

Arrays and Slices



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Arrays and Slices

Theory

Syntax

Examples

Manipulation

The Theory



Go's handling of Arrays and Slices may be different to what you expect

“Numbered lists containing
elements of the **same type**”

- 0 "Apples"
- 1 "Oranges"
- 2 "Bread"
- 3 "Milk"
- 4 "Hummus"
- 5 "Cheese"
- 6 "Chocolate"

0	"Apples"	0	37
1	"Oranges"	1	"Apples"
2	"Bread"	2	38
3	"Milk"	3	20
4	"Hummus"	4	44
5	"Cheese"	5	"36"
6	"Chocolate"		
7	27		

Numbered lists of a single type

Arrays vs Slices

Slices win hands-down!

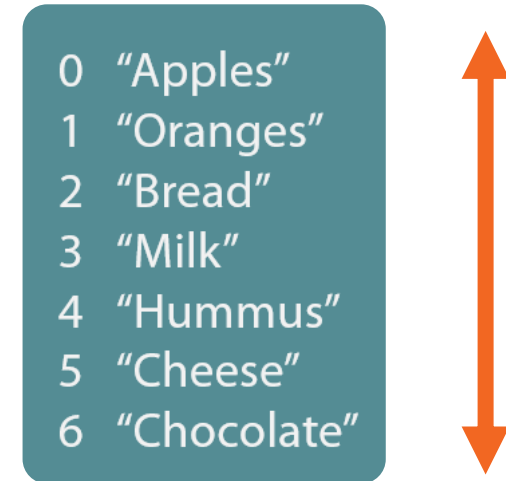
Arrays vs Slices

Arrays



- Numbered list of a single type
- Fixed length

Slices



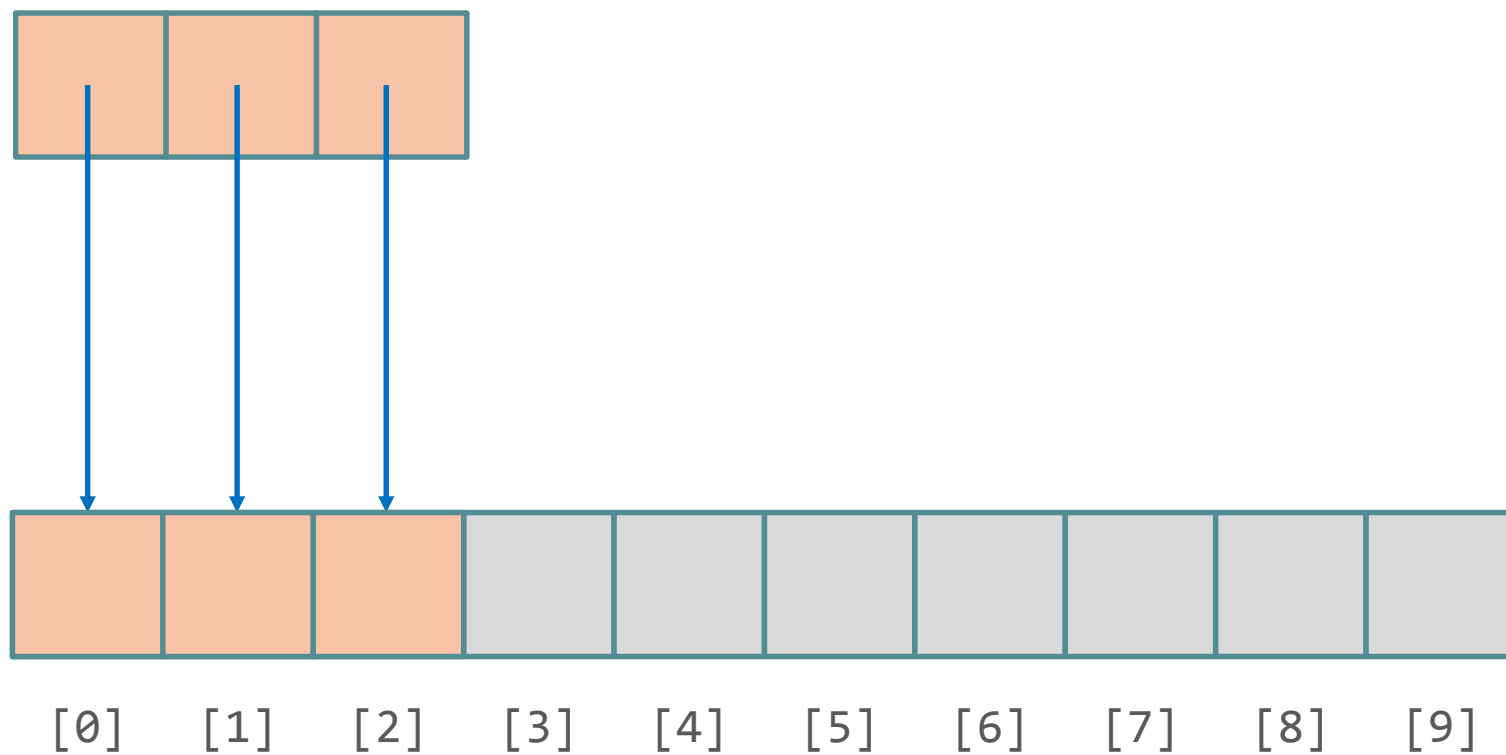
- Numbered list of a single type
- Can be resized



