

GetCommandsBoundToKey

Gets the commands bound to a key.

Syntax

table getCommandsBoundToKey (string theKey, string keyState)

Required Arguments

- **theKey:** See key names for a list of possible keys
- **keyState:** A string that has one of the following values:
 - **"up":** If the bound key should trigger the function when the key is released
 - **"down":** If the bound key should trigger the function when the key is pressed
 - **"both":** If the bound key should trigger the function when the key is pressed or released

Returns

Returns a table of the commands bound on that key.