# A framework for mentored data science research

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## 1 Abstract

We design a mentoring framework to guide undergraduate researchers through individualized research projects in data science. Our framework involves research question formulation, data acquisition, data analysis and visualization, and presentation and communication of results. Our two honors students, whose projects serve as case studies for our framework, completed all components of the individualized research projects. We found that data science research skills, self-confidence in research ability, and professional interest in data science increased for both students. We describe our successes, lessons learned, and ideas for others to build similar frameworks.

# <sub>4</sub> 2 Introduction

- The need to analyze unprecedentedly large volumes of information combined with the development of faster and more powerful computers has fueled advances in data science methods for big data. Similar causes have
- 7 led to a need for greater numbers of scientists with quantitative skills. In efforts to enhance training and

- mentoring for students, we created a program that emphasizes many transferable skills that contribute to career success in data science.
- We elected to work with social media data. In making this decision, we recognized that social media data,
- such as tweets from Twitter, can be acquired with little cost and that there is growing research interest 41
- in social media in many social science disciplines, including political science, communication studies, and 42
- sociology. We also anticipated that our undergraduate trainees might be intrigued by the possibility of 43
- analyzing social media data, since many young adults use Facebook, Twitter, Instagram, and related sites. 44
- Some social media data, including tweets from Twitter, are available through website application product 45
- interfaces (APIs). Twitter shares, via a streaming API, a sample of approximately one percent of all tweets
- during an API query time period ("Sampled Stream," n.d.). Researchers have studied tweets for a variety of 47
- purposes, including inference of relationships and social networks among users (Lin et al. 2011); determination 48
- of authorship of specific tweets when multiple persons share a single account (Robinson, n.d.); and study of 49
- rhetoric in recruiting political supporters (Pelled et al. 2018; Wells et al. 2016). Recognizing the potential 50
- utility of tweets for data science research and teaching, we created a collection of tweets over time by repeated 51
- querying of the Twitter streaming API. 52
- Nolan and Temple Lang (2010) argue for students to work with real data. Working with real data allows
- students to develop skill not only in statistical analysis, but also in data transfer from online sources, in 54
- data storage, and in using data from multiple file formats. In the case of Twitter data, tweets are stored in
- Javascript Object Notation (JSON) ("Consuming Streaming Data," n.d.; "Introducing Json," n.d.).
- Mentoring in the work place and in higher education can have many benefits, including improving students' 57
- development as thinkers and scholars, confidence in their own abilities, integration into the campus community,
- and interest in graduate training (Baker and Griffin 2010; Higgins and Kram 2001). A key component of 59
- our data science mentoring framework is the emphasis on using real data to answer scientific questions. We
- believe that this process develops problem-solving skills that students will need in their future careers in 61
- data science. We encouraged students to articulate a scientific research question, translate that question into
- quantitative and statistical terms, determine which data could be used to address the question, acquire the 63
- data, analyze data, visualize results, and communicate what they learned.

#### 2.1 Our backgrounds

- During the time when we first implemented our framework, we served as early-career instructors in the statistics department at the University of Wisconsin-Madison. One of us (Hanlon) had prior experience in
- mentoring students, while the other (Boehm) had none. Our initial conceptualization of mentoring drew 68
- heavily on ideas we first encountered in professional development activities, including the Delta Program's
- 70 mentoring class (https://delta.wisc.edu) and Handelsman et al. (2005). Professor Erik Nordheim influenced
- our approach to and philosophy of teaching statistics. We studied with Professor Nordheim early in our 71
- teaching careers, and his emphasis on backward design and active learning continues to influence our teaching 72
- practices. 73

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- We both have experience in teaching undergraduate introductory statistics courses with enrollments over 100
- students. Through our interactions with students in these classes, we've grown to value not only the ideas in 75
- a traditional introductory course, but also the need to prepare students with the essential skills needed for
- success in data science. Nolan and Temple Lang (2010) summarizes these skill sets in the following three 77
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- 1. broaden statistical computing to include emerging areas
- 2. deepen computational reasoning skills
- 3. combine computational topics with data analysis in the practice of statistics
- To these three praiseworthy goals, we add a fourth: 82
  - 4. develop skills in reproducible research to promote open science practices

- We see the fourth goal as an equal with the first three from Nolan and Temple Lang (2010). Data scientists
- are uniquely positioned to promote open science practices, including the free sharing of data, code, and
- instructions for their use. The need for science to be more transparent and more reproducible elevate this
- goal to the level of the first three.
- Below, we detail our methods for creating a reproducible framework for undergraduate data science research.
- We describe our results before concluding with lessons learned, things we could have done differently, and
- recommendations for future mentors who may use and extend our framework.

