

OnClientColShapeHit

This event is triggered when a physical element hits a colshape.

Note: The hit won't be detected if the element that entered the colshape is a colshape or projectile.

Parameters

element theElement, bool matchingDimension

- **theElement:** the element that entered the colshape.
- **matchingDimension:** a boolean referring to whether the hit collision shape was in the same dimension as the element.

Source

The source of this event is the colshape that was hit.