## OnClientPlayerRadioSwitch

This event is triggered whenever the local player's radio station is changed

## **Parameters**

int stationID

• **stationID**: An integer representing the station the player switched to.

Station ID's:

- 0: Radio Off
- 1: Playback FM
- 2: K-Rose
- 3: K-DST
- 4: Bounce FM
- **5:** SF-UR
- **6:** Radio Los Santos
- **7:** Radio X
- 8: CSR 103.9
- 9: K-Jah West
- 10: Master Sounds 98.3
- **11:** WCTR
- 12: User Track Player

## **Source**

The source of this event is the local player.

## **Cancel effect**

If this event is canceled, the Radio station will not change.