

MP attributes backends **bit32** blobs boolean  
buffers builders caches **callback** callbacks  
catcodes characters chemistry commands  
containers context converters **coroutine**  
ctxrunner **debug** dir directives document  
documentdata environment **epdf** experiments ffi  
figures **file** **fio** floats **font** fonts functions  
global graphics **gzip** **img** interactions  
interfaces **io** job **lang** languages layouts **lfs**  
libraries lmx logs lpdf **lpeg** **ltn12** lua luatex  
lxml **math** mathematics **md5** metapost **mime**  
moduledata modules mp **mplib** noads **node** nodes  
number objects **os** **package** pagebuilders  
parametersets **pdf** pdfscanner physics  
publications regimes resolvers sandbox scripts  
set sio **socket** sorters statistics **status**  
storage streams **string** structures **table** **tex**  
texconditionals **texconfig** texconstants texifs  
**texio** texitdefined texmodes texsystemmodes  
thirddata **token** tokens tracers trackers  
typesetters **unicode** url userdata utf8  
utilities vf visualizers xml **zip** **zlib**

# ConTEXt MkIV

# global (alias: \_G)

FFISUPPORTED	function	dofile	function
INITEXMODE	boolean	done	boolean
LUAMAJORVERSION	number	environment	table
LUAMINORVERSION	number	epdf	table
LUAEXCOREVERSION	number	error	function
LUAEXENGINE	string	experiments	table
LUAEXFUNCTIONALITY	number	ffi	table
LUAEXVERSION	number	ffilib	function
LUAVERSION	number	figures	table
MP	table	file	table
_LUAVERSION	number	fio	table
arg	table	floats	table
assert	function	font	table
attributes	table	fonts	table
backends	table	frozen	boolean
bit32	table	functions	table
blobs	table	getmetatable	function
blockrequire	function	getpos	function
boolean	table	getvpos	function
buffers	table	global	table
builders	table	grammar_parsed_text_one_nop	userdata
caches	table	grammar_parsed_text_one_yes	userdata
callback	table	grammar_parsed_text_two_nop	userdata
callbacks	table	grammar_parsed_text_two_yes	userdata
catcodes	table	grammar_unparsed_text_nop	userdata
characters	table	grammar_unparsed_text_yes	userdata
checkimage	function	graphics	table
chemistry	table	gregorian_to_jalali	function
collectgarbage	function	gzip	table
commands	table	img	table
containers	table	inspect	function
context	function	interactions	table
converters	table	interfaces	table
coroutine	table	io	table
ctxrunner	table	ipairs	function
debug	table	jalali_to_gregorian	function
dimen	function	job	table
dir	table	lang	table
directives	table	languages	table
document	table	last	number
documentdata	table	layouts	table

lfs	table	rawset	function
libraries	table	regimes	table
lmx	table	require	function
load	function	requireswiglib	function
loadfile	function	resolvers	table
loadstring	function	ruledspace	function
logs	table	sandbox	table
lpdf	table	scripts	table
lpeg	table	select	function
ltn12	table	set	table
lua	table	setinspector	function
luatex	table	setmetatable	function
lxml	table	sio	table
math	table	socket	table
mathematics	table	sorters	table
md5	table	statistics	table
metapost	table	status	table
mime	table	storage	table
module	function	streams	table
moduledata	table	string	table
modules	table	structures	table
mp	function	swiglib	function
mplib	table	table	table
next	function	tex	table
noads	table	texconditionals	data table
node	table	texconfig	table
nodes	table	texconstants	data table
number	table	texifs	data table
objects	table	texio	table
optionalrequire	function	texisdefined	function
os	table	texmodes	data table
package	table	texsystemmodes	data table
pagebuilders	table	thirddata	table
pairs	function	toboolean	function
parametersets	table	token	table
pcall	function	tokens	table
pdf	table	tonumber	function
pdfscanner	table	tostring	function
physics	table	tracers	table
print	function	trackers	table
publications	table	type	function
rawequal	function	typesetters	table
rawget	function	unicode	table
rawlen	function	unpack	function

<code>url</code>	<code>table</code>	<code>vf</code>	<code>table</code>
<code>userdata</code>	<code>table</code>	<code>visualizers</code>	<code>table</code>
<code>utf</code>	<code>table</code>	<code>xml</code>	<code>table</code>
<code>utf8</code>	<code>table</code>	<code>xpcall</code>	<code>function</code>
<code>utilities</code>	<code>table</code>	<code>zip</code>	<code>table</code>
<code>v</code>	<code>number</code>	<code>zlib</code>	<code>table</code>

# attributes (context)

**applyoverloads**    function

**colorintents**    table

- N attribute
- D data
- F enable
- F handler
- F register
- D registered

**colors**    table

- N attribute
- F cmyk
- F cmyktogray
- F cmyktorgb
- F colorcomponents
- D counts
- B couple
- F currentmodel
- F currentnamedmodel
- D data
- N default
- F defineintermediatecolor
- F definemultitonecolor
- F defineprocesscolor
- F definesimplegray
- F definespotcolor
- F definetransparency
- F enable
- F filter
- F forcedmodel
- F forcesupport
- F formatcolor
- F formatgray
- F getpagecolormodel
- F gray
- F graytohsv
- F handler
- F hsvtorgb
- F hsvtorgb
- F iccprofile
- F isblack
- N main

- S model
- D models
- F mpcolor
- F mpnamedcolor
- F mpoptions
- F namedcolorattributes
- N none
- F popset
- F processcolorcomponents
- F pushset
- F register
- D registered
- F registerspotcolor
- F rgb
- F rgbtocmyk
- F rgbtorgb
- F rgbtohsv
- N selector
- F setlist
- F setmodel
- F setpagecolormodel
- D sets
- F spec
- F spot
- F spotcolorname
- F spotcolorparent
- F spotcolorvalue
- B supported
- F toattributes
- F transparencycomponents
- B triggering
- F usecolors
- D valid
- F value
- D values
- B weightgray

**define**    function

**effects**    table

- N attribute
- D data
- F enable

F handler		N darken	
F register		N difference	
D registered		N exclusion	
D values		N hardlight	
<b>handlers</b>	table	N hue	
<b>list</b>	data table	N lighten	
<b>markasoverload</b>	function	N luminosity	
<b>names</b>	data table	N multiply	
<b>negatives</b>	table	N none	
N attribute		N normal	
D data		N overlay	
F enable		N saturation	
F handler		N screen	
F register		N softlight	
D registered		N none	
F set		F register	
<b>numbers</b>	data table	D registered	
<b>ofnode</b>	function	B supported	
<b>private</b>	function	F toattribute	
<b>public</b>	function	B triggering	
<b>restore</b>	function	F value	
<b>save</b>	function	D values	
<b>showcurrent</b>	function	<b>unsetvalue</b>	number
<b>states</b>	table	<b>viewerlayers</b>	table
F disabletriggering		N attribute	
F enabletriggering		F cleanup	
F finalize		D data	
F initialize		F define	
F process		F definedlayoutcomponent	
F selective		F enable	
F stacked		F forcesupport	
F stacker		F handler	
<b>system</b>	function	B hasorder	
<b>tooverloads</b>	function	D listwise	
<b>transparencies</b>	table	F register	
N attribute		D registered	
D data		F resolve_begin	
F enable		F resolve_end	
F forcesupport		F resolve_reset	
F handler		F resolve_step	
T names		D scopes	
N color		F setfeatures	
N colorburn		F start	
N colordodge		F stop	

B supported

D values

# backends (context)

## **codeinjections** table

F boxresourcedimensions  
F registerboxresource  
F restoreboxresource

## **current** string

## **defaults** table

T codeinjections  
F gethpos  
F getmatrix  
F getpos  
F getvpos  
F hasmatrix  
T nodeinjections  
T registrations  
D tables

## **included** table

B context  
B date  
B id  
B metadata  
B pdf

## **install** function

## **nodeinjections** table

F restore  
F save  
F transform

## **nothing** function

## **pdf** table

T codeinjections  
F addbookmarks  
F attachmentid  
F clonefield  
F definefield  
F definefieldset  
F defineviewerlayer  
F embedfile  
F enabletags  
F exportformdata  
F getbookmarks  
F getdefaultfieldvalue  
F getfieldcategory

F getfieldset  
F getformatoption  
F gethpos  
F getmatrix  
F getoutputfilename  
F getpos  
F getpreviewfigure  
F getvpos  
F hasmatrix  
F insertrenderingwindow  
F mergebookmarks  
F mergereferences  
F mergeviewerlayers  
F prerollreference  
F presetsymbol  
F presetsymbollist  
F processrendering  
F registerdocumentcloseaction  
F registerdocumentopenaction  
F registeredsymbol  
F registerpagecloseaction  
F registerpageopenaction  
F registersymbol  
F setfieldcalculationset  
F setfigurealternative  
F setfigurecolorspace  
F setfiguremask  
F setformat  
F setformsmethod  
F setpagetransition  
F setupcanvas  
F setupidentity  
F setxmpfile  
F startlayer  
F startunicodetoactualtext  
F startunicodetoactualtextdirect  
F stoplayer  
F stopunicodetoactualtext  
F stopunicodetoactualtextdirect  
F supportedformats  
F unicodetoactualtext



- F useviewerlayer
- F validfield
- F validfieldcategory
- F validfieldset
- S comment
- T nodeinjections
  - F addtags
  - F annotation
  - F attachfile
  - F changestackedlayer
  - F cmykcolor
  - F comment
  - F destination
  - F effect
  - F graycolor
  - F injectbitmap
  - F insertmovie
  - F insertsound
  - F insertswf
  - F insertu3d
  - F knockout
  - F negative
  - F overprint
  - F positive

- F reference
- F rgbcolor
- F spotcolor
- F startlayer
- F startstackedlayer
- F stoplayer
- F stopstackedlayer
- F transparency
- F typesetfield
- T registrations
  - F cmykindexcolor
  - F cmykspotcolor
  - F getspotcolorreference
  - F grayindexcolor
  - F grayspotcolor
  - F rgbindexcolor
  - F rgbspotcolor
  - F spotcolorname
  - F transparency

T tables

D vfpspecials

<b>registrations</b>	table
<b>tables</b>	table
<b>timestamp</b>	function

## bit32 (basic lua)

**arshift** function

**band** function

**bnot** function

**bor** function

**btest** function

**bxor** function

**extract** function

**lrotate** function

**lshift** function

**replace** function

**rrotate** function

**rshift** function

## blobs (context)

<b>append</b>	function
<b>dimensions</b>	function
<b>dispose</b>	function
<b>new</b>	function
<b>pack</b>	function
<b>strdp</b>	function
<b>strhd</b>	function

<b>strht</b>	function
<b>strwd</b>	function
<b>tohpack</b>	function
<b>tonodes</b>	function
<b>tovpack</b>	function
<b>write</b>	function

## boolean (context)

**tocontext** function

**tonumber** function

# buffers (context)

<b>append</b>	function	<b>F</b> hassomecontent	
<b>assign</b>	function	<b>F</b> next	
<b>collectcontent</b>	function	<b>F</b> place	
<b>erase</b>	function	<b>F</b> reset	
<b>exists</b>	function	<b>F</b> save	
<b>getcontent</b>	function	<b>prepend</b>	function
<b>getlines</b>	function	<b>raw</b>	function
<b>loadcontent</b>	function	<b>run</b>	function
<b>parallel</b>	table	<b>undent</b>	function
<b>F</b> define			

# builders (context)

## kernel table

- F hyphenation
- F kerning
- F ligaturing
- F mlist\_to\_hlist
- T originals
  - F hyphenate
  - F kerning
  - F ligaturing

## paragraphs table

- T constructors
  - N attribute
  - F define
  - F disable
  - F enable
  - F handler
- T methods
  - F basic
  - F default
  - F hpack
  - F oneline
- D names
- D numbers
- F set
- F start
- F stop
- T expansion
  - F trace
- F kepttogether
- F registertogether
- T solutions
  - T splitters
    - F define
    - F optimize

- T registered
- F reset
- F set
- F split
- F start
- F stop
- F tag

## profiling table

- F add
- F distance
- F fixedprofile
- F get
- F list
- F pagehandler
- F profilebox
- F set

## vspacing table

- F analyze
- D categories
- F collapsevbox
- T data
  - D map
  - D skip
  - D snapmethods
- F definesnapmethod
- B fixed
- F pagehandler
- F resetprevdepth
- F setmap
- F setskip
- F snapbox
- F tocategories
- F tocategory
- F vboxhandler

## caches (context)

<b>ask</b>	boolean	<b>is_writable</b>	function
<b>base</b>	string	<b>loadcontent</b>	function
<b>collapsecontent</b>	function	<b>loaddata</b>	function
<b>configfiles</b>	function	<b>more</b>	string
<b>contentstate</b>	function	<b>relocate</b>	boolean
<b>defaults</b>	table	<b>savecontent</b>	function
<b>define</b>	function	<b>savedata</b>	function
<b>direct</b>	boolean	<b>setfirstwritablefile</b>	function
<b>force</b>	boolean	<b>setluanames</b>	function
<b>getfirstreadablefile</b>	function	<b>tree</b>	string
<b>getreadablepaths</b>	function	<b>treehash</b>	function
<b>getwritablepath</b>	function	<b>usedpaths</b>	function
<b>hashed</b>	function		

## callback (basic tex)

**find**      function  
**list**      function

**register** overloaded function



# callbacks (context)

<b>freeze</b>	function	B insert_local_par
<b>known</b>	function	B kerning
<b>list</b>	data table	B ligaturing
<b>pop</b>	function	B linebreak_filter
<b>push</b>	function	B mlist_to_hlist
<b>register</b>	function	B open_read_file
<b>report</b>	function	B post_linebreak_filter
<b>supported</b>	table	B pre_dump
B append_to_vlist_filter		B pre_linebreak_filter
B build_page_insert		B pre_output_filter
B buildpage_filter		B process_input_buffer
B call_edit		B process_jobname
B contribute_filter		B process_output_buffer
B define_font		B process_rule
B find_cidmap_file		B read_cidmap_file
B find_data_file		B read_data_file
B find_enc_file		B read_enc_file
B find_font_file		B read_font_file
B find_format_file		B read_map_file
B find_image_file		B read_opentype_file
B find_map_file		B read_pk_file
B find_opentype_file		B read_truetype_file
B find_output_file		B read_type1_file
B find_pk_file		B read_vf_file
B find_read_file		B show_error_hook
B find_truetype_file		B show_error_message
B find_type1_file		B show_lua_error_hook
B find_vf_file		B show_warning_message
B find_write_file		B start_file
B finish_pdffile		B start_page_number
B finish_pdfpage		B start_run
B finish_synctex_callback		B stop_file
B glyph_not_found		B stop_page_number
B glyph_stream_provider		B stop_run
B hpack_filter		B vpack_filter
B hpack_quality		B vpack_quality
B hyphenate		

## catcodes (context)

**names** data table

**numbers** data table

**register** function

# characters (context)

<b>activeoffset</b>	number	<b>is_spacing</b>	data table
<b>adobename</b>	function	<b>lcchars</b>	data table
<b>bidirectional</b>	data table	<b>lccode</b>	function
<b>blockrange</b>	function	<b>lccodes</b>	data table
<b>blocks</b>	data table	<b>lettered</b>	function
<b>casemap</b>	table	<b>lhash</b>	data table
<b>categories</b>	data table	<b>linebreaks</b>	data table
<b>category</b>	function	<b>lower</b>	function
<b>categorytags</b>	data table	<b>mathlists</b>	data table
<b>classifiers</b>	table	<b>mirrors</b>	table
<b>collapsed</b>	data table	<b>otfscripts</b>	data table
<b>contextname</b>	function	<b>private</b>	table
<b>csletters</b>	data table	<b>ranges</b>	data table
<b>data</b>	data table	<b>registerentities</b>	function
<b>decomposed</b>	data table	<b>remap_hangul_syllable</b>	function
<b>description</b>	function	<b>setactivecatcodes</b>	function
<b>descriptions</b>	data table	<b>setlettercatcodes</b>	function
<b>detailtags</b>	data table	<b>shape</b>	function
<b>directions</b>	table	<b>shaped</b>	function
<b>emoji</b>	table	<b>shash</b>	data table
F compact		<b>shchars</b>	data table
F known		<b>shcodes</b>	data table
F resolve		<b>showstring</b>	function
<b>emojized</b>	function	<b>specialchars</b>	data table
<b>encodes</b>	data table	<b>specials</b>	data table
<b>entities</b>	data table	<b>splits</b>	table
<b>fallbacks</b>	data table	T char	
<b>filters</b>	data table	T compat	
<b>fractions</b>	table	<b>subscripts</b>	table
<b>fromnumber</b>	function	<b>superscripts</b>	table
<b>fschars</b>	data table	<b>synonyms</b>	data table
<b>fscodes</b>	data table	<b>tex</b>	table
<b>getrange</b>	function	D accentmapping	
<b>graphemes</b>	data table	D commandmapping	
<b>hangul</b>	data table	F defineaccents	
<b>initialize</b>	function	F safechar	
<b>is_character</b>	data table	F toutf	
<b>is_command</b>	data table	F toutfpattern	
<b>is_letter</b>	data table	<b>textclasses</b>	table
<b>is_mark</b>	data table	<b>tonumber</b>	function
<b>is_punctuation</b>	data table	<b>ucchars</b>	data table

**uccode**  
**uccodes**  
**uhash**

function  
data table  
data table

**unicodechar**  
**upper**

function  
function

## chemistry (context)

<b>component</b>	function
<b>define</b>	function
<b>definitions</b>	data table
<b>format</b>	string
<b>inlinechemical</b>	function
<b>instance</b>	string
<b>method</b>	string

<b>molecule</b>	function
<b>moleculeparser</b>	userdata
<b>start</b>	function
<b>stop</b>	function
<b>structures</b>	number
<b>undefine</b>	function

## containers (context)

**cleanname** function  
**content** function  
**define** function  
**is\_usable** function

**is\_valid** function  
**read** function  
**usecache** boolean  
**write** function

## converters (context)

A	function	cn-c	function
A:es	function	convert	function
A:ru	function	decimals	function
A:sl	function	define	function
AK	function	hexstringtonumber	function
Alphabetic	function	hour	function
Alphabetic:es	function	i	function
Alphabetic:ru	function	isleapyear	function
Alphabetic:sl	function	lchexnumber	function
Character	function	lchexnumbers	function
Characters	function	leapyear	function
I	function	lower	function
KA	function	max	function
KR	function	maxchrs	function
R	function	minute	function
RK	function	month	function
Romannumerals	function	nicenumber	function
Russiannumerals	function	nofdays	function
Sloveniannumerals	function	number	function
Spanishnumerals	function	numbers	function
Word	function	octnumber	function
Words	function	octstringtonumber	function
a	function	ordinal	function
a:es	function	r	function
a:ru	function	rawcharacter	function
a:sl	function	romannumerals	function
abjadnodotnumerals	function	russiannumerals	function
abjadnumerals	function	second	function
alphabetic	function	sequences	data table
alphabetic:es	function	settime	function
alphabetic:ru	function	sloveniannumerals	function
alphabetic:sl	function	spaceddigits	function
character	function	spanishnumerals	function
characters	function	textime	function
chineseallnumerals	function	toabjad	function
chinesecapnumerals	function	tochinese	function
chinesenumerals	function	toroman	function
chr	function	totime	function
chrs	function	uchexnumber	function
cn	function	uchexnumbers	function
cn-a	function	upper	function

**verbose**

D data

F translate

**weekday**

table

function

**word**

**words**

**year**

function

function

function



## coroutine (basic lua)

<b>create</b>	function
<b>isyieldable</b>	function
<b>resume</b>	function
<b>running</b>	function

<b>status</b>	function
<b>wrap</b>	function
<b>yield</b>	function

# ctxrunner (context)

<b>load</b>	function	<b>prepfiles</b>	data table
<b>preparedfile</b>	function	<b>resolve</b>	function

