# **Transaction Flows in a Software System**

A Deep Dive into the transaction system for Python

ssional Development Training

Master the art of building robust, scalable banking transaction systems with industry-standard frameworks and best practices.



# Training Agenda - PYTHON

of Introduction: What are transactions and why are they critical in banking? ♦ The ACID Properties: A quick refresher ▼ Transaction Flow in Python (FastAPI & SQLAlchemy) SQLAlchemy Session Management ♦ Async External Service Calls AOP using Decorators FastAPI Exception Handlers → Best Practices & Pro Tips **6** Conclusion & Key Takeaways Q&A Session

### **Introduction: What are Transactions?**

#### What is a Transaction?

A transaction is a single, indivisible unit of work that must either be completed fully or not at all. Think of it as a promise: "I will do all of these steps, or I will do none of them."

### **\*\*** Why are they Critical in Banking?

Example: Bank Transfer from Alice to Bob for ₹100

#### This involves two separate operations:

- 1. Debit ₹100 from Alice's account
- 2. Credit ₹100 to Bob's account

### **Introduction: What are Transactions?**

### What if the system crashes after Step 1 but before Step 2?

- Alice has lost ₹100
- Bob has received nothing
- The bank's records are now inconsistent and incorrect!

#### Transactions prevent this!

The debit and credit are wrapped in a single transaction. If any part fails, the entire operation is cancelled (rolled back), as if it never happened.

# The ACID Properties: A Quick Refresher

ACID is a set of properties that guarantees database transactions are processed reliably. It's the foundation of trust in our systems.

### A - Atomicity

The "all or nothing" rule. The bank transfer either fully completes (both debit and credit) or it fails and no changes are saved.

### **C** - Consistency

Ensures a transaction brings the database from one valid state to another. The total money in the bank remains the same; it just moves between accounts.

#### I - Isolation

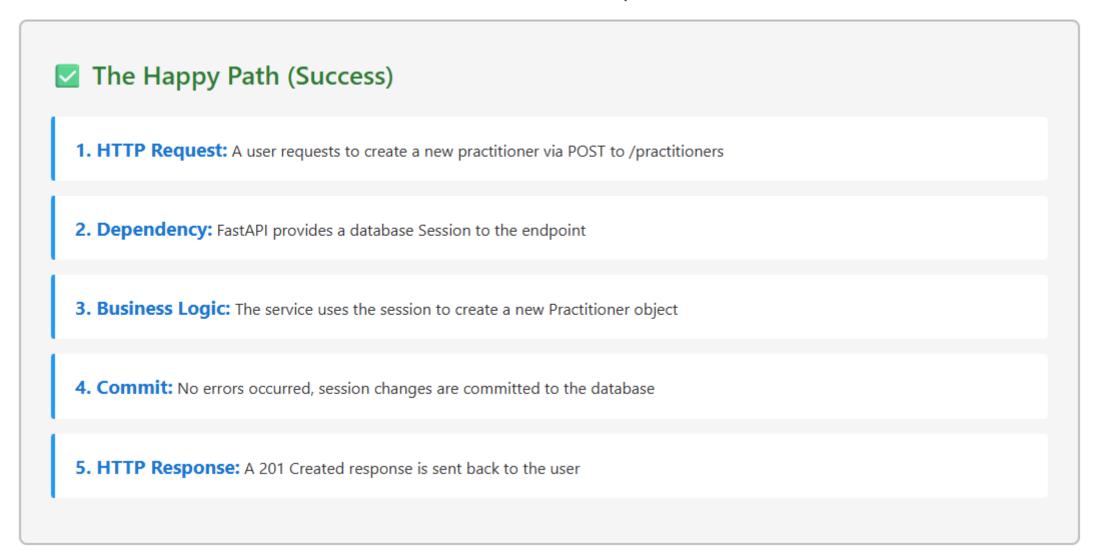
Transactions running concurrently will not interfere with each other. One transaction will wait for the other to complete before reading data.

