Sync & Send in Rust

- `send` is a “marker trait”
  - Similar to a C++ “type trait”

- Inferred if:
  - A copy can be made (value semantics)
  - A borrow can shared (`T&`)
  - **NOT** mutable borrow (`mut T&`)

25

Sync & Send in Rust

- `send` is a “marker trait”
  - Similar to a C++ “type trait”
- Inferred if:
  - A copy can be made (value semantics)
  - A borrow can shared (`T&`)
  - **NOT** mutable borrow (`mut T&`)

Sync & Send in Circle