

GuiGetSelectedTab

This function returns the currently selected tab in the specified tab panel.

Syntax

```
element guiGetSelectedTab ( element tabPanel )
```

OOP Syntax [Help! I don't understand this!](#)

Method: *GuiTabPanel:getSelectedTab(...)*

Variable: *.selectedTab*

Counterpart: *guiSetSelectedTab*

Required Arguments

- **tabPanel:** The tab panel which current tab you want to retrieve.

Returns

Returns an element of the tab if a tab was selected or nil if no tab was selected. If passed arguments were invalid or something went wrong, the function will return *false*.