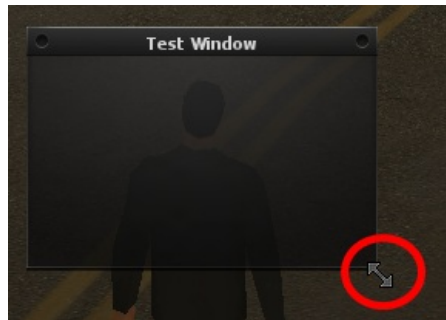# GuiWindowIsSizable

This function checks if a GUI window is sizable.

Syntax

```
bool guiWindowIsSizable ( gui-window guiWindow )
```


a sizeable GUI

OOP Syntax Help! I don't understand this!

>**Variable**: *.sizable*
>**Counterpart**: *guiWindowSetSizable*

Required Arguments

* **guiWindow:** the window to check the sizable flag of

Returns

Returns *true* if the window is sizable, *false* if not, *nil* if an invalid window was provided.