



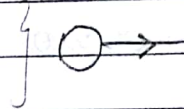
Project/network scheduling by PERT/CPM (Project management)

Project: It is defined as a combination of inter-related activities all of which must be executed in a certain order for its completion.

Activity: Network: Network means a graphical representation of project operations in terms of activities and events that must be completed to reach the end objective of a project and showing the planning sequence of their accomplishment, their dependence and interrelationship.

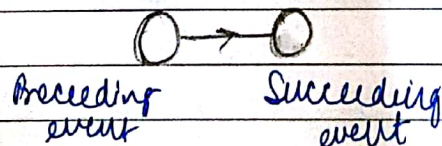
Event is represented by 

Activity is represented by 



Activity - It is a task or an item of work to be done, that consumes time, effort, money or other resources. It lies b/w two events.

Event - It represents the start or end of some activity, and such it ~~does~~ consumes no time and does not consume any resource.



Arranging money - event

work done for that - activity

Scheduling -

a technique

Network/project scheduling is used for planning, scheduling and controlling large project in the field of construction, maintenance, purchasing, etc.

It is method of minimising delay, interruption etc by determining critical factors and co-ordinating various part of overall job.

Time estimation

classmate

Date _____

Page _____

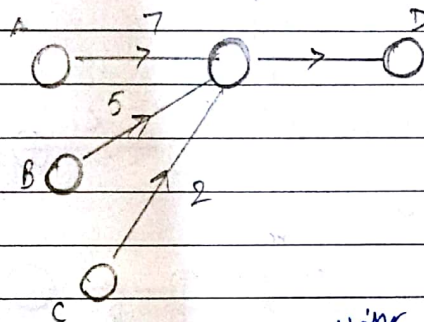
For planning, controlling and scheduling of project/networks, methods:

PERT: Program evaluation and review technique

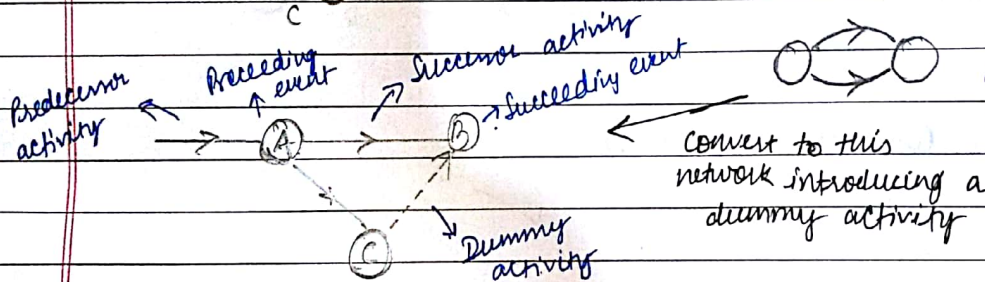
CPM: Critical path method

The work involved in a project can be divided into phases corresponding to the management funcⁿ:

- Planning
- Scheduling
- Controlling



D will start after the completion of events A, B and C.

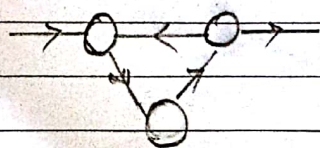


Two parallel activities can't exist like this.

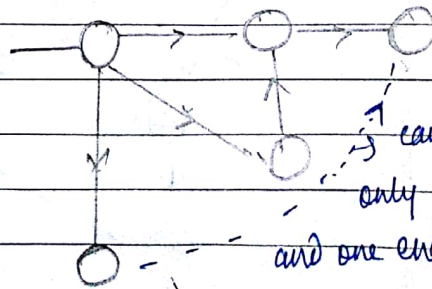
Dummy activity is inserted when two or more parallel activity have the same head and tail event. It doesn't consume any resource or time.

* In ~~designing~~ logical sequencing or designing a project network, three types of errors are most common -

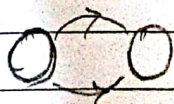
i) Looping



ii) ~~to~~ Dangling event



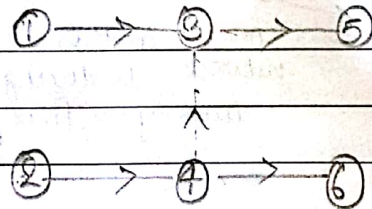
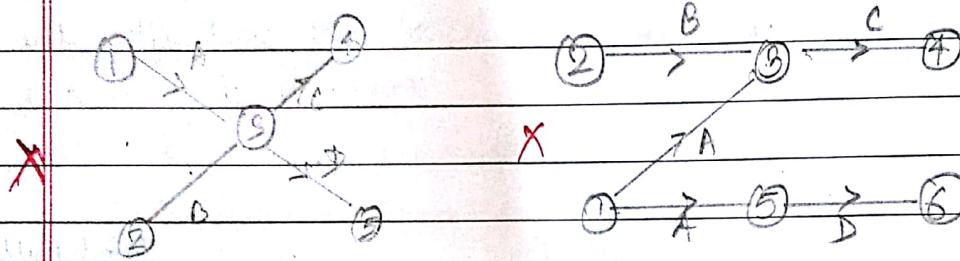
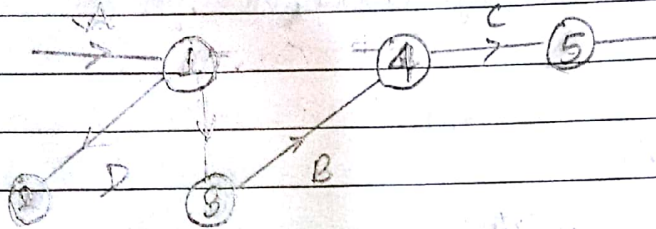
ii) Parallel activities



can have only one starting and one ending point
Introduce this dummy to solve the problem.

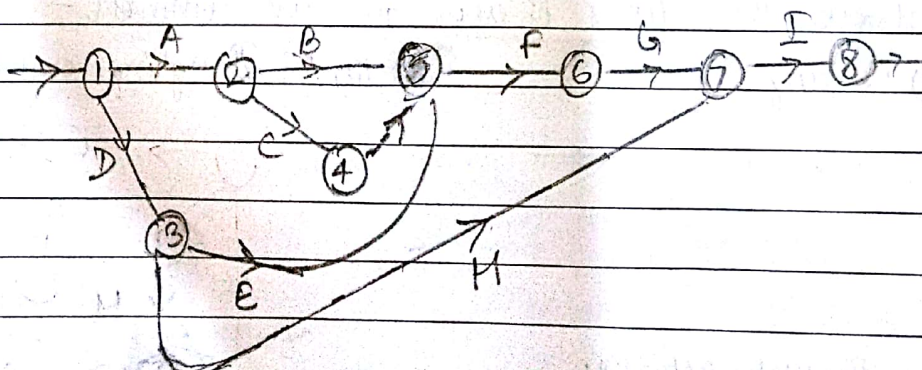
Dependency relationship

- Q. Activity C is dependent on both Activity A and B, and activity D is dependent on A alone.



Q.

Activity	A	B	C	D	E	F	G	H	I
Immediate predecessor	-	A	A	-	D	B, C, E	F	D	G, H



Activity	A	B	C	D	E	F	G	H	I	J	K
Immediate predecessor	-	-	-	A	B	B	C	D	E	H, I	F, G

