TextItemGetPriority

> 📝 **Script Example Missing** Function TextItemGetPriority needs a script example, help out by writing one.
>
> *Before submitting check out Editing Guidelines Script Examples.*

This function retrieves the priority of a text item. Priority defines the rate at whihc a text item is updated

Syntax

```
int textItemGetPriority ( textitem textitemToCheck )
```

Required Arguments

* **textitemToCheck:** The text item you wish to retrieve the priority of.

Returns

Returns a integer of the priority of a text item, 0 = low, 1 = medium, 2 = high.