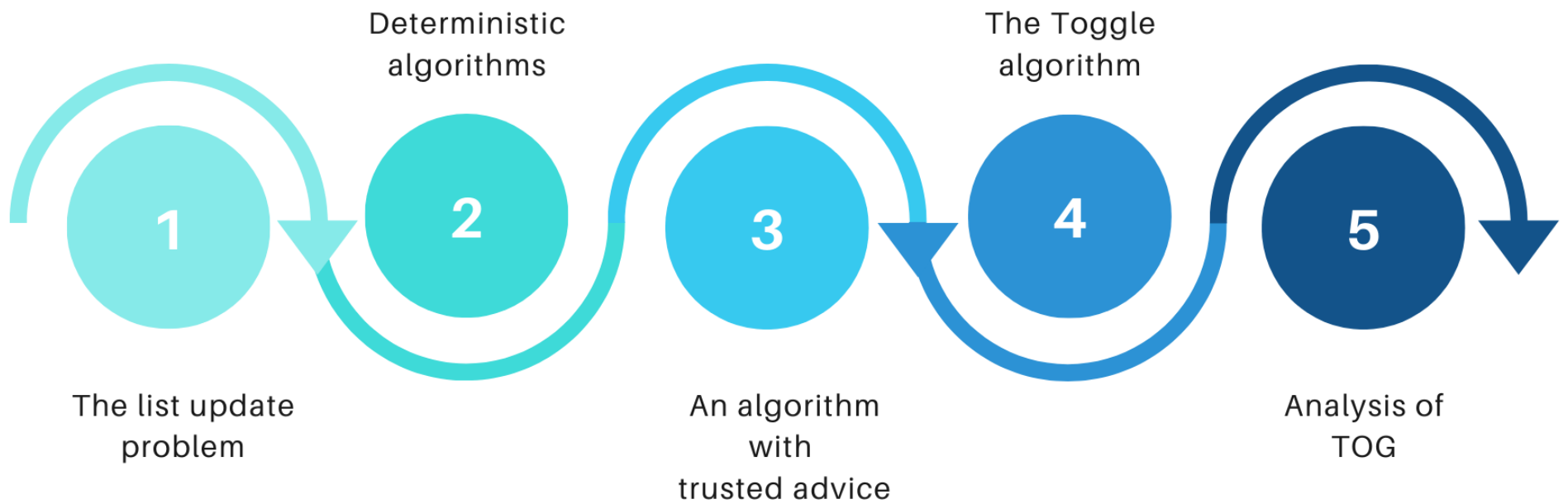




# List Update Problem With Untrusted Advice

Marzieh Aliakbarpour





## The list update problem

0	1	2	3	4
17	25	31	13	2

3/22

1

**Access**

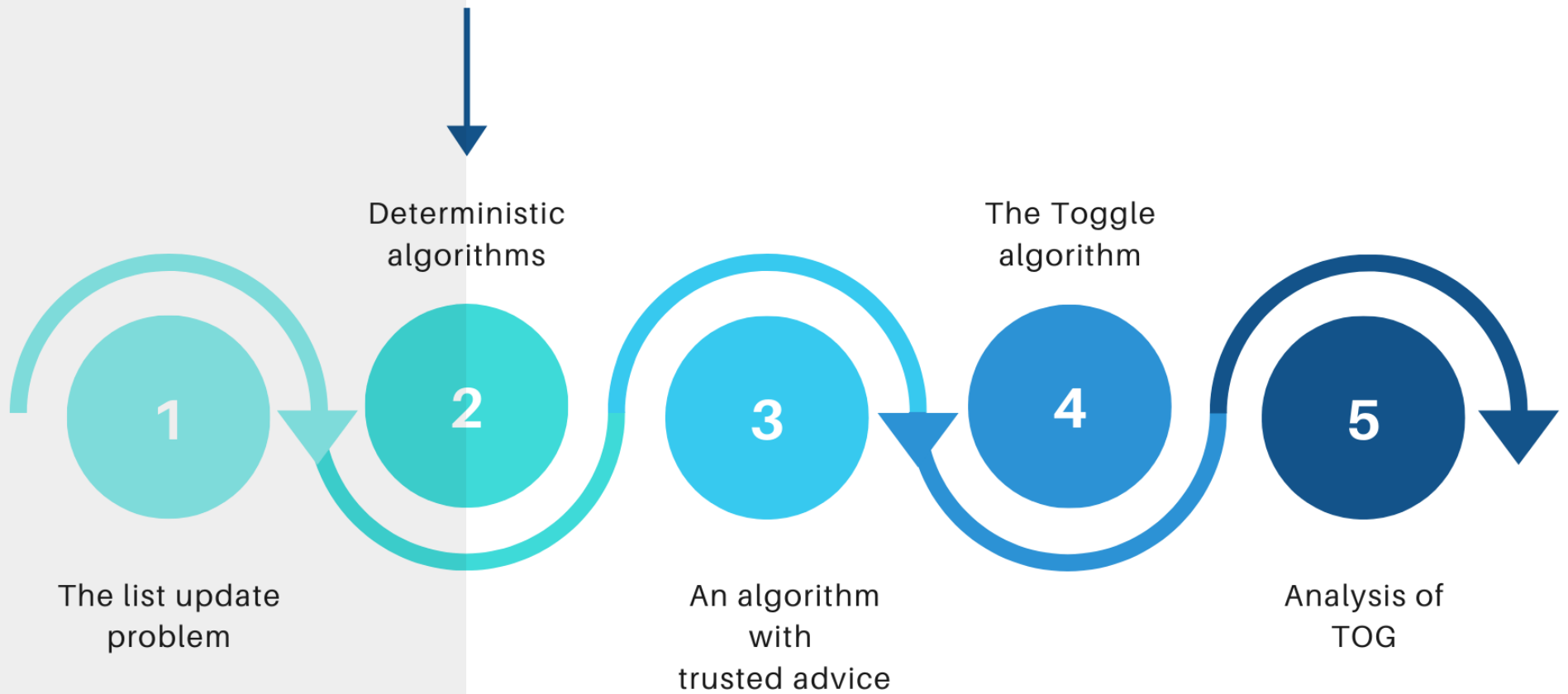
2

**Deletion**

3

**Insertion**

$$\sigma = \sigma_1, \sigma_2, \dots, \sigma_m$$



**MTF**

**MTF2**

**TIMESTAMP**

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**DETERMINISTIC  
ALGORITHMS**

