

GuiFocus

This function focuses a defocused GUI element. Used primarily for edit fields and memos.

Syntax

```
bool guiFocus ( element guiElement )
```

OOP Syntax [Help! I don't understand this!](#)

Method: *GuiElement:focus(...)*

Required Arguments

- **guiElement:** the GUI element that you want to focus

Returns

Returns *true* if the function was successful, *false* otherwise.