

Autoencoder-based Dimensionality Reduction for Classification

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Project Introduction

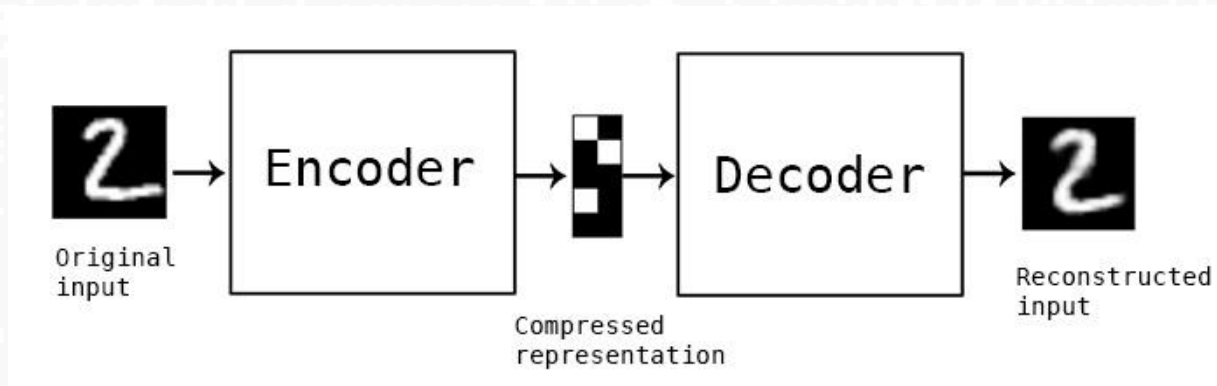
Background

Compression algorithms are used to reduce computational load, increase transfer rates, and optimize storage on devices...

