

# XmlNodeGetValue

This function is made to be able to read tag values in XML files (eg. <something>anything</something>).

## Syntax

```
string XmlNodeGetValue ( XmlNode theXmlNode )
```

**OOP Syntax** Help! I don't understand this!

**Method:** *XmlNode.GetValue(...)*

**Variable:** *.value*

**Counterpart:** *XmlNode.SetValue*

## Required Arguments

- **theXmlNode:** The xml node of which you need to know the value.

## Returns

Returns the value of the node as a string if it was received successfully, *false* otherwise.