

# GuiEditGetCaretIndex

This function returns the caret (the text cursor) position within the editbox.

## Syntax

```
int guiEditGetCaretIndex ( element theElement )
```

**OOP Syntax** Help! I don't understand this!

**Method:** *GuiEdit:getCaretIndex(...)*

**Variable:** *.caretIndex*

**Counterpart:** *guiEditSetCaretIndex*

## Required Arguments

- **theElement:** The edit box you want to get the caret position from

## Returns

Returns the caret index on success, *false* otherwise.