Machine Learning and Multispectral Unmanned Aerial Vehicle Imagery Data for Agriculture.

Georgios Batsis
https://github.com/gbatsis/VYSegML

Image Segmentation

Image segmentation → Image is broken down into subgroups (Segments) → Assigning labels to pixels

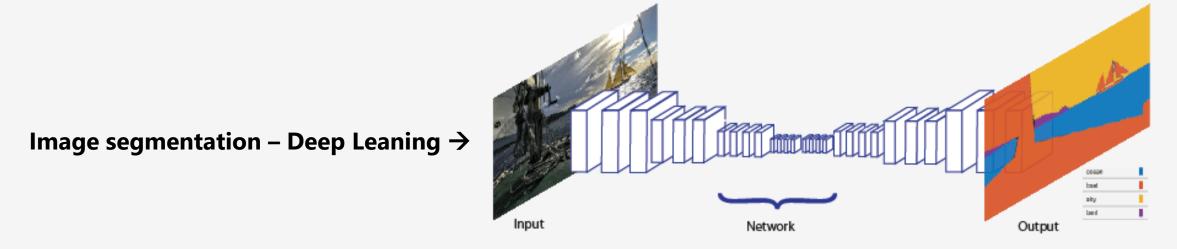
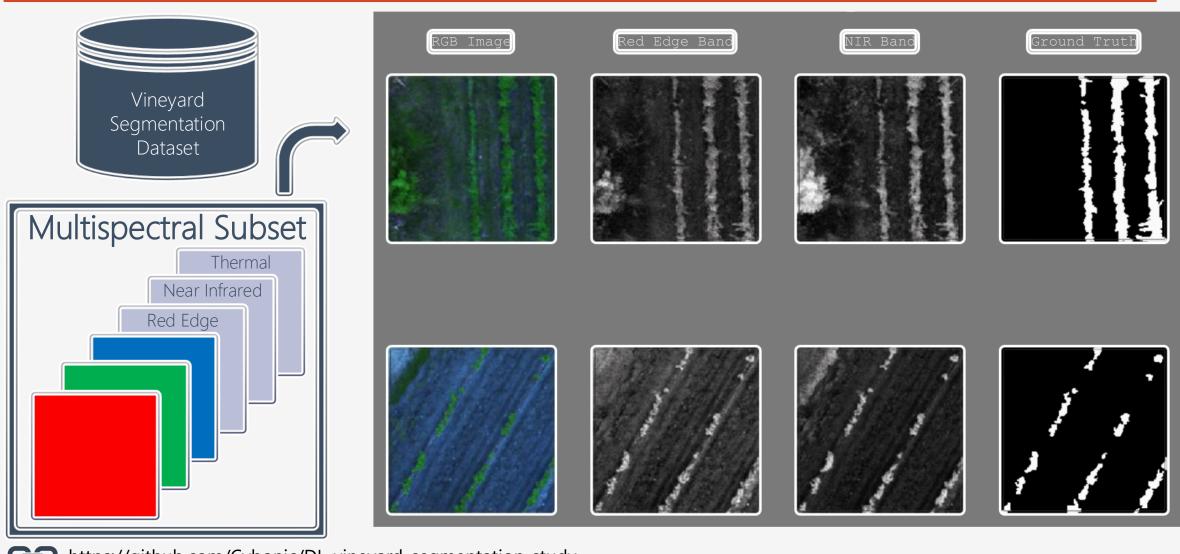


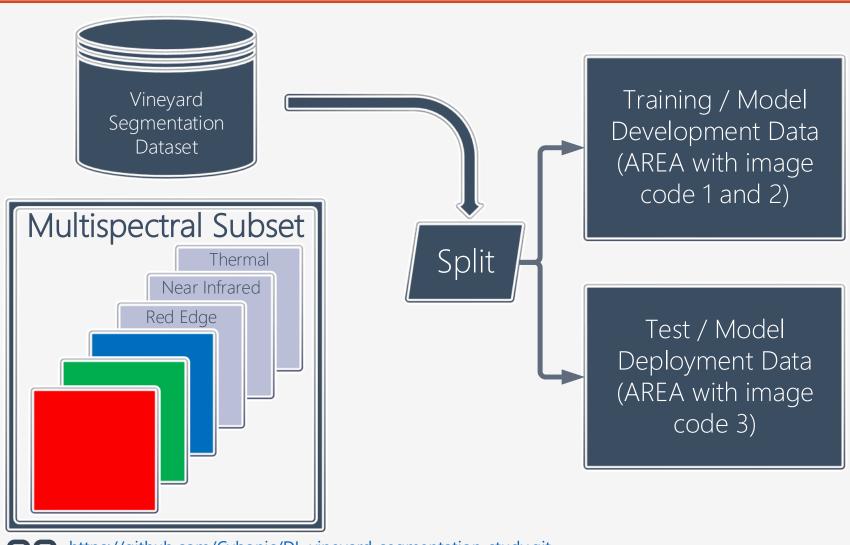
Image segmentation – Machine (Non Deep) Leaning → Direct Pixel classification using informative <u>Features</u>.

