OnClientPedHitByWaterCannon

This event is fired when a ped is hit by a water cannon.

> **Note:** This event is only triggered for peds that are streamed in

Parameters

```
ped pedHit
```

- **pedHit:** the ped which got shot by the water cannon

Source

The source of this event is the vehicle who shot the water cannon.

Type

This event is a pre reaction event meaning it occurs before any game level reaction to the collision which include:

- Peds flying off
- Peds being knocked down

Cancel effect

If this event is canceled, the ped will not be knocked down