

IsRadarAreaFlashing

This function allows detection of whether a radar area is flashing or not.

Syntax

bool isRadarAreaFlashing (radararea theRadararea)

OOP Syntax [Help! I don't understand this!](#)

- Method:** *radararea:isFlashing(...)*
- Variable:** *.flashing*
- Counterpart:** *setRadarAreaFlashing*

Required Arguments

- **theRadararea:** The radar area you wish to check the state of flashing

Returns

Returns *true* if the radar area is flashing, *false* if it is not or if it doesn't exist.