...seeks to address the

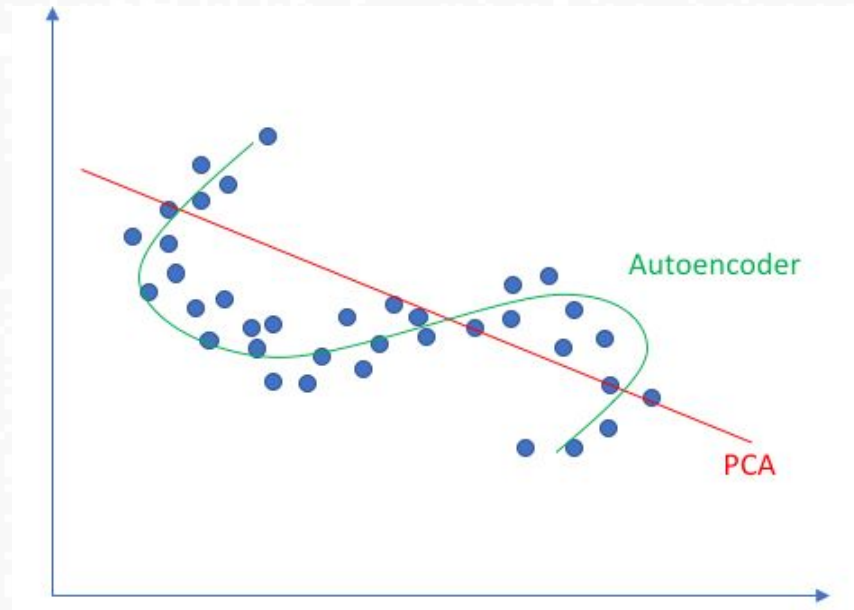
Curse of Dimensionality

Solution Approach: Autoencoders



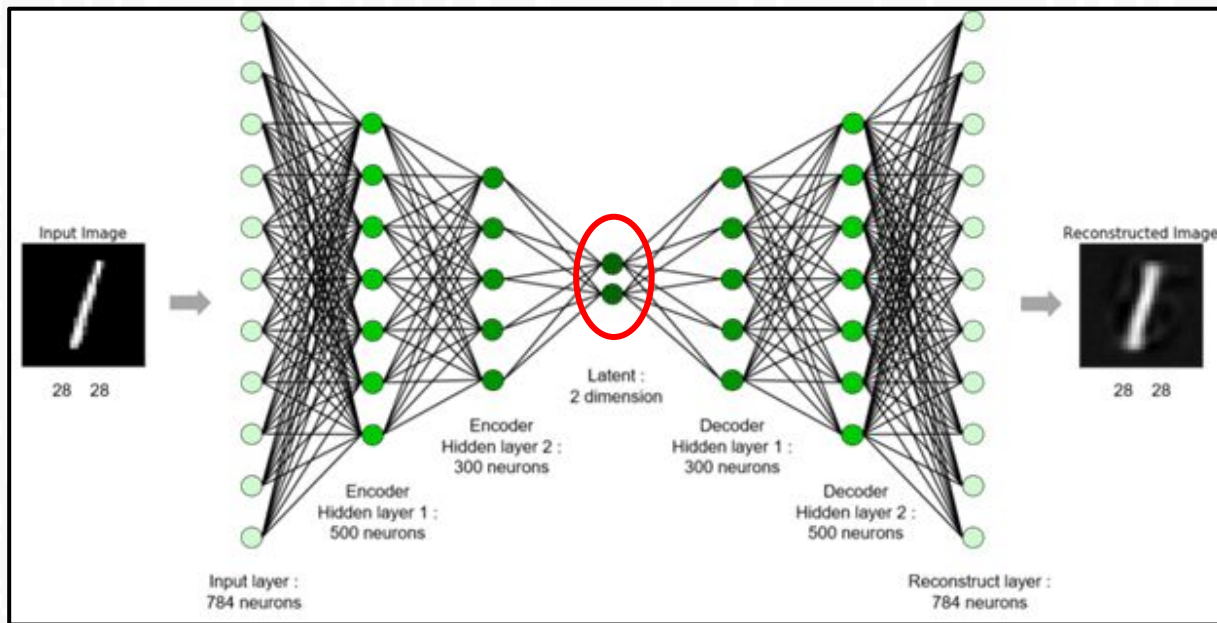
- Training assigns weights and biases to the neural network in cycles (epochs)
- The algorithm learns to reduce then reconstruct the image
- Typically: number of neurons in layer 1 = number of pixels

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- Typically: number of neurons in layer 1 = number of pixels

Project Goals

“How does appending a label matrix affect the **correct classification rate** (CCR) and **mean squared error** (MSE)”

“To what degree can we reduce an image to a **($k \times 1$)** representational vector that will still maintain a **high correct classification rate** (CCR) and **low mean squared error** (MSE) between the following classes:”