Slices are built on top of arrays

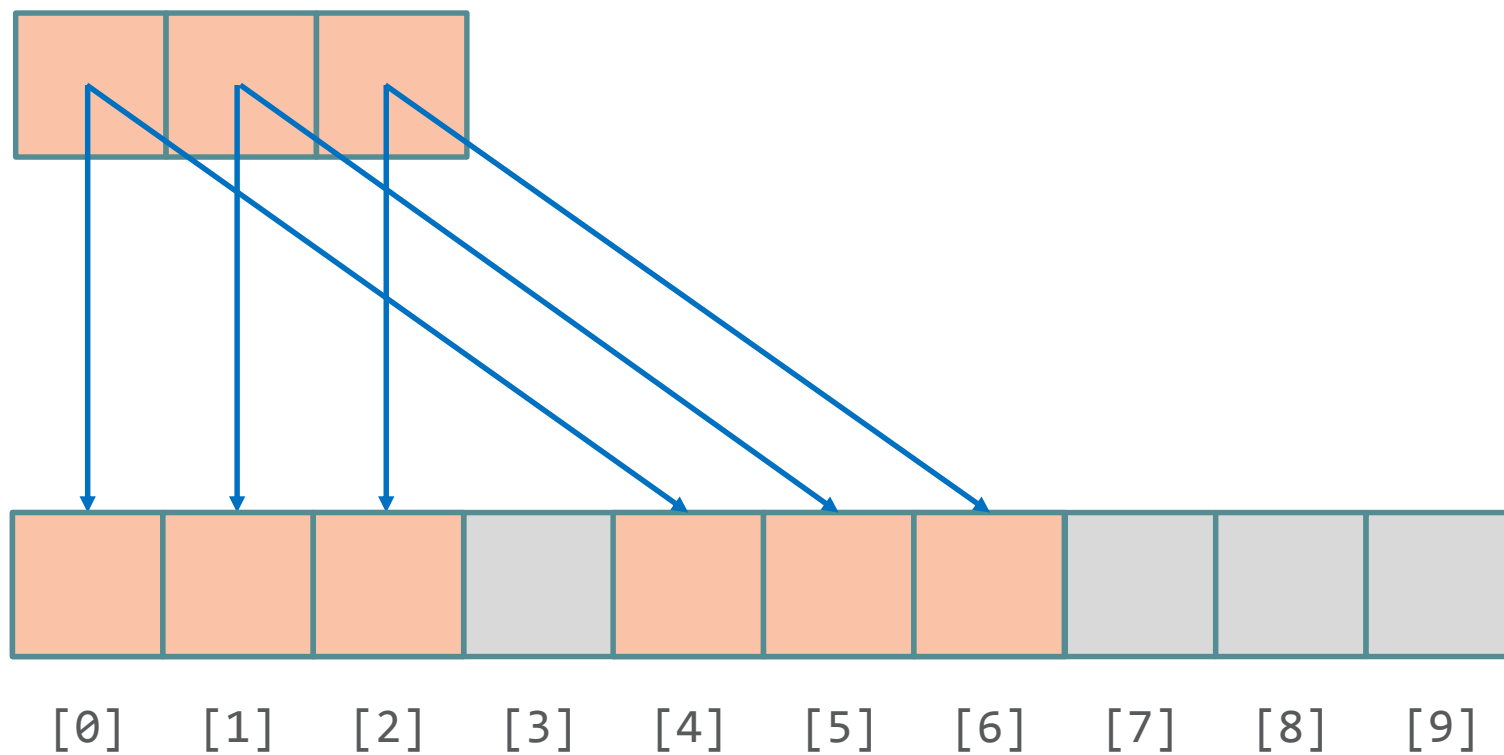
Slice
[0:3]