## debug (basic lua)

<b>debug</b>	function
<b>gethook</b>	function
<b>getinfo</b>	function
<b>getlocal</b>	function
<b>getmetatable</b>	function
<b>getregistry</b>	function
<b>getupvalue</b>	function
<b>getuservalue</b>	function

<b>sethook</b>	function
<b>setlocal</b>	function
<b>setmetatable</b>	function
<b>setupvalue</b>	function
<b>setuservalue</b>	function
<b>traceback</b>	function
<b>upvalueid</b>	function
<b>upvaluejoin</b>	function

## dir (context)

<b>collectpattern</b>	function
<b>current</b>	function
<b>expandname</b>	function
<b>found</b>	function
<b>glob</b>	function
<b>globdirs</b>	function
<b>globfiles</b>	function

<b>globpattern</b>	function
<b>ls</b>	function
<b>makedirs</b>	function
<b>mkdirs</b>	function
<b>pop</b>	function
<b>push</b>	function

## directives (context)

<b>data</b>	data table
<b>default</b>	function
<b>disable</b>	function
<b>done</b>	table
<b>enable</b>	function
<b>list</b>	function

<b>name</b>	string
<b>register</b>	function
<b>report</b>	function
<b>reset</b>	function
<b>show</b>	function
<b>value</b>	function

# document (context)

<b>arguments</b>	data table		D modes	
<b>files</b>	table		D modules	
<b>functions</b>	table	<b>setargument</b>		function
<b>getargument</b>	function	<b>setcommandline</b>		function
<b>getfilename</b>	function	<b>setdefaultargument</b>		function
<b>options</b>	table	<b>setenvironments</b>		function
T commandline		<b>setfilename</b>		function
D environments		<b>setfilenames</b>		function
D modes		<b>setmodes</b>		function
D modules		<b>setmodules</b>		function
T ctxfile		<b>variables</b>		data table
D environments				

## environment (context)

<b>argument</b>	function	<b>luafile</b>	function
<b>arguments</b>	data table	<b>luafilechunk</b>	function
<b>basicengines</b>	data table	<b>luatexengine</b>	string
<b>currentrun</b>	number	<b>luatexfuncitonality</b>	number
<b>default_texmfcnf</b>	string	<b>luatexversion</b>	number
<b>definefilefallback</b>	function	<b>maxnofruns</b>	number
<b>definefilesynonym</b>	function	<b>originalarguments</b>	data table
<b>engineflags</b>	data table	<b>outputfilename</b>	string
<b>filename</b>	string	<b>ownbin</b>	string
<b>files</b>	table	<b>ownmain</b>	string
<b>filesynonyms</b>	data table	<b>ownname</b>	string
<b>forcedruns</b>	number	<b>ownpath</b>	string
<b>getargument</b>	function	<b>prerollrun</b>	boolean
<b>homedir</b>	string	<b>rawarguments</b>	data table
<b>initex</b>	boolean	<b>reconstructcommandline</b>	function
<b>initexmode</b>	boolean	<b>relativepath</b>	function
<b>initializearguments</b>	function	<b>setargument</b>	function
<b>initializefilenames</b>	function	<b>splitarguments</b>	function
<b>inputfilebarename</b>	string	<b>suffix</b>	string
<b>inputfilename</b>	string	<b>texfile</b>	function
<b>inputfilesuffix</b>	string	<b>texmfos</b>	string
<b>jobfilefullname</b>	string	<b>texos</b>	string
<b>jobfilename</b>	string	<b>texroot</b>	string
<b>jobfilesuffix</b>	string	<b>truefilename</b>	function
<b>jobname</b>	string	<b>uselua module</b>	function
<b>kindofrun</b>	number	<b>usemodules</b>	function
<b>loadexamodes</b>	function	<b>validengines</b>	data table
<b>loadluafile</b>	function	<b>version</b>	string

# epdf (extra tex)

<b>Array</b>	function	<b>Object_Type</b>	function
<b>Attribute</b>	function	<b>PDFRectangle</b>	function
<b>AttributeOwner_Type</b>	function	<b>StructElement_Type</b>	function
<b>Attribute_Type</b>	function	<b>open</b>	overloaded function
<b>Dict</b>	function	<b>openMemStream</b>	function
<b>Object</b>	function	<b>type</b>	function



## experiments (context)

<b>data</b>	data table
<b>default</b>	function
<b>disable</b>	function
<b>enable</b>	function
<b>list</b>	function
<b>name</b>	string

<b>register</b>	function
<b>report</b>	function
<b>reset</b>	function
<b>show</b>	function
<b>value</b>	function

# figures (context)

<b>applyratio</b>	function	<b>F ofindex</b>	
<b>badname</b>	function	<b>F package</b>	
<b>bases</b>	data table	<b>F print</b>	
<b>bitmapimage</b>	function	<b>F scan</b>	
<b>boxnumber</b>	number	<b>F serialize</b>	
<b>cachepaths</b>	data table	<b>F tonode</b>	
<b>check</b>	function	<b>F totable</b>	
<b>checkers</b>	data table	<b>F types</b>	
<b>converters</b>	data table	<b>F write</b>	
<b>current</b>	function	<b>include</b>	function
<b>defaultdepth</b>	number	<b>includes</b>	data table
<b>defaultheight</b>	number	<b>initialize</b>	function
<b>defaultsearch</b>	boolean	<b>loaded</b>	data table
<b>defaultwidth</b>	number	<b>localpaths</b>	data table
<b>done</b>	function	<b>magics</b>	data table
<b>dummy</b>	function	<b>mergegoodies</b>	function
<b>exists</b>	data table	<b>nofmissing</b>	number
<b>exists</b>	function	<b>nofprocessed</b>	number
<b>formats</b>	data table	<b>order</b>	data table
<b>found</b>	data table	<b>paths</b>	data table
<b>get</b>	function	<b>patterns</b>	data table
<b>getinfo</b>	function	<b>pop</b>	function
<b>getrealpage</b>	function	<b>preferquality</b>	boolean
<b>guess</b>	function	<b>programs</b>	data table
<b>hash</b>	function	<b>push</b>	function
<b>identifiers</b>	data table	<b>registerpattern</b>	function
<b>identify</b>	function	<b>registerresource</b>	function
<b>images</b>	table	<b>registersuffix</b>	function
<b>F boxes</b>		<b>resources</b>	data table
<b>F check</b>		<b>scale</b>	function
<b>F checksize</b>		<b>set</b>	function
<b>F clone</b>		<b>setlookups</b>	function
<b>F copy</b>		<b>setmemstream</b>	function
<b>F immediatewrite</b>		<b>setorder</b>	function
<b>F keys</b>		<b>setpaths</b>	function
<b>F new</b>		<b>suffixes</b>	data table
<b>F node</b>		<b>used</b>	data table

## file (basic lua)

<b>addsuffix</b>	function
<b>basename</b>	function
<b>checksum</b>	function
<b>collapsepath</b>	function
<b>copy</b>	function
<b>dirname</b>	function
<b>expandname</b>	function
<b>extname</b>	function
<b>is_qualified_path</b>	function
<b>is_readable</b>	function
<b>is_rootbased_path</b>	function
<b>is_writable</b>	function
<b>isreadable</b>	function
<b>iswritable</b>	function
<b>join</b>	function
<b>joinpath</b>	function
<b>loadchecksum</b>	function
<b>nameonly</b>	function
<b>nametotable</b>	function
<b>needs Updating</b>	function

<b>needsupdating</b>	function
<b>pathpart</b>	function
<b>readdata</b>	function
<b>removesuffix</b>	function
<b>replacesuffix</b>	function
<b>reslash</b>	function
<b>robustname</b>	function
<b>savechecksum</b>	function
<b>savedata</b>	function
<b>size</b>	function
<b>splitbase</b>	function
<b>splitname</b>	function
<b>splitpath</b>	function
<b>strip</b>	function
<b>suffix</b>	function
<b>suffixes</b>	function
<b>suffixesonly</b>	function
<b>suffixonly</b>	function
<b>syncmtimes</b>	function

## fio (extra lua)

<b>checkpermission</b>	function	<b>readfixed4</b>	function
<b>getposition</b>	function	<b>readinteger1</b>	function
<b>read2dot14</b>	function	<b>readinteger2</b>	function
<b>readbytes</b>	function	<b>readinteger3</b>	function
<b>readbytetable</b>	function	<b>readinteger4</b>	function
<b>readcardinal1</b>	function	<b>readline</b>	function
<b>readcardinal2</b>	function	<b>recordfilename</b>	function
<b>readcardinal3</b>	function	<b>setposition</b>	function
<b>readcardinal4</b>	function	<b>skipposition</b>	function
<b>readfixed2</b>	function		

# floats (context)

<b>analysemethod</b>	function	<b>nofstacked</b>	function
<b>checkedpagefloat</b>	function	<b>pop</b>	function
<b>collect</b>	function	<b>push</b>	function
<b>consult</b>	function	<b>resave</b>	function
<b>flush</b>	function	<b>save</b>	function
<b>getvariable</b>	function	<b>stacked</b>	function
<b>hasstacked</b>	function		

## font (basic tex)

<b>addcharacters</b>	function	<b>id</b>	function
<b>current</b>	function	<b>max</b>	function
<b>define</b>	function	<b>nextid</b>	function
<b>each</b>	function	<b>read_tfm</b>	function
<b>fonts</b>	table	<b>read_vf</b>	function
<b>frozen</b>	function	<b>setexpansion</b>	function
<b>getfont</b>	overloaded function	<b>setfont</b>	function

# fonts (context)

<b>analyzers</b>	table	
D features		F currentfonthasfeature
D initializers		D designsizes
D methods		D dontembed
F setstate		F enhanceparameters
D states		T enhancers
B useunicodemarks		T afm
		F apply
<b>checkers</b>	table	F patch
F getmissing		T patches
F missing		F register
F placeholder		F report
<b>cid</b>	table	F register
F getmap		F report
F loadfile		T otf
<b>collections</b>	table	F addfeature
F checkenabled		F apply
F clonevector		F enhance
F define		F patch
T definitions		T patches
F found		F register
F prepare		F report
F process		F register
F registermain		F report
F report		T tfm
F reset		F apply
T vectors		F patch
<b>constructors</b>	table	T patches
F addcharacters		F register
F addcoreunicodes		F report
F aftercopyingcharacters		F register
F applymanipulators		F report
F assignmathparameters		N factor
B autocleanup		T features
F beforecopyingcharacters		D afm
D cache		D otf
B cacheintex		D tfm
F calculatescale		F finalize
F checkedfeatures		F getfeatureaction
F checkedfilename		F getprivate
F cleanupable		T handlers
F collectprocessors		T afm

B autoprefixed	F getalternate
D cache	F getgsub
D features	F getkern
F getkern	F getmultiple
T helpdata	F getsubstitution
D bothkerned	T handlers
D leftkerned	F devanagari_remove_joiners
D ligatures	F devanagari_reorder_matras
D rightkerned	F devanagari_reorder_pre_base_reordering_consonants
D texligatures	F devanagari_reorder_reph
F load	F gpos_context
T readers	F gpos_contextchain
F getinfo	F gpos_cursive
F loadfont	F gpos_mark2base
F loadshapes	F gpos_mark2ligature
F setfeatures	F gpos_mark2mark
B syncspace	F gpos_pair
N version	F gpos_single
T otf	F gsub_alternate
F addfeature	F gsub_context
F basemodeinitializer	F gsub_contextchain
D cache	F gsub_ligature
F collectlookups	F gsub_multiple
T coverup	F gsub_reversecontextchain
T actions	F gsub_single
F alternate	F trigger_space_kerns
F chainposition	T helpers
F chainsubstitution	F blockligatures
F kern	F pardirstate
F ligature	F txtfirststate
F multiple	F load
F pair	F loadoutlinedata
F single	F loadstreamdata
F substitution	F modeinitializer
F register	D pdfcache
S stepkey	F plugininitializer
F dataset	F pluginprocessor
F datasetpositionprocessor	T plugins
S defaultbasealternate	T readers
S defaultnodealternate	F addunicodetable
D features	F avar
F featuresinitializer	F cbdt
F featuresprocessor	F cblc
F getactualtext	F cff



F cff2	F getfactors
F cffcheck	F getscales
F checkhash	F gotodatatable
F cmap	F normalizedaxis
F colr	T normalizedaxisishash
F compact	F readvariationdata
F cpal	F reportskippedtable
F ebdt	F setvariabledata
F eblc	F hhea
F ebsc	F hmtx
F expand	F hvar
F extend	F kern
F fvar	F loadfont
F gdef	F loadshapes
F getcomponents	F loca
F getinfo	F math
F glyf	F maxp
F gpos	F mvar
T gpshandlers	F name
F chainedcontext	F os/2
F context	F pack
F cursive	F parsecharstrings
F extension	F post
F marktobase	F registerextender
F marktoligature	F rehash
F marktomark	F sbix
F pair	F stat
F single	T streamreader
F gsub	F close
T gsubhandlers	F getposition
F alternate	F getsize
F chainedcontext	F look
F context	F open
F extension	F read2dot14
F ligature	F readbyte
F multiple	F readbytes
F reversechainedcontextsingle	F readbytetable
F single	F readcardinal
F gvar	F readcardinal1
F head	F readcardinal2
T helpers	F readcardinal2le
F axistofactors	F readcardinal3
F cleanname	F readcardinal3le
F getaxisscale	F readcardinal4

F readcardinal4le	T statistics
F readchar	D usedfeatures
F readfixed2	F storepdfdata
F readfixed4	T svg
F readinteger	F filterglyph
F readinteger1	F topdf
F readinteger2	D svgcache
F readinteger2le	B svgenabled
F readinteger3	T tables
F readinteger3le	D baselines
F readinteger4	D features
F readinteger4le	D featuretypes
F readsignedbyte	D languages
F readstring	D scripts
F readtag	N version
F setposition	T pfb
F size	F loadvector
F skip	T tfm
F skiplong	F addtounicode
F skipposition	D features
F skipshort	N maxnestingdepth
F writebyte	N maxnestingsize
F writecardinal2	F reencode
F writecardinal4	F setfeatures
F writestring	N version
F svg	T vf
N tableversion	T combinations
F unifymissing	F combine
F unpack	T combiner
F vhea	D commands
F vmtx	D helpers
F vorg	D math
F vvar	D predefined
F woff2otf	N version
F registerpalette	D whatever
F registerplugin	F hashfeatures
F reorderlookups	F hashinstance
T sbix	T hashmethods
F topdf	F normal
D sbixcache	F virtual
B sbixenabled	F initializefeatures
F scriptandlanguage	T keys
F setdynamics	T characters
F setfeatures	T descriptions

T parameters	S name	
S ascender	S noglyphnames	
S descender	S nostackmath	
S designsize	S psname	
T expansion	S textitalics	
S auto	S virtualized	
S shrink	D loadedfonts	
S step	S namemode	
S stretch	N noffontsloaded	
S extendfactor	N nofsharedfonts	
S factor	N nofsharedhashes	
S hfactor	N nofsharedvectors	
S mathsize	N privateoffset	
T protrusion	D privateslots	
S auto	F readanddefine	
S quad	F registerfeature	
S scaledpoints	F resetfeature	
S scriptpercentage	B resolvevirtualtoo	
S scriptscriptpercentage	F scale	
S size	F scaled	
S slantfactor	F setfactor	
S slantperpoint	F setfeature	
T spacing	F setname	
S extra	B sharefonts	
S shrink	F trytosharefont	
S stretch	N version	
S width	<b>current</b>	function
S units	<b>currentid</b>	function
S vfactor	<b>definers</b>	table
S xheight	F addlookup	
T properties	F analyze	
S autoitalicamount	F applypostprocessors	
S cidinfo	F checkedmode	
S embedding	F checkedscript	
S encodingbytes	F current	
S filename	S defaultlookup	
S finalized	F define	
S fontname	F getspecification	
S format	F internal	
S fullname	F loadfont	
S hasitalics	F makespecification	
S hasmath	T methods	
S mathitalics	F install	
S mode	D variants	

F read		T data	
F register		T dejavu-math	
F registered		S author	
F registersplit		S comment	
F resetnullfont		S copyright	
F resolve		B initialized	
T resolvers		T mathematics	
F file		T alternates	
F name		T dotless	
F spec		S comment	
<b>definetypeface</b>	function	S feature	
<b>encodings</b>	table	N value	
T agl		T kerns	
D ctxcodes		S name	
D extras		S version	
D names		D designsizes	
D synonyms		D filenames	
D unicodes		F getcompositions	
D cache		T list	
F is_known		F load	
D known		F prepare_features	
F load		F register	
F make_unicode_vector		F registerpostprocessor	
D math		F report	
N version		T suffixes	
<b>enhanceid</b>	function	<b>handlers</b>	table
<b>expansions</b>	data table	<b>hashes</b>	table
<b>formats</b>	data table	D characters	
<b>getalternate</b>	function	D classes	
<b>getkern</b>	function	D csnames	
<b>getmultiple</b>	function	D descriptions	
<b>getsubstitution</b>	function	D dynamics	
<b>getters</b>	table	D emwidths	
T alternate		D exheights	
F opentype		D extensibles	
T kern		D features	
F opentype		D identifiers	
F type1		D italics	
T multiple		D lastmathids	
F opentype		D marks	
T substitution		D modes	
F opentype		D originals	
<b>goodies</b>	table	D parameters	
D colorschemes		T processes	

- D properties
- D quads
- D resources
- T setdynamics
- T shapes
- D spaces
- D spacings
- T streams
- D unicodes
- D variants
- D xheights

**helpers** table

- F addextraprivate
- F addprivate
- F checkflags
- F checkmerge
- F checksteps
- F descriptiontoslot
- F dimenfactor
- F expandglyph
- F fontpatternhassize
- F getcoloredglyphs
- F getdigitwidth
- F getinstancespec
- F getparameters
- F getprivatecharornode
- F getprivatenode
- F getprivates
- F getprivateslot
- F hasprivate
- F indextoslot
- F name
- F nametoslot
- F setdigitwidth
- F splitfontpattern
- F tochar

**infofont** function

**iterators** table

- F characters
- F descriptions
- F glyphs

**loggers** table

- F add\_placeholders
- D category\_to\_placeholder

- F format
- F onetimemessage
- F register
- F reportdefinedfonts
- F reportusedfeatures

**mappings** table

- F addtounicode
- F fromunicode16
- F loadfile
- F loadline
- F makenameparser
- D overloads
- F reset
- F tounicode
- F tounicode16
- F tounicode16sequence

**metapost** table

- F boundingbox
- F boxtomp
- F draw
- F fill
- F maxbounds
- F output
- F paths
- F widthline
- F zeroline

**mp** table

- D cache
- B inline
- N version

**names** data table

**nulldata** data table

**protrusions** data table

**readers** table

- F afm
- F check\_lua
- F check\_tfm
- F lua
- F ofm
- F opentype
- F otf
- F pfb
- D sequence
- F tfm

F ttc		<b>specifiers</b>	table
F ttf		D contextmerged	
F woff		F contextnumber	
<b>reserveid</b>	function	D contextnumbers	
<b>select</b>	table	D contextsetups	
D alternatives		F contexttstring	
F bodyfont		F definecontext	
D data		F mergecontext	
F default		F presetcontext	
D defaults		F registercontext	
F definefallbackfamily		F showcontext	
F definefontfamily		F splitcontext	
F definefontfamilypreset		D synonyms	
D extras		D variants	
F fallback		<b>symbols</b>	table
D fallbacks		T emoji	
F features		F checked	
F filefallback		F resolved	
F fontdata		F uselibrary	
F fontfallback		<b>tables</b>	table
F fontsynonym		D data	
F goodies		F savefont	
F mathfallback		F saveoriginal	
D methods		<b>tracers</b>	table
D presets		<b>treatments</b>	table
F registerfallback		F applyfixes	
F registerfiles		D data	
F registerfontalternative		S filename	
F registerfontfamily		F ignoredfile	
F textfallback		F report	
F typeface		F trace	
F typescript		<b>typefaces</b>	table
F userdata			