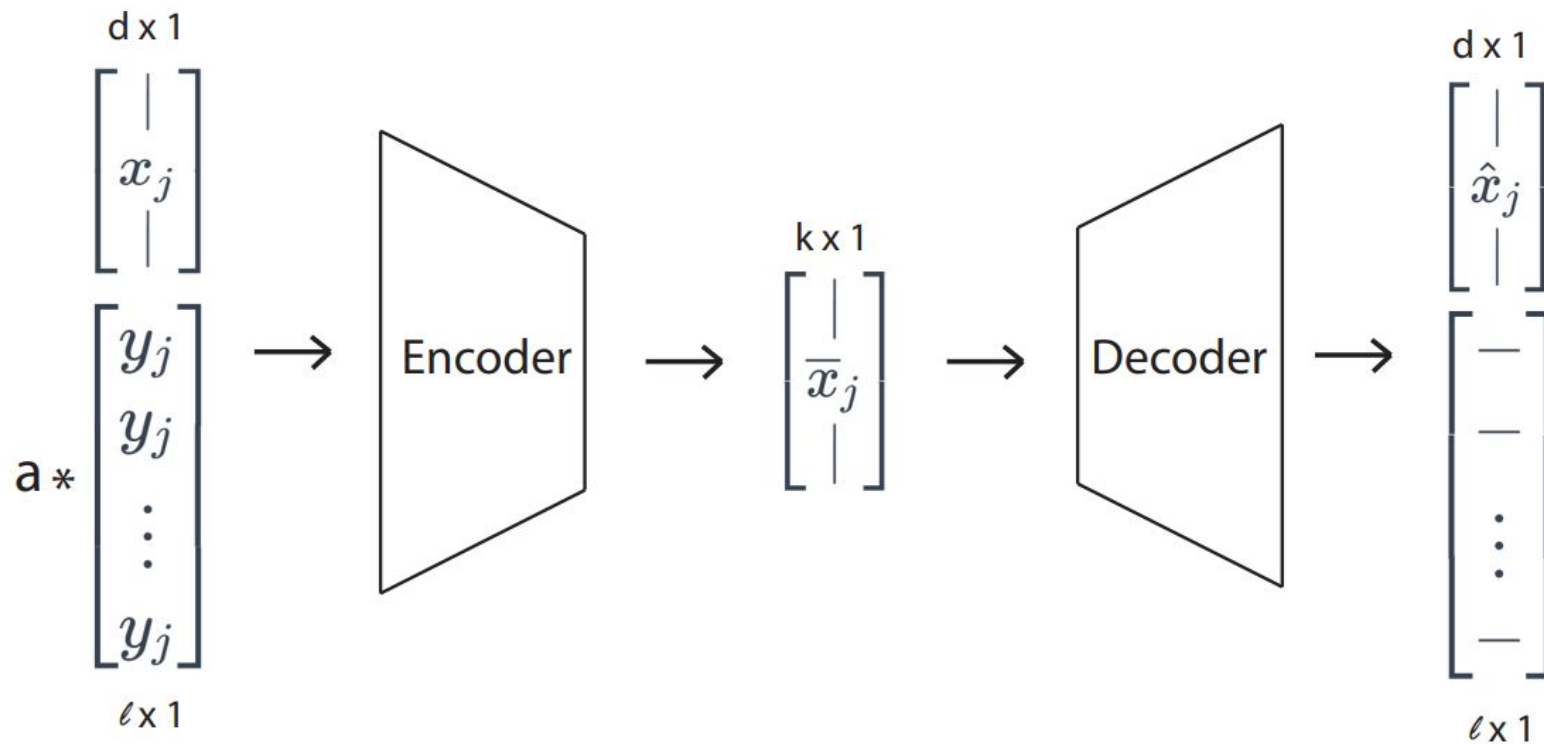
Dataset Feature Vector Characteristics

- **MNIST** Numerical Handwriting Data
 - Dimensions: 28 x 28px
 - Different digits have different labels
- Manageable Processing
 - Included only digits **3** and **8** for binary classification problem
 - ~10,000 training, ~2000 testing



Code Implementation

Code



Main Parameters: L and a

Code

$$\begin{array}{c}
 \text{k} \times (\text{d} + \ell) \\
 \begin{bmatrix} W_{11} & W_{12} & \dots & W_{1,d+l} \\ W_{21} & W_{22} & \dots & W_{2,d+l} \\ \vdots & \vdots & \ddots & \vdots \\ W_{k1} & W_{k2} & \dots & W_{k,(d+l)} \end{bmatrix}
 \end{array}
 *
 \begin{array}{c}
 (\text{d} + \ell) \times 1 \\
 \begin{bmatrix} | \\ x_{\text{test},j} \\ | \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}
 \end{array}
 =
 \begin{array}{c}
 \text{k} \times 1 \\
 \begin{bmatrix} | \\ \bar{x}_{\text{test},j} \\ | \end{bmatrix}
 \end{array}$$

