

Transport position looping

• Transport looping is similar

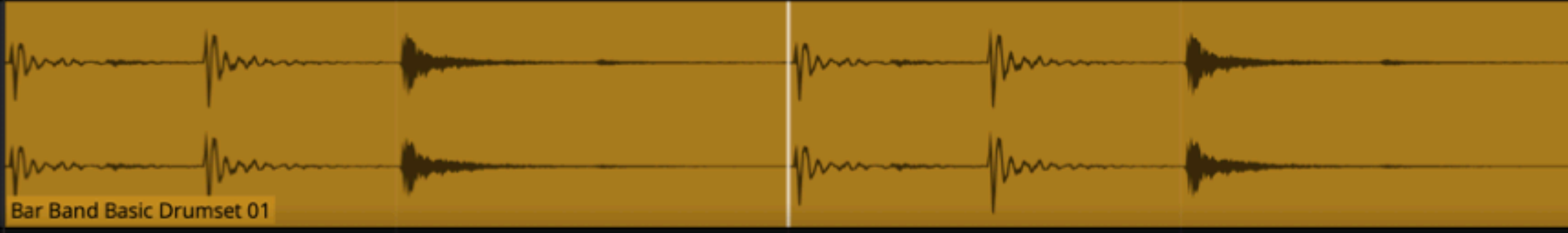
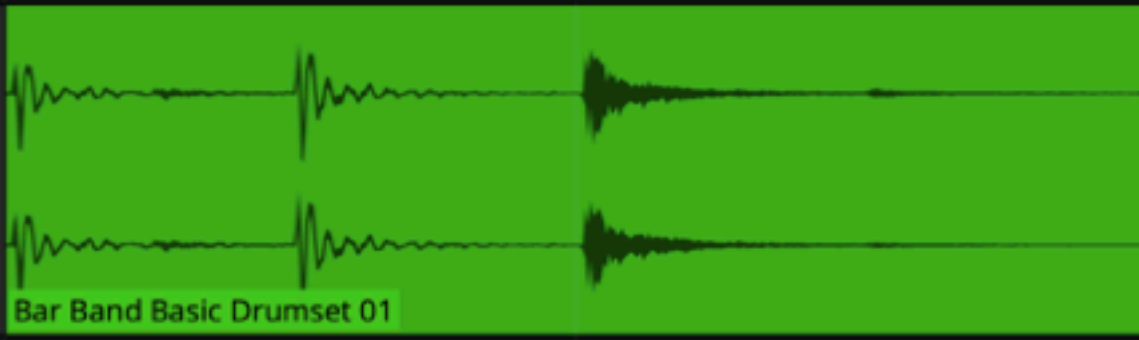
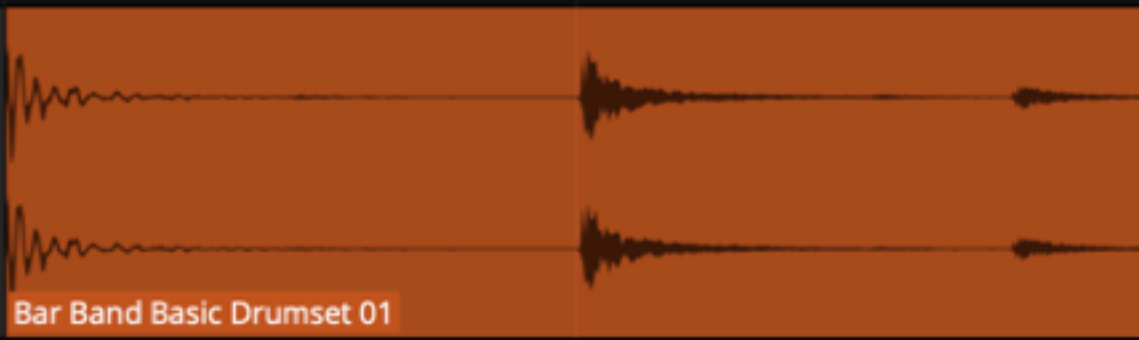
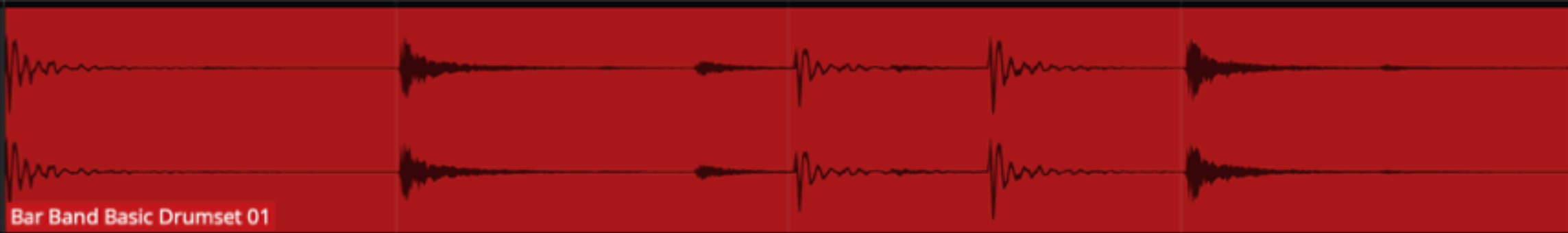
• You know the jump-to position

