Quick Start Guide
for HCPatternImage

Version 1.0
Last update: 10/2010

CODE

I am very happy*

Thank you for using HCPatternImage!

*I hope you are happy too.

CODE

Overview.

With this single ActionScript class you can easily add a pattern image to your websites, applications, games, or widgets.

The HCPatternImage class is now available in AS2 and also in AS3 so there are no limits with using it. You can use it with the Flash IDE, FlashDevelop, Flex Builder and all the other nice ActionScript editors out there.

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Let's start.

ActionScript 3.0 version

Classpath:
AS3\src\com\robertpataki\heartcode\

Example source:
AS3\src

Example binary:
AS3\bin

Documentation:
AS3\doc\index.html

ActionScript 2.0 version

Classpath:
AS2\src\com\robertpataki\heartcode\

Example source:
AS2\src

Example binary:
AS2\bin

Documentation:
AS2\doc\index.html

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