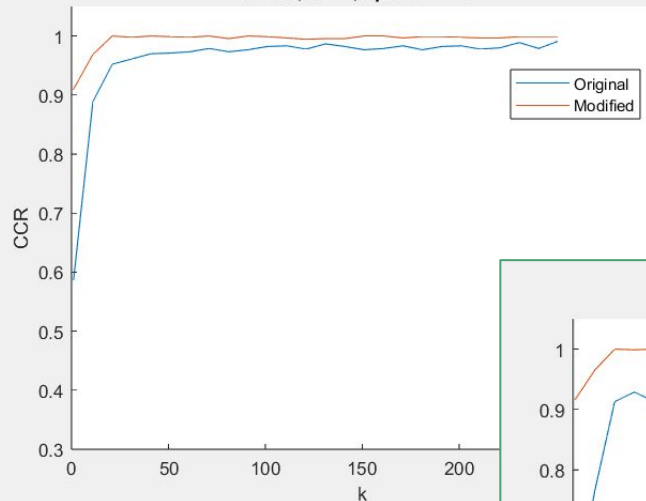
$$\begin{array}{c}
 (\text{d} + \ell) \times \text{k} \\
 \begin{bmatrix} V_{11} & V_{12} & \dots & V_{1k} \\ V_{21} & V_{22} & \dots & V_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ V_{(d+l)1} & V_{(d+l)2} & \dots & V_{(d+l)k} \end{bmatrix}
 \end{array}
 *
 \begin{array}{c}
 \text{k} \times 1 \\
 \begin{bmatrix} | \\ \bar{x}_{\text{test},j} \\ | \end{bmatrix}
 \end{array}
 =
 \begin{array}{c}
 (\text{d} + \ell) \times 1 \\
 \begin{bmatrix} | \\ \hat{x}_{\text{test},j} \\ | \\ - \\ - \\ \vdots \\ - \end{bmatrix}
 \end{array}$$