### **D** - Durability

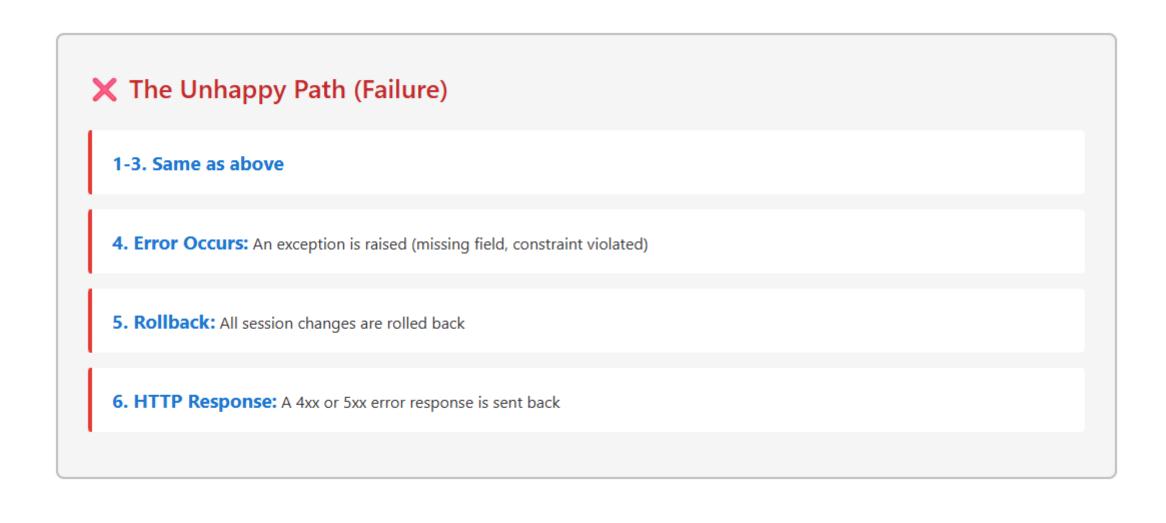
Once a transaction is successfully completed (committed), it is saved permanently. It will survive system crashes, power outages, etc.

# **Transaction Flow in FastAPI & SQLAlchemy**

Let's see how this looks in our code. There are two main paths:



# **Transaction Flow in FastAPI & SQLAlchemy**



# **SQLAIchemy Session Management**

The Session object is the heart of our database interaction in SQLAlchemy. It's like a temporary workspace or "scratchpad" where we stage our changes before saving them.

### **How We Manage It: The Dependency Pattern**

In FastAPI, we use Dependency Injection to manage the session's lifecycle for each request.

```
Standard get_db dependency:
# in app/db/session.py or app/deps.py
from app.db.session import SessionLocal
def get db():
    db = SessionLocal() # 1. Create a new session for this request
    try:
       yield db # 2. Provide the session to the endpoint
    finally:
                        # 3. ALWAYS close the session when done
       db.close()
```

# **SQLAlchemy Session Management**

#### Using it in an endpoint:

**Critical:** The try...finally block guarantees that the database session is closed, even if errors occur, preventing resource leaks.

# The Challenge: Async External Service Calls

### What if our operation needs to call another service?

Like sending an SMS or email?

#### The Problem:

Database transactions should be short-lived. Holding a transaction open while waiting for a slow network call is a major performance bottleneck. It locks database rows, preventing other users from working with that data.

### The WRONG Way

```
def create and notify(
   db: Session,
   payload: PractitionerCreate
) :
    # 1. Start transaction
   new practitioner = Practitioner(
        **payload.dict()
    db.add(new practitioner)
    # 2. Slow network call
    # DB is locked here!
    await send welcome email(
       payload.email
    # 3. Commit
   db.commit()
```

#### ▼ The RIGHT Way

```
def create and notify(
    db: Session,
   payload: PractitionerCreate
    # 1. Create and add
   new practitioner = Practitioner(
        **payload.dict()
    db.add(new practitioner)
    # 2. Commit FIRST
   db.commit()
    db.refresh(new practitioner)
    # 3. External call AFTER
    await send welcome email(
        new practitioner.email
    return new practitioner
```

**Key Principle:** This releases the database lock as quickly as possible. If the email fails, you can handle it separately (e.g., with a background retry mechanism).

