

ConTEXt comenzile

ro / română 25 septembrie 2017

```
\AfterPar {.*.}
* BEFEHL
\Alphabeticnumerals {.*.}
* NUMMER
\AMSTEX
\AmSTeX
\And
\abjadnaivenumerals {.*.}
* NUMMER
\abjadnodotnumerals \{...^*.\}
* NUMMER
\abjadnumerals {.*.}
* NUMMER
\activatespacehandler \{...^*\}
* on dezactivat da fixat
\acute {.*.}
* CHARACTER
\adaptcollector [.^1.] [..,..^2..,..]
1 NAME
2 inherits: \setupcollector
\adapteazaaspect [...,..] [..,..^{2}...]
1 NUMMER OPT
2 inaltime = max DIMENSION
            = NUMMER
   linii
\adaptfontfeature [...] [...,... = ...,..]
1 NAME
2 inherits: \definefontfeature
\adaptpapersize [\ldots, 1] [\ldots, 2]
inherits: \seteazadimensiunihartie OPT inherits: \seteazadimensiunihartie
\verb| \addfeature [...^*.]|
* NAME
\addfeature {.*.}
* NAME
\addtocommalist \{ ... \} \setminus ...
1 TEXT
2 CSNAME
\addtoJSpreamble \{...^1.\} \{...^2\}
1 NAME
2 CONTENT
```

```
\addvalue { . . . } { . . . }
1 NAME
2 TEXT
\adubuffer [.*.]
* BUFFER
\getBUFFER
\adumarcaje [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
                       OPT
1 BESCHRIFTUNG
2 pagina NAME
3 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck
   next:nocheck top:nocheck bottom:nocheck
\afiseazaaspect [...,*...]
* pt bp cm mm dd cc pc ndTnc sp in
\afiseazaculoare [.*.]
* COLOR
\afiseazafonttext [\dots, *, \dots]
* inherits: \seteazafonttext
\afiseazagrid [...,*...]
* reset subsol sus nicFinul tot linii incadrat nonumber dreapta stanga extern coloane
\afiseazagrupculoare [...] [...]
1 NAME
2 orizontal vertical numar valoare nume
\afiseazamakeup [.*.]
* marcaj tot boxes gl\sqrt[n]{p}h fontkern hbox vbox vtop kern glue penalty strut whatsit simple simplehbox simplevbox
   simplevtop user math italic origin reset
\afiseazamediufonttext [...,*...]
* inherits: \seteazafonttext
\afiseazapaleta [.1] [..., ...]
NAME OPT
orizontal vertical numar valoare nume
\afiseazarama [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 sus antet text subsoff subsol ^{\mathrm{OPT}}
2 bordurastanga marginestanga text marginedreapta borduradreapta
\afiseazasetari [...,*...]
* pt bp cm mm dd cc pc \mathbf{n}^{\mathbf{QT}} nc sp in
\verb|\afiseazasetsimboluri|[...^*]|
* NAME
\afiseazastruts
\afiseazatiparire [..., ...] [..., ...] [..., ... = ...]
1 inherits: \seteazadimens Trinihartie OPT
2 inherits: \seteazadimensiunihartie
3 inherits: \seteazaaspect
```

```
\aftersplitstring .1. \at .2. \to \3...
1 TEXT
2 TEXT
3 CSNAME
\aftertestandsplitstring ... \at ... \to \...
2 TEXT
3 CSNAME
\aldin
\aldininclinat
\aldinitalic
\alignbottom
\aligned [..., ...] {. ...}
1 stanga centru dreapta sus subsol linie l c r m t b g 2 CONTENT
\alignedbox [..., ...] \setminus ... \{...\}
1 stanga centru dreapta sus subsol linie l c r m t b g
2 CSNAME
3 CONTENT
\alignedline \{...\} \{...\}
1 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
2 stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin inneredge outeredge
   spatiuspate cutspace marginestanga marginedreapta bordurastanga borduradreapta
3 CONTENT
\alignmentcharacter
\verb|\aliniatcentru| \{ . \overset{*}{\ldots} \}
* CONTENT
\aliniatdreapta {.*.}
* CONTENT
\aliniatstanga {.*.}
* CONTENT
\allinputpaths
\alphabeticnumerals {.*.}
* NUMMER
\alwayscitation [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE ^{OPT}
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
            = BEFEHL
   inainte
              = BEFEHL
   dupa
            = BEFEHL
   stanga
            = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
```

```
\alwayscitation [...^1.] [...]
1 implicit category efftry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\alwayscitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
   dupa
              = BEFEHL
              = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\alwayscite [..,..^{\frac{1}{2}}..,..] [...^{2}]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
   dupa
              = BEFEHL
              = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\alwayscite [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\alwayscite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
              = BEFEHL
   inainte
   dupa
               = BEFEHL
              = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\ampersand
\anchor [.\ddot1.] [\dots,\dots\delta^2..,\dots] [\dots,\dots\delta^3..,\dots] {\dots\delta}.
   inherits: \setuplayer
   inherits: \setuplayerinherits: \seteazainconjurat
   CONTENT
\appendetoks ... \to \...
1 BEFEHL
2 CSNAME
\appendgvalue \{...^1.\} \{...^2\}
1 NAME
2 BEFEHL
1 TEXT
2 CSNAME
\appendtoks ... \to \...
1 BEFEHL
2 CSNAME
```

```
\appendtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\appendvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\apply \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\applyalternativestyle \{...^*\}
* NAME
\applyprocessor \{...^1\} \{...^2\}
1 NAME
2 CONTENT
\applytocharacters \setminus ... \{...\}
1 CSNAME
2 TEXT
\verb|\applytofirstcharacter | \verb| | \verb| | . . . | { . . . . } |
1 CSNAME
2 TEXT
\applytosplitstringchar \setminus ... \{...^2.\}
1 CSNAME
2 TEXT
\verb|\applytosplitstringcharspaced \|.^1... | \{...^2.\}
1 CSNAME
2 TEXT
\applytosplitstringline \setminus ... \cdot \{...^2.\}
1 CSNAME
2 TEXT
\applytosplitstringlinespaced \.\d\dots\.\ \{\cdots\.\}
1 CSNAME
2 TEXT
\applytosplitstringword \setminus .1... \{...^2...\}
1 CSNAME
2 TEXT
\applytosplitstringwordspaced \setminus ... \{...\}
1 CSNAME
2 TEXT
\applytowords \setminus .1... \{...^2...\}
1 CSNAME
2 TEXT
\arabicdecimals \{...^*.\}
* NUMMER
\arabicexnumerals \{...^*\}
* NUMMER
```

```
\verb|\arabicnumerals| \{ ...^*. \}
* NUMMER
\arg {.*.}
* CONTENT
\asciistr {.*.}
* CONTENT
\ascundeblocuri [..., ...] [..., ...]
1 NAME
2 NAME
\assignalfadimension \{...\} \\.^2\.\ \{...\} \\\.^5\.\}
1 mic mediu mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
1 CSNAME
2 DIMENSION
\assigndimension \{...^1\} \\.^2\.\ \{...\}\ \\.^3\.\}\ \\.^5\.\}
1 [-+]mic [-+]mediu [-+]mare niciunul DIMENSION
2 CSNAME
3 DIMENSION
4 DIMENSION
5 DIMENSION
\assignifempty \.\^1...\ \{...\}
1 CSNAME
2 BEFEHL
\assigntranslation [..,..^{\frac{1}{2}}..,..] \to \.\^2...
1 SPRACHE = TEXT
2 CSNAME
\assignvalue \{...^1\} \\... \{...^3\} \{...^4\} \{...^5\}
1 mic mediu mare TEXT
2 CSNAME
3 BEFEHL
4 BEFEHL
5 BEFEHL
\assignwidth \{ ... \} \ \ ... \ \{ ... \} \ \{ ... \}
1 ajustat broad DIMENSION
2 CSNAME
3 TEXT
4 DIMENSION
\assumelongusagecs \.\dots\.\dots\.\tag{...}
1 CSNAME
2 CONTENT
\astype \{...^*.\}
* CONTENT
\ATTACHMENT [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
1 NAME OPT
2 inherits: \setupattachment
instances: attachment
```

```
\verb|\autocap| {...}^*.}
* TEXT
\autodirhbox ... {...}
1 TEXT
2 CONTENT
\autodirvbox ... { ... }
1 TEXT
2 CONTENT
\autodirvtop ... {...}
1 TEXT
2 CONTENT
\autoinsertnextspace
\autointegral \{ ...^1 ... \} \{ ...^2 ... \}
1 TEXT
2 TEXT
3 TEXT
\automathematics \{...^*\}
* CONTENT
\autosetups \{\ldots, *, \ldots\}
* NAME
\autostarttext ... \autostoptext
\availablehsize
\averagecharwidth
\BeforePar {...}
* BEFEHL
\Big ....
* CHARACTER
\Bigg ....
* CHARACTER
\Biggl ...
* CHARACTER
\Biggm ....
* CHARACTER
\Biggr .*.
* CHARACTER
\Bigl ...
* CHARACTER
\Bigm ...
* CHARACTER
```

```
\Bigr ...
* CHARACTER
\backgroundimage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundimagefill \{...\} \{...\} \{...\}
1 NUMMER
2 DIMENSION
3 DIMENSION
4 BEFEHL
\backgroundline [.1] {.2.}
1 COLOR
2 CONTENT
\bar {.*.}
* CHARACTER
\baraculoare [...,*...]
* COLOR
\barainteractiune [...] [...,..=2...]
NAME OPT
inherits: \seteazabarainteractiune
\barasus {.*.}
* TEXT
\BAR { . * . }
* CONTENT
instances: overbar underbar overstrike understrike overbars underbars overstrikes understrikes
underrandom underrandoms underdash underdashes underdot underdots nobar hiddenbar
\basegrid [..,..^*=..,..]
* nx = NUMMER
             = NUMMER
   ny
            = NUMMER
= NUMMER
   dx
   dy
   factor = NUMMER
           = NUMMER
= NUMMER
   scala
   xstep
   ystep = NUMMER
ystep = NUMMER
offset = DIMENSION
xoffset = DIMENSION
   yoffset = DIMENSION
aliniere = centru
   unitate = cm mm in pc pt bp
stil = STYLE BEFEHL
culoare = COLOR
\baselinebottom
\verb|\baselineleftbox {...}|
* CONTENT
\verb|\baselinemiddlebox {...}^*.|
* CONTENT
```

```
\baselinerightbox \{...^*\}
* CONTENT
\bbox {.*.}
* CONTENT
\beforesplitstring ... \at ... \to \...
1 TEXT
2 TEXT
3 CSNAME
\beforetestandsplitstring \dots \at \dots \to \\dots
1 TEXT
2 TEXT
3 CSNAME
\beginBLOCK [...,*...] ... \endBLOCK

* + - NAME OPT
* + - NAME
\beginhbox ... \endhbox
\beginofshapebox ... \endofshapebox
\beginvbox ... \endvbox
\beginvtop ... \endvtop
\begstrut ... \endstrut
\bigbodyfont
\bigg .*.
* CHARACTER
\bigger
\biggl ...
* CHARACTER
\biggm .*.
* CHARACTER
\biggr .*.
* CHARACTER
\bigl ....
* CHARACTER
\bigm ...
* CHARACTER
\bigr ...
* CHARACTER
\bigskip
```

```
\bitmapimage [..,..\frac{1}{2}..,..] {.\frac{2}{2}.}

1 culoare = rgb cmyk gri
latime = DIMENSION
   inaltime = DIMENSION
   x = NUMMER
             = NUMMER
y
2 NUMMER
\blanc [...,*...]
* inherits: ∜Fspacing
\blap {.*.}
* CONTENT
\bleed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \setupbleeding
2 CONTENT
\bleedheight
\bleedwidth
\blockligatures [\dots, \dots]
* TEXT
\bodyfontenvironmentlist
\bodyfontsize
\boldface
\booleanmodevalue \{...^*.\}
* NAME
\bottombox {...}
* CONTENT
\bottomleftbox \{...^*\}
* CONTENT
\verb|\bottomrightbox {...}|
* CONTENT
\boxcursor
\boxmarker \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER
1 CSNAME
2 DIMENSION
3 CONTENT
\boxreference [..., ...] \setminus ... \{...\}
1 REFERENCE
2 CSNAME
3 CONTENT
```

```
\bpar ... \epar
\bpos {.*.}
* NAME
\breve {.*.}
* CHARACTER
\bTABLE [..,..*=..,..] ... \eTABLE
* inherits: \setupTABLE
\verb|\bTABLEbody [..,..*=..,..] ... \verb|\eTABLEbody||
* inherits: \setupTABEE
\bTABLEfoot [..,..^*=..,..] ... \eTABLEfoot
* inherits: \setupTABLE
\bTABLEhead [..,..^*=..,..] ... \eTABLEhead
* inherits: \setupTABLE
\verb|\bTABLEnext| [..,.. \stackrel{*}{=} ..,..] ... \end{tensor}
* inherits: \setupTABEE
\bTC [..,..*=..,..] ... \eTC
* inherits: PBTD
\bTD [..,..<sup>*</sup>=..,..] ... \eTD
* nx =<sup>OPT</sup>NUMMER
          = NUMMER
  ny
  nc
          = NUMMER
          = NUMMER
  nr
          = NUMMER
  n
          = NUMMER
   actiune = REFERENCE
  inherits: \setupTABLE
\bTDs [.*.] ... \eTDs
* NAME
\bTH [..,..*=..,..] ... \eTH
* inherits: %BTD
\bTN [..,..*=..,..] ... \eTN
* inherits: PBTD
\bTR [..,..*=..,..] ... \eTR
* inherits: %FetupTABLE
\bTRs [...] ... \eTRs
* NAME
\bTX [..,..\stackrel{*}{=}...] ... \eTX
* inherits: NBTD
\bTY [..,..*=..,..] ... \eTY
* inherits: \FtetupTABLE
```

\bthiddencitation [.*.]

* REFERENCE

\btxabbreviatedjournal {.*.}

* NAME

\btxaddjournal [...] [...]

- 2 NAME

\btxalwayscitation $[..,..^{\frac{1}{2}}..,..]$ [...]

1 referinta = REFERENCE OPT

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear

= BEFEHL inainte = BEFEHL dupa = BEFEHL stanga

= BEFEHL dreapta inherits: \setupbtx

2 REFERENCE

\btxalwayscitation [...] [...]

- 1 implicit category entry 0P Short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE

\btxalwayscitation $[\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots]$ $[\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots]$

1 referinta = REFERENCE

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum

authoryear = BEFEHL

= BEFEHL dupa

= BEFEHL stanga

= BEFEHL dreapta

inherits: \setupbtx

2 KEY = VALUE

\btxauthorfield {.*.}

* initials firstnames vons surnames juniors

\btxdetail {...}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxdirect {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxdoif {.1.} {.2.}

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifcombiinlistelse $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- NAME 2
- TRUE 3
- 4 FALSE

\btxdoifelse {.1.} {.2.} {.3.}

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsecombiinlist $\{...^1\}$ $\{...^2\}$ $\{...^3\}$ $\{...^4\}$

- 1 NAME
- 2 NAME
- 3 TRUE
- 4 FALSE

\btxdoifelsesameasprevious $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifelsesameaspreviouschecked $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$ $\{.\overset{4}{\ldots}\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifelseuservariable $\{.\overset{1}{\ldots}\}$ $\{.\overset{2}{\ldots}\}$ $\{.\overset{3}{\ldots}\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxdoifnot $\{...^1.\}$ $\{...^2.\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE

\btxdoifsameaspreviouscheckedelse $\{.1.\}$ $\{.1.\}$ $\{.1.\}$ $\{.1.\}$

- 1 totdeauna douafete
- 2 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 3 TRUE
- 4 FALSE

\btxdoifsameaspreviouselse $\{...\}$ $\{...\}$

- 1 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME
- 2 TRUE
- 3 FALSE

\btxdoifuservariableelse $\{...\}$ $\{...\}$

- 1 KEY
- 2 TRUE
- 3 FALSE

\btxexpandedjournal {...}

* NAME

$\textbf{btxfield} \ \{....\}$

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldname { . * . }

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfieldtype {...}

 address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfirstofrange {.*.}

* volume pages

\btxflush {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxflushauthor [...] {...}

- 1 num normal normalshort inverted invertedshort
- 2 autor editor

\btxflushauthorinverted {.*.}

* autor editor

\btxflushauthorinvertedshort $\{...^*\}$

* autor editor

\btxflushauthorname {.*.}

* autor editor

$\verb|\btxflushauthornormal| \{.\overset{*}{\ldots}\}$

* autor editor

\btxflushauthornormalshort {.*.}

* autor editor

\btxflushsuffix

\btxfoundname { }

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxfoundtype {.*.}

* address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution journal language luna monthfiled nationality note numar unu doi organization pages publisher school series titlu type volume an yearfiled NAME

\btxhybridcite $[..,..^{\frac{1}{2}}..,..]$ [...]

1 referinta = REFERENC \mathbb{E}^T

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear

inainte = BEFEHL
dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
inherits: \setupbtx