# functions (context)

**dummy** function

# graphics (context)

**backgrounds** table

F fetchmultipar

F pair

F path

F point



## gzip (extra lua)

**close**    function  
**lines**    function  
**load**    function

**open**    function  
**save**    function  
**suffix** function

## img (basic tex)

<b>boxes</b>	function	<b>ofindex</b>	function
<b>check</b>	function	<b>package</b>	function
<b>checksize</b>	function	<b>print</b>	function
<b>clone</b>	function	<b>scan</b>	function
<b>copy</b>	function	<b>serialize</b>	function
<b>immediatewrite</b>	function	<b>tonode</b>	function
<b>keys</b>	function	<b>totable</b>	function
<b>new</b>	function	<b>types</b>	function
<b>node</b>	function	<b>write</b>	function

# interactions (context)

**attachments** data table

**fields** table

- F clone
- F define
- F defineset
- F insert

**general** table

- F getidentity
- F setupidentity

**help** table

- F collect
- F reference
- F register

**javascripts** table

- F addtopreamble
- F code
- D codes
- F flushpreambles

D functions

D preambles

F setpreamble

F storecode

F storepreamble

F usepreamblenow

F usescripts

**linkedslists** data table

**pages** table

- F setpagetransition
- F setupcanvas

**references** table

- F setcloseddocument
- F setclosepage
- F setopendocument
- F setopenpage

**renderings** data table

**soundclips** data table

# interfaces (context)

<b>addvalidkeys</b>	function
<b>cachedsetups</b>	data table
<b>cachesetup</b>	function
<b>checkedspecification</b>	function
<b>complete</b>	data table
<b>constants</b>	data table
<b>corenamespaces</b>	data table
<b>currentinterface</b>	string
<b>currentresponse</b>	string
<b>definecommand</b>	function
<b>defined</b>	function
<b>doifelsemessage</b>	function
<b>elements</b>	data table
<b>formats</b>	data table
<b>getcheckedparameters</b>	function
<b>getmessage</b>	function
<b>getnamespace</b>	function
<b>getsetupstring</b>	function
<b>hashedsetups</b>	data table
<b>implement</b>	function
<b>interfacedcommand</b>	function
<b>interfaces</b>	table
<b>invalidkey</b>	function
<b>message</b>	function
<b>namespaces</b>	table

F define

F list	
<b>registernamespace</b>	function
<b>scanners</b>	data table
<b>setconstant</b>	function
<b>setcount</b>	function
<b>setdimen</b>	function
<b>setelement</b>	function
<b>setformat</b>	function
<b>setmacro</b>	function
<b>setmessage</b>	function
<b>setmessages</b>	function
<b>settranslation</b>	function
<b>setupstrings</b>	data table
<b>setuserinterface</b>	function
<b>setvalidkeys</b>	function
<b>setvariable</b>	function
<b>showmessage</b>	function
<b>storedscanners</b>	data table
<b>strings</b>	table
<b>syntax</b>	data table
<b>tolist</b>	function
<b>translations</b>	data table
<b>usednamespaces</b>	data table
<b>variables</b>	data table
<b>writestatus</b>	function

## io (basic lua)

<b>ask</b>	function	<b>pathseparator</b>	string
<b>bytes</b>	function	<b>popen</b>	overloaded function
<b>characters</b>	function	<b>read</b>	function
<b>close</b>	function	<b>readall</b>	function
<b>copydata</b>	function	<b>readnumber</b>	function
<b>exists</b>	function	<b>readstring</b>	function
<b>fileseparator</b>	string	<b>saved_lines</b>	function
<b>flush</b>	function	<b>savedata</b>	function
<b>input</b>	overloaded function	<b>size</b>	function
<b>lines</b>	overloaded function	<b>stderr</b>	userdata
<b>loadchunk</b>	function	<b>stdin</b>	userdata
<b>loaddata</b>	function	<b>stdout</b>	userdata
<b>loadlines</b>	function	<b>tmpfile</b>	function
<b>noflines</b>	function	<b>type</b>	function
<b>open</b>	overloaded function	<b>write</b>	function
<b>output</b>	overloaded function		

# job (context)

<b>comment</b>	function	F check	
<b>datasets</b>	table	D collected	
D collected		F count	
F extend		F define	
F getdata		F find	
F setdata		F first	
D tobesaved		F get	
<b>disablesave</b>	function	F getcollected	
<b>embedded</b>	table	F getdata	
D collected		F getfield	
D tobesaved		F gettobesaved	
<b>fileobjreferences</b>	table	F inlist	
D collected		F last	
D tobesaved		F list	
<b>files</b>	table	F save	
D collected		F savetagged	
F context		D tobesaved	
B forcerun		<b>positions</b>	table
F run		F b_column	
D tobesaved		F b_region	
<b>getrandomseed</b>	function	F c	
<b>initialize</b>	function	D collected	
<b>load</b>	function	F column	
<b>loadother</b>	function	F copy	
<b>objects</b>	table	F depth	
D collected		F e_column	
F get		F e_region	
F number		F enhance	
F page		F extra	
F save		T free	
F set		F get	
D tobesaved		F getreserved	
<b>pack</b>	boolean	F gettobesaved	
<b>packversion</b>	number	F hangafter	
<b>pagestates</b>	table	F hangindent	
D collected		F height	
F extend		F hsize	
F realpage		F leftskip	
F setstate		F lowerleft	
D tobesaved		F lowerright	
<b>passes</b>	table	F markregionbox	

F n	F xy	
F onsamepage	F y	
F overlapping	<b>register</b>	function
F p	<b>save</b>	function
T page	<b>structure</b>	table
F paragraph	D collected	
F parindent	T components	
F position	T tobesaved	
F r	T branches	
F region	S name	
F replace	S type	
F rightskip	<b>variables</b>	table
F set	D checksums	
F setall	D collected	
F setregionbox	F getchecksum	
D tobesaved	F makechecksum	
F upperleft	F restore	
F upperright	F save	
S used	F setchecksum	
F whd	D tobesaved	
F width	<b>version</b>	number
F x		

## lang (basic tex)

<b>clean</b>	function
<b>clear_hyphenation</b>	function
<b>clear_patterns</b>	function
<b>exceptions</b>	function
<b>gethjcode</b>	function
<b>hyphenate</b>	function
<b>hyphenation</b>	function
<b>hyphenationmin</b>	function

<b>id</b>	function
<b>new</b>	function
<b>patterns</b>	function
<b>postexhyphenchar</b>	function
<b>posthyphenchar</b>	function
<b>preexhyphenchar</b>	function
<b>prehyphenchar</b>	function
<b>sethjcode</b>	function



# languages (context)

<b>associate</b>	function	<b>F setfeatures</b>	
<b>associated</b>	data table	<b>installed</b>	function
<b>association</b>	function	<b>labels</b>	table
<b>counters</b>	data table	<b>F define</b>	
<b>current</b>	function	<b>F split</b>	
<b>data</b>	data table	<b>loadable</b>	function
<b>decimals</b>	data table	<b>loadwords</b>	function
<b>define</b>	function	<b>logger</b>	table
<b>flatten</b>	function	<b>F report</b>	
<b>frequencies</b>	table	<b>nofflatten</b>	function
<b>F averagecharwidth</b>		<b>numbers</b>	data table
<b>F getdata</b>		<b>postexhyphenchar</b>	function
<b>getdata</b>	function	<b>posthyphenchar</b>	function
<b>getnumber</b>	function	<b>preexhyphenchar</b>	function
<b>hjcounts</b>	table	<b>prehyphenchar</b>	function
<b>hyphenate</b>	function	<b>registered</b>	data table
<b>hyphenators</b>	table	<b>replacements</b>	table
<b>T dictionaries</b>		<b>F add</b>	
<b>D featuresets</b>		<b>F addlist</b>	
<b>F handler</b>		<b>F handler</b>	
<b>T methods</b>		<b>F set</b>	
<b>F expanded</b>		<b>serializediscretionary</b>	function
<b>B none</b>		<b>setexceptions</b>	function
<b>F original</b>		<b>setsynonym</b>	function
<b>F tex</b>		<b>showdiscretionaries</b>	function
<b>F traditional</b>		<b>unload</b>	function
<b>F popmethod</b>		<b>urls</b>	table
<b>F pushmethod</b>		<b>D characters</b>	
<b>F setmethod</b>		<b>N lefthyphenmin</b>	
<b>F setup</b>		<b>D mapping</b>	
<b>F showhyphenationtrace</b>		<b>B packslashes</b>	
<b>T traditional</b>		<b>N righthyphenmin</b>	
<b>F definefeatures</b>		<b>F setcharacters</b>	
<b>F gettrace</b>		<b>version</b>	number
<b>F hyphenate</b>		<b>visualizediscretionaries</b>	function
<b>F injecthyphens</b>		<b>words</b>	table
<b>F installmethod</b>		<b>F check</b>	
<b>F lasttrace</b>		<b>T data</b>	
<b>F loadpatterns</b>		<b>F disable</b>	
<b>F registerexception</b>		<b>F enable</b>	
<b>F registerpattern</b>		<b>T enablers</b>	

B enables

T methods

F found

N threshold

F load

# layouts (context)

<b>status</b>	table	F leftorrightpageaction
	F isleftpage	

## lfs (extra lua)

<b>attributes</b>	overloaded function	<b>mkdir</b>	overloaded function
<b>chdir</b>	overloaded function	<b>mkdirs</b>	function
<b>currentdir</b>	function	<b>readlink</b>	overloaded function
<b>dir</b>	overloaded function	<b>rmdir</b>	overloaded function
<b>isdir</b>	overloaded function	<b>setmode</b>	overloaded function
<b>isfile</b>	overloaded function	<b>shortname</b>	overloaded function
<b>isfound</b>	function	<b>symlinkattributes</b>	overloaded function
<b>link</b>	overloaded function	<b>touch</b>	overloaded function
<b>lock</b>	function	<b>unlock</b>	function
<b>lock_dir</b>	overloaded function		

## libraries (context)

**basiclua** data table

**basictex** data table

**builtin** data table

**extralua** data table

**extratex** data table

**functions** data table

**globals** data table

# lmx (context)

<b>color</b>	function
<b>convert</b>	function
<b>convertfile</b>	function
<b>convertstring</b>	function
<b>einject</b>	function
<b>eprint</b>	function
<b>escape</b>	function
<b>finalized</b>	function
<b>finject</b>	function
<b>fprint</b>	function
<b>get</b>	function
<b>getvariables</b>	function
<b>htmfile</b>	function
<b>html</b>	table
F a	
F td	
F th	
<b>include</b>	function
<b>inherited</b>	table
S color-background-four	
S color-background-one	
S color-background-three	
S color-background-two	
S title	
<b>initialize</b>	function
<b>inject</b>	function
<b>lmxfile</b>	function

<b>loadedfile</b>	function
<b>make</b>	function
<b>new</b>	function
<b>overloaderror</b>	function
<b>popupfile</b>	function
<b>print</b>	function
<b>pv</b>	function
<b>report</b>	function
<b>reset</b>	function
<b>result</b>	function
<b>set</b>	function
<b>show</b>	function
<b>showdebuginfo</b>	function
<b>showerror</b>	function
<b>stripcss</b>	function
<b>tv</b>	function
<b>type</b>	function
<b>urlescape</b>	function
<b>variable</b>	function
<b>variables</b>	table
S color-background-blue	
S color-background-body	
S color-background-green	
S color-background-main	
S color-background-purple	
S color-background-yellow	
S title-default	

# logs (context)

<b>application</b>	function	<b>setformats</b>	function
<b>categories</b>	function	<b>setformatters</b>	function
<b>direct</b>	function	<b>setlogfile</b>	function
<b>disable</b>	function	<b>setmessenger</b>	function
<b>enable</b>	function	<b>setprocessor</b>	function
<b>exporters</b>	table	<b>setprogram</b>	function
<b>extendbanner</b>	function	<b>settarget</b>	function
<b>finalactions</b>	function	<b>settimedlog</b>	function
<b>flush</b>	function	<b>settranslations</b>	function
<b>help</b>	function	<b>show</b>	function
<b>loggingerrors</b>	function	<b>show_close</b>	function
<b>messenger</b>	function	<b>show_load</b>	function
<b>new</b>	function	<b>show_open</b>	function
<b>newline</b>	function	<b>simple</b>	function
<b>poptarget</b>	function	<b>simpleline</b>	function
<b>pushtarget</b>	function	<b>simplelines</b>	function
<b>registerfinalactions</b>	function	<b>start_page_number</b>	function
<b>report</b>	function	<b>starterrorlogging</b>	function
<b>reportbanner</b>	function	<b>startfilelogging</b>	function
<b>reporter</b>	function	<b>status</b>	function
<b>reporters</b>	table	<b>stop_page_number</b>	function
F banner		<b>stoperrorlogging</b>	function
F export		<b>stopfilelogging</b>	function
F help		<b>subdirect</b>	function
F info		<b>subreport</b>	function
F lines		<b>system</b>	function
F version		<b>texerrormessage</b>	function
<b>reportline</b>	function	<b>writer</b>	function
<b>reportlines</b>	function		

# lpdf (context)

<b>action</b>	function	<b>escaped</b>	function
<b>adddocumentcolorspace</b>	function	<b>finalizeddocument</b>	function
<b>adddocumenttextgstate</b>	function	<b>finalizepage</b>	function
<b>adddocumentpattern</b>	function	<b>finishtransparencycode</b>	function
<b>adddocumentshade</b>	function	<b>flushobject</b>	function
<b>addtocatalog</b>	function	<b>flushstreamfileobject</b>	function
<b>addtoinfo</b>	function	<b>flushstreamobject</b>	function
<b>addtonames</b>	function	<b>formats</b>	data table
<b>addtopageattributes</b>	function	<b>frompdfdoc</b>	function
<b>addtopageresources</b>	function	<b>fromsixteen</b>	function
<b>addtopagesattributes</b>	function	<b>getcompression</b>	function
<b>addxmpinfo</b>	function	<b>gethpos</b>	function
<b>annotationspecification</b>	function	<b>getmatrix</b>	function
<b>array</b>	function	<b>getpos</b>	function
<b>boolean</b>	function	<b>getversion</b>	function
<b>border</b>	function	<b>getvpos</b>	function
<b>checkedkey</b>	function	<b>graycode</b>	function
<b>checkedvalue</b>	function	<b>hasmatrix</b>	function
<b>circularshade</b>	function	<b>id</b>	function
<b>cmykcode</b>	function	<b>injectxmpinfo</b>	function
<b>collectedresources</b>	function	<b>insertxmpinfo</b>	function
<b>color</b>	function	<b>layerreference</b>	function
<b>colorspace</b>	function	<b>limited</b>	function
<b>colorspaceconstants</b>	data table	<b>linearshade</b>	function
<b>colorspec</b>	function	<b>majorversion</b>	function
<b>colorvalue</b>	function	<b>minorversion</b>	function
<b>colorvalues</b>	function	<b>nametree</b>	function
<b>compresslevel</b>	function	<b>null</b>	function
<b>constant</b>	function	<b>number</b>	function
<b>delayedobject</b>	function	<b>objectcompresslevel</b>	function
<b>destinationspecification</b>	function	<b>pagereference</b>	function
<b>dictionary</b>	function	<b>patternstream</b>	function
<b>docstring</b>	function	<b>pdfcolor</b>	function
<b>epdf</b>	table	<b>pdftimestamp</b>	function
F contenttotext		<b>permitdetail</b>	function
F expand		<b>protectresources</b>	boolean
F expanded		<b>rectangle</b>	function
F getpagecontent		<b>reference</b>	function
F getstructure		<b>registerannotation</b>	function
F load		<b>registerdestination</b>	function
F unload		<b>registerdocumentfinalizer</b>	function



<b>registerpagefinalizer</b>	function	<b>string</b>	function
<b>registerpattern</b>	function	<b>timestamp</b>	function
<b>reserveobject</b>	function	<b>toeight</b>	function
<b>rgbcode</b>	function	<b>topdfdoc</b>	function
<b>rotationcm</b>	function	<b>tosixteen</b>	function
<b>setcompression</b>	function	<b>transform</b>	function
<b>setdates</b>	function	<b>transparency</b>	function
<b>settime</b>	function	<b>transparencycode</b>	function
<b>settrailerid</b>	function	<b>transparencygroups</b>	table
<b>setversion</b>	function	<b>B none</b>	
<b>shareobject</b>	function	<b>transparencyvalue</b>	function
<b>shareobjectreference</b>	function	<b>unicode</b>	function
<b>spotcode</b>	function	<b>verbose</b>	function
<b>stream</b>	function		

## lpeg (basic lua)

<b>B</b>	function	<b>firstofsplit</b>	function
<b>C</b>	function	<b>frontstripper</b>	function
<b>Carg</b>	function	<b>instringchecker</b>	function
<b>Cb</b>	function	<b>is_lpeg</b>	function
<b>Cc</b>	function	<b>keeper</b>	function
<b>Cf</b>	function	<b>locale</b>	function
<b>Cg</b>	function	<b>match</b>	function
<b>Cmt</b>	function	<b>oneof</b>	function
<b>Cp</b>	function	<b>patterns</b>	data table
<b>Cs</b>	function	<b>pcode</b>	function
<b>Ct</b>	function	<b>print</b>	function
<b>P</b>	function	<b>ptree</b>	function
<b>R</b>	function	<b>replacer</b>	function
<b>S</b>	function	<b>secondofsplit</b>	function
<b>UP</b>	function	<b>setmaxstack</b>	function
<b>UR</b>	function	<b>setutfcasers</b>	function
<b>US</b>	function	<b>split</b>	function
<b>V</b>	function	<b>splitat</b>	function
<b>afterprefix</b>	function	<b>splitter</b>	function
<b>anywhere</b>	function	<b>stripper</b>	function
<b>append</b>	function	<b>times</b>	function
<b>balancer</b>	function	<b>tsplitat</b>	function
<b>beforesuffix</b>	function	<b>tsplitter</b>	function
<b>checkedsplit</b>	function	<b>type</b>	function
<b>counter</b>	function	<b>utfchartabletopattern</b>	function
<b>endstripper</b>	function	<b>version</b>	function
<b>finder</b>	function		

# ltn12 (extra lua)

**BLOCKSIZE**    number

**filter**        table

    F chain

    F cycle

**pump**          table

    F all

    F step

**sink**           table

    F chain

    F error

    F file

    F null

    F simplify

    F table

**source**        table

    F cat

    F chain

    F empty

    F error

    F file

    F rewind

    F simplify

    F string

# lua (basic tex)

<b>bytecode</b>	table	F reset	
<b>bytedata</b>	data table	F resolvestring	
<b>bytedone</b>	table	F resolving	
B page-cst		<b>mask</b>	string
<b>collectgarbage</b>	function	<b>messages</b>	data table
<b>delay</b>	function	<b>name</b>	table
<b>finalize</b>	function	<b>newtable</b>	function
<b>firstbytecode</b>	number	<b>numbers</b>	data table
<b>flush</b>	function	<b>registercode</b>	function
<b>flushdelayed</b>	function	<b>registeredcodes</b>	function
<b>get_functions_table</b>	function	<b>registerfinalizer</b>	function
<b>getbytecode</b>	function	<b>registername</b>	function
<b>getluaname</b>	function	<b>setbytecode</b>	function
<b>lastbytecode</b>	number	<b>setluaname</b>	function
<b>macros</b>	table	<b>startupfile</b>	string
B enabled		<b>version</b>	string

# luatex (context)

<b>cleanuptempfiles</b>	function	F enable
<b>currentfile</b>	function	F finish
<b>registerdumpactions</b>	function	F pause
<b>registerpageactions</b>	function	F registerdisabler
<b>registerstartactions</b>	function	F registerenabler
<b>registerstopactions</b>	function	F resetfilename
<b>registertempfile</b>	function	F resume
<b>starttime</b>	number	F setfilename
<b>synctex</b>	table	F setup
F blockfilename		F start
F collect		F stop
F disable		F wrapup