# **AOP** using Decorators for Cleaner Code

Managing try/except/commit/rollback in every service function is repetitive. We can use Aspect-Oriented Programming (AOP) via Python decorators to handle this cleanly.

AOP helps us separate our core business logic from "cross-cutting concerns" like transaction management, logging, or authentication.

### **AOP** stands for Aspect-oriented programming

# **AOP** using Decorators for Cleaner Code

### **Creating a @transactional Decorator**

```
# in app/utils/transaction.py
from functools import wraps
from app.db.session import SessionLocal
def transactional(func):
    @wraps(func)
    def wrapper(*args, **kwargs):
        db = SessionLocal()
        try:
            # Pass session to the function
            result = func(db=db, *args, **kwargs)
            db.commit()
            return result
        except Exception as e:
            db.rollback()
            raise e # Re-raise the exception
        finally:
            db.close()
    return wrapper
```

# The Challenge

Manual Database Session Management

Every database operation required following these steps manually:

- Open a database session connection
- Execute business logic operations
- Commit changes if successful
- Rollback changes if errors occur
- Close the session to free resources

**Problem:** This repetitive pattern was prone to human error and led to code duplication across the entire codebase.

# **Before: Manual Transaction Handling**

#### Repetitive and Error-Prone Code

```
def create_user_manual(user_data): db = SessionLocal() # 1. Open session try: new_user =
User(**user_data.dict()) db.add(new_user) # 2. Business logic db.commit() # 3. Save changes
except Exception as e: db.rollback() # 4. Undo on error raise e finally: db.close() # 5.
Always cleanup
```

### A

#### Key Issues:

- 15-20 lines of boilerplate per function
- Easy to forget critical steps like rollback or close
- Duplicated across hundreds of functions
- Business logic buried in infrastructure code

### **After: The @transactional Decorator**

Clean, Safe, and Reusable

from app.utils.transaction import transactional @transactional def create\_user(user\_data:
 UserCreate, db: Session): new\_user = User(\*\*user\_data.dict()) db.add(new\_user) # That's it!
 No manual commit, rollback, or close

### \*

#### **Benefits Achieved:**

- Reduced from 15-20 lines to just 3-4 lines
- Automatic transaction safety guaranteed
- Business logic is crystal clear
- Zero code duplication

# **Direct Comparison**

#### See the Transformation

```
def create_user(data): db =
SessionLocal() try: user = User(**data)
db.add(user) db.commit() except Exception
as e: db.rollback() raise e finally:
db.close()
```

```
@transactional def create_user( data:
   UserCreate, db: Session ): user =
   User(**data) db.add(user)
```

# **Impact & Benefits**

Why This Improvement Matters

Enhanced Safety

Atomicity guaranteed - transactions are always all-ornothing with automatic rollback **©** Code Clarity

Business logic separated from infrastructure concerns, easier to read and understand

Reusability

Write once, use everywhere - DRY principle applied effectively

🖜 Fewer Bugs

Eliminates common errors like forgotten rollbacks or unclosed sessions

∳ Faster Development

Developers focus on business logic, not repetitive transaction handling

Easy Maintenance

Transaction logic updated in one place benefits entire application

# Using the Decorator in the Service Layer

Now our service code becomes much cleaner and focuses only on business logic!

```
X Before: Repetitive Boilerplate
def create (payload):
    db = SessionLocal()
    try:
        obj = Practitioner(
            name=payload.name,
            specialty=payload.specialty
        db.add(obj)
        db.commit()
       return obj
    except Exception as e:
        db.rollback()
        raise e
    finally:
        db.close()
```

```
After: Clean Business Logic
@transactional
def create(db, payload):
    # NO try/except/commit/rollback!
    # The decorator handles it all.
    obj = Practitioner(
        name=payload.name,
        specialty=payload.specialty
    db.add(obj)
    return obj
```