2 REFERENCE

```
\btxhybridcite [.1.] [.2.]
1 implicit category Thry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxhybridcite {.*.}
* REFERENCE
\btxhybridcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
   dupa
              = BEFEHL
             = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
             = BEFEHL
   inainte
   dupa
             = BEFEHL
             = BEFEHL
   stanga
   dreapta
             = BEFEHL
   inherits: \setupbtx
2 REFERENCE
\btxlistcitation [.^1.] [.^2.]
implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear REFERENCE
\btxlistcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
             = BEFEHL
   dupa
             = BEFEHL
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\btxloadjournalist [.*.]
* FILE
\btxoneorrange \{...^1.\} \{...^2.\} \{...^3.\}
   volume pages
   TRUE
3 FALSE
\btxremapauthor [...1] [...2]
1 TEXT
2 TEXT
\btxsavejournalist [.*.]
* FILE
\btxsetup {...}
* NAME
\btxsingularorplural \{...\} \{...\}
1 editor producer director
2 TRUE
3 FALSE
```

```
\btxsingularplural {.1.} {.2.} {.3.}
1 editor producer director
2 TRUE
3 FALSE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE OPT
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
               = BEFEHL
               = BEFEHL
   dupa
               = BEFEHL
    stanga
    dreapta
               = BEFEHL
    inherits: \setupbtx
2 REFERENCE
\btxtextcitation [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\btxtextcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
               = BEFEHL
    inainte
    dupa
               = BEFEHL
             = BEFEHL
    stanga
              = BEFEHL
    dreapta
    inherits: \setupbtx
2 KEY = VALUE
\buildmathaccent \{...\}
1 CHARACTER
2 CHARACTER
\buildtextaccent \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 CHARACTER
2 CHARACTER
\verb|\buildtextbottomcomma {.*.}|
* CHARACTER
\verb|\buildtextbottomdot| {.*.}|
* CHARACTER
\buildtextcedilla {...}
* CHARACTER
\buildtextgrave {.*.}
* CHARACTER
\buildtextmacron {.*.}
* CHARACTER
\buildtextognek \{...^*.\}
* CHARACTER
\butoaneinteractiune [..,..^{\frac{1}{2}}..,..] [...,^{2}...]
1 inherits: \seteazabarainteractfuhe
2 pagina subpagina REFERENCE
```

```
\buton [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)} [.\(\frac{3}{.}..\)]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [\ldots, \ldots^{\frac{1}{2}}, \ldots] \{\ldots^2\} \{\ldots^3\}
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\butonmeniu [.\frac{1}{1}.] [...,..\frac{2}{=}...,..] {\frac{3}{1}...} {\frac{4}{1}...}
1 NAME OPT
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
\BUTTON [..,..\frac{1}{2}...] {.\frac{1}{2}.} [.\frac{3}{2}.]
1 inherits: \set@putton
2 TEXT
3 REFERENCE
instances: button
\Caps { . . . }
* TEXT
\CONTEXT
\ConTeXt
\Context
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\CUVANT {.*.}
* TEXT
\CUVINTE {.*.}
* TEXT
\Cuvant { . * . }
* TEXT
\Cuvinte {.*.}
* TEXT
\caligrafic
\c \{...\}
* TEXT
```

```
\camp [.^1.] [.^2.]
1 NAME
2 TEXT
  \catcodetablename
 \colon colon col
1 TEXT OPT
2 CONTENT
 \centeraligned \{...^*\}
 * CONTENT
  \centerbox \dots {\dots 1
1 TEXT OPT
2 CONTENT
 \centeredbox ... {...}
1 TEXT OPT
2 CONTENT
 \centeredlastline
  \centerednextbox ... { ... }
1 TEXT
2 CONTENT
 \centerline \{.\overset{*}{\ldots}\}
 * CONTENT
 \centru ...
 * CHARACTER
  \cfrac [.\frac{1}{1}] \{.\frac{2}{1}\} \{.\frac{3}{1}\}
1 l c r lPTc lr cl cc cr rl rc rr
2 CONTENT
3 CONTENT
  \CHARACTERKERNING [.1.] {.1.}
1 NUMMER
2 TEXT
                                                                                                      OPT
 \chardescription \{.\overset{*}{\ldots}\}
 * NUMMER
 \charwidthlanguage
  \check { . * . }
 * CHARACTER
 \checkcharacteralign \{...^*\}
 * CONTENT
  \checkedchar \{.1.\} \{.1.\}

    NUMMER
    CHARACTER
```

```
\checkedfiller {.*.}
 * sym simbol rigla latime spatiu NAME BEFEHL
\verb|\checkedstrippedcsname| \ \ \verb|\checkedstrippedcsname| \ \ \checkedstrippedcsname| \ \ \checkedstrippedcsname| \ \checked
 * CSNAME
 \checkedstrippedcsname ....
 \checkinjector [.*.]
 * NAME
 \checknextindentation [.*.]
 * da nu auto
 \checknextinjector [.*.]
 \checkpage [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME OPT
2 inherits: \setuppagechecker
\checkparameters [.^*.]
 * TEXT
\verb|\checkpreviousinjector|[...^*]|
\verb|\checksoundtrack|{.}^*.}
 * NAME
 \checktwopassdata {...}
 * NAME
\checkvariables [...^1] [...,..=2..,..]
 1 NAME
 2 set = BEFEHL
            reset = BEFEHL
            KEY = VALUE
\chem \{...^1, \} \{...^2, \} \{...^3, \}
1 TEXT
2 TEXT
3 TEXT
1 NAME
2 TEXT
3 TEXT
 \verb|\chemicalbottext| \{.\overset{*}{\dots}\}
 * TEXT
\verb|\chemicalmidtext {.*.}|
 * TEXT
 \c chemical symbol [...]
 * NAME
```

```
\chemicaltext \{...^*.\}
* TEXT
\chemicaltoptext {.*.}
* TEXT
\chineseallnumerals \{...^*\}
* NUMMER
\chinesecapnumerals {.*.}
* NUMMER
\chinesenumerals \{...^*\}
* NUMMER
\citation [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
             = BEFEHL
             = BEFEHL
   dupa
             BEFEHLBEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\citation [...^1] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\citation {.*.}
* REFERENCE
\citation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
             = BEFEHL
           = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\cite [..,..^{\frac{1}{2}}..,..] [.2.]
1 referinta OPT REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
   inainte
              = BEFEHL
              = BEFEHL
   dupa
            = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\cite [...] [...]
1 implic\mathfrak{PT} category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\cite {.*.}
* REFERENCE
```

```
\cite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
 1 referinta = REFERENCE
           alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                                                       authoryear
            inainte = BEFEHL
           dupa = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
           inherits: \setupbtx
2 KEY = VALUE
 \clap {.*.}
 * CONTENT
 \classfont \{...^1.\} \{...^2.\}
1 NAME
2 FONT
 \cldcommand {.*.}
 * BEFEHL
 \cldcontext {.*.}
 * BEFEHL
 \cldloadfile {.*.}
 * FILE
 \cldprocessfile \{...^*\}
 * FILE
\cleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                OPT OPT
\clip [..,.. \stackrel{1}{=}..,..] {...}
inherits: \Seteazaclipping
CONTENT
 \cloneazacamp \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 NAME
4 NAME
 \collect {.*.}
 * CONTENT
1 inherits: \structure{\structure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substructure{\substru
 2 stil = STYLE BEFEHL
          culoare = COLOR
          inherits: \seteazainconjurat
3 TEXT
4 CONTENT
 \collectexpanded \{...^*\}
 * CONTENT
 \coloana [...,*...]
 * inherits: \columnbreak
```

```
\colorcomponents \{.\overset{*}{\ldots}\}
* COLOR
\colored [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \definesteculoare 2 CONTENT
\colored [.1] {.1.}
1 COLOR
2 CONTENT
\coloronly [...^1] {...}
1 COLOR
2 CONTENT
\columnbreak [...,*...]
* da nu preferinta 195al fortat primul ultim NUMMER NAME
\combinepages [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots]
1 FILE OPT
2 alternativ = a b c orizontal vertical
           = NUMMER
= NUMMER
   n
   nx
                    = NUMMER
    ny
   start
stop
                    = NUMMER
                    = NUMMER
    stop
    stop
distanta
                    = DIMENSION
   sus
                    = BEFEHL
                    = BEFEHL
    jos
   dreapta inainte dupa intre frame
                    = BEFEHL
                    = BEFEHL
                    = BEFEHL
                    = BEFEHL
                    = BEFEHL
   intre = BEFEHL
frame = on dezactivat
fundal = primplan culoare NAME
culoarefundal = COLOR
\COMMENT [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots] \{\ldots\right.\frac{2}{3}\ldots\right.\}
1 TEXT OPT OPT
2 inherits: \seteazacomentariu
3 TEXT
instances: comment
\commalistelement
\commalistsentence [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 TEXT
2 TEXT
\commalistsize
\verb|\comparagrupculoare [...^*]|
* NAME
\comparapaleta [.*.]
* NAME
\comparedimension \{...^1\}
1 DIMENSION
2 DIMENSION
```

```
\comparedimensioneps \{...^1.\} \{...^2.\}
1 DIMENSION
2 DIMENSION
\completeazanumarpagina
\completebtxrendering [.^1.] [..,..^2..,..]
2 inherits: \setupbtxrendering
\completCOMBINEDLIST [..,..*=..,..]
* inherits: \seteazalista
instances: content
\completelist [.\frac{1}{2}.] [..,..\frac{2}{3}..,..]
1 LISTE
2 inherits: \seteazalista
\complete list of FLOATS [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista
instances: chemicals figures tables intermezzi graphics
\completelistofpublications [.\frac{1}{2}...] [...,..\frac{2}{2}...,..]
1 NAME
2 inherits: \setupbtxrendering
\completelistofsorts [...^1] [...,...^2=...,..]
1 SINGULAR
2 inherits: \seteazasortare
\completelistofSORTS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasortare
instances: logos
\completelistofsynonyms [.\frac{1}{2}] [\ldots, \ldots \frac{2}{2} \ldots, \ldots]
1 SINGULAR
2 inherits: \seteazasinonime
\completelistofSYNONYMS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasinonime
instances: abbreviations
\completeregister [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 NAME
2 inherits: \seteazaregistru
\completREGISTER [..,..^*=..,..]
* inherits: \structure{l} * inherits: \structure{l}
instances: index
\setareindex [\ldots, 1] [\ldots, 2]
1 NUMMER OPT
2 inherits: \seteazaregistru
\complexorsimple \table ...
* CSNAME
\complexorsimpleempty \time.
* CSNAME
```

```
\complexorsimpleempty \{...^*.\}
* TEXT CSNAME
\verb|\complexorsimple {...}|
* TEXT CSNAME
\componenta [.*.]
* FILE
\componenta .*.
* FILE
\composedcollector {...}
* NAME
\composedlayer {.*.}
* NAME
\compresult
\constantdimen \..
* CSNAME
\constantdimenargument \time.
* CSNAME
\verb|\constantemptyargument| \verb|\.^*..
* CSNAME
\constantnumber \.*..
* CSNAME
\constantnumberargument \time.
* CSNAME
\contentreference [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots] {\ldots\lambda}.
1 REFERENCE
2 inherits: \seteazainconjurat
3 CONTENT
\continuednumber {.*.}
* NUMMER
\continueifinputfile {.*.}
* FILE
\convertargument ... \to \...
1 TEXT
2 CSNAME
\convertcommand \setminus ... \to \setminus ...
1 CSNAME
2 CSNAME
\convertedcounter [.^1.] [..,.^2...]
1 NAME
2 inherits: \setupcounter
```

```
\converteddimen \{ ... \} \{ ... \}
1 DIMENSION
2 ex em pt in cm mm sp bp pc dd cc nc
\converted subcounter \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix}
NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
inherits: \setupcounter
\convertestenumar \{...^1.\} \{...^2.\}
1 gol implicit niciunul luna month:mnem caracter Caracter caractere Caractere a A Numere cuvant words Cuvant Cuvinte
    n N numereromane Numereromane i I r R KR RK grec Grec g G abjadnumerals abjadnodotnumerals abjadnaivenumerals
    thainumerals devanagarinumerals gurmurkhinumerals gujaratinnumerals tibetannumerals greeknumerals Greeknumerals
    arabicnumerals persiannumerals arabicexnumerals arabicdecimals persiandecimals koreannumerals koreanparentnumerals
    koreancirclenumerals kr kr-p kr-c chinesenumerals chinesecapnumerals chineseallnumerals cn cn-c cn-a sloveniannumerals
    {\tt slovenianNumerals\ spanishnumerals\ mathgreek\ set} {\tt lo} {\tt 0\ set} {\tt lo} {\tt 1\ set} {\tt lo} {\tt 2\ set} {\tt lo} {\tt 3\ continued\ NAME}
\convertmenth \{.\overset{*}{\ldots}\}
* NUMMER
\convertvalue ... \to \.2...
1 NAME
2 CSNAME
\convertvboxtohbox
\copiazacamp [.^1.] [.^2.]
1 NAME
2 NAME
\copyboxfromcache \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} . \stackrel{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\copyLABELtext [.^1.] [..,.^2..,..]
1 SPRACHE
2 KEY = KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\copypages [.\frac{1}{.}] [..,..\frac{2}{.}.,..] [..,..\frac{3}{.}.,..]
1 FILE
2 marcaje = on dezactivat
    offset = DIMENSION
              = NUMMER
3 inherits: \setupexternalfigure
\copyparameters \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}
1 TEXT
2 TEXT
\copyposition \{...^1\} \{...^2\}
1 NAME
2 NAME
\corecteazaspatiualb {....}
\countersubs [.^1.] [.^2.]
1 NAME
2 NUMMER
```

```
\counttoken . \in . \in . \to \. \.
1 TEXT
2 TEXT
3 CSNAME
\counttokens ... \to \...
1 TEXT
2 CSNAME
\cramped \{...^*\}
* CONTENT
\crampedclap {.*.}
* CONTENT
\crampedllap {.*.}
* CONTENT
\crampedrlap {.*.}
* CONTENT
\crightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\crightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\ctop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ctxcommand \{ ...^* . \}
* BEFEHL
\ctxdirectcommand {.*.}
* BEFEHL
\ctxdirectlua {.*.}
* BEFEHL
\ctxfunction \{.\overset{*}{.}.\}
* NAME
\CTXFUNCTIONDEFINITION
\CTXFUNCTION
\ctxlatecommand \{.\overset{*}{\ldots}\}
* BEFEHL
\verb|\ctxlatelua| {.}^*.}
* BEFEHL
\ctxloadluafile {.*.}
* FILE
```

```
\ctxlua {.*.}
* BEFEHL
\ctxluabuffer [.*.]
* BUFFER
\ctxluacode {.*.}
* BEFEHL
\ctxreport {.*.}
* BEFEHL
\ctxsprint {.*.}
* BEFEHL
\culoare [...] {...}
1 COLOR
2 CONTENT
\culoaregri [.1] \{.2]
1 COLOR
2 CONTENT
\currentassignmentlistkey
\currentassignmentlistvalue
\currentbtxuservariable \{.\overset{*}{\ldots}\}
\currentcommalistitem
\currentcomponent
\currentenvironment
\currentfeaturetest
\currentinterface
\currentETICHETA [..., 1, ...] {...}
1 REFERENCE
2 TEXT
\currentlanguage
\currentlistentrydestinationattribute
\currentlistentrylimitedtext \{...^*.
\currentlistentrynumber
\currentlistentrypagenumber
```

```
\currentlistentryreferenceattribute \{...^*.}
* numar text numarpagina tot
\currentlistentrytitle
\verb|\currentlistentrytitlerendered|
\currentlistsymbol
\currentmainlanguage
\currentmessagetext
\verb|\currentmoduleparameter {.*.}|
* KEY
\verb|\currentoutputstream|
\currentproduct
\currentproject
\currentregime
\verb|\currentregisterpageuserdata| {. . . }
\currentresponses
\verb|\currenttime| [\dots, *]|
* h m TEXT OPT
\currentvalue
\currentxtablecolumn
\currentxtablerow
\cuvant { . * . }
* TEXT
\cuvantdreapta [...] {...}
1 dreapta DIMENSION OPT
2 CONTENT
\d \{...\}
* CHARACTER
m = NUMMER
y = NUMMER
2 inherits: \datacurenta
```

```
\datacurenta [...,*...]
* an luna zi zisapta Tana y yy Y m mm M d dd D w W spatiu \u month:mnem m:mnem d:ord day:ord dd:ord D:ord TEXT
    referinta day:+ day:++ d:+ d:++ dd:++ dd:++ D:++ month:jalali m:jalali jalali:to jalali:from
\datasetvariable \{.1.\} \{.1.\}
1 NAME
2 NAME NUMMER
3 KEY realpage
\dayoftheweek \{...^1.\} \{...^2.\} \{...^3.\}
1 NUMMER
2 NUMMER
3 NUMMER
\dayspermonth \{...^1\}
1 NUMMER
2 NUMMER
\ddot {.*.}
* CHARACTER
\decrement \.*..
* CSNAME
\decrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\decrementedcounter [.*.]
* NAME
\decrementpagenumber
\decrementsubpagenumber
\decrementvalue \{...^*\}
* NAME
\decrement cd:paren*theses-1
* CSNAME NUMMER
\defaultinterface
\defaultobjectpage
\defaultobjectreference
\defcatcodecommand \setminus 1 \dots 1^2 \cdot \{ \dots 1^3 \cdot \}
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\defconvertedargument \setminus ... \{...\}
1 CSNAME
2 TEXT
\del{def:converted:command} \del{lem:converted:command} \del{lem:converted:command} \del{lem:converted:command} \del{lem:converted:command} \del{lem:converted:command}
1 CSNAME
2 CSNAME
```

```
\defconvertedvalue \setminus .1... \{...\}
 1 CSNAME
2 NAME
 \defineactivecharacter ... { ... }
 1 CHARACTER
2 BEFEHL
 \definealternativestyle [\ldots, 1, \ldots] [\ldots, 2] [\ldots, 3]
 1 NAME
2 BEFEHL
 3 BEFEHL
 \defineanchor [.\frac{1}{2}] [.\frac{2}{2}] [..,..\frac{3}{2}..,..] [..,..\frac{4}{4}..,..]
NAME
inherits: \setuplayer
inherits: \setuplayerinherits: \seteazainconjurat
 \label{eq:local_local_local_local} $$ \end{substrate} $$ \end{substr
1 NAME
2 NAME
 3 inherits: \setupattachment
 \defineattribute [...] [..., ...]
 2 local global public private
 \definebackground [.\ddots] [.\dots] [..,..\delta..]
 1 NAME
2 NAME
 3 inherits: \seteazafundal
 \definebar [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
 1 NAME
 2 NAME
3 inherits: \setupbar
 \definebodyfontswitch [...^1] [...^2,...]
 2 inherits: \seteazafonttext
 \definebreakpoint [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 CHARACTER
3 type = 1 2 3 4 5
nstanga = NUMMER
            ndreapta = NUMMER
           stanga = BEFEHL
mijloc = BEFEHL
           dreapta = BEFEHL
range = da nu
            language = SPRACHE
 \definebreakpoints [.*.]
 * NAME
 \definebtx [.\frac{1}{.}] [.\frac{2}{.}] [..\,..\frac{3}{=}..\,..]
 1 NAME
 2 NAME
 3 inherits: \setupbtx
```

```
\definebtxdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]

1 NAME OPT OPT
 1 NAME
NAMEinherits: \setupbtxdataset
 \definebtxregister [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupbtxregister
\definebtxrendering [...] [...] [...] [...] [...]

    NAME
    NAME
    inherits: \setupbtxrendering

\label{eq:define_define_define} $$ \end{substrate} $$ \end{substrate
NAME
inherits: \setupbutton
\definecapitals [.\delta] [.\delta] [.\delta] [..,.\delta] 1 NAME OPT OPT
 1 NAME
 3 inherits: \seteazamajuscule
\definecharacterkerning [.\delta] [.\delta] [.\delta] [.\delta] \delta 
1 NAME
2 NAME
 3 inherits: \setupcharacterkerning
 \definecharacterspacing [.*.]
 * NAME
 \definechemical [...^1] {...}
1 NAME
2 CONTENT
\definechemicals [...^1] [...,...^3=...,..]
 3 inherits: \setupchemical
 \definechemical symbol [...^1] [...^2]
1 NAME
2 TEXT
 \definecollector [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..] 

1 NAME OPT
 1 NAME
 2 NAME
 3 inherits: \setupcollector
 \definecolumnbreak [.1] [...,...]

    NAME
    da nu preferinta local fortat primul ultim NUMMER

\definecombination [.1] [.2] [..,.3]
 1 NAME
 2 NAME
 3 inherits: \setupcombination
```

```
\definecomment [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \seteazacomentariu
\definecomplexorsimple \table ...
* CSNAME
\verb|\definecomplexorsimpleempty| \verb|\|.".
\definecomplexorsimpleempty {...}^*
* TEXT CSNAME
\define complex or simple {...}
* TEXT CSNAME
\defineconversionset [.1.] [...,2...] [.3.]
1 NAME SECTIONBLOCK:NAME
2 NAME PROCESSOR->NAME
3 NAME PROCESSOR->NAME
\definecounter [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..]
2 NAME
3 inherits: \setupcounter
\definedataset [.^{1}.] [.^{2}.] [..,..^{3}..,..]
1 NAME
2 NAME
3 inherits: \setupdataset
\definedelimitedtext [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]

1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupdelimitedtext
\definedfont [...]
\defineeffect [...^1] [...] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupeffect
\defineexpandable [.^1.] \^2.. {^3.}
1 NUMMER
2 CSNAME
3 CONTENT
\defineexternalfigure [.\frac{1}{2}.] [..., \frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupexternalfigure
```

```
\label{localization} $$ \definefallbackfamily [...] [...] [...] $$
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
               = NUMMER
4 rscale
   designsize = implicit auto
   goodies = FILE
              = NUMMER NAME
   range
             = NUMMER NAME
   offset
             = da nu
   check
   fortat
              = da nu
   features = NAME
              = TEXT
   t.f
             = TEXT
   bf
              = TEXT
   sl
              = TEXT
              = TEXT
   bi
              = TEXT
   bs
              = TEXT
\definefallbackfamily [...] [...] [...]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
\definefieldbody [.\delta] [.\delta] [.\delta] [.\delta]
2 NAME
3 inherits: \setupfieldbody
\definefieldbodyset [...] [..., ...]
1 NAME
2 NAME
\definefieldcategory [.^{1}.] [.^{2}.] [..,..^{\frac{3}{2}}..,..]

    NAME
    NAME
    inherits: \setupfieldcategory

\definefileconstant \{...\}
1 NAME
2 NAME
\definefilefallback [...] [..., ...]
1 NAME
2 FILE
\definefilesynonym [...] [...]
1 NAME
2 FILE
\definefiller [.\ddots] [.\dots] [..\dots] [..\dots] = 0PT = 0PT
2 NAME
3 inherits: \setupfiller
\definefirstline [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
1 NAME
2 NAME
3 inherits: \setupfirstline
```

```
\definefittingpage [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
1 NAME
2 NAME
3 inherits: \setupfittingpage
\definefontalternative [...]
* NAME
\definefontfallback [.\frac{1}{2}.] [\ldots\frac{3}{2}...] [\ldots\frac{4}{2}....]
1 NAME
2 FONT NAME
3 NAME NUMMER
4 rscale
             = NUMMER
            = da nu
   fortat
           = da nu
= NUMMER NAME
    check
    offset
    features = NAME
\definefontfamily [.1] [.2] [.3] [..,.4]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 rscale
                = NUMMER
   designsize = implicit auto
   goodies = FILE
features = NAME
             = TEXT
= TEXT
   tf
   bf
              = TEXT
   it
               = TEXT
   sl
   bi
               = TEXT
                = TEXT
\definefontfamilypreset [...] [...,... = ...,..]
1 NAME
2 inherits: \definefontfamily
\definefontfamilypreset [...^1]
1 NAME
2 NAME
\definefontfamily [ \ . \ . \ . \ ] [ \ . \ . \ . \ ] [ \ . \ . \ . \ ] [ \ . \ . \ . \ ]
2 rm ss tt mm hw cg roman serif regular sansserif sans suport teletype type mono scrismanual caligrafic math
   matematica
3 FONT
4 NAME
```

```
\definefontfeature [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 language
                      = NAME
                      = NAME auto
   script
    mode
                      = node base auto niciunul
    liga
                      = da nu
                      = da nu
    kern
                      = da nu
    extrakerns
                      = da nu
    tlig
    trep
                      = da nu
    missing
                      = da nu
                      = da nu
   dummies
    analyze
                      = da nu
                      = da nu
    unicoding
                      = NAME
    expansiune
    protrusion
                      = NAME
                      = da nu
   nostackmath
    realdimensions = da nu
    itlc
                      = da nu
                    = da nu
    textitalics
    mathitalics
                      = da nu
                     = NUMMER
    slant
    extend
                     = NUMMER
   dimensions = NUMMER
boundingbox = da nu
                      = da nu
    compose
    char-ligatures = da nu
    compat-ligatures = da nu
                      = FILE
    goodies
    extrafeatures = da nu
   featureset = NAME
   postprocessor = NAME
    mathdimensions = NAME
keepligatures = da nu
                     = da nu auto
= da nu
    keepligatures
    devanagari
    features
                      = da nu
                      = da nu
    tcom
                      = da nu
    anum
                      = da nu
    mathsize
    decomposehangul = da nu
    mathalternatives = da nu
   mathgaps = da nu
                      = da nu
    checkmarks
                      = da nu
   NAME
    mathnolimitsmode = NUMMER
    blockligatures = da nu
\definefontfile [...^1] [...^2] [...,...^3=...]
1 NAME
2 FILE
                = NAME
3 features
   fallbacks = NAME
    goodies
                = NAME
    designsize = auto implicit
\definefontsize [.*.]
* NAME
\definefontsolution [.\donallow1.] [.\donallow2.] [..,..\delta..]
1 NAME
   NAME
3 inherits: \setupfontsolution
\defineformula \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}
   NAME
3 inherits: \setupformula
\defineformulaalternative \begin{bmatrix} . & 1 \end{bmatrix} \begin{bmatrix} . & 2 \end{bmatrix} \begin{bmatrix} . & 3 \end{bmatrix}
1 NAME
2 CSNAME
3
   CSNAME
```

```
\defineformulaframed [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \setupformulaframed
\defineframedcontent [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 NAME
3 inherits: \setupframedcontent
\definefrozenfont [.1.] [.2.]
1 NAME
2 FONT
\defineglobalcolor [...^1] [...,..^2=...]
1 NAME
2 inherits: \definesteculoare
\defineglobalcolor [...] [...]
1 NAME
2 COLOR
\verb| definegraphictypesynonym [.\frac{1}{2}.] [.\frac{2}{2}.] |
1 NAME
2 NAME
\definegridsnapping [...]^2...
2 local global noheight nodepth box max min niciunul linie jumatatelinie primul ultim inaltimeminima maxheight
   mindepth maxdepth sus subsol strut NUMMER minheight: NUMMER maxheight: NUMMER mindepth: NUMMER maxdepth: NUMMER
   box:NUMMER top:NUMMER bottom:NUMMER offset:NUMMER
\defineheadalternative [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setupheadalternative
\definehelp [...] [...] [...,...
1 NAME
2 NAME
3 inherits: \setuphelp
\definehigh [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuphigh
2 NAME
3 inherits: \setuphighlight
\definehspace [...] [...]
1 NAME
2 NAME
3 DIMENSION
```

```
\definehypenationfeatures \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}
1 NAME
2 characters
                       = TEXT
                       = da tot TEXT
    hyphens
                      = da tot TEXT
    joiners
    rightwords = NUMMER
    hyphenmin
                      = NUMMER
   lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
    \verb|righthyphenchar| = \verb|NUMMER|
    alternativ
                      = original tex hyphenate expanded traditional niciunul
    borduradreapta = tex
                      = cuvant NUMMER
    rightchars
\defineindentedtext [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupindentedtext
\defineindenting [...^1] [...^2,...]
2 [-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle
    DIMENSION
\defineinitial \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setupinitial
\defineinsertion [...^1] [...^2] [...,...^3]
1 NAME
2 NAME
3 inherits: \setupinsertion
\defineinteraction [.^1.] [.^2.] [..,..^3..,..]
1 NAME
2 NAME
3 inherits: \seteazainteractiunea
\defineinteractionbar [...^1] [...] [...,...^3]
2 NAME
3 inherits: \seteazabarainteractiune
\defineinterfaceconstant \{ ... \} \{ ... \}
1 NAME
2 NAME
\defineinterfaceelement \{...\} \{...\}
1 NAME
2 NAME
\defineinterfacevariable \{...^1.\}
1 NAME
2 NAME
\defineinterlinespace [...] [...] [...]
2 NAME
3 inherits: \seteazaspatiuinterliniar
```

```
\label{lem:lemma:color} $$ \ensuremath{\operatorname{define intermediate color}} \ [\dots^1] \ [\dots^2,\dots] \ [\dots,\dots^{\frac{3}{2}},\dots] $$
1 NAME
2 COLOR NUMMER
3 a = NUMMER
t = NUMMER
\defineitemgroup [. \stackrel{1}{\dots}] [. \stackrel{2}{\dots}] [. \dots, \dots \stackrel{3}{=} \dots, \dots]
1 NAME
2 NAME
3 inherits: \setupitemgroup
\defineitems [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \seteazaelemente
\definelabelclass [...] [...]
1 NAME
2 NUMMER
\setarebtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareheadtext [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\setarelabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\rdots]
1 SPRACHE
2 KEY = VALUE
\setaremathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareoperatortext [...] [...,...^2...]
1 SPRACHE
2 KEY = VALUE
\setareprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 SPRACHE
2 KEY = VALUE
\setaresuffixtext [.^1.] [..,..^2....]
1 SPRACHE
2 KEY = VALUE
\setaretaglabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
\setareunittext [.\frac{1}{2}..] [..,.\frac{2}{2}..,..]
1 SPRACHE
2 KEY = VALUE
\definelayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
NAMEinherits: \setuplayer
```

```
\definelayerpreset [...^1] [...,...^2]
 1 NAME
2 inherits: \setuplayer
  \definelayerpreset [...] [...]
 1 NAME
2 NAME
  \definelayout [.\frac{1}{2}] [.\frac{2}{2}] [..., \frac{3}{2}..., ..]
 1 NAME
2 NAME
 3 inherits: \seteazaaspect
 \definelinefiller [.\dots] [.\dots] [..,\dots\delta^2..,..]
1 NAME
2 NAME
3 inherits: \setuplinefiller
 \definelinenote [.1] [.2] [..,.3]
2 NAME
3 inherits: \setuplinenote
 \definelinenumbering [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]

1 NAME OPT OPT
  1 NAME
2 NAME
3 inherits: \seteazanumerotarelinii
 \definelines [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., ..\overset{3}{=}.., ..]
1 NAME 0
2 NAME
3 inherits: \seteazalinii
 \definelistalternative [.\delta] [\delta^2.] [\delta,\delta^\frac{3}{2}..,\delta]
 2 NAME
3 inherits: \setuplistalternative
 \definelistextra [.^1.] [.^2.] [..,..^3..,..]
 1 NAME
 2 NAME
3 inherits: \setuplistextra
 \definelow [.\frac{1}{1}] [.\frac{2}{1}] [..., ..\frac{3}{2}..., ..]
  1 NAME
 3 inherits: \setuplow
 \definelowhigh [.1] [.2] [..,.3]
1 NAME
2 NAME
3 inherits: \setuplowhigh
  \label{eq:define_continuous_continuous} $$ \end{array} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c
NAMEinherits: \setuplowmidhigh
  \defineMPinstance [.\delta] [.\delta] [..,..\frac{3}{2}..,..]
 1 NAME
 NAMEinherits: \setupMPinstance
```

```
\definemarginblock [.\frac{1}{1}.] [.\frac{2}{1}.] [..,..\frac{3}{2}..,..] 

1 NAME OPT OPT
  1 NAME
NAMEinherits: \setupmarginblock
  \label{eq:local_define_marginal} $$ \end{arginal_table_substitution} $$ \end{arginal_table_substitut
 1 NAME
2 NAME
 3 inherits: \setupmargindata
 \definemarker [.*.]
  * NAME
 \definemathaccent \dots^1 \dots^2.
 1 NAME
2 CHARACTER
  \definemathalignment [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..] 
1 NAME OPT OPT
  2 NAME
  3 inherits: \setupmathalignment
 \definemathcases [.\frac{1}{2}] [..., \frac{3}{2}...]
1 NAME
2 NAME
3 inherits: \setupmathcases
 ord op bin rel open close punct alpha intern nothing limop nolop box unu doi

BEFEHL \...##1 \...##1##2
 2 NAME
3 NUMMER
4 NUMMER
 \definemathematics [.\frac{1}{1}] [.\frac{2}{1}] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupmathematics
  \definemathextensible [...] [...]
1 reverse matematica text cheffistry
2 NAME
3 NUMMER
 \definemathfence [.\frac{1}{1}.] [.\frac{2}{1}.] [...,..\frac{3}{2}...,..]

1 NAME OPT OPT
  1 NAME
 2 NAME
3 inherits: \setupmathfence
 \definemathfraction [...^1] [...^2] [...,...^3]
 1 NAME
2 NAME
  3 inherits: \setupmathfraction
 \definemathframed [.\delta] [.\delta] [..., \delta] \delta \delta \text{DPT} \quad \text{OPT} \quad \quad \text{OPT} \quad \
  3 inherits: \setupmathframed
```

```
\definemathmatrix [ . . . ] [ . . . ] [ . . . . . ]
1 NAME OPT OPT
  1 NAME
NAMEinherits: \setupmathmatrix
 1 NAME
2 NAME
3 inherits: \setupmathornament
  \definemathoverextensible [...] [...] [...]

    sus vfenced
    NAME
    NUMMER

  \definemathovertextextensible [.<sup>1</sup>.] [.<sup>2</sup>.] [.<sup>3</sup>.]
1 bothtext
2 NAME
3 NUMMER
 \label{eq:local_local} $$ \ensuremath{\operatorname{define}}_{1} = \ensuremath{\operatorname{I}}_{1} = \ensuremath{\operatorname{I}}_{1}
  1 NAME
 3 inherits: \setupmathradical
 \label{eq:continuous_continuous_continuous} $$ \define mathstackers [.$^1.] [.$^2.] [..,..$^3.,..] $$
 1 NAME
2 NAME
  3 inherits: \setupmathstackers
  \definemathstyle [...] [..., ...]

    NAME
    display text script scriptscript cramped uncramped normal impachetat mic mare

 \label{eq:definemathtriplet [...] [...] [...]} \label{eq:definemathtriplet [...] [...]}
1 NAME
2 NAME
3 TEXT
  \definemathunderextensible [...^1] [...^2] [...^3]
1 subsol vfenced
2 NAME
3 NUMMER
  \definemathundertextextensible [.1] [.2] [.3]
1 bothtext
2 NAME
3 NUMMER
  \definemathunstacked [...] [...]
1 larg
2 NAME
3 NUMMER
  \definemeasure \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
 1 NAME
2 DIMENSION
  \definemessageconstant {.*.}
  * NAME
```

```
\definemixedcolumns [.\delta] [.\delta] [.\delta] [..\delta] = 0
1 NAME
NAMEinherits: \setupmixedcolumns
\definemode [\ldots, 1] [\ldots]

    NAME
    da nu mentine

\label{eq:localization} $$ \define multitone color [...] [...,...^2_-..,..] [...,..^3_-..,..] [...,..^4_-..,..] $$
1 NAME
2 COLOR = NUMMER
3 inherits: \definesteculoare
4 inherits: \definespotcolor
\definenamedcolor [...^1] [...,..^2]
2 inherits: \definesteculoare
\definenamedcolor [...^1] [...^2]
1 NAME
2 COLOR
\definenamespace [...^1] [...,..^2]
1 NAME
2 nume
   parent = TEXT
            = da nu
   stil
    comanda = da nu lista
   setup = da nu lista
            = da nu lista
   set
           = da nu
   frame
\definenarrower [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \seteazaingust
\definenote [.^1.] [.^2.] [..,..^3..,..]
2 NAME
3 inherits: \setupnote
\defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
1 NAME
2 alternativ = a b
   inherits: \setupcollector
3 stil = STYLE BEFEHL
   culoare = COLOR
   inherits: \seteazainconjurat
\defineornament [...^1] [...,..^2] [...,..^3] [...,..^3]
1 NAME
2 alternativ = a b
   inherits: \setuplayer
3 inherits: \setuplayeredtext
\defineoutputroutine [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]
NAMEinherits: \setupoutputroutine
\defineoutputroutinecommand [...,*...]
* KEY
```

```
\definepage \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}
1 NAME
2 REFERENCE
 \label{eq:definepagebreak} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$
 2 gol antet subsol dummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamar
                stanga dreapta par impar cvadrupul ultim ultimapagina start stop
 \definepagechecker [.1] [.2] [..,.3]
NAMEinherits: \setuppagechecker
 \definepagegrid [.\delta] [.\delta] [.\delta] [..,\delta] \\delta^{PT} \\delta^{OPT} 
1 NAME
2 NAME
 3 inherits: \setuppagegrid
\definepagegridarea \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 NAME
3 inherits: \setuppagegridarea
 \label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
2 NAME
3 inherits: \setuppagegridspan
\definepageinjection [.\dot{1}.] [.\dot{2}.] [..,..\delta..]
 1 NAME
NAMEinherits: \setuppageinjection
\verb|\definepageinjectional ternative [.¹.] [.².] [..,..³=..,..]
1 NAME
2 NAME
 3 inherits: \setuppageinjectionalternative
\definepageshift [.1] [.2] [..., ...]
1 NAME
2 orizontal vertical
3 DIMENSION
 \definepagestate [.1.] [.2.] [..,..3]
2 NAME
3 inherits: \setuppagestate
 \label{eq:local_define_paired_box} $$ [.^{1}.] $ [.^{2}.] $ [..,..^{\frac{3}{2}}..,..] $$
 1 NAME
 2 NAME
 3 inherits: \setuppairedbox
\defineparagraph [.\frac{1}{2}.] [..,.\frac{3}{2}.,..]
1 NAME
2 NAME
 3 inherits: \setupparagraph
 \defineparallel [..., [..., 2]
1 NAME
2 NAME
```

```
\defineparbuilder [.*.]
 * NAME
 \defineplacement [. \stackrel{1}{\dots}] [. \stackrel{2}{\dots}] [. \dots, \dots \stackrel{3}{=} \dots, \dots]
 1 NAME
3 inherits: \setupplacement
\definepositioning [.\frac{1}{.}] [.\frac{2}{.}] [..,..\frac{3}{=}..,..]
1 NAME
2 NAME
3 inherits: \setarepozitie
\defineprefixset [.^1.] [...^2,...] [.^3...]
1 NAME SECTIONBLOCK: NAME
2 ABSCHNITT
3 ABSCHNITT
\label{eq:local_local_local_local} $$ \end{substrate} $$ \end{substr
2 COLOR
3 inherits: \definesteculoare
\defineprocessor [.\frac{1}{2}.] [..., .\frac{3}{2}..., ..]

1 NAME OPT OPT
 1 NAME
2 NAME
3 inherits: \setupprocessor
 \definepushbutton [.\frac{1}{2}...\frac{2}{2}....]
NAME
inherits: \setupfieldcontentframed
 \definepushsymbol [...] [...]
 1 NAME
 2 nrd
 \definerenderingwindow [.\definerenderingwindow [.\definerenderingwind
1 NAME
2 NAME
3 inherits: \setuprenderingwindow
\defineresetset [...] [..., ...] [...]
1 NAME SECTIONBLOCK: NAME
NUMMERNUMMER
\definescale [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., ..\overset{3}{=}.., ..]
 1 NAME
2 NAME
3 inherits: \setupscale
\definescript [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.., ..\overset{3}{=}.., ..]
1 NAME
2 NAME
3 inherits: \setupscript
 \definesectionlevels [...] [..., ...]
1 NAME
2 ABSCHNITT
\defineselector [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}.....]
1 NAME
2 inherits: \setupselector
```

```
\defineseparatorset [.1^1.] [..., ...] [.3.]
1 NAME SECTIONBLOCK: NAME
2 BEFEHL PROCESSOR->BEFEHL
3 BEFEHL PROCESSOR->BEFEHL
 \defineshift [...^1] [...] [...,...^3....]
1 NAME
2 NAME
3 inherits: \setupshift
 \definesidebar [...^1] [...] [...,...^3=...]
1 NAME
2 NAME
3 inherits: \setupsidebar
 \definesort [...^1] [...^2] [...] \{...^4]
 1 da nu
2 SINGULAR
3 NAME
4 CONTENT
 \placelistoflogos [..,..*=..,..]
 * inherits: \seteazasortare OPT
\label{eq:definespotcolor} $$ \ensuremath{\operatorname{\text{\tiny $1$}}}$ in $$ \ensuremath{\operatorname{\text{\tiny $1$}}}$ in $$ \ensuremath{\operatorname{\text{\tiny $2$}}}$ in $$ \ensuremath{\text{\tiny $2$}}$ in $$ \ensuremath{\text{
2 COLOR
3 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
                              difference exclusion hue saturation culoare luminosity
            t = NUMMER
            e = TEXT
             p = NUMMER
 \defineste [...] \.\.^2... {\...}
1 NUMMER
2 CSNAME
3 CONTENT
 \definesteaccent \dots^1 \dots^2 \dots^3.
 1 CHARACTER
2 CHARACTER
3 CHARACTER
 \definesteantet [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
1 NAME
2 ABSCHNITT
3 inherits: \seteazatitlu
 \definestebloc [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=..,.]
1 NAME
2 NAME
 3 inherits: \seteazabloc
\definesteblocsectiune [...^1] [...,...^3=...,..]
NAME
NAME
NAME
inherits: \seteazablocsectiune
 \definestebuffer [...^1] [...^2] [...,...^3=...,..]
1 NAME
2 BUFFER
3 inherits: \seteazabuffer
```

```
\definestecamp \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 NAME
2 radio sub text linie push check signature
3 NAME
4 NAME
5 NAME
\definestecaracter \dots^1 \dots^2.
1 CHARACTER
2 NUMMER
\definestecomanda \dots^1 \dots^2
1 CHARACTER
2 BEFEHL
\definesteconversie [.1] [.2] [.3]
1 SPRACHE
2 NAME
3 CSNAME
\definesteconversie [.1] [.2] [..., ...]
1 SPRACHE
3 TEXT
\definesteculoare [...] [..,..=2..,..]
1 NAME
2 r = NUMMER
   g = NUMMER
   b = NUMMER
   c = NUMMER
   m = NUMMER
   y = NUMMER
   k = NUMMER
   h = NUMMER
   s = NUMMER
   v = NUMMER
   x = NUMMER
   a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
         difference exclusion hue saturation culoare luminosity
   t. = NUMMER.
\definesteculoare [.1.] [.2.]
1 NAME
2 COLOR
\definestedescriere [.\dots] [.\dots] [.\dots] [..\dots\delta]
3 inherits: \setupdescription
\definestedimensiunehartie [...^1] [...,..^2=..,..]
1 NAME
2 latime
             = DIMENSION
   inaltime = DIMENSION
             = BEFEHL
   sus
   jos
            = BEFEHL
   stanga = BEFEHL
   dreapta = BEFEHL
   distanta = DIMENSION
   pagina = inherits: \seteazadimensiunihartie
             = inherits: \seteazadimensiunihartie
   hartie
1 NAME
   inherits: \seteazadimensiunihartie
3 inherits: \seteazadimensiunihartie
```

```
\definesteenumerare [.1] [.2] [..,.3]
  1 NAME
  2 NAME
 3 inherits: \setupenumeration
  \definesteeticheta [.1] [.2] [..,.3]
 1 NAME
2 NAME
 3 inherits: \setuplabel
 \definestefloat [...^1] [...^2] [...,...^3=...]
1 SINGULAR OPT OPT
 1 SINGULAR
2 SINGULAR PLURAL
3 inherits: \seteazafloat
  instances: chemical figure table intermezzo graphic
  \label{eq:definestefloat [.1.] [.2.] [.3.]} $$ \end{substitute} % \begin{substitute}(100,0) \put(0,0){\line(0,0){100}} \put
 1 SINGULAR
 2 PLURAL
3 SINGULAR
  instances: chemical figure table intermezzo graphic
  \definestefont [...^1] [...^2] [...,...^3=...,..]
 3 inherits: \seteazaspatiuinterliniar
 \definestefonttext [..., ...] [..., ...] [..., ...] [..., ...]
 1 NAME implicit
2 NAME DIMENSION
2 NAME DIMENSION
3 rm ss tt hw cg
4 tf = FILE
bf = FILE
it = FILE
sl = FILE
bi = FILE
bs = FILE
sc = FILE
mr = FILE
mr = FILE
            mrlr = FILE
           mrrl = FILE
            mb = FILE
            mblr = FILE
            mbrl = FILE
 1 NAME implicit
 NAME DIMENSION
rm ss tt hw cg
  4 NAME
  \definestefont [...^1] [...^2] [...]
 1 NAME
2 FONT
 3 NAME
  \definesteformatreferinte [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ...]
 2 NAME
3 inherits: \setupreferenceformat
 \definestegrupculori [.^{1}.] [^{2}.] [x:y:^{3}z,..]
 1 NAME
 2 gri rgb cmyk spot
3 TRIPLET
```

```
\definestehbox [.1] [.2]
   1 NAME
   2 DIMENSION
 \verb|\definesteinconjurare|[...]|[...]|[...]|
NAMEinherits: \seteazainconjurat
   \definestelista [.\definestelista [.\definestel
 2 LISTE
3 inherits: \seteazalista
   \label{eq:local_definestel} $$ \definestelistacombinata [...1] [...,..] [...,...3] $$
 1 NAME
2 LISTE
   3 inherits: \seteazalista
 \label{eq:local_definestemakeup} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c
1 NAME
2 NAME
   3 inherits: \seteazamakeup
 \definestemarcaje [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=.,.]
2 BESCHRIFTUNG
3 inherits: \seteazamarcaje
 \label{eq:local_definestemedial} $$ \definestemedial fonttext [...] [...] [...] $$
   1 NAME
 2 implicit DIMENSION
3 mare
                                                                                                                                                                                                                                                      = DIMENSION NUMMER
                                                                                                                                                                                                                                                    = DIMENSION NUMMER
                                   mic
                                                                                                                                                                                                                                                      = DIMENSION NUMMER
                                                                                                                                                                                                                                                    = DIMENSION NUMMER
                                                                                                                                                                                                                                                      = DIMENSION NUMMER
                                                                                                                                                                                                                                                      = DIMENSION NUMMER
                                                                                                                                                                                                                    = DIMENSION NUMMER
                                     text
                                                                                                                                                                                                                                           = DIMENSION NUMMER
                                     xx
                                                                                                                                                                                                                                                      = DIMENSION NUMMER
                                   script = DIMENSION NUMMER
scriptscript = DIMENSION NUMMER
                                     spatiereinterliniara = DIMENSION
                                                                                                                                                                     = inclinat italic STYLE BEFEHL
                                                                                                                                                                                                                                                              = NUMMER
   \definestemeniuinteractiune [.\frac{1}{2}] [.\frac{1}{2}] [..\frac{3}{2}..\frac{1}{2}]
   2 NAME
 3 inherits: \seteazameniuinteractiune
 \label{eq:definesteoverlay} $$ $$ \end{substrate} $$ \left[ \dots, \dots, \dots \right] $$ $$ $\left[ \dots, \dots \right] $$ $\left[ \dots, \dots \right] $$ $\left[ \dots, \dots \right] $$ $$ $\left[ \dots, \dots \right] $$ $$ $\left[ \dots, \dots \right] $$ $$ $\left[ \dots, \dots \right] $$ $\left[ \dots,

    NAME
    NAME
    BEFEHL

   \definestepaleta [...^1] [...,..^2=..,..]
 1 NAME
2 NAME = COLOR
   \definestepaleta [...] [...]
 1 NAME
2 NAME
```

```
\definesteparagraf [.\frac{1}{2}] [..., \frac{3}{2}...]
  1 NAME
2 NAME
3 inherits: \seteazaparagrafe
 \label{eq:definesteprofil} $$ $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $$ $\left[ \begin{array}{c} 3 
 1 NAME
2 NAME
 3 inherits: \setupprofile
 \definesteprogram [.1] [.2] [.3]
1 NAME
2 TEXT
3 TEXT
  \definestereferinte [.1] [..., ...]
 1 NAME
2 REFERENCE
 \definesteregistru [.\delta] [.\delta] [..,.\delta]
1 NAME
2 NAME
 3 inherits: \seteazaregistru
  2 TEMPLATE
3 NAME
  4 NAME
 \definestesectiune [...]
 * NAME
  \definestesimbol [.1] [.2] [.3]

    NAME
    NAME
    BEFEHL

  \definestesimbolfigura [...^1] [...,...^3=...,..]
  1 NAME
 2 FILE NAME
3 inherits: \figuraexterna
 \label{eq:definestesinonim} $$ \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} $$ $ \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} $$ $ \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} $$ $ \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix} $$
  1 SINGULAR
 2 PLURAL
3 CSNAME
4 CSNAME
  \definestesinonimfont [...^1] [...,...^3]
 1 NAME
2 FONT
3 features = NAME fallbacks = NAME goodies = NAME
                     designsize = auto implicit
  \definestesortare [.1.] [.2.] [.3.]
 1 SINGULAR
 2 PLURAL
 3 niciunul CSNAME
```

```
\definestestartstop [.\delta] [.\delta] [.\delta] [..\delta] \\ \delta_{\text{pr}} \\ \
  1 NAME
2 NAME
3 inherits: \setupstartstop
  \definestestil [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>=..,.]
 1 NAME
2 NAME
 3 inherits: \setupstyle
  \definestestilfont [..., ...] [...]
 1 NAME
2 NAME
  \label{eq:local_definestestivacampuri} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \end{array} \right] $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $$ \left[ \begin{array}{c} 
 1 NAME
2 NAME
  3 inherits: \setupfieldcategory
  \definestesubcamp [.1] [.2] [..., ...]
1 NAME
2 NAME
  3 NAME
  \definestetabulatori [.1] [.2] [1.3.1]
2 NAME
3 TEMPLATE
 \label{eq:local_continuous_local_continuous} $$ \definestetext [.$^{1}$.] [.$^{2}$.] [.$^{3}$.] [.$^{4}$.] [.$^{5}$.] [.$^{6}$.] [.$^{7}$.] $
  1 NAME
2 sus antet text subsol subsol
3 text margine bordura
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
6 data numarpagina BESCHRIFTUNG TEXT BEFEHL
7 data numarpagina BESCHRIFTUNG TEXT BEFEHL
 \definestetexteinconjurate [..., ...] [.., ... \stackrel{?}{=} .., ..]
 2 inherits: \setupframedtext
    \framedtext [..,.. \stackrel{1}{=}..,..] {.\(\framedtext\)
 1 inherits: \setupframedtext
2 CONTENT
  \definestetextinconjurat [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
  2 NAME
 3 inherits: \setupframedtext
 \definestetyping [...^1] [...,...^3=...,..]
  1 NAME
  2 NAME
 3 inherits: \seteazatyping
  \definestyleinstance [.1] [.2] [.3] [.4]
1 NAME
2 rm ss tt mm hw cg
  3 tf bf it sl bi bs sc
  4 BEFEHL
```

```
\definesubformula [.1] [.2] [..,.3]
 1 NAME
NAMEinherits: \setupsubformula
 \definesynonym [.\frac{1}{2}.] [.\frac{2}{3}.] {\frac{4}{4}.} {\frac{5}{5}.}
1 da nu
2 SINGULAR
3 NAME
4 TEXT
5 CONTENT
 \verb|\placelistofabbreviations [..,.. \stackrel{*}{=} ..,..]|
 * inherits: \seteazasinonime
\definesystemattribute [...] [...,...]
 2 local global public private
\verb| define system constant {...}|
 * NAME
\verb| define system variable {...}|
 * NAME
 \defineTABLEsetup [...] [...,..=2...]
1 NAME
2 inherits: \setupTABLE
 \definetabulation [.\delta] [.\delta] [.\delta] [.\delta] \delta \delta
 2 NAME
3 inherits: \setuptabulation
\definetextbackground [.\delta] [.\delta] [.\delta] [.\delta]
1 NAME
2 NAME
3 inherits: \setuptextbackground
 \definetextflow [.\definetextflow [.\definetextflow] [.\definetextflow]
2 NAME
3 inherits: \setuptextflow
 \definetooltip [...^1] [...,...^3]
 1 NAME
2 NAME
3 inherits: \setuptooltip
 \definetransparency [.1] [.2]
1 NAME
2 NUMMER
\definetransparency [...] [...,..]
 1 NAME
 2 a = NUMMER niciunul normal multiply ecran overlay softlight hardlight colordodge colorburn darken lighten
                         difference exclusion hue saturation culoare luminosity
          t = NUMMER
 \definetransparency [...^1] [...^2]
 1 NAME
 2 NAME
```

```
\definetwopasslist {.}^*.
* NAME
\definetype [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \seteazatype
\definetypeface [.\delta] [.\delta] [.\delta] [.\delta] [.\delta] [.\delta] [.\delta] [.\delta] [.\delta] ^{\text{DPT}}
1 NAME
2 rm ss tt mm hw cg
3 serif sans mono math handwriting calligraphy
4 NAME
5 implicit dtp
6 rscale = auto NUMMER
features = NAME
    fallbacks = NAME
    goodies = NAME
    designsize = auto implicit
directie = ambele
\definetypescriptprefix [...] [...]
1 NAME
2 TEXT
\definetypescriptsynonym [...] [...]
1 NAME
2 TEXT
\definetypesetting [.1] [.2] [..,.3]
TEXT
inherits: \setupexternalfigure
\defineunit [.\delta] [.\delta] [..,\delta\frac{3}{2}..,\delta]
1 NAME
2 NAME
3 inherits: \setupunit
\defineviewerlayer [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 NAME
3 inherits: \setupviewerlayer
\definevspace [...] [...]
1 NAME
2 NAME
3 DIMENSION
\definevspacing [...] [...]
1 NAME
2 inherits: \vspacing
\definevspacingamount [.^{1}.] [.^{2}.] [.^{3}.]
1 NAME
2 DIMENSION
3 DIMENSION
\definextable [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
NAMEinherits: \setupxtable
```

```
\delimited [.^1.] [.^2.] {.^3.}
1 NAME
2 SPRACHE
3 CONTENT
\delimitedtext [.<sup>1</sup>.] [.<sup>2</sup>.] {.<sup>3</sup>.}
1 NAME
2 SPRACHE
3 CONTENT
\DELIMITEDTEXT [.\frac{1}{2}.] \{.\frac{2}{2}.\}
1 SPRACHE
2 CONTENT
instances: quotation quote blockquote speech aside
\depthofstring {.*.}
* TEXT
\depthonlybox {.*.}
* CONTENT
\depthspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\DESCRIERE [..., ...] \{..., 2..\} .3. \par 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
3 CONTENT
\despre [.*.]
* REFERENCE
\verb| \determinaca racteristic il elistei [..., ...] [..., ... \frac{2}{2}..., ...] |
1 LISTE
2 inherits: \seteazalista
\determinacaracteristiciregistru [.^1.] [..,..^2..,..]

    NAME
    language

                 = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
   metoda
   numberorder = numere
                 = da nu tot
    compress
    criteriu
                 = local text curent precedent tot ABSCHNITT
\verb| determinanumartitlu [...^*]|
* ABSCHNITT
\verb| determinenoflines {.*.}|
* CONTENT
\devanagarinumerals \{...^*.\}
* NUMMER
\verb|\digits {...}|
* NUMMER
\digits ....
* NUMMER
```

```
\dimensiontocount \{...^1.\} \.\.\.
1 DIMENSION
2 CSNAME
\din [.*.]
* REFERENCE
\directboxfromcache \{...^1.\} \{...^2.\}
1 NAME
2 NUMMER TEXT
\directcolor [...]
* COLOR
\directcolored [..,..^*=..,..]
* inherits: \definesteculoare
\directcolored [.*.]
* COLOR
\verb|\directconverted counter {...}| {...}|
1 NAME
2 primul precedent urmatorul ultim numar
\directcopyboxfromcache \{...\}
1 NAME
2 NUMMER TEXT
\directdummyparameter {.*.}
* KEY
\directgetboxllx ....
* CSNAME NUMMER
\directgetboxlly ....
* CSNAME NUMMER
\directhighlight \{...^1.\}
1 NAME
2 TEXT
\directlocalframed [...] {...}
1 NAME
2 CONTENT
\directluacode {.*.}
* BEFEHL
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\directsetbar {.*.}
* NAME
```

```
\directsetup {.*.}
* NAME
\directsymbol \{...^1\}
1 NAME
2 NAME
\directvspacing \{\dots, *, \dots\}
* inherits: \vspacing
\dis \{.\overset{*}{\ldots}\}
* CONTENT
\disabledirectives [...,*...]
\disable experiments [..., ...]
* NAME
\disablemode [...,*...]
* NAME
\disableoutputstream
\disableparpositions
\disableregime
\disabletrackers [...,*...]
\verb|\displaymath| \{.\overset{*}{\dots}\}
* CONTENT
\displaymathematics \{...^*.\}
* CONTENT
\displaymessage {.*.}
\distributedhsize \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dividedsize \{...\} \{...\} \{...\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\dot{doadaptleftskip {...}}
* da nu standard DIMENSION
\dot{doadaptrightskip {...}}
* da nu standard DIMENSION
```

```
\verb|\doaddfeature {...}^*.}
* NAME
\doassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doassignempty [...^1] [...^2]
1 TEXT
2 KEY = VALUE
\doboundtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 BEFEHL
\docheckassignment {.*.}
\docheckedpagestate \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
2 BEFEHL3 BEFEHL
4 BEFEHL
5 BEFEHL
6 BEFEHL
7 BEFEHL
\docheckedpair \{\dots, *, \dots\}
\verb|\documentvariable {.*.}|
* KEY
\verb|\dodoubleargument|| \cdot .^1 . . [ .^2 .] [ .^3 .]
1 CSNAME
2 TEXT
3 TEXT
\dodoubleargumentwithset \setminus 1... [..., 2...] [...]
2 TEXT
3 TEXT
\dodoubleempty \.\^1... [.\^2..] [.\^3..]
1 CSNAME
2 TEXT
3 TEXT
1 CSNAME
2 TEXT
3 TEXT
\verb|\dodoublegroupempty|| \verb|\|...|| \{ ... \} | \{ ... \} |
1 CSNAME
2 TEXT
3 TEXT
\doeassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
```

```
\doexpandedrecurse { . 1 } { . 2 }
1 NUMMER
2 BEFEHL
\dofastloopcs \{...\} \...

    NUMMER
    CSNAME

\verb|\dogetattribute| \{ . \overset{*}{\ldots} \}
* NAME
\dogetattributeid \{...^*.\}
* NAME
\dogetcommacommandelement \dots^1. \from \dots^2. \to \\dots^3.
1 NUMMER
2 TEXT
3 CSNAME
\dogobbledoubleempty [.1.] [.2.]
1 TEXT
2 TEXT
\dogobblesingleempty [.^*.]
\doif {.1.} {.2.} {.3.}
1 CONTENT
2 CONTENT
3 TRUE
\doifallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
    TEXT
3 TRUE
\doifallcommonelse \{\ldots_1^1,\ldots\} \{\ldots_1^2,\ldots\} \{\ldots_1^3,\ldots\} \{\ldots_1^4,\ldots\}
    TEXT
    TRUE
4 FALSE
\doifalldefinedelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
2 TRUE
3 FALSE
\doifallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifallmodeselse \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\verb|\doifassignmentelse| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
```

```
\doifblackelse \{...\} \{...\}
1 COLOR
2 TRUE
3 FALSE
\doifbothsides \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifbothsidesoverruled \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\doifboxelse \{...\} \{...\} \{...\}
   NAME
3 TRUE
4 FALSE
\doifbufferelse \{.1.\} \{.2.\} \{.3.\}
1 BUFFER
2 TRUE
3 FALSE
\doifcolor \{...^1.\} \{...^2.\}
1 COLOR
2 TRUE
\doifcolorelse \{ ...^1 ...^2 ...^3 ...^3 \}
1 COLOR
2 TRUE
3 FALSE
\doifcommandhandler \setminus ... \{...\} \{...\}
1 CSNAME
2 NAME
3 TRUE
1 CSNAME
2 NAME
   TRUE
4 FALSE
\doifcommon \{\ldots_1^1,\ldots\} \{\ldots_1^2,\ldots\} \{\ldots_3^3.\}
1 TEXT
2 TEXT
3 TRUE
\doifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
1 BEFEHL
2 BEFEHL
   BEFEHL
3
   CSNAME
5 CONTENT
```

```
\doifconversiondefinedelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifconversionnumberelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
2 NUMMER
3 TRUE
4 FALSE
\doifcounter \{.1.\} \{.1.\}
1 NAME
2 TRUE
\doifcounterelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifcurrentfonthasfeatureelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifdefined \{...\} \{...\}
1 NAME
2 TRUE
\doifdefinedcounter \{...^1.\} \{...^2.\}
1 NAME
2 TRUE
\doifdefinedcounterelse \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 TRUE
3 FALSE
\doifdefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifdimensionelse \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifdimenstringelse \{...^1\} \{...^2\} \{...^3\}
1 TEXT
    TRUE
3 FALSE
\doifdocumentargument \{...^1\}
1 NAME
2 TRUE
\verb|\doifdocumentargumentelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} | \{.\overset{\scriptscriptstyle 2}{\ldots}\} | \{.\overset{\scriptscriptstyle 3}{\ldots}\} |
1 NAME
    TRUE
3 FALSE
```

```
\doifdocumentfilename \{...^1, \{...^2\}
1 NUMMER
2 TRUE
\doifdocumentfilenameelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifdrawingblackelse \{...\}
1 TRUE
2 FALSE
\doifelse \{...\} \{...\} \{...\}
1 CONTENT
   CONTENT
3 TRUE
4 FALSE
\doifelseallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
1 TEXT
   TEXT
3 TRUE
4 FALSE
\doifelsealldefined \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelseallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
2 TRUE
3 FALSE
\doifelseassignment \{ ...^1 ... \} \{ .... \} \{ .... \}
1 TEXT
2 TRUE
3 FALSE
   TRUE
\doifelseblack \{ ... \} \{ ... \} \{ ... \}
1 COLOR
2 TRUE
3 FALSE
\doifelsebox \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseboxincache \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER TEXT
3 TRUE
4 FALSE
\doifelsebuffer \{...\} \{...\} \{...\}
1 BUFFER
2 TRUE
3 FALSE
```

```
\doifelsecolor \{.1.\} \{.2.\} \{.3.\}
1 COLOR
2 TRUE
3 FALSE
\doifelsecommandhandler \\.^1 \. \{\.^2 \.} \\\.^3 \\.^4 \.\\
1 CSNAME
2 NAME
   TRUE
4 FALSE
\doifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
    TEXT
    TRUE
4 FALSE
\doifelseconversiondefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseconversionnumber \{...\} \{...\} \{...\}
1 NAME
   NUMMER
3 TRUE
4 FALSE
\doifelsecounter \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsecurrentfonthasfeature {...} {...} {...} {...}
1 NAME
   TRUE
3 FALSE
\doifelsecurrentsortingused \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymshown {...} | {...} | {...} |
1 TRUE
2 FALSE
\verb|\doifelsecurrentsynonymused {...}^1.} \ {...}^2.
1 TRUE
2 FALSE
\doifelsedefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsedefinedcounter \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsedimension \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TRUE
3 FALSE
```

```
\doifelsedimenstring \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelsedocumentargument \{...^1\} \{...^2\} \{...^3\}
2 TRUE
3 FALSE
\verb|\doifelsedocumentfilename {...}| {...}| {...}| {...}|
1 NUMMER
   TRUE
3 FALSE
\doifelsedrawingblack \{...\}
1 TRUE
2 FALSE
\doifelseempty \{...\} \{...\}
1 CONTENT
   TRUE
3 FALSE
\doifelseemptyvalue \{...^1.\} \{...^2.\} \{...^3.\}
2 TRUE
3 FALSE
\doifelseemptyvariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
   TRUE
4 FALSE
\doifelseenv \{...\} \{...\}
1 KEY
   TRUE
3 FALSE
\doifelsefastoptionalcheck \{...\}
1 TRUE
2 FALSE
1 CSNAME
2 CSNAME
\doifelsefieldbody \{...^1\} \{...^2\} \{...^3\}
1 NAME
   TRUE
3 FALSE
\doifelsefieldcategory \{...^1\} \{...^2\}
   TRUE
3 FALSE
\doifelsefigure \{...\} \{...\}
1 FILE
   TRUE
  FALSE
```

```
\doifelsefile \{ ...^1 ... \} \{ ...^2 ... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefiledefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
\doifelsefileexists \{ ...^1 ... \} \{ .... \} \{ .... \}
1 FILE
2 TRUE
3 FALSE
\doifelsefirstchar \{...\} \{...\} \{...\}
     TEXT
3 TRUE
4 FALSE
\doifelseflagged \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
2 TRUE
3 FALSE
     TRUE
\doifelsefontchar \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 NUMMER
     TRUE
4 FALSE
\doifelsefontpresent \{...\} \{...\} \{...\}
1 FONT
2 TRUE
3 FALSE
\doifelsefontsynonym \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelsehasspace \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
\doifelsehelp \{ . \stackrel{1}{\dots} \} \{ . \stackrel{2}{\dots} \}
1 TRUE
2 FALSE
\doifelseincsname \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 CSNAME
3 TRUE
4 FALSE
\verb|\doifelseinelement| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
```

```
\doifelseinputfile \{...^1, \{...^2, \{...^3, \}\}
1 FILE
2 TRUE
3 FALSE
\doifelseinsertion \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelseinset \{...\} \{...\} \{...\}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\doifelseinstring \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
    TEXT
3 TRUE
4 FALSE
\verb|\doifelseinsymbolset| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\} \ \{.\overset{3}{\ldots}\} \ \{.\overset{4}{\ldots}\}
   NAME
   NAME
3 TRUE
4 FALSE
\doifelseintoks \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\doifelseintwopassdata \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseitalic \{...^1.\} \{...^2.\}
1 TRUE
2 FALSE
\doifelselanguage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 SPRACHE
2 TRUE
3 FALSE
\doifelselayerdata \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutdefined \{ .\ ^1. \}\ \{ .\ ^2. \}\ \{ .\ ^3. \}
1 NAME
2 TRUE
3 FALSE
\doifelselayoutsomeline \{.1.\} \{.2.\} \{.3.\}
1 NAME
    TRUE
3 FALSE
```

```
\doifelselayouttextline \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifelseleapyear \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
2 TRUE
3 FALSE
\doifelselist \{...^1\} \{...^2\} \{...^3\}
1 LISTE
2 TRUE
3 FALSE
\doifelselocation \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TRUE
2 FALSE
\doifelselocfile \{...^1\} \{...\}
1 FILE
2 TRUF
3 FALSE
\doifelseMPgraphic \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsemainfloatbody \{...^1\}
1 TRUE
2 FALSE
\doifelsemarking \{...\} \{...\}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifelsemeaning \\\^1...\\^2...\\ \{\cdots^3.\}\\\ \{\cdots^4..}\\\\
1 CSNAME
2 CSNAME
3 TRUE
4 FALSE
\doifelsemessage \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifelsemode \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
\doifelsenextbgroup {.1.} {.2.}
1 TRUE
2 FALSE
\doifelsenextbgroupcs \.\doinups \.\.\.\.\.\.
1 CSNAME
2 CSNAME
```

```
\doifelsenextchar \{...^1\} \{...^2\}
1 CHARACTER
2 TRUE
3 FALSE
\doifelsenextoptional \{...^1\}
1 TRUE
2 FALSE
\verb|\doifelsenextoptionalcs| \verb|\|.|^1... | \verb|\|.|^2...
1 CSNAME
2 CSNAME
\doifelsenextparenthesis \{ ... \}
1 TRUE
2 FALSE
\doifelsenonzeropositive \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 TRUE
3 FALSE
\doifelsenoteonsamepage \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifelsenothing \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelsenumber \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doifelseobjectfound \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
2 NAME
3 TRUE
4 FALSE
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifelseoddpage \{...\}
1 BEFEHL
2 BEFEHL
\dot{doifelseoddpagefloat} {...} {...}
1 TRUE
2 FALSE
\doifelseoldercontext \{...^1\} \{...^2\} \{...^3\}
1 NUMMER
   TRUE
3 FALSE
```

```
\doifelseolderversion \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
    TRUE
4 FALSE
\doifelseoverlapping \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 NAME
    NAME
    TRUE
4 FALSE
\doifelseoverlay \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
    TRUE
\doifelseparallel \{...\} \{...,...\} \{...\}
2 NAME tot
    TRUE
4 FALSE
\doifelseparentfile \{...^1, \{...\}, \{...\}\}
2 TRUE
3 FALSE
\doifelsepath \{ ... \} \{ ... \} \{ ... \}
1 PATH
2 TRUE
3 FALSE
\doifelsepathexists \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 PATH
2 TRUE
3 FALSE
\doifelsepatterns \{...^1\} \{...^2\} \{...^3\}
1 SPRACHE
2 TRUE
3 FALSE
\doifelseposition \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionaction \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifelsepositiononpage \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
    NUMMER
3 TRUE
4 FALSE
\doifelsepositionsonsamepage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
    TRUE
3 FALSE
```

```
\doifelsepositionsonthispage \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifelsepositionsused \{...\}
1 TRUE
2 FALSE
\doifelsereferencefound \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifelserightpagefloat \{...^1, \}
1 TRUE
2 FALSE
\doifelserighttoleftinbox ... { ... } { ... }
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifelsesamelinereference \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 REFERENCE
2 TRUE
3 FALSE
\doifelsesamestring \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 4}{\ldots} \}
1 TEXT
     TEXT
3 TRUE
4 FALSE
\doifelsesetups \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifelsesomebackground \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 NAME
     TRUE
3 FALSE
\doifelsesomespace \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsesomething \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 TEXT
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
3 FALSE
\doifelsestringinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\} \{.\overset{4}{\ldots}\}
1 TEXT
     TEXT
     TRUE
4 FALSE
```

```
\doifelsestructurelisthasnumber \{...^1, ...^2, ...^2\}
1 TRUE
2 FALSE
\doifelsestructurelisthaspage \{...^1.\}
2 FALSE
\doifelsesymboldefined \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
    TRUE
3 FALSE
\doifelsesymbolset \{...\} \{...\}
    TRUE
3 FALSE
\doifelsetext \{...\} \{...\} \{...\}
2 TRUE
3 FALSE
\doifelsetextflow \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\verb|\doifelsetextflowcollector {...}| {...}| {...}| {...}|
1 NAME
2 TRUE
3 FALSE
\doifelsetypingfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\doifelseundefined \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifelseurldefined \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifelsevalue \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
    TEXT
3 TRUE
4 FALSE
\doifelsevaluenothing \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 NAME
2 TRUE
3 FALSE
\doifelsevariable \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
    KEY
    TRUE
4 FALSE
```

```
\doifempty \{ ... \}
1 CONTENT
2 TRUE
\doifemptyelse \{...^1.\} \{...^2.\} \{...^3.\}
1 CONTENT
2 TRUE
3 FALSE
\doifemptytoks \setminus.1... {...}
1 CSNAME
2 TRUE
\doifemptyvalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 TRUE
\doifemptyvalueelse \{ ...^{1}. \} \{ ...^{2}. \} \{ ...^{3}. \}
1 NAME
2 TRUE
3 FALSE
\doifemptyvariable \{...\} \{...\}
1 NAME
2 KEY
3 TRUE
\doifemptyvariableelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \} \ \{ . \stackrel{4}{\ldots} \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doifenv \{.1.\}
1 KEY
2 TRUE
\doifenvelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffastoptionalcheckcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doiffastoptionalcheckelse \{...\}
1 TRUE
2 FALSE
\doiffieldbodyelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiffieldcategoryelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
```

```
\doiffigureelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffile \{...\} \{...\}
1 FILE
2 TRUE
\doiffiledefinedelse \{...\} \{...\}
2 TRUE
3 FALSE
\doiffileelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doiffileexistselse \{ ... \} \{ ... \} \{ ... \}
1 FILE
2 TRUE
3 FALSE
\doiffirstcharelse \{...\} \{...\} \{...\}
   TEXT
3 TRUE
4 FALSE
\doifflaggedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiffontcharelse \{ ... \} \{ ... \} \{ ... \}
1 FONT
   NUMMER
3 TRUE
4 FALSE
\doiffontpresentelse \{...\} \{...\}
   TRUE
2 TRUE
3 FALSE
\doiffontsynonymelse \{.\overset{1}{\ldots}, \{.\overset{2}{\ldots}, \{.\overset{3}{\ldots}, \}
1 NAME
2 TRUE
3 FALSE
\doifhasspaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifhelpelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doifincsnameelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   CSNAME
3
   TRUE
4 FALSE
```

```
\doifinelementelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifinputfileelse \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\doifinsertionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TRUE
3 FALSE
\doifinset \{...\} \{...\}
2 TEXT
3 TRUE
\doifinsetelse \{...\} \{...,...\} \{...\}
1 TEXT
2 TEXT
   TRUE
4 FALSE
\doifinstring \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 TEXT
2 TEXT
3 TRUE
\doifinstringelse \{...^1\} \{...^2\} \{...^3\} \{...^4\}
   TEXT
3 TRUE
4 FALSE
\doifinsymbolset \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifinsymbolsetelse \{...\} \{...\} \{...\}
1 NAME
2 NAME
   TRUE
4 FALSE
\doifintokselse \{.1.\} \{.2.\} \{.3.\} \{.4.\}
1 BEFEHL
2 BEFEHL
3 TRUE
4 FALSE
\doifintwopassdataelse \{...\} \{...\} \{...\}
   NAME
3 TRUE
4 FALSE
\doifitalicelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 TRUE
2 FALSE
```

```
\doiflanguageelse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
\doiflayerdataelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiflayoutdefinedelse \{...^1.\} \{...^2.\}

    NAME
    TRUE
    FALSE

\doiflayoutsomelineelse \{.1.\} \{.2.\} \{.3.\}
2 TRUE
3 FALSE
\doiflayouttextlineelse \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifleapyearelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 TRUE
3 FALSE
\doiflistelse \{...\} \{...\} \{...\}
1 LISTE
2 TRUE
3 FALSE
\doiflocationelse \{ ... \} \{ ... \}
1 TRUE
2 FALSE
\doiflocfileelse \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifMPgraphicelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifmainfloatbodyelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifmarkingelse \{ ... \} \{ ... \} \{ ... \}
1 BESCHRIFTUNG
2 TRUE
3 FALSE
\doifmeaningelse \setminus 1... \setminus 2... \{...\} \{...\}
1 CSNAME
    CSNAME
    TRUE
4 FALSE
```

```
\doifmessageelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
3 TRUE
4 FALSE
\doifmode \{\ldots,\frac{1}{2},\ldots\} \{\ldots,\frac{2}{2}\}
1 NAME
2 TRUE
\doifmodeelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}

    NAME
    TRUE
    FALSE

\doifnextbgroupcselse \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\doifnextbgroupelse \{...^1\}
1 TRUE
2 FALSE
\doifnextcharelse \{ ... \} \{ ... \} \{ ... \}
1 CHARACTER
2 TRUE
3 FALSE
1 CSNAME
2 CSNAME
\doifnextoptionalelse \{...^1.\}
1 TRUE
2 FALSE
\doifnextparenthesiselse \{...\}
1 TRUE
2 FALSE
\doifnonzeropositiveelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NUMMER
2 TRUE
3 FALSE
\doifnot \{...\} \{...\} \{...\}
1 CONTENT
2 CONTENT
3 TRUE
\doifnotallcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotallmodes \{\ldots, 1, \ldots\} \{\ldots, 1\}
1 NAME
2 TRUE
3 FALSE
```

```
1 CSNAME
2 NAME
3 TRUE
\doifnotcommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\}
1 TEXT
2 TEXT
3 TRUE
\doifnotcounter \{...\} \{...\}
1 NAME
2 TRUE
\doifnotdocumentargument \{...\}
1 NAME
2 TRUE
\verb|\doifnotdocumentfilename| \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NUMMER
2 TRUE
\doifnotempty \{...^1.\} \{...^2.\}
1 CONTENT
2 TRUE
\doifnotemptyvalue \{...^1.\}
1 NAME
2 TRUE
\verb|\doifnotemptyvariable {...}| {...}| {...}|
1 NAME
2 KEY
3 TRUE
\doifnotenv \{.1.\} \{.1.\}
1 KEY
2 TRUE
\doifnoteonsamepageelse \{...\} \{...\}
2 TRUE
3 FALSE
\doifnotescollected \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 TRUE
\doifnotfile \{.1.\} \{.1.\}
1 FILE
2 TRUE
\doifnotflagged \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 TRUE
\doifnothing \{...\}
1 TEXT
2 TRUE
```

```
\doifnothingelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifnotinset \{ \dots^{1}, \} \{ \dots^{2}, \dots \} \{ \dots^{3}, \}
1 TEXT
2 TEXT
3 TRUE
\doifnotinsidesplitfloat \{...^*\}
* TRUE
\doifnotinstring \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
    TEXT
3 TRUE
\doifnotmode \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
\doifnotnumber \{...^1\}
1 TEXT
2 TRUE
\doifnotsamestring \{...\} \{...\}
2 TEXT
3 TRUE
\doifnotsetups \{ ... \} \{ ... \}
1 NAME
2 TRUE
\doifnotvalue \{ ...^1 ... \} \{ ... \} \{ ... \}
1 NAME
2 TEXT
3 TRUE
\doifnotvariable \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 KEY
3 TRUE
\verb|\doifnumber {...}| {...}|
1 TEXT
2 TRUE
\doifnumberelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifobjectfoundelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
    TRUE
4 FALSE
```

```
\doifobjectreferencefoundelse \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NAME
    TRUE
4 FALSE
\verb|\doifoddpageelse| \{.\overset{\scriptscriptstyle 1}{\ldots}\} \ \{.\overset{\scriptscriptstyle 2}{\ldots}\}
1 BEFEHL
2 BEFEHL
\doifoddpagefloatelse \{...^1.\}
1 TRUE
2 FALSE
\doifoldercontextelse {.1.} {.2.} {.3.}
2 TRUE
3 FALSE
\doifolderversionelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 NUMMER
3 TRUE
4 FALSE
\doifoverlappingelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NAME
3 TRUE
4 FALSE
\doifoverlayelse \{ ... \} \{ ... \} \{ ... \}
2 TRUE
3 FALSE
\doifparallelelse \{ . . . \} \{ . . . , . . . \} \{ . . . \}
1 NAME
2 NAME tot
3 TRUE
4 FALSE
\doifparentfileelse \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 FILE
2 TRUE
3 FALSE
\doifpathelse \{.1.\} \{.2.\} \{.3.\}
1 PATH
    TRUE
3 FALSE
\doifpathexistselse \{...\} \{...\}
1 PATH
2 TRUE
3 FALSE
\doifpatternselse \{...\} \{...\}
1 SPRACHE
2 TRUE
3 FALSE
```

```
\doifposition \{ \dots^1 \} \{ \dots^2 \} \{ \dots^3 \}
1 NAME
2 TRUE
3 FALSE
\doifpositionaction \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NAME
2 TRUE
3 FALSE
\doifpositionactionelse \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifpositionelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doifpositiononpageelse \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
   TRUE
4 FALSE
\doifpositionsonsamepageelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 TRUE
3 FALSE
\doifpositionsonthispageelse \{\dots, \dots\} \{\dots\} \{\dots\}
2 TRUE
3 FALSE
\doifpositionsusedelse \{...\} \{...\}
1 TRUE
2 FALSE
\doifreferencefoundelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\verb|\doifrightpagefloatelse {...}| {...}|
1 TRUE
2 FALSE
\doifrighttoleftinboxelse ... { ... } { ... }
1 CSNAME NUMMER
2 TRUE
3 FALSE
\doifsamelinereferenceelse \{...\} \{...\}
1 REFERENCE
2 TRUE
3 FALSE
\doifsamestring \{ ... \} \{ ... \} \{ ... \}
1 TEXT
   TEXT
   TRUE
```

```
\doifsamestringelse \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
   TRUE
4 FALSE
\doifsetups \{.1.\} \{.2.\}
1 NAME
2 TRUE
\doifsetupselse \{...\} \{...\}
1 NAME
   TRUE
3 FALSE
\doifsomebackground \{...^1, \} \{...^2, \}
2 TRUE
3 FALSE
\doifsomebackgroundelse \{.1.\} \{.1.\}
1 NAME
2 TRUE
3 FALSE
\doifsomespaceelse \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TRUE
3 FALSE
\doifsomething \{...^1\}
1 TEXT
2 TRUE
\doifsomethingelse \{.\overset{\scriptscriptstyle 1}{\ldots}\} \{.\overset{\scriptscriptstyle 2}{\ldots}\} \{.\overset{\scriptscriptstyle 3}{\ldots}\}
2 TRUE
3 FALSE
1 CSNAME
2 TRUE
1 CSNAME
2 TRUE
3 FALSE
\doifstringinstringelse { .^1 . } { .^2 . } { .^3 . } { .^4 . }
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\doifstructurelisthasnumberelse \{ ...^1 ... \}
1 TRUE
2 FALSE
\verb|\doifstructurelist has pageelse {...}| {...}|
1 TRUE
2 FALSE
```

```
\doifsymboldefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifsymbolsetelse \{...\} \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftext \{...\} \{...\} \{...\}
1 TEXT
2 TRUE
3 FALSE
\doiftextelse \{.1.\} \{.2.\} \{.3.\}
2 TRUE
3 FALSE
\doiftextflowcollectorelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doiftextflowelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 TRUE
3 FALSE
\doiftypingfileelse \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
2 TRUE
3 FALSE
\doifundefined \{ ... \} \{ ... \}
1 NAME
2 TRUE
\doifundefinedcounter \{...\}
1 NAME
2 TRUE
\doifundefinedelse \{...\} \{...\}
1 NAME
2 TRUE
3 FALSE
\doifurldefinedelse \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TRUE
3 FALSE
\doifvalue \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NAME
   TEXT
3 TRUE
\doifvalueelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
   TEXT
   TRUE
   FALSE
```

```
\doifvaluenothing \{...^1\}
1 NAME
2 TRUE
\doifvaluenothingelse \{...^1.\} \{...^2.\}
2 TRUE
3 FALSE
\doifvaluesomething \{...^1\}
1 NAME
2 TRUE
\doifvariable \{ ... \} \{ ... \} \{ ... \}
   KEY
3 TRUE
\doifvariableelse \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 KEY
3 TRUE
4 FALSE
\doindentation
\dollar
\doloop {.*.}
* BEFEHL
\doloopoverlist \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 TEXT
2 BEFEHL
\donothing
\dontconvertfont
\dontleavehmode
\dontpermitspacesbetweengroups
\dopositionaction \{.\overset{*}{\ldots}\}
* NAME
\doprocesslocalsetups \{\dots, \dots, \dots\}
1 CSNAME
2 TEXT
   TEXT
   TEXT
   TEXT
```

```
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\verb|\doquadruplegroupempty| \verb|\|...|   \{.^2.\}   \{.^3.\}   \{.^4.\}   \{.^5.\} 
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
\doquintupleargument \\.\.^1. \[\.\.^2.\] \[\.\.^3.\] \[\.\.^4.\] \[\.\.^5.\] \[\.\.^6.\]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\doquintupleempty \\.^1.. \[\begin{align*}[c,2][.3][.4][.5][.5][.6]\end{align*}
                             OPT OPT OPT OPT
1 CSNAME
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\verb|\doquintuplegroupempty| \verb|\|...| \{.^2.\} \{.^3.\} \{.^4.\} \{.^5.\} \{.^6.\}
1 CSNAME
2 TEXT
                                    OPT OPT OPT OPT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\dorechecknextindentation
\dorecurse \{ ... \} \{ ... \}

    NUMMER
    BEFEHL

\dorepeatwithcommand [...^1] \.\.\.\.
1 TEXT NUMMER*TEXT
2 CSNAME
\doreplacefeature {.*.}
* NAME
\doresetandafffeature {.*.}
* NAME
\doresetattribute {.*.}
* NAME
\dorotatebox \{...\} \.\.^2... \{...\}
1 NUMMER
2 CSNAME
3 CONTENT
\dosetattribute \{...^1\}
1 NAME
2 NUMMER
```

```
\dosetleftskipadaption \{...^*\}
 * da nu standard DIMENSION
  \dosetrightskipadaption {.*.}
  * da nu standard DIMENSION
  \dosetupcheckedinterlinespace \{..,..^*=..,..\}
  * inherits: \seteazaspatiuinterliniar
  \dosetupcheckedinterlinespace \{\dots, *\dots\}
  * on dezactivat reset auto mic mediu mare NUMMER DIMENSION
  \verb|\dosetupcheckedinterlinespace|{...^*}|
  * NAME
  \doseventupleargument \\.^1 \cdot \[.^2\] \[.^3\] \[.^4\] \[.^5\] \[.^6\] \[.^7\] \[.^8\]
                 TEXT
 3
                 TEXT
                 TEXT
                 TEXT
 6
                 TEXT
                 TEXT
 8 TEXT
  \doseventupleempty \\\^1. \[\begin{align*}[c]{0.5cm} [.5]{0.5cm} 
 3 TEXT
                 TEXT
 4
                 TEXT
  6 TEXT
                 TEXT
 8 TEXT
 \dots \dosingleargument \dots \. [.2]
 1 CSNAME
2 TEXT
 \dosingleempty \.\^1... [.\^2..]
 1 CSNAME
2 TEXT
  \dosinglegroupempty \.\dosinglegroupempty
 1 CSNAME
2 TEXT
  2 TEXT
3 TEXT
 4 TEXT
                 TEXT
 6 TEXT
 7 TEXT
  \dosixtupleempty \.\dosixtupleempty \.\dosixtup \.\dosixtupleempty \.\dosixtup \.\dosixtupleempty \.\dosixt
1 CSNAME
2 TEXT
 3 TEXT
                 TEXT
 4
5
                 TEXT
 6 TEXT
                 TEXT
```

```
\dostarttagged {...} {...} ... \dostoptagged
1 NAME
2 NAME
  \dostepwiserecurse \{...\} \{...\} \{...\}
 1 NUMMER
2 NUMMER
3 [-+] NUMMER
4 BEFEHL
  \dosubtractfeature {.*.}
  * NAME
  \dotfskip {.*.}
 * DIMENSION
  \dotoks \.*..
  * CSNAME
  \dotripleargument \.\dotripleargument \.\dotr
1 CSNAME
2 TEXT
3 TEXT
 4 TEXT
  \dotripleargumentwithset \setminus 1... [..., 2...] [.3..] [.4..]
1 CSNAME
2 TEXT
3 TEXT
4 TEXT
 1 CSNAME
2 TEXT
3 TEXT
4 TEXT
 1 CSNAME
2 TEXT
                                                                                                                                                                                                                                                                                               OPT
3 TEXT
4 TEXT
 \dotriplegroupempty \.\dotriplegroupempty \
 1 CSNAME
 2 TEXT
3 TEXT
4 TEXT
  \doublebar \{ . \overset{*}{.} . \}
  * TEXT
  \dotdowndoublebond
  \doublebrace {.*.}
  * TEXT
  \doublebracket {.*.}
  * TEXT
  \doubleparent {.*.}
  * TEXT
```

```
\dowith \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 BEFEHL
2 BEFEHL
\dowithnextbox \{...^1\} \.\.^2...\ \{...^3\}
1 BEFEHL
2 CSNAME
3 CONTENT
\dowithnextboxcontent \{...\} \{...\} \{...\}
2 BEFEHL
3 CSNAME
4 CONTENT
2 CSNAME
3 CSNAME
4 CONTENT
\dowithnextboxcs \setminus 1^{1} \cdot \cdot \cdot \setminus 2^{2} \cdot \cdot \cdot \cdot \{ \cdot \cdot \cdot \cdot \}
1 CSNAME
2 CSNAME
3 CONTENT
\verb|\dowithpargument| \verb|\|^*.
* CSNAME
\dowithrange \{\ldots, 1, \ldots\} \setminus 1^2 \ldots
1 NUMMER NUMMER: NUMMER
2 CSNAME
\dowithwargument \.*..
* CSNAME
\dpofstring {.*.}
* TEXT
\dreapta ....
* CHARACTER
\dummydigit
\dummyparameter \{...^*.\}
* KEY
\dute {.1.} [.2.]
1 CONTENT
2 REFERENCE
\dutebox \{...^1\} [...]
1 CONTENT
2 REFERENCE
\dutepagina \{...^1\} [...]
1 TEXT
2 REFERENCE
\ETEX
```

```
\EveryLine {.*.}
* BEFEHL
\EveryPar {.*.}
* BEFEHL
\ecran [...,*...]
* inherits: \PTagina
\edefconvertedargument \setminus 1... \{1...\}
1 CSNAME
2 TEXT
\efcmaxheight {.*.}
* NAME
\efcmaxwidth {.*.}
* NAME
\efcminheight {.*.}
* NAME
\efcminwidth \{...^*\}
* NAME
\efcparameter \{...^1.\} \{...^2.\}
1 NAME
2 KEY
\effect [...^1] \{...^2\}
1 NAME
2 CONTENT
\elapsedseconds
\elapsedtime
\eleftarrowfill \{...\}
1 TEXT
2 TEXT
\eleftharpoondownfill \{...\} \{...\}
1 TEXT
2 TEXT
\eleftharpoonupfill \{.\overset{1}{\ldots}.\} \{.\overset{2}{\ldots}.\}
1 TEXT
2 TEXT
\eleftrightarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
\element [...,*...]
* REFERENCE OPT
\emphasisboldface
```

```
\emphasistypeface
\emptylines [.*.]
* NUMMER
\emspace
\enabledirectives [...,*...]
\enableexperiments [...,*...]
\enablemode [...,*...]
* NAME
\enableoutputstream [.*.]
* NAME
\enableparpositions
\enableregime [.*.]
* cp1250 cp1251 cp1252 cp1253 cp1254 cp1255 cp1256 cp1257 cp1258 8859-1 8859-2 8859-3 8859-4 8859-9 8859-10 8859-13
   8859-14 8859-15 8859-16 utf windows-1250 windows-1251 windows-1252 windows-1253 windows-1254 windows-1255 windows-
   1256 windows-1257 windows-1258 ill il2 il3 il4 il5 il6 il7 il8 il9 il10 iso-8859-1 iso-8859-2 iso-8859-3 iso-
   8859-4 iso-8859-9 iso-8859-10 iso-8859-13 iso-8859-14 iso-8859-15 iso-8859-16 latin1 latin2 latin3 latin4 latin5
   latin6 latin7 latin8 latin9 latin10 utf-8 utf8 windows
\enabletrackers [...,*...]
* NAME
\enskip
\enspace
\ENUMERARE [..., 1, ...] {.2.} .3. \par
1 REFERENCE OPT
2 TEXT
3 CONTENT
\env {.*.}
* KEY
\envvar \{ ... \}
1 KEY
2 BEFEHL
\eoverbarfill \{...\} \{...\}
1 TEXT
2 TEXT
\eoverbracefill \{...\} \{...\}
1 TEXT
2 TEXT
                  OPT OPT
TEXT
```

```
\eoverparentfill \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\epos {.*.}
* NAME
\equaldigits {.*.}
* TEXT
\erightarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
                        OPT OPT
\erightharpoondownfill \{...\} \{...\}
1 TEXT
2 TEXT
\erightharpoonupfill \{...\} \{...\}
1 TEXT
2 TEXT
\eTeX
\ETICHETA [..., ^1...] {.^2.}
1 REFERENCE OPT OPT
2 TEXT
\etwoheadrightarrowfill \{...\} \{...\}
1 TEXT
2 TEXT
\eunderbarfill \{...^1\} \{...^2\}
1 TEXT
2 TEXT
\eunderbracefill \{...\} \{...\}
1 TEXT
2 TEXT
\eunderbracketfill \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\eunderparentfill \{...\} \{...\}
1 TEXT
2 TEXT
\executeifdefined \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 BEFEHL
\exitloop
\exitloopnow
1 CSNAME
2 KEY
3 TEXT
```

```
\expanded \{ ...^* . \}
* CONTENT
\expandfontsynonym \setminus ... \{...\}
1 CSNAME
2 NAME
\expdoif \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CONTENT
    CONTENT
3 TRUE
\expdoifcommonelse \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
    TRUE
4 FALSE
\expdoifelse \{ \begin{array}{c} 1 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 3 \\ \cdot \end{array} \} \ \{ \begin{array}{c} 4 \\ \cdot \end{array} \}
1 CONTENT
2 CONTENT
    TRUE
4 FALSE
\expdoifelsecommon \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\} \{\ldots, 3, \ldots\} \{\ldots, 4, \ldots\}
    TEXT
    TRUE
4 FALSE
\expdoifelseinset \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \}
1 TEXT
    TRUE
4 FALSE
\expdoifinsetelse \{ \stackrel{1}{\ldots} \} \{ \stackrel{2}{\ldots} , \stackrel{2}{\ldots} \} \{ \stackrel{3}{\ldots} \} \{ \stackrel{4}{\ldots} \}
1 TEXT
2 TEXT
3 TRUE
4 FALSE
\expdoifnot \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 CONTENT
2 CONTENT
3 TRUE
\externalfigurecollectionmaxheight \{...^*.
* NAME
\verb|\externalfigurecollectionmaxwidth {...}|
\verb|\externalfigurecollectionminheight {...}|
\verb|\externalfigurecollectionminwidth {...}|
* NAME
\externalfigurecollectionparameter \{...^1\}
1 NAME
2 KEY
```

```
\fakebox ...
  * CSNAME NUMMER
  \faraliniiantetsisubsol
  \faraliniisussijos
  \faraspatiu
  \fastdecrement \.*..
  * CSNAME
 \verb|\fastincrement| \setminus .^*..
 * CSNAME
 \label{eq:localframed} $$ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $ \left[ \begin{array}{c} 1 \\ 1 \end{array} \right] $ \left[ \begin{array}{c} 2 \\ 1 \end{array} \right] $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ $ \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right] $ 
 1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
  \fastloopfinal
  \fastloopindex
  \fastscale \{...^1.\} \{...^2.\}

    NUMMER
    CONTENT

  \fastsetup {.*.}
  * NAME
 \fastsetupwithargument \{...^1, ...\}
1 NAME
2 CONTENT
 \verb|\fastsetupwithargumentswapped {...} {...} {...}
1 CONTENT
2 NAME
  \fastswitchtobodyfont {.*.}
  * x xx mic mare script scriptscript
  \fastsxsy {.1.} {.2.} {.3.}
 1 NUMMER
2 NUMMER
3 CONTENT
  \feature [.1.] [.2.]
1 + - = ! > < more less nou reset implicit old local 2 NAME
  \feature \{...\}
1 +-=! > < more less nou reset implicit old local
2 NAME
  \fence
```

