

```
// DVE R3 (Arduino Due) Code - The Sensor Hub
```

```
// FINAL VERSION - CONFIGURED FOR DHT11
```

```
#include "DHT.h"
```

```
#include <Servo.h>          // Include the Servo library
```

```
#include <Wire.h>           // I2C Communication Library
```

```
#include <LiquidCrystal_I2C.h> // LCD Library
```

```
#include <ArduinoJson.h>
```

```
// --- Pin Definitions ---
```

```
#define DHTPIN 3
```

```
#define DHTTYPE DHT11
```

```
#define SOIL_PIN A0
```

```
#define LDR_PIN1 A1 // Pin for the LDR voltage divider
```

```
#define LDR_PIN2 A2
```

```
#define LDR_PIN3 A3
```

```
#define SERVO_PIN1 9 // PWM Pin for the servo signal
```

```
#define SERVO_PIN2 10
```

```
#define SERVO_PIN3 11
```

```
#define Water_Level_Pin 4
```

```
#define Nutrient_Level_Pin 5
```

```
#define GROW_LIGHT_PIN 7
```

```
#define FAN_PIN 8
```

```
#define WATER_PUMP_PIN 12
```

```
#define NUTRIENT_PUMP_PIN 13
```

```
LiquidCrystal_I2C lcd(0x27, 16, 2);
```

// Layer 3

const int lightThresholdOpen_default[3] = { 750, 750, 750 };

const int fanOnHumidity_default = 75;

const int fanOnTemperature_default = 29;

const int wateringThreshold_default = 900;

const long wateringDurationMs_default = 1000;

const int lowHumidityWatering_default = 40;

const int lightOnHour_default = 8;

const int lightOffHour_default = 22;

int targetAngle[3] = { 60, 60, 60 };

int currentAngle[3] = { 60, 60, 60 };

unsigned long lastServoMoveTime = 0;

const int servoStepInterval = 100; // Time in ms between each 1-degree step. HIGHER
= SLOWER.

// Time-keeping variable, updated by ESP8266

int currentHour = -1; // -1 means time is not yet synced

int previousHour = -1; // To detect when the hour changes

// Flag to ensure nutrient pump runs only once per scheduled hour

bool nutrientPumpedThisHour = false;

// Nutrient Pump Scheduling (Layer 3 - Defaults)

const int nutrientOnHour_default = 10; // Default: 10 AM

const long nutrientDurationMs_default = 1500; // Default: 1.5 seconds

```

// Nutrient Pump Scheduling (Layer 2 - Active)
int nutrientOnHour_active = nutrientOnHour_default;
long nutrientDurationMs_active = nutrientDurationMs_default;

// Layer 2
int lightThresholdOpen_active[3];
int fanOnHumidity_active = fanOnHumidity_default;
int fanOnTemperature_active = fanOnTemperature_default;
int wateringThreshold_active = wateringThreshold_default;
long wateringDurationMs_active = wateringDurationMs_default;
int lowHumidityWatering_active = lowHumidityWatering_default;
int lightOnHour_active = lightOnHour_default;
int lightOffHour_active = lightOffHour_default;

// DHT Sensor
DHT dht(DHTPIN, DHTTYPE);
Servo coverServo1;
Servo coverServo2;
Servo coverServo3;

// Variables for the non-blocking automation timer
unsigned long previousAutomationMillis = 0;
// Set the interval for how often to run the check
const long automationInterval = 4000;

void setup() {

