



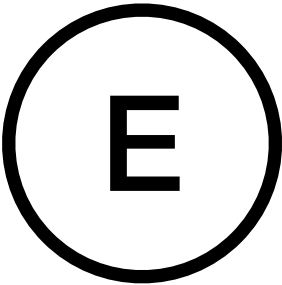
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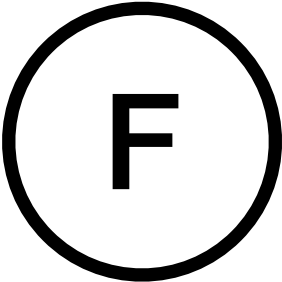


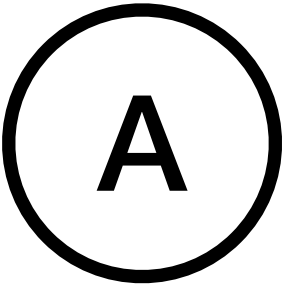
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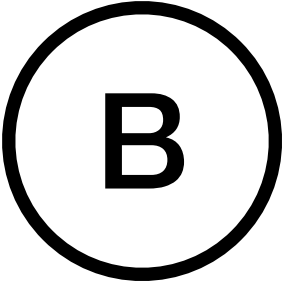


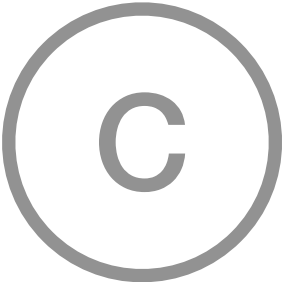


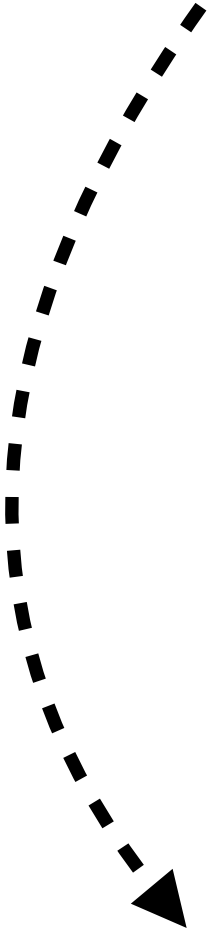






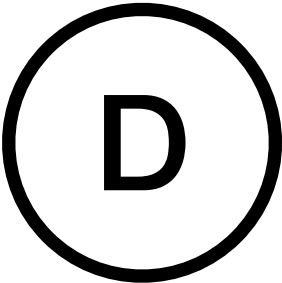


