









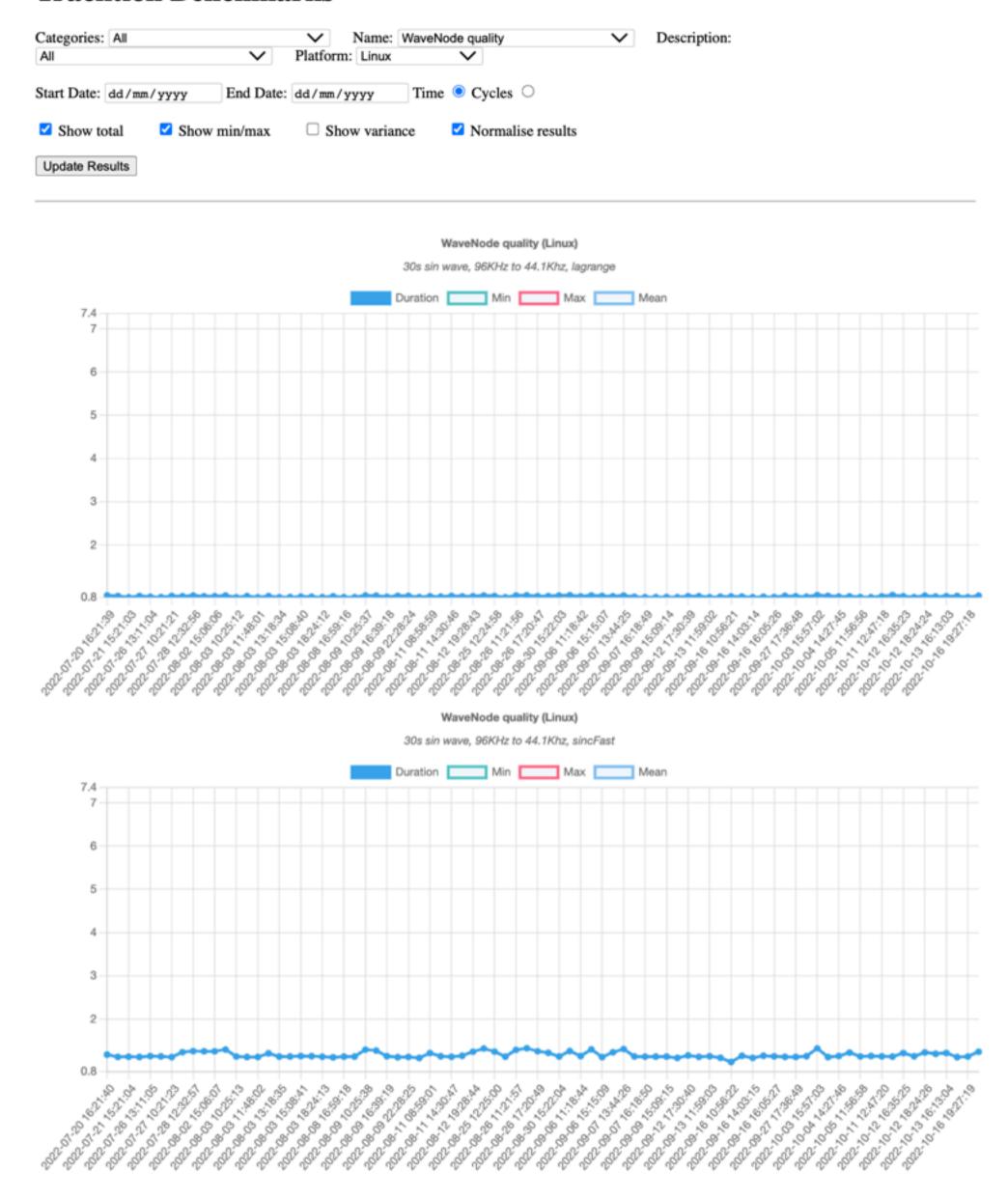


```
class ResamplingBenchmarks : public juce::UnitTest
public:
   ResamplingBenchmarks()
       : juce::UnitTest ("Resampling Benchmarks", "tracktion benchmarks")
   void runTest() override
                                                ResamplingQuality::lagrange);
       runResamplingRendering ("lagrange",
       runResamplingRendering ("sincFast",
                                                ResamplingQuality::sincFast);
       runResamplingRendering ("sincMedium",
                                                ResamplingQuality::sincMedium);
       runResamplingRendering ("sincBest",
                                                ResamplingQuality::sincBest);
private:
   void runResamplingRendering (juce::String qualityName,
                                 ResamplingQuality quality)
       auto& engine = *Engine::getEngines()[0];
       auto edit = Edit::createSingleTrackEdit (engine);
       edit->ensureNumberOfAudioTracks (1);
       auto t = getAudioTracks (*edit)[0];
       const auto durationOfFile = 30s;
       auto sinFile = getSinFile<juce::WavAudioFormat> (fileSampleRate, durationOfFile, 2, 220.0f);
       const auto timeRange = TimeRange (0s, TimePosition (durationOfFile));
       auto waveClip = t->insertWaveClip (sinFile->getFile().getFileName(), sinFile->getFile(),
                                           {{ timeRange }}, false);
       waveClip->setUsesProxy (false);
       waveClip->setResamplingQuality (quality);
           ScopedBenchmark sb (createBenchmarkDescription ("Resampling", "WaveNode quality", "30s sin wave, 96KHz to 44.1Khz, " + qualityName.toStdString()));
           Renderer::measureStatistics ("Rendering resampling",
                                         *edit, timeRange,
                                         toBitSet ({ t }),
                                         256, playbackSampleRate);
static ResamplingBenchmarks resamplingBenchmarks;
```

Create a 30s sin clip

```
class ResamplingBenchmarks : public juce::UnitTest
public:
    ResamplingBenchmarks()
        : juce::UnitTest ("Resampling Benchmarks", "tracktion_benchmarks")
    void runTest() override
        runResamplingRendering ("lagrange",
                                               ResamplingQuality::lagrange);
        runResamplingRendering ("sincFast",
                                               ResamplingQuality::sincFast);
        runResamplingRendering ("sincMedium",
                                               ResamplingQuality::sincMedium);
        runResamplingRendering ("sincBest",
                                               ResamplingQuality::sincBest);
private:
    void runResamplingRendering (juce::String qualityName,
                                 ResamplingQuality quality)
        Create a 30s sin clip
        waveClip->setUsesProxy (false);
        waveClip->setResamplingQuality (quality);
            ScopedBenchmark sb (createBenchmarkDescription ("Resampling", "WaveNode quality", "30s sin wave, 96KHz to 44.1Khz, " + qualityName.toStdString()));
            Renderer::measureStatistics ("Rendering resampling",
                                         *edit, timeRange,
                                         toBitSet ({ t }),
                                         256, playbackSampleRate);
};
static ResamplingBenchmarks resamplingBenchmarks;
                                                                                15
```

Tracktion Benchmarks



WaveNode quality (Linux)

