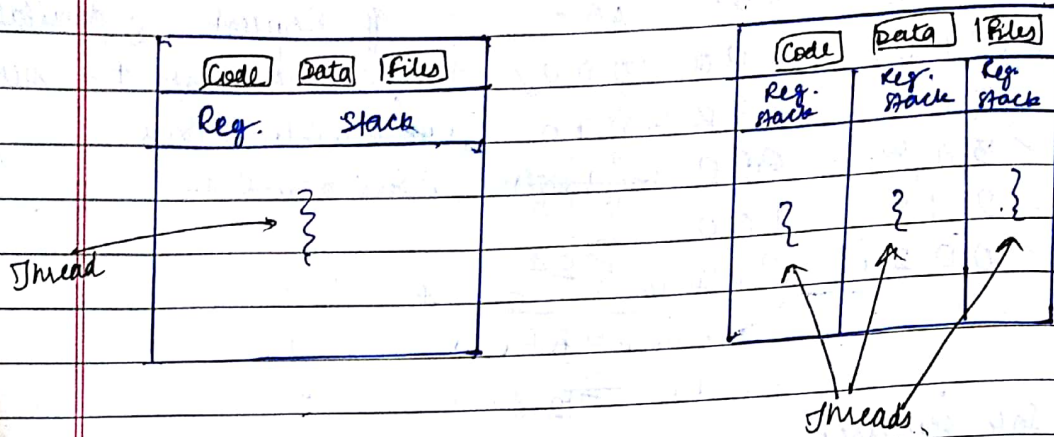


Threads



Thread -

It is the basic units of processes used for CPU utilization consisting of thread-id, program count, register set and the stack.

Advantage of thread over multiple processes -

- 1) Context switching
- 2) Sharing of resources

Disadvantages of thread over multiple processes -

- 1) Blocking
- 2) Security

Types of threads -

User-level thread - It is implemented in user level libraries rather than via system calls. No thread switching doesn't need to call OS.

Advantages -

It doesn't require modification to OS.

Each thread is represented by a PC, registers, stack and a small control block, all stored in the user process address space.

Creating a thread, switching b/w threads and synchronization b/w threads can all be done without any intervention of the kernel.

- Thread switching is not much more expensive than a procedure call.
- Lack of coordination b/w threads and OS kernel.
- ∴ a process as a whole gets one time slice irrespective of ~~another~~ whether the process has one thread or thousand threads.
- This time the threads require non blocking system call. Otherwise entire process will block within the kernel even if there are runnable threads left in the process.

Difference b/w threads and process

- Unlike processes, threads are not independent of one another.
- Unlike processes, ^{all} threads can access every address in the task.
- Unlike processes, threads are designed to assist one another.

Similarities

- Like processes, threads share CPU and only one thread is active at a time.
- Like processes, threads can create children.
- Like processes, threads within a process execute sequentially.
- Like processes, if one thread is blocked, another thread can run.