Haque Ishfaq

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RESEARCH INTERESTS EDUCATION Reinforcement learning, reinforcement learning with human feedback, LLM, reasoning.

Mila - Quebec AI Institute & McGill University

Ph.D. Student, Computer Science (September 2018 - April 2025 (Expected))

- Research Topic: Efficient Randomized Exploration in Reinforcement Learning Bridging Theory and Practice
- Advisor: Prof. Doina Precup

Simons Institute, University of California Berkeley

Visiting Graduate Student, Theory of Reinforcement Learning Program, Fall 2020

Stanford University

M.S. Statistics, June 2018

B.S. in Mathematical and Computational Science, June 2015

• McCaw Scholar (2011–2015), four-year academic scholarship for international students (USD 226,000).

2022-2023 2021-2022 2020-2021 2019-2020 2018-2019 2014	FRQNT Doctoral Scholarship (CAD 28,000) Graduate Excellence Fellowship, McGill University (CAD 5000) Graduate Excellence Fellowship, McGill University (CAD 13,500) DeepMind Graduate Award (CAD 40,000) Graduate Excellence Fellowship, McGill University (CAD 12,000) Undergraduate Research and Advising Grant, Stanford University
2014	(USD 1000) Social Impact Grant, Stanford Haas Center for Public Service (USD 1000)
2013	- 1 of 2 recipients of the grant in the entire university. CS Undergraduate Research Experience (CURIS) Grant,
2019	Stanford University (USD 6000)
2012	EE Research Experience for Undergraduates (REU) Grant, Stanford University (USD 6600)
2011–2015	Craig and Susan McCaw Scholarship for International Students, Stanford University (USD 226,000)
	- Full funding for 4 years at Stanford University
2010	Honorable Mention, International Mathematical Olympiad, Kazakhstan
2009	Honorable Mention, International Mathematical Olympiad, Germany
2008 2009, 2010 2006–2008 2008	Participant, International Mathematical Olympiad, Spain 1st Runner-up, Bangladesh Mathematical Olympiad Champion, Bangladesh Mathematical Olympiad 10^{th} in Secondary School Certificate (SSC) examination among $\sim 300,000$ students, Dhaka Education Board, Bangladesh
	2021–2022 2020–2021 2019–2020 2018–2019 2014 2014 2013 2012 2011–2015 2010 2009 2008 2009, 2010 2006–2008

Publication

Ishfaq, H.*, Wang, G.*, Islam, S., Precup, D. 2024. Langevin Soft Actor-Critic: Efficient Exploration through Uncertainty-Driven Critic Learning. International Conference on Learning Representations (ICLR) 2025.

Ishfaq, H., Nguyen-Tang, T., Feng, S., Arora, R., Wang, M., Yin, M., Precup, D. Offline Multitask Representation Learning for Reinforcement Learning. Conference on Neural Information Processing Systems (NeurIPS) 2024.

Ishfaq, H.*, Tan, Y.*, Yang, Y., Lan, Q., Lu, J., Mahmood, R., Precup, D., Xu, P. More Efficient Randomized Exploration for Reinforcement Learning via Approximate Sampling. Reinforcement Learning Conference (RLC) 2024.

Ishfaq, H.*, Lan, Q.*, Xu, P., Mahmood, R., Precup, D., Anandkumar, A., Azizzadenesheli, K. *Provable and Practical: Efficient Exploration in Reinforcement Learning via Langevin Monte Carlo.* International Conference on Learning Representations (ICLR) 2024.

Ishfaq, H.*, Cui, Q.*, Nguyen, V., Ayoub, A., Yang, Z., Wang, Z., Precup, D., Yang, L. Randomized Exploration for Reinforcement Learning with General Value Function Approximation. International Conference on Machine Learning (ICML) 2021.

Ishfaq, H., Yang, Z., Lupu, A., Nguyen, V., Liu, M., Islam, R. Precup, D., Wang, Z. Randomized Least Squares Policy Optimization. Reinforcement Learning Theory Workshop at the International Conference on Machine Learning (ICML) 2021.

Preprint

Fadnis, K., Talamadupula, K., Kapanipathi, P., **Ishfaq, H.**, Roukos, S., Fokoue, A. 2019. *Path-Based Contextualization of Knowledge Graphs for Textual Entailment*.

Ishfaq, H., Hoogi, A., Rubin, D. 2018. TVAE: Triplet-Based Variational Autoencoder using Metric Learning.