Experimental Results

Training Results with Different Binary Classifiers

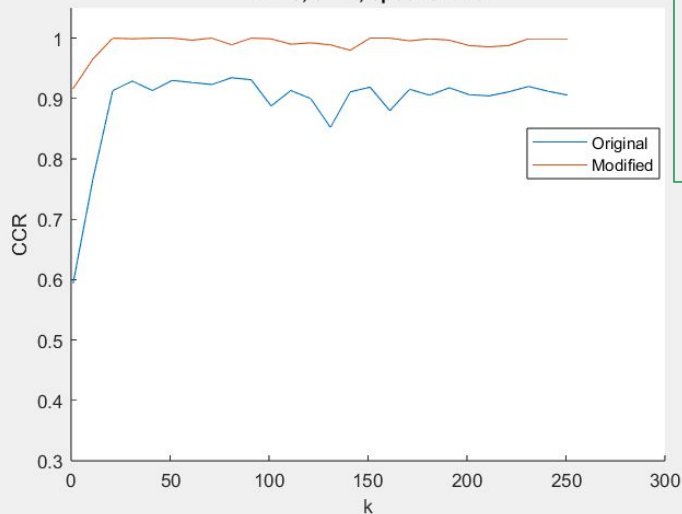
CCR LDA Train: 3, 8

$l = 20, a = 1, \text{epochs} = 10$



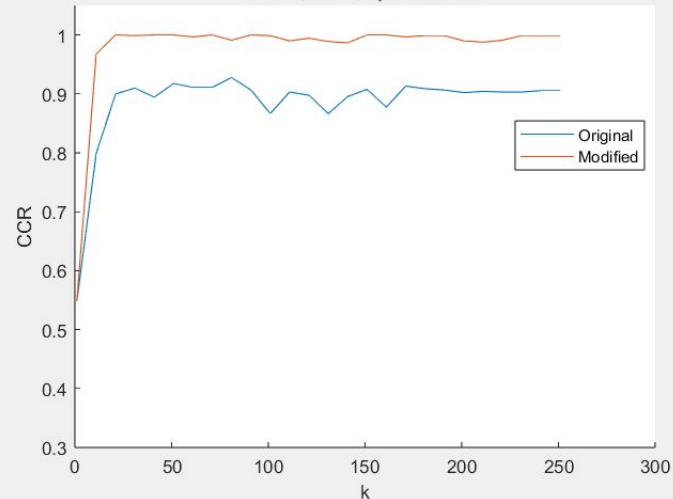