\fenced $[...^1]$ {...} 1 NAME 2 CONTENT *FENCE* { . . . } * CONTENT \fetchallmarkings [...] [...] 1 BESCHRIFTUNG 2 pagina NAME \fetchallmarks [.*.] * BESCHRIFTUNG \fetchmark [...] [...] 1 BESCHRIFTUNG OPT
2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchmarking [.1.] [.2.] [.3.] 1 BESCHRIFTUNG 2 pagina NAME primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchonemark $[...^1]$ [...] 1 BESCHRIFTUNG 2 primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchonemarking [.1] [.2] [.3] 1 BESCHRIFTUNG pagina NAME
primul ultim curent precedent urmatorul sus subsol implicit ambele tot first:nocheck last:nocheck previous:nocheck next:nocheck top:nocheck bottom:nocheck \fetchruntinecommand \.\dots\.\ \{\dots\.\} 1 CSNAME 2 FILE \fetchtwomarkings $[... ^1 .] [...]$ 1 BESCHRIFTUNG 2 pagina NAME \fetchtwomarks [.*.] * BESCHRIFTUNG \fieldbody [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots,\ldots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\frac{2}{2}\ldots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\rdots\ 1 NAME 2 inherits: \setupfieldbody

- 1 TEXT
- 2 TEXT
- 3 TEXT
- 4 TEXT
- 5 TEXT

```
\fifthofsixarguments \{...^{1}, \{...\}, \{...\}, \{...\}, \{...\}, \{...\}, \{...\}, [...]
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
\figuraexterna [.\frac{1}{2}.] [..., ..\frac{3}{2}..., ..]

1 FILE OPT OPT
2 NAME
3 inherits: \setupexternalfigure
\figurefilename
\figurefilepath
\figurefiletype
\figurefullname
\figureheight
\figurenaturalheight
\figurenaturalwidth
\verb|\figuresymbol| [...,.. = ...,..]|
1 FILE NAME
2 inherits: \figuraexterna
\figurewidth
\filename {.*.}
* FILE
\filledhboxb .. \{...
1 TEXT
2 CONTENT
\filledhboxc ... {...}
1 TEXT
2 CONTENT
\filledhboxg ... {...}
1 TEXT
2 CONTENT
\filledhboxk ... {...}
1 TEXT
2 CONTENT
\filledhboxm .. \{..^{2}.}
1 TEXT
2 CONTENT
\filledhboxr ... { ... }
1 TEXT
2 CONTENT
```

```
\filledhboxy .1. {.2.}
1 TEXT
2 CONTENT
\filler [.*.]
* sym simbol rigla latime spatiu NAME
\filterfromnext \{...\} \{...\} \{...\} \{...\} \{...\} \{...\} \{...\}
                                             OPT OPT OPT OPT
   NUMMER
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
7 CONTENT
\filterfromvalue \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 NUMMER
3 NUMMER
\filterpages [.\frac{1}{2}.] [\ldots,\frac{2}{2}...] [\ldots,\ldots\frac{3}{2}..,\ldots]
2 par impar NUMMER NUMMER:NUMMER
3 latime = DIMENSION
               = NUMMER
    category = NAME
\filterreference {.*.}
* implicit text titlu numar pagina realpage
\findtwopassdata \{ ... \} \{ ... \}
1 NAME
2 NAME
\finishregisterentry [.\frac{1}{2}...] [...,.\frac{2}{2}...,...] [...,.\frac{3}{2}...,..]
1 NAME
2 eticheta
                 = NAME
    keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
    alternativ = TEXT
3 KEY = VALUE
\firdepar
\firstcharacter
\firstcounter [.\frac{1}{2}.]
1 NAME
2 NUMMER
\firstcountervalue [.*.]
* NAME
\firstoffivearguments { .\overset{1}{\ldots} } { .\overset{2}{\ldots} } { .\overset{3}{\ldots} } { .\overset{4}{\ldots} } { .\overset{5}{\ldots} }
1 TEXT
2 TEXT
    TEXT
4 TEXT
5 TEXT
```

```
\firstoffourarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 TEXT
   TEXT
4 TEXT
\verb|\firstofoneargument {.*.}|
* TEXT
\firstofoneunexpanded \{...^*\}
\firstofsixarguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{4}{\ldots}\} \{.\overset{5}{\ldots}\} \{.\overset{6}{\ldots}\}
   TEXT
   TEXT
5 TEXT
6 TEXT
\firstofthreearguments \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
\firstofthreeunexpanded \{ ... \} \{ ... \} \{ ... \}
2 TEXT
3 TEXT
\firstoftwoarguments \{...\}
1 TEXT
2 TEXT
\firstoftwounexpanded { . . . } { . . . }
1 TEXT
2 TEXT
\firstrealpage
\firstrealpagenumber
\firstsubcountervalue [...^1] [...^2]
1 NAME
2 NUMMER
\firstsubpagenumber
\firstuserpage
\firstuserpagenumber
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteazainconj@rat
2 CONTENT
\verb|\fittopbaselinegrid {...}|
* CONTENT
```

```
\flag {.*.}
* NAME
\placelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
\placelistoffigures [..,..*=..,..]
* inherits: \seteazalista
\placelistofgraphics [..,..*=..,..]
* inherits: \seteazalista
\placelistofintermezzi [..,..^*=..,..]
* inherits: \seteazalista
\placelistoftables [..,..*=..,..]
* inherits: \seteazalista
\floatuserdataparameter {.*.}
\floor \flushboxregister ...
* CSNAME NUMMER
\flushcollector [.*.]
* NAME
\flushedrightlastline
\flushlayer [.*.]
* NAME
\flushlocalfloats
\flushnextbox
\flushnotes
\flushoutputstream [.*.]
* NAME
\flushshapebox
\flushtextflow {.*.}
* NAME
\flushtokens [...^*]
* NAME
\flushtoks \.*..
* CSNAME
\folosestebloc [..., ...] [..., ^2 ...] [..., ^3 ...] 1 NAME OPT OPT
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
```

```
\folosestedirector [...,*...]
 * PATH
 \folosestedocumentextern [.^{1}.] [.^{2}.] [.^{3}.]
2 FILE
3 TEXT
\folosestefiguraexterna [.\(\dot{1}\). \[ \lambda \\ \dot{1}\] \[ \lambda \\ 
1 NAME
2 FILE
3 NAME
4 inherits: \setupexternalfigure
\folosestemodul [.\frac{1}{...}] [...\frac{2}{....}] [...\frac{3}{=}...\frac{3}{...}]
1 mpsxt
2 FILE
3 KEY = VALUE
 \folosestemuzicaexterna [...^1] [...]
1 NAME
2 FILE
\folosestescriptJS [...] [...,2...]
1 FILE
2 NAME
 \folosestesimboluri [.*.]
 * FILE
\folosesteURL [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
\folosesteurl [.1] [.2] [.3] [.4]
1 NAME
2 URL
3 FILE
4 TEXT
 \fontalternative
 \fontbody
 \fontchar {.*.}
 * NAME
 \fontcharbyindex \{...^*\}
 * NUMMER
 \fontclass
\fontclassname \{...^1\}
1 NAME
2 FONT
 \fontface
```

```
\fontfeaturelist [...] [...]
1 NAME
2 TEXT
\fontsize
\fontstyle
\footnotetext [..., ...] {...}
1 REFERENCE
2 TEXT
\footnotetext [..,..^*=..,..]
* titlu = TEXT
   semncarte = TEXT
   lista
         = TEXT
   referinta = REFERENCE
\forcecharacterstripping
\forcelocalfloats
\forgeteverypar
\forgetparameters [...^1] [...,..^2=...]
1 TEXT
2 KEY = VALUE
\forgetragged
\formula [\ldots, 1] {...}
1 impachetat tflet centru incadrat inherits: \seteazafonttext 2 CONTENT
\foundbox \{...^1\} \{...^2\}
1 NAME
2 NAME
1 TEXT
2 TEXT
   TEXT
4 TEXT
5 TEXT
\fourthoffourarguments \{.1, 1, 1\} \{.2, 1\} \{.3, 1\} \{.4, 1\}
1 TEXT
   TEXT
3 TEXT
4 TEXT
\fourthofsixarguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 TEXT
   TEXT
3
  TEXT
4
   TEXT
5 TEXT
6 TEXT
```

```
\FRACTION { . 1 . } { . 2 . }
1 CONTENT
2 CONTENT
instances: xfrac xxfrac frac sfrac dfrac binom dbinom tbinom
\framed [..,.. \stackrel{1}{=}..,..] {.\(\frame\)}
1 inherits: \set@azainconjurat
2 CONTENT
\verb| frameddimension {...}^*.}|
* KEY
\framedparameter \{...^*\}
\FRAMED [..,..\frac{1}{2}...] {.\(\frac{2}{2}\).}
1 inherits: \set@azainconjurat
2 CONTENT
instances: unframed fitfieldframed
\fitfieldframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \seteazainconj@rat CONTENT
\unframed [..,.. \stackrel{1}{=}..,..] {...}
1 inherits: \seteaZainconjurat
2 CONTENT
\freezedimenmacro \setminus 1^{1} \cdot \cdot \cdot \setminus 2^{2} \cdot \cdot \cdot
1 CSNAME
2 CSNAME
\freezemeasure [...^1] [...^2]
1 NAME
2 DIMENSION
\frenchspacing
\fromlinenote [.1] {.2.}
1 REFERENCE
2 TEXT
\frozenhbox {...}
* CONTENT
\fundal \{...\}
* CONTENT
\FUNDAL { . * . }
* CONTENT
instances: fundal
\GetPar
\GotoPar
\Greeknumerals {.*.}
* NUMMER
```

```
1 CSNAME
2 TEXT
\gdefconvertedcommand \setminus ... \cdot ...
1 CSNAME
2 CSNAME
\getboxfromcache \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \} \ . \stackrel{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\getboxllx ....
* CSNAME NUMMER
\getboxlly ..*.
* CSNAME NUMMER
\getbufferdata [.*.]
* BUFFER
\getcommacommandsize [...,*...]
* BEFEHL
\getcommalistsize [...,*...]
* BEFEHL
\getdayoftheweek \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \{ . \stackrel{3}{\ldots} \}
1 NUMMER
2 NUMMER
3 NUMMER
\verb|\getdayspermonth| \{ . \overset{\scriptscriptstyle 1}{\ldots} \} \ \{ . \overset{\scriptscriptstyle 2}{\ldots} \}
1 NUMMER
2 NUMMER
\getdefinedbuffer [.*.]
* BUFFER
\getdocumentargument {.*.}
* NAME
\getdocumentargumentdefault \{...\}
1 NAME
2 TEXT
\getdocumentfilename \{...^*\}
* NUMMER
\getdummyparameters [..,..^*=..,..]
* KEY = VALUE
\getemptyparameters [.1] [..,.2]
1 TEXT
2 KEY = VALUE
```

```
\geteparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\verb|\getexpandedparameters [.\frac{1}{.}.] [..,..\frac{2}{=}..,..]|
1 TEXT
2 KEY = VALUE
\getfiguredimensions [...^1] [...,...^2=...,..]
1 FILE
2 inherits: \setupexternalfigure
\verb|\getfirstcharacter| \{.\overset{*}{\dots}\}
* TEXT
\verb|\getfirsttwopassdata| \{ . \overset{*}{\ldots} \}
* NAME
\getfromcommacommand [..., 1] [...]
1 BEFEHL
2 NUMMER
\getfromcommalist [..., ...] [...]
1 BEFEHL
2 NUMMER
\verb|\getfromtwopassdata| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 NAME
\getglyphdirect \{...^1.\}
1 FONT
2 NUMMER CHARACTER
\getglyphstyled \{...\}
1 FONT
2 NUMMER CHARACTER
\getgparameters [...^1] [...,...^2]
1 TEXT
2 KEY = VALUE
\getlasttwopassdata {...}^*
* NAME
\getlocalfloat {.*.}
* NUMMER
\getlocalfloats
\getMPdrawing
\getMPlayer [.1.] [..,..2..] {.3.}
1 NAME OPT
2 inherits: \seteazainconjurat
3 CONTENT
```

```
\getmessage \{...\}
1 NAME
2 NAME NUMMER
  \verb|\getnamedglyphdirect {...} | {...} |
1 FONT
2 NAME
  \verb|\getnamedglyphstyled {...} | {...} | {...} |
1 FONT
2 NAME
     \gen{array}{ll} \gen{array}{
1 CSNAME
2 NAME
     \gen{array}{c} \gen
  * CSNAME NUMMER
  \getnoflines \{.\overset{*}{\dots}\}
  * DIMENSION
     \getobject \{...^1.\} \{...^2.\}
1 NAME
2 NAME
  \getobjectdimensions \{ . \stackrel{1}{\ldots} \} \ \{ . \stackrel{2}{\ldots} \}
1 NAME
2 NAME
     \getpaletsize [.*.]
     * NAME
     \getparameters [..] [..,..]
1 TEXT
2 KEY = VALUE
  \gen{array}{c} \gen
  * NAME
  \gen{array}{c} \gen
     * NAME
  \getrandomcount \setminus ... \{...\} \{...\}
  1 CSNAME
2 NUMMER
3 NUMMER
  \verb| \getrandomdimen | \cdots 1... | \cdots 2... | \cdots 1... | \cdots 2... | \cdots 1... | \cdots 
  1 CSNAME
2 DIMENSION
3 DIMENSION
  \verb|\getrandomfloat| \verb|\|...| \{ ... \} \{ ... \} |
1 CSNAME
2 NUMMER
  3 NUMMER
```

```
\getrandomnumber \.\dots\.\frac{1}{1}...\frac{1}{1}...\frac{1}{1}
 1 CSNAME
2 NUMMER
3 NUMMER
 \gen{array}{c} \gen
  * CSNAME
 \getraweparameters [...] [...,..\stackrel{2}{=}..,..]
1 TEXT
2 KEY = VALUE
  \getrawgparameters [...^1] [...,...^2]
 1 TEXT
2 KEY = VALUE
  \getrawnoflines {.*.}
 * DIMENSION
  \getrawparameters [...] [...,..]
 1 TEXT
2 KEY = VALUE
  \getrawxparameters [...^1] [...,..^2]
 1 TEXT
2 KEY = VALUE
  \getreference [...] [...]
1 implicit text titlu numar pagina realpage 2 REFERENCE
  \getreferenceentry {.*.}
  * implicit text titlu numar pagina realpage
  \getroundednoflines {.*.}
 * DIMENSION
  \getsubstring \{ ...^1 .\} \{ ...^2 .\} \{ ...^3 .
  1 NUMMER
2 NUMMI
3 TEXT
                  NUMMER
  \gen{array}{c} \gen
  * NAME
  \gettwopassdatalist \{...^*.\}
  * NAME
 \getuvalue \{.\overset{*}{\ldots}\}
  * NAME
  \getvalue \{ \dots^* \}
  * NAME
  \getvariable \{.1.\} \{.1.\}
 1 NAME
2 KEY
```

```
\getvariabledefault \{...^1, \} \{...^2, \}
1 NAME
2 KEY
3 BEFEHL
\getxparameters [.1] [...,..=2]
1 TEXT
2 KEY = VALUE
\verb|\globaldisablemode|[...,^*,...]|
 * NAME
 \globalenablemode [...,*...]
 * NAME
 \globalletempty \.*..
* CSNAME
 \globalpopbox ...
* CSNAME NUMMER
 \globalpopmacro \.*..
 * CSNAME
\verb|\globalpreventmode [...,*...]|
 * NAME
1 BEFEHL
2 CSNAME
\globalpushbox ...
 * CSNAME NUMMER
\verb|\globalpushmacro|| \verb|\|^*...
 * CSNAME
 \verb|\globalpushreferenceprefix {...^*} \dots \verb|\globalpopreferenceprefix|\\
 * + - TEXT
 \globalswapcounts \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
 1 CSNAME
2 CSNAME
 \globalswapmacros \.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\dots\.\do
1 CSNAME
2 CSNAME
\globalundefine \{.\overset{*}{\dots}\}
 * NAME
 \glyphfontfile \{...^*\}
 * FONT
```

```
\gobbledoubleempty [.<sup>1</sup>.] [.<sup>2</sup>.]
1 TEXT
2 TEXT
\gobbleeightarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\} \{...^6\} \{...^7\} \{...^8\}
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
8 CONTENT
\gobblefivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
    CONTENT
    CONTENT
    CONTENT
5 CONTENT
\gobblefiveoptionals \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
    TEXT
    TEXT
    TEXT
    TEXT
\gobblefourarguments \{...^1\} \{...^2\} \{...^3\} \{...^4\}
1 CONTENT
2 CONTENT
    CONTENT
4 CONTENT
\gobblefouroptionals \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}
1 TEXT
    TEXT
    TEXT
4 TEXT
\gobbleninearguments \{...^{1}\} \{...^{2}\} \{...^{3}\} \{...^{4}\} \{...^{5}\} \{...^{6}\} \{...^{7}\} \{...^{8}\} \{...^{9}\}
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
9 CONTENT
\verb|\gobbleoneargument| \{ . \overset{*}{\ldots} \}
* CONTENT
\gobbleoneoptional [.*.]
* TEXT
\gobblesevenarguments \{ . . . \} \{ . . . \} \{ . . . \} \{ . . . \} \{ . . . \} \{ . . . . \}
1 CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
    CONTENT
```

```
\gobblesingleempty [...]
 * TEXT
 \gobblesixarguments \{...\} \{...\} \{...\} \{...\} \{...\}
2 CONTENT
3
            CONTENT
            CONTENT
            CONTENT
            CONTENT
 \gobblespacetokens
 \gobbletenarguments \{...^1, \{...^2, \{...^3, \{...^4, \}, \{...^5, \}, \{...^7, \}, \{...^8, \}, \{...^9, \}, \{...^1, \}, \{...^4, \}, \{...^4, \}, \{...^6, \}, \{...^7, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}, \{...^8, \}
1 CONTENT
2 CONTENT
           CONTENT
            CONTENT
            CONTENT
            CONTENT
            CONTENT
8 CONTENT
            CONTENT
10 CONTENT
\gobblethreearguments \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 CONTENT
2 CONTENT
3 CONTENT
 \gobblethreeoptionals [.1] [.2] [.3]
 1 TEXT
2 TEXT
3 TEXT
 \gobbletwoarguments \{...\}
1 CONTENT
2 CONTENT
 \gobbletwooptionals [...] [...]
1 TEXT
2 TEXT
 \gobbleuntil \.*..
 * CSNAME
 \gobbleuntilrelax ... \relax
 * CONTENT
 \grabbufferdata [.1] [.2] [.3] [.4]
1 CATEGORY
           NAME
3 NAME
4 NAME
 \grabbufferdatadirect \{...^1\} \{...^2\}
1 NAME
2 NAME
3 NAME
\grabuntil \{...^1.\} \.\.^2...
1 NAME
2 CSNAME
```

```
\grave {.*.}
* CHARACTER
\verb|\grayvalue {...}|
* COLOR
\greedysplitstring \dots \at \dots \to \\dots \and \\dots
3 CSNAME
4 CSNAME
\greeknumerals \{...^*\}
* NUMMER
\grid [..,..*=..,..]
* inherits: \Basegrid
\grosimelinie
\groupedcommand \{...^1.\} \{...^2.\}
1 BEFEHL
2 BEFEHL
\gsetboxllx \dots {\dots 1...}
1 CSNAME NUMMER
2 DIMENSION
\gsetboxlly ... { ... }
1 CSNAME NUMMER
2 DIMENSION
\verb|\gujaratinumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\gurmurkhinumerals \{...^*.\}
* NUMMER
\hairspace
\verb|\halfwaybox {...}^*|
* CONTENT
\handletokens \dots^1 \with \dots^2.
1 TEXT
2 CSNAME
\hash
\hat {.*.}
* CHARACTER
\hboxofvbox ...
* CSNAME NUMMER
\hboxreference [\ldots, 1, \ldots] \{\ldots, 2, \ldots\}
1 REFERENCE
2 CONTENT
```

```
\hboxBOX {.*.}
* CONTENT
\hdofstring \{ . \overset{*}{.} . \}
* TEXT
\verb|\headhbox|| .1. {...}
1 TEXT
2 CONTENT
\headnumbercontent
\headnumberdistance
\headnumberwidth
\headreferenceattributes
\headsetupspacing
\headtextcontent
\headtextdistance
\headtextwidth
1 TEXT
2 CONTENT
\headwidth
\verb|\height and depth of string {.*.}|
* TEXT
\heightofstring \{...^*\}
* TEXT
\heightspanningtext \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\HELP [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 REFERENCE
2 TEXT
3 TEXT
instances: helptext
\hglue ...
* DIMENSION
\verb|\hiddencitation [...^*]|
* REFERENCE
```

```
\hiddencite [.*.]
* REFERENCE
\highlight [...] {...}
1 NAME
2 TEXT
\HIGHLIGHT {.*.}
* TEXT
\highordinalstr {.*.}
* TEXT
\hilo [.\frac{1}{1}] \{.\frac{2}{1}.\} \{.\frac{3}{1}.\}
1 \quad \text{stanga}^{\texttt{OP}} \vec{d} \text{reapta}
2 CONTENT
3 CONTENT
\himilo \{...\} \{...\}
1 CONTENT
2 CONTENT
3 CONTENT
\hl [.*.]
* NUMMER
\horizontalgrowingbar [..,..^*=..,..]
* inherits: \setuppositionbar
\horizontalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
\hphantom {...}
* CONTENT
\hpos \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\hsizefraction \{...^1\} \{...^2\}
1 DIMENSION
2 NUMMER
\hsmash { . * . }
* CONTENT
\hsmashbox ....
* CSNAME NUMMER
\hsmashed \{...^*\}
* CONTENT
\hspace [.^1.] [.^2.]
1 NAME OPT OPT
2 mic mediu mare normal implicit niciunul .5 1 2 3 speech minicitat interquotation citat sentence intersentence NAME
\htdpofstring \{...^*\}
* TEXT
```

```
\htofstring {...}
* TEXT
\hyphen
\hyphenatedcoloredword \{...^*\}
* TEXT
\hyphenatedfile \{ ...^* ... \}
* FILE
\hyphenatedfilename \{...^*.\}
\verb|\hyphenatedhbox {...}|
* CONTENT
\hyphenatedpar \{...^*.\}
\hyphenatedurl {.*.}
\hyphenatedword \{...^*.
\INRSTEX
\int {\cdot :}
* CONTENT
1 TRUE
2 FALSE
\iff
1 TRUE
2 FALSE
\ifinoutputstream ... \else ... \fi
1 TRUE
2 FALSE
\ifparameters .1. \else .2. \fi
1 TRUE
2 FALSE
\iftrialtypesetting ... \else ... \fi
1 TRUE
2 FALSE
\ignoreimplicitspaces
\ignorevalue {...}
* NAME
```

```
\verb|\immediates a vetwo pass data {. } . . . } {. } {. } . . . } {. } . . . }
1 NAME
2 NUMMER3 CONTENT
\label{eq:limits} $$ \displaystyle \lim_{n \to \infty} \left[ \ldots, \ldots^{\frac{1}{2}} \ldots \right] \ \left\{ \ldots^{2} \right\} \ \left\{ \ldots^{3} \right\} $$
1 inherits: \seteazaimpartireafloat
2 BEFEHL
3 CONTENT
\impliedby
\implies
\in \{...\} \{...\} [...]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
\inalt \{ ...^* . \}
* CONTENT
\HIGH { .* . }
* CONTENT
instances: unitshigh
\inclinat
\inclinataldin
\includemenu [.*.]
* NAME
\includeversioninfo \{...^*\}
* NAME
\increment \setminus ...
* CSNAME
\incrementcounter [.1.] [.2.]
1 NAME
2 NUMMER
\incrementedcounter [.*.]
* NAME
\incrementpagenumber
\incrementsubpagenumber
\incrementvalue \{.\overset{*}{.}.\}
* NAME
\increment cd:parentheses-l
* CSNAME NUMMER
\indentation
```

```
\infofont
 \infofontbold
 \inframed [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \setea2ainconjurat
2 CONTENT
\inheritparameter \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}
1 TEXT
2 TEXT
3 KEY
 \inhibitblank
\verb|\initializeboxstack| {.*}. }
 * NAME
 \injos [.*.]
* DIMENSION
\inlinebuffer [\dots, \dots]
 * BUFFER
\verb|\inlinedbox {...}^*|
* CONTENT
\verb|\inlinemath {...}^*|
* CONTENT
\verb|\linemathematics {.*.}|
* CONTENT
\inlinemessage \{...^*\}
 * TEXT
\inlineordisplaymath \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 CONTENT
2 CONTENT
 \inlinerange [.*.]
 * REFERENCE
 \inlinie \{...\} [.2.]
                                                    OPT
1 TEXT
2 REFERENCE
\label{limits} $$ \normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfootnote{\normalfoo
 \input {.*.}
 * FILE
 \inputfilebarename
\inputfilename
```

```
\inputfilerealsuffix
\inputfilesuffix
\inputgivenfile \{...^*.\}
* FILE
\input ....
* FILE
\insertpages [.\frac{1}{1}] [\ldots,\frac{2}{2}\ldots] [\ldots,\ldots\frac{3}{2}\ldots,\ldots]

1 FILE OPT OPT
1 FILE
2 NUMMER
3 latime
                             = DIMENSION
                               = NUMMER
        n
        category = NAME
\verb|\colored=| [...] [...,.. = ...]|
1 NAME
2 inherits: \setarelimba
\verb|\instalarelimba| [...^1] [...^2] |
1 NAME
2 SPRACHE
\installactionhandler \{...^*\}
* NAME
\ installactive character ...
* CHARACTER
\installanddefineactivecharacter ... {...}
1 CHARACTER
2 BEFEHL
\ \installattributestack \.*..
* CSNAME
\installautocommandhandler \\.^1 \. \{ \.^2 \. \} \\.^3 \...
1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
\verb|\label{loss} \end{tabular}
1 CSNAME
2 NAME
3 CSNAME
\installbasicparameterhandler \setminus ... \{...\}
1 CSNAME
2 NAME
\installbottomframerenderer \{...\}
1 NAME
2 BEFEHL
```

```
\installcommandhandler \setminus ... \{...\} \setminus ...
    1 CSNAME
  2 NAME
  3 CSNAME
    \installcorenamespace {.*.}
  1 CSNAME
2 NAME
  3 CSNAME
    \installdefinitionset \setminus 1... \{1...\}
  1 CSNAME
2 NAME
  \verb|\label{local_local_local} \verb|\label_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_loc
  2 NAME
3 CSNAME
4 NAME
  \verb|\label{local_command}| \verb|\labella_i| \verb|\labella_i| local_i extraction | \verb|\labella_i| local_i extraction | \verb|\labella_i| extraction | \verb|\labella_i| extraction | \verb|\labella_i| extraction | extracti
  1 CSNAME
2 NAME
  \verb|\colored=| \colored=| \colore
  1 CSNAME
    2 NAME
  \verb|\colored | \end{tabular}
  1 CSNAME
2 NAME
    \installdirectsetuphandler \setminus... {...}
  1 CSNAME
2 NAME
    \ installdirectstyleandcolorhandler \ ... \{ ... \}
1 CSNAME
2 NAME
  \verb|\label{limit}| \end{tikzer}
1 CSNAME
2 NAME
  3 CSNAME
    1 CSNAME
                                  NAME
  3 CSNAME
  \verb|\label{tramerenderer } \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 NAME
2 BEFEHL
    \installnamespace \{...^*\}
    * NAME
```

```
\installoutputroutine \setminus ... \{...\}
1 CSNAME
 2 BEFEHL
\installpagearrangement .. \{..^{2}.\}
1 NAME
2 BEFEHL
 1 CSNAME
2 NAME
1 CSNAME
 2 NAME
 \installparametersethandler \setminus ... \{...\}
1 CSNAME
2 NAME
 \installparentinjector \setminus 1... \{1...\}
1 CSNAME
2 NAME
 \installrightframerenderer \{...\} \{...\}
1 NAME
2 BEFEHL
 \ installrootparameterhandler \ ... \{ ... \}
1 CSNAME
2 NAME
1 CSNAME
2 NAME
\verb|\label{limit}| \textbf{\ \ } \textbf{\ \  \ } \textbf{\ \ \ } \textbf{\ \ } \textbf{\ \ \ } \textbf{\ \ \ \ } \textbf{\ \ 
1 CSNAME
2 NAME
 \installshipoutmethod \{...^1\}
1 NAME
2 BEFEHL
1 CSNAME
2 NAME
3 CSNAME
 1 CSNAME
2 NAME
3 CSNAME
1 CSNAME
2 NAME
 \installswitchcommandhandler \\.^1\.\ \{\.^2\.\} \\.^3\.\.
 1 CSNAME
 2 NAME
3 CSNAME
```

```
\installswitchsetuphandler \setminus 1... \{ ... \}
1 CSNAME
2 NAME
\installtexdirective \{...\} \{...\}
2 BEFEHL
3 BEFEHL
\installtextracker \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 BEFEHL
3 BEFEHL
\installtopframerenderer \{ ... \} \{ ... \}
1 NAME
2 BEFEHL
\installunitsseparator \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\installunitsspace \{...^1\}
1 NAME
2 BEFEHL
\installversioninfo \{ \dots^1 \} \{ \dots^2 \}

    NAME
    BEFEHL

\integerrounding \{...^*.\}
\intertext {.*.}
* TEXT
\intins [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \set@pstretched
2 TEXT
\invokepageheandler \{...^1\}
1 normal niciunul NAME
2 CONTENT
\istltdir ....
* TLT TRT
\istrtdir ...
* TLT TRT
\italic
\italicaldin
\italiccorrection
\italicface
```

```
\itemtag [...,*...]
* REFERENCE OPT
\jobfilename
\jobfilesuffix
\jos \{ ... \}
* CONTENT
\jossus [...] {...} {...}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOW {.*.}
* CONTENT
instances: unitslow
\Kap {.*.}
* TEXT
\kap {.*.}
* TEXT
\verb|\keeplinestogether {...}|
* NUMMER
\keepunwantedspaces
\kerncharacters [...^1] \{...\}
1 NUMMER
2 TEXT
\koreancirclenumerals \{.\overset{*}{\ldots}\}
* NUMMER
\koreannumerals \{...^*\}
* NUMMER
\koreannumeralsc {.*.}
* NUMMER
\koreannumeralsp \{...^*.
* NUMMER
\koreanparentnumerals {.*.}
* NUMMER
\LAMSTEX
\LATEX
\LamSTeX
\LaTeX
```

```
\Litera \{...^*\}
 * NUMMER
\Litere { .*.}
 * NUMMER
\LUAJITTEX
\LUATEX
\LUNA { . . . }
 * NUMMER
\Lua
\LuajitTeX
\LuaTeX
\la \{...\} \{...\} [...]
1 TEXT<sup>PT</sup>
2 TEXT
3 REFERENCE
                                                              OPT
 \LABELlimba
 instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
 \btxlabeltext {.*.}
 * KEY
  \headtext {.*.}
 * KEY
 \labeltext {.*.}
  \mathlabeltext {.*.}
* KEY
 \ordinger{1}{\line \line \li
\prefixtext \{...^*\}
* KEY
\suffixtext \{.\overset{*}{\ldots}\}
* KEY
 \taglabeltext {.*.}
* KEY
 \unittext {...}^*
 * KEY
```

```
\LABELtexts \{...^1.\} \{...^2.\}
1 KEY
2 TEXT
instances: head label mathlabel
\label{leftheadtext} \
* KEY
\leftlabeltext {.*.}
* KEY
\leftmathlabeltext {.*.}
* KEY
\verb|\languageCharacters| \{ . \overset{*}{.} . \}
* NUMMER
\verb|\languagecharacters {.*.}|
* NUMMER
\verb|\languagecharwidth {...}^*.}
* SPRACHE
\verb|\lapagina| [...^*]
* REFERENCE
\lastcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\lastcountervalue [.*.]
* NAME
\verb|\lastdigit {...}^*|
* NUMMER
\lastlinewidth
\lastnaturalboxdp
\lastnaturalboxht
\lastnaturalboxwd
\lastpredefinedsymbol
\lastrealpage
\lastrealpagenumber
\lastsubcountervalue [.1] [.2]
1 NAME
2 NUMMER
\verb|\lastsubpagenumber|
```

```
\lasttwodigits {.*.}
* NUMMER
\lastuserpage
\lastuserpagenumber
\verb|\lateluacode| {...}^*.}
* BEFEHL
\layeredtext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\delta^{P}T} \qquad \text{OPT} \qquad \text{OPT} \qquad \text{3 TEXT} \qquad \text{CONTENT}
\layerheight
\label{layerwidth}
\lazysavetaggedtwopassdata \{...\} \{...\} \{...\}
1 NAME
2 NUMMER
3 NAME
4 CONTENT
\lazysavetwopassdata \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 NUMMER
3 CONTENT
1 TEXT OPT
2 CONTENT
\verb| leftbottombox {...}^*.}|
* CONTENT
\leftbox \{...^*\}
* CONTENT
\lefthbox {.*.}
* CONTENT
\leftLABELtext {.*.}
instances: head label mathlabel
\rightheadtext {...}
* KEY
\rightlabeltext {.*.}
\rightmathlabeltext {...}
* KEY
```

```
\leftline \{ . \overset{*}{.} . \}
  * CONTENT
 \label{leftorrighthbox} \begin{picture}(10,0) \put(0,0){\line(0,0){100}} \put(0,0){\line(0,0){100}
1 TEXT
2 CONTENT
  \label{leftorrightvbox} \begin{tabular}{ll} \label{leftorrightvbox} \begin{tabular}{ll} \begin{tabular}{
 1 TEXT
2 CONTENT
 \leftorrightvtop ... {...}
 1 TEXT
2 CONTENT
 \verb|\label{leftskipadaption||} \label{leftskipadaption}
 \leftsubguillemot
  \lefttopbox {.*.}
  * CONTENT
  \lefttoright
  \lefttorighthbox .. \{...
1 TEXT
2 CONTENT
 1 TEXT
2 CONTENT
 \lefttorightvtop ... { ... }
 1 TEXT
2 CONTENT
  \letbeundefined {.*.}
  * NAME
  1 CSNAME
2 CHARACTER NUMMER
3 CSNAME
 \letcscsname \.\dots. \csname \.\dots. \endcsname
1 CSNAME
2 NAME
 \letcsnamecs \csname ..\ \endcsname \..\.
1 NAME
2 CSNAME
  \letcsnamecsname \csname \.\.\endcsname \csname \.\.\endcsname
1 NAME
2 NAME
  \letdummyparameter \{...^1.\} \.\.^2...
 1 KEY
2 CSNAME
```

\letempty \ * CSNAME
\letgvalue $\{\}$ \.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.\.
\letgvalueempty {.*.} * NAME
\letgvalurelax {.*.} * NAME
\letterampersand
\letterat
\letterbackslash
\letterbar
\letterbgroup
\letterclosebrace
\lettercolon
\letterdollar
\letterdoublequote
\letteregroup
\letterescape
\letterexclamationmark
\letterhash
\letterhat
\letterleftbrace
\letterless
\lettermore
\letteropenbrace
\letterpercent
\letterquestionmark

```
\letterrightbrace
\lettersinglequote
\letterslash
\letterspacing [.1] {.2.}
1 NUMMER
2 TEXT
\lettertilde
\letterunderscore
\letvalue \{ ... \} \setminus ...
1 NAME
2 CSNAME
\letvalueempty \{...^*\}
* NAME
\letvaluerelax {.*.}
* NAME
\lfence \{.\overset{*}{\ldots}\}
* CHARACTER
\lhbox {.*.}
* CONTENT
\limba [.*.]
* SPRACHE
\limbaprincipala [.*.]
* SPRACHE
\LANGUAGE
\limitatelines \{ ... \} \{ ... \} \{ ... \}
1 NUMMER
2 BEFEHL
3 TEXT
\limitatetext \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 [-+]DIMENSION
3 BEFEHL
\limitatetext \{ ... \} \{ ... , ... \} \{ ... \}
1 TEXT
2 [-+] DIMENSION
3 BEFEHL
\limtatefirstline \{ ... \} \{ ... \} \{ ... \}
1 TEXT
2 DIMENSION
3 BEFEHL
```

```
\LINENOTE { . * . }
* TEXT
instances: linenote
\startlinenote [.1] {.1.}
1 REFERENCE
\linespanningtext \{ ... \} \{ ... \} \{ ... \}
2 DIMENSION
3 FONT
\linie \{...\}
* CONTENT
\linieneagra [..,..*=..,..]
* inherits: \seteazaliffinegre
\liniesubtire
\linieumplere [..,..^*=..,..]
* inherits: \seteazaliniiumplere
\liniinegre [..,..*=..,..]
* inherits: \seteazal Triinegre
\liniisubtiri [..,..*=..,..]
* inherits: \seteazalinfesubtire
\listcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                authoryear
             = BEFEHL
   inainte
              = BEFEHL
   dupa
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcitation [...^1.] [...]
1 implicit categor\theta^{PT}entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear 2 REFERENCE
\listcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte
            = BEFEHL
= BEFEHL
   dupa
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
```

```
\listcite [..,.. \stackrel{1}{=}..,..] [...]
1 referinta = REFERENCE
alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
            BEFEHLBEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
\listcite [...] [...]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear  
2 REFERENCE
\listcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
              = BEFEHL
   inainte
           = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\listnamespaces
\litera {...}
* NUMMER
\litere { . * . }
* NUMMER
\llap {.*.}
* CONTENT
\loadanyfile [.*.]
* FILE
\loadanyfileonce [.*.]
\loadbtxdefinitionfile [.*.]
* FILE
\label{loadbtxreplacementfile} [...^*]
* FILE
\loadcldfile [.*.]
* FILE
\loadcldfileonce [.*.]
* FILE
\loadfontgoodies [....]
* FILE
\loadluafile [.*.]
* FILE
```

```
\verb|\loadluafileonce|[...^*]|
* FILE
\verb|\loadspellchecklist[...^1.]|[...^2.]|
1 NAME
2 FILE
\loadtexfile [.*.]
* FILE
\loadtexfileonce [.*.]
* FILE
\verb|\loadtypescriptfile [...^*]|
* FILE
\localframed [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..] \{\ldots\frac{3}{2}.\}
NAME
inherits:\seteazainconjurat
CONTENT
\localframedwithsettings [...] [...,..=2..,..] \{...\}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\localhsize
\localpopbox ....
* CSNAME NUMMER
\localpopmacro \.*..
* CSNAME
\localpushbox ....
* CSNAME NUMMER
\localpushmacro \.*..
* CSNAME
\verb|\localundefine {...}||
* NAME
\locatedfilepath
\verb|\locatefilepath| \{ \ldotp . \, \mathring{.} \, . \}
* FILE
\verb|\locfilename {...}|
* FILE
\lomihi \{...^1,...\} \{...^2,...\}
1 CONTENT
2 CONTENT
3 CONTENT
```

```
\lowerbox \{ \dots^1 \} \setminus \dots^2 \{ \dots^3 \}
1 DIMENSION
2 CSNAME
3 CONTENT
\lowercased \{...^*\}
\lowercasestring ... \to \...
1 TEXT
2 CSNAME
\lowerleftdoubleninequote
\lowerleftsingleninequote
\lowerrightdoubleninequote
\lowerrightsingleninequote
\LOWHIGH [.^{1}.] {.^{2}.} {.^{3}.}
1 stanga dreapta
2 CONTENT
3 CONTENT
\LOWMIDHIGH \{...^1\} \{...^2\} \{...^3\}
1 CONTENT
2 CONTENT
3 CONTENT
\lrtbbox {.1.} {.2.} {.3.} {.4.} {.5.}
1 DIMENSION
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 CONTENT
\ltop .1. {.2.}
1 TEXT OPT
2 CONTENT
\luacode {.*.}
* BEFEHL
\label{luaconditional \...}
* CSNAME
\luaenvironment ....
* FILE
\luaexpanded \{...^*\}
* BEFEHL
\verb|\luaexpr| {...}^*.}
* CONTENT
\luafunction {.*.}
* BEFEHL
```

