

# Implementing libc

0.1

Generated by Doxygen 1.8.17



---

<b>1 Module Index</b>	<b>1</b>
1.1 Modules . . . . .	1
<b>2 File Index</b>	<b>3</b>
2.1 File List . . . . .	3
<b>3 Module Documentation</b>	<b>5</b>
3.1 String . . . . .	5
3.1.1 Detailed Description . . . . .	5
3.1.2 Function Documentation . . . . .	6
3.1.2.1 str_cat() . . . . .	6
3.1.2.2 str_ch() . . . . .	6
3.1.2.3 str_cmp() . . . . .	6
3.1.2.4 str_cpy() . . . . .	7
3.1.2.5 str_cpyn() . . . . .	7
3.1.2.6 str_cspn() . . . . .	8
3.1.2.7 str_len() . . . . .	8
3.1.2.8 str_memcpy() . . . . .	8
3.1.2.9 str_memset() . . . . .	9
3.1.2.10 str_spn() . . . . .	9
<b>4 File Documentation</b>	<b>11</b>
4.1 include/string.h File Reference . . . . .	11
<b>Index</b>	<b>13</b>



# Chapter 1

## Module Index

### 1.1 Modules

Here is a list of all modules:

String . . . . .	5
------------------	---



## Chapter 2

# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

include/ <a href="#">string.h</a> . . . . .	11
---	----





## Chapter 3

# Module Documentation

### 3.1 String

Header file for string This file contains functions implementation from libs ([string.h](#))

#### Functions

- void \* [str\\_memcpy](#) (void \*dest, const void \*src, size\_t n)  
*Copies bytes between buffers. From src to dest.*
- void \* [str\\_memset](#) (void \*buf, char ch, size\_t count)  
*Sets buffers to a specified character.*
- int [str\\_cmp](#) (const char \*str1, const char \*str2)  
*Compare strings.*
- char \* [str\\_cat](#) (char \*dest, const char \*src)  
*Appends a string.*
- size\_t [str\\_len](#) (const char \*str)  
*Gets the length of a string.*
- char \* [str\\_cpy](#) (char \*dest, const char \*src)  
*Copies a string.*
- char \* [str\\_cpy\\_n](#) (char \*dest, const char \*src, size\_t num)  
*Copies the first num characters of source to destination.*
- size\_t [str\\_spn](#) (const char \*str, char \*accept)  
*Returns the length of the initial portion of str1 which consists only of characters that are part of accept.*
- size\_t [str\\_cspn](#) (const char \*str, char \*not\_accept)  
*Scans str1 for the first occurrence of any of the characters that are part of str2, returning the number of characters of str1 read before this first occurrence.*
- char \* [str\\_ch](#) (char \*str, char ch)  
*Returns a pointer to the first occurrence of character in the C string str.*

#### 3.1.1 Detailed Description

Header file for string This file contains functions implementation from libs ([string.h](#))

### 3.1.2 Function Documentation

#### 3.1.2.1 `str_cat()`

```
char* str_cat (
    char * dest,
    const char * src )
```

Appends a string.

##### Parameters

<i>buf</i>	Null-terminated destination string.
<i>ch</i>	Null-terminated source string.

##### Returns

destination is returned.

#### 3.1.2.2 `str_ch()`

```
char* str_ch (
    char * str,
    char ch )
```

Returns a pointer to the first occurrence of character in the C string *str*.

##### Parameters

<i>str</i>	pointer to the object to fill.
<i>ch</i>	Character to be located. It is passed as its int promotion, but it is internally converted back to char for the comparison.

##### Returns

A pointer to the first occurrence of character in *str*.

#### 3.1.2.3 `str_cmp()`

```
int str_cmp (
    const char * str1,
    const char * str2 )
```

Compare strings.

**Parameters**

<i>str1</i>	Null-terminated string to compare.
<i>str2</i>	Null-terminated string to compare.

**Returns**

{The return value for each of these functions indicates the ordinal relation of *str1*, *str2*.

< 0 *str1* is less than *str2* 0 *str1* is identical to *str2*

0 *str1* is greater than *str2*}

**3.1.2.4 str\_cpy()**

```
char* str_cpy (
    char * dest,
    const char * src )
```

Copies a string.

**Parameters**

<i>dest</i>	Destination string.
<i>src</i>	Null-terminated source string.

**Returns**

destination is returned.

**3.1.2.5 str\_cpyn()**

```
char* str_cpyn (
    char * dest,
    const char * src,
    size_t num )
```

Copies the first *num* characters of source to destination.

