## GetPedContactElement

This function detects the element a ped is standing on. This can be a vehicle or an object.

## **Syntax**

element getPedContactElement ( ped thePed )

**OOP Syntax** Help! I don't understand this!

**Method**: ped:getContactElement(...)

Variable: .contactElement

## **Required Arguments**

• thePed: The ped of which you want to get the element he is standing on.

## **Returns**

Returns an object or a vehicle if the ped is standing on one, *false* if he is touching none or an invalid element was passed.