COLOR
\setupbtxrendering [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 textstatus
                 = start stop
                = start stop
   pagestate
                = BEFEHL
              = BEFEHL
= vorig cite hier alles kein
   seperator
   kriterium
                = TEXT
   filter
   specification = NAME
                = TEXT
   titel
   vor
                 = BEFEHL
   nach
                 = BEFEHL
                = NAME
   dataset
                 = dataset zwinge lokal global kein
   methode
             = dataset zwinge lokar grouar herm
= kurz dataset liste referenz verwende default cite index
   sorttype
   wiederholen = ja nein
                 = NAME
   group
   nummerierung = ja nein num index tag kurz seite
\setupbtx [.*.]
* NAME
\setupbutton [..., ...] [.., ... \stackrel{2}{=} .., ...]
                OPT
1 NAME
                 = start stop
2 status
                = ja nein leer kein normal default
= STYLE BEFEHL
= COLOR
   selbeseite
   stil
   farbe
   kontrastfarbe = COLOR
                = versteckt
   alternative
   inherits: \stelleumrahmtein
\setupcharacterkerning [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 faktor
           = max NUMMER
           = DIMENSION
   breite
   features = NAME
   stil
             = STYLE BEFEHL
             = COLOR
   farbe
\setupcharacterspacing [.1] [.2] [..,.3]
1 NAME
2 NUMMER
3 links
               = NUMMER
   rechts
               NUMMER
   alternative = 0 1
```

```
\setupchemical [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
                        = ja nein auto kap passend zeile default CHARACTER
                      = passend kein NUMMER
    breite
                     = passend kein NUMMER
    hoehe
                    = passend kein NUMMER
= passend kein NUMMER
= passend kein NUMMER
    links
    rechts
    oben
    unten = passend kein NUMMER
format = klein mittel gross normal NUMMER
rotation = NUMMER
    symausrichtung = auto
   symausrichtung = auto
achsen = an aus
rahmenfarbe = COLOR
liniendicke = DIMENSION
offset = DIMENSION
einheit = DIMENSION
faktor = NUMMER
rahmen = an aus
linienfarbe = COLOR
fliesstext = inherits: \stellefliesstextein
groesse = klein mittel gross
stil = STYLE BEFEHL
farbe = COLOR
                      = COLOR
    farbe
\setupchemicalframed [\dots, 1] [\dots, 1]
1 NAME
2 inherits: \stelleumrahmtein
\setupcollector [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME
2 rotation = links rechts innen aussen NUMMER
    winkel = links mittig rechts oben unten
    x = DIMENSION
                = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    = links mittig rechts oben unten zeile 1 c r m t b g
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
    inherits: \stelleumrahmtein
\setupcombination [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
                   = NUMMER
2 nx
                  = NUMMER
    ny
    breite = passend DIMENSION
hoehe = passend DIMENSION
platz = links mittig rechts oben unten
abstand = DIMENSION
    alternative = label text
    ausrichtung = inherits: \stelleausrichtungein
    fortsetzen = ja nein
                   = BEFEHL
    vor
                   = BEFEHL
    nach
    zwischen
                   = BEFEHL
    stil
                    = STYLE BEFEHL
    farbe
                   = COLOR
```

```
\setupcounter [..., ...] [.., ... \( \frac{2}{2} \) ....]

1 NAME OPT
1 NAME
2 start
                                    = NUMMER
                                    = NAME
     counter
                                    = seite
     methode
                                    = start stop
     status
    prefix
                                    = byseite byblock bytext bykopf byABSCHNITT
                                    = ja nein
     prefixseparatorset = NAME
     prefixconversion = NAME
     prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:*

numberorder = reverse
     {\tt numberseparatorset} \quad = \quad {\tt NAME}
     numberconversion = NAME
     numberconversionset = NAME
     numberstarter = BEFEHL PROCESSOR->BEFEHL
    numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER:NUMMER:* NUMMER
typ = erste vorig folgende letzte nummer
kriterium = streng positiv alles
prefixconnector = BEFEHL PROCESSOR->BEFEHL
                                    = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
\setupdataset [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 wartezeit = ja nein
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
    vor=BEFEHLnach=BEFEHLlanguage=lokal global SPRACHEmethode=fontwiederholen=ja neinplatz=text absatz marginalielinks=BEFEHLmittig=BEFEHLrechts=BEFEHLnextleft=BEFEHLnextright=BEFEHLvorspatium=inherits: \blankonachspatium=inherits: \blankolinkerrand=ja nein standard DIMENSIONrechterrand=ja nein standard DIMENSIONeinziehen=inherits: \stelleeinzieheneinziehefolgendeein=ja nein auto
                               = BEFEHL
     ziehefolgendeein = ja nein auto
     stil = STYLE BEFEHL
farbe = COLOR
symstil = STYLE BEFEHL
symfarbe = COLOR
\aside [.1] {...}
1 SPRACHE OPT
2 CONTENT
\blockquote [.^{1}.] {.^{2}.}
1 SPRACHE
2 CONTENT
\quotation [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quote [.^1.] {.^2.}
1 SPRACHE OPT
2 CONTENT
```

```
\speech [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\setupdescription [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
1 NAME
2 titel
                                = ja nein
                               = NUMMER
     niveau
                               = TEXT
     text
                             = \...#1
= \...##1
= BEFEHL
     headcommand
     vor
                                = BEFEHL
     nach
     zwischen
                               = BEFEHL
     alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
                                 kleinerabstand haengend oben befehl NAME
     kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
     ziehefolgendeein = ja nein auto
    ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \...##1
expansion = ja nein xml
referenceprefix = t = TEYT

        expansion
        = ja nein xml

        referenceprefix
        = + - TEXT

        muster
        = TEXT

        marginalie
        = ja nein standard DIMENSION

        stil
        = STYLE BEFEHL

        farbe
        = COLOR

        kopfstil
        = STYLE BEFEHL

        kopffarbe
        = COLOR

\setupdirections [..,..^*=..,..]
* bidi = an aus lokal global
     methode = eins zwei default
     fences = ja nein
     break
                  = beide vor
\setupdocument [..,..^*=..,..]
* vor
                                 = BEFEHL
                                  = BEFEHL
     nach
     metadata:author = TEXT
                                 = TEXT
     metadata:title
     metadata:subject = TEXT
     metadata:keywords = TEXT
     KEY
                                  = VALUE
\setupeffect [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
                         = kein befehl
2 methode
     strecken
                        = NUMMER
     liniendicke = NUMMER
     alternative = normal innen aussen beide versteckt strecken
```

```
\setupenumeration [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 titel
      titel = ja nein
nummer = ja nein
nummerbefehl = \...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
symbol = BEFEHL
symbol = BEFEHL
abschnitttrenner = BEFEHL
                                             = ja nein
       abschnitttrenner = BEFEHL
       verknuepfung = NAME
      counter = NAME
niveau = NUMMER
text = TEXT
headcommand = \...##1
vor = BEFEHL
      vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin kleinerabstand haengend oben befehl NAME
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleausrichtungein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
      ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closecommand = \cdots...##1
expansion = ja nein xml
referencenrefix = + - TEXT
      expansion = ja nein xml
referenceprefix = + - TEXT
muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
       inherits: \setupcounter
\setupenv [..,..*...]
* set = BEFEHL
       reset = BEFEHL
       KEY = VALUE
\setupexport [..,..*=..,..]
* ausrichtung = flushleft mittig flushright normal
       fliesstext = DIMENSION
       breite = DIMENSION
titel = TEXT
       untertitel = TEXT
                                 = TEXT
       autor
       alternative = html div
       properties = ja nein
hyphen = ja nein
cssfile = FILE
        ersteseite = FILE
       letzteseite = FILE
```

```
\setupexternalfigure [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 breite
                            = DIMENSION
                            = DIMENSION
    hoehe
                           = NAME
    label
                          = NUMMER
     seite
     objekt
                           = ja nein
    prefix
                           = pdf mps jpg png jp2 jbig svg eps gif tif mov puffer tex cld auto
     methode
                         = pu_
= ja nein
    controls
vorschau
     controls
                          = ja nein
                          = kein
= NUMMER
   farbe = COLOR
arguments = TEXT
wiederholen = ja nein
faktor = passend breit max auto default
hfaktor = passend breit max auto default
bfaktor = passend breit max auto default
maxbreite = DIMENSION
maxhoehe = DIMENSION
equalbeic
     mask
    equalwidth = DIMENSION equalheight = DIMENSION
                         = NUMMER
     format
     xformat
                           = NUMMER
                         = NUMMER
= NUMMER
    yformat
                          = NUMMER
     sx
    sy = NUMMER
zeilen = NUMMER
platz = lokal global default
verzeichnis = PATH
option = test rahmen leer
     forgroundcolor = COLOR
    reset = ja nein
hintergrund = farbe vordergrund NAME
                           = an aus
     rahmen
     hintergrundfarbe = COLOR
              = NUMMER
    xmax
                           = NUMMER
     ymax
    ymax = NUMMER
umrahmen = an aus
interaktion = ja alles kein referenz layer bookmark
fliesstext = DIMENSION
comment = BEFEHL TEXT
groesse = kein media crop trim art
cache = PATH
                         = PATH
= FILE
= TEXT
     resources
     bildschirm
    konversion
                           = LISTE
     order
     crossreference = ja nein NUMMER
\verb|\setupexternal sound tracks [..,..^*=..,..]|
* option = wiederholen
\setupfieldbody [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 category = NAME
    inherits: \setupfieldcategory
```

```
\setupfieldcategory [..., ...] [..,... \frac{2}{=}..,..]

1 NAME
1 NAME
2 start
                        = NUMMER
                       = STYLE BEFEHL
   stil
                      = COLOR
   farbe
                       = radio unter text zeile push check signature
   typ
                       = TEXT
   values
                      = TEXT
= COLOR
   default
   feldrahmenfarbe
   feldhintergrundfarbe = COLOR
                = DIMENSION
   breite
   hoehe
                       = DIMENSION
                       = DIMENSION
   tiefe
   ausrichtung
                      = links mittig rechts flushleft center flushright
                       = NUMMER
   symbol
                       = NAME
   fieldlayer
                       = NAME
                       = nurlesbar obligatorisch geschuetzt sortiert nichtverfuegbar nocheck fest datei versteckt
   option
                         druckbar auto
                       = REFERENCE
   klickin
                      = REFERENCE
   klickaus
                       = REFERENCE
   regionin
                       = REFERENCE
   regionaus
   nachtaste
                       = REFERENCE
   formatieren
                       = REFERENCE
                       = REFERENCE
   validieren
                       = REFERENCE
   berechnen
                       = REFERENCE
   focusin
   focusout
                       = REFERENCE
                        = REFERENCE
   openpage
                       = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [..., ... \stackrel{?}{=} ..., ...]
2 inherits: \stelleumrahmteininherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \stelleumrahmtein
\setupfieldtotalframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 vor
               = BEFEHL
               = BEFEHL
   nach
              = BEFEHI.
   zwischen
              = DIMENSION
   abstand
   alternative = zuruecksetzten label rahmen horizontal vertikal
   inherits: \stelleumrahmtein
\setupfiller [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
                   OPT
2 linkerrand = DIMENSION
   rechterrand = DIMENSION
   links = BEFEHL
   rechts
              = BEFEHL
   alternative = symbol strecken linie spatium
   methode = lokal global mittig breit
   breite
              = DIMENSION
              = DIMENSION
   hoehe
   tiefe
              = DIMENSION
              = DIMENSION
   offset
              = DIMENSION
   abstand
   ausrichtung = links rechts mittig flushleft flushright innen aussen
               = BEFEHL
   svmbol
   stil
               = STYLE BEFEHL
               = COLOR
   farbe
\setupfirstline [\ldots, 1] [\ldots, 2]
1 NAME
               = NUMMER
   alternative = default zeile wort
              = STYLE BEFEHL
   stil
               = COLOR
   farbe
```

```
\setupfittingpage [..., ...] [..,.. \frac{2}{=} ..,..]
1 NAME
2 pagestate
             = \...##1
   befehl
   marginalie = seite
   format = NUMMER
             = auto defaut NAME
   papier
   inherits: \stelleumrahmtein
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                  = links rechts mittig tief hoch gritter overlay innen aussen innermargin outermargin linkerrand
   platz
                     rechterrand lefthanging righthanging haengend oben unten strecken kein default
                  = \...##1
   befehl
   nummerbefehl
                  = \...##1
   textbefehl
                  = \...##1
   vorspatium
                  = inherits: \blanko
   spaceinbetween = inherits: \blanko
   nachspatium
                  = inherits: \blanko
   abstand
                  = DIMENSION
                   = BEFEHL
   zwischen
                  = STYLE BEFEHL
   stil
                  = COLOR
   farbe
                  = DIMENSION
   obenoffset
   untenoffset
                  = DIMENSION
                  = ja nein kein
   nummer
                  = TEXT
   group
                  = DIMENSION
   linkerrand
   rechterrand
                  = DIMENSION
   innermargin
                  = DIMENSION
                  = DIMENSION
   outermargin
   ausrichtung
                  = inherits: \stelleausrichtungein
   breite
                  = passend max DIMENSION
                   = passend DIMENSION
   minbreite
   maxbreite
                  = DIMENSION
   inherits: \setupcounter
\setupfontexpansion [...^1] [...,..^2]
1 NAME
2 vector
            = NAME
   faktor
            = NUMMER
   strecken = NUMMER
   shrink = NUMMER
schritt = NUMMER
\setupfontprotrusion [...^1] [...,..^2]
1 NAME
2 vector = NAME
   faktor = NUMMER
   links = NUMMER
   rechts = NUMMER
\setupfonts [..,..*=..,..]
* language = nein auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 goodies
             = FILE
   solution = NAME
             = NAME
   less
   more
            = NAME
   methode = preroll split normal reverse zufaellig
   kriterium = NUMMER
\setupforms [..,..^*=..,..]
* methode = XML HTML PDF
   export = ja nein
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                        = links rechts
2 platz
                        = links mittig rechts flushleft center flushright normal
    ausrichtung
    split
                       = ja nein seite
                       = ja nein
    strut
    abstand
                       = DIMENSION
                       = BEFEHL
    links
                       = BEFEHL
    rechts
                     = BEFERL
= inherits: \blanko
= inherits: \blanko
= \...##1
    vorspatium
    nachspatium
    nachspatium
nummerbefehl
                       = COLOR
    farbe
    farbe = COLOR
nummernstil = STYLE BEFEHL
nummernfarbe option = gepackt tight mittig rahmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
marginalie = ja nein standard DIMENSION
linkerrand = DIMENSION
rechterrand = DIMENSION
alternative = NAME
    ziehefolgendeein = ja nein auto
    gritter = inherits: \snaptogrid
rahmen = nummer
    haengend = kein auto
expansion = ja nein xml
referenceprefix = + - TEXT
    xmlsetup = NAME
                       = NAME
    catcodes
    inherits: \setupcounter
\setupformulaframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
\setupframedcontent [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
2 links
                      = BEFEHL
    rechts = BEFEHL
leftoffser = DIMENSION
    rechterabstand = DIMENSION
    obenoffset = DIMENSION
untenoffset = DIMENSION
    zeilekorrektur = ja nein
    inherits: \stelleumrahmtein
\setupframedtable [...] [...,... = ...]
1 NAME
2 vor
               = BEFEHL
               = BEFEHL
    nach
    zwischen = BEFEHL
    abstand = DIMENSION
    inherits: \stelleumrahmtein
\setupframedtablecolumn [...] [...] [...,...]
1 NAME
2 NUMMER jede
3 inherits: \stelleumrahmtein
\setupframedtablerow [.1] [.2] [..,.3]
1 NAME
2 NUMMER jede
3 inherits: \stelleumrahmtein
```

```
\setupframedtext [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                   = BEFEHL
                   = BEFEHL
   rechts
   innen = BEFEHL
platz = links rechts mittig kein
   tiefekorrektur = an aus
   fliesstext = inherits: \stellefliesstextein
einziehen = inherits: \stelleeinziehenein
stil = STYLE BEFEHL
farbe = COLOR
   inherits: \stelleumrahmteininherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME OPT
2 alternative = horizontal vertikal irgendwo
   renderingsetup = NAME
\setuphelp [..., 1] [.., ... = .., ...]
1 NAME OPT 2 inherits: \stelleumrahmtein
\helptext [.1.] {.2.} {.3.}
1 REFERENCE OPT
2 TEXT
3 TEXT
\setuphigh [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 abstand = DIMENSION
   up = DIMENSION
stil = STYLE BEFEHL
   farbe = COLOR
\setuphighlight [..., 1] [..., ... = ...]
1 NAME
2 befehl = ja nein
   stil = STYLE BEFEHL
farbe = COLOR
\unitshigh {:}^*.}
* CONTENT
\setuphyphenation [..,..^*=..,..]
* methode = original tex default hyphenate expanded traditional kein
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
               = BEFEHL
2 vor
   nach
              = BEFEHL
   abstand = DIMENSION
   muster
              = TEXT
              = TEXT
   t.ext.
            = passend breit DIMENSION
   breite
   seperator = BEFEHL
   stil = STYLE BEFEHL
farbe = COLOR
   kopfstil = STYLE BEFEHL
   kopffarbe = COLOR
```

```
\setupinitial [..., ...] [..,.. \frac{2}{=}..,..]
1 NAME
                = NUMMER
               = NUMMER
    m
              = BEFEHL
    vor
     abstand = DIMENSION
    hoffset = DIMENSION
    voffset = zeile DIMENSION
    stil = DI.
The = COLOR
              = STYLE BEFEHL
    font
               = FONT
    text
               = TEXT
    platz = marginalie text
    methode = erste letzte auto kein
\setupinsertion [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 platz = seite text spalten firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text immer global kein
\setupitemgroup [.\frac{1}{2}] [\ldots\frac{2}{2},\ldots] [\ldots\frac{3}{2},\ldots] [\ldots\frac{3}{2},\ldots] [\ldots\frac{4}{2},\ldots]
2 jede NUMMER
3 intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie imrand amrand imtext lose
    passend nofit absatz keinabstand kleinerabstand trenner ungepackt wiederholen norepeat reverse spalten eins zwei
    drei vier fuenf sechs sieben acht neun standard NUMMER*breit NUMMER*kleinerabstand horizontal NAME
                          = BEFEHL
                         = BEFEHL
    nach
                       = BEFEHL
= BEFEHL
    zwischen
    vorkopf
    nachkopf
                        = BEFEHL
    linkertext = BEFEHL rechtertext = BEFEHL
                         = BEFEHL
    links
    rechts
                         = BEFEHL
                         = NUMMER
    faktor
    schritt
breite
                         = DIMENSION
                         = DIMENSION
    breite = DIMENSION
abstand = DIMENSION
marginalie = ja nein standard DIMENSION
linkerrand = ja nein standard DIMENSION
rechterrand = ja nein standard DIMENSION
ausrichtung = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
start = NUMMER
    start
    symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
    symbol
                          = NUMMER
    ziehefolgendeein = ja nein auto
              = BEFEHL
= CSNAME
    innen
    befehl = CSNAME
posten = NUMMER
maxbreite = DIMENSION
itemalign = links rechts mittig flushleft flushright innen aussen
alignsymbol = ja nein
textdistance = klein mittel gross kein spatium DIMENSION
setzetrenner = ja nein
stil = STYLE BEFEHL
- COLOR
    befehl
                        = STYLE BEFEHL
= COLOR
    kopfstil
    kopffarbe
                       = STYLE BEFEHL
     beschrstil
                         = COLOR
     beschrfarbe
                         = STYLE BEFEHL
    symstil
     symfarbe
                        = COLOR
= inherits: \definegridsnapping
     gritter
     inherits: \setupcounter
```

```
\setupitemgroup [..., ..] [.., ..] [.., ..]
2 vor
                            = BEFEHL
                           = BEFEHL
    nach
    zwischen
                         = BEFEHL
                         = BEFEHL
     vorkopf
     nachkopf
                          BEFEHL
                        = BEFEHL
= BEFEHL
= BEFEHL
     linkertext
     rechtertext
    links
                         = BEFEHL
     rechts
     faktor
                          NUMMER
                          = DIMENSION
     schritt
                          = DIMENSION
     breite
                          = DIMENSION
     abstand
                         = intro zufaellig fortsetzten gepackt autointro breit text vor nach keinweiss marginalie
     option
                              imrand amrand imtext lose passend nofit absatz keinabstand kleinerabstand trenner ungepackt
                              wiederholen norepeat reverse spalten eins zwei drei vier fuenf sechs sieben acht neun standard
                         NUMMER*breit NUMMER*kleinerabstand horizontal NAME = ja nein standard DIMENSION
     marginalie
                        = ja nein standard DIMENSION
     linkerrand
    rechterrand = ja nein standard DIMENSION
ausrichtung = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
start = NUMBERS
     start
                          = NUMMER
     symausrichtung = links mittig rechts flushleft center flushright
symbol = NAME
     symbol
                          NUMMER.
     n
     ziehefolgendeein = ja nein auto
    ziehefolgendeein = ja nein auto
innen = BEFEHL
befehl = CSNAME
posten = NUMMER
maxbreite = DIMENSION
itemalign = links rechts mittig flushleft flushright innen aussen
alignsymbol = ja nein
textdistance = klein mittel gross kein spatium DIMENSION
setzetrenner = ja nein
stil = STYLE BEFEHL
forbo = COLOR
                      = COLOR
= STYLE BEFEHL
= COLOR
= STYLE BEFEHL
= COLOR
     farbe
    kopfstil
kopffarbe
     beschrstil
     beschrfarbe
     symstil
                          = STYLE BEFEHL
     symfarbe
                          = COLOR
                          = inherits: \definegridsnapping
     gritter
     \verb|inherits: \scupcounter|\\
```

\stelleITEMGROUP [..., \frac{1}{2}...] [..., \frac{2}{3}...] 1 jede NUMMER OPT OPT OPT

2 inherits: \setupitemgroup
3 inherits: \setupitemgroup

instances: itemize

