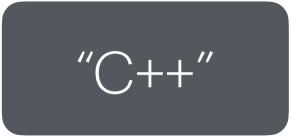


Blank slate or existing C++











cpp2











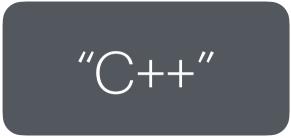
Rust

Blank slate or

existing C++











cpp2





Rust