# lxml (context)

<b>addindex</b>	function	<b>flush</b>	function
<b>all</b>	function	<b>flushlinewise</b>	function
<b>applyfunction</b>	function	<b>flushsetups</b>	function
<b>applyselectors</b>	function	<b>flushspacewise</b>	function
<b>att</b>	function	<b>get_id</b>	function
<b>attribute</b>	function	<b>getid</b>	function
<b>badinclusions</b>	function	<b>getindex</b>	function
<b>chainattribute</b>	function	<b>id</b>	function
<b>checkindex</b>	function	<b>idsplitter</b>	userdata
<b>collected</b>	function	<b>include</b>	function
<b>command</b>	function	<b>inclusion</b>	function
<b>concat</b>	function	<b>inclusions</b>	function
<b>concatrange</b>	function	<b>index</b>	function
<b>content</b>	function	<b>inlineverbatimim</b>	function
<b>context</b>	function	<b>installsetup</b>	function
<b>convert</b>	function	<b>last</b>	function
<b>count</b>	function	<b>lastatt</b>	function
<b>delete</b>	function	<b>lastmatch</b>	function
<b>direct</b>	function	<b>lastpar</b>	function
<b>directives</b>	table	<b>load</b>	function
F after		<b>loadbuffer</b>	function
F before		<b>loaddata</b>	function
F handle		<b>loaded</b>	table
F load		<b>main</b>	function
F setup		<b>match</b>	function
<b>displayverbatimim</b>	function	<b>name</b>	function
<b>doif</b>	function	<b>namespace</b>	function
<b>doifelse</b>	function	<b>nonspace</b>	function
<b>doifelseempty</b>	function	<b>par</b>	function
<b>doifelsetext</b>	function	<b>param</b>	function
<b>doifempty</b>	function	<b>parameter</b>	function
<b>doifnot</b>	function	<b>path</b>	function
<b>doifnotempty</b>	function	<b>popmatch</b>	function
<b>doifnottext</b>	function	<b>pos</b>	function
<b>doiftext</b>	function	<b>position</b>	function
<b>element</b>	function	<b>pure</b>	function
<b>elements</b>	function	<b>pushmatch</b>	function
<b>entities</b>	data table	<b>raw</b>	function
<b>filter</b>	function	<b>rawroot</b>	function
<b>filterlist</b>	function	<b>rawtex</b>	function
<b>first</b>	function	<b>refatt</b>	function

<b>register</b>	function
<b>registerentity</b>	function
<b>removesetup</b>	function
<b>resetcdata</b>	function
<b>resetsetups</b>	function
<b>resolvedentity</b>	function
<b>root</b>	function
<b>save</b>	function
<b>serialize</b>	function
<b>setaction</b>	function
<b>setatt</b>	function
<b>setattribute</b>	function
<b>setcdata</b>	function
<b>setcommandtonone</b>	function
<b>setcommandtotext</b>	function
<b>setpar</b>	function
<b>setparam</b>	function
<b>setparameter</b>	function
<b>setsetup</b>	function
<b>snippet</b>	function
<b>sorters</b>	table

F add

F compare	
F flush	
F reset	
F show	
F sort	
<b>splitid</b>	function
<b>startraw</b>	function
<b>startunesaped</b>	function
<b>stopraw</b>	function
<b>stopunesaped</b>	function
<b>store</b>	function
<b>strip</b>	function
<b>stripped</b>	function
<b>tag</b>	function
<b>text</b>	function
<b>tobuffer</b>	function
<b>tofile</b>	function
<b>toparameters</b>	function
<b>toverbatim</b>	function
<b>verbatim</b>	function
<b>withindex</b>	function
<b>xmltexhandler</b>	data table

## math (basic lua)

<b>abs</b>	function	<b>maxinteger</b>	number
<b>acos</b>	function	<b>min</b>	function
<b>asin</b>	function	<b>mininteger</b>	number
<b>atan</b>	function	<b>mod</b>	function
<b>atan2</b>	function	<b>modf</b>	function
<b>ceil</b>	function	<b>odd</b>	function
<b>ceiling</b>	function	<b>pi</b>	number
<b>cos</b>	function	<b>pow</b>	function
<b>cosd</b>	function	<b>rad</b>	function
<b>cosh</b>	function	<b>random</b>	overloaded function
<b>deg</b>	function	<b>randomseed</b>	function
<b>div</b>	function	<b>round</b>	function
<b>even</b>	function	<b>setrandomseedi</b>	function
<b>exp</b>	function	<b>sin</b>	function
<b>floor</b>	function	<b>sind</b>	function
<b>fmod</b>	function	<b>sinh</b>	function
<b>frexp</b>	function	<b>sqrt</b>	function
<b>huge</b>	number	<b>tan</b>	function
<b>initialseed</b>	number	<b>tand</b>	function
<b>ldexp</b>	function	<b>tanh</b>	function
<b>log</b>	function	<b>tointeger</b>	function
<b>log10</b>	function	<b>type</b>	function
<b>max</b>	function	<b>ult</b>	function



# mathematics (context)

<b>addfallbacks</b>	function	<b>mapremap</b>	data table
<b>alphabets</b>	data table	<b>overloadadditions</b>	function
<b>alternatives</b>	data table	<b>overloadparameters</b>	function
<b>big</b>	function	<b>privatebase</b>	number
<b>boldmap</b>	data table	<b>registerdomain</b>	function
<b>categories</b>	table	<b>registerfallbackid</b>	function
D functions		<b>remapalphabets</b>	function
<b>charactersets</b>	data table	<b>renderings</b>	table
<b>checkaccentbaseheight</b>	function	D mappings	
<b>checkprivateparameters</b>	function	D numbers	
<b>classes</b>	data table	D sets	
<b>codes</b>	data table	<b>renderset</b>	function
<b>define</b>	function	<b>resetattributes</b>	function
<b>dimensions</b>	function	<b>resetitalics</b>	function
<b>domains</b>	table	<b>resolvefallbacks</b>	function
<b>extensiblecode</b>	function	<b>scaleparameters</b>	function
<b>extensibles</b>	data table	<b>setdomain</b>	function
<b>extrabase</b>	number	<b>setitalics</b>	function
<b>extras</b>	table	<b>setridofprime</b>	function
F add		<b>sets</b>	data table
F copy		<b>styles</b>	data table
<b>fallbacks</b>	table	<b>syncboth</b>	function
F apply		<b>syncname</b>	function
F install		<b>syncstyle</b>	function
<b>fallbackstyleattr</b>	function	<b>toname</b>	function
<b>families</b>	data table	<b>tostyle</b>	function
<b>finishfallbacks</b>	function	<b>tweakaftercopyingfont</b>	function
<b>gaps</b>	data table	<b>tweakbeforecopyingfont</b>	function
<b>getboth</b>	function	<b>tweaks</b>	table
<b>getdomain</b>	function	<b>utfmathaccent</b>	function
<b>getitalics</b>	function	<b>utfmathclass</b>	function
<b>getridofprime</b>	function	<b>utfmathcommand</b>	function
<b>getstyle</b>	function	<b>utfmathfiller</b>	function
<b>horizontalcode</b>	function	<b>utfmathstretch</b>	function
<b>initializeparameters</b>	function	<b>virtualize</b>	function
<b>makefont</b>	function	<b>virtualized</b>	data table

## md5 (extra lua)

<b>HEX</b>	function
<b>crypt</b>	function
<b>dec</b>	function
<b>decrypt</b>	function
<b>exor</b>	function

<b>hex</b>	function
<b>sum</b>	function
<b>sumHEXA</b>	overloaded function
<b>sumhexa</b>	overloaded function

# metapost (context)

<b>analyzeplugins</b>	function	<b>getstatistics</b>	function
<b>checkformat</b>	function	<b>gettext</b>	function
<b>checktexts</b>	function	<b>graphic</b>	function
<b>collapse</b>	boolean	<b>graphic_base_pass</b>	function
<b>colorinitializer</b>	function	<b>initializescriptrunner</b>	function
<b>comment</b>	function	<b>instance</b>	function
<b>convert</b>	function	<b>intermediate</b>	table
<b>defaultformat</b>	string	T actions	
<b>defaultinstance</b>	string	F makempy	
<b>defaultmethod</b>	string	<b>lastlog</b>	string
<b>directrun</b>	function	<b>load</b>	function
<b>escaped</b>	function	<b>makempy</b>	table
<b>exectime</b>	table	N nofconverted	
<b>extensiondata</b>	data table	F processgraphics	
<b>filterclippath</b>	function	F registerfile	
<b>flush</b>	function	<b>maketext</b>	function
<b>flushers</b>	table	<b>metafun</b>	table
T pdf		F interpolate	
F comment		F topath	
F flushfigure		<b>method</b>	number
F startfigure		<b>mptopdf</b>	table
F stopfigure		F convertmpstopdf	
F textfigure		N nofconverted	
<b>flushliteral</b>	function	<b>n</b>	number
<b>flushnormalpath</b>	function	<b>nvformat</b>	function
<b>flushreset</b>	function	<b>optimize</b>	boolean
<b>fonts</b>	table	<b>parse</b>	function
F define		<b>pdfliterals</b>	function
T flusher		<b>pluginactions</b>	function
F flushfigure		<b>popvariable</b>	function
F startfigure		<b>popvariables</b>	function
F stopfigure		<b>process</b>	function
N instances		<b>processplugins</b>	function
F process		<b>processspecial</b>	function
<b>format</b>	function	<b>properties</b>	table
<b>format_number</b>	function	<b>pushvariable</b>	function
<b>format_string</b>	function	<b>pushvariables</b>	function
<b>formatnumber</b>	function	<b>quickanddirty</b>	function
<b>getclippath</b>	function	<b>reducetogray</b>	boolean
<b>getextensions</b>	function	<b>reporterror</b>	function
<b>getjobdata</b>	function	<b>reset</b>	function

<b>resetlastlog</b>	function	F get	
<b>resetplugins</b>	function	F reset	
<b>runscript</b>	function	F set	
<b>scripterror</b>	function	F setfrombuffer	
<b>setextensions</b>	function	<b>texerrors</b>	boolean
<b>setoutercolor</b>	function	<b>texexp</b>	function
<b>settext</b>	function	<b>texttextsdata</b>	function
<b>setvariable</b>	function	<b>theclippath</b>	function
<b>showlog</b>	boolean	<b>tographic</b>	function
<b>simple</b>	function	<b>totable</b>	function
<b>startgraphic</b>	function	<b>unload</b>	function
<b>stopgraphic</b>	function	<b>untagvariable</b>	function
<b>svformat</b>	function	<b>variables</b>	table
<b>tex</b>	table		

## mime (extra lua)

**b64** function

**decode** function

**decodet** table

F base64

F quoted-printable

**dot** function

**encode** function

**encodet** table

F base64

F quoted-printable

**eol** function

**normalize** function

**qp** function

**qpwrp** function

**stuff** function

**unb64** function

**unqp** function

**wrap** function

**wrapt** table

F base64

F default

F quoted-printable

F text

**wrp** function

## mp (context)

<b>BackSpace</b>	function	<b>OuterMarginWidth</b>	function
<b>BaselineSkip</b>	function	<b>OverlayDepth</b>	function
<b>BodyFontSize</b>	function	<b>OverlayHeight</b>	function
<b>BottomDistance</b>	function	<b>OverlayLineWidth</b>	function
<b>BottomHeight</b>	function	<b>OverlayOffset</b>	function
<b>BottomSpace</b>	function	<b>OverlayWidth</b>	function
<b>CurrentColumn</b>	function	<b>PageDepth</b>	function
<b>CurrentHeight</b>	function	<b>PageFraction</b>	function
<b>CurrentWidth</b>	function	<b>PageNumber</b>	function
<b>CutSpace</b>	function	<b>PageOffset</b>	function
<b>EmWidth</b>	function	<b>PaperBleed</b>	function
<b>ExHeight</b>	function	<b>PaperHeight</b>	function
<b>FooterDistance</b>	function	<b>PaperWidth</b>	function
<b>FooterHeight</b>	function	<b>PrintPaperHeight</b>	function
<b>HSize</b>	function	<b>PrintPaperWidth</b>	function
<b>HeaderDistance</b>	function	<b>RealPageNumber</b>	function
<b>HeaderHeight</b>	function	<b>RightEdgeDistance</b>	function
<b>InPageBody</b>	function	<b>RightEdgeWidth</b>	function
<b>InnerEdgeDistance</b>	function	<b>RightMarginDistance</b>	function
<b>InnerEdgeWidth</b>	function	<b>RightMarginWidth</b>	function
<b>InnerMarginDistance</b>	function	<b>SpineWidth</b>	function
<b>InnerMarginWidth</b>	function	<b>StrutDepth</b>	function
<b>LastPageNumber</b>	function	<b>StrutHeight</b>	function
<b>LayoutColumnDistance</b>	function	<b>TextHeight</b>	function
<b>LayoutColumnWidth</b>	function	<b>TextWidth</b>	function
<b>LayoutColumns</b>	function	<b>TopDistance</b>	function
<b>LeftEdgeDistance</b>	function	<b>TopHeight</b>	function
<b>LeftEdgeWidth</b>	function	<b>TopSkip</b>	function
<b>LeftMarginDistance</b>	function	<b>TopSpace</b>	function
<b>LeftMarginWidth</b>	function	<b>VSize</b>	function
<b>LineHeight</b>	function	<b>_f_</b>	function
<b>MakeupHeight</b>	function	<b>_get_count_</b>	function
<b>MakeupWidth</b>	function	<b>_get_dimen_</b>	function
<b>NOfColumns</b>	function	<b>_get_toks_</b>	function
<b>NOfPages</b>	function	<b>_set_count_</b>	function
<b>NamedColor</b>	function	<b>_set_dimen_</b>	function
<b>OnOddPage</b>	function	<b>_set_toks_</b>	function
<b>OnRightPage</b>	function	<b>boolean</b>	function
<b>OuterEdgeDistance</b>	function	<b>dataset</b>	function
<b>OuterEdgeWidth</b>	function	<b>datasets</b>	table
<b>OuterMarginDistance</b>	function		

F load

<b>defaultcolormodel</b>	function	<b>positioncurve</b>	function
<b>dimension</b>	function	<b>positionpage</b>	function
<b>disposehash</b>	function	<b>positionpath</b>	function
<b>disposestore</b>	function	<b>positionpxy</b>	function
<b>finish_saving_data</b>	function	<b>positionregion</b>	function
<b>format</b>	function	<b>positionwhd</b>	function
<b>formatted</b>	function	<b>positionxy</b>	function
<b>fprint</b>	function	<b>prefix</b>	function
<b>fromstore</b>	function	<b>print</b>	function
<b>get</b>	table	<b>processingmode</b>	function
F boolean		<b>quadruple</b>	function
F number		<b>quoted</b>	function
F numeric		<b>report</b>	function
F string		<b>save_data</b>	function
<b>get_outline_text</b>	function	<b>setcount</b>	function
<b>getcount</b>	function	<b>setdimen</b>	function
<b>getdimen</b>	function	<b>settoks</b>	function
<b>gettoks</b>	function	<b>size</b>	function
<b>graphformat</b>	function	<b>start_saving_data</b>	function
<b>inhash</b>	function	<b>stop_saving_data</b>	function
<b>integer</b>	function	<b>systemmode</b>	function
<b>isarray</b>	function	<b>tb_dimensions</b>	function
<b>mode</b>	function	<b>texstr</b>	function
<b>n</b>	function	<b>texvar</b>	function
<b>newhash</b>	function	<b>tohash</b>	function
<b>newstore</b>	function	<b>tostore</b>	function
<b>numeric</b>	function	<b>triplet</b>	function
<b>pair</b>	function	<b>tt_dimensions</b>	function
<b>path</b>	function	<b>tt_initialize</b>	function
<b>positionanchor</b>	function	<b>vprint</b>	function
<b>positionbox</b>	function		

## mplib (extra tex)

<b>fields</b>	function	<b>get_numeric</b>	function
<b>finder</b>	function	<b>get_string</b>	function
<b>finders</b>	table	<b>new</b>	overloaded function
F file		<b>pen_info</b>	function
F mpstemplate		<b>preprocessed</b>	function
<b>get_boolean</b>	function	<b>version</b>	function
<b>get_number</b>	function		



# noads (context)

<b>handlers</b>	table		F render
F align			F resize
F alternates			F showtree
F autofences			F tags
F classes			F unscript
F collapse			F variants
F domains		<b>process</b>	function
F families		<b>processnested</b>	function
F fixscripts		<b>processors</b>	table
F italics			F mlist_to_hlist
F kernpairs			T unscript
F makeup		<b>processouter</b>	function
F relocate			

## node (basic tex)

<b>check_discretionaries</b>	function	F getkern
<b>check_discretionary</b>	function	F getlang
<b>copy</b>	function	F getleader
<b>copy_list</b>	function	F getlist
<b>count</b>	function	F getnext
<b>current_attr</b>	function	F getnucleus
<b>dimensions</b>	function	F getoffsets
<b>direct</b>	table	F getpenalty
F check_discretionaries		F getprev
F check_discretionary		F getproperty
F copy		F getshift
F copy_list		F getsub
F count		F getsubtype
F current_attr		F getsup
F dimensions		F getwhd
F effective_glue		F getwidth
F end_of_math		F has_attribute
F find_attribute		F has_field
F first_glyph		F has_glyph
F flatten_discretionaries		F hpack
F flush_list		F insert_after
F flush_node		F insert_before
F flush_properties_table		F is_char
F free		F is_direct
F get_attribute		F is_glyph
F get_properties_table		F is_node
F get_synctex_fields		F is_zero_glue
F getattributelist		F kerning
F getboth		F last_node
F getbox		F length
F getchar		F ligaturing
F getcomponents		F new
F getdepth		F protect_glyph
F getdir		F protect_glyphs
F getdisc		F protrusion_skippable
F getfam		F rangedimensions
F getfield		F remove
F getfont		F set_attribute
F getglue		F set_properties_mode
F getheight		F set_synctex_fields
F getid		F setattributelist

F setboth	F write	
F setbox	<b>effective_glue</b>	function
F setchar	<b>end_of_math</b>	function
F setcomponents	<b>family_font</b>	function
F setdepth	<b>fields</b>	function
F setdir	<b>find_attribute</b>	function
F setdisc	<b>first_glyph</b>	function
F setfam	<b>fix_node_lists</b>	function
F setfield	<b>flatten_discretionaries</b>	function
F setfont	<b>flush_list</b>	function
F setglue	<b>flush_node</b>	function
F setheight	<b>flush_properties_table</b>	function
F setkern	<b>free</b>	function
F setlang	<b>get_attribute</b>	function
F setleader	<b>get_properties_table</b>	function
F setlink	<b>getboth</b>	function
F setlist	<b>getchar</b>	function
F setnext	<b>getdisc</b>	function
F setnucleus	<b>getfield</b>	function
F setoffsets	<b>getfont</b>	function
F setpenalty	<b>getglue</b>	function
F setprev	<b>getid</b>	function
F setproperty	<b>getleader</b>	function
F setshift	<b>getlist</b>	function
F setsplit	<b>getnext</b>	function
F setsub	<b>getprev</b>	function
F setsubtype	<b>getproperty</b>	function
F setup	<b>getsubtype</b>	function
F setwhd	<b>getwhd</b>	function
F setwidth	<b>has_attribute</b>	function
F slide	<b>has_field</b>	function
F tail	<b>has_glyph</b>	function
F todirect	<b>hpack</b>	function
F tonode	<b>id</b>	function
F tostring	<b>insert_after</b>	function
F traverse	<b>insert_before</b>	function
F traverse_char	<b>is_char</b>	function
F traverse_id	<b>is_glyph</b>	function
F unprotect_glyph	<b>is_node</b>	function
F unprotect_glyphs	<b>is_zero_glue</b>	function
F unset_attribute	<b>kerning</b>	function
F usedlist	<b>last_node</b>	function
F uses_font	<b>length</b>	function
F vpack	<b>ligaturing</b>	function

