

GetAccountName

This function retrieves the name of an account.

Syntax

```
string getAccountName ( account theAccount )
```

OOP Syntax Help! I don't understand this!

Method: *account:getName(...)*

Variable: *.name*

Required Arguments

- **theAccount:** The account you wish to get the name of.

Returns

Returns a string containing the account's name, *false* if the account does not exist or an invalid argument was passed to the function.