#### 3 Methods

- We designed and implemented a framework for mentored undergraduate data science research projects with
- big data. Below, we describe our initial framework and connect it to ideas from Nolan and Temple Lang
- (2010).

### Framework Overview

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step	details		
Question formulation	List ideas		
Question formulation	Prioritize ideas		
Question formulation	Check data availability		
Data acquisition	Download tweets and other data		
Data acquisition	Parse tweet JSON		
Data acquisition	Organize data as times series		
Data analysis and visualization	Exploratory plots		
Data analysis and visualization	Summary statistics		
Presentation and communication	Interpret and summarize graphs and summary statistics		
Presentation and communication	Prepare written materials and figures		
Presentation and communication	Share findings as posters, slides, and reports		

#### 3.1Framework implementation

#### 3.1.1 Research question formulation

- Our mentored research framework begins with brainstorming scientific research ideas based on the student's 97
- interests. This enables us to craft a project that excites the student. With the results of brainstorming 98
- sessions, we (mentors and student together) formulate the most promising ideas into scientific hypotheses. 99
- For the most appealing scientific hypotheses, we encourage the student to translate the scientific question 100 into a statistical question that may be addressed with data. This is a crucial step in data science research 101
- question formulation. Skill in translating in both directions between scientific and statistical questions is a
- key communication skill that data science researchers offer. 103

#### 3.1.2Data acquisition

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- We also incorporated data availability into our question formulation. We limited questions to those that could be studied with publicly available data. This practice also enabled reproducibility of our analyses, since 106 students could share the URL from which they accessed data.
- Our computational system for acquiring tweets involved several steps. We interacted with the API via the R package twitteR (Gentry 2015). We used the free Twitter streaming API that gave us access to 109 approximately one percent stream of all tweets during the specified query time period. To ensure that we

collected tweets continuously, we used the linux tool **crontab** to execute our R script every five minutes. Each execution of the R script performed a single streaming API query for five minutes. Twitter's streaming API, at the time of our data collection, enforced rate limits on the frequency and duration of queries. With the above settings, we continuously collected tweets.

We encouraged students to complement tweets with additional data from publicly available sources.

#### 3.1.3 Data analysis and visualization

After identifying research questions and publicly available data, the next step is to decide on informative data visualizations and quantitative analyses. Because both projects involved exploratory analyses of times series, we encouraged students to think about visualizations that might reveal relationships over time.

In the case of the event detection project, our student created word clouds for every inferred "topic". He also presented most probable words from each inferred topic, i.e., each distribution over words, as a bar plot.

The student working on sentiment analysis and market index prices plotted a daily sentiment "score" over time and presented it beside a plot of daily market index prices and compared the two plots.

#### 3.1.4 Presentation and communication of results

Students presented their research in a variety of settings. Each student presented at the annual undergraduate statistics poster session. We also encouraged them to present at the annual university-wide undergraduate research symposium.

In planning with students for poster and slide presentations, we (Hanlon and Boehm) emphasized the importance of succinctly stating the research question and its scientific context. After clarifying the importance of the question, the student could proceed with explaining many of the elements that we've described above. Namely, the student would discuss the analyzed data and its acquisition while noting any shortcomings or biases of the data. For oral presentations, we suggested that students cautiously limit discussion of statistical methods, with the caveat that they prepare to answer detailed methodological inquiries during the question and answer session. Our students created powerful data visualizations for their projects. Their presentations also included their major results and future research directions.

