${\bf GuiStatic Image Get Native Size}$

This function gets the native size of image. That means the original size in pixels of the image file.

Syntax

int, int guiStaticImageGetNativeSize (element theImage)

Required Arguments

• theImage: The static image element to get the original size of.

Returns

Returns two integers where first is the width and second the height of the image in pixels, *false* if the image element was invalid