

TextDisplayRemoveText

This function removes a textitem from a textdisplay. This stops any observers of the textdisplay from being able to see the textitem.

Syntax

```
void textDisplayRemoveText ( textdisplay displayToRemoveFrom, textitem itemToRemove )
```

Required Arguments

- **displayToRemoveFrom:** The textdisplay to remove the textitem from.
- **itemToRemove:** The textitem to remove from the display.