

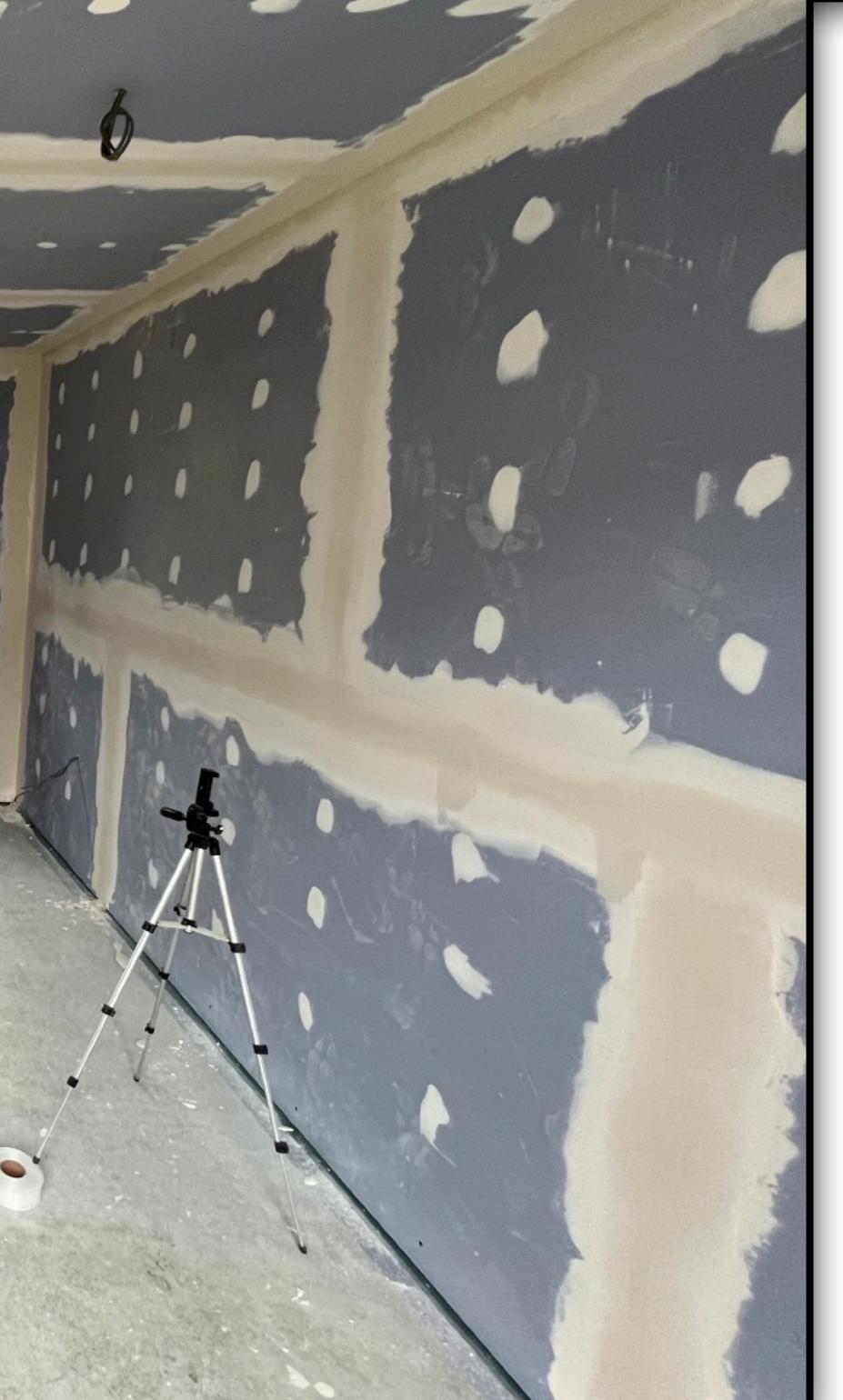
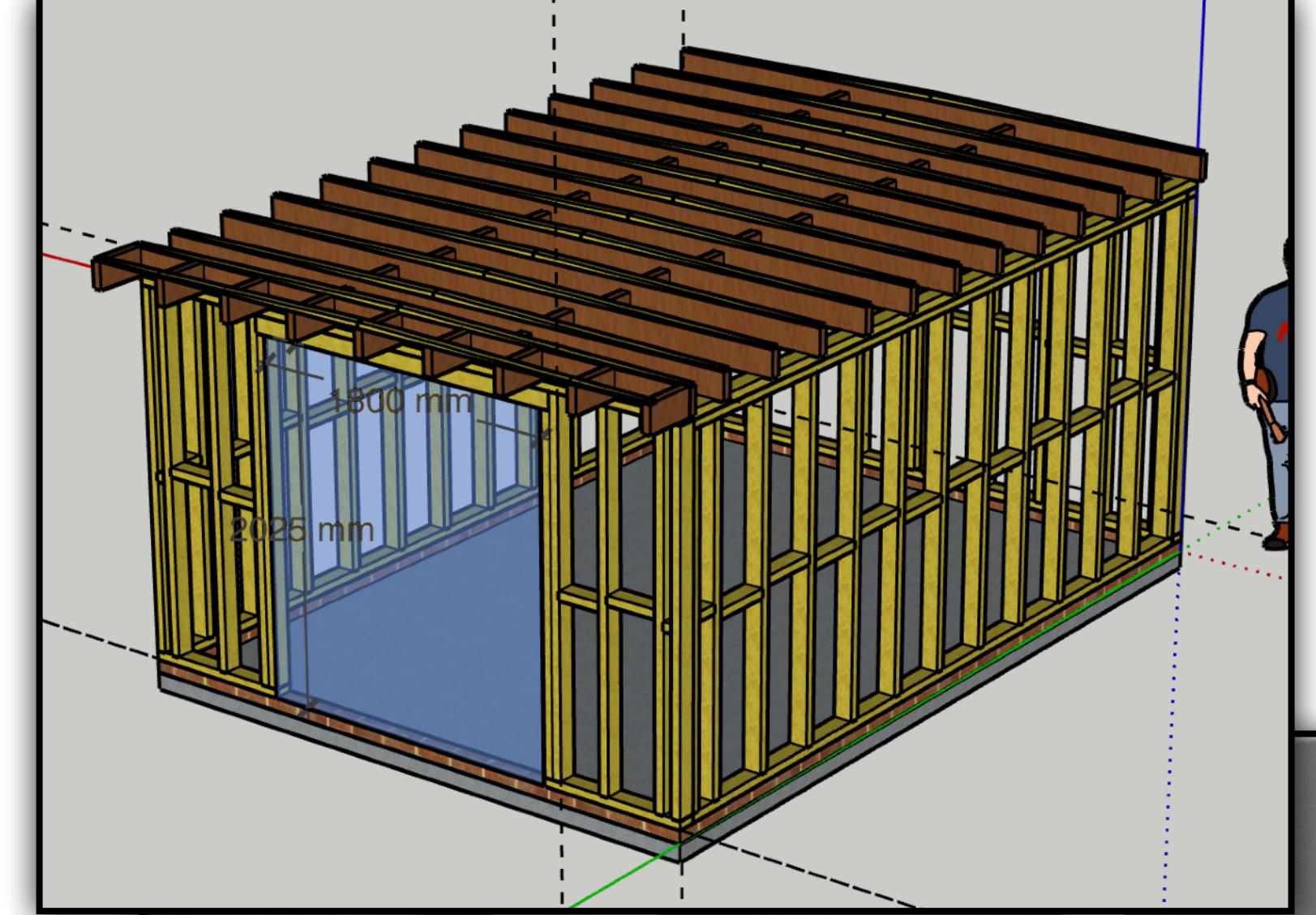
# Catching Real-time Safety Violations

**David Rowland**

**2024**









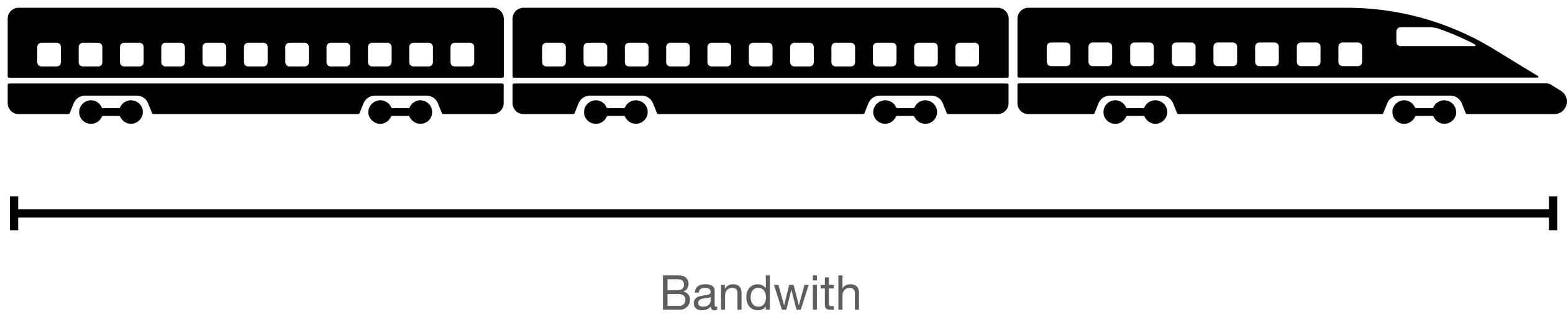


# Intro

- Mostly discuss macOS/Linux
- Different on Windows?
- Not exhaustive!
- There will be quiz questions!

# Latency vs Bandwidth

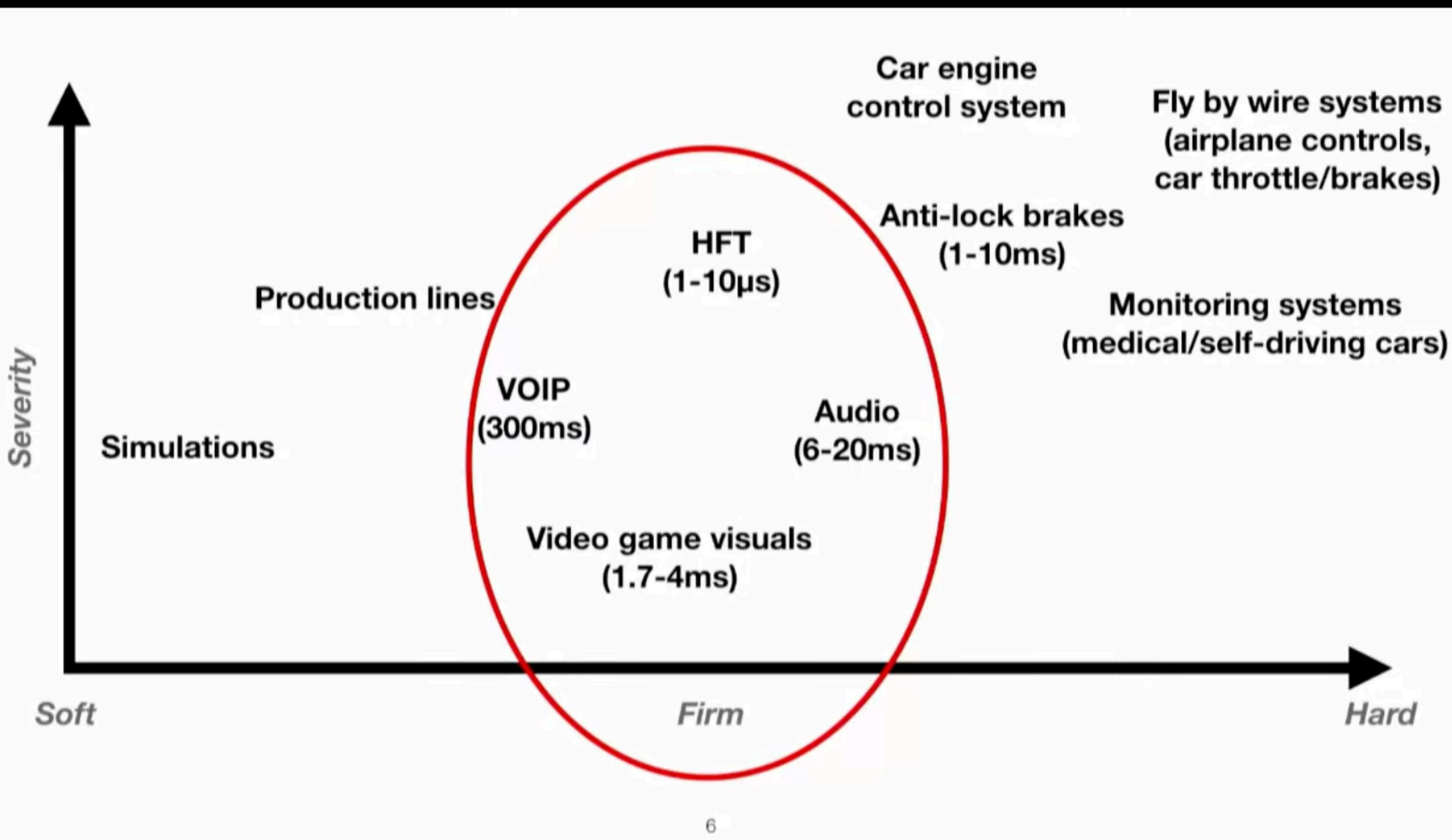
- Bandwidth is how “much data”
- Latency is “how quickly”



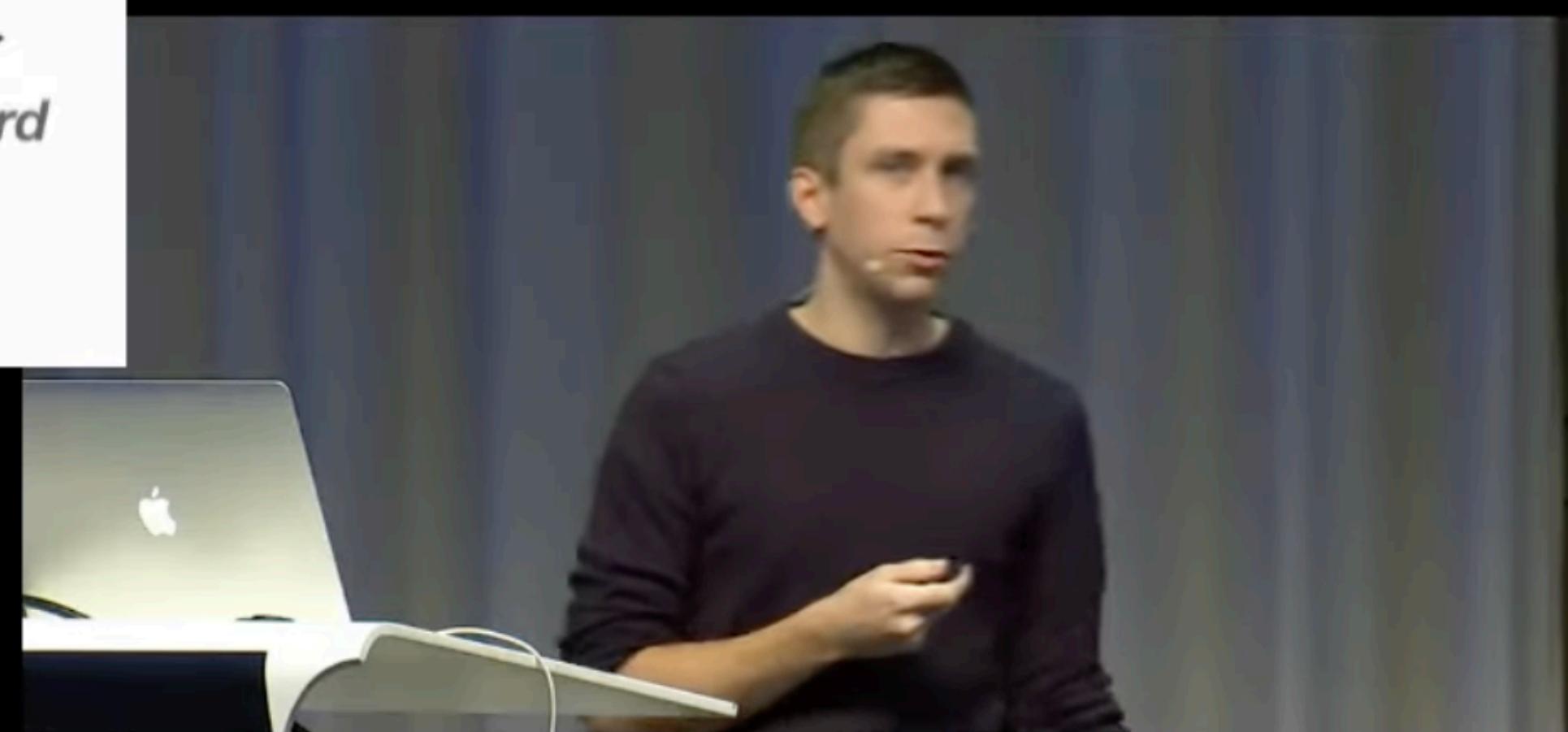
# Real-time vs Low-latency

- Real-time has deadlines (“soft” to “hard”)

# Meeting C++ 2019



**David Rowland  
Fabian Renn-Giles**  
**Real-time 101**



# What is “real-time”?

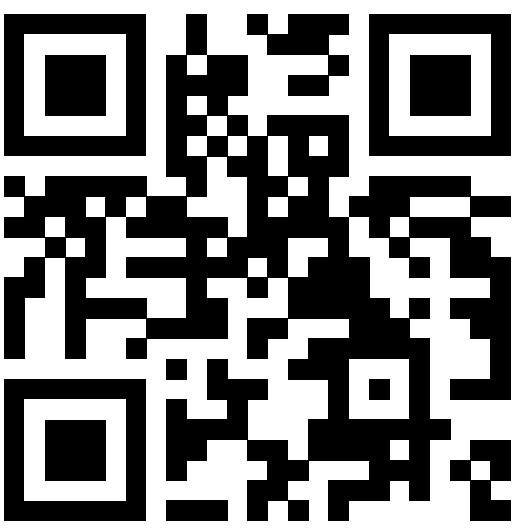
- ***Not necessarily*** “wait-free”
- Counting “real-time” as “making forward progress”
  - At least one thread makes progress
  - No threads are starved
- Avoid:
  - Unbounded calls
  - Locks

# What do we want to catch?

- System calls
  - Thread scheduling/synchronisation
  - I/O
    - File system accesses e.g. stat/open/read/write/close
    - Network activity
  - Memory allocation/deallocation e.g. malloc/free
  - Including throwing exceptions
- Locks
  - Can lead to priority inversion
  - Can lead to system calls
  - Can lead to thread starvation

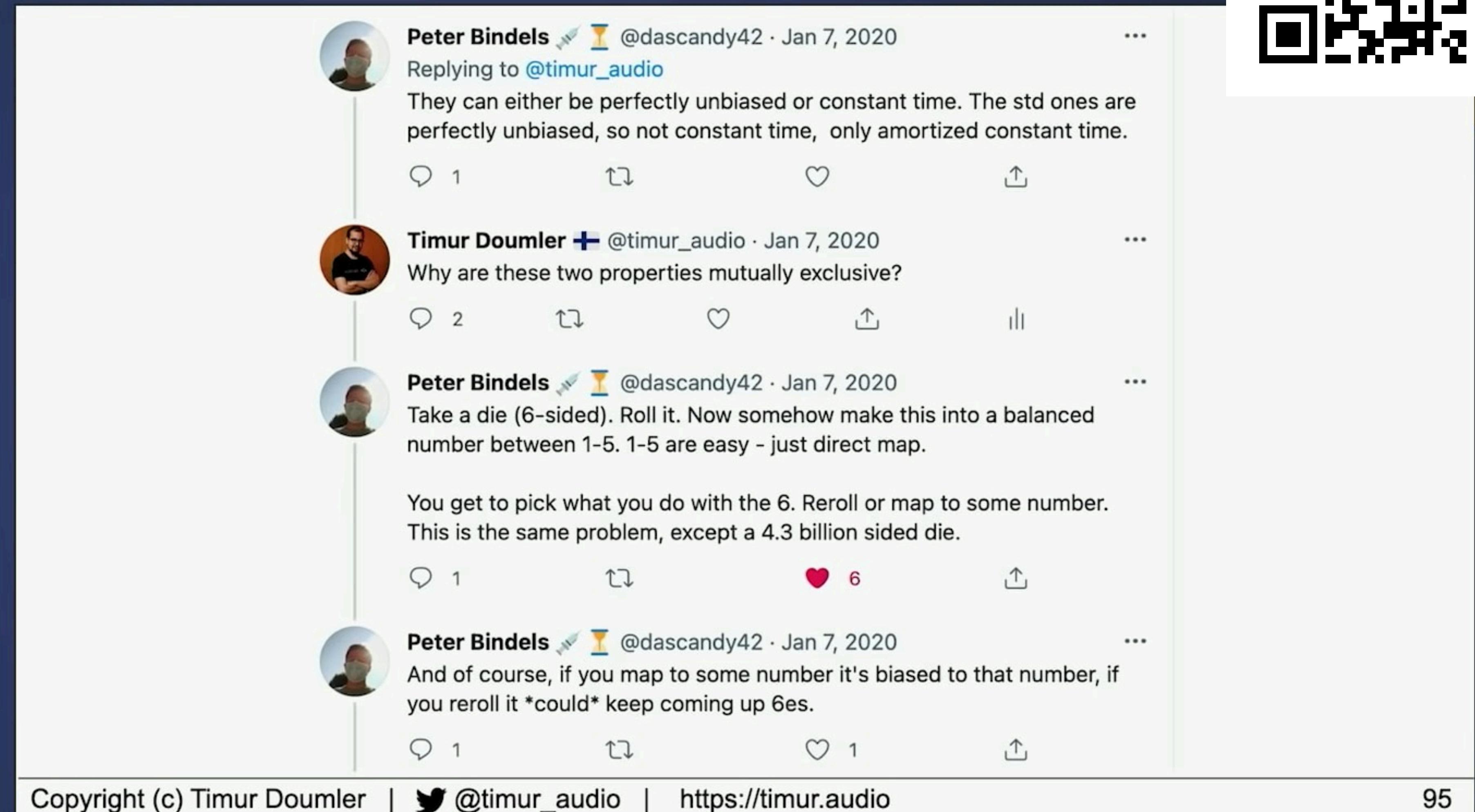
# What you *might* want catch...