CCR SVM Linear Train: 3, 8

$l = 20, a = 1, \text{epochs} = 10$

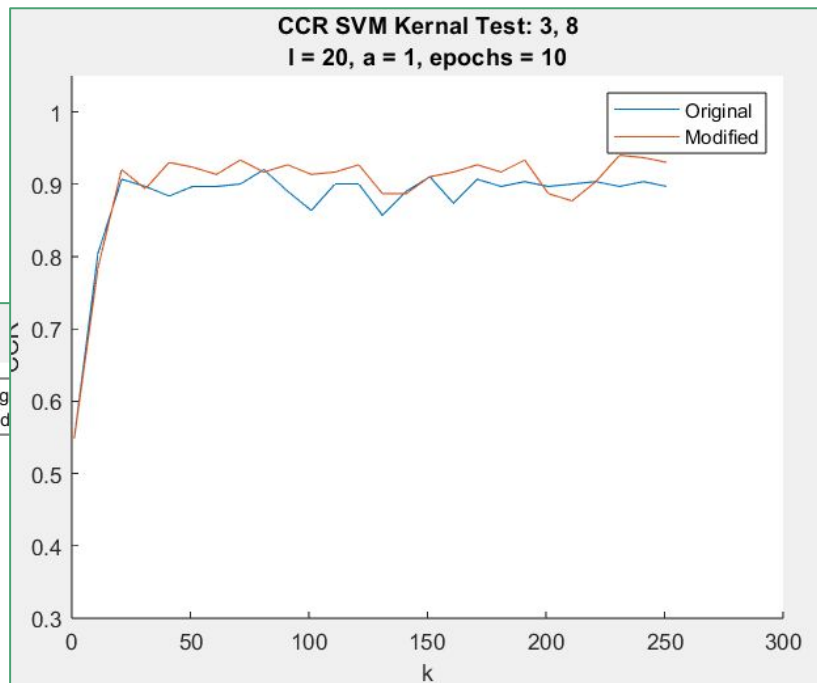
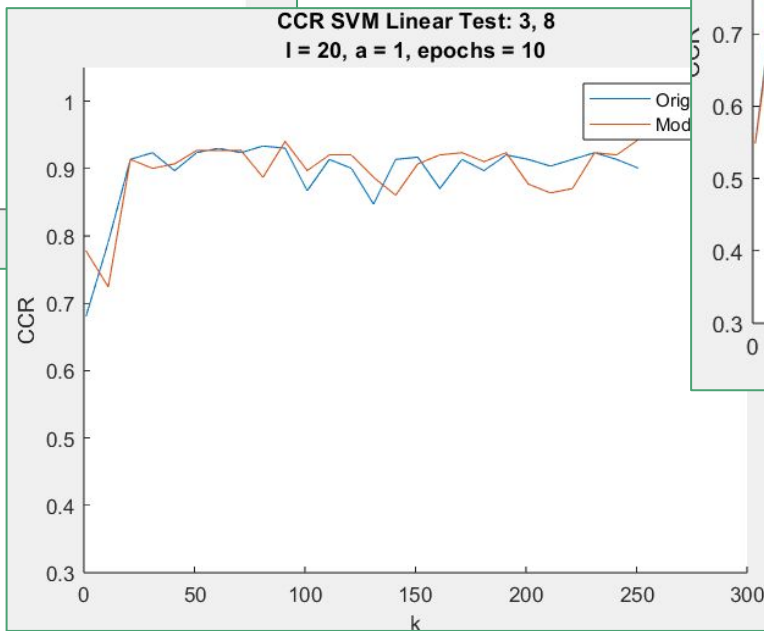
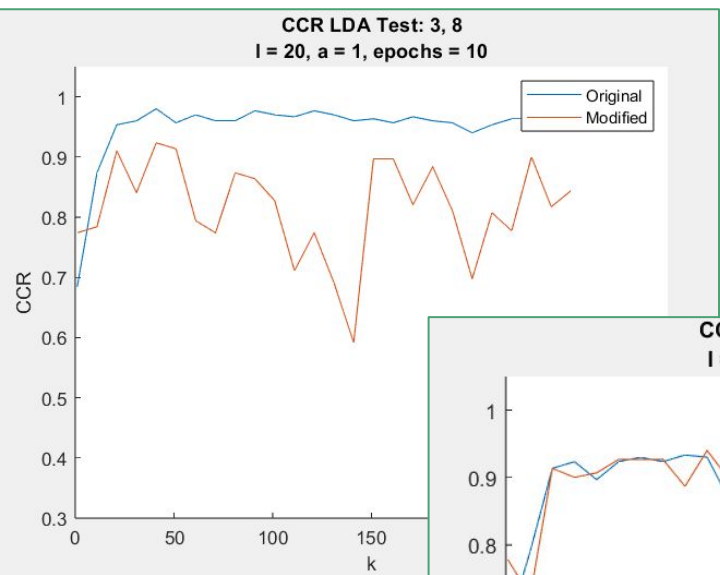


