



CONSTANTS	
HEIGHT	TANK
WIDTH	INVADER
TANK-SPEED	MISSILE
INVADER-X-SPEED	TANK-LEFT-EDGE
INVADER-Y-SPEED	TANK-RIGHT-EDGE
MISSILE-SPEED	
TANK-Y	
BACKGROUND	

CHANGING INFORMATION
INVADER-X
INVADER-Y
TANK-X
MISSILE-X
MISSILE-Y

BIG-BANG OPTIONS
on-tick
to-draw
on-key
stop-when