

EngineImageGetFile

ADDED/UPDATED IN VERSION 1.6.0 r21695:

This function gets a file from an IMG container.

Syntax

```
string engineImageGetFile ( img img_file, string/number file )
```

OOP Syntax [Help! I don't understand this!](#)

Method: *img:getFile(...)*

Required Arguments

- **img_file:** The IMG file you want to get file from.
- **file:** Name or position of the file you want to get.

Returns

Returns file's binary data if successful, false otherwise. Data size is bonded to 2 Kb block size.