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```
constexpr auto is_send_type (std::meta::info type) -> bool
{
    type = remove_cv (type);

    // Non-member function pointers
    if (is_pointer_type (type)
        && is_function_type (remove_pointer (type))
        && ! is_member_function_pointer_type (type))
        return true;

    // lvalue refs and pointers
    if (is_lvalue_reference_type (type)
        || is_pointer_type (remove_extent (type)))
        return false;

    // POD built-in types
    if (is_arithmetic_type (type))
        return true;

    // Recursive class/struct/lambda members
    if (is_class_type (type))
        return std::ranges::all_of(nonstatic_data_members_of(type),
                                   [] (std::meta::info d)
                                   {
                                       return is_send_type (type_of(d));
                                   });

    // Construct from rvalue ref
    if (is_rvalue_reference_type (type)
        && is_constructible_type (type, { remove_reference (type) }))
        return true;

    return false;
}
```

```
template<typename T>  
inline constexpr bool is_send_v = is_send_type (^T);
```

```
template<typename T>  
concept send = is_send_v<T>;
```





<https://goldbolt.org/z/sqxqx84v5>

```
template<typename T>
constexpr auto is_send() -> bool
{
    if (is_send_type (^^T))
        return true;

    return is_sync_v<T>;
}
```

```
template<typename T>
inline constexpr bool is_send_v = is_send<T>();
```

```
template<typename T>
concept send = is_send_v<T>;
```








```

constexpr auto is_send_type (std::meta::info type) -> bool
{
    type = remove_cv (type);

    // Non-member function pointers
    if (is_pointer_type (type)
        && is_function_type (remove_pointer (type))
        && ! is_member_function_pointer_type (type))
        return true;

    // lvalue refs and pointers
    if (is_lvalue_reference_type (type)
        || is_pointer_type (remove_extent (type)))
        return false;

    // POD built-in types
    if (is_arithmetic_type (type))
        return true;

    // Recursive class/struct/lambda members
    if (is_class_type (type))
        return std::ranges::all_of(nonstatic_data_members_of(type),
                                   [](std::meta::info d)
                                   {
                                       return is_send_type (type_of(d));
                                   });

    // Construct from rvalue ref
    if (is_rvalue_reference_type (type)
        && is_constructible_type (type, { remove_reference (type) }))
        return true;

    return false;
}

```

```

template<typename T>
constexpr auto is_send() -> bool
{
    if (is_send_type (^^T))
        return true;

    return is_sync_v<T>;
}

template<typename T>
inline constexpr bool is_send_v = is_send<T>();

template<typename T>
concept send = is_send_v<T>;

```