# MTF

At every step, the algorithm moves the requested item  $x$  to the front of the list.  
The algorithm is **2-competitive**.

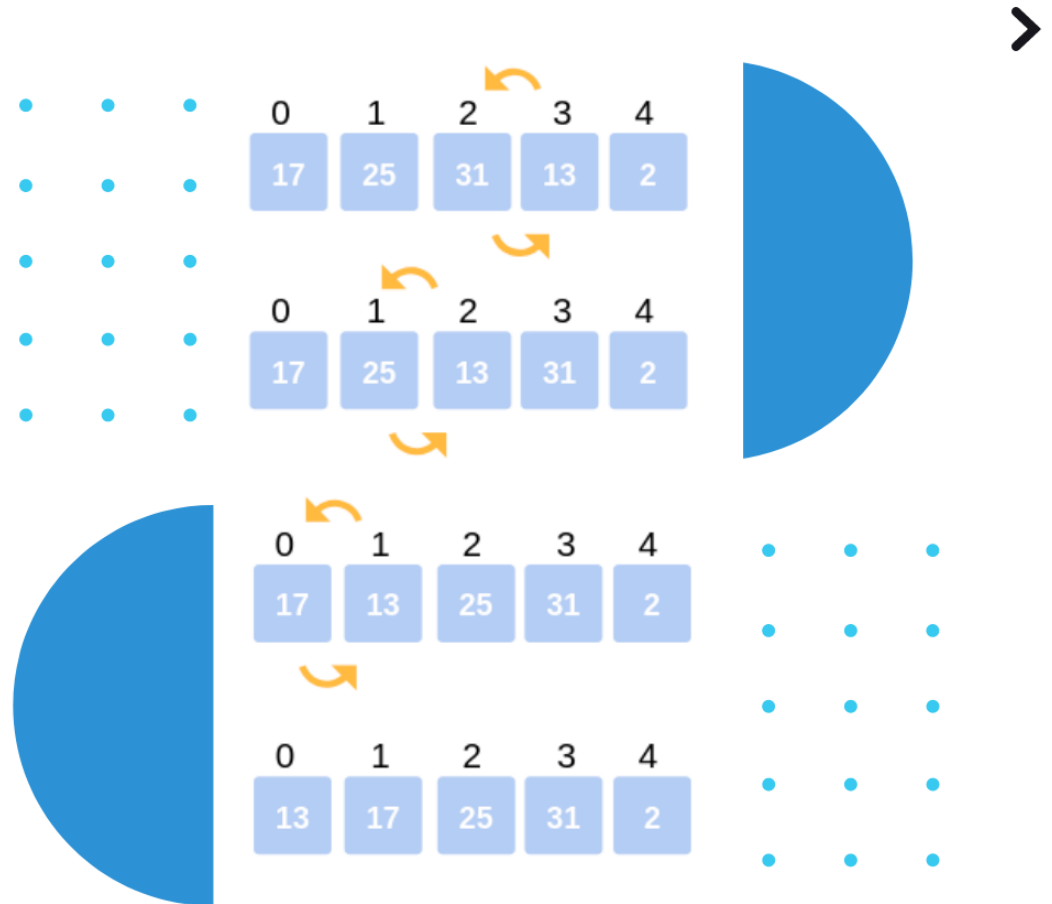




Diagram illustrating a 2D array rotation. The top part shows a 5x5 grid of values:

0	1	2	3	4
25	17	31	13	2
0	1	2	3	4
25	17	31	13	2
0	1	2	3	4

The bottom part shows the result after a 90-degree clockwise rotation:

17	25
31	13
2	25
13	31
2	31

A permutation  $\sigma$  is defined as  $\sigma = 17, 25, 17, 2, 31$ .