In efforts to develop student written communication, we encouraged both students to prepare a written senior thesis document that detailed their research. In the senior thesis, we suggested that the students describe in rigorous detail their statistical methods. The rationale for this distinction, relative to the oral presentation, is that a reader doesn't have access to a question and answer session, while a poster session attendee may freely ask questions of the author.

#### 141 3.2 Examples

Examples may help to demonstrate our approach to identifying a statistical research question. One of our students had interests in acquiring and using social media posts. We helped her in brainstorming ideas for research involving social media sources like Facebook and Twitter. Through this brainstorming, we recognized that she had a parallel interest in financial markets. Our student hypothesized that sentiment analysis of finance-related tweets might reflect trends in financial market index prices. On days when the market index prices increase, sentiment analysis of finance-related tweets might reveal more use of positive words, while days with decreasing prices might have more negative words in finance-related tweets.

A second student wanted to study tweets over time and entertainment events that garner lots of attention in social media. We encouraged this student to develop a strategy for event detection from tweets over time.

The rationale is that a big entertainment event, such as the National Football League's Super Bowl game, might generate enough tweets that Super Bowl-related words would appear with high weights in results from

latent Dirichlet allocation modeling of collections of tweets at distinct time points. We reasoned that Super Bowl-related topics might appear during the Super Bowl and vanish soon after the game's conclusion.

# 3.3 Relating to three ideas from Nolan and Temple Lang (2010)

<sup>56</sup> We incorporate three key aspects that Nolan and Temple Lang (2010) identified:

- 1. broaden statistical computing to include emerging areas
- 2. deepen computational reasoning skills

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3. combine computational topics with data analysis in the practice of statistics

Additionally, our projects gave students opportunities to develop and to practice skills in reproducible research.

Given the growing imperative to document and share code to promote open science, we feel that this skill set equals in importance the three points above.

4. develop and practice skills in reproducible research to promote open science

Below, we describe how our framework enabled students to achieve competence in the four areas listed above.

### 3.4 Broaden statistical computing to include emerging areas

Our framework broadens statistical computing by including the emerging areas of social media data analysis, sentiment analysis, and topic modeling. Both students used Twitter tweets, which we accessed through a Twitter streaming API. One student chose to apply topic modeling to tweets. The other elected to apply sentiment analysis to daily tweet collections. By using these methods, sentiment analysis and topic modeling, students learned an aspect of text analysis that is not taught in traditional statistics courses.

# 3.5 Deepen computational reasoning skills

Our framework encourages students to deepen computational reasoning skills in several ways. First, they
work with a variety of internet-based data to answer research questions. In the two example cases, our
students collected tweets over time and gathered complementary data from other resources, including daily
closing prices of stock market indexes. This gave students opportunities to think creatively about what data
to acquire and how to use multiple data sources in a single cohesive project.

Second, the students worked with a variety of data structures. The Twitter streaming API returns tweets as
JSON (Javascript Object Notation). Because distinct Twitter users may provide different pieces of profile
information, there is variability in the structure of each tweet's JSON. Additionally, tweet metadata fields may
appear in any order (https://developer.twitter.com/en/docs/tutorials/consuming-streaming-data). Students
needed to recognize this and to write code that accommodated these variations in tweet data structure.
Additional variability in tweet structure arose due to changes in the API. The evolving nature of JSON tweet
structure (https://developer.twitter.com/en/docs/tweets/data-dictionary/guides/tweet-timeline) required
students to write flexible code that could incorporate newly introduced or deprecated metadata.

Students wrote R code to parse and organize tweet JSON. They organized their R code into a package, and shared it on Github (https://github.com/rturn/parseTweetFiles). Each tweet's JSON included required fields, and, possibly, some optional fields. Thus, students' code needed to accommodate variability in tweet structure.

#### 3.6 Combine computational topics with data analysis in the practice of statistics

Both mentored students combined computing with data analysis in the practice of statistics. They used a combination of latent dirichlet allocation topic modeling, sentiment analysis, and time series analysis to reach conclusions about real world phenomena.

Both drew heavily on the collection of tweets. One student examined Standard and Poor's 500 index daily closing prices over time. She also analyzed sentiments from each day's stock market-related tweets to look for relationships between tweet sentiment and stock market prices.

