

RemoveBan

This function will remove a specific ban.

Note: Don't forget to give admin rights to the resource, in which you are using removeBan function or it won't work.

Syntax

```
bool removeBan ( ban theBan [, player responsibleElement = nil ] )
```

OOP Syntax Help! I don't understand this!

Method: *ban:remove(...)*

Required Arguments

- **theBan:** The ban to be removed.

Optional Arguments

NOTE: When using optional arguments, you might need to supply all arguments before the one you wish to use. For more information on optional arguments, see optional arguments.

- **responsibleElement:** The element that is responsible for removing the ban element. This can be a player or the root (getRootElement()).

Returns

Returns *true* if the ban was removed succesfully, *false* if invalid arguments are specified.