EngineGetModelFlags

> **ADDED/UPDATED IN VERSION 1.6.0 r21695:**
> This function returns model flags.

Syntax

```
int engineGetModelFlags( int modelID )
```

OOP Syntax Help! I don't understand this!

Method: *Engine.getModelFlags(...)*

Required Arguments

- **modelID**: ID of the model you want to get flags.

Returns

Returns *int* with model flags in GTA format, throws an error otherwise.