**Parameters**

<i>dest</i>	Destination string.
<i>src</i>	Null-terminated source string.
<i>num</i>	Maximum number of characters to be copied from source. <code>size_t</code> is an unsigned integral type.

**Returns**

destination is returned.

**3.1.2.6 str\_cspn()**

```
size_t str_cspn (
    const char * str,
    char * not_accept )
```

Scans str1 for the first occurrence of any of the characters that are part of str2, returning the number of characters of str1 read before this first occurrence.

**Parameters**

<i>str</i>	Null-terminated source string to be scanned.
<i>not_accept</i>	Null-terminated source string containing the characters to match.

**Returns**

The length of the initial part of str not containing any of the characters that are part of not\_accept.

**3.1.2.7 str\_len()**

```
size_t str_len (
    const char * str )
```

Gets the length of a string.

**Parameters**

<i>str</i>	Null-terminated string.
------------	-------------------------

**Returns**

length of a string.

**3.1.2.8 str\_memcpy()**

```
void* str_memcpy (
    void * dest,
    const void * src,
    size_t n )
```

Copies bytes between buffers. From src to dest.

## Parameters

<i>dest</i>	Destination area.
<i>src</i>	Source area.
<i>n,Bytes</i>	count.

## Returns

Pointer to dest.

**3.1.2.9 str\_memset()**

```
void* str_memset (
    void * buf,
    char ch,
    size_t count )
```

Sets buffers to a specified character.

## Parameters

<i>buf</i>	Pointer to the object to fill.
<i>ch</i>	Fill byte.
<i>count</i>	Number of bytes to fill.

## Returns

Pointer to buf.

**3.1.2.10 str\_spn()**

```
size_t str_spn (
    const char * str,
    char * accept )
```

Returns the length of the initial portion of str1 which consists only of characters that are part of accept.

## Parameters

<i>str</i>	Null-terminated string.
<i>accept</i>	Null-terminated string containing the characters to match.

**Returns**

The length of the initial portion of `str1` containing only characters that appear in `accept`. `size_t` is an unsigned integral type.

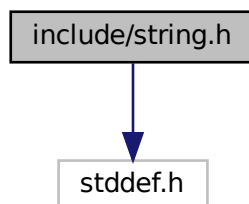
## Chapter 4

# File Documentation

### 4.1 include/string.h File Reference

```
#include <stddef.h>
```

Include dependency graph for string.h:



### Functions

- void \* [str\\_memcpy](#) (void \*dest, const void \*src, size\_t n)  
*Copies bytes between buffers. From src to dest.*
- void \* [str\\_memset](#) (void \*buf, char ch, size\_t count)  
*Sets buffers to a specified character.*
- int [str\\_cmp](#) (const char \*str1, const char \*str2)  
*Compare strings.*
- char \* [str\\_cat](#) (char \*dest, const char \*src)  
*Appends a string.*
- size\_t [str\\_len](#) (const char \*str)  
*Gets the length of a string.*
- char \* [str\\_cpy](#) (char \*dest, const char \*src)  
*Copies a string.*
- char \* [str\\_cpyn](#) (char \*dest, const char \*src, size\_t num)  
*Copies the first num characters of source to destination.*

- `size_t str\_spn` (`const char *str`, `char *accept`)

*Returns the length of the initial portion of `str1` which consists only of characters that are part of `accept`.*

- `size_t str\_cspn` (`const char *str`, `char *not_accept`)

*Scans `str1` for the first occurrence of any of the characters that are part of `str2`, returning the number of characters of `str1` read before this first occurrence.*

- `char * str\_ch` (`char *str`, `char ch`)

*Returns a pointer to the first occurrence of character in the C string `str`.*



# Index

`include/string.h`, [11](#)

`str_cat`  
    [String](#), [6](#)

`str_ch`  
    [String](#), [6](#)

`str_cmp`  
    [String](#), [6](#)

`str_cpy`  
    [String](#), [7](#)

`str_cpyn`  
    [String](#), [7](#)

`str_cspn`  
    [String](#), [8](#)

`str_len`  
    [String](#), [8](#)

`str_memcpy`  
    [String](#), [8](#)

`str_memset`  
    [String](#), [9](#)

`str_spn`  
    [String](#), [9](#)

[String](#), [5](#)  
    [str\\_cat](#), [6](#)  
    [str\\_ch](#), [6](#)  
    [str\\_cmp](#), [6](#)  
    [str\\_cpy](#), [7](#)  
    [str\\_cpyn](#), [7](#)  
    [str\\_cspn](#), [8](#)  
    [str\\_len](#), [8](#)  
    [str\\_memcpy](#), [8](#)  
    [str\\_memset](#), [9](#)  
    [str\\_spn](#), [9](#)