

GetMarkerSize

This function returns a float containing the size of the specified marker.

Syntax

```
float getMarkerSize ( marker myMarker )
```

OOP Syntax [Help! I don't understand this!](#)

Method: *Marker:getSize(...)*

Variable: *.size*

Counterpart: *setMarkerSize*

Required Arguments

- **myMarker:** The marker that you wish to retrieve the size of.

Returns

Returns a float containing the size of the specified marker.