

Client-side function

# GuiRadioButtonSetSelected

This function selects or unselects a radio button.

## Syntax

```
bool guiRadioButtonSetSelected ( element guiRadioButton, bool state )
```

**OOP Syntax** [Help! I don't understand this!](#)

**Method:** *GuiRadioButton:setSelected(...)*

**Variable:** *.selected*

**Counterpart:** *guiRadioButtonGetSelected*

## Required Arguments

- **guiRadioButton:** The GUI radio button in which you wish to change the selection state of
- **state:** The state of the radio button, where *true* indicates selected, and *false* indicates unselected.

## Returns

Returns *true* if the radio button's selection state was successfully set, *false* otherwise.