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> An artist's conception of a supernova explosion. Credit: NASA's Goddard Space Flight Center / ESA / Hubble / L. Calcada



Borrowing Trouble: The Difficulties Of A C++ Borrow-Checker



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Introduction

A common question raised when comparing C++ and Rust is whether the Rust borrow checker is really unique to Rust, or if it can be implemented in C++ too. C++ is a very flexible language, so it seems like it should be possible. In this article we'll explore if it is possible to do borrow checking at compile time in C++.

Some background on C++ efforts

Many folks are working on <u>improving C++</u>, including improving its memory safety. <u>Clang</u> has <u>experimental -Wlifetime warnings</u> to help catch a class of use-after-free bugs. The cases it catches are typically <u>dangling references to temporaries</u>, which makes them a valuable set of warnings to enable when it is available. But the cases it would solve do not seem to intersect with the set of cases <u>MiraclePtr</u> is attempting to protect against, which is an effort to frustrate