

LEAN & GREEN

INFERENCE WITH

PYTORCH

QUANTIZATION

SURAJ SUBRAMANIAN PYTORCH



## AGENDA

0 1

EFFICIENT AI: NEED OF THE HOUR

0 2

QUANTIZATION 101

03

TECHNIQUES IN PYTORCH

0 4

WORKFLOW FOR MODEL

QUANTIZATION



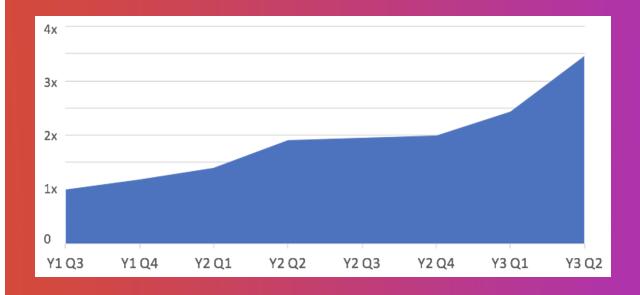
EFFICIENT AI:

N E E D O F T H E

H O U R



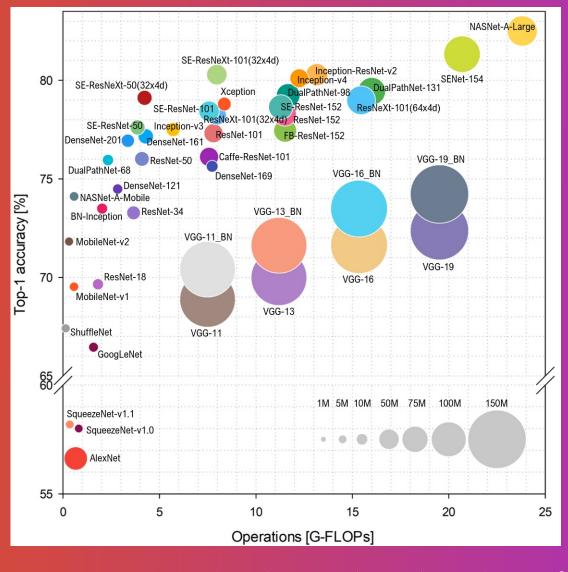
DL INFERENCE POWER
CONSUMPTION IS
DOUBLING EVERY YEAR



Source: Deep Learning Inference in Meta Data
Centers



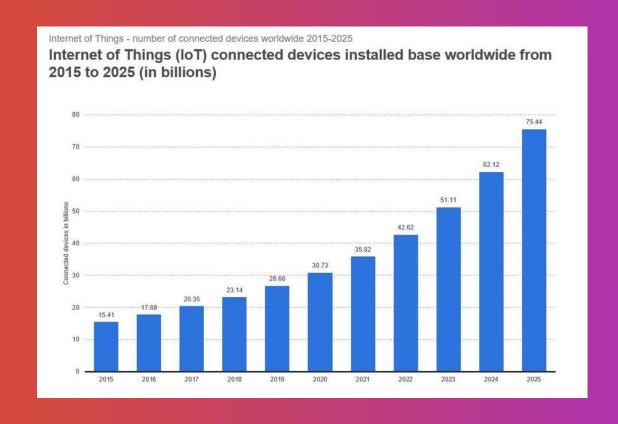
## BIGGER MODELS = BETTER ACCURACY



Bianco, Simone, et al. "Benchmark analysis of representative deep neural network architectures.



# EDGE DEVICES ARE PROLIFERATING



#### Source:

https://www.statista.com/statistics/471264/iot-number-of-connected-devices-worldwide/



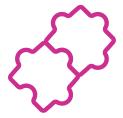
EFFICIENT AI:

SOLUTIONS?



### Solutions?

HW/SW CO-DESIGN

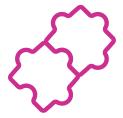


- New custom accelerators like
   TPU
- Optimized kernels to run on Al-specific hardware



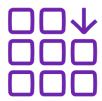
### Solutions?

