GetAccountData

> **Important Note:** You **MUST** use the standard *module.key* naming for your keys, as shown in the example below. This prevents collisions between different scripts.

This function retrieves a string that has been stored using setAccountData. Data stored as account data is persistent across user's sessions and maps, unless they are logged into a guest account.

Syntax

```
string getAccountData ( account theAccount, string key )
```

OOP Syntax Help! I don't understand this!

    Method: *account:getData(...)*
    Counterpart: *setAccountData*

Required Arguments

- **theAccount:** The account you wish to retrieve the data from.
- **key:** The key under which the data is stored

Returns

Returns a string containing the stored data or *false* if no data was stored under that key.