- Amortised  $O(1)$  calls
  - `std::map`
    - Assuming no allocations:
    - Average  $O(1)$ , worst  $O(N)$
  - `std::uniform_*distribution`
    - In theory unbounded as they are unbiased



## Timur Doumler

Real-Time programming  
with the C++ standard  
library



**Peter Bindels** ✒️⏳ @dascandy42 · Jan 7, 2020

Replies to [@timur\\_audio](#)

They can either be perfectly unbiased or constant time. The std ones are perfectly unbiased, so not constant time, only amortized constant time.

1 reply · 1 retweet · 1 like · 1 share

**Timur Doumler** + @timur\_audio · Jan 7, 2020

Why are these two properties mutually exclusive?

2 replies · 1 retweet · 1 like · 1 share

**Peter Bindels** ✒️⏳ @dascandy42 · Jan 7, 2020

Take a die (6-sided). Roll it. Now somehow make this into a balanced number between 1-5. 1-5 are easy - just direct map.

You get to pick what you do with the 6. Reroll or map to some number. This is the same problem, except a 4.3 billion sided die.

1 reply · 1 retweet · 6 likes · 1 share

**Peter Bindels** ✒️⏳ @dascandy42 · Jan 7, 2020

And of course, if you map to some number it's biased to that number, if you reroll it \*could\* keep coming up 6es.

1 reply · 1 retweet · 1 like · 1 share



oumler  
—  
rogramming  
+ standard



**Peter Bindels** ✒️ ⏲ @dascandy42 · Jan 7, 2020

Replying to [@timur\\_audio](#)

They can either be perfectly unbiased or constant time. The std ones are perfectly unbiased, so not constant time, only amortized constant time.

1

↑↓

♡

↑



**Timur Doumler** ✨ @timur\_audio · Jan 7, 2020

Why are these two properties mutually exclusive?

2

↑↓

♡

↑

|||



**Peter Bindels** ✒️ ⏲ @dascandy42 · Jan 7, 2020

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1

↑↓

6

↑



**Peter Bindels** ✒️ ⏲ @dascandy42 · Jan 7, 2020

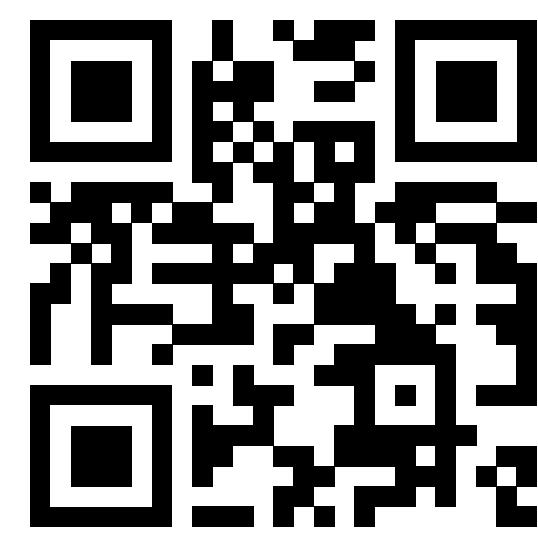
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1

↑↓

1

↑



Timur Doumler

---

Real-Time programming  
with the C++ standard  
library

- don't call anything that might block  
*(non-deterministic execution time + priority inversion!)*
  - don't try to acquire a mutex
  - don't allocate / deallocate memory
  - don't do any I/O
  - don't interact with the thread scheduler
  - don't do any other system calls
- don't call any 3rdparty code if you don't know what it's doing
- don't use algorithms with  $> O(1)$  complexity
- don't use algorithms with *amortised*  $O(1)$  complexity

*How do you know what 3rd party  
code is doing?*

# What do we want to catch?

- System calls
  - malloc/free
  - lock/unlock

```
std::uintmax_t get_file_size()
{
    std::filesystem::path awk_path ("/usr/bin/awk");
    std::uintmax_t file_size
        = std::filesystem::file_size (awk_path);

    return file_size;
}

void do_malloc_free()
{
    auto m = malloc (1024);
    free (m);
}

void do_vector_reserve()
{
    std::vector<int> v;
    v.reserve (42);
}

void do_mutex_lock_unlock (std::mutex& m)
{
    std::unique_lock l (m);
}
```

# What do we want to catch?

- System calls
  - malloc/free
  - lock/unlock

get\_file\_size

do\_malloc\_free

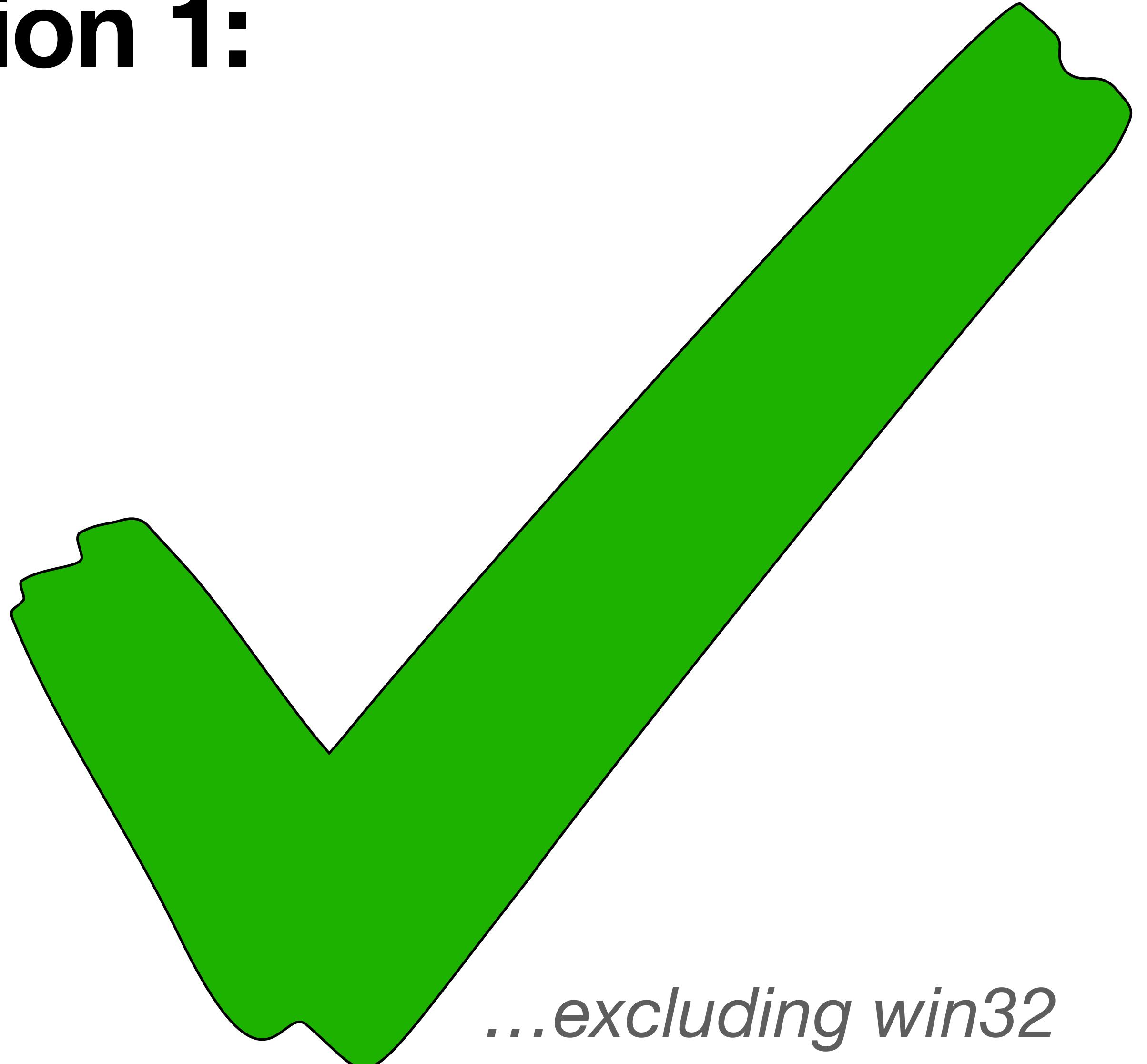
do\_mutex\_lock\_unlock

do\_vector\_reserve

# Real-time Quiz Question 1:

## Is this real-time safe?

```
try
{
}
catch (std::runtime_error)
{
}
```



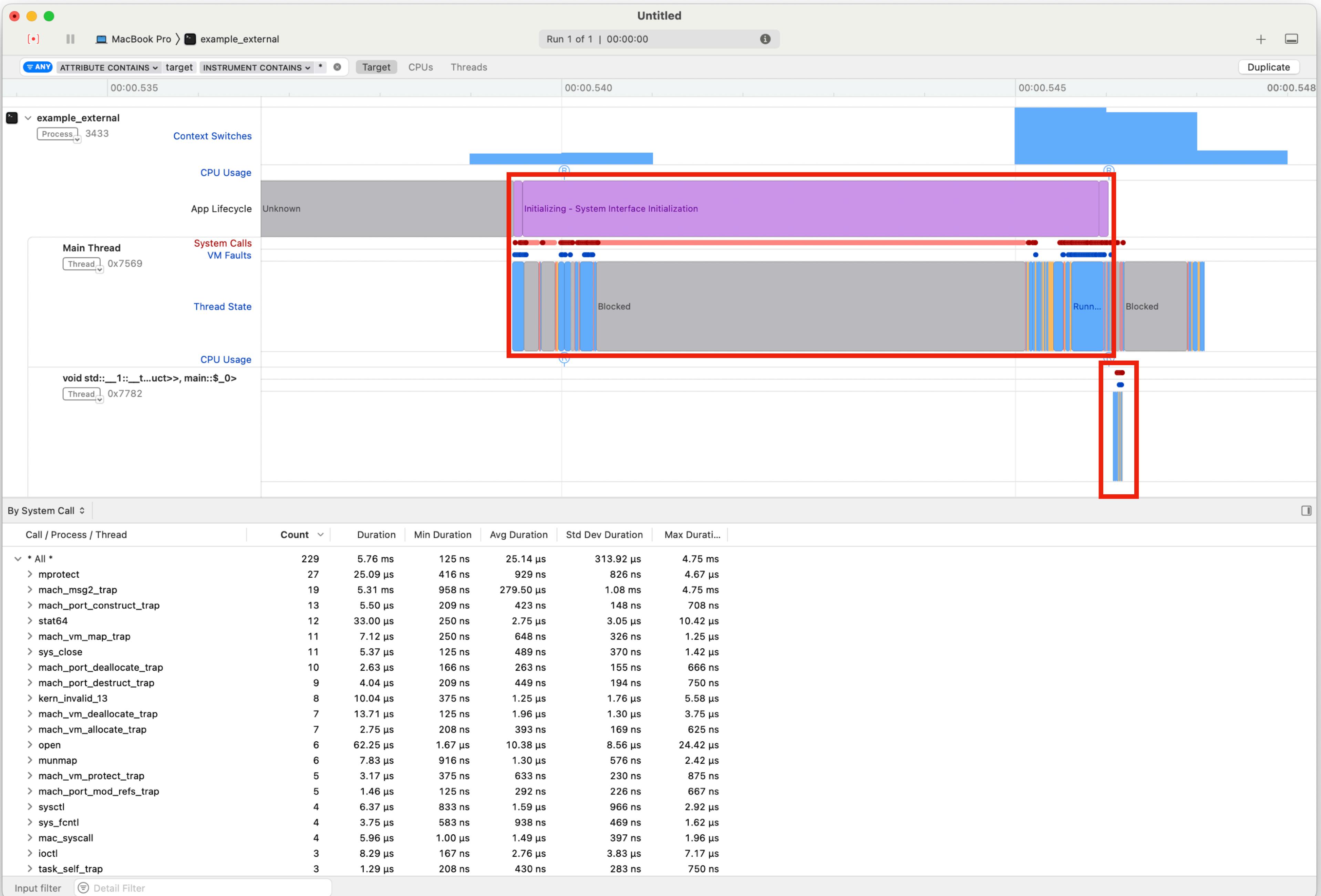
*...excluding win32*

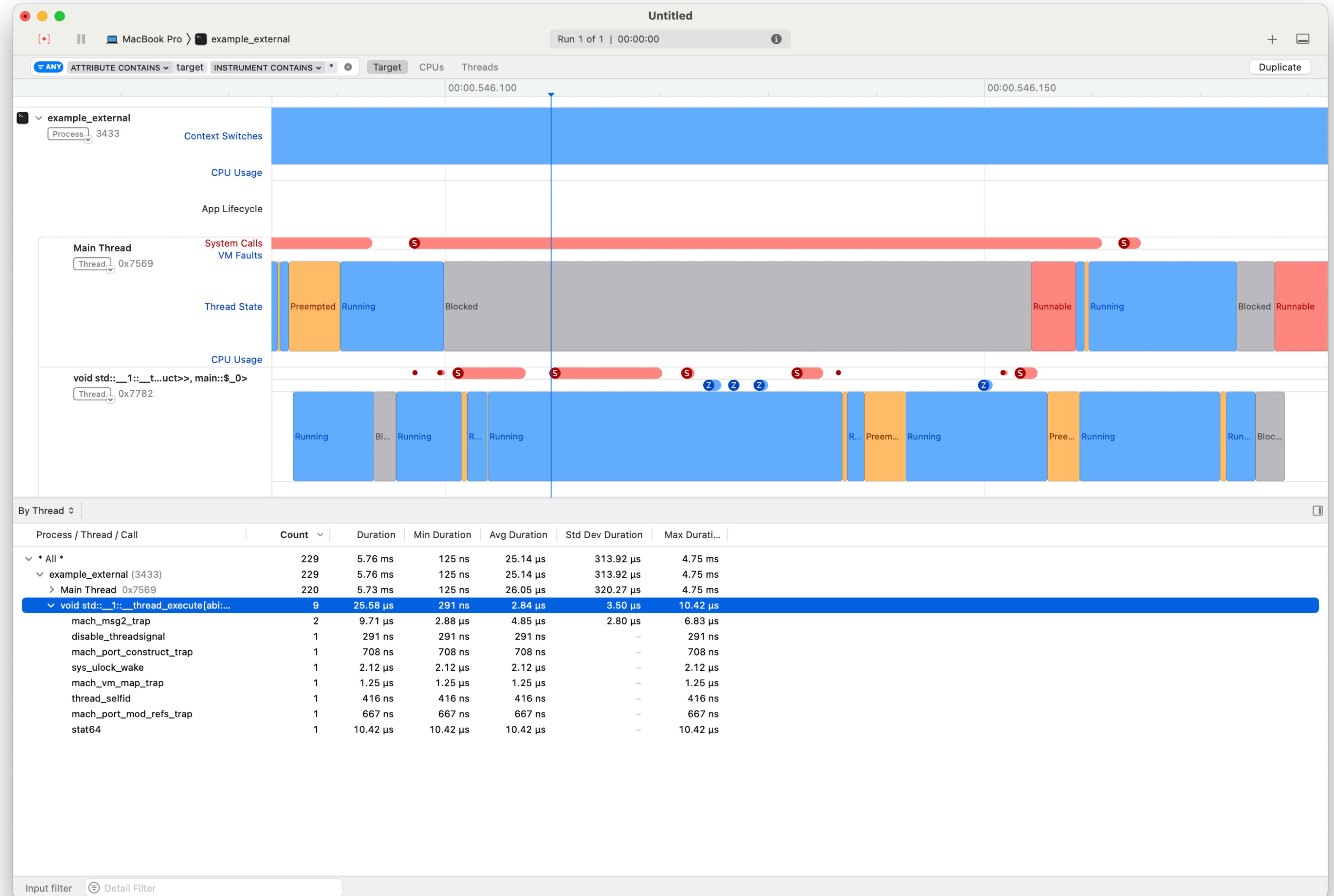
# Real-time Quiz Question 2:

