

SetVehicleTaxiLightOn

This function will set the taxi light on in a taxi (vehicle ID's 420 and 438)

Syntax

bool setVehicleTaxiLightOn (vehicle taxi, bool LightState)

OOP Syntax Help! I don't understand this!

Method: *vehicle:setTaxiLightOn(...)*

Variable: *.taxiLightOn*

Counterpart: *isVehicleTaxiLightOn*

Required Arguments

- **taxi:** The vehicle element of the taxi that you wish to turn the light on.
- **LightState:** whether the light is on. *True* for on, *False* for off.

Returns

Returns *true* if the state was successfully set, *false* otherwise.