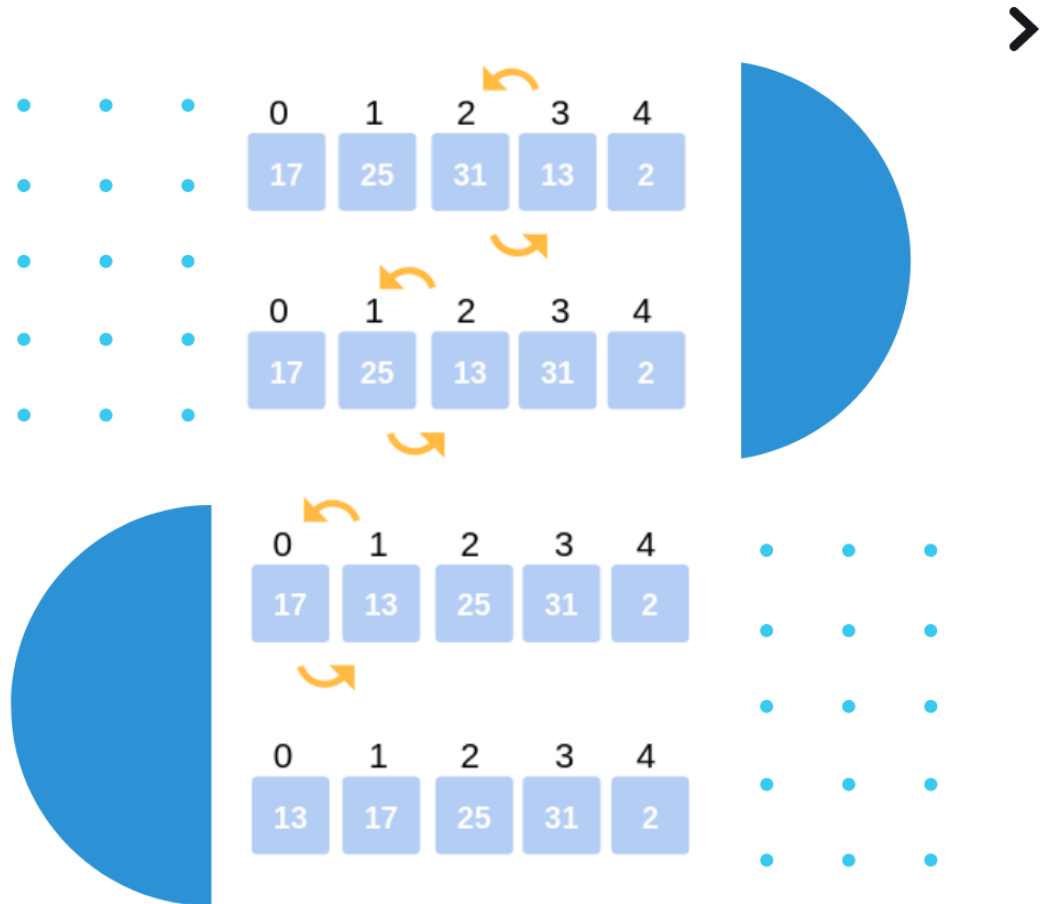
$$\sigma = 17, 25, 17, 2, 31$$

# MTF2

## MTFE & MTFO

MTFO (resp. MTFE) moves a requested item  $x$  to the front on every odd (resp. even) request to  $x$ .

The algorithm is **2.5-competitive**.





# MTF2

The competitive ratio of MTFO is at least 2.5.



$$\sigma = \langle (a_1, a_2, \dots, a_l, a_1^3, a_2^3, \dots, a_l^3, a_l, a_{l-1}, \dots, a_1, a_l^3, a_{l-1}^3, \dots, a_1^3)^m \rangle$$

MTFO :

$$[a_1^1 \dots a_l^1] \xrightarrow{l^2/2+o(l^2)} [a_l^0 \dots a_1^0] \xrightarrow{2l^2+o(l^2)} [a_l^1 \dots a_1^1] \xrightarrow{l^2/2+o(l^2)} [a_1^0 \dots a_l^0] \xrightarrow{2l^2+o(l^2)} [a_1^1 \dots a_l^1]$$

OPT :

$$[a_1 \dots a_l] \xrightarrow{l^2/2+o(l^2)} [a_1 \dots a_l] \xrightarrow{l^2/2+o(l^2)} [a_l \dots a_1] \xrightarrow{l^2/2+o(l^2)} [a_l \dots a_1] \xrightarrow{l^2/2+o(l^2)} [a_1 \dots a_l]$$



