IsVehicleTaxiLightOn

This function will get the taxi light state of a taxi (vehicle IDs 420 and 438)

Syntax

```
bool isVehicleTaxiLightOn ( vehicle taxi )
```

OOP Syntax Help! I don't understand this!

Method: *vehicle:isTaxiLightOn(...)*
Variable: *.taxiLightOn*
Counterpart: *setVehicleTaxiLightOn*

Required Arguments

- **taxi:** The vehicle element of the taxi that you wish to get the light state of.

Returns

Returns *true* if the light is on, *false* otherwise.