

PostMessageA function (winuser)

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PostMessageA function

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Places (posts) a message in the message queue associated with the thread that created the specified window and returns without waiting for the thread to process the message.

To post a message in the message queue associated with a thread, use the [PostThreadMessage](#) function.

Syntax

C++

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```
BOOL PostMessage(  
    HWND    hWnd,  
    UINT    Msg,  
    WPARAM  wParam,  
    LPARAM  lParam  
);
```

Parameters

hWnd

Type: **HWND**

A handle to the window whose window procedure is to receive the message. The following values have special meanings.

Value	Meaning
HWND_BROADCAST ((HWND)0xffff)	The message is posted to all top-level windows in the system, including disabled or invisible unowned windows, overlapped windows, and pop-up windows. The message is not posted to child windows.
NULL	The function behaves like a call to

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Syntax

Parameters

Return value

Remarks

Requirements

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