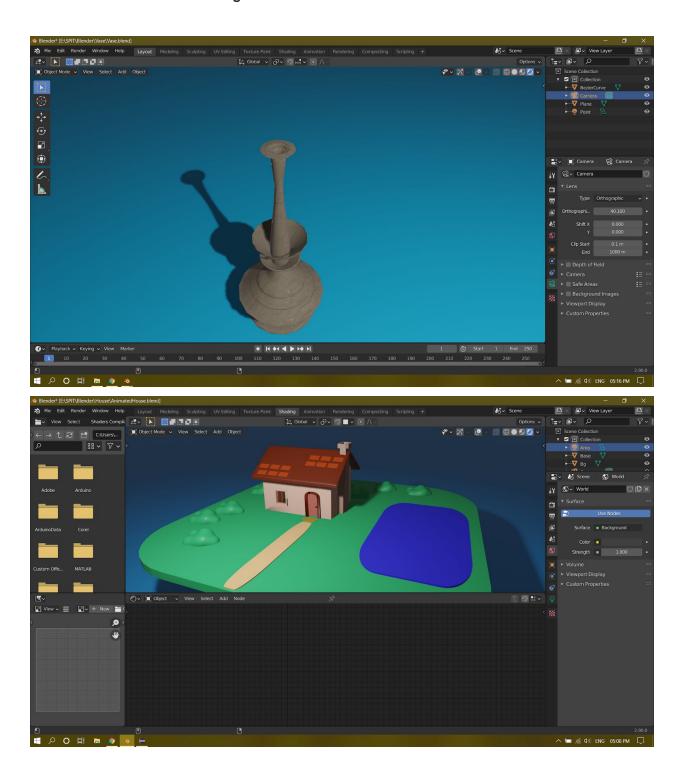
Title: To create a house and vase using various commands and modifiers.

- 1) Explain the steps to create a house.
 - a) Take a plane
 - b) Extrude it mirror it copy it.
 - c) Make it look like a house.
 - d) You can create bushes with metaballs.
 - e) Make a roof use subdivision modifier.
- 2) Explain the steps to create a vase.
 - a) Take a bezzier curve.
 - b) Extrude it resize and then apply skew modifier.
- 3) Name the modifiers used for creating vase?
 - a) Skew modifier
 - b) Remesh modifier
- 4) Name the modifiers used for creating a house?
 - a) Subdivision modifier
 - b) Bevel modifier
 - c) Boolean modifier
 - d) Mirror modifier
- 5) Screenshot of the UI of blender having house and vase

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