# Using the Decorator in the Service Layer

### Benefits of This Approach:

- Reduced code duplication across all service functions
- Focus on business logic instead of infrastructure
- Consistent error handling application-wide
- Easier to test and maintain
- Single place to modify transaction behavior

# **FastAPI Exception Handlers**

What happens when our decorator re-raises a database error, like a UNIQUE constraint violation? By default, FastAPI shows a generic 500 Internal Server Error.

We can do better! Create custom exception handlers to catch specific errors and return meaningful HTTP responses.

### **Example: Handling Duplicate Entries**

Let's say a user tries to create a practitioner with a username that already exists. The database will raise an IntegrityError.

```
# in main.py
from fastapi import FastAPI, Request, status
from fastapi.responses import JSONResponse
from sqlalchemy.exc import IntegrityError
app = FastAPI()
@app.exception handler(IntegrityError)
async def integrity error exception handler(
    request: Request,
   exc: IntegrityError
):
    # This runs whenever an IntegrityError is raised
   return JSONResponse (
        status code=status.HTTP 409 CONFLICT,
        content={
            "detail": "A resource with this identifier already exists."
# ... include your routers ...
```

Now, instead of a 500 error, the user gets a clean 409 Conflict error, which is much more descriptive and professional.

# **Best Practices & Pro Tips**

- 1 Keep Transactions Short: The longer a transaction is open, the more database resources it locks. Do your work and commit/rollback quickly.
- 2 Commit First, Then Act: Perform non-transactional actions (like sending emails, calling external APIs) after the database commit.
- 3 One Unit of Work: A single API endpoint should ideally perform a single unit of work and map to a single transaction.
- 4 Use Decorators: Abstract away transaction logic from your business logic for cleaner, more maintainable code.
- 5 Handle Exceptions Gracefully: Use FastAPI's exception handlers to turn raw database errors into meaningful API responses.
- **Leverage Pydantic:** Use Pydantic models for request validation. Catching bad data early prevents unnecessary database calls.

# **Conclusion & Key Takeaways**

### What We Learned Today:

- Transactions are a promise of "all or nothing," ensuring data integrity
- ACID properties (Atomicity, Consistency, Isolation, Durability) are the theoretical foundation that makes this
  promise reliable
- In FastAPI, we manage the transaction lifecycle per-request using a Session managed by a dependency
- Clean code patterns like decorators and custom exception handlers separate concerns and make our application robust
- Performance matters: keep transactions short and avoid network calls within them

**Remember:** Good transaction management is the backbone of reliable, scalable applications. Master these patterns and you'll build systems that users can trust.

### **Q&A Session**

### Ready for your questions!

#### Q: What's the difference between db.commit() and db.flush()?

#### A:

db.flush() sends your SQL commands to the database but does not end the transaction. The changes are pending and visible within your current session but not to others. db.commit() makes the changes permanent and ends the transaction. You usually just need db.commit().

#### Q: Can I have one endpoint that uses multiple transactions?

#### A:

You can, but you should question why. It's usually a sign that your endpoint is doing too much. Try to break it down into smaller, single-purpose endpoints.



### Ready for your questions!

### Q: How do I know if I'm in a transaction?

#### A:

As soon as you start interacting with the Session object provided by our dependency, you are inside a transaction block that is waiting to be committed or rolled back.



A reliable transaction system must guarantee four fundamental properties:

A

### Atomicity

All operations within a transaction are completed successfully, or none are. The transaction is an "atomic" unit. C

#### Consistency

The database remains in a valid state before and after the transaction. Fund transfers shouldn't violate balance rules.