Dataset



https://github.com/Cybonic/DL_vineyard_segmentation_study

Dataset





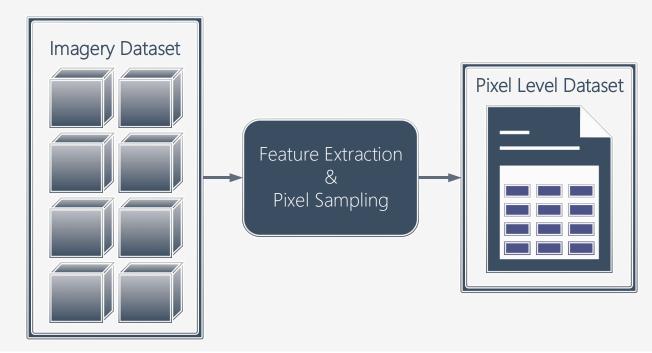
https://github.com/Cybonic/DL vineyard segmentation study.git

Changing Form of Dataset

Image segmentation – Machine (Non Deep) Leaning → Direct Pixel classification using informative <u>Features</u>.

It is essential that we should change the form of Dataset to fit Machine Learning Classifiers and to perform Pixel Level Classification.

Extract a Pixel – Level Dataset from original Imagery Dataset.



Feature Extraction

Vegetation Indices

- A Vegetation Index (VI) is a spectral transformation metric for measuring the presence and state of vegetation.
- After its calculation, VI simulates a single channel image.

Red Edge Normalized Difference Vegetation index: $\frac{NIR-RedEdge}{NIR+RedEdge}$

Normalized Difference Vegetation index: $\frac{NIR-Red}{NIR+Red}$

Green Normalized Difference Vegetation index: $\frac{NIR-Green}{NIR+Green}$

Blue Normalized Difference Vegetation index: $\frac{NIR-Blue}{NIR+Blue}$

RedEdge-based Indices:

- $RedEgde{-}Red$
- RedEgde+Red
- $RedEgde{-}Green$
- $egin{array}{l} RedEgde+Green \ RedEgde-Blue \end{array}$
- $\frac{RedEgde-Blue}{RedEgde+Blue}$

Normalized Difference Green-Red index: $\frac{Green-Red}{Gren+Red}$

Normalized Difference Green-Blue index: $\frac{Green-Blue}{Green+Blue}$

Feature Extraction

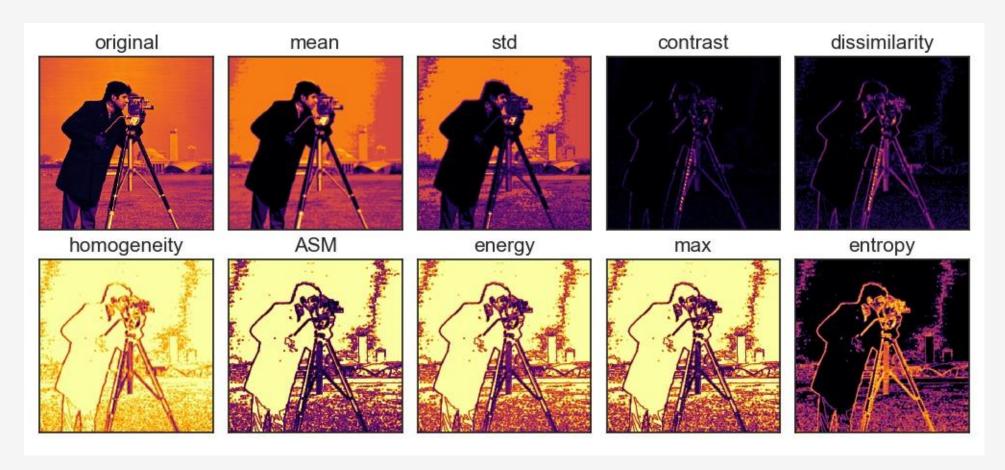
Texture Information

- Gray Level Co-occurrence Matrix: Tabulation of how often pairs of pixel with specific values and in a specified spatial relationship occur in an image.
- GLCM contains information about the relationship of intensity of a pixel and its neighborhood defined using a window.
- Texture Information are statistical measures extracted from the aforementioned matrix.
- Each measure simulates a single level image.

