



Wrapping with Reflection

- **Thread-safe wrappers**
 - `synchronized_value`
 - `std::mutex/shared_mutex/spin_lock`
 - `crll::seqlock_object`
- **Value wrappers around shared objects**
 - Automatic reference counting (arc)
 - Copy-on-write objects (cow)
- **Async classes**



- P2996 - Reflection for C++26

Accepted 

- P3294 - Code Injection with Token Sequences

Hopeful for C++26  SOON

- P3096 - Function Parameter Reflection in Reflection for C++26

Proposed C++29 

- P3394 - Annotations for Reflection

Proposed C++29 

- P0707 - Metaclasses

Proposed C++29 

C++29



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Wrapping with Reflection

Implicit synchronized_value



• synchronized via true

•std::mutex/shared_mutex/spin_lock

• Copy-on-write objects (cow)

Async classes

- Automatic reference counting (arc)

• critical::sequential_knowledge

• Thread-safewrappers

• **Value papers are objects**



P3096-FunctionParameterReflectioninC++26

• P3294-Coded Injection with Token Sequences

• P2996 - Reflection for C++26

Proposed C++29



Accepted



Proposed C++29



• P3394-Annotations for Reflection

Proposed C++29



• PRO/07- Metcaldses

Hopeful for C++26  **SOON**

C++29



Proposed CC++29

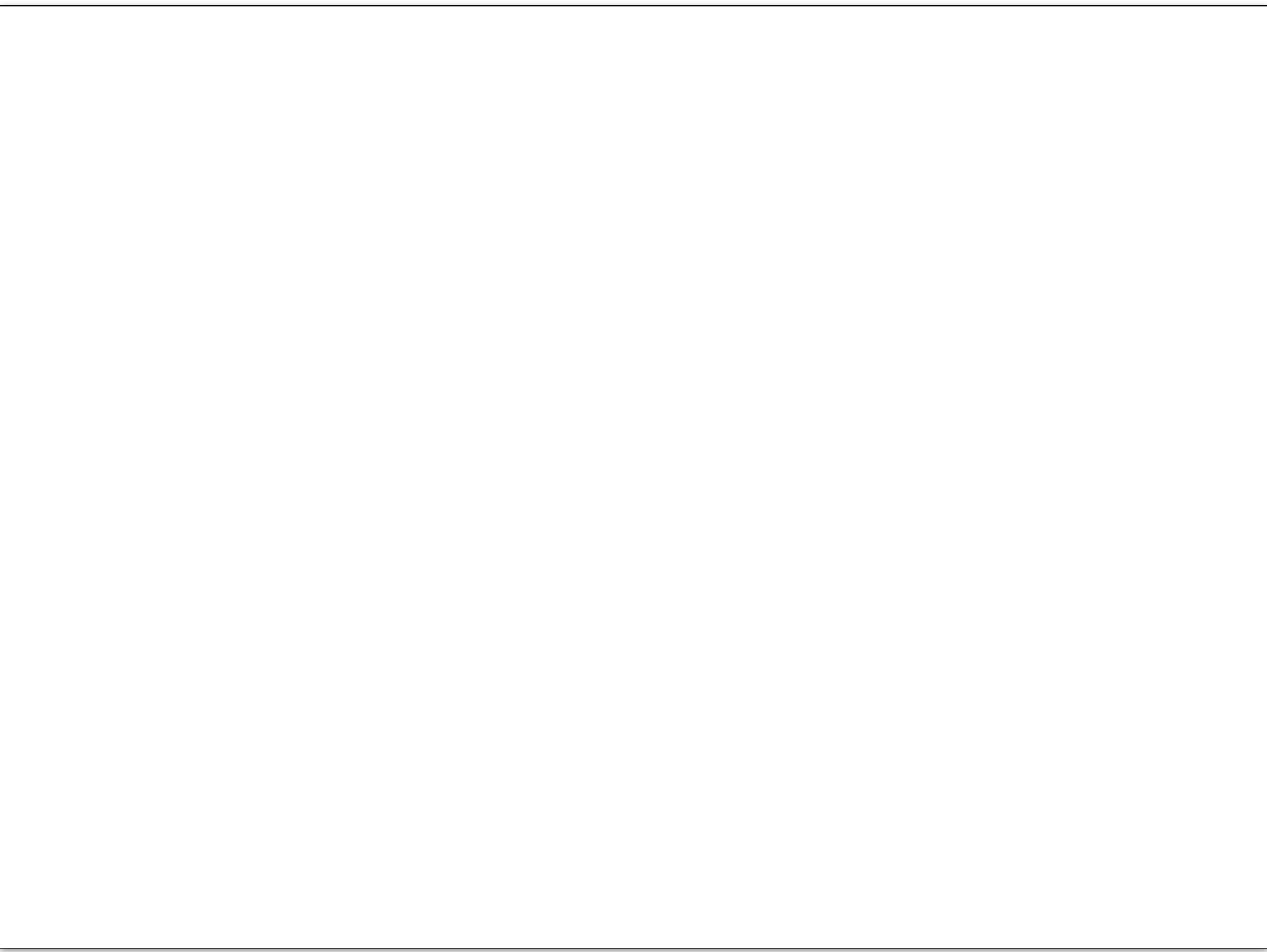


Accepted/C++26



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person() == default;

std::string get_first_name() const

class (synchronized) persons on





private:  

std::string first_name, last_name;

```
void set_first_name(std::string_view new_first)
```



first_name == new_first;

~~/~~~~/~~~~/~~Repeat for last name

public:





return first_name;