#### Isolation

Concurrent transactions do not interfere with each other. Operations are hidden until transaction completion. D

### Durability

Once committed, changes are permanent and will survive system failures (power outage, crash, etc.).

Compare - BASE

BA

#### **Basically Available**

The system strives to remain operational and respond to requests, even if it cannot guarantee immediate consistency across all data nodes.

S

#### **Soft State**

The state of the system can change over time even without explicit input, due to eventual consistency mechanisms and the nature of distributed systems..

E

#### **Eventual Consistency**

Data across all nodes in the system will eventually converge to a consistent state, though temporary inconsistencies may exist immediately after updates. Slide 1 of 4

# What is SQLAlchemy?

The Python SQL Toolkit and Object Relational Mapper (ORM) 🥨 💾







A powerful library for interacting with databases using Pythonic code.

### **Transform Your Database Interactions**

SQLAlchemy bridges the gap between Python objects and database tables, making database operations intuitive and maintainable.

Slide 2 of 4

### The Core Idea

**Bridging Two Worlds: Python & SQL** 

SQLAlchemy allows you to work with your database in a more natural, Python-centric way.

Object Relational Mapper (ORM): It maps Python objects (your classes) to database tables. You manipulate objects, and SQLAlchemy translates that into SQL commands.

**Database Agnostic:** Write your Python code once and run it on different database systems (like PostgreSQL, MySQL, SQLite) with minimal changes.

**Full SQL Power**: Still gives you the ability to write raw SQL when you need optimal performance or complex queries.

### **How It Works (The ORM)**

#### From Python Class to Database Table

You define a **model** in Python, and SQLAlchemy handles the database representation.

```
PYTHON CODE (YOUR MODEL):

from sqlalchemy import Column, Integer, String
from sqlalchemy.ext.declarative import
declarative_base

Base = declarative_base()

class User(Base):
    __tablename__ = 'users'
    id = Column(Integer, primary_key=True)
    name = Column(String)
    email = Column(String)
```

```
RESULTING SQL (SIMPLIFIED):

CREATE TABLE users (
   id INTEGER NOT-NULL PRIMARY KEY,
   name VARCHAR,
   email VARCHAR
);
```

# **Key Benefits**

### Why Use SQLAlchemy?



#### **Productivity**

Write less boilerplate code. Focus on your application logic instead of repetitive SQL statements for common operations (Create, Read, Update, Delete).



#### Maintainability

Your database logic lives with your Python code, making it easier to manage, version control, and understand.



#### Security

Helps prevent SQL injection attacks by using parameter binding and secure query construction.



#### **Flexibility**

Provides a powerful expression language for building queries programmatically, offering a great balance between high-level ORM and low-level SQL.

Keep Transactions Short: Long-running transactions lock database resources and hurt performance. Idempotency: Design API endpoints to be idempotent. Use unique transaction IDs to prevent duplicates. Connection Pooling: Always use database connection pools (HikariCP in Spring, SQLAlchemy's built-in pooling). Async All the Way: In FastAPI, ensure database drivers and I/O libraries are also async. Propagation Levels: Understand transaction propagation (REQUIRED vs REQUIRES\_NEW) in Spring.





**AOP**: Aspect-Oriented Programming



Questions? Discussion? Let's dive deeper!

Thank You! 🤼

# Personal Finance Tracker

Building a Mini-Service for Budget Management & Financial Reporting

**Audience** 

Python Developers

**Duration** 

30-45 minutes

**Format** 

Hands-on Exercise



pbms\_transactionflow\_python.zip

# Mini-Project Overview

### What We're Building

A simple Personal Finance Tracker with two core functions that will help you understand data modeling and basic API logic.

### Create Monthly Budget

Define spending limits for different categories (e.g., Groceries, Transport)

### Generate Spending Report

Compare actual spending against the set budget to see where your money went

This hands-on exercise will help you understand data modelling and basic API logic practically.

