

# FileWrite

Writes one or more strings to a given file, starting at the current read/write position. Advances the position over the number of bytes that were written.

## Syntax

```
int fileWrite ( file theFile, string string1 [, string string2, string string3 ...])
```

**OOP Syntax** Help! I don't understand this!

**Method:** *file:write(...)*

## Required Arguments

- **theFile:** A handle to the file you wish to write to. The file must have been opened with write access, i.e. the file handle must be a result of `fileCreate` or `fileOpen` with the `readonly` parameter set to *false*.
- **string1:** The string to write.

## Optional Arguments

- You can provide any number of additional strings to write after **string1**. These will be written in the order in which they are specified.

## Returns

Returns the number of bytes successfully written to the file, returns *false* if invalid arguments were specified.