Work Experience

Meta AI, Research Intern, Menlo Park, CA (Jun.-Sept. 2022)

• Worked on contextual bandit algorithm applied to Ad. recommendation.

Microsoft, Applied Scientist Intern, Bellevue, WA (Jul.–Sept. 2021)

• Worked on improving search ranking in Outlook using contextual bandit.

IBM Research, Research Intern, Yorktown Heights, NY (Jul.-Oct. 2019)

Worked on reinforcement learning algorithms applied to knowledge graph embedding and query answering problem.

NVIDIA, Applied Deep Learning Research Intern, Santa Clara (June–Sept. 2017)

- Worked on optical flow and video frame prediction problem under Bryan Catanzaro.
- Designed and implemented recurrent autoencoder with temporal skip connections consisting of Convolutional LSTM module within it.

Quantitative Imaging Lab, Research Assistant, Stanford, California (April–Dec. 2017)

• Designed and implemented deep network incorporating Variational Autoencoder and Triplet Network to learn semantic visual representation of medical image data.

Mobilize Center, Research Assistant, Stanford, California (Sept.-Dec. 2016)

Worked on accelerometer generated temporal data classification for activity recognition using data programming and weak supervision based approaches.

• Designed heuristic labeling functions to label unlabeled data in a weakly supervised manner using data programming (Snorkel) paradigm developed by Chris Re group at Stanford CS department.

Silicon Studio, Data Science Intern, Tokyo, Japan (July-Sept. 2016)

Used LSTM Recurrent Neural Network and ARIMA based models for player behavior forecasting in mobile games.

Verizon Labs, Data Science Intern, Palo Alto, California (June–Sept. 2015)

• Designed and implemented machine learning and statistical model that would allow Verizon to grow their Ad targeting to non-opt-out customers by 7.4X.

Salzman Lab, Research Assistant, Stanford School of Medicine (June-Aug. 2014)

- Using R, performed correlation analysis of expression level of different circular RNAs between human and mouse samples.
- Used molecular biology technology (qPCR, RNA extraction) to study circular RNA.

Talks & Presentations

Provable and Practical: Efficient Exploration in Reinforcement Learning via Langevin Monte Carlo, 25th International Symposium on Mathematical Programming, Montreal, Canada. (July 2024)

Bridging Theory and Practice: Efficient Exploration in Reinforcement Learning via Langevin Monte Carlo, Microsoft Research, Seattle, USA. (July 2024)

Provable and Practical: Efficient Exploration in Reinforcement Learning via Langevin Monte Carlo, Two Sigma PhD Symposium, New York, USA. (June 2024)

Provable and Practical: Efficient Exploration in Reinforcement Learning via Langevin Monte Carlo, Citadel PhD Summit, Miami, USA. (April 2023)

Randomized Exploration for Reinforcement Learning with General Value Function Approximation, ML-Seminar, Purdue University, USA. Host: Kamyar Azizzadenesheli (September 2021)

Randomized Exploration for Reinforcement Learning with General Value Function Approximation, University of California, Berkeley, USA. Host: Jiantao Jiao (September 2021)

Provably Efficient Policy Optimization with Thompson Sampling, Stanford University, USA. Host: Benjamin Van Roy (Feb 2021)

Provably Efficient Policy Optimization with Thompson Sampling, Microsoft Research Reinforcement Learning Day. (Jan 2021)

Provably Efficient Policy Optimization with Thompson Sampling, Northeast Reinforcement Learning and Decision Making Symposium. (Nov 2020)

TVAE: Deep Metric Learning Approach for Variational Autoencoder, Visual Intelligence for Transportation (VITA) Lab, EPFL, Switzerland. Host: Alexandre Alahi (March 2018)

SERVICE & LEADERSHIP

Organizer: Reinforcement Learning Ready for Production Workshop, AAAI 2023

Reviewer: ICML 2023-2024, NeurIPS 2023 - 2024, EWRL 2023, ICLR 2024 - 2025 Graduate ☐ Machine Learning ☐ Statistical Learning Theory Coursework ☐ Statistical Inference $\hfill \square$ Linear and Nonlinear Optimization ☐ Stochastic Processes ☐ CNN for Visual Recognition ☐ Regression Analysis $\hfill \square$ NLP with Deep Learning ☐ Convex Optimization ☐ Reinforcement Learning $\hfill \Box$ Linear Dynamical Systems ☐ Social Network Analysis Programming Python, PyTorch, R, SQL, Julia, Matlab, C/C++. LANGUAGES English (Fluent), Bengali (Native).