## The Budget Data Model

First, we need to define what a "Budget" looks like. It's a simple structure that holds the spending limit for a specific category in a given month.

```
Language-Agnostic Representation (JSON)

{ "category": "Groceries", "allocatedAmount": 500.00, "month": "August", "year": 2025 }

"category": "Groceries", "allocatedAmount": 500.00, "month": "August", "year": 2025 }

"year": 2025
```

### Java Implementation

```
public class Budget {
    private String category;
    private double allocatedAmount;
    private String month;
    private int year;

    // Constructors, Getters, and Setters
}
```

### Python Implementation

```
from dataclasses import dataclass

@dataclass
class Budget:
    category: str
    allocated_amount: float
    month: str
    year: int
```

# Task 1 - Implement Create Budget API (Mock)

0

Create a function that acts like an API endpoint. It will accept budget data and save it in memory.

A mock API simulates real API behavior without needing a network or database. We'll use a simple in-memory list to store budgets.

### Java Approach

```
import java.util.ArrayList;
import java.util.List;

public class BudgetService {
    private static final List<Budget> budgetDatabase = new ArrayList<>();

    public String createBudget(Budget budget) {
        budgetDatabase.add(budget);
        System.out.println("Budget added: " + budget);
        return "Budget for " + budget.getCategory() + " created successfully!";
    }
}
```

### **Python Approach**

```
BUDGET_DATABASE = []

def create_budget(budget: Budget):
    """Simulates a POST API endpoint to create a budget."""

BUDGET_DATABASE.append(budget)
    print(f"Budget added: {budget}")
    return f"Budget for {budget.category} created successfully!"
```

## **Task 2 - Generate a Financial Report**

2

Create a report function that analyzes transactions and compares total spending against stored budgets.

First, let's define some sample transaction data:

### **Java Sample Data**

```
// Assuming a simple Transaction class exists
List<Transaction> transactions = List.of(
   new Transaction("Groceries", 75.50),
   new Transaction("Transport", 40.00),
   new Transaction("Groceries", 120.00)
);
```

### **Python Sample Data**

## **Report Generation Logic**

#### The Logic (3 Steps):

- · Calculate total spending for each category from transactions
- Find corresponding budget for each category
- · Format and print a comparison

### **Java Implementation**

```
public String generateReport(List<Budget> budgets, List<Transaction> transactic
    StringBuilder report = new StringBuilder("--- Monthly Financial Report ---\
    // Logic to:
    // 1. Group transactions by category and sum amounts.
    // 2. For each category, find the budget from the 'budgets' list.
    // 3. Append a formatted string like:
    // "Category: Groceries | Budget: $500.00 | Spent: $195.50 | Status: Unc
    // to the 'report' StringBuilder.
    return report.toString();
}
```

### **Python Implementation**

```
def generate_report(budgets: list[Budget], transactions: list[dict]):
    report_lines = ["--- Monthly Financial Report ---"]
    actual_spending = defaultdict(float)

for trans in transactions:
    actual_spending[trans["category"]] += trans["amount"]

budget_map = {b.category: b.allocated_amount for b in budgets}

for category, spent in actual_spending.items():
    budgeted = budget_map.get(category, 0)
    status = "Under Budget" if spent <= budgeted else "Over Budget"
    report_lines.append(
        f"Category: {category} | Budget: ${budgeted:.2f} | "
        f"Spent: ${spent:.2f} | Status: {status}"
    )
    return "\n".join(report_lines)</pre>
```

## **Putting It All Together**

Let's simulate the entire process: create budgets and generate the report.

