DxSetPixelColor

This function sets the color of a single pixel for pixels contained in a string. It only works with **'plain'** format pixels.

Syntax

```
bool dxSetPixelColor ( string pixels, int x, int y, int r, int g, int b [, int a = 255 ] )
```

Required Arguments

- **pixels :** The pixels to use
- **x:** The X coordinate for the pixel
- **y:** The Y coordinate for the pixel
- **r:** The red channel for the color (0-255)
- **g:** The green channel for the color (0-255)
- **b:** The blue channel for the color (0-255)

Optional Arguments

- **a:** The alpha channel for the color (0-255)

Returns

Returns true if successful, or *false* if invalid arguments were passed to the function.