# EngineGetModelIDFromName

This function gets the model ID of an object model from object name. This function is the counterpart of engineGetModelNameFromID.

## Syntax

```
int engineGetModelIDFromName ( string modelName )
```

**OOP Syntax** Help! I don't understand this!

> **Method**: *Engine.getModelIDFromName(...)*

### Required Arguments

* **modelName:** The model name of the object

### Returns

Returns an *int* with the ID of the object model, false otherwise.