

GetVehicleType

This function retrieves the type of a vehicle (such as if it is a car or a boat).

Syntax

```
string getVehicleType ( vehicle theVehicle )
```

OOP Syntax Help! I don't understand this!

Method: *vehicle:getVehicleType(...)*
Variable: *.vehicleType*

OR

```
string getVehicleType ( int modelId )
```

Required Arguments

- **vehicle:** The vehicle element to get the type of.

OR

- **modelID:** A vehicle model ID

Returns

Returns a *string* with vehicle type or *false* if an invalid modelID has been supplied, or an empty string if the vehicle is blocked internally (some trailers).

Possible strings returned:

- **Automobile:** Cars, vans and trucks
- **Plane**
- **Bike:** Motorbikes
- **Helicopter**
- **Boat**
- **Train**
- **Trailer:** A trailer for a truck
- **BMX**
- **Monster Truck**
- **Quad:** Quadbikes