

ResetCoronaReflectionsEnabled

This function resets visibility of corona reflections. Default value depends on client setting. If client has enabled *corona rain reflections* in video options, value will be reset to **1**, otherwise to **0**. You can check value of this option using `dxGetStatus` (*SettingCoronaReflections*).

Syntax

```
bool resetCoronaReflectionsEnabled ( )
```

Returns

Returns *true*.

Issues

Issue ID	Description
#2755	Corona reflections do not render on custom placed objects
#2750	Corona reflections do not render on all roads