Simultaneous Productions: A Fully General Grammar Specification

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1 Motivation for a New Grammar Specification

This paper is the first of several on a parsing method we will refer to as "Simultaneous Productions" (or "S.P." for short). This name was chosen to emphasize two goals of this method:

- 1. An S.P. grammar is composed of a set of productions, very similar to most existing concepts of formal grammars ¹. However, unlike many common parsing algorithms ², an S.P. grammar can represent a recursively enumerable language ³.
- 2. When parsing a string, these productions can be independently evaluated over separate parts of the input string, and adjacent successful matches can then be merged to form a successful parse. Unlike many common parsing algorithms, this feature avoids any intrinsic serial dependencies that require parsing the beginning of the string first, hence allowing for parallelism during the parsing process.

1.1 Goals of This Paper

We have noted that the above two features are not shared by many commonly-used parsing algorithms ⁴. In this paper, we will describe the S.P. *grammar-grammar*, i.e. the specification which defines any S.P. grammar. We hope to show that:

 $\bullet\,$ The S.P. grammar-grammar is equivalent to Chomsky's canonical specification of a formal language $^5.$

 $^{^{1}\}mathrm{cite}$: chomsky formal grammars

²cite: common parsing algorithms – frequency and power? maybe cite history of parsing page?

³cite: what is RecEnum?

⁴cite: the history of parsing webpage

⁵cite: chomsky formal grammars again

- An S.P. grammar can *easily and naturally represent* many of the common use cases for parsers. This is a subjective measure of the ease to develop an appropriate grammar for the *grammar-writer*, and can likely be improved upon. The *grammar-writer* is perceived to a be human being attempting to create a grammar to parse some "real-world" input.
- Furthermore, representing a grammar with S.P. does not introduce any additional complexity for the grammar-writer over other common grammar specifications, such as those used for regular expressions (DFAs) ⁶, regex with backrefs (recursively enumerable) ⁷, as well as EBNF syntax commonly used for CFGs ⁸.

1.2 Followup Work

Further paper(s) will describe an efficient parsing algorithm to evaluate an S.P. grammar over a specific input string. The intention of this separation is to allow the S.P. grammar-grammar to be reviewed and criticized separately from the evaluation method. This is done because the author believes that the S.P. grammar-grammar has merit in itself, as a "lingua franca" for executable formal grammars, that is, grammars which can be efficiently parsed by computer.

1.3 Notation

- Named concepts in this paper will be represented in *italics* when first defined.
- Capital letters generally refer to sets, while lowercase letters generally refer to elements of some set. This may not be true in all cases.
- As an abbreviation, $[n] = [1, n] \forall n \in \mathbb{N}$, and | should be translated as "for some".

2 Definition

We first define the S.P. grammar-grammar, as a kind of meta-grammar which specifies all concrete S.P. grammars. We use the term grammar-grammar to emphasize the regular structure of an S.P. grammar. We believe this formulation is relatively simple to analyze, and in subsequent work we will demonstrate that it admits a relatively performant parsing algorithm, or evaluation method. It is possible this representation can be further improved.

⁶cite: what are DFAs/regex

⁷cite: backrefs are RecEnum

⁸cite: use of EBNF for CFGs

2.1 S.P. Grammar-Grammar

$$SP = (\Sigma, \mathcal{P}).$$
 (1)

An S.P. grammar SP is a 2-tuple with an arbitrary finite set Σ and a finite set of productions \mathcal{P} defined in (equation 2). We refer to Σ as the alphabet.

$$p = \mathcal{C}_p \,\forall \, p \in \mathcal{P}. \tag{2}$$

Each production p is a finite set of cases C_p , defined in (equation 3).

$$c_p = \{e_j\}_{j=1}^m \,\forall \, c_p \in \mathcal{C}_p. \tag{3}$$

Each case c_p is a finite sequence of case elements $\{e_j\}_{j=1}^m$, where m is the number of elements in the sequence c_p , with e_j defined in (equation 4).

$$e_j = \left\{ \begin{array}{l} t \in \Sigma, \\ p \in \mathcal{P}. \end{array} \right\} \, \forall \, j \in [m]. \tag{4}$$

Each case element e_j is either a terminal $t \in \Sigma$ or nonterminal $p \in \mathcal{P}$.