CCR SVM Kernal Train: 3, 8

$l = 20, a = 1, \text{epochs} = 10$

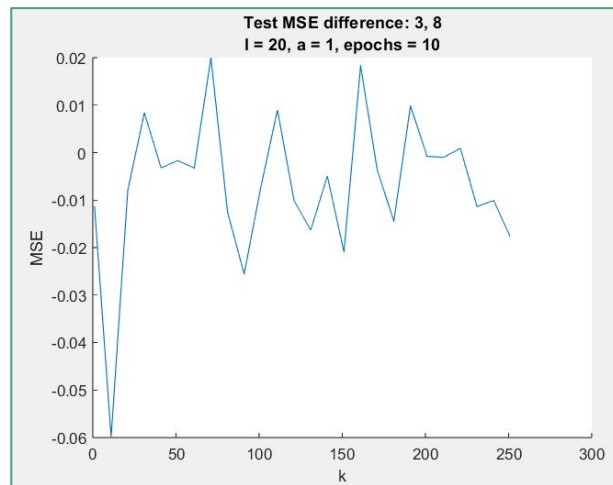
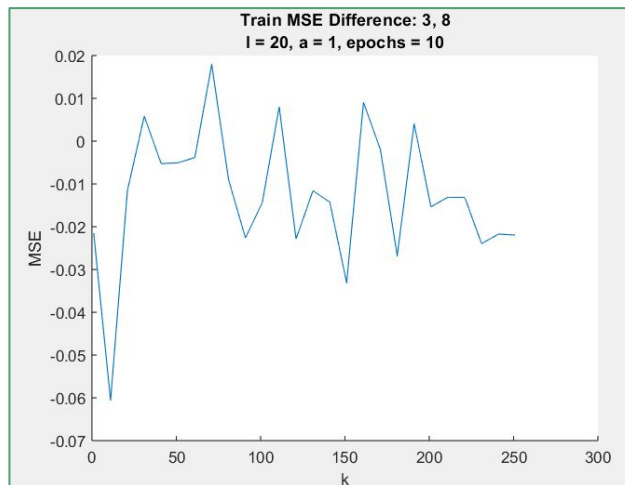
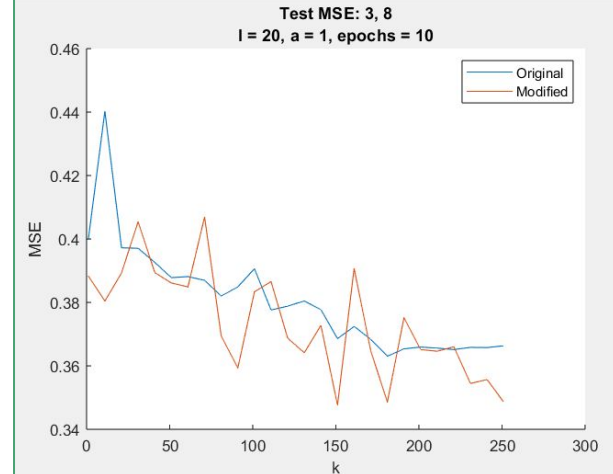
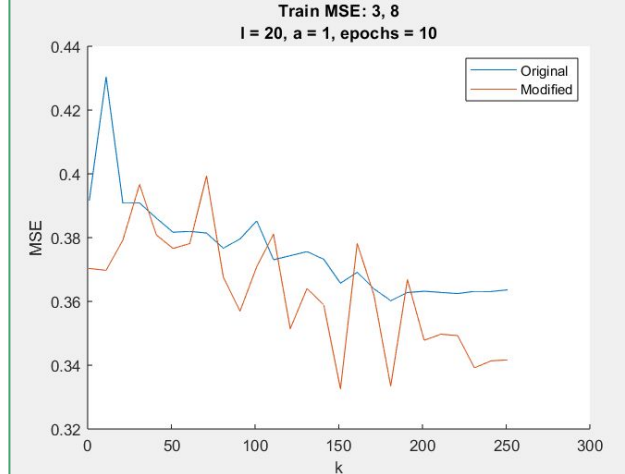


