```cpp
int get_index();

int main()
{
    std::array arr = { 0, 1, 2, 3, 4, 5 };
    auto v = arr.at (get_index());          // Throws std::out_of_range
    auto v2 = gsl::at (arr, get_index()); // Contract violation (std::terminate)
}
```

C++ Core Guidelines