0.1 Depth-first Search

Algorithm 1 DFS

```
Let G be a graph with vertex set V = \{1, ..., n\}

1: procedure DFS(G, V)

2: label v as discovered

3: for all edges from v to w in G.adjacentEdges(V) do

4: if (vertex w is not labelled as discovered) then

5: recursively call DFS(G, w)

6: end if

7: end for

8: end procedure
```

This algorithm allows you to find the connected components of a disconnected graph. Then using the following algorithm we can check if our forest at each step of our algorithm is acyclic.

Algorithm 2 Acyclic Check

Let G be a graph with the set of connected components C as found by DFS(G,v) where v is an arbitrary vertex in G.

```
1: procedure \operatorname{ACYCLIC}(G,C)

2: for all i in C do

3: if i.\operatorname{edgeCount}()>n-1 then return False

4: end if

5: end forreturn True

6: end procedure
```