HW/SW CO-DESIGN



- New custom accelerators like
   TPU
- Optimized kernels to run on Al-specific hardware

EFFICIENT MODEL ARCHITECTURES



- Research-intensive effort
- Insufficient accuracy for critical applications



#### Solutions?

HW/SW CO-DESIGN



- New custom accelerators like
   TPU
- Optimized kernels to run on Al-specific hardware

EFFICIENT MODEL ARCHITECTURES



- Research-intensive effort
- Insufficient accuracy for critical applications

MODEL COMPRESSION



Simpler approach that doesn't require new hardware or model architectures

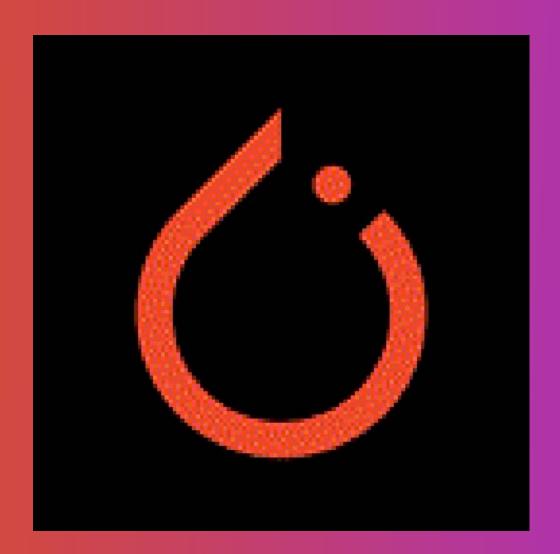
10



Q U A N T I Z A T I O N
1 0 1



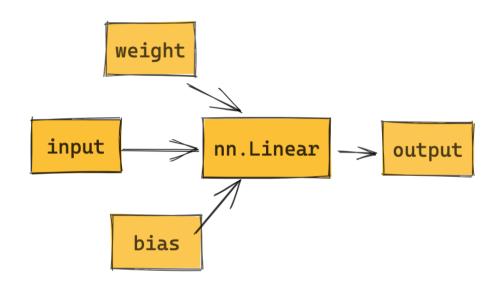
Quantization =
Reduce the size of
data



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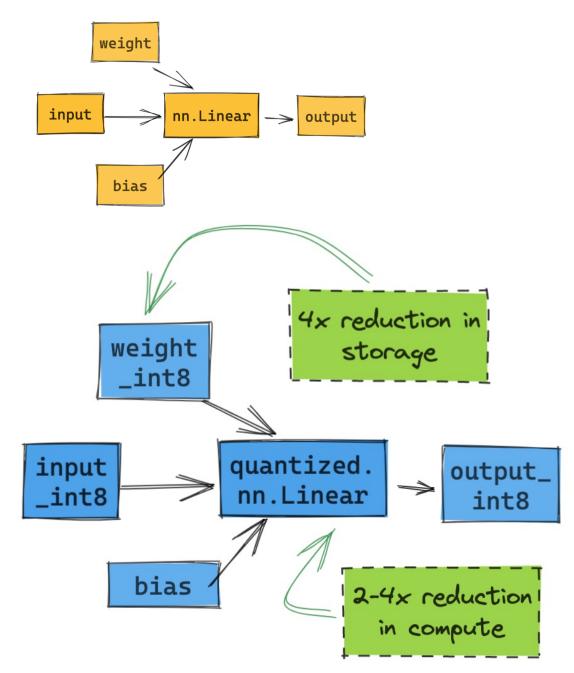


# INT8 Arithmetic is lighter and faster





# INT8 Arithmetic is lighter and faster





# Mapping functions

# mapping functions translate floating-point
numbers to integer numbers

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# Mapping functions

```
# mapping functions translate floating-point
numbers to integer numbers

# floor, ceil and round are also quantization
mapping functions

import math

print(math.floor(3.14159265359))
print(math.ceil(3.14159265359))
print(round(3.14159265359))
```

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# Mapping functions

$$Q(r) = round(r/S + Z)$$

```
# mapping functions translate floating-point
numbers to integer numbers
# floor, ceil and round are also quantization
mapping functions
import math
print(math.floor(3.14159265359))
print(math.ceil(3.14159265359))
print(round(3.14159265359))
# affine mapping function
import torch
def scale_transform(x, S, Z):
  x_q = 1/S * x + Z
  x_q = torch.round(x_q).to(torch.int8)
  return x_q
```

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# Mapping functions

$$Q(r) = round(r/S + Z)$$
$$y = mx + c$$

```
# mapping functions translate floating-point
numbers to integer numbers
# floor, ceil and round are also quantization
mapping functions
import math
print(math.floor(3.14159265359))
print(math.ceil(3.14159265359))
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def scale_transform(x, S, Z):
  x_q = 1/S * x + Z
  x_q = torch.round(x_q).to(torch.int8)
  return x q
```