\luajitTeX
\luamajorversion
\luaminorversion
\luaparameterset {.\dangle \cdot \cd
\luasetup {.*.} * NAME
\luaTeX
\luaversion
\luna {.*.} * NUMMER
\lungimelista
\METAFONT
\METAFUN
\METAPOST
\MetaFont
\MetaFun
\MetaPost
/MKII
\MKIV
\MKIX
/MKVI
\MKXI
\MONTHLONG {.*.} * NUMMER
\MONTHSHORT {.*.} * NUMMER
\MPanchor {.*.} * NAME

```
\MPbetex {.*.}
* NAME
\MPc {.*.}
* NAME
\MPcode \{...\}
1 NAME OPT
2 CONTENT
\MPcolor {.*.}
* COLOR
\MPcoloronly {...}
* COLOR
\MPcolumn {.*.}
* NAME
\MPd {...}
* NAME
\MPdrawing \{...^*\}
* CONTENT
\verb|\MPfontsizehskip {...}|
* FONT
\MPgetmultipars \{...\}
1 NAME
2 NAME
\MPgetmultishape \{ ...^1 ... \}
1 NAME
2 NAME
\MPgetposboxes \{\ldots, 1, \ldots\} \{\ldots, 2, \ldots\}
1 NAME
2 NAME
\MPh {.*.}
* NAME
\MPII
\MPIV
\MPinclusions [.\frac{1}{2}.] \{...\} \{...\}
1 +
2 NAME
3 CONTENT
\verb|\MPleftskip {...}|
* NAME
\MP11 {.*.}
* NAME
```

```
\MPlr {.*.}
* NAME
\MPls {.*.}
* NAME
\MPmenubuttons \{...^*\}
* NAME
\MPn {.*.}
* NAME
\MPoptions {.*.}
* COLOR
\verb|\MPoverlayanchor {.*.}|
* NAME
\MPp {.*.}
* NAME
\MPpage { .*.}
* NAME
\MPpardata {.*.}
* NAME
\MPplus {.\(\frac{1}{1}\)} {\(\frac{2}{1}\)} {\(\frac{3}{1}\)}
1 NAME
2 NUMMER
3 CONTENT
\MPpos \{...\}
* NAME
\MPpositiongraphic \{...,... = ...,...\}
1 NAME
2 KEY = VALUE
\MPposset {.*.}
* NAME
\MPr {.*.}
* NAME
\MPrawvar {.1.} {.2.}
1 NAME
2 KEY
\MPregion {.*.}
* NAME
\MPrest {.1.} {.2.}
1 NAME
2 CONTENT
\MPrightskip {.*.}
* NAME
```

```
\MPrs {.*.}
* NAME
\MPstring \{ ...^* . \}
* NAME
\MPtext \{...^*\}
* NAME
\MPtransparency {.*.}
* COLOR
\label{eq:mpul} $$ \MPul {...}
* NAME
\MPur {.*.}
* NAME
\MPVI
\MPv {.1.} {.2.} {.3.}
1 NAME
2 NUMMER
3 CONTENT
\MPvar {.*.}
* KEY
\verb|\MPvariable {...}|
* KEY
\MPvv \{...\}
1 NAME
2 CONTENT
\MPw {...}
* NAME
\MPwhd {...}
* NAME
\label{eq:mpx {...}} \texttt{MPx {...}}
* NAME
\MPxy { .* . }
* NAME
\MPxywhd \{...^*\}
* NAME
\MPy {...}
* NAME
m [...] {...}
1 NAME
2 CONTENT
```

```
\makecharacteractive ....
* CHARACTER
\makerawcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\makestrutofbox ....
* CSNAME NUMMER
\mapfontsize [.1] [.2]
1 DIMENSION
2 DIMENSION
\marcaje (\dots, \dots) (\dots, \dots) [\dots]
1 POSITION
2 POSITION
3 REFERENCE
\mare ....
* CHARACTER
\margindata [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{=}\ldots, \ldots\right] \{\ldots\frac{4}{.}\}

1 NAME
1 NAME
2 referinta = REFERENCE
   inherits: \setupmargindata
3 inherits: \setupmarginframed 4 CONTENT
\MARGINDATA [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\dots\dots\dots}
1 referinta = REFERÊNCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
instances:\ in left margin\ in right margin\ in outer margin\ in inner margin\ in left edge\ in right edge
inouteredge ininneredge atleftmargin atrightmargin inleft inright inouter ininner inmargin
inother margintext
\markcontent [.\frac{1}{2}] \{.\frac{2}{2}.\}
1 reset tot NAME OPT 2 CONTENT
\markinjector [.*.]
* NAME
\mat {.*.}
* CONTENT
\matematica [.^1.] {.^2.}

    NAME
    CONTENT

                   OPT
\math [.1] {...}
1 NAME OPT
2 CONTENT
\mathbf
\mathbi
```

```
\mathblackboard
\mathbs
\mathcommand {.*.}
* NAME
\MATHCOMMAND \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
                   OPT OPT
\mathdefault
\MATHDOUBLEEXTENSIBLE { . * . }
* TEXT
\MATHEXTENSIBLE [.\frac{1}{2}] \{.\frac{2}{2}\} \{.\frac{3}{2}\}
1 reverse matematica Text chemistry OPT
2 TEXT
3 TEXT
\mathfraktur
\MATHFRAMED [\ldots, \ldots^{\frac{1}{2}}, \ldots] \{ \ldots^{2} \}
inherits: \setupmat%framed CONTENT
instances: mframed inmframed mcframed
\mathfunction {.*.}
* CONTENT
\mathit
\mathitalic
\mathop { . * . }
* CONTENT
\MATHORNAMENT { . * . }
* CONTENT
\MATHOVEREXTENSIBLE { . * . }
* TEXT
\MATHOVERTEXTEXTENSIBLE \{ ... \}
1 TEXT
2 TEXT
\MATHRADICAL [.<sup>1</sup>.] {.<sup>2</sup>.}
1 TEXT
2 CONTENT
                   OPT
\mathrm
\mathscript
```

```
\mathsl
\mathss
\mathtext . 1. \{. 2. \}
1 TEXT
2 TEXT
             OPT
\mathtextbf ... { ... }
1 TEXT
2 TEXT
\mathtextbi .. \{...
1 TEXT
2 TEXT
\mathtextbs ... { ... }
1 TEXT
2 TEXT
\mathtextit .. \{..^{2}.\}
1 TEXT
2 TEXT
\mathtextsl ... { ... }
1 TEXT
2 TEXT
\mathtexttf ... { ... }
1 TEXT
2 TEXT
\mathtf
\mathtriplet [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\} \{.\frac{4}{2}.\}
1 NAME
2 TEXT
3 TEXT
4 TEXT
\MATHTRIPLET [.^{1}.] {.^{2}.} {.^{3}.} {.^{4}.}
1 NAME
                 OPT OPT OPT OPT
2 TEXT
3 TEXT
4 TEXT
\mathtt
\MATHUNDEREXTENSIBLE {.*.}
* TEXT
\MATHUNDERTEXTEXTENSIBLE \{...\}
1 TEXT
2 TEXT
\MATHUNSTACKED
\mathupright
```

```
\mathword ... { ...}
1 TEXT
2 TEXT
\mathwordbf ... { ... }
1 TEXT
2 TEXT
\mbox{\mbox{\it mathwordbi}} . \mbox{\it ...} { ...}
1 TEXT
2 TEXT
           OPT
\mathwordbs .. \{...
1 TEXT OPT 2 TEXT
\mathwordit ... {...}
1 TEXT OPT 2 TEXT
\verb|\mathwordsl| ... {...}|
1 TEXT
2 TEXT
               OPT
\mathwordtf ... {...}
1 TEXT
2 TEXT
            OPT
\maxaligned {.*.}
* CONTENT
\mbox {.*.}
* CONTENT
\measure \{...^*\}
* NAME
\measured {.*.}
* NAME
\mediu [.*.]
* FILE
\mediu .*.
* FILE
\medskip
\medspace
\meniuinteractiune [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,..]
1 NAME
2 inherits: \seteazameniuinteractiune
\mequal \{ \dots \} \{ \dots \}
1 TEXT OPT OPT 2 TEXT
```

```
\message \{ . \overset{*}{.} . \}
 * TEXT
 \mbox{\ensuremath{\texttt{MetaTeX}}}
 \mfence \{...\}
 * CHARACTER
 \mfunction {.*.}
* CONTENT
 \mfunctionlabeltext {.*.}
* NAME
 \mhbox {.*.}
 * CONTENT
\mhookleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mhookrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\mic
 \micaldin
 \micaldininclinat
\micinclinat
 \micinclinataldin
 \micitalicaldin
 \micnormal
\mictype
\mbox{middlealigned } \{...^*\}
* CONTENT
\mbox{middlebox } \{...^*\}
* CONTENT
\mbox{midhbox {...}}
* CONTENT
\verb|\minimalhbox| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... |
1 TEXT
2 CONTENT
```

```
\mixedcaps {.*.}
 * TEXT
 \mkvibuffer [.*.]
 * BUFFER
 \mLeftarrow \{...\} \{...\}
1 TEXT OPT OPT
2 TEXT
1 TEXT
2 TEXT
\mleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                 OPT OPT
 \mleftharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
1 TEXT
2 TEXT
\verb|\mbox| \ensuremath{\mathsf{Mleftrightarrow}} \ensuremath{ \{ \dots \} } \ensurem
1 TEXT
2 TEXT
                                                        OPT OPT
 \mleftrightharpoons \{...\}
1 TEXT
2 TEXT
\mmapsto \{...\} \{...\}
1 TEXT OPT OPT 2 TEXT
 \moduleparameter \{...^1.\} \{...^2.\}
1 FILE
2 KEY
 \molecule \{ . \stackrel{*}{.} . \}
 * CONTENT
 \mono
 \monoaldin
 \mononormal
 \monthlong \{...^*\}
 * NUMMER
 \monthshort {.*.}
 * NUMMER
 \mprandomnumber
```

```
\mRightarrow \{...\}
1 TEXT
2 TEXT
\mrel {.1.} {.2.}
1 TEXT OPT OPT 2 TEXT
\mrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\mrightharpoondown \{...\}
1 TEXT
2 TEXT
\mrightharpoonup \{...\}
1 TEXT
2 TEXT
\mrightleftharpoons \{.1...\}
1 TEXT
2 TEXT
\mrightoverleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
\mtext {.*.}
* CONTENT
\mtriplerel \{.1...\} \{.1...\}
1 TEXT
2 TEXT
\mtwoheadleftarrow \{.\,^{1}...\} \{.\,^{2}...\}
1 TEXT
2 TEXT
\mtwoheadrightarrow \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \}
1 TEXT
2 TEXT
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\verb|\NormalizeFontWidth \|.^1... \{.^2.\} \{.^3..\} \{.^4..\}
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
\label{lem:lemma:lizeTextHeight} $$ \{ \dots \} $$ \{ \dots \} $$ $$ \{ \dots \} $$
1 FONT
2 DIMENSION
3 TEXT
```

```
\verb|\NormalizeTextWidth {...}| {...}| {...}|
1 FONT
2 DIMENSION
3 TEXT
 \Numere { . . . }
 * NUMMER
 \Numereromane {.*.}
 * NUMMER
 \verb|\namedheadnumber {.*.}|
 * ABSCHNITT
\verb|\namedstructureheadlocation {...}|
* ABSCHNITT
 \namedstructureuservariable \{...^1\}
1 ABSCHNITT
2 KEY
\verb|\namedstructurevariable {...}^1.} \ {...}^2
1 ABSCHNITT
2 KEY
 \namedtaggedlabeltexts \{...\} \{...\} \{...\} \{...\}
2 NAME
3 NAME
4 NAME
5 CONTENT
 \naturalhbox ... { ... }
1 TEXT
2 CONTENT
                                                             OPT
\naturalhpack ... { ... }
1 TEXT
2 CONTENT
 \naturalvbox ... { ... }
1 TEXT
2 CONTENT
 \naturalvcenter ... { ...}
1 TEXT
2 CONTENT
\verb|\naturalvpack| ... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... | 1... 
1 TEXT
2 CONTENT
 \naturalvtop ... {...}
1 TEXT
2 CONTENT
 \naturalwd ....
 * CSNAME NUMMER
 \necunoscut
```

```
\negatecolorbox ....
* CSNAME NUMMER
\negated {.*.}
* TEXT
\negthinspace
\verb|\newattribute| \ \verb|\|^*. \ .
* CSNAME
\verb|\newcatcodetable | `."..
* CSNAME
\newcounter \.*..
* CSNAME
1 CSNAME
2 CSNAME
\newfrenchspacing
\newmode \{...\}
* NAME
\verb|\newsignal| \setminus .^*..
* CSNAME
\newsystemmode {.*.}
* NAME
\nextbox
\nextboxdp
\nextboxht
\nextboxhtdp
\nextboxwd
\nextcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\nextcountervalue [.*.]
* NAME
\nextdepth
\nextparagraphs
\urmatorulPARAGRAPHS
```

```
\nextrealpage
\nextrealpagenumber
\verb|\nextsubcountervalue [...^1.] [...^2]|
1 NAME
2 NUMMER
\nextsubpagenumber
\nextuserpage
\nextuserpagenumber
\verb|\nocitation [...^*.]|
* REFERENCE
\nocitation \{.\overset{*}{.}.\}
* REFERENCE
\nocite [...]
* REFERENCE
\nocite \{.\overset{*}{\ldots}\}
* REFERENCE
1 CSNAME
2 CONTENT
\noffigurepages
\noflines
\noflocalfloats
\noindentation
\noitem
\verb|\nokap {...}|
* TEXT
\nonfrenchspacing
\nonmathematics \{.\overset{*}{\ldots}\}
* CONTENT
\normal
\normalboldface
\normalframedwithsettings [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \seteazainconjurat
2 CONTENT
```

```
\normalitalicface
\normalizebodyfontsize \setminus ... { ...}
1 CSNAME
2 DIMENSION
\normalizedfontsize
1 CSNAME
2 TEXT
3 DIMENSION
4 FONT
2 TEXT
3 DIMENSION
4 FONT
TEXT
3 DIMENSION
4 FONT
1 CSNAME
   TEXT
3 DIMENSION
4 FONT
\verb|\normalizetextdepth| \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 3}{\ldots} \}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextheight \{...\} \{...\}
2 DIMENSION
3 TEXT
\normalizetextline \{...^1\} \{...^2\} \{...^3\}
1 FONT
2 DIMENSION
3 TEXT
\normalizetextwidth \{...\} \{...\} \{...\}
1 FONT
2 DIMENSION
3 TEXT
\normalslantedface
\normaltypeface
\nota [...] [...]
1 NAME OPT
2 REFERENCE
```

```
\NOTE [..., 1 {...}
1 REFERENCE<sup>PT</sup>
2 TEXT
instances: footnote endnote
\NOTE [..,..\stackrel{*}{=}..,..]
* titlu = TEXT semncarte = TEXT
   lista = TEXT
referinta = REFERENCE
instances: footnote endnote
\endnote [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\footnote [..., 1] {...}
1 REFERENCE OPT
2 TEXT
\verb|\notesymbol| [...] [...]|
1 NAME
2 REFERENCE
\notragged
\ntimes \{ ... \}
1 TEXT
2 NUMMER
\numarformula [...,*...]
* REFERENCE OPT
* REFERENCE
\numarpagina
\numartitlu [.<sup>1</sup>.] [.<sup>2</sup>.]
1 ABSCHNITT OPT
2 precedent curent urmatorul primul ultim
\numartitlucurent
\numberofpoints \{...^*\}
* DIMENSION
\numere {.*.}
* NUMMER
\numereromane {.*.}
* NUMMER
\obeydepth
\objectdepth
\objectheight
\objectmargin
```

```
\objectwidth
\obox {.*.}
* CONTENT
\offset [..,.. \stackrel{1}{=}..,..] {.\(\frac{2}{.}.\)}
inherits: \set@Foffset
CONTENT
\offsetbox [..,..^{\frac{1}{2}}..,..] \\.^2.. {\dots..}
1 inherits: \setupoffsetbox
2 CSNAME
3 CONTENT
\olinie [.*.]
* REFERENCE
\onedigitrounding \{...^*.\}
* NUMMER
\ordinaldaynumber {.*.}
* NUMMER
\ordinalstr {.*.}
* TEXT
\label{eq:constraint} $$\operatorname{Cornamenttext} \ [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}}\ldots, \ldots] \ \{\ldots^3.\} \ \{\ldots^4.\} 
1 alternativ = a b
inherits: \setupcollector

stil = STYLE BEFEHL
culoare = COLOR
    inherits: \seteazainconjurat
3 TEXT
4 CONTENT
\verb| \ornamenttext [...] {...} {...} {...}
1 NAME
2 TEXT
3 CONTENT
\label{eq:constraints} $\operatorname{\operatorname{Connamenttext}} \ [\ldots, \ldots^{\frac{1}{2}} \ldots, \ldots] \ [\ldots, \ldots^{\frac{2}{2}} \ldots, \ldots] \ \{\ldots^3, \} \ \{\ldots^4, \} 
1 alternativ = a b
    inherits: \setuplayer
2 inherits: \setuplayeredtext
3 TEXT
4 CONTENT
\ORNAMENT \{ ...^1 . \} \{ ...^2 . \}
1 TEXT
2 CONTENT
\outputfilename
\outputstreambox [.*.]
* NAME
\outputstreamcopy [.*.]
* NAME
\outputstreamunvbox [.*.]
* NAME
```

\outputstreamunvcopy [.*.] * NAME
\over [.*.] * REFERENCE
\overbartext {.1.} {.2.} 1 TEXT 2 TEXT
\overbarunderbar {.*.} * TEXT
<pre>\overbrace {.*.} * TEXT</pre>
\overbracetext {.1.} {.2.} 1 TEXT 2 TEXT
\overbraceunderbrace {.*.} * TEXT
\overbracket {.*.} * TEXT
\overbrackettext {.1.} {.2.} 1 TEXT 2 TEXT
\overbracketunderbracket {.*.} * TEXT
\overlaybutton [.*.] * REFERENCE
\overlaybutton {.*.} * REFERENCE
\overlaycolor
\overlaydepth
\overlayfigure {.*.} * FILE
\overlayheight
\overlaylinecolor
\overlaylinewidth
\overlayoffset

```
\overlayrollbutton [...^1] [...^2]
1 REFERENCE
2 REFERENCE
\overlaywidth
\verb|\overleftarrow| {...}^*|
* TEXT
\verb|\overleftharpoondown {.*.}|
* TEXT
\verb|\overleftharpoonup| {...^*.}|
* TEXT
\verb|\overleftrightarrow| {.*.}|
\overloaderror
\overparent \{ . \overset{*}{.} . \}
* TEXT
\overparenttext \{.1.3\}
1 TEXT
2 TEXT
\verb|\overparentunderparent| \{ \, . \, \overset{*}{.} \, . \, \}
\verb|\overrightarrow| {...}^*|
\verb|\overrightharpoondown {.*.}|
* TEXT
\verb|\overrightharpoonup {...}|
* TEXT
\overset \{ ... \}
1 TEXT
2 TEXT
\verb|\overtwoheadleftarrow| {. ".}|
* TEXT
\verb|\overtwoheadrightarrow| {.*.}|
\PDFcolor {...}
* NAME
\PDFETEX
\PDFTEX
```

\PICTEX \PiCTeX 1 DIMENSION 2 CSNAME \PointsToReal $\{...\}$ \.2... 1 DIMENSION 2 CSNAME \P \PointsToWholeBigPoints $\{...\}$ \.\.\. 1 DIMENSION 2 CSNAME **\PPCHTEX \PPCHTeX** \PRAGMA $\verb|\PtToCm {...}|$ * DIMENSION \pagearea [.1.] [.2.] [.3.] 1 sus antet text subsol \pagebreak [...*,...] * gol antet subsoffTdummy incadrat NUMMER +NUMMER implicit reset dezactivat da nu marcaj blank preferinta preferintamar stanga dreapta par impar cvadrupul ultim ultimapagina start stop ${\tt NAME}$ \pagefigure [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] 1 FILE OPT
2 inherits: \setupexternalfigure \pagegridspanwidth {...} * NUMMER \pageinjection [.\frac{1}{2}...\frac{2}{2}....] OPT 1 NAME 2 KEY = VALUE \pageinjection $[..,..^{\frac{1}{2}}..,..]$ $[..,..^{\frac{2}{2}}..,..]$ 1 inherits: \setuppageinj@ction
2 KEY = VALUE \pagestaterealpage $\{...^1.\}$ $\{...^2.\}$ 1 NAME 2 NAME NUMMER \pagina [...*,...] * inherits: \pagebreak \paletsize

```
\PARAGRAPHS
 \pastreazablocuri [..., ...] [..., ...]

1 NAME OPT
1 NAME
2 NAME
\verb| \pdfactualtext {...} | {...} |
1 CONTENT
2 TEXT
 \pdfbackendactualtext \{...^1\}
1 CONTENT
2 TEXT
 \pdfbackendcurrentresources
 \pdfbackendsetcatalog \{...^1\} \{...^2\}
1 NAME
2 TEXT
 \pdfbackendsetcolorspace {...} {...}
1 NAME
2 TEXT
 \pdfbackendsetextgstate \{ ... \} \{ ... \}
1 NAME
2 TEXT
\pdfbackendsetinfo \{...^1, ...\}
1 NAME
2 TEXT
\pdfbackendsetname \{...^1\}
1 NAME
2 TEXT
 \pdfbackendsetpageattribute \{...^1\}
1 NAME
2 TEXT
 \pdfbackendsetpageresource \{...\}
1 NAME
2 TEXT
\verb| \pdfbackendsetpagesattribute { . }^1. } \ { . }^2. }
1 NAME
2 TEXT
 \pdfbackendsetpattern \{...^1, ...\}
1 NAME
2 TEXT
 \pdfbackendsetshade \{...^1.\}
1 NAME
2 TEXT
\parbox{0.1cm} $$ \parbox{0.
 * NAME
 \pdfeTeX
```

```
\pdfTeX
\pelung \{ . \overset{*}{\ldots} \}
* NAME
\percent
\percentdimen \{ ... \}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\permitcaretescape
\permitcircumflexescape
\permitspacesbetweengroups
\verb|\persiandecimals| \{.\overset{*}{\ldots}\}
* NUMMER
\persiannumerals \{...^*\}
* NUMMER
\verb|\phantom {...}|
* CONTENT
\phantombox [..,..*...]
* latime = DIMENSION
inaltime = DIMENSION
inaltime = DIMENSION
\pickupgroupedcommand \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
\placeattachments
\placebtxrendering [...^1] [...,...^2] NAME
1 NAME OPT
2 inherits: \setupbtxrendering
\placecitation [.*.]
* REFERENCE
\placecomments
\placecurrentformulanumber
\placedbox {.*.}
* CONTENT
```

```
\placefloat [.1] [..., ...] [..., ...] {.4.} {.5.}

1 SINGULAR OPT OPT
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
   REFERENCE
   TEXT
5 CONTENT
\placefloatwithsetups [.\(\ddot\)] [\(\dot\),\(\dot\)] [\(\dot\),\(\dot\)] [\(\dot\)
2 split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
   REFERENCE
   TEXT
5 CONTENT
\puneFLOAT [..., 1, ...] [..., 2, ...] {.3.} {.4.}
split totdeauna petanga dreapeta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+] suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
2 REFERENCE
3 TEXT
4 CONTENT
instances: chemical figure table intermezzo graphic
\placeframed [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \{\ldots\}
1 NAME
2 inherits: \seteazainconjurat
3 CONTENT
\placeheadnumber [.*.]
* ABSCHNITT
\placeheadtext [.*.]
* ABSCHNITT
\placehelp
\placeinitial [.*.]
* NAME
\placelayer [.*.]
* NAME
\placelayeredtext [.\frac{1}{1}] [\( \), \( \)\frac{2}{=} \( \), \( \)] [\( \), \( \)\frac{3}{=} \( \), \( \)] \( \)\ 1 NAME
2 inherits: \setuplayer
3
   inherits: \setuplayeredtext
   TEXT
5 CONTENT
\placelistofFLOATS [..,..*=..,..]
* inherits: \seteazalista OPT
instances: chemicals figures tables intermezzi graphics
\completelistofchemicals [..,..^*=..,..]
* inherits: \seteazalista
```

```
\verb|\complete list of figures [..,..^*=..,..]|
* inherits: \seteazalista
\completelistofgraphics [..,..^*=..,..]
* inherits: \seteazalista
\complete list of intermezzi [..,.. \stackrel{*}{=} ..,..]
* inherits: \seteazalista
\completelistoftables [..,..^*=..,..]
* inherits: \seteazalista
\placelistofpublications [...] [...,...^{\frac{2}{2}}...]
1 NAME
2 inherits: \setupbtxrendering
\placelistofsorts [.\frac{1}{2}...,..\frac{2}{2}...,..]
1 SINGULAR
2 inherits: \seteazasortare
\placelistofSORTS [..,..\stackrel{*}{=}..,..]
* inherits: \seteazasortare ^{\mathrm{OPT}}
instances: logos
\completelistoflogos [..,..^*=..,..]
* inherits: \seteazasortare
\placelistofsynonyms [.1] [..,.2 ...]
1 SINGULAR
2 inherits: \seteazasinonime
\verb|\placelistofSYNONYMS|[...,..^*=..,..]|
* inherits: \seteazasinonime
instances: abbreviations
\verb|\complete list of abbreviations [..,.. \stackrel{*}{=} ..,..]|
* inherits: \seteazasinonime
\placelocalnotes [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots]
1 NAME
2 inherits: \setupnote
\placement [.\frac{1}{1}.] [..,..\frac{2}{2}..,..] {\frac{3}{1}...}
1 NAME
2 inherits: \setupplacement
3 CONTENT
\PLACEMENT [..,..\frac{1}{2}...] {...}
1 inherits: \setuppl@Cement
2 CONTENT
\placenamedfloat [...^1] [...]
1 NAME
2 REFERENCE
\placenamedformula [..., 1...] {.2.}
1 +- REFERENCE OPT
1 + - REFERENCE
2 TEXT
```

```
\placenotes [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \setupnote
\placepairedbox [.\frac{1}{.}] [\(.,..\)\frac{2}{=}\(.,..\)] \{\cdots^3\).\} \{\cdots^4\).\}
1 NAME
1 NAME
2 inherits: \setuppairedbox
3 CONTENT
4 TEXT
\punePAIREDBOX [..,..\frac{1}{2}...] {.\(\frac{1}{2}\).} {.\(\frac{3}{2}\).}
inherits: \setuppairedbbx
CONTENT
TEXT
instances: legend
\setarelegend [..,..*...]
* inherits: \setuppairedbox
\placeparallel [.\frac{1}{.}] [\ldots\frac{2}{.}\ldots\right] [\ldots\right]
1 NAME
NAMEinherits: \setupparallel
\placerawlist [.^1.] [..,.^2....]
1 LISTE
2 inherits: \seteazalista
\placerenderingwindow [...] [...]
1 NAME
2 NAME
\plaseazapegrid [...] {...}
1 normal standard da Strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
    box min max centru NAME
2 CONTENT
\plaseazapegrid [..., ...] {...}
inherits: \definegridshapping
CONTENT
1 ABSCHNITT LISTE
2 ABSCHNITT LISTE
{\tt 3} \quad {\tt inherits: \ \ \ } \\ {\tt setupbookmark}
\popattribute \.*..
* CSNAME
\popmacro \.*..
* CSNAME
\popmode [...]
* NAME
\popsystemmode { . * . }
* NAME
\positionoverlay \{...^*\}
* NAME
```

```
\positionregionoverlay \{ ... \}
1 NAME
2 NAME
\postponenotes
\potrivestecamp [ ... ] [ ..., ... \stackrel{2}{=} ..., ... ]
1 NAME
2 inherits: \setupfieldbody
\pozitie [..,..^{\frac{1}{2}}..,..] (...,^{2}...) \{...,^{3}\}
1 inherits: \seta Pepozitie
2 POSITION
3 CONTENT
\verb|\predefinedfont[...]|
* FONT
\predefinefont [...^1] [...^2]
1 NAME
2 FONT
\predefinesymbol [.*.]
* NAME
\prefixedpagenumber
\prependetoks ... \to \.2..
1 BEFEHL
2 CSNAME
\prependgvalue \{...^1\}
1 NAME
2 BEFEHL
\prependtocommalist \{...^1.\} \.\.^2...
1 TEXT
2 CSNAME
\prependtoks ... \to \...
1 BEFEHL
2 CSNAME
\prependtoksonce ... \to \...
1 BEFEHL
2 CSNAME
\prependvalue \{...^1\} \{...^2\}
1 NAME
2 BEFEHL
\presetdocument [..,..*=..,..]
* inherits: \setupdocument
\presetfieldsymbols [\dots, *, \dots]
* NAME
```

```
\presetLABELtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots,\ldots]
1 SPRACHE
2 KEY = VALUE
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\copybtxlabeltext [.\frac{1}{2}...] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copyheadtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
\copylabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
\copymathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\copyoperatortext [.\frac{1}{.}.] [\ldots,\ldots\frac{2}{=}\ldots,\ldots]
1 SPRACHE
2 KEY = KEY
\copyprefixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\ldots]
1 SPRACHE
2 KEY = KEY
\copysuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}.\ldots\right]
1 SPRACHE
2 KEY = KEY
\copytaglabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..\ldots\ldots]
1 SPRACHE
2 KEY = KEY
\copyunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
1 SPRACHE
2 KEY = KEY
\pretocommalist \{...\} \.\.\.
1 TEXT
2 CSNAME
\prevcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\prevcountervalue [.*.]
* NAME
\preventmode [...,*...]
* NAME
\prevrealpage
\prevrealpagenumber
```

```
\prevsubcountervalue [...] [...]
1 NAME
2 NUMMER
\prevsubpage
\prevsubpagenumber
\prevuserpage
\prevuserpagenumber
\primasubpagina
\procent
\proceseazabloc [...,\frac{1}{1}...] [...,\frac{2}{1}...] [...,\frac{3}{2}...]
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\processaction [...^1] [...,..=^3....]
1 BEFEHL
2 APPLY
\processallactionsinset [.^{1}.] [..,..=^{2}..,..]
1 BEFEHL
2 APPLY
\processassignlist [..., ...] \setminus ...
1 TEXT
2 CSNAME
\processassignmentcommand [..,..^{\frac{1}{2}}..,..]\\\^2...
1 KEY = VALUE
2 CSNAME
\processassignmentlist [..,..^{\frac{1}{2}}..,..] \\\^2...
1 KEY = VALUE
2 CSNAME
1 NAME
2 CSNAME
\verb|\processbodyfontenvironmentlist| \verb|\|.".
* CSNAME
\processcolorcomponents \{...^*\}
* COLOR
\processcommacommand [..., 1] \setminus ...
1 BEFEHL
2 CSNAME
\processcommalist [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
```

```
\processcommalistwithparameters [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\processcontent \{...^1.\} \.\.\.
1 NAME
2 CSNAME
\processfile {.*.}
* FILE
\processfilemany \{...^*\}
* FILE
\verb|\processfilenone| {. .. }
* FILE
\processfileonce \{.\overset{*}{.}.\}
* FILE
\processfirstactioninset [.\(\frac{1}{2}\)] [\(\cdot\),\(\cdot\)=\(\frac{2}{2}\),\(\cdot\)]
1 BEFEHL
2 APPLY
\processisolatedchars \{ \dots^1 \} \setminus \dots^2 
1 TEXT
2 CSNAME
\processisolatedwords \{...\} \.\.^2..
1 TEXT
2 CSNAME
\processlinetablebuffer [...]
* BUFFER
\verb|\processline table file {.*.}|
* FILE
\processlist {.1.} {.2.} {.3.} \...
1 CHARACTER
2 CHARACTER
3 TEXT
4 CSNAME
\verb|\processMPbuffer [...,*...]|
* NAME
\processMPfigurefile {.*.}
* FILE
\processmonth \{...\} \{...\} \{...\}

    NUMMER
    NUMMER
    BEFEHL

\processranges [..., ...] \setminus ...
1 NUMMER NUMMER: NUMMER
2 CSNAME
```

```
\processseparatedlist [...^1] [...^2] \{...^3]
1 TEXT
2 TEXT
3 CSNAME BEFEHL
\verb|\processTEXbuffer|| [._{\cdot}^{*}.]
* BUFFER
\processtokens \{...\} \{...\} \{...\} \{...\} \{...\}
1 BEFEHL
2 BEFEHL
3 BEFEHL
4 BEFER
   BEFEHL
\verb|\processuntil \|.^*..
* CSNAME
\processxtablebuffer [.^*.]
* NAME
\processyear \{...\} \{...\} \{...\}
1 NUMMER
2 BEFEHL
3 BEFEHL
4 BEFEHL
\produs [.*.]
* FILE
\produs ...
* FILE
\profiledbox [...] [...,... \frac{2}{2}...,..] {.\(...\)
1 niciunul fixat Strict halffixed quarterfixed eightsfixed NAME
2 inherits: \setupprofile
3 CONTENT
\profilegivenbox \{...\} ...
1 niciunul fixat stric\mathfrak{P}^{p}halffixed quarterfixed eightsfixed NAME 2 CSNAME NUMMER
\program [.*.]
* NAME
\proiect [.*.]
* FILE
\proiect ...
* FILE
\verb|\pseudoMixedCapped {...}|
* TEXT
\verb|\pseudoSmallCapped {...}|
* TEXT
\verb|\pseudoSmallcapped {...}|
* TEXT
```

```
\pseudosmallcapped {.*.}
* TEXT
\punct {...}
* CHARACTER
\puncte [.*.]
* NUMMER OPT
\puncte [..,..*=..,..]
* inherits: \set@pperiods
\punedeasuprafiecareia \{...^1, \}
1 CONTENT
2 CONTENT
\punefatainfata \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\puneformula [...,*...]
* + - REFERENCE OPT
\label{eq:punelista} $$ \sup_{1,\dots,n} [\dots, n^2] .... $$
1 LISTE
2 inherits: \seteazalista
\punelistacombinata [...] [...,..=2...]
1 LISTE
2 inherits: \seteazalista
\puneCOMBINEDLIST [..,..\stackrel{*}{=}..,..]
* inherits: \seteazalista OPT
instances: content
\setarecontent [..,..^*=..,..]
* inherits: \seteazalista
\punenotesubsol [..,..^*=..,..]
* inherits: \setupnote OPT
\punenotesubsollocale [..,..^*=..,..]
* inherits: \setupnote
\punenumarpagina
\puneregistru [.^{1}.] [..,.^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \seteazaregistru
\puneREGISTER [..,..*=..,..]
* inherits: \seteazaregfstru
instances: index
\completindex [..,..*=..,..]
* inherits: \seteazaregistru
```

```
\punesubformula [...*,...]
* + - REFERENCE OPT
* + - REFERENCE
\purenumber {.*.}
* NUMMER
\pusharrangedpages ... \poparrangedpages
* CSNAME
\pushbar [.*.] \dots \popbar
\pushbutton [.1.] [.2.]
1 NAME
2 REFERENCE
\pushcatcodetable ... \popcatcodetable
\pushculoare [.*.] ... \popculoare
* COLOR
\pushendofline ... \popendofline
\polinimizeta \pushfundal [.*.] ... \popfundal
\verb|\pushindentation| \dots \verb|\popindentation|
\pushMPdrawing ... \popMPdrawing
\verb|\pushmacro|| \ \verb|\.^*..
* CSNAME
\pushmathstyle ... \popmathstyle
\pushmode [.*.]
* NAME
\pushoutputstream [.*.]
* NAME
\verb|\pushpath| [...^*] ... \verb|\poppath|
* PATH
\verb|\pushpunctuation| \dots \verb|\poppunctuation|
\pushrandomseed ... \poprandomseed
\pushreferenceprefix \{.\overset{*}{\ldots}\} ... \popreferenceprefix
* + - TEXT
\pushsystemmode { . * . }
* NAME
```

```
\putboxincache \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} . \stackrel{3}{\ldots}
1 NAME
2 NUMMER TEXT
3 CSNAME NUMMER
\putnextboxincache \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \} \setminus \stackrel{3}{\ldots} \{ . \stackrel{4}{\ldots} \}
1 NAME
2 NUMMER TEXT
3 CSNAME
4 CONTENT
\q
\quad
\quads [.*.]
* NUMMER OPT
\quitcommalist
\quitprevcommalist
\quittypescriptscanning
\ReadFile \{ . \overset{*}{.} . \}
* FILE
\raggedbottom
\raggedcenter
\raggedleft
\raggedright
\raisebox \{ \dots^1 \} \setminus \dots^2 \{ \dots^3 \}
1 DIMENSION
    CSNAME
3 CONTENT
\verb|\randomizetext {...}||
* TEXT
\randomnumber \{...^1\} \{...^2\}
1 NUMMER
2 NUMMER
\rawcounter [.^1.] [.^2.]
1 NAME
2 NUMMER
\verb|\rawcountervalue [...^*]|
* NAME
```

```
\rawdate [...,*...]
* inherits: \datacurenta
\rawdoifelseinset \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \} \{ \dots \}
2 TEXT
3 TRUE
4 FALSE
\rawdoifinset \{...\} \{...\}
1 TEXT
2 TEXT
3 TRUE
\rawdoifinsetelse \{...\} \{..., ...\} \{...\}
2 TEXT
3 TRUE
4 FALSE
\rawgetparameters [...] [...,...^2...]
1 TEXT
2 KEY = VALUE
\rawprocessaction [.\frac{1}{2}...,...\]
1 BEFEHL
2 APPLY
\rawprocesscommacommand [..., ...] \setminus ...
1 BEFEHL
2 CSNAME
\rawprocesscommalist [..., ...] \ \.2...
1 BEFEHL
2 CSNAME
\rawstructurelistuservariable { ... }
\rawsubcountervalue [.1.] [.2.]
1 NAME
2 NUMMER
\rbox ... {...}
1 TEXT OPT
2 CONTENT
\readfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readfixfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readjobfile \{...^1, \{...^2, \{...^3, \}
1 FILE
2 TRUE
3 FALSE
```

```
\readlocfile \{...\} \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readsetfile \{...\} \{...\} \{...\}
1 PATH
2 FILE
3 TRUE
4 FALSE
\readsysfile \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TRUE
3 FALSE
\readtexfile \{...\} \{...\}
1 FILE
2 TRUE
3 FALSE
\readxmlfile \{...\} \{...\}
2 TRUE
3 FALSE
\realpagenumber
\verb|\realSmallCapped {...}|
* TEXT
\verb|\realSmallcapped {...}|
* TEXT
* TEXT
\recursedepth
\recurselevel
\recursestring
\redoconvertfont
\ref [.1.] [.2.]
\begin{array}{ll} 1 & \text{implicit text titlu numar pagina realpage} \\ 2 & \text{REFERENCE} \end{array}
\REFERENCEFORMAT \{...\} \{...\} [...]
1 TEXT
2 TEXT
3 REFERENCE
\referenceprefix
\referinta [\ldots, 1, \ldots] \{\ldots^2\}
1 REFERENCE
2 TEXT
```

```
\referintapagina [...,*...]
* REFERENCE
\referintatext [..., ...] {...}
1 REFERENCE
2 TEXT
\referring (\ldots, 1, \ldots) (\ldots, 2, \ldots) [\ldots, 3]
1 POSITION
2 POSITION
3 REFERENCE
\reflexie {.*.}
* CONTENT
\label{eq:local_local_local_local} $$\operatorname{\colored}_{:} \ [\dots, \dots^{\frac{2}{2}} \dots, \dots]$$
1 NAME
2 inherits: \setupattachment
\attachment [.^{1}.] [..,.^{2}..,..]
1 NAME OPT OPT
2 inherits: \setupattachment
\registerctxluafile \{...\}
1 FILE
2 NUMMER
\registerexternalfigure [.\frac{1}{2}.] [\frac{1}{2}.] [\frac{3}{2}..,..]
1 FILE
NAMEinherits: \setupexternalfigure
* NAME
\verb|\registerhyphenationexception|| [.^{1}.] | [.^{2}.]
1 SPRACHE
2 TEXT
\registerhyphenationpattern [..^1.] [..^2.]
1 SPRACHE
2 TEXT
\registermenubuttons [.^{1}.] [.^{2}.]
1 NAME
2 TEXT
\registersort [...] [...]
1 SINGULAR
2 NAME
\registersynonym [...] [...]
1 SINGULAR
2 NAME
\registerunit [...] [...,...
1 prefix unitate of Tator suffixe simbol packaged 2 KEY = VALUE
```

```
\REGISTER [.1.] [..+.2.+..]
1 TEXT PROCESSOR->TEXT
2 INDEX
instances: index
\veziindex [.\frac{1}{2}] [..+\frac{2}{2}.+..] {\frac{3}{2}...}
1 TEXT PROCESSORT->TEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
\REGISTER [.1.] {.2.} [..+.3.+..]
1 TEXT PROCESSOR->TEXT
2 TEXT
3 INDEX
instances: index
\regular
\relatemarking [...] [.2.]
1 BESCHRIFTUNG
2 BESCHRIFTUNG
\relateparameterhandlers \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 NAME
4 NAME
\relaxvalueifundefined \{...^*\}
* NAME
\remainingcharacters
\remarca (..., ...) (..., ...) [.., ... = .., ...] {...}
1 POSITION
2 POSITION
3 inherits: \seteazainconjurat
4 TEXT
\removebottomthings
\removedepth
\removefromcommalist \{...\}\...
1 TEXT
2 CSNAME
\removelastskip
\removelastspace
\verb|\removemarkedcontent| [...^*]
* NAME
\removepunctuation
\removesubstring ... \from ... \to \...
1 TEXT
2 TEXT
3 CSNAME
```

```
\removetoks ... \from \...
1 BEFEHL
2 CSNAME
\removeunwantedspaces
\replacefeature [...]
* NAME
\replacefeature {.*.}
* NAME
\replaceincommalist \setminus ... \{...\}
1 CSNAME
2 NUMMER
\replaceword [...^1] [...^2] [...]
1 NAME
2 TEXT
3 TEXT
\rescan { . * . }
* CONTENT
\rescanwithsetup \{...^1.\}
1 NAME
2 CONTENT
\resetallattributes
\verb|\resetandaddfeature [...^*]|
* NAME
\verb|\resetandaddfeature {..}^*.}|
* NAME
\resetbar
\resetboxesincache \{...^*\}
* NAME
\resetbreakpoints
\resetbuffer [.*.]
* BUFFER
\resetcharacteralign
\resetcharacterkerning
\resetcharacterspacing
\resetcharacterstripping
\resetcollector [.*.]
* NAME
```

```
\resetcounter [.1] [.2]
1 NAME OPT
1 NAME
2 NUMMER
\resetdigitsmanipulation
\resetdirection
\reseteazamarcaje [.*.]
* BESCHRIFTUNG
\resetfeature
\resetflag \{...^*\}
* NAME
\resetfontcolorsheme
\resetfontfallback [.^{1}.] [.^{2}.]
1 NAME
2 FONT
\resetfontsolution
\resethyphenationfeatures
\resetinjector [.*.]
* NAME
\verb|\resetinteractionmenu| [...^*]
* NAME
\resetitaliccorrection
\resetlayer [.*.]
* NAME
\resetlocalfloats
\resetMPdrawing
\resetMPenvironment
\resetMPinstance [.*.]
* NAME
\verb|\resetmarker| [...^*]
* NAME
\resetmode \{...^*\}
* NAME
\resetpagenumber
```

```
\resetparallel [.1] [...,...]
1 NAME
2 NAME tot
\resetpath
\resetpenalties \setminus ...
* CSNAME
\resetprofile
\resetrecurselevel
\resetreference [.*.]
* NAME
\resetreplacement
\resetscript
\resetsetups [.*.]
* NAME
\resetshownsynonyms [.*.]
* SINGULAR
\resetsubpagenumber
\resetsymbolset
\resetsystemmode \{...^*\}
* NAME
\resettimer
\resettrackers
\resettrialtypesetting
\resetusedsortings [.*.]
* SINGULAR
\verb|\resetusedsynonyms|[...^*]|
* SINGULAR
\resetuserpagenumber
\resetvalue \{.\overset{*}{\ldots}\}
* NAME
\resetvisualizers
\reshapebox {.*.}
* BEFEHL
```

```
\resolvedglyphdirect \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\verb|\resolvedglyphstyled {...} | {...} |
1 FONT
2 e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\restartcounter [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 NUMMER
\restorebox \{...^1\} \{...^2\}
1 NAME
2 NAME
\restorecatcodes
\restorecounter [.*.]
* NAME
\restorecurrentattributes \{...^*\}
* NAME
\restoreendofline
\restoreglobalbodyfont
\label{eq:local_problem} $$\operatorname{Constant} \{\ldots, \ldots^2, \ldots\}$
1 NAME
2 KEY = VALUE
\reuseMPgraphic \{...\} \{...,... \stackrel{2}{=}...,..\}
1 NAME
2 KEY = VALUE
\reuserandomseed
\revivefeature
\rfence { .*.}
* CHARACTER
\rhbox {.*.}
* CONTENT
\rightbottombox {.*.}
* CONTENT
\rightbox \{...^*\}
* CONTENT
\righthbox {...}
* CONTENT
```

```
\rightLABELtext {.*.}
 * KEY
 instances: head label mathlabel
 \rightline {...}
 * CONTENT
 \verb|\rightorleftpageaction {...}| {...}|
 1 BEFEHL
2 BEFEHL
 \rightskipadaption
 \rightsubguillemot
 \righttoleft
 \righttolefthbox .. \{..^{2}.\}
 1 TEXT
2 CONTENT
 1 TEXT
2 CONTENT
 \righttoleftvtop .. \{...
1 TEXT
2 CONTENT
 \righttopbox {.*.}
 * CONTENT
 \rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarrow\rightarro
1 sus centru subsol OPT
2 TEXT
 \rightharpoonuplere [\ldots, \ldots^{\frac{1}{2}}\ldots, \ldots] \{\ldots^2, \} \{\ldots^3, \}
1 inherits: \seteazarigfEtmplere OPT
2 TEXT
3 TEXT
 \rlap {.*.}
 * CONTENT
 1 TEXT
2 CSNAME
 \robustdoifelseinset \{...\} \{...,2...\} \{...\}
 1 TEXT
2 TEXT
3 TRUE
4 FALSE
 \robustdoifinsetelse \{...\} \{...,...\} \{...\}
 1 TEXT
            TEXT
 3 TRUE
 4 FALSE
```

```
\robustpretocommalist \{...\} \.\.\.\.
1 TEXT
2 CSNAME
\rollbutton [..,.. \stackrel{1}{=}..,..] .^2 [...]
1 inherits: \setupbutton
2 TEXT
3 REFERENCE
\rollbutton [.\frac{1}{\cdot}] [\cdots, \cdot\frac{2}{=}\cdots, \cdots] \frac{3}{\cdot} \cdot \cdot\frac{4}{\cdot} \]

1 NAME OPT OPT
2 inherits: \seteazameniuinteractiune
3 TEXT
4 REFERENCE
\roman
\roteste [\ldots, \ldots^{\frac{1}{2}}, \ldots] {\cdots^2\cdots}
1 inherits: \seteazzarotare
2 CONTENT
\rtop .1. {.2.}
1 TEXT OPT
2 CONTENT
\ruledhbox ... { ... }
1 TEXT OPT 2 CONTENT
\ruledhpack .. \{..^{2}.\}
1 TEXT OPT 2 CONTENT
\ruledmbox {...}
* CONTENT
\ruledtopv ... { ... }
1 TEXT OPT
2 CONTENT
\ruledtpack ... {...}
1 TEXT OPT 2 CONTENT
\ruledvbox ... {...}
1 TEXT OPT 2 CONTENT
\ruledvpack ... { ... }
1 TEXT OPT
2 CONTENT
\ruledvtop \dots {\dots }
1 TEXT
2 CONTENT
\runMPbuffer [...,*...]
* NAME
\runninghbox {.*.}
* CONTENT
```

```
\ScaledPointsToBigPoints {...}^2
1 DIMENSION
2 CSNAME
\ScaledPointsToWholeBigPoints \{...^1,...^2,...
1 DIMENSION
2 CSNAME
\Smallcapped {.*.}
\safechar \{ . \overset{*}{.} . \}
* NUMMER
\slashsans
\sansaldin
\sansnormal
\sansserif
\savebox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\savebtxdataset [.<sup>1</sup>.] [.<sup>2</sup>.] [.,.<sup>3</sup>..,.]

1 NAME OPT OPT OPT
1 NAME
2 FILE
3 dataset = NAME
   type = bib lua xml
fisier = FILE
   criteriu = tot text intro referinta curent aici precedent local componenta SECTIONBLOCK:tot SECTIONBLOCK:referinta
                SECTIONBLOCK:curent SECTIONBLOCK:precedent
\savebuffer [..,..^*=..,..]
* lista = NAME
fisier = FILE
   prefix = da nu
\savebuffer [..., ...] [...]
1 BUFFER
2 FILE
\savecounter [.*.]
* NAME
\saveculoare ... \restoreculoare
\verb|\savecurrentattributes {...}|
* NAME
\savenormalmeaning \.*..
* CSNAME
```

```
\savetaggedtwopassdata \{ ... \} \{ ... \} \{ ... \}
 1 NAME
NUMMERNAMECONTENT
  \savetwopassdata \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NUMMER
3 CONTENT
  \sbox {.*.}
  * CONTENT
\scala [.\frac{1}{...}] [..., .\frac{2}{-}.., ..] {\frac{3}{...}} 

1 NAME OPT OPT OPT 

2 inherits: \setupscale 

3 CONTENT
\scriebuffer [..., ...] [..., ... \stackrel{2}{=} ..., ..]

1 BUFFER OPT OPT
2 inherits: \seteazatyping
  \typeBUFFER [..,..*=..,..]
  * inherits: \seteazatyping
 \scrieinlista [.\ddots] [\ldots,\ldots\frac{2}{=}\ldots,\ldots] \{\ldots\dots\rangle} \\ \ddots\rangle
1 LISTE
2 inherits: \seteazalista
3 NUMMER
4 TEXT
  \scrieintreliste [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\rdots\rdots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldots\frac{3}{2}\ldo
2 inherits: \seteazalista
3 BEFEHL
    \SCRIPT
  instances: hangul hanzi nihongo ethiopic thai latin test
  \ethiopic
  \hangul
   \hanzi
   \latin
   \nime{nihongo}
   \text{\test}
   \thai
  \scrismanual
```

```
\secondoffivearguments \{...^1\} \{...^2\} \{...^3\} \{...^4\} \{...^5\}
1
  TEXT
  TEXT
   TEXT
   TEXT
5 TEXT
\secondoffourarguments \{...\} \{...\} \{...\}
   TEXT
  TEXT
  TEXT
\secondofsixarguments \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \}
  TEXT
   TEXT
  TEXT
   TEXT
  TEXT
6 TEXT
\secondofthreearguments \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 TEXT
  TEXT
3 TEXT
\secondofthreeunexpanded \{...\} \{...\}
  TEXT
  TEXT
2
3 TEXT
\secondoftwoarguments \{...^1\}
1 TEXT
\secondoftwounexpanded \{...^1, \}
1 TEXT
\SECTION [\ldots, 1] {.2.}
1 REFERENCE
2 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\SECTION [..,..*...]
             = TEXT
* titlu
   semncarte
             = TEXT
              = TEXT
   marcaje
              = TEXT
   lista
               = REFERENCE
   referinta
   numarpropriu = TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubsubject
\SECTION [..., 1 \...] \{\dots^2\).
1 REFERENCE OPT
2 NUMMER
3 TEXT
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
```

title subject subsubject subsubsubject subsubsubject subsubsubsubject

```
\veziREGISTER [. 

1  ] [..+. 

2  ...] {...}
1 TEXT PROCESSOR->PEXT
2 INDEX
3 TEXT PROCESSOR->TEXT
instances: index
\puneindex [..,..*...]
* inherits: \seteazaregistru
\select \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} \{ ... \} 1 NAME OPT OPT OPT
1 NAME
2 CONTENT
3 CONTENT
4 CONTENT
5 CONTENT
6 CONTENT
\selecteazablocuri [..., ...] [..., ...] [..., ...] 1 NAME OPT OPT
1 NAME
2 NAME
3 criteriu = text ABSCHNITT
\semncarte [...] {...}
1 ABSCHNITT LISTE
2 TEXT
\serializecommalist [...,*...]
* BEFEHL
\serializedcommalist
\serif
\serifbold
\serifnormal
\setare [.*.]
* NAME
\setareitemization [...,..] [..,..^{2}....]

1 NAME NAME: NUMMER

2 inherits: \setupitemgroup
\setareitemize [..., ...] [..., 2...] [..., 3...]

1 fiecare NUMMER OPT OPT

2 inherits: \setupitemgroup

3 inherits: \setupitemgroup
```

```
\setarelimba [...] [...,... = ...]
1 SPRACHE implici\hat{\mathbf{t}}^{PT}
2 implicit
                                          = SPRACHE
                                          = start stop
     stare
                                        = inherits: \datacurenta
     data
     patterns = FILE
lefthyphenmin = NUMMER
righthyphenmin = NUMMER
lefthyphenchar = NUMMER
righthyphenchar = NUMMER
setups = NAME
      spatiere
                                        = broad impachetat
                                        = auto
      font
                                        = TEXT
      t.ext.
                                        = TEXT
     limittext
                                      = TEXT
      hyphen
      compoundhyphen
                                        = TEXT
     leftcompoundhyphen = TEXT
rightcompoundhyphen = TEXT

        rightcompoundhyphen
        = TEXT

        minicitatstanga
        = BEFEHL

        minicitatdreapta
        = BEFEHL

        citatstanga
        = BEFEHL

        citatdreapta
        = BEFEHL

        leftspeech
        = BEFEHL

        propozitiestanga
        = BEFEHL

        propozitiedreapta
        = BEFEHL

        middlespeech
        = BEFEHL

        propozitiedreapta
        = BEFEHL

        subpropozitiestanga
        = BEFEHL

        subpropozitiedreapta
        = BEFEHL

      subpropozitiedreapta = BEFEHL
                                          = da nu
      factor
\setarepozitie [\ldots, 1] [\ldots, 2]
1 NAME
2 offset = da nu
     unitate = ex em pt in cm mm sp bp pc dd cc nc
     stare = start overlay
     xoffset = DIMENSION
     yoffset = DIMENSION
     xstep = absolut relativ
     ystep = absolut relativ
     xscala = NUMMER
yscala = NUMMER
     xfactor = NUMMER
     yfactor = NUMMER
     factor = NUMMER
      scala = NUMMER
\setare { . * . }
* NAME
\setbar [.*.]
* NAME
\setbigbodyfont
\setboxllx .. \{...
1 CSNAME NUMMER
2 DIMENSION
\setboxlly \dots^1 {\dots^2}
1 CSNAME NUMMER
2 DIMENSION
\setbreakpoints [.*.]
* reset NAME
\setbuffer [...] ... \endbuffer
* NAME.
```

```
\setcapstrut
\setcatcodetable \.*..
* CSNAME
\setcharacteralign \{...^1\} \{...^2\}
1 NUMMER
2 TEXT number->TEXT text->TEXT
\setcharactercasing [.*.]
* reset CUVANT cuvant Cuvant Cuvinte majuscula Majuscula niciunul aleator mixed camel cap Cap
\verb|\setcharactercleaning [...^*]|
* reset 1
\setcharacterkerning [.*.]
* reset NAME
\setcharacterspacing [.*.]
* reset NAME
\setcharacterstripping [.*.]
* reset 1
\verb|\setcharstrut| \{ \ .\ .\ . \}
* TEXT
\setcollector [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}.., \ldots] \{\ldots\rightarrow\ldots}.
1 NAME
2 inherits: \setupcollector
3 CONTENT
\setcolormodell [.*.]
* black bw gri rgb cmyk tot niciunul
\setcounter [...^1.] [...^2.] [...]

    NAME
    NUMMER
    NUMMER

\setcounterown [.^1.] [.^2.] [.^3.]
1 NAME
2 NUMMER
3 TEXT
\setcurrentfontclass \{...^*\}
* NAME
\setdataset [.^{1}.] [.^{2}.] [..,.^{3}..,..]
1 NAME
2 NAME
3 KEY = VALUE
\setdefaultpenalties
\setdigitsmanipulation [.*.]
* reset NUMMER
```

\setdirection [.*.]