### **Java Main Method**

```
public static void main(String[] args) {
    BudgetService budgetService = new BudgetService();

// 1. Create budgets using the mock API
    budgetService.createBudget(new Budget("Groceries", 500.00, "August", 2025));
    budgetService.createBudget(new Budget("Transport", 150.00, "August", 2025));

// 2. Define sample transactions
    List<Transaction> transactions = ...; // (from previous slide)
    List<Budget> budgets = budgetService.getBudgets(); // Assume a getter exist

// 3. Generate and print the report
    String report = new ReportGenerator().generateReport(budgets, transactions);
    System.out.println(report);
}
```

### **Python Script Execution**

```
if __name__ == "__main__":
    # 1. Create budgets using the mock API function
    create_budget(Budget("Groceries", 500.00, "August", 2025))
    create_budget(Budget("Transport", 150.00, "August", 2025))

# 2. Define sample transactions (from previous slide)
    transactions = [...]

# 3. Generate and print the report
    report = generate_report(BUDGET_DATABASE, transactions)
    print(report)
```

# Conclusion & Key Learnings

### Congratulations!

In under 45 minutes, you've built the core logic for a personal finance tracker.

#### Data Modeling

How to represent real-world concepts as structured data using Java Classes and Python Dataclasses/Dictionaries.

#### Business Logic

Implemented practical logic to process data—aggregating expenses and comparing them against limits.

#### 📏 API Mocking

Creating mock APIs to simulate backend functionality, allowing for rapid development and testing.

#### Cross-Language Concepts

Fundamental principles of data structures and functions are universal across programming languages.

#### 📙 Modular Building

We created two distinct, reusable components: one for managing budgets and another for reporting.

# **Project Time: Building the "Fast-Funds Transfer API"**

**Putting Theory into Practice** 

## The Big Picture: What Are We Building?

The Scenario: Abinash wants to send ₹1,000 to Rahul.

Our mission is to build the backend API that makes this happen safely and reliably.

### Simple Flow:

- 1. A mobile app sends a request to our API: "Transfer ₹1,000 from account 123 to account 456."
- 2. Our FastAPI application receives this request.
- 3. It securely interacts with the database to update the account balances.
- 4. It sends back a "Success" message.

## Your Mission, Should You Choose to Accept It...

You will build a single API endpoint: POST /transfer

- Be Atomic: The transfer must be all-or-nothing (This is the ACID challenge!).
- Handle Errors: What if Abinash's account doesn't have ₹1,000? What if Rahul's account doesn't exist? Our API shouldn't crash!

Be Asynchronous: After a successful transfer, it must call an external service without blocking.

Be Clean & Reusable: We will use modern Python patterns like Decorators to keep our code tidy.

## The Core Endpoint: POST /transfer

This is the only endpoint you need to create.

HTTP Method: POST

URL: /transfer

### Request Body (What the user sends us):

```
{
  "from_account_id": 1,
  "to_account_id": 2,
  "amount": 1000.00
}
```

### Success Response (What we send back):

```
{
   "status": "success",
   "message": "Transfer of 1000.00 from account 1 to acc
}
```

## The "What Ifs?" - Handling Failures

A great developer thinks about what can go wrong! Your API must gracefully handle cases like:

#### **Insufficient Funds:**

The from\_account doesn't have enough money.

Action: Return an HTTP 400 Bad Request error with a clear message.

#### **Account Not Found:**

The from\_account\_id or to\_account\_id does not exist.

**Action:** Return an HTTP 404 Not Found error.

We will use FastAPI Exception Handlers to manage this elegantly.

## The "And Also..." - Extra Features

To make our API truly production-grade, we'll add two more things:

### Logging with Decorators (AOP):

Why? We need a record of every transaction attempt.

**How?** We'll create a @log\_operation decorator to automatically log the function call.

### **Async Notification Call:**

Why? After a successful transfer, Alice should get an SMS.

How? We'll use httpx to make a non-blocking POST request to a fake "Notification Service."

# Let's Plan Our Attack! (The Approach)

Don't worry, we'll build this step by step. Here is our roadmap:

- 1. Foundation: Project setup and database models.
- 2. The Core Logic: Write the fund transfer function (the "Service Layer").
- 3. The Magic: Create the decorators for transactions and logging (AOP).
- 4. The Entrypoint: Build the FastAPI endpoint (the "API Layer").
- 5. The Safety Net: Implement the custom exception handlers.
- 6. The Final Touch: Add the asynchronous notification call.



