

# Advanced Javascript Development

## Lab Exercise 2

1. What is an object?

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2. Are these valid ways of creating Javascript objects?

```
var object1 = Object.create(Object.prototype);  
var object2 = new Object();
```

3. Using the following skeleton code, write the area to compute the area of a circle
4. Create a JSON object using your first and last name, then print out the values.
5. Can you explain the property attributes of the objects *writable*, *enumerable* and *configurable*?

```
var circle = {  
  x: 1.0,  
  y: 1.0,  
  r: 1.0,  
  get area() {...}  
};
```

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