```cpp
threads.push_back (safe_thread ([this]
                                {
                                        memberFunction();
                                });
```

```
threads.push_back (safe_thread (entry_point, auto (s), auto (i)));
```

Problems

```cpp
threads.push_back (safe_thread (entry_point, auto (s), auto (i)));
```

```cpp
threads.push_back (safe_thread ([this]
                               {
                                       memberFunction();
                               });
```

How far have we got in C++?