

OnClientGUIMouseUp

This event is fired when the user releases his mouse button when on top of a GUI element.

Parameters

string button, int absoluteX, int absoluteY

- **button:** the name of the mouse button that was released on a GUI element, can be *left*, *right*, or *middle*.
- **absoluteX:** the X position of the mouse cursor, in pixels, measured from the left side of the screen.
- **absoluteY:** the Y position of the mouse cursor, in pixels, measured from the top of the screen.

Source

The source of this event is the GUI element on top of which the mouse button was released.