Simultaneous Productions: a Fully General Parsing Method to Make Progress on the Halting Problem

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2020-06-08

1 Background

This paper will prove that the S.P. parsing algorithm is streamable and cacheable, and that the S.P. grammar-grammar is recursively enumerable (i.e. that T.M. can be reduced to S.P.). We will then prove that streamability and cacheability are sufficient to produce a parsing algorithm that can handle stack cycles in linear (???/whatever runtime we find) time. Finally, we will demonstrate that a T.M.'s runtime increases superlinearly (???) as k-context-sensitivity increases, thereby defining a strict superset of T.M.s called S.Ps, of which S.P. is a member.

2 Concepts

2.1 The S.P. Grammar-Grammar

- Describe why it's called a grammar-grammar, then describe the elements of the (simple) grammar-grammar, including nonterminals, terminals, ellipses, cases, and productions.
- Describe the relationship to the Chomsky formulation.
- Describe what differs from the Chomsky formulation.
- Describe the concept of stack cycles in an S.P. grammar.
- Describe the grammar-grammar in relationship to an S.P. fully-realized "grammar" vs e.g. a context-free grammar.

2.2 Streamability and Cacheability

• Define streamability and cacheability as mathematical properties in terms of parsing algorithms in general.

- The point of these is to parameterize the qualities that S.P. has which other parsing algorithms lack. The idea is to make it more clear that S.P. is a *paradigm* of parsing, not a single algorithm.
- If possible, we want to prove the performance characteristics and correctness *in terms of* streamability and cacheability to demonstrate how to slot in a new "backend" for the algorithm.

2.3 k-context-sensitivity

A context-sensitive language has at least one situation in which the parse tree can have multiple valid values for a sub-parse depending on the status of a superparse. A k-context-sensitive language is one in which the depth of the stack that determines a sub-parse is bounded by a constant k. **TODO: VALIDATE!** In recursively enumerable languages, the depth of the stack of symbols needed to determine the correct sub-parse is instead bounded by the length of the input n.

3 The S.P. Parsing Algorithm

3.1 Architecture Overview

List and briefly describe the phases of the algorithm.

3.2 Data Structures and Techniques

• lexicographic BFS / partitioning (cite Spinrad's book, etc)

3.3 Phases

This part should be useful for implementors of the algorithm.

- 3.3.1 Preprocessing the S.P. Grammar
- 3.3.2 Setting up a Parse
- 3.3.3 Parsing
- 3.3.4 Resolving the Matched Input

${f 4}$ Correctness

4.1 Proof of Streamability and Cacheability

4.2 Equivalence of S.P and T.M.

• This demonstrates that S.P. can parse recursively enumerable languages.

4.3 Equivalence of Stack Cycles and k-context-sensitivity

5 Performance

- 5.1 Parsing a Context-Free Language
- 5.2 Parsing a k-Context-Sensitive Language
- 5.3 Parsing a Recursively Enumerable Language

If "k-context-sensitivity" is general enough to cover this, we may not need a separate section.

5.4 Parallelism

Describe the runtime of the algorithm if k independent CPUs are provided, taking into account the cost of moving data across cores.

This section will likely require an entirely separate analysis. NOTE: It might be extremely enlightening to make this the first goal in analyzing the algorithm, and then consider the single-CPU case as a special case.

6 Effect on the Halting Problem

- Describe/Prove how the Halting Problem applies to T.M.s vs S.P.s, referencing the Performance section.
- Describe how S.P. was created by just thinking about having more than one state at a time (so giving insight into what underlying issues caused S.P. not to be found until now, and how others could have figured this out instead of me).
- Technically, this makes T.M.s a strict subset (!!!) of S.P.s that can only have a single state at a time and can only respond to the halting problem by running forever. THIS IS SUPER IMPORTANT AND POWERFUL!!! Make it clear that this applies to any construct that satisfies "streamability" and "cacheability".

7 Conclusions and Future Work

- Contrast S.P. to the Chomsky formulation.
- We define the "streamability" and "cacheability" properties.
- Those properties are shown to be (???) sufficient to create a construct better than a T.M.

- $\bullet \ \ S.P. \ is \ an \ example \ of \ this \ superior \ construct.$
- Describe how S.P. is the "holy grail" of parsing algorithms, and what parsing theory should focus on next.
- Mention the benchmarks paper.
- Mention running it backwards into a Monte Carlo Search Tree.