• You know when it will happen

• This may be in the middle of a block

• Need to chunk appropriately

- With any jump, tempo/time-sig may have changed





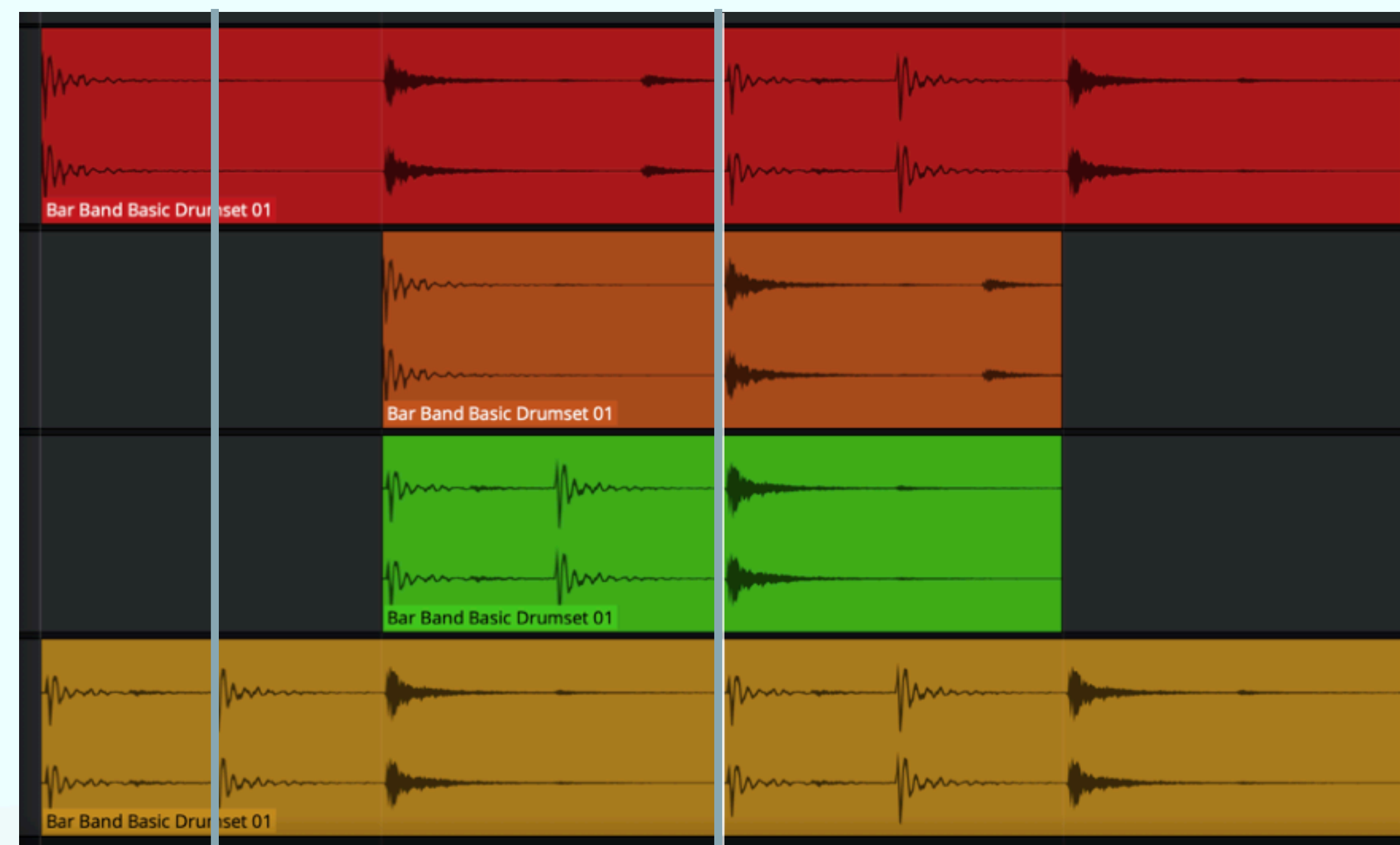


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Audio File Reading (Time-stretching)