```
\setuplabel [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME OPT
1 NAME
2 titel
                                = ja nein
      nummer = ja nein
nummerbefehl = \...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
      titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
                                 = BEFEHL
= BEFEHL
      Symbol
starter
       abschnitttrenner = BEFEHL
       verknuepfung = NAME
      counter
                                   = NAME
                                   = NUMMER
                                 = TEXT
       text
      text - ....#1
headcommand = \...##1
vor = BEFEHL
      nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin
kleinerabstand haengend oben befehl imtext NAME
                                   = BEFEHL
      kleinerabstand haengend oben bef
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
       ziehefolgendeein = ja nein auto
      ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closecommand = \cdots...##1
expansion = ja nein xml
referencenrefix = + - TEXT
      referenceprefix = + - TEXT
muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
      rarbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
       inherits: \setupcounter
1 NAME OPT
2 status = start stop fortsetzten folgende wiederholen option = test seite = NUMMER breite = DIMENSION hoehe - DIMENSION
\setuplayer [\ldots, 1] [\ldots, 2]
                              = DIMENSION
       hoehe
      region = NAME
rotation = links rechts innen aussen NUMMER
position = ja nein overlay
hoffset = max DIMENSION
      voffset
                              = max DIMENSION
                              = DIMENSION
= DIMENSION
       offset
       dx
                              = DIMENSION
= NUMMER
       sx
                              = NUMMER
       sy
                              = DIMENSION
= DIMENSION
       x
      winkel
platz
zeile
                            = links mittig rechts oben unten
= gritter links mittig rechts oben unten zeile 1 c r m t b g
= NUMMER
= NUMMER
= normal reverse
       spalte
       richtung
      doppelseitig = ja nein
methode = passend overlay
wiederholen = ja
       voreinstellung = lefttop righttop leftbottom rightbottom mittig middletop middlebottom middleleft middleright
                                      lefttopleft lefttopright NAME
```

```
\setuplayeredtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stil
           = STYLE BEFEHL
    farbe = COLOR
    inherits: \stelleumrahmtein
\setuplayouttext [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{2}..,..]
1 oben kopfzeile text fusszeil^{\mbox{\scriptsize QPT}}unten
2 text marginalie kante
3 status = star
              = start stop leer hoch kein normal keinebeschriftung NAME
= STYLE BEFEHL
= COLOR
= ja nein
= NUMMER
    stil
    farbe
    strut
                    = BEFEHL
    vor
                   = BEFEHL
    nach
    linkerstil
                    = STYLE BEFEHL
    linkerstil = STYLE BEFEHL rechterstil = STYLE BEFEHL
    linkerfarbe = COLOR
    rechterfarbe = COLOR
    breite = DIMENSION
linkerbreite = DIMENSION
    rechterbreite = DIMENSION
\setuplinefiller [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 platz
                 = links rechts beide
              = NAME
                 = links rechts lokal
    bereich
    mp
    hoehe
                 = DIMENSION
    tiefe
                 = DIMENSION
    tiefe = DIMENSION
abstand = DIMENSION
threshold = DIMENSION
    liniendicke = DIMENSION
    vor = BEFEHL
    nach
                 = BEFEHL
    farbe
                 = COLOR
    textstil = STYLE BEFEHL
textfarbe = COLOR
    ausrichtung = inherits: \stelleausrichtungein
\setuplinefillers [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 compress
            OPT
    compress = ja nein
compressmethod = separator trenner spatium
    compressseparator = BEFEHL
    compressdistance = DIMENSION
    inherits: \setupnote
\linenote \{ \dots^* \}
* TEXT
```

```
\setuplinetable [...] [...] [...,...
1 r c OPT OPT
2 ungerade gerade kopfzeile NUMMER
3 zeilen = passend NUMMER
vor = BEFEHL
   nlinks = NUMMER

n = NUMMER
wiederholen = ja nein
nx = NUMMER
breite = DIMENSION
hoehe = passend zeile DIMENSION
abstand = DIMENSION
linkeroffset = DIMENSION
    rechterabstand = DIMENSION
ausrichtung = inherits: \stelleausrichtungein
hintergrund = farbe
    hintergrundfarbe = COLOR
    xheight = max DIMENSION
xdepth = max DIMENSION
stil = STYLE BEFEHL
    farbe
                       = COLOR
\setuplistalternative [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 vor
                     = BEFEHL
    nach = BEFEHL
befehl = \...#11#2##3
renderingsetup = NAME
    breite = DIMENSION
abstand = DIMENSION
strecken = DIMENSION
filler = BEFEHL
\setuplistextra [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 vor = BEFEHL
    nach = BEFEHL
\setuplocalfloats [..,..^*=..,..]
* vor = BEFEHL
              = BEFEHL
    nach
    zwischen = BEFEHL
\setuplocalinterlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \stellezeilenabstandein
\setuplocalinterlinespace [\dots, \dots]
* an aus zuruecksetzten auto klein mfttel gross NUMMER DIMENSION
\setuplocalinterlinespace [...*.]
* NAME
\setuplow [\dots, 1] [\dots, 2]
1 NAME OPT
2 abstand = DIMENSION
    down = DIMENSION
             = STYLE BEFEHL
    stil
    farbe = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 abstand = DIMENSION
   up = DIMENSION
down = DIMENSION
   stil = Size
           = STYLE BEFEHL
\setuplowmidhigh [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 up
          = DIMENSION
   down = DIMENSION
   stil = STYLE BEFEHL
   farbe = COLOR
\unitslow {...}
* CONTENT
\setupMPgraphics [..,..*=..,..]
* farbe = lokal global
   mpy = FILE
\setupMPinstance [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 formatieren
                   = metafun mpost
   initializations = ja nein
            = NAME
= STYLE BEFEHL
   setups
   textstil
   textfarbe = COLOR extensions = ja nein
   textfarbe
   methode
                   = binary decimal double scaled default
\setupMPpage [..,..*=..,..]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,..=2...]
1 NAME
2 KEY = VALUE
\setupmarginblock [\ldots, 1, \ldots] [\ldots, \ldots \stackrel{2}{=} \ldots, \ldots]
1 NAME
2 status
               = start stop
   breite
               = DIMENSION
   vor
               = BEFEHL
   nach = BEFEHL
zwischen = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
   stil = STYLE BEFEHL
               = COLOR
   farbe
               = BEFEHL
   oben
               = BEFEHL
   unten
   platz
               = links rechts mittig imrand
   links
                = BEFEHL
                = BEFEHL
   rechts
```

```
\setupmargindata [\ldots, 1] [\ldots, 2]
1 NAME
2 strut
                = ja nein auto kap passend zeile default CHARACTER
                = \...##1
   befehl
              = DIMENSION
   breite
   ausrichtung = inherits: \stelleausrichtungein
   anchor
               = region text
                = links rechts innen aussen
   platz
               = oben zeile erste tiefe hoehe
   methode
   category = default kante
             = lokal global
   bereich
   option
                = text absatz
   marginalie = lokal normal marginalie kante
   = DIMENSION
   voffset = DIMENSION
dy = DIMENSION
   bottomspace = DIMENSION
   threshold = DIMENSION
               = NUMMER
   zeile
            = Norman.
= ja fortsetzten
   stack
   stil
                = STYLE BEFEHL
               = COLOR
   farbe
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \stelleumrahmtein
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE OPT
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referenz = REFERENCET
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referenz = REFERENCE OPT
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\ddots}
1 referenz = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 referenz = REFERENCE
   inherits: \setupmargindata
inherits: \setupmarginframed
3 CONTENT
```

```
\inleftmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dagged} \tag{3.}
1 referenz = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 referenz = REFERÊNCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inother [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referenz = REFERENCE
   inherits: \setupmargindata
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inouter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] \{.\frac{3}{3}.\}
1 referenz = REFERENCET
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..., \frac{1}{2}..., ...] [..., \frac{2}{2}..., ...] {.3.}
1 referenz = REFERENCE OPT
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inright [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referenz = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dots\dots\dots}

1 referenz = REFERENGET OPT
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referenz = REFERENCE OPT
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referenz = REFERENCE
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\setupmarginrule [...] [...,...]
1 NUMMER OPT
2 inherits: \setupsidebar
```

```
\setupmathalignment [\ldots, 1] [\ldots, 2]
1 NAME
2 n
                   = NUMMER
                   = NUMMER
   m
                  = DIMENSION
    abstand
    nummer
                  = auto
                  = TEXT
    seperator
    ausrichtung = links mittig rechts normal
                  = oben center unten normal
    platz
                  = math nein
    gritter
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 links
                      = BEFEHL
                     = BEFEHL
    rechts
                    = ja nein
    strut
                    = STYLE BEFEHL
= DIMENSION
    stil
    abstand
    numberdistance = DIMENSION
\setupmathematics [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 openup
                       = ja nein
    symbolset
                      = NAME
    functionstyle = STYLE BEFEHL
   compact = SIYLE BEFEHL

compact = ja nein

ausrichtung = 12r r21

bidi = ja nein

sygreek = normal italic kein

lcgreek = normal italic kein

ucgreek = normal italic kein

italics = 1 2 3 4 kein zuruecksetzten
    autopunctuation = ja nein alles comma yes, semicolon comma, semicolon all, semicolon
    autopunctuation – Ja hein alles comma setups = NAME domain = NAME zuruecksetzten textstil = STYLE BEFEHL textfarbe = COLOR
    default = normal italic fraction = ams ctx
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME.
2 befehl
                = NUMMER
    links
              = NUMMER
    mittig
                = NUMMER
    rechts
    mathstyle = bildschirm text script scriptscript cramped uncramped normal gepackt klein gross
               = COLOR
                = auto
    status
    methode
                = auto
                = kein auto NUMMER
    faktor
\setupmathfraction [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                       = DIMENSION
2 obenabstand
   abstandunten = DIMENSION
marginalie = DIMENSION
farbe = COLOR
                     = ja nein math tight
= innen aussen beide
= ja nein auto
    strut
    alternative
    linie
                       = NUMMER
    links
                       = NUMMER
    rechts
    liniendicke = DIMENSION
mathstyle = STYLE BEFEHL
abstand = nein kein overlay
    inlinethreshold = auto NUMMER
    displaythreshold = auto NUMMER
    fences
                         = NAME
```

```
\setupmathfractions [..., ...] [..., ...^2 ...]
1 NAME OPT 2 inherits: \setupmathfraction
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{...\}
1 CONTENT
2 CONTENT
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xxfrac \{ ... \}
1 CONTENT
2 CONTENT
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME OPT
2 inherits: \stelleumrahmtein
\inmframed [..,..\frac{1}{2}...] {.\frac{2}{1}...}
inherits: \setupmathframed CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setup#Mathframed 2 CONTENT
\mframed [..,..\frac{1}{2}..,..] {.2.}
1 inherits: \setupmathframed 2 CONTENT
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
rechts
                   = BEFEHL
    rechts = BEFEHL
strut = ja nein NUMMER
ausrichtung = links mittig rechts normal
stil = STYLE BEFEHL
abstand = DIMENSION
    platz
                  = oben unten hoch tief hoti normal
```

```
\setupmathornament [..., ...] [..., ...^2]
1 NAME
2 alternative = mp
   farbe
               = COLOR
   mpoffset
                = DIMENSION
                = NAME
\setupmathradical [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
   alternative = default normal mp
                = COLOR
   farbe
   mpoffset
                = DIMENSION
                = NAME
\setupmathstackers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 links
                  = BEFEHL
   rechts
                  = BEFEHL
                 = \...##1
   topcommand
   bottomcommand = \...##1
   middlecommand = \...##1
               = NAME
   mp
   mpheight
                 = DIMENSION
             = DIMENSION
   mpdepth
   mpoffset
                = DIMENSION
   farbe
                 = COLOR
                 = DIMENSION
   hoffset
                 = DIMENSION
   voffset
                 = DIMENSION
   minhoehe
   mindepth
                 = DIMENSION
   mathclass
                 = rel ord
                 = min max normal
   offset
                 = oben unten hoch tief mittig NUMMER
   platz
                 = ja nein
   strut
   alternative = normal default mp
   minbreite
                 = DIMENSION
                 = DIMENSION
   abstand
   moffset
                  = DIMENSION
   order
                  = normal reverse
   mathlimits
                  = ja nein
\setupmathstyle [...,*...]
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
                 = inherits: \definegridsnapping
2 gritter
   liniendicke = DIMENSION
   methode = otr box
vor = BEFEHL
   vor
               = BEFEHL
   nach
               = DIMENSION
= NUMMER
   abstand
   n
               = DIMENSION
   maxbreite = DIMENSION schritt = DIMENSION profile = NAME
   ausrichtung = inherits: \stelleausrichtungein
setups = NAME
ausgleichen = ja nein
splitmethod = kein fest
alternative = lokal global
   internalgrid = zeile halbezeile
   seperator = linie
          = ja nein
= COLOR
   strut
   farbe
   linienfarbe = COLOR
                = normal reverse
   richtung
   inherits: \stelleumrahmtein
\setupmodule [.1] [..,...
1 FILE OPT
2 test = ja nein
   KEY = VALUE
```

```
\setupnotation [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 titel
                                                                 = ja nein
                                                            = ja nein
= note
          nummer
         typ = note
nummerbefehl = \...##1
titelabstand = DIMENSION
titelstil = STYLE BEFEHL
titelfarbe = COLOR
titlecommand = \...##1
titleleft = BEFEHL
titleright = BEFEHL
links = BEFEHL
rechts = BEFEHL
symbol = BEFEHL
starter = BEFEHL
abschnitttrenner = BEFEHL
           typ
           abschnitttrenner = BEFEHL
         abscinittrener = BEFERI
verknuepfung = NAME
counter = NAME
niveau = NUMMER
text = TEXT
headcommand = \...##1
vor = BEFERIL
         vor = BEFEHL
nach = BEFEHL
zwischen = BEFEHL
alternative = links rechts imrand imlinken imrechten marginalie linkerrand rechterrand innermargin outermargin kleinerabstand haengend oben befehl note NAME
ausrichtung = inherits: \stelleausrichtungein
headalign = inherits: \stelleausrichtungein
einziehen = inherits: \stelleeinziehenein
bildschirm = ja nein
ziehefolgendeein = ja nein auto
         ziehefolgendeein = ja nein auto
breite = passend breit zeile DIMENSION
abstand = kein DIMENSION
strecken = NUMMER
shrink = NUMMER
haengend = passend breit kein marginalie NUMMER
closesymbol = BEFEHL
closecommand = \ldots ... ##1
expansion = ja nein xml
referenceprefix = + - TEXT
muster = TEXT
marginalie = ja nein standard DIMENSION
stil = STYLE BEFEHL
farbe = COLOR
kopfstil = STYLE BEFEHL
kopffarbe = COLOR
inherits: \setupcounter
           ziehefolgendeein = ja nein auto
           inherits: \setupcounter
```

```
\setupnotations [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
                            OPT
```

```
\setupnote [..., ...] [.., ... = .., ...]
1 NAME
2 interaktion
                           = ja nein nummer text alles
    symbolcommand = \...##1

textbefehl = \...##1

indikator = ja nein

textseparator = BEFEHL

breite = DIMENSION

hoehe = DIMENSION

rulecommand = BEFEHL

linie = an aus normal links rechts befehl absatz

split = tolerant streng sehrstreng NUMMER

faktor = NUMMER

platz = text seite hoch unten kein spalten firstcolumn lastcolumn

folgende = BEFEHL

n = NUMMER

linienfarbe = COLOR
     symbolcommand = \...##1
    linienfarbe = COLOR
liniendicke = DIMENSION
setups = NAME
     zeilenabstande = NAME
     absatz = ja nein
vor = BEFEHL
                         = BEFEHL
= BEFEHL
= seite
     nach
     zwischen
     bereich
     spaltenabstand = DIMENSION
                         = ja nein
    fortsetzen = ja nein
alternative = gritter fest spalten note kein
kriterium = seite
fliesstext = inherits: \stellefliesstextein
ausrichtung = inherits: \stelleausrichtungein
textstil = STYLE BEFEHL
textfarbe = COLOR
anchor = folgende
vorspatium = inherits: \blanko
     fortsetzen
     spaceinbetween = inherits: \blanko
     inherits: \stelleumrahmtein
\setupnotes [\ldots, 1] [\ldots, 2]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..^*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
                         = DIMENSION
* x
                            = DIMENSION
    linkeroffset = DIMENSION
     rechterabstand = DIMENSION
    obenoffset = DIMENSION
untenoffset = DIMENSION
    methode = fest
breite = DIMENSION
hoehe = DIMENSION
                           = DIMENSION
     tiefe
     platz
                           = links mittig rechts oben unten zeile 1 c r m t b g
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., ...] [..,..\frac{2}{2}..,..]
1 NAME
2 zeilen
             = NUMMER
   offset
             = DIMENSION
   methode = 0 1 2 3
         = BEFEHL
= BEFEHL
   vor
   nach
   zwischen = BEFEHL
\setuppagegrid [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 n
              = NUMMER
   nlinks
             = NUMMER
   nrechts = NUMMER
             = DIMENSION auto
   breite
   abstand = DIMENSION
             = NUMMER
   zeilen
   maxbreite = DIMENSION
   maxhoehe = DIMENSION
   richtung = normal reverse
             = inherits: \seite
   seite
   inherits: \stelleumrahmtein
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                 = start stop wiederholen
                 = NUMMER
   x
                 = NUMMER
   V
                 = NUMMER
   nx
                 = NUMMER
   ny
   stil
                 = STYLE BEFEHL
                = COLOR
= DIMENSION
   farbe
   clipoffset
   rechterabstand = DIMENSION
   inherits: \stelleumrahmtein
\setuppagegridareatext [.1] [.2]
1 NAME
2 TEXT
\setuppagegridlines [...^1] [...^2] [...^3] [...^4]
1 NAME
2 NUMMER
3 NUMMER
4 NUMMER
\setuppagegridspan [...,..] [..,..^2..,..]
1 NAME
2 n
          = NUMMER
   stil = STYLE BEFEHL
   farbe = COLOR
   vor = BEFEHL
nach = BEFEHL
   inherits: \stelleumrahmtein
\setuppagegridstart [...^1] [...^2] [...^3] [...^4]
1 NAME
   NUMMER
   NUMMER
\setuppageinjection [..., ...] [..., ... \stackrel{2}{=}.., ...]
1 NAME
               = vorig folgende NUMMER
2 status
   wartezeit = ja nein
   alternative = abbildung puffer setups kein NAME
               = inherits: \seite
   seite
   pagestate = start stop
n = NUMMER
   inherits: \stelleumrahmtein
```

```
\setuppageinjectionalternative [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 seite papier
2 NAME
3 NAME
\setuppagestate [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 wartezeit = ja nein
\setuppairedbox [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots] 1 NAME
                = BEFEHL
2 vor
               = BEFEHL
   nach
   zwischen = BEFEHL
   platz
               = links mittig rechts oben unten hoch tief
               = NUMMER
   abstand
               = DIMENSION
   fliesstext = inherits: \stellefliesstextein
   breite = DIMENSION
   hoehe
               = DIMENSION
   maxbreite = DIMENSION
   maxhoehe = DIMENSION
   ausrichtung = inherits: \stelleausrichtungein
   stil = STYLE BEFEHL
farbe = COLOR
\stellePAIREDBOX [..,..^*=..,..]
* inherits: \setuppairedbox
instances: legend
\platzierelegend [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}.\)} {.\(\frac{3}{2}.\)}
inherits: \setuppairedbox OPT
CONTENT
3 TEXT
\setuppaper [..,..^*=..,..]
* inherits: \stellepapierformatein
\label{eq:linear_setup_approx} $$\operatorname{log}_1,\ldots_1,\ldots_2 \in \ldots,\ldots_2$$
1 NAME
2 stil =
                = STYLE BEFEHL
               = COLOR
   farbe
   ausrichtung = inherits: \stelleausrichtungein
   setups
                = NAME
\setupparagraphintro [..., ...] [.2.]
1 zuruecksetzten jede erste folgende
2 BEFEHL
\setupparallel [.1] [..., 2] [..., 3]
   NAME
              = NAME
3 setups
             = NUMMER
   start
             = NUMMER
   kriterium = alles
\setupperiods [..,..^*=..,..]
* n = NUMMER
   breite = DIMENSION passend
   abstand = DIMENSION
   symbol = BEFEHL
```

```
\setupplacement [..., ...] [.., ... = ...]
2 vor
                   = BEFEHL
                  = BEFEHL
   nach
                 = BEFEHL
   links
             = BEFEHL
= inherits: \snaptogrid
   rechts
   zeilekorrektur = an aus
   tiefekorrektur = an aus
                = ja nein standard
   marginalie
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
   n = NUMMER
min = NUMMER
          = NUMMER
   max

\begin{array}{rcl}
\text{max} & = & \text{NUMME} \\
\text{text} & = & \text{TEXT}
\end{array}

   breite = DIMENSION
   hoehe = DIMENSION
tiefe = DIMENSION
\setupprocessor [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status = start stop
   links = BEFEHL
   rechts = BEFEHL
   befehl = \...##1
   stil = STYLE BEFEHL
   farbe = COLOR
\setupprofile [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 hoehe
            = DIMENSION
          = DIMENSION
   tiefe
   abstand = DIMENSION
   faktor = NUMMER
   zeilen = NUMMER
   methode = streng fest kein
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [..., ... \stackrel{?}{=} ..., ...]
1 NAME
2 label
             = * NAME
             = BEFEHL
   links
   rechts
            = BEFEHL
            = default text titel nummer seite realpage
   typ
            = NAME
   setups
   autocase = ja nein
text = TEXT
            = STYLE BEFEHL
   stil
           = COLOR
   farbe
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..]