```

```
Serial.begin(9600);

Serial1.begin(9600); // Serial1 is for communication with the ESP8266


pinMode(19, INPUT_PULLUP); // The critical noise-prevention fix


pinMode(Water_Level_Pin, INPUT);
pinMode(Nutrient_Level_Pin, INPUT);
pinMode(GROW_LIGHT_PIN, OUTPUT);
pinMode(FAN_PIN, OUTPUT);
pinMode(WATER_PUMP_PIN, OUTPUT);
pinMode(NUTRIENT_PUMP_PIN, OUTPUT);


digitalWrite(GROW_LIGHT_PIN, LOW);
digitalWrite(FAN_PIN, LOW);
digitalWrite(WATER_PUMP_PIN, HIGH);
digitalWrite(NUTRIENT_PUMP_PIN, HIGH); // HIGH = OFF


revertToDefaults();


// Start the DHT sensor
dht.begin();


Wire.begin();
lcd.init();
lcd.backlight();
lcd.setCursor(0, 0);
```

```
lcd.print("PodPal Starting...");
```

```
// --- ADD THIS BLOCK TO FIX THE PROBLEM ---
```

```
coverServo1.attach(SERVO_PIN1);
```

```
coverServo2.attach(SERVO_PIN2);
```

```
coverServo3.attach(SERVO_PIN3);
```

```
// Set a neutral starting position for all servos
```

```
coverServo1.write(60);
```

```
coverServo2.write(60);
```

```
coverServo3.write(60);
```

```
// -----
```

```
Serial.println("Arduino setup complete. Autonomous logic is active.");
```

```
}
```

```
void executeRealTimeLogic() {
```

```
  int ldr1 = analogRead(LDR_PIN1);
```

```
  int ldr2 = analogRead(LDR_PIN2);
```

```
  int ldr3 = analogRead(LDR_PIN3);
```

```
  float temp = dht.readTemperature();
```

```
  float humidity = dht.readHumidity();
```

```
  int moisture = analogRead(SOIL_PIN);
```

```
// int currentHour = getCurrentHour(); // Placeholder for time logic
```

```
// --- Only run time-based logic if time has been synced ---
```

```

if (currentHour != -1) {

    // --- Check if the hour has changed to reset single-shot tasks ---
    if (currentHour != previousHour) {
        nutrientPumpedThisHour = false; // Reset the flag for the new hour
        previousHour = currentHour;    // Update the previous hour
    }

    // --- Instinct: Scheduled Nutrient Pump ---
    if (currentHour == nutrientOnHour_active && !nutrientPumpedThisHour) {
        Serial.println("Instinct: Scheduled nutrient cycle.");
        digitalWrite(NUTRIENT_PUMP_PIN, HIGH);
        delay(nutrientDurationMs_active);
        digitalWrite(NUTRIENT_PUMP_PIN, LOW);
        nutrientPumpedThisHour = true; // Set flag to prevent re-running this hour
    }
}

// --- Set Servo Target Angles based on LDR values ---
// Servo 1 Target
if (ldr1 > lightThresholdOpen_active[0]) {
    targetAngle[0] = 90;
} else {
    targetAngle[0] = 60;
}

// Servo 2 Target

```

```
if (ldr2 > lightThresholdOpen_active[1]) {  
    targetAngle[1] = 90;  
} else {  
    targetAngle[1] = 60;  
}
```

```
// Servo 3 Targets
```

```
if (ldr3 > lightThresholdOpen_active[2]) {  
    targetAngle[2] = 90;  
} else {  
    targetAngle[2] = 60;  
}
```

```
if (!isnan(temp) && temp > fanOnTemperature_active) {  
    digitalWrite(FAN_PIN, LOW);  
} else {  
    digitalWrite(FAN_PIN, HIGH);  
}
```

```
// CORRECTED watering logic
```

```
if (moisture > wateringThreshold_active) {  
    // If the soil is dry...  
    Serial.println("Instinct: Soil dry. Main watering cycle.");  
    digitalWrite(WATER_PUMP_PIN, LOW); // Send LOW to turn the pump ON  
    delay(wateringDurationMs_active);  
    digitalWrite(WATER_PUMP_PIN, HIGH); // Send HIGH to turn the pump OFF  
} else {
```

```
// Otherwise, ensure the pump is OFF
digitalWrite(WATER_PUMP_PIN, HIGH); // Send HIGH to keep the pump OFF
}
```

```
if (currentHour >= lightOnHour_active && currentHour < lightOffHour_active) {
    digitalWrite(GROW_LIGHT_PIN, LOW);
} else {
    digitalWrite(GROW_LIGHT_PIN, HIGH);
}
```

```
// This will print the complete status of all sensors and actuators.
Serial.println("----- PodPal Real-Time Status -----");
```

```
// LDR and Servo Status
Serial.print("LDR 1: ");
Serial.print(ldr1);
Serial.print("\t| Servo 1 Angle: ");
Serial.println(coverServo1.read());
```

```
Serial.print("LDR 2: ");
Serial.print(ldr2);
Serial.print("\t| Servo 2 Angle: ");
Serial.println(coverServo2.read());
```

```
Serial.print("LDR 3: ");
Serial.print(ldr3);
Serial.print("\t| Servo 3 Angle: ");
```



```

Serial.println(coverServo3.read());

Serial.println(); // Blank line


// Actuator Status

Serial.print("Fan Status: ");

Serial.println(digitalRead(FAN_PIN) == LOW ? "ON" : "OFF");


Serial.print("Grow Light: ");

Serial.println(digitalRead(GROW_LIGHT_PIN) == LOW ? "ON" : "OFF");


Serial.println("-----");

Serial.println(); // Extra blank line for readability

// -----
}


/**
 * Parses the new AI plan from the ESP8266 and updates ALL active thresholds.
 */

void parseAndUpdatePlan(String planJson) {
    Serial.println("!!! AI Plan Received! Calling parseAndUpdatePlan()...");

    StaticJsonDocument<1024> doc; // Increased size for all keys

    DeserializationError error = deserializeJson(doc, planJson);

    if (error) {
        Serial.print("JSON Error: ");

        Serial.println(error.c_str());

        return;
    }
}