3 Parsing

The act of parsing given a grammar SP requires introducing a few more concepts. The definition of parsing is completely separated from the definition of a grammar (section 2).

In short, each production $p \in \mathcal{P}$ can be *matched* against some input string I when **any** case $c_p \in \mathcal{C}_p$ matches I. c_p matches I iff **all** terminals and non-terminals are matched against consecutive non-overlapping subsequences of the input string I.

3.1 Input Specification

$$I = \{t_i\}_{i=1}^n \mid t_i \in \Sigma \,\forall \, i \in [n]. \tag{5}$$

An input string I is a finite sequence of tokens $\{t_i\}_{i=1}^n$ from the alphabet Σ , where |I| = n is the number of elements in the sequence I.

3.2 Partitioning the Input

We would like to be able to reason independently about how different subsequences \bar{I} of the input I may match a certain production $p \in \mathcal{P}$. We eventually make use of this reasoning in (section 3.3), where we describe how to check whether an arbitrary production p matches an arbitrary \bar{I} . In later work we hope to show that this enables highly scalable performance gains through caching and parallelism techniques.

Substrings, Bookmarks, and Subsequences

We define two methods to represent a subsequence \bar{I} of the input string I: substrings $\bar{I}_{(l_1,l_2)}$ and bookmarks $I_{(l^+)}$.

$$\bar{I}_{l_1,l_2} = \{t_i\}_{i=l_1}^{l_2} = \text{substring}(I,l_1,l_2) & | l_1 \leq l_2 \leq n \in \mathbb{N}. \quad (6) \\
\widehat{I}_{(l^+)} = \{\} & = \text{bookmark}(I,l^+) & | l^+ \in [n+1]. \quad (7) \\
\{\bar{I}\} = \{\bar{I}_{l_1,l_2}\} \coprod \{\widehat{I}_{(l^+)}\} & = \text{subsequences}(I). \quad (8)$$

$$\widehat{I}_{(l^+)} = \{\}$$
 = bookmark (I, l^+) | $l^+ \in [n+1]$. (7)

$$\{\bar{I}\} = \{\bar{I}_{l_1, l_2}\} \coprod \{\hat{I}_{(l^+)}\} = \text{subsequences}(I).$$
 (8)

The substring \bar{I}_{l_1,l_2} is the subsequence of I from indices l_1 to l_2 , inclusive. The bookmark $\widehat{I}_{(l^+)}$ is an empty sequence (technically an empty subsequence of I) which is inserted **before** the index l^+ . In the case that $l^+ = n+1$, the bookmark $I_{(l^+)}$ is considered to be at the **end** of the input string I.

We use the notation $\{\bar{I}\}\$ to denote the disjoint union of these two types of subsequences of I. Bookmarks are essentially only needed to represent productions which match the empty string (which are perfectly legal): see the matching process in (section 3.3).

Sorting Subsequences 3.2.2

We would like to be able to compare subsequences from separate, possiblyoverlapping parts of the string, in order to produce a data structure that looks like a "parse tree", but which can also represent non-local dependencies, such as those found in context-sensitive and recursively enumerable languages ⁹.

