

FileRename

Renames the specified file.

Note: Also with this function you can move specified file to a new location, new folder or even to another resource's folder. But for this action executing resource must have 'ModifyOtherObjects' ACL right set to *true*.

Syntax

```
bool fileRename ( string filePath, string newFilePath )
```

OOP Syntax Help! I don't understand this!

Note: *This function is a static function underneath the File class.*

Method: *File.rename(...)*

Required Arguments

- **filePath:** The filepath of the source file in the following format: **":resourceName/path"**. 'resourceName' is the name of the resource the file is in, and 'path' is the path from the root directory of the resource to the file. If the file is in the current resource, only the file path is necessary.
- **newFilePath:** Destination filepath for the specified source file in the same format.

Returns

If successful, returns *true*. Otherwise returns *false*.