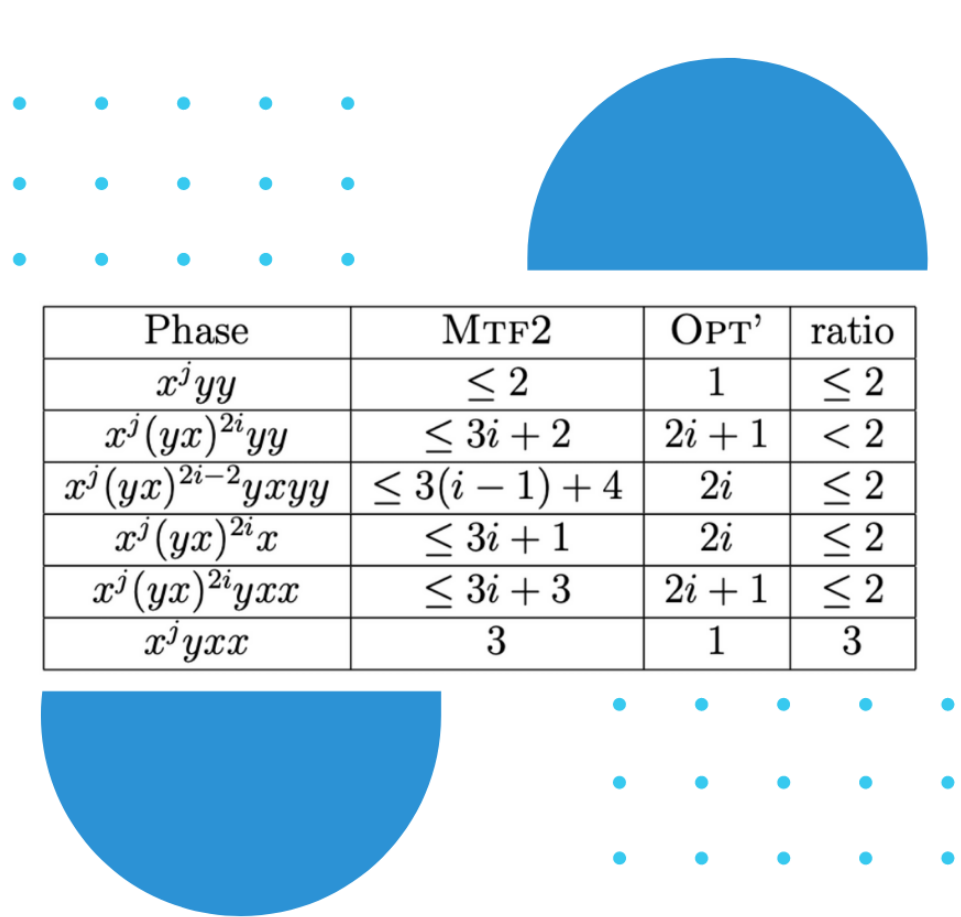
# MTF2

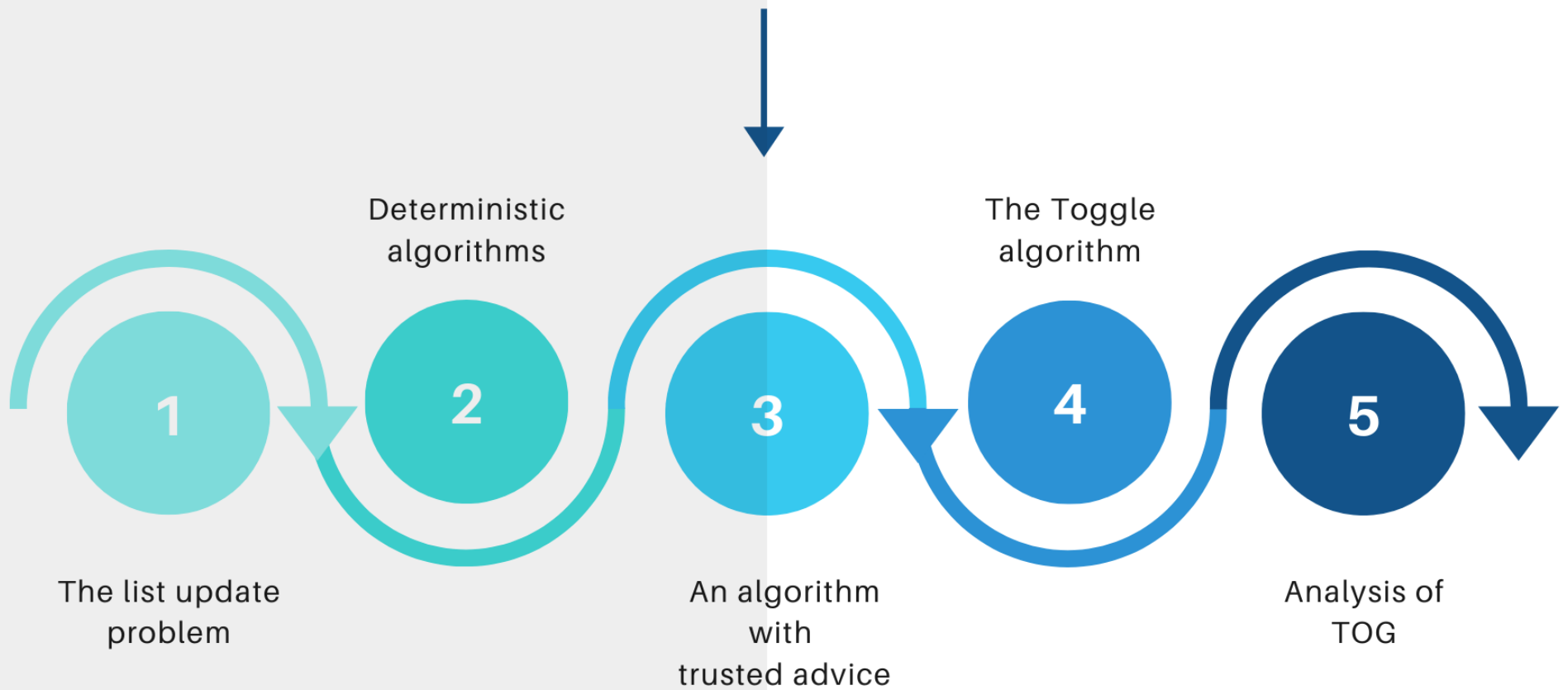
The competitive ratio of MTFO is at most 2.5.

