(A Taste of Algorithms: Definition, Design, and Analysis)

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1/17

- Sorting
- 2 Bubble Sort
- 3 Analysis

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Sorting

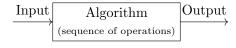
The sorting problem:

Input: A sequence of n integers A: $a_1 a_2 \cdots a_n$.

Output: A sorted (non-decreasing order).

 $3 \quad 1 \quad 4 \quad 2 \implies 1 \quad 2 \quad 3 \quad 4$

Algorithms



Correctness!

Definiteness: precisely defined operations

Finiteness: termination

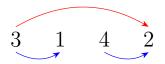
Effectiveness: a reasonable model; basic operations

• for sorting: compare, swap

Inversions

$$A = a_1 \quad a_2 \quad \dots \quad a_n.$$

If i < j and $a_i > a_j$, then (a_i, a_j) is an **inversion**.



Adjacent inversion: j = i + 1

Inversions

A is sorted $\implies A$ has no inversions $\implies A$ has no adjacent inversions.

A has no adjacent inversions $\Longrightarrow \forall i \in [1, n-1] : a_i \leq a_{i+1}$ $\Longrightarrow A$ is sorted.

A is sorted \iff A has no adjacent inversions.

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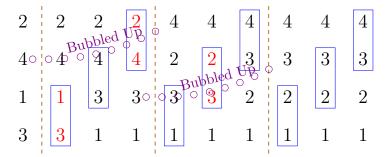
Basic idea: to eliminate all adjacent inversions

```
1: repeat
2: pick any i \triangleright Definiteness!
3: if a_i > a_{i+1} then
4: SWAP(a_i, a_{i+1})
5: until no adjacent inversions \triangleright Finiteness! Definiteness!
```

Bubble Sort: Definiteness

```
1: procedure BubbleSort(A: a_1 \ a_2 \ \cdots \ a_n)
2:
       repeat
            swapped \leftarrow false
3:
           for |i \leftarrow 1 : n - 1| do
                                                                            \triangleright Pick i
4:
                if a_i > a_{i+1} then
5:
                    SWAP(a_i, a_{i+1})
6:
                     swapped \leftarrow true
7:
       until no adjacent inversionsswapped = false
8:
```

Bubble Sort: Example



Bubble Sort: Finiteness

```
1: procedure BUBBLESORT(A: a_1 \ a_2 \ \cdots \ a_n)
       repeat
2:
3:
            swapped \leftarrow false
4.
            for i \leftarrow 1 : n - 1 do
                                                  \triangleright Pick i
                if a_i > a_{i+1} then
5:
                     SWAP(a_i, a_{i+1})
6.
                     swapped \leftarrow true
8:
       \mathbf{until} swapped = false
                                             ▶ No swaps
```

The inner "for" loops:

- 1) \exists loop : no swaps \Longrightarrow swapped = false \Longrightarrow terminates
- 2) ∀ loop : has swaps Impossible!

Bubble Sort: Finiteness

Total #inversions is finite.

Effects of SWAP (a_i, a_{i+1}) on #inversions¹:

¹Not on #adjacent inversions!

Bubble Sort: Correctness

```
Finiteness \implies \exists \text{ loop : no swaps}

\implies A \text{ has no adjacent inversions any more}

\implies A \text{ is already sorted.}
```

Optimizing Bubble Sort (I)²

Idea: After each "for" loop, one more element is settled.

```
1: procedure BubbleSort(A: a_1 \ a_2 \ \cdots \ a_n)
         n \leftarrow \operatorname{len}(A)
2:
3:
         repeat
             swapped \leftarrow false
4:
             for i \leftarrow 1 : n - 1 do
5:
                  if a_i > a_{i+1} then
6:
                      SWAP(a_i, a_{i+1})
 7:
                      swapped \leftarrow true
8:
             n \leftarrow n - 1
                                                       ▶ One maximal bubbles up
9:
         until swapped = false
10:
```

²See Appendix for "Optimizing Bubble Sort (II)".

