





Problems: this Pointers

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threads.push_back (safe_thread ([this]  
                                {  
                                memberFunction();  
                                }));
```



```
threads.push_back (safe_thread (entry_point, auto (s), auto (i)));
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# Problems: Global Pointers

```
void set_global_string (std::string*);

void entry_point (std::shared_ptr<synchronized_value<std::string>> sync_s, int tid)
{
    apply ([tid] (auto& s) {
        set_global_string (&s);
        //...
        return s;
    },
    *sync_s);
}

int main()
{
    //...
    auto s = std::make_shared<synchronized_value<std::string>> ("Hello threads");
    //...
}
```