Our other student focused on developing detection methods for social media events through topic modeling
of tweets at different time periods. As a proof of principle, he fitted topic models to collections of tweets
preceding, during, and following the National Football League's Super Bowl game. He hypothesized that topics
would evolve over time, with football-related tweets appearing during the football game and disappearing
soon after conclusion of the game.

Both students analyzed tweets as texts. This first required them to write code to parse the JSON that the
API returns. Once they had isolated the tweet text from its metadata, they parsed the tweet text into words
for use in sentiment analysis and topic modeling. For the stock market project, they analyzed only those
tweets that contained finance-related keywords. Sentiment analysis involved comparisons of tweet words to a
dictionary that mapped words to sentiments. This yielded a net sentiment score for each tweet. They then
treated tweet sentiment scores as a time series and compared them with daily stock market index closing
prices.

The second student project involved latent Dirichlet allocation modeling of tweet words at distinct time points to detect social media events (Blei, Ng, and Jordan 2003). Latent Dirichlet allocation is a bayesian nonparametric method for modeling text corpora as the result of words chosen from topics. The student treated tweets as "documents" (in the parlance of topic modeling). The goal of topic modeling, then, was to infer the underlying "topics" (or probability distributions over words) from a collection of tweets.

# 3.7 Develop and practice skills in reproducible research to promote open science

With the goal of promoting transparency in our research, we encouraged students to use git for version control of their code and documents and to share their code via the website Github (https://github.com).
One student also enrolled in Karl Broman's class on tools for reproducible research. This class features git and Github throughout its lectures and activities.

As we stated above, the students created an R package, parseTweetFiles, version controlled it with git, and shared it via Github.

### $_{20}$ 4 Results

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We applied the project framework to our mentoring of two students. Both engaged in 12 months of mentored research during their senior year of undergraduate studies in statistics. Below, we describe three categories of outcomes:

- 1. student outcomes
- 2. mentor outcomes
- 3. scholarly outcomes

#### 27 4.1 Student Outcomes

We subjectively assessed student outcomes through conversations in our weekly student research meetings.

Both students showed increases in confidence and ability to do data science research.

Both students secured positions in data science after graduation. One student later enrolled in a statistics graduate program, while the other pursued employment in health care analytics.

#### 232 4.2 Mentor outcomes

We (Boehm and Hanlon) grew as mentors during our work with the two students. We successfully guided junior scientists through a productive, hands-on research experience, and we anticipate refining the framework in future iterations.

### 236 4.3 Scholarly outcomes

Our scholarly contributions include the parseTweetFiles R package on Github (https://github.com/rturn/parseTweetFiles) and presentations at conferences such as useR! 2016 and local poster sessions. Additionally, both students prepared end-of-project reports on their research.

## 5 Discussion

#### 5.1 Benefits of our framework

The student test cases for our framework demonstrated greater self-confidence and greater proficiency in data science skills over the course of the research projects. They used real-world data sources to address real scientific research questions. Additionally, they showed great interest in quantitative and data science careers.

After graduation, one student immediately enrolled in statistics graduate training, while the other sought employment in health care analytics.

### <sup>247</sup> 5.2 Critiques of our framework

From our current perspective, we offer a number of framework critiques and opportunities for improvement.
Our measure of students' self-confidence in research ability was merely subjective. In future iterations of our framework, we would like to measure systematic and objective outcomes. One strategy for implementing this is to administer a survey, including questions from Vance et al. (2017), both before and after the mentored research project. We would use validated survey questions that focused on student beliefs about themselves, their skills, and their future careers.

One shortcoming of our initial framework was the relative lack of emphasis on best practices for computational reproducibility. This is one area that we would like to rectify in future mentoring activities. The University of Wisconsin-Madison has periodically offered a semester course in best practices for computationally reproducible research (https://kbroman.org/Tools4RR/). We especially see collaborative version control systems, such as Git and Github, as essential tools for the modern data scientist.

