

Guest appearance from Noise-Planet

Presentation for the Spatial Literacy User Group

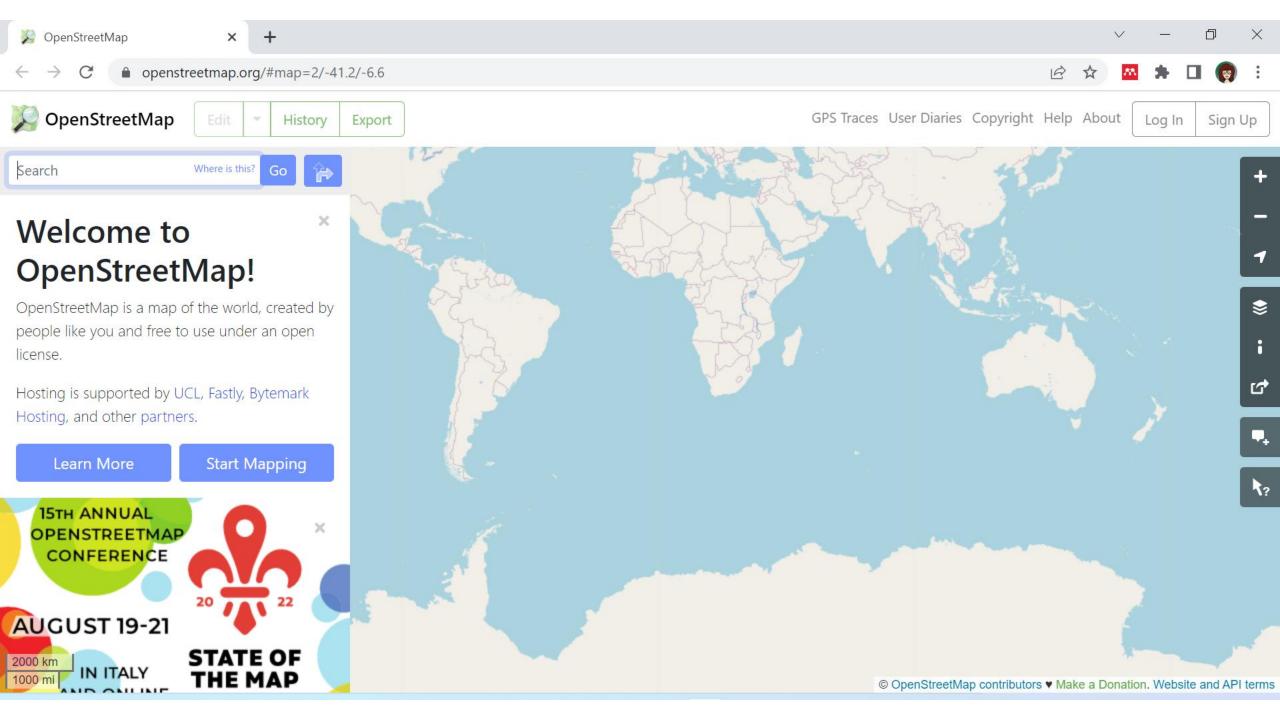
crowdsourcing

/ˈkraʊdˌsɔːsɪŋ/ 📢》

noun

 the practice of obtaining information or input into a task or project by enlisting the services of a large number of people, either paid or unpaid, typically via the internet:

"organizations are increasingly turning to volunteers to spark innovation through crowdsourcing"





How to contribute - OpenStreet
 ★ +

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Get help

Page Discussion

· Read our introduction: Getting involved

Contribute map data

Develop software





Categories: Contribute | Portals

How to contribute



Support Support

. Help users and developers looking for answers at the help desk® or through one of the other contact channels.

Join and organise

- · your local user group
- · your local chapter
- a mapping party, see Mapping Weekend Howto and Micro Mapping Party
- a conference
- · Check existing events

