

GuiComboBoxSetOpen

This function set combo box state as open or close.

Syntax

```
bool guiComboBoxSetOpen( element comboBox, bool state)
```

OOP Syntax Help! I don't understand this!

Method: *GuiComboBox:setOpen(...)*

Variable: *.open*

Counterpart: *guiComboBoxIsOpen*

Required Arguments

- **comboBox:** The combobox to be opened or closed.
- **state:** The state of combobox. true, if the combobox is to be opened. false if the combobox is to be closed.

Returns

Returns true if is successful, *false* otherwise.