GuiMemoSetReadOnly

This function allows you to set or remove read-only status for a GUI memo. If read-only is set to *true,* the contents are not editable.

Syntax

```
bool guiMemoSetReadOnly ( gui-memo theMemo, bool status )
```

OOP Syntax Help! I don't understand this!

> **Method**: *GuiMemo:setReadOnly(...)*
> **Variable**: *.readOnly*
> **Counterpart**: *guiMemoIsReadOnly*

Required Arguments

- **theMemo:** The memo to change read-only status of.
- **status:** A boolean value indicating whether read-only is to be enabled or disabled.

Returns

Returns *true* if the status was successfully changed, *false* otherwise.