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\
\ 65816 Target Assembler Release 1p1
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\
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\
\ THIS ASSEMBLER WILL NOT DETECT INCORRECT COMBINATIONS
\ OF INSTRUCTIONS AND ADDRESSING MODES. Therefore, it
\ is assumed you know what you are doing when using
\ this assembler!!
\
\ It's written for ANSI Forth (GForth in particular),
\ but ought to be trivially ported to most any Forth
\ environment I can personally think of.
\
\ Converting this to a host assembler (vs. a target
\ assembler) equally should be pretty easy. All code-
\ generation has been factored out into the *,-series of
\ words. Address fix-up code, e.g., in the program flow
\ convenience words, may need to be addressed as well.
\

: binary      2 base ! ;
: 2+          2 + ;

base @

\ =====
\ assembler cursor ("*" in typical assemblers)
\ =====

variable hbase ( base address of image in host address space )
variable tbase ( base address of image in target address space )
variable &* ( 0 <= tbase <= * <= $FFFF )
: *!          &* ! ; ( *=$xxxx becomes $xxxx *! )
: *@          &* @ ; ( BEQ *+4 becomes *@ 4 + BEQ, )
: .scr        .s cr ;
: t>h          tbase @ - hbase @ + ;
: h>t          hbase @ - tbase @ + ;
: poke        t>h c! ;
: peek        t>h c@ ;

: 256/        8 rshift ;
: *,          dup 255 and *@ dup 1+ *! poke 256/ ;
: *,b         *, drop ;
: *,w         *, *, drop ;
: *,l         *, *, *, drop ;
: *,d         *, *, *, *, drop ;

\ =====
\ Addressing Modes
\ =====

variable 16bit ( immediates )
variable modemask

: amode       create c, does> c@ modemask c! ;

binary
\ -----
\ 6502 Original      New as of      New as of
\ Addressing Mode    65C02          65802/65816
\ -----

01001 amode #,      10010 amode (dp),  10111 amode [],y,
00101 amode dp,     00111 amode [dp],
01101 amode $,      01111 amode $l,
10101 amode dp,x,   11111 amode $l,x,
11101 amode $,x,    00011 amode (,s),
11001 amode $,y,    10011 amode (,s),y,
00001 amode (,x),
10001 amode (),y,

```

```
: #b,      #, 16bit off ; ( forcing 8-bit immediate values )
: #w,      #, 16bit on ;  ( forcing 16-bit immediate values )
: dp,y,    dp,x, ;       ( for the benefit of the stx dp,y instruction )
```

```
: imm?     modemask c@ 01001 = ;
: abs?     modemask c@ 01001 and 01001 = ;
: 24bit?   modemask c@ 01111 and 01111 = ;
```

```
: operands,
    imm? IF 16bit @ IF *,w ELSE *,b THEN EXIT THEN ( MUST come first )
    abs? IF 24bit? IF *,l ELSE *,w THEN EXIT THEN
    *,b ;
```

```
\ =====
\ Group-0 instructions: instructions with no operands
\ =====
```

hex

```
: grp0:     create c, does> c@ *,b ;
```

```
00 grp0: brk, ( historical interest only; use SYS instead )
40 grp0: rti,
60 grp0: rts,
```

08 grp0: php,	0A grp0: sla,	0B grp0: phd,
18 grp0: clc,	1A grp0: ina,	1B grp0: tas,
28 grp0: plp,	2A grp0: rla,	2B grp0: pld,
38 grp0: sec,	3A grp0: dea,	3B grp0: tsa,
48 grp0: pha,	4A grp0: sra,	4B grp0: phk,
58 grp0: cli,	5A grp0: phy,	5B grp0: tad,
68 grp0: pla,	6A grp0: rra,	6B grp0: rtl,
78 grp0: sei,	7A grp0: ply,	7B grp0: tda,
88 grp0: dey,	8A grp0: txa,	8B grp0: phb,
98 grp0: tya,	9A grp0: txs,	9B grp0: txy,
A8 grp0: tay,	AA grp0: tax,	AB grp0: plb,
B8 grp0: clv,	BA grp0: tsx,	BB grp0: tyx,
C8 grp0: iny,	CA grp0: dex,	CB grp0: wai,
D8 grp0: cld,	DA grp0: phx,	DB grp0: stp,
E8 grp0: inx,	EA grp0: nop,	EB grp0: xba,
F8 grp0: sed,	FA grp0: plx,	FB grp0: xce,

```
: tcs, tas, ; ( synonyms )
: tsc, tsa, ;
: tcd, tad, ;
: tdc, tda, ;
```

```
: sys, 00 *,b *,b ;
```

```
\ =====
\ Group-1 opcodes
\ =====
```

```
: grp1:     create c, does> c@ modemask c@ or *,b operands, ;
```

binary

00000000 grp1: ora,	00100000 grp1: and,
01000000 grp1: eor,	01100000 grp1: adc,
10000000 grp1: sta,	10100000 grp1: lda,
11000000 grp1: cmp,	11100000 grp1: sbc,

