

# GetVehicleName

This function returns a string containing the name of the vehicle

## Syntax

```
string getVehicleName ( vehicle theVehicle )
```

**OOP Syntax** Help! I don't understand this!

**Method:** *vehicle:getName(...)*

**Variable:** *.name*

## Required Arguments

- **theVehicle:** the vehicle you want to get the name of.

## Returns

Returns a string containing the requested vehicle's name, or *false* if the vehicle passed to the function is invalid.