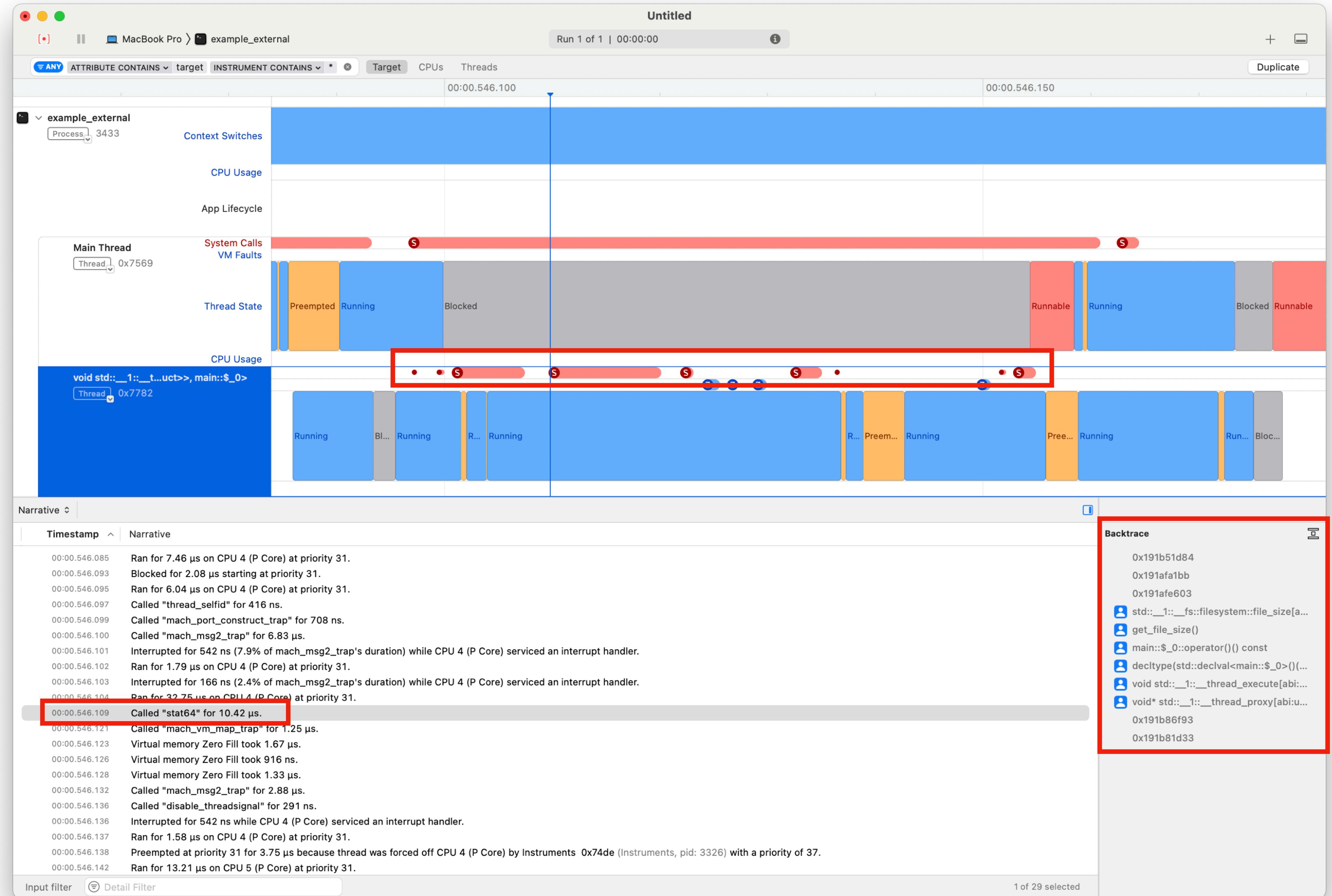
## Is this real-time safe?

```
try
{
    throw ( std::runtime_error("error" ) );
}
catch (std::runtime_error)
{}
```

# **GUI Tools: System Trace - macOS**







# GUI Tools

- ✓ Easy to run interactively      ✗ Difficult to parse
- ✓ Easy to view by thread      ✗ No simple filtering
- ✓ Lots of information  
E.g. stack-trace      ✗ Can't run on CI
- ✗ Different tools for different probes

Choose a profiling template for: MacBook Pro > example\_external

All Standard User Recent

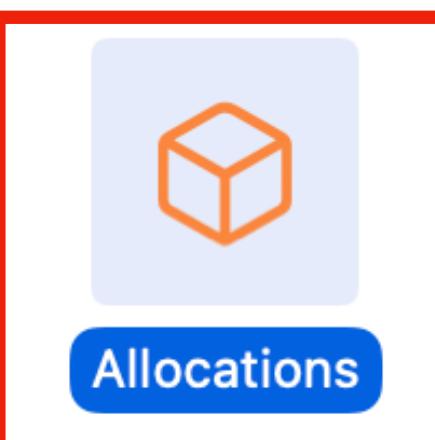
Filter



Blank



Activity Monitor



Animation Hitches



App Launch



Audio System Trace



Core ML



CPU Counters



CPU Profiler



Data Persistence



File Activity



Game Memory



Game Performance



Leaks



Logging



Metal System Trace



Network



RealityKit Trace



SceneKit



Swift Concurrency



SwiftUI



System Trace



Time Profiler



Zombies



Allocations

Tracks a process' anonymous virtual memory and heap, providing class names and optionally retain/release histories for objects.

Open an Existing File...

Cancel

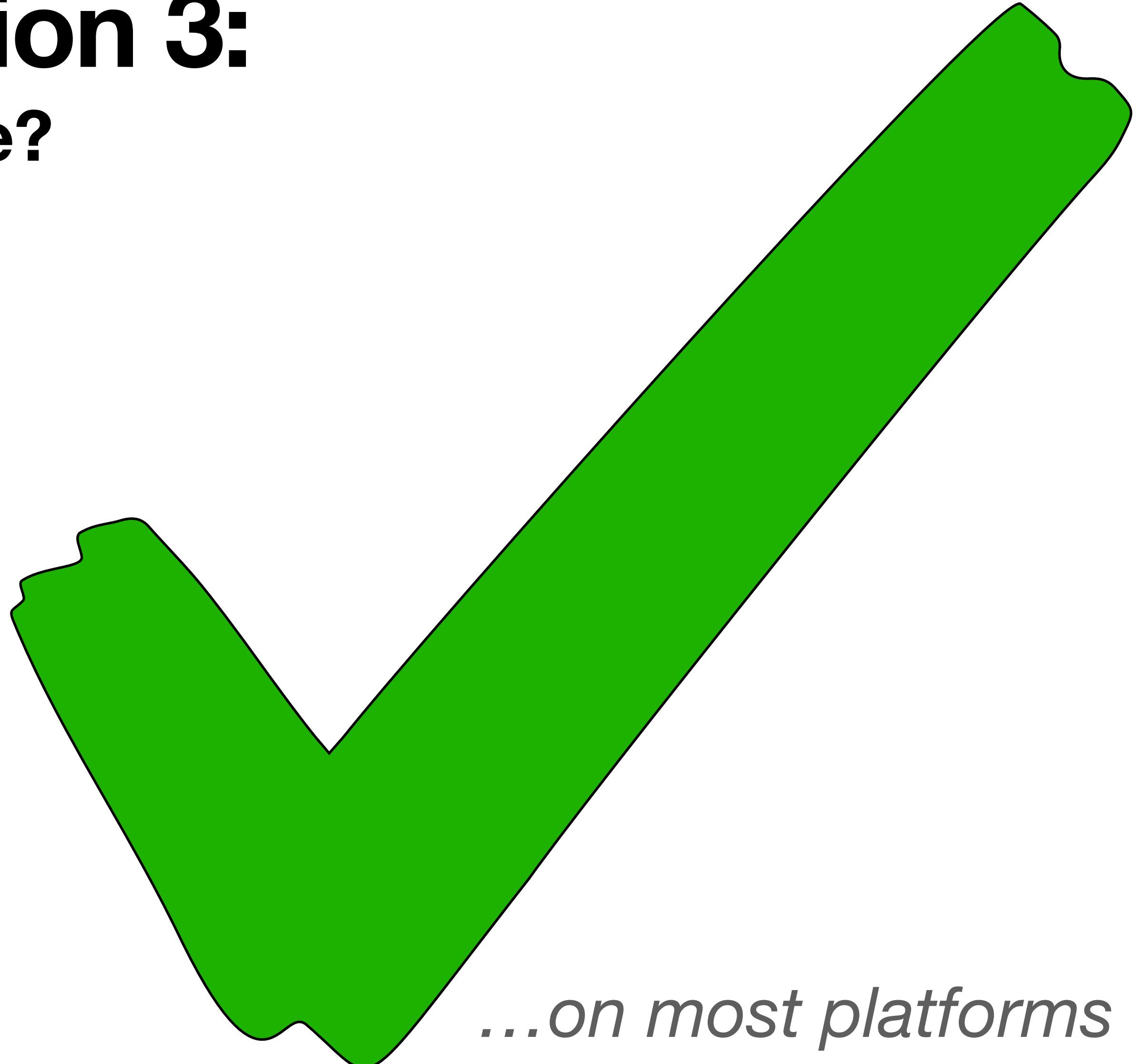
Choose

	<b>GUI (System Trace)</b>				
<b>Easy to use?</b>	✓/⚠				
<b>Clear?</b>	✗				
 <b>Filterable?</b>	⚠				
<b>CI?</b>	✗				
<b>Portable?</b>	✗				
<b>System calls?</b>	✓				
<b>Malloc/free?</b>	⚠				
<b>Lock/unlock?</b>	✓				
<b>3rd party code?</b>	✓				
<b>Notes</b>	Different tools for different tasks				

# Real-time Quiz Question 3:

## Is this assignment real-time safe?

```
std::atomic<float> a;  
a = 42.0f;
```



*...on most platforms*

# Real-time Quiz Question 4:

Is this assignment race-safe?

```
std::atomic<std::array<float>> a;
```

```
a = { 0.0f, 1.0f, 2.0f, 3.0f };
```

# **CLI: strace/ltrace/perf trace (linux)**

# perf trace

```

? (      ): example_extern/25315 ... [continued]: execve()
0.021 ( 0.003 ms): example_extern/25315 brk()
0.092 ( 0.006 ms): example_extern/25315 faccessat(fd: -100, filename: 0x9ffdb660, mode: 4) = 0
0.171 ( 0.005 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffd9480, flags: RDONLY|CLOEXEC) = 0xaaaeb303000
0.192 ( 0.003 ms): example_extern/25315 close(fd: 3) = -1 ENOENT (No such file or directory)
0.202 ( 0.005 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffeb140, flags: RDONLY|CLOEXEC) = 3
0.210 ( 0.004 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea0, count: 832) = 0
0.239 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fd6b000, len: 20480) = 832
0.245 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9ff9a000, len: 43040) = 0
0.251 ( 0.006 ms): example_extern/25315 mprotect(start: 0xffff9ff7a000, len: 61440) = 0
0.279 ( 0.003 ms): example_extern/25315 close(fd: 3) = 0
0.288 ( 0.004 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffeb680, flags: RDONLY|CLOEXEC) = 0
0.294 ( 0.004 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea80, count: 832) = 0
0.320 ( 0.009 ms): example_extern/25315 munmap(addr: 0xffff9fd3b000, len: 20480) = 832
0.332 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fd65000, len: 41672) = 0
0.338 ( 0.009 ms): example_extern/25315 mprotect(start: 0xffff9fd54000, len: 61440) = 0
0.361 ( 0.003 ms): example_extern/25315 close(fd: 3) = 0
0.367 ( 0.004 ms): example_extern/25315 openat(fd: CWD, filename: 0x9febbc0, flags: RDONLY|CLOEXEC) = 0
0.374 ( 0.003 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea60, count: 832) = 832
0.402 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fb87000, len: 36864) = 0
0.407 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fd39000, len: 28264) = 0
0.413 ( 0.005 ms): example_extern/25315 mprotect(start: 0xffff9fd18000, len: 61440) = 0
0.490 ( 0.006 ms): example_extern/25315 close(fd: 3) = 0
0.521 ( 0.009 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffec100, flags: RDONLY|CLOEXEC) = 0
0.541 ( 0.003 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea20, count: 832) = 832
0.576 ( 0.004 ms): example_extern/25315 munmap(addr: 0xffff9fae9000, len: 28672) = 0
0.590 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fb87000, len: 32880) = 0
0.602 ( 0.011 ms): example_extern/25315 mprotect(start: 0xffff9fb76000, len: 61440) = 0
0.666 ( 0.003 ms): example_extern/25315 close(fd: 3) = 0
0.697 ( 0.005 ms): example_extern/25315 set_tid_address(tidptr: 0xffff9ffe9af0) = 25315 (example_extern)
0.710 ( 0.003 ms): example_extern/25315 set_robust_list(head: 0xffff9ffe9b00, len: 24) = 0
0.727 ( 0.003 ms): example_extern/25315 rseq(rseq: 0xffff9ffa1c0, rseq_len: 32, sig: 3559439360) = 0
0.781 ( 0.005 ms): example_extern/25315 mprotect(start: 0xffff9fd27000, len: 16384, prot: READ) = 0
0.791 ( 0.004 ms): example_extern/25315 mprotect(start: 0xffff9fb85000, len: 4096, prot: READ) = 0
0.799 ( 0.004 ms): example_extern/25315 mprotect(start: 0xffff9fd63000, len: 4096, prot: READ) = 0
1.794 ( 0.023 ms): example_extern/25315 mprotect(start: 0xffff9ff89000, len: 45056, prot: READ) = 0
1.874 ( 0.012 ms): example_extern/25315 mprotect(start: 0xaaaaaaaae426000, len: 4096, prot: READ) = 0
1.897 ( 0.012 ms): example_extern/25315 mprotect(start: 0xffff9fff0000, len: 8192, prot: READ) = 0
1.953 ( 0.003 ms): example_extern/25315 prlimit64(resource: STACK, old_rlim: 0xfffffd59ff4b8) = 0
1.983 ( 0.013 ms): example_extern/25315 munmap(addr: 0xffff9ffa5000, len: 67899) = 0
2.053 ( 0.009 ms): example_extern/25315 getrandom(ubuf: 0xffff9fd31930, len: 8, flags: NONBLOCK) = 8
2.071 ( 0.003 ms): example_extern/25315 brk() = 0xaaaeb303000
2.083 ( 0.009 ms): example_extern/25315 brk(brk: 0xaaaeb324000) = 0xaaaeb324000
2.321 ( 0.004 ms): example_extern/25315 futex(uaddr: 0xffff9ff977a4, op: WAKE|PRIVATE_FLAG, val: 2147483647) = 0
2.489 ( 0.003 ms): example_extern/25315 rt_sigaction(sig: 0x21, act: 0xfffffd59ff478, sigsetsize: 8) = 0
2.495 ( 0.003 ms): example_extern/25315 rt_sigprocmask(how: UNBLOCK, nset: 0xfffffd59ff6a8, sigsetsize: 8) = 0
2.507 ( 0.004 ms): example_extern/25315 mprotect(start: 0xffff9f2f0000, len: 8388608, prot: READ|WRITE) = 0
2.525 ( 0.004 ms): example_extern/25315 rt_sigprocmask(how: BLOCK, nset: 0xffff9fcdb82c8, oset: 0xfffffd59ff6a0, sigsetsize: 8) = 0
2.544 ( 0.096 ms): example_extern/25315 clone(clone_flags: VM|FS|FILES|SIGHAND|THREAD|SYSVSEM|SETTLS|PARENT_SETTID|CHILD_CLEARTID, newsp: 0xffff9faee940, parent_tidptr: 0xffff9faef1d0, tls: 0xffff9faef8c0, child... = 0
2.647 ( 0.003 ms): example_extern/25315 rt_sigprocmask(how: SETMASK, nset: 0xfffffd59ff6a0, sigsetsize: 8) = 0
2.676 (      ): example_extern/25315 futex(uaddr: 0xffff9faef1d0, op: WAIT_BITSET|CLOCK_REALTIME, val: 25316, val3: MATCH_ANY) ...
2.689 ( 0.005 ms): example_extern/25316 rseq(rseq: 0xffff9faef8a0, rseq_len: 32, sig: 3559439360) = 0
2.702 ( 0.003 ms): example_extern/25316 set_robust_list(head: 0xffff9faef1e0, len: 24) = 0
2.713 ( 0.006 ms): example_extern/25316 rt_sigprocmask(how: SETMASK, nset: 0xffff9faef7f0, sigsetsize: 8) = 0
2.728 ( 0.006 ms): example_extern/25316 sched_get_priority_max(policy: 1) = 99
2.742 ( 0.008 ms): example_extern/25316 sched_setscheduler(pid: 25316 (example_extern), policy: FIFO, param: 0xffff9faee6c0) = 0
2.772 ( 0.004 ms): example_extern/25316 munmap(addr: 0xffff972e0000, len: 13762560) = 0
2.779 ( 0.003 ms): example_extern/25316 munmap(addr: 0xffff9c000000, len: 53346304) = 0
2.785 ( 0.003 ms): example_extern/25316 mprotect(start: 0xffff98000000, len: 135168, prot: READ|WRITE) = 0
2.808 ( 0.003 ms): example_extern/25316 sched_get_priority_min(policy: 1) = 1
2.814 ( 0.004 ms): example_extern/25316 sched_setscheduler(pid: 25316 (example_extern), policy: FIFO, param: 0xffff9faee6c0) = 0
2.823 ( 0.003 ms): example_extern/25316 rt_sigprocmask(how: BLOCK, nset: 0xffff9faef7f0, sigsetsize: 8) = 0
2.829 ( 0.005 ms): example_extern/25316 madvise(start: 0xffff9f2e0000, len_in: 8314880, behavior: MADV_DONTNEED) = 0
2.837 (      ): example_extern/25316 exit() = ?
2.676 ( 0.177 ms): example_extern/25315 ... [continued]: futex() = 0
2.937 (      ): example_extern/25315 exit_group() = ?

```

# perf trace

```

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2.525 ( 0.004 ms): example_extern/25315 rt_sigprocmask(how: BLOCK, nset: 0xfffff9fc82c8, oset: 0xfffffd59ff6a0, sigsetsize: 8) = 0
2.544 ( 0.096 ms): example_extern/25315 clone(clone_flags: VM|FS|FILES|SIGHAND|THREAD|SYSVSEM|SETTLS|PARENT_SETTID|CHILD_CLEARTID, newsp: 0xfffff9faee940, parent_tidptr: 0xfffff9faef1d0, tls: 0xfffff9faef8c0, child
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2.676 (      ): example_extern/25315 futex(uaddr: 0xfffff9faef1d0, op: WAIT_BITSET|CLOCK_REALTIME, val: 25316, val3: MATCH_ANY) ...
2.689 ( 0.005 ms): example_extern/25316 rseq(rseq: 0xfffff9faef8a0, rseq_len: 32, sig: 3559439360)
2.702 ( 0.003 ms): example_extern/25316 set_robust_list(head: 0xfffff9faef1e0, len: 24)
2.713 ( 0.006 ms): example_extern/25316 rt_sigprocmask(how: SETMASK, nset: 0xfffff9faef7f0, sigsetsize: 8)
2.728 ( 0.006 ms): example_extern/25316 sched_get_priority_max(policy: 1)
2.742 ( 0.008 ms): example_extern/25316 sched_setscheduler(pid: 25316 (example_extern), policy: FIFO, param: 0xfffff9faee6c0) = 0
2.772 ( 0.004 ms): example_extern/25316 munmap(addr: 0xfffff972e0000, len: 13762560)
2.779 ( 0.003 ms): example_extern/25316 munmap(addr: 0xfffff9c000000, len: 53346304)
2.785 ( 0.003 ms): example_extern/25316 mprotect(start: 0xfffff98000000, len: 135168, prot: READ|WRITE)
2.808 ( 0.003 ms): example_extern/25316 sched_get_priority_min(policy: 1)
2.814 ( 0.004 ms): example_extern/25316 sched_setscheduler(pid: 25316 (example_extern), policy: FIFO, param: 0xfffff9faee6c0) = 0
2.823 ( 0.003 ms): example_extern/25316 rt_sigprocmask(how: BLOCK, nset: 0xfffff9faef7f0, sigsetsize: 8) = 0
2.829 ( 0.005 ms): example_extern/25316 madvise(start: 0xfffff9f2e0000, len_in: 8314880, behavior: MADV_DONTNEED) = 0
2.837 (      ): example_extern/25316 exit() = ?
2.676 ( 0.177 ms): example_extern/25315 ... [continued]: futex() = ?
2.937 (      ): example_extern/25315 exit_group() = ?