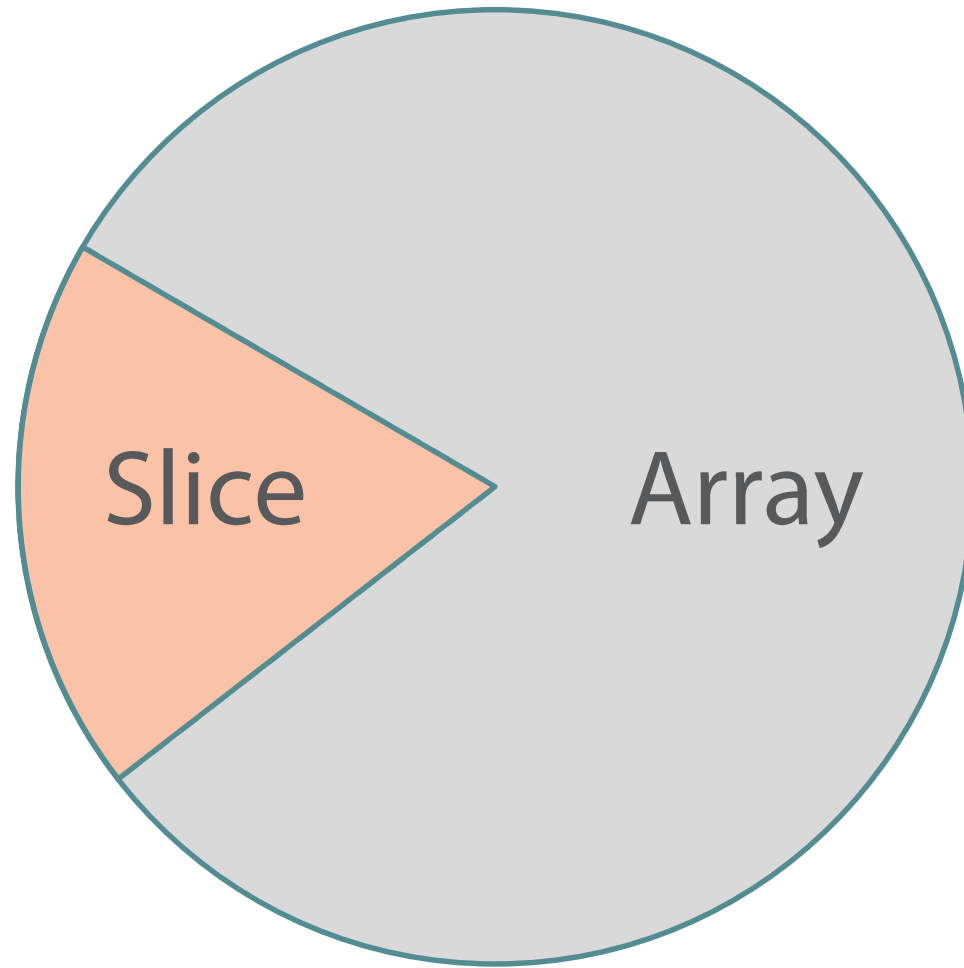
Array
[10]