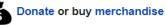


- · map data
- · the OpenStreetMap website

Read View source View history

- this wiki
- · editors or other related software





Donate on osmfoundation.org

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6 See also

Comparison table

Comparison of OSM Editors

Name +	For novice + users	Platform \$	Is programmed in a language	Editor type 💠	Development +	Windows +	Linux +	Mac os x	Android ÷	iOS ¢	Free \$	Advantages \$	Disadvantages +
iD	yes	web based	JavaScript	fully featured	yes	yes	yes	yes	yes	yes	yes	Works almost everywhere	
Potlatch 2	yes	web based	Adobe Flex	fully featured	Superseded	yes	yes	yes	no	no	yes		Requires browser Flash plugin. Flash support is discontinued
Potlatch 3	yes	desktop	Adobe Flex	fully featured	yes	yes	only with WINE	yes	no	no	yes		Requires Adobe AIR runtime
JOSM	no	desktop	Java	fully featured	yes	yes	yes	yes	no	no	yes	Highly configurable and extendable via plugins. Changeset reverting support	requires JRE installation, difficult to study
Merkaartor	no	desktop	C++ with Qt	fully featured	yes	yes	yes	yes	no	no	yes		Sometimes can damage relations
Vespucci	no	mobile	Java	fully featured	yes	no	no	no	yes	no	yes		
Go Map!	no	mobile	Objective-C, Cocoa, and Swift	fully featured	yes	no	no	no	no	yes	yes		
StreetComplete	yes	mobile	Kotlin and Java	quests solution only	yes	no	no	no	yes	no	yes		
OsmAnd	no	mobile	Java and C++	map viewer with POI editing	yes	no	no	no	yes	yes	limited	Integrates with JOSM	
МарѕМе	yes	mobile	C++	map viewer with POI editing	yes	no	no	no	yes	yes	yes		
Locus	no	mobile	unknown	map viewer with POI editing	yes	no	no	no	yes	no	no		
ArcGIS	no	GIS plugin	unknown	fully featured	yes	yes	yes	yes	no	no	no		Very expensive
Level0	no	web based	PHP	low level text-based object editing	stable	yes	yes	yes	yes	yes	yes		

Simple online ⊄editor in browser

iD

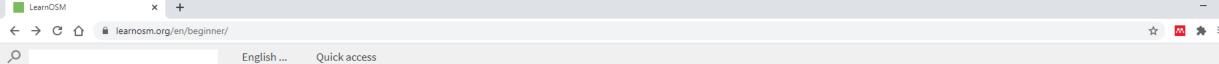
Summary

Online editor.

Pros

- It is currently the pre-set editor for www.openstreetmap.org's 'Edit' tab, and runs in your web browser
- It has a 'walkthrough' feature and has been designed to be an easy introduction for brand new OSM contributors
- Development is active and ongoing, with a lot of attention paid to user experience





learn OSM

Learn OpenStreetMap Step by Step

► Beginner's guide ► Introduction ► OpenStreetMap.org ► iD Editor ► Glossary ► Further Reading ► JOSM - Detailed Editing ► Coordination ► Mapping with a SmartPhone, GPS or Paper ► OSM Data ► HOT Tips - Getting started for new mappers - iD editor ► Other Resources

Beginner's Guide

NOTE:

Reviewed 2015-07-12

This guide shows step by step how to get started with OpenStreetMap. You will learn how to set up an account, how to use basic map editing software, and in later chapters you can learn how to go outside and collect information to put on the map.

Are you new to OpenStreetMap and want to improve the map by adding data?

If you want to get started and be able to edit the map data then we recommend that you read these guides:

- the introduction gives you some background about the project
- Getting started shows you how to get an account and how to invoke an editor
- in iD editor you learn the basics of editing the data

⋄ You already know how to use an editor and want to contribute to Humanitarian Mapping?

The main point is to learn how mapping in this context is coordinated.

- the remote mapping guide and the general information about humanitarian mapping provide some background
- the workhorse is the Tasking Manager whose workflow you should get familiar with

If you are an experienced mapper and want to know more about validation then a section in our Tasking Manager guide explains the process.

Quality of the dataset for Use

Accuracy	Is the information correct in every detail?						
Completeness	How comprehensive is the information?						
Reliability	Does the information contradict other trusted resources?						
Relevance	Do you really need this information?						
Timeliness	How up- to-date is information? Can it be used for real-time reporting?						

Temporal Trust



The provenance of any VGI feature is relevant to its quality. This includes its change over time, measured by a combination of Linus' Law and a change to view ratio. Temporal trust occupies 10% of the overall VGTrust model, and includes the concept of peer endorsement for data.

Author Trust



Attributes about the creator of VGI data – the volunteer – is essential to the assessment of trust. Characteristics include that persons expertise, experience, and activity space, identified as their geographic proximity to their data. Author trust occupies 20% of the overall VGTrust model.

Spatial Trust



Unique spatial characteristics of VGI data, that could be specific to the type of data being collected, within a specific domain, or also determined by the environment within which it is captured, such as by field work or through digitisation. Spatial trust occupies 70% of the overall VGTrust model.