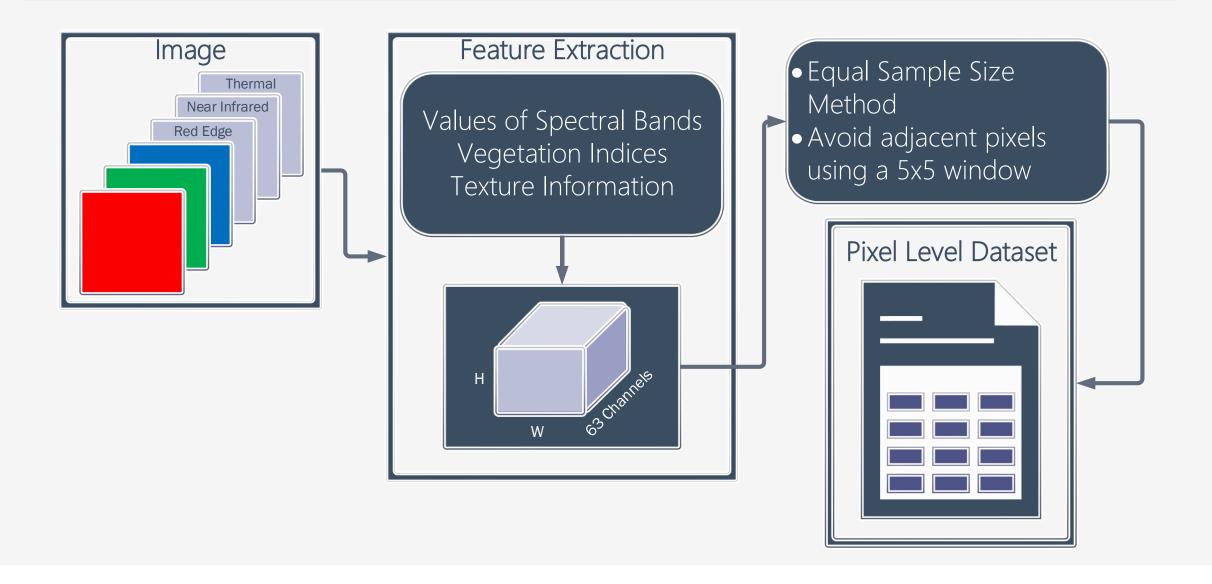
- Mean
- Standard Deviation
- Max
- Entropy
- Contrast = $\sum_{i=0}^{N-1}\sum_{j=0}^{N-1}(i-j)^2$
- Homogeneity = $\sum_{i=0}^{N-1} \sum_{j=0}^{N-1} \frac{P(i,j)}{1+(i-j)^2}$
- Angular second Moment (ASM) $\sum_{i=0}^{N-1} \sum_{j=0}^{N-1} P(i,j)^2$
- ullet Energy $\sqrt{\sum_{i=0}^{N-1}\sum_{j=0}^{N-1}P(i,j)^2}$

Feature Extraction

Texture Information



Changing Form of Dataset using Feature Extraction & Sampling



Pixel Classification Dataset

```
NIR
                                            ΤH
                                                 RENDVI
                                                             NDVI
                                                                      GNDVI
                             85.0
                                   96.0
                                        254.0
                                               0.060773
                                                         0.443609
                                                                   1.000000
                     121.0
                            72.0
                                   60.0
                                        254.0
                                               1.000000
                                                        1.000000
                                                                   1.000000
                      64.0
                           150.0
                                 136.0
                                        254.0
                                              1.000000
                                                        0.416667
                                                                  0.236364
               46.0
                     29.0
                            46.0
                                  52.0
                                       254.0
                                              0.061224
                                                        0.009709
                                                                  0.061224
         61.0 121.0
                     40.0 117.0 124.0 254.0
                                             0.029046
                                                       0.340541
                                                                  0.012245
         BNDVI ...
                        T_std T_contrast T_homogeneity T_ASM T_energy
      0.422222 ... 173.627426
     1.000000
                                                  25.0 625.0
              ... 173.627426
                                                                    25.0
                                    0.0
                                                  25.0 625.0
     0.360000 ... 173.627426
                                                                    25.0
                                    0.0
    0.283951
            ... 173.627426
                                                  25.0
                                                        625.0
                                                                    25.0
                                   0.0
   0.512195 ... 173.627426
                                                 25.0
                                                       625.0
                                                                    25.0
                                   0.0
                                                 25.0 625.0
                                                                    25.0
  T_max T_entropy label
                                imgName
  25.0
        8.070781
                     0 img_1000000036
                                                mode
  25.0
        8.070781
                                        development
                     1 img_2000000127
 25.0
       8.070781
                                        development
                    1 img_3000000088
25.0
      8.070781
                                             deploy
                   0 img_3000000046
25.0
      8.070781
                   0 img_1000000005 development
                                            deploy
```

Comparison of Different Classifiers

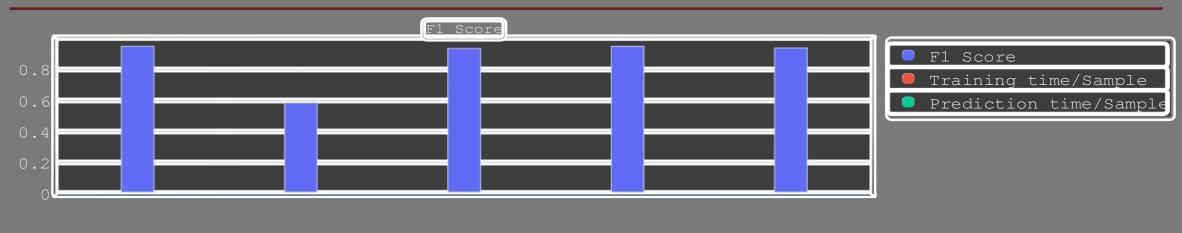
Comparison of baseline models in terms of F1 Score, training and prediction time.

