

Client-side function

GuiSetVisible

This function changes the visibility state of a GUI element.

Syntax

```
bool guiSetVisible ( element guiElement, bool state )
```

OOP Syntax Help! I don't understand this!

Method: *GuiElement:setVisible(...)*

Variable: *.visible*

Counterpart: *guiGetVisible*

Required Arguments

- **guiElement:** the GUI element whose visibility is to be changed
- **state:** the new visibility state

Returns

Returns *true* if the element's visibility could be changed, *false* otherwise.