

## # Ellipse generating algorithm

- ellipse is an elongated circle

### Properties of an ellipse:

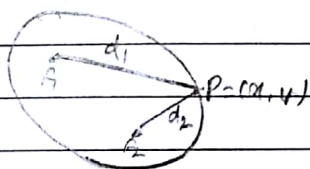
- If the distances of the two foci from any point  $P = (x, y)$  on the ellipse are labelled  $d_1$  and  $d_2$ , then the general equation of an ellipse can be stated as

$$d_1 + d_2 = \text{Constant}$$

→ Expressing distances  $d_1$  and  $d_2$  in terms of the focal coordinates  $F_1 = (x_1, y_1)$  and  $F_2 = (x_2, y_2)$ , we have

$$\sqrt{(x-x_1)^2 + (y-y_1)^2} + \sqrt{(x-x_2)^2 + (y-y_2)^2} = \text{Constant}$$

if



By squaring this equation, isolating the remaining radical, and then squaring again we can write the general equation in the form

$$Ax^2 + By^2 + Cxy + Dx + Ey + F = 0$$

where the coefficients  $A, B, C, D, E$  and  $F$  are evaluated in terms

of the focal coordinates and the dimensions of the major and minor axes of the ellipse.

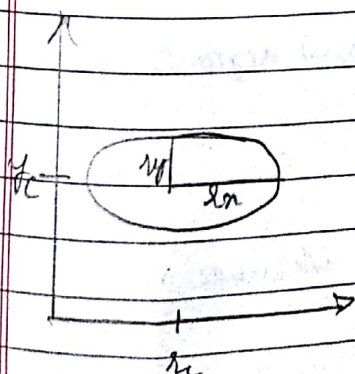
Ellipse eqns are greatly simplified if the major & minor axes are oriented to align with the coordinate axes.

$$\left(\frac{x-x_c}{a}\right)^2 + \left(\frac{y-y_c}{b}\right)^2 = 1$$

Using polar coordinates, with parametric eqns:

$$x = x_c + a \cos \theta$$

$$y = y_c + b \sin \theta$$

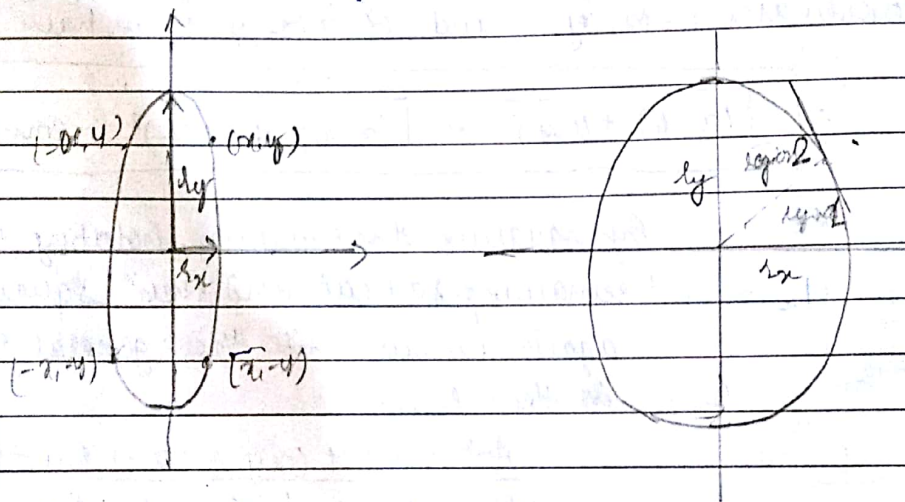


An ellipse in standard position is symmetric b/w quadrants, but unlike circle not symmetric in octant of a quadrant.



### Mid-point ellipse algorithm

- Input:  $x_0, y_0$ , centre  $(x_c, y_c)$
- Obtain the ellipse w.r.t origin, then shift the points accordingly.
- Can also be rotated  $\rightarrow$  if in non standard form.
- When  $b_x < b_y$   
 unit step in  $x$ -direction  
 when slope  $< 1 \rightarrow$  unit step in  $y$ -direction



ellipse function centred at origin

$$f_{\text{ellipse}}(x, y) = b_y^2 x^2 + b_x^2 y^2 - b_x^2 b_y^2$$

which has the following properties

$$f_{\text{ellipse}}(x, y) = \begin{cases} < 0 & \text{if } (x, y) \text{ is inside the ellipse bound} \\ = 0 & \text{if on} \\ > 0 & \text{if outside} \end{cases}$$

The slope of ellipse

$$\frac{dy}{dx} = -\frac{2b_y^2 x}{2b_x^2 y}$$

At the boundary b/w region 1 and region 2

$$\frac{dy}{dx} = -1 \text{ and}$$

$$2b_y^2 x = 2b_x^2 y$$

Therefore, we move out of region 1 whenever  $2b_y^2 x > 2b_x^2 y$



To determine next position

$$p_{1k} = \text{penalty}(x_{k+1}, y_k - 1/2)$$

$$= \lambda_y^2 (x_{k+1})^2 + \lambda_x^2 (y_k - 1/2)^2 - \lambda_y^2 \lambda_x^2$$

$$p_{1k} < 0 \rightarrow y_k \text{ else } y_k - 1$$

Next sampling pos<sup>n</sup>

$$p_{1k+1} = \text{penalty}(x_{k+1} + 1, y_{k+1} - 1/2)$$

$$= \lambda_y^2 [x_{k+1} + 1]^2 + \lambda_x^2 (y_{k+1} - 1/2)^2 - \lambda_y^2 \lambda_x^2$$

$$p_{1k+1} = p_{1k} + 2\lambda_y^2 (x_{k+1}) + \lambda_y^2 + \lambda_x^2 [(y_{k+1} - 1/2)^2 - (y_k - 1/2)^2]$$

$$\text{increment} = \begin{cases} 2\lambda_y^2 x_{k+1} + \lambda_y^2 & \text{if } p_{1k} < 0 \\ 2\lambda_y^2 x_{k+1} + \lambda_y^2 - 2\lambda_x^2 y_{k+1} & \text{if } p_{1k} > 0 \end{cases}$$

$$p_{1k+1} - p_{1k} = 2\lambda_y^2 (x_{k+1}) + \lambda_y^2 + \lambda_x^2 \left[ y_{k+1}^2 + \frac{1}{4} - y_{k+1} - y_k^2 - \frac{1}{4} + y_k \right]$$

if  $p_{1k} < 0$

we

$$p_{1k+1} - p_{1k} = 2\lambda_y^2 (x_{k+1}) + \lambda_y^2$$

0 if  $y_{k+1} = y_k$

$2\lambda_x^2 y_{k+1}$  if  $y_{k+1} = y_k - 1$

else if  $p_{1k} > 0$

$$p_{1k+1} - p_{1k} = 2\lambda_y^2 (x_{k+1}) + \lambda_y^2 - 2\lambda_x^2 y_{k+1}$$