Critical  
Phase



Phase	MTF2	OPT'	ratio
$x^j y y$	$\leq 2$	1	$\leq 2$
$x^j (y x)^{2i} y y$	$\leq 3i + 2$	$2i + 1$	$< 2$
$x^j (y x)^{2i-2} y x y y$	$\leq 3(i - 1) + 4$	$2i$	$\leq 2$
$x^j (y x)^{2i} x$	$\leq 3i + 1$	$2i$	$\leq 2$
$x^j (y x)^{2i} y x x$	$\leq 3i + 3$	$2i + 1$	$\leq 2$
$x^j y x x$	3	1	3



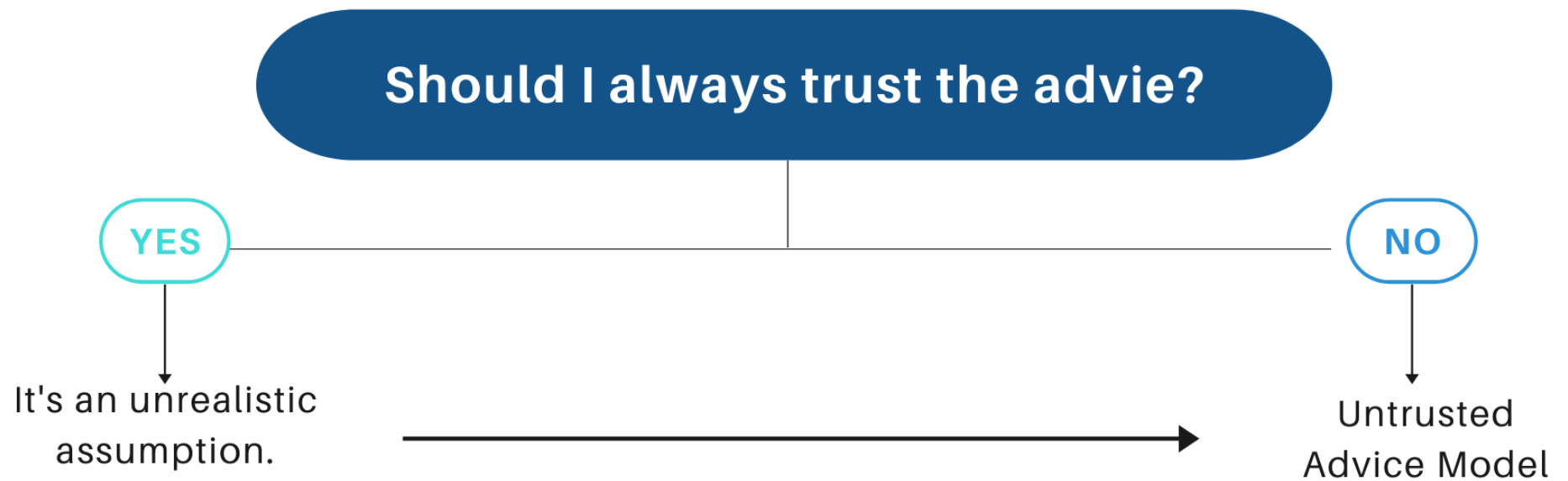




# ADVICE MODEL

Under this model, the online algorithm receives partial information about the unknown parts of the input in the form of some bits of advice, generated by a benevolent offline oracle with infinite computational power.

