

# GetLightColor

This function returns the color for a light element.

## Syntax

int, int, int getLightColor ( light theLight )

**OOP Syntax** Help! I don't understand this!

- Method:** *light:getColor(...)*
- Variable:** *.color*
- Counterpart:** *setLightColor*

## Required Arguments

- **theLight:** The light that you wish to retrieve the color of.

## Returns

Returns three ints corresponding to the amount of red, green and blue (respectively) of the light, *false* if invalid arguments were passed.