

Client-side function

GetChatboxCharacterLimit

Gets the current maximum amount of characters that can be input via chatbox

Syntax

```
int getChatboxCharacterLimit()
```

OOP Syntax Help! I don't understand this!

Method: *GuiElement.getChatboxCharacterLimit(...)*

Variable: *.chatboxCharacterLimit*

Counterpart: *setChatboxCharacterLimit*

Returns

Returns a number between 0-255, representing the chatbox input character limit