

## MITRE 2023 CWE Top 25

[cwe.mitre.org/top25/archive/2023/2023\\_top25\\_list.html#tableView](https://cwe.mitre.org/top25/archive/2023/2023_top25_list.html#tableView)

## Most Dangerous Software Weaknesses

1	<b>Out-of-bounds Write</b>	63.72
2	Improper Neutralization of Input During Web Page Gen. (Cross-site Scripting)	45.54
3	Improper Neutralization of Special Elements used in ... (SQL Injection)	34.27
4	<b>Use After Free</b>	16.71
5	Improper Neutralization of Special Elements used in ... (OS Cmd Injection)	15.65
6	Improper Input Validation	15.5
7	<b>Out-of-bounds Read</b>	14.6
8	Improper Limitation ... to a Restricted Directory (Path Traversal)	14.11
9	Cross-Site Request Forgery (CSRF)	11.73
10	Unrestricted Upload of File with Dangerous Type	10.41

10



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## What “is” C++’s language safety problem (2)

C++ should provide a way to let programmers

**by default enforce** known rules in these areas, with explicit opt-out

**aiming for a ~90-98% reduction** in these vulnerabilities (parity with other langs)

But right away let’s clarify, and set some boundaries:

“Immediate”: The start, **not the end** (e.g., let’s improve concurrency safety too)

“Default” + “enforcement”: Need a mode where “if it compiles, it’s in the safe subset unless you explicitly opt out” (aka **bright line**)

“Known rules”: A great start, but also have a few **gaps to fill** (esp. bounds checking)

“~90-98% improvement”: That can be achieved with **full compatibility**,  
but trying for 100% is a mistake (not necessary for parity, not sufficient, and breaking compatibility would be too high a cost)



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