

Another approach?

• Use Traktion Engine

• E.g. company with $\leq \$2M$ revenue

• \$150 per seat per month

• Train of 5 devs

• $\approx \$365k$ in salaries

• = \$9,000 license fees

• = 2.5% of wage bill

Dave & Jules: Tracktion Engine

(London Audio Developers Meetup - May 2019)



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 - E.g. company with <\$2M revenue
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 - = ~\$365k in salaries
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Drums	Bass	Lead	Synth	FX	Track 6	Track 7	Track 8	Master
Drums 1	Pattern Bass 1 (...)	Lead 1	Synth 1	FX 1				Scene 1
Drums 2	Pattern Bass 1 (...)	Lead 2	Synth 1	FX 1				Scene 2
	Pattern Bass 3 (F...	Lead 3	Synth 1	FX 1				Scene 3
	Track Bass 4	Lead 4	Synth 1					Scene 4
	Pattern Bass 6 (F...	Lead 5						Scene 5
								Scene 6
								Scene 7
								Scene 8
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