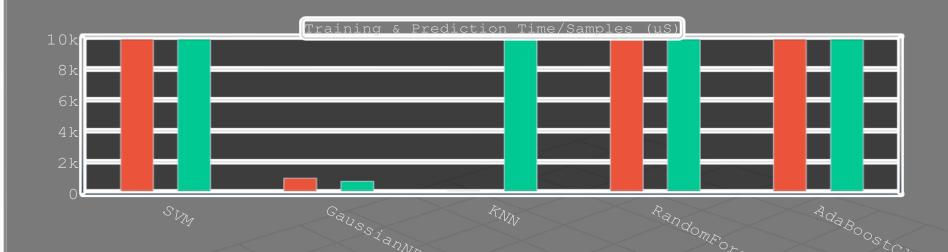
Machine Learning Models: <u>SVM-RBF</u>, <u>Gaussian Naïve Bayes</u>, <u>K-Nearest Neighbor</u>, <u>Random Forest</u>, <u>AdaBoost</u>

- Comparison Using All Features
- Comparison Using Features Selected by Random Forest
- Comparison Using Features Selected by AdaBoost
- Comparison Using Features Selected by ANOVA statistical Test

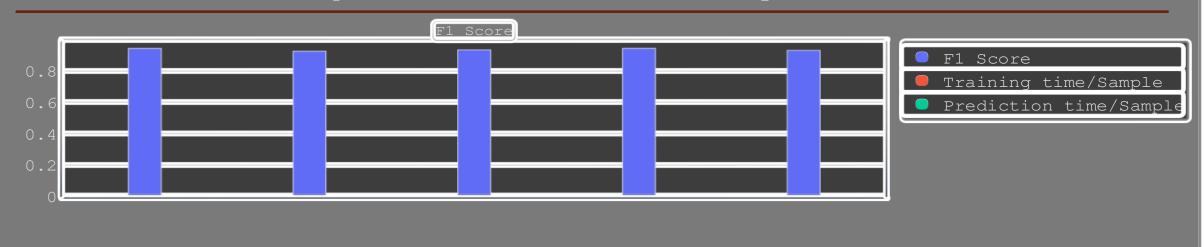
For this task, training dataset is used by performing a random split.

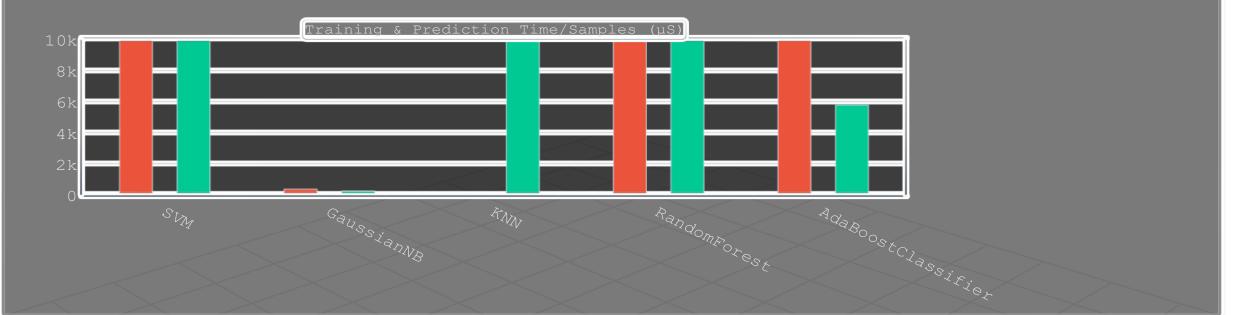




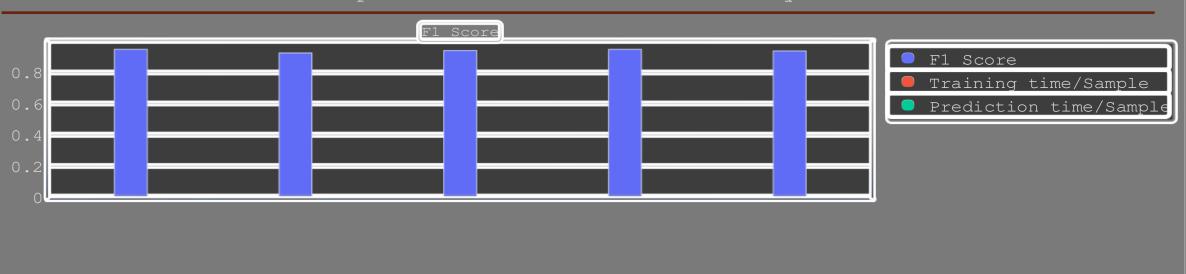


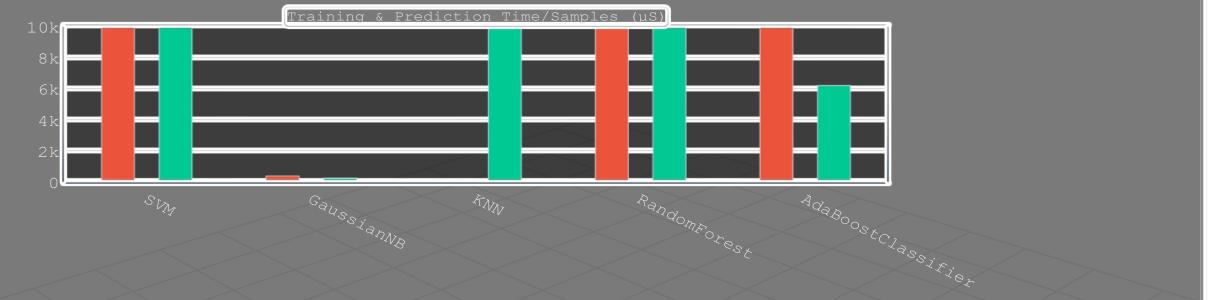
Model Comparison: Features selected by Random Forest



