

GetResourceLoadFailureReason

This function retrieves the reason why a resource failed to start.

Syntax

string getResourceLoadFailureReason (resource theResource)

OOP Syntax Help! I don't understand this!

Method: *resource:getLoadFailureReason(...)*
Variable: *.loadFailureReason*

Required Arguments

- **theResource:** The resource you wish to check.

Returns

If the resource failed to load, returns a string with the failure reason in it. If it loaded successfully, returns an empty string. Returns *false* if the resource doesn't exist.