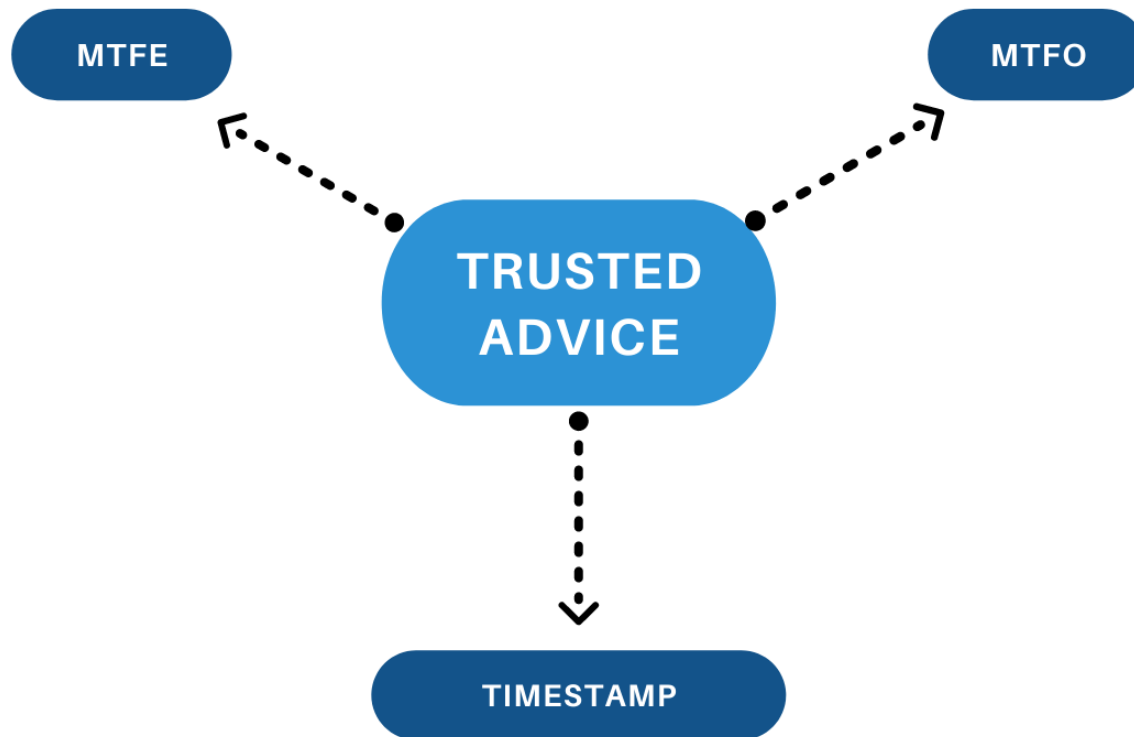
## ADVICE MODEL

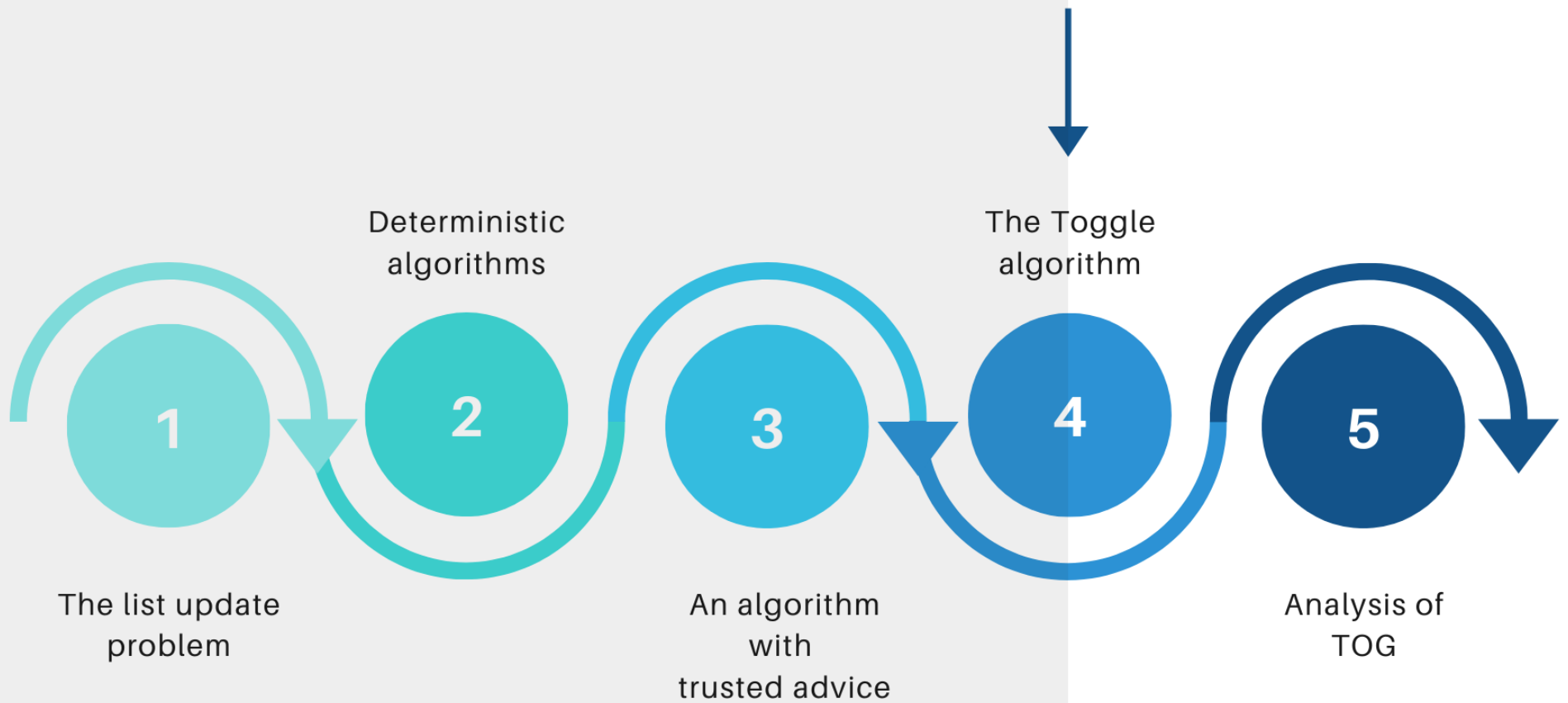


$$\forall \sigma, \forall x, y \in \sigma : MTFO(\sigma_{xy}) + MTFE(\sigma_{xy}) + Timestamp(\sigma_{xy}) \leq 5 \cdot Opt(\sigma_{xy})$$