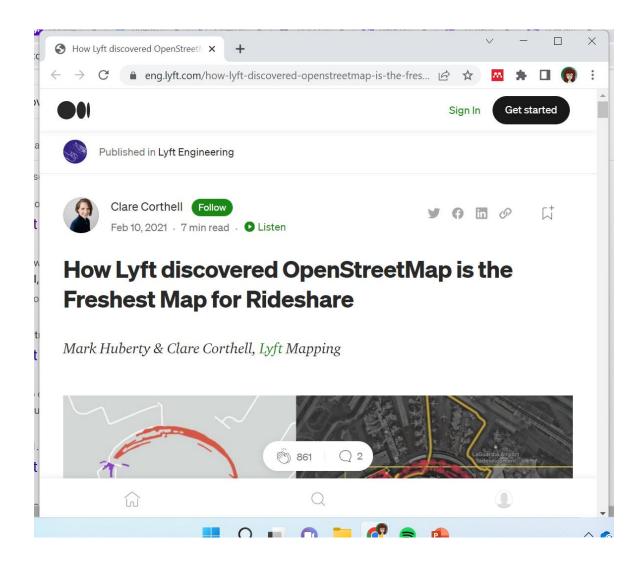


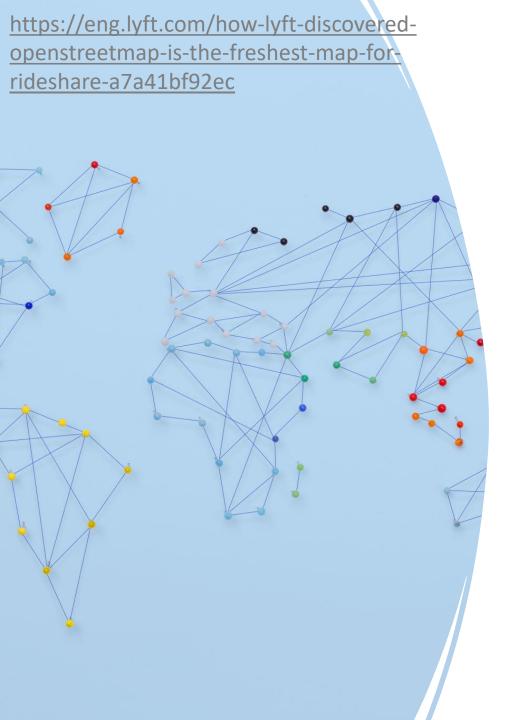


An overall modelled estimation of trust for VGI data. Producing a percentage rating. VGTrust is a combination of Temporal, Author, and Spatial Trust, and allows for informed integration of VGI into authoritative datasets.

Jeremy Severinsen, Mairead de Roiste, Femke Reitsma & Emir Hartato (2019) VGTrust: measuring trust for volunteered geographic information, International Journal of Geographical Information Science, 33:8, 1683-1701, DOI: 10.1080/13658816.2019.1572893

https://eng.lyft.com/how-lyft-discovered-openstreetmap-is-the-freshest-map-for-rideshare-a7a41bf92ec



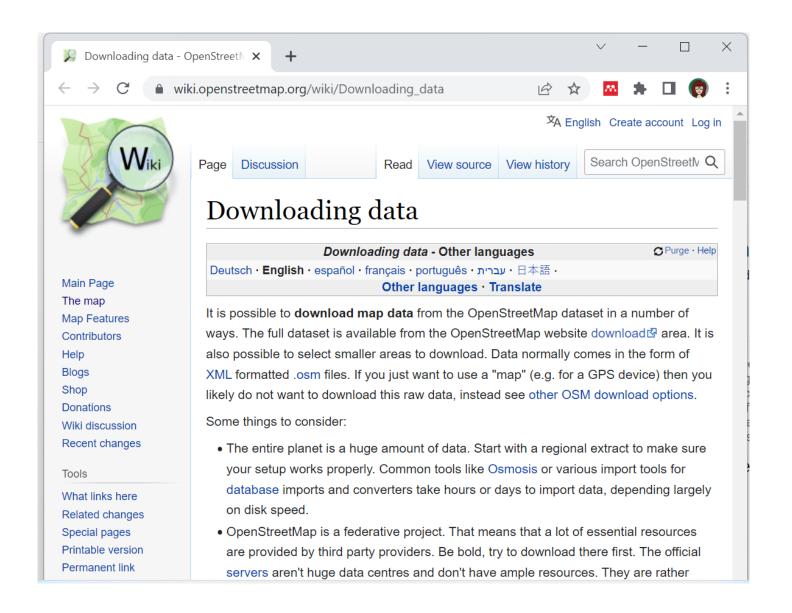


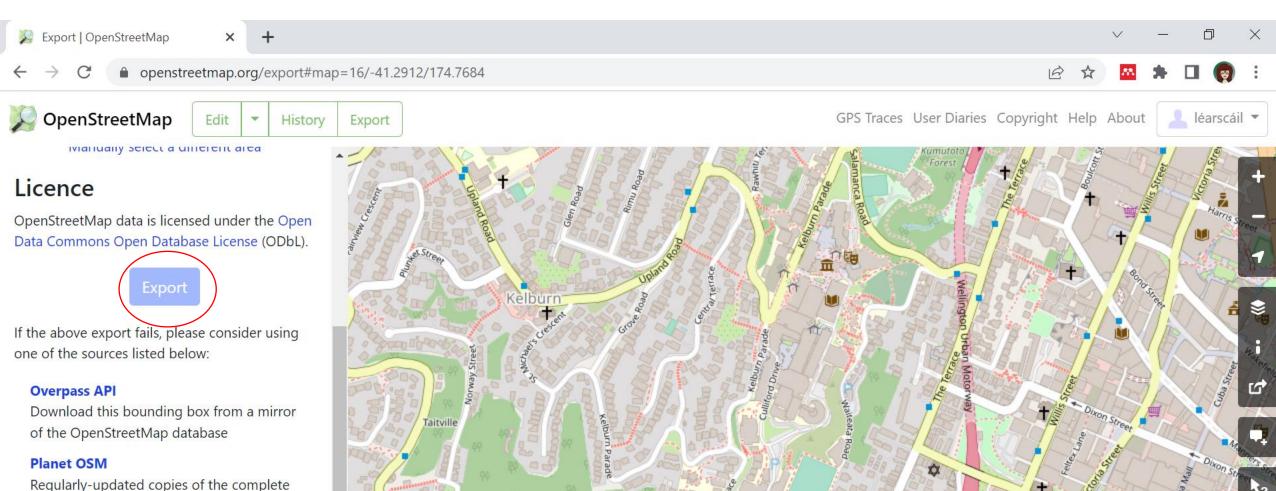
After 16 years of growth, OSM is now commonly used by many <u>companies</u> to power applications like logistics platforms, <u>social media</u>, and <u>gaming</u>.