* NUMMER

\setdocumentargument $\{...^1\}$

- 1 NAME
- 2 TEXT

\setdocumentargumentdefault $\{...^1\}$

- 1 NAME 2 TEXT

\setdocumentfilename $\{...\}$ $\{...\}$

- 1 NUMMER 2 TEXT

\setdummyparameter {.1.} {.2.}

- 1 KEY 2 BEFEHL

\seteazaaliniat [...,*...]

[-+]mic [-+]mediu [-+]mare niciunul nu nu primul urmatorul da totdeauna niciodata impar par normal reset toggle DIMENSION NAME

\seteazaalinierea [...,*...]

* broad larg subsol inaltime linie inalt jos lohi flushright flushleft centru da nu latime normal reset intern $extern \ flushinner \ flushouter \ stanga \ dreapta \ center \ dezactivat \ ultim \ end \ paragraf \ lefttoright \ righttoleft \ 12r$ r21 tabelul lesshyphenation morehyphenation suspendat nothanging hz fullhz nohz despsilabe nedespsilabe tolerant foartetolerant dilatat extremestretch final 2*final 3*final 4*final

\seteazaantet $[...^1]$ $[...,..^2]$

- 1 text margine bordura
 2 inherits: \setuplayoutelement

\strut_{n}

* dezactivat oglindit douafete negativ 90 180 270 reset fundal normal 2*16 2*8 2*4 2*2 2**2 2SIDE 2TOP 2UP 2DOWN 2*4*2 2*2*4 2TOPSIDE 2*8*Z 2*6*Z 1*8 1*4 3SIDE TRYPTICHON ZFLYER-8 ZFLYER-10 ZFLYER-12 MAPFLYER-12 DOUBLEWINDOW 1*2-Conference 1*4-Conference 2*2*2 2*2*3 XY NAME

```
\seteazaaspect [.1] [..,..=2..,..]
1 NAME
2 stare
                           = start stop normal repetat
                          = DIMENSION
   margine
                          = DIMENSION
   bordura
   distantamargine
                          = DIMENSION
   distantabordura
                          = DIMENSION
   distantabordurastanga = DIMENSION
distantacoltdreapta = DIMENSION
distantamarginestanga = DIMENSION
   distantamarginedreapta = DIMENSION
                   = DIMENSION
= DIMENSION
= DIMENSION
= DIMENSION
   distantasus
   distantaantet
   distantasubsol
   distantajos
                         = NAME
   preset
   marginestanga
                          = DIMENSION
   marginedreapta
                         = DIMENSION
                          = DIMENSION
   bordurastanga
   {\tt borduradreapta}
                         = DIMENSION
                          = DIMENSION
   antet
                          = DIMENSION
   subsol
                          = DIMENSION
   sus
   jos
                          = DIMENSION
                         = DIMENSION
   spatiuspate
                        = DIMENSION
   spatiusus
                         = NAME
   setups
                         = DIMENSION
   cutspace
                        DIMENSION centru ajustatDIMENSIONNUMMER
   latime
   spatiujos
   linii
                         = DIMENSION centru ajustat
   inaltime
                         = DIMENSION
   offsetoriz
   veroffset
                         = DIMENSION
                          = NUMMER
   coloane
                        = DIMENSION
   distantacoloane
   metoda
                         = implicit normal NAME
   locatie
                          = stanga centru dreapta sus subsol ofata douafete
                          = DIMENSION
   latimetext
   inaltimetext
                          = DIMENSION
                          NUMMER.
   nx
                          = NUMMER
   ny
   dx
                          = DIMENSION
                          = DIMENSION
   dv
                          = NUMMER
   scala
                         = NUMMER
   sx
                         = NUMMER
   sy
   marcaje
                          = on dezactivat pagina gol culoare unu doi patru
                         = da nu dezactivat
   grid
                         = DIMENSION
   textdistance
   alternativ
                         = implicit normal marcaj NAME
   clipoffset
                          = DIMENSION
   cropoffset
                          = DIMENSION
                          = DIMENSION
   trimoffset
   bleedoffset
                          = DIMENSION
   artoffset
                          = DIMENSION
```

\seteazaaspect [.*.]

* reset NAME

```
\seteazabarainteractiune [\dots, 1] [\dots, 2] [\dots, 2]
1 NAME
2 alternativ
                 = abcdefg
                 = start stop
   stare
   comanda
                 = CSNAME
   latime
                 = DIMENSION
                 = DIMENSION max broad
   inaltime
                 = DIMENSION max
   inaltime
   distanta
                 = DIMENSION
   pas
                 = mic mediu mare
   culoarefundal = COLOR
   stil = STYLE BEFEHL
                 = COLOR
   culoare
   culoarecontrast = COLOR
   simbol
                 = da nu
   inherits: \seteazainconjurat
```

```
\seteazablanc [...,*...]
* inherits: \vspacing^OPT
\seteazabloc [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 inainte = BEFEHL
   dupa = BEFEHL
   intern = BEFEHL
   stil = STYLE BEFEHL
   culoare = COLOR
\seteazablocsectiune [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 pagina = inherits: \pagina
   inainte = BEFEHL
   dupa
          = BEFEHL
          = da nu
   numar
\seteazabuffer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 BUFFER
2 inainte = BEFEHL
   dupa = BEFEHL
\seteazacamp [.\frac{1}{2}.] [...,\frac{3}{2}..,..] [...,\frac{4}{2}..,..] [...,\frac{5}{2}..,..]
2 reset eticheta incadrat orizontal vertical
  inherits: \setupfieldtotalframed
4 inherits: \setupfieldlabelframed
5 inherits: \setupfieldcontentframed
\seteazacampuri [..., ...] [..., ...] [..., ...] [..., ...] [..., ...]
reset eticheta incadrat orizontal vertical inherits: \setupfieldtotalframed
3 inherits: \setupfieldlabelframed
4 inherits: \setupfieldcontentframed
\seteazaclipping [..,..^*=..,..]
* stare
                = start stop
                = DIMENSION
   latime
                = DIMENSION
   inaltime
   hoffset
                = DIMENSION
                = DIMENSION
   voffset
                = NUMMER
                = NUMMER
                = NUMMER
   ny
                = NUMMER
                = NUMMER
   sx
                = NUMMER
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
   offsetjos
                = DIMENSION
                = NAME
   mp
                = NUMMER
                = DIMENSION
\seteazacoloane [..,..*...]
* n = NUMMER
   distanta = DIMENSION
            = fundal
   optiune
            = DIMENSION
   offset
   comanda
            = \...##1
   inaltime = DIMENSION
   directie = stanga dreapta
            = da nu
   balanta
   aliniere = setupalign
   toleranta = setuptolerance
   blanc = inherits: \blanc
            = NUMMER
   nsus
   rigla
             = on dezactivat BEFEHL
```

```
\seteazacomentariu [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
              = start stop niciunul
             = normal ascuns
   metoda
            = Comment Ajutor Insert Cheie Newparagraph Note Paragraf Default
   simbol
             = ajustat DIMENSION
   latime
   {\tt inaltime}
            = ajustat DIMENSION
   inaltime = ajustat DIMENSION
             = TEXT
   titlu
   subtitlu = TEXT
             = TEXT
   autor
   nx
             = NUMMER
             = NUMMER
   nv
             = COLOR
   culoare
            = xml max
   optiune
   textlayer = NAME
   locatie
             = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
             = da
   spatiu
   buffer
             = BUFFER
\seteazacomentariupagina [..,..^*=..,..]
* locatie = stanga dreapta sus subsol niciunul
   stare = start stop niciunul
offset = DIMENSION
   distanta = DIMENSION
   latime = DIMENSION
   inaltime = DIMENSION
\comment [.\frac{1}{2}.] [..,..\frac{2}{2}..,..] {\frac{3}{2}..}
           OPT
                       OPT
1 TEXT
2 inherits: \seteazacomentariu
3 TEXT
\seteazaculoare [.*.]
* FILE
\seteazaculori [..,..*...]
* stare = start stop
   spot
                  = da nu
   expansiune = da nu
factor = da nu
rgb = da nu
   factor
   rgb
                = da nu
   cmyk
   conversie
                 = da nu totdeauna
   pagecolormodel = auto niciunul NAME
   culoaretext = COLOR
intent = overprint knockout niciunul
\seteazadimensiunihartie [.<sup>1</sup>.] [..,..<sup>2</sup>..,..]
1 NAME
2 sus
               = BEFEHL
   jos
               = BEFEHL
               = BEFEHL
   stanga
               = BEFEHL
   dreapta
   metoda
               = normal niciunul NAME
               = NUMMER
   scala
               = NUMMER
   nx
               = NUMMER
   nv
   dx
               = DIMENSION
               = DIMENSION
   dу
   latime
              = DIMENSION
   inaltime = DIMENSION
spatiusus = DIMENSION
   spatiuspate = DIMENSION
   offset = DIMENSION
               = reset vedere oglindit negativ rotat 90 180 270 NAME
   pagina
               = reset vedere oglindit negativ rotat 90 180 270 NAME
   hartie
   optiune
               = ajustat max
               = DIMENSION
   distanta
```

```
\seteazadimensiunihartie [..., ...] [..., ...]

1 reset vedere oglindit negativ rotæt 90 180 270 PNAME
2 reset vedere oglindit negativ rotat 90 180 270 NAME
\seteazaecraninteractiune [..,..^*=..,..]
* latime = ajustat max tight DIMENSION
     inaltime = ajustat max tight DIMENSION
      spatiuspate = DIMENSION
     offsetoriz = DIMENSION
veroffset = DIMENSION
spatiusus = DIMENSION
     optiune = ajustat max ofata douafete semncarte auto niciunul implicit fixat vedere portrait pagina foaie copies = NUMMER
      intarziere = niciunul NUMMER
\seteazaelemente [\ldots, 1, \ldots] [\ldots, 2, \ldots] 1 NAME
1 NAME
2 alternativ = stanga dreapta sus subsol inmargine
    alternativ = stanga dreapta sus subsol inmargine
latimetext = DIMENSION
latime = DIMENSION
distanta = DIMENSION
simbol = niciunul NAME
aliniere = stanga centru dreapta flushleft flushright intern extern margine
textalign = stanga centru dreapta flushleft flushright intern extern
n = NUMMER
inainte = BEFEHL
duna = REFEHL
                      = BEFEHL
      dupa
                       = BEFEHL
      intre
\seteazaenumerare [..., ...] [..., ... \stackrel{2}{=}.., ...]
\begin{array}{ll} 1 & {\tt NAME} & {\tt OPT} \\ 2 & {\tt inherits:} \ {\tt \setupenumeration} \end{array}
```

```
\seteazafloat [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 SINGULAR OPT
1 SINGULAR
                       = da nu auto
2 aliniaturmator
   implicit
                           = inherits: \placefloat
                         = inherits: \placefloat
= BEFEHL
   fallback
   intern
                           = DIMENSION
   criteriu
                          = NUMMER
   metoda
                          = NUMMER
= NUMMER
   sidemethod
   textmethod
                         = inaltime adancime linie jumatatelinie grila normal
= CD:STRING
    sidealign
   grid
                          = da nu
   local
                           = \...##1
    comanda
                          = DIMENSION
    availablewidth
                         = DIMENSION
= DIMENSION
    availableheight
   latimeminima
latimemaxima
                           = DIMENSION
                          = stanga dreapta centru flushleft flushright center max intern extern innermargin outermargin
   locatie
                               inneredge outeredge spatiuspate cutspace marginestanga marginedreapta bordurastanga
                             borduradreapta
   distantamarginestanga = DIMENSION
   distantamarginedreapta = DIMENSION
   bottomperor bottomafter
                           = da nu xml
    expansiune
                         = + - TEXT
= NAME
   referenceprefix
   xmlsetup
                           = NAME
    catcodes
   freeregion
                          = da nu
                         = niciunul inherits: \blanc
= niciunul inherits: \blanc
= DIMENSION
= DIMENSION
   spatiuinainte
   spatiudupa
   latime
    inaltime
                          = DIMENSION niciunul overlay
   offset
   spatiulateralinainte = niciunul inherits: \blanc
spatiulateraldupa = niciunul inherits: \blanc
margine = DIMENSION
   nsus
                           = DIMENSION
                           = DIMENSION
   nios
                           = mic mediu mare linie adancime
   pas
                           = NUMMER
   nlinii
                            = da nu
    cache
\seteazafloats [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 inherits: \seteazafloat
\seteazafonttext [...,*...]
* DIMENSION NAME global reset x xx mic mare script scriptscript rm ss tt hw cg roman serif regular sans sansserif
   {\tt suport\ type\ teletype\ mono\ scrismanual\ caligrafic}
\seteazaformulare [..,..^*=..,..]
* metoda = XML HTML PDF
   export = da nu
\seteazaformule [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 inherits: \setupformula
\seteazafundal [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
                  = start stop
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
   offsetjos = DIFIEM-
inainte = BEFEHL
= BEFEHL
                  = DIMENSION
    \verb|inherits: \seteazainconjurat| \\
```

```
\seteazafundaluri [..., ...] [..., ...] [..., ...]

1 sus antet text subsol subsol
1 sus antet text subsol subsol
2 bordurastanga marginestanga text marginedreapta borduradreapta
3 inherits: \seteazainconjurat
\seteazafundaluri [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 foaie pagina paginastang@PTpaginadreapta text ascuns 2 stare = start stop
   inherits: \seteazainconjurat
\seteazagrosimelinie [.*.]
* mic mediu mare DIMENSION
\seteazaimpartireafloat [..,..*=..,..]
* inainte = BEFEHL
              = BEFEHL
   dupa
              = BEFEHL
   intre
             = auto NUMMER
   linii
    conversie = NAME
\seteazainconjurat [..., 1] [..., 2] [..., 2]
1 NAME
2 colt
                    = rectangular rotund NUMMER
                    = rectangular rotund NUMMER
   coltframe
                    = rectangular rotund NUMMER
   coltfundal
   raza
                    = DIMENSION
                    = DIMENSION
   razaframe
   razafundal = DIMENSION
                    = DIMENSION
   inaltime
   adancimeframe = DIMENSION
   adancimefundal = DIMENSION
   culoareframe = COLOR
framesus = on dezactivat NAME
   framesus = on dezactivat NAME
framejos = on dezactivat NAME
framestanga = on dezactivat NAME
   framedreapta = on dezactivat NAME
                    = da nu
   region
   region = da nu
grosimerigla = DIMENSION
offsetframe = DIMENSION
    frame
                    = on dezactivat overlay niciunul
                    = primplan culoare NAME
   fundal
   offsetfundal = incadrat DIMENSION
component = NAME
extras = BEFEHL
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
             = NAME
= implicit overlay niciunul DIMENSION
    setups
   offset
    latime
                   = local ajustat max broad fixat DIMENSION
                    = ajustat max broad DIMENSION
   inaltime
                    = inherits: \seteazaalinierea
   aliniere
   strut
                    = da nu niciunul local global
    autostrut
                    = inaltime adancime inalt jos sus centru subsol linie lohi suspendat mentine formula matematica
   locatie
                       normal
                    = da nu fortat
   autolatime
   linii
                    = NUMMER
                    = BEFEHL
    sus
                    = BEFEHL
   ios
                    = da nu
   blanc
   profile
                    = NAME
   gol
                    = da nu
   loffset
                    = DIMENSION
                    = DIMENSION
   roffset
                    = DIMENSION
   toffset
                    = DIMENSION
   boffset
    orientation = NUMMER
```

```
\seteazaingust [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
             = DIMENSION
2 stanga
   mijloc
             = DIMENSION
   dreapta = DIMENSION
   implicit = [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
             = BEFEHL
   inainte
   dupa
\seteazainteractiunea [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 stare
                            = start stop
   stil
                            = STYLE BEFEHL
                            = COLOR
   culoare
   culoarecontrast
                            = COLOR
                            = TEXT
   titlu
                            = COLOR
   subtitlu
   autor
                            = TEXT
                            = TEXT
   data
   keyword
                            = TEXT
                           = standard incadrat latime latimeminima inaltime inaltimeminima ajustat tight
   focus
                            = on dezactivat
   meniu
   fieldlayer
                           = auto NAME
                            = REFERENCE
   calculeaza
                            = da nu
   click
                           = normal nou
   display
                            = da nu pagina nume auto
   pagina
   actiunedeschidere
                           = REFERENCE
                           = REFERENCE
   actiuneinchidere
   actiunedeschiderepagina = REFERENCE
   \verb|actiumeinchiderepagina| = REFERENCE|
                            = NAME
   setsimbol
   inaltime
                            = DIMENSION
   inaltime
                            = DIMENSION
   focusoffset
                            = DIMENSION
\seteazainteractiunea [.*.]
* NAME
\seteazajos [...] [...,... = ...,..]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazalegenda [\dots, 1, \dots] [\dots, \dots^2 \dots]
2 inherits: \setupfloatcaption
\seteazalegendele [...,..] [..,..^{\frac{2}{2}}..,..]
2 inherits: \setupfloatcaption
\punechemical [..., 1, ...] [..., 2, ...] \{..., 3, ...\}
1 split totdeauna staffga dreapta ifftern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
   REFERENCE
   TEXT
4 CONTENT
\punefigure [..., ...] [..., ...] \{.3...\}
1 split totdeauna \mathfrak{SPI}anga dreapt\mathfrak{SP}^Tintern extern spatiuspate cutspace instanga indreapta inmargine marginestanga
   marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
   adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
    [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
   effective antet subsol
   REFERENCE
   TEXT
4
   CONTENT
```

```
\punegraphic [..., \dots, ...] [..., \dots, ...] \{..., 1...\}
```

- split totdeauna stänga dreapta onthern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\puneintermezzo [..., ...] [..., ...] $\{...\}$

- split totdeauna stanga reaction extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\punetable [..., ...] [..., ...] {...} {...}

- split totdeauna or tanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva effective antet subsol
- 2 REFERENCE
- 3 TEXT
- 4 CONTENT

\seteazaliniesilabe [..,..*=..,..]

* semn = normal larg

```
\seteazaliniesubtire [..,..*=..,..]
```

* inaltime = max DIMENSION
inaltime = max DIMENSION
fundal = culoare
frame = on dezactivat
grosimerigla = DIMENSION
alternativ = a b c niciunul
culoarefundal = COLOR

culoare = COLOR

spatiereinterliniara = mic mediu mare NUMMER

 inainte
 =
 BEFEHL

 dupa
 =
 BEFEHL

 intre
 =
 BEFEHL

 n
 =
 NUMMER

\seteazalinii $[\dots, 1]$ $[\dots, 1]$ $[\dots, 1]$

1 NAME OPT

optiune = impachetat
inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL

aliniat = inherits:\seteazaaliniat
aliniere = inherits:\seteazaalinierea
spatiu = da on dezactivat fixat implicit
comanda = BEFEHL

comanda = BEFEHL
stil = STYLE BEFEHL
culoare = COLOR
stanga = BEFEHL
dreapta = BEFEHL

\seteazaliniimargine [.\frac{1}{2}..] [..,..\frac{2}{2}..,..]

- 1 NUMMER OPT
- 2 inherits: \setupmarginrule

```
\seteazaliniinegre [..,..*=..,..]

* latime = max DIMENSION
inaltime = max DIMENSION
inaltime = max DIMENSION
distanta = DIMENSION
n = NUMMER
alternativ = a b
stil = STYLE BEFEHL
culoare = COLOR
type = mp da nu
mp = NAME
```

\seteazaliniiumplere $[..,..^*=..,..]$

```
\seteazalista [..., ...] [..,... = ..,..]

1 LISTE OPT
1 LISTE
                           = start stop
2 stare
   locatie
                           = niciunul aici
   type
                           = simple comanda userdata
   criteriu
                           = local intro referinta SECTIONBLOCK:referinta tot SECTIONBLOCK:tot text SECTIONBLOCK:text
                              curent SECTIONBLOCK:curent aici precedent SECTIONBLOCK:precedent componenta ABSCHNITT
                             SECTIONBLOCK: ABSCHNITT
   lista
                           = NAME
                          = ajustat broad auto DIMENSION
   latime
                          = ajustat broad DIMENSION
   inaltime
   inaltime
                           = ajustat broad DIMENSION
                          = unu doi trei niciunul implicit
   simbol
   eticheta
                          = da nu niciunul NAME
                          = BEFEHL
   starter
                          = BEFEHL
   stopper
   comanda
                          = \...##1##2##3
                          = \...##1
   comandanumar
                          = \...##1
   comandatext
   comandapagina
                          = \...##1
                          = da nu totdeauna
   numarpagina
   numartitlu
                          = da nu totdeauna
                          = BEFEHL
   inainte
   dupa
                          = BEFEHL
                          = BEFEHL
   intre
                          = niciunul DIMENSION
   margine
                          = niciunul DIMENSION
   distanta
   alinieretitlu
                          = da nu
   numberalign
                          = stanga dreapta centru flushleft flushright intern extern
                          = inherits: \seteazaalinierea
   aliniere
                          = da nu
   suspenda
                          = BEFEHL
   stanga
                          = BEFEHL
   dreapta
                          = da nu tot numar text titlu pagina numarsetiune numarpagina
   interactiune
                          = da nu TEXT
   limittext
                          = STYLE BEFEHL
   stil
   culoare
                          = COLOR
   stilnumar
                          = STYLE BEFEHL
                        = COLOR
   culoarenumar
                          = STYLE BEFEHL
   stiltext
                          = COLOR
   culoaretext
                          = STYLE BEFEHL
   stilpagina
   culoarepagina
referinta
                          = COLOR
                          = NUMMER
                          = NAME
   extras
   order
                          = comanda tot titlu
                          = a b c d e f g stanga dreapta sus subsol comanda niciunul interactive paragraf orizontal
   alternativ
                             vertical NAME
                          = DIMENSION
   latimemaxima
   pageprefix
                          = da nu
   pageprefixseparatorset = NAME
   pageprefixconversionset = NAME
                          = NUMMER NUMMER:NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
   pageprefixset
   pageprefixset pageprefixsegments
   pageprefixconnector = BEFEH
pageconversionset = NAME
pagestarter = BEFEH
pagestopper
                          = BEFEHL PROCESSOR->BEFEHL
                          = BEFEHL PROCESSOR->BEFEHL
                          = BEFEHL PROCESSOR->BEFEHL
   pagestopper
   inherits: \setupcounterinherits: \seteazainconjurat
\seteazalistacombinata [...^1] [...,...^2]
1 LISTE
2 inherits: \seteazalista
\setareCOMBINEDLIST [..,..^*=..,..]
* inherits: \seteazalista
instances: content
\punecontent [..,..*=..,..]
  inherits: \seteazalista
```

```
\seteazamajuscule [..., ...] [..., ... \delta^2 ..., ...]
1 NAME
2 titlu = da nu
   sc
         = da nu
   stil = STYLE BEFEHL
\seteazamakeup [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   pagina
                = inherits: \pagina
   comanda
               = BEFEHL
               = DIMENSION
   latime
   inaltime
aliniere
               = DIMENSION
               = inherits: \seteazaalinierea
               = NAME
   setups
               = BEFEHL
   sus
               = BEFEHL
   ios
               = BEFEHL
   inainte
   dupa
               = BEFEHL
   locatie
               = sus
               = REFERENCE
   referinta
   pagestate = start stop
   stareantet = start stop inalt gol niciunul normal
   staresubsol = start stop inalt gol niciunul normal
   staresus = start stop inalt gol niciunul normal
   starejos = start stop inalt gol niciunul normal
staretext = start stop inalt gol niciunul normal
               = start stop inalt gol niciunul normal
   douafete = da nu gol
   stil
               = inherits: \value-style
               = COLOR
   culoare
\seteazamarcaje [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
                    OPT
1 BESCHRIFTUNG
                 = start stop
2 stare
                 = da nu
   expansiune
   separator = BEFEHL
   filtercommand = \...##1
\seteazameniuinteractiune [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{1}{2}}, \ldots]

    NAME
    alternativ

                   = vertical orizontal ascuns
   category
                   = NAME
   offsetstanga
                   = overlay incadrat niciunul implicit DIMENSION
   offsetdreapta = overlay incadrat niciunul implicit DIMENSION
   offsetsus
                   = overlay incadrat niciunul implicit DIMENSION
   offsetjos
                   = overlay incadrat niciunul implicit DIMENSION
   latimemaxima = DIMENSION
   inaltimemaxima = DIMENSION
                   = stanga centru dreapta flushleft flushright jos inalt lohi
   itemalign
                   = start gol local
   stare
                   = BEFEHL
   stanga
                   = BEFEHL
   dreapta
                   = overlay DIMENSION
   distanta
                   = BEFEHL
   inainte
                   = BEFEHL
   dupa
                   = BEFEHL
   intre
                   = da nu
   pozitie
                   = BEFEHL
   miiloc
                   = STYLE BEFEHL
   stil
   culoare
                   = COLOR
                   = da nu gol niciunul normal implicit
   aceeasipagina
   culoarecontrast = COLOR
   inherits: \seteazainconjurat
\seteazaminicitat [..,..=^*..,..]
* inherits: \setupdelimitedtext
\seteazanumarpagina [..,..*=..,..]
* inherits: \setupuserpagenumber
\seteazanumarsubpagina [..,..*=..,..]
* inherits: \setupcounter
```

```
\seteazanumartitlu [.1]
1 ABSCHNITT
2 [-+] NUMMER
\seteazanumerotarelinii [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 start
              = NUMMER
             = NUMMER
   pas
   metoda = pagina primul urmatorul
   conversie = NAME
   continua = da nu
   locatie = text begin end implicit stanga dreapta intern extern instanga indreapta margine inmargine distanta = DIMENSION
   aliniere = intern extern flushleft flushright stanga dreapta centru auto
   comanda
             = \...##1
             = BEFEHL
   stanga
             = BEFEHL
   dreapta
             = DIMENSION
   margine
             = margine DIMENSION
   latime
   stil
             = STYLE BEFEHL
            = COLOR
   culoare
\seteazanumerotarepagina [..,..^*=..,..]
* alternativ = ofata douafete
   pagina = inherits: \pagina
              = da nu
   strut
   comanda = \...#1
stanga = BEFEHL
   stanga = BEFEHL
dreapta = BEFEHL
stare = start stop
latime = DIMENSION
locatie = antet subsol stanga centru dreapta instanga indreapta margine inmargine lamargine marginebordura
              = STYLE BEFEHL
   stil
   culoare = COLOR
\seteazanumerotareparagrafe [..,..*=..,..]
* stare = start stop linie reset
   distanta = DIMENSION
   stil = STYLE BEFEHL
   culoare = COLOR
\seteazapaleta [....]
* NAME
\seteazaparagrafe [.<sup>1</sup>.] [...,...] [...,..\stackrel{3}{=}..,..]
1 NAME
2 fiecare NUMMER
             = NUMMER
= BEFEHL
3 n
   inainte
   grosimerigla = DIMENSION
   culoarerigla = COLOR
stil = STYLE BEFEHL
culoare = COLOR
```

```
\seteazaparagrafe [...] [..,..=2..,..]
1 NAME: NUMMER OPT
                            = NUMMER
    inainte = BEFEHL

dupa = BEFEHL

latime = DIMENSION

distanta = DIMENSION

inaltime = DIMENSION ajustat

sus = BEFEHL

jos = BEFEHL

aliniere = inherits: \seteazaalinierea

intern = BEFEHL

comanda = BEFEHL

rigla = on dezactivat

grosimerigla = DIMENSION

culoarerigla = COLOR
     inainte
                          = BEFEHL
     culoarerigla = COLOR
     stil = STYLE BEFEHL
culoare = COLOR
\seteazaplasareaopozita [..,..\stackrel{*}{=}..,..]
* stare = start stop
     inainte = BEFEHL
      dupa
                  = BEFEHL
     intre = BEFEHL
\verb|\seteazaprograme| [..,.. \stackrel{*}{=} ..,..]|
* stil = STYLE BEFEHL
     culoare = COLOR
\seteazareferinte [..,..^*=..,..]
* stare = start stop
expansiune = da nu xml
     expansione = da nu xmi
autofile = da nu
export = da nu
stanga = BEFEHL
dreapta = BEFEHL
latime = DIMENSION
douafete = da nu
     interactiune = eticheta text simbol tot
separator = BEFEHL
prefix = + - TEXT
```

```
\seteazaregistru [...] [...,...^2=...,..]
1 NAME NAME: NUMMER OPT
                                       = avans
2 referencemethod
                                       = da nu xml
     expansiune
                             = da nu xmi
= da nu
= NAME
= a b A B
= implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
= da nu tot
= local text curent precedent tot ABSCHNITT
     numarpropriu
    xmlsetup
alternativ
metoda
compress
     criteriu
     pageprefixseparatorset = BEFEHL
     pageprefixconversionset = NAME
    pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME

pageprefixsegments = NUMMER NUMMER: NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:*

ABSCHNITT:*
                                          ABSCHNITT:tot
     pageprefixconnector
                                      = BEFEHL
    pageprefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
duna = BEFEHL
duna = BEFEHL
                                      = da nu
     pageprefix
```

```
\seteazaregistru [..., 1] [..., 2] [..., 3] [..., 3] NAME
1 NAME
2 NUMMER
3 referencemethod
                                                  = avans
     expansiune = da nu xml
numarpropriu = da nu
xmlsetup = NAME
alternativ = a b A B
metoda = implicit inainte dupa
compress = da nu tot impachetat
criteriu = local text curent pre
                                                 = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc
                                                 = local text curent precedent tot ABSCHNITT
      pageprefixseparatorset = BEFEHL
      pageprefixconversionset = NAME
      pageprefixstarter = BEFEHL PROCESSOR->BEFEHL
pageprefixstopper = BEFEHL PROCESSOR->BEFEHL
pageprefixset = NAME
pageprefixsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
                                                   ABSCHNITT:tot
      pageprefixconnector = BEFEHL
     pagerefix = da nu
pageseparatorset = NAME
pageconversionset = NAME
pagestarter = BEFEHL PROCESSOR->BEFEHL
pagestopper = BEFEHL PROCESSOR->BEFEHL
pagesegments = NUMMER NUMMER:NUMMER:* NUMMER:tot
latimemaxima = DIMENSION
indicator = da nu
inainte = BEFEHL
                                                  = da nu
      pageprefix
                                                  = BEFEHL
      dupa
                                                  = \...##1
     comanda = \...##1

comandatext = \...##1

deeptextcommand = \...##1

comandapagina = \...##1

distanta = DIMENSION

interactiune = text numarpagina

numarpagina = da nu

simbol = a n niciunul 1 2 BEFEHL

language = implicit DIN_5007-1 DIN_
stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilpagina = STYLE BEFEHL

culoarepagina = COLOR

n = NUMMER
      comanda
                                                 = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE
                                                  = NUMMER
      n
      balanta
                                                 = da nu
      aliniere
                                                  = inherits: \seteazaalinierea
      numberorder
\setareREGISTER [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NUMMER OPT 2 inherits: \seteazaregistru
instances: index
\verb|\seteazarigletext[..,..<math>\stackrel{*}{=}..,..||
* inainte = BEFEHL
     inainte = BEFEHL
dupa = BEFEHL
intre = BEFEHL
grosimerigla = DIMENSION
locatie = stanga inmargine
stil = STYLE BEFEHL
culoare = COLOR
culoarerigla = COLOR
latime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
corectieadancime = on dezactivat
       corectieadancime = on dezactivat
      fonttext
                                    = inherits: \seteazafonttext
```

```
\seteazarigleumplere [..,..^*=..,..]
                                    = BEFEHL
* inainte
                                        = BEFEHL
      dupa
                                      = NUMMER
      spatiereinterliniara = mic mediu mare NUMMER
      distanta = DIMENSION
latime = ajustat broad DIMENSION
separator = BEFEHL
stil = STYLE BEFEHL
      stil
culoare
                                     = COLOR
\seteazarotare [..,..=^*..,..]
* locatie = ajustat broad adancime inalt centru implicit normal
      rotatie = stanga dreapta intern extern NUMMER
      inherits: \seteazainconjurat
\seteazasimbol [.*.]
* NAME
 \seteazasinonime [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansiune = da nu xml
alternativ = primul ultim normal NAME
urmatorul = BEFEHL
comanda = \...##1##2##3
comandatext = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      synonymcommand = \...##1
      culoaresinonim = COLOR
 \abbreviation [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
1 NAME
     TEXT
3 CONTENT
\seteazasortare [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 SINGULAR
2 expansiune
                             = da nu xml
     expansiune = da nu xml

alternativ = primul ultim normal NAME

urmatorul = BEFEHL

comanda = \...##1##2##3

comandatext = \...##1
      synonymcommand = \...##1
     synonymcommand = \...##1

language = implicit DIN_5007-1 DIN_5007-2 Duden de-DE de-CH de-AT ru-iso9 ocs-scn SPRACHE

metoda = implicit inainte dupa primul ultim ch mm zm pm mc zc pc uc

criteriu = curent precedent local text tot ABSCHNITT

stil = STYLE BEFEHL

culoare = COLOR

stiltext = STYLE BEFEHL

culoaretext = COLOR

stilsinonim = STYLE BEFEHL
      culoaresinonim = COLOR
 \logo [...] {...}
1 NAME OPT
2 CONTENT
\seteazaspatiu [.*.]
* fixat impachetat broad
\seteazaspatiualb [...,*...]
* fix fixat flexibil linie ^{\text{DF}}umatatelinie quarterline niciunul mic mediu mare implicit DIMENSION
```

```
\seteazaspatiuinterliniar [..., ...] [..., ...^2 ..., ...]
1 NAME
2 linie
                       = DIMENSION
                      = NUMMER
    inaltime
                     = NUMMER
    inaltime
    inaltimeminima = NUMMER
    mindepth = NUMMER
distanta = DIMENSION
                    = NUMMER inaltime
= NUMMER
    sus
    jos
                      = NUMMER
    dilatat
    shrink
                       = NUMMER
\seteazaspatiuinterliniar [...,*...]
* on dezactivat reset auto mic mediu Offare NUMMER DIMENSION
\seteazaspatiuinterliniar [...]
\seteazasubsol [...] [...,..=..,..]
text margine borduffa
inherits: \setuplayoutelement
\seteazasus [...] [..,... = ...]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatabele [..,..*=..,..]
* text = DIMENSION max
                 = da nu repetat auto
= on dezactivat
= inherits: \blanc
= mic mediu mare niciunul NUMMER
    split
    frame
    NL
VL
    HL = mic mediu mare niciunul NUMMER
distanta = mic mediu mare niciunul
aliniere = stanga centru dreapta
comenzi = BEFEHL
fonttext = inherits: \seteazafonttext
    grosimerigla = DIMENSION
    inaltime = strut NUMMER
inaltime = strut NUMMER
openup = DIMENSION
    inaltime
    openup
\seteazatabulatori [...] [...] [...,...]
1 NAME
2 NAME
3 inherits: \setuptabulation
\seteazatext [...] [...,... = ...]
1 text margine bordura
2 inherits: \setuplayoutelement
\seteazatexteantet [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [.\frac{4}{.}] [.\frac{5}{.}] \]
1 text margine bordura ^{OPT} ^{OPT} ^{OPT} ^{OPT} ^{OPT}
    data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextejos [.1] [.2] [.3] [.4] [.5]
1 text margine bordura OPT OPT
2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
```

```
\seteazatextesubsol [.1.] [.2.] [.3.] [.4.] [.5.]

1 text margine bordura OPT OPT OPT OPT

2 details of the property of the pr
 2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\seteazatextesus [.\frac{1}{.}] [.\frac{2}{.}] [.\frac{3}{.}] [.\frac{4}{.}] [.\frac{5}{.}] 1 text margine bordura DPT DPT DPT DPT DPT DPT DPT DPT data numarpagina BESCHRIFTUNG TEXT BEFEHL
  3 data numarpagina BESCHRIFTUNG TEXT BEFEHL
 data numarpagina BESCHRIFTUNG TEXT BEFEHL data numarpagina BESCHRIFTUNG TEXT BEFEHL
  \seteazatextetext [.^1.] [.^2.] [.^3.] [.^4.] [.^5.]
 1 text margine bordura OPT OPT OPT OPT OPT
  2 data numarpagina BESCHRIFTUNG TEXT BEFEHL
 data numarpagina BESCHRIFTUNG TEXT BEFEHL
data numarpagina BESCHRIFTUNG TEXT BEFEHL
 5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
  \setareLABELtext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
 1 SPRACHE
2 KEY = VALUE
  instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
    \presetbtxlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
 1 SPRACHE
2 KEY = VALUE
    \presetheadtext [...] [...,... = ...,..]
 1 SPRACHE
2 KEY = VALUE
   \presetlabeltext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
 1 SPRACHE
2 KEY = VALUE
    \presetmathlabeltext [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}..,\ldots]
 1 SPRACHE
2 KEY = VALUE
   \presetoperatortext [.\frac{1}{2}] [\ldots,\ldots\frac{2}{2}\ldots,\ldots]
 1 SPRACHE
2 KEY = VALUE
   \presetprefixtext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{2}\ldots\frac{1}{
 1 SPRACHE
2 KEY = VALUE
   \presetsuffixtext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
 1 SPRACHE
2 KEY = VALUE
    \presettaglabeltext [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots, \ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2}{2}\ldots\frac{2
 1 SPRACHE
2 KEY = VALUE
   \presetunittext [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots]
 1 SPRACHE
2 KEY = VALUE
```

```
\seteazatitlu [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 ABSCHNITT OPT
1 ABSCHNITT
2 frontpartlabel
                                   = NAME
     bodypartlabel
     appendixlabel = NAME
backpartlabel = NAME
expansiune = da nu xml
catcodes - v....
     catcodes = NAME
sectionresetset = NAME
sectionseparatorset = NAME
      sectionconversionset = NAME
     conversie = NAME
sectionstarter = BEFEHL PROCESSOR->BEFEHL
sectionsetpper = BEFEHL PROCESSOR->BEFEHL
sectionset = NAME
sectionsegments = NAME
sectionsegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT:ABSCHNITT:*
ABSCHNITT:tot
                                          ABSCHNITT:tot
     referenceprefix
                                 = + - TEXT
= STYLE BEFEHL
= COLOR
= STYLE BEFEHL
= COLOR
= STYLE BEFEHL
= COLOR
                                   = + - TEXT
     stil
      culoare
     stiltext
culoaretext
     stiltext
     stilnumar
      culoarenumar
                                      = ABSCHNITT
      cuplare
                                    = da nu
     numarpropriu
beforesection
aftersection
     numarpropriu
                                     = BEFEHL
= BEFEHL
     insidesection
                                    = BEFEHL
                                      = da nu lista gol
     numarincrement
                                    = da nu ascuns gol
     punetitlu
                                      = da nu
     numar
                                     = inherits: \pagina
     pagina
                                   = innerits: (pagina

= pagina reset

= start stop inalt niciunul normal gol faramarcare NAME

= start stop inalt niciunul normal gol faramarcare NAME

= start stop inalt niciunul normal gol faramarcare NAME

= BEFEHL

= BEFEHL
     marcaje
     antet
     text
      subsol
      inainte
                                     = BEFEHL
     dupa
                                    = BEFEHL
= da nu
= da nu obiectmobil
     intre
     continua
     alinieretitlu
      spatiereinterliniara = NAME
     interactiune = lista referinta
internalgrid = NAME
grid = normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu
     jos niciunul linie strut box min max centru NAME

aliniere = inherits: \seteazaalinierea

toleranta = inherits: \seteazatoleranta

strut = da nu

suspenda = linie broad ajustat niciunul NUMMER

margine = DIMENSION

aliniaturmator = da nu auto

alternativ = text paragraf normal margine inmargine sus centru subsol reverse textmarginal NAME

latime = DIMENSION
                                    = text parag
= DIMENSION
= DIMENSION
= DIMENSION
     latime
     numberwidth
     latimetext
     distanta
textdistance
comandainainte
                                      = DIMENSION
                                   = DIMENSION
= BEFEHL
= BEFEHL
      comandadupa
                                      = \...##1##2
     comanda
     comandatext
                                      = \...##1

      comandatext
      = \...#1

      deeptextcommand
      = \...#1

      comandanumar
      = \...#1

                                      = \...##1
      deepnumbercommand
                                      = NAME
     locatie
\seteazatitluri [\ldots, 1] [\ldots, 2]
1 ABSCHNITT
2 inherits: \seteazatitlu
\chapter [..., 1 {.2.}
1 REFERENCE OPT
     TEXT
```

```
\part [..., ...] {...}

1 REFERENCEPT
2 TEXT
\section [..., ...] {...}

1 REFERENCE
2 TEXT
\subject [..., \dots] \{.\dots
1 REFERENCE OPT
2 TEXT
1 REFERENCE OPT
2 TEXT
1 REFERENCE
2 TEXT
\subsubsection [..., ...] \{ ...\} 1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubject [..., 1...] {.2.}

1 REFERENCE OPT
2 TEXT
\subsubsubsection [..., 1, ...] {.\(^2\).}

1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsubject [..., 1, ...] {.\(\frac{2}{2}\)}
1 REFERENCE OPT
1 REFERENCE
2 TEXT
\subsubsubsection [..., ^1,...] {.^2.}
1 REFERENCE
2 TEXT
\subsubsubsubsubject [..., ...] {.2.}

1 REFERENCE
2 TEXT
\title [..., 1] {.2.}

1 REFERENCE OPT
2 TEXT
\seteazatoleranta [\dots, \dots]
* orizontal vertical foartestrict strict tolerant foartetolerant spatiu dilatat
\seteazatranzitiepagina [.*.]
* reset auto start aleator NUMMER
```

```
\seteazatype [..., ..] [.., .. \stackrel{2}{=} .., ..]
1 NAME
2 optiune = mp lua xml parsed-xml nested tex context niciunul NAME
    comanda = CSNAME
    stanga = BEFEHL
    dreapta = BEFEHL
    tab
            = da nu NUMMER
    compact = absolut ultim tot
    escape = da nu TEXT PROCESSOR->TEXT stil = STYLE BEFEHL
    culoare = COLOR
    linii = da nu normal despsilabe
    spatiu = on dezactivat normal fixat dilatat
\seteazatyping [..., ...] [.., ... \stackrel{2}{=} .., ...]
                         OPT
1 NAME
2 margineimpara = DIMENSION
   marginepara = DIMENSION
margine = da nu standard DIMENSION
                 - da nu standard DIMENSION

= mp lua xml parsed-xml nested tex context niciunul NAME

= STYLE BEFEHL

= COLOR

= inherits: \seteazaalinierea

= da nu normal despsilabe

= on dezactivat normal fixat dilatat
    optiune
    stil
    culoare
    aliniere
    linii
    spatiu
    keeptogether = da nu
    inainte = BEFEHL
dupa = BEFEHL
    dupa
                   = da nu NUMMER
    strip
                    = NUMMER NAME
    range
                   = da nu NUMMER
    tab
                   = da nu TEXT PROCESSOR->TEXT
    aliniaturmator = da nu auto
    continua = da nu
                    = NUMMER
    start
    stop
                    = NUMMER
                    = NUMMER
   pas
    numerotare
                    = fisier linie nu
                   = inherits: \blanc
    blanc
\seteazaurl [..,..*...]
* stil = STYLE BEFEHL
   culoare = COLOR
\setelementexporttag [.1.] [.2.] [.3.]

    NAME
    export nature pdf
    inline display mixed

\setemeasure \{...^1\} \{...^2\}
1 NAME
2 DIMENSION
\setevalue \{ ...^1 ... \} \{ ...^2 ... \}
1 NAME
2 CONTENT
\setevariable \{...\} \{...\} \{...\}
1 NAME
2 KEY
3 VALUE
\setevariables [...] [...,...
1 NAME
           = BEFEHL
2 set
    reset = BEFEHL
    KEY
           = VALUE
\setfirstline [.*.]
* NAME
```

```
\setflag \{...^*\}
* NAME
\verb|\setfont| ...^*.
* FONT
\setfontcolorsheme [.*.]
* NAME
\setfontfeature {.*.}
* NAME
\setfontsolution [...]
* NAME
\setfontstrut
\setgmeasure \{...\}
1 NAME
2 DIMENSION
\setgvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setgvariable \{...^1, \{...^2, \{...^3\}\}
1 NAME
2 KEY
3 VALUE
\setgvariables [...^1] [...,..^2=...]
1 NAME
2 set
         = BEFEHL
   reset = BEFEHL
KEY = VALUE
\sethboxregister . 1. \{. 2...}
1 CSNAME NUMMER
2 CONTENT
\verb|\sethyphenatedurlafter {.*.}|
* TEXT
\sethyphenatedurlbefore \{...^*\}
* TEXT
\verb|\sethyphenatedurlnormal| \{ . \overset{*}{.} . \}
\sethyphenationfeatures [\dots, \dots]
* NAME reset
\setinitial [...^1] [...,..^2=...]
1 NAME OPT
2 inherits: \setupinitial
```

```
\setinjector [.<sup>1</sup>.] [...,...] [.<sup>3</sup>.]
 1 NAME
NUMMERBEFEHL
 \setinteraction [.*.]
* ascuns NAME
 \setinterfacecommand \{...\} \{...\}
1 NAME
2 NAME
 \setinterfaceconstant \{...^1.\}
 1 NAME
 2 NAME
 \setinterfaceelement \{...\} \{...\}
1 NAME
2 NAME
\setinterfacemessage \{...^1, \} \{...^2, \}
1 NAME
2 titlu NAME NUMMER
3 TEXT
 \setinterfacevariable \{...\}
1 NAME
2 NAME
 \setinternalrendering \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} {\frac{1}{2}}
2 auto embed
3 CONTENT
 \setitaliccorrection [.*.]
* reset 1 2
\setJSpreamble \{ ... \} \{ ... \}
1 NAME
2 CONTENT
\setlayer [.\frac{1}{1}] [\frac{2}{1}] [\frac{2}{1}] [\frac{3}{1}] \quad \text{[} \frac{3}{1}] \quad \text{[} \frac{3}{1}] \quad \text{[} \frac{1}{1}\quad \text{[} \frac{1}\quad \text{[} \frac{1}{1}\quad \text{[} \frac{1}\quad \text{[} \quad \text{[} \quad \text{[} \quad \text{]} \quad \text{[} \quad \text{]} \quad \text{[} \quad \te
1 NAME OPT
2 stanga dreapta par impar
3 inherits: \setuplayer
4 CONTENT
\setlayerframed [.\ddot^1.] [\ldots,\ldots\delta^2...] [\ldots,\ldots\delta^3...] \{\ldots^4.\} 1 NAME
1 NAME
2 inherits: \setuplayer
3 inherits: \seteazainconjurat
4 CONTENT
\setlayerframed [.<sup>1</sup>] [..,..<sup>2</sup>=..,..] {.<sup>3</sup>.}
2 inherits: \setuplayerinherits: \seteazainconjurat
3 CONTENT
```

```
\setlayertext [.\frac{1}{.}] [\ldots, \ldots\frac{2}{=}\ldots, \ldots\right] [\ldots, \ldot\frac{3}{=}\ldots, \ldots\right] \{.\frac{4}{.}}
1 NAME
2 inherits: \setuplayer
3 aliniere = inherits: \seteazaalinierea
    latime = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
4 TEXT
\setlinefiller [...^*]
* filler NAME
\setlocalhsize [.*.]
* [-+]DIMENSION OPT
2 NAME
3 inherits: \setuplayer
4 CONTENT
\label{eq:local_position_problem} $$\operatorname{L}^1_{-1} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \left\{ \begin{array}{c} 1 \\ 1 \end{array} \right\} \left\{ \begin{array}{c} 3 \\ 1 \end{array} \right\} 
2 NAME
3 KEY = VALUE
\verb|\setMPpositiongraphic range {...} {...} {...} {...} {...} {....}
1 NAME
2 NAME
3 NAME
4 KEY = VALUE
\setMPtext \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\setMPvariable [...^1] [...^2]
1 NAME
2 KEY = VALUE
\setMPvariables [...] [...,... = ...]
1 NAME
2 KEY = VALUE
\setmainbodyfont
\setmainparbuilder [.*.]
* implicit oneline basic NAME
\setmarker [ ... ] [ ... ]
1 NAME
2 NUMMER
\setmarking [.1] {.2.}
1 BESCHRIFTUNG
2 TEXT
\setmathstyle \{\dots, *, \dots\}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
```

```
\setmeasure \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 DIMENSION
\verb|\setmessagetext| \{ \begin{smallmatrix} 1 \\ \cdot \end{smallmatrix} \} \ \{ \begin{smallmatrix} 2 \\ \cdot \end{smallmatrix} \}
1 NAME
2 NAME NUMMER
\setmode \{...^*\}
* NAME
\setnostrut
\setnote [.^1.] [...^2...] {.^3.}
1 NAME
2 REFERENCE
3 TEXT
\setnotetext [.<sup>1</sup>.] [...,...] {.<sup>3</sup>.}
2 REFERENCE
3 TEXT
\setnotetext [...^1] [...,..^2=...]
1 NAME
2 titlu
               = TEXT
    semncarte = TEXT
    lista = TEXT
    referinta = REFERENCE
\setnote [.\frac{1}{2}....\frac{2}{2}.....]
1 NAME
2 titlu
               = TEXT
    semncarte = TEXT
    lista = TEXT
    referinta = REFERENCE
\setobject \{ ... \} \{ ... \} \... \{ ... \}
1 NAME
2 NAME
3 CSNAME
4 CONTENT
\setoldstyle
\setpagegrid [..,.. \stackrel{1}{=}..,..] {...}
1 c = NUMMER OPT
               = NUMMER
    optiune = niciunul
2 CONTENT
\setpagereference \{ . \stackrel{1}{\ldots} \} \{ . \ldots \stackrel{2}{,} \ldots \}
1 NAME
2 REFERENCE
\setpagestate [.1.] [.2.]
1 NAME
2 NAME NUMMER
\setpagestaterealpageno \{ ... \} \{ ... \}
1 NAME
2 NAME NUMMER
```

```
\setpenalties \setminus ... \{...\} \{...\}
1 CSNAME
NUMMERNUMMER
\setpercentdimen \{...^1.\} \{...^2\}
1 DIMENSION CSNAME
2 DIMENSION NUMMER
\setposition \{...^*\}
* NAME
\setpositionbox \{ . \stackrel{1}{\ldots} \} \setminus \stackrel{2}{\ldots} \{ . \stackrel{3}{\ldots} \}
1 NAME
2 CSNAME
3 CONTENT
\setpositiondata \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \} \ \{ \begin{array}{c} 1 \\ 1 \end{array} \}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
\setpositiondataplus {.\(^1\)} {.\(^2\)} {.\(^3\)} {.\(^4\)} {.\(^5\)},...}
1 NAME
2 DIMENSION
3 DIMENSION
4 DIMENSION
5 TEXT
\setpositiononly {.*.}
* NAME
\setpositionplus \{ ... \} \{ ... , ... \} \setminus \stackrel{3}{\dots} \{ ... \}
1 NAME
    TEXT
3 CSNAME
4 CONTENT
\setpositionstrut \{...^*.\}
* NAME
\setprofile [...]
* niciunul fixat strict halffixed quarterfixed eightsfixed NAME
\setrandomseed \{...^*\}
* NUMMER
\setreference [\ldots, 1] [\ldots, 2]
1 REFERENCE
2 KEY = VALUE
\setreferencedobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
2 NAME
    CSNAME
    CONTENT
```

```
\setregisterentry [.1] [..,..2.,..] [..,..3...]
1 NAME
2 eticheta
                = NAME
   keys = TEXT PROCESSOR->TEXT
entries = TEXT PROCESSOR->TEXT
   keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setreplacement [.*.]
* reset NAME
\setrigidcolumnbalance ....
* CSNAME NUMMER
\setrigidcolumnhsize \{...^1\} \{...^2\} \{...^3\}
1 DIMENSION
2 DIMENSION
3 NUMMER
\setscript [.*.]
* hangul hanzi nihongo ethiopic thai test NAME
\setsectionblock [...] [...,...\frac{2}{2}....]
1 NAME
2 semncarte = TEXT
\setsimplecolumnhsize [..,..^*=..,..]
* n = NUMMER
latime = DIMENSION
    distanta = DIMENSION
    linii = NUMMER
\setsmallbodyfont
\setsmallcaps
\setstackbox \{...\} \{...\} \{...\}
1 NAME
2 NAME
3 CONTENT
\setstructurepageregister [.\(\dot{1}\).] [\(\dot{1}\),\(\del{2}\).,\(\dot{2}\).,\(\dot{2}\).,\(\dot{3}\).
1 NAME
2 eticheta = NAME
               = TEXT PROCESSOR->TEXT
   keys
              = TEXT PROCESSOR->TEXT
    entries
              = TEXT
= TEXT
= TEXT
    keys:1
    keys:2
    keys:3
    entries:1 = TEXT
entries:2 = TEXT
    entries:3 = TEXT
    alternativ = TEXT
3 KEY = VALUE
\setstrut
\setsuperiors
```

```
\setsystemmode \{...^*\}
* NAME
\settabular
\staggedmetadata [..,.. \stackrel{*}{=} ..,..]
* KEY = VALUE
\settextcontent [.\overset{1}{\dots}] [.\overset{2}{\dots}] [.\overset{3}{\dots}] [.\overset{4}{\dots}] [.\overset{5}{\dots}]
1 sus antet text subsol subsol
2 text margine bordura
3 stanga centru dreapta
4 data numarpagina BESCHRIFTUNG TEXT BEFEHL
5 data numarpagina BESCHRIFTUNG TEXT BEFEHL
\settightobject \{.1.\} \{.1.\} \{.1.\}
2 NAME
3 CSNAME
4 CONTENT
\settightreferencedobject \{ ... \} \{ ... \} \setminus ... \{ ... \}
1 NAME
   NAME
3 CSNAME
4 CONTENT
\settightunreferencedobject \{...\} \{...\} \{...\}
1 NAME
   NAME
3 CSNAME
4 CONTENT
\settrialtypesetting
\setuevalue \{...\}
1 NAME
2 CONTENT
\setugvalue \{.1.\} \{.2.\}
1 NAME
2 CONTENT
\setunreferencedobject \{...\} \{...\} \{...\}
1 NAME
2 NAME
    CSNAME
```

