GuiGetProperty

This function gets the value of a specific CEGUI property of a GUI element. For a list of properties and their meaning, see the CEGUI properties page.

Syntax

```
string guiGetProperty ( element guiElement, string property )
```

OOP Syntax Help! I don't understand this!

>**Method**: *GuiElement:getProperty(...)*
>**Counterpart**: *guiSetProperty*

Required Arguments

- **guiElement:** the GUI element you wish to get a property of.
- **property:** the name of of property you want the value of.

Returns

If the function succeeds, it returns a string with the value of the property. If it fails, it returns *false*.