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Time Complexity of Bubble Sort

- Finiteness is NOT enough ⇒ Quantitative finiteness
- Time on real computers varies \implies #Ops on our model:

```
|C|: #Comparisons (if a_i > a_{i+1})

|S|: #Swaps (SWAP(a_i, a_{i+1}))
```

- Different inputs \implies |C| and |S| vary:
 - Best-case, worst-case, and average-case analysis

Best-case and Worst-case Analysis

Best-case: 1 2 3 4 5 6 7 8

Best-case: Worst-case: descendingly sorted

$$|C| = (\min : n - 1, \max : \frac{n^2 - n}{2});$$

$$|S| = (\min : 0, \max : \frac{n^2 - n}{2}).$$

Worst-case: 8 7 6 5 4 3 2 1

#inversions =
$$(n-1) + (n-2) + \dots + 1 = \frac{n^2 - n}{2}$$
.

|S|: #Swaps (Average Analysis)³

Assumptions on inputs:

- 1. The input is a random permutation
- 2. All numbers are distinct

$$SWAP(a_i, a_{i+1}) \implies -1 \text{ inversion}$$

$$|S| = \mathbb{E}(\#inversions)$$

³The calculation of |C| in average is much more involved.

|S|: #Swaps (Average Analysis)

$$I_{ij} = \begin{cases} 1 & (a_i, a_j) \text{ is an inversion} \\ 0 & \text{o.w.} \end{cases}$$

$$X = \sum_{j} \sum_{i < j} I_{ij} \qquad (\text{#inversions})$$

$$\mathbb{E}(X) = \mathbb{E}(\sum_{j} \sum_{i < j} I_{ij}) = \sum_{j} \sum_{i < j} \mathbb{E}(I_{ij})$$

$$\mathbb{E}(I_{ij}) = \mathbb{P}\{I_{ij} = 1\} = \frac{1}{2} \qquad (a_i > a_j \lor a_i < a_j)$$

$$\mathbb{E}(X) = \sum_{i < j} \sum_{i < j} \frac{1}{2} = \binom{n}{2} \cdot \frac{1}{2} = \frac{n(n-1)}{4} = O(n^2)$$

Faster Algorithms

It took a good deal of work to analyze the bubble sort; and although [...], the results are disappointing since they tell us that the bubble sort isn't really very good at all.

— Donald E. Knuth

faster:
$$O(n^2) \to O(n \lg n)$$
?
...and faster: $O(n \lg n) \to O(n)$?





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4 Appendix

Bubble Sort: Correctness

```
1: procedure BUBBLESORT(A:a_1 \ a_2 \cdots a_n)
2: repeat
3: swapped \leftarrow false
4: for i \leftarrow 1:n-1 do bloop invariant?
5: if a_i > a_{i+1} then
6: SWAP(a_i, a_{i+1})
7: swapped \leftarrow true
8: until swapped = false
```

Loop invariant:

```
Before the k-th (k \ge 1) "for" loop, a_{n-(k-1)} \cdots a_n (1) consists of the largest (k-1) elements (2) in sorted order.
```

Correctness: Initialization + Maintenance + Termination

Bubble Sort: Finiteness

Idea: well-founded relation over N

Effects of SWAP (a_i, a_{i+1}) on adjacent inversions:

$$5 \quad 3 \quad 1 \quad 6 \quad 7 \quad 2 \quad 4 \quad 8$$
 $5 \quad 3 \quad 1 \quad 6 \quad 2 \quad 7 \quad 4 \quad 8$
 $-1: (7,2) \qquad +2: (6,2), (7,4)$

Optimizing Bubble Sort (II)

Idea: After each "for" loop, all elements after "lsp" are settled.

```
1: procedure BubbleSort(A: a_1 \ a_2 \ \cdots \ a_n)
 2:
         repeat
             swapped \leftarrow false
 3:
             lsp \leftarrow 0
                                                    \triangleright lsp: the last swap position
 4:
             for i \leftarrow 1: n-1 do
 5:
                 if a_i > a_{i+1} then
 6:
                      SWAP(a_i, a_{i+1})
 7:
                      swapped \leftarrow true
 8:
                      lsp \leftarrow i
                                                                        ▶ Update lsp
 9:
             n \leftarrow lsp
                                                 ▶ Elements after lsp are sorted
10:
         until swapped = falselsp = 0
11:
```

3 / 3