

GetBanSerial

This function will return the serial of the specified ban.

Syntax

```
string getBanSerial ( ban theBan )
```

OOP Syntax Help! I don't understand this!

Method: *ban:getSerial(...)*
Variable: *.serial*

Required Arguments

- **theBan:** The ban you want to retrieve the serial of.

Returns

Returns a *string* of the serial if everything was successful, *false* if invalid arguments are specified or if there was no serial specified for the ban.