

WasEventCancelled

This function checks if the last completed event was cancelled. This is mainly useful for custom events created by scripts.

Events can be cancelled using `cancelEvent`, this indicates that the resource which triggered the event should do whatever it can to reverse any changes made by whatever caused the event. See `triggerEvent` for a more detailed explanation of this.

Syntax

```
bool wasEventCancelled ( )
```

Returns

Returns *true* if the event was cancelled, *false* if it wasn't or doesn't exist.