We first establish the "leftmost" and "rightmost" functions, and introduce the concept of "adjacency" for subsequences. We then produce an "adjacency mapping" construct which splits up the input I (section ??).

$$\begin{cases}
\operatorname{leftmost}(\widehat{I}_{(l^{+})}) &= l^{+} \in [n+1], \\
\operatorname{leftmost}(\bar{I}_{(l_{1},l_{2})}) &= l_{1} \in [n].
\end{cases} = \operatorname{leftmost}(\bar{I}) \forall \bar{I} \in \{\bar{I}\}.$$

$$\operatorname{leftmost}(\bar{I}) &: \{\bar{I}\} \to [n+1].$$

$$\begin{cases}
\operatorname{rightmost}(\widehat{I}_{(l^{+})}) &= l^{+} \in [n+1], \\
\operatorname{rightmost}(\bar{I}_{(l_{1},l_{2})}) &= l_{2} \in [n].
\end{cases} = \operatorname{rightmost}(\bar{I}) \forall \bar{I} \in \{\bar{I}\}.$$

$$\operatorname{rightmost}(\bar{I}) &: \{\bar{I}\} \to [n+1].$$

$$(10)$$

TODO: ???

⁹cite: cite or prove for context-sensitivity requiring non-local deps!

$$\{LookDirection\} = \{Left, Right\}. \tag{11}$$

$${Result} = {Success, Failure, IDK}.$$
 (12)

$$F_{-}^{+}:(\{\bar{I}\}\times\{\bar{I}\}\times\{\text{Left},\text{Right}\})\to\{\text{Success},\text{Failure},\text{IDK}\}.$$
 (13)

$$F_{-}(\bar{I}, \bar{I}') = F_{-}^{+}(\bar{I}, \bar{I}', \text{Left}).$$
 (14)

$$F^{+}(\bar{I}, \bar{I}') = F_{-}^{+}(\bar{I}, \bar{I}', \text{Right}). \tag{15}$$

$$F_{-}(\bar{I}, \bar{I}') = \begin{cases} \text{leftmost}(\bar{I}) = \text{leftmost}(\bar{I}') & \Rightarrow \text{ Failure,} \\ \text{leftmost}(\bar{I}) < \text{leftmost}(\bar{I}') & \Rightarrow \text{ Success,} \\ F_{-}(\bar{I}', \bar{I}) = \text{Success} & \Rightarrow \text{ Failure,} \\ \text{otherwise} & \Rightarrow & \text{IDK.} \end{cases}$$
(16)

$$F_{-}(\bar{I}, \bar{I}') = \begin{cases} \text{leftmost}(\bar{I}) = \text{leftmost}(\bar{I}') \Rightarrow \text{Failure,} \\ \text{leftmost}(\bar{I}) < \text{leftmost}(\bar{I}') \Rightarrow \text{Success,} \\ F_{-}(\bar{I}', \bar{I}) = \text{Success} \Rightarrow \text{Failure,} \\ \text{otherwise} \Rightarrow \text{IDK.} \end{cases}$$

$$F^{+}(\bar{I}, \bar{I}') = \begin{cases} \text{rightmost}(\bar{I}) = \text{rightmost}(\bar{I}') \Rightarrow \text{Failure,} \\ \text{rightmost}(\bar{I}) < \text{rightmost}(\bar{I}') \Rightarrow \text{Success,} \\ F^{+}(\bar{I}', \bar{I}) = \text{Success} \Rightarrow \text{Failure,} \\ \text{otherwise} \Rightarrow \text{IDK.} \end{cases}$$

$$(16)$$

The functions F_{-} and F^{+} provide "less than" and "greater than" operators which can compare any two subsequences of I, but may return an IDK result.

Matching a Production 3.3

We construct the predicate to answer the matching question for a production $\operatorname{matches}_{(\mathcal{P})}$ recursively, by defining the "matches" function over multiple separate domains:

A production $p \in \mathcal{P}$ matches an input string I when any of its cases $c_p \in \mathcal{C}_p$ match I as defined in (equation 19).