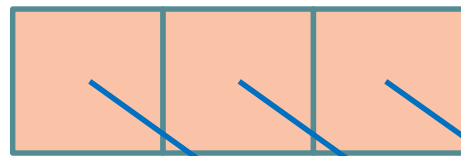
Slice
[4:7]

Array
[10]

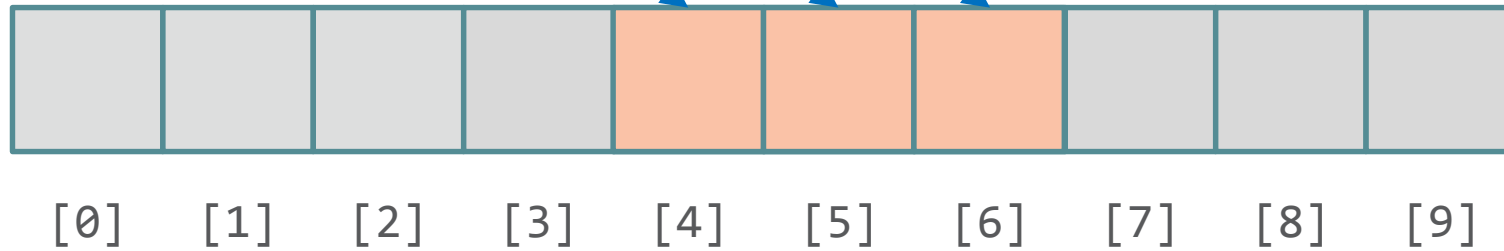




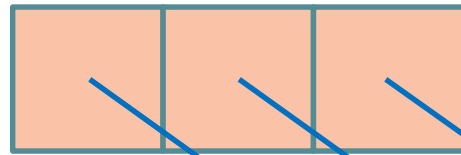
Slice
[4:7]



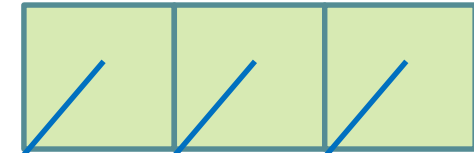
Array
[10]



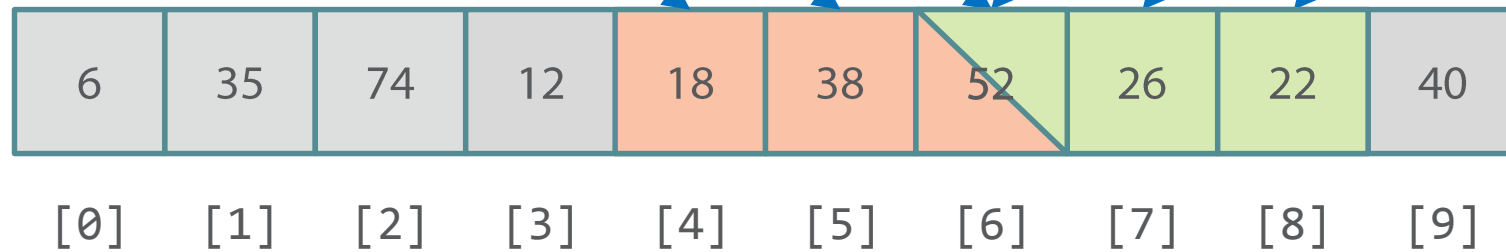
Slice
[4:7]



Slice
[6:9]



Array
[10]



