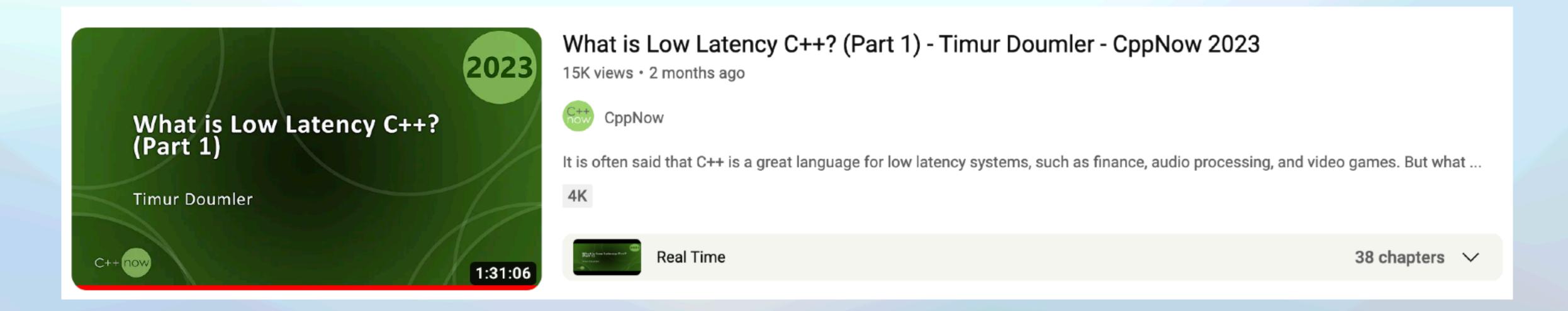
Real-time (wait-free)

- What is Low Latency C++? Timur Doumler CppNow 2023
- 180 mins
- youtu.be/EzmNeAhWqVs



Audio File Reading

Problems:

- Many files
- Long files
- Transport position jumping (click avoidance)
- Clip/region loop points
- Real-time (wait-free)
 - File reads (system calls)
 - Threading