

# OnClientMouseWheel

This event is triggered each time the user scrolls his mouse scroll on top of a GUI element.

## Parameters

int upOrDown

- **upOrDown:** An integer representing whether the scroll was scrolled up or down. This can be either **1** (mouse was scrolled up) or **-1** (mouse was scrolled down).

## Source

The source of this event is the GUI element on which the mouse scroll was scrolled.