

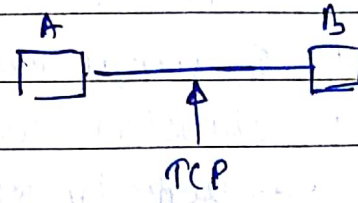
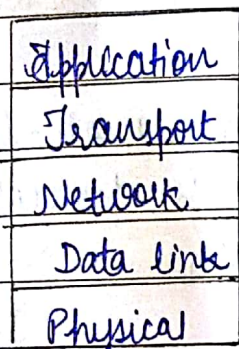
# Lecture 8

SSK

06/02/18

## TCP/IP ref. model (Internet model)

App. layer  
session layer  
presentation layer



There must be some conn<sup>2</sup> & for connect there must be some software. When we think of software, there must be some protocol

IP ← operates at network layer

- responsible for addressing
- responsible for routing.

TCP → Transmission control protocol

- establishes point to point link using which 2 devices can communicate via internet
- makes the connection.
- maintains it and when the conn<sup>2</sup> is over, terminates it.

MTU - Max. transferable unit

- Diff for diff. networks. (ex. 5KB, 500B etc.)

• How to maintain smoothness of forwarding of msg? - segmentation

- Suppose if a message of 2000B comes on a network of MTU size 600B then it is segmented into blocks

600B	600B	600B	200B
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And this segmented message is reassembled at the destination.

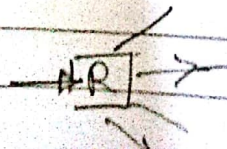


## Application layer -

- Only layer with user interaction.
- Generates the msg that is to be transmitted.
- File transfer access management (FTAM).
- Uploading email attachments and downloading msgs.
- SMTP: simple mail transfer protocol → just for sending
- POP3: Post office protocol
- IMAP4: Internet mail access protocol } just for receiving
- FTP: File transfer protocol (for FTAM)
  - just for downloading & uploading files.
- HTTP: Hyper text transfer protocol → for www  
text that is not local
- TelNet: Terminal network. For remote-login.
- NNTP: NewsNet articles transfer protocol
  - used by news networks

## Transport layer -

- Error control
- Flow control
- Connection control
- Segmentation & assembly
- UDP: User datagram protocol.
  - ~~connection oriented~~ service
- Services provided -
  - Connection oriented service - Need to make connect.
  - Connection-less service - (like whatsapp)
    - No need of making connection. Works on existing conn.
    - Faster connection (speed is priority).
    - Non-dedicated connection.  
whichever line is free, router will forward that way.
    - Different line can transfer diff parts. So no guarantee of reliability.



Network layer -

- Logical addressing
- Routing
- Protocol: IP

Data-link layer -

- HDLC - High level data link control
- Keeps transfer in synchronization (by inserting markers).

Physical layer -

- Bothered only about ~~of~~ transferring the message ~~to~~ in bit-by-bit fashion.

