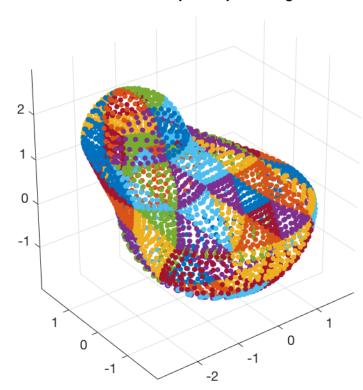
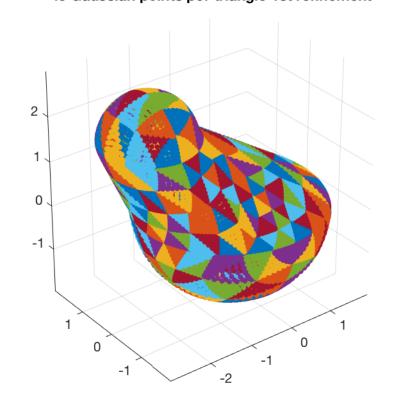
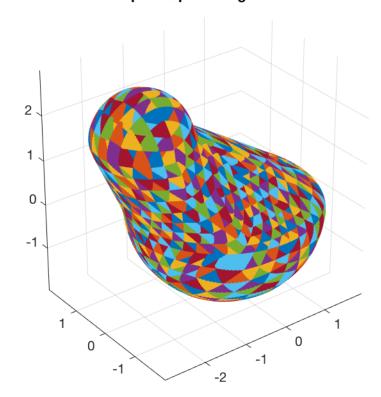
45 Gaussian points per triangle

## 45 Gaussian points per triangle 1st refinement

45 Gaussian points per triangle 2nd refinement







## Normal, U and V vectors