<b>mlist_to_hlist</b>	function	<b>subtypes</b>	function
<b>new</b>	function	<b>tail</b>	function
<b>next</b>	function	<b>tostring</b>	function
<b>prev</b>	function	<b>traverse</b>	function
<b>protect_glyph</b>	function	<b>traverse_char</b>	function
<b>protect_glyphs</b>	function	<b>traverse_id</b>	function
<b>protrusion_skippable</b>	function	<b>type</b>	function
<b>rangedimensions</b>	function	<b>types</b>	function
<b>remove</b>	function	<b>unprotect_glyph</b>	function
<b>set_attribute</b>	function	<b>unprotect_glyphs</b>	function
<b>set_properties_mode</b>	function	<b>unset_attribute</b>	function
<b>setfield</b>	function	<b>usedlist</b>	function
<b>setglue</b>	function	<b>uses_font</b>	function
<b>setproperty</b>	function	<b>vpack</b>	function
<b>setwhd</b>	function	<b>whatsits</b>	function
<b>slide</b>	function	<b>write</b>	function
<b>subtype</b>	function		

## nodes (context)

<b>accentcodes</b>	data table	<b>fencecodes</b>	data table
<b>aligned</b>	function	<b>fields</b>	function
<b>append</b>	function	<b>fillcodes</b>	data table
<b>apply</b>	function	<b>find_attribute</b>	function
<b>applyvisuals</b>	function	<b>first_glyph</b>	function
<b>astable</b>	function	<b>firstcharacter</b>	function
<b>basepoints</b>	function	<b>firstcharinbox</b>	function
<b>boundarycodes</b>	data table	<b>firstdirinbox</b>	function
<b>boxes</b>	table	<b>firstglyph</b>	function
F dimensions		<b>flush</b>	function
F direct		<b>flush_list</b>	function
F found		<b>flush_node</b>	function
F reset		<b>free</b>	function
F restore		<b>fullhpack</b>	function
F save		<b>getattr</b>	function
<b>builders</b>	table	<b>getattribute</b>	function
F buildpage_filter		<b>getbox</b>	function
F vpack_filter		<b>getchar</b>	function
<b>check_discretionaries</b>	function	<b>getdisc</b>	function
<b>codes</b>	data table	<b>getfield</b>	function
<b>concat</b>	function	<b>getfont</b>	function
<b>copy</b>	function	<b>getglue</b>	function
<b>copy_list</b>	function	<b>getid</b>	function
<b>copy_node</b>	function	<b>getleader</b>	function
<b>count</b>	function	<b>getlist</b>	function
<b>countall</b>	function	<b>getnext</b>	function
<b>current_attr</b>	function	<b>getprev</b>	function
<b>delete</b>	function	<b>getsubtype</b>	function
<b>destinations</b>	table	<b>getwhd</b>	function
N attribute		<b>gluecodes</b>	data table
T done		<b>glyphcodes</b>	data table
F handler		<b>glyphdir_is_equal</b>	data table
T stack		<b>glyphdir_is_opposite</b>	data table
<b>dimensionfields</b>	data table	<b>glyphdir_is_orthogonal</b>	data table
<b>dimensions</b>	function	<b>handlers</b>	table
<b>dir_is_pop</b>	data table	F accessibility	
<b>dir_negation</b>	data table	F alignbackgrounds	
<b>disccodes</b>	data table	F backgrounds	
<b>discretionarycodes</b>	data table	F characters	
<b>effective_glue</b>	function	F checkforleaks	
<b>end_of_math</b>	function	F checkglyphs	

F cleanupbox		<b>is_node</b>	function
F cleanuppage		<b>is_nut</b>	function
F export		<b>is_rotated</b>	data table
F finalize		<b>is_zero_glue</b>	function
F flatten		<b>ischar</b>	function
F flattenline		<b>isglyph</b>	function
F migrate		<b>kerncodes</b>	data table
F protectglyphs		<b>kerning</b>	function
F stripping		<b>keys</b>	table
F textbackgrounds		T whatsit	
F unprotectglyphs		<b>last_node</b>	function
<b>has_attribute</b>	function	<b>leadercodes</b>	data table
<b>has_field</b>	function	<b>leftmarginwidth</b>	function
<b>has_glyph</b>	function	<b>length</b>	function
<b>hpack</b>	function	<b>ligaturing</b>	function
<b>idstousing</b>	function	<b>linefillers</b>	table
<b>ignorablefields</b>	data table	D data	
<b>injections</b>	table	F define	
F copy		F enable	
F getligaindex		F handler	
F getthreshold		<b>lines</b>	table
F handler		T boxed	
F installgetspaceboth		F register	
F installnewkern		F setup	
F isspace		F stage_one	
F keepcounts		F stage_two	
F reset		D data	
F resetcounts		F finalize	
F setcursive		F number	
F setkern		N scratchbox	
F setligaindex		<b>link</b>	function
F setmark		<b>linked</b>	function
F setmove		<b>list</b>	function
F setposition		<b>listablefields</b>	data table
F setspacekerns		<b>listcodes</b>	data table
<b>insert_after</b>	function	<b>listtoutf</b>	function
<b>insert_before</b>	function	<b>load</b>	function
<b>insert_list_after</b>	function	<b>locate</b>	function
<b>installattributehandler</b>	function	<b>margincodes</b>	data table
<b>is_char</b>	function	<b>marginkerncodes</b>	data table
<b>is_direct</b>	function	<b>markers</b>	table
<b>is_display_math</b>	function	F get	
<b>is_glyph</b>	function	<b>mathcodes</b>	data table
<b>is_mirrored</b>	data table	<b>maxboxwidth</b>	function

**mlist\_to\_hlist**

**new**

**noadcodes**

**noadoptoptions**

N axis

N exact

N left

N middle

N no\_axis

N right

N set

N unused\_1

N unused\_2

**nodecodes**

**nopts**

**nuts**

F append

F apply

F applyvisuals

F check\_discretionaries

F concat

F copy

F copy\_list

F copy\_no\_components

F copy\_node

F copy\_only\_glyphs

F copy\_properties

F copyvisual

F count

F count\_components

F countall

F current\_attr

F delete

F dimensions

F effective\_glue

F end\_of\_math

F find\_attribute

F first\_glyph

F firstcharacter

F firstcharinbox

F firststglyph

F flush

F flush\_list

F flush\_node

function

function

data table

table

data table

function

table

F free

F fullhpack

F get\_components

F get\_synctex\_fields

F getattr

F getattribute

F getattributelist

F getattrlist

F getboth

F getbox

F getboxglue

F getchar

F getcomponents

F getdepth

F getdir

F getdisc

F getdiscretionary

F getfam

F getfield

F getfont

F getglue

F getheight

F getid

F getkern

F getlang

F getlanguage

F getleader

F getlist

F getnext

F getnucleus

F getoffsets

F getpenalty

F getprev

F getprop

F getshift

F getsub

F getsubtype

F getsup

F getsurround

F getwhd

F getwidth

F has\_attribute

F has\_field

F has\_glyph

F hpack	F lateluafunction
F insert_after	F leader
F insert_before	F leftmarginkern
F insert_list_after	F leftskip
F is_char	F lineskip
F is_direct	F mathchar
F is_display_math	F mathtextchar
F is_glyph	F negatedglue
F is_node	F noad
F is_nut	F pdfannotation
F is_zero_glue	F pdfdestination
F ischar	F pdfdirectliteral
F isglyph	F pdfliteral
F kerning	F pdforiginliteral
F last_node	F pdfpageliteral
F leftmarginwidth	F pdfrawliteral
F length	F pdfrestore
F ligaturing	F pdfsave
F link	F pdfsetmatrix
F linked	F penalty
F locate	F radical
F mlist_to_hlist	F register
F nestedtracedslide	F rightmarginkern
F new	F rightskip
T pool	F rule
F accent	F shrink
F baselineskip	F special
F boundary	F stretch
F choice	F subbox
F cleanup	F submlist
F delim	F temp
F delimiter	F textdir
F disc	F usage
F emptyrule	F userattributes
F fence	T usersids
F fontkern	N margins.inline
F fraction	N property
F glue	N splitters.one
F gluespec	N splitters.two
F glyph	F userlist
F hlist	F userlua
F italicckern	F usernumber
F kern	F userrule
F latelua	F userstring



F usertokens	F setlist
F vlist	F setnext
F wordboundary	F setnucleus
F prepend	F setoffsets
F protect_glyph	F setpenalty
F protect_glyphs	F setprev
F protrusion_skipable	F setprop
F rangedimensions	F setshift
F rawprop	F setsplit
F reference	F setsub
F rehpick	F setsubtype
F remove	F setsup
F repackhlist	F setsurround
F replace	F setunsetattributes
F rightmarginwidth	F setvisual
T rules	F setvisuals
F userrule	F setwhd
F set_attribute	F setwidth
F set_components	F slide
F set_synctex_fields	F somepenalty
F setattr	F somespace
F setattribute	F splitbox
F setattributelist	F tail
F setattributes	F take_components
F setattrlist	F takeattr
F setboth	F takebox
F setbox	F takelist
F setboxglue	F theprop
F setchar	F tonode
F setcomponents	F tonodes
F setdepth	F tonut
F setdir	F tosequence
F setdisc	F toString
F setdiscretionary	F tracedslide
F setfam	F traverse
F setfield	F traverse_char
F setfont	F traverse_id
F setglue	T typesetters
F setheight	F tohbox
F setkern	F tohpack
F setlang	F tonodes
F setlanguage	F to vbox
F setleader	F to vpack
F setlink	F unprotect_glyph

F unprotect_glyphs		F pdfsetmatrix	
F unset_attribute		F register	
F unsetattribute		F rule	
F unsetattributes		F special	
F untracedslide		F usage	
F use_components		F usernumber	
F usedlist		F vlist	
F uses_font		<b>prepend</b>	function
F vianodes		<b>print</b>	function
F vianuts		<b>processors</b>	table
F vpack		F contribute_filter	
F write		B enabled	
<b>packlist</b>	function	F hpack_filter	
<b>pardir_is_equal</b>	data table	F post_linebreak_filter	
<b>pardir_is_opposite</b>	data table	F pre_linebreak_filter	
<b>pardir_is_parallel</b>	data table	F tracer	
<b>partextdir_is_equal</b>	data table	<b>processranges</b>	function
<b>penaltycodes</b>	data table	<b>processwords</b>	function
<b>plugindata</b>	table	<b>properties</b>	table
F finalizer		T actions	
F initializer		F delayed	
S name		F fdelayed	
T namespace		F immediate	
N attribute		F attach	
D data		T data	
F enable		F delayed	
F handler		<b>protect_glyph</b>	function
F register		<b>protect_glyphs</b>	function
D registered		<b>protrusion_skippable</b>	function
D values		<b>pts</b>	function
F processor		<b>radicalcodes</b>	data table
<b>points</b>	function	<b>rangedimensions</b>	function
<b>pool</b>	table	<b>reference</b>	function
F baselineskip		<b>references</b>	table
F cleanup		N attribute	
F glyph		T done	
F hlist		F handler	
F kern		T stack	
F latelua		<b>reheapack</b>	function
F lineskip		<b>remove</b>	function
F pdfdirectliteral		<b>repackhlist</b>	function
F pdforiginliteral		<b>replace</b>	function
F pdfrestore		<b>report</b>	function
F pdfsave		<b>rightmarginwidth</b>	function

<b>rulecodes</b>	data table	F getparameters	
<b>rules</b>	table	F getsamples	
D data		F resetsamples	
F define		F takesample	
F enable		<b>somepenalty</b>	function
F handler		<b>somespace</b>	function
T ruleactions		<b>splitbox</b>	function
F box		<b>stripdiscretionaries</b>	function
F draw		<b>stripping</b>	table
F fill		T glyphs	
F mp		F set	
F stroke		<b>striprange</b>	function
F userrule		<b>tail</b>	function
<b>save</b>	function	<b>takeattr</b>	function
<b>serialize</b>	function	<b>takebox</b>	function
<b>serializebox</b>	function	<b>tasks</b>	table
<b>set_attribute</b>	function	F actions	
<b>setattr</b>	function	F appendaction	
<b>setattribute</b>	function	F disableaction	
<b>setattributes</b>	function	F disablegroup	
<b>setboth</b>	function	F enableaction	
<b>setbox</b>	function	F enablegroup	
<b>setboxtonaturalwd</b>	function	F freeze	
<b>setfield</b>	function	F freezegroup	
<b>setglue</b>	function	F new	
<b>setlink</b>	function	F prependaction	
<b>setlist</b>	function	F removeaction	
<b>setnext</b>	function	F replaceaction	
<b>setprev</b>	function	F restart	
<b>setunsetattributes</b>	function	F setaction	
<b>setwhd</b>	function	F showactions	
<b>shifts</b>	table	F table	
D data		<b>texmdir_is_equal</b>	data table
F define		<b>texmdir_is_is</b>	data table
F enable		<b>texmdir_is_opposite</b>	data table
F handler		<b>texmdir_is_parallel</b>	data table
<b>show</b>	function	<b>tobasepoints</b>	function
<b>showboxes</b>	function	<b>tocentimeters</b>	function
<b>showcodes</b>	function	<b>tociceros</b>	function
<b>showlist</b>	function	<b>todidots</b>	function
<b>showsimplelist</b>	function	<b>todimen</b>	function
<b>skipcodes</b>	data table	<b>toinches</b>	function
<b>slide</b>	function	<b>tomillimeters</b>	function
<b>snapshots</b>	table	<b>tonewciceros</b>	function

<b>tonewdidots</b>	function	F nofsteps	
<b>tonode</b>	function	F register	
<b>tonodes</b>	function	F reset	
<b>tonut</b>	function	F start	
<b>topicas</b>	function	F stop	
<b>topoints</b>	function	F stop	
<b>toscaledpoints</b>	function	T transparencies	
<b>tosequence</b>	function	F reset	
<b>tostring</b>	function	F set	
<b>totable</b>	function	F setlist	
<b>totree</b>	function	<b>traverse</b>	function
<b>toutf</b>	function	<b>traverse_char</b>	function
<b>tracers</b>	table	<b>traverse_id</b>	function
T characters		<b>typesetters</b>	table
F collect		F hbox	
F equal		F hpack	
F start		F tohbox	
F string		F tohpack	
F unicodes		F tonodes	
T colors		F tovbox	
F reset		F tovpack	
F set		F vpack	
F setlist		<b>unprotect_glyph</b>	function
F fontchar		<b>unprotect_glyphs</b>	function
T frequencies		<b>unset_attribute</b>	function
F register		<b>unsetattribute</b>	function
T pool		<b>unsetattributes</b>	function
T nodes		<b>usedlist</b>	function
F rule		<b>usercodes</b>	data table
T nuts		<b>vianodes</b>	function
F rule		<b>vianuts</b>	function
F resetproperties		<b>visualizebox</b>	function
F rule		<b>visualizers</b>	table
F setlist		F attribute	
F setproperties		T attributes	
F start		F box	
T steppers		F handler	
F check		F markfonts	
F codes		F setfont	
F features		F setlayer	
F font		F setruledglyph	
F glyphs		F setvisual	
F message		<b>vpack</b>	function
F messages		<b>whatcodes</b>	data table

**whatsitcodes**  
**write**

data table  
function

## number (context)

	function
<b>basepoints</b>	function
<b>bytetodecimal</b>	function
<b>compactfloat</b>	function
<b>decimaltobyte</b>	function
<b>dimenfactors</b>	data table
<b>formatted</b>	function
<b>formattedfloat</b>	function
<b>maxdimen</b>	number
<b>nopts</b>	function
<b>percent</b>	function
<b>points</b>	function
<b>pts</b>	function
<b>signed</b>	function
<b>sparseexponent</b>	function
<b>splitdimen</b>	function
<b>tobasepoints</b>	function
<b>tobitstring</b>	function

<b>tocentimeters</b>	function
<b>tociceros</b>	function
<b>tocontext</b>	function
<b>todidots</b>	function
<b>todimen</b>	function
<b>toevenhex</b>	function
<b>toinches</b>	function
<b>tomillimeters</b>	function
<b>tonewciceros</b>	function
<b>tonewdidots</b>	function
<b>tonumberf</b>	function
<b>tonumberg</b>	function
<b>topicas</b>	function
<b>topoints</b>	function
<b>toscaled</b>	function
<b>toscaledpoints</b>	function
<b>valid</b>	function

# objects (context)

<b>data</b>	table	<b>page</b>	function
<b>dimensions</b>	function	<b>reference</b>	function
<b>found</b>	function	<b>register</b>	function
<b>n</b>	number	<b>restore</b>	function

## os (basic lua)

<b>__getenv__</b>	function	<b>remove</b>	overloaded function
<b>__setenv__</b>	function	<b>rename</b>	overloaded function
<b>binsuffix</b>	string	<b>resolvers</b>	table
<b>binsuffixes</b>	table	<b>F bits</b>	
<b>clock</b>	function	<b>resultof</b>	function
<b>converttime</b>	function	<b>runtime</b>	function
<b>date</b>	function	<b>selfdir</b>	string
<b>difftime</b>	function	<b>setenv</b>	overloaded function
<b>env</b>	data table	<b>setlocale</b>	overloaded function
<b>exec</b>	overloaded function	<b>sleep</b>	function
<b>execute</b>	overloaded function	<b>spawn</b>	overloaded function
<b>exit</b>	function	<b>time</b>	function
<b>fulltime</b>	function	<b>times</b>	function
<b>getenv</b>	overloaded function	<b>timezone</b>	function
<b>gettimeofday</b>	function	<b>tmpdir</b>	function
<b>isleapyear</b>	function	<b>tmpname</b>	function
<b>launch</b>	function	<b>today</b>	function
<b>libsuffix</b>	string	<b>type</b>	string
<b>localtime</b>	function	<b>uname</b>	function
<b>name</b>	string	<b>uuid</b>	function
<b>newline</b>	string	<b>validdatetime</b>	function
<b>nofdays</b>	function	<b>weekday</b>	function
<b>now</b>	function	<b>where</b>	function
<b>pipeto</b>	function	<b>which</b>	function
<b>platform</b>	string		



## package (basic lua)

<b>config</b>	string	<b>luapaths</b>	function
<b>cpath</b>	string	<b>path</b>	string
<b>extralibpath</b>	function	<b>poplibpath</b>	function
<b>extralibpaths</b>	function	<b>popluapath</b>	function
<b>extralupath</b>	function	<b>preload</b>	table
<b>extralupaths</b>	function	<b>pushlibpath</b>	function
<b>helpers</b>	table	<b>pushluapath</b>	function
<b>libpaths</b>	function	<b>searchers</b>	table
<b>loaded</b>	table	<b>searchpath</b>	function
<b>loaders</b>	table	<b>seeall</b>	function
<b>loadlib</b>	function		

# pagebuilders (context)

## columnsets      table

- F add
- F block
- F check
- F currentcolumn
- F define
- F finishflush
- F flushareas
- F flushcolumn
- F flushrest
- F goto
- F noto
- F prepareflush
- F put
- F registerarea
- F reset
- F setarea

- F sethsize
- F sethspace
- F setlines
- F setproperties
- F setstart
- F setvsize