1 NAME ABSCHNITT OPT OPT
1 NAME ABSCHNITT
2 default
3 prefix
                          = ja nein
    prefixseparatorset = NAME
    prefixconversion = NAME
    prefixconversionset = NAME
   prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
ABSCHNITT:alles
   ABSCHNITT:alles
numberconversion = NAME
    numberconversionset = NAME
   numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER: NUMMER NUMMER
                         = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
    numberseparatorset = NAME
    prefixconnector = BEFEHL PROCESSOR->BEFEHL
\setupregisters [...] [...,...^{\frac{2}{2}}...]
NAME NAME: NUMMER OPT inherits: \stelleregisterein
\setupregisters [..., ...] [..., ...] [..., ...]
2 NUMMER
3 inherits: \stelleregisterein
\index [.\frac{1}{2}] [..+\frac{2}{2}.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
\setuprenderingwindow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 openpageaction = REFERENCE
    closepageaction = REFERENCE
    inherits: \stelleumrahmtein
\setups [...,*...]
* NAME
\setupscale [\ldots, 1] [\ldots, 2]
1 NAME OPT
                 = NUMMER
2 format
   xformat
                 = NUMMER
    yformat
                 = NUMMER
    breite
                 = DIMENSION
                 = DIMENSION
   hoehe
                 = ja nein
    tiefe
                 = NUMMER
    zeilen
    faktor
                 = passend breit max auto default
   hfaktor = passend breit max auto default
bfaktor = passend breit max auto default
    maxbreite = DIMENSION
    maxhoehe
                 = DIMENSION
                 = NUMMER
                = NUMMER
                 = NUMMER
    sy
    equalwidth = DIMENSION
    equalheight = DIMENSION
                 = ja passend hoehe tiefe halbezeile
    gritter
\setupscript [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
                = hangul hanzi nihongo ethiopic thai test
2 methode
    voreinstellung = NAME
                    = auto
    features
```

```
\setupscripts [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME OPT 2 inherits: \setupscript
\setupselector [...^1] [...,..^2]
1 NAME
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 fortsetzen = ja nein
   einheit = ex em pt in cm mm sp bp pc dd cc nc
methode = NUMMER
dy = NUMMER
   ausrichtung = inherits: \stelleausrichtungein
stil = STYLE BEFEHL
   stil = Siller = COLOR
\shiftdown {.*.}
* CONTENT
\shiftup {.*.}
* CONTENT
\setupsidebar [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
1 NAME OPT
2 liniendicke = DIMENSION
   liniendicke = DIFERNSION
linienfarbe = COLOR
alternative = NUMMER
obenoffset = DIMENSION
untenoffset = DIMENSION
abstand = DIMENSION
    linkerrandabstand = DIMENSION
    niveau
                       = NUMMER
\setupspellchecking [\ldots, \stackrel{*}{=} \ldots, \ldots]
* status = start stop
    methode = 1 2 3
    liste = NAME
\setupstartstop [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 vor = BEI
              = BEFEHL
             = BEFEHL
   nach
   zwischen = BEFEHL
    setups = NAME
    links
              = BEFEHL
   rechts = BEFEHL
stil = STYLE BEFEHL
            = COLOR
    farbe
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [...]
* ja nein auto kap^{\text{TP}}passend zeile default CHARACTER
\setupstyle [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 methode = befehl
   stil = STYLE BEFEHL
farbe = COLOR
```

```
\setupsubformula [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 ziehefolgendeein = ja nein auto
\setupsubformulas [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupsubformula
\setupsynctex [..,..*...]
* status = start stop
    methode = min max
\setups {...,*...}
* NAME
\setupTABLE [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 r c x y row column erste letz\theta start kopfzeile jede ungerade gerade eins NUMMER -NUMMER
2 erste least jede zwei ungerade gerade NUMMER -NUMMER
3 extras = BEFEHL
    rechterrandabstand = DIMENSION
    rechterrandabstand = DIMENSION
spaltenabstand = DIMENSION
maxbreite = DIMENSION
setups = NAME
textbreite = DIMENSION lokal
split = ja nein wiederholen auto
kopfzeile = wiederholen
option = strecken tight
vor = BEFEHL
nach = REFEHI
    nach = BEFEHL
selbeseite = vor nach beide
spaceinbetween = inherits: \blanko
splitoffset = DIMENSION
aligncharacter = ja nein
     alignmentcharacter = TEXT number->TEXT text->TEXT
     abstand = DIMENSION
    farbe
                             = COLOR
                             = math STYLE BEFEHL
    stil
    inherits: \stelleumrahmtein
\setupTEXpage [..,..*...]
* inherits: \setupfittingpage
\setuptabulation [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 formatieren = TEMPLATE kein
    vor = BEFEHL
nach = BEFEHL
abstand = klein mittel gross kein blanko tiefe gritter DIMENSION
    abstand = klein mittel gross kein blanko
ausrichtung = links mittig rechts dimension
linie = zeile normal
linienfarbe = COLOR
liniendicke = DIMENSION
fliesstext = inherits: \stellefliesstextein
    einziehen = ja nein

split = ja nein wiederholen auto

einheit = DIMENSION
    einheit = DIMENSION
innen = BEFEHL
FO = BEFEHL
    rahmen = an aus
titel = TEXT
    keeptogether = ja nein
```

```
\setuptagging [..,..^*=..,..]
* status = start stop
methode = auto
\setuptextbackground [..., ...] [.., ... \stackrel{2}{=} .., ...]
NAME 2 status
                      = start stop
                      = text absatz immer kein
   platz
                      = NUMMER
   kriterium
   alternative
                      = NUMMER
                      = NAME
   mp
                      = NAME
   methode
   hintergrund
                      = farbe
   hintergrundfarbe = COLOR
                      = rechteckig rund
   winkel
                      = NUMMER
   niveau
   hintergrundoffset = DIMENSION
   vor
                      = BEFEHL
   nach
                       = BEFEHL
   = DIMENSION
   rahmen
rahmenfarbe
liniendicke
   rahmen
                      = an aus
                      = COLOR
                      = DIMENSION
                      = DIMENSION
   voffset.
   rahmenoffset = DIMENSION
   linkeroffset
                      = ja nein standard DIMENSION
   rechterabstand = ja nein standard DIMENSION
   obenoffset = klein mittel gross zeile DIMENSION
untenoffset = klein mittel gross zeile DIMENSION
   stil
                      = STYLE BEFEHL
   farbe
                      = COLOR
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 breite = DIMENSION
   stil = STYLE BEFEHL
farbe = COLOR
\setuptooltip [\dots, 1, \dots] [\dots, \dots \stackrel{2}{=} \dots, \dots]
1 NAME
1 NAME
2 platz = links mittig rechts
   inherits: \stelleumrahmtein
\tooltip [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
inherits: \setuptooltip
TEXT
3 TEXT
\setupunit [...,\frac{1}{2}...] [..,\frac{2}{2}..,\frac{1}{2}]

NAME

OPT

nethode = 1 2 3 4 5 6
NAME methode
   language = SPRACHE
   alternative = text mathematik
   order
                = reverse normal
              = klein mittel gross normal kein NAME
   seperator
   spatium = klein mittel gross normal kein NAME
stil = STYLE BEFEHL
farbe = COLOR
\unit {.*.}
* CONTENT
\setupuserpagenumber [..,..*...]
* viewerprefix = TEXT
   status = start stop kein behalte leer
   inherits: \setupcounter
```

```
\setupversion [.*.]
 * konzept datei temporaer endfassung NAME
 \setupviewerlayer [..,..^*=..,..]
* titel = TEXT
      status
                       = start stop
      export = ja nein
druckbar = ja nein
bereich = lokal global
methode = kein befehl
 \setupvspacing [\dots, *, \dots]
 * inherits: \vspacing \ ^{OPT}
 \setupwithargument \{...^1.\}
1 NAME
2 CONTENT
 \setupwithargumentswapped \{...^1\}
1 CONTENT
2 NAME
 \setupxml [..,..*...]
 * default = versteckt kein text
       compress = ja nein
\setupxtable [..., ...] [.., ... = .., ...]
\setupxtable [...,...] [...,...]

1 NAME

2 textbreite = DIMENSION lokal
fliesstext = inherits: \stellefliesstextein
spaceinbetween = inherits: \blanko
option = tight max strecken breite hoehe fest
texthoehe = DIMENSION
maxbreite = DIMENSION
spaltenabstand = DIMENSION
linkerrandabstand = DIMENSION
rechterrandabstand = DIMENSION

Techterrandabstand = DIMENSION

Techterrandabstand = DIMENSION
       rechterrandabstand = DIMENSION
      rechterrandabstand = DIMENSION
kopfzeile = wiederholen
fusszeile = wiederholen
liniendicke = DIMENSION
split = ja nein wiederholen auto
splitoffset = DIMENSION
selbeseite = vor nach beide
abstand = DIMENSION
       inherits: \stelleumrahmtein
 \setuvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
 \setuxvalue \{ ... \} \{ ... \}
1 NAME
2 CONTENT
 \setvalue \{ . \stackrel{1}{.} . \} \{ . \stackrel{2}{.} . \}
 1 NAME
2 CONTENT
 \setvariable \{...\} \{...\} \{...\}
1 NAME
      KEY
 3 VALUE
```

```
\setvariables [...^1] [...,..^2]
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\setvboxregister ... { ... }
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
* FONT
\setvtopregister .. \{....\}
1 CSNAME NUMMER
2 CONTENT
\setwidthof ... \to \...
1 TEXT
2 CSNAME
\setxmeasure \{...^1\}
1 NAME
2 DIMENSION
\setxvalue \{ ... \}
1 NAME
2 CONTENT
\setxvariable \{...^1, \{...^2, \{...^3\}\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...^1] [...,..^2...]
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
         = VALUE
\shapedhbox \{...^*.\}
* CONTENT
\SHIFT { . . . }
* CONTENT
instances: shiftup shiftdown
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,..^*=..,..]
* specification = NAME
                 = NAME
   dataset
                 = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
   field
                   journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                   school series titel tippen volume jahr yearfiled NAME
```

```
\showbtxdatasetauthors [...]
* NAME
\showbtxdatasetcompleteness [..,..\displaystyle=..,..]
* specification = NAME OPT
* specification = NAME
   dataset = NAME
                = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
   field
                   journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                   school series titel tippen volume jahr yearfiled {\tt NAME}
\showbtxdatasetcompleteness [.*.]
* NAME
\showbtxdatasetfields [..,..=..,..]
* specification = NAME
   dataset = NAME
   field
                 = address assignee autor booktitle kapitel tag dayfiled edition editor howpublished institution
                    journal language monat monthfiled nationality note nummer eins zwei organization pages publisher
                    school series titel tippen volume jahr yearfiled {\tt NAME}
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..*=..,..]
* rotation = NUMMER^{PT}
   specification = NAME
\showbtxfields [.*.]
* NAME
\showbtxhashedauthors [.*.]
\showbtxtables [.*.]
* TEXT
\showchardata {.*.}
\showcharratio {.*.}
* TEXT
\showcolorbar [.*.]
* COLOR
\verb|\showcolorcomponents [...^*]|
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
```

```
\showdirsinmargin
\showedebuginfo
\showexperiments
\showfont [.1.] [...,2...]
1 FONT
2 NUMMER
\showfontdata
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [...,*...]
* inherits: \stellefliesstextein
\showfontstyle [..., 1] [..., 2] [..., 3] [..., 4]

1 inherits: \stelleflie\text{Stextein} OPT OPT

2 rm ss tt mm hw cg

3 tf bf it sl bi bs

4 alles NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace [..] [..]
1 SPRACHE
2 TEXT
\showhyphens \{...^*\}
* TEXT
\showinjector [...,*...]
* NAME. OPT
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature \{...^*\}
* TEXT
```

```
\showligatures [.*.]
* FONT
\showlogcategories
\showmargins
\showmessage \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TEXT
\showminimalbaseline
\shownextbox \.\dots. \{\dots\}
1 CSNAME
2 CONTENT
\showotfcomposition \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r2l
3 TEXT
\showparentchain \setminus ... \{...^2.\}
1 CSNAME
2 NAME
\showsetupsdefinition [.^*.]
* NAME
\verb|\showsymbolset[...]|
* NAME
\showtimer \{...^*\}
* TEXT
\showtokens [...^*]
* NAME
\showtrackers
\showvalue \{ . \overset{*}{.} . \}
* NAME
\showvariable \{.1.\}
1 NAME
2 KEY
\showwarning \{...\} \{..., ...\}
1 NAME
2 NAME NUMMER
3 TEXT
\simplealignedbox \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
DIMENSION
Links rechts mittig flushleft flushright innen aussen
CONTENT
```

```
\simplealignedboxplus \{ ...^1 ... \} \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen
3 TEXT
4 CONTENT
\simplealignedspreadbox \{...\} \{...\}
1 DIMENSION
2 links rechts mittig flushleft flushright innen aussen 3 \, CONTENT
\simplegroupedcommand \{...^1\}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...\} \{...\}
2 links rechts mittig flushleft flushright innen aussen
3 CONTENT
\simplereversealignedboxplus \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 links rechts mittig flushleft flushright innen aussen
3 TEXT
4 CONTENT
\singalcharacteralign \{...^1\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 TEXT
   TEXT
3
   TEXT
   TEXT
   TEXT
   TEXT
\slantedface
\slicepages [.\frac{1}{2}...] [...,..\frac{2}{2}...,..] [...,..\frac{3}{2}...,..]
1 FILE
2 offset = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   breite = DIMENSION
hoehe = DIMENSION
            = NUMMER
3 offset = DIMENSION
   hoffset = DIMENSION
    voffset = DIMENSION
    breite = DIMENSION
   hoehe
            = DIMENSION
            = NUMMER
\verb|\slovenianNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\sloveniannumerals \{...^*.\}
* NUMMER
\smallbodyfont
```

```
\smallcappedcharacters {.*.}
* NUMMER
\smallcappedromannumerals {.*.}
* NUMMER
\smaller
\smallskip
\smash [.^1.] {.^2.}
1 whdt<sup>OPT</sup>
2 CONTENT
\smashbox ...
* CSNAME NUMMER
\smashboxed ...
* CSNAME NUMMER
\smashedhbox ... { ... }
1 TEXT
2 CONTENT
\smashedvbox ... { ... }
1 TEXT
2 CONTENT
\snaptogrid [.<sup>1</sup>.] \.<sup>2</sup>.. {.<sup>3</sup>.}
1 normal standard ja streng tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
    min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \\\^2... {\\.\^3..}
1 inherits: \definegridsnapping
2 CSNAME
3 CONTENT
\verb|\somehead number [...^1.] [...^2]|
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
\somekindoftab [..,..^*=..,..]
* alternative = horizontal vertikal
    breite = DIMENSION
   hoehe
                = DIMENSION
                = NUMMER
    n
                 = NUMMER
\somelocalfloat
\somenamedheadnumber \{...\}
1 ABSCHNITT
2 vorig aktuell folgende erste letzte
```

```
\someplace \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
6 REFERENCE
\SORTING [.\frac{1}{2}.] \{...^2\}
1 NAME
2 CONTENT
instances: logo
\spalte [...,*...]
* inherits: \columnbreak
\spanishNumerals \{...^*\}
* NUMMER
\spanishnumerals \{ . \overset{*}{\ldots} \}
* NUMMER
\spatium
\spiegeln {.*.}
* CONTENT
\splitatasterisk ... \. ... \. ...
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolon ... \... \...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatcomma ..\..\..\...
1 TEXT
2 CSNAME
3 CSNAME
\splitatperiod ... \.\.^2...\.\.^3...
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitfilename \{...^*\}
* FILE
\splitfrac \{ ... \} \{ ... \}
1 CONTENT
2 CONTENT
```

```
\splitoffbase
\splitofffull
\splitoffkind
\verb|\splitoffname|
\splitoffpath
\splitoffroot
\splitofftokens \dots^1. \from \dots^2. \to \\dots^3.
2 TEXT
3 CSNAME
\splitofftype
\splitstring ... \at ... \to \... \and \...
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\sprache [...]
* SPRACHE
\LANGUAGE
\spreadhbox ...
* CSNAME NUMMER
\sqrt [.1.] {.1.}
1 TEXT OPT
2 CONTENT
\stackrel \{ ...^1 ... \} \{ ...^2 ... \}
1 CONTENT
2 CONTENT
\startabbildung [.^1.] [.^2.] [..,..^3.... \stopabbildung
1 NAME
2 FILE
3 inherits: \externeabbildung
\startabsatz [.1.] [..,..2.,..] ... \stopabsatz
1 NAME OPT
2 inherits: \setupparagraph
\startSECTION [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopSECTION
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
```

```
\startchapter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}....] ... \stopchapter
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
= TEXT
                                OPT
1 titel
  bookmark
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
OPT
   bookmark
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubject
1 titel = TEXT
bookmark = TEXT
                        OPT
   bookmark
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   referenz
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsection
                           OPT
1 titel = TEXT
              = TEXT
   bookmark
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
\startsubsubsubject [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubject
1 titel = TEXT OPT bookmark = TEXT
   beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
2 KEY = VALUE
```

```
\startsubsubsubsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubsubsection 1 titel = TEXT OPT OPT
1 titel = TEXT
  bookmark
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
OPT
1 titel = TEXT
  bookmark
            = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
1 titel = TEXT bookmark = TEXT
  beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
2 KEY = VALUE
\startalignment [...,*...] ... \stopalignment
* inherits: \stelleausrichtungein
\startallmodes [...,*...] ... \stopallmodes
OPT
2 inherits: \setupattachment
instances: attachment
\startattachment [.1] [..,..2] ... \stopattachment
\begin{array}{ll} {\rm 1} & {\rm NAME} & {\rm ^{OPT}} \\ {\rm 2} & {\rm inherits: \ \backslash setupattachment} \end{array}
                          OPT
\startbar [.*.] ... \stopbar
* NAME
\startbbordermatrix ... \stopbbordermatrix
```

```
\startBESCHREIBUNG [..,..*=..,..] ... \stopBESCHREIBUNG
* titel = TEXT
   bookmark = TEXT
   liste = TEXT
   referenz = REFERENCE
\startBESCHREIBUNG [..., ...] \{...\} ... \stopBESCHREIBUNG
1 REFERENCE
2 TEXT
\startbitmapimage [..,..*.... \stopbitmapimage
* farbe = rgb cmyk grau
   breite = DIMENSION
   hoehe = DIMENSION
         = NUMMER
         = NUMMER
\startbordermatrix ... \stopbordermatrix
\ startbtxrenderingdefinitions [.*.] ... \ stopbtxrenderingdefinitions
\tstartcatcodetable \t... \tstopcatcodetable
\startcenteraligned ... \stopcenteraligned
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\ startchemical [...] [...,..] ... \ stopchemical
\begin{array}{lll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits: \backslash setupchemical} \end{array}
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\t startcolorintent [.*.] ... \stopcolorintent
* knockout overprint kein
\startcoloronly [.*.] ... \stopcoloronly
* COLOR
\t startcolorset [.*.] ... \stopcolorset
* NAME
\startcolumnspan [..,..*=..,..] ... \stopcolumnspan
* inherits: \setupcolumnspan PT
\startcombination [.1] [..,..] ... \stopcombination
1 NAME OPT
2 inherits: \setupcombination
\startcombination [...^1] [...^2] ... \stopcombination
1 NAME
2 N*M
                     OPT
```

```
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\verb|\startbtx|| abeltext [...] [...] ... \verb|\stopbtx|| abeltext|
1 SPRACHE
2 KEY
\startheadtext [...] [... \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [.1] [.2] ... \stoplabeltext
1 SPRACHE
2 KEY
\startmathlabeltext [...] [...] ... \stopmathlabeltext
1 SPRACHE
2 KEY
1 SPRACHE
\startprefixtext [.1] [.2] ... \stopprefixtext
1 SPRACHE
2 KEY
\startsuffixtext [.1] [.2] ... \stopsuffixtext
1 SPRACHE
2 KEY
\t \
1 SPRACHE
2 KEY
\startunittext [...] [...] ... \stopunittext
1 SPRACHE
2 KEY
\tstartctxfunction ... \tstopctxfunction
* NAME
\ startctxfunctiondefinition \ ... \ stopctxfunctiondefinition
* NAME
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\ startdelimited [.\frac{1}{2}.] [...\,\] ... \stopdelimited
1 NAME
2 SPRACHE
3 inherits: \startenger
\verb|\startdelimitedtext|| [.\overset{\scriptscriptstyle 1}{\ldots}]| [.\overset{\scriptscriptstyle 2}{\ldots}]| [\ldots,\overset{\scriptscriptstyle 3}{\ldots}]| \ldots \\ \verb|\startdelimitedtext||
2 SPRACHE
3 inherits: \startenger
```