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# Quantization Parameters



# Quantization Parameters

#### **Scaling Factor**

Ratio of input-range to output-range

$$S = \frac{\beta - \alpha}{\beta_q - \alpha_q}$$

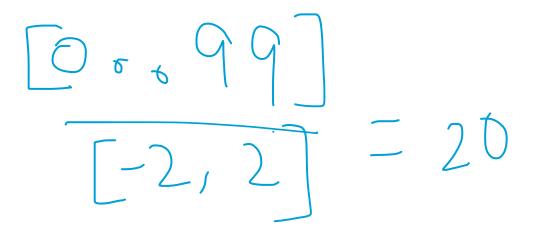


## **Quantization Parameters**

#### **Scaling Factor**

Ratio of input-range to output-range

$$S = \frac{\beta - \alpha}{\beta_q - \alpha_q}$$





#### TITLE IN ALL CAPS

# Quantization Parameters

#### **Scaling Factor**

Ratio of input-range to output-range

$$S = \frac{\beta - \alpha}{\beta_q - \alpha_q}$$

#### **Zero-point**

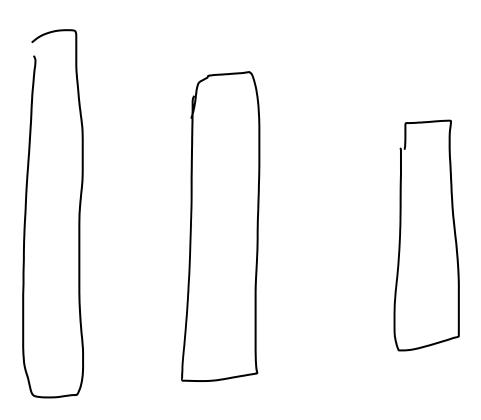
"Bias" term that maps 0 in the input space to 0 in the output space

$$Z = -(\frac{\alpha}{S} - \alpha_q)$$



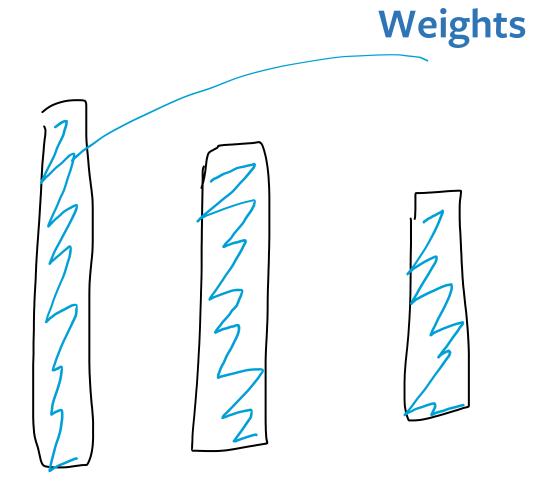
Q U A N T I Z A T I O N
T E C H N I Q U E S
I N P Y T O R C H



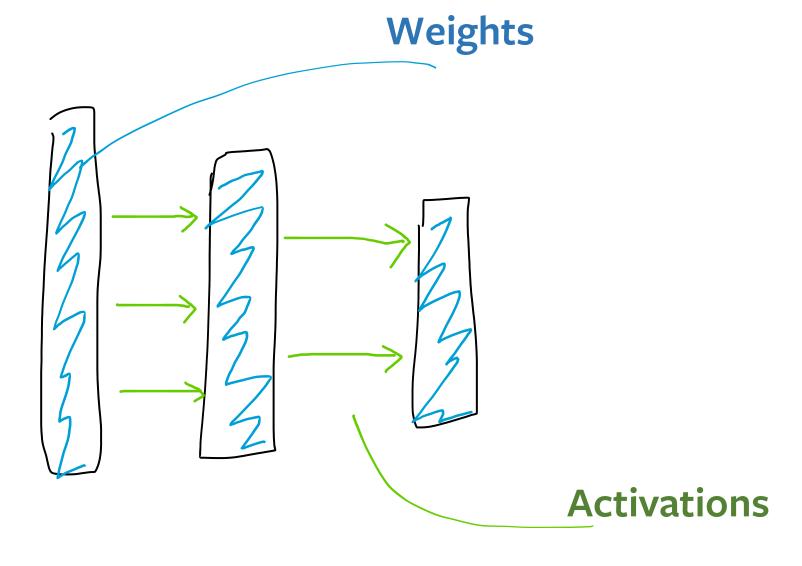


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Post-Training
Quantization



Post-Training

Quantization

Dynamic

(weights only)



