

SetCoronaReflectionEnabled

This function sets visibility of corona reflection.

Syntax

```
bool setCoronaReflectionEnabled ( marker theMarker, bool enabled )
```

OOP Syntax [Help! I don't understand this!](#)

Method: *Marker:setCoronaReflectionEnabled(...)*
Counterpart: *isCoronaReflectionEnabled*

Required Arguments

- **theMarker:** the corona marker that you wish set visibility of corona reflection
- **enabled:** whenever corona reflection should be visible

Returns

Returns *true* if marker type is *corona*, *false* otherwise.

Issues

Issue ID	Description
#2755	Corona reflections do not render on custom placed objects
#2750	Corona reflections do not render on all roads