

Not bullet proof

Not beginner friendly

Not default

## How far have we got in C++?

## How far have we got in C++?

- Not bullet proof
- Not beginner friendly
- Not default





```
void entry_point (std::shared_ptr<synchronized_value<std::string>> sync_s, int tid)
{
    apply ([tid] (auto& s) {
        s.append ("\( \beta\)");
        std::println ("{} {}", s, tid);
        return s;
    },
    *sync_s);
}
int main()
{
    auto s = std::make_shared<synchronized_value<std::string>> ("Hello threads");
    std::vector<safe_thread> threads { };
    const int num_threads = 15;
    for (int i : std::views::iota (0, num_threads))
        threads.push_back (safe_thread (entry_point, auto (s), auto (i)));
}
```

```
void entry_point (shared_ptr<mutex<string>> data, int thread_id) safe
{
    auto lock _guard = data->lock();
    string^s = lock_guard^.borrow();
    s^->append (" ");
    println (*s);
}
int main () safe
{
    auto shared_data = shared_ptr<mutex<string>>::make(string ("Hello threads"));
    vector<thread> threads { };
    const int num threads = 15;
    for(int i : num _threads)
        threads^.push_back(thread (&entry_point, copy shared_data, i));
}
```