GetSearchLightStartRadius

> 📝 **Script Example Missing** Function GetSearchLightStartRadius needs a script example, help out by writing one.
>
> ___
>
> *Before submitting check out Editing Guidelines Script Examples.*

This function gets the start radius of a searchlight element.

Syntax

```
float getSearchLightStartRadius ( searchlight theSearchLight )
```

OOP Syntax Help! I don't understand this!

> **Method**: *searchLight:getStartRadius(...)*
> **Variable**: *.startRadius*
> **Counterpart**: *setSearchLightStartRadius*

Required Arguments

- **theSearchLight**: the searchlight to get the radius of the searchlight's light cone in its beginning.

Returns

If the specified searchlight element is valid, this function will return one *float*, which is the searchlight's start radius. If not, it will return *false* plus an error message.