## injections      table

- F flushafter
- F flushbefore
- F save

## mixedcolumns      table

- F cleanup
- F finalize
- F getlist
- F getrest
- F getsplit
- F setsplit

## pdf (basic tex)

<b>disablecommand</b>	function	<b>hasmatrix</b>	function
<b>fontname</b>	function	<b>immediateobj</b>	function
<b>fontobjnum</b>	function	<b>mapfile</b>	function
<b>fontsize</b>	function	<b>mapline</b>	function
<b>getcatalg</b>	function	<b>maxobjnum</b>	function
<b>getcompresslevel</b>	function	<b>newcolorstack</b>	function
<b>getcreationdate</b>	function	<b>obj</b>	function
<b>getdecimaldigits</b>	function	<b>objtype</b>	function
<b>getdestmargin</b>	function	<b>pageref</b>	function
<b>getgentounicode</b>	function	<b>print</b>	function
<b>gethpos</b>	function	<b>refobj</b>	function
<b>getignoreunknownimages</b>	function	<b>registerannot</b>	overloaded function
<b>getimageresolution</b>	function	<b>reserveobj</b>	function
<b>getinclusionerrorlevel</b>	function	<b>setcatalg</b>	overloaded function
<b>getinfo</b>	function	<b>setcompresslevel</b>	function
<b>getlastannot</b>	function	<b>setdecimaldigits</b>	function
<b>getlastlink</b>	function	<b>setdestmargin</b>	function
<b>getlastobj</b>	function	<b>setfontattributes</b>	function
<b>getlinkmargin</b>	function	<b>setgentounicode</b>	function
<b>getmajorversion</b>	function	<b>setignoreunknownimages</b>	function
<b>getmatrix</b>	function	<b>setimageresolution</b>	function
<b>getminorversion</b>	function	<b>setinclusionerrorlevel</b>	function
<b>getnames</b>	function	<b>setinfo</b>	overloaded function
<b>getobjcompresslevel</b>	function	<b>setlinkmargin</b>	function
<b>getomitcidset</b>	function	<b>setmajorversion</b>	function
<b>getorigin</b>	function	<b>setminorversion</b>	function
<b>getpageattributes</b>	function	<b>setnames</b>	overloaded function
<b>getpageresources</b>	function	<b>setobjcompresslevel</b>	function
<b>getpagesattributes</b>	function	<b>setomitcidset</b>	function
<b>getpkresolution</b>	function	<b>setorigin</b>	function
<b>getpos</b>	function	<b>setpageattributes</b>	overloaded function
<b>getretval</b>	function	<b>setpageresources</b>	overloaded function
<b>getsuppressoptionalinfo</b>	function	<b>setpagesattributes</b>	overloaded function
<b>getthreadmargin</b>	function	<b>setpkresolution</b>	function
<b>gettrailer</b>	function	<b>setsuppressoptionalinfo</b>	function
<b>gettrailerid</b>	function	<b>setthreadmargin</b>	function
<b>getversion</b>	function	<b>settrailer</b>	overloaded function
<b>getvpos</b>	function	<b>settrailerid</b>	overloaded function
<b>getxformattributes</b>	function	<b>setxformattributes</b>	function
<b>getxformmargin</b>	function	<b>setxformmargin</b>	function
<b>getxformresources</b>	function		

**setxformresources**

function

**xformname**

function

# pdfscanner (context)

**scan** function

# physics (context)

**units** table

F registerunit

D tables

# publications (context)

<b>addtexentry</b>	function	<b>converttoxml</b>	function
<b>analyze</b>	function	<b>currentspecification</b>	table
<b>anywhere</b>	function	S author	
<b>authorcache</b>	data table	T categories	
<b>authorcollapsers</b>	data table	T article	
<b>authorhashers</b>	table	S category	
F invertedshort		T extra	
F normal		T fields	
F normalinverted		S author	
F normalshort		S editor	
F sequential		S journal	
F sequentialshort		S keywords	
F short		S note	
<b>authormap</b>	data table	S number	
<b>authortoregister</b>	function	S pages	
<b>casters</b>	table	S title	
F author		S volume	
F keyword		S year	
F pagenumber		T optional	
F range		T required	
<b>checkeddataset</b>	function	T sets	
<b>citevariants</b>	table	T author	
F author		T virtual	
F authornum		T book	
F authoryear		S category	
F authoryears		T extra	
F category		T fields	
F default		S address	
F entry		S author	
F index		S edition	
F keywords		S editor	
F num		S keywords	
F page		S note	
F short		S number	
F tag		S publisher	
F textnum		S subtitle	
F year		S title	
<b>collected</b>	data table	S volume	
<b>components</b>	table	S year	
F author		T optional	
<b>concatstate</b>	function	T required	

T sets	S pages	
T author	S volume	
T editionset	S version	
T virtual	D virtual	
T demo-a	T virtualfields	
S category	B authornum	
T extra	B authoryear	
T fields	B authoryears	
S author	B num	
S institution	B suffix	
S organization	<b>datasets</b>	table
S subtitle	<b>detailed</b>	table
S title	<b>endnotes_to_btx</b>	function
S year	<b>enhancer</b>	table
T optional	S arguments	
T required	T askip	
T sets	B dirty	
T author	T gskip	
T virtual	T kind	
T demo-b	T list	
S category	T system	
T extra	T order	
T fields	<b>enhancers</b>	table
S author	F details	
S institution	F order	
S organization	F suffixes	
S subtitle	<b>finder</b>	function
S title	<b>firstofrange</b>	function
S year	<b>found</b>	function
T optional	<b>get</b>	function
T required	<b>getcasted</b>	function
T sets	<b>getdetail</b>	function
T authors	<b>getdirect</b>	function
T virtual	<b>getfaster</b>	function
S comment	<b>getfield</b>	function
S copyright	<b>getfuzzy</b>	function
T fields	<b>getindex</b>	function
S name	<b>inspectors</b>	data table
T types	<b>journals</b>	table
S author	F abbreviated	
S editor	F add	
S keywords	F expanded	
S number	F load	
S page	F save	



<b>lastofrange</b>	function	F refman	
<b>lists</b>	table	F registercleaner	
F collectentries		F xml	
F combiinlist		<b>loadreplacementfile</b>	function
F fetchentries		<b>new</b>	function
F filterall		<b>okay</b>	function
F flushcombi		<b>oneorange</b>	function
F flushentry		<b>parenttag</b>	function
F flushtag		<b>permitted</b>	function
T methods		<b>refman_to_btx</b>	function
F dataset		<b>resolvedname</b>	function
F force		<b>save</b>	function
F global		<b>search</b>	function
F local		<b>setcategory</b>	function
F nofregistered		<b>setspecification</b>	function
F prepareentries		<b>singularorplural</b>	function
F register		<b>sortedentries</b>	function
F sameasprevious		<b>sortmethods</b>	table
T sorters		T authoryear	
F cite		T sequence	
F dataset		<b>specifications</b>	table
F default		T default	
F index		S author	
F list		S comment	
F reference		S copyright	
F short		S name	
F used		S version	
F uservariable		D virtual	
<b>listvariants</b>	table	<b>splitauthor</b>	function
F default		<b>splitoneauthor</b>	function
F index		<b>statistics</b>	table
F num		N nofbytes	
F short		N nofdatasets	
F tag		N nofdefinitions	
<b>load</b>	function	N nofshortcuts	
<b>loadbibdata</b>	function	<b>tables</b>	table
<b>loaddefinitionfile</b>	function	D implicits	
<b>loaders</b>	table	D origins	
F bbl		D privates	
F bib		D sets	
F buffer		D specials	
F endnote		D types	
F json		D virtuals	
F lua		<b>tags</b>	function

**tracers**

table

F showdatasetauthors  
F showdatasetcompleteness  
F showdatasetfields  
F showentry  
F showfields  
F showhashedauthors  
F showtables  
F showvariants

**typesetters**

table

F author

F string

**usedataset**

function

**usedentries**

function

**writers**

table

F author

F keyword

F pagenumber

F range

## regimes (context)

<b>cleanup</b>	function
<b>disable</b>	function
<b>enable</b>	function
<b>fromregime</b>	function
<b>pop</b>	function

<b>process</b>	function
<b>push</b>	function
<b>toregime</b>	function
<b>translate</b>	function

# resolvers (context)

<b>allprefixes</b>	function	<b>findpath</b>	function
<b>appendhash</b>	function	<b>findtexfile</b>	function
<b>automount</b>	function	<b>findwildcardfile</b>	function
<b>automounted</b>	table	<b>findwildcardfiles</b>	function
<b>booleanvariable</b>	function	<b>formatofsuffix</b>	function
<b>cacheversion</b>	string	<b>formatofvariable</b>	function
<b>checkedvariable</b>	function	<b>formats</b>	data table
<b>cleanedpathlist</b>	function	<b>foundintree</b>	function
<b>cleanpath</b>	function	<b>foundintrees</b>	function
<b>cleanpathlist</b>	function	<b>generators</b>	data table
<b>concatinators</b>	data table	<b>get_from_content</b>	function
<b>configbanner</b>	string	<b>getenv</b>	function
<b>configurationfiles</b>	function	<b>getextrapaths</b>	function
<b>criticalvars</b>	data table	<b>getfilehashes</b>	function
<b>dangerous</b>	data table	<b>gethashes</b>	function
<b>datastate</b>	function	<b>getownpath</b>	function
<b>defaultsuffixes</b>	table	<b>getreadfilename</b>	function
<b>dowithfilesandreport</b>	function	<b>hashers</b>	data table
<b>dowithfilesintree</b>	function	<b>homedir</b>	string
<b>dowithpath</b>	function	<b>initialized</b>	function
<b>dowithvariable</b>	function	<b>inputstack</b>	table
<b>env</b>	function	<b>installinputfilehandler</b>	function
<b>executers</b>	table	<b>installinputlinehandler</b>	function
<b>expandbraces</b>	function	<b>jobpath</b>	function
<b>expandedpathfromlist</b>	function	<b>jobs</b>	table
<b>expandedpathlist</b>	function	F currentcomponent	
<b>expandedpathlistfromvariable</b>	function	F currentenvironment	
<b>expandpath</b>	function	F currentproduct	
<b>expandpathfromvariable</b>	function	F currentproject	
<b>expansion</b>	function	F justacomponent	
<b>extendtexmfvariable</b>	function	D processors	
<b>filtered_from_content</b>	function	F productcomponent	
<b>find_file</b>	function	F usefile	
<b>find_files</b>	function	<b>joinpath</b>	function
<b>findbinfile</b>	function	<b>knownvariables</b>	function
<b>findctxfile</b>	function	<b>load</b>	function
<b>finders</b>	data table	<b>loadbinfile</b>	function
<b>findfile</b>	function	<b>loaders</b>	data table
<b>findfiles</b>	function	<b>loadlua lib</b>	function
<b>findgivenfile</b>	function	<b>loadtexfile</b>	function
<b>findgivenfiles</b>	function	<b>loadtime</b>	function

<b>locateformat</b>	function	<b>savers</b>	data table
<b>locators</b>	data table	<b>scandata</b>	function
<b>luacnffallback</b>	string	<b>scanfiles</b>	function
<b>luacnfname</b>	string	<b>schemes</b>	table
<b>luacnfspec</b>	string	T cleaners	
<b>luacnfstate</b>	string	F md5	
<b>macros</b>	table	F none	
F convertfile		F strip	
F decodecomment		F cleanname	
F enablecomment		F fetchstring	
F encodecomment		F fetchtable	
F preprocessed		F install	
F processmk		<b>setdynamic</b>	function
F processmkvi		<b>setenv</b>	function
F version		<b>setmemstream</b>	function
<b>maxreadlevel</b>	number	<b>showpath</b>	function
<b>methodhandler</b>	function	<b>simplescanfiles</b>	function
<b>openbinfile</b>	function	<b>splitconfigurationpath</b>	function
<b>openers</b>	data table	<b>splitexpansions</b>	function
<b>openfile</b>	function	<b>splitmethod</b>	function
<b>opentexfile</b>	function	<b>splitpath</b>	function
<b>ownpath</b>	string	<b>stackpath</b>	function
<b>popextrapath</b>	function	<b>starttiming</b>	function
<b>poppath</b>	function	<b>stoptiming</b>	function
<b>prefixes</b>	data table	<b>suffixes</b>	data table
<b>prependhash</b>	function	<b>suffixmap</b>	data table
<b>pushextrapath</b>	function	<b>suffixofformat</b>	function
<b>pushpath</b>	function	<b>texdatablob</b>	function
<b>registerextrapath</b>	function	<b>toppath</b>	function
<b>registerfile</b>	function	<b>unexpandedpath</b>	function
<b>registerfilehash</b>	function	<b>unexpandedpathlist</b>	function
<b>registerintrees</b>	function	<b>unresolve</b>	function
<b>registermethod</b>	function	<b>updaterelations</b>	function
<b>registerzipfile</b>	function	<b>updatescript</b>	function
<b>relations</b>	data table	<b>uselibrary</b>	function
<b>renew</b>	function	<b>usertypes</b>	data table
<b>renewcache</b>	function	<b>usezipfile</b>	function
<b>repath</b>	function	<b>validatedpath</b>	function
<b>reset</b>	function	<b>variable</b>	function
<b>resetextrapaths</b>	function	<b>variableofformat</b>	function
<b>resetmemstream</b>	function	<b>variableofformatorsuffix</b>	function
<b>resetresolve</b>	function	<b>wildcardpattern</b>	function
<b>resolve</b>	function		

## sandbox (context)

<b>disablelibraries</b>	function
<b>disablerunners</b>	function
<b>enable</b>	function
<b>filehandlerone</b>	function
<b>filehandlertwo</b>	function
<b>finalizer</b>	function
<b>getrunner</b>	function
<b>initializer</b>	function
<b>iohandler</b>	function
<b>logcalls</b>	function
<b>logfiles</b>	function
<b>original</b>	function
<b>overload</b>	function

<b>possiblepath</b>	function
<b>redefine</b>	function
<b>register</b>	function
<b>registerbinary</b>	function
<b>registerlibrary</b>	function
<b>registerroot</b>	function
<b>registerrunner</b>	function
<b>report</b>	function
<b>setfilenamelogger</b>	function
<b>setlogger</b>	function
<b>setreporter</b>	function
<b>settrace</b>	function
<b>validfilename</b>	function

# scripts (context)

<b>autofontfeature</b>	table	N inter_char_stretch_factor
F disable		N inter_word_stretch_factor
F enable		<b>handlers</b>
F handler		data table
<b>categorytonumber</b>	data table	<b>hash</b>
<b>colors</b>	data table	table
<b>decomposehangul</b>	function	<b>injectors</b>
<b>defaults</b>	table	data table
N inter_char_half_shrink_factor		<b>installdataset</b>
N inter_char_half_stretch_factor		function
N inter_char_hangul_penalty		<b>installmethod</b>
N inter_char_quarter_shrink_factor		function
N inter_char_quarter_stretch_factor		<b>numbertocategory</b>
N inter_char_shrink_factor		data table
		<b>numbertodataset</b>
		data table
		<b>numbertohandler</b>
		data table
		<b>reset</b>
		function
		<b>set</b>
		function
		<b>splitters</b>
		data table

## set (context)

**contains**    function

**create**     function

**tolist**     function

**tonumber**   function

**totable**    function



## sio (context)

<b>read2dot14</b>	function
<b>readbytes</b>	function
<b>readbytetable</b>	function
<b>readcardinal1</b>	function
<b>readcardinal2</b>	function
<b>readcardinal3</b>	function
<b>readcardinal4</b>	function

<b>readfixed2</b>	function
<b>readfixed4</b>	function
<b>readinteger1</b>	function
<b>readinteger2</b>	function
<b>readinteger3</b>	function
<b>readinteger4</b>	function

# socket (extra lua)

<b>BLOCKSIZE</b>	number	S cc
<b>_DATAGRAMSIZE</b>	number	S comments
<b>_DEBUG</b>	boolean	S connection
<b>_SETSIZE</b>	number	S content-description
<b>_SOCKETINVALID</b>	number	S content-disposition
<b>bind</b>	function	S content-encoding
<b>choose</b>	function	S content-id
<b>connect</b>	function	S content-language
<b>connect4</b>	function	S content-length
<b>connect6</b>	function	S content-location
<b>dns</b>	table	S content-md5
F getaddrinfo		S content-range
F gethostname		S content-transfer-encoding
F getnameinfo		S content-type
F tohostname		S cookie
F toip		S date
<b>ftp</b>	table	S diagnostic-code
S PASSWORD		S dsn-gateway
N TIMEOUT		S etag
S USER		S expect
F command		S expires
F genericform		S final-log-id
F get		S final-recipient
F open		S from
F put		S host
<b>gettime</b>	function	S if-match
<b>headers</b>	table	S if-modified-since
T canonic		S if-none-match
S accept		S if-range
S accept-charset		S if-unmodified-since
S accept-encoding		S in-reply-to
S accept-language		S keywords
S accept-ranges		S last-attempt-date
S action		S last-modified
S age		S location
S allow		S max-forwards
S alternate-recipient		S message-id
S arrival-date		S mime-version
S authorization		S original-envelope-id
S bcc		S original-recipient
S cache-control		S pragma

S proxy-authenticate  
 S proxy-authorization  
 S range  
 S received  
 S received-from-mta  
 S references  
 S referer  
 S remote-mta  
 S reply-to  
 S reporting-mta  
 S resent-bcc  
 S resent-cc  
 S resent-date  
 S resent-from  
 S resent-message-id  
 S resent-reply-to  
 S resent-sender  
 S resent-to  
 S retry-after  
 S return-path  
 S sender  
 S server  
 S smtp-remote-recipient  
 S status  
 S subject  
 S te  
 S to  
 S trailer  
 S transfer-encoding  
 S upgrade  
 S user-agent  
 S vary  
 S via  
 S warning  
 S will-retry-until  
 S www-authenticate  
 S x-mailer

**http**                      table

N TIMEOUT  
 S USERAGENT  
 F genericform  
 F open  
 F request

**newtry**                      function

**protect**                      function  
**select**                      function  
**sink**                        function  
**sinkt**                      table

F close-when-done  
 F default  
 F http-chunked  
 F keep-open

**skip**                        function  
**sleep**                      function  
**smtp**                        table

S DOMAIN  
 N PORT  
 S SERVER  
 N TIMEOUT  
 S ZONE  
 F message  
 F open  
 F send

**source**                      function  
**sourcet**                    table

F by-length  
 F default  
 F http-chunked  
 F until-closed

**tcp**                        function  
**tcp4**                      function  
**tcp6**                      function  
**tp**                        table

N TIMEOUT  
 F connect

**try**                        function  
**udp**                        function  
**udp4**                      function  
**udp6**                      function  
**url**                        table

F absolute  
 F build  
 F build\_path  
 F escape  
 F parse  
 F parse\_path  
 F unescape

# sorters (context)

**basicsorter**      function

**comparers**        table

    F basic

**constants**        table

    S defaultdigits

    S defaultlanguage

    S defaultmethod

    N digitmaximum

    N digitoffset

    N ignoredoffset

    N replacementoffset

    T validmethods

        B ch

        B mc

        B mm

        B pc

    B pm

    B uc

    B zc

    B zm

**definitions**      data table

**firstofsplit**      function

**packch**            function

**packuc**            function

**setlanguage**      function

**sort**                function

**splitters**         table

    F utf

**strip**              function

**tracers**           data table

**update**            function

## statistics (context)

<b>checkfmtstatus</b>	function	<b>resettiming</b>	function
<b>elapsed</b>	function	<b>runtime</b>	function
<b>elapsedindeed</b>	function	<b>savefmtstatus</b>	function
<b>elapsedseconds</b>	function	<b>show</b>	function
<b>elapsedtime</b>	function	<b>starttiming</b>	function
<b>enable</b>	boolean	<b>stoptiming</b>	function
<b>formatruntime</b>	function	<b>threshold</b>	number
<b>hastiming</b>	function	<b>timed</b>	function
<b>memused</b>	function	<b>tracefunction</b>	function
<b>register</b>	function		

## status (basic tex)

**list** function

**resetmessages** function

**setexitcode** function

# storage (context)

<b>allocate</b>	function	<b>noftables</b>	number
<b>data</b>	table	<b>register</b>	function
<b>mark</b>	function	<b>shared</b>	data table
<b>marked</b>	function	<b>storedfunctions</b>	data table
<b>max</b>	number	<b>strip</b>	boolean
<b>min</b>	number	<b>tofmodules</b>	number
<b>nofmodules</b>	number	<b>toftables</b>	number

## streams (context)

<b>collect</b>	function
<b>disable</b>	function
<b>enable</b>	function
<b>flush</b>	function
<b>initialize</b>	function