## Dynamic Quantization

- Model weights are pre-quantized
- Activations are quantized on the fly as they come in ("dynamic")
- Good for LSTMs, Transformers, MLPs
- Works well with small batch sizes.
- Simple; one-line API call
- Higher overhead



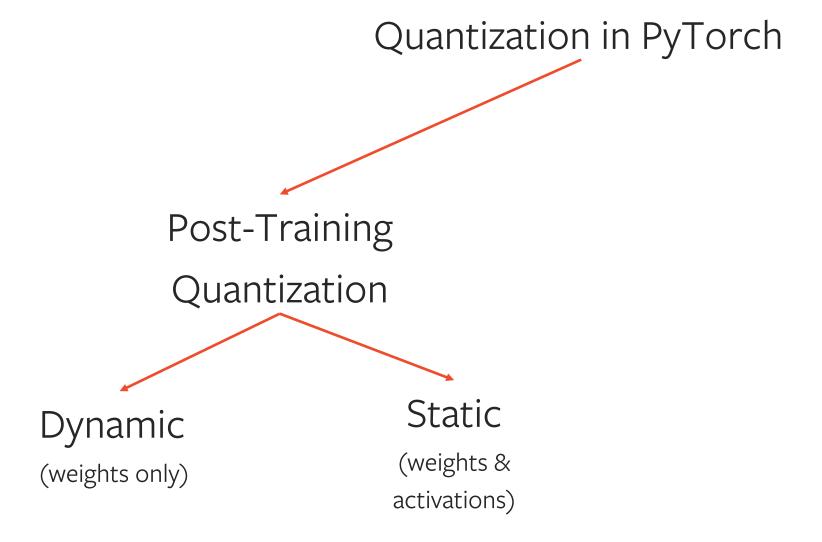
Post-Training

Quantization

Dynamic

(weights only)







## Static Quantization

- Weights are pre-quantized like dynamic
- Activations are also pre-quantized based on expected inputs ("static")
- Faster inference than dynamic
- More steps involved

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## Static Quantization Steps

```
import torch
class LinearReLUModule(torch.nn.Module):
    def __init__(self):
        super().__init__()
        self.linear = torch.nn.Linear(5,
10).float()
        self.relu = torch.nn.ReLU()

    def forward(self, x):
        return self.relu(self.linear(x))
```



## Step 1: Modify the model

#### Add Stubs

Surround the quantizable parts of the model

```
import torch
class LinearReLUModule(torch.nn.Module):
   def init (self):
       super(). init ()
       self.linear = torch.nn.Linear(5,
10).float()
       self.relu = torch.nn.ReLU()
   def forward(self, x):
       return self.relu(self.linear(x))
class ModifiedLinearReLUModule(torch.nn.Module):
   def init (self):
       super(). init ()
       self.linear = torch.nn.Linear(5,
10).float()
       self.relu = torch.nn.ReLU()
       self.quant = QuantStub()
       self.dequant = DeQuantStub()
   def forward(self, x):
       x = self.quant(x)
       x = self.relu(self.linear(x))
       x = self.dequant(x)
       return x
```



## Step 2: Fuse modules

 Fusing operations before quantizing improves performance

```
import torch.ao.quantization as quantization
  # load or train your model
  model = ModifiedLinearReLUModule()
  # model.load_state_dict(torch.load("model.pt"))
  model.eval()
  model = quantization.fuse_modules(model,
    [["linear", "relu"]])
  print("fused:", model)
fused: LinearReLUModule(
 (linear): LinearReLU(
   (0): Linear(in_features=5, out_features=10, bias=True)
   (1): ReLU()
 (relu): Identity()
 (quant): QuantStub()
 (dequant): DeQuantStub()
```