```
\startDELIMITEDTEXT [.1] [...,2...] ... \stopDELIMITEDTEXT

1 SPRACHE OPT OPT
1 SPRACHE
2 inherits: \startenger
instances: quotation quote blockquote speech aside
\startaside [.^{1}.] [...^{2}...] ... \stopaside 1 SPRACHE ^{\mathrm{OPT}} ^{\mathrm{OPT}}
2 inherits: \startenger
\startblockquote [.^1.] [...^2...] ... \stopblockquote 1 SPRACHE OPT OPT
1 SPRACHE OF 2 inherits: \startenger
\startquotation [.\frac{1}{1}.] [...\frac{2}{2}...] \ldots \stopquotation 1 SPRACHE OPT
2 inherits: \startenger
\startquote [.i.] [..., ...] ... \stopquote

1 SPRACHE OPT OPT
2 inherits: \startenger
\startspeech [.1] [...,2...] ... \stopspeech

SPRACHE OPT OPT

inherits: \startenger
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\t startdocument [..,..^*=..,..] ... \t stopdocument
* inherits: \strut_{t}^{t}
\starteffect [...] ... \stopeffect
\startEFFECT ... \stopEFFECT
\startelement \{...^1.\} [..,..\stackrel{2}{=}..,..] ... \stopelement
1 NAME
2 KEY = VALUE
\startembeddedxtable [..,..^*=..,..] ... \stopembeddedxtable
* inherits: \setupxtable
\verb|\startembeddedxtable| [.\ddot^*.]| \dots \verb|\stopembeddedxtable|
\ startexceptions [.*.] ... \stopexceptions
\startexpanded ... \stopexpanded
\verb|\startexpandedcollect| ... \verb|\stopexpandedcollect|
\tstartextendedcatcodetable \t.... \tstopextendedcatcodetable
* CSNAME
```

```
\startexternalfigurecollection [.*.] ... \stopexternalfigurecollection
* NAME.
\startfarbe [.*.] ... \stopfarbe
\startfest [.*.] ... \stopfest
* tief mittig hoch hoti default
\startfittingpage [.^{1}.] [..,..^{2}....] ... \stopfittingpage
1 NAME
2 inherits: \setupfittingpage
\startFITTINGPAGE [..,..^*=..,..] ... \stopFITTINGPAGE
* inherits: \setupfittingpage PT
instances: TEXpage MPpage
\startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\verb|\startfloatcombination| [...,.. \\ ^*=..,..] | ... \\ \verb|\stopfloatcombination| \\
* inherits: \setupcombination
\startfloatcombination [.*.] \dots \stopfloatcombination
* N*M NAME
\t \startFLOATtext [..., ...] [..., ...] {...\stopFLOATtext
1 split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
   [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
2 REFERENCE
instances: chemical figure table intermezzo graphic
\startfont [...] ... \stopfont
* FONT
\startfontclass [.*.] ... \stopfontclass
* jede NAME
\tstartfontsolution [.*.] ... \tstopfontsolution
* NAME
\t startformel [..., ...] ... \stopformel
* gepackt tight mittTT rahmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\startformeln [..., *...] ... \stopformeln
* + - REFERENCE OPT
\startformel [..,..*=..,..] ... \stopformel
* option = gepackt tight mittig rahmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
   marginalie = ja nein standard DIMENSION
   gritter = inherits: \snaptogrid
```

```
\tstartFORMULAformula [...,*...] ... \tstopFORMULAformula
* gepackt tight mittig rahmen Weile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
instances: sp sd mp md
\startframedcell [..,..*...] ... \stopframedcell
* inherits: \stelleumrahmtefnT
\verb|\startframedcontent| [...^*] \dots \verb|\stopframedcontent|
* NAME aus
\t startframedrow [..,..^*...] ... \t stopframedrow
* inherits: \stelleumrahmtein
\startframedtable [.1] [..,..] ... \stopframedtable
1 NAME OPT
2 inherits: \stelleumrahmtein
\startgegenueber ... \stopgegenueber
\startgridsnapping [.*.] ... \stopgridsnapping
* normal standard ja streffg tolerant oben unten beide breit passend erste letzte hoch eins tief kein zeile strut box
   min max mittig math math:zeile math:halbezeile math:-line math:-halfline NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnapping
\starthaengend [..,..^{\frac{1}{2}}..,..] {...\stophaengend
1 abstand = DIMENSION OPT
          = NUMMER
  platz = links rechts
2 CONTENT
\starthaengend [.^{1}.] {.^{2}... \stophaengend
1 links rechts
2 CONTENT
\starthboxestohbox ... \stophboxestohbox
\starthboxregister ... \stophboxregister
* CSNAME NUMMER
\t
* REFERENCE OPT
instances: helptext
\starthelptext [.*.] ... \stophelptext
* REFERENCE
\starthighlight [.*.] ... \stophighlight
* NAME
\t starthilfetext [.*.] ... \t stophilfetext
* REFERENCE
\starthintergrund [..,..^*=..,..] ... \stophintergrund
* inherits: \stellehintergrundein
```

```
\startHINTERGRUND [..,..*=..,..] ... \stopHINTERGRUND
* inherits: \stellehintergrundein
instances: hintergrund
\starthyphenation [...,*...] ... \stophyphenation
* original tex default hyphenate expanded traditional kein
\startimath ... \stopimath
 \startindentedtext [....\stopindentedtext
* NAME
 \startINDENTEDTEXT ... \stopINDENTEDTEXT
 \starthiding ... \stophiding
\tstartinteraktion [.*.] ... \tstopinteraktion
\tstartinteraktionsmenue [.*.] ... \tstopinteraktionsmenue
\tstartinterface ... \tstopinterface
* alles SPRACHE
\startintertext ... \stopintertext
\verb|\startitemgroup [...] [..., ...] [..., ...] ... \stopitemgroup|
1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
 \startITEMGROUP [..., ...] [..., ...] ... \stopITEMGROUP
inherits: \setupitemgroup
inherits: \setupitemgroup
instances: itemize
\startJScode ... .2 ... \stopJScode
2 uses3 NAME
\startJSpreamble \overset{1}{\ldots} \overset{2}{\ldots} \overset{3}{\ldots} \startJSpreamble
1 NAME
2 verwende
3 now later
\startkleinerdurchschuss [.*.] ... \stopkleinerdurchschuss
\startknockout ... \stopknockout
 \startCOMMENT [...] [..., ...] ... \stopCOMMENT
1 TEXT OPT Control of the control of
instances: comment
```

```
\startcomment [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \ldots\delta\text{stopcomment}
1 TEXT
2 inherits: \stellekommentarein
\startkomponente [.*.] ... \stopkomponente
\startkomponente .... \stopkomponente
\startkopf [\dots, 1, \dots] {\docsarr} \.\stopkopf
1 REFERENCE
2 TEXT
\t \sum_{i=1}^{n} [...] [...] \dots \t 
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\startlayout [.*.] ... \stoplayout
* NAME
\verb|\startlinealignment| [.\overset{*}{\dots}] \dots \verb|\stoplinealignment|
* links mittig rechts max
\startlinefiller [.\ddots] [\ldots,\ldots\delta\dots] \ldots \stoplinefiller
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.1] {.2.}
1 REFERENCE
2 TEXT
instances: linenote
\stoplinenote [...]
* REFERENCE
\startlinenumbering [...] [...,..] ... \stoplinenumbering
1 NAME
2 fortsetzen = ja nein
   start = NUMMER
schritt = NUMMER
           = NUMMLR
= seite erste folgende
   methode
\startlinenumbering [.1.] [.2.] ... \stoplinenumbering
1 NAME
2 fortsetzten NUMMER
\startlinetable ... \stoplinetable
\startlinetablebody ... \stoplinetablebody
\startlinetablecell [..,..^*=..,..] ... \stoplinetablecell
* inherits: \setuplinetable ^{\scriptsize OPT}
\startlinetablehead ... \stoplinetablehead
```

```
\startlinksbuendig ... \stoplinksbuendig
\startlocalfootnotes ... \stoplocalfootnotes
\startlocalheadsetup ... \stoplocalheadsetup
\startlocallinecorrection [...,*...] ... \stoplocallinecorrection
* blanko inherits: \blanko
\verb|\startlocalnotes| [\dots, \dots]| \dots \\ \verb|\stoplocalnotes|
\startlocalsetups [.^{1}.] [.^{2}.] ... \stoplocalsetups
1 gritter
2 NAME
\startlocalsetups ... \stoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] ... \stopluaparameterset
\startluasetups [.1] [.2] ... \stopluasetups
1 gritter
2 NAME
\startluasetups ... \stopluasetups
\mathsf{topMPclip}
\verb|\startMPcode| {.*.} | \dots | \verb|\stopMPcode|
* NAME
\verb|\startMPdefinitions| \{.\overset{*}{\dots}\} \dots \verb|\stopMPdefinitions||
\startMPdrawing [...] \ldots \stopMPdrawing
\startMPenvironment [.*.] ... \stopMPenvironment
* zuruecksetzten global + ^{\mathrm{OPT}}
\verb|\startMPextensions| \{\dots, \dots, \dots \} \dots \\ \verb|\stopMPextensions| \\
\startMPinclusions [.\frac{1}{2}...] \{.\frac{2}{2}...\\ \stopMPinclusions
1 +
2 NAME
\startMPinitializations ... \stopMPinitializations
```

```
\startMPpositiongraphic \{..., 2,...\} ... \stopMPpositiongraphic
1 NAME
2 KEY
\startMPrun {.*.} ... \stopMPrun
\startmarginallinie\ [...]\ \dots\ \stopmarginallinie
\startmarginallinie [..,.. \stackrel{*}{=} ..,..] \dots \stopmarginallinie
* inherits: \setupmarginrule OPT
\verb|\startmarginblock|| [.\tilde{}^*.]| \dots \verb|\stopmarginblock||
* NAME
\tstartmarkedcontent [.*.] ... \tstopmarkedcontent
* zuruecksetzten alles NAMEPT
\startMATHALIGNMENT [..,..*=..,..] ... \stopMATHALIGNMENT
* inherits: \strut \
instances: align mathalignment
* inherits: \stylength{\backslash} setupmathcases^{npT}
instances: cases mathcases
\startMATHMATRIX [..,..*=..,..] ... \stopMATHMATRIX
* inherits: \strut_{x}^{p_T}
instances: matrix mathmatrix
\startmathmode ... \stopmathmode
\startmathstyle [\dots, \dots] \stopmathstyle
* bildschirm text script scriptscript cramped uncramped normal gepackt klein gross NAME
* inherits: \setupmathmatTx
\startmaxaligned ... \stopmaxaligned
\startmiddlealigned ... \stopmiddlealigned
\startmixedcolumns [.1] [..,..] ... \stopmixedcolumns
\begin{array}{ll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits: \backslash setupmixed columns} \end{array}
\verb|\startMIXEDCOLUMNS| [...,..^*=...,..]| .... \verb|\stopMIXEDCOLUMNS| |
* inherits: \setupmixedcolumns OPT
instances: itemgroupcolumns boxedcolumns
* inherits: \setupmixedcolumns OPT
```

```
\tstartitemgroupcolumns [..,..^*-.,..] ... \tstopitemgroupcolumns
* inherits: \setupmixedcolumns
\startmode [...,*...] ... \stopmode
\startmodeset [..., ...] {...} ... \stopmodeset
1 NAME default
2 CONTENT
\startmodule [.*.] ... \stopmodule
\startmoduletestsection ... \stopmoduletestsection
\t startmodule . ... \t stopmodule
* FILE
\startnamedsection [...] [...,...] [...,...] ... \stopnamedsection
1 ABSCHNITT
beschriftung = TEXT
  liste = TEXT
referenz = REFERENCE
  eigenenummer = TEXT
3 KEY = VALUE
\startnamedsubformulas [\ldots, 1] {\ldots} \ldots \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [..., ...] ... \t stopnarrower
* [-+]links [-+]mittig ^{0}[-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
* [-+]links [-+]mittig^{0}[-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
\startnegativ ... \stopnegativ
\startnicelyfilledbox [...,.. *=...,..] ... \stopnicelyfilledbox
* breite = DIMENSION
  hoehe = DIMENSION
  offset = DIMENSION
strut = ja nein
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startnotext ... \stopnotext
* REFERENCE OPT
instances: footnote endnote
```

```
\startNOTE [..,..*=..,..] ... \stopNOTE
* titel = TEXT OPT
  bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
instances: footnote endnote
\startendnote [...,*...] ... \stopendnote
* REFERENCE
\verb|\startfootnote| [\dots, \dots]| \dots \\ \verb|\stopfootnote|
* REFERENCE
\t startnotmode [\dots, \dots] ... \t stopnotmode
\startNUMMERIERUNG [..,..*=..,..] ... \stopNUMMERIERUNG
* titel = TEXT
  bookmark = TEXT
  liste = TEXT
  referenz = REFERENCE
\startNUMMERIERUNG [..., 1 ... \stopNUMMERIERUNG
1 REFERENCE
2 TEXT
\t startoutputstream [.*.] ... \t stopoutputstream
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagecomment ... \stoppagecomment
\verb|\startpagefigure [...] [...,...] .... \verb|\stoppagefigure ||
2 offset = default overlay kein DIMENSION
\t startpagegrid [.1] [..,..2...] ... \t stoppagegrid
2 inherits: \setuppagegrid
1 NAME
2 inherits: \setuppagegridspan
* \quad \texttt{inherits: } \backslash \texttt{setuppagegri}^{\texttt{DT}}
\verb|\startpagelayout| [...^*] ... \verb|\stoppagelayout|
* seite linkerseite rechterseite
\startpar [...] [...,... \stoppar
1 NAME OPT OPT
2 inherits: \setupparagraph
\startparagraphs [.*.] ... \stopparagraphs
```

```
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\startparbuilder [.*.] ... \stopparbuilder
* default oneline basic NAME
\startplacefloat [.1.] [..,..2..,..] [..,..3..,..] ... \stopplacefloat
1 SINGULAR
     titel
                              = TEXT
                              = TEXT
      bookmark
      beschriftung = TEXT
                              = TEXT
      liste
                              = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                                  rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                                  zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                                  {\tt kein \ lokal \ hier \ zwinge \ marginalie \ [-+] haengend \ haengend \ lang \ beide \ mittig \ offset \ oben \ unten \ auto}
                                  seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                              = REFERENCE
3 KEY = VALUE
\startplatziereFLOAT [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatziereFLOAT
                                                         OPT
1 titel
                             = TEXT
                            = TEXT
      bookmark
      beschriftung = TEXT
      liste
                              = TEXT
      platz
                              = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                                  rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                                  zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                                  kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                              = REFERENCE
      referenz
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\verb|\startplatz| ierechemical [...,.. \stackrel{!}{=} ...,..] [...,.. \stackrel{?}{=} ...,..] ... \verb|\stopplatz| ierechemical [...,...] [...,...] | ... \verb|\stopplatz| ierechemical [...,...] | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | 
1 titel
                        = TEXT
      bookmark
                              = TEXT
      beschriftung = TEXT
                              = TEXT
      liste
                              = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
      platz
                                  rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                                  kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                                  seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
      referenz
                              = REFERENCE
2 KEY = VALUE
\startplatzierefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatzierefigure 1 titel = TEXT OPT OPT
                      = TEXT
      bookmark
                            = TEXT
      beschriftung = TEXT
                              = TEXT
      liste
                              = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
      platz
                                  rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                                  zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                                  kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                                  seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                              = REFERENCE
      referenz
2 KEY = VALUE
```

\startparagraphscell ... \stopparagraphscell

```
\startplatzieregraphic [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatzieregraphic 1 titel = TEXT OPT OPT
1 titel = TEXT
   bookmark
   beschriftung = TEXT
                = TEXT
   liste
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
   platz
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   referenz
                = REFERENCE
2 KEY = VALUE
\t = TTT
             = TEXT
= TEXT
   bookmark
   beschriftung = TEXT
   liste
                = TEXT
   platz
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
   {\tt referenz}
2 KEY = VALUE
\startplatzieretable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopplatzieretable 1 titel = TEXT OPT OPT
1 titel = TEXT
               = TEXT
   bookmark
   beschriftung = TEXT
   liste
   platz
                = split immer links rechts innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand
                   rechterrand linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber
                   zuruecksetzten hoehe tiefe [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber
                   kein lokal hier zwinge marginalie [-+]haengend haengend lang beide mittig offset oben unten auto
                   seite linkerseite rechterseite irgendwo effective kopfzeile fusszeile
                = REFERENCE
   referenz
2 KEY = VALUE
\verb|\startplacepairedbox[.^1.]| [...,..^{\frac{2}{2}}...,..]| ... \verb|\stopplacepairedbox|
1 NAME
2 inherits: \setuppairedbox
\startplatzierePAIREDBOX [..,..*=..,..] ... \stopplatzierePAIREDBOX
* inherits: \setuppairedbox
instances: legend
\verb|\startplatz| ierelegend [...,.. \\ ^*=...,..] ... \\ \verb|\stopplatz| ierelegend | \\
* inherits: \setuppairedbox
\startplatziereformel [..,..*=..,..] ... \stopplatziereformel
* titel = TEXT
   suffix
             = TEXT
   referenz = + - REFERENCE
\startplatziereformel [...,*...] ... \stopplatziereformel
* + - REFERENCE
\startpos [...,*...] ... \stoppos
* REFERENCE
\startpositioning [.\frac{1}{2}...] [..., .\frac{2}{2}...,..] ... \stoppositioning 1 NAME
1 NAME OPT
2 inherits: \stellepositionierenein
\startpositionoverlay {...\stoppositionoverlay
* NAME
```

```
\startpositiv ... \stoppositiv
\verb|\startprocessassignmentcommand| [...,.. \\ \verb|\startprocessassignmentcommand| [...,... \\ \verb|\startprocessassignmentcommand| [...,.. \\ \verb|\startprocessassignmentcommand| [...,... \\ \verb|\startprocessassignmentcommand| [...,.... \\ \verb|\startprocessassignmentcommand| [...,... \\ \verb|\startprocessassignmentcommand| [...,... \\ \verb|\startprocessassignmentcommand| 
* KEY = VALUE
\verb|\startprocessassignmentlist| [ \dots, \dots^* - \dots, \dots ] \dots \verb|\stopprocessassignmentlist| 
* KEY = VALUE
\verb|\startprocesscommacommand| [\dots, ^*, \dots] \dots \\ \verb|\stopprocesscommacommand| \\
\startprocesscommalist [..., ...] ... \stopprocesscommalist
\t \startprodukt [.*.] ... \stopprodukt
* FILE *
\startprodukt ... \stopprodukt
* FILE *
\t [...] \dots \t 
* FILE *
\startprojekt ... \stopprojekt
\startprotectedcolors ... \stopprotectedcolors
1 NAME
2 tag
                                 = REFERENCE
         category = TEXT
                               = REFERENCE
        k
                               = TEXT
\startpuffer [...] ... \stoppuffer
* NAME
 \startBUFFER ... \stopBUFFER
instances: hiding
\startrandomized ... \stoprandomized
\startrawsetups [.^{1}.] [.^{2}.] ... \stoprawsetups
1 gritter
2 NAME
\tstartrawsetups ... \tstoprawsetups
* NAME
\startreadingfile ... \stopreadingfile
\startrechtsbuendig \dots \stoprechtsbuendig
\startregime [.*.] ... \stopregime
* inherits: \enableregime
```

```
\startregister [.1.] [.2.] [.3.] [.4.] [..+.5.+..]
1 NAME
2 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic \{\ldots^1,\ldots^2,\ldots\} \stopreusableMPgraphic
\startschmall [...] [...,..] ... \stopschmall
\startschmall [..., ... \stopschmall
1 inherits: \stelleengerein
2 [-+]links [-+]mittig [-+]rechts NUMMER*links NUMMER*mittig NUMMER*rechts zuruecksetzten
\startscript [.*.] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
\startsectionblock [...] [...,...] ... \stopsectionblock
2 bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startsection blocken vironment [.*.] ... \stopsection blocken vironment
* NAME
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
\tstartbackmatter [..,..^*...] ... \tstopbackmatter
* bookmark = TEXT
  inherits: \stelleabschnittsblockein
\startbodymatter [..,..^*=..,..] ... \stopbodymatter
* bookmark = TEXT OPT
  inherits: \stelleabschnittsblockein
\startfrontmatter [..,..*=..,..] ... \stopfrontmatter
* bookmark = TEXT OPT
  inherits: \stelleabschnittsblockein
```

```
\startsectionlevel [.\frac{1}{1}] [..., .\frac{2}{2}..., ..] [..., .\frac{3}{2}..., ..] ... \stopsectionlevel
1 NAME
2 titel
               = TEXT
   bookmark = TEXT
   beschriftung = TEXT
   liste = TEXT
referenz = REFERENCE
   eigenenummer = TEXT
3 KEY = VALUE
\startitemize [\ldots, 1] [\ldots, 2] [\ldots, 2] [\ldots] \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmatMalignment
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \styre{10pt}
\startcases [..,..*=..,..] ... \stopcases
* inherits: \setupmatficases
\tstartmathcases [..,..^*=..,..] ... \tstopmathcases
* inherits: \setupmathcases PT
* inherits: \strut_{X}^{PT}
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startsetups [...^1] [...^2] ... \stopsetups
1 gritter
2 NAME
                OPT
\startmdformula [..., ...] ... \stopmdformula
* gepackt tight mittig fahmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\startmpformula [...,*...] ... \stopmpformula
* gepackt tight mittig fammen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\verb|\startsdformula| [ \dots , \dots ] \dots \verb|\stopsdformula|
* gepackt tight mittig fähmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\startspformula [...,*...] ... \stopspformula
* gepackt tight mittig fanmen zeile halbezeile -zeile -halbezeile inherits: \stellefliesstextein
\tstartsetups ....\tstopsetups
* NAME
\startshift [.*.] ... \stopshift
* NAME
\tstartsidebar [...] [..,..^2...] ... \tstopsidebar
1 NAME
2 inherits: \setupsidebar
```

