

GetCameraClip

This function checks if the camera will "collide" with any objects or vehicles in its way. Read more about this here.

Syntax

bool, bool getCameraClip()

OOP Syntax Help! I don't understand this!

Method: *Camera.getClip(...)*
Counterpart: *setCameraClip*

Returns

- **objects:** if you want the camera to clip on objects.
- **vehicles:** if you want the camera to clip on vehicles.