# Step 3: Prepare model

Insert observers around the quantizable parts of the model

```
model = quantization.prepare(model)
print("prepared:", model)
prepared: LinearReLUModule(
  (linear): LinearReLU(
    (0): Linear(in_features=5, out_features=10, bias=True)
    (1): ReLU()
    (activation_post_process): MinMaxObserver(min_val=inf,
max_val=-inf)
  (relu): Identity()
  (quant): QuantStub(
    (activation_post_process): MinMaxObserver(min_val=inf,
max val=-inf)
  (dequant): DeQuantStub()
```



## Step 4: Calibrate the model

- Feed the model with sample data
- Sample data should be representative of the test workload

```
# collect calibration statistics
for _ in range(10):
     model(torch.randn(5, 5))
print("calibrated:", model)
calibrated: LinearReLUModule(
  (linear): LinearReLU(
    (0): Linear(in features=5, out features=10, bias=True)
    (1): ReLU()
    (activation_post_process): MinMaxObserver(min_val=0.0,
max_val=1.6580328941345215)
  (relu): Identity()
  (quant): QuantStub(
    (activation_post_process):
MinMaxObserver(min val=-2.481177568435669,
max val=2.7160568237304688)
  (dequant): DeQuantStub()
```

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# Step 5: Convert the model

Swap all FP modules with their quantized version

```
# get the quantized model
model = quantization.convert(model)
print("quantized:", model)

quantized: LinearReLUModule(
   (linear): QuantizedLinearReLU(in_features=5,
   out_features=10, scale=0.013055376708507538, zero_point=0,
   qscheme=torch.per_tensor_affine)
   (relu): Identity()
   (quant): Quantize(scale=tensor([0.0409]),
   zero_point=tensor([61]), dtype=torch.quint8)
   (dequant): DeQuantize()
)
```

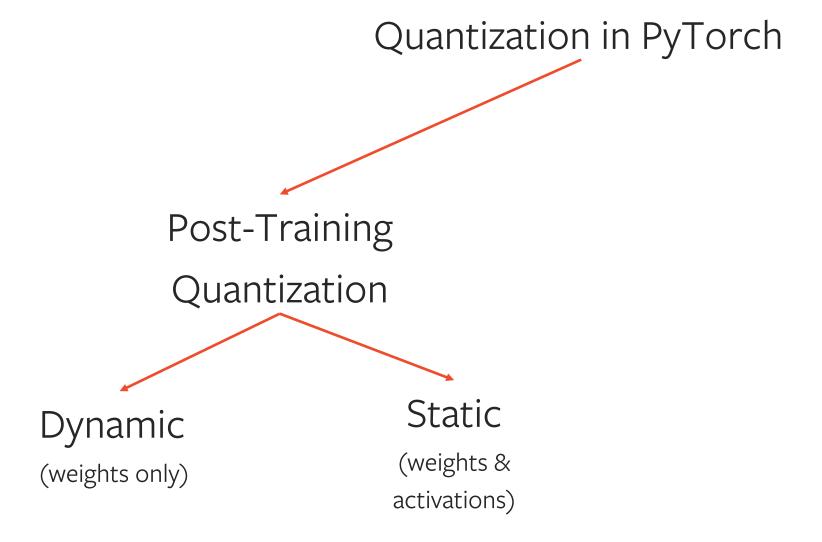


# Step 6: Deploy the model

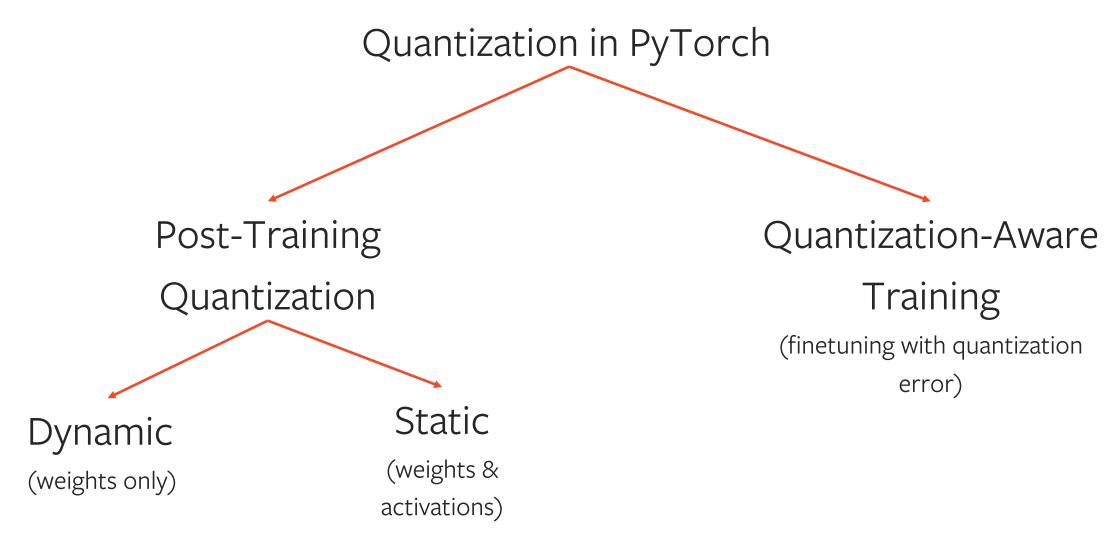
- Script the model first
- Save/load as you would save any scripted module

```
# use or deploy for C++ inference
torch.jit.script(model).save("quantized.pt")
```