```

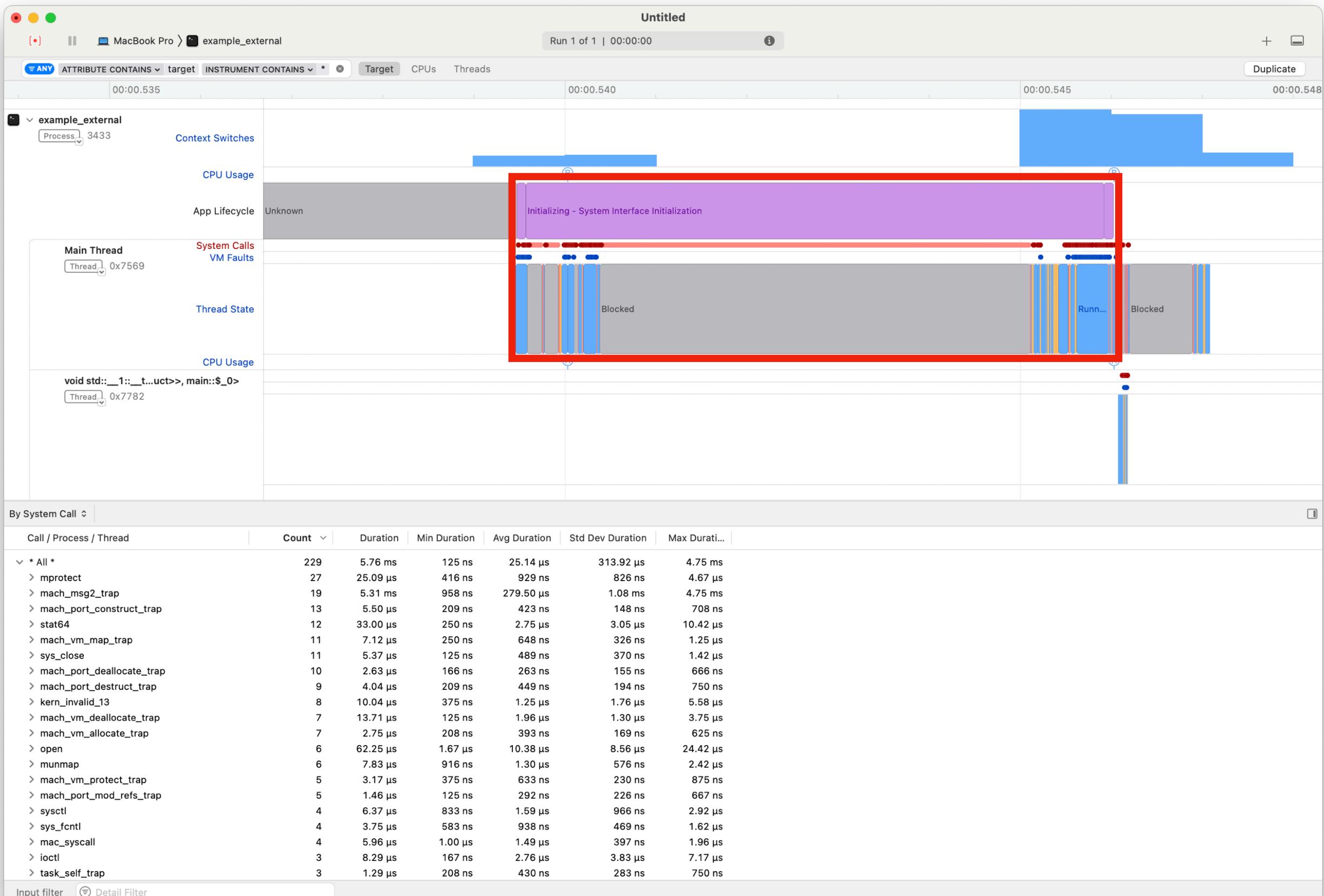
# strace

# ltrace -e pthread\*+malloc+free

```
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0, 1)          = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8878740, 0xfffffb8878779) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 0xfffffb8870af0)      = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 1)                  = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8878610, 0xfffffb8870e78) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb88785f0, 0xfffffb8870e78) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb88780b0, 0xfffffb860a9d0) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 0xfffffb8871fb0)        = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 1)                  = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8877f80, 0xfffffb8872338) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8879540, 5)       = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 38, 1)                 = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8879470, 4)       = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8878b00, 46)       = 0
libstdc++.so.6->malloc(16)                = 0xaaaadda66eb0
libstdc++.so.6->pthread_create(0xfffffd90c9760, 0, 0xfffffb87231e0, 0xaaaadda66eb0)     = 0
libstdc++.so.6->pthread_join(0xfffffb83cf100, 0, 0, 8)
```

# **ltrace -e pthread\*+malloc+free**

```
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0, 1)          = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8878740, 0xfffffb8878779) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 0xfffffb8870af0)      = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 1)                  = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8878610, 0xfffffb8870e78) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb88785f0, 0xfffffb8870e78) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb88780b0, 0xfffffb860a9d0) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 0xfffffb8871fb0)        = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 1, 1)                  = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8877f80, 0xfffffb8872338) = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8879540, 5)       = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 38, 1)                 = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8879470, 4)       = 0
libstdc++.so.6->pthread_once(0xfffffb88777a4, 0xfffffb8705c30, 0xfffffb8878b00, 46)       = 0
libstdc++.so.6->malloc(16)                           = 0xaaaadda66eb0
libstdc++.so.6->pthread_create(0xfffffd90c9760, 0, 0xfffffb87231e0, 0xaaaadda66eb0)     = 0
libstdc++.so.6->pthread_join(0xfffffb83cf100, 0, 0, 8)
```



# strace

# CLI Tools: strace/ltrace/perf (linux)

- ✓ Easy to run
- ✗ No simple thread separation
- ✓ Lots of information
- ✗ Verbose defaults
- ✗ Different tools for different probes

# **CLI: dtrace (macOS)**

```
sudo dtrace -c $BUILD_DIR/example -s rt_check.d
```

## rt\_check.d

```
pid$target::syscall:entry,  
pid$target::malloc:entry,  
pid$target::free:entry,  
pid$target::pthread_*:entry,  
pid$target::stat*:entry,  
pid$target::stat64*:entry,  
pid$target::fstat*:entry,  
pid$target::fstat64*:entry,  
pid$target::*write*:entry,  
pid$target::read*:entry  
{  
}
```

CPU	ID	FUNCTION:NAME		
4	472662	mach_msg_overwrite:entry	5	472455
4	472441	malloc:entry	5	472453
4	472441	malloc:entry	5	472454
4	472441	malloc:entry	5	472453
4	472441	malloc:entry	5	472454
4	472480	pthread_create:entry	5	472453
4	472519	pthread_join:entry	5	472454
4	472484	pthread_testcancel:entry	5	472710
6	472453	pthread_mutex_lock:entry	5	472453
6	472461	pthread_self:entry	5	472454
6	472462	pthread_mach_thread_np:entry	5	472710
6	472454	pthread_mutex_unlock:entry	5	472453
6	472452	pthread_key_create:entry	5	472454
6	472453	pthread_mutex_lock:entry	5	472710
6	472454	pthread_mutex_unlock:entry	5	472453
6	472456	pthread_setspecific:entry	5	472454
6	472453	pthread_mutex_lock:entry	5	472710
6	472461	pthread_self:entry	5	472453
6	472462	pthread_mach_thread_np:entry	5	472454
6	472454	pthread_mutex_unlock:entry	5	472453
6	472453	pthread_mutex_lock:entry	5	472454
6	472454	pthread_mutex_unlock:entry	5	472453
6	472453	pthread_mutex_lock:entry	5	472454
6	472454	pthread_mutex_unlock:entry	5	472453
6	472453	stat:entry	5	472454
6	472641	stat64:entry	5	472453
6	472645	stat64:entry	5	472454
6	472645	malloc:entry	5	472453
6	472441	free:entry	5	472454
6	472443	malloc:entry	5	472453
6	472441	free:entry	5	472454
6	472443	pthread_mutex_lock:entry	5	472453
6	472453	pthread_mutex_unlock:entry	5	472454
6	472454	pthread_mutex_destroy:entry	5	472453
6	472458	free:entry	5	472454
6	472443	free:entry	5	472453
6	472443	free:entry	5	472454
6	472443		5	472453

```
void run_rt_thread()
{
    std::mutex m;

    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);

}

const auto policy = SCHED_FIFO;
pthread_t thread = pthread_self();

// Set the real-time scheduling policy and priority
struct sched_param param;
param.sched_priority = 47;

pthread_setschedparam(thread, policy, &param);
```

```
sudo dtrace -c $BUILD_DIR/example -s rt_check.d
```

## rt\_check.d

```
pid$target::syscall:entry,  
pid$target::malloc:entry,  
pid$target::free:entry,  
pid$target::pthread_*:entry,  
pid$target::stat*:entry,  
pid$target::stat64*:entry,  
pid$target::fstat*:entry,  
pid$target::fstat64*:entry,  
pid$target::*write*:entry,  
pid$target::*read*:entry  
/curthread->sched_pri>=47/  
{  
}
```

CPU	ID	FUNCTION:NAME
5	475325	pthread_mutex_lock:entry
5	475333	pthread_self:entry
5	475334	pthread_mach_thread_np:entry
5	475326	pthread_mutex_unlock:entry
5	475325	pthread_mutex_lock:entry
5	475326	pthread_mutex_unlock:entry
5	475325	pthread_mutex_lock:entry
5	475326	pthread_mutex_unlock:entry
5	475513	stat:entry
5	475517	stat64:entry
5	475517	stat64:entry
5	475313	malloc:entry
5	475315	free:entry
5	475313	malloc:entry
5	475315	free:entry
5	475325	pthread_mutex_lock:entry
5	475326	pthread_mutex_unlock:entry
5	475330	pthread_mutex_destroy:entry
5	475315	free:entry
5	475315	free:entry
5	475315	free:entry

```
sudo dtrace -c $BUILD_DIR/example -s rt_check.d
```

## rt\_check.d

```
pid$target::syscall:entry,  
pid$target::malloc:entry,  
pid$target::free:entry,  
pid$target::pthread_*:entry,  
pid$target::stat*:entry,  
pid$target::stat64*:entry,  
pid$target::fstat*:entry,  
pid$target::fstat64*:entry,  
pid$target::*write*:entry,  
pid$target::read*:entry  
  
/curthread->sched_pri>=47/  
{  
    ustack();  
}
```

```

7 474480      pthread_mutex_destroy:entry
    libsystem_pthread.dylib`pthread_mutex_destroy
    libc++.1.dylib`std::__1::mutex::~mutex()+0x18
example_external`main::$_0::operator()() const+0x5c
example_external`decltype(std::declval<main::$_0>()) std::__1::__invoke[abi:ue170006]<main::$_0>(main::$_0&&)+0x18
example_external`void std::__1::__thread_execute[abi:ue170006]<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>
example_external`void* std::__1::__thread_proxy[abi:ue170006]<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*>
libsystem_pthread.dylib`_pthread_start+0x88
libsystem_pthread.dylib`thread_start+0x8

7 474465          free:entry
    libsystem_malloc.dylib`free
example_external`std::__1::__default_delete<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*>>
example_external`std::__1::unique_ptr<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*>::operator=(std::__1::unique_ptr<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*> const&)
example_external`std::__1::unique_ptr<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*>::operator=(std::__1::unique_ptr<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*> const&)
example_external`void* std::__1::__thread_proxy[abi:ue170006]<std::__1::tuple<std::__1::unique_ptr<std::__1::__thread_struct, std::__1::__default_delete>, std::__1::function<void ()>*>
libsystem_pthread.dylib`_pthread_start+0x88
libsystem_pthread.dylib`thread_start+0x8

7 474465          free:entry
    libsystem_malloc.dylib`free
    libc++.1.dylib`std::__1::__thread_struct::~__thread_struct()+0x24
    libc++.1.dylib`std::__1::__thread_specific_ptr<std::__1::__thread_struct>::__at_thread_exit(void*)+0x14
libsystem_pthread.dylib`_pthread_tsd_cleanup+0x1e8
libsystem_pthread.dylib`_pthread_exit+0x54
libsystem_pthread.dylib`_pthread_start+0x94
libsystem_pthread.dylib`thread_start+0x8

7 474465          free:entry
    libsystem_malloc.dylib`free
    libsystem_pthread.dylib`_pthread_tsd_cleanup+0x1e8
    libsystem_pthread.dylib`_pthread_exit+0x54
    libsystem_pthread.dylib`_pthread_start+0x94
    libsystem_pthread.dylib`thread_start+0x8

```

```

void run_rt_thread()
{
    std::mutex m;
    set_realtime_max_priority();
    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);
}

```

```
int main()
{
    std::thread t1 ([&]
    {
        run_rt_thread();

        // Reduce priority to avoid thread
        // clean-up in dtrace output
        set_realtime_min_priority();
    });
    t1.join();
}
```

4 472970

**pthread\_self:entry**  
libsystem\_pthread.dylib`pthread\_self  
example\_external`set\_realtime\_priority(int)+0x2c  
**example\_external`set\_realtime\_min\_priority() +0x14**  
example\_external main::\$\_0::operator()() const+0x58  
example\_external`decltype(std::declval<main::\$\_0>()) std::\_\_1::\_\_invoke[abi:ue170006]<main::\$\_0>(main::\$\_0&&)+0x18  
example\_external`void std::\_\_1::\_\_thread\_execute[abi:ue170006]<std::\_\_1::unique\_ptr<std::\_\_1::\_\_thread\_struct, std::\_\_1::default\_dele  
example\_external`void\* std::\_\_1::\_\_thread\_proxy[abi:ue170006]<std::\_\_1::tuple<std::\_\_1::unique\_ptr<std::\_\_1::\_\_thread\_struct, std::\_\_1::de  
libsystem\_pthread.dylib`\_pthread\_start+0x88  
libsystem\_pthread.dylib`thread\_start+0x8

4 473006

**pthread\_setschedparam:entry**  
libsystem\_pthread.dylib`pthread\_setschedparam  
example\_external`set\_realtime\_priority(int)+0x48  
**example\_external`set\_realtime\_min\_priority() +0x14**  
example\_external main::\$\_0::operator()() const+0x58  
example\_external`decltype(std::declval<main::\$\_0>()) std::\_\_1::\_\_invoke[abi:ue170006]<main::\$\_0>(main::\$\_0&&)+0x18  
example\_external`void std::\_\_1::\_\_thread\_execute[abi:ue170006]<std::\_\_1::unique\_ptr<std::\_\_1::\_\_thread\_struct, std::\_\_1::default\_dele  
example\_external`void\* std::\_\_1::\_\_thread\_proxy[abi:ue170006]<std::\_\_1::tuple<std::\_\_1::unique\_ptr<std::\_\_1::\_\_thread\_struct, std::\_\_1::de  
libsystem\_pthread.dylib`\_pthread\_start+0x88  
libsystem\_pthread.dylib`thread\_start+0x8

# CLI Tools: dtrace

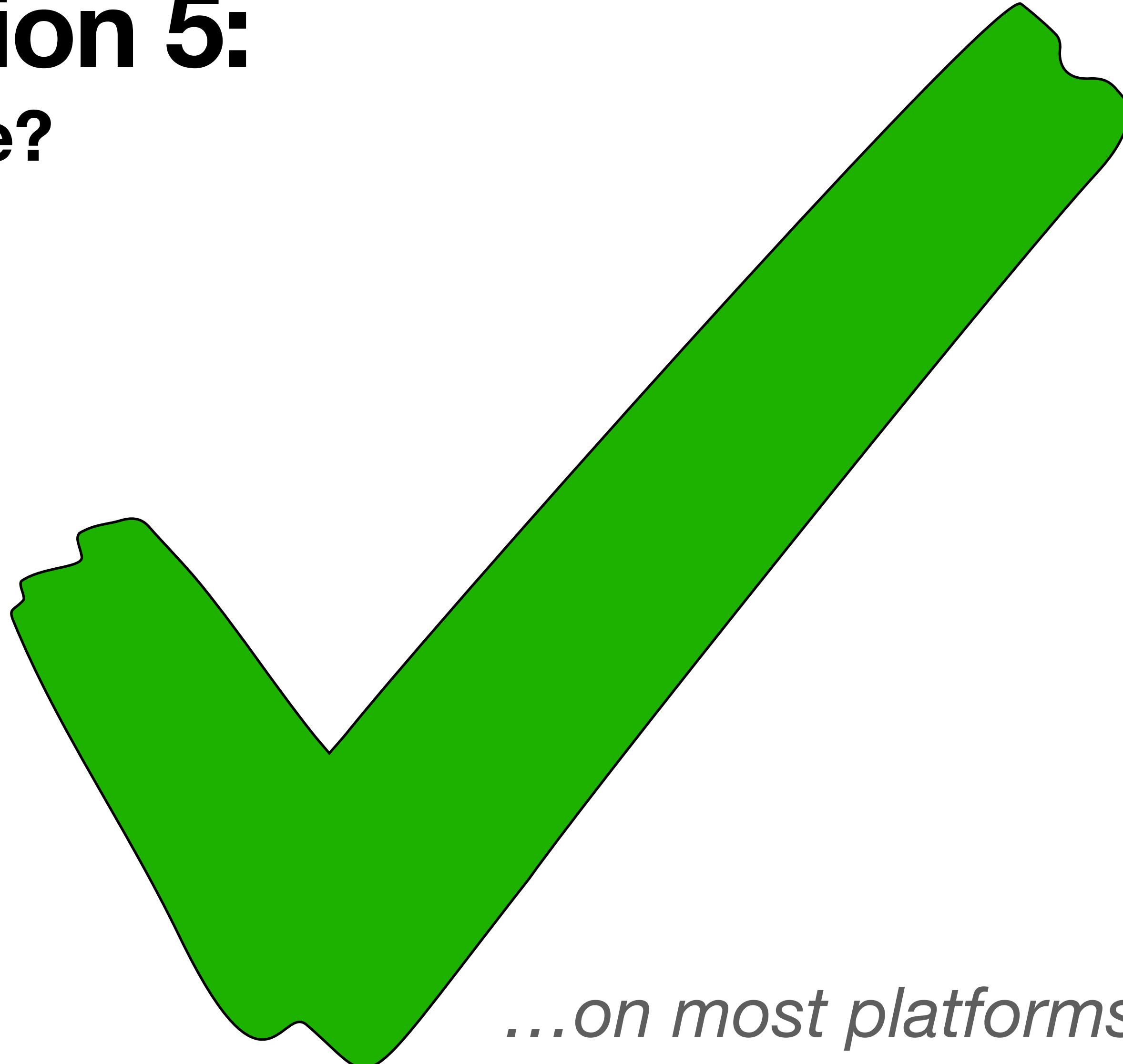
- ✓ Easy to run on CI
- ✓ Can filter by thread priority
- ✓ Good level of detail
- ✗ Difficult to learn
- ✗ Explicit list (may not be exhaustive)
- ✗ Inlining can remove functions making them untraceable (false negatives\*)
- ✗ May require code behaviour changes to suit tool
- ✗ Requires disabling SIP
- ✗ Can lock-up machine

	<b>GUI (System Trace)</b>	<b>cli (dtrace)</b>			
<b>Easy to use?</b>	✓/⚠	⚠			
<b>Clear?</b>	✗	✓			
 <b>Filterable?</b>	⚠	⚠			
<b>CI?</b>	✗	⚠			
<b>Portable?</b>	✗	✗			
<b>System calls?</b>	✓	✓			
<b>Malloc/free?</b>	⚠	✓			
<b>Lock/unlock?</b>	✓	✓			
<b>3rd party code?</b>	✓	✓			
<b>Notes</b>	Different tools for different tasks	Requires disabling SIP			

# Real-time Quiz Question 5:

## Is this assignment real-time safe?

```
std::array<double, 2> d;  
std::function<void()> fn = [d] { };
```



*...on most platforms*

# Real-time Quiz Question 6:

## Is this assignment reasonably safe?

```
std::array<double, 4> d;  
std::function<void()> fn = [
```

# Code

# operator new/delete

The screenshot shows the header of the cppreference.com website. It includes the site's logo, a search bar, and navigation links for creating an account, searching, and navigating through the page (Page, Discussion, Standard revision: Diff, View, Edit, History). Below the header, there are breadcrumb links for C++, Utilities library, Dynamic memory management, and Low level memory management.

