TextItemGetColor

This function allows you to retrieve the color of a text item.

Syntax

```
int int int int textItemGetColor ( textitem theTextItem )
```

Required Arguments

- **theTextItem:** The text item you wish to retrieve the color of.

Returns

Returns four integers in RGBA format, with a maximum value of 255 for each. The values are, in order, *red*, *green*, *blue*, and *alpha*. Alpha decides transparency where 255 is opaque and 0 is transparent. *false* is returned if the text item is invalid.