OnClientMouseEnter

This event is fired when the user moves the mouse over a GUI element.

Parameters

```
int absoluteX, int absoluteY, element leftGUI
```

- **absoluteX**: the X position of the mouse cursor, in pixels, measured from the left side of the screen.
- **absoluteY**: the Y position of the mouse cursor, in pixels, measured from the top of the screen.
- **leftGUI**: the gui element that was switched from, or *nil* if it doesn't exist.

Source

The source of this event is the GUI element that was pointed at.