GetTimerDetails

This function is for getting the details of a running timer.

Syntax

```
int, int, int getTimerDetails ( timer theTimer )
```

OOP Syntax Help! I don't understand this!

> **Method**: *timer:getDetails(...)*

Required Arguments

- **theTimer:** A timer element.

Returns

- Integer one represents the time left in miliseconds (1000th of a second) of the current time left in the loop.
- Integer two represents the amount of times the timer has left to execute.
- Integer three represents the time interval of timer.

- Returns false if the timer doesn't exist or stopped running. Also, debugscript will say "Bad Argument @ 'getTimerDetails'". To prevent this, you can check if the timer exists with isTimer().