

GuiWindowSetSizable

This function enables or disables user resizing of a GUI window.

Syntax

```
bool guiWindowSetSizable ( element theElement, bool status )
```

OOP Syntax [Help! I don't understand this!](#)

Method: *GuiWindow:setSizable(...)*

Variable: *.sizable*

Counterpart: *guiWindowIsSizable*

Required Arguments

- **theElement:** The window to be changed.
- **status:** A boolean value indicating whether user resizing is to be enabled or disabled.

Returns

Returns *true* if the function is successful, *false* otherwise.