GuiGridListGetColumnCount

This allows you to get the count of existing columns in a gridlist.

Syntax

```
int guiGridListGetColumnCount ( element gridList )
```

OOP Syntax Help! I don't understand this!

>   **Method**: *GuiGridList:getColumnCount(...)*
>   **Variable**: *.columnCount*

Required Arguments

- **gridList:** The grid list you want to add a column to

Returns

Returns an integer with the amount of columns in the gridlist, false otherwise.

```
-- create the grid list
local list = guiCreateGridList(0.80, 0.40, 0.15, 0.35, true)
-- add three columns to the grid list
guiGridListAddColumn(list, "Column 1", 0.33)
guiGridListAddColumn(list, "Column 2", 0.33)
guiGridListAddColumn(list, "Column 3", 0.33)

-- display the number of columns in the grid list in the debug or server console (/debugscript 3)
print("Number of columns: " .. guiGridListGetColumnCount(list))
```