

SvgSetUpdateCallback

Sets the update callback of an svg element

Contents

- 1 Syntax
 - 1.1 Required Arguments
 - 1.2 Returns
- 2 Example
- 3 Requirements
- 4 See Also

Syntax

```
bool svgSetUpdateCallback( svg svgElement, function / bool callback )
```

Required Arguments

- **svgElement:** The svg you want to set the callback function of.
- **callback:** The callback function to store on the SVG. If **false** is provided, any existing callback function will be removed from the SVG.

Returns

- Returns true if successful, false otherwise