cpp2

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- Safer type, bounds, lifetime, initialisation and arithmetic

- Incrementally opt-in

- Transpiles to C++ (still have the C++ code)

- Perfect interop*

- **Cons:**

- Different language to learn/teach

- Still in infancy

- Lifetime safety not great

- No thread safety

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Bounds	Checked
Lifetime	Partially enforced/ checked
Initialisation	Enforced
Arithmetic	Checked
Thread	Tsan
Definition	Modules

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Swift

Type	Static type system
Bounds	Checked
Lifetime	Value semantics & Ref-counted
Initialisation	Enforced
Arithmetic	Trap/explicit behaviour
Thread	Enforced actors & sendable
Definition	Modules