4 CONTENT

```
\setupattachment [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 titlu
             = TEXT
   subtitlu = TEXT
             = TEXT
   autor
             = FILE
   fisier
   nume
            = NAME
          = BUFFER
   buffer
            = start stop
   stare
           = normal ascuns
   metoda
          = Graph Paperclip Pushpin Default
   simbol
   latime
            = ajustat DIMENSION
   inaltime = ajustat DIMENSION
   inaltime = ajustat DIMENSION
            = COLOR
   culoare
   textlayer = NAME
   locatie = bordurastanga borduradreapta inmargine marginestanga marginedreapta text inalt niciunul
   distanta = DIMENSION
\setupattachments [..., 1] [..., ... = ...]
1 NAME
2 inherits: \setupattachment
\setupbackend [..,..^*=..,..]
* export = da FILE
   xhtml
           = FILE
          = FILE
   fisier
   intent = NAME
spatiu = da nu
   xmpfile = FILE
   format = version implicit NAME
          = NUMMER
   nivel
   optiune = totdeauna niciodata
   profile = FILE
\setupbar [\ldots, 1] [\ldots, 2]
1 NAME
2 culoare
               = COLOR
   continua
                  = da nu tot
   continua = da nu tot
gol = da nu
unitate = ex em pt in cm m
order = primplan fundal
grosimerigla = DIMENSION
                  = ex em pt in cm mm sp bp pc dd cc nc
   metoda
                  = NUMMER
                  = NUMMER
   offset
   dy
                  = NUMMER
                  = NUMMER
   max
   foregroundstyle = STYLE BEFEHL
   foregroundcolor = COLOR
           = NAME
   stanga
                  = TEXT
                  = TEXT
   dreapta
\setupbars [\ldots, 1, \ldots] [\ldots, 2, 2, \ldots]
\hiddenbar {...}
* CONTENT
\nobar {.*.}
* CONTENT
\overbar {.*.}
* CONTENT
\overbars {.*.}
* CONTENT
```

```
\overstrike {...}
* CONTENT
\overstrikes {.*.}
* CONTENT
\underbar {.*.}
* CONTENT
\underbars {.*.}
* CONTENT
\underdash {.*.}
* CONTENT
\underdashes {.*.}
* CONTENT
\underdot {...}
* CONTENT
\underdots {...}
* CONTENT
\underrandom {.*.}
* CONTENT
\underrandoms {.*.}
* CONTENT
\understrike {.*.}
* CONTENT
\understrikes {.*.}
* CONTENT
\setupbleeding [..,..^*=..,..]
* latime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION
hoffset = DIMENSION
voffset = DIMENSION
   locatie = t b l r bl lb br rb tl lt tr rt
dilatat = da nu
pagina = da nu
\setupbookmark [..,..^*=..,..]
              = da nu
* fortat
                        = da nu
   numar
   numberseparatorset = NAME
   numberconversionset = NAME
   numberstatter = BEFEHL
numberstopper = BEFEHL
numbersegments = NUMMER NUMMER:* NUMMER:tot ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot
sectionblock = da nu
```

```
\setupbtx [...] [..,..\stackrel{2}{=}..,..]
1 NAME OPT
2 specification
                       = implicit apa aps NAME
                       = implicit NAME
   dataset
                      = \...##1
   comanda
              = BEFEHL
= BEFEHL
    stanga
    dreapta
    authorconversion = normal normalshort normalinverted invertedshort short
   authorconversion = normal normalishort normalishverted invertedshort short

etallimit = NUMMER

etaldisplay = NUMMER

etaloption = ultim

stopper = initials

interactiune = start stop numar text pagina tot

alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears
                 __mriicit category ent
authornum authoryear
= normal reverse
= da nu
    sorttype
    compress
                      = da nu
   implicit
                      = implicit NAME
                       = STYLE BEFEHL
    stil
    culoare
                       = COLOR
\setupbtxdataset [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 language = SPRACHE
\setupbtxlist [...^1] [...,..^2]
                    OPT
1 NAME
2 inherits: \seteazalista
\setupbtxregister [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
                 = start stop
    dataset
             = NAME
   field
                = keyword range numarpagina autor
              = NAME
   register
               = once
    metoda
    alternativ = normalshort invertedshort
                 = STYLE BEFEHL
    stil
                = COLOR
    culoare
\setupbtxrendering [..., ...] [.., ... \stackrel{?}{=} .., ...]
1 NAME
2 staretext =
                   = start stop
   pagestate
                 = start stop
   separator = BEFEHL
criteriu = precedent cite aici tot niciunul
    specification = NAME
              = TEXT
    titlu
                   = BEFEHL
    inainte
    dupa
                   = BEFEHL
                   = NAME
   dataset
    metoda
                   = dataset fortat local global niciunul
    sorttype
                   = short dataset lista referinta folosit implicit cite index
                   = da nu
   repeta
                   = NAME
    group
    numerotare = da nu num index tag short pagina
\setupbtx [.*.]
* NAME.
\setupbutton [..., 1] [.., ... = .., ...]
1 NAME OPT
                     = start stop
2 stare
   aceeasipagina = da nu gol niciunul normal implicit
stil = STYLE BEFEHL
culoare = COLOR
    culoarecontrast = COLOR
    alternativ
                     = ascuns
    inherits: \seteazainconjurat
```

```
\setupcharacterkerning [\ldots, 1, \ldots] [\ldots, 1]
1 NAME
2 factor
                = max NUMMER
              = DIMENSION
    latime
    features = NAME
    stil = STYLE BEFEHL
    culoare = COLOR
\setupcharacterspacing [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
2 NUMMER
                  = NUMMER
3 stanga
    dreapta
                 = NUMMER
    alternativ = 0.1
\setupchemical [\dots, 1] [\dots, 2] [\dots, 2] 1 NAME
1 NAME
2 strut
                     = da nu auto cap ajustat linie implicit CHARACTER
   latime = ajustat niciunul NUMMER
inaltime = ajustat niciunul NUMMER
stanga = ajustat niciunul NUMMER
dreapta = ajustat niciunul NUMMER
sus = ajustat niciunul NUMMER
jos = ajustat niciunul NUMMER
    scala = mic mediu mare normal NUMMER
rotatie = NUMMER
symaliniere = auto
axa = on dezactivat
    culoareframe = COLOR
    grosimerigla = DIMENSION
    offset = DIMENSION
unitate = DIMENSION
factor = NUMMER
frame = on dezactivat
    culoarerigla = COLOR
    fonttext = inherits: \seteazafonttext
dimensiune = mic mediu mare
                  = STYLE BEFEHL
= COLOR
    stil
    culoare
\setupchemicalframed [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 inherits: \seteazainconjurat
\setupcollector [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 rotatie = stanga dreapta intern extern NUMMER
    colt = stanga centru dreapta sus subsol
             = DIMENSION
              = DIMENSION
    hoffset = DIMENSION
    voffset = DIMENSION
    locatie = stanga centru dreapta sus subsol linie l c r m t b g
    stare = start stop
\setupcolumnspan [..,..^*=..,..]
* n = NUMMER
    inherits: \seteazainconjurat
```

```
\setupcombination [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 nx
                      = NUMMER.
                     = NUMMER
     nv
                   = ajustat DIMENSION
     latime
     inaltime = ajustat DIMENSION
     locatie
                    = stanga centru dreapta sus subsol
     locatie = stanga cen
distanta = DIMENSION
     alternativ = eticheta text
     aliniere = inherits: \seteazaalinierea
continua = da nu
     inainte = BEFEHL
dupa = BEFEHL
     intre = BEFEHL
stil = STYLE BEFEHL
culoare = COLOR
\setupcounter [\ldots, 1] [\ldots, 2]
1 NAME
                                 = NUMMER
2 start
                                 = NAME
     counter
     metoda
                                 = pagina
     stare
                                 = start stop
                                 = bypagina byblock bytext byantet byABSCHNITT
     mod
                                 = da nu
     prefix
     prefixseparatorset = NAME
     prefixconversion = NAME
     prefixconversionset = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME

prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* ABSCHNITT:* tot
numberorder = reverse
    numberseparatorset = NAME
numberconversion = NAME
     numberconversionset = NAME
    numberconversionset = NAME
numberstarter = BEFEHL PROCESSOR->BEFEHL
numberstopper = BEFEHL PROCESSOR->BEFEHL
numbersegments = NUMMER NUMMER:NUMMER:* NUMMER:to
type = primul precedent urmatorul ultim numar
criteriu = strict positiv tot
prefixconnector = BEFEHL PROCESSOR->BEFEHL
                                 = NUMMER NUMMER:NUMMER NUMMER:* NUMMER:tot
\setupdataset [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
2 intarziere = da nu
\setupdelimitedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inainte =
    dupa = BEFEHL
dupa = BEFEHL
language = local global SPRACHE
metoda = font
repeta = da nu
locatie = text paragraf margine
stanga = BEFEHL
mijloc = DEPERM
                          BEFEHL
    mijloc
dreapta
                          = BEFEHL
                        = BEFEHL
     nextleft = BEFEHL
nextright = BEFEHL
    spatiuinainte = inherits: \blanc
spatiudupa = inherits: \blanc
marginestanga = da nu standard DIMENSION
     marginedreapta = da nu standard DIMENSION
     aliniat = inherits: \seteazaaliniat
     aliniaturmator = da nu auto
     stil = STYLE BEFEHL
culoare = COLOR
stilsimbol = STYLE BEFEHL
culoaresimbol = COLOR
\aside [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
```

```
\blockquote [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quotation [.^1.] {.^2.}
1 SPRACHE
2 CONTENT
\quote [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\speech [.1.] {.1.}
1 SPRACHE OPT
2 CONTENT
\setupdescription [\ldots, 1, \ldots] [\ldots, \ldots^{\frac{1}{2}}, \ldots]
1 NAME
2 titlu
                       = da nu
                      = NUMMER
   nivel
    text
                      = TEXT
    headcommand
                      = \...##1
                      = BEFEHL
    inainte
   = stanga dreapta inmargine instanga indreapta mar
outermargin serried suspendat sus comanda NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
aliniat = inherits: \seteazaalinierea
display = da ~~
    alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
    aliniaturmator = da nu auto
   latime
distanta
dilatat
shrink
                      = ajustat broad linie DIMENSION
                      = niciunul DIMENSION
                      = NUMMER
                      = NUMMER
    suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
    closecommand = \...#1
expansiune = d----
    expansiune
                      = da nu xml
    referenceprefix = + - TEXT
   exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    culoaretitlu = COLOR
\setupdirections [..,..^*=..,..]
* bidi = on dezactivat local global
    metoda = unu doi implicit
    fences = da nu
    break = ambele inainte
\setupdocument [..,..^*=..,..]
* inainte = BEFEHL
                         = BEFEHL
    dupa
    metadata:author = TEXT
    metadata:title
                        = TEXT
    metadata:subject = TEXT
    metadata:keywords = TEXT
                         = VALUE
\setupeffect [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
              = niciunul comanda
= NUMMER
    dilatat
    grosimerigla = NUMMER
    alternativ
                  = normal intern extern ambele ascuns dilatat
```

```
\setupenumeration [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 titlu
                           = da nu
                           = da nu
    numar
    comandanumar = \...##1
    distantatitlu = DIMENSION
    stiltitlu
culoaretitlu
titlecommand
                           = STYLE BEFEHL
                          = COLOR
                          = \...##1
   titlecommand
titleleft
titleright
stanga
dreapta
simbol
starter
stopper
cuplare
counter
                          = BEFEHL
                          = NAME
                          = NAME
                          = NUMMER
    nivel
     text
                          = TEXT
    headcommand
                          = \...##1
    inainte
                          = BEFEHL
                          = BEFEHL
    dupa
    dupa = BEFEHL
intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
outermargin serried suspendat sus comanda NAME
   aliniere = inherits: \seteazaaliniere
headalign = inherits: \seteazaaliniere
aliniat = inherits: \seteazaaliniat
dienlay = da nu
da nu auto
                           outermargin serried suspendat sus comanda NAME
                          = inherits: \seteazaalinierea
                         = inherits: \seteazaalinierea
    latime
distanta
                          = ajustat broad linie DIMENSION
                          = niciunul DIMENSION
    distanta = niciunul DIMENSION
dilatat = NUMMER
shrink = NUMMER
suspenda = ajustat broad niciunul margine NUMMER
closesymbol = BEFEHL
closecommand = \...##1
expansiune = da nu xml
    referenceprefix = + - TEXT
    exemplu = TEXT
margine = da nu standard DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
    stiltitlu = STYLE BEFEHL culoaretitlu = COLOR
    inherits: \setupcounter
\setupenv [..,..*...]
* set = BEFEHL
    reset = BEFEHL
    KEY = VALUE
\setupexport [..,..^*=..,..]
* aliniere = flushleft centru flushright normal
    fonttext = DIMENSION
latime = DIMENSION
titlu = TEXT
subtitlu = TEXT
autor = TEXT
    alternativ = html div
properties = da nu
hyphen = da nu
cssfile = FILE
    primapagina = FILE
    ultimapagina = FILE
```

```
\setupexternalfigure [..., 1 ...] [.., .. \frac{2}{=} .., ...]
1 NAME
2 latime
                          = DIMENSION
                         = DIMENSION
    inaltime
                       = NAME
     eticheta
                       = NUMMER
    pagina
                         = da nu
    prefix
                        = TEXT
                      = pdf mps jpg png jp2 jbig svg eps gif tif mov buffer tex cld auto
= da nu
     metoda
     controale
    previzualizare = da nu
     mask
                 = niciunul
e = NUMMER
    rezolutie
    rezolutie = NUMMER

culoare = COLOR

arguments = TEXT

repeta = da nu

factor = ajustat broad max auto implicit

hfactor = ajustat broad max auto implicit

factorw = ajustat broad max auto implicit

factorw = DIMENSION
     inaltimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
equalwidth = DIMENSION
equalheight = DIMENSION
scala = NUMMER
xscala = NUMMER
yscala = NUMMER
s = NUMMER
sx = NUMMER
    sy = NUMMER
linii = NUMMER
locatie = local global implicit
director = PATH
optiune = test incadrat gol
   forgroundcolor = COLOR
     crossreference = da nu NUMMER
\setupexternalsoundtracks [..,..^*=..,..]
* optiune = repetat
\setupfieldbody [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
```

2 category = NAME

inherits: \setupfieldcategory

```
\setupfieldcategory [\ldots, 1] [\ldots, 2]
1 NAME
2 start
                       = NUMMER
                      = STYLE BEFEHL
   stil
                     = COLOR
   culoare
                      = radio sub text linie push check signature
   type
                      = TEXT
    values
                      = TEXT
   implicit
   culoareframecamp = COLOR
   culoarefundalcamp = COLOR
                      = DIMENSION
   latime
   inaltime
                      = DIMENSION
   inaltime
                      = DIMENSION
   aliniere
                      = stanga centru dreapta flushleft center flushright
                     = NUMMER
                      = NAME
   simbol
   fieldlayer
                      = NAME
                      = readonly obligatoriu protejat sortat nedisponibil nocheck fixat fisier ascuns tiparibil auto
   optiune
                      = REFERENCE
   clickintru
    clickies
                      = REFERENCE
   regiuneintrare = REFERENCE
   regiuneiesire
                      = REFERENCE
                     = REFERENCE
   dupatasta
                      = REFERENCE
   format
    verifica
                      = REFERENCE
   calculeaza
                     = REFERENCE
                      = REFERENCE
   focusin
                      = REFERENCE
   focusout
   openpage
                      = REFERENCE
                      = REFERENCE
   closepage
\setupfieldcontentframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjuratinherits: \setupfieldcategory
\setupfieldlabelframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 inherits: \seteazainconjurat
\setupfieldtotalframed [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
   inainte
               = BEFEHL
               = BEFEHL
   dupa
               = BEFEHL
   intre
    distanta = DIMENSION
    alternativ = reset eticheta incadrat orizontal vertical
   inherits: \seteazainconjurat
\setupfiller [..., 1, ...] [.., ... \stackrel{2}{=} .., ...]
                    OPT
1 NAME OPT
2 marginestanga = DIMENSION
   marginedreapta = DIMENSION
   marginedreapta = DIMENSION
stanga = BEFEHL
dreapta = BEFEHL
alternativ = simbol dilatat rigla spatiu
metoda = local global centru broad
latime = DIMENSION
inaltime = DIMENSION
inaltime = DIMENSION
offset = DIMENSION
                  = DIMENSION
   distanta
                 = stanga dreapta centru flushleft flushright intern extern
= BEFEHL
   aliniere
   simbol
                   = STYLE BEFEHL
   stil
                   = COLOR
   culoare
\setupfirstline [\ldots, 1] [\ldots, 2]
1 NAME
   n
              = NUMMER
   alternativ = implicit linie cuvant
              = STYLE BEFEHL
   stil
             = COLOR
   culoare
```

```
\setupfittingpage [..., ...] [..,.. \frac{2}{=} ..,..]
1 NAME
2 pagestate =
   comanda
            = \...##1
            = pagina
   margine
             = NUMMER
   scala
             = auto defaut NAME
   hartie
   inherits: \seteazainconjurat
\setupfloatcaption [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME
2 suffix
                   = BEFEHL
   suffixseparator = BEFEHL
   suffixstopper = BEFEHL
                   = stanga dreapta centru jos inalt grila overlay intern extern innermargin outermargin marginestanga
   locatie
                     marginedreapta lefthanging righthanging suspenda sus subsol dilatat niciunul implicit
                   = \...##1
   comanda
   comandanumar
                   = \...##1
                   = \...##1
   comandatext
   spatiuinainte
                   = inherits: \blanc
   spaceinbetween = inherits: \blanc
   spatiudupa
                   = inherits: \blanc
   distanta
                   = DIMENSION
                   = BEFEHL
   intre
                   = STYLE BEFEHL
   stil
                  = COLOR
   culoare
                   = DIMENSION
   offsetsus
   offsetjos
                   = DIMENSION
                   = da nu niciunul
   numar
   group
                   = TEXT
                  = DIMENSION
   marginestanga
   marginedreapta = DIMENSION
   innermargin
                   = DIMENSION
   outermargin
                  = DIMENSION
   aliniere
                  = inherits: \seteazaalinierea
   latime
                  = ajustat max DIMENSION
                   = ajustat DIMENSION
   latimeminima
   latimemaxima
                   = DIMENSION
   inherits: \setupcounter
\setupfontexpansion [...^1] [...,..^2]
1 NAME
2 vector
           = NAME
   factor
           = NUMMER
   dilatat = NUMMER
   shrink = NUMMER
            = NUMMER
   pas
\setupfontprotrusion [.<sup>1</sup>.] [..,..<sup>2</sup>..,..]
1 NAME
   vector
           = NUMMER
   factor
   stanga = NUMMER
   dreapta = NUMMER
\setupfonts [..,..*=..,..]
* language = nu auto
\setupfontsolution [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 goodies = FILE
   solution = NAME
            = NAME
   less
   more
            = NAME
   metoda = preroll split normal reverse aleator
   criteriu = NUMMER
```

```
\setupformula [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 locatie
                   = stanga dreapta
                   = stanga centru dreapta flushleft center flushright normal
   aliniere
                   = da nu
   strut
                   = DIMENSION
   {\tt distanta}
                   = BEFEHL
   stanga
                   = BEFEHL
   dreapta
   spatiuinainte
                  = inherits: \blanc
                   = inherits: \blanc
   spatiudupa
   comandanumar
                  = \...##1
   culoare
                   = COLOR
                  = STYLE BEFEHL
   stilnumar
   culoarenumar
                  = COLOR
                  = impachetat tight centru incadrat inherits: \seteazafonttext
   optiune
   margine
                   = da nu standard DIMENSION
   marginestanga
                   = DIMENSION
   marginedreapta = DIMENSION
                   = NAME.
   alternativ
   aliniaturmator = da nu auto
                   = inherits: \snaptogrid
   grid
                   = numar
   frame
   expansiune
                   = da nu xml
   referenceprefix = + - TEXT
   xmlsetup
                   = NAME
                   = NAME
   catcodes
   split
                  = da nu
   inherits: \setupcounter
\setupformulaframed [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 inherits: \seteazainconjurat
\setupframedcontent [\ldots, 1, \ldots] [\ldots, \ldots^2, \ldots]
1 NAME
2 stanga
                 = BEFEHL
                BEFEHL
   dreapta
   leftoffser = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
                 = DIMENSION
   offsetjos
   corectielinie = da nu
   inherits: \seteazainconjurat
\setupframedtext [\ldots, 1] [\ldots, 2]

    NAME
    stanga

                   = BEFEHL
                  = BEFEHL
   dreapta
                  = BEFEHL
= stanga dreapta centru niciunul
   intern
   locatie
   corectieadancime = on dezactivat
   fonttext = inherits: \seteazafonttext aliniat = inherits: \seteazaaliniat
                  = STYLE BEFEHL
   stil
                   = COLOR
   culoare
   inherits: \seteazainconjuratinherits: \setupplacement
\setupglobalreferenceprefix [...]
* + - TEXT
\setupheadalternative [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME
2 alternativ
                  = orizontal vertical undeva
   renderingsetup = NAME
\setuphelp [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
```

```
\helptext [.<sup>1</sup>.] {.<sup>2</sup>.} {.<sup>3</sup>.}
1 REFERENCE OPT
2 TEXT
3 TEXT
\setuphigh [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 distanta = DIMENSION
   up = DIMENSION
stil = STYLE BEFEHL
   culoare = COLOR
\setuphighlight [\ldots, 1, \ldots] [\ldots, \ldots, 2, 2, \ldots]
1 NAME
2 comanda = da nu
   stil = STYLE BEFEHL
   culoare = COLOR
\unitshigh {...}
* CONTENT
\setuphyphenation [..,..^*=..,..]
* metoda = original tex implicit hyphenate expanded traditional niciunul
\setupindentedtext [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
         OPT
2 inainte
                = BEFEHL
   culoaretitlu = COLOR
\setupinitial [\ldots, 1] [\ldots, 2]
1 NAME OPT
2 n
             = NUMMER
            NUMMER
   inainte = BEFEHL
   distanta = DIMENSION
   hoffset = DIMENSION
   voffset = linie DIMENSION
stil = STYLE BEFEHL
   culoare = COLOR
   font = FONT
text = TEXT
   locatie = margine text
metoda = primul ultim auto niciunul
\setupinsertion [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
2 locatie = pagina text coloane firstcolumn lastcolumn
\setupitaliccorrection [...,*...]
* text totdeauna global niciunul
```

```
1 NAME
2 fiecare NUMMER
3 intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine lamargine intext
          larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat reverse coloane unu doi trei patru
          \verb|cinci| six seven | \verb|eight| nine | standard | \verb|NUMMER*| broad | \verb|NUMMER*| serried | orizontal | \verb|NAME| | six | seven | eight| nine | standard | six | seven | eight| nine | standard | six | seven | six | seven | eight| nine | standard | six | seven | six | seven | eight| nine | standard | six | seven | six | seven | eight| nine | standard | six | seven | seven | six | seven | seven | six | seven | six | seven | six | seven | six | seven | seven | six | seven | six | seven | seven | six | seven | six | seven | sev
                                                = BEFEHL
        inainte
                                                     = BEFEHL
          dupa
                                                  = BEFEHL
          intre
          inaintetitlu = BEFEHL
          dupatitlu = BEFEHL
textstanga = BEFEHL
          textdreapta = BEFEHL
                                                  = BEFEHL
          stanga
                                              = BEFEHL
          dreapta
                                               = NUMMER
          factor
          pas
                                                  = DIMENSION
          latime
                                                 = DIMENSION
         distanta = DIMENSION
margine = da nu standard DIMENSION
marginestanga = da nu standard DIMENSION
        aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
n = NURMER
                                                  = NUMMER
          n
          aliniaturmator = da nu auto
          intern = BEFEHL
comanda = CSNAME
         = NUMMER.
          alignsymbol = da nu
textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
annu
         culoare = COLOR stiltitlu = STYLE BEFEHL culoaretitlu = COLOR stilmarca;
          stil
                                                  = STYLE BEFEHL
                                                   = STYLE BEFEHL
          stilmarcaj
          culoaremarcaj = COLOR
                                                     = STYLE BEFEHL
          stilsimbol
          culoaresimbol = COLOR
                                                  = inherits: \definegridsnapping
          grid
           inherits: \setupcounter
```

```
\setupitemgroup [..., ...] [.., ... = .., ...]

1 NAME NAME:NUMMER

OPT
2 inainte = BEFEHL
                         = BEFEHL
     dupa
                       = BEFEHL
     intre
     inaintetitlu = BEFEHL
     dupatitlu = BEFEHL
textstanga = BEFEHL
     textstanga
     textdreapta = BEFEHL
stanga = BEFEHL
dreapta = BEFEHL
factor = NUMMER
                       = DIMENSION
     pas
     latime
                       = DIMENSION
= DIMENSION
     distanta
                       = intro aleator continuu impachetat autointro broad text inainte dupa faraalb margine inmargine
     optiune
                             lamargine intext larg ajustat nofit paragraf unit serried stopper despachetat repetat norepeat
                             reverse coloane unu doi trei patru cinci six seven eight nine standard NUMMER*broad NUMMER*serried
                              orizontal NAME
     margine
                         = da nu standard DIMENSION
     marginestanga = da nu standard DIMENSION
     marginedreapta = da nu standard DIMENSION
    aliniere = inherits: \seteazaalinierea
aliniat = inherits: \seteazaaliniat
start = NUMMER
symaliniere = stanga centru dreapta flushleft center flushright
simbol = NAME
n = NUMMER
     aliniaturmator = da nu auto
     intern = BEFEHL comanda = CSNAME elemente = NUMMER
    elemente = NUMMER
latimemaxima = DIMENSION

itemalign = stanga dreapta centru flushleft flushright intern extern
alignsymbol = da nu
textdistance = mic mediu mare niciunul spatiu DIMENSION
punestopper = da nu
stil = STYLE BEFEHL
     stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
                         = STYLE BEFEHL
     stilmarcaj
     culoaremarcaj = COLOR
     stilsimbol
                          = STYLE BEFEHL
     culoaresimbol = COLOR
     grid
                         = inherits: \definegridsnapping
     \verb|inherits: \scupecounter|\\
```

\setareITEMGROUP [..., \frac{1}{2}...] [..., \frac{2}{3}...] 1 fiecare NUMMER OPT OPT OPT

2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
instances: itemize

```
\setuplabel [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
                    = da nu
2 titlu
                     = da nu
   numar
    comandanumar = \...##1
    distantatitlu = DIMENSION
   stiltitlu
culoaretitlu
                     = STYLE BEFEHL
                     = COLOR
    titlecommand
                     = \...##1
                    = BEFEHL
    titleleft
    titlerest
                    = BEFEHL
    stanga
                     = BEFEHL
                     = BEFEHL
    dreapta
                     = BEFEHL
    simbol
                    = BEFEHL
    starter
                     = BEFEHL
    stopper
                     = NAME
    cuplare
    counter
                     = NAME
                     = NUMMER
    nivel
                     = TEXT
    text
    headcommand
                    = \...##1
                     = BEFEHL
    inainte
                     = BEFEHL
    dupa
   intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
   aliniere = inherits: \seteazaliniere
headalign = inherits: \seteazaaliniere
aliniat = inherits: \seteazaaliniat
da nu
nu auto
                      outermargin serried suspendat sus comanda intext NAME
                     = inherits: \seteazaalinierea
                    = inherits: \seteazaalinierea
                     = ajustat broad linie DIMENSION
   latime
distanta
   suspenda = ajustat broad niciunul margine NUMMER
closecommand = Numer  
closecommand = \...##1
                    = niciunul DIMENSION
                     = da nu xml
    expansiune
    referenceprefix = + - TEXT
   exemplu = TEXT
margine = da nu
                    = da nu standard DIMENSION
   culoare
stiltitlu
culoare
                    = STYLE BEFEHL
                    = COLOR
                    = STYLE BEFEHL
    culoaretitlu = COLOR
    inherits: \setupcounter
\setuplayer [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
              = start stop continuu urmatorul repetat
   optiune = test
pagina = NUMMER
latime = DIMENSION
```

```
inaltime = DIMENSION
region = NAME
rotatie = stanga dreapta intern extern NUMMER
pozitie = da nu overlay
hoffset = max DIMENSION
voffset = max DIMENSION
offset = DIMENSION
         = DIMENSION
dx
         = DIMENSION
dγ
        = NUMMER
sx
         NUMMER
sy
         = DIMENSION
x
        = DIMENSION
= stanga centru dreapta sus subsol
У
colt
locatie = grila stanga centru dreapta sus subsol linie l c r m t b g
linie = NUMMER
coloana = NUMMER
          = NUMMER
directie = normal reverse
douafete = da nu
metoda
         = ajustat overlay
repeta
         = lefttop righttop leftbottom rightbottom centru middletop middlebottom middleleft middleright lefttopleft
preset
             lefttopright NAME
```

```
\setuplayeredtext [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 stil
                  = STYLE BEFEHL
    culoare = COLOR
     inherits: \seteazainconjurat
\setuplayouttext [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{2}..,..]
1 sus antet text subsol subsol {\rm Subsol}^{\rm OPT}
    stare = start stop gol inalt niciunul normal faramarcare NAME
stil = STYLE BEFEHL
culoare = COLOR
strut = da nu
n = NUMBER
2 text margine bordura
3 stare = st
    strut = da nu
n = NUMMER
inainte = BEFEHL
dupa = BEFEHL
stilstanga = STYLE BEFEHL
stildreapta = STYLE BEFEHL
culoarestanga = COLOR
     culoaredreapta = COLOR
     latime = DIMENSION latimestanga = DIMENSION
     marginedreapta = DIMENSION
\setuplinefiller [\dots, 1, \dots] [\dots, \dots]^2 [\dots, \dots]^2
    NAME OPT
locatie = stanga dreapta ambele
scop = stanga dreapta local
mp = NAME
inaltime = DIMENSION
inaltime = DIMENSION
distanta = DIMENSION
threshold = DIMENSION

    NAME
    locatie

     grosimerigla = DIMENSION
    grosimerigla = DIMENSION
inainte = BEFEHL
dupa = BEFEHL
culoare = COLOR
stiltext = STYLE BEFEHL
culoaretext = COLOR
                        = inherits: \seteazaalinierea
     aliniere
\setuplinefillers [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
1 NAME
2 inherits: \setuplinefiller
\setuplinenote [\ldots, 1] [\ldots, 2]
1 NAME
2 compress
              ss = da nu
     compressmethod = separator stopper spatiu
     compressseparator = BEFEHL
     compressdistance = DIMENSION
     inherits: \setupnote
\linenote {.*.}
* TEXT
```

```
\setuplinetable \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . \\ . & . & . \end{bmatrix} \begin{bmatrix} . & . & . & . \\ . & . & . \end{bmatrix}
1 r c
2 impar par antet NUMMER
3 linii = ajustat NUMMER inainte = BEFEHL
                    = BEFEHL
    dupa
    intre = BEFEHL
dilatat = da nu DIMENSION
    latimemaxima = ajustat DIMENSION
                    = NUMMER
    nstanga
                    = NUMMER
   repeta = da nu
nx = NUMMER
latime = DIMENSION
inaltime = ajustat linie DIMENSION
distanta = DIMENSION
offsetstanga = DIMENSION
    repeta
                    = da nu
    offsetdreapta = DIMENSION
    aliniere = inherits: \seteazaalinierea fundal = culoare
    culoarefundal = COLOR
    xheight = max DIMENSION
                    = max DIMENSION
    xdepth
                    = STYLE BEFEHL
    stil
    culoare
                     = COLOR
\setuplistalternative [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 inainte
                      = BEFEHL
                     = BEFEHL
    dupa
                    = \...##1##2##3
    comanda
    renderingsetup = NAME
    latime = DIMENSION distanta = DIMENSION
                  = DIMENSION
    dilatat
                     = BEFEHL
    filler
\setuplistextra [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 inainte = BEFEHL
              = BEFEHL
    dupa
\setuplocalfloats [..,.. \stackrel{*}{=}..,..]
* inainte = BEFEHL
              = BEFEHL
    dupa
    intre
              = BEFEHL
\setuplocalinterlinespace [..., ...] [..,..\stackrel{2}{=}..,..]
1 NAME
2 inherits: \seteazaspatiuinterliniar
\setuplocalinterlinespace [\dots, \dots]
* on dezactivat reset auto mic mediu OPTare NUMMER DIMENSION
\setuplocalinterlinespace [.*.]
* NAME
\setuplow [\dots, 1] [\dots, 2]
1 NAME OPT
2 distanta = DIMENSION
    down = DIMENSION
stil = STYLE BEFEHL
    culoare = COLOR
```

```
\setuplowhigh [\dots, 1, \dots] [\dots, \dots^{\frac{2}{2}}, \dots]
1 NAME
2 distanta = DIMENSION
   up = DIMENSION
down = DIMENSION
stil = STYLE BEFEHL
culoare = COLOR
\setuplowmidhigh [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 up
             = DIMENSION
   down
            = DIMENSION
          = STYLE BEFEHL
   stil
   culoare = COLOR
\unitslow {.*.}
* CONTENT
\setupMPgraphics [..,..*=..,..]
* culoare = local global
            = FILE
   mpy
\setupMPinstance [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                    = metafun mpost
   initializations = da nu
   setups = NAME
stiltext = STYLE BEFEHL
   culoaretext = COLOR
extensions = da nu
metoda = binary decimal double scaled implicit
\setupMPpage [..,..*...]
* inherits: \setupfittingpage
\setupMPvariables [...] [...,..=2...]
1 NAME
2 KEY = VALUE
1 NAME
2 stare
              = start stop
   latime = DIMENSION inainte = BEFEHL
   dupa = BEFEHL intre = BEFEHL
   aliniere = inherits: \seteazaalinierea
   stil = STYLE BEFEHL
culoare = COLOR
   sus = BEFEHL
jos = BEFEHL
   locatie = stanga dreapta centru inmargine
stanga = BEFEHL
   dreapta = BEFEHL
```

```
\setupmargindata [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 strut
               = da nu auto cap ajustat linie implicit CHARACTER
               = \...##1
   comanda
              = DIMENSION
   latime
   aliniere = inherits: \seteazaalinierea
   anchor
               = region text
   locatie
              = stanga dreapta intern extern
              = sus linie primul adancime inaltime
   metoda
             = implicit bordura
   category
              = local global
   scop
   optiune
              = text paragraf
   margine = local normal margine bordura
   distanta = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
   dy
              = DIMENSION
   spatiujos = DIMENSION
   threshold = DIMENSION
   linie
              = NUMMER
               = da continuu
   stack
   stil
              = STYLE BEFEHL
   culoare = COLOR
\setupmarginframed [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 inherits: \seteazainconjurat
\atleftmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE<sup>T</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\atrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE<sup>OPT</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininner [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininneredge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\ininnermargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\ddots\}
1 referinta = REFERENCE^{OPT}
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleft [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\ddots}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inleftedge [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.3.}
1 referinta = REFERÊNCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
```

```
\inleftmargin [..,..\frac{1}{2}..,..] [..,.\frac{2}{2}..,..] {\delta}.
1 referinta = REFERENCE<sup>T</sup>
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inmargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referinta = REPERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inother [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
   inherits: \setupmargindata
inherits: \setupmargindata
inherits: \setupmarginframed
CONTENT
\inouter [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {...}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inouteredge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \{ \].
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inoutermargin [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {\darksquare}.
1 referinta = REFERENCE<sup>OPT</sup>
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inright [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{3}.}
1 referinta = REFERENCE
    inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightedge [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referinta = REFERENCE
   inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\inrightmargin [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] {.\(\frac{3}{2}..}\)
1 referinta = REFERENCE<sup>OPT</sup>
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\margintext [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] {.\frac{3}{1}.}
1 referinta = REFERENCE
inherits: \setupmargindata
2 inherits: \setupmarginframed
3 CONTENT
\setupmarginrule [...] [...,...]
1 NUMMER OPT
2 inherits: \setupsidebar
```

```
\setupmathalignment [..., ...] [..., ... \frac{2}{3}...]
1 NAME
2 n
                 = NUMMER
                 = NUMMER
    m
    distanta = DIMENSION
    numar
                 = auto
    separator = TEXT
    aliniere = stanga centru dreapta normal
                = sus center subsol normal
    locatie
                 = math nu
    grid
\setupmathcases [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME
                       = BEFEHL
2 stanga
                      = BEFEHL
    dreapta
    strut
                      = da nu
                    = STYLE BEFEHL
= DIMENSION
    stil
    distanta
    numberdistance = DIMENSION
\setupmathematics [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots]
1 NAME
2 openup
                         = da nu
    setsimbol
                       = NAME
    functionstyle = STYLE BEFEHL
   runctionstyle = SIYLE BEFEHL

compact = da nu
aliniere = 12r r21

bidi = da nu

sygreek = normal italic niciunul

lcgreek = normal italic niciunul

ucgreek = normal italic niciunul

italics = 1 2 3 4 niciunul reset
    autopunctuation = da nu tot
    setups = NAME
domain = NAME reset
    domain = NAME reset

stiltext = STYLE BEFEHL

culoaretext = COLOR

functioncolor = COLOR

integral = limits nolimits autolimits displaylimits niciunul
    implicit = normal italic
                        = ams ctx
    fraction
\setupmathfence [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 comanda
                 = da nu
                 = NUMMER
    stanga
                = NUMMER
    mijloc
                = NUMMER
    dreapta
    mathstyle = display text script scriptscript cramped uncramped normal impachetat mic mare
    culoare = COLOR
                 = auto
    stare
                 = auto
    metoda
                 = niciunul auto NUMMER
    factor
\setupmathfraction [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 distantasus
                         = DIMENSION
    distantajos = DIMENSION
margine = DIMENSION
culoare = COLOR
                      = da nu math tight
= intern extern ambele
    strut
    alternativ
                        = da nu auto
    rigla
                        = NUMMER
    stanga
                        = NUMMER
    dreapta
    inlinethreshold = NUMMER
    displaythreshold = NUMMER
    fences = CD:STRING
grosimerigla = DIMENSION
mathstyle = STYLE BEFEHL
distanta = nu niciunul overlay
```

```
\setupmathfractions [..., ...] [..., ...^2 ..., ...]
1 NAME OP OP inherits: \setupmathfraction
\binom \{...^1\}
1 CONTENT
2 CONTENT
\dbinom \{ \dots^1 \} \{ \dots^2 \}
1 CONTENT
2 CONTENT
\dfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\frac {.1.} {.2.}
1 CONTENT
2 CONTENT
\sfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\tbinom \{...\}
1 CONTENT
2 CONTENT
\xfrac {.1.} {.2.}
1 CONTENT
2 CONTENT
\xxfrac \{ ... \}
1 CONTENT
2 CONTENT
\setupmathframed [..., ...] [.., ... \stackrel{2}{=} .., ..]
1 NAME OPT
2 inherits: \seteazainconjurat
\inmframed [..,..\frac{1}{2}...] {.\frac{2}{1}...}
inherits: \setupmathframed CONTENT
\mcframed [..,.. \stackrel{1}{=}..,..] {...}
inherits: \setup#AThframed
CONTENT
\mframed [..,..\frac{1}{2}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \setupmathframed 2 CONTENT
\setupmathmatrix [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
dreamts
                = BEFEHL
    dreapta = BEFEHL
strut = da nu NUMMER
    aliniere = stanga centru dreapta normal
stil = STYLE BEFEHL
    distanta = DIMENSION
    locatie = sus subsol inalt jos lohi normal
```

```
\setupmathornament [..., ...] [..., ...^2]
1 NAME
2 alternativ = mp
   culoare
                = COLOR
   mpoffset
               = DIMENSION
                = NAME
\setupmathradical [\dots, \frac{1}{1}, \dots] [\dots, \dots]^2
1 NAME
2 alternativ = implicit normal mp
                = COLOR
    culoare
   mpoffset
                = DIMENSION
    mp
                = NAME
\setupmathstackers [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stanga
                     = BEFEHL
   dreapta
                     = BEFEHL
                    = \...##1
   topcommand
   bottomcommand = \...##1
middlecommand = \...##1
                     = NAME
    mp
                = NAME
= DIMENSION
= DIMENSION
= COLOR
= DIMENSION
= DIMENSION
= DIMENSION
   mpheight
   mpdepth
    mpoffset
    culoare
   hoffset
    voffset
    inaltimeminima = DIMENSION
   mindepth = DIMENSION
mathclass = rel ord
                  = rel ord
= min max normal
= sus subsol inalt jos centru NUMMER
= da nu
   offset
    locatie
    strut
    alternativ
                    = normal implicit mp
    latimeminima = DIMENSION
    distanta
                    = DIMENSION
                    = DIMENSION
    moffset
    order
                    = normal reverse
    mathlimits
                     = da nu
\setupmathstyle [...,*...]
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\setupmixedcolumns [..., ...] [..., ... \stackrel{2}{=}..., ...]
1 NAME
                     = inherits: \definegridsnapping
2 grid
    grosimerigla = DIMENSION
    metoda = otr box
inainte = BEFEHL
    inainte
                   = BEFEHL
    dupa
                    = DIMENSION
    distanta
                    NUMMER.
    inaltimemaxima = DIMENSION
   latimemaxima = DIMENSION
latimemaxima = DIMENSION
pas = DIMENSION
profile = NAME
aliniere = inherits: \seteazaalinierea
setups = NAME
balanta = da nu
    splitmethod = niciunul fixat
                    = local global
    alternativ
                   = linie jumatatelinie
    internalgrid
                    = rigla
    separator
                  = 1-6
= da nu
    strut
                    = COLOR
    culoare
    culoarerigla = COLOR
    directie
                    = normal reverse
    inherits: \seteazainconjurat
\setupmodule [...] [...,... = ...]
1 FILE
                    OPT
2 test = da nu
    KEY = VALUE
```

```
\setupnotation [\dots, 1, \dots] [\dots, \dots]^2
1 NAME
2 titlu
                           = da nu
                           = da nu
    numar
                          = note
     type
     comandanumar = \...##1
distantatitlu = DIMENSION
    stiltitlu
                          = STYLE BEFEHL
    culoaretitlu
titlecommand
                          = COLOR
                          = \...##1
    titleleft
titleright
stanga
dreapta
                          = BEFEHL
                          = BEFEHL
                          = BEFEHL
                          = BEFEHL
                          = BEFEHL
     simbol
                          = BEFEHL
     starter
     stopper
                          = BEFEHL
    cuplare
                          = NAME
                          = NAME
     counter
     nivel
                          = NUMMER
                          = TEXT
     text
   dupa = BEFEHL
intre = BEFEHL
alternativ = stanga dreapta inmargine instanga indreapta margine marginestanga marginedreapta innermargin
outermargin serried suspendat sus comanda note NAME
aliniere = inherits: \seteazaalinierea
headalign = inherits: \seteazaalinierea
display = da nu
aliniaturmator
     aliniaturmator = da nu auto
     latime
                          = ajustat broad linie DIMENSION
     distanta
                          = niciunul DIMENSION
    dilatat
shrink
                          = NUMMER
     suspenda = ajustat broad niciunul margine NUMMER closesymbol = BEFEHI.
                          = NUMMER
     closecommand = \...##1
expansiune = da nu xml
     referenceprefix = + - TEXT
    referenceprefix = + - TEXT
exemplu = TEXT
margine = da nu standar
stil = STYLE BEFEHL
culoare = COLOR
stiltitlu = STYLE BEFEHL
culoaretitlu = COLOR
                          = da nu standard DIMENSION
     inherits: \setupcounter
```

```
\setupnotations [..., ..] [.., ..^{\frac{2}{2}}.., ..]
```

