GetSoundSpeed

This function is used to return the playback speed of the specified sound element.

Syntax

```
float getSoundSpeed ( element theSound )
```

OOP Syntax Help! I don't understand this!

>**Method**: *sound:getSpeed(...)*
>**Variable**: *.speed*
>**Counterpart**: *setSoundSpeed*

Required Arguments

- **theSound:** the sound element which playback speed you want to return.

Returns

Returns an float value indicating the playback speed of the sound element. Default sound playback speed is **1.0**.