

# OnClientGUIMouseDown

This event is fired when the user clicks certain mouse button on a GUI element.

## Parameters

string button, int absoluteX, int absoluteY

- **button:** the name of the mouse button that the GUI element was clicked with, can be *left*, *right*, or *middle*.
- **absoluteX:** the X position of the mouse cursor, in pixels, measured from the left side of the screen.
- **absoluteY:** the Y position of the mouse cursor, in pixels, measured from the top of the screen.

## Source

The source of this event is the GUI element that was clicked.