GuiGridListAddColumn

This function is used to create columns in grid lists.

> **Note:** If the width of all columns exceeds 0.95 horizontal scrollbar will appear.

Syntax

```
int guiGridListAddColumn ( element gridList, string title, float width )
```

OOP Syntax Help! I don't understand this!

> **Method**: *GuiGridList:addColumn(...)*

Required Arguments

- **gridList:** The grid list you want to add a column to
- **title:** Title of the column
- **width:** Column width, relative to the grid list width

Returns

Returns the column id if it was created, *false* otherwise.