

# OnClientGUIDoubleClick

This event is fired when the user double clicks a GUI element. Doesn't work with buttons.

## Parameters

string button, string state, int absoluteX, int absoluteY

- **button:** the name of the mouse button that the GUI element was double clicked with.
- **state:** the state of the mouse button. Can be *down* or *up*. **Please note currently only the up state is supported.**
- **absoluteX:** the X position of the mouse cursor, in pixels, measured from the left side of the screen.
- **absoluteY:** the Y position of the mouse cursor, in pixels, measured from the top of the screen.

## Source

The source of this event is the GUI element that was double clicked.