

# GetElementAttachedOffsets

This function returns the offsets of an element that has been attached to another element using attachElements.

## Syntax

float, float, float, float, float, float getElementAttachedOffsets ( element theElement )

**OOP Syntax** Help! I don't understand this!

**Method:** *element:getAttachedOffsets(...)*  
**Counterpart:** *setElementAttachedOffsets*

## Required Arguments

- **theElement:** The attached element.

## Returns

Returns 6 floats, of which the first 3 indicate the position offset (x, y, z), and the last 3 indicate the rotation offset (x, y, z), if successful. *false* otherwise.