```
\ =====
\ Group-2 opcodes
\ =====
```

binary

```
: wonkymode modemask c@ 11100 and 01000 over = 01000 and xor ;
: grp2a:     create c, does> c@ modemask c@ 11100 and or *,b operands, ;
: grp2b:     create c, does> c@ modemask c@ 11000 and or *,b operands, ;
```

```
: grp2c:      create c, does> c@ wonkymode or *,b operands, ;
```

```
00000010 grp2a: asl,      10000110 grp2b: stx,  
00100010 grp2a: rol,      10000100 grp2b: sty,  
01000010 grp2a: lsr,      11000110 grp2b: dec,  
01100010 grp2a: ror,      11100110 grp2b: inc,  
  
10100010 grp2c: ldx,      10100000 grp2c: ldy,
```

```
\ =====  
\ Group-3 opcodes  
\ =====
```

binary

```
: grp3a:      create c, does> c@ wonkymode 01100 and or *,b operands, ;  
: grp3b:      create c, does> c@ wonkymode 01000 and or *,b operands, ;
```

```
11100000 grp3a: cpx,      11000000 grp3a: cpy,  
00010100 grp3b: trb,      00000100 grp3b: tsb,
```

```
\ =====  
\ Group-4 opcodes -- whatever's left over  
\ =====
```

decimal

```
: range  
    dup abs 128 U> IF ." Branch target possibly out of range" cr THEN ;
```

```
: offset8,    *@ 1+ - range *,b ;  
: offset16,   *@ 1+ - *,w ;  
: grp4a:      create c, does> c@ *,b offset8, ;  
: grp4b:      create c, does> c@ *,b offset16, ;
```

binary

```
00010000 grp4a: bpl,  
00110000 grp4a: bmi,  
01010000 grp4a: bvc,  
01110000 grp4a: bvs,  
10010000 grp4a: bcc,  
10110000 grp4a: bcs,  
11010000 grp4a: bne,  
11110000 grp4a: beq,
```

```
10000000 grp4a: bra,      ( although not conditional, it fits the bit pattern )  
10000010 grp4b: brl,
```

```
: cop,        00000010 *,b *,b ;
```

```
: jmp,        01001100 *,b *,w ; \ JMP $xxxx  
: jml,        01011100 *,b *,l ; \ JML $xxxxxxx  
: jpi,        01101100 *,b *,w ; \ JMP ($xxxx)  
: jpx,        01111100 *,b *,w ; \ JMP ($xxxx,X)  
: jli,        11011100 *,b *,w ; \ JMP [$xxxx]
```

```
: jsr,        00100000 *,b *,w ; \ JSR $xxxx  
: jsl,        00100010 *,b *,l ; \ JSL $xxxxxxx  
: jsx,        11111100 *,b *,w ; \ JSR ($xxxx,X)
```

```
: mvn,        01010100 *,b *,b *,b ;  
: mvp,        01000100 *,b *,b *,b ;
```

```
: pea,        11110100 *,b *,w ;  
: pei,        11010100 *,b *,b ;  
01100010 grp4b: per,
```

```
: rep,        11000010 *,b *,b ;  
: sep,        11100010 *,b *,b ;
```

```
: stza,       10011100 *,b *,w ; \ STZ $xxxx
```

```
: stzz,      01100100 *,b *,b ; \ STZ $xx
: stzzx,     01110100 *,b *,b ; \ STZ $xx,X
: stzax,     10011110 *,b *,w ; \ STZ $xxxx,X
```

```
: wdm,      01000010 *,b *,b ;
```

```
\ =====
\ Conveniences and structured control flow
\ =====
decimal
```

```
: blt,      bcc, ;
: bge,      bcs, ;
: cma,      cmp, ;
: swa,      xba, ;
```

```
: ifcs,     *@ dup 2+ bcc, ;
: ifcc,     *@ dup 2+ bcs, ;
: ifvs,     *@ dup 2+ bvc, ;
: ifvc,     *@ dup 2+ bvs, ;
: ifmi,     *@ dup 2+ bpl, ;
: ifpl,     *@ dup 2+ bmi, ;
: ifeq,     *@ dup 2+ bne, ;
: ifne,     *@ dup 2+ beq, ;
```

```
: then,     *@ over 2+ - swap 1+ poke ;
```

```
: iflt,     ifcc, ;
: ifge,     ifcs, ;
```

```
: begin,    *@ ;
: whilemi,  ifmi, swap ;
: whilepl,  ifpl, swap ;
: whilevs,  ifvs, swap ;
: whilevc,  ifvc, swap ;
: whilecs,  ifcs, swap ;
: whilecc,  ifcc, swap ;
: whileeq,  ifeq, swap ;
: whilene,  ifne, swap ;
: again,    jmp, ;
: repeat,   again, then, ;
: untilmi,  bpl, ;
: untilpl,  bmi, ;
: untilvs,  bvc, ;
: untilvc,  bvs, ;
: untilcs,  bcc, ;
: untilcc,  bcs, ;
: untileq,  bne, ;
: untilne,  beq, ;
```

```
: :=        *@ constant ;
```

```
\ =====
\ Done.
\ =====
```

```
base !
```