## operator new, operator new[]

Defined in header `<new>`

### replaceable allocation functions

`[[nodiscard]]` (since C++20)

<code>void* operator new ( std::size_t count );</code>	(1)
<code>void* operator new[]( std::size_t count );</code>	(2)
<code>void* operator new ( std::size_t count, std::align_val_t al );</code>	(3) (since C++17)
<code>void* operator new[]( std::size_t count, std::align_val_t al );</code>	(4) (since C++17)

*“The versions (1-4) are implicitly declared in each translation unit even if the `<new>` header is not included. Versions (1-8) are replaceable: a user-provided non-member function with the same signature defined anywhere in the program, in any source file, replaces the default version. Its declaration does not need to be visible.”*

```
void* operator new (std::size_t sz)           $./run
{
    std::cout << "new called\n";
    return std::malloc (sz);
}

void* operator new[] (std::size_t sz)
{
    std::cout << "new[] called\n";
    return std::malloc (sz);
}

void operator delete (void* ptr) noexcept
{
    std::cout << "delete called\n";
    std::free (ptr);
}

void operator delete[] (void* ptr) noexcept
{
    std::cout << "delete[] called\n";
    std::free (ptr);
}
```

new called  
new called  
delete called  
new called  
delete called  
delete called

```
void* operator new (std::size_t sz)
{
    if (is_real_time_context())
    {
        // Log violation
        ...
    }

    return std::malloc (sz);
}
```

```
struct realtime_context_state
{
    realtime_context_state() = default;

    void realtime_enter()           { realtime_flag.store(true); }

    void realtime_exit()           { realtime_flag.store(false); }

    // Returns true if this is in a real-time state
    bool is_realtime_context() const { return realtime_flag.load(); }

private:
    std::atomic<bool> realtime_flag { false };
};
```

```
inline realtime_context_state& get_realtime_context_state()
{
    thread_local realtime_context_state rcs;
    return rcs;
}
```

```
inline bool is_real_time_context()
{
    return get_realtime_context_state().is_realtime_context();
}

struct realtime_context
{
    realtime_context()
    {
        get_realtime_context_state().realtime_enter();
    }

    ~realtime_context()
    {
        get_realtime_context_state().realtime_exit();
    }
};
```

```
void run_rt_thread()
{
    std::mutex m;

    realtime_context rc;

    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);
}

void* operator new (std::size_t sz)
{
    if (is_real_time_context())
    {
        std::cerr << "!!!! WARNING: Illegal allocation of " << sz << " bytes\n";
        std::cerr << get_stacktrace();
    }

    return std::malloc (sz);
}
```

```
!!! WARNING: Illegal allocation of 200 bytes
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_Znwm+0x78) [0xaaaad6f89ae4]
/lib/aarch64-linux-gnu/libstdc++.so.6(+0x17a44c) [0xfffff919da44c]
/lib/aarch64-linux-gnu/libstdc++.so.6(_ZNSt10filesystem7__cxx114path14_M_split_cmptsEv+0x3a8) [0xfffff919da1f8]
./example_external(_ZNSt10filesystem7__cxx114pathC1IA13_cS1_EERKT_NS1_6formatE+0x84) [0xaaaad6f880dc]
./example_external(_Z13get_file_sizev+0x38) [0xaaaad6f872f4]
...
!!!

!!! WARNING: Illegal deletion
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_ZdlPvm+0x5c) [0xaaaad6f89e28]
./example_external(_ZNSt10unique_ptrINSt10filesystem7__cxx114path5_List5_ImplENS3_13_Impl_deleterEED2Ev+0x50) [0xaaaad6f87f84]
./example_external(_ZNSt10filesystem7__cxx114path5_ListD2Ev+0x14) [0xaaaad6f87bc8]
./example_external(_ZNSt10filesystem7__cxx114pathD1Ev+0x18) [0xaaaad6f87bec]
./example_external(_Z13get_file_sizev+0x50) [0xaaaad6f8730c]
...
!!!

!!! WARNING: Illegal allocation of 168 bytes
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_Znwm+0x78) [0xaaaad6f89ae4]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE8allocateEmPKv+0x6c) [0xaaaad6f898c8]
./example_external(_ZNSt16allocator_traitsISaIiEE8allocateERS0_m+0x50) [0xaaaad6f89338]
./example_external(_ZNSt12_Vector_baseIiSaIiEE11_M_allocateEm+0x28) [0xaaaad6f88bfc]
./example_external(_ZNSt6vectorIiSaIiEE7reserveEm+0x80) [0xaaaad6f882a4]
./example_external(_Z17do_vector_reservev+0x34) [0xaaaad6f873b4]
...
!!!

!!! WARNING: Illegal deletion
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_ZdlPvm+0x5c) [0xaaaad6f89e28]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE10deallocateEPim+0x28) [0xaaaad6f89820]
./example_external(_ZNSt16allocator_traitsISaIiEE10deallocateERS0_Pim+0x58) [0xaaaad6f891f8]
./example_external(_ZNSt12_Vector_baseIiSaIiEE13_M_deallocateEPim+0x30) [0xaaaad6f88b18]
./example_external(_ZNSt12_Vector_baseIiSaIiEEED1Ev+0x3c) [0xaaaad6f881c0]
./example_external(_ZNSt6vectorIiSaIiEED2Ev+0x40) [0xaaaad6f88214]
./example_external(_Z17do_vector_reservev+0x3c) [0xaaaad6f873bc]
...
```

```

!!! WARNING: Illegal allocation of 200 bytes
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_Znwm+0x78) [0xaaaad6f89ae4]
/lib/aarch64-linux-gnu/libstdc++.so.6(+0x17a44c) [0xfffff919da44c]
/lib/aarch64-linux-gnu/libstdc++.so.6(_ZNSt10filesystem7_cxx114path14_M_split_cmptsEv+0x3a8) [0xfffff919da1f8]
./example_external(_ZNSt10filesystem7_cxx114pathC1IA13_cS1_EERKT_NS1_6formatE+0x84) [0xaaaad6f880dc]
./example_external(_Z13get_file_sizev+0x38) [0xaaaad6f872f4]
...
```
!!! WARNING: Illegal deletion
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_ZdlPvm+0x5c) [0xaaaad6f89e28]
./example_external(_ZNSt10unique_ptrINSt10filesystem7_cxx114path5_List5_ImplENS3_13_Impl_deleterEED2Ev+0x50) [0xaaaad6f87f84]
./example_external(_ZNSt10filesystem7_cxx114path5_ListD2Ev+0x14) [0xaaaad6f87bc8]
./example_external(_ZNSt10filesystem7_cxx114pathD1Ev+0x18) [0xaaaad6f87bec]
./example_external(_Z13get_file_sizev+0x50) [0xaaaad6f8730c]
```
...
```
!!! WARNING: Illegal allocation of 168 bytes
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_Znwm+0x78) [0xaaaad6f89ae4]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE8allocateEmPKv+0x6c) [0xaaaad6f898c8]
./example_external(_ZNSt16allocator_traitsISaIiEE8allocateERS0_m+0x50) [0xaaaad6f89338]
./example_external(_ZNSt12_Vector_baseIiSaIiEE11_M_allocateEm+0x28) [0xaaaad6f88bfc]
./example_external(_ZNSt6vectorIiSaIiEE7reserveEm+0x80) [0xaaaad6f882a4]
./example_external(_Z17do_vector_reservev+0x34) [0xaaaad6f873b4]
...
```
!!! WARNING: Illegal deletion
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaad6f8a1d8]
./example_external(_ZdlPvm+0x5c) [0xaaaad6f89e28]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE10deallocateEPim+0x28) [0xaaaad6f89820]
./example_external(_ZNSt16allocator_traitsISaIiEE10deallocateERS0_Pim+0x58) [0xaaaad6f891f8]
./example_external(_ZNSt12_Vector_baseIiSaIiEE13_M_deallocateEPim+0x30) [0xaaaad6f88b18]
./example_external(_ZNSt12_Vector_baseIiSaIiEE1Ev+0x3c) [0xaaaad6f881c0]
./example_external(_ZNSt6vectorIiSaIiEE2Ev+0x40) [0xaaaad6f88214]
./example_external(_Z17do_vector_reservev+0x3c) [0xaaaad6f873bc]
```
...
```
realtime_context rc;
| get_file_size();
| do_malloc_free();
| do_vector_reserve();
| do_mutex_lock_unlock (m);
} );
```
void do_malloc_free()
{
    auto m = malloc (1024);
    free (m);
}

```

```

template<typename mutex_type>
struct checked_lock
{
    checked_lock (mutex_type& m)
        : lock (m)
    {
        if (is_real_time_context())
        {
            non_realtime_context nrtc;
            std::cerr << "!!! WARNING: Locking in real-time context\n";
            std::cerr << get_stacktrace();
        }
    }

    ~checked_lock()
    {
        if (is_real_time_context())
        {
            non_realtime_context nrtc;
            std::cerr << "!!! WARNING: Unlocking in real-time context\n";
            std::cerr << get_stacktrace();
        }
    }

private:
    std::unique_lock<mutex_type> lock;
};

```

```

void do_mutex_lock_unlock (std::mutex& m)
{
    checked_lock l (m);
}

```

### !!! WARNING: Locking in real-time context

```

./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaabdfc80c4]
./example_external(_ZN12checked_lockISt5mutexEC2ERS0_+0x6c) [0xaaa
...

```

### !!! WARNING: Unlocking in real-time context

```

./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaaabdfc80c4]
./example_external(_ZN12checked_lockISt5mutexED1Ev+0x58) [0xaaaabc
...

```

```
void do_read_file()
{
    namespace fs = std::filesystem;

    if (fs::path file_path ("/usr/bin/awk");
        fs::exists (file_path))
    {
        // Open the file in binary mode
        const auto file_size = fs::file_size (file_path);
        std::vector<char> file_data (file_size);

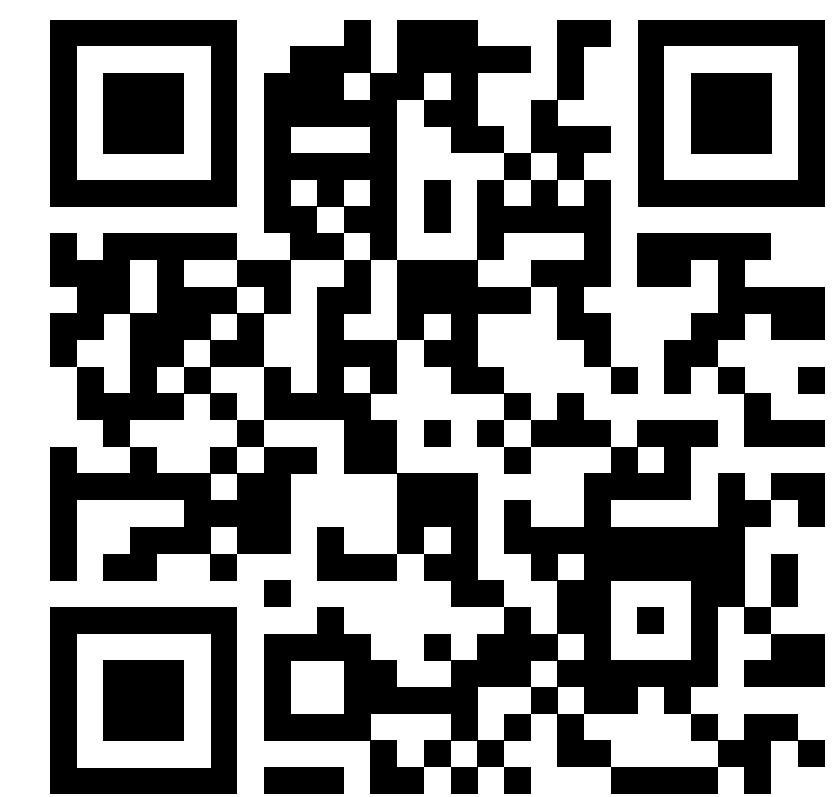
        // Read the file into the vector
        std::ifstream file (file_path, std::ios::binary);
        file.read (file_data.data(), file_size);

        // Check if the file was read successfully
        if (file)
            std::cout << "File read successfully." << std::endl;
        else
            std::cout << "Error reading the file." << std::endl;

        file.close();
    }
    else
    {
        std::cout << "File does not exist." << std::endl;
    }
}
```

# Code

- ✓ Easy to use
- ✓ Explicit real-time scopes
- ✓ Easy to run on CI
- ✓ Good level of detail
- ✓ Can be easily disabled
- ✓ Portable
- ✗ Not exhaustive
- ✓ new/delete
- ⚠️ locks (limited)
- ✗ No malloc/free
- ✗ No system calls
- ✗ Only owned code (no 3rd party libs)



[github.com/Tracktion/pluginval](https://github.com/Tracktion/pluginval)

|                                                                                                      | <b>GUI (System Trace)</b>           | <b>cli (dtrace)</b>    | <b>code</b> |  |  |
|------------------------------------------------------------------------------------------------------|-------------------------------------|------------------------|-------------|--|--|
| <b>Easy to use?</b>                                                                                  | ✓/⚠                                 | ⚠                      | ✓           |  |  |
| <b>Clear?</b>                                                                                        | ✗                                   | ✓                      | ✓           |  |  |
|  <b>Filterable?</b> | ⚠                                   | ⚠                      | ✓           |  |  |
| <b>CI?</b>                                                                                           | ✗                                   | ⚠                      | ✓           |  |  |
| <b>Portable?</b>                                                                                     | ✗                                   | ✗                      | ✓           |  |  |
| <b>System calls?</b>                                                                                 | ✓                                   | ✓                      | ✗           |  |  |
| <b>Malloc/free?</b>                                                                                  | ⚠                                   | ✓                      | ✗           |  |  |
| <b>Lock/unlock?</b>                                                                                  | ✓                                   | ✓                      | ⚠           |  |  |
| <b>3rd party code?</b>                                                                               | ✓                                   | ✓                      | ✗           |  |  |
| <b>Notes</b>                                                                                         | Different tools for different tasks | Requires disabling SIP |             |  |  |

# Real-time Quiz Question 7:

Is this un-contended mutex unlock real-time safe?

```
std::mutex m;

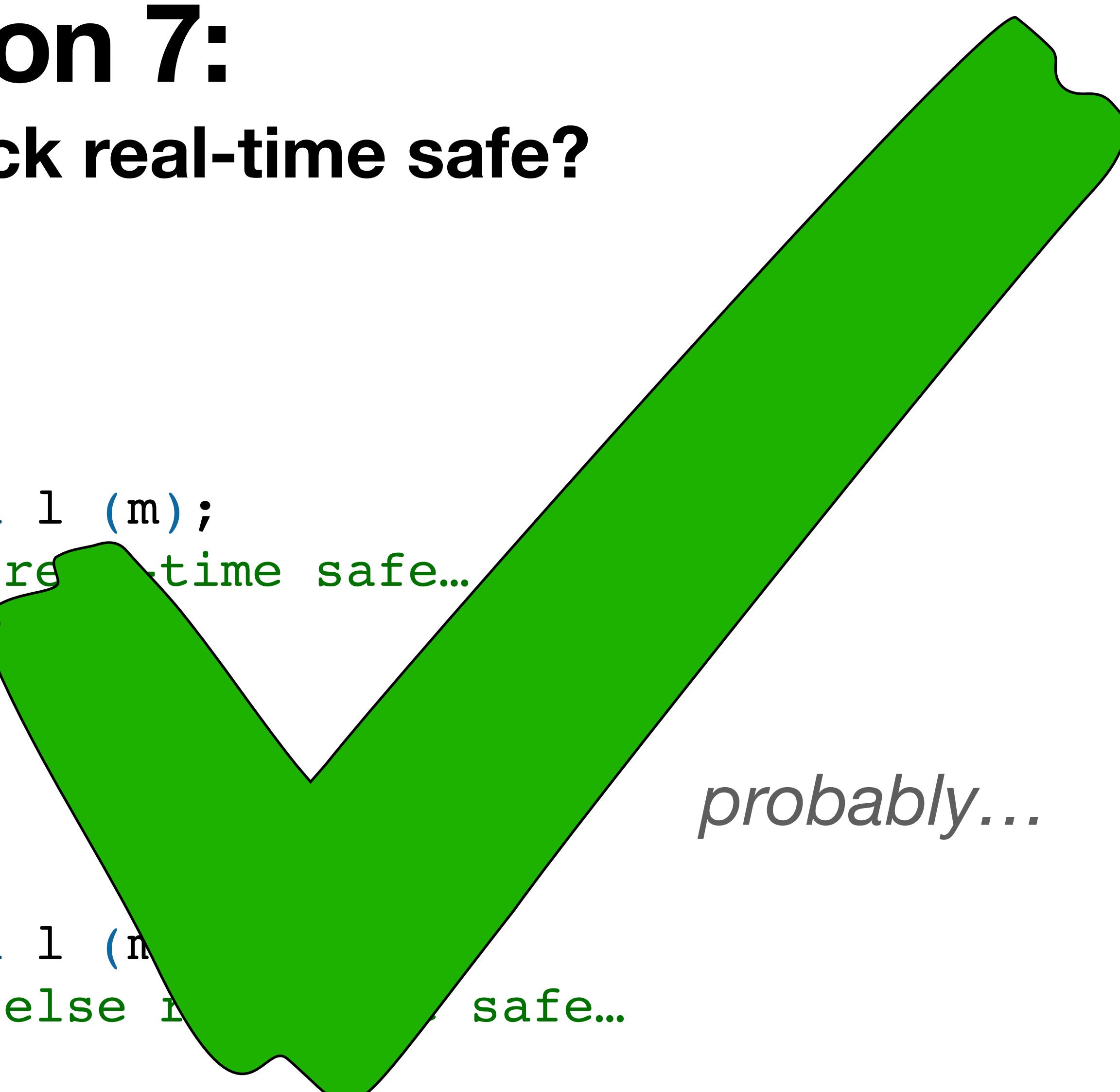
std::thread t1 ([&]
{
    std::unique_lock l (m);
    // Do something real-time safe...
} );

t1.join();

std::thread t2 ([&]
{
    std::unique_lock l (m);
    // Do something else real-time safe...
} );

t2.join();
```

*probably...*

safe...

# Real-time Quiz Question 8:

Is this contended mutex lock real-time safe?

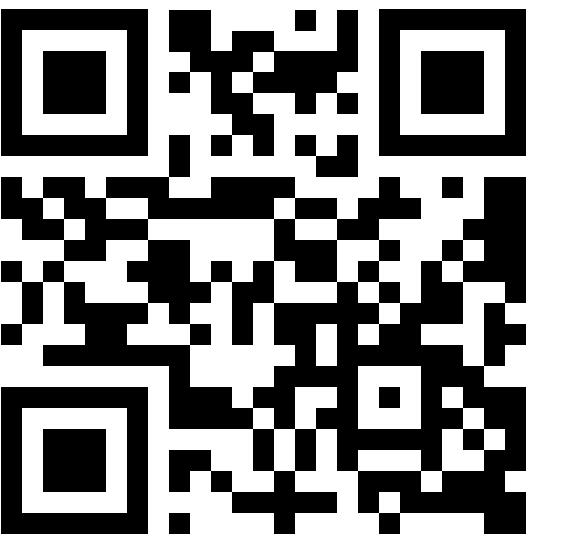
```
std::mutex m;

std::thread t1 ([&]
{
    std::unique_lock<std::mutex> ulock(m);
    // Do something
} );

std::thread t2 ([&]
{
    std::unique_lock<std::mutex> ulock(m);
    // Do something else
} );

t1.join();
t2.join();
```





## Sin #4a

You may never **take a lock in real-time code**

### Normal lock: std::mutex::lock()

std::mutex::lock is wrapper around pthread\_mutex\_lock (linux source code) - edited for brevity

