

GuiGetProperties

This function gets a list of the CEGUI property names and values of a GUI element. To find out what the different properties mean, check out the CEGUI properties page.

Syntax

```
table guiGetProperties ( element guiElement )
```

OOP Syntax Help! I don't understand this!

Method: *GuiElement:getProperties(...)*

Variable: *.properties*

Required Arguments

- **guiElement:** the GUI element you wish to get the properties of.

Returns

If the function succeeds, the return value is a table. Its keys are property names, the corresponding values are the values of the properties (both names and values are always strings). If the function fails, it returns *false*.