

GetResourceLoadTime

Gets the date and time at which a resource was last loaded in the server.

Syntax

```
int getResourceLoadTime ( resource res )
```

OOP Syntax Help! I don't understand this!

Method: *resource:getLoadTime(...)*

Variable: *.loadTime*

Required Arguments

- **res:** the resource you want to know the load time of.

Returns

If successful, returns the UNIX timestamp when the resource was loaded, otherwise false. Use in conjunction with `getRealTime` in order to retrieve detailed information.