

Techniques for Optimization

4. Choosing appropriate data

- If data is accessed and manipulated in the same way frequently, it may be faster to store the manipulated data somewhere

Difficulties involve:

• Keeping track of the `dirty` state

• Knowing when to clean up the cache

• Use additional memory

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 - Knowing when to clean up the cache
- Uses additional memory

Example:
`MidiClip::getSequenceLooped()`