```

```
Serial.println("New AI Plan Received. Updating all thresholds.");
```

```
JSONArray open_thresholds = doc["light_threshold_open"];
```

```
// Check if the arrays were sent and have the correct size (3)
```

```
if (!open_thresholds.isNull() && open_thresholds.size() == 3) {
```

```
    for (int i = 0; i < 3; i++) {
```

```
        lightThresholdOpen_active[i] = open_thresholds[i] | lightThresholdOpen_default[i];
```

```
    }
```

```
}
```

```
fanOnHumidity_active = doc["fan_on_humidity"] | fanOnHumidity_default;
```

```
fanOnTemperature_active = doc["fan_on_temperature"] | fanOnTemperature_default;
```

```
wateringThreshold_active = doc["watering_threshold"] | wateringThreshold_default;
```

```
wateringDurationMs_active = doc["watering_duration_ms"] |
```

```
wateringDurationMs_default;
```

```
lowHumidityWatering_active = doc["low_humidity_watering_threshold"] |
```

```
lowHumidityWatering_default;
```

```
lightOnHour_active = doc["light_on_hour"] | lightOnHour_default;
```

```
lightOffHour_active = doc["light_off_hour"] | lightOffHour_default;
```

```
nutrientOnHour_active = doc["nutrient_on_hour"] | nutrientOnHour_default;
```

```
nutrientDurationMs_active = doc["nutrient_duration_ms"] | nutrientDurationMs_default;
```

```
Serial.print("--> Plan Parsed. New active close threshold is: ");
```

```
Serial.println(lightThresholdOpen_active[0]); // Print one of the new values as proof
```

```

    Serial1.println("PLAN_OK");
}

/**
 * Reverts ALL active thresholds to their failsafe defaults. This is Layer 3.
 */
void revertToDefaults() {
    for (int i = 0; i < 3; i++) {
        lightThresholdOpen_active[i] = lightThresholdOpen_default[i];
    }

    fanOnHumidity_active = fanOnHumidity_default;
    fanOnTemperature_active = fanOnTemperature_default;
    wateringThreshold_active = wateringThreshold_default;
    wateringDurationMs_active = wateringDurationMs_default;
    lowHumidityWatering_active = lowHumidityWatering_default;
    lightOnHour_active = lightOnHour_default;
    lightOffHour_active = lightOffHour_default;
    nutrientOnHour_active = nutrientOnHour_default;
    nutrientDurationMs_active = nutrientDurationMs_default;
    Serial.println("FAILSAFE: Reverted to default brain.");
}

void updateLcdDisplay() {
    float temp = dht.readTemperature();
    float hum = dht.readHumidity();