A case $c_p \in \mathcal{C}_p$ matches an input string I when there exists an adjacency mapping \bar{I}_m^* of length $m = |c_p|$ which maps each case element e_j to a subsequence \bar{I}_i such that every case element matches its assigned subsequence from the adjacency mapping as defined in (equation 20).

$$\begin{bmatrix}
m] \times \{\bar{I}\} \to \{\text{true, false}\} & : \text{matches}_{(e_j)}. \\
e_j = t \in \Sigma & \Rightarrow & \bar{I} = \bar{I}_{l_1, l_2}, l_1 = l_2, I_{l_1} = t \Leftrightarrow \text{true,} \\
e_j = p' \in \mathcal{P} & \Rightarrow & \text{matches}_{(\mathcal{P})}(SP, p', \bar{I}) \Leftrightarrow \text{true.}
\end{bmatrix} & = \text{matches}_{(e_j)}(j, \bar{I}).$$
(20)

A case element e_j matches an input subsequence \bar{I} when e_j is a token $t \in \Sigma$, in which case \bar{I} is a length-1 substring of I containing the single token t, or when e_j is a production p', in which case the subsequence \bar{I} must match the production p' as defined in (equation 18).

3.4 Grammar Specialization

$$p^* \in \mathcal{P}. \tag{21}$$

As described in (section 3.3), an S.P. grammar SP alone is not sufficient information to unambiguously parse a string – a single production must also be specified. Therefore to get an *executable grammar*, we select a single "top" production $p^* \in \mathcal{P}$, corresponding to the *start symbol* found in Chomsky grammars (section 5).

$$SP^* = (\Sigma, \mathcal{P}, p^*). \tag{22}$$

The tuple SP^* formed from the selection of p^* is referred to as a *specialized* grammar. For this reason, we may also refer to a grammar SP (without having chosen any p^* yet) as an *unspecialized* grammar.

3.5 Summary of Adjacency

At this stage, we note a few important points:

- 1. An adjacency mapping \bar{I}_k^* essentially represents a parse tree **TODO:** HOW??? CROSS-SERIAL DEPS???
- 2. A production p may match a finite or countably infinite number of subsequences \bar{I} of I, not just one. So, if we say p matches \bar{I} for some case c_p , it may still match other subsequences \bar{I}' , either for the same case c_p , or other cases $c_p' \in \mathcal{C}_p$.
- 3. We have not yet described a method to actually construct an adjacency mapping \bar{I}^* for a given specialized grammar and input. That is out of scope for this paper.

4 Proof of Turing-Equivalence

5 Chomsky Equivalence

We have described an S.P. grammar $SP = (\Sigma, \mathcal{P})$ (section 2.1), and we have specialized the grammar into $SP^* = (\Sigma, \mathcal{P}, p^*)$ by selecting a production $p \in \mathcal{P}$ (section 3.4). We have described the conditions under which p^* is said to successfully match an input string I consisting of tokens from Σ (section 3.3).

We attempt to directly reduce the canonical specification of a formal grammar (often attributed to Noam Chomsky) into specialized or executable form $SP^{*\ 10}$.

5.1 Chomsky Construct

The definition of a "formal grammar" we copy from Noam Chomsky as follows 11 .

5.1.1 Formal Grammar Definition

$$\Sigma$$
: terminal symbols. (23)

$$N$$
: nonterminal symbols. (24)

$$S: \text{ start symbol.} \in N$$
 (25)

$$P$$
: productions. (26)

$$P = \{ (\Sigma \cup N)^* N (\Sigma \cup N)^* \to (\Sigma \cup N)^* \}. \tag{27}$$

$$G = (N, \Sigma, P, S). \tag{28}$$

5.1.2 Parsing a Formal Grammar

asdf

5.2 Equivalence Proof

We will perform a Cook-Levin-style reduction from a Chomsky grammar $G=(N,\Sigma,P,S)$ (section 5.1) into a specialized S.P grammar $SP^*=(\Sigma,\mathcal{P},p^*)$ (section 3.4) ¹².

5.2.1 Construction of Σ_{SP^*}

$$\Sigma_{SP^*} = \Sigma_G. \tag{29}$$

The alphabet Σ is exactly the same in both S.P. and the Chomsky formulation.

5.2.2 Construction of P

$$asdf$$
 (30)

6 Relevant Prior Art / Notes

6.1 Overview

asdf

 $^{^{10}\}mathrm{cite}$: chomsky grammars

¹¹cite: chomsky!!!

¹²cite: cook-levin!