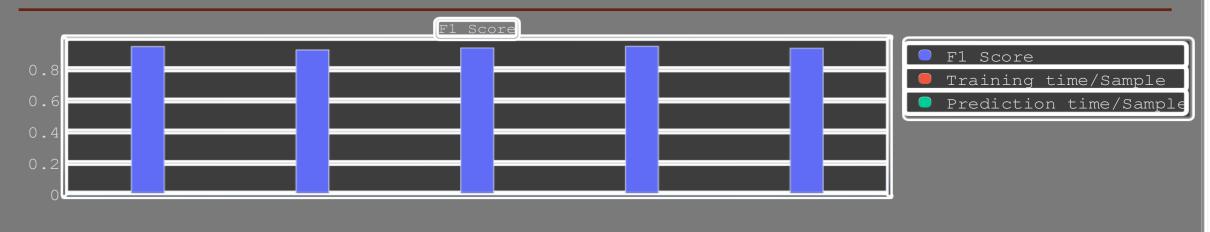


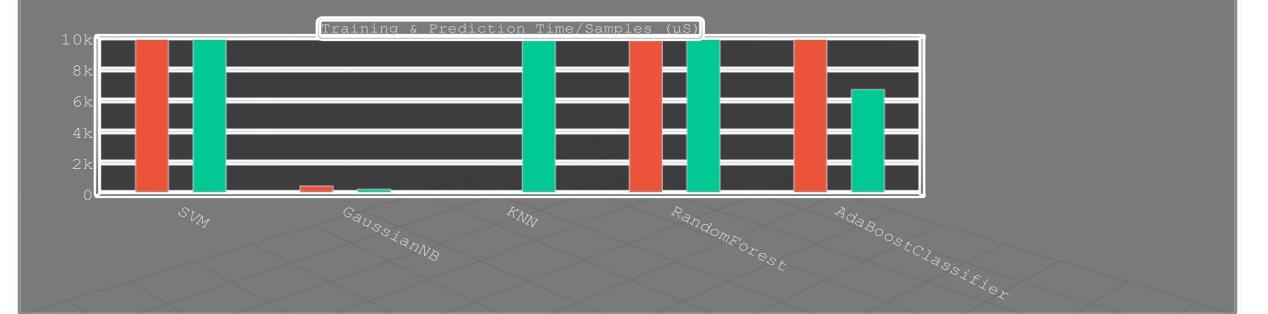
Model Comparison: Features selected by AdaBoost





Model Comparion: Features selected by ANOVA Method





Training of Selected Classifier

Selection: Gaussian Naïve Bayes combined with Features Selected By Random Forest.

How well a classifier generalizes?

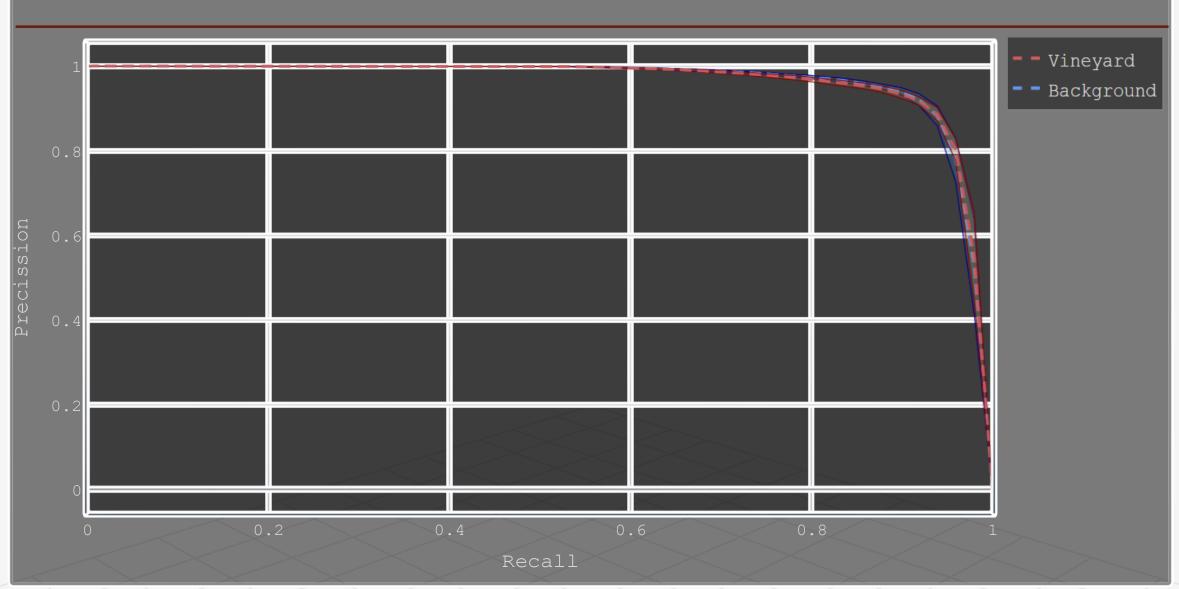
Which is the range of expected errors of the classifier?