```
while (1) {
    /* Try to acquire the lock through a CAS from 0 (not acquired) to our TID */
    oldval = atomic_compare_and_exchange_val_acq (&mutex->__data.__lock,
  tid, 0);
    if (__glibc_likely (oldval == 0))
        break;
    ...
    /* Block using the futex and reload current lock value. */
    futex_wait ((unsigned int *) &mutex->__data.__lock, oldval,
                PTHREAD_ROBUST_MUTEX_PSHARED (mutex));
    oldval = mutex->__data.__lock;
}
return;
```

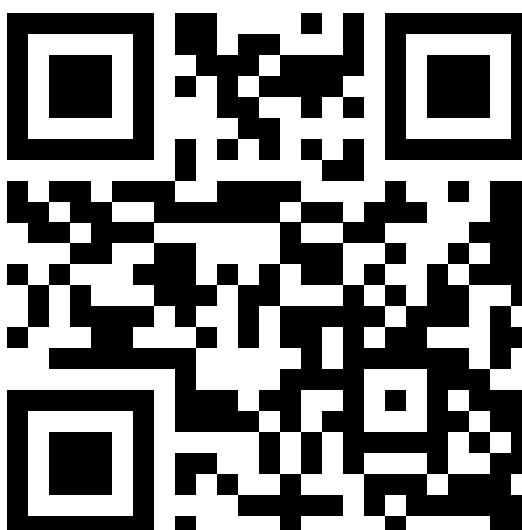
**Real-time safe**

**OS call which can  
block thread**

→ Lock is real-time safe as long as it's never contended



**FABIAN RENN-GILES**



# Sin #4a

You may never **take a lock** in real-time code

## Normal lock: std::mutex::lock()

std::mutex::lock is wrapper around pthread\_mutex\_lock (linux source code) - edited for brevity

```
while (1) {
    /* Try to acquire the lock through a CAS from 0 (not acquired) to our TID */
    oldval = atomic_compare_and_exchange_val_acq (&mutex->__data.__lock,
  tid, 0);
    if (__glibc_likely (oldval == 0))
        break;
    ...
    /* Block using the futex and reload current lock value. */
    futex_wait ((unsigned int *) &mutex->__data.__lock, oldval,
                PTHREAD_ROBUST_MUTEX_PSHARED (mutex));
    oldval = mutex->__data.__lock;
}
return;
```

Real-time safe

OS call which can  
block thread

→ Lock is real-time safe as long as it's never contended

# Interposing

# Interposing

- Define our own versions of functions
- Ensure these get called

## CMakeLists.txt:

```
add_library(rtcheck SHARED
    rtcheck/rtcheck.cpp
)
target_link_libraries(example_app
    rtcheck
)
```

## rtcheck.cpp:

```
extern "C" void* malloc(size_t size)
{
    log_function_if_realtime_context(__func__);
    static auto real_malloc = (void* (*)(size_t))dlsym(RTLD_NEXT, "malloc");
    return real_malloc(size);
}
```

```
static auto real_malloc  
= (void* (*) (size_t))dlsym(RTLD_NEXT, "malloc");
```

## CMakeLists.txt:

```
add_library(rtcheck SHARED
            rtcheck/rtcheck.cpp
)
target_link_libraries(example
                      rtcheck
)
```

## rtcheck.cpp:

```
extern "C" void* malloc(size_t size)
{
    log_function_if_realtime_context(__func__);

    return real_malloc(size);
}
```

```
static void* (*real_malloc)(size_t);

__attribute__((constructor))
void init()
{
    real_malloc = (void* (*)(size_t))
                  dlsym(RTLD_NEXT, "malloc");
}
```

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:

```
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(_Z32log_function_if_realtime_contextPKc+0x58)
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(malloc+0x18) [0xfffff976e3d9c]
/lib/aarch64-linux-gnu/libstdc++.so.6(_Znwm+0x1c) [0xfffff975443ac]
/lib/aarch64-linux-gnu/libstdc++.so.6(+0x17a44c) [0xfffff9761a44c]
/lib/aarch64-linux-gnu/libstdc++.so.6(_ZNSt10filesystem7__cxx114path14_M_split_cmptsEv+0x3a8) [0xfffff9761a1f8]
./example_external(_ZNSt10filesystem7__cxx114pathC2IA13_cS1_EERKT_NS1_6formatE+0x84) [0xaaabc289c04]
./example_external(_Z13get_file_sizev+0x38) [0xaaabc2885a8]
```

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:

```
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(_Z32log_function_if_realtime_contextPKc+0x58)
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(free+0x18) [0xfffff976e3e40]
./example_external(_ZNSt10unique_ptrINSt10filesystem7__cxx114path5_List5_ImplENS3_13_Impl_deleterEED1Ev+0x50) [0xaaabc2899b8]
./example_external(_ZNSt10filesystem7__cxx114path5_ListD2Ev+0x14) [0xaaabc2891d0]
./example_external(_ZNSt10filesystem7__cxx114pathD1Ev+0x18) [0xaaabc2891f4]
./example_external(_Z13get_file_sizev+0x50) [0xaaabc2885c0]
```

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:

```
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(_Z32log_function_if_realtime_contextPKc+0x58)
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(malloc+0x18) [0xfffff976e3d9c]
./example_external(_Z14do_malloc_freev+0x10) [0xaaabc28861c]
```

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:

```
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(_Z32log_function_if_realtime_contextPKc+0x58)
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(free+0x18) [0xfffff976e3e40]
./example_external(_Z14do_malloc_freev+0x1c) [0xaaabc288628]
```

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:

```
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(_Z32log_function_if_realtime_contextPKc+0x58)
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(malloc+0x18) [0xfffff976e3d9c]
/lib/aarch64-linux-gnu/libstdc++.so.6(_Znwm+0x1c) [0xfffff975443ac]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE8allocateEMPv+0x6c) [0xaaabc28d210]
./example_external(_ZNSt16allocator_traitsISaIiEE8allocateERS0_m+0x50) [0xaaabc28c87c]
./example_external(_ZNSt12_Vector_baseIiSaIiEE11_M_allocateEm+0x28) [0xaaabc28bbf8]
./example_external(_ZNSt6vectorIiSaIiEE7reserveEm+0x80) [0xaaabc289dcc]
./example_external(_Z17do_vector_reservev+0x34) [0xaaabc288668]
```

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:

```
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(_Z32log_function_if_realtime_contextPKc+0x58)
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external/build_linux-gnu/librt_checked.so(free+0x18) [0xfffff976e3e40]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE10deallocateEPim+0x28) [0xaaabc28d168]
./example_external(_ZNSt16allocator_traitsISaIiEE10deallocateERS0_Pim+0x58) [0xaaabc28c73c]
./example_external(_ZNSt12_Vector_baseIiSaIiEE13_M_deallocateEPim+0x30) [0xaaabc28bb14]
./example_external(_ZNSt12_Vector_baseIiSaIiEE1Ev+0x3c) [0xaaabc289ce8]
./example_external(_ZNSt6vectorIiSaIiEE1Ev+0x40) [0xaaabc289d3c]
./example_external(_Z17do_vector_reservev+0x3c) [0xaaabc288670]
```

```

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
/lib/aarch64-linux-gnu/libstdc++.so.6(_Znwm+0x1c) [0xfffff975443ac]
/lib/aarch64-linux-gnu/libstdc++.so.6(+0x17a44c) [0xfffff9761a44c]
/lib/aarch64-linux-gnu/libstdc++.so.6(_ZNSt10filesystem7_cxx114path14_M_split_cmptsEv+0x3a8) [0xfffff9761a1f8]
./example_external(_ZNSt10filesystem7_cxx114pathC2IA13_cS1_EERKT_NS1_6formatE+0x84) [0xaaabc289c04]
./example_external(_Z13get_file_sizev+0x38) [0xaaabc2885a8]

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./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
./example_external(_ZNSt10unique_ptrINSt10filesystem7_cxx114path5_List5_ImplENS3_13_Impl_deleterEED1Ev+0x50) [0xaa
./example_external(_ZNSt10filesystem7_cxx114path5_ListD2Ev+0x14) [0xaaabc2891d0]
./example_external(_ZNSt10filesystem7_cxx114pathD1Ev+0x18) [0xaaabc2891f4]
./example_external(_Z13get_file_sizev+0x50) [0xaaabc2885c0]

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
./example_external(_Z14do_malloc_freev+0x10) [0xaaabc28861c]

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
./example_external(_Z14do_malloc_freev+0x1c) [0xaaabc288628]

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
/lib/aarch64-linux-gnu/libstdc++.so.6(_Znwm+0x1c) [0xfffff975443ac]
./example_external(_ZN9_gnu_cxx13new_allocatorIiE8allocateEmPKv+0x6c) [0xaaabc28d210]
./example_external(_ZNSt16allocator_traitsISaIiEE8allocateERS0_m+0x50) [0xaaabc28c87c]
./example_external(_ZNSt12_Vector_baseIiSaIiEE11_M_allocateEm+0x28) [0xaaabc28bbf8]
./example_external(_ZNSt6vectorIiSaIiEE7reserveEm+0x80) [0xaaabc289dcc]
./example_external(_Z17do_vector_reservev+0x34) [0xaaabc288668]

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:
./example_external(_Z14get_stacktraceB5cxx11v+0x3c) [0xaaabc289464]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
[0xfffff976e46e0]
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example_external
./example_external(_ZN9_gnu_cxx13new_allocatorIiE10deallocateEPim+0x28) [0xaaabc28d168]
./example_external(_ZNSt16allocator_traitsISaIiEE10deallocateERS0_Pim+0x58) [0xaaabc28c73c]
./example_external(_ZNSt12_Vector_baseIiSaIiEE13_M_deallocateEPim+0x30) [0xaaabc28bb14]
./example_external(_ZNSt12_Vector_baseIiSaIiEE1Ev+0x3c) [0xaaabc289ce8]
./example_external(_ZNSt6vectorIiSaIiEE1Ev+0x40) [0xaaabc289d3c]
./example_external(_Z17do_vector_reservev+0x3c) [0xaaabc288670]

```

```

    {
        realtime_context rc;
        get_file_size();
        do_malloc_free();
        do_vector_reserve();
    );
}
```

```

extern "C" int pthread_mutex_lock(pthread_mutex_t *mutex)
{
    log_function_if_realtime_context (__func__);

    static auto real(pthread_mutex_lock) = (int (*)(pthread_mutex_t *))dlsym(RTLD_NEXT, "pthread_mutex_lock");
    return real(pthread_mutex_lock)(mutex);
}

extern "C" int pthread_mutex_unlock(pthread_mutex_t *mutex)
{
    log_function_if_realtime_context (__func__);

    static auto real(pthread_mutex_unlock) = (int (*)(pthread_mutex_t *))dlsym(RTLD_NEXT, "pthread_mutex_unlock");
    return real(pthread_mutex_unlock)(mutex);
}

```

Real-time violation: intercepted call to real-time unsafe function `pthread\_mutex\_lock` in real-time context  
./example\_external(\_Z14get\_stacktraceB5cxx11v+0x3c) [0xaaaadc5c986c]  
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example\_external.so  
librt\_checked.so(\_Z32log\_function\_if\_realtime\_contextPKc+0x58) [0xfffff974956dc]  
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example\_external.so  
[0xfffff97494838]  
./example\_external(+0x9278) [0xaaaadc5c9278]  
./example\_external(\_ZNSt5mutex4lockEv+0x14) [0xaaaadc5c92d8]  
./example\_external(\_ZNSt11unique\_lockISt5mutexE4lockEv+0x48) [0xaaaadc5cbfb8]  
./example\_external(\_ZNSt11unique\_lockISt5mutexEC2ERS0\_+0x34) [0xaaaadc5cb310]  
./example\_external(\_Z20do\_mutex\_lock\_unlockRSt5mutex+0x2c) [0xaaaadc5c89f0]

Real-time violation: intercepted call to real-time unsafe function `pthread\_mutex\_unlock` in real-time context  
./example\_external(\_Z14get\_stacktraceB5cxx11v+0x3c) [0xaaaadc5c986c]  
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example\_external.so  
librt\_checked.so(\_Z32log\_function\_if\_realtime\_contextPKc+0x58) [0xfffff974956dc]  
/home/parallels/Desktop/Parallels Shared Folders/Home/Documents/Developement/Lectures/CppOnSea 2024/example\_external.so  
[0xfffff974948dc]  
./example\_external(+0x92b4) [0xaaaadc5c92b4]  
./example\_external(\_ZNSt5mutex6unlockEv+0x14) [0xaaaadc5c9310]  
./example\_external(\_ZNSt11unique\_lockISt5mutexE6unlockEv+0x48) [0xaaaadc5cc01c]  
./example\_external(\_ZNSt11unique\_lockISt5mutexED1Ev+0x24) [0xaaaadc5cb34c]  
./example\_external(\_Z20do\_mutex\_lock\_unlockRSt5mutex+0x34) [0xaaaadc5c89f8]

```

std::mutex m;
realtime_context rc;
get_file_size();
do_malloc_free();
do_vector_reserve();
do_mutex_lock_unlock (m);
}
```

```

void do_mutex_lock_unlock (std::mutex& m)
{
    std::unique_lock l (m);
}
```

# False Positives

## Quiz question 8 review

```
std::mutex m;
```

```
std::thread t1 ([&]
```

```
{
```

```
    std::unique_lock l (m);
    // Do something real-time safe...
```

```
});
```

```
t1.join();
```

```
std::thread t2 ([&]
```

```
{
```

```
    std::unique_lock l (m);
    // Do something else real-time safe...
```

```
});
```

```
t2.join();
```

Real-time violation: intercepted call to real-time unsafe function `pthread\_mutex\_lock` in real-time context! Stack trace:

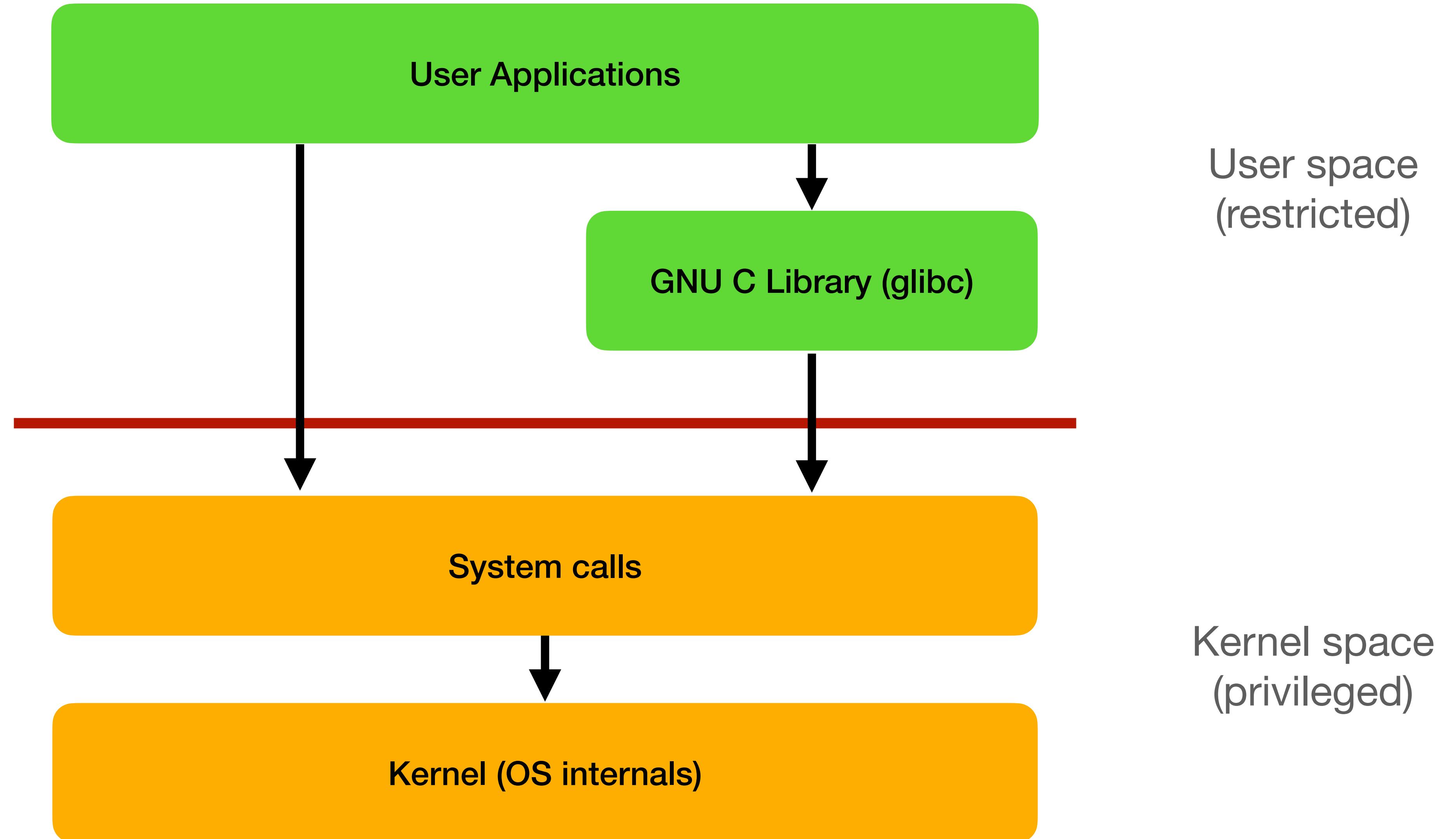
```
<source>/src/librt_check.so(_Z14get_stacktraceB5cxx11v+0x3c) [ff89d86338]
<source>/src/librt_check.so(_Z32log_function_if_realtime_contextPKc+0x58) [0xfffff89d864f4]
<source>/src/librt_check.so(pthread_mutex_lock+0x18) [0xfffff89d85268]
<source>/tests/pass_mutex_unique_lock_uncontended(+0x4168) [aac2444168]
```

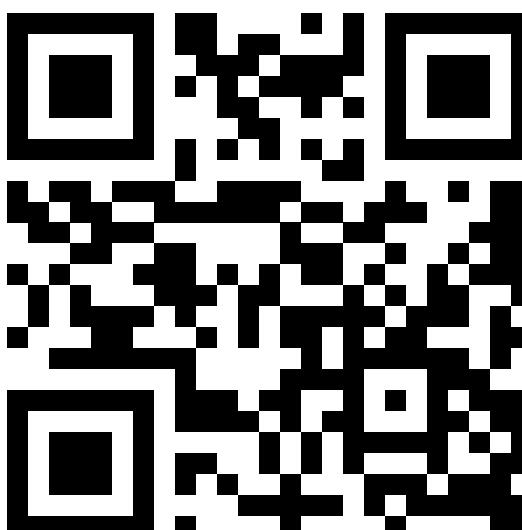
```
...
```

Real-time violation: intercepted call to real-time unsafe function `pthread\_mutex\_unlock` in real-time context! Stack trace:

```
<source>/src/librt_check.so(_Z14get_stacktraceB5cxx11v+0x3c) [ff89d86338]
<source>/src/librt_check.so(_Z32log_function_if_realtime_contextPKc+0x58) [0xfffff89d864f4]
<source>/src/librt_check.so(pthread_mutex_unlock+0x18) [0xfffff89d85268]
<source>/tests/pass_mutex_unique_lock_uncontended(+0x4168) [aac2444168]
```

```
...
```





# Sin #4a

You may never **take a lock** in real-time code

## Normal lock: std::mutex::lock()

std::mutex::lock is wrapper around pthread\_mutex\_lock (linux source code) - edited for brevity

```
while (1) {
    /* Try to acquire the lock through a CAS from 0 (not acquired) to our TID */
    oldval = atomic_compare_and_exchange_val_acq (&mutex->__data.__lock,
  tid, 0);
    if (__glibc_likely (oldval == 0))
        break;
    ...
    /* Block using the futex and reload current lock value. */
    futex_wait ((unsigned int *) &mutex->__data.__lock, oldval,
                PTHREAD_ROBUST_MUTEX_PSHARED (mutex));
    oldval = mutex->__data.__lock;
}
return;
```

Real-time safe

OS call which can  
block thread

→ Lock is real-time safe as long as it's never contended

# Intercept futex\_wait?

