

## 0.1 Graph Theory Definitions

**Definition 0.1** (Connected). A graph is connected when there is a path between each pair of vertices.

**Definition 0.2** (Tree). A connected graph with no circuits.  
All subsets of  $E$  in  $\mathcal{J}$  in  $M(G)$  the cycle matroid of  $G$  are the trees of the graph  $G$ .

**Definition 0.3** (Forest). A disconnected graph with no circuits

**Proposition 0.1.** A theorem of Cayley(1889) states that the number of distinct labelled trees which can be drawn using  $n$  labelled points is  $n^{n-2}$ .

**Corollary.** The number of distinct labelled spanning trees which can be drawn using  $n$  labelled points is  $n^2$ .

*Remark.* Determining the number of spanning trees of a graph in polynomial time is NP-hard.

The vertices are often labelled and referred to as nodes. Information may be recorded in them and a cost, penalty or probability may be associated with each edge. For example, the problem of joining all nodes in a graph by the minimum length of cable leads to a tree known as a *minimum spanning tree*.

**Definition 0.4** (Spanning Tree). A spanning tree  $T$  of an undirected graph  $G$  is a subgraph that is a *tree* which includes all of the vertices of  $G$ .  
A disconnected graph cannot contain a spanning tree as we cannot find a walk which brings us to all of the disconnected vertices.

**Definition 0.5** (Acyclic). An acyclic graph is a graph which contains no closed walks.

**Definition 0.6** (Walk). If there are vertices  $v_{i-1}v_i$  for  $i = 1, \dots, n$  the sequence is called a walk.

**Definition 0.7** (Closed Walk). If  $v_0 = v_n$  this sequence is called a closed walk.

**Definition 0.8** (Bridge). A bridge(or cut edge) is an edge of a graph whose deletion increases the number of connected components. Equivalently, an edge is a bridge if and only if it is not contained in any cycle.

**Lemma 0.2.** Any acyclic graph on  $n$  vertices has at most  $n - 1$  edges.

**Proof:** Let  $G$  be an acyclic graph with  $n$  vertices.  
if  $n = 1$  then we have no edges hence nothing to prove.  
Assume  $n > 1$ , let  $e$  be an edge in  $G$  connecting two vertices  $a, b$  in the vertex set of  $G$ .  
Let  $H = G \setminus \{e\}$ ,  $H$  has one more connected component than  $G$ .  $H$  has two maximal acyclic connected components, and thus can be decomposed into acyclic connected graphs  $H_1, H_2, \dots, H_k$  where  $k \geq 2$ .

By induction, we can assume each graph  $H_i$  contains at most  $n_i - 1$  edges where  $n_i$  is the number of vertices of  $H_i$ .

Then  $G$  has at most  $n - 1$  edges.

$$(n_1 - 1) + \dots + (n_k - 1) + 1 = (n_1 + \dots + n_k) - (k - 1) \leq n - 1 \text{ edges.}$$

□

**Lemma 0.3.** *Let  $G$  be a graph. Then the following conditions are equivalent:*

- 1)  $G$  is a tree.
- 2)  $G$  does not contain any cycles, but adding any further edge yields a cycle.
- 3) Any two vertices of  $G$  are connected by a unique path.
- 4)  $G$  is connected, and any edge of  $G$  is a bridge.

**Proof:** (1)  $\implies$  (2)

Suppose that  $G$  is a tree, then  $G$  is a connected graph with no circuits. Let  $e$  be a new edge in  $G$  with  $e = g_i g_k$  where  $g_i, g_k$  are in the vertex set of  $G$ . Then as  $G \cup \{e\}$  must be connected, there exists a walk between any pair of vertices of  $G$ . So there is a walk  $K$  from  $g_j \rightarrow g_k$  and there is also a walk  $L$  from  $g_k \rightarrow g_j$  where  $K$  does not traverse  $e$  and  $L$  does traverse  $e$  and so we have a cycle.

**Proof:** (2)  $\implies$  (3)

Let  $u, v$  be vertices of  $G$ . If there was not path joining  $uv$  in  $G$  then  $e = uv$  does not create a cycle in  $G$ . Thus  $G$  must be connected.

Suppose  $G$  contained two different paths  $W_1, W_2$  from  $u$  to  $v$ .

Then  $u \rightarrow v \rightarrow u$  would be a closed walk in  $G$ .

$\implies G$  contains a cycle. Which is a contradiction.

**Proof:** (3)  $\implies$  (4)

$G$  is connected by hypothesis. Let  $e = uv$  be an edge in  $G$ .

Suppose  $e$  is not a bridge, then  $G \setminus \{e\}$  is still connected. But then we have two distinct path from  $u$  to  $v$  in  $G$ .

**Proof:** (4)  $\implies$  (1)

$G$  is connected by hypothesis.

Suppose  $G$  contains a cycle  $K$ . Then any edge of  $K$  could be omitted from  $G$ , and the resulting graph would still be connected. In other words, no edge of  $K$  would be a bridge, a contradiction.

□

**Definition 0.9.** let  $(G, \omega)$  be a network. For any subset  $T$  of the edge set of  $G$ ,  $\omega$  is called the weight of  $T$ .

$$\omega(T) = \sum_{e \in T} \omega(e) \quad (1)$$

**Definition 0.10** (Minimal Spanning Tree). A spanning tree is a *minimal* spanning tree if its weight is minimal of all the weights of spanning trees.

A forest can be considered by finding a minimal spanning tree for each connected component of  $G$ .

*Remark.* If the weight  $\omega$  is constant, any spanning tree is minimal. In this case, determining a minimal spanning tree could be done using a breadth-first search.

**Theorem 0.4** (Without Proof). *Let  $(G, \omega)$  be a network, where  $G$  is a connected graph. A spanning tree  $T$  of  $G$  is minimal if and only if, for each edge  $e$  in  $G \setminus T$ , we have,*

$$\omega(e) \geq \omega(f) \quad \forall \text{ edges } f \text{ in } C_T(e).$$