#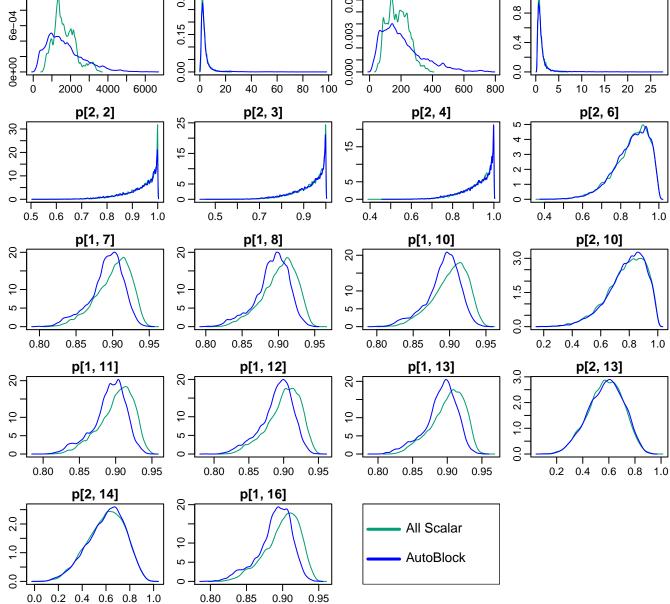 Random Effects model