# Step 1 - Foundation (Models & Schemas)

First, let's define our data structures.

1. SQLAlchemy Model (models.py): This is our database table.

```
# models.py
class Account(Base):
   id = Column(Integer, primary_key=True)
   owner_name = Column(String)
   balance = Column(Numeric(10, 2))
```

2. Pydantic Schemas (schemas.py): This defines our API request body.

```
# schemas.py
class TransferRequest(BaseModel):
    from_account_id: int
    to_account_id: int
    amount: float
```

# **Step 2 - The Heart of the Logic (Service Layer)**

Create a function that contains the pure business logic for the transfer. Don't mix API code here!

```
# services.py
# Define custom exceptions first!
class InsufficientFundsError(Exception): pass
class AccountNotFoundError(Exception): pass
def transfer funds(db: Session, from id: int, to id: int, amount: float):
    # 1. Get accounts from DB
   from account = db.query(Account).filter(Account.id == from id).first()
    to account = db.query(Account).filter(Account.id == to id).first()
    # 2. Validate!
    if not from account or not to account:
        raise AccountNotFoundError("One or both accounts not found.")
    if from account.balance < amount:
        raise InsufficientFundsError("Insufficient funds.")
    # 3. Perform the debit and credit
    from account.balance -= amount
    to account.balance += amount
    print("Transfer logic executed.")
```

# **Step 3 - The Magic (AOP with Decorators)**

Now, let's create decorators to handle cross-cutting concerns, such as transactions and logging.

This keeps our service logic clean!

#### **Transaction Decorator:**

```
# decorators.py
def transactional(db session arg name="db"):
    def wrapper(func):
        @functools.wraps(func)
        def inner(*args, **kwargs):
            db = kwargs[db session arg name]
            try:
                result = func(*args, **kwargs)
                db.commit() # COMMIT!
                return result
            except Exception as e:
                db.rollback() # ROLLBACK!
                raise e
        return inner
    return wrapper
```

This decorator automatically wraps a function in a commit/rollback block.

# **Step 4 - The Entrypoint (FastAPI Endpoint)**

Now, let's expose our logic via a FastAPI route.

```
# main.pv
from services import transfer_funds
from decorators import transactional
@app.post("/transfer")
@transactional(db_session_arg_name="db") # Our magic decorator!
async def perform_transfer(req: TransferRequest, db: Session = Depends(get_db)):
    # The endpoint is now SUPER clean!
    transfer funds(
        db=db,
       from_id=req.from_account_id,
       to_id=req.to_account_id,
       amount=req.amount
    # TODO: Add async notification call here later
    return {"status": "success", "message": "Transfer completed."}
```

Notice how the decorator handles the session management for us!

# **Step 5 - The Safety Net (Exception Handlers)**

If our service layer raises InsufficientFundsError, we don't want a 500 server error. Let's catch it and return a nice message.

```
# main.py
from fastapi import Request, status
from fastapi.responses import JSONResponse
from services import InsufficientFundsError, AccountNotFoundError
@app.exception handler(InsufficientFundsError)
async def insufficient funds handler(reg: Request, exc: InsufficientFundsError):
    return JSONResponse(
        status code=status.HTTP 400 BAD REQUEST,
        content={"message": str(exc)},
@app.exception handler(AccountNotFoundError)
async def account not found handler(req: Request, exc: AccountNotFoundError):
    return JSONResponse(
        status code=status.HTTP 404 NOT FOUND,
        content={"message": str(exc)},
```

# **Step 6 - The Final Touch (Async Call)**

Finally, after the transaction is committed, call the external service.

# You're Ready to Code!

Your Task:

√ Set up the project structure. √ Implement the models and schemas. √ Write the service, decorators, and endpoint. ✓ Add the exception handlers. √ Test your successful transfer and your error cases!

Good luck, and ask questions any time! 🞉