Phase	ALGMIN	ALGMAX	TIMESTAMP	Sum (ALGMIN + ALGMAX + TIMESTAMP)	OPT'	$\frac{\text{Sum}}{\text{OPT'}}$
$x^j y y$	1	2	2	5	1	5
$x^j (y x)^{2i} y y$	$\leq 3i + 1$	$\leq 3i + 2$	$2 \cdot 2i = 4i$	$\leq 10i + 3$	$2i + 1$	$< 5$
$x^j (y x)^{2i-2} y x y y$	$\leq 3(i-1) + 1$ + ALGMIN( $\langle x y y \rangle$ )	$\leq 3(i-1) + 1$ + ALGMAX( $\langle x y y \rangle$ )	$2(2i-1)$ $= 4i - 2$	$\leq 6(i-1) + 2 + 4$ + $(4i - 2) = 10i - 2$	$2i$	$< 5$
$x^j (y x)^{2i} x$	$\leq 3i$	$\leq 3i + 1$	$2 \cdot 2i - 1$ $= 4i - 1$	$\leq (6i + 1) + (4i - 1)$ $= 10i$	$2i$	$\leq 5$
$x^j (y x)^{2i-2} y x x$	$\leq 3(i-1)$ + ALGMIN( $\langle y x x \rangle$ )	$\leq 3(i-1)$ + ALGMAX( $\langle y x x \rangle$ )	$2 \cdot (2i-1) - 1$ $= 4i - 3$	$\leq 6(i-1) + 4$ + $(4i - 3) = 10i - 5$	$2i - 1$	$\leq 5$

