Variables and Constants



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What We'll Cover

Declaring and initializing

Types

Pointers

Constants

```
var name string = "Nigel"
var course string = "Docker Deep Dive"
var module float64 = 2.6
```

Declaring and Initializing Variables

Variables

Statically typed

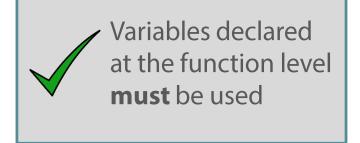
Use **var** keyword if declaring at package level

Names must start with "_" or a letter

Go will initialize variables with a zero value





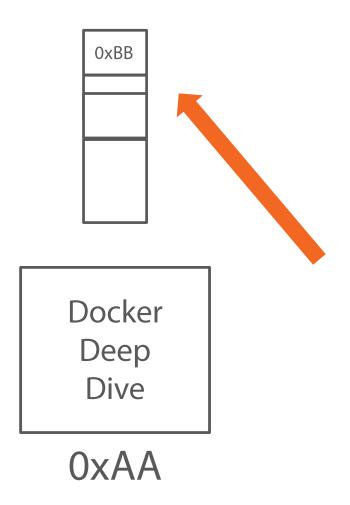


Types
A quick diversion...

Pointers

Go passes arguments by value





Constants

const speedOfLightMph = 186000

Environment Variables

Module Summary

Arrays

Slices

Structs

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