SetColPolygonPointPosition

This function is used to set the position of a bound point in a colshape polygon.

Syntax

```
bool setColPolygonPointPosition ( colshape shape, int index, float fX, float fY )
```

OOP Syntax Help! I don't understand this!

Method: *colshape:setPointPosition(...)*
Counterpart: *getColPolygonPointPosition*

Required Arguments

- **shape:** The colshape polygon you wish to change.
- **index:** The index of the point you wish to change. The points are indexed in order, with 1 being the first bound point.
- **fX:** The new X position of the bound point.
- **fY:** The new Y position of the bound point.

Returns

Returns *true* if the polygon was changed, *false* if invalid arguments were passed.