

TextItemSetScale

This function allows the setting of the scale of a text item.

Syntax

```
bool textItemSetScale ( textitem theTextitem, float scale )
```

Required Arguments

- **theTextitem:** The text item you wish to set the scale of.
- **scale:** A floating point value indicating the scale of the text you wish to set to. 1.0 is around 12pt.

Returns

Returns *true* if the scale was successfully set, *false* otherwise.