1. assessment of data science skills

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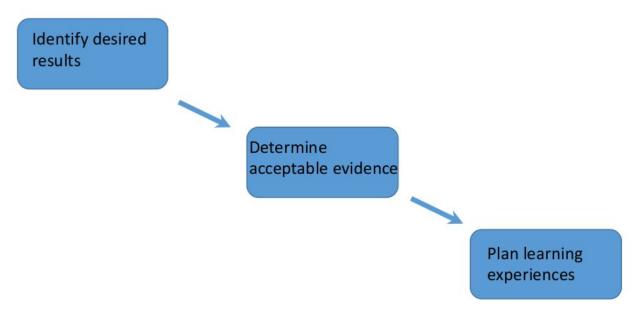
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2. assessment of attitudes (pre and post survey??)

#### <sup>261</sup> 5.2.1 Framework development with backward design

In future research, we will continue to develop our framework for undergraduate data science research by explicitly incorporating backward design principles (Wiggins and McTighe 2005). Following Wiggins and McTighe (2005), we will identify desired results, determined acceptable evidence, and planned learning experiences.

knitr::include graphics("backward-design.jpg")



Before identifying desired results, we will prioritize topics from Nolan and Temple Lang (2010). Specifically, we will assign all terms from Figure 1 of Nolan and Temple Lang (2010) into one of three categories:

1. worth being familiar with

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- 2. important to know and do
- 3. enduring understanding

 $^{272}$  We've tabulated below the Nolan and Temple Lang (2010) terms for the current framework and its student  $^{273}$  projects.

Prioritizing Key Terms from Figure 1 of @nolan2010 computing

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Term	Circle			
R packages	Enduring understanding			
debugging	Enduring understanding			
shell tools	Enduring understanding			
reproducible computation	Enduring understanding			
text editors	Enduring understanding			
version control	Enduring understanding			
file system concepts	Enduring understanding			
text processing	Enduring understanding			
regular expressions	Enduring understanding			
EM	Important to know and do			
MCMC	Important to know and do			
Bayesian computation	Important to know and do			
programming scope	Important to know and do			
data structures	Important to know and do			
portability	Important to know and do			
authoring tools	Important to know and do			
GUIs	Important to know and do			
grammar of graphics	Important to know and do			
composition	Important to know and do			
linear algebra decompositions	Worth being familiar with			
representation of numbers	Worth being familiar with			
RNG	Worth being familiar with			
optimization	Worth being familiar with			

Worth being familiar with numerical algorithms efficiency Worth being familiar with parallel computing Worth being familiar with modeling language Worth being familiar with distributed computing Worth being familiar with compiled languages Worth being familiar with OOP Worth being familiar with symbolic math Worth being familiar with data bases Worth being familiar with I/O Worth being familiar with Flash Worth being familiar with HTTP Worth being familiar with Worth being familiar with XMLWorth being familiar with SOAP SVG Worth being familiar with **KML** Worth being familiar with Worth being familiar with grid Worth being familiar with lattice Worth being familiar with event programming maps Worth being familiar with interactivity Worth being familiar with animation Worth being familiar with Worth being familiar with perception Worth being familiar with color raster/vector graphics Worth being familiar with

Potential benefits of incorporating backward design ideas include clearer articulation of goals and better assessment of goal achievement.

We see our framework as one contribution to scholarship on improving data science training programs.

Given the increasing economic need, in the USA and abroad, for data scientists and other researchers with quantitative training, we anticipate that our framework and its future iterations will continue to prepare students for data science careers by offering training in tangible and transferable analytic skills in the context of solving scientific questions.

#### <sup>281</sup> 5.3 Integrating more mentoring activities

Our framework would benefit students more if we explicitly incorporate more mentoring activities. Through professional development courses at the University of Wisconsin-Madison's Delta Program, we received training in how to offer professional support to students. While we both informally supported our students, the Delta Program suggested ways to encourage the student's professional development through structured conversations and goal-setting. Additions like this would only enhance our framework.

Baker and Griffin (2010) discuss the role of faculty "developers" in student success. A faculty "developer", as
envisioned by Higgins and Kram (2001), offers not only psychosocial and career support, like a mentor, but
also supports students' academic goals. Such relationships between developers and students benefit both
parties. The student gets support while the developer refines her teaching and expands her scholarly network.
We anticipate expanding our framework to more holistically support students.

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