2 inherits: \setupnotation

```
\setupnote [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME
2 interactiune
                           = da nu numar text tot
                          = \...##1
   symbolcommand
                         = \...##1
    comandatext
                         = da nu
    indicator
    separatortext
                          = BEFEHL
    latime
                          = DIMENSION
    inaltime
                         = DIMENSION
   distanta = DIMENSIUN
rulecommand = BEFEHL
rigla = on dezactivat normal stanga dreapta comanda paragraf
split = tolerant strict foartestrict NUMMER
factor = NUMMER
locatie = text pagina inalt subsol niciunul coloane firstcolumn lastcolumn
urmatorul = BEFEHL
n = NUMMER
- COLOR
    distanta
                        = COLOR
= DIMENSION
    grosimerigla
                          = NAME
    spatiereinterliniara = NAME
    paragraf = da nu
                          = BEFEHL
   inainte
    culoaretext
                        = COLOR
    anchor = urmatorul
spatiuinainte = inherits: \blanc
spaceinbetween = inherits: \blanc
    inherits: \seteazainconjurat
\setupnotes [\ldots, 1] [\ldots, 2]
1 NAME
2 inherits: \setupnote
\setupoffset [..,..^*=..,..]
* inherits: \setupoffsetbox
\setupoffsetbox [..,..^*=..,..]
* x = DIMENSION
                   = DIMENSION
   offsetstanga = DIMENSION
   offsetdreapta = DIMENSION
   offsetsus = DIMENSION
offsetjos = DIMENSION
   metoda = fixat
latime = DIMENSION
inaltime = DIMENSION
                  = fixat
   inaltime
                  = DIMENSION
   locatie
                  = stanga centru dreapta sus subsol linie l c r m t b g
\setupoutputroutine [...] [..,..\stackrel{2}{=}.,..]
1 NAME
2 KEY = CSNAME
\setupoutputroutine [.*.]
* NAME
```

```
\setuppagechecker [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 linii
             = NUMMER
   offset
             = DIMENSION
   metoda = 0 1 2 3
    inainte = BEFEHL
             = BEFEHL
    dupa
    intre
             = BEFEHL
\setuppagegrid [...,..] [..,..^{\frac{2}{2}}..,..]
                        OPT
1 NAME
                    = NUMMER
2 n
   nstanga
                   = NUMMER
   ndreapta
                   NUMMER
                   = DIMENSION auto
   latime
                  = DIMENSION
    distanta
                   = NUMMER
   linii
    latimemaxima = DIMENSION
    inaltimemaxima = DIMENSION
   directie = normal reverse
pagina = inherits: \pagina
    inherits: \seteazainconjurat
\setuppagegridarea [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
   stare
                   = start stop repetat
                  = NUMMER
   X
                  = NUMMER
    v
                  = NUMMER
   nx
                  = NUMMER
   ny
   stil
                  = STYLE BEFEHL
                  = COLOR
   culoare
    clipoffset = DIMENSION
    offsetdreapta = DIMENSION
   inherits: \seteazainconjurat
\setuppagegridareatext [...^1] [...^2]
1 NAME
2 TEXT
\setuppagegridlines [...^1] [...^2] [...^3] [...^4]
1 NAME
2 NUMMER
3 NUMMER
   NUMMER
\setuppagegridspan [...,..] [..,...^2..,..]
1 NAME
2 n
             = NUMMER
   stil
            = STYLE BEFEHL
    culoare = COLOR
    inainte = BEFEHL
            = BEFEHL
    dupa
   inherits: \seteazainconjurat
\setuppagegridstart \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 1 & 1 \end{bmatrix}
1 NAME
   NUMMER
   NUMMER
\setuppageinjection [\ldots, 1, \ldots] [\ldots, 1, 2, \ldots]
1 NAME
               = precedent urmatorul NUMMER
2 stare
    intarziere = da nu
    alternativ = figura buffer setups niciunul NAME
   pagina = inherits: \pagina
   pagestate = start stop
n = NUMMER
    inherits: \seteazainconjurat
```

```
\setuppageinjectionalternative [..., 1] [.., ... = ...]
1 NAME
2 renderingsetup = NAME
\setuppageshift [...] [...] [...]
1 pagina foaie
2 NAME
3 NAME
\setuppagestate [...,..] [..,..^{\frac{2}{2}}..,..]
1 NAME
2 intarziere = da nu
\setuppairedbox [..., ...] [..., ... \stackrel{2}{=} ..., ...]
1 NAME
2 inainte =
                  = BEFEHL
   inaltimemaxima = DIMENSION
   aliniere = inherits: \seteazaalinierea
stil = STYLE BEFEHL
   culoare
                  = COLOR
\setarePAIREDBOX [..,..\(\displies\).
* inherits: \setuppairedbox
instances: legend
\punelegend [..,..\frac{1}{2}...] {\cdot 2.} {\cdot 3.}
inherits: \setuppaifedbox
CONTENT
3 TEXT
\setuppaper [..,..*...]
* inherits: \seteazadimensiunihartie
\label{eq:continuous_setup_analytic_setup} $$\operatorname{log}_{1} \left[ \ldots \right] \left[ \ldots \right]^{\frac{2}{2}} ... \]
1 NAME
2 stil =
             = STYLE BEFEHL
   culoare = COLOR
   aliniere = inherits: \seteazaalinierea
   setups
            = NAME
\setupparagraphintro [..., ...] [.2]
1 reset fiecare primul urmatorul 2 BEFEHL
\setupparallel [.1] [..., 2] [..., 3]
2 NAME3 setups
           = NAME
   start = NUMMER
n = NUMMER
   criteriu = tot
\setupperiods [..,..^*=..,..]
* n = NUMMER
latime = DIMENSION ajustat
   distanta = DIMENSION
   simbol = BEFEHL
```

```
\setupplacement [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
1 NAME
2 inainte
                     = BEFEHL
   dupa = BEFEHL

stanga = BEFEHL

dreapta = BEFEHL

grid = inherits: \snaptogrid

corectielinie = on dezactivat
   corectieadancime = on dezactivat
                    = da nu standard
   margine
\setuppositionbar [..,..^*=..,..]
* stil = STYLE BEFEHL
   culoare = COLOR
   n = NUMMER
min = NUMMER
max = NUMMER
text = TEXT
   latime = DIMENSION
   inaltime = DIMENSION
   inaltime = DIMENSION
\setupprocessor [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 stare
           = start stop
   stanga = BEFEHL
   dreapta = BEFEHL
   comanda = \...##1
   stil = STYLE BEFEHL
   culoare = COLOR
\setupprofile [\ldots, 1, \ldots] [\ldots, \ldots^2 = \ldots, \ldots] 1 NAME
2 inaltime = DIMENSION
   inaltime = DIMENSION
   distanta = DIMENSION
   factor = NUMMER
             = NUMMER
   linii
   metoda = strict fixat niciunul
\setupquotation [..,..^*=..,..]
* inherits: \setupdelimitedtext
\setuprealpagenumber [..,..*...]
* inherits: \setupcounter
\setupreferenceformat [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 eticheta = * NAME
   stanga = BEFEHL
   dreapta = BEFEHL
   type = implicit text titlu numar pagina realpage setups = NAME
   autocase = da nu
   text = TEXT
stil = STYLE BEFEHL
   culoare = COLOR
\setupreferenceprefix [.*.]
* + - TEXT
```

```
\setupreferencestructureprefix [.\frac{1}{.}.] [.\frac{2}{.}.] [..,..\frac{3}{=}..,..]

1 NAME ABSCHNITT OPT OPT
1 NAME ABSCHNITT
2 implicit
3 prefix
                                 = da nu
    prefixseparatorset = NAME
    prefixconversion = NAME
    prefixstarter = BEFEHL PROCESSOR->BEFEHL
prefixstopper = BEFEHL PROCESSOR->BEFEHL
prefixset = NAME
prefixsegments = NUMMER NUMMER:* NUMMER:* NUMMER:* ABSCHNITT ABSCHNITT:* ABSCHNITT:* tot
numberconversion = NAME
     prefixconversionset = NAME
    numberconversionset = NAME
    numberstarter=BEFEHLPROCESSOR->BEFEHLnumberstopper=BEFEHLPROCESSOR->BEFEHL
     numbersegments
                                 = NUMMER NUMMER:NUMMER NUMMER:tot
     numberseparatorset = NAME
                                = BEFEHL PROCESSOR->BEFEHL
     prefixconnector
\setupregisters [...] [...,... = ...,..]
1 NAME NAME: NUMMER OPT
2 inherits: \seteazaregistru
\setupregisters [..., ...] [..., ...] [..., ...]
    NUMMER
3 inherits: \seteazaregistru
\index [.\frac{1}{2}...] [...+\frac{2}{2}..+\frac{1}{2}...]
1 TEXT PROCESSOR->TEXT
2 INDEX
\setuprenderingwindow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
1 NAME
2 actiunedeschiderepagina = REFERENCE actiuneinchiderepagina = REFERENCE
    inherits: \seteazainconjurat
\setups [...,*...]
* NAME
\setupscale [\ldots, 1, \ldots] [\ldots, \ldots]
1 NAME OPT
2 scala = NUMMER
    scala = NUMMER
xscala = NUMMER
yscala = NUMMER
latime = DIMENSION
inaltime = DIMENSION
inaltime = da nu
linii = NUMMER
factor = ajustat broad max auto implicit
factorw = ajustat broad max auto implicit
latimemaxima = DIMENSION
     inaltimemaxima = DIMENSION
             = NUMMER
     s
                         NUMMER.
     sx
    sy = NUMMER
equalwidth = DIMENSION
equalheight = DIMENSION
     grid
                          = da ajustat inaltime adancime jumatatelinie
\setupscript [..., 1] [.., ... \stackrel{2}{=} .., ...]
1 NAME
    metoda
                  = hangul hanzi nihongo ethiopic thai test
    preset = NAME
     features = auto
```

```
\setupscripts [\dots, 1, \dots] [\dots, \dots^2 \dots, \dots]
1 NAME OPT 2 inherits: \setupscript
\setupselector [...] [...,...
1 NAME
2 n = NUMMER
m = NUMMER
\setupshift [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 continua = da nu
   unitate = ex em pt in cm mm sp bp pc dd cc nc
metoda = NUMMER
dy = NUMMER
    aliniere = inherits: \seteazaalinierea
    stil = STYLE BEFEHL
culoare = COLOR
\shiftdown {.*.}
* CONTENT
\shiftup {.*.}
* CONTENT
\setupsidebar [\ldots, 1] [\ldots, 2] [\ldots, 2]
1 NAME OPT
2 grosimerigla = DIMENSION culoarerigla = COLOR alternativ = NUMMER
    alternativ = NUMMER
offsetsus = DIMENSION
offsetjos = DIMENSION
distanta = DIMENSION
    distantamarginestanga = DIMENSION
                             = NUMMER
\setupspellchecking [..,..^*=..,..]
* stare = start stop
    metoda = 1 2 3
    lista = NAME
\setupstartstop [\ldots, 1, \ldots] [\ldots, 2, \ldots]
1 NAME
2 inainte = BEFEHL
   dupa = BEFEHL
intre = BEFEHL
setups = NAME
stanga = BEFEHL
    dreapta = BEFEHL
    stil = STYLE BEFEHL
    culoare = COLOR
\setupstretched [..,..^*=..,..]
* inherits: \setupcharacterkerning
\setupstruts [.*.]
* da nu auto cap affustat linie implicit CHARACTER
\setupstyle [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
2 metoda = comanda
    stil = STYLE BEFEHL
    culoare = COLOR
```

```
\setupsubformula [..., 1] [.., ... \stackrel{2}{=} .., ...]
 1 NAME
 2 aliniaturmator = da nu auto
 \setupsubformulas [..., ...] [..., ... \stackrel{2}{=}.., ...]
2 inherits: \setupsubformula
 \setups {...,*...}
 * NAME
 \setupTABLE [\ldots, 1] [\ldots, 2] [\ldots, 3] [\ldots, 3]
1 r c x y rand colomna primul uffim start antet fiecare impar par unu NUMMER -NUMMER
2 primul least fiecare doi impar par NUMMER -NUMMER
3 extras = BEFEHL
            | State | Stat
             distantamarginestanga = DIMENSION
             distantamarginedreapta = DIMENSION
          distantamarginedreapta = DIMENSION
distantacoloane = DIMENSION
latimemaxima = DIMENSION
setups = NAME
latimetext = DIMENSION local
split = da nu repetat auto
antet = repetat
optiune = dilatat tight
inainte = BEFEHL
           dupa = BEFEHL

aceeasipagina = inainte dupa ambele
spaceinbetween = inherits: \blanc
splitoffset = DIMENSION
aliniazacaracter = da nu
alierecaracter = TEXT number->TEXT text->TEXT
distanta = DIMENSION
            distanta
culoare
                                                                                         = COLOR
                                                                                        = math STYLE BEFEHL
             inherits: \seteazainconjurat
 \setupTEXpage [..,..^*=..,..]
 * inherits: \setupfittingpage
 \setuptabulation [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME
2 format
                                                          = TEMPLATE niciunul
            inainte = BEFEHL
dupa = BEFEHL
distanta = mic mediu mare niciunul blank adancime grila DIMENSION
aliniere = stanga centru dreapta dimension
rigla = linie normal
             culoarerigla = COLOR
             grosimerigla = DIMENSION
           grosimerigla = DIMENSION
fonttext = inherits: \seteazafonttext
aliniat = da nu
split = da nu repetat auto
unitate = DIMENSION
margine = DIMENSION
intern = BEFEHL
EQ = BEFEHL
             antet
                                                       = da repetat text
            frame = on dezactivat
titlu = TEXT
             keeptogether = da nu
 \setuptagging [..,..*...]
* stare = start stop
            metoda = auto
```

```
\setuptextbackground [..., 1] [.., ... = ...]
1 NAME
2 stare
                 = start stop
                 = text paragraf niciunul
   locatie
   alternativ = NUMMER
                = NAME
   metoda
                 = NAME
                 = culoare
   fundal
   culoarefundal = COLOR
           = rectangular rotund
   colt
                 = NUMMER
   nivel
   offsetfundal = DIMENSION
   inainte = BEFEHL
                 = BEFEHL
   dupa
   aliniere
dash
raza
                = inherits: \seteazaalinierea
                 = NUMMER
                 = DIMENSION
                 = on dezactivat
   frame
   culoareframe = COLOR
   grosimerigla = DIMENSION
                 = DIMENSION
   voffset
   offsetframe = DIMENSION
offsetstanga = da nu standard DIMENSION
   offsetdreapta = da nu standard DIMENSION
   offsetsus = mic mediu mare linie DIMENSION
offsetjos = mic mediu mare linie DIMENSION
                 = STYLE BEFEHL
   stil
   culoare
                = COLOR
\setuptextflow [..., ...] [.., ... \stackrel{2}{=} .., ...]
1 NAME OPT
          = DIMENSION
2 latime
   stil
            = STYLE BEFEHL
   culoare = COLOR
\setuptooltip [\ldots, 1, \ldots] [\ldots, \ldots]^2
1 NAME
2 locatie = stanga centru dreapta
   inherits: \seteazainconjurat
\tooltip [..,..\frac{1}{2}...] {...} {...}
1 inherits: \setuptooltip
3 TEXT
\setupunit [\ldots, 1, \ldots] [\ldots, \ldots, 2, \ldots]
1 NAME OPT
2 metoda = 1 2 3 4 5 6
   language = SPRACHE
   alternativ = text matematica
   order = reverse normal
   separator = mic mediu mare normal niciunul NAME
   spatiu = mic mediu mare normal niciunul NAME
stil = STYLE BEFEHL
   stil
            = COLOR
   culoare
\unit {.*.}
* CONTENT
\setupuserpagenumber [..,..*=..,..]
* viewerprefix = TEXT
   stare = start stop niciunul mentine gol
   inherits: \setupcounter
\setupversion [.*.]
* concept fisier temporar final NAME
```

```
\setupviewerlayer [..,..*...]
* titlu = TEXT
                 = start stop
   stare
                = da nu
    export
    tiparibil = da nu
              = local global
    scop
    metoda
                = niciunul comanda
\setupvspacing [\dots, *, \dots]
* inherits: \vspacing \ ^{OPT}
\setupwithargument \{...\}
1 NAME
2 CONTENT
\setupwithargumentswapped \{...\}
1 CONTENT
2 NAME
\setupxml [..,..*...]
* implicit = ascuns niciunul text
compress = da nu
\setupxtable [\dots, 1] [\dots, 1]
1 NAME OPT
2 latimetext
                                = DIMENSION local
    fonttext = inherits: \seteazafonttext

spaceinbetween = inherits: \blanc

optiune = tight max dilatat latime inaltime fixat

inaltimetext = DIMENSION
    latimemaxima = DIMENSION
distantacoloane = DIMENSION
distantamarginestanga = DIMENSION
    distantamarginedreapta = DIMENSION
   antet = repetat
subsol = repetat
grosimerigla = DIMENSION
split = da nu repetat auto
splitoffset = DIMENSION
aceeasipagina = inainte dupa ambele
distanta = DIMENSION
    antet
                            = repetat
    inherits: \seteazainconjurat
\setuvalue \{ . . . \} \{ . . . \}
1 NAME
2 CONTENT
\setuxvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setvariable \{...^1\} \{...^2\} \{...^3\}
1 NAME
2 KEY
3 VALUE
\setvariables [...^1] [...,..^2=...]
2 set
           = BEFEHL
    reset = BEFEHL
    KEY = VALUE
```

```
\setvboxregister ... {...}
1 CSNAME NUMMER
2 CONTENT
\setvisualizerfont [.*.]
\setvtopregister . 1. \{. 2. \}
1 CSNAME NUMMER
2 CONTENT
\setwidthof ..\to \.\.^2..
1 TEXT
2 CSNAME
\setxmeasure \{...^1.\} \{...^2.\}
1 NAME
2 DIMENSION
\setxvalue \{ ...^1 . \} \{ ...^2 . \}
1 NAME
2 CONTENT
\setxvariable \{.1.\} \{.2.\} \{.3.\}
1 NAME
2 KEY
3 VALUE
\setxvariables [...] [...,... = ...]
1 NAME
2 set
          = BEFEHL
   reset = BEFEHL
   KEY = VALUE
\shapedhbox {.*.}
* CONTENT
\SHIFT { . . . }
* CONTENT
instances: shiftup shiftdown
\showallmakeup
\showattributes
\showboxes
\showbtxdatasetauthors [..,.. \stackrel{*}{=}..,..]
* specification = NAME
   dataset
                  = NAME
   field
                  = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                     journal language luna monthfiled nationality note numar unu doi organization pages publisher
                     school series titlu type volume an yearfiled NAME
\showbtxdatasetauthors [.^*.]
* NAME
```

```
\showbtxdatasetcompleteness [..,..\stackrel{*}{=}..,..]
* specification = NAME dataset = NAME
   field
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\verb|\showbtxdatasetcompleteness|[...^*]|
* NAME
\verb|\showbtxdatasetfields [..,.. \stackrel{*}{=} ..,..]|
* specification = NAME
   dataset = NAME
                 = address assignee autor booktitle capitol zi dayfiled edition editor howpublished institution
   field
                    journal language luna monthfiled nationality note numar unu doi organization pages publisher
                    school series titlu type volume an yearfiled {\tt NAME}
\showbtxdatasetfields [.*.]
* NAME
\showbtxfields [..,..*=..,..]
* rotatie = NUMMER^{TT}
   specification = NAME
\showbtxfields [.*.]
* NAME
\showbtxhashedauthors [.^*.]
\showbtxtables [.*.]
\showchardata \{...^*\}
* TEXT
\showcharratio {.*.}
\showcolorbar [...]
* COLOR
\showcolorcomponents [.\overset{*}{.}.]
* COLOR
\showcolorset [.*.]
* COLOR
\showcolorstruts
\showcounter [.*.]
* NAME
\showdirectives
\showdirsinmargin
\showedebuginfo
```

```
\showexperiments
\showfont [.1.] [..., ...]
1 FONT OPT
1 FONT
2 NUMMER
\showfontdata
\showfontitalics
\showfontkerns
\showfontparameters
\showfontstrip [...,*...]
* inherits: \seteazafonttext
\showfontstyle [..., 1] [..., 2] [..., 3] [..., 4]

1 inherits: \seteazafofftext OPT OPT OPT

2 rm ss tt mm hw cg

3 tf bf it sl bi bs

4 tot NUMMER
\showglyphs
\showgridsnapping
\showhelp \{ ...^1 . \} [ ...^2 . ]
1 TEXT
2 REFERENCE
\showhyphenationtrace \begin{bmatrix} . & 1 \\ . & . \end{bmatrix} \begin{bmatrix} . & 2 \\ . & . \end{bmatrix} 1 SPRACHE OPT
1 SPRACHE
2 TEXT
\showhyphens \{ . \overset{*}{\ldots} \}
* TEXT
\showinjector [...,*...]
* NAME
\showjustification
\showkerning {.*.}
* TEXT
\showlayoutcomponents
\showligature {.*.}
* TEXT
\showligatures [.*.]
* FONT
\showlogcategories
```

```
\showmargins
  \showmessage \{ ... \} \{ ... \} \{ ... \}
 1 NAME
2 NAME NUMMER
  3 TEXT
  \showminimalbaseline
  \shownextbox \setminus 1^1 \cdot \{1, 2^2 \cdot 1\}
 1 CSNAME
2 CONTENT
   \showotfcomposition \{ ... \} \{ ... \} \{ ... \}
1 FONT
2 -1 1 +1 12r r21
3 TEXT
 \showparentchain \setminus 1^1 \cdot 1^2 \cdot 1^3 \cdot 1^3
 1 CSNAME
2 NAME
   \showsetupsdefinition [.*.]
   * NAME
   \showtimer \{...^*\}
   * TEXT
   \showtokens [.*.]
   * NAME
   \showtrackers
  \showvalue \{...^*\}
   * NAME
  \showvariable \{ ... \}
 1 NAME
2 KEY
   \showwarning \{...\} \{...\}
  1 NAME
 2 NAME NUMMER
3 TEXT
  \simbol [...] [...]
 1 NAME
2 NAME
   \sim bol {...}
   * NAME
   \simplealignedbox \{...\} \{...\}
  1 DIMENSION
 2 stanga dreapta centru flushleft flushright intern extern 3 CONTENT
```

```
\simplealignedboxplus \{ ...^1 ... \} \{ ... \} \{ ... \} \{ ... \}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern 3 TEXT 4 CONTENT
\simplealignedspreadbox \{...\} \{...\}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern 3 \, CONTENT
\simplegroupedcommand \{...^1.\}
1 BEFEHL
2 BEFEHL
\simplereversealignedbox \{...\} \{...\} \{...\}
2 stanga dreapta centru flushleft flushright intern extern 3 CONTENT
\simplereversealignedboxplus \{...^1, \} \{...^2, \} \{...^3, \}
1 DIMENSION
2 stanga dreapta centru flushleft flushright intern extern
3 TEXT
4 CONTENT
\singalcharacteralign \{...^1\}
1 NUMMER
2 NUMMER
\singlebond
\sixthofsixarguments \{.1^{1}.\} \{.2^{2}.\} \{.3^{3}.\} \{.4^{4}.\} \{.5^{5}.\} \{.6^{6}.\}
   TEXT
   TEXT
   TEXT
    TEXT
6 TEXT
\slantedface
\slicepages [.\frac{1}{2}...] [...,..\frac{2}{2}...,..] [...,..\frac{3}{2}...,..]
1 FILE
2 offset
              = DIMENSION
   hoffset = DIMENSION
   voffset = DIMENSION
latime = DIMENSION
    inaltime = DIMENSION
n = NUMMER
3 offset = DIMENSION
hoffset = DIMENSION
    voffset = DIMENSION
    latime = DIMENSION
    inaltime = DIMENSION
              = NUMMER
\verb|\slovenianNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\sloveniannumerals \{...^*.\}
* NUMMER
\smallbodyfont
```

```
\smallcappedcharacters \{...^*\}
* NUMMER
\verb|\smallcappedromannumerals {...}|
* NUMMER
\smaller
\smallskip
\smash [.<sup>1</sup>.] {.<sup>2</sup>.}
1 whdt<sup>0</sup>b<sup>T</sup>
2 CONTENT
\smashbox ....
* CSNAME NUMMER
\verb|\smashboxed| ...^*.
* CSNAME NUMMER
1 TEXT
2 CONTENT
\smashedvbox ... { ... }
1 TEXT
2 CONTENT
1 normal standard da strict tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru NAME
2 CSNAME
3 CONTENT
\snaptogrid [..., ...] \.\.^2.. {.\.^3.}
1 inherits: \defin@Fridsnapping
2 CSNAME
3 CONTENT
\someheadnumber [...^1] [...^2]
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
\somekindoftab [..,..^*=..,..]
* alternativ = orizontaqPTvertical
   latime = DIMENSION inaltime = DIMENSION
              = NUMMER
   n
              = NUMMER
\somelocalfloat
\somenamedheadnumber \{...^1\}
```

```
1 ABSCHNITT
2 precedent curent urmatorul primul ultim
```

```
\someplace \{...\} \{...\} \{...\} \{...\} \{...\}
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 REFERENCE
\SORTING [.^1.] {.^2.}
1 NAME
2 CONTENT
instances: logo
\verb|\spanishNumerals| \{ . \overset{*}{\ldots} \}
* NUMMER
\spanishnumerals \{...^*\}
* NUMMER
\spatiifixate
\spatiu
\spatiufixat
1 TEXT
2 CSNAME
3 CSNAME
\splitatcolon \dots \\.\.\.\.\...
1 TEXT
2 CSNAME
3 CSNAME
1 TEXT
2 CSNAME
3 CSNAME
\splitatcomma \dots^1 \cdot \dots^2 \cdot \dots^3...
1 TEXT
2 CSNAME
3 CSNAME
\splitatperiod \dots^1 \\.^2\\.\.^3\\...
1 TEXT
2 CSNAME
3 CSNAME
\splitdfrac \{...^1\} \{...^2\}
1 CONTENT
2 CONTENT
\splitfilename {.*.}
* FILE
\splitfrac \{...^1\}
1 CONTENT
2 CONTENT
```

```
\splitoffbase
\splitofffull
\splitoffkind
\splitoffname
\splitoffpath
\splitoffroot
\splitofftokens ... \from ... \to \...
2 TEXT
3 CSNAME
\splitofftype
\splitstring \dots^1 \at \dots^2 \to \\dots^3 \and \\dots^4
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\spreadhbox ...
* CSNAME NUMMER
\sqrt [...] {...}
1 TEXT OPT
2 CONTENT
\stackrel \{...^1.\} \{...^2.\}
1 CONTENT
2 CONTENT
\stanga ...
* CHARACTER
\startalignment [...,*...] ... \stopalignment
* inherits: \seteazaalinierea
\startaliniatcentru ... \stopaliniatcentru
\verb|\startaliniatdreapta| \dots \verb|\stopaliniatdreapta|
\verb|\startaliniatstanga| \dots \verb|\stopaliniatstanga|
\startallmodes [..., *...] ... \stopallmodes
* NAME
\startantettabel [...] ... \stopantettabel
* NAME
```

```
\t startATTACHMENT [...] [...,...^2-...] ... \t stopATTACHMENT
1 NAME
2 inherits: \setupattachment
instances: attachment
\verb|\startattachment| [. \frac{1}{2}. \frac{1}{2}. \frac{2}{2}. \frac{1}{2}. \frac{
                                                    OPT
2 inherits: \setupattachment
\startbar [.*.] ... \stopbar
\startbitmapimage [..,..*=..,..] ... \stopbitmapimage
* culoare = rgb cmyk gri
        latime = DIMENSION
        inaltime = DIMENSION
                            = NUMMER
                            = NUMMER
\verb|\startblocsectiuneambient| [.\tilde{}^*.] \dots \verb|\stopblocsectiuneambient|
\startbtxrenderingdefinitions [.*.] ... \stopbtxrenderingdefinitions
\startbuffer [.*.] ... \stopbuffer
 \startBUFFER ... \stopBUFFER
instances: hiding
\tstartcatcodetable \t... \tstopcatcodetable
* CSNAME
\startcenteraligned ... \stopcenteraligned
\tstartcharacteralign [.*.] ... \tstopcharacteralign
* TEXT number->TEXT text->TEXT
\startcheckedfences ... \stopcheckedfences
\startchemical [...] [...,..] ... \stopchemical
1 NAME OPT
2 inherits: \setupchemical
\startcollect ... \stopcollect
\startcollecting ... \stopcollecting
\startcoloane [..,..*=..,..] ... \stopcoloane
* inherits: \seteazacoloane
\t startcolorintent [.*.] ... \stopcolorintent
* knockout overprint niciunul
\t startcoloronly [.*.] ... \stopcoloronly
* COLOR
```

```
\startcolorset [.*.] ... \stopcolorset
* NAME.
\tstartcolumnspan [..,..\overset{*}{=}..,..] ... \tstopcolumnspan
* inherits: \setupcolumnspan PT
\startcombination [.1] [..,..] ... \stopcombination
1 NAME OPT
2 inherits: \setupcombination
\startcombination [...^1] [...] \stopcombination
1 NAME
2 N*M
                     OPT OPT
\startcomentariupagina ... \stopcomentariupagina
1 TEXT OPT
2 inherits: \seteazacomentariu
instances: comment
\startcomment [.^{1}.] [..., .^{2}..., ...] ... \stopcomment 1 TEXT OPT OPT
1 TEXT OPT
2 inherits: \seteazacomentariu
                          OPT
\startcomponenta [...*.] ... \stopcomponenta
\startcomponenta ... \stopcomponenta
\startcontextcode ... \stopcontextcode
\startcontextdefinitioncode ... \stopcontextdefinitioncode
\startbtxlabeltext [.1.] [.2.] ... \stopbtxlabeltext
1 SPRACHE
2 KEY
\startheadtext [...] [... \stopheadtext
1 SPRACHE
2 KEY
\startlabeltext [.1.] [.2.] ... \stoplabeltext
\verb|\startmath| labeltext [...^1..] [...^2..] ... \verb|\stopmath| labeltext|
1 SPRACHE
2 KEY
\verb|\startoperatortext| [.^{1}.] [.^{2}.] \dots \verb|\stopoperatortext|
1 SPRACHE
2 KEY
\startprefixtext [.1.] [.2.] ... \stopprefixtext
1 SPRACHE
2 KEY
```

```
\startsuffixtext [.1.] [.2.] ... \stopsuffixtext
1 SPRACHE
2 KEY
\starttaglabeltext [.1.] [.2.] ... \stoptaglabeltext
\tstartunittext [.^1.] [.^2.] ... \tstopunittext
\tstartctxfunction ... stopctxfunction
\ startctxfunctiondefinition \ ... \ stopctxfunctiondefinition
* NAME
\startculoare [.*.] ... \stopculoare
* COLOR
\startcurrentcolor ... \stopcurrentcolor
\startcurrentlistentrywrapper ... \stopcurrentlistentrywrapper
\startdelimited [.1] [.2] [...] ... \stopdelimited
1 NAME
2 SPRACHE
3 inherits: \startingust
1 NAME
2 SPRACHE
3 inherits: \startingust
\startDELIMITEDTEXT [.<sup>1</sup>.] [..., ...] ... \stopDELIMITEDTEXT 1 SPRACHE
1 SPRACHE
2 inherits: \startingust
instances: quotation quote blockquote speech aside
\startaside [.1.] [...,...] ... \stopaside

1 SPRACHE OPT OPT
2 inherits: \startingust
\verb|\start quotation [...] [..., ...] ... \verb|\stop quotation |
1 SPRACHE OPT 2 inherits: \startingust
\startquote [.1.] [...2...] ... \stopquote

1 SPRACHE OPT OPT

2 inherits: \startingust
\startspeech [.<sup>1</sup>.] [...,...] ... \stopspeech 1 SPRACHE OPT OPT
2 inherits: \startingust
```

```
\startDESCRIERE [..,..*=..,..] ... \stopDESCRIERE
* titlu = TEXT
  semncarte = TEXT
  lista = TEXT
  referinta = REFERENCE
\t startDESCRIERE [..., ...] {.2.} ... \t stopDESCRIERE
1 REFERENCE
2 TEXT
\startdespachetat ... \stopdespachetat
\startdisplaymath ... \stopdisplaymath
\startdmath ... \stopdmath
\t startdocument [..,..^*=..,..] ... \t stopdocument
* inherits: \setupdocumen\mathbf{t}^{\mathrm{PT}}
\startdute [...] ... \stopdute
* REFERENCE
\starteffect [.*.] ... \stopeffect
\startEFFECT ... \stopEFFECT
\verb|\startelement| [\dots, \dots] \dots \verb|\stopelement|
* inherits: \setupxtable
\verb|\startembeddedxtable| [...^*] ... \verb|\stopembeddedxtable| |
\startENUMERARE [..,..*=..,..] ... \stopENUMERARE
* titlu = TEXT
                      OPT
  semncarte = TEXT
  lista = TEXT
  referinta = REFERENCE
\startENUMERARE [..., ^1 ... \stopENUMERARE 1 REFERENCE OPT OPT
1 REFERENCE
2 TEXT
\startexceptions [.*.] ... \stopexceptions
* SPRACHE
\startexpanded ... \stopexpanded
\startexpandedcollect ... \stopexpandedcollect
\tstartextendedcatcodetable \t.... \tstopextendedcatcodetable
* CSNAME
```

```
\startexternalfigurecollection [.*.] ... \stopexternalfigurecollection
* NAME.
\startfigura [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..] ... \stopfigura
2 FILE
3 inherits: \figuraexterna
1 NAME
2 inherits: \setupfittingpage
\verb|\startFITTINGPAGE|[..,..^*=..,..]| .... \verb|\stopFITTINGPAGE|
* inherits: \stupfittingpage^{OPT}
instances: TEXpage MPpage
 \startMPpage [..,..*=..,..] ... \stopMPpage
* inherits: \setupfittingpage
\startTEXpage [..,..*=..,..] ... \stopTEXpage
* inherits: \setupfittingpage
\startfixat [.*.] ... \stopfixat
* jos centru ina Tt lohi implicit
\tstartfloatcombination [..,..^*-.,..] ... \tstopfloatcombination
* inherits: \setupcombination
\startfloatcombination [.*.] \ldots \stopfloatcombination
* N*M NAME
\verb|\startFLOATtext|[..., ...]|[..., ...]| {\tt ....} \\ \verb|\startFLOATtext|
1 split totdeauna stanga Treapta intern spatiuspate cutspace instanga indreapta inmargine marginestanga
      marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge text opus reset inaltime
       adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber niciunul local aici fortat margine
       [-+]suspenda suspendat inalt ambele centru offset sus subsol auto pagina paginastanga paginadreapta undeva
       effective antet subsol
2 REFERENCE
3 TEXT
instances: chemical figure table intermezzo graphic
\startfont [.*.] ... \stopfont
                             OPT
* FONT
\startfontclass [.*.] ... \stopfontclass
* fiecare NAME
\startfontsolution [.*.] ... \stopfontsolution
* NAME
\t startformula [\dots, \dots] \t stopformula
* impachetat tight centru incadrat inherits: \star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\star{\
 \startFORMULAformula [...,*...] ... \stopFORMULAformula
* impachetat tight centru incadrat inherits: \seteazafonttext
instances: sp sd mp md
\startformule [\dots, \dots] \stopformule
* + - REFERENCE
```

```
\startframed [.1.] [..,..2...] ... \stopframed
1 NAME
2 inherits: \seteazainconjurat
\startframedcontent [.*.] \dots \stopframedcontent
\verb|\startfundal| [...,..^*=...,..] ... \verb|\stopfundal|
* inherits: \seteazafundal
\startFUNDAL [..,..*=..,..] ... \stopFUNDAL
* inherits: \seteazafundal
instances: fundal
\startgridsnapping [...] \ldots \stopgridsnapping
* normal standard da strift tolerant sus subsol ambele broad ajustat primul ultim inalt unu jos niciunul linie strut
   box min max centru NAME
\startgridsnapping [...,*...] ... \stopgridsnapping
* inherits: \definegridsnappling
\starthboxestohbox ... \stophboxestohbox
\starthboxregister ....\stophboxregister
* CSNAME NUMMER
\t
* REFERENCE OPT
instances: helptext
\verb|\starthelptext| [._{\cdot}^{*}.] \dots \verb|\stophelptext|
* REFERENCE
\starthighlight [.*.] ... \stophighlight
\mathsf{tophyphenation} \ [\dots, \mathsf{tophyphenation}] \ 
* original tex implicit hyphenate expanded traditional niciunul
\startimath ... \stopimath
\tstartimpachetat [.*.] ... \tstopimpachetat
\t startindentedtext [.*.] ... \t stopindentedtext
\startINDENTEDTEXT ... \stopINDENTEDTEXT
\startingust [.1] [..,..] ... \stopingust
1 NAME OPT
2 inherits: \seteazaingust
\verb|\startingust| [...,.. \stackrel{\underline{i}}{=} ...,..] [...., ^2 ....    | stopingust|
1 inherits: \seteazaingust
2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
```

```
\startingust [.1] [...,2...] ... \stopingust

NAME OPT OPT
2 [-+]stanga [-+]centru [-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\starthiding ... \stophiding
\startinteractiune [...^*] ... \stopinteractiune
* ascuns NAME
\startinterface ... \stopinterface
* tot SPRACHE
\startintertext ... \stopintertext
\startitemgroup [.\frac{1}{.}.] [...,\frac{2}{.}...] [...,.\frac{3}{.}...] ... \stopitemgroup 1 NAME
2 inherits: \setupitemgroup
3 inherits: \setupitemgroup
\startITEMGROUP [..., ...] [..., ... \stopITEMGROUP 1 inherits: \setupitemcr@Rip ^{0PT}
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
instances: itemize
\startJScode ... .2. ... \stopJScode
1 NAME
2 uses
3 NAME
\tstartJSpreamble 	ext{...} 	ext{...} 	ext{...} 	ext{...} 	ext{stopJSpreamble}
1 NAME
2 folosit
3 now later
\startknockout ... \stopknockout
\startlayout [.*.] ... \stoplayout
* NAME
\startlinealignment [.*.] ... \stoplinealignment
* stanga centru dreapta max
\startlinecorrection [\ldots, , \ldots] \stoplinecorrection
* blank inherits: \blanc
\verb|\startlinefiller| [...] [...,..] ... \\ \verb|\stoplinefiller|
1 filler NAME
2 inherits: \setuplinefiller
\startLINENOTE [.^{1}.] {.^{2}.}
1 REFERENCE
2 TEXT
instances: linenote
\stoplinenote [.*.]
* REFERENCE
```

```
\startlinenumbering [.\frac{1}{2}...] [..., .\frac{2}{2}...,..] ... \stoplinenumbering
1 NAME
2 continua = da nu
   start = NUMMER
pas = NUMMER
   metoda = pagina primul urmatorul
\startlinenumbering [.^1.] [.^2.] ... \stoplinenumbering

    NAME
    continuu NUMMER

\ startlinetable ... \ stoplinetable
\startlinetablebody ... \stoplinetablebody
\t startlinetablecell [..,..^*=..,..] ... \t stoplinetablecell
* inherits: \setuplinetable
\startlinetablehead ... \stoplinetablehead
\startlinie [.*.]
* REFERENCE
\verb|\startliniemargine| [.\overset{*}{\ldots}] \ldots \\ \verb|\stopliniemargine|
* inherits: \setupmarginrule OPT
\startLINES [..,..\stackrel{*}{=}..., \stopLINES
* inherits: \seteazal Thii
instances: lines
\startlocalfootnotes ... \stoplocalfootnotes
\verb|\startlocalheadsetup| \dots \verb|\stoplocalheadsetup|
\verb|\startlocallinecorrection| [\dots, \dots] \dots \verb|\stoplocallinecorrection|
* blank inherits: \blanc
\startlocalnotes [...,*...] ... \stoplocalnotes
* NAME
\startlocalsetups [...] [...] \stoplocalsetups
1 grila
2 NAME
\tstartlocalsetups ... \tstoplocalsetups
\startlua ... \stoplua
\startluacode ... \stopluacode
\startluaparameterset [.*.] ... \stopluaparameterset
* NAME
```

```
\startluasetups [.1.] [.2.] ... \stopluasetups

1 grila
1 grila
2 NAME
\tstartluasetups .... \tstopluasetups
\mathsf{topMPclip}
\t \startMPcode \{...\} ... \stopMPcode
\startMPdefinitions \{...\} \ldots \stopMPdefinitions
\t startMPdrawing [.*.] ... \t stopMPdrawing
\startMPenvironment [.*.] ... \stopMPenvironment
* reset global +
\verb|\startMPextensions| \{\dots, \dots\} \dots \verb|\stopMPextensions|
\startMPinclusions [.^1.] {.^2.} ... \stopMPinclusions
1 +
2 NAME
\startMPinitializations ... \stopMPinitializations
\verb|\startMPpositiongraphic {...}^1.} \ {....}^2.... \ \verb|\stopMPpositiongraphic||
1 NAME
2 KEY
\verb|\startMPpositionmethod| {...}^*. | ... | \verb|\stopMPpositionmethod|
* NAME
\t \startMPrun \{...^*\} ... \stopMPrun
\tstartmakeup [...] [..., ...] ... \tstopmakeup
1 NAME
2 inherits: \seteazamakeup
\startMAKEUPmakeup [..,..*=..,..] ... \stopMAKEUPmakeup
* inherits: \seteazamakeup OPT
instances: standard page text middle
\startmiddlemakeup [..,..*=..,..] ... \stopmiddlemakeup
* inherits: \strut_{OPT}
\startpagemakeup [..,.. \stackrel{*}{=} ..,..] \dots \stoppagemakeup
* inherits: \seteazamakeup ^{\mathrm{OPT}}
\startstandardmakeup [..,..^*=..,..] ... \stopstandardmakeup
* inherits: \seteazamakeup
```

```
\tstarttextmakeup [..,..^*=..,..] ... \tstoptextmakeup
* inherits: \seteazamakeup ^{\mbox{\scriptsize OPT}}
\startmarginblock [.*.] ... \stopmarginblock
\startmarkedcontent [.*.] ... \stopmarkedcontent
* inherits: \styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styresize{100}\styres
instances: align mathalignment
\startMATHCASES [...,..\startMATHCASES] ... \startMATHCASES
* inherits: \stylength{\backslash} setupmathcases^{npT}
instances: cases mathcases
\verb|\startMATHMATRIX| [...,.. \stackrel{*}{=} ...,..] | ... | \verb|\stopMATHMATRIX| 
* inherits: \setupmathmatrix PT
instances: matrix mathmatrix
\startmathmode ... \stopmathmode
\mathsf{topmathstyle} \ [\ldots, \ldots] \ \ldots \ \mathsf{topmathstyle}
* display text script scriptscript cramped uncramped normal impachetat mic mare NAME
\startmatrices [..,..^*=..,..] ... \stopmatrices
* inherits: \setupmathmatTx
\startmaxaligned ... \stopmaxaligned
\startmediu [.*.] ... \stopmediu
* FILE *
\startmediu .*. ... \stopmediu
* FTLE *
\ startmeniuinteractiune [.*.] ... \ stopmeniuinteractiune
\startmiddlealigned ... \stopmiddlealigned
\verb|\startmixedcolumns| [...] [...,..] ... \\ \verb|\stopmixedcolumns| \\
2 inherits: \setupmixedcolumns
\verb|\startMIXEDCOLUMNS| [...,.. \\ ^*=...,..]| .... \\ \verb|\stopMIXEDCOLUMNS| \\
* inherits: \stylength{\backslash} setupmixedcolumns^{OPT}
instances: itemgroupcolumns boxedcolumns
\startboxedcolumns [..,..*=..,..] ... \stopboxedcolumns
* inherits: \stylength{\backslash} setupmixedcolumns^{OPT}
\verb|\startitemgroupcolumns| [...,..^*=...,..]| ... \verb|\stopitemgroupcolumns|
* inherits: \setupmixedcolumns
```

```
\startmode [...,*...] ... \stopmode
* NAME.
\startmodeset [\ldots, 1] \{\ldots\} \ldots \stopmodeset
1 NAME implicit
2 CONTENT
\startmodule [.*.] ... \stopmodule
\startmoduletestsection ... \stopmoduletestsection
\startmodule .*. ... \stopmodule
* FILE
\startnamedsection [...^1] [...,...^2] ...\stopnamedsection
1 ABSCHNITT
2 titlu
               = TEXT
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
3 KEY = VALUE
\startnamedsubformulas [\dots, 1] {...} \stopnamedsubformulas
1 + - REFERENCE
2 TEXT
\t startnarrower [..., ...] ... \stopnarrower
* [-+]stanga [-+]centrflPT[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
* [-+]stanga [-+]centr@PT[-+]dreapta NUMMER*stanga NUMMER*centru NUMMER*dreapta reset
\startnegativ ... \stopnegativ
\startnicelyfilledbox [..,..*=..,..] ... \stopnicelyfilledbox
* latime = DIMENSION
  inaltime = DIMENSION
   offset = DIMENSION
strut = da nu
          = da nu
   strut
\startnointerference ... \stopnointerference
\startnotallmodes [...,*...] ... \stopnotallmodes
* NAME
\startNOTE [...,*...] ... \stopNOTE
* REFERENCE OPT
instances: footnote endnote
\startNOTE [..,..*=..,..] ... \stopNOTE
* titlu = TEXT<sup>OPT</sup>
   semncarte = TEXT
         = TEXT
   lista
   referinta = REFERENCE
instances: footnote endnote
\startendnote [...,*...] ... \stopendnote
* REFERENCE
```

```
\startfootnote [...,*...] ... \stopfootnote
* REFERENCE
\startnotext ... \stopnotext
\startnotmode [...,*...] ... \stopnotmode
* NAME
\startopus ... \stopopus
\t startoutputstream [.*.] ... \t stopoutputstream
* NAME
\startoverlay ... \stopoverlay
\startoverprint ... \stopoverprint
\startpagefigure [...^1] [...,...^2] ... \stoppagefigure
2 inherits: \setupexternalfigure
\startpagegrid [.1] [..,..2] ... \stoppagegrid
1 NAME OPT
2 inherits: \setuppagegrid
\verb|\startpagegridspan| [. \stackrel{\scriptscriptstyle 1}{\ldots}] \quad [\ldots, \ldots \stackrel{\scriptscriptstyle 2}{=} \ldots, \ldots] \quad \ldots \quad \verb|\stoppagegridspan|
2 inherits: \setuppagegridspan
* inherits: \setuppagegridT
\startpagelayout [... \stoppagelayout
* pagina paginastanga paginadreapta
1 NAME OPT OPT
2 inherits: \setupparagraph
\verb|\startparagraf| [...] [...,... \frac{2}{2}...,...] .... \verb|\stopparagraf|
1 NAME OPT
2 inherits: \setupparagraph
\t startparagraphs [.*.] ... \t stopparagraphs
* NAME
\startparagraphscell ... \stopparagraphscell
\startPARAGRAPHS ... \stopPARAGRAPHS
\startPARALLEL ... \stopPARALLEL
\t startparbuilder [.*.] ... \stopparbuilder
* implicit oneline basic NAME
```

```
\startplacefloat [.1] [..,..] [..,..] [..,..] ... \stopplacefloat
1 SINGULAR
2 titlu
              = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
   locatie
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                {\tt niciunul\ local\ aici\ fortat\ margine\ [-+] suspenda\ suspendat\ inalt\ ambele\ centru\ offset\ sus\ subsol\ auto}
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta =
                 REFERENCE
3 KEY = VALUE
\startpuneFLOAT [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppuneFLOAT
          = TEXT OPT
1 titlu
   semncarte = TEXT
   marcaje = TEXT
              = TEXT
   lista
   locatie
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
instances: chemical figure table intermezzo graphic
\startpunechemical [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunechemical
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
              = TEXT
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunefigure [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] \stoppunefigure
1 titlu = TEXT OPT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
            = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunegraphic [..,..^{\frac{1}{2}}.,..] [..,..^{\frac{2}{2}}.,..] ... \stoppunegraphic