Testing CCR with Different Binary Classifiers



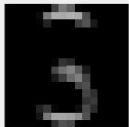
MSE

- Chaotic MSE due to low epochs
- Modified performs better than original
 - Low epochs
- Original has smoother pattern
 - Modified more chaotic due to appended dimensions

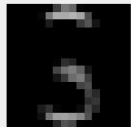


Reconstructed Images

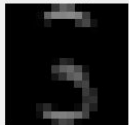
Original Reconstruction
 $k = 1$



Modified Reconstruction
 $k = 1$



Original Reconstruction
 $k = 31$



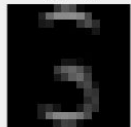
Modified Reconstruction
 $k = 31$



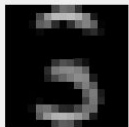
Original Reconstruction
 $k = 101$



Modified Reconstruction
 $k = 101$



Original Reconstruction
 $k = 201$



Modified Reconstruction
 $k = 201$



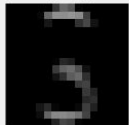
Original Reconstruction
 $k = 11$



Modified Reconstruction
 $k = 11$



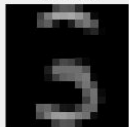
Original Reconstruction
 $k = 51$



Modified Reconstruction
 $k = 51$



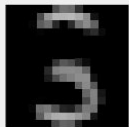
Original Reconstruction
 $k = 151$



Modified Reconstruction
 $k = 151$



Original Reconstruction
 $k = 251$



Modified Reconstruction
 $k = 251$

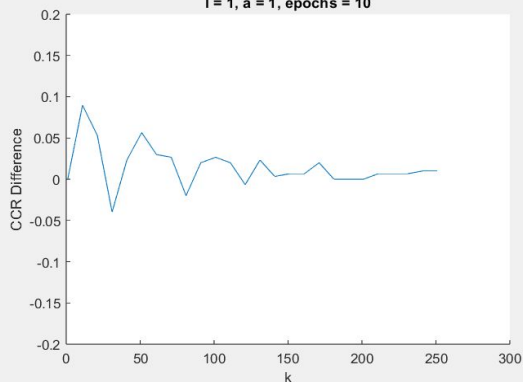


Original

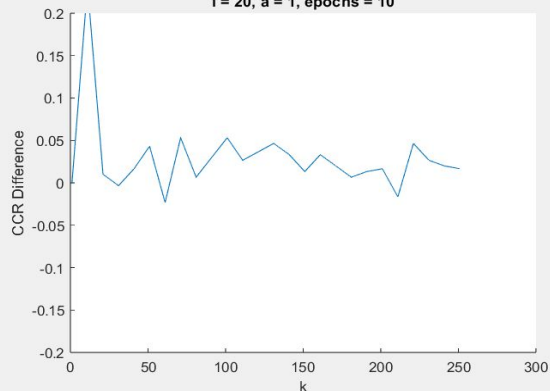


Adjusting L

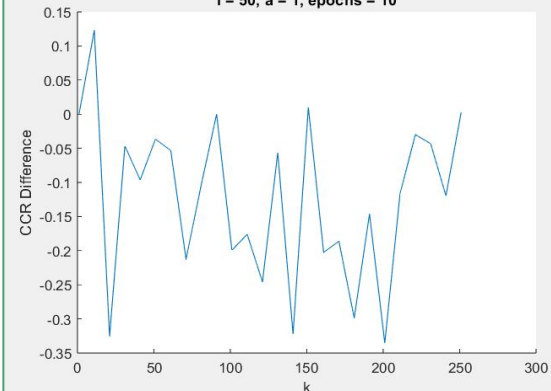
CCR SVM Kernel Test Difference: 3, 8
 $l = 1, a = 1, \text{epochs} = 10$



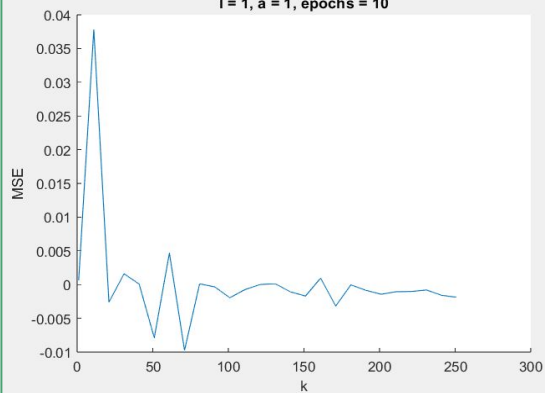
CCR SVM Kernel Test Difference: 3, 8
 $l = 20, a = 1, \text{epochs} = 10$



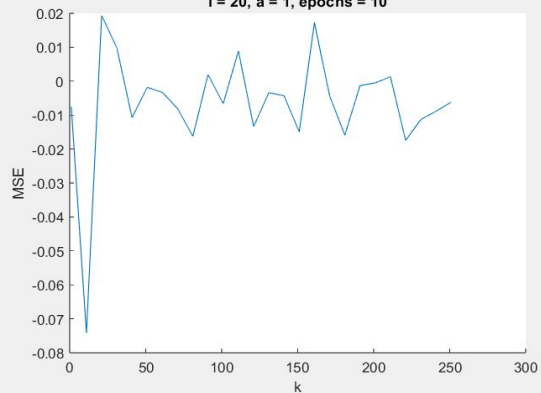
CCR SVM Kernel Test Difference: 3, 8
 $l = 50, a = 1, \text{epochs} = 10$



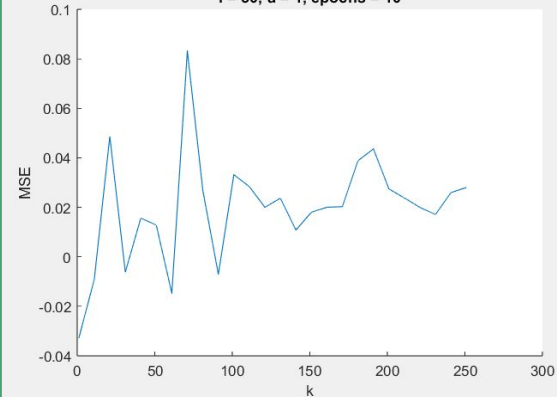
Test MSE difference: 3, 8
 $l = 1, a = 1, \text{epochs} = 10$



Test MSE difference: 3, 8
 $l = 20, a = 1, \text{epochs} = 10$

