

GetSearchLightEndRadius



Script Example Missing Function
GetSearchLightEndRadius needs a script example, help out by writing one.

Before submitting check out Editing Guidelines Script Examples.

This function gets the end radius of a searchlight element.

Syntax

```
float getSearchLightEndRadius ( searchlight theSearchLight )
```

OOP Syntax Help! I don't understand this!

Method: *searchLight:getEndRadius(...)*

Variable: *.endRadius*

Counterpart: *setSearchLightEndRadius*

Required Arguments

- **theSearchLight:** the searchlight to get the radius of the searchlight's light cone in its end.

Returns

If the specified searchlight element is valid, this function will return one *float*, which is the searchlight's end radius. If not, it will return *false* plus an error message.