OSM is now the biggest crowdsourced repository of human geospatial knowledge.

But is this map suitable for supporting the rideshare experience? Is it the best option available? Can Lyft support the OSM community and contribute to making the map better?

How to download





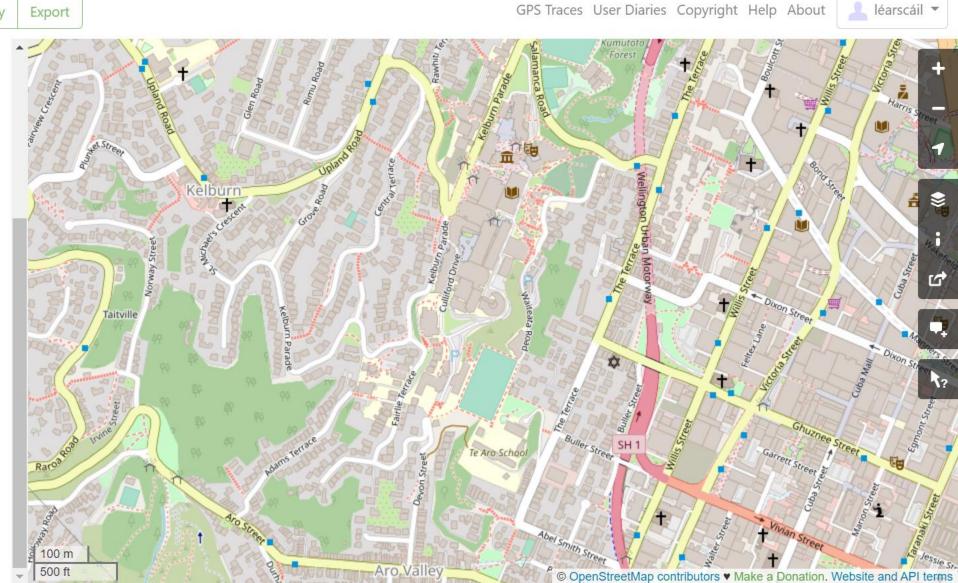
Regularly-updated copies of the complete OpenStreetMap database

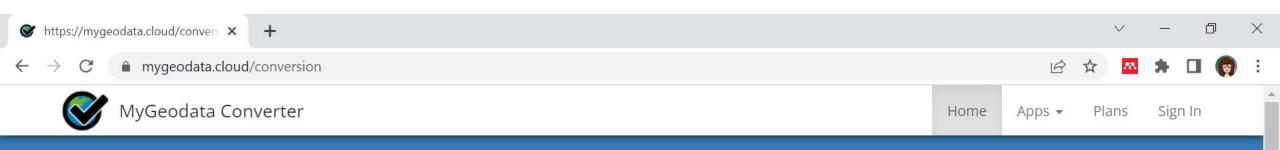
Geofabrik Downloads

Regularly-updated extracts of continents, countries, and selected cities

Other Sources

Additional sources listed on the OpenStreetMap Wiki





MyGeodata Converter

1. Input Data

Input Layers to Convert 9



Selected datasets count: 1

Dataset(s) volume: 7.7 MB

Input parameters

File name: map

OSM (osm.pbf, osm.bz2) Format:

Characters encoding: UTF-8

Coordinate system: WGS 84 (EPSG:4326)

Dataset info...