```
\verb|\startsimplecolumns| [...,.. \\ ^*=...,..] \ ... \ \verb|\stopsimplecolumns| \\
* inherits: \setsimplecolumnhsize
\startspalten [..,..^*=..,..] ... \stopspalten
* inherits: \stellespalt@hein
\verb|\startspecialitem| [...] [..., ...] ... \\ \verb|\stopspecialitem| \\
\tstartspecialitem [.*.] ... \tstopspecialitem
\verb|\startspecialitem| [.\overset{\scriptscriptstyle 1}{\ldots}] \ \{.\overset{\scriptscriptstyle 2}{\ldots}\} \ \ldots \ \verb|\stopspecialitem|
1 sym ran mar
2 TEXT
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
\startstaticMPfigure {...} \dots \stopstaticMPfigure
\verb|\startstaticMPgraphic| \{.\,^1.\,\} \ \{.\,.\,.\,^2,\,\ldots\} \ \ldots \ \verb|\stopstaticMPgraphic|
2 KEY
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \stelletippenein
\startMP [..,..*=..,..] ... \stopMP
* inherits: \stelfetippenein
* inherits: \stelletippenelm
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \stelletippenein
\starttyping [..,..*=..,..] ... \stoptyping
* inherits: \stelletippenein
\startXML [..,..*=..,..] ... \stopXML
* inherits: \stelletippenein
\startlines [..,..^*=..,..] ... \stoplines
* inherits: \stellezeTTenein
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
```

```
\startstructurepageregister [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..] [..,..\frac{4}{=}..,..]
1 NAME
2 NAME
3 label
                                     = NAME
                                   = TEXT PROCESSOR->TEXT
       keys
                                   = TEXT PROCESSOR->TEXT
        entries
        keys:1
                                    = TEXT
                                  = TEXT
        keys:2
                                   = TEXT
        keys:3
        entries:1 = TEXT
        entries:2 = TEXT
        entries:3
                                  = TEXT
        alternative = TEXT
4 KEY = VALUE
\startstyle [..,..*.................\stopstyle
* inherits: \setupstyle
\startstyle [.*.] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\ldots, , \ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\verb|\startsubjectlevel| [. \stackrel{1}{\dots}] [..., .. \stackrel{2}{=}.., ...] [..., ... \stackrel{3}{=}.., ...] ... \\ \verb|\startsubjectlevel| [...] [..., ... \stackrel{2}{=}.., ...] [..., ...] | ... \\ \verb|\startsubjectlevel| [...] [..., ...] [..., ...] | [..., ...] | ... \\ \verb|\startsubjectlevel| [...] [..., ...] | [..., ...] | [..., ...] | ... \\ \verb|\startsubjectlevel| [...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | ... \\ \verb|\startsubjectlevel| [...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | ... \\ \verb|\startsubjectlevel| [...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | ... \\ \verb|\startsubjectlevel| [...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | ... \\ \verb|\startsubjectlevel| [...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [..., ...] | [.
                                                                                      OPT
1 NAME
                                                          OPT
2 titel
                                       = TEXT
       bookmark = TEXT
        beschriftung = TEXT
       liste = TEXT
referenz = REFERENCE
        eigenenummer = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubstack ... \stopsubstack
\startsymbolset [.*.] ... \stopsymbolset
* NAME
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABEE
\t \startTABLEbody [..,..\overset{*}{=}..,..] ... \stopTABLEbody
* inherits: \setupTABLE OPT
\startTABLEfoot [..,..*=..,..] ... \stopTABLEfoot
* inherits: \setupTABLE OPT
\verb|\startTABLEhead| [..,.. \stackrel{*}{=} ..,..]| .... \verb|\stopTABLEhead|
* inherits: \setupTABLE OPT
\verb|\startTABLEnext| [...,..^*=...,..] ... \verb| \stopTABLEnext|
* inherits: \setupTABLE OPT
\starttabelle [|...^1|] [...,...^2=...,..] ... \stoptabelle
1 TEMPLATE
      inherits: \stelletabellenein
```

```
\starttabellen [|.*.|] ... \stoptabellen
  * TEMPLATE
  \starttabellenende [.*.] ... \stoptabellenende
  \starttabellenueberschrift [.*.] ... \stoptabellenueberschrift
  \t starttabellen [.*.] ... \stoptabellen
  * NAME.
  \starttabelle [.\ddots] [..,..\frac{2}{2}..,..] ... \stoptabelle
 1 NAME
2 inherits: \stelletabellenein
  \verb|\starttabulatehead| [.^*.] \dots \verb|\stoptabulatehead|
  * NAME
  \starttabulatetail [...] ... \stoptabulatetail
  OPT
  2 inherits: \setuptabulation
  \starttabulator [[1.1] [...,..\stackrel{2}{=}....] ... \stoptabulator
 1 TEMPLATE OPT
2 inherits: \stelletabulatorein
  2 inherits: \stelletabulatorein
  instances: legend fact
  \startfact [.^{1}.] [..,..^{2}....] ... \stopfact
                                                                                                    OPT
 1 NAME OPT
 2 inherits: \stelletabulatorein
  \startlegend [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{1}{2}\ldots\rdots\frac{1}{2}\ldots\rdots\frac{1}{2}\ldots\rdots\frac{1}{2}\ldots\rdots\frac{1}{2}\ldots\rdots\rdots\frac{1}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rd
 1 NAME OPT OP
2 inherits: \stelletabulatorein
  \starttexcode ... \stoptexcode
\starttexdefinition .1 .2 .3 .4 .5 .6 .7 ... \stoptexdefinition

spaces nospaces OPT OPT OPT OPT OPT OPT

global

unexpanded
expanded
singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
              tripleargument quadrupleargument quintupleargument sixtupleargument
 6 NAME
  7 TEMPLATE
  \starttext ... \stoptext
  \starttextbackground [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{3}\ldots\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\r
  2 inherits: \setuptextbackground
```

```
\starttextbackgroundmanual ... \stoptextbackgroundmanual
* inherits: \setuptextbackground OPT
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
* NAME
\starttextlinie \{.\overset{*}{\ldots}\} ... \stoptextlinie
\startTYPING [..,..*=..,..] ... \stopTYPING
* inherits: \stelletippenein
instances: typing LUA MP PARSEDXML TEX XML
\startTYPING [...,*...] ... \stopTYPING
* fortsetzten
instances: typing LUA MP PARSEDXML TEX XML
\starttokens [.*.] ... \stoptokens
* NAME
\starttransparent [...*.] ... \stoptransparent
* COLOR
\t starttypescript [..., ...] [..., ...] [..., ...] ... stoptypescript
1 serif sans mono math hammawriting call graphy $^{\mbox{\scriptsize OPT}}$ 2 NAME 3 size name
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
* NAME
\startumbruch [...] [...,... \stopumbruch
1 NAME
2 inherits: \stelleumbruchein
\startMAKEUPumbruch [..,..*....] ... \stopMAKEUPumbruch
* inherits: \stelleumbruchein OPT
instances: standard page text middle
\startmiddleumbruch [..,..^*=..,..] ... \stopmiddleumbruch
* inherits: \stelleumbruchein ^{\mbox{\scriptsize OPT}}
\verb|\startpageumbruch| [...,.. \\ ^*=...,..] \ ... \ \verb|\stoppageumbruch|
* inherits: \stelleumbruchein PT
\verb|\startstandardumbruch| [...,.. \\ \verb|\startstandardumbruch| ] ... \\ \verb|\startstandardumbruch| \\
* inherits: \stelleumbruchein OPT
\verb|\starttextumbruch| [...,.. \\ ^*=...,..] ... \\ \verb|\stoptextumbruch|
* inherits: \stelleumbrucheim PT
```

```
\startumgebung [.*.] ... \stopumgebung
* FILE *
\startumgebung .*. ... \stopumgebung
1 NAME OPT
2 inherits: \stelleumrahmtein
\startFRAMEDTEXT [.1.] [..,..2..,..] ... \stopFRAMEDTEXT
1 links rechts mittig kein
2 inherits: \setupframedtext
                              OPT
instances: framedtext
\startframedtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots] \ldots \stopframedtext
1 links rechts mittig kein
2 inherits: \setupframedtext
\startungepackt ... \stopungepackt
\verb|\startuniqueMPgraphic {...}^1.} \ {...,2...} \ \dots \ \verb|\stopuniqueMPgraphic|
1 NAME
2 KEY
1 NAME
2 KEY
\startusableMPgraphic \{...\} \{...\} ... \stopusableMPgraphic
\startuseMPgraphic \{...\} \{...,2...\} ... \stopuseMPgraphic 1 NAME
\verb|\startusemathstyleparameter| \verb|\|...| stopusemathstyleparameter|
\startusingbtxspecification [.*.] ... \stopusingbtxspecification
* NAME
\startvboxregister ... \stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\startverschieben [...] \ldots \stopverschieben
* [-+] NUMMER
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
```

```
\startvtopregister ... \stopvtopregister
* CSNAME NUMMER
\t startxcell [...] [...,..^2...] ... \stopxcell
1 NAME OPT
2 nx = NUMMER
      ny = NUMMER
       nc = NUMMER
       nr = NUMMER
       inherits: \setupxtable
\startxcellgroup [.\ddots] [..,..\frac{2}{2}..,..] ... \stopxcellgroup
\startxgroup [.1] [..,..2] ... \stopxgroup
1 NAME OPT
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] ... \stopxmldisplayverbatim
\verb|\startxmlinlineverbatim| [..^*] \dots \verb|\stopxmlinlineverbatim|
\startxmlraw ... \stopxmlraw
\startxmlsetups [.1.] [.2.] ... \stopxmlsetups
1 gritter
2 NAME
\t startxmlsetups ... stopxmlsetups
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
1 NAME OPT 2 inherits: \setupxtable
\startxrowgroup [.1] [..,..2]... \stopxrowgroup
1 NAME OPT
2 inherits: \setupxtable
\startxtable [..,..*=..,..] ... \stopxtable
* inherits: \setupxtable
\t startxtablebody [..,..^*...] ... \t stopxtablebody
* inherits: \setupxtable OPT
\t startxtablebody [.*.] ... \stopxtablebody
\t startxtablefoot [..,..^*=..,..] ... \t stopxtablefoot
* inherits: \setupxtable OPT
\verb|\startxtablefoot| [...^*] \dots \verb|\stopxtablefoot|
* NAME
\t startxtablehead [..,..\overset{*}{=}..,..] ... \t stopxtablehead
* inherits: \setupxtable ^{\mathrm{OPT}}
```

```
\t startxtablehead [.*.] ... \stopxtablehead
* NAME
\t startxtablenext [..,..^*=..,..] ... \t stopxtablenext
* inherits: \setupxtable ^{\mathrm{OPT}}
\verb|\startxtablenext| [...^*] \dots \verb|\stopxtablenext|
\startXTABLE [..,..*=..,..] ... \stopXTABLE
* inherits: \setupxtable
\verb|\startxtable| [.\tilde{}^*.] \dots \verb|\stopxtable|
* NAME
\startzeile [.*.]
* REFERENCE
\startLINES [..,..*=..,..] ... \stopLINES
* inherits: \stellezeTTenein
instances: lines
\startzentriert ... \stopzentriert
\text{startzu }[...] ... \text{stopzu }
* REFERENCE
\stelle [...]
* NAME
\stelleabsaetzeein [.\ddots] [\dots,\dots] [\dots,\dots] [\dots,\dots\delta]
= BEFEHL
   vor
   vor = BEFEHL
nach = BEFEHL
breite = DIMENSION
abstand = DIMENSION
hoehe = DIMENSION passend
oben = BEFEHL
unten = BEFEHL
   ausrichtung = inherits: \stelleausrichtungein
   innen = BEFEHL
               = BEFEHL
= an aus
   befehl
   linie
    liniendicke = DIMENSION
   linienfarbe = COLOR
   stil = STYLE BEFEHL
farbe = COLOR
```

```
\stelleabsaetzeein [...] [..,.. \stackrel{2}{=}..,..]
1 NAME: NUMMER
               = NUMMER.
               = BEFEHL
   vor
              = BEFEHL
   nach
              = DIMENSION
   breite
   abstand
              = DIMENSION
   hoehe
               = DIMENSION passend
              = BEFEHL
   oben
             = BEFEHL
   unten
   ausrichtung = inherits: \stelleausrichtungein
   innen
              = BEFEHL
              = BEFEHL
   befehl
              = an aus
   linie
   liniendicke = DIMENSION
   linienfarbe = COLOR
   stil = STYLE BEFEHL
              = COLOR
   farbe
\stelleabsatznummerierungein [..,..*=..,..]
* status = start stop zeile zuruecksetzten
   abstand = DIMENSION
   stil
           = STYLE BEFEHL
           = COLOR
   farbe
\stelleabschnittsblockein [\ldots, 1, \ldots] [\ldots, \ldots]^2 1 NAME
2 seite
         = inherits: \seite
         BEFEHL
   vor
   nach
          = BEFEHL
   nummer = ja nein
\stelleanordnenein [...,*...]
```

* sperren gespiegelt doppelseitig negativ 90 180 270 zuruecksetzten hintergrund normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\stelleaufzaehlungenein [...,..] [..,..] [..,..] NAME NAME:NUMMER OPT inherits: \setupitemgroup
```

```
\stelleitemize [..., ...] [..., ...] [..., ...]

1 jede NUMMER

OPT

OPT

inherits: \setupitemgroup

inherits: \setupitemgroup
```

\stelleausrichtungein [...,*...]

* breit breit unten hoehe zeile hoch tief hoti flushright flushleft mittig ja nein breite normal zuruecksetzten innen aussen flushinner flushouter links rechts center sperren letzte end absatz lefttoright righttoleft 12r r21 tabelle lesshyphenation morehyphenation haengend nothanging hz fullhz nohz hyphenate nothyphenated tolerant sehrtolerant strecken extremestretch endfassung 2*final 3*final 4*final

```
\stelleausschnittein [..,..^*=..,..]
          = start stop
* status
               = DIMENSION
  breite
               = DIMENSION
  hoehe
              = DIMENSION
= DIMENSION
  hoffset
               = DIMENSION
   voffset
               NUMMER
   x
               = NUMMER
  У
               = NUMMER
   nx
               = NUMMER
   ny
               NUMMER
   sx
               NUMMER.
   linkeroffset = DIMENSION
   rechterabstand = DIMENSION
   obenoffset = DIMENSION
              = DIMENSION
   untenoffset
      = NAME
   mp
   n
                NUMMER.
                = DIMENSION
```

```
\stellebeschreibungein [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 inherits: \setupenumeration
\stellebeschriftungein [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 BESCHRIFTUNG
2 status
                  = start stop
   expansion
                  = ja nein
                  = BEFEHL
    seperator
   filtercommand = \...##1
\stellebilderunterschriftein [..., ...] [.., ... \stackrel{2}{=} .., ...]
2 inherits: \setupfloatcaption
\platzierechemical [..., ...] [..., ...] \{..., 4..\}
1 split immer links rechts ffinen aussen ffimpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
   REFERENCE
   TEXT
   CONTENT
\platzierefigure [..., ...] [..., ...] \{..., 4..\}
1 split immer links recht&Tinnen ausseMTrumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
   REFERENCE
3 TEXT
4 CONTENT
\platzieregraphic [..., 1] [..., 2] [..., 3] [..., 3]
1 split immer links rechts<sup>OP</sup>Innen aussen<sup>OP</sup>Tumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
   REFERENCE
   TEXT
4 CONTENT
\platziereintermezzo [..., ...] [..., ...] \{...\}
1 split immer links rechts inner aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
   REFERENCE
   TEXT
   CONTENT
\platzieretable [..., ...] [..., ...] \{.3.\} \{.4.\}
1 split immer links rechtes innen aussen rumpfspatium cutspace imlinken imrechten imrand linkerrand rechterrand
   linkekante rechterkante innermargin outermargin inneredge outeredge text gegenueber zuruecksetzten hoehe tiefe
    [-+]zeile halbezeile gritter hoch tief passend 90 180 270 nonumber kein lokal hier zwinge marginalie [-+]haengend
   haengend lang beide mittig offset oben unten auto seite linkerseite rechterseite irgendwo effective kopfzeile
   fusszeile
   REFERENCE
   TEXT
   CONTENT
\stellebildunterschriftein [..., 1] [.., ... \stackrel{?}{=} .., ...]
1 NAME
   inherits: \setupfloatcaption
```

```
\stellebindestrichein [..,..*=..,..]
* zeichen = normal breit
\stelleblankoein [...,*...]
* inherits: \blanko
\stelleblockein [..., 1] [.., ... = .., ...]
1 NAME
2 vor = BEFEHL
       nach = BEFEHL
       innen = BEFEHL
        stil = STYLE BEFEHL
        farbe = COLOR
\stelledrehenein [..,..*=..,..]
* platz = passend breit tiefe hoch mittig default normal
       rotation = links rechts innen aussen NUMMER
        inherits: \stelleumrahmtein
\stelleduennerumrissein [..,..*=..,..]
* hoehe = max DIMENSION
tiefe = max DIMENSION
       hintergrund = farbe
rahmen = an aus
liniendicke = DIMENSION
alternative = a b c kein
        hintergrundfarbe = COLOR
       farbe = COLOR
zeilenabstande = klein mittel gross NUMMER
                                          = BEFEHL
       vor
        nach
                                           = BEFEHL
                                           = BEFEHL
       zwischen
                                            = NUMMER
\stelleeinziehenein [...,*...]
* [-+]klein [-+]mittel [-+]gr65s kein nein nicht erste folgende ja immer nie ungerade gerade normal zuruecksetzten
       toggle DIMENSION NAME
\stelleengerein [..., 1] [..., ... = ...]
1 NAME
2 links
                          = DIMENSION
       mittig = DIMENSION
rechts = DIMENSION
       {\tt default = [-+] links [-+] mittig [-+] rechts \ NUMMER*links \ NUMMER*mittig \ NUMMER*rechts \ zuruecksetzten \ Author (-+) links \ Author (-+
       vor
                          = BEFEHL
                          = BEFEHL
\stellefarbeein [...^*]
* FILE
\stellefarbenein [..,..^*=..,..]
* status = start stop
                                       = ja nein
       spot
       spot J-
expansion = ja nein
faktor = ja nein
       faktor
                                     = ja nein
       rgb
       cmyk = ja nein
konversion = ja nein immer
        pagecolormodel = auto kein NAME
        textfarbe = COLOR
intent = overprint knockout kein
\stellefeldein [.\frac{1}{1}.] [...,\frac{3}{2}..,..] [..,..\frac{4}{2}..,..] [..,..\frac{5}{2}..,..]
2 zuruecksetzten label rahmen horizontal vertikal
       inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
```

```
2 inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\stellefliesstextein [...,*...]
* DIMENSION NAME global zuruecksetzten x xx klein gross script scriptscript rm ss tt hw cg antiqua serif regular
   sans grotesk support tippen fernschreiber mono handschrift kalligraphie
\stelleformelnein [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 inherits: \setupformula
\stellefusszeileein [...] [...,..=2..,..]
\stellefusszeilentextein [.1] [.2] [.3] [.4] [.5]
1 text marginalie kante $\tt OPT \tt OPT \tt OPT \tt OPT \tt OPT \tt OPT
datum seitennummer BESCHRIFTUNG TEXT BEFEHL
datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stellegefuelltesrechteckein [..,..^*=..,..]
          = BEFEHL
* vor
                 = BEFEHL
   nach
                 = NUMMER
   zeilenabstande = klein mittel gross NUMMER
   abstand = DIMENSION
breite = passend breit DIMENSION
seperator = BEFEHL
stil = STYLE BEFEHL
   stil
                 = COLOR
\stellegefuelltezeileein [..,..*...]
* vor = BEFEHL
nach = BEFEHL
   marginalie = DIMENSION
   breite = DIMENSION
abstand = DIMENSION
   liniendicke = DIMENSION
               = COLOR
   farbe
\stellegegenueberplatzierenein [..,..^*=..,..]
* status = start stop
   vor
            = BEFEHL
           = BEFEHL
   nach
   zwischen = BEFEHL
\stellegleitobjekteein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 inherits: \stellegleitobjektein
```

```
\stellegleitobjektein [..., ...] [..,...\frac{2}{=}..,..]
1 SINGULAR
2 ziehefolgendeein = ja nein auto
                                  ndeein = ja nein auto

= inherits: \placefloat

= inherits: \placefloat

= BEFEHL

= DIMENSION

= NUMMER

= NUMMER

= NUMMER
        default
        fallback
        innen
        kriterium
        methode
        sidemethod
        textmethod
        sidealign
                                                 = hoche tiefe zeile halbezeile gritter normal
= inherits: \snaptogrid
= ja nein
        gritter
lokal
        local - Ja Hell
befehl = \...#1
availablewidth = DIMENSION
availableheight = DIMENSION
minbreite = DIMENSION
        minbreite
                                                     = DIMENSION
        maxbreite
                                                  = links rechts mittig flushleft flushright center max innen aussen innermargin outermargin
        platz
                                                            inneredge outeredge rumpfspatium cutspace linkerrand rechterrand linkekante rechterkante
        linkerrandabstand = DIMENSION
      | DIMENSION | Inkerrand | DIMENSION | Techterrand | DIMENSION | DI
        rechterrandabstand = DIMENSION
                                                  = ja nein xml
= + - TEXT
= NAME
= NAME
= ja nein
        referenceprefix
        xmlsetup
         catcodes
        freeregion
                                                 = kein inherits: \blanko
= kein inherits: \blanko
= DIMENSION
         vorspatium
        nachspatium
        breite
                                                  = DIMENSION
= DIMENSION kein overlay
        hoehe
         offset
        nebenvorspatium = kein inherits: \blanko
        nebennachspatium = kein inherits. \blanko
sidethreshold = old dimension
marginalie = DIMENSION
noben = DIMENSION
        nunten
                                                    = DIMENSION
                                                     = klein mittel gross zeile tiefe
        schritt
                                                      = NUMMER
        zzeile
         cache
                                                       = ja nein
\stellehintergruendeein [..., 1 [..., 2 ...] [..., 3 ...]

1 oben konfzeile text fusszeile unten OPT
1 oben kopfzeile text fusszeile unten
        linkekante linkerrand text rechterrand rechterkante
3 inherits: \stelleumrahmtein
\stellehintergruendeein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 papier seite linkerseite rechterseite text versteckt
2 status = start stop
         inherits: \stelleumrahmtein
\stellehintergrundein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 status
                                              = start stop
        linkeroffset = DIMENSION
        rechterabstand = DIMENSION
         obenoffset = DIMENSION
                                            = DIMENSION
        {\tt untenoffset}
        vor = BEFEHL
        nach
                                              = BEFEHL
         inherits: \stelleumrahmtein
```

```
\stelleinteraktionein [..., ...] [.., ... \delta^2 ...]
1 NAME
2 status
                         = start stop
                        = STYLE BEFEHL
    stil
                       = COLOR
    farbe
    kontrastfarbe = COLOR
    titel
                        = TEXT
                      = COLOR
    untertitel
                        = TEXT
    autor
                       = TEXT
   datum = TEXT
keyword = TEXT

focus = standard rahmen breite minbreite hoehe minhoehe passend tight
menue = an aus
fieldlayer = auto NAME
berechnen = REFERENCE
klick = ja nein
bildschirm = normal neu
seite = ja nein seite name auto
oeffenaktion = REFERENCE
chlickcerenktion = REFERENCE
    datum
    schliessenaktion = REFERENCE
    openpageaction = REFERENCE
    closepageaction = REFERENCE
    symbolset = NAME
hoehe = DIMENSION
    hoehe = DIMENSION
tiefe = DIMENSION
focusoffset = DIMENSION
\stelleinteraktionein [.*.]
\verb|\stelleinteraktionsbalkenein [..., ...] [..., ... \delta ...]| \\
1 NAME
2 alternative
                        = abcdefg
                      = a b c d e :
= start stop
    status
                       = CSNAME
= DIMENSION
    befehl
    breite
                      = DIMENSION max breit
    hoehe
    tiefe = DIMENSION max
abstand = DIMENSION
schritt = klein mittel gross
    hintergrundfarbe = COLOR
    stil = STYLE BEFEHL
farbe = COLOR
    kontrastfarbe = COLOR
symbol = ja nein
    inherits: \stelleumrahmtein
\stelleinteraktionsbildschirmein [..,.. \stackrel{*}{=} ..,..]
* breite = passend max tight DIMENSION
    hoehe
                   = passend max tight DIMENSION
    rumpfspatium = DIMENSION
    rumpfabstand = DIMENSION
    kopfoffset = DIMENSION
    kopfspatium = DIMENSION
    option = passend max einzelseitig doppelseitig bookmark auto kein default fest querformat portrait seite papier attachment layer
                   = NUMMER
    copies
```

