

GuiComboBoxAddItem

Adds an item to a combobox.

Syntax

```
int guiComboBoxAddItem( element comboBox, string value )
```

OOP Syntax Help! I don't understand this!

Method: *GuiComboBox:addItem(...)*

Required Arguments

- **comboBox:** The combobox you want to add a row to
- **value:** The text that the item will contain.

Returns

Returns the item ID if it has been created, *false* otherwise.