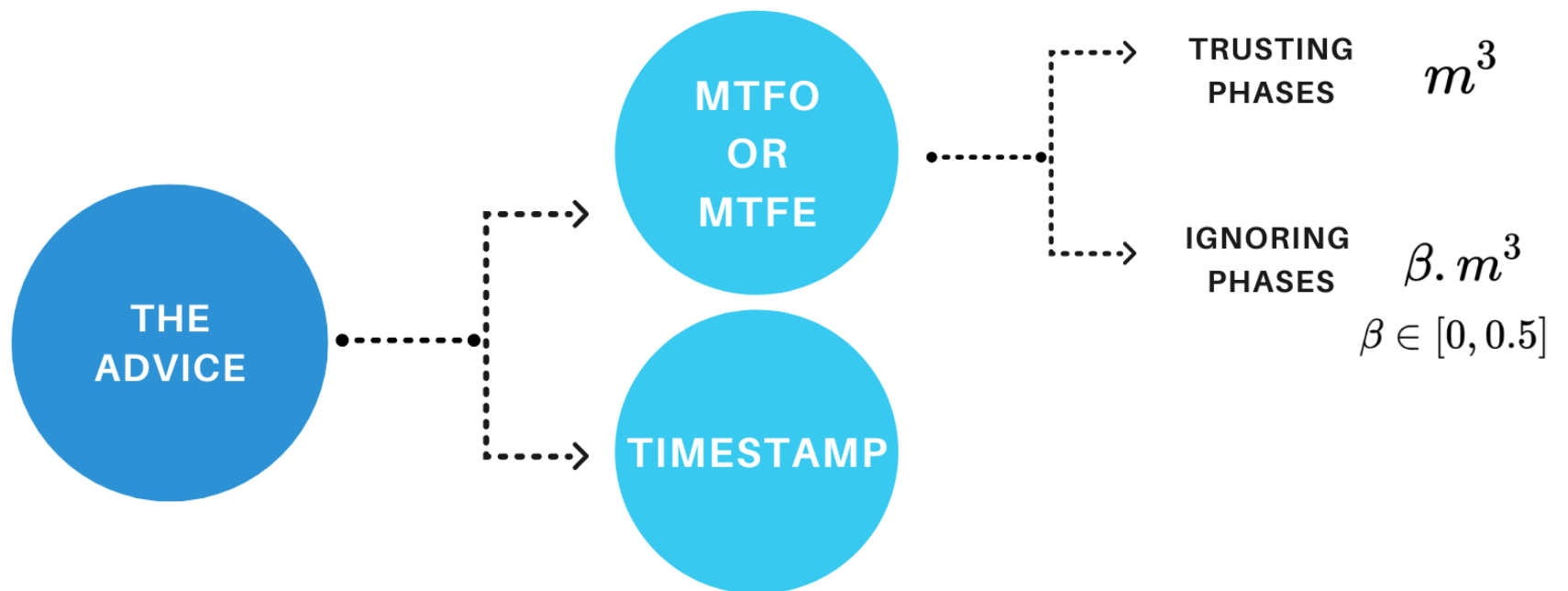
## 1.6-COMPETITIVE

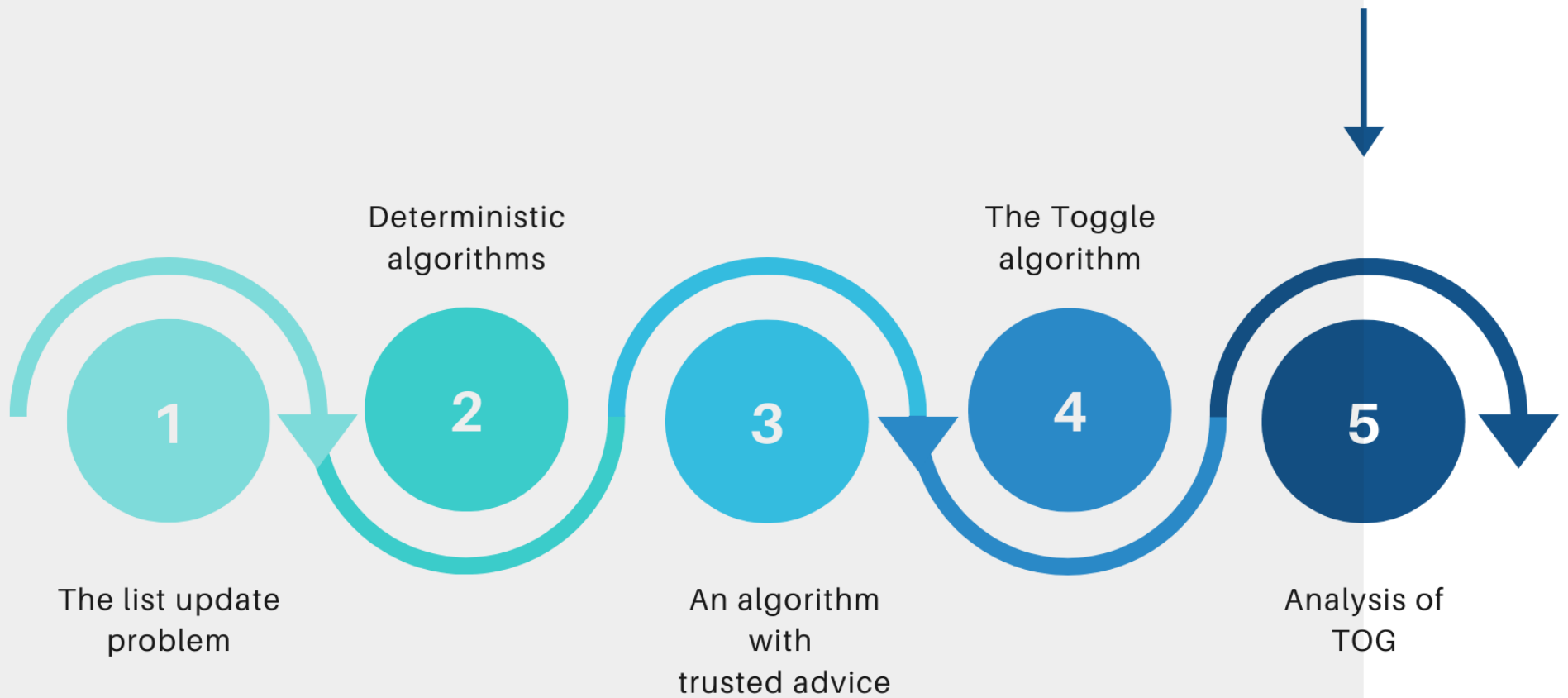






## THE TOGGLE ALGORITHM





## The cost of phases

TRUSTING

$$m^3(1 + 1/m), m^3(1 + 1/m + 1/m^2)$$

IGNORING

$$(\beta m^3, \beta m^3(1 + 1/m^2))$$


$$k.m^3.(1 + \beta + 3/m)$$

## COMPETITIVE RATIO OF TOG

ADVICE

TRUSTED

$$5/3 + \frac{5\beta}{6 + 3\beta}$$

UNTRUSTED

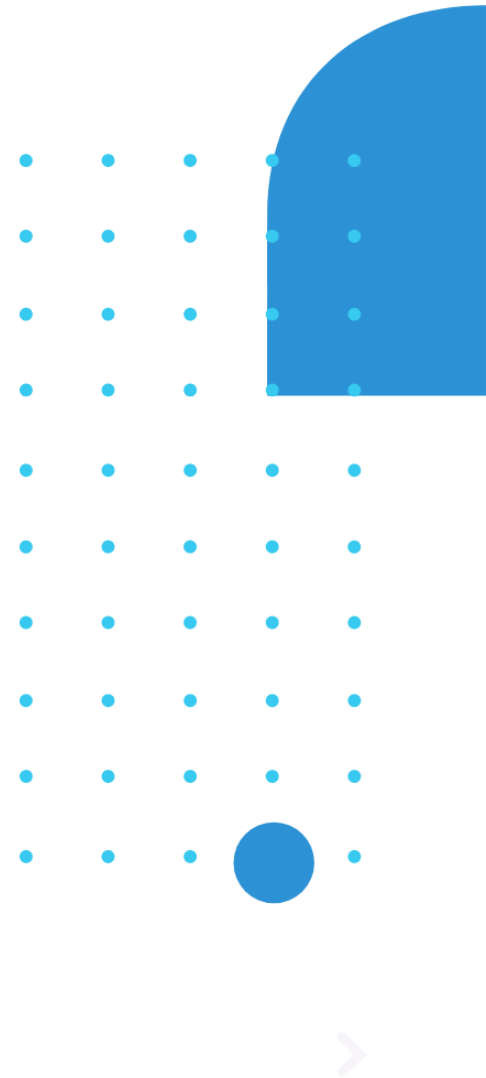
$$2.5 - \frac{5\beta}{8 + 10\beta}$$

# Undiscussed Questions

**Parameter Optimization (Beta)**

**Expected Error**

**The cost thresholds of TOG's phases**



# References

Online Computation with Untrusted Advice, Spyros Angelopoulos<sup>1</sup>, Christoph Dürr<sup>1</sup>, Shendan Jin<sup>1</sup>, Shahin Kamali<sup>2</sup>, and Marc Renault<sup>3</sup> (2019)

On the List Update Problem with Advice, Joan Boyara , Shahin Kamali<sup>b</sup> , Kim S. Larsen<sup>a</sup> , Alejandro López-Ortiz (2016)

Online Computation and Competitive Analysis, Allan Borodin, Ran El-Yaniv

Competitive Online Algorithms, Susanne Albers (BRICS)



# THANK YOU

Contact: [Marzieh.Aliakbarpour@gmail.com](mailto:Marzieh.Aliakbarpour@gmail.com)