EC4219: Software Engineering

Lecture 12 — Program Verification (3)
Inductive Assertion Method (Cont'd)

Sunbeom So 2024 Spring

Discussion: Supplementary Lectures

- Announcement: No class on 5/15 (Buddha's birthday), 5/22 (external seminar)
- We already missed a class on 5/1 (external seminar) and 5/6 (national holiday).
- We should have two supplementary lectures at least. Candidate schedules are the following.
 - ▶ 7:00 pm on 5/9 (tomorrow)
 - ▶ 10:30 am on 5/10 (this Friday)
 - ▶ 7:00 pm on 5/13 (next Monday)
 - ▶ 7:00 pm on 5/14 (next Tuesday)
 - ▶ 7:00 pm on 5/16 (next Thursday)
 - ▶ 10:30 am on 5/17 (next Friday)
 - ▶ 7:00 pm on 5/20 (Monday)
 - ▶ 7:00 pm on 5/21 (Tuesday)

This Lecture: Predicate Transformer in a Different Style

 Directly encoding the effects of continue and break is hard, because we should consider execution flows outside the given statement.

$$egin{aligned} \mathsf{pre} \; (F, \mathsf{assume}(c)) & \iff c o F \ \mathsf{pre}(F, v := e) & \iff F[e/v] \ \mathsf{pre}(F, \mathsf{continue}) & \iff ? \ \mathsf{pre}(F, \mathsf{break}) & \iff ? \end{aligned}$$

- To analyze programs with continue and break, VCs are generated after constructing a control-flow graph and generating a finite set of basic paths from it.
- If a program to verify does not contain them, we can verify it without control-flow graphs!

Tiny Imperative Language

To illustrate the approach, we will consider a very small imperative language.

$$\begin{array}{lll} lv & \to & x \mid x[e] \\ e & \to & n \mid lv \mid e_1 \oplus e_2 \mid \text{true} \mid \text{false} \\ & & \mid e_1 \prec e_2 \mid \neg e \mid e_1 \&\& e_2 \mid e_1 \mid \mid e_2 \\ c & \to & lv := e \mid c_1; c_2 \mid \text{if } e \; c_1 \; c_2 \mid \text{while} \; [\phi] \; e \; c \end{array}$$

- \oplus and \prec are standard arithmetic $(+, -, \cdots)$ and comparison $(>, \geq, \cdots)$ operators, respectively.
- $oldsymbol{\phi}$ in the while-loop is a candidate invariant expressed in a FOL formula.

- ullet Arrays are added in our language: $x[e_1] := e_2$
- How can we model the effect of array element assignments? Is the following definition correct?

$$\operatorname{pre}(F, x[e_1] := e_2) \iff F[e_2/x[e_1]]$$

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$$\{i=1\}\;x[i]:=3;x[1]:=2\;\{x[i]=3\}$$

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• Incorrect! Counterexample?

Although the Hoare triple is invalid, the VC is proven (unsound proof)!

Arrays (Corrected)

• The correct transformer:

$$\operatorname{pre}(F,x[e_1]:=e_2) \iff F[x\langle e_1 \triangleleft e_2 \rangle/x]$$

- The idea is to replace x with a variable that is the same as x, with a potential exception at index e_1 .
- Using the corrected transformer, the VC is invalid as we wanted.

If-Statement

$$\operatorname{pre}(F, \operatorname{if}\ e\ c_1\ c_2) \iff e \to \operatorname{pre}(F, c_1) \land \neg e \to \operatorname{pre}(F, c_2)$$

- If e holds, F must hold after executing the if-branch (c_1) .
- ullet Otherwise, F must hold after exeucintg the else-branch (c_2) .

Example: If-Statement

Consider the following statement S

$$S: x := y+1; \text{ if } x > 0 \text{ then } z := 1 \text{ else } z := -1$$

and its Hoare triple

$${y > -1} S {z = 1}.$$

Determine the validity of the Hoare triple.

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Determine the validity of the Hoare triple.

$$\begin{cases} \{y>-1\} \ S \ \{z=1\} \\ \iff y>-1 \to \operatorname{pre}(z=1,S) \\ \iff y>-1 \to \operatorname{pre}(x>0 \to \operatorname{pre}(z=1,z:=1) \\ \qquad \qquad \land \neg (x>0) \to \operatorname{pre}(z=1,z:=-1), x:=y+1) \\ \iff y>-1 \to \operatorname{pre}(x>0 \to 1=1 \land \neg (x>0) \to -1=1, x:=y+1) \\ \iff y>-1 \to (y+1>0 \to 1=1 \land \neg (y+1>0) \to -1=1) \end{cases}$$

The VC is valid.

Loops

- Unfortunately, we cannot exactly compute the weakest preconditions for loops.
- We just rely on the annotated invariant ϕ .

$$\mathsf{pre}(F,\mathsf{while}\ [\phi]\ e\ c) \iff \phi$$

Idea: since the invariant ϕ holds before entering the loop (by definition), we just compute the precondition as ϕ .

We should impose extra conditions (why?).

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Idea: since the invariant ϕ holds before entering the loop (by definition), we just compute the precondition as ϕ .

- We should impose extra conditions (why?).
 - **1** We haven't checked that ϕ is an actual (inductive) loop invariant.
 - ② We haven't checked that $\phi \wedge \neg e$ is sufficient to establish F (i.e., we haven't check the validity of $\phi \wedge \neg e \rightarrow F$).

cf) Invariant vs. Inductive Invariant

- ullet Suppose ϕ is an annotated loop invariant for S : while $[\phi]$ e c.
- \bullet We should check $\{\phi \wedge e\}$ S $\{\phi\}$ is valid or not.
- ullet Even if ϕ is true during the loop, the Hoare triple may not be valid.
- ullet For example, consider $\phi: j \geq 1$ and the code

$$i := 1$$
; $j := 1$; while $i < n$ do $j := j + i$; $i := i + 1$

 ϕ is not an inductive, provable invariant (although ϕ is true!), since the Hoard triple is invalid:

$$\{j \geq 1 \land i < n\}$$
 j := j + i; i := i + 1 $\{j \geq 1\}$

However, the strengthed invariant $j \geq 1 \land i \geq 1$ is an inductive invariant.

 In verification, we are typically interested in finding inductive invariants.

Extra Conditions for Inductive Loop Invariants

$$VC(F, exttt{while } [\phi] \ e \ c) \ \iff (\phi \wedge e o exttt{pre}(\phi, c)) \wedge (\phi \wedge
eg e o F) \wedge VC(\phi, S)$$

The other cases should be defined as well, because we may have nested loops and corresponding invariants.

$$egin{aligned} VC(F,lv:=e) &\iff true \ VC(F,c_1;c_2) &\iff VC(F,c_2) \wedge VC(F,\mathsf{pre}(F,c_1)) \ VC(F,\mathsf{if}\ e\ c_1\ c_2) &\iff VC(F,c_1) \wedge VC(F,c_2) \end{aligned}$$

Final: Verification of Hoare Triple

To show the validity of $\{P\}$ S $\{Q\}$, we should check the validity of the following formula.

$$VC(Q,S) \wedge (P \to \mathsf{pre}(Q,S))$$

That is, if the formula is valid, we prove the partial correctness of the implementation.

Summary

- A different style of the predicate transformer without control-flow graphs.
 - ▶ In the previous version, the inductiveness is checked in subsequent basic paths.
 - In the new version, we explicitly impose extra conditions for it using ${\it VC}$.
- Encoding arrays
- Invariant vs. Inductive Invariant

Announcement: Homework 1 is out (due: 5/22)