

IsTimer

This function checks if a variable is a timer.

Note: This function is not reliable as timer ids are eventually recycled. Always make sure you nil variables containing a timer after it has expired.

Syntax

```
bool isTimer ( timer theTimer )
```

OOP Syntax Help! I don't understand this!

Method: *timer:isValid(...)*
Variable: *.valid*

Required Arguments

- **theTimer:** The variable that we want to check.

Returns

Returns *true* if the passed value is a timer, *false* otherwise.