GuiComboBoxIsOpen

This function returns the state of combobox.

Syntax

```
bool guiComboBoxIsOpen( element comboBox )
```

OOP Syntax Help! I don't understand this!

>**Method**: *GuiComboBox:isOpen(...)*
>**Variable**: *.open*
>**Counterpart**: *guiComboBoxSetOpen*

Required Arguments

* **comboBox:** The combo box to get the state.

Returns

Returns *true* if combobox is opened, *false* if combobox is closed, *nil* otherwise.