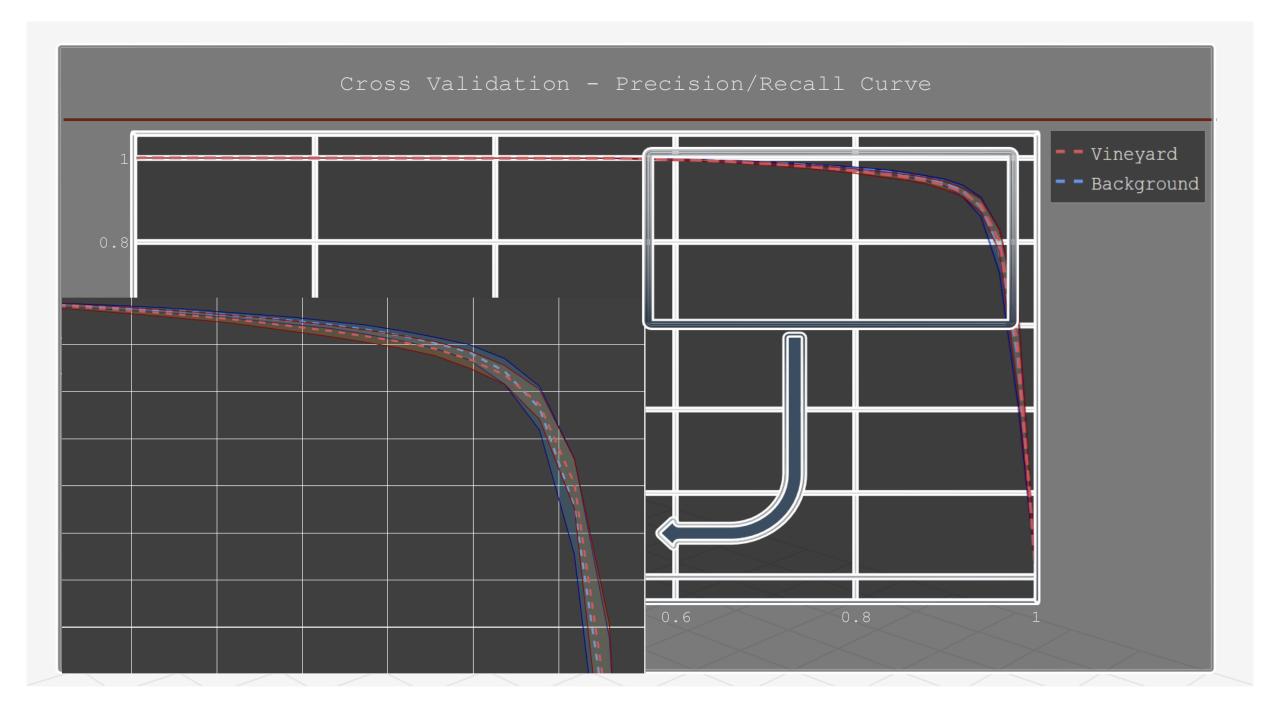
Cross Validation

Mean F1: 0.918 | Sigma F1: 0.003

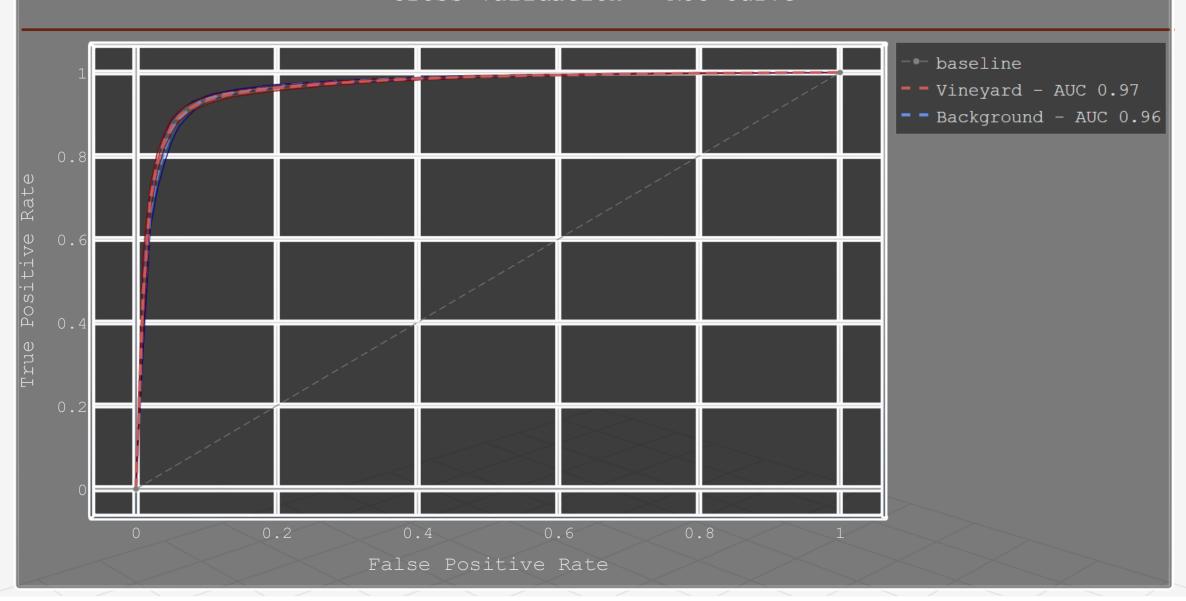
Finally, the entire dataset used to train the model for the last time.