```
#define _lll_futex_timed_wait(futex, val, timeout, private) \
    _lll_futex_syscall(4, futex, \
                       _lll_private_flag(FUTEX_WAIT, private), \
                       _lll_private_flag(FUTEX_WAIT, private), \
                       _lll_private_flag(FUTEX_WAIT, private))
```

```
# define _lll_futex_syscall(nargs, futex, op, ...) \
({ \
    long int __ret = INTERNAL_SYSCALL(futex, nargs, futex, op, \
                                       _glibc_unwind_offset); \
    ? -INTERNAL_SYSCALL_ERROR_CODE \
})
```

```
#define internal_syscall1(number, arg1) \
({ \
    unsigned long int resultvar; \
    TYPEFY(arg1, __arg1) = ARGIFY(arg1); \
    register TYPEFY(arg1, __a1) asm("rdi") = __arg1; \
    asm volatile ( \
        "syscall\n\t" \
        : "=a" (resultvar) \
        : "0" (number), "r" (__a1) \
        : "memory", REGISTERS_CLOBBERED_BY_SYSCALL); \
    (long int) resultvar; \
})
```

# perf

```

? (      ): example_extern/25315 ... [continued]: execve()
0.021 ( 0.003 ms): example_extern/25315 brk()
0.092 ( 0.006 ms): example_extern/25315 faccessat(fd: -100, filename: 0x9ffdb660, mode: 4) = 0
0.171 ( 0.005 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffd9480, flags: RDONLY|CLOEXEC) = 0xaaaeb303000
0.192 ( 0.003 ms): example_extern/25315 close(fd: 3) = -1 ENOENT (No such file or directory)
0.202 ( 0.005 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffeb140, flags: RDONLY|CLOEXEC) = 3
0.210 ( 0.004 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea0, count: 832) = 0
0.239 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fd6b000, len: 20480) = 832
0.245 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9ff9a000, len: 43040) = 0
0.251 ( 0.006 ms): example_extern/25315 mprotect(start: 0xffff9ff7a000, len: 61440) = 0
0.279 ( 0.003 ms): example_extern/25315 close(fd: 3) = 0
0.288 ( 0.004 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffeb680, flags: RDONLY|CLOEXEC) = 0
0.294 ( 0.004 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea80, count: 832) = 832
0.320 ( 0.009 ms): example_extern/25315 munmap(addr: 0xffff9fd3b000, len: 20480) = 0
0.332 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fd65000, len: 41672) = 0
0.338 ( 0.009 ms): example_extern/25315 mprotect(start: 0xffff9fd54000, len: 61440) = 0
0.361 ( 0.003 ms): example_extern/25315 close(fd: 3) = 0
0.367 ( 0.004 ms): example_extern/25315 openat(fd: CWD, filename: 0x9febbc0, flags: RDONLY|CLOEXEC) = 3
0.374 ( 0.003 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea60, count: 832) = 832
0.402 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fb87000, len: 36864) = 0
0.407 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fd39000, len: 28264) = 0
0.413 ( 0.005 ms): example_extern/25315 mprotect(start: 0xffff9fd18000, len: 61440) = 0
0.490 ( 0.006 ms): example_extern/25315 close(fd: 3) = 0
0.521 ( 0.009 ms): example_extern/25315 openat(fd: CWD, filename: 0x9ffec100, flags: RDONLY|CLOEXEC) = 3
0.541 ( 0.003 ms): example_extern/25315 read(fd: 3, buf: 0xfffffd59fea20, count: 832) = 832
0.576 ( 0.004 ms): example_extern/25315 munmap(addr: 0xffff9fae9000, len: 28672) = 0
0.590 ( 0.003 ms): example_extern/25315 munmap(addr: 0xffff9fb87000, len: 32880) = 0
0.602 ( 0.011 ms): example_extern/25315 mprotect(start: 0xffff9fb76000, len: 61440) = 0
0.666 ( 0.003 ms): example_extern/25315 close(fd: 3) = 0
0.697 ( 0.005 ms): example_extern/25315 set_tid_address(tidptr: 0xffff9ffe9af0) = 25315 (example_extern)
0.710 ( 0.003 ms): example_extern/25315 set_robust_list(head: 0xffff9ffe9b00, len: 24) = 0
0.727 ( 0.003 ms): example_extern/25315 rseq(rseq: 0xffff9ffa1c0, rseq_len: 32, sig: 3559439360) = 0
0.781 ( 0.005 ms): example_extern/25315 mprotect(start: 0xffff9fd27000, len: 16384, prot: READ) = 0
0.791 ( 0.004 ms): example_extern/25315 mprotect(start: 0xffff9fb85000, len: 4096, prot: READ) = 0
0.799 ( 0.004 ms): example_extern/25315 mprotect(start: 0xffff9fd63000, len: 4096, prot: READ) = 0
1.794 ( 0.023 ms): example_extern/25315 mprotect(start: 0xffff9ff89000, len: 45056, prot: READ) = 0
1.874 ( 0.012 ms): example_extern/25315 mprotect(start: 0xaaaaaaaae426000, len: 4096, prot: READ) = 0
1.897 ( 0.012 ms): example_extern/25315 mprotect(start: 0xffff9fff0000, len: 8192, prot: READ) = 0
1.953 ( 0.003 ms): example_extern/25315 prlimit64(resource: STACK, old_rlim: 0xfffffd59ff4b8) = 0
1.983 ( 0.013 ms): example_extern/25315 munmap(addr: 0xffff9ffa5000, len: 67899) = 0
2.053 ( 0.009 ms): example_extern/25315 getrandom(ubuf: 0xffff9fd31930, len: 8, flags: NONBLOCK) = 8
2.071 ( 0.003 ms): example_extern/25315 brk() = 0xaaaeb303000
2.083 ( 0.009 ms): example_extern/25315 brk(brk: 0xaaaeb324000) = 0xaaaeb324000
2.321 ( 0.004 ms): example_extern/25315 futex(uaddr: 0xffff9ff977a4, op: WAKE|PRIVATE_FLAG, val: 2147483647) = 0
2.489 ( 0.003 ms): example_extern/25315 rt_sigaction(sig: 0x21, act: 0xfffffd59ff478, sigsetsize: 8) = 0
2.495 ( 0.003 ms): example_extern/25315 rt_sigprocmask(how: UNBLOCK, nset: 0xfffffd59ff6a8, sigsetsize: 8) = 0
2.507 ( 0.004 ms): example_extern/25315 mprotect(start: 0xffff9f2f0000, len: 8388608, prot: READ|WRITE) = 0
2.525 ( 0.004 ms): example_extern/25315 rt_sigprocmask(how: BLOCK, nset: 0xffff9fcdb82c8, oset: 0xfffffd59ff6a0, sigsetsize: 8) = 0
2.544 ( 0.096 ms): example_extern/25315 clone(clone_flags: VM|FS|FILES|SIGHAND|THREAD|SYSVSEM|SETTLS|PARENT_SETTID|CHILD_CLEARTID, newsp: 0xffff9faee940, parent_tidptr: 0xffff9faef1d0, tls: 0xffff9faef8c0, child... = 0
2.647 ( 0.003 ms): example_extern/25315 rt_sigprocmask(how: SETMASK, nset: 0xfffffd59ff6a0, sigsetsize: 8) = 0
2.676 (      ): example_extern/25315 futex(uaddr: 0xffff9faef1d0, op: WAIT_BITSET|CLOCK_REALTIME, val: 25316, val3: MATCH_ANY) ...
2.689 ( 0.005 ms): example_extern/25316 rseq(rseq: 0xffff9faef8a0, rseq_len: 32, sig: 3559439360) = 0
2.702 ( 0.003 ms): example_extern/25316 set_robust_list(head: 0xffff9faef1e0, len: 24) = 0
2.713 ( 0.006 ms): example_extern/25316 rt_sigprocmask(how: SETMASK, nset: 0xffff9faef7f0, sigsetsize: 8) = 0
2.728 ( 0.006 ms): example_extern/25316 sched_get_priority_max(policy: 1) = 99
2.742 ( 0.008 ms): example_extern/25316 sched_setscheduler(pid: 25316 (example_extern), policy: FIFO, param: 0xffff9faee6c0) = 0
2.772 ( 0.004 ms): example_extern/25316 munmap(addr: 0xffff972e0000, len: 13762560) = 0
2.779 ( 0.003 ms): example_extern/25316 munmap(addr: 0xffff9c000000, len: 53346304) = 0
2.785 ( 0.003 ms): example_extern/25316 mprotect(start: 0xffff98000000, len: 135168, prot: READ|WRITE) = 0
2.808 ( 0.003 ms): example_extern/25316 sched_get_priority_min(policy: 1) = 1
2.814 ( 0.004 ms): example_extern/25316 sched_setscheduler(pid: 25316 (example_extern), policy: FIFO, param: 0xffff9faee6c0) = 0
2.823 ( 0.003 ms): example_extern/25316 rt_sigprocmask(how: BLOCK, nset: 0xffff9faef7f0, sigsetsize: 8) = 0
2.829 ( 0.005 ms): example_extern/25316 madvise(start: 0xffff9f2e0000, len_in: 8314880, behavior: MADV_DONTNEED) = 0
2.837 (      ): example_extern/25316 exit() = ?
2.676 ( 0.177 ms): example_extern/25315 ... [continued]: futex() = 0
2.937 (      ): example_extern/25315 exit_group() = ?

```

# perf

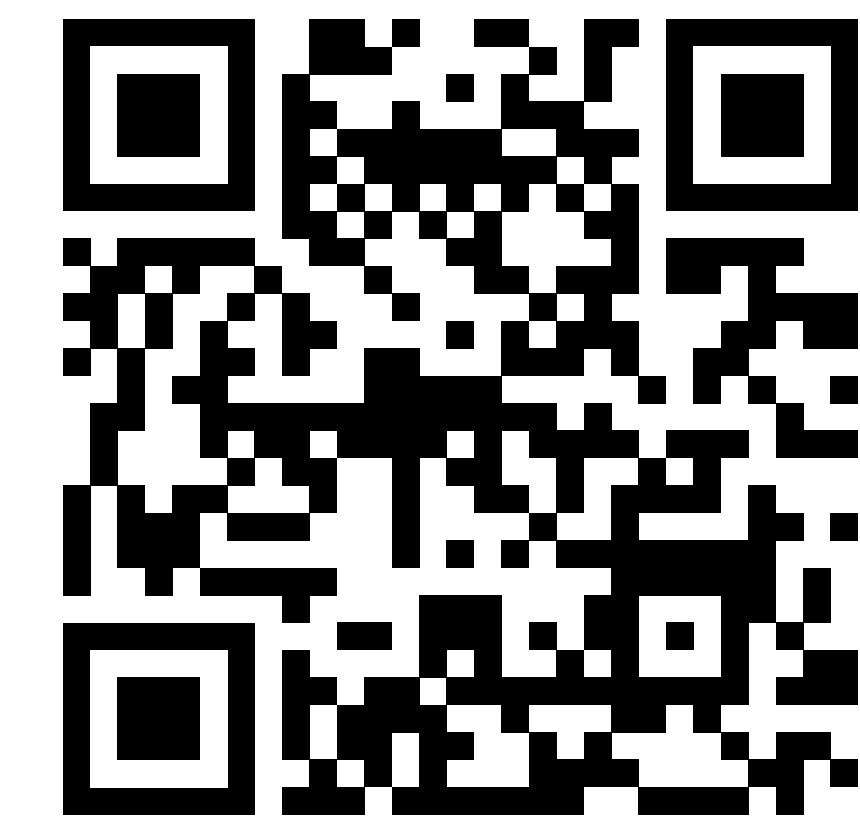
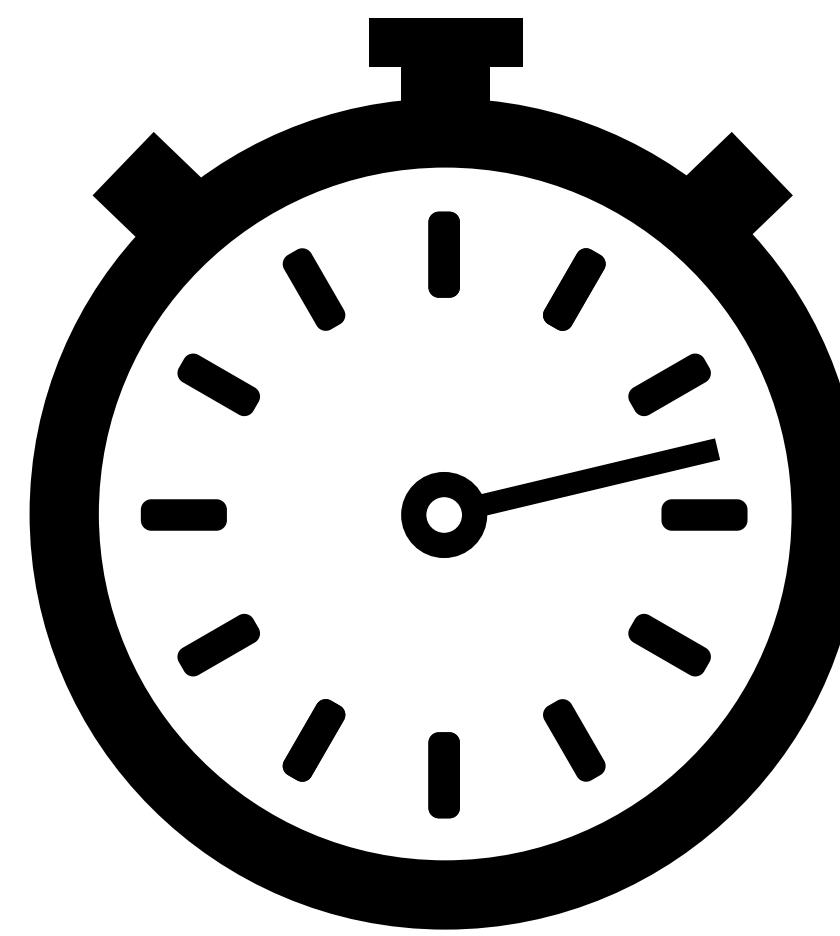
```
2.071 ( 0.003 ms): example_extern/25315 brk() = 0xaaaaeb303000  
2.083 ( 0.009 ms): example_extern/25315 brk(brk: 0xaaaaeb324000) = 0xaaaaeb324000  
2.321 ( 0.004 ms): example_extern/25315 futex(uaddr: 0xfffff9ff977a4, op: WAKE|PRIVATE_FLAG, val: 2147483647) = 0  
2.489 ( 0.003 ms): example_extern/25315 rt_sigaction(sig: 0x21, act: 0xfffffd59ff478, sigsetsize: 8) = 0  
2.495 ( 0.003 ms): example_extern/25315 rt_sigprocmask(how: UNBLOCK, nset: 0xfffffd59ff6a8, sigsetsize: 8) = 0  
2.507 ( 0.004 ms): example_extern/25315 mprotect(start: 0xfffff9f2f0000, len: 8388608, prot: READ|WRITE) = 0
```

- False positives:
  - libc function calls will be flagged even if they only set an atomic and not result in a system call
- False negatives:
  - If the function call gets inlined so only the asm system call happens, it won't get flagged

# Interposing

- ✓ Relatively easy to use ✗ Not portable
- ✓ Explicit real-time scopes ✗ No Windows
- ✓ Easy to run on CI ✗ Different for linux/macOS
- ✓ Good level of detail ✗ No direct syscall/kernel interception
- ✓ Can be easily disabled
- ✓ Fairly complete
- ✓ Includes 3rd party libs

	<b>GUI (System Trace)</b>	<b>cli (dtrace)</b>	<b>code</b>	<b>interpose</b>	
<b>Easy to use?</b>	✓/⚠	⚠	✓	⚠	
<b>Clear?</b>	✗	✓	✓	✓	
 <b>Filterable?</b>	⚠	⚠	✓	✓	
<b>CI?</b>	✗	⚠	✓	✓	
<b>Portable?</b>	✗	✗	✓	⚠	
<b>System calls?</b>	✓	✓	✗	⚠	
<b>Malloc/free?</b>	⚠	✓	✗	✓	
<b>Lock/unlock?</b>	✓	✓	⚠	✓	
<b>3rd party code?</b>	✓	✓	✗	✓	
<b>Notes</b>	Different tools for different tasks	Requires disabling SIP		No raw/inline context switches/syscalls	



[github.com/Tracktion/rtcheck](https://github.com/Tracktion/rtcheck)



Timur Doumler

---

Real-Time programming  
with the C++ standard  
library

```
struct random_sample_gen
{
    // returns a random float in the interval [0, 1)
    float operator()()
    {
        auto x = float (rng() - rng.min()) / float (rng.max() + 1);
        if (x == 1.0f) x -= std::numeric_limits<float>::epsilon();
        return x;
    }

private:
    xorshift_rand rng { std::random_device{}() };
};

void process(buffer& b)
{
    std::ranges::fill(b, random_sample_gen{});
}
```

```
void run_rt_thread()
{
    realtime_context rc;

    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);
    do_read_file();
}
```

**[ [ realtime\_safe ] ]**

```
void run_rt_thread()
{
    realtime_context rc;

    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);
    do_read_file();
}
```

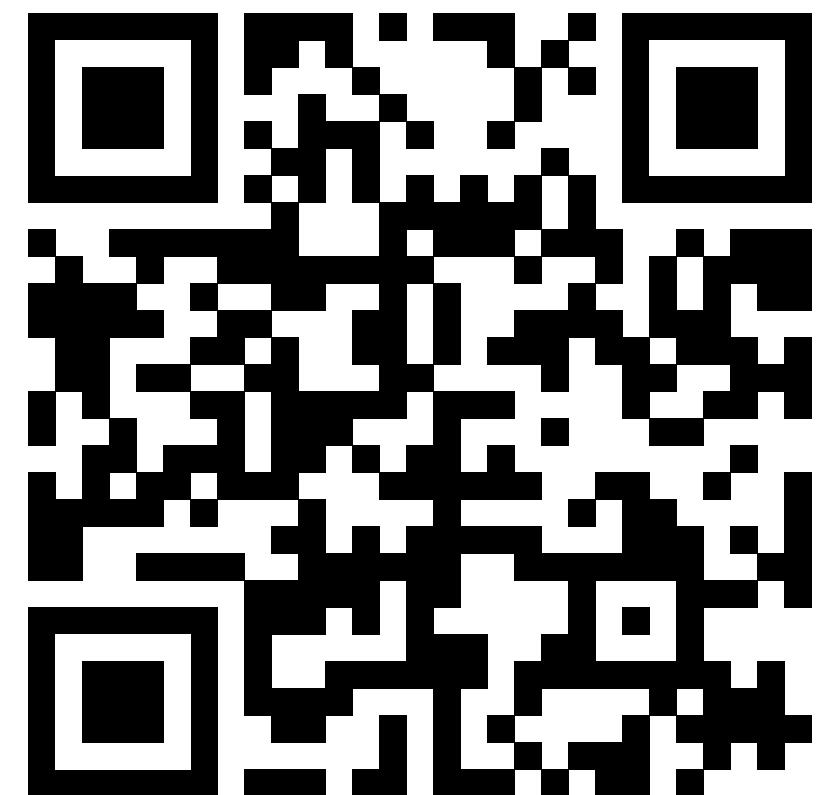
**[ [clang::realtime] ]**

```
[[clang::realtime]] void run_rt_thread()
{
    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);
    do_read_file();
};
```

### CMakeLists.txt:

```
target_compile_options(example PUBLIC
                      -fsanitize=realtime)
target_link_options(example PUBLIC
                     -fsanitize=realtime)
```

## RTSan - Realtime Sanitizer



[github.com/realtime-sanitizer/radsan](https://github.com/realtime-sanitizer/radsan)



**ALI BARKER**  
**DAVID TREVELYAN**

## Memory Allocation

malloc, calloc  
realloc, reallocf,  
valloc, aligned\_alloc  
free  
posix\_memalign

## Filesystem, Streams

open, openat, creat, close,  
fopen, fopenat, fclose, fread, fwrite  
puts, fputs

## Threads & Sleep

pthread\_create, pthread\_join  
pthread\_mutex\_lock, pthread\_mutex\_unlock  
pthread\_cond\_signal, pthread\_cond\_broadcast etc...  
pthread\_rwlock\_rdlock, pthread\_rwlock\_unlock etc...  
OSSpinLockLock, os\_unfair\_lock\_lock  
sleep, usleep, nanosleep

## Sockets

socket  
send, sendto, sendmsg  
recv, recvfrom, recvmsg  
shutdown



