# **EngineImageGetFiles**

## ADDED/UPDATED IN VERSION 1.6.0 r21695:

This function gets the list of files from an IMG container.

## **Syntax**

table engineImageGetFiles ( img imgArchive )

**OOP Syntax** Help! I don't understand this!

Method : img:getFiles(...)

Variable: .files

### **Required Arguments**

• imgArchive: The IMG file handler you want to get files from.

#### **Returns**

Returns array table with files in the IMG element if successfull, false otherwise.