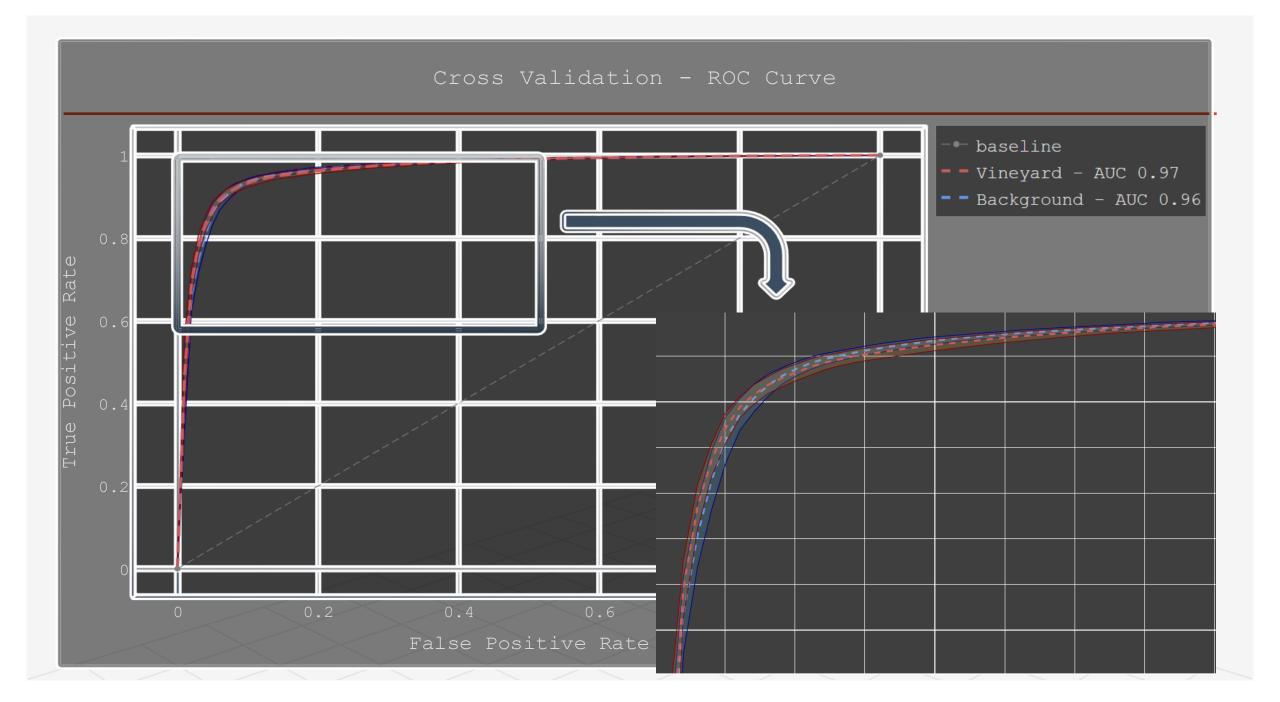




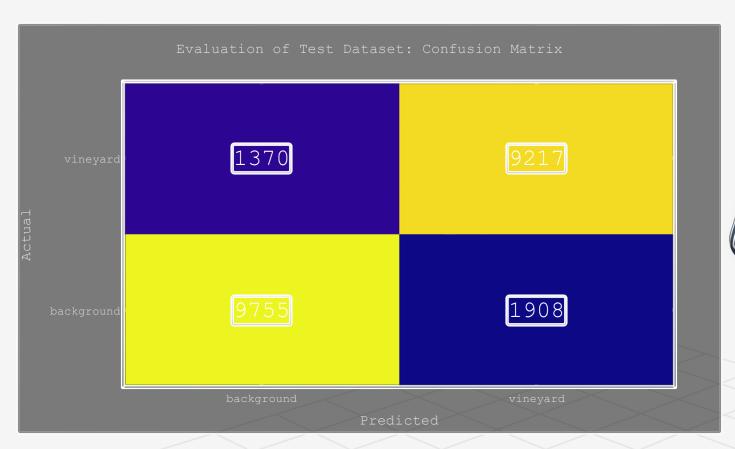


Cross Validation - ROC Curve



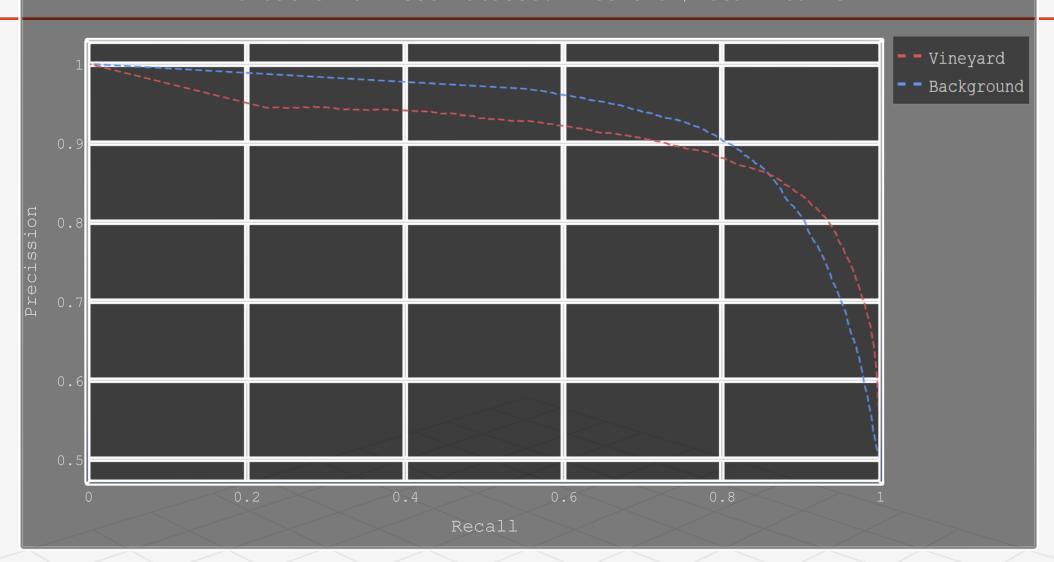


Using Classifier to predict unknown data (Area 3)

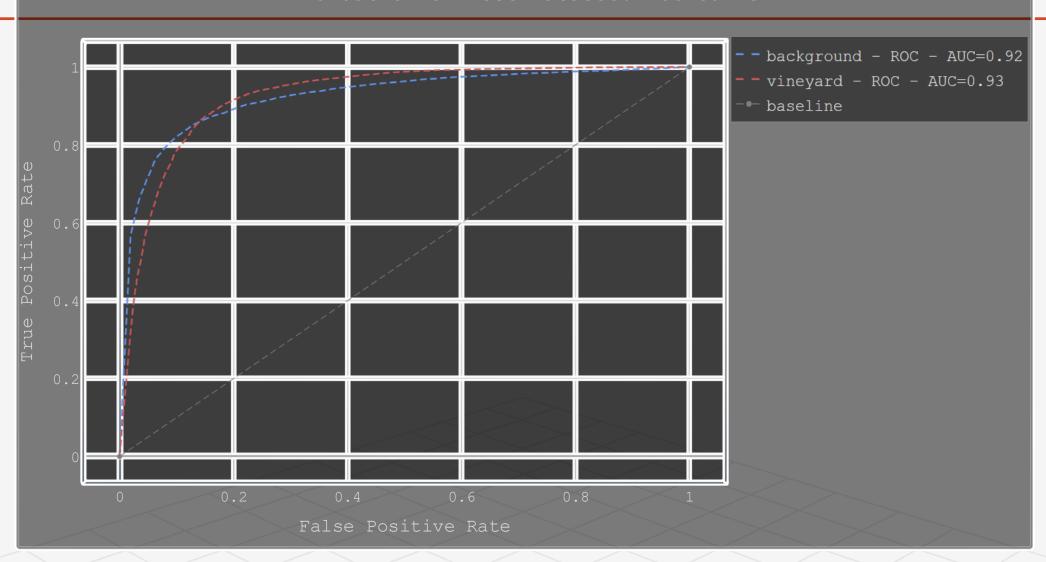


////	Final Evaluation precision	on & Class recall	sification f1-score	Report: support
)	0.84 0.87	0.88 0.83	0.86 0.85	11125 11125
accuracy macro avg weighted avg	0.85 0.85	0.85 0.85	0.85 0.85 0.85	22250 22250 22250





Evaluation of Test Dataset: ROC Curve



Predictions from Test Dataset

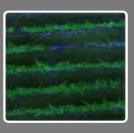
RGB Image

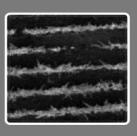
Red Edge Band

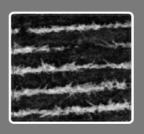
NIR Band

Ground Truth

Precition



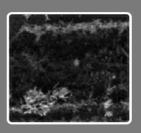


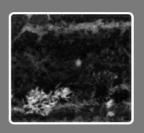






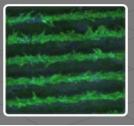


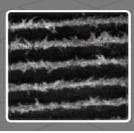


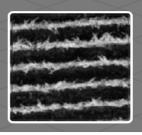














Dice Score = 0.86

Thank you!