wartezeit = kein NUMMER

```
\stelleinteraktionsmenueein [..., ...] [..., ...^2...]
1 NAME
2 alternative
                  = vertikal horizontal versteckt
                  = NAME
   category
   linkeroffset = overlay rahmen kein default DIMENSION
   rechterabstand = overlay rahmen kein default DIMENSION
   nach
                  = BEFEHL
                = BEFEHL
= ja nein
= BEFEHL
   zwischen
   position
   mittig
                 = STYLE BEFEHL
   stil
   farbe = COLOR
selbeseite = ja nein leer kein normal default
   kontrastfarbe = COLOR
   inherits: \stelleumrahmtein
\stellekommentarein [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
2 status
              = start stop kein
   methode = normal versteckt
symbol = Comment Hilfe Insert Schluessel Newparagraph Note Absatz Default
breite = passend DIMENSION
   hoehe
              = passend DIMENSION
           = passend DIMENSION
= TEXT
   tiefe
   titel
   untertitel = TEXT
   autor = TEXT
nx = NUMMER
   nx
              = NUMMER
   nv
           = COLOR
= xml max
   farbe
   option
   textlayer = NAME
   platz = linkekante rechterkante imrand linkerrand rechterrand text hoch kein abstand = DIMENSION
   spatium = ja
   buffer
              = BUFFER
\comment [.^1.] [..,..^2..,..] {.^3.}
1 TEXT
           OPT
2 inherits: \stellekommentarein
3 TEXT
\stellekopfzahlein [...] [...]
1 ABSCHNITT
2 [-+] NUMMER
\stellekopfzeileein [...] [..,..\stackrel{2}{=}..,..]
1 text marginalie kante \ ^{\mathrm{OPT}}
2 inherits: \setuplayoutelement
\verb|\stellekopfzeilentextein [...^1.] [...^2.] [...^3.] [...^4.] [...^5.]
                            OPT
1 text marginalie kante
                                       OPT
                                               OPT
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelleLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
```

```
\presetbtxlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
                           OPT
1 SPRACHE
2 KEY = VALUE
\presetlabeltext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetmathlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\presetoperatortext [.^{1}.] [..,..^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presetprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
                                OPT
\presetsuffixtext [.^{1}.] [..,.^{2}..,..]
1 SPRACHE
2 KEY = VALUE
\presettaglabeltext [.^1.] [..,..^2..,..]
1 SPRACHE
2 KEY = VALUE
\presetunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = VALUE
                            OPT
```

```
\stellelayoutein [...] [...,... \stackrel{2}{=}...,..]
1 NAME
2 status
                                                           = start stop normal wiederholen
        marginalie
                                                           = DIMENSION
                                                        = DIMENSION
        kante
        kante = DIMENSION = DIMENSION = DIMENSION
         linkerkantenabstand = DIMENSION
         rechterkantenabstand = DIMENSION
         linkerrandabstand = DIMENSION
         rechterrandabstand = DIMENSION
       oben = DIMENSION
unten = DIMENSION
rumpfspatium = DIMENSION
kopfspatium = DIMENSION
setups = NAME
cutspace = DIMENSION
breite = DIMENSION mittig passend
bottomspace = DIMENSION
zeilen = NUMMER
hoehe = DIMENSION mittig passend
rumpfabstand = DIMENSION
kopfoffset = DIMENSION
spalten = NUMMER
spalten = NUMMER
spaltenabstand = DIMENSION
methode = default normal NAME
platz = links mittig rechts oben unten einzelseitig doppelseitig
textbreite = DIMENSION
nx = NUMMER
ny = NUMMER
Uniten einze

NUMMER

NUMMER

DIMENSION

DIMENSION

Format

NUMMER

SX

NUMMER

SY

NUMMER

beschriftung

gritter

ja nein aus
textdistance

DIMENSION

alternative

default normal umbruch NAME

clipoffset

Cropoffset

DIMENSION

trimoffset

DIMENSION

bleedoffset

DIMENSION

artoffset

DIMENSION

DIMENSION

DIMENSION

DIMENSION

artoffset

DIMENSION

DIMENSION
```

\stellelayoutein [....]

* zuruecksetzten NAME

\stellelinienbreiteein [...]

* klein mittel gross DIMENSION

```
\stellelisteein [\ldots, 1] [\ldots, 2]
1 LISTE
2 status
                           = start stop
   platz
                            = kein hier
                           = simple befehl userdata
   typ
   kriterium
                           = lokal intro referenz SECTIONBLOCK:referenz alles SECTIONBLOCK:alles text SECTIONBLOCK:text
                              aktuell SECTIONBLOCK:aktuell hier vorig SECTIONBLOCK:vorig komponente ABSCHNITT
                              SECTIONBLOCK: ABSCHNITT
   liste
                           = NAME
                          = passend breit auto DIMENSION
   breite
                           = passend breit DIMENSION
   hoehe
   tiefe
                           = passend breit DIMENSION
                           = eins zwei drei kein default
   svmbol
                           = ja nein kein NAME
   label
                           = BEFEHL
   starter
   abschnitttrenner
                           = BEFEHL
   befehl
                           = \...##1##2##3
                           = \...##1
   nummerbefehl
                           = \...##1
   textbefehl
   seitenbefehl
                           = \...##1
                           = ja nein immer
   seitennummer
   kopfnummer
                           = ja nein immer
                           = BEFEHL
   vor
   nach
                           = BEFEHL
                           BEFEHL
   zwischen
   marginalie
                          = kein DIMENSION
   abstand
titelausrichten
numberalign
ausrichtung
haengend
                           = kein DIMENSION
                          = ja nein
                           = links rechts mittig flushleft flushright innen aussen
                          = inherits: \stelleausrichtungein
                          = ja nein
                           = BEFEHL
   links
                          = BEFEHL
   rechts
   interaktion
                          = ja nein alles nummer text titel seite abschnittsnummer seitennummer
   limittext
                           = ja nein TEXT
                          = STYLE BEFEHL
   stil
   farbe
                           = COLOR
   nummernstil
                           = STYLE BEFEHL
                        = COLOR
   nummernfarbe
   textstil
                           = STYLE BEFEHL
                          = COLOR
   textfarbe
                           = STYLE BEFEHL
   seitenstil
   seitenfarbe
                           = COLOR
                           = NUMMER
   referenz
                           = NAME
   extras
                           = befehl alles titel
   order
                          = a b c d e f g links rechts oben unten befehl kein interactive absatz horizontal
   alternative
                              vertikal NAME
                          = DIMENSION
   maxbreite
                           = ja nein
   pageprefix
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
   pageprefixset
                          = NAME
                          = NUMMER NUMMER:NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:ABSCHNITT:*
   pageprefixsegments
   pageprefixconnector pageconversionset pagestarter = BEFEHL PROCESSOR->BEFEHL pagestarter = BEFEHL PROCESSOR->BEFEHL pagestarter = BEFEHL PROCESSOR->BEFEHL
                           ABSCHNITT:alles
                          = BEFEHL PROCESSOR->BEFEHL
   pagestopper
   inherits: \verb|\setup| counterinherits: \verb|\setup| stelleumrahmtein
\stellemarginallinieein [...] [..,..\frac{2}{2}..,..]
1 NUMMER
2 inherits: \setupmarginrule
\stellenobenein [...] [..,..\stackrel{2}{=}..,..]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stellepaletteein [.*.]
* NAME
```

```
\stellepapierformatein [.1] [..,.2]
1 NAME
                  = BEFEHL
2 oben
                  = BEFEHL
   unten
                 = BEFEHL
   links
               = BEFEHL
   rechts
   methode
                 = normal kein NAME
                = NUMMER
   format
                 = NUMMER
   nx
                 = NUMMER
   ny
                 = DIMENSION
   dx
   dу
                 = DIMENSION
               = DIMENSION
= DIMENSION
   breite
   hoehe
   kopfspatium = DIMENSION
   rumpfspatium = DIMENSION
   offset = DIMENSION
seite = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
papier = zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
option = passend max
               = DIMENSION
   abstand
\stellepapierformatein [..., ...] [..., ...]
1 zuruecksetzten querformat gespfegelt negati⊕PTgedreht 90 180 270 NAME
2 zuruecksetzten querformat gespiegelt negativ gedreht 90 180 270 NAME
\verb|\stelleplatziegeteiltegleitobjekt[..,.. \stackrel{*}{=} ..,..]|
               = BEFEHL
* vor
                = BEFEHL
   nach
             = BEFEHL
   zwischen
               = auto NUMMER
   zeilen
   konversion = NAME
\stellepositionierenein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 offset
             = ja nein
   einheit = ex em pt in cm mm sp bp pc dd cc nc

status = start overlay

xoffset = DIMENSION

yoffset = DIMENSION
   xschritt = absolut relativ
   yschritt = absolut relativ
   xformat = NUMMER
   yformat = NUMMER
xfaktor = NUMMER
   yfaktor = NUMMER
            = NUMMER
    faktor
   format = NUMMER
\stellepostenein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 alternative = links rechts oben unten imrand
   textbreite = DIMENSION
                = DIMENSION
   breite
   abstand
             = DIFE...
= kein NAME
                = DIMENSION
   symbol
    ausrichtung = links mittig rechts flushleft flushright innen aussen marginalie
    textalign = links mittig rechts flushleft flushright innen aussen
                = BEFEHL
   vor
                = BEFEHL
   nach
   zwischen
                = BEFEHL
\stelleprogrammein [..,..^*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
\stellepufferein [\dots, 1] [\dots, 2] [\dots, 2]
1 BUFFER
2 vor = BEFEHL
   nach = BEFEHL
```

```
\stellerechteckein [..,..^*=..,..]
* breite = max DIMENSION
                  = max DIMENSION
   hoehe
                  = max DIMENSION
    tiefe
    abstand = DIMENSION
                  = NUMMER
    alternative = a b
    stil = STYLE BEFEHL
                  = COLOR
    farbe
   typ
                 = mp ja nein
                  = NAME
    mp
\stellereferenzierenein [..,..*...]
                 = start stop
* status
   expansion = ja nein xml
autofile = ja nein
export = ja nein
links = BEFEHL
    rechts = BEFEHL
breite = DIMENSION
   doppelseitig = ja nein
interaktion = label text symbol alles
    seperator = BEFEHL
prefix = + - TEXT
\stelleregisterein [...] [..,..\stackrel{2}{=}..,..]
1 NAME NAME: NUMMER OPT
                               = vorwaerts
2 referencemethod
    expansion eigenenummer
                               = ja nein xml
                          = ja nein
= ja nein
   xmlsetup = NAME
alternative = a b A B
methode = default
compress = ja nein
kriterium = lokal te
                               = default vor nach erste letzte ch mm zm pm mc zc pc uc
                               = ja nein alles
                                = lokal text aktuell vorig alles ABSCHNITT
   pageprefixseparatorset = BEFEHL
    pageprefixconversionset = NAME
   pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER: * NUMMER: * NUMMER: * ABSCHNITT ABSCHNITT ABSCHNITT: *
                                ABSCHNITT:alles
                               = BEFEHL
    pageprefixconnector
   pageprefix = ja nein
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER NUMM
maxbreite = DIMENSION
indikator = ja nein
                               = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:alles
                                = BEFEHL
    vor
                                = BEFEHL
    nach
    befehl
                                = \...##1
    textbefehl
                                = \...##1
    deeptextcommand
seitenbefehl
abstand
                               = \...##1
                               = \...##1
                               = DIMENSION
    abstand
    interaktion
                                = text seitennummer
    seitennummer
                               = ja nein
    symbol
                                = a n kein 1 2 BEFEHL
                                = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
    language
    stil
                                = STYLE BEFEHL
                                = COLOR
    farbe
    textstil
                               = STYLE BEFEHL
                                = COLOR
    textfarbe
                                = STYLE BEFEHL
    seitenstil
                               = COLOR
    seitenfarbe
                                = NUMMER
    ausgleichen
                                = ja nein
    ausrichtung
                                 = inherits: \stelleausrichtungein
    numberorder
                                = ziffern
```

```
\stelleregisterein [..., 1] [..., 2] [..., 3] [..., 3] NAME
1 NAME
2 NUMMER
3 referencemethod
                                     = vorwaerts
    expansion = ja nein xml
eigenenummer = ja nein
xmlsetup = NAME
alternative = a b A B
methode = default vor nach erste
compress = ja nein alles gepackt
kriterium = lokal text aktuell vor
                                    = default vor nach erste letzte ch mm zm pm mc zc pc uc
                                    = lokal text aktuell vorig alles ABSCHNITT
     pageprefixseparatorset = BEFEHL
     pageprefixconversionset = NAME
    pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER: NUMMER:* NUMMER:alles ABSCHNITT ABSCHNITT:*
ABSCHNITT:alles
                                     ABSCHNITT:alles
     pageprefixconnector
                                    = BEFEHL
    pageprefix = ja nein
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:* NUMMER:alles
maxbreite = DIMENSION
indikator = ja nein
vor = BEFEHL
     pageprefix
                                    = ja nein
                                    = ja nein
= BEFEHL
     vor
     nach
                                    = BEFEHL
                                     = \...##1
     befehl
     textbefehl
                                    = \...##1
    deeptextcommand
seitenbefehl
abstand
                                    = \...##1
                                    = \...##1
                              - \...##1
= DIMENSION
= text seitenn
= ja nein
= a n kein 1 2
= default DIN<sub>LE</sub>
= STYLE BEFEHL
= COLOR
    abstand
interaktion
                                    = text seitennummer
     seitennummer
                                    = a n kein 1 2 BEFEHL
     symbol
     language
                                    = default DIN<sub>□</sub>5007-1 DIN<sub>□</sub>5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
    stil
                                = COLOR
= STYLE BEFEHL
= COLOR
= STYLE BEFEHL
= COLOR
                                    = COLOR
    farbe
     textstil
     textfarbe
     seitenstil
     seitenfarbe
                                    = NUMMER
    n
    ausgleichen
                                    = ja nein
                                    = inherits: \stelleausrichtungein
     ausrichtung
     numberorder
\stelleREGISTER [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NUMMER
2 inherits: \stelleregisterein
instances: index
\stelleseitenkommentarein [..,..*=..,..]
* platz = links rechts oben unten kein
    status = start stop kein
offset = DIMENSION
     abstand = DIMENSION
    breite = DIMENSION
hoehe = DIMENSION
\stelleseitennummerein [..,..*...]
* inherits: \setupuserpagenumber
```

```
\stelleseitennummeriernungein [..,..^*=..,..]
* alternative = einzelseitig doppelseitig
   seite = inherits: \seite
               = ja nein
= \...##1
    strut
   befehl
                = BEFEHL
   links
    rechts
                = BEFEHL
                = start stop
    status
                = DIMENSION
   breite
                = kopfzeile fusszeile links mittig rechts imlinken imrechten marginalie imrand amrand marginalkante
   platz
    stil
                = STYLE BEFEHL
    farbe
                 = COLOR
\stelleseitenuebergangein [...]
* zuruecksetzten auto start zufaellig NUMMER
\stellesortierenein [..., 1] [..., ... = ...]
1 SINGULAR
2 expansion
                  = ja nein xml
   alternative = erste letzte normal NAME
   textbefehl
                  = \...##1
   = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT
methode = default vor nach erste letzte ch mm zm pm mc zc pc uc
kriterium = aktuell vorig lokal text alles ABSCHNITT
stil = STYLE BEFEHL
farbe = COLOR
   language = default DIN<sub>L</sub>5007-1 DIN<sub>L</sub>5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
    textstil = STYLE BEFEHL
textfarbe = COLOR
    synonymstil = STYLE BEFEHL
    synonymfarbe = COLOR
\logo [...] {...}
1 NAME OPT
2 CONTENT
\stellespaltenein [..,..^*=..,..]
              = NUMMER
                = DIMENSION
   abstand
            = hintergrund
= DIMENSION
    option
    offset
    befehl
               = \...##1
    hoehe
                = DIMENSION
   richtung = links rechts
    ausgleichen = ja nein
    ausrichtung = setupalign
    toleranz = setuptolerance
    blanko
                = inherits: \blanko
                = NUMMER
   noben
                = an aus BEFEHL
    linie
\stellespatiumein [...]
* fest gepackt breit OPT
```

```
\stellespracheein [...] [...,..=2...]
1 SPRACHE default OPT
                       = SPRACHE
2 default
                       = start stop
   status
                       = inherits: \heutigesdatum
   datum
   patterns
                       = FILE
   lefthyphenmin
                       NUMMER
                       = NUMMER
   righthyphenmin
   lefthyphenchar
                       = NUMMER
                      = NUMMER.
   righthyphenchar
   setups
                       = NAME
   spatiumausgleich
                       = breit gepackt
                       = auto
   font
                       = TEXT
   t.ext.
                       = TEXT
   limittext
   hyphen
                       = TEXT
   compoundhyphen
                       = TEXT
   leftcompoundhyphen = TEXT
   rightcompoundhyphen = TEXT
   linkerzitieren
                      = BEFEHI.
                      = BEFEHL
   rechterzitieren
   linkerzitat
                       = BEFEHL
                      = BEFEHL
   rechterzitat
   leftspeech
                      = BEFEHL
   rightspeech
                       = BEFEHL
                      = BEFEHL
   linkersatz
                       = BEFEHL
   middlespeech
                       = BEFEHL
   rechtersatz
   midsentence
                       = BEFEHL
                       = BEFEHL
   linkersubsatz
   rechtersubsatz
                       = BEFEHL
   faktor
                       = ja nein
\stellesymbolsetein [.*.]
* NAME
\stellesynonymein [..., 1] [..., ... = ...]
1 SINGULAR
                  = ja nein xml
2 expansion
   alternative = erste letzte normal NAME
   folgende
                 = BEFEHL
                 = \...##1##2##3
   befehl
   textbefehl = \...##1
   synonymbefehl = \...##1
   language = default DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
methode = default vor nach erste letzte ch mm zm pm mc zc pc uc
kriterium = aktuell vorig lokal text alles ABSCHNITT
   stil = STYLE BEFEHL
   farbe
                 = COLOR
                = STYLE BEFEHL
   textstil
                 = COLOR
   textfarbe
   synonymstil = STYLE BEFEHL
   synonymfarbe = COLOR
\abbreviation [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 NAME
   TEXT
3 CONTENT
\stelletabellenein [..,..^*=..,..]
* text = DIMENSION max
   split
               = ja nein wiederholen auto
               = an aus
   rahmen
   NL
               = inherits: \blanko
   VL
HL
               = klein mittel gross kein NUMMER
   HL = klein mittel gross kein NUMMER
abstand = klein mittel gross kein
   ausrichtung = links mittig rechts
   befehle = BEFEHL
   fliesstext = inherits: \stellefliesstextein
   liniendicke = DIMENSION
   hoehe = strut NUMMER
   tiefe
               = strut NUMMER
               = DIMENSION
   openup
```

```
\stelletabulatorein [.\overset{1}{.}.] [.\overset{2}{.}.] [..,..\overset{3}{=}..,..]
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setuptabulation
\stelletextein [...] [...,...^2=...]
text marginalie kante
inherits: \setuplayoutelement
\stelletextobenein [.\overset{1}{.}.] [.\overset{2}{.}.] [.\overset{3}{.}.] [.\overset{4}{.}.] [.\overset{5}{.}.]
1 text marginalie kante OPT OPT OPT OPT OPT
2 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
4 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletexttexteein [.1] [.2] [.3] [.4] [.5]
1 text marginalie kante OPT OPT OPT
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL

    datum seitennummer BESCHRIFTUNG TEXT BEFEHL
    datum seitennummer BESCHRIFTUNG TEXT BEFEHL

\stelletextumrissein [..,..^*=..,..]
             = BEFEHL
* vor
   nach
                   = BEFEHL
   zwischen = BEFEHL
liniendicke = DIMENSION
                 = links imrand
= STYLE BEFEHL
   platz
    stil
                  = COLOR
= COLOR
   farbe
   linienfarbe
                   = DIMENSION
   breite
                   = DIMENSION
   hoehe
                   = DIMENSION
   abstand
    tiefekorrektur = an aus
                 = inherits: \stellefliesstextein
    fliesstext
\stelletextuntenein [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.\overset{4}{\dots}] [.\overset{5}{\dots}]
3 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
   datum seitennummer BESCHRIFTUNG TEXT BEFEHL
5 datum seitennummer BESCHRIFTUNG TEXT BEFEHL
\stelletipein [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 option = mp lua xml parsed-xml nested tex context kein NAME befehl = CSNAME
            = BEFEHL
   links
   rechts = BEFEHL
            = ja nein NUMMER
   tab
    compact = absolut letzte alles
    escape = ja nein TEXT PROCESSOR->TEXT
            = STYLE BEFEHL
   farbe
            = COLOR
   zeilen = ja nein normal hyphenate
    spatium = an aus normal fest strecken
```