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
             = TEXT
   lista
             = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
   locatie
                 marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                 text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                 niciunul local aici fortat margine [-+]suspenda suspendat inalt ambele centru offset sus subsol auto
                 pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
```

```
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
            = TEXT
   lista
   locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startpunetable [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoppunetable
1 titlu = TEXT
   semncarte = TEXT
   marcaje = TEXT
   lista
            = TEXT
   locatie = split totdeauna stanga dreapta intern extern spatiuspate cutspace instanga indreapta inmargine
                marginestanga marginedreapta bordurastanga borduradreapta innermargin outermargin inneredge outeredge
                text opus reset inaltime adancime [-+]linie jumatatelinie grila inalt jos ajustat 90 180 270 nonumber
                niciunul local aici fortat margine [-+] suspenda suspendat inalt ambele centru offset sus subsol auto
                pagina paginastanga paginadreapta undeva effective antet subsol
   referinta = REFERENCE
2 KEY = VALUE
\startplacepairedbox [.\frac{1}{2}] [\ldots, \ldots\frac{2}{2} \ldots, \ldots\right] \ldots\frac{2}{2} \ldots\right] \square \square \text{stopplacepairedbox}
1 NAME
2 inherits: \setuppairedbox
\startpunePAIREDBOX [..,..*=..,..] ... \stoppunePAIREDBOX
* inherits: \stylength{\backslash} \text{setuppairedbox}  
instances: legend
\startpunelegend [..,..*=..,..] ... \stoppunelegend
* inherits: \strut_{OPT}
\startpositioning [...] [...,..] ... \stoppositioning
1 NAME
2 inherits: \setarepozitie
\startpositionoverlay \{...^*\} ... \stoppositionoverlay
\startpositiv ... \stoppositiv
\startpostponing [...\stoppostponing
* [-+] NUMMER
\startprocessassignmentcommand [..,..*.....................\stopprocessassignmentcommand
\startprocessassignmentlist [...,... \stopprocessassignmentlist]
\verb|\startprocesscommacommand| [\dots, ^*, \dots] \dots \\ \verb|\startprocesscommacommand| \\
* BEFEHL
\startprocesscommalist [...,*...] ... \stopprocesscommalist
* BEFEHL
\startprodus [.*.] ... \stopprodus
* FILE *
```

```
\startprodus .*. ... \stopprodus
* FILE *
\t startproiect [.*.] ... \t
\tstartproiect ....\tstopproiect
* FILE *
\startprotectedcolors ... \stopprotectedcolors
\startpublicatie [...] [...,...] ... \stoppublicatie
1 NAME
2 tag
           = REFERENCE
   category = TEXT
           = REFERENCE
           = TEXT
\verb|\startpuneformula| [...,... \\ ^*=...,..]| .... \\ \verb|\stoppuneformula| \\
         = TEXT
* titlu
            = TEXT
   suffix
   referinta = + - REFERENCE
\verb|\startpuneformula| [\dots, ^*, \dots]| \dots \\ \verb|\stoppuneformula|
* + - REFERENCE
\startrandomized ... \stoprandomized
\startrawsetups [...^1] [...^2] ... \stoprawsetups
1 grila
2 NAME
\startreadingfile ... \stopreadingfile
\startregime [.*.] ... \stopregime
* inherits: \enableregime
\startregister [.1.] [.2.] [.3.] [.4.] [..+.5.+..]
1 NAME
3 TEXT
4 TEXT PROCESSOR->TEXT
5 INDEX
\startreusableMPgraphic \{..., 2,...\} ... \stopreusableMPgraphic
1 NAME
2 KEY
\startriglatext {.*.} ... \stopriglatext
* TEXT
\startscript [...] ... \stopscript
* hangul hanzi nihongo ethiopic thai test NAME
```

```
\ startsectionblock [...] [...,..\frac{2}{2}...] ... \ stopsectionblock
1 NAME
2 semncarte = TEXT
  inherits: \seteazablocsectiune
\startSECTIONBLOCK [..,..^*=..,..] ... \stopSECTIONBLOCK
* semncarte = TEXT
  inherits: \seteazablocsectiune
instances: frontmatter bodymatter appendices backmatter
\startappendices [..,..*=..,..] ... \stopappendices
* semncarte = TEXT
   inherits: \seteazablocsectiune
* semncarte = TEXT
   inherits: \seteazablocsectiune
\startbodymatter [..,..*=..,..] ... \stopbodymatter
* semncarte = TEXT
                      OPT
  inherits: \seteazablocsectiune
* semncarte = TEXT OPT
  inherits: \seteazablocsectiune
\startsectionlevel [.\frac{1}{.}] [..,..\frac{2}{=}..,..] [..,..\frac{3}{=}..,..] ... \stopsectionlevel 1 NAME OPT OPT
1 NAME OPT
2 titlu
              = TEXT
  semncarte = TEXT
  marcaje = TEXT
lista = TEXT
   referinta
            = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
1 titlu = TEXT ^{OPT}
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
             = REFERENCE
  referinta
   numarpropriu = TEXT
2 KEY = VALUE
instances: part chapter section subsection subsubsection subsubsubsection subsubsubsection
title subject subsubject subsubsubject subsubsubject subsubsubsubject
\startchapter [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopchapter
1 titlu = TEXT ^{\mathrm{OPT}}
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
semncarte = TEXT
marcaje = TEXT
lista = TEXT
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
```

```
\startsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsection
1 titlu = TEXT ^{OPT}
             = TEXT
  semncarte
          = TEXT
= TEXT
  marcaje
  lista
  referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
OPT
           = TEXT OPT
1 titlu
            = TEXT
  semncarte
           = TEXT
  marcaje
           = TEXT
= REFERENCE
  lista
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsection [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stopsubsection
1 titlu = TEXT OPT
            = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
            = TEXT
  semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
  numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
                        OPT
           = TEXT
  semncarte
  marcaje
            = TEXT
           = TEXT
  lista
            = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\t = TTT
1 titlu = TEXT
  semncarte
            = TEXT
  marcaje
          = TEXT
= REFERENCE
  lista
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubsection [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] ... \stopsubsubsubsection
1 titlu = TEXT
                          OPT
            = TEXT
  semncarte
           = TEXT
  marcaje
            = TEXT
  lista
           = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
\startsubsubsubject [..,..\frac{1}{2}..,..] [..,..\frac{2}{2}..,..] \dots \stopsubsubsubsubject
1 titlu = TEXT OPT
           = TEXT
  semncarte
            = TEXT
  marcaje
            = TEXT
  lista
            = REFERENCE
  referinta
  numarpropriu = TEXT
2 KEY = VALUE
```

```
\startsubsubsubsection [..,.. \frac{1}{2}..,..] [..,.. \frac{2}{2}..,..] ... \stopsubsubsubsubsubsection
1 titlu = TEXT
   semncarte
   marcaje = TEXT
lista = TEXT
   referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
1 titlu = TEXT
             = TEXT
= TEXT
   semncarte
   marcaje
             = TEXT
= REFERENCE
   lista
   referinta
   numarpropriu = TEXT
2 KEY = VALUE
\starttitle [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..] ... \stoptitle
1 titlu = TEXT
semncarte = TEXT
   semncarte
  marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
2 KEY = VALUE
\startlines [..,..*=..,..] ... \stoplines
* inherits: \seteazal TTiii
\startLUA [..,..*=..,..] ... \stopLUA
* inherits: \setea2atyping
\startMP [..,..*=..,..] ... \stopMP
* inherits: \seteazatyping
\t = ... + ... 
* inherits: \seteazatyping OPT
\startTEX [..,..*=..,..] ... \stopTEX
* inherits: \seteazatyping
\starttyping [..,..*=..,..] ... \stoptyping
* inherits: \seteazatyping
\startXML [..,..*=..,..] ... \stopXML
* inherits: \setea2atyping
\startitemize [\dots, \dots] [\dots, \dots^{\frac{2}{2}}, \dots] \stopitemize
1 inherits: \setupitemgroup
2 inherits: \setupitemgroup
                                OPT
\startalign [..,..*=..,..] ... \stopalign
* inherits: \setupmathalignment
\startmathalignment [..,..*=..,..] ... \stopmathalignment
* inherits: \stylength{\setminus} setupmathalignment^{OPT}
\startcases [..,..*.... \stopcases
* inherits: \setupmathcases
```

```
\startmathcases [..,..^*=..,..] ... \stopmathcases
* inherits: \setupmathcases T
\startmathmatrix [..,..*=..,..] ... \stopmathmatrix
* inherits: \setupmathmatrix PT
\startmatrix [..,..*=..,..] ... \stopmatrix
* inherits: \setupmathmatrix
\startsetups [...^1] [...^2] ... \stopsetups
1 grila
2 NAME
\verb|\startmdformula| [ \dots , * \dots ] \dots \verb|\stopmdformula|
* impachetat tight centru incadrat inherits: \star{log}
\t startmpformula [..., ...] ... \t stopmpformula
* impachetat tight central incadrat inherits: \star{log}
\tstartsdformula [...,*...] ... \tstopsdformula
* impachetat tight centrul incadrat inherits: \seteazafonttext
\startspformula [...,*...] ... \stopspformula
* impachetat tight central incadrat inherits: \star{log}
\tstartsetups ....\tstopsetups
* NAME
\text{startshift } [...^*] \dots \text{stopshift}
* NAME
\tstartsidebar [...] [..,..^2...] ... \tstopsidebar
1 NAME
2 inherits: \setupsidebar
* inherits: \setsimplecolumnhsi2e
\startspecialitem [.1] [...,2] ... \stopspecialitem 1 element OPT OPT
1 element
2 REFERENCE
\startspecialitem [...] \ldots \stopspecialitem
* sub propriu
\startspecialitem [.^{1}.] {.^{2}.} ... \stopspecialitem
1 sym rulat mar
2 TEXT
\startspread ... \stopspread
\start [.*.] ... \stop
* NAME OPT
\startSTARTSTOP ... \stopSTARTSTOP
```

```
\startstaticMPfigure {.*.} ... \stopstaticMPfigure
* NAME
\startstaticMPgraphic \{...\} \{...,2...\} ... \stopstaticMPgraphic 1 NAME
\STARTSTOP { . * . }
* CONTENT
\startstrictinspectnextcharacter ... \stopstrictinspectnextcharacter
\startstructurepageregister [.1] [.2] [..,.3] [..,.4]
1 NAME
2 NAME
3 eticheta = NAME
             = TEXT PROCESSOR->TEXT
   keys
   entries = TEXT PROCESSOR->TEXT
keys:1 = TEXT
keys:2 = TEXT
keys:3 = TEXT
   entries:1 = TEXT
entries:2 = TEXT
entries:3 = TEXT
   alternativ = TEXT
4 KEY = VALUE
\startstyle [..,..^*=..,..] ... \stopstyle
* inherits: \setupstyle
\startstyle [...^*] ... \stopstyle
* NAME FONT
\startSTYLE ... \stopSTYLE
\startsubformulas\ [\ldots, , \ldots]\ \ldots\ \stopsubformulas
* + - REFERENCE
\startsubjectlevel [.1.] [..,..2.] [..,..3.] ... \stopsubjectlevel
1 NAME OPT
2 titlu
                = TEXT
  semncarte = TEXT
marcaje = TEXT
lista = TEXT
referinta = REFERENCE
   numarpropriu = TEXT
3 KEY = VALUE
\startsubsentence ... \stopsubsentence
\startsubsoltabel [...] ... \stopsubsoltabel
* NAME
\startsubstack ... \stopsubstack
\startsuspendat [..,..^{\frac{1}{2}}..,..] {...\stopsuspendat
1 distanta = DIMENSION OPT
            = NUMMER
   n
   locatie = stanga dreapta
2 CONTENT
```

```
\startsuspendat [.1] {.2} ... \stopsuspendat
1 stanga dreapta
2 CONTENT
\startTABLE [..,..*=..,..] ... \stopTABLE
* inherits: \setupTABEE
\startTABLEbody [..,..*=..,..] ... \stopTABLEbody
* inherits: \setupTABLE OPT
\t \startTABLEfoot [..,..	ilde*....] ... \stopTABLEfoot
* inherits: \setupTABLE OPT
\mathsf{TABLEhead} [..,..\overset{*}{=}..,..] ... \mathsf{StopTABLEhead}
* inherits: \setupTABLE OPT
\startTABLEnext [..,..*=..,..] ... \stopTABLEnext
* inherits: \setupTABLE OPT
\t starttabelele [|..., |] ... \stoptabelele
* TEMPLATE
\starttabelele [.*.] ... \stoptabelele
\ starttabelul [|...|] [...,...^2...] ... \stoptabelul
1 TEMPLATE
2 inherits: \seteazatabele
\starttabelul [.\frac{1}{2}.] [\ldots, \ldots\frac{2}{2}...] \ldots \stoptabelul
1 NAME
2 inherits: \seteazatabele
\starttabulate [ | ... . | ] [ ..., ... \stackrel{2}{=} ..., ... ] ... \stoptabulate
1 TEMPLATE OPT
2 inherits: \seteazatabulatori
\verb|\starttabulatehead| [...^*] \dots \verb|\stoptabulatehead|
\tstarttabulatetail [.*.] ... \tstoptabulatetail
2 inherits: \seteazatabulatori
instances: legend fact
\startfact [.\frac{1}{1}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots \stopfact 1 NAME OPT OPT
1 NAME OPT OPT
2 inherits: \seteazatabulatori
\startlegend [.\frac{1}{2}.] [\ldots,\ldots\frac{2}{2}..,\ldots] \ldots \stoplegend
1 NAME OPT OPT
2 inherits: \seteazatabulatori
```

```
\startTABULATION [.1.] [..1,.2...] ... \stopTABULATION
1 NAME
2 inherits: \setuptabulation
\starttexcode ... \stoptexcode
\ starttexdefinition \dots^1 \dots^2 \dots^3 \dots^4 \dots^5 \dots^6 \dots^7 \dots \ stoptexdefinition
1 spaces nospaces OPT OPT OPT OPT OPT
                                                    ОРТ
2 global3 unexpanded
4 expanded
5 singleempty doubleempty tripleempty quadrupleempty quintupleempty sixtupleempty singleargument doubleargument
   {\tt triple argument}\ {\tt quadruple argument}\ {\tt quintuple argument}\ {\tt sixtuple argument}
6 NAME
7 TEMPLATE
\starttext ... \stoptext
\starttextajutator [.*.] ... \stoptextajutator
* REFERENCE
\starttextbackground [.\frac{1}{.}] [\(.,..\frac{2}{-}.,..\] \(...\) \stoptextbackground
1 NAME
2 inherits: \setuptextbackground
\verb|\starttextbackgroundmanual| ... \verb|\stoptextbackgroundmanual|
* inherits: \setuptextbackground OPT
\starttextcolor [.*.] ... \stoptextcolor
* COLOR
\starttextcolorintent ... \stoptextcolorintent
\startLABELtext[...][...] \stopLABELtext
1 SPRACHE
2 KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\t \starttextflow [.*.] ... \stoptextflow
* NAME.
\startFRAMEDTEXT [.1.] [..,..2.,..] ... \stopFRAMEDTEXT
2 inherits: \setupframedtext
instances: framedtext
\startframedtext [.1] [..,..2] ... \stopframedtext
\begin{array}{lll} 1 & \text{stanga dreapta centr$\mathfrak{A}^{\text{PT}}$niciunul} & \text{\tiny OPT} \\ 2 & \text{inherits: } \backslash \text{setupframedtext} \end{array}
\starttitlu [\dots, \dots] {...} \stoptitlu
1 REFERENCE
2 TEXT
\starttokens [.*.] ... \stoptokens
* NAME
```

```
\starttransparent [ \ ... \ \stoptransparent
* COLOR
\starttypescript [..., ...] [..., ...] [..., ...] ... \stoptypescript
1 serif sans mono math hamdwriting calffigraphy OPT
2 NAME
3 size nume
\starttypescriptcollection [.*.] ... \stoptypescriptcollection
\startTYPING [..,..*=..,..] ... \stopTYPING
* inherits: \seteazatyping
instances: typing LUA MP PARSEDXML TEX XML
\t
* continuu
instances: typing LUA MP PARSEDXML TEX XML
\startuniqueMPgraphic \{...\} \{...\} ... \stopuniqueMPgraphic
1 NAME
2 KEY
\startuniqueMPpagegraphic \{..., 2...\} ... \stopuniqueMPpagegraphic
1 NAME
2 KEY
\verb|\startusableMPgraphic {...}^1...} \ {....}^2.... \ \verb|\stopusableMPgraphic||
1 NAME
2 KEY
\verb|\startuseMPgraphic| \{.\overset{1}{\ldots}\}| \{\ldots,\overset{2}{\ldots}\}|\ldots| \\ \verb|\stopuseMPgraphic| \\
1 NAME
2 KEY
\startusemathstyleparameter \.*....\stopusemathstyleparameter
* CSNAME
\startusingbtxspecification [...] ... \stopusingbtxspecification
* NAME
\startvboxregister ....\stopvboxregister
* CSNAME NUMMER
\startvboxtohbox ... \stopvboxtohbox
\startvboxtohboxseparator ... \stopvboxtohboxseparator
\startviewerlayer [.*.] ... \stopviewerlayer
* NAME
\startVIEWERLAYER ... \stopVIEWERLAYER
\startvtopregister .... \stopvtopregister
* CSNAME NUMMER
```

```
\startxcell [...] [...,..] ... \stopxcell
1 NAME OPT
2 nx = NUMMER
   ny = NUMMER
   nc = NUMMER
   nr = NUMMER
   inherits: \setupxtable
\verb|\startxcellgroup| [._{\cdot}^{1}.] [..,.._{-}^{2}..,..] ... \verb|\stopxcellgroup|
2 inherits: \setupxtable
\startxgroup [.1] [..,.2] ... \stopxgroup
2 inherits: \setupxtable
\startxmldisplayverbatim [.*.] \dots \stopxmldisplayverbatim
\verb|\startxmlinlineverbatim| [.\overset{*}{\dots}] \dots \verb|\stopxmlinlineverbatim|
\startxmlraw ... \stopxmlraw
\t \sum_{i=1}^{n} [...]
1 grila
2 NAME
\tstartxmlsetups .... \tstopxmlsetups
\t startxrow [.\frac{1}{2}] [..,..\frac{2}{2}..,..] ... \stopxrow
\begin{array}{lll} \mathbf{1} & \mathtt{NAME} & & \mathtt{OPT} \\ \mathbf{2} & \mathtt{inherits: \setminus setupxtable} \end{array}
\startxrowgroup [.1.] [...,..2....] ... \stopxrowgroup
2 inherits: \setupxtable
\startxtable [..,.. \stackrel{*}{=}..,..] \stopxtable
* inherits: \setupxtable
\verb|\startxtablebody| [...,.. \\ ^{=}...,..]| .... \\ \verb|\stopxtablebody| \\
* inherits: \setupxtable ^{\mathrm{OPT}}
\t \startxtablebody [.*.] ... \stopxtablebody
\verb|\startxtablefoot| [..,.. \stackrel{*}{=} ..,..]| ... \verb|\stopxtablefoot|
* inherits: \setupxtable 0PT
\t startxtablefoot [.*.] ... \stopxtablefoot
\t startxtablehead [..,..	*...] ... \t stopxtablehead
* inherits: \setupxtable ^{\scriptsize OPT}
\t startxtablehead [.*.] ... \stopxtablehead
* NAME
```

```
\t startxtablenext [..,..^*=..,..] ... \t stopxtablenext
* inherits: \setupxtable OPT
\tstartxtablenext [.*.] ... \tstopxtablenext
* NAME
\t
* inherits: \setupxtable
\startxtable [...] ... \stopxtable
* NAME
\stivacampuri [...] [...,..] [...,..]
1 NAME
2 NAME
3 inherits: \setupfieldcategory
\stopLINENOTE [.*.]
* REFERENCE
instances: linenote
\stoplinie [.*.]
* REFERENCE
\stopregister [.1.] [.2.]
1 NAME
2 NAME
\stopstructurepageregister [...] [...]
1 NAME
2 NAME
\strictdoifelsenextoptional \{...\}
1 TRUE
2 FALSE
\verb|\strictdoifnextoptionalelse {...}| {...}|
1 TRUE
2 FALSE
\stripcharacter ... \from ... \to \...
1 CHARACTER
2 TEXT
3 CSNAME
\strippedcsname \.*..
* CSNAME
\strippedcsname ....
\stripspaces \from \dots^1. \to \dots^2...
1 TEXT
2 CSNAME
\verb|\structurelistuservariable {...}|
\structurenumber
```

```
\structuretitle
\structureuservariable {.*.}
* KEY
\structurevariable {....}
* KEY
\strut
\strutdp
\strutht
\struthtdp
\struttedbox {.*.}
* CONTENT
\strutwd
\style [..,..^{\frac{1}{2}}..,..] {...}
1 inherits: \setupstyle
2 TEXT
\styleinstance [.*.]
* NAME
\style [...^1] {...}
1 NAME FONT
2 TEXT
\STYLE { . * . }
* TEXT
\sublinie {.*.}
* TEXT
\subpagenumber
\subsentence {.*.}
* CONTENT
\substituteincommalist \{ . \stackrel{\scriptscriptstyle 1}{\ldots} \} \ \{ . \stackrel{\scriptscriptstyle 2}{\ldots} \} \ \setminus \stackrel{\scriptscriptstyle 3}{\ldots}
1 TEXT
2 TEXT
3 CSNAME
\verb|\subtractfeature [...^*]|
* NAME
\subtractfeature {.*.}
* NAME
```

```
\swapcounts \.\.\.\.\.\.
1 CSNAME
2 CSNAME
1 CSNAME
2 CSNAME
\swapface
\swapmacros \setminus .1... \setminus .2...
1 CSNAME
2 CSNAME
\swaptypeface
\switchstyleonly [.*.]
* rm ss tt hw cg roman serif regular sans sansserif suport type teletype mono scrismanual caligrafic
\switchstyleonly \setminus.*..
* CSNAME
\switchtocolor [.*.]
\switchtointerlinespace [..., ...] [.., ... \stackrel{2}{=} .., ..]
NAME OPT inherits: \seteazaspatiuinterliniar
\switchtointerlinespace [...,*...]
* on dezactivat reset auto mic medfm mare NUMMER DIMENSION
\switchtointerlinespace [.*.]
* NAME
\symbolreference [.*.]
* REFERENCE
\synchronizeblank
\synchronizeindenting
\synchronizemarking [...^1] [...^2] [...]
1 BESCHRIFTUNG
2 NUMMER
3 mentine
\verb|\synchronizeoutputstreams [..., *...]|
* NAME
\synchronizestrut \{...^*.\}
* da nu auto cap ajustat linie implicit CHARACTER
\synchronizewhitespace
```

```
\SYNONYM [.^{1}.] {.^{2}.} {.^{3}.}
1 NAME
2 TEXT
3 CONTENT
instances: abbreviation
\systemlog \{ ...^1 \} \{ ...^2 \} \{ ...^3 \}
1 FILE
2 TEXT
3 TEXT
\systemlogfirst \{...\} \{...\}
1 FILE
2 TEXT
3 TEXT
\systemloglast \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 FILE
2 TEXT
3 TEXT
\systemsetups \{...^*.\}
* NAME
\TABLE
\TaB1E
\TEX
\TeX
\TheNormalizedFontSize
\TransparencyHack
\tabulateautoline
\tabulateautorule
\tabulateline
\tabulaterule
\verb|\taggedctxcommand {...}|
* BEFEHL
\taggedlabeltexts \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 NAME
3 CONTENT
\tbox {.*.}
* CONTENT
\tequal \{...\} \{...\}
1 TEXT
2 TEXT
```

```
\testandsplitstring \dots \at \dots \to \\dots \and \\dots
1 TEXT
2 TEXT
3 CSNAME
4 CSNAME
\testcolumn [.^1.] [.^2.]
1 NUMMER
2 DIMENSION
\testfeature \{ ... \} \{ ... \}
1 NUMMER
2 CONTENT
\testfeatureonce \{...\} \{...\}
1 NUMMER
2 CONTENT
\testpage [...] [...]
1 NUMMER
2 DIMENSION
\testpageonly [...] [...]
1 NUMMER
2 DIMENSION
\testpagesync [...] [...]
1 NUMMER
2 DIMENSION
\testtokens [...^*]
* NAME
\tex {.*.}
* CONTENT
\verb|\texdefinition {...}|
* NAME
\texsetup \{ . \overset{*}{.} . \}
* NAME
\textajutator [.\frac{1}{2}.] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 REFERENCE
2 TEXT
3 TEXT
\TEXTBACKGROUND { . * . }
* CONTENT
\textcitation [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                  authoryear
    inainte
              = BEFEHL
   dupa
              = BEFEHL
             = BEFEHL
= BEFEHL
   stanga
   dreapta
   inherits: \setupbtx
2 REFERENCE
```

```
\textcitation [...] [...]
1 \quad \text{implicit categor} \\ \emptyset^{P^*} \\ \text{entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear}
2 REFERENCE
\textcitation [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
   inainte = BEFEHL
           = BEFEHL
= BEFEHL
= BEFEHL
   dupa
   stanga
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcite [..,..^{\frac{1}{2}}..,..] [...]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
            = BEFEHL
   inainte
              = BEFEHL
   dupa
           = BEFEHL
   stanga
              = BEFEHL
   dreapta
   inherits: \setupbtx
2 REFERENCE
\textcite [.1.] [.2.]
1 implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum authoryear
2 REFERENCE
\textcite [..,..^{\frac{1}{2}}..,..] [..,..^{\frac{2}{2}}..,..]
1 referinta = REFERENCE
   alternativ = implicit category entry short pagina num textnum an index tag keywords autor authoryears authornum
                 authoryear
            = BEFEHL
   inainte
             = BEFEHL
   dupa
              = BEFEHL
   stanga
             = BEFEHL
   dreapta
   inherits: \setupbtx
2 KEY = VALUE
\textcontrolspace
\LABELtext { . * . }
* KEY
instances: head label mathlabel taglabel unit operator prefix suffix btxlabel
\btxlabellimba
\headlimba
\labellimba
\mathlabellimba
\operatorlimba
\prefixlimba
\suffixlimba
\taglabellimba
```

```
\unitlimba
\verb|\textflowcollector {.*.}|
* NAME
\FRAMEDTEXT [..,..\frac{1}{2}...] {...}
1 inherits: \setupframedtext
2 CONTENT
instances: framedtext
\verb|\textmath| \{ . \mathring{.} . \}
* CONTENT
\textminus
\textormathchar \{...^*.\}
* NUMMER
\textplus
\textumplere [..,..\frac{1}{2}...] {.\frac{1}{2}...} {.\frac{3}{2}...}
1 inherits: \seteazarigNeumplere OPT 2 TEXT
3 TEXT
\textvisiblespace
\thainumerals \{ ...^* . \}
* NUMMER
\thefirstcharacter {.*.}
* TEXT
\thenormalizedbodyfontsize \{...^*\}
* DIMENSION
\verb|\theremainingcharacters| {...^*}|
* TEXT
\thickspace
\thinspace
\thirdoffivearguments \{.1.\} \{.1.\} \{.1.\} \{.1.\} \{.1.\}
1 TEXT
2 TEXT
    TEXT
4 TEXT
5 TEXT
\thirdoffourarguments { .\overset{1}{\ldots} } { .\overset{2}{\ldots} } { .\overset{3}{\ldots} } { .\overset{4}{\ldots} }
1 TEXT
2 TEXT
3 TEXT
4 TEXT
```

```
\thirdofsixarguments \{...^{1}, \{...^{2}, \{...^{3}, \{...^{4}, \{...^{5}, \{...^{6}, \}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, [...^{6}, 
1 TEXT
2 TEXT
3 TEXT
4 TEXT
5 TEXT
6 TEXT
 \thirdofthreearguments \{...\} \{...\}
2 TEXT
3 TEXT
 \thirdofthreeunexpanded \{...^1\} \{...^2\}
1 TEXT
2 TEXT
3 TEXT
 \thookleftarrow \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\thookrightarrow {.1.} {.2.}
1 TEXT
2 TEXT
 \threedigitrounding \{...^*.\}
 * NUMMER
 \tibetannumerals \{...^*\}
 * NUMMER
 \tightlayer [.*.]
 * NAME
 \tilde \{...^*\}
 * CHARACTER
\tinyfont
\tLeftarrow { . 1 . } { . 2 . }
1 TEXT OPT OPT
1 TEXT
2 TEXT
\tLeftrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\tlap {.*.}
* CONTENT
\tleftarrow \{...\} \{...\}
1 TEXT
2 TEXT
 \tleftharpoondown \{.1.3, \{.2.3\}
                                                                                                 OPT
1 TEXT
2 TEXT
```

```
\tleftharpoonup \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\tleftrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\tleftrightharpoons \{.1...\}
1 TEXT
2 TEXT
\tmapsto {.1.} {.2.}
1 TEXT OPT OPT 2 TEXT
\tochar { . * . }
* e:NAME x:NUMMER d:NUMMER s:NUMMER i:NUMMER n:NAME c:NAME u:NAME a:NAME
\tolinenote [.*.]
* REFERENCE
\TOOLTIP [..,..\frac{1}{2}..,..] \{ \cdot \cdot 2.\} \{ \cdot \cdot 3.\}
1 inherits: \setuptooltip
2 TEXT
3 TEXT
instances: tooltip
\TOOLTIP [.\frac{1}{2}] \{.\frac{2}{2}.\} \{.\frac{3}{2}.\}
1 stanga centru dreapta
2 TEXT
3 TEXT
instances: tooltip
\topbox {.*.}
* CONTENT
\topleftbox {...}
* CONTENT
\toplinebox {.*.}
* CONTENT
\toprightbox \{...^*\}
* CONTENT
\verb|\topskippedbox {...}|
* CONTENT
\tRightarrow \{...\} \{...\}
1 TEXT
2 TEXT
                  OPT
\tracecatcodetables
\tracedfontname { . * . }
* FONT
\traceoutputroutines
```

```
\tracepositions
\traduce [..,..*...]
* SPRACHE = TEXTPT
\transparencycomponents {.*.}
* COLOR
\transparent [.^{1}.] {.^{2}.}
1 COLOR
2 CONTENT
\trecilafonttext [\dots, *]
* inherits: \seteazafonttext
\trel {.1.} {.2.}
1 TEXT OPT OPT
2 TEXT
\trightarrow \{...\} \{...\}
1 TEXT OPT OPT
2 TEXT
\trightharpoondown \{...\} \{...\}
1 TEXT
2 TEXT
\trightharpoonup \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                       OPT OPT
\trightleftharpoons \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\trightoverleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\triplebond
\truefilename \{...^*\}
* FILE
\truefontname \{...^*\}
* FONT
\ttraggedright
\ttriplerel \{...\} \{...\}
            OPT OPT
1 TEXT
2 TEXT
\ttwoheadleftarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                          OPT OPT
```

```
\ttwoheadrightarrow \{.\ ^{1}...\}\ \{.\ ^{2}..\}
1 TEXT OPT OPT
1 TEXT
2 TEXT
\twodigitrounding \{...^*\}
* NUMMER
\tx
\txx
\typ [..,..\frac{1}{2}..,..] {.^{2}.}
\type [..,..^{\frac{1}{2}}..,..] {.\(\frac{2}{.}.\)}
1 inherits: \Seteazatype
2 CONTENT
\typedefinedbuffer [.^{1}.] [..,..^{\frac{2}{2}}..,..]
1 BUFFER
2 inherits: \seteazatyping
\typeface
\typefile [.¹.] [..,..²=..,..] {.³.}

1 NAME OPT OPT
2 inherits: \seteazatyping
3 FILE
\typeinlinebuffer [\dots, 1, \dots] [\dots, \dots]^2....]
1 BUFFER
2 inherits: \seteazatype
\typescriptone
\typescriptprefix {.*.}
* NAME
\typescriptthree
\typescripttwo
\typesetbuffer [.\frac{1}{2}.] [..,..\frac{2}{2}..,..]
1 * BUFFER OPT OPT
2 inherits: \setupexternalfigure
\typesetfile [.\frac{1}{2}.] [..,..\frac{3}{2}..,..]
1 NAME FILE OPT
2 FILE TEXT
3 inherits: \setupexternalfigure
\type [..,.. \( \frac{1}{2} \cdots \cdots \cdots \)
inherits: \Seteazatype
ANGLES
\TYPE [..,..\frac{1}{2}...] {.\frac{1}{2}.}
1 inherits: \seteazatype
2 CONTENT
```

```
\TYPE [..,..\frac{1}{2}..,..] <<.\frac{2}{...>>
1 inherits: \seteazatype
2 ANGLES
\typ [..,..=..,..] <<....>>
inherits: 
Seteazatype
ANGLES
\uconvertnumber \{ ...^1 .\} \{ ...^2 .\}
1 inherits: \convertestenumar
2 NUMMER
\uedcatcodecommand \setminus ... ... 2... \{....\}
1 CSNAME
2 CHARACTER NUMMER
3 BEFEHL
\ultimasubpagina
\undefinevalue \{...^*\}
* NAME
\undepthed \{...^*\}
* CONTENT
\underbartext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underbrace {.*.}
* TEXT
\underbracetext \{...\}
1 TEXT
2 TEXT
\underbracket {.*.}
* TEXT
\underbrackettext \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\underleftarrow {.*.}
* TEXT
\underleftharpoonup \{...^*.\}
* TEXT
\underleftrightarrow {.*.}
* TEXT
\underparent {.*.}
* TEXT
```

```
\underparenttext \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\underrightarrow \{.\overset{*}{\ldots}\}
\underrightharpoondown {.*.}
\verb| underrightharpoonup {.*.}|
\underset \{ ... \} \{ ... \}
1 TEXT
2 TEXT
\undertwoheadleftarrow \{...^*\}
\verb|\undertwoheadrightarrow| {.*.}|
* TEXT
\undeva \{...^1.\} \{...^2.\} [...^3.]
1 TEXT
2 TEXT
3 REFERENCE
\undoassign [...^1] [...^2]
1 TEXT
2 KEY = VALUE
1 CSNAME NUMMER
2 BEFEHL
\verb|\unihex {...}|
* NUMMER
1 NAME
2 KEY = VALUE
\verb|\uniqueMPpagegraphic {...} {...} {....}|
1 NAME
2 KEY = VALUE
\UNIT { . * . }
* CONTENT
instances: unit
\unprotect ... \protect
\unprotected ... \par
* CONTENT
\unregisterhyphenationpattern [.^1.] [.^2.]
1 SPRACHE
2 TEXT
```

```
1 CSNAME
2 TEXT
 \unspaceargument ..\underset \tag{1}.\underset \tag{2}.\underset
1 TEXT
2 CSNAME
\unspaced \{.\overset{*}{\ldots}\}
 * TEXT
\unspacestring \dots \to \\dots2...
1 TEXT
2 CSNAME
 \untexargument \{...^1\} \to \setminus...^2..
1 TEXT
2 CSNAME
 \untexcommand \{...\} \to \.\...
1 CSNAME
2 CSNAME
\verb|\uppercased {...}|
\uppercasestring \dots^1 \to \dots^2.
1 TEXT
2 CSNAME
 \upperleftdoubleninequote
 \upperleftdoublesixquote
 \upperleftsingleninequote
 \upperleftsinglesixquote
 \upperrightdoubleninequote
 \upperrightdoublesixquote
 \upperrightsingleninequote
 \upperrightsinglesixquote
 \url [...]
 * NAME
 \urmatoareasubpagina
\verb|\usealignparameter| \setminus .^*..
* CSNAME
 \uberrule \ube
 * CSNAME
```

```
\usebodyfont [...,*...]
* inherits: \seteazafonttext
\uberright \ \usebodyfontparameter \t \ \...
* CSNAME
\usebtxdataset [.\frac{1}{2}.] [.\frac{2}{2}.] [..,..\frac{3}{2}..,..]
1 NAME
2 FILE
3 specification = NAME
\usebtxdefinitions [...]
* FILE
\usecitation [...^*]
* REFERENCE
\usecitation {.*.}
* REFERENCE
\usecolors [...]
* FILE
\usecomponent [.*.]
* FILE
\usedummycolorparameter {.*.}
* KEY
\usedummystyleandcolor {...}^1 {...}
1 KEY
2 KEY
\verb|\usedummystyleparameter {...}|
\useenvironment [.*.]
\useexternalrendering [.1] [.2] [.3] [.4]
1 NAME
2 NAME
3 FILE
4 auto embed
\usefigurebase [.*.]
* reset FILE
\usefile [...^1] [...^2]
1 NAME
2 FILE
3 TEXT
\uberright \ \usepridparameter \t\cdot...
* CSNAME
\useindentingparameter \setminus.*..
* CSNAME
```

```
\useindentnextparameter \setminus.*..
 * CSNAME
\verb|\useinterlinespaceparameter| \verb|\| \verb|\|^*.
 * CSNAME
 \uberrule \ube
 * CSNAME
 \useluamodule [.*.]
 * FILE
 \useMPenvironmentbuffer [.*.]
 * NAME
\useMPgraphic \{ ... \} \{ ..., .. \stackrel{?}{=} ..., ... \}
1 NAME
2 KEY = VALUE
 \useMPlibrary [.*.]
 \useMPrun \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 NUMMER
\useMPvariables [...^1.] [...^2,...]
1 NAME
2 KEY
 \usemathstyleparameter \setminus.*..
 * CSNAME
 \useproduct [.*.]
 * FILE
\uberry useprofile parameter \tau.*..
 * CSNAME
\useproject [...]
 * FILE
 \usereferenceparameter \setminus.*..
 * CSNAME
 \userpagenumber
\verb|\usesetupsparameter \|.^*..
* CSNAME
 \usestaticMPfigure [..,..^{\frac{1}{2}}..,..] [...]
1 inherits: \setupscale
2 NAME
 \usesubpath [...,*...]
 * PATH
```

```
\usetexmodule [.1] [...,..] [...,..]
1 mpsxt
2 FILE
3 KEY = VALUE
\usetypescript [.1] [.2] [.3]
1 serif sans mono math handwriting talligraphy casual tot
2 NAME fallback implicit dtp simple
3 size nume
\usetypescriptfile [.*.]
* reset FILE
\usezipfile [.1^1.] [.2^2.]
1 FILE
2 FILE
\utfchar {.*.}
* NUMMER
\utflower {.*.}
* TEXT
\utfupper {...}
\utilityregisterlength
\VerboseNumber {.*.}
* NUMMER
\valoareculoare {.*.}
* COLOR
\vboxreference [\ldots, 1] \{\ldots\}
1 REFERENCE
2 CONTENT
\vec {.*.}
* CHARACTER
\verbatim {.*.}
* CONTENT
\verb|\verbatimstring {...}^*|
* CONTENT
\verbosenumber {.*.}
* NUMMER
\versiune [.*.]
* concept fisier temporar final NAME
\verticalgrowingbar [..,..*...]
* inherits: \setuppositionbar
\verticalpositionbar [..,..^*=..,..]
* inherits: \setuppositionbar
```

```
\veryraggedcenter
\veryraggedleft
\veryraggedright
\vglue ...
* DIMENSION
\viewerlayer [.^1.] {.^2.}
1 NAME
2 CONTENT
\vl [.*.]
* NUMMER
\vphantom {.*.}
* CONTENT
\vpos \{...^1.\} \{...^2.\}
1 NAME
2 CONTENT
* CONTENT
\vsmashbox ...
* CSNAME NUMMER
\vsmashed \{ ...^* . \}
* CONTENT
\vspace [.1.] [.2.]
1 NAME
2 NAME
\vspacing [...*,...]
* preferinta ace asipagina max fortat enable dezactivat faraalb inapot overlay totdeauna weak strong implicit
   inainte intre dupa fixat flexibil niciunul mic mediu mare linie jumatatelinie quarterline formula alb inaltime
   adancime standard NUMMER*mic NUMMER*mediu NUMMER*mare NUMMER*linie NUMMER*jumatatelinie NUMMER*quarterline
   NUMMER*formula NUMMER*alb NUMMER*inaltime NUMMER*adancime category:NUMMER order:NUMMER penalty:NUMMER DIMENSION
\WidthSpanningText \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
\verb| \wdofstring {...}^*.}
\widthofstring \{...^*\}
\widthspanningtext \{...\} \{...\} \{...\}
1 TEXT
2 DIMENSION
3 FONT
```

```
\withoutpt {...}
 * DIMENSION
 \words {.*.}
 * TEXT
 \wordtonumber \{...^1.\} \{...^2.\}
1 unu doi trei patru cinci
2 TEXT
\label{eq:continuous_section} $\operatorname{\writedatatolist}\ [...^1]\ [...,..^2_-..,..]\ [...,..^3_-..,..]
1 LISTE
2 inherits: \seteazalista
3 KEY = VALUE
 \writestatus \{...\}
1 TEXT
2 TEXT
 \XETEX
\XeTeX
 1 CSNAME
2 TEXT
$\ \end{area} \ \{ \hdots \hd
1 TEXT OPT OPT
2 TEXT
 \xhookleftarrow \{...\}
1 TEXT
2 TEXT
                                                                              OPT OPT
\xhookrightarrow \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
                                                                                  OPT OPT
 \xLeftarrow \{.1.3, 1.3\}
1 TEXT OPT OPT 2 TEXT
 \xLeftrightarrow \{...\} \{...\}
1 TEXT
2 TEXT
\xleftarrow {...} {...} {...}
1 TEXT OPT OPT 2 TEXT
 \xleftharpoondown \{...^1..\} \{...^2..\}
1 TEXT
2 TEXT
\xleftharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
```

```
\xleftrightarrow \{...^1, \} \{...^2, \}
1 TEXT
2 TEXT
  \xleftrightharpoons \{...\}
1 TEXT
2 TEXT
  \xmapsto \{...\} \{...\}
1 TEXT
2 TEXT
 \verb|\xm| addindex {...}^*|
  * NODE
  \xmlafterdocumentsetup \{...^1\} \{...^2\} \{...^3\}
 1 NAME
2 SETUP
3 SETUP
  \mbox{\em xmlaftersetup } \{\begin{subarray}{c} 1 \end{subarray} \begin{subarray}{c} 1 \end{subarray} \begin{subarray}{c}
1 SETUP
2 SETUP
  \xmlall \{...^1.\}
1 NODE
2 LPATH
 \mbox{xmlappenddocumentsetup } \{ \dots^1 \} \{ \dots^2 \}
1 NAME
2 SETUP
  \xmlappendsetup {.*.}
  * SETUP
 \verb|\xmlapplyselectors {.*.}|
  * NODE
  \xmlatt {.1.} {.2.}
1 NODE
2 NAME
  \label{eq:local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_
 1 NODE
2 NAME
3 TEXT
  \xmlattribute \{...^1\} \{...^2\} \{...^3\}
  1 NODE
2 LPATH
3 NAME
  \xmlattributedef \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 NAME
4 TEXT
  \xmlbadinclusions {.*.}
  * NODE
```

```
\xmlbeforedocumentsetup \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 SETUP
3 SETUP
\xmlbeforesetup \{...^1,...\}
1 SETUP
2 SETUP
\xmlchainatt \{.1.\} \{.1.\}
1 NODE
2 NAME
\xmlchainattdef \{ ... \} \{ ... \} \{ ... \}
1 NODE
    NAME
3 TEXT
\xmlchecknamespace \{...^1.\} \{...^2.\}
1 NODE
2 NAME
\xmlcommand \{...^1.\} \{...^2.\} \{...^3.\}
1 NODE
2 LPATH
3 XMLSETUP
\xmlconcat \{...^{1}.\} \{...^{2}.\} \{...^{3}.\}
1 NODE
2 LPATH
3 TEXT
\xmlconcatrange \{...^{1}.\} \{...^{2}.\} \{...^{3}.\} \{...^{4}.\} \{...^{5}.\}
1 NODE
2 LPATH
3 TEXT
4 FIRST
5 LAST
\xmlcontext \{...^1\} \{...^2\}
1 NODE
2 LPATH
\xmlcount {.*.}
* NODE
\mbox{\em Lorent } \{\ldots^*.\}
* NODE
\xmldirectives {.*.}
* NODE
\mbox{\em xmldirectivesafter } \{.\begin{subarray}{c} ^*.\end{subarray} \}
\mbox{\em xmldirectives before } \{\ldots^*.\}
* NODE
\xspace \xmldisplayverbatim \{...^*\}
* NODE
```

```
\xmldoif {.1.} {.2.} {.3.}
1 NODE
2 LPATH
3 TRUE
\label{eq:local_continuous_local_continuous_local} $$ \mbox{ \color=local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_local_continuous_loca
2 LPATH
3 TRUE
4 FALSE
 \xmldoifelseempty \{...^1\} \{...^2\} \{...^3\} \{...^4\}
2 LPATH
3 TRUE
4 FALSE
 \xmldoifelseselfempty \{...^1.\} \{...^2.\}
 1 NODE
2 TRUE
3 FALSE
 \xmldoifelsetext \{ ... \} \{ ... \} \{ ... \} \{ ... \}
1 NODE
2 LPATH
3 TRUE
4 FALSE
 \xmldoifelsevalue \{...\} \{...\} \{...\}
 1 CATEGORY
2 NAME
3 TRUE
4 FALSE
 \xmldoifnot \{...^1\} \{...^2\} \{...^3\}
1 NODE
2 LPATH
3 TRUE
 \xmldoifnotselfempty \{...^1\}
1 NODE
2 TRUE
 \xmldoifnottext \{...\} \{...\}
1 NODE
2 LPATH
3 TRUE
 \xmldoifselfempty \{...^1.\} \{...^2.\}
1 NODE
2 TRUE
\verb|\xmldoiftext {...}| {...}| {...}|
1 NODE
2 LPATH
3 TRUE
 \xmlelement \{...^1\} \{...^2\}
1 NODE
2 NUMMER
 \xmlfilter \{...^1.\} \{...^2.\}
1 NODE
 2 LPATH
```

```
\xmlfirst {.1.} {.2.}
1 NODE
2 LPATH
 \mbox{xmlflush } \{...^*.\}
 * NODE
 \xmlflushcontext {.*.}
 * NODE
\verb|\xmlflushdocumentsetups {...}| {...}|
1 NAME
2 SETUP
\mbox{xmlflushlinewise } \{...\}
* NODE
\xmlflushpure {.*.}
 * NODE
* NODE
\mbox{xmlflushtext } \{ \dots^* \}
* NODE
\xmlinclude \{...^1, \} \{...^2, \} \{...^3, \}
1 NODE
2 LPATH
3 NAME
\verb|\xmlinclusion {...}|
 * NODE
\xmlinclusions \{...^*\}
 * NODE
 \xmlinfo {.*.}
 * NODE
 \mbox{xmlinjector } \{.\overset{*}{\dots}\}
 * NAME
\mbox{\em xmlinlineverbatim } \{.\begin{subarray}{c} *.\begin{subarray}{c} *.\begin{sub
 * NODE
 \xmlinstalldirective \{...\}
1 NAME
2 CSNAME
\xmllast \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
 \xmllastatt
 \xmllastmatch
```

```
\xmlloadbuffer \{...^1, \{...^2, \{...^3\}\}
 1 BUFFER
2 NAME
3 XMLSETUP
  \xmlloaddata \{...^1.\} \{...^2.\} \{...^3.\}
1 NAME
2 TEXT
3 XMLSETUP
 \mbox{\em xmlloaddirectives } \{.\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\ensuremath{\ensuremath{^{.}}}\e
  * FILE
 \xmlloadfile \{ ... \} \{ ... \} \{ ... \}
1 NAME
2 FILE
3 XMLSETUP
  \xmlloadonly \{...^1\} \{...^2\} \{...^3\}
 1 NAME
2 FILE
3 XMLSETUP
  \xmlmain {.*.}
  * NAME
  \xmlmapvalue \{...^1\} \{...^2\} \{...^3\}
 1 CATEGORY
 2 NAME
 3 TEXT
  \xmlname \{...^*\}
  * NODE
  \mbox{xmlnamespace } \{...^*\}
  * NODE
  \xmlnonspace \{...^1\}
1 NODE
2 LPATH
  \xmlpath \{...^*\}
  * NODE
  \mbox{xmlpos } \{...^*\}
  * NODE
 \xmlposition \{.\overset{1}{\ldots}\} \{.\overset{2}{\ldots}\} \{.\overset{3}{\ldots}\}
1 NODE
2 LPATH
 3 NUMMER
  \mbox{\colored} \xmlprependdocumentsetup \{.\cdot^1.\} \{.\cdot^2.\}
1 NAME
2 SETUP
  \mbox{xmlprependsetup } \{...^*\}
  * SETUP
```

```
\xmlprettyprint \{...^1.\}
1 NODE
2 NAME
 \xmlprocessbuffer \{...\} \{...\}
 1 BUFFER
2 NAME
3 XMLSETUP
 \xmlprocessdata \{...^1, \{...^2, \{...^3, \}\}
1 NAME
2 TEXT
3 XMLSETUP
\xmlprocessfile \{...\} \{...\} \{...\}
1 NAME
2 FILE
3 XMLSETUP
 \xmlpure { . . . } { . . . }
1 NODE
2 LPATH
 \xmlraw {.*.}
 * NODE
 \xmlrefatt \{...^1.\} \{...^2.\}
1 NODE
2 NAME
 \xmlregistereddocumentsetups \{...^1.\}
1 NAME
2 SETUP
 \xmlregisteredsetups
 \xmlregisterns \{...^1\}
1 NAME
2 URL
\label{eq:local_local_local_local_local_local} $$ \xmlremapname { . \ . \ } { . . . } { . . . } { . . . } { . . . } $$
 1 NODE
2 LPATH
3 NAME
4 NAME
 \label{lem:lemaphamespace} $$ \sum_{i=1}^{n} \{ \dots \} \{ \dots \} \{ \dots \} $$
1 NODE
2 NAME
3 NAME
 \mbox{\coloredge} \mbox{\col
1 NAME
2 SETUP
 \mbox{\em xmlremovesetup } \{.\begin{subarray}{c} ^*.\end{subarray} \}
 * SETUP
 \mbox{\em xmlresetdocumentsetups } \{.\mbox{\em $\cdot$}.\mbox{\em $\cdot$}
 * NAME
```

```
\xmlresetinjectors
\mbox{\em xmlresetsetups } \{ \hdots ^*. \}
* NAME
\xmlsave \{...^1\}
1 NODE
2 FILE
\xmlsetentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
\xmlsetfunction \{...\} \{...\}
1 NODE
2 LPATH
3 LUAFUNCTION
\xmlsetinjectors [...,*...]
* NAME
\label{eq:local_continuity} $$ \xmlsetsetup {.$^1$.} {.$^2$.} {.$^3$.}
1 NAME
2 LPATH
3 SETUP
\xmlsetup \{ ... \} \{ ... \}
1 NODE
2 SETUP
\mbox{xmlshow } \{...^*\}
* NODE
\verb|\xmlsnippet {...}| {...}|
1 NODE
2 NUMMER
\xmlstrip \{...^1.\} \{...^2.\}
1 NODE
2 LPATH
\xmlstripnolines \{...^1\}
1 NODE
2 LPATH
\xmlstripped \{...^1\}
1 NODE
2 LPATH
\xmlstrippednolines \{ . \stackrel{1}{\ldots} \} \{ . \stackrel{2}{\ldots} \}
1 NODE
2 LPATH
\xmltag {.*.}
* NODE
\xmltexentity \{...^1.\} \{...^2.\}
1 NAME
2 TEXT
```

```
\xmltext \{...^1, \}
1 NODE
2 LPATH
\xmltobuffer \{...\} \{...\}

    NODE
    LPATH
    BUFFER

\xmltobufferverbose \{...\} \{...\} \{...\}
1 NODE
2 LPATH
3 BUFFER
\xmltofile \{...^{1}, \} \{...^{2}, \} \{...^{3}, \}
1 NODE
2 LPATH
3 FILE
\xmlvalue \{...\} \{...\}
1 CATEGORY
2 NAME
3 TEXT
\xmlverbatim {.*.}
* NODE
\xRightarrow \{...\} \{...\}
1 TEXT
2 TEXT
           OPT OPT
\xrel {...} {...}
1 TEXT OPT OPT
2 TEXT
\xrightarrow \{...\}
1 TEXT OPT OPT 2 TEXT
\xrightharpoondown \{...^1.\} \{...^2.\}
1 TEXT
2 TEXT
\xrightharpoonup \{...\} \{...\}
1 TEXT
2 TEXT
\xrightleftharpoons \{...\}
1 TEXT
2 TEXT
\verb|\xrightoverleftarrow| \{.\overset{1}{\ldots}\} \ \{.\overset{2}{\ldots}\}
1 TEXT
2 TEXT
\xsplitstring \setminus 1... \{1...^2\}
1 CSNAME
2 TEXT
\xtriplerel \{...\} \{...\}
1 TEXT
2 TEXT
```

