SetDiscordRichPresenceSmallAsset

> **Important Note:** To use this function, you must set up your own application setDiscordApplicationID

ADDED/UPDATED IN VERSION 1.6.0 r22270:

Using this function, you can set the small image asset of the application. The maximum size of assets is *1024x1024*, the minimum *512x512*.

Syntax

```
bool setDiscordRichPresenceSmallAsset(string assetImage, string text)
```

OOP Syntax Help! I don't understand this!

> **Method**: *DiscordRPC:setSmallAsset(...)*

Required arguments

- **assetImage**: a string containing the key of the small image asset you uploaded to your application's asset list.
- **text**: a string containing the hover text of the small image asset.

Returns

Returns *true* if function succeeds, *false* otherwise.