# Quantization-Aware Training

- Model is optimized on training loss + quantization error
- Best suited to CNNs and MLPs
- Provides best accuracies among all techniques
- High computational costs of retraining (possibly few hundred epochs to learn the QE)



	FP32 Accuracy	INT8 Accuracy change	CPU speedup	Technique
Resnet50	<b>76.1</b> Imagenet	<b>-0.2</b> 75.9	<b>2x</b> 214 →102 ms, Intel Skylake-DE	Static
MobileNet v2	<b>71.9</b> Imagenet	- <b>0.4</b> 71.5	<b>4x</b> 75 →18 ms, Snapdragon 835	QAT
BERT	<b>90.2</b> F1 (GLUE MRPC)	<b>0.0</b> 90.2	<b>1.6x</b> 581 →313 ms, Intel Skylake-DE	Dynamic



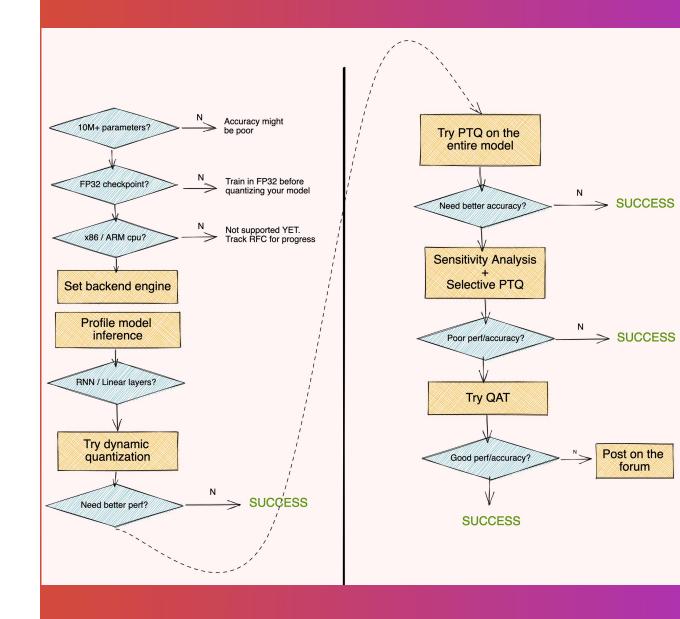
Eager Mode vs FX Graph Mode

	Eager Mode	FX Graph Mode
Release Status	Beta	Prototype
Quantizing Modules	Supported	Supported
Operator Fusion	Manual	Automatic
Quant/Dequant Placement	Manual	Automatic
Quantizing Functional/Torch Ops	Manual	Automatic
Support for Customization	Limited	Supported
Input/Output Model Type	nn.Module	nn.Module
Input Model Restrictions	None	Must be Symbolically Traceable (no data dependent control flows)

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# MAKING AN INFORMED CHOICE



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H A N D S O N
K E Y B O A R D

Quant\_Workflow.ipynb



W H A T 'S N E X T



#### WHAT'S NEXT

- FX Graph Mode moving into Beta
- Support for <u>custom backend extensions</u>
- More integration with domain libraries (eg: quantized torchvision models)
- Define-By-Run Quantization

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#### RESOURCES

- Quantization PyTorch 1.11.0 documentation
- FX Graph Mode Quantization User Guide
- Practical Quantization in PyTorch blog
- Latest quantization topics PyTorch Forums
- Issues · pytorch/pytorch · GitHub