2. Output Data

Output Format

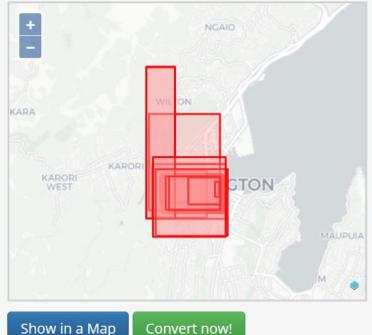
ESRI Shapefile (shp)

Output parameters

Coordinate system: (the same as input)

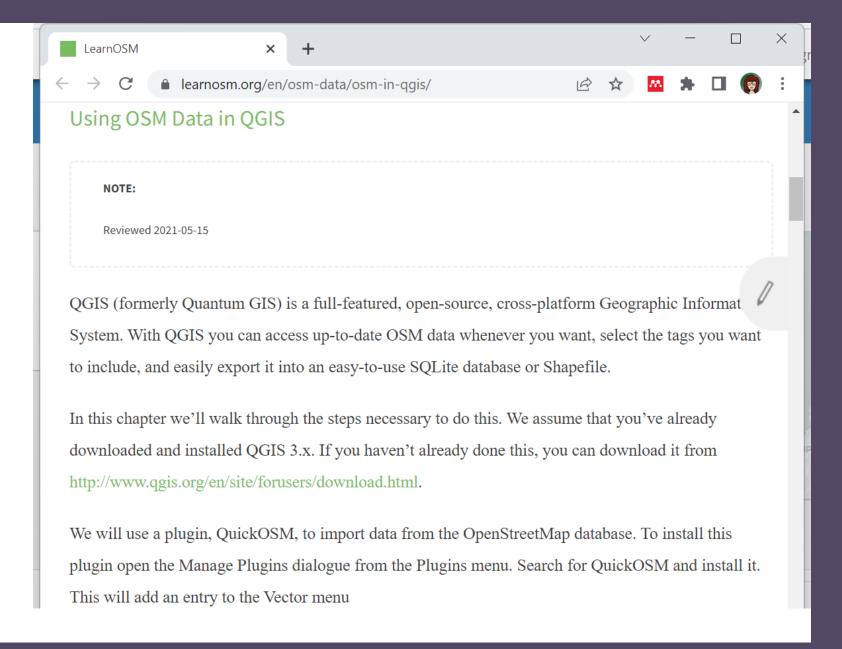
3. Conversion

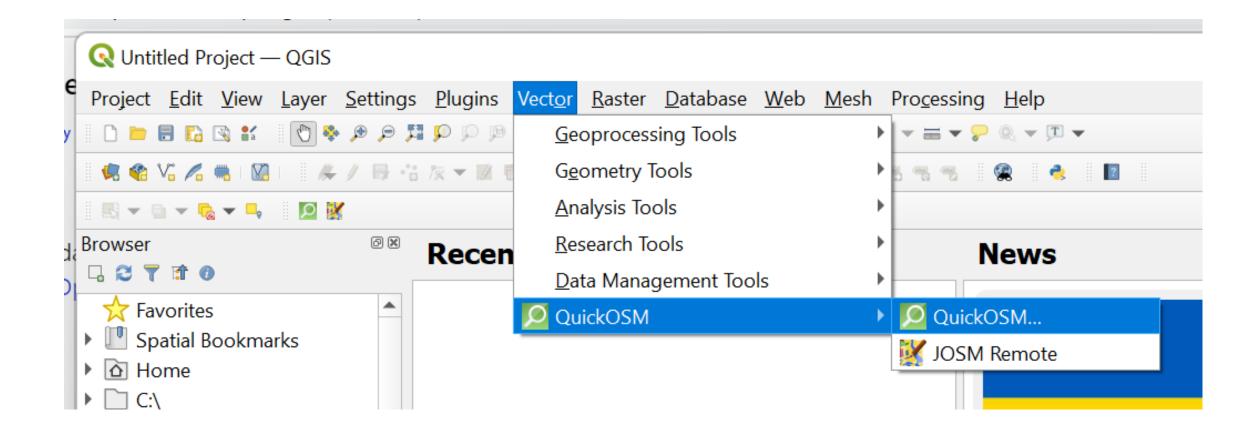
Layers Extent Overview Map

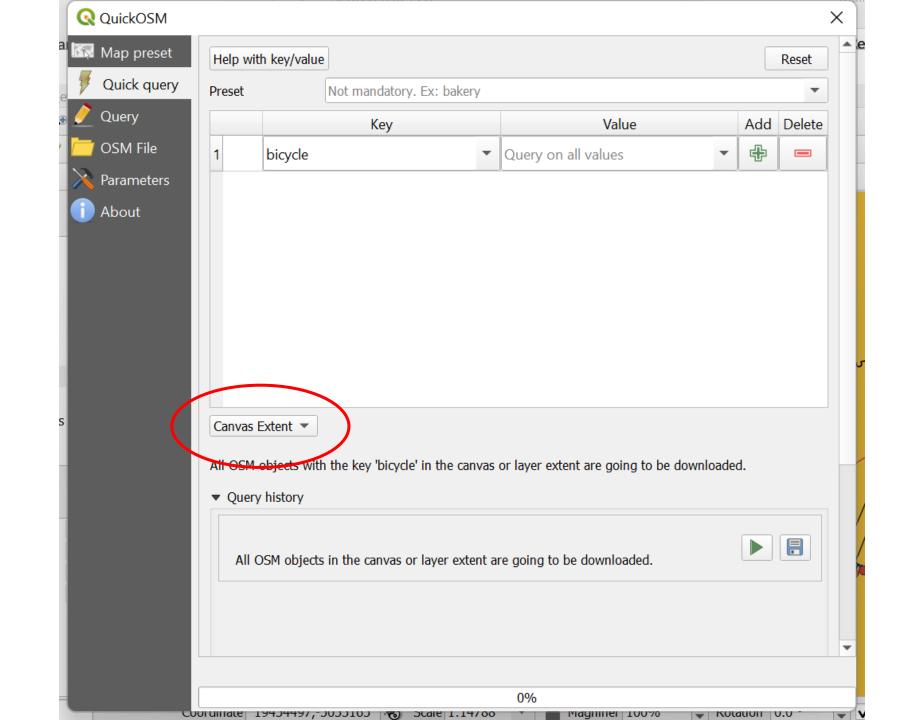


