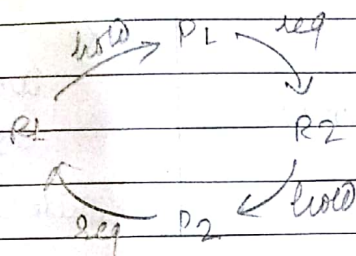


Shareable resources - mutual exclusion is not needed.

Non-shareable resources - need to guarantee mutual exclusion by process synchronization.

Hold and wait

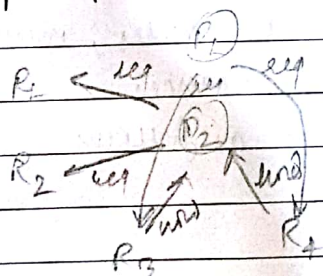
A process can request for a resource only when it has released its previously allocated resources.



Disadvantages-

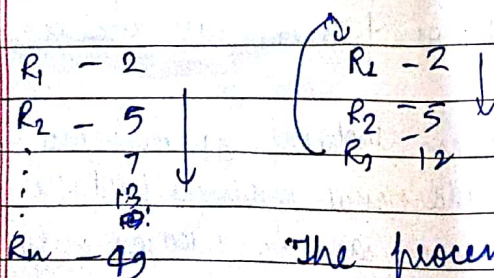
- i) Starvation
- ii) low resource utilization.

No preemption



A process will release R_5 a resource voluntarily only after its job is complete.

Circular wait

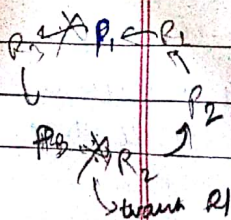


$Req(R_1) < Req(R_2) < Req(R_3)$

Release - decreasing order of number

The process request the resources according to ascending order of their value.

some assign no.



Deadlock prevention

Resource allocation graph

$$G = (V, E)$$

$$V = (V_1, V_2)$$

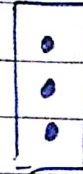
Processes

Resources

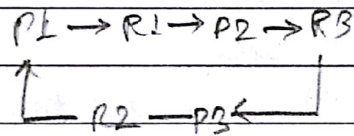
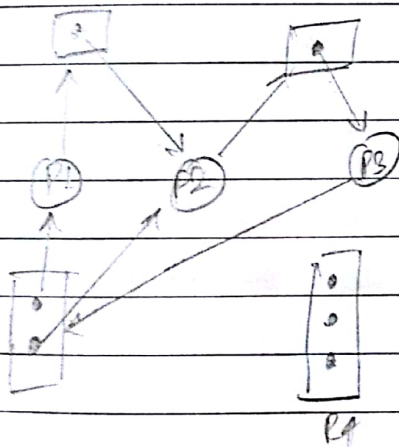
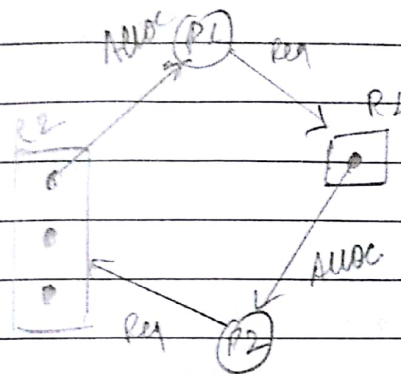
(P1)

[R1]

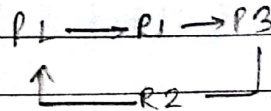
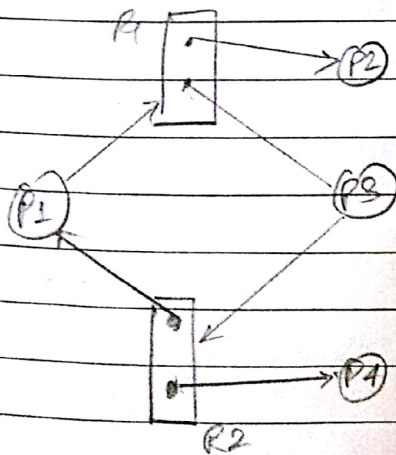
R1



R1 has 3 diff instances



A cycle exists, so there is deadlock.



A cycle in the resource allocation graph is not only the sufficient condition for deadlock. It is necessary but not sufficient.