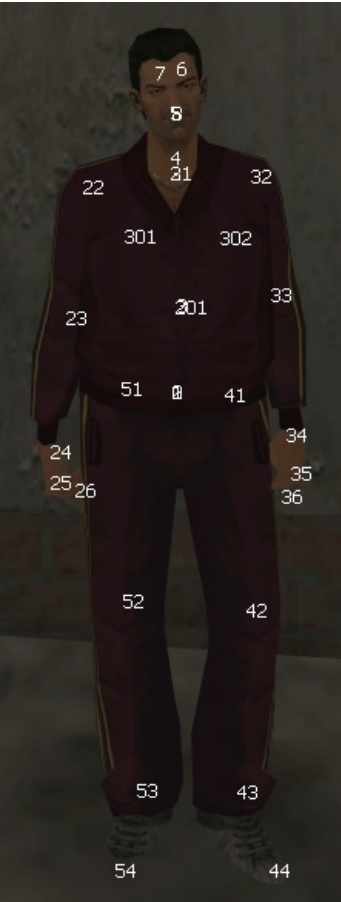


Bone IDs

Ped bone IDs



Bone numbers

Lua table of boneIDs which can be used on getElementBonePosition function.

```
boneIDs = {  
    0, 1, 2, 3, 4, 5, 6, 7, 8, 21,  
    22, 23, 24, 25, 26, 31, 32, 33,  
    34, 35, 36, 41, 42, 43, 44, 51,  
    52, 53, 54, 201, 301, 302  
}
```

- **0:** BONE_ROOT
- **1:** BONE_PELVIS1
- **2:** BONE_PELVIS
- **3:** BONE_SPINE1
- **4:** BONE_UPPERTORSO
- **5:** BONE_NECK
- **6:** BONE_HEAD2
- **7:** BONE_HEAD1
- **8:** BONE_HEAD
- **21:** BONE_RIGHTUPPERTORSO
- **22:** BONE_RIGHTSHOULDER
- **23:** BONE_RIGHTELBOW
- **24:** BONE_RIGHTWRIST
- **25:** BONE_RIGHTHAND
- **26:** BONE_RIGHTTHUMB
- **31:** BONE_LEFTUPPERTORSO
- **32:** BONE_LEFTSHOULDER
- **33:** BONE_LEFTELBOW
- **34:** BONE_LEFTWRIST
- **35:** BONE_LEFTHAND
- **36:** BONE_LEFTTHUMB
- **41:** BONE_LEFTHIP
- **42:** BONE_LEFTKNEE
- **43:** BONE_LEFTANKLE
- **44:** BONE_LEFTFOOT

- **51:** BONE_RIGHTHIP
- **52:** BONE_RIGHTKNEE
- **53:** BONE_RIGHTANKLE
- **54:** BONE_RIGHTFOOT
- **201:** BONE_BELLY
- **301:** BONE_RIGHTBREAST
- **302:** BONE_LEFTBREAST