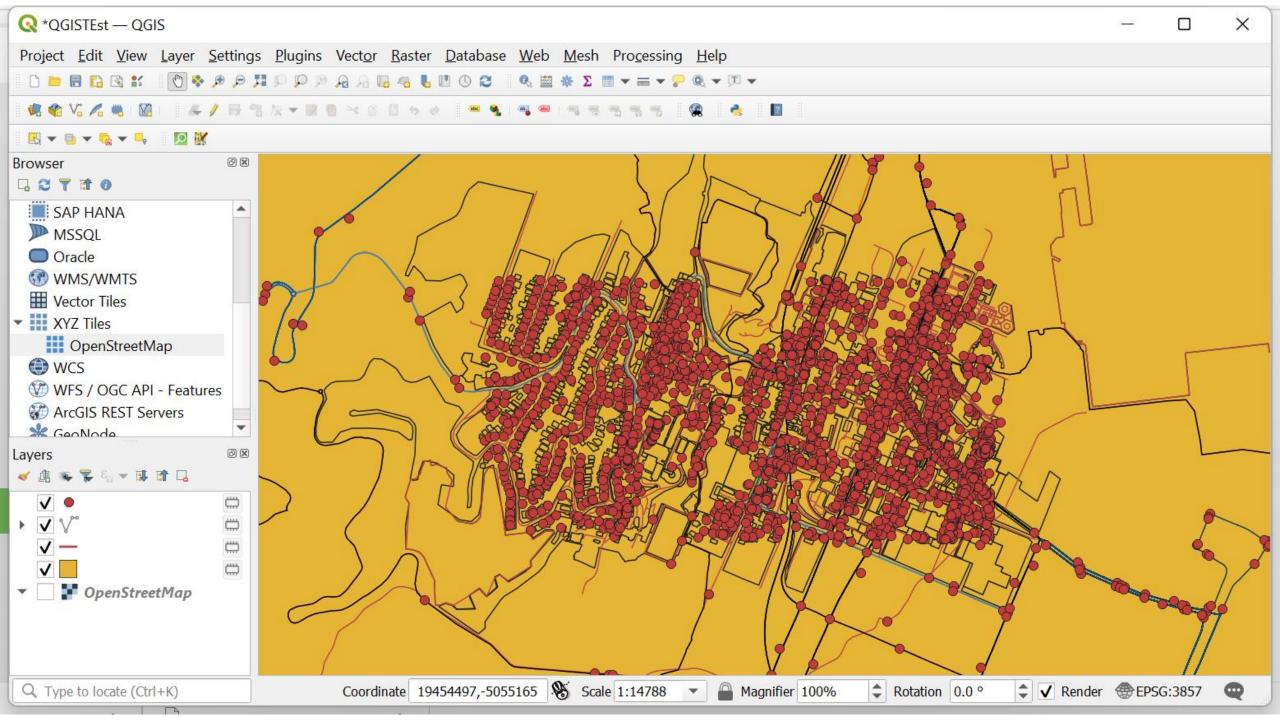
Show in a Map

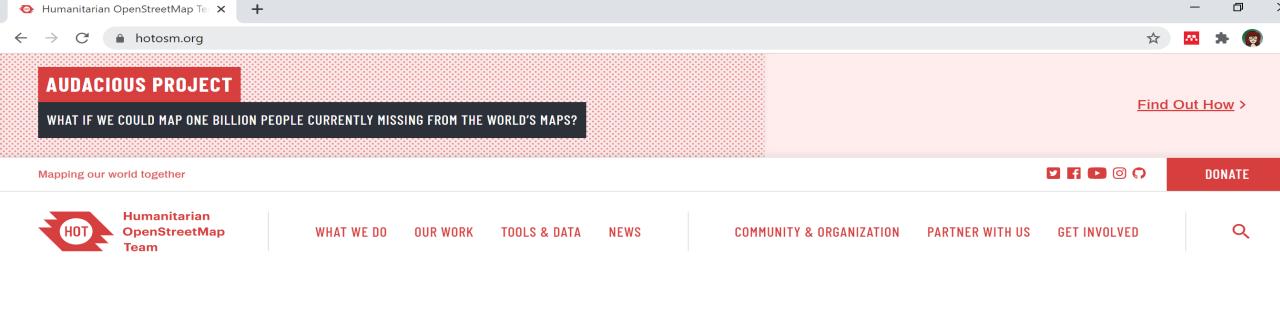
In QGIS installQuickOSM pluginAdd OSM as basemap(under XYZ Tiles)











HOT is an international team dedicated to humanitarian action and community development through open mapping.