```

[[clang::realtime]] void run_rt_thread()
{
    get_file_size();
    do_malloc_free();
    do_vector_reserve();
    do_mutex_lock_unlock (m);
    do_read_file();
}

```

```

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:
#0 0xaaaad2a1b56c in radsan::printStackTrace() /llvm-project/compiler-rt/lib/radsan/radsan_stack.cpp:36:3
#1 0xaaaad2a1b2ec in printDiagnostics /llvm-project/compiler-rt/lib/radsan/radsan_context.cpp:57:3
#2 0xaaaad2a1b2ec in radsan::Context::expectNotRealtime(char const*) /llvm-project/compiler-rt/lib/radsan/radsan_context.cpp:40:5
#3 0xaaaad2a1bde4 in expectNotRealtime /llvm-project/compiler-rt/lib/radsan/radsan_interceptors.cpp:29:29
#4 0xaaaad2a1bde4 in free /llvm-project/compiler-rt/lib/radsan/radsan_interceptors.cpp:231:5
#5 0xaaaad2a404f0 in std::unique_ptr<std::filesystem::__cxx11::path::__List::__Impl, std::filesystem::__cxx11::path::__List::__Impl_deleter>::~unique_ptr() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/fs_path.h:688:24
#6 0xaaaad2a40460 in std::filesystem::__cxx11::path::__List::~List() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/fs_path.h:354:21
#7 0xaaaad2a3fe6c in std::filesystem::__cxx11::path::~path() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/fs_path.h:354:21
#8 0xaaaad2a3f6c8 in do_read_file() /my_repo/main.cpp:143:30
#9 0xaaaad2a3f32c in run_rt_thread() /my_repo/main.cpp:35:5
#10 0xaaaad2a3fb8 in main::$_0::operator()() const /my_repo/main.cpp:43:25
#11 0xaaaad2a3fb88 in void std::__invoke_impl<void, main::$_0>(std::__invoke_other, main::$_0&&) /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/invoke.h:61:14
#12 0xaaaad2a3fb3c in std::__invoke_result<main::$_0>::type std::__invoke<main::$_0>(main::$_0&&) /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/invoke.h:96:14
#13 0xaaaad2a3fb14 in void std::thread::_Invoker<std::tuple<main::$_0>::_M_invoke<0ul>(std::Index_tuple<0ul>) /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/
#14 0xaaaad2a3fae8 in std::thread::_Invoker<std::tuple<main::$_0>::operator()() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/std_thread.h:286:11
#15 0xaaaad2a3fa4c in std::thread::_State_impl<std::thread::_Invoker<std::tuple<main::$_0>::_M_run() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/std_thread.h:14:14
#16 0xfffffa66631f8 (/lib/aarch64-linux-gnu/libstdc++.so.6+0xd31f8) (BuildId: a012b2bb77110e84b266cd7425b50e57427abb02)
#17 0xfffffa635d5c4 (/lib/aarch64-linux-gnu/libc.so.6+0x7d5c4) (BuildId: 317350dd9c806d5dfe9358afcdca6bf56f2b0a54)
#18 0xfffffa63c5d98 (/lib/aarch64-linux-gnu/libc.so.6+0xe5d98) (BuildId: 317350dd9c806d5dfe9358afcdca6bf56f2b0a54)

```

## CMakeLists.txt:

```

target_compile_options(example PUBLIC
    -fsanitize=realtime
)
target_link_options(example PUBLIC
    -fsanitize=realtime
)

```

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:

```
#0 0xaaaad2a1b56c in radsan::printStackTrace() /llvm-project/compiler-rt/lib/radsan/radsan_stack.cpp:36:3
#1 0xaaaad2a1b2ec in printDiagnostics /llvm-project/compiler-rt/lib/radsan/radsan_context.cpp:57:3
#2 0xaaaad2a1b2ec in radsan::Context::expectNotRealtime(char const*) /llvm-project/compiler-rt/lib/radsan/radsan_context.cpp:40
#3 0xaaaad2a1bde4 in expectNotRealtime /llvm-project/compiler-rt/lib/radsan/radsan_interceptors.cpp:29:29
#4 0xaaaad2a1bde4 in free /llvm-project/compiler-rt/lib/radsan/radsan_interceptors.cpp:231:5
#5 0xaaaad2a404f0 in std::unique_ptr<std::filesystem::__cxx11::path::__List::__Impl, std::filesystem::__cxx11::path::__List::__Impl_deleter>::~unique_ptr()
#6 0xaaaad2a40460 in std::filesystem::__cxx11::path::__List::~List() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/fs_path.h:688:24
#7 0xaaaad2a3fe6c in std::filesystem::__cxx11::path::~path() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/fs_path.h:354:21
#8 0xaaaad2a3f6c8 in do_read_file() /my_repo/main.cpp:143:30
#9 0xaaaad2a3f32c in run_rt_thread() /my_repo/main.cpp:35:5
#10 0xaaaad2a3fb88 in main::$_0::operator()() const /my_repo/main.cpp:43:25
#11 0xaaaad2a3fb88 in void std::__invoke_impl<void, main::$_0>(std::__invoke_other, main::$_0&&) /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/
#12 0xaaaad2a3fb3c in std::__invoke_result<main::$_0>::type std::__invoke<main::$_0>(main::$_0&&) /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/
#13 0xaaaad2a3fb14 in void std::thread::_Invoker<std::tuple<main::$_0>>::__M_invoke<0ul>(std::__Index_tuple<0ul>) /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/std_
#14 0xaaaad2a3fae8 in std::thread::_Invoker<std::tuple<main::$_0>>::operator()() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/std_
#15 0xaaaad2a3fa4c in std::thread::_State_impl<std::thread::_Invoker<std::tuple<main::$_0>>>::__M_run() /usr/lib/gcc/aarch64-linux-gnu/12/../../../../include/c++/12/bits/std_
#16 0xfffffa66631f8 (/lib/aarch64-linux-gnu/libstdc++.so.6+0xd31f8) (BuildId: a012b2bb77110e84b266cd7425b50e57427abb02)
#17 0xfffffa635d5c4 (/lib/aarch64-linux-gnu/libc.so.6+0x7d5c4) (BuildId: 317350dd9c806d5dfe9358afcdca6bf56f2b0a54)
#18 0xfffffa63c5d98 (/lib/aarch64-linux-gnu/libc.so.6+0xe5d98) (BuildId: 317350dd9c806d5dfe9358afcdca6bf56f2b0a54)
```

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#9 0xaaaad2a3f3b0 in get\_file\_size() /my\_repo/main.cpp:115:27

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#8 0xaaaad2a3f3d8 in get\_file\_size() /my\_repo/main.cpp:118:1

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#5 0xaaaad2a3f41c in do\_malloc\_free() /my\_repo/main.cpp:122:14

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#5 0xaaaad2a3f428 in do\_malloc\_free() /my\_repo/main.cpp:123:5

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#11 0xaaaad2a3f458 in do\_vector\_reserve() /my\_repo/main.cpp:129:7

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#11 0xaaaad2a3f464 in do\_vector\_reserve() /my\_repo/main.cpp:130:1

Real-time violation: intercepted call to real-time unsafe function `pthread\_mutex\_lock` in real-time context! Stack trace:  
#9 0xaaaad2a3f4b0 in do\_mutex\_lock\_unlock(std::mutex&) /my\_repo/main.cpp:135:22

Real-time violation: intercepted call to real-time unsafe function `pthread\_mutex\_unlock` in real-time context! Stack trace:  
#9 0xaaaad2a3f4b8 in do\_mutex\_lock\_unlock(std::mutex&) /my\_repo/main.cpp:136:1

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#9 0xaaaad2a3f4ec in do\_read\_file() /my\_repo/main.cpp:142:18

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#13 0xaaaad2a3f544 in do\_read\_file() /my\_repo/main.cpp:147:27

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#10 0xaaaad2a3f560 in do\_read\_file() /my\_repo/main.cpp:150:23

Real-time violation: intercepted call to real-time unsafe function `malloc` in real-time context! Stack trace:  
#10 0xaaaad2a3f560 in do\_read\_file() /my\_repo/main.cpp:150:23

Real-time violation: intercepted call to real-time unsafe function `fwrite` in real-time context! Stack trace:  
#7 0xaaaad2a3f5bc in do\_read\_file() /my\_repo/main.cpp:155:23

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#8 0xaaaad2a3f668 in do\_read\_file() /my\_repo/main.cpp:159:14

Real-time violation: intercepted call to real-time unsafe function `fclose` in real-time context! Stack trace:  
#8 0xaaaad2a3f668 in do\_read\_file() /my\_repo/main.cpp:159:14

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#9 0xaaaad2a3f668 in do\_read\_file() /my\_repo/main.cpp:159:14

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#11 0xaaaad2a3f67c in do\_read\_file() /my\_repo/main.cpp:160:5

Real-time violation: intercepted call to real-time unsafe function `free` in real-time context! Stack trace:  
#8 0xaaaad2a3f6c8 in do\_read\_file() /my\_repo/main.cpp:143:30

```
`malloc`  
    get_file_size()  
  
`free`  
    get_file_size()  
  
`malloc`  
    do_malloc_free()  
  
`free`  
    do_malloc_free()  
  
`malloc`  
    do_vector_reserve()  
  
`free`  
    do_vector_reserve()  
  
`pthread_mutex_lock`  
    do_mutex_lock_unlock(std::mutex&)  
  
`pthread_mutex_unlock`  
    do_mutex_lock_unlock(std::mutex&)  
  
`malloc`  
    do_read_file()
```

```
`malloc`  
    do_read_file()  
  
`malloc`  
    do_read_file()  
  
`malloc`  
    do_read_file()  
  
`fwrite`  
    do_read_file()  
  
`free`  
    do_read_file()  
  
`fclose`  
    do_read_file()  
  
`free`  
    do_read_file()  
  
`free`  
    do_read_file()  
  
`free`  
    do_read_file()
```

# Disabling RTSan

## (From GitHub)

```
__attribute__((no_sanitize("realtime")))
void mutex_unlock_uncontended (std::mutex& m)
{
    m.unlock();
}

[[clang::realtime]] float process (float x)
{
    ...
    mutex_unlock_uncontended(m); // I know this is always uncontended, thus real-time safe!
    ...
}
```

# RTSan

- ✓ Easy to use
  - ✓ Explicit real-time scopes
  - ✓ Easy to run on CI
  - ✓ Good level of detail
  - ✓ Can be easily disabled
  - ✓ Very complete
  - ✓ Includes 3rd party libs
- ✗ Clang fork
  - ✗ No Windows
  - ✗ Requires code changes (attributes)

# RTSan Future

- Merged to Clang 🙏
- Customisable detection lists
- Opt-in in own code:

```
[[clang::blocking]] my_spin_lock::lock() { ... }
```
- Windows support
- Static checking?

# Static checking?

```
[[clang::realtime]] void run_rt_thread()
{
    my_safe_function();
    [[clang::realtime_ignore]] unsafe_library_function();
    // library doesn't have attributes added
}
```

```
[[clang::realtime]] void my_safe_function()
{
    // real-time-safe code
}
```



# noalloc, nolock

<https://discourse.llvm.org/t/rfc-nolock-and-noalloc-attributes>

- Similar to noexcept
  - `[[clang::noalloc]]`
    - **noexcept** + never allocate memory on the heap
  - `[[clang::nolock]]`
    - **noalloc** + never block on a lock
- Can be inferred in some cases
  - E.g. function body is visible
- Verified statically at compile time 😎

```
void noLockFunction() [[clang::nolock]];
void noAllocFunction() [[clang::noalloc]];

struct widget
{
    void noLockMethod() [[clang::nolock]];
};

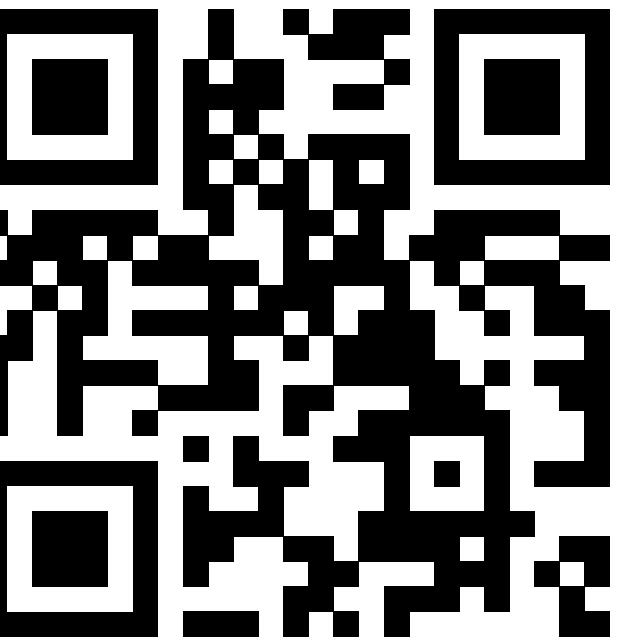
void myFunction() [[clang::nolock]]
{
    noLockFunction();
    noAllocFunction(); // Error!
}

widget w;
w.noLockMethod();
```

	GUI (System Trace)	cli (dtrace)	code	interpose	RTSan
<b>Easy to use?</b>	✓/⚠	⚠	✓	⚠	✓
<b>Clear?</b>	✗	✓	✓	✓	✓
 <b>Filterable?</b>	⚠	⚠	✓	✓	✓
<b>CI?</b>	✗	⚠	✓	✓	✓
<b>Portable?</b>	✗	✗	✓	⚠	⚠
<b>System calls?</b>	✓	✓	✗	⚠	⚠
<b>Malloc/free?</b>	⚠	✓	✗	✓	✓
<b>Lock/unlock?</b>	✓	✓	⚠	✓	✓
<b>3rd party code?</b>	✓	✓	✗	✓	✓
<b>Notes</b>	Different tools for different tasks	Requires disabling SIP		No raw/inline context switches/syscalls	No raw/inline context switches/syscalls

# Thanks

- Timur Doumler
  - “Real-time programming with the standard library”
- Fabian Renn-Giles
  - “Real-time confessions”
- David Trevelyan, Ali Barker & Chris Apple
  - “RADSan: A real-time safety sanitizer”
- Doug Wyatt
  - dtrace script, noalloc, nolock



Cppcon 2021 | October 26-29

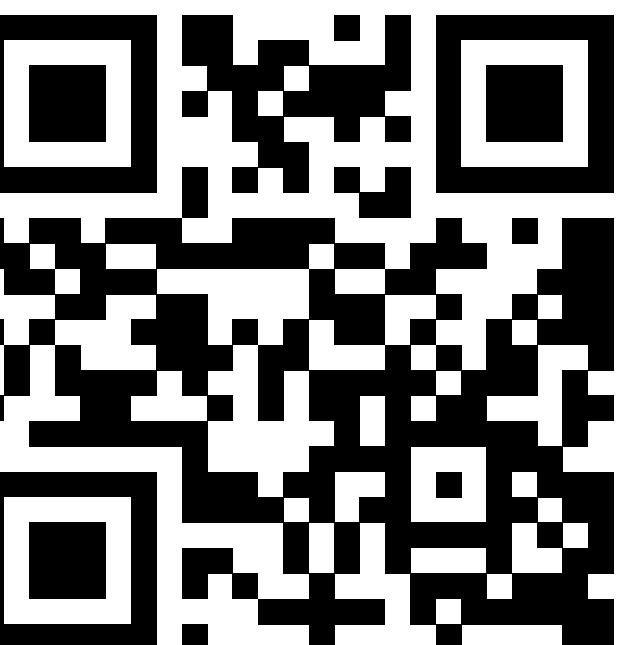


Timur Doumler

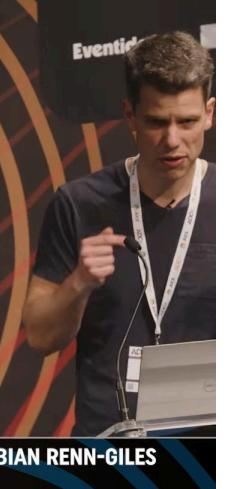
Real-Time programming with the C++ standard library

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- don't call anything that might block (*non-deterministic execution time + priority inversion!*)
  - don't try to acquire a mutex
  - don't allocate / deallocate memory
  - don't do any I/O
  - don't interact with the thread scheduler
  - don't do any other system calls
  - don't call any 3rdparty code if you don't know what it's doing
  - don't use algorithms with  $> O(1)$  complexity
  - don't use algorithms with *amortised*  $O(1)$  complexity



REAL-TIME CONFESSIONS:  
THE MOST COMMON 'SINS' IN REAL-TIME CODE ADC23



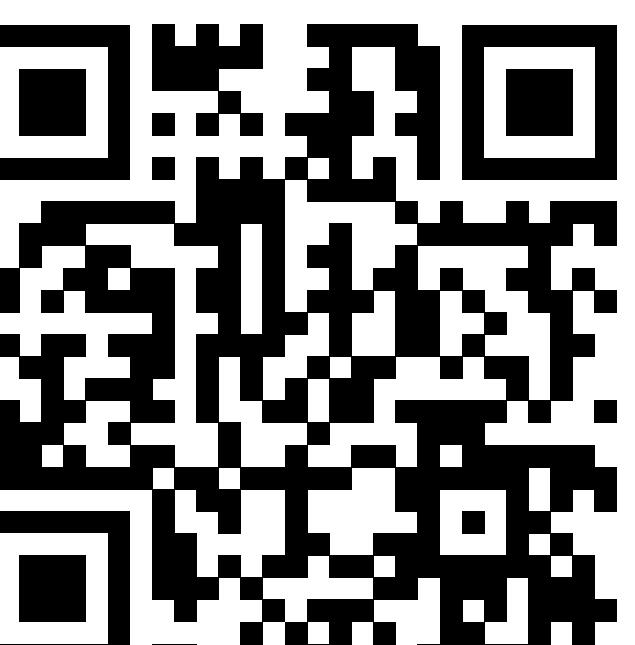
FABIAN RENN-GILES

Sin #4a  
You may never take a lock in real-time code

**Normal lock:** `std::mutex::lock()`

```
std::mutex::lock is wrapper around pthread_mutex_lock (linux source code) - edited for brevity
white (1)
/* Try to acquire the lock through a CAS from 0 (not acquired) to our TID */
oldval = atomic_compare_and_exchange_volatile(&mutex->__data___.lock, 0, __TID);
if (!__atomic_load_nlikely(&oldval == 0))
    break;
...
/* Block using the futex and reload current lock value. */
futex_wait((unsigned int *) &mutex->__data___.lock, oldval,
            PTHREAD_ROBUST_MUTEX_PSHARED(mutex));
oldval = mutex->__data___.lock;
return;
```

→ Lock is real-time safe as long as it's never contended



RADSan:  
A REALTIME-SAFETY SANITIZER ADC23



ALI BARKER

Memory Allocation	Threads & Sleep	Sockets
<code>malloc, calloc, realloc, reallocf, valloc, aligned_alloc free posix_memalign</code>	<code>pthread_create, pthread_join pthread_mutex_lock, pthread_mutex_unlock pthread_cond_signal, pthread_cond_broadcast etc. pthread_rwlock_rdlock, pthread_rwlock_unlock etc. osSemaphoreCreate, osUnfairLockCreate sleep, usleep, nanosleep</code>	<code>socket send, sendto, sendmsg recv, recvfrom, recvmsg shutdown</code>
Filesystem, Streams		
<code>open, openat, creat, close, fopen, fopenat, fclose, fread, fwrite puts, fputs</code>		

# Catching Real-Time Safety Violations

David Rowland

 X @drowaudio

# Questions?

Slides/video:

[drowaudio.github.io/presentations](https://drowaudio.github.io/presentations)

