

# IsElementFrozen

This function checks if element has been frozen.

## Syntax

```
bool isElementFrozen ( element theElement )
```

**OOP Syntax** Help! I don't understand this!

- Method:** *element:isFrozen(...)*
- Variable:** *.frozen*
- Counterpart:** *setElementFrozen*

## Required Arguments

- **theElement:** the element whose freeze status we want to check.

## Returns

- Returns *true* if the element is frozen, *false* if it isn't or if invalid arguments were passed.