<b>push</b>	function
<b>start</b>	function
<b>stop</b>	function
<b>synchronize</b>	function



## string (basic lua)

<b>autodouble</b>	function	<b>quote</b>	function
<b>autosingle</b>	function	<b>quoted</b>	function
<b>booleanstring</b>	function	<b>rep</b>	function
<b>byte</b>	function	<b>replacenewlines</b>	function
<b>bytepairs</b>	function	<b>reverse</b>	function
<b>bytes</b>	function	<b>split</b>	function
<b>bytetable</b>	function	<b>splitlines</b>	function
<b>char</b>	function	<b>splitup</b>	function
<b>characterpairs</b>	function	<b>strip</b>	function
<b>characters</b>	function	<b>sub</b>	function
<b>checkedsplit</b>	function	<b>tformat</b>	function
<b>collapsespaces</b>	function	<b>toHEX</b>	function
<b>count</b>	function	<b>toboollean</b>	function
<b>dump</b>	function	<b>tobytes</b>	function
<b>escapedpattern</b>	function	<b>tocontext</b>	function
<b>explode</b>	function	<b>todec</b>	function
<b>find</b>	function	<b>todimen</b>	function
<b>format</b>	function	<b>tohex</b>	function
<b>formatter</b>	function	<b>tonodes</b>	function
<b>formatters</b>	function	<b>topattern</b>	function
<b>fullstrip</b>	function	<b>totable</b>	function
<b>gmatch</b>	function	<b>toutf</b>	function
<b>gsub</b>	function	<b>tracedchar</b>	function
<b>is_boolean</b>	function	<b>tracedchars</b>	table
<b>is_empty</b>	function	<b>unpack</b>	function
<b>itself</b>	function	<b>unquote</b>	function
<b>len</b>	function	<b>unquoted</b>	function
<b>limit</b>	function	<b>upper</b>	function
<b>longtostring</b>	function	<b>utfcharacter</b>	function
<b>lower</b>	function	<b>utfcharacters</b>	function
<b>match</b>	function	<b>utflength</b>	function
<b>nospaces</b>	function	<b>utfpadd</b>	function
<b>nspaces</b>	table	<b>utfpadding</b>	function
<b>optionalquoted</b>	function	<b>utfvalue</b>	function
<b>pack</b>	function	<b>utfvalues</b>	function
<b>packsize</b>	function	<b>valid</b>	function

# structures (context)

<b>atlocation</b>	function	F previous
<b>blocks</b>	table	F raw
D collected		F record
F define		F reset
F print		F restart
F save		F restore
F select		F save
F setstate		F set
D states		F setlevel
D tobesaved		F setoffset
<b>bookmarks</b>	table	F setown
T extras		F setstate
F get		F setvalue
F mergesections		T specials
F register		F userpage
F reset		F subs
F tosections		D tobesaved
F finalize		F value
F flatten		F way
F installhandler		<b>currentsectionnumber</b> function
F merge		<b>descriptions</b> table
S method		<b>documents</b> table
F overload		D data
F place		F initialize
F register		F preset
F setup		F reset
<b>counters</b>	table	<b>floats</b> table
F add		<b>formulas</b> table
F analyze		<b>helpers</b> table
F check		F analyze
D collected		F formulanumber
F compact		F merged
F converted		F page
F currentvalue		F pageofinternal
D data		F prefix
F define		F prefixlastpage
F first		F prefixpage
F get		F simplify
F last		F title
F next		F touserdata
F prev		<b>inserts</b> table

D data		F savedlistnumber	
F define		F savedlistprefixednumber	
F getdata		F savedlisttitle	
F getlocation		D sectionblocks	
F getname		F sectionnumber	
F getnumber		F size	
F setlocation		F title	
F setup		D tobесaved	
D stored		F userdata	
		F uservalue	
<b>itemgroups</b>	<b>table</b>	<b>marks</b>	<b>table</b>
<b>lists</b>	<b>table</b>		
F addto		D data	
F analyze		F define	
B autoreorder		F exists	
D cached		F fetch	
D collected		F fetchallmarks	
F discard		F fetched	
F enhance		F fetchonemark	
T enhancers		F fetchtwomarks	
F filter		F get	
F formulainumber		F number	
F getresult		F relate	
F groupindex		F reset	
F hasnumberdata		F set	
F haspagedata		F show	
F hastitledata		F synchronize	
F iscached		F title	
D kinds		T tracers	
F label		F showtable	
F location		<b>notes</b>	<b>table</b>
D names		F check_spacing	
F number		F checkpagechange	
D ordered		F define	
F page		F doifonsamepageasprevious	
F popnesting		F get	
F prefix		F getdeltapage	
F prefixednumber		F getinternal	
F prefixedpage		F getn	
F process		F getstate	
D pushed		F hascontent	
F pushnesting		F internal	
F realpage		F internalid	
F reordered		F listindex	
T result		T numbers	

F ordered  
F postpone  
F resetpostponed  
F restore  
F save  
F setstate  
D states  
F store

## pages

F analyze  
D collected  
F in\_body  
F is\_odd  
N nopages  
F number  
F on\_right  
F save  
D tobesaved

## table

## references

F analyze  
F checkedfile  
F checkedfileorurl  
F checkedprogram  
F checkedrealpage  
F checkedurl  
D collected  
U componentsplitter  
F currentmetadata  
F currentorder  
D currentset  
F define  
D defined  
D derived  
F enableinteraction  
F enhance  
D executers  
F expandcurrent  
F export  
T files  
T data  
F define  
F found  
F get  
F filter

F filterdefault  
D filters  
D flaginternals  
F from  
D functions  
F get  
F getcurrentmetadata  
F getcurrentprefixspec  
F getinnermethod  
F getinternalcachedlistreference  
F getinternallistreference  
F getinternalreference  
F getoutermethod  
D handlers  
F identify  
F import  
F inject  
F injectcurrentset  
S innermethod  
D internals  
F load  
F loadpresets  
F mark  
S outermethod  
D pages  
U prefixsplitter  
D productdata  
T programs  
T data  
F define  
F get  
F realpageofpage  
U referencesplitter  
D referred  
F referredpage  
F registerfinalizer  
F registerinitializer  
F registerpage  
F reset  
D runners  
F set  
F setandgetattribute  
F setcomponent  
F setinternalreference

- F setlinkmethod
- F setnextinternal
- F setnextorder
- F setreferencerealpage
- D specials
- F splitcomponent
- F splitprefix
- F splitreference
- F synchronizepage
- T testrunners
  - F inner
  - F special
  - F special operation
  - F special operation with arguments
- T testspecials
  - F deltapage
  - F i
  - F internal
  - F page
  - F realpage
  - F section
  - F userpage
- D tobereferred
- D tobesaved
- D tracedpages
- T urls
  - T data
  - F define
  - F found
  - F get
  - F untex
- D usedinternals
- D usedviews
- F valid

## registers

- F analyze
- D collected
- F compare
- F define
- F enhance
- F extend
- F filter
- F filtercollected
- F finalize

## table

- F findinternal
- F flush
- F get
- F prepare
- F process
- F setmethod
- F sort
- F store
- D tobесaved
- F unique
- F userdata

## sections

- F autodepth
- F cct
- D collected
- F current
- F currentblock
- F currentid
- F currentlevel
- F currentsectionindex
- F depthnumber
- F finddata
- F findnumber
- F fullnumber
- F getcurrentlevel
- F getlevel
- F getnumber
- F internalreference
- D levelmap
- D levels
- F load
- F matchingtilldepth
- F numberatdepth
- F numbers
- F popblock
- F prefixedconverted
- F pushblock
- F register
- D registered
- F reportstructure
- F save
- T sectionblockdata
  - T bodypart
  - S bookmark

## table

F set		<b>tags</b>		<b>table</b>
F setblock		F elementtag		
F setchecker		F finishexport		
F setentry		F getid		
F setinitialblock		F getmetadata		
F setlevel		F handler		
F setnumber		F initializeexport		
F structuredata		D labels		
F title		F last		
D tobesaved		F lastinchain		
F typesetnumber		F locatedtag		
F userdata		T patterns		
B verbose		U splitter		
<b>sets</b>	<b>table</b>	D properties		
F define		F registermetadata		
F get		F restart		
F getall		F setaspect		
D setlist		F setattributefield		
<b>specials</b>	<b>table</b>	F setcombination		
D collected		F setconstruct		
F retrieve		F setfigure		
F store		F sethighlight		
D tobesaved		F setitem		
<b>synonyms</b>	<b>table</b>	F setitemgroup		
F analyzed		F setlist		
D collected		F setnotation		
F compare		F setnotationsymbol		
F define		F setproperty		
F filter		F setregister		
F finalize		F setsorting		
F flush		F setsynonym		
F isshown		F settablecell		
F isused		F settabulatecell		
F meaning		F settagdelimitedsymbol		
F prepare		F settagsubsentencesymbol		
F process		F setuexport		
F register		F setuserproperties		
F registershown		D specifications		
F registerused		F start		
F resetshown		F stop		
F resetused		F strip		
F sort		D taglist		
F synonym		T usewithcare		
D tobesaved		T images		

## table (basic lua)

<b>allkeys</b>	function	<b>print</b>	function
<b>append</b>	function	<b>remove</b>	function
<b>are_equal</b>	function	<b>reverse</b>	function
<b>collapsed</b>	function	<b>reversed</b>	function
<b>collapsedhash</b>	function	<b>save</b>	function
<b>compact</b>	function	<b>sequenced</b>	function
<b>concat</b>	function	<b>serialize</b>	function
<b>contains</b>	function	<b>setmetatablecall</b>	function
<b>copy</b>	function	<b>setmetatableindex</b>	function
<b>count</b>	function	<b>setmetatableindices</b>	function
<b>derive</b>	function	<b>setmetatablekey</b>	function
<b>deserialize</b>	function	<b>setmetatablenewindex</b>	function
<b>drop</b>	function	<b>sort</b>	function
<b>fastcopy</b>	function	<b>sorted</b>	function
<b>fastserialize</b>	function	<b>sortedhash</b>	function
<b>filtered</b>	function	<b>sortedhashkeys</b>	function
<b>flattened</b>	function	<b>sortedhashonly</b>	function
<b>fromhash</b>	function	<b>sortedindexonly</b>	function
<b>getmetatablekey</b>	function	<b>sortedkeys</b>	function
<b>has_one_entry</b>	function	<b>sortedpairs</b>	function
<b>hashed</b>	function	<b>sparse</b>	function
<b>identical</b>	function	<b>strip</b>	function
<b>imerge</b>	function	<b>sub</b>	function
<b>imerged</b>	function	<b>swapped</b>	function
<b>insert</b>	function	<b>tocontext</b>	function
<b>is_empty</b>	function	<b>tocsv</b>	function
<b>is_simple_table</b>	function	<b>tofile</b>	function
<b>keys</b>	function	<b>tohandle</b>	function
<b>load</b>	function	<b>tohash</b>	function
<b>loweredkeys</b>	function	<b>toxml</b>	function
<b>merge</b>	function	<b>twowaymapper</b>	function
<b>merged</b>	function	<b>unique</b>	function
<b>mirrored</b>	function	<b>unnest</b>	function
<b>move</b>	function	<b>unpack</b>	function
<b>pack</b>	function	<b>values</b>	function
<b>prepend</b>	function		

## tex (basic tex)

<b>attribute</b>	table	<b>getmuglue</b>	function
<b>badness</b>	function	<b>getmuskip</b>	function
<b>box</b>	table	<b>getnest</b>	function
<b>catcode</b>	table	<b>getsfcode</b>	function
<b>conditionals</b>	data table	<b>getskip</b>	function
<b>constants</b>	data table	<b>gettoks</b>	function
<b>count</b>	table	<b>getuccode</b>	function
<b>cprint</b>	function	<b>glue</b>	table
<b>ctdcatcodes</b>	number	<b>hashtokens</b>	function
<b>ctxcatcodes</b>	number	<b>ifs</b>	data table
<b>definefont</b>	function	<b>inimatcodes</b>	number
<b>delcode</b>	table	<b>init_rand</b>	function
<b>dimen</b>	table	<b>isattribute</b>	function
<b>directives</b>	data table	<b>isbox</b>	function
<b>enableprimitives</b>	function	<b>iscount</b>	overloaded function
<b>error</b>	function	<b>isdefined</b>	function
<b>extraprimitives</b>	function	<b>isdimen</b>	overloaded function
<b>finish</b>	function	<b>ismuskip</b>	overloaded function
<b>fontidentifier</b>	function	<b>isskip</b>	overloaded function
<b>fontname</b>	function	<b>istoken</b>	function
<b>force_synctex_line</b>	function	<b>istoks</b>	function
<b>force_synctex_tag</b>	function	<b>lccode</b>	table
<b>fprint</b>	function	<b>linebreak</b>	function
<b>get</b>	function	<b>lists</b>	table
<b>get_synctex_line</b>	function	<b>lua_math_random</b>	function
<b>get_synctex_mode</b>	function	<b>lua_math_randomseed</b>	function
<b>get_synctex_tag</b>	function	<b>luacatcodes</b>	number
<b>getattribute</b>	function	<b>mathcode</b>	table
<b>getbox</b>	function	<b>modes</b>	data table
<b>getboxresourcedimensions</b>	function	<b>muglue</b>	table
<b>getcatcode</b>	function	<b>muskip</b>	table
<b>getcount</b>	function	<b>nest</b>	table
<b>getdelcode</b>	function	<b>nilcatcodes</b>	number
<b>getdelcodes</b>	function	<b>normal_rand</b>	function
<b>getdimen</b>	function	<b>notcatcodes</b>	number
<b>getglue</b>	function	<b>number</b>	function
<b>getlccode</b>	function	<b>primitives</b>	function
<b>getlist</b>	function	<b>print</b>	function
<b>getmath</b>	function	<b>prtcacodes</b>	number
<b>getmathcode</b>	function	<b>resetparagraph</b>	function
<b>getmathcodes</b>	function	<b>romannumeral</b>	function



<b>round</b>	function	<b>setuccode</b>	function
<b>run</b>	function	<b>sfcode</b>	table
<b>saveboxresource</b>	function	<b>shipout</b>	function
<b>scale</b>	function	<b>show_context</b>	function
<b>scantoks</b>	function	<b>skip</b>	table
<b>set</b>	function	<b>sp</b>	function
<b>set_synctex_line</b>	function	<b>splitbox</b>	function
<b>set_synctex_mode</b>	function	<b>sprint</b>	function
<b>set_synctex_no_files</b>	function	<b>systemmodes</b>	data table
<b>set_synctex_tag</b>	function	<b>takebox</b>	function
<b>setattribute</b>	function	<b>texcatcodes</b>	number
<b>setbox</b>	function	<b>toks</b>	table
<b>setcatcode</b>	function	<b>tpacatcodes</b>	number
<b>setcount</b>	function	<b>tpbcacodes</b>	number
<b>setdelcode</b>	function	<b>tprint</b>	function
<b>setdimen</b>	function	<b>trackers</b>	data table
<b>setglue</b>	function	<b>triggerbuildpage</b>	function
<b>setlccode</b>	function	<b>txtcatcodes</b>	number
<b>setlist</b>	function	<b>type</b>	function
<b>setmath</b>	function	<b>uccode</b>	table
<b>setmathcode</b>	function	<b>uniform_rand</b>	function
<b>setmuglue</b>	function	<b>uniformdeviate</b>	function
<b>setmuskip</b>	function	<b>uprint</b>	function
<b>setnest</b>	function	<b>useboxresource</b>	function
<b>setsfcode</b>	function	<b>vrbcacodes</b>	number
<b>setskip</b>	function	<b>write</b>	function
<b>settoks</b>	function		

## texconfig (basic tex)

<b>error_line</b>	number	<b>max_print_line</b>	number
<b>expand_depth</b>	number	<b>max_strings</b>	number
<b>formatname</b>	string	<b>nest_size</b>	number
<b>half_error_line</b>	number	<b>param_size</b>	number
<b>hash_extra</b>	number	<b>save_size</b>	number
<b>init</b>	overloaded function	<b>shell_escape</b>	string
<b>kpse_init</b>	boolean	<b>stack_size</b>	overloaded number
<b>max_in_open</b>	number		

## texio (basic tex)

**closeinput** function

**setescape** function

**write** function

**write\_nl** function

## token (basic tex)

<b>create</b>	function
<b>get_active</b>	function
<b>get_cmdname</b>	function
<b>get_command</b>	function
<b>get_csname</b>	function
<b>get_expandable</b>	function
<b>get_id</b>	function
<b>get_index</b>	function
<b>get_macro</b>	function
<b>get_meaning</b>	function
<b>get_mode</b>	function
<b>get_next</b>	function
<b>get_protected</b>	function
<b>get_tok</b>	function

<b>is_token</b>	function
<b>put_next</b>	function
<b>scan_code</b>	function
<b>scan_csname</b>	function
<b>scan_dimen</b>	function
<b>scan_glue</b>	function
<b>scan_int</b>	function
<b>scan_keyword</b>	function
<b>scan_string</b>	function
<b>scan_token</b>	function
<b>scan_toks</b>	function
<b>scan_word</b>	function
<b>set_macro</b>	function
<b>type</b>	function

# tokens (context)

**astable**      function  
**bgroup**      userdata  
**bits**        table

N active  
N alignment  
N begingroup  
N character  
N close  
N comment  
N endgroup  
N endofline  
N escape  
N ignore  
N invalid  
N letter  
N mathshift  
N open  
N other  
N parameter  
N space  
N subscript  
N superscript  
N whitespace

**collectors** table

T data  
F defaultwords  
F dowithwords  
F flush  
F install  
F register  
T registered  
F show  
F test

**compile**      function  
**constant**    function  
**converters** table

S toboolean  
S todimen  
S toglue  
S tonumber  
S tostring

**defined**      function  
**egroup**      userdata  
**getters**      table

F box  
F count  
F dimen  
F glue  
F macro  
F meaning  
F skip  
F token

**hbox**        userdata  
**istoken**      function  
**letter**       function  
**letters**      function  
**other**        function  
**pickup**       function  
**printlist**    function  
**scanners**     table

F boolean  
F code  
F conditional  
F count  
F csname  
F dimen  
F dimension  
F glue  
F integer  
F keyword  
F list  
F lxmlid  
F number  
F scanclose  
F scanopen  
F skip  
F string  
F token  
F tokens  
F toks  
F word

**scantable**    function

## setters table

F box  
F count  
F dimen  
F glue  
F macro  
F skip

## shortcuts table

T bits  
N active  
N alignment  
N begingroup  
N character  
N close  
N comment  
N endgroup  
N endofline  
N escape  
N ignore  
N invalid  
N letter  
N mathshift  
N open  
N other  
N parameter  
N space  
N subscript  
N superscript  
N whitespace  
N close  
F inspect  
N open  
F report  
F scanboolean  
F scanclose  
F scancode  
F scanconditional  
F scancsname  
F scandimen  
F scandimension  
F scaninteger  
F scankeyword  
F scanlist  
T scanners

F boolean  
F code  
F conditional  
F count  
F csname  
F dimen  
F dimension  
F glue  
F integer  
F keyword  
F list  
F lxmlid  
F number  
F scanclose  
F scanopen  
F skip  
F string  
F token  
F tokens  
F toks  
F word  
F scannumber  
F scanopen  
F scanstring  
F scanword  
F toboolean  
F todimen  
T tokens  
F astable  
U bgroup  
T collectors  
F defaultwords  
F dowithwords  
F flush  
F install  
F register  
F show  
F test  
F compile  
F constant  
T converters  
S toboolean  
S todimen  
S toglue