Slices are **references**

- Passed by reference

Reference contiguous portion of an array

Flexible length

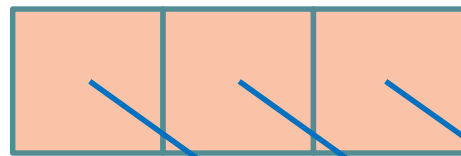
- Up to the length of its associated array


```
myCourses := make(<type>, <len>, <cap>)
```

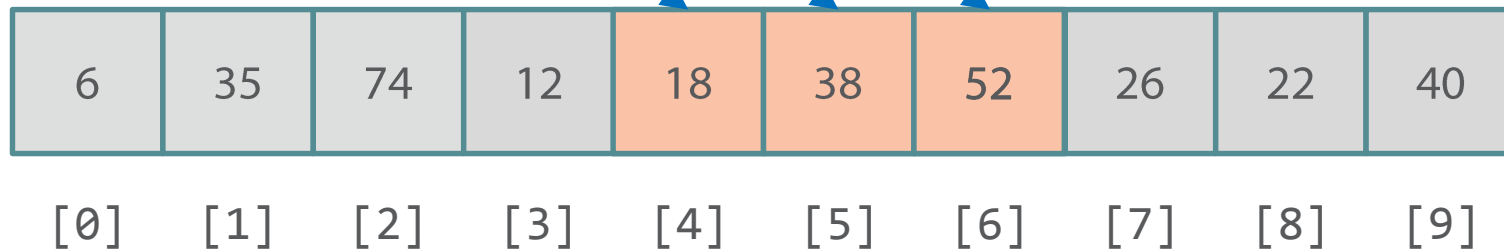
Index:	0	1	2	3	4	5	6	7	8	9
Values:	1	2	3	4	5	6	7	8	9	10
len():	1	2	3	4	5	6	7	8	9	10

[2:]

Slice
[4:7]



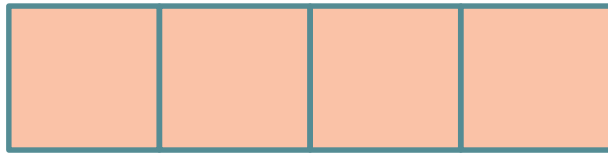
Array
[10]



Slice

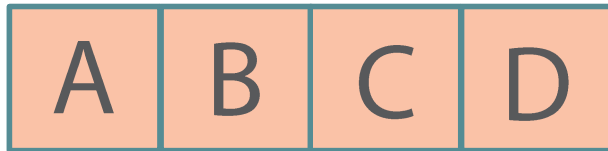
len=1

cap=4



Array

[4]



[0]

[1]

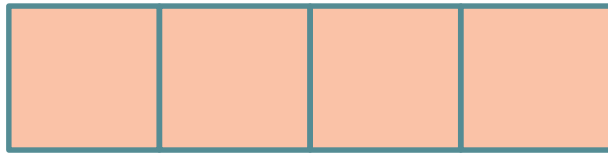
[2]

[3]

Slice

len=1

cap=4



Array

[4]



[0]

[1]

[2]

[3]

[4]

[5]

[6]

[7]

Referencing a slice by its variable name references the entire slice

for range loops iterate slices

for range returns two values –

- index
- data

Can **append()** slices to slices with the ellipses

Summary



Arrays

Fixed length

Length is part of
type

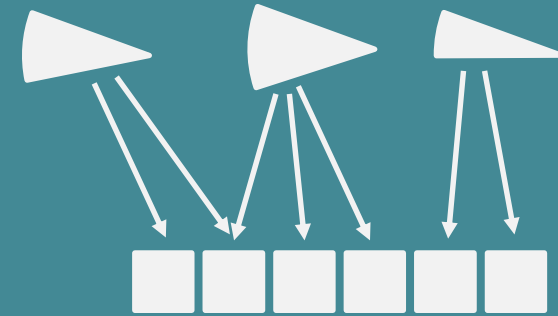


Slices

Flexible length

**Always use slices in
your code**

Slices are references



```
slice := make([]int, 5)
```

```
slice := []int{1,2,3,4,5}
```