Learn about what we do

START MAPPING

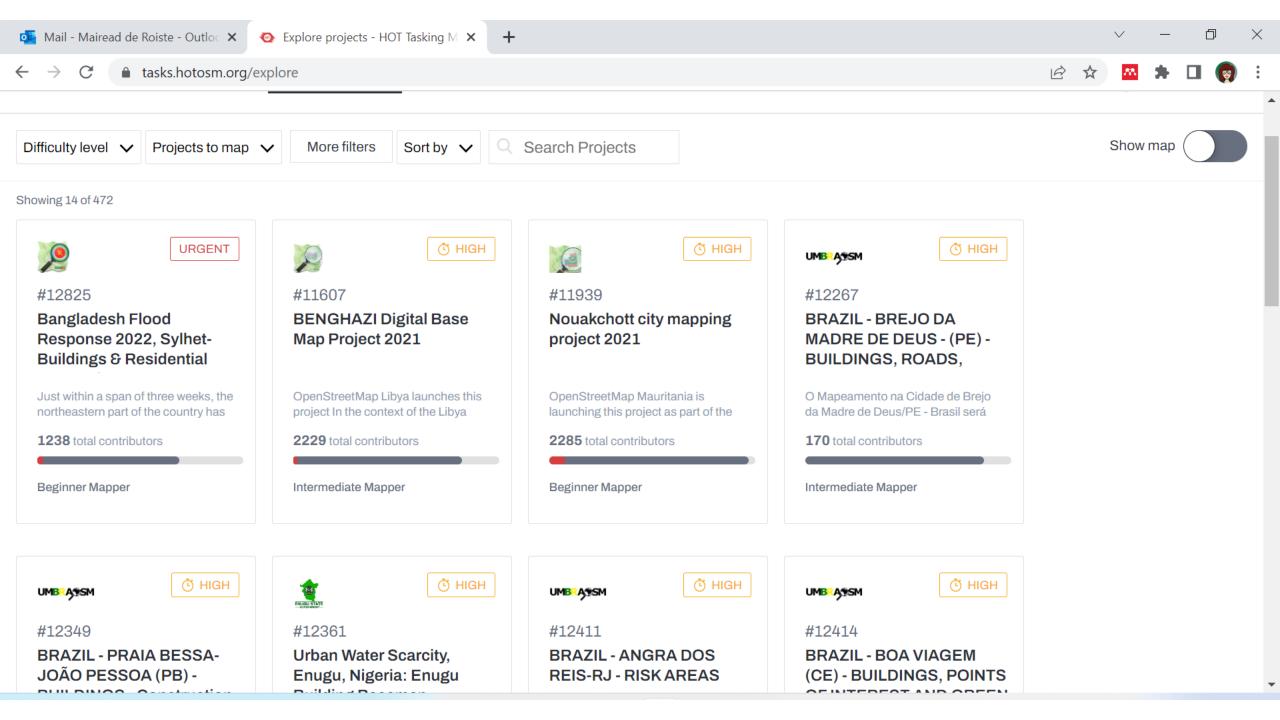


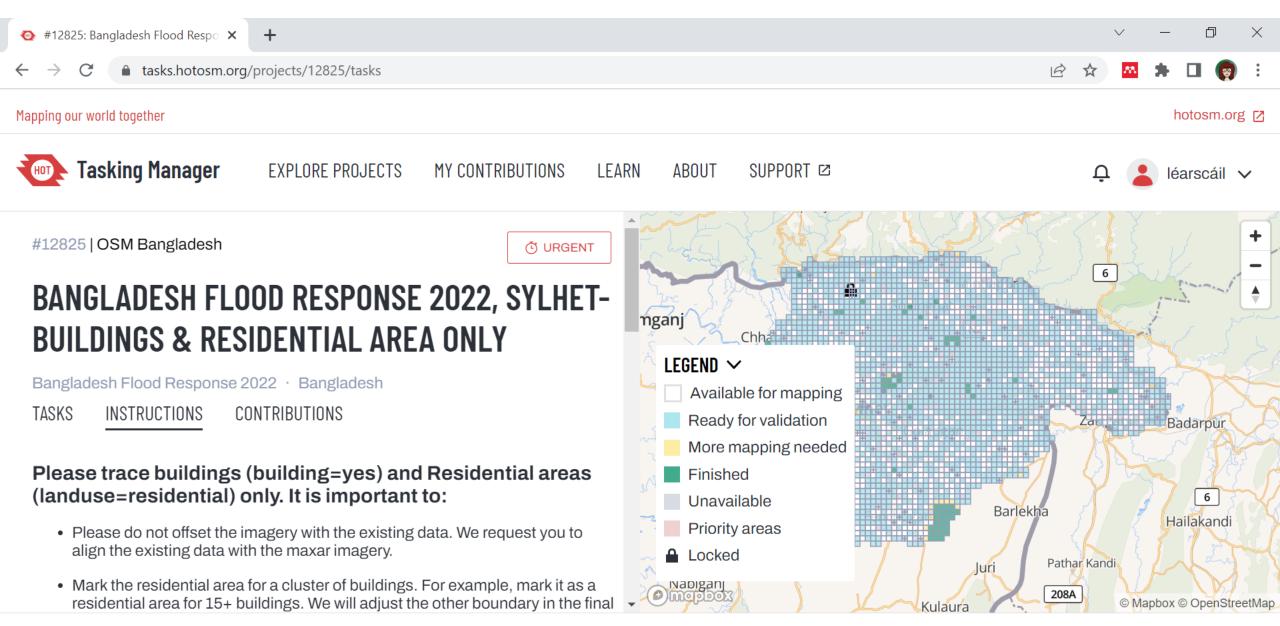
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TYPES OF MAPPING











