## **FileRead**

Reads the specified number of bytes from the given file starting at its current read/write position, and returns them as a string.

## **Syntax**

string fileRead ( file theFile, int count )

**OOP Syntax** Help! I don't understand this!

Method: file:read(...)

## **Required Arguments**

- theFile: A handle to the file you wish to read from. Use fileOpen to obtain this handle.
- count: The number of bytes you wish to read.

## **Returns**

Returns the bytes that were read in a string. Note that this string might not contain as many bytes as you specified if an error occured, i.e. end of file.