S tonumber	N close	
S toString	F inspect	
F defined	N open	
U egroup	F report	
T getters	F scanboolean	
F box	F scanclose	
F count	F scancode	
F dimen	F scanconditional	
F glue	F scanscname	
F macro	F scandimen	
F meaning	F scandimension	
F skip	F scaninteger	
F token	F scankeyword	
U hbox	F scanlist	
F istoken	F scannumber	
F letter	F scanopen	
F letters	F scanstring	
F other	F scanword	
F pickup	F toboolean	
F printlist	F todimen	
F scantable	F tonumber	
T setters	F toString	
F box	U vbox	
F count	U vtop	
F dimen	F tonumber	
F glue	F toString	
F macro	<b>vbox</b>	userdata
F skip	<b>vtop</b>	userdata
T shortcuts		

# tracers (context)

<b>count</b>	function	<b>primitive</b>	function
<b>cs</b>	function	<b>printerror</b>	function
<b>dimen</b>	function	<b>printwarning</b>	function
<b>knownlist</b>	function	<b>showlines</b>	function
<b>lists</b>	table	<b>strings</b>	table
T context		S undefined	
T internals		<b>toks</b>	function
T scratch		<b>type</b>	function
<b>name</b>	function		



## trackers (context)

<b>data</b>	data table	<b>register</b>	function
<b>default</b>	function	<b>report</b>	function
<b>disable</b>	function	<b>reset</b>	function
<b>dumphashtofile</b>	function	<b>savehash</b>	function
<b>enable</b>	function	<b>show</b>	function
<b>list</b>	function	<b>value</b>	function
<b>name</b>	string		

# typesetters (context)

<b>alignments</b>	table				T handlers
F handler					F installhandler
F set					F processmath
<b>breakpoints</b>	table				F set
F define					F setcolor
F handler					F setmath
D mapping					F tomode
T methods				<b>firstlines</b>	table
T numbers				T actions	
F set				F default	
F setreplacement				F line	
<b>cases</b>	table			F word	
T actions				F handler	
F handler				F set	
F register				<b>fontkerns</b>	table
F set				F handler	
<b>characteralign</b>	table			<b>initials</b>	table
F handler				T actions	
F resetcharacteralign				F default	
F setcharacteralign				F addanchortoline	
<b>characters</b>	table			F addtoline	
F handler				F calculatedelta	
T methods				F checkline	
F replacensp				F handler	
F replacenspaces				F moveinline	
<b>checkers</b>	table			F normalize	
F handler				F set	
F reset				<b>injectors</b>	table
F set				F check	
<b>cleaners</b>	table			T list	
F handler				F mark	
F set				F reset	
<b>digits</b>	table			F set	
T actions				F show	
F handler				<b>italics</b>	table
F set				F enablemath	
<b>directions</b>	table			F enabletext	
F getfences				F forcevariant	
F getglobal				F handler	
F getmethod				F reset	
F handler				F set	

## **kerns**                      table

D factors  
F handler  
F keepligature  
B keptogether  
D mapping  
F set

## **manipulators**            table

F apply  
F applyspecification  
T methods  
F Word  
F Words  
F abbreviatedjournal  
F expandedjournal  
F lowercase  
F stripperperiod  
F uppercase  
T patterns  
U list  
U pair  
F splitspecification

## **margins**                      table

F finalhandler  
F globalhandler  
F localhandler  
F save

## **marksuspects**            function

## **paragraphs**              table

F addanchortoline  
F addtoline  
F calculatedelta  
F checkline  
F handler  
F moveinline  
F normalize  
F set

## **periodkerns**            table

D factors  
F handler  
D mapping  
F set

## **processors**                table

F apply  
F register  
F reset  
F split  
F startapply  
F stopapply  
F stripped  
F toString

## **rubies**                      table

F attach  
F check

## **showsuspects**            function

## **spacings**                      table

F define  
F handler  
D mapping  
T numbers  
T frenchpunctuation  
T characters  
S name  
N number

F reset  
F set  
F setup

## **wrappers**                      table

F handler

## **xtables**                      table

F cleanup  
F construct  
F create  
F finish\_row  
F flush  
F initialize\_construct  
F initialize\_reflow\_height  
F initialize\_reflow\_width  
F next\_row  
F reflow\_height  
F reflow\_width  
F set\_construct  
F set\_reflow\_height  
F set\_reflow\_width

# unicode (extra lua)

## ascii table

F byte  
F char  
F dump  
F find  
F format  
F gfind  
F gmatch  
F gsub  
F len  
F lower  
F match  
F rep  
F reverse  
F sub  
F upper

## grapheme table

F byte  
F char  
F dump  
F find  
F format  
F gfind  
F gmatch  
F gsub  
F len  
F lower  
F match  
F rep  
F reverse  
F sub  
F upper

## latin1 table

F byte  
F char  
F dump  
F find  
F format  
F gfind  
F gmatch  
F gsub

F len  
F lower  
F match  
F rep  
F reverse  
F sub  
F upper

## toutf32string function

## utf8 table

F byte  
F char  
F characters  
F chrln  
F count  
F dump  
F filetype  
F find  
F format  
F gfind  
F gmatch  
F gsub  
F is\_valid  
F len  
F length  
F lower  
F magic  
F match  
F remapper  
F rep  
F replacer  
F reverse  
F split  
F splitlines  
F sub  
F substituter  
F tocodes  
F toeight  
F toentities  
F tostring  
F totable  
F upper

F ustring	F utf32_to_utf8_le_t
F utf16_to_utf8_be	F utf32_to_utf8_t
F utf16_to_utf8_be_t	F utf8_to_utf16
F utf16_to_utf8_le	F utf8_to_utf16_be
F utf16_to_utf8_le_t	F utf8_to_utf16_le
F utf16_to_utf8_t	F utf8_to_utf8_t
F utf32_to_utf8_be	F values
F utf32_to_utf8_be_t	F xstring
F utf32_to_utf8_le	

## url (context)

<b>addscheme</b>	function
<b>barepath</b>	function
<b>construct</b>	function
<b>escape</b>	function
<b>filename</b>	function
<b>hashed</b>	function

<b>hascheme</b>	function
<b>query</b>	function
<b>split</b>	function
<b>toquery</b>	function
<b>unescapeget</b>	function

## utf8 (context)

<b>char</b>	function
<b>charpattern</b>	string
<b>codepoint</b>	function

<b>codes</b>	function
<b>len</b>	function
<b>offset</b>	function

# utilities (context)

## debugger table

- F disable
- F enable
- F savestats
- F showstats
- F showtraceback

## files table

- F close
- F getposition
- F getsize
- F look
- F open
- F read2dot14
- F readbyte
- F readbytes
- F readbytetable
- F readcardinal
- F readcardinal1
- F readcardinal2
- F readcardinal2le
- F readcardinal3
- F readcardinal3le
- F readcardinal4
- F readcardinal4le
- F readchar
- F readfixed2
- F readfixed4
- F readinteger
- F readinteger1
- F readinteger2
- F readinteger2le
- F readinteger3
- F readinteger3le
- F readinteger4
- F readinteger4le
- F readsignedbyte
- F readstring
- F readtag
- F setposition
- F size
- F skip

- F skiplong
- F skipposition
- F skipshort
- F writebyte
- F writecardinal2
- F writecardinal4
- F writestring

## formatters table

- F formatcolumns
- F list
- F stripzeros

## garbagecollector table

- F check
- N criterium
- B enabled

## lua table

- B alwaysstripcode
- F checkmemory
- F compile
- F loadedluacode
- F loadstring
- F loadstripped
- N nofstrippedbytes
- N nofstrippedchunks
- F registerfinalizer
- B stripcode
- T strippedchunks
- F strippedloadstring
- T suffixes
- S lua
- S luc
- S lui
- S luj
- S luv
- S tma
- S tmc
- S tua
- S tuc

## packers table

- F hashed
- F new



F pack	B latin-modern-light
F simplehashed	B latin-modern-light-designsize
F strip	B modern-light
F unpack	T modern-mono,modern-base-mono
N version	B modern-base-mono
<b>parsers</b>	B modern-mono
<b>table</b>	T modern-variable,latin-modern-variable-designsize,latin-modern-variable
F add_settings_to_array	B latin-modern-variable
F arguments_to_table	B latin-modern-variable-designsize
F array_to_string	B modern-variable
F csvsplitter	T modernvariable,modern-variable
F getparameters	B modern-variable
F groupedsplitat	B modernvariable
F hash_to_string	T modernvariablelight,modern-variable-light
T hashes	B modern-variable-light
T settings_to_set	B modernvariablelight
T max,fit,broad,auto	T serif,sans,mono
B auto	B mono
B broad	B sans
B fit	B serif
B max	T text,hidden,paper,page,leftpage,rightpage
T modern,latin-modern	B hidden
B latin-modern	B leftpage
B modern	B papercondensed,latin-modern-condensed
T modern,latin-modern,modern-variable,latin-modern-variable,modern-variable-condensed,latin-modern-condensed	B paper
B latin-modern	B rightpage
B latin-modern-condensed	B text
B latin-modern-variable	F iterator
B modern	F keq_to_hash
B modern-condensed	F listitem
B modern-variable	F make_settings_to_hash_pattern
T modern,latin-modern-designsize,latin-modern	F mergehashes
B latin-modern	F options_to_array
B latin-modern-designsize	F options_to_hash
B modern	T patterns
T modern,modern-base	U settings_to_array
B modern	U settings_to_hash_a
B modern-base	U settings_to_hash_b
T modern-condensed,latin-modern-condensed-designsize,latin-modern-condensed,latin-modern-light-condensed,latin-modern-light-condensed-designsize	U settings_to_hash_c
B latin-modern-condensed	U unittotex
B latin-modern-condensed-designsize	F process_stripped_settings
B latin-modern-light-condensed	F rfc4180splitter
B modern-condensed	F runtime
B modern-light-condensed	F settings_to_array
T modern-light,latin-modern-light-designsize,latin-modern-light	

- F settings\_to\_array\_obey\_fences
- F settings\_to\_array\_with\_repeat
- F settings\_to\_hash
- F settings\_to\_hash\_strict
- F settings\_to\_hash\_tolerant
- F settings\_to\_numbers
- F settings\_to\_set
- F simple\_hash\_to\_string
- F splitmethod
- F splitthousands
- F stepper
- F stripped\_settings\_to\_array
- F unittotex
- F unittoxml

## randomizer table

- F get
- F getnumber
- F getseed
- F popseed
- F pushseed
- F reuseseed
- F setseed
- F setseedi

## report function

## sequencers table

- F appendaction
- F appendgroup
- F compile
- F disableaction
- F disablegroup
- F enableaction
- F enablegroup
- D functions
- F localize
- F new
- F nodeprocessor
- F prependaction
- F prependgroup
- F removeaction
- F replaceaction
- F setkind
- F tostring

## setters table

- F disable

- F enable
- F initialize
- F list
- F new
- F register
- F report
- F reset
- F show

## stacker table

- F new

## storage table

- F allocate
- F checked
- F mark
- F marked
- F setinitializer
- F sparse

## streams table

- F close
- F getposition
- F look
- F open
- F read2dot14
- F read2dot4
- F readbyte
- F readbytes
- F readbytetable
- F readcardinal
- F readcardinal1
- F readcardinal2
- F readcardinal2LE
- F readcardinal3
- F readcardinal3le
- F readcardinal4
- F readchar
- F readfixed2
- F readfixed4
- F readinteger
- F readinteger1
- F readinteger2
- F readinteger2le
- F readinteger3
- F readinteger3le
- F readinteger4

F readinteger4le	U retain
F readsignedbyte	U retain and collapse
F readstring	U retain and no empty
F setposition	F striplines
F size	F striplong
F skip	F tabtospace
F skipbytes	T tracers
F skiplong	<b>tables</b> table
F skipshort	F accesstable
<b>strings</b> table	F definedtable
F collapsecrlf	F definetable
T formatters	F encapsulate
F add	F insertaftervalue
F new	F insertbeforevalue
F newcollector	F migratetable
F newrepeater	F removevalue
F nice	F replacevalue
T striplinepatterns	<b>templates</b> table
U collapse	F load
U prune	F replace
U prune and collapse	F replacer
U prune and no empty	F resolve

## vf (context)

<b>char</b>	function
<b>down</b>	function
<b>fontid</b>	function
<b>image</b>	function
<b>node</b>	function
<b>nop</b>	function

<b>pop</b>	function
<b>push</b>	function
<b>right</b>	function
<b>rule</b>	function
<b>special</b>	function

## visualizers (context)

<b>escapepatterns</b>	data table	<b>signal</b>	string
<b>getspecification</b>	function	<b>signalpattern</b>	userdata
<b>getvisualizer</b>	function	<b>specifications</b>	data table
<b>load</b>	function	<b>visualize</b>	function
<b>makenested</b>	function	<b>visualizebuffer</b>	function
<b>makepattern</b>	function	<b>visualizefile</b>	function
<b>newgrammar</b>	function	<b>visualizestring</b>	function
<b>newhandler</b>	function	<b>write</b>	function
<b>parsedxml</b>	function	<b>writeargument</b>	function
<b>pattern</b>	function	<b>writedefault</b>	function
<b>register</b>	function	<b>writeemptyline</b>	function
<b>registerescapecommand</b>	function	<b>writenewline</b>	function
<b>registerescapepline</b>	function	<b>writespace</b>	function
<b>registerescapepattern</b>	function		

# xml (context)

<b>addentitiesdoctype</b>	function	<b>defaulthandlers</b>	table
<b>addspecialcode</b>	function	D file	
<b>after</b>	function	D parsedxml	
<b>all</b>	function	D string	
<b>applylpath</b>	function	D tex	
<b>applyselector</b>	function	D texline	
<b>assign</b>	function	D texspace	
<b>attribute</b>	function	D verbose	
<b>badinclusions</b>	function	<b>defaultprotocol</b>	string
<b>before</b>	function	<b>delete</b>	function
<b>body</b>	function	<b>delete_element</b>	function
<b>builtinentities</b>	table	<b>despecialized</b>	function
B amp		<b>each</b>	function
B apos		<b>each_element</b>	function
B gt		<b>elements</b>	function
B lt		<b>elementtocdata</b>	function
B quot		<b>empty</b>	function
<b>cdata</b>	function	<b>entities</b>	data table
<b>cdatatotext</b>	function	<b>erase</b>	function
<b>checkbom</b>	function	<b>errorhandler</b>	function
<b>checkerror</b>	function	<b>escaped</b>	function
<b>checknamespace</b>	function	<b>expressions</b>	table
<b>checkns</b>	function	F boolean	
<b>cleansed</b>	function	F child	
<b>collect</b>	function	F contains	
<del>collect_elements</del>	<del>function</del>	F count	
<b>collect_tags</b>	function	F error	
<del>collect_texts</del>	<del>function</del>	F find	
<b>collected</b>	function	F idstring	
<b>collecttexts</b>	function	F lower	
<b>content</b>	function	F name	
<b>convert</b>	function	F number	
<b>copy</b>	function	F oneof	
<b>count</b>	function	F print	
<b>cprint</b>	function	F quit	
<b>css</b>	table	F tag	
F applyselector		F text	
F colorspecification		F undefined	
F dimension		F upper	
F fontspecification		<b>fillin</b>	function
F padding		<b>filter</b>	function

## finalizers

F paragraphs  
T tex  
F all  
F attribute  
F chainattribute  
F chainpath  
F command  
F concat  
F concatrange  
F context  
F count  
F ctxtext  
F default  
F first  
F function  
F index  
F last  
F lettered  
F lower  
F lowerall  
F match  
F name  
F param  
F parameter  
F position  
F reverse  
F stripped  
F tag  
F tags  
F text  
F upper  
F upperall  
T xml  
F all  
F att  
F attribute  
F attributes  
F cdata  
F chainattribute  
F count  
F default  
F elements  
F empty

## table

F first  
F function  
F index  
F last  
F lowerall  
F match  
F name  
F position  
F reverse  
F table  
F tag  
F tags  
F text  
F texts  
F upperall

<b>first</b>	function
<b>found</b>	function
<b>functions</b>	table
<b>getbuffer</b>	function
<b>gethandlers</b>	function
<b>gethandlersfunction</b>	function
<b>helpers</b>	table
F recursetext	
<b>include</b>	function
<b>inclusion</b>	function
<b>inclusions</b>	function
<b>index</b>	function
<b>inheritedconvert</b>	function
<b>inject</b>	function
<b>inject_element</b>	function
<b>inject_element_after</b>	function
<b>inject_element_before</b>	function
<b>injectafter</b>	function
<b>injectbefore</b>	function
<b>insert</b>	function
<b>insert_element</b>	function
<b>insert_element_after</b>	function
<b>insert_element_before</b>	function
<b>insertafter</b>	function
<b>insertbefore</b>	function
<b>insertcdata</b>	function
<b>insertcomment</b>	function
<b>inspect</b>	function
<b>is_valid</b>	function

<b>kind</b>	function	<b>renamespace</b>	function
<b>last</b>	function	<b>reparsedentitylpeg</b>	userdata
<b>lastmatch</b>	function	<b>replace</b>	function
<b>load</b>	function	<b>replace_element</b>	function
<b>lpath</b>	function	<b>resetinjectors</b>	function
<b>lpathcached</b>	function	<b>resolvens</b>	function
<b>lpathcalls</b>	function	<b>root</b>	function
<b>lshow</b>	function	<b>save</b>	function
<b>makestandalone</b>	function	<b>selection</b>	function
<b>match</b>	function	<b>separate</b>	function
<b>name</b>	function	<b>serialize</b>	function
<b>newhandlers</b>	function	<b>serializetotext</b>	function
<b>nodesettostring</b>	function	<b>setcdata</b>	function
<b>originalload</b>	function	<b>setcomment</b>	function
<b>package</b>	function	<b>sethandlersfunction</b>	function
<b>parent</b>	function	<b>setinjectors</b>	function
<b>parsedentitylpeg</b>	userdata	<b>setproperty</b>	function
<b>pihandlers</b>	table	<b>settings</b>	function
F injector		<b>specialcodes</b>	table
F tex		S "	
<b>placeholders</b>	table	S #	
F unknown_any_entity		S \$	
F unknown_dec_entity		S %	
F unknown_hex_entity		S &	
<b>popmatch</b>	function	S '	
<b>position</b>	function	S <	
<b>privatecodes</b>	table	S >	
<b>privatetoken</b>	function	S \	
<b>process</b>	function	S {	
<b>process_attributes</b>	function	S	
<b>process_elements</b>	function	S }	
<b>processattributes</b>	function	S ~	
<b>profiled</b>	table	<b>specialhandler</b>	table
<b>pushmatch</b>	function	<b>sprint</b>	function
<b>raw</b>	function	<b>string</b>	function
<b>registerentity</b>	function	<b>strip</b>	function
<b>registers</b>	function	<b>strip_whitespace</b>	function
<b>reindex</b>	function	<b>stripelement</b>	function
<b>remap_name</b>	function	<b>stripleadingspaces</b>	function
<b>remap_namespace</b>	function	<b>table</b>	function
<b>remap_tag</b>	function	<b>text</b>	function
<b>remapname</b>	function	<b>textonly</b>	function
<b>remapnamespace</b>	function	<b>texttocdata</b>	function
<b>remaptag</b>	function	<b>tocdata</b>	function



<b>toelement</b>	function	<b>unescapedentitylpeg</b>	userdata
<b>tostring</b>	function	<b>unprivatized</b>	function
<b>totable</b>	function	<b>unspecialized</b>	function
<b>toxml</b>	function	<b>withelement</b>	function
<b>tprint</b>	function	<b>withelements</b>	function
<b>traverse</b>	function	<b>wrap</b>	function
<b>unescaped</b>	function	<b>xmlns</b>	table

## zip (extra lua)

<b>archives</b>	table	<b>openarchive</b>	function
<b>close</b>	function	<b>openfile</b>	function
<b>closearchive</b>	function	<b>registeredfiles</b>	table
<b>open</b>	overloaded function	<b>type</b>	function

## zlib (extra lua)

<b>adler32</b>	function
<b>compress</b>	function
<b>compressobj</b>	function
<b>crc32</b>	function

<b>decompress</b>	function
<b>decompressobj</b>	function
<b>version</b>	function