

## # Conflict serializability

Non-conflicting instructions are those which can be swapped without affecting the transaction.

Schedule 1 and 3 are conflict equivalent. (one is || other is serial)  
→ They can be converted to each other by swapping insts.

A concurrent schedule (such as 3) can be regarded as conflict serializable if it can be converted to equivalent serial schedule by swapping non-conflicting instructions.

## # View serializability

Considering two schedules (1 parallel, 1 serial). They will be regarded view ~~serializable~~ equivalent when -

1. read(Q)

$T_i$   $S_j$

$T_i$   $T_j$

read(Q) read(Q)

→ same transaction performs initial read

2.  $T_j \rightarrow w(P)$

$T_i \rightarrow r(P)$

$T_i \nrightarrow w(P)$

→ same transactions read & write in order respectively in both schedules

3.  $T_i \rightarrow w(Q)$

$T_j \nrightarrow w(Q)$

→ same transaction performs final write in both schedules

## # Recoverability

lets say there are two transaction  $T_i$  and  $T_j$ , such that  $T_i$  performs change to the database on which  $T_j$  is to read. Then  $T_i$  must be allowed to perform commit first.

$T_i$	$T_j$
read(A)	
write(A)	
	read(A)
read(B)	