```

```

// A LOW reading means the liquid is DETECTED (level is OK)
bool waterLevelOk = (digitalRead(Water_Level_Pin) == LOW);
bool nutrientLevelOk = (digitalRead(Nutrient_Level_Pin) == LOW);

// Check failed
if (isnan(temp) || isnan(hum)) {
    lcd.clear();
    lcd.setCursor(0, 0);
    lcd.print("Sensor Error");
    return;
}

// Clear the current values and print new Data
lcd.clear();

lcd.setCursor(0, 0);
lcd.print("T:");
lcd.print(temp, 1);
lcd.print(" C` H:");
lcd.print(hum, 0);
lcd.print("%");

lcd.setCursor(0, 1);
lcd.print("W:");
lcd.print(waterLevelOk ? "OK " : "LOW "); // Use ternary operator for clean code

lcd.setCursor(8, 1);

```

}

```
// Send the new position to the correct servo
```

```
switch (i) {
```

case 0:

```
coverServo1.write(currentAngle[i]);
```

```
break;
```

case 1:

```

        coverServo2.write(currentAngle[i]);
        break;
    case 2:
        coverServo3.write(currentAngle[i]);
        break;
    }
}
}
}
}

void loop() {
    // === TASK 1: Handle Automation ===
    // This non-blocking timer checks if it's time to run the automation.
    unsigned long currentMillis = millis();
    if (currentMillis - previousAutomationMillis >= automationInterval) {
        // Save the last time we ran the logic
        previousAutomationMillis = currentMillis;

        // Single call to the new, comprehensive logic function
        executeRealTimeLogic();

        updateLcdDisplay(); // LCD function
    }

    // This function runs constantly to handle smooth servo movement
    updateServos();
}

```

```

//Task 2

// Check if a command has been sent from the ESP8266
if (Serial1.available() > 0) {
    String command = Serial1.readStringUntil('\n');
    command.trim();

    if (command.startsWith("plan:")) {
        String jsonPayload = command.substring(5);
        parseAndUpdatePlan(jsonPayload);
    }

    // --- To handle the time command ---
    else if (command.startsWith("time:")) {
        String hourString = command.substring(5);
        currentHour = hourString.toInt();
        Serial.print("Time Updated. Current Hour is now: ");
        Serial.println(currentHour);
    }

    else if (command == "USE_DEFAULTS") {
        revertToDefaults(); // Use the new function name
    }

    // --- Respond to specific data requests ---
    else if (command == "get_temp") {
        float temperature = dht.readTemperature();
        if (isnan(temperature)) {

```

```
    Serial1.println("err");
} else {
    Serial1.println(temperature);
}
} else if (command == "get_humidity") {
    float humidity = dht.readHumidity();
    if (isnan(humidity)) {
        Serial1.println("err");
    } else {
        Serial1.println(humidity);
    }
} else if (command == "get_moisture") {
    int moistureValue = analogRead(SOIL_PIN);
    Serial1.println(moistureValue);
}
// --- NEW: LDR/Servo Commands ---
else if (command == "get_ldr1") {
    int ldrValue1 = analogRead(LDR_PIN1);
    Serial1.println(ldrValue1);
} else if (command == "get_ldr2") {
    int ldrValue2 = analogRead(LDR_PIN2);
    Serial1.println(ldrValue2);
} else if (command == "get_ldr3") {
    int ldrValue3 = analogRead(LDR_PIN3);
    Serial1.println(ldrValue3);
}
```



```
else if (command == "get_servo_angle1") {  
    int angle1 = coverServo1.read();  
    Serial1.println(angle1);  
} else if (command == "get_servo_angle2") {  
    int angle2 = coverServo2.read();  
    Serial1.println(angle2);  
} else if (command == "get_servo_angle3") {  
    int angle3 = coverServo3.read();  
    Serial1.println(angle3);  
}  
  
else if (command == "get_water_level") {  
    bool waterLevelOk = (digitalRead(Water_Level_Pin) == LOW);  
    Serial1.println(waterLevelOk ? "OK" : "LOW");  
} else if (command == "get_nutrient_level") {  
    bool nutrientLevelOk = (digitalRead(Nutrient_Level_Pin) == LOW);  
    Serial1.println(nutrientLevelOk ? "OK" : "LOW");  
}  
}  
}
```