IsPedWearingJetpack

Checks whether or not a ped is currently wearing a jetpack.

Syntax

```
bool isPedWearingJetpack ( ped thePed )
```

OOP Syntax Help! I don't understand this!

> **Method**: *ped:isWearingJetpack(...)*
> **Variable**: *.jetpack*

Required Arguments

- **thePed:** the ped you want to check

Returns

Returns *true* if the ped is carrying a jetpack, *false* if he is not or an invalid element was passed.