\stelletoleranzein $[\dots, \dots]$

* horizontal vertikal sehrstreng streng tolerant sehrtolerant spatium strecken

```
\stelleueberschriftein [\ldots, 1, \ldots] [\ldots, \ldots]
1 ABSCHNITT
2 frontpartlabel
                                               = NAME
                                               = NAME
      bodypartlabel
                                             = NAME
      appendixlabel
                                            = NAME
      backpartlabel
      expansion
                                              = ja nein xml
                                             = NAME
= NAME
      catcodes
      sectionresetset
      sectionseparatorset = NAME
       sectionconversionset = NAME
     konversion = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionset = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionset = NAME
sectionset = NAME
sectionsegments = NUMMER: NUMMER: NUMMER: ** NUMMER: ** NUMMER: ** ABSCHNITT ABSCHNITT ABSCHNITT **
ABSCHNITT: ** ABSCHNITT **
                                                    ABSCHNITT:alles
      referenceprefix
                                            = + - TEXT
                                               = STYLE BEFEHL
      stil
                                              = COLOR
      farbe
                                             = STYLE BEFEHL
      textstil
                                              = COLOR
      textfarbe
                                              = STYLE BEFEHL
      nummernstil
                                            = COLOR
      nummernfarbe
       verknuepfung
                                             = ABSCHNITT
= ja nein
       eigenenummer
      beforesection
                                               = BEFEHL
                                              = BEFEHL
      aftersection
       insidesection
                                             = BEFEHL
                                               = ja nein liste leer
      nummererhoehen
                                              = ja nein versteckt leer
      setzekopf
                                               = ja nein
      nummer
                                              = inherits: \seite
      seite
      beschriftung
kopfzeile
text
                                           = seite zuruecksetzten
= start stop hoch kein normal leer keinebeschriftung NAME
                                             = start stop hoch kein normal leer keinebeschriftung NAME
      text
                                            = start stop hoch kein normal leer keinebeschriftung NAME
= BEFEHL
      fusszeile
       vor
                                              = BEFEHL
      nach
      zwischen
                                               = BEFEHL
                                              = ja nein
      fortsetzen
      titelausrichten = ja nein gleitobjekt
zeilenabstande = NAME
interaktion = liste referenz
internalgrid = NAME
gritter = normal standard ja streng tolerant oben unten beide breit passend erste letzte hoch
                                                 eins tief kein zeile strut box min max mittig math math:zeile math:halbezeile math:-line
                                                     math:-halfline NAME
                                           = inherits: \stelleausrichtungein
      ausrichtung
      toleranz
                                               = inherits: \stelletoleranzein
                                              = ja nein
      strut
                                             = zeile breit passend kein NUMMER
      marginalie
      haengend
      marginalie = DIMENSION

ziehefolgendeein alternative = text absatz normal marginalie imrand oben mittig unten reverse marginaltext NAME
      breite
                                               = DIMENSION
      numberwidth
                                             = DIMENSION
      textbreite
                                               = DIMENSION
                                              = DIMENSION
      abstand
       textdistance
                                             = DIMENSION
      vorbefehl
zumbefehl
                                               = BEFEHL
                                               = BEFEHL
      befehl
                                               = \...##1##2
      textbefehl
                                              = \...##1
       deeptextcommand
                                              = \...##1
                                               = \...##1
      nummerbefehl
      deepnumbercommand = \...##1
      platz
                                                = NAME
       kriterium
                                                 = streng positiv alles
\stelleueberschriftenein [\ldots, 1] [\ldots, 2] [\ldots, 2]
```

```
1 ABSCHNITT OPT
2 inherits: \stelleueberschriftein

\chapter [..., ...] {.2.}

1 REFERENCE OPT
2 TEXT
```

```
\part [..., ...] {.2.}
1 REFERENCEPT
2 TEXT
\section [..., ...] {...}

1 REFERENCE OPT
2 TEXT
\subject [..., ...] {...}

1 REFERENCE OPT
2 TEXT
\subsection [..., \dots, ...] \{ ... \}
1 REFERENCE OPT
2 TEXT
\subsubject [..., ...] {...}

1 REFERENCE
2 TEXT
\subsubsection [..., ...] {...}

1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\subsubsubject [...^1,...] {.^2.}
1 REFERENCE OPT
2 TEXT
\subsubsubsection [..., ...] {...}

1 REFERENCE OPT
2 TEXT
\subsubsubsubject [..., ...] { ...} 1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsubsection [..., ...] { ...} 1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsubsubject [..., ...] {.2.}

1 REFERENCE
2 TEXT
\title [..., ...] {...}

1 REFERENCE OPT
2 TEXT
```

```
\stelleumbruchein [...] [..,..\stackrel{2}{=}..,..]
1 NAME
2 seite
                       = inherits: \seite
                      = BEFEHL
   befehl
                     = DIMENSION
   breite
                  = DIMENSION
= inherits: \stelleausrichtungein
= NAME
    hoehe
    ausrichtung
    setups
                      = BEFEHL
    oben
                     = BEFEHL
    unten
    vor
                     = BEFEHL
    nach
                      = BEFEHL
   platz
                     = oben
   referenz = REFERENCE
pagestate = start stop
    kopfzeilenstatus = start stop hoch leer kein normal
    fusszeilenstatus = start stop hoch leer kein normal
   statusoben = start stop hoch leer kein normal
untenstatus = start stop hoch leer kein normal
untenstatus = start stop hoch leer kein normal
textstatus = start stop hoch leer kein normal
doppelseitig = ja nein leer
stil = comun process
                     = STYLE BEFEHL
    stil
                     = COLOR
    farbe
\stelleumrahmtein [..., 1] [.., ... = .., ...]
1 NAME
2 winkel
                       = rechteckig rund NUMMER
                       = rechteckig rund NUMMER
    rahmenwinkel
   hintergrundwinkel = rechteckig rund NUMMER
                       = DIMENSION
    radius
    rahmenradius
                       = DIMENSION
    hintergrundradius = DIMENSION
                = DIMENSION
    tiefe
                       = DIMENSION
    rahmentiefe
    hintergrundtiefe = DIMENSION
   rahmenfarbe = COLOR
obenrahmen = an aus NAME
    untenrahmen
                       = an aus NAME
   linkerrahmen
                      = an aus NAME
                       = an aus NAME
    rechterrahmen
   region = ja nein
liniendicke = DIMENSION
    rahmenoffset
                       = DIMENSION
    rahmen = an aus overlay kein
hintergrund = vordergrund farbe NAME
    hintergrundoffset = rahmen DIMENSION
    component = NAME
                       = BEFEHL
    extras
    foregroundstyle = STYLE BEFEHL
    foregroundcolor = COLOR
                       = NAME
    setups
                       = default overlay kein DIMENSION
    offset
                       = lokal passend max breit fest DIMENSION
    breite
                       = passend max breit DIMENSION
= inherits: \stelleausrichtungein
   hoehe
    ausrichtung
                        = ja nein kein lokal global
    strut
   autostrut
                       = ja nein
                       = hoehe tiefe hoch tief oben mittig unten zeile hoti haengend behalte formel mathematik normal
    platz
    autobreite
                       = ja nein zwinge
                        = NUMMER
    zeilen
                        = BEFEHL
    oben
                       = BEFEHL
    unten
    blanko
                       = ja nein
                        = NAME
   profile
                       = ja nein
    leer
                       = DIMENSION
    loffset
                       = DIMENSION
    roffset
    toffset
                        = DIMENSION
                        = DIMENSION
    boffset
                        = NUMMER
    orientation
```

```
\stelleumrahmtetexteein [..., ...] [..,... 2..,..]

1 NAME
2 inherits: \setupframedtext
```

```
\framedtext [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupframedtext
2 CONTENT
\stelleuntenein [...] [...,...^2...]
1 text marginalie kante
2 inherits: \setuplayoutelement
\stelleunterseitennummerein [..,..*=..,..]
* inherits: \setupcounter
\stelleurlein [..,..*=..,..]
* stil = STYLE BEFEHL
   farbe = COLOR
\stelleversalienein [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 titel = ja nein
sc = ja nein
stil = STYLE BEFEHL
\stellezeilenabstandein [..., 1] [..., ... = ..., ...]
1 NAME
             = DIMENSION
2 zeile
           = NUMMER
= NUMMER
   hoehe
   tiefe
   minhoehe = NUMMER
   mindepth = NUMMER
   abstand = DIMENSION
   oben = NUMMER hoehe
unten = NUMMER
   unten
   strecken = NUMMER
            = NUMMER
   shrink
\stellezeilenabstandein [...,*...]
* an aus zuruecksetzten auto klein PMittel gross NUMMER DIMENSION
\stellezeilenabstandein [.*.]
* NAME
\stellezeilenein [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 option
                = gepackt
                = BEFEHL
   vor
               = BEFEHL
   nach
   zwischen = BEFEHL
einziehen = inherits: \stelleeinziehenein
   ausrichtung = inherits: \stelleausrichtungein
spatium = ja an aus fest default
befehl = BEFEHL
               = STYLE BEFEHL
   stil
   farbe
               = COLOR
   links
               = BEFEHL
               = BEFEHL
   rechts
```

```
\stellezeilennumerierungein [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 start
               = NUMMER
   schritt
               = NUMMER
              = seite erste folgende
   methode
   konversion = NAME
   fortsetzen = ja nein
platz = text begin end default links rechts innen aussen imlinken imrechten marginalie imrand
abstand = DIMENSION
   ausrichtung = innen aussen flushleft flushright links rechts mittig auto
   befehl = \...##1
   links
              = BEFEHL
              = BEFEHL
   rechts
   marginalie = DIMENSION
   breite
              = marginalie DIMENSION
               = STYLE BEFEHL
   stil
   farbe
               = COLOR
\stellezitierenein [..,..\stackrel{*}{=}..,..]
* inherits: \setupdelimitedtext
\stellezusammengestelltelisteein [...] [...,...^2...]
1 LISTE
2 inherits: \stellelisteein
\stelleCOMBINEDLIST [..,..^*=..,..]
* inherits: \stellelisteein
instances: content
\platzierecontent [..,..*=..,..]
* inherits: \stellelisteein OPT
\stellezwischenraumein [...,*...]
* stellewiederher fest flexibel 25% le halbezeile quarterline kein klein mittel gross default DIMENSION
\stelle {.*.}
* NAME
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stopregister [.1.] [.2.]
1 NAME
2 NAME
\stopstructurepageregister [.1.] [.2.]
1 NAME
2 NAME
\stopzeile [.*.]
* REFERENCE
\strictdoifelsenextoptional \{...\}
1 TRUE
2 FALSE
\verb|\strictdoifnextoptionalelse {...}| {...}|
1 TRUE
2 FALSE
```

```
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\verb|\strippedcsname| \verb|\|^*...
* CSNAME
\strippedcsname ...
* TEXT
\stripspaces \from ... \to \.2..
1 TEXT
2 CSNAME
\structurelistuservariable \{...^*\}
* KEY
\structurenumber
\structuretitle
\structureuservariable {.*.}
\structurevariable \{...^*\}
\strut
\strutdp
\strutht
\struthtdp
\struttedbox {.*.}
* CONTENT
\strutwd
\style [..,..\frac{1}{2}...] {.\frac{2}{2}}

inherits: \setupstyle

TEXT
\verb|\styleinstance|[...^*]|
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE \{...\}
* TEXT
\subpagenumber
```

```
\subsentence { . * . }
* CONTENT
\substituteincommalist \{...\} \{...\} \...
1 TEXT
2 TEXT
3 CSNAME
\subtractfeature [.\overset{*}{\ldots}]
* NAME
\subtractfeature \{.\overset{*}{\ldots}\}
* NAME
\swapcounts \setminus ... \setminus ...
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\swapface
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg antiqua serif regular sans grotesk support tippen fernschreiber mono handschrift kalligraphie
\switchstyleonly \setminus.*..
* CSNAME
\switchtocolor [.*.]
* COLOR
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT 1 inherits: \stellezeilenabstandein
\switchtointerlinespace [\dots, \dots]
* an aus zuruecksetzten auto klein^{\mathrm{PPT}}mittel gross NUMMER DIMENSION
\switchtointerlinespace [...^*]
* NAME
\symbol [...] [...]
1 NAME
2 NAME
\symbolreference [.*.]
* REFERENCE
\symbol \{...^*\}
* NAME
```

```
\synchronizeblank
\synchronizeindenting
\synchronizemarking [...^1] [...^2] [...^3]
1 BESCHRIFTUNG
2 NUMMER
3 behalte
\synchronizeoutputstreams [...,*...]
\synchronizestrut \{...^*\}
* ja nein auto kap passend zeile default CHARACTER
\synchronizewhitespace
\synctexblockfilename \{...^*\}
* FILE
\synctexresetfilename
\synctexsetfilename \{...^*.\}
* FILE
\SYNONYM [.^1.] {.^2.} {.^3.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\systemlog \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...^1, \} \{...^2, \}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{...^1\} \{...^2\} \{...^3\}
1 FILE
2 TEXT
3 TEXT
\systemsetups \{...^*\}
* NAME
\TABLE
\TaB1E
\TEX
\TeX
\TheNormalizedFontSize
```

```
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\t \sum_{i=1}^{n} \{x_i = x_i \}
* BEFEHL
\taggedlabeltexts \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\teilegleitobjekt [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)} {.\(\frac{3}{.}.\)}
inherits: \stelleplatzieget@filtegleitobjekt
BEFEHL
CONTENT
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
1 NUMMER
2 DIMENSION
\testfeature \{.1.\} \{.1.\}

    NUMMER
    CONTENT

\testfeatureonce \{...^1.\} \{...^2.\}

    NUMMER
    CONTENT

\testpage [.1.] [.2.]
1 NUMMER
2 DIMENSION
\testpageonly [.^{1}.] [.^{2}.]
1 NUMMER
2 DIMENSION
\testpagesync [.<sup>1</sup>.] [.<sup>2</sup>.]
1 NUMMER
2 DIMENSION
\verb|\testtokens| [.\overset{*}{\dots}]
* NAME
```

```
\tex {...}
* CONTENT
\texdefinition \{.\overset{*}{\ldots}\}
* NAME
\texsetup {.*.}
* NAME
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
                = BEFEHL
   links
               = BEFEHL
               = BEFEHL
   rechts
   inherits: \setupbtx
2 REFERENCE
\textcitation [...] [...]
1 default category Offictry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
                = BEFEHL
               = BEFEHL
   nach
   links
               = BEFEHL
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..\frac{1}{2}..,..] [...^2]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
               = BEFEHL
   vor
   nach
               = BEFEHL
                = BEFEHL
   links
   rechts
                = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\textcite [.1] [.2]
1 default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referenz = REFERENCE
   alternative = default category entry kurz seite num textnum jahr index tag keywords autor authoryears authornum
                  authoryear
                = BEFEHL
   nach
                = BEFEHL
               = BEFEHL
   links
               = BEFEHL
   rechts
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
```

```
\textflowcollector {.*.}
* NAME.
\textlinie [...^1] {...}
1 oben mittig whiten OPT 2 TEXT
\textmath {.*.}
* CONTENT
\textminus
\textormathchar {.*.}
* NUMMER
\textplus
\textreferenz [\ldots, 1] \{\ldots\}
1 REFERENCE
2 TEXT
\textvisiblespace
\thainumerals \{ \dots^* \}
* NUMMER
\thefirstcharacter \{.\overset{*}{\ldots}\}
* TEXT
\verb|\thenormalizedbodyfontsize {...}^*|
* DIMENSION
\theremainingcharacters \{...^*\}
* TEXT
\thickspace
\thinspace
\thirdoffivearguments \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \} \{ \stackrel{4}{\ldots} \} \{ \stackrel{5}{\ldots} \}
1 TEXT
2 TEXT
3 TEXT
    TEXT
\thirdoffourarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
    TEXT
    TEXT
4 TEXT
\thirdofsixarguments { . . . } { . . . } { . . . } { . . . } { . . . } { . . . } { . . . }
1 TEXT
    TEXT
    TEXT
    TEXT
5
    TEXT
```

```
\thirdofthreearguments \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\thirdofthreeunexpanded \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\threedigitrounding {.*.}
* NUMMER
\verb|\tibetannumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\tief {.*.}
* CONTENT
\LOW { . * . }
* CONTENT
instances: unitslow
\tightlayer [.*.]
* NAME
\tiho [.1] {.1.} {.1.}
1 links rechts
2 CONTENT
3 CONTENT
\tilde \{...^*\}
* CHARACTER
\tinyfont
\tip [..,..^{\frac{1}{2}}..,..] {...}
inherits: %stelletipein
CONTENT
\tippedatei [.<sup>1</sup>.] [..,..<sup>2</sup>..,..] {.<sup>3</sup>.}
1 NAME OPT
2 inherits: \stelletippenein
3 FILE
\tippen [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \stelletipein
2 CONTENT
\tippen [..,..=..,..] <<..2.>>
1 inherits: \steTTetipein
2 ANGLES
\TIPPEN [..,..\frac{1}{2}..,..] {.\frac{2}{1}..}
