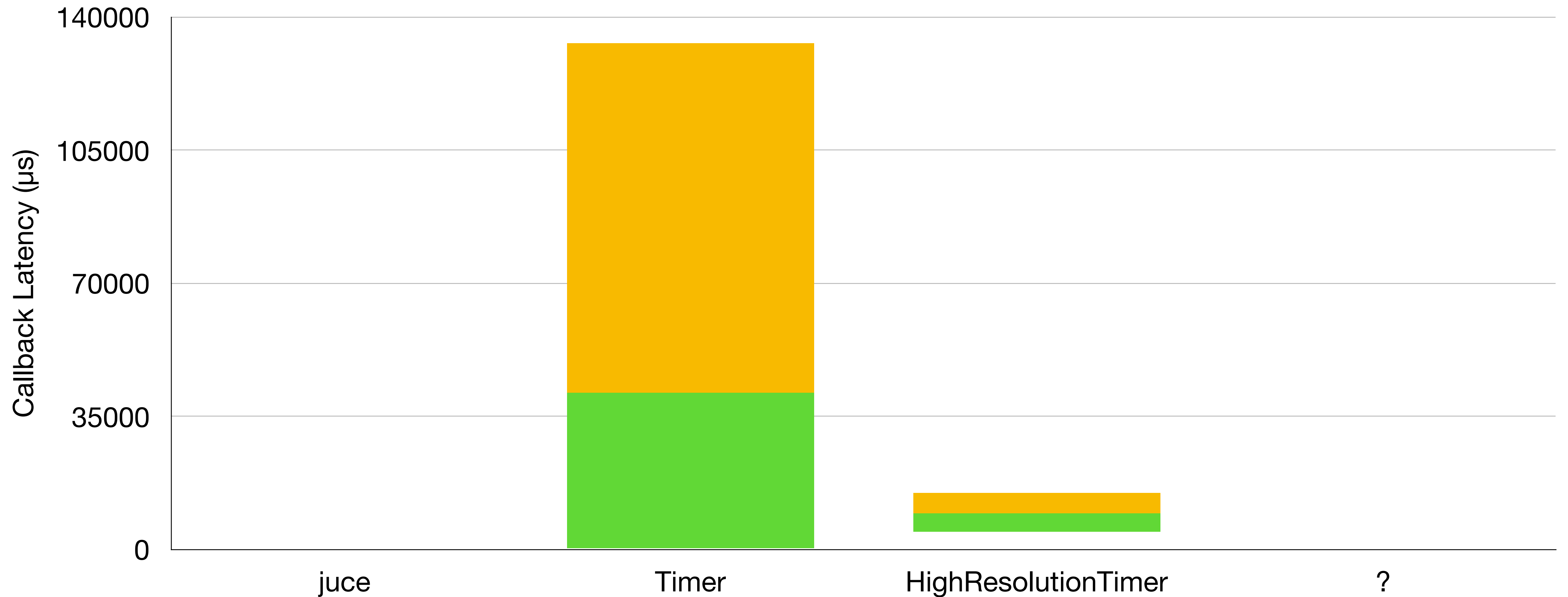


# Round-trip Latency



# HighResolutionTimer

- Engineered a solution which: