GuiGridListGetRowCount

This function returns the number of rows in a grid list.

Syntax

```
int guiGridListGetRowCount ( element gridList )
```

OOP Syntax Help! I don't understand this!

> **Method**: *GuiGridList:getRowCount(...)*
> **Variable**: *.rowCount*

Required Arguments

- **gridList:** The grid list to get the number of rows from.

Returns

Returns the number of rows if the function is successful, *false* otherwise.