inherits: \stelletipein
CONTENT
\TIPPEN [..,..\frac{1}{2}..,..] <<.\frac{2}{..}>>
1 inherits: \steffetipein
2 ANGLES
```

```
\tippepuffer [..., 1] [..., 2] [..., 2]
1 BUFFER OPT OPT
1 BUFFER OPT
2 inherits: \stelletippenein
\tippenBUFFER [..,..*=..,..]
* inherits: \stelletippenein
\tip [..,..^{\frac{1}{2}}..,..] <<..^{2}.>>
1 inherits: ∜stelletipein
2 ANGLES
\tlap {...}
* CONTENT
\tochar { . * . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [...]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] {.\frac{1}{2}.} {.\frac{3}{2}.}
1 inherits: \setup#Gooltip
2 TEXT
3 TEXT
instances: tooltip
\TOOLTIP [.\frac{1}{2}, \frac{2}{3}, \frac{3}{3}.\]
1 links mittig rechts
2 TEXT
3 TEXT
instances: tooltip
\topbox {.*.}
* CONTENT
\topleftbox {.*.}
* CONTENT
\toplinebox {...}
* CONTENT
\toprightbox {.*.}
* CONTENT
\topskippedbox {.*.}
* CONTENT
\tracecatcodetables
\tracedfontname \{...^*\}
* FONT
\traceoutputroutines
\tracepositions
\transparencycomponents \{...^*\}
* COLOR
```

```
\transparent [...^1] {...}
1 COLOR
2 CONTENT
 \triplebond
\verb|\truefilename {...}^*.|
 * FILE
 \truefontname {.*.}
 * FONT
\verb|\ttraggedright|
 \twodigitrounding \{...^*.\}
 * NUMMER
 \tx
 \txx
\typedefinedbuffer [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 BUFFER
2 inherits: \stelletippenein
 \typeface
\typeinlinebuffer [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 BUFFER OPT OPT
BUFFER
inherits: \stelletipein
 \typescriptone
\verb|\typescriptprefix {.*.}|
 * NAME
 \typescriptthree
 \typescripttwo
\typesetbuffer [.1] [..,.2] 1 * BUFFER OPT OPT
1 * BUFFER OPT Control of the state of the s
\typesetfile [.\frac{1}{2}] [..., \frac{3}{4}...]

1 NAME FILE OPT OPT
1 NAME FILE OPT
2 FILE TEXT
3 inherits: \setupexternalfigure
 \uconvertnumber \{...^1\}
1 inherits: \konvertierezahl
2 NUMMER
 \ueber [.*.]
 * REFERENCE
```

```
\uebersetzten [..,..*=..,..]
* SPRACHE = TEXT
\uedcatcodecommand \setminus 1 \dots 1 \dots 1 \dots 1
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\umgebung [..]
* FILE
\umgebung ...
* FILE
\umrahmt [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \stelfeumrahmtein
2 CONTENT
\FRAMEDTEXT [..,.\frac{1}{2}.,..] {.\frac{2}{1}.}
1 inherits: \setupframedtext
2 CONTENT
instances: framedtext
\FRAMED [..,..\frac{1}{2}..,..] {.\frac{1}{2}.}
1 inherits: \steffeumrahmtein
2 CONTENT
instances: unframed fitfieldframed
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \stelleumrahmt@Tn
CONTENT
\unframed [..,.. \stackrel{1}{=}..,..] {.\(\frac{1}{2}..\)}
inherits: \stelleumrahmtein
CONTENT
\unbekant
\undefinevalue \{ . \overset{*}{.} . \}
\undepthed \{...^*\}
* CONTENT
\underset \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 TEXT
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\unexpandeddocumentvariable {.*.}
* KEY
\unhhbox ..\with \{..\
1 CSNAME NUMMER
2 BEFEHL
```

```
\unihex \{ . \overset{*}{.} . \}
* NUMMER
\uniqueMPgraphic \{...\} \{...,..=2...\}
1 NAME
2 KEY = VALUE
\verb|\uniqueMPpagegraphic {...} {...} {....}|
1 NAME
2 KEY = VALUE
\unprotect ... \protect
\unprotected ... \par
* CONTENT
\unregisterhyphenationpattern [..1] [..2]
1 SPRACHE
2 TEXT
\unspaceafter \setminus .1... \{...\}
1 CSNAME
2 TEXT
\unspaceargument ... \to \...
1 TEXT
2 CSNAME
\unspaced \{ . \overset{*}{.} . \}
* TEXT
\unspacestring . \to \.\.^2..
1 TEXT
2 CSNAME
\untexargument \{...^1\} \to \setminus...^2..
1 TEXT
2 CSNAME
\untexcommand \{...^1.\} \to \...^2...
1 CSNAME
2 CSNAME
\uppercased \{.\overset{*}{\dots}\}
* TEXT
\uppercasestring ... \to \.\.2..
1 TEXT
2 CSNAME
\upperleftdoubleninequote
\upperleftdoublesixquote
\upperleftsingleninequote
\upperleftsinglesixquote
```

```
\upperrightdoubleninequote
   \upperrightdoublesixquote
   \upperrightsingleninequote
   \upperrightsinglesixquote
   \url [.*.]
   * NAME
   \uberright \ \usealignparameter \t \cdot \overset{*}{\ldots}
   * CSNAME
   \uberrule \ube
 * CSNAME
   \usebodyfont [...,*...]
   * inherits: \stellefliesstextein
   \usebodyfontparameter \.*..
   * CSNAME
 \usebtxdataset \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix}
1 NAME OPT
2 FILE
3 specification = NAME
   \uberright \ \ub
   * FILE
   \usecitation [...
 * REFERENCE
   \usecitation \{.\overset{*}{.}.\}
   * REFERENCE
   \usecolors [.*.]
   * FILE
   \usecomponent [.*.]
   \uberrule \ube
   * KEY
   \usedummystyleandcolor \{...\}
1 KEY
2 KEY
   \verb|\usedummystyleparameter {...}|
   * KEY
   \useenvironment [.*.]
   * FILE
```

```
\useexternalrendering \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix} \begin{bmatrix} . & 4 \end{bmatrix}
1 NAME
2 NAME
3 FILE
4 auto embed
 \usefigurebase [.*.]
 * zuruecksetzten FILE
 \usefile [.1] [.2] [.3]
1 NAME
2 FILE
3 TEXT
\verb|\usegridparameter \|.^*..
 * CSNAME
\useindentingparameter \setminus.*..
 * CSNAME
 \verb|\useindentnextparameter \|.^*..
 * CSNAME
 \useinterlinespaceparameter \setminus.*..
\verb|\uselanguageparameter \|.^*..
 * CSNAME
 \useluamodule [.*.]
 * FILE
\verb|\useMPenvironmentbuffer [...^*]|
\label{eq:loss_mapping} $$ \space{-0.05cm} \space{-0.05cm} $$ \space{-0.05cm} \space{-0.05cm
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
 * FILE
\useMPrun \{ ... \} \{ ... \}
1 NAME
2 NUMMER
 \useMPvariables [...] [..., ...]
1 NAME
2 KEY
 \verb|\usemathstyleparameter| \verb|\|.".
 * CSNAME
 \useproduct [.*.]
 * FILE
 \uberrows \useprofileparameter \uberrows...
 * CSNAME
```

```
\useproject [.*.]
* FILE
\usereferenceparameter \.*..
* CSNAME
\userpagenumber
\usesetupsparameter \setminus.*..
* CSNAME
\usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [...]
1 inherits: \setupscale
2 NAME
\usesubpath [...,*...]
* PATH
\usetexmodule [...] [...,...] [...,....]
1 mpsxt ^{\mathrm{OPT}}
2 FILE
3 KEY = VALUE
\usetypescript [.^1.] [.^2.] [.^3.]
1 serif sans mono math handwriting Calligraphy casual alles
2 NAME fallback default dtp simple
3 size name
\usetypescriptfile [.*.]
* zuruecksetzten FILE
\usezipfile [.1] [.2]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper {...}
* TEXT
\utilityregisterlength
\VerboseNumber {.*.}
* NUMMER
\vboxreference [..., ...] {...}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim \{ . \overset{*}{.} . \}
* CONTENT
```

```
\verbatimstring \{...^*.\}
 * CONTENT
 \verbergebloecke [..., ...] [..., ...]
 2 NAME
 \verbosenumber {.*.}
 * NUMMER
 \vergleichefarbengruppe [.*.]
 \vergleichepalette [.*.]
 * NAME
 \version [.*.]
 * konzept datei temporaer endfassung NAME
 \verticalgrowingbar [..,..*...]
 * inherits: \setuppositionbar
 \verticalpositionbar [..,..^*=..,..]
 * inherits: \setuppositionbar
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
2 NAME
3 kriterium = text ABSCHNITT
 \verb|\verwendeexteresdokument|[...^1]|[...^2]|[...^3]|
 1 NAME
2 FILE
3 TEXT
 \label{eq:continuous_continuous_continuous} $$\operatorname{verwendeexterneabbildung} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [.\overset{\scriptscriptstyle 3}{\ldots}] \ [.., ..\overset{\scriptscriptstyle 4}{=} \ldots, \ldots] $$
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
 \verwendeexternestonstueck [...] [...]
1 NAME
2 FILE
 \verwendeJSscript [...] [..., ...]
 1 FILE
2 NAME
 \text{verwendemodul} \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & . & 2 \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . & 3 \\ . & . & . & . \end{bmatrix}
1 m p s x t
2 FILE
3 KEY = VALUE
 \verwendesymbole [.*.]
 * FILE
```

```
\label{eq:verwendeurl} $$\operatorname{verwendeURL} \ [.\overset{\scriptscriptstyle 1}{\ldots}] \ [.\overset{\scriptscriptstyle 2}{\ldots}] \ [.\overset{\scriptscriptstyle 3}{\ldots}] \ [.\overset{\scriptscriptstyle 4}{\ldots}]
1 NAME
2 URL
3 FILE
4 TEXT
\label{eq:verwendeurl} $$ \operatorname{verwendeurl} [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.\overset{4}{\dots}] $$
1 NAME
2 URL
3 FILE
4 TEXT
\veryraggedcenter
\veryraggedleft
\veryraggedright
\verb|\vglue| ...^*.
* DIMENSION
\viewerlayer [.^1.] {.^2.}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\volleswort {.*.}
* NAME
\von [.*.]
* REFERENCE
\vphantom \{...^*.\}
* CONTENT
\vpos {.1.} {.2.}
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
* CONTENT
\vspace [.1] [.2]
1 NAME
2 NAME
              OPT
\vspacing [...,*...]
* einstellung seffeseite max zwinge enable sperren keinweiss zurueck overlay immer weak strong default vor zwischen
    nach fest flexibel kein klein mittel gross zeile halbezeile quarterline formel weiss hoehe tiefe standard NUMMER*klein
    NUMMER*mittel NUMMER*gross NUMMER*zeile NUMMER*halbezeile NUMMER*quarterline NUMMER*formel NUMMER*weiss NUMMER*hoehe
    NUMMER*tiefe category:NUMMER order:NUMMER penalty:NUMMER DIMENSION NAME
```

```
\verb|\WidthSpanningText| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} , \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} , \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} , \{ \begin{smallmatrix} 3 \\ \cdot \end{smallmatrix} , [
1 TEXT
2 DIMENSION
3 FONT
\WOCHENTAG { . * . }
* NUMMER
\WOERTER {.*.}
* TEXT
\WORT {.*.}
* TEXT
\Woerter \{.\overset{*}{.}.\}
* TEXT
\Wort {.*.}
* TEXT
\waehlebloeckeaus [ \dots , 1 ] [ \dots , 2 ] [ \dots , 3 ] [ \dots , 3 ]
1 NAME OPT OPT
NAME
NAME
NAME
NAME
NAME
NAME
\wdofstring \{...^*\}
* TEXT
\wechselezumfliesstext [...,*...]
* inherits: \stellefliesstextein
\verb|\widthofstring {...}^*|
* TEXT
\verb|\widthspanningtext| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 DIMENSION
3 FONT
\withoutpt \{...^*\}
* DIMENSION
\wochentag \{...^*\}
* NUMMER
\words {.*.}
* TEXT
\wordtonumber \{.1.\} \{.1.\}
1 eins zwei drei vier fuenf
2 TEXT
\wort {.*.}
* TEXT
\wortrechts [.1] {...}
1 rechts DIMENSION
2 CONTENT
```

```
\writedatatolist [...] [..,..=..,..] [..,..=..,..]
1 LISTE
2 inherits: \stellelisteein
3 KEY = VALUE
 \writestatus \{.1.\} \{.1.\}
1 TEXT
2 TEXT
 \XETEX
 \XeTeX
 \xdef converted argument \xspace ... \
1 CSNAME
2 TEXT
\verb|\xm| addindex {...}^*.|
 * NODE
 \xmlafterdocumentsetup \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 SETUP
3 SETUP
 \xmlaftersetup \{...^1\}
1 SETUP
2 SETUP
 \xmlall {.1.} {.2.}
1 NODE
2 LPATH
\verb|\xmlappenddocumentsetup {...} {...} {...}
1 NAME
2 SETUP
\verb|\xmlappendsetup {...}^*.}|
 * SETUP
 \mbox{xmlapplyselectors } \{...^*.\}
 * NODE
 \xmlatt {.1.} {.2.}
1 NODE
2 NAME
 \xmlattdef \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NODE
2 NAME
3 TEXT
 \xmlattribute \{ ...^1 . \} \{ ...^2 . \} \{ ...^3 . \}
1 NODE
2 LPATH
3 NAME
```

```
\xmlattributedef \{ ...^1 ... \} \{ ...^2 ... \}
1 NODE
2 LPATH
   NAME
4 TEXT
\xspace \xmlbadinclusions \{...^*\}
* NODE
\xmlbeforedocumentsetup \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 SETUP
3 SETUP
\xmlbeforesetup \{...^1.\} \{...^2.\}
1 SETUP
2 SETUP
\verb|\xmlchainatt| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NODE
2 NAME
\verb|\xmlchainattdef {...}| {...}| {...}|
1 NODE
2 NAME
3 TEXT
\xmlchecknamespace \{...\}
1 NODE
2 NAME
\xmlcommand \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 XMLSETUP
\xmlconcat \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NODE
   LPATH
3 TEXT
\xmlconcatrange \{...^{1}..\} \{...^{2}..\} \{...^{3}..\} \{...^{4}..\} \{...^{5}..\}
1 NODE
2 LPATH
    TEXT
4 FIRST
5 LAST
\xmlcontext \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlcount \{...^*\}
* NODE
\mbox{\em $\mathbb{1}$}
* NODE
\verb|\xmldirectives {...}|
* NODE
```

```
\mbox{\colored} \xmldirectivesafter \{.\begin{subarray}{c} \cdot & \cdot \\ \cdot & \cdot \\ \cdot & \cdot \\ \end{array}
  * NODE
 \verb|\xmldirectivesbefore {.*.}|
  * NODE
  \mbox{xmldisplayverbatim } \{...^*\}
  * NODE
  \xmldoif \{...\} \{...\} \{...\}
  1 NODE
 2 LPATH
 3 TRUE
 \xmldoifelse \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 NODE
2 LPATH
3 TRUE
4 FALSE
  \xmldoifelseempty \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 TRUE
4 FALSE
  \xmldoifelseselfempty \{...^1.\} \{...^2.\}
 1 NODE
 2 TRUE
 3 FALSE
  \xmldoifelsetext \{...\} \{...\} \{...\}
1 NODE
2 LPATE
            LPATH
3 TRUE
4 FALSE
 \xmldoifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
 1 CATEGORY
 2 NAME
3 TRUE
4 FALSE
  \xmldoifnot \{...^1\} \{...^2\} \{...^3\}
 1 NODE
 2 LPATH
 3 TRUE
  \mbox{\em Line of the most self-empty } \{\hdots \hdots \
1 NODE
2 TRUE
  1 NODE
2 LPATH
3 TRUE
 \verb|\xmldoifselfempty {...}| {...}|
1 NODE
2 TRUE
```

```
\label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NODE
2 LPATH
3 TRUE
  \xmlelement \{...^1\} \{...^2\}
1 NODE
2 NUMMER
  \xmlfilter \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
  \xmlfirst {.1.} {.2.}
1 NODE
2 LPATH
  \xmlflush {.*.}
  * NODE
  \xmlflushcontext {.*.}
  \mbox{\em xmlflushdocumentsetups } \{ \hdots \hdot
1 NAME
2 SETUP
  \mbox{xmlflushlinewise } \{...^*\}
  * NODE
  \xmlflushpure {.*.}
 * NODE
  * NODE
  \mbox{xmlflushtext } \{...^*.\}
  * NODE
  \xmlinclude \{...\} \{...\}
 1 NODE
2 LPATH
3 NAME
 \verb|\xmlinclusion {...}|
 * NODE
  \xmlinclusions {.*.}
  * NODE
  \xmlinfo \{...^*\}
  * NODE
 \xmlinjector {...}
  * NAME
 \xmlinlineprettyprint \{...^1\}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
```

```
\xmlinlineprettyprinttext {.1.} {.2.}
1 NODE
2 mp lua xml parsed-xml nested tex context kein NAME
\mbox{\em xmlinlineverbatim } \{.\begin{subarray}{c} ^*.\end{subarray} \}
* NODE
\xmlinstalldirective \{.1.\}
1 NAME
2 CSNAME
\xmllast {...} {...}
1 NODE
2 LPATH
\xmllastatt
\xmllastmatch
\xmlloadbuffer \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
\mbox{xmlloaddata} \{...\} \{...\} \{...\}
1 NAME
2 TEXT
3 XMLSETUP
\xmlloaddirectives {.*.}
\xmlloadfile \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\xmlloadonly \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
\mbox{xmlmain } \{...^*\}
\xmlmapvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\xmlname \{...^*\}
* NODE
\mbox{xmlnamespace } \{...^*\}
* NODE
\xmlnonspace \{...\}
1 NODE
2 LPATH
```

```
\xmlpath \{...^*\}
 * NODE
 \xmlpos { .*.}
 * NODE
 \xmlposition \{...\} \{...\}
 1 NODE
2 LPATH
3 NUMMER
 \mbox{\colored} \xmlprependdocumentsetup \{ \ldots^1 \} \{ \ldots^2 \}
1 NAME
2 SETUP
\verb|\xmlprependsetup {...}^*.}|
 * SETUP
 \xmlprettyprint \{...\}

    NODE
    mp lua xml parsed-xml nested tex context kein NAME

 \xmlprettyprinttext \{...^1.\} \{...^2.\}
2\, \, mp lua xml parsed-xml nested tex context kein NAME
\xmlprocessbuffer \{...\} \{...\} \{...\}
1 BUFFER
2 NAME
3 XMLSETUP
 \xmlprocessdata \{...\} \{...\}
1 NAME
2 TEXT
3 XMLSETUP
\label{eq:local_local_local_local} $$ \mbox{\em lprocessfile } \{\hdots \hdots \hdots
1 NAME
2 FILE
3 XMLSETUP
 \xmlpure {...} {...}
1 NODE
2 LPATH
 \xmlraw { . * . }
 * NODE
 \xmlrefatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
\verb|\xm| registered document setups {...} {...} {...}
1 NAME
2 SETUP
 \xmlregisteredsetups
 \xmlregisterns \{...^1\} \{...^2\}
1 NAME
2 URL
```

```
\label{eq:linear_loss} $$ \mathbf{1}... \mathbf{
 1 NODE
 2 LPATH
 3 NAME
 4 NAME
   \label{lem:lemaphamespace} $$ \sum_{i=1}^{n} \{ \dots \} \{ \dots \} \{ \dots \} $$
 1 NODE
2 NAME
3 NAME
   \mbox{\coloredge} \mbox{\col
1 NAME
2 SETUP
   \xmlremovesetup {.*.}
   * SETUP
   \verb|\xm| reset document set ups {...}|
   * NAME
 \xmlresetinjectors
   \xmlresetsetups \{...^*.\}
   * NAME
   \xmlsave \{...^1, \}
   1 NODE
   \xmlsetentity \{...^1\} \{...^2\}
 1 NODE
2 LPATH
3 LUAFUNCTION
 \mbox{\em xmlsetinjectors} [\dots, \dots]
   * NAME
   \xmlsetsetup \{...^1,...\} \{...^2,...\}
 1 NAME
2 LPATH
3 SETUP
   \xmlsetup \{ ... \} \{ ... \}
1 NODE
2 SETUP
 \mbox{xmlshow } \{...^*\}
   * NODE
 \xmlsnippet \{...^1\}
1 NODE
2 NUMMER
   \xmlstrip {.1.} {.2.}
1 NODE
2 LPATH
```

```
\xmlstripnolines {.1.} {.2.}
1 NODE
2 LPATH
  \xmlstripped \{...\}
1 NODE
2 LPATH
  \xmlstrippednolines \{...^1\} \{...^2\}
1 NODE
2 LPATH
  \xmltag {.*.}
  * NODE
  \xmltexentity \{.1.\}
1 NAME
2 TEXT
  \xmltext \{...^1\}
1 NODE
2 LPATH
  \xmltobuffer \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
 \xmltobufferverbose \{...^1.\} \{...\} \{...\}

    NODE
    LPATH
    BUFFER

 \xmltofile \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
 1 NODE
2 LPATH
3 FILE
  \xmlvalue \{...\} \{...\} \{...\}
 1 CATEGORY
 2 NAME
 3 TEXT
  \xmlverbatim {.*.}
  \xsplitstring \setminus 1... \{1...^2\}
1 CSNAME
2 TEXT
  \xypos {.*.}
 * NAME
 \Ziffern {.*.}
  * NUMMER
 \label{eq:local_control_control_control} $$ \vec{L} = \vec{L} \cdot \vec{L} 
 1 inherits: \stellepapierformatein
 2 inherits: \stellepapierformatein
 3 inherits: \stellelayoutein
```

```
\zeigeeinstellungen [...,*...]
* pt bp cm mm dd cc pc nd nc ^{\circ}p in
\zeigefarbe [.*.]
* COLOR
\zeigefarbengruppe [.<sup>1</sup>.] [...,...]
\zeigefliesstext [...,*...]
* inherits: \stellefliesstextein
\zeigefliesstextumgebung [...,*...]
* inherits: \stellefliesstextein
\zeigegitter [...,*...]
* zuruecksetzten unten oben kein alles zeilen rahmen nonumber rechts links aussen spalten
\zeigelayout [...,*...]
* pt bp cm mm dd cc To nd nc sp in
\zeigepalette [.<sup>1</sup>.] [...,...]
1 NAME
2 horizontal vertikal nummer wert name
\zeigerahmen [\ldots, 1, \ldots] [\ldots, 2, \ldots]
oben kopfzeile text fusszeile miten
linkekante linkerrand text rechterrand rechterkante
\zeigestruts
\zeigeumbruch [.*.]
* umbruch alles boxes zeile glyph fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
   {\tt simplevtop}\ {\tt user}\ {\tt math}\ {\tt italic}\ {\tt origin}\ {\tt zuruecksetzten}
\zeile {...}
* CONTENT
\zentriert {.*.}
* CONTENT
\ziffern {.*.}
* NUMMER
\zu {...} [.2.]
1 CONTENT
2 REFERENCE
\zurbox {.1.} [.2.]
1 CONTENT
2 REFERENCE
\zurseite \{ ... \} [... ]
1 TEXT
2 REFERENCE
```

