

# GetVehicleLightState

This function returns the current state of the specified light on the vehicle.

## Syntax

```
int getVehicleLightState ( vehicle theVehicle, int light )
```

**OOP Syntax** Help! I don't understand this!

**Method:** *vehicle:getLightState(...)*  
**Counterpart:** *setVehicleLightState*

## Required Arguments

- **theVehicle:** the vehicle that you wish to know the light state of.
- **light:** A whole number determining the individual light:
  - **0:** Front left
  - **1:** Front right
  - **2:** Rear right
  - **3:** Rear left

## Returns

Returns 0 (working) or 1 (broken)