

Q1. Write down the necessary conditions for deadlock.

Q2. Consider the following snapshot of a system

Processes	Allocation				Map				Available				Need			
	A	B	C	D	A	B	C	D	A	B	C	D	A	B	C	D
P <sub>0</sub>	0	0	1	2	0	0	1	2	1	5	2	0				
P <sub>1</sub>	1	0	0	0	1	7	5	0								
P <sub>2</sub>	1	3	5	4	2	3	5	6								
P <sub>3</sub>	0	6	3	2	0	6	5	2								
P <sub>4</sub>	0	0	1	4	0	6	5	6								

Answer the following questions based on the Banker's algorithm

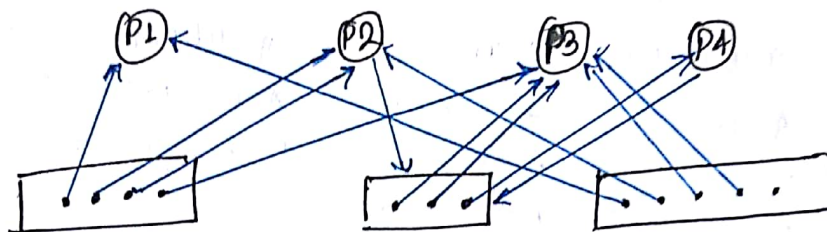
- What is the content of the matrix 'Need'?
- Is the system in a safe state?
- If a request from process P<sub>2</sub> arrives for (0, 4, 2, 0). Can the request be granted immediately?

Ans - A deadlock situation can arise if the following four conditions hold simultaneously in a system:

- Mutual exclusion: At least one resource must be held in a non-sharable mode, that is, only one process at a time can use the resource.
- Hold and wait: A process must be holding one resource and waiting to acquire additional resources that are currently being held by other processes.
- No preemption: Resources can not be preempted, that is, a resource can be released only voluntarily by the process holding it, after that process has completed its task.
- Circular wait: A set {P<sub>0</sub>, P<sub>1</sub>, ..., P<sub>n-1</sub>} of waiting processes must exist such that P<sub>0</sub> is waiting for a resource held by P<sub>1</sub>, P<sub>1</sub> is waiting for resource held by P<sub>2</sub>, ..., P<sub>n-1</sub> is waiting for a resource held by P<sub>n</sub>, and P<sub>n</sub> is waiting for a resource held by P<sub>0</sub>.

Q3. From the given resource allocation graph, fill the resource usage table:

current allocation, current request, allocated resources  
Then detect whether the system is in deadlock state or not



a) Q. Ans:

Processes	Allocation	Map	Need	Available
	A B C D	A B C D	A B C D	A B C D
① P <sub>0</sub> ✓	0 0 1 2	0 0 1 2	0 0 0 0	15 20
⑤ P <sub>1</sub> ✓	1 0 0 0	1 7 5 0	0 7 5 0	10 0 1 2
② P <sub>2</sub> ✓	1 3 5 4	2 3 5 4	1 0 0 2	15 8 2
③ P <sub>3</sub> ✓	0 6 3 2	0 6 5 2	0 0 2 0	13 5 4
④ P <sub>4</sub> ✓	0 0 1 4	0 6 5 6	0 6 4 2	2 8 6
				2 6 8 2
				2 14 11 8
				2 14 12 12
				3 14 12 12

b) Safe sequence  
 $\langle P_0, P_2, P_3, P_4, P_1 \rangle$

∴ The system is in safe state

c)

Processes	Allocation	Map	Need	Available	Available
	A B C D	A B C D	A B C D	A B C D	A B C D
① P <sub>0</sub> ✓	0 0 1 2	0 0 1 2	0 0 0 0	15 20	15 20
⑤ P <sub>1</sub> ✓	0 4 2 0	1 7 5 0	1 3 3 0	10 0 1 2	10 4 2 0
② P <sub>2</sub> ✓	1 3 5 4	2 3 5 4	1 0 0 2	15 8 2	11 0 0
③ P <sub>3</sub> ✓	0 6 3 2	0 6 5 2	0 0 2 0	10 4 2 0	11 1 2
④ P <sub>4</sub> ✓	0 0 1 4	0 6 5 6	0 6 4 2	1 9 5 2	13 5 4
				2 12 10 6	2 4 6 6
				2 6 5 2	2 10 9 8
				2 18 13 8	2 10 10 12
				2 18 14 12	2 14 12 12

Safe sequence:  $\langle P_0, P_2, P_3, P_4, P_1 \rangle$

∴ The request can be granted immediately.

Processes	Allocation A B C	Request A B C	Available A B C
① P <sub>1</sub> ✓	1 0 1	0 0 0	0 0 1
④ P <sub>2</sub> ✓	2 0 1	0 1 0	$\begin{array}{r} + 1 0 1 \\ \hline 1 0 2 \end{array}$
② P <sub>3</sub> ✓	1 2 2	0 0 0	$\begin{array}{r} + 1 2 2 \\ \hline 2 2 4 \end{array}$
③ P <sub>4</sub> ✓	0 1 0	0 1 0	$\begin{array}{r} + 0 1 0 \\ \hline 2 3 4 \\ + 2 0 1 \\ \hline 4 3 5 \end{array}$

Safe sequence

=  $\langle P_1, P_3, P_4, P_2 \rangle$

∴ System is not in deadlock state