AddEvent

This function allows you to register a custom event. Custom events function exactly like the built-in events. See event system for more information on the event system.

Syntax

```
bool addEvent ( string eventName [, bool allowRemoteTrigger = false ] )
```

Required Arguments

- **eventName:** The name of the event you wish to create.

Optional Arguments

- **allowRemoteTrigger:** A boolean specifying whether this event can be called remotely using triggerClientEvent / triggerServerEvent or not.

Returns

Returns *true* if the event was added successfully, *false* if the event was already added.