

GetElementDimension

This function allows you to retrieve the dimension of any element. The dimension determines what/who the element is visible to.

Syntax

```
int getElementDimension ( element theElement )
```

OOP Syntax Help! I don't understand this!

- Method:** *element:getDimension(...)*
- Variable:** *.dimension*
- Counterpart:** *setElementDimension*

Required Arguments

- **theElement:** The element in which you'd like to retrieve the dimension of.

Returns

Returns an integer for the dimension if **theElement** is valid, *false* otherwise.