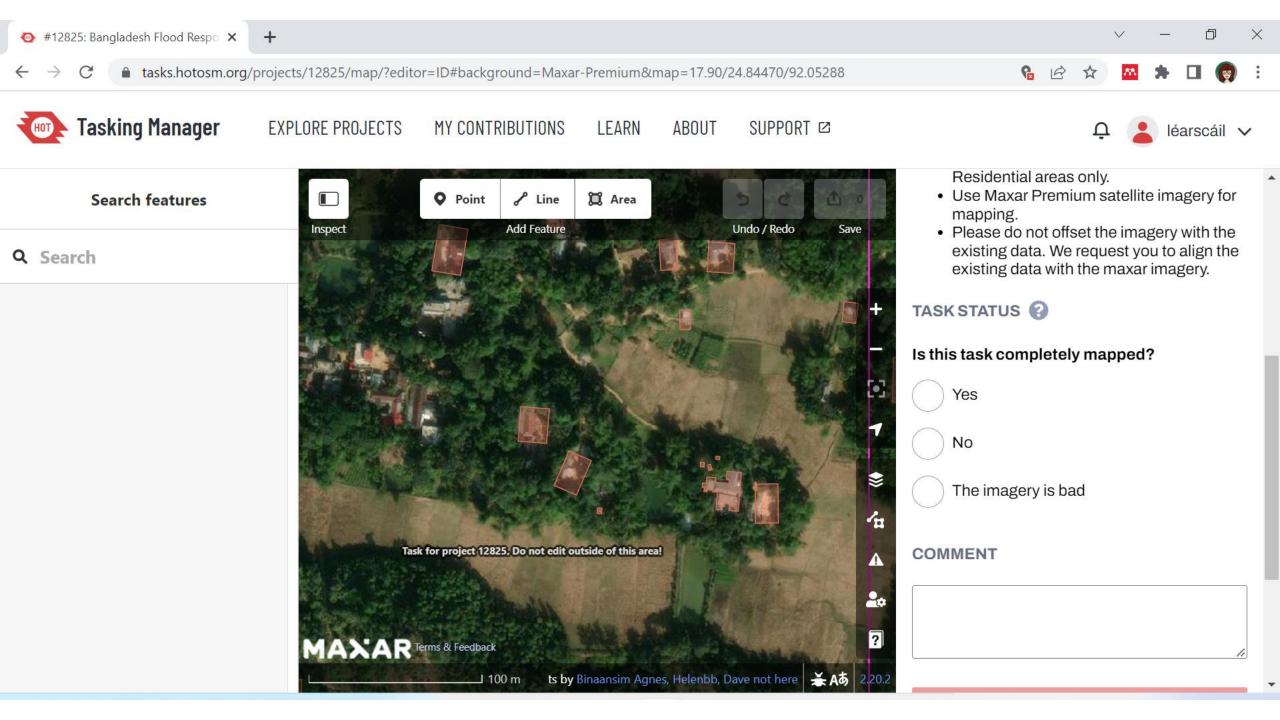
IMAGERY

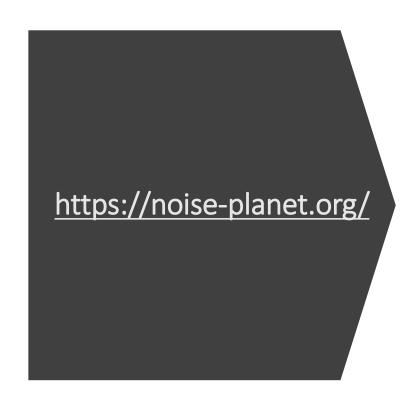
Maxar Premium

EDITOR











Bocher et al. 2017, Collaborative noise data collected from smartphones, Data in Brief 14C (2017) pp. 498-503