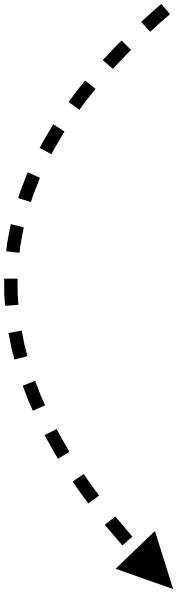


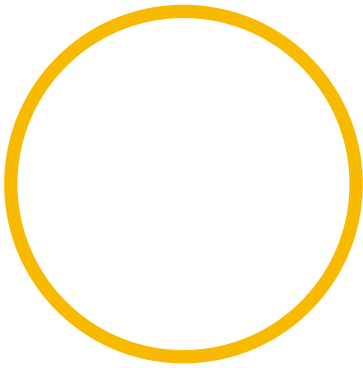


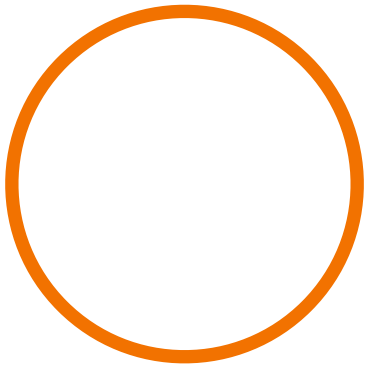


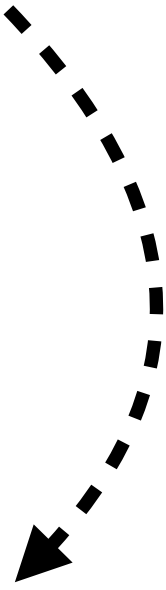












# **Multi Threaded Run-time Memory Assignment**

5

2





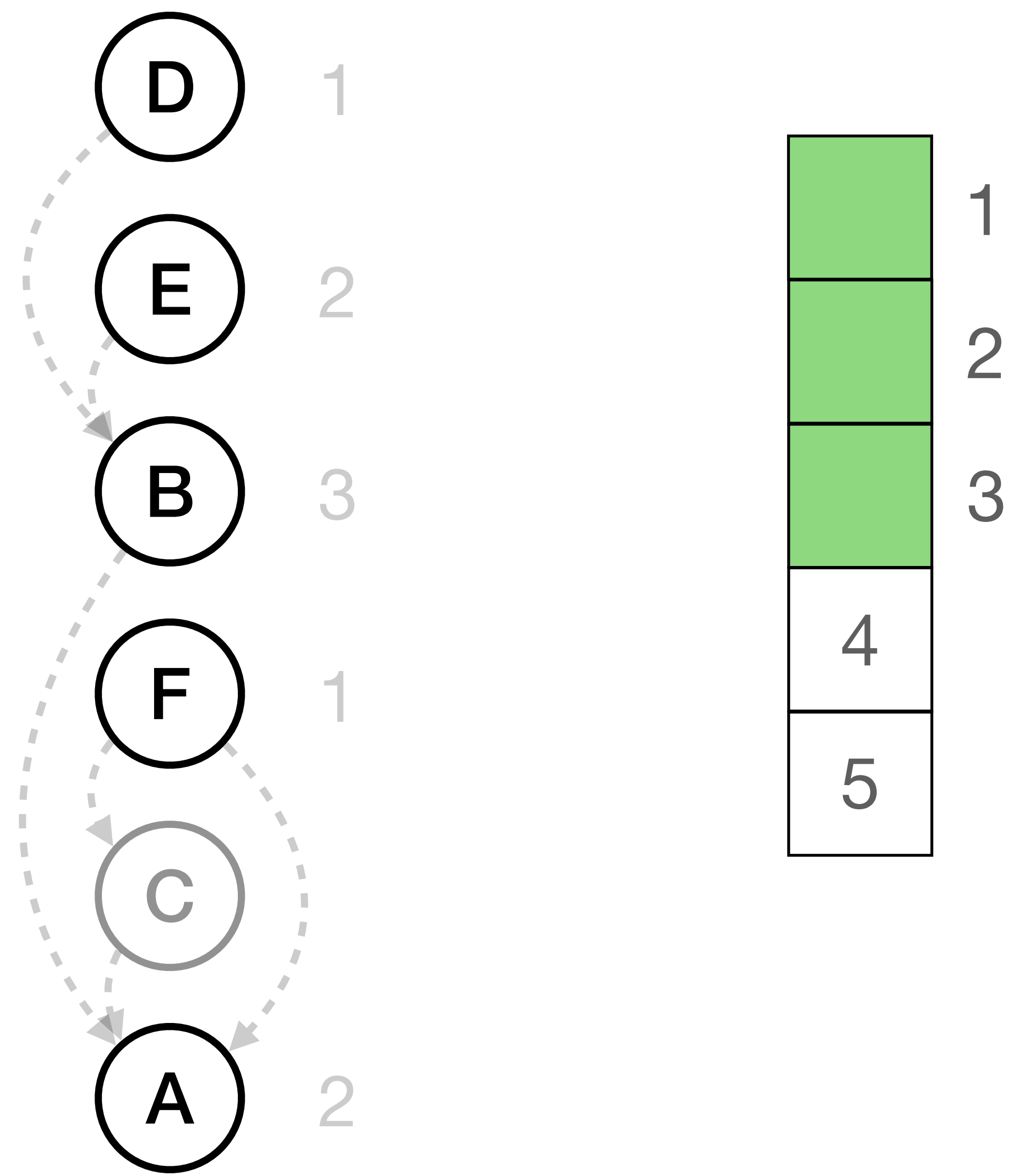
2

3



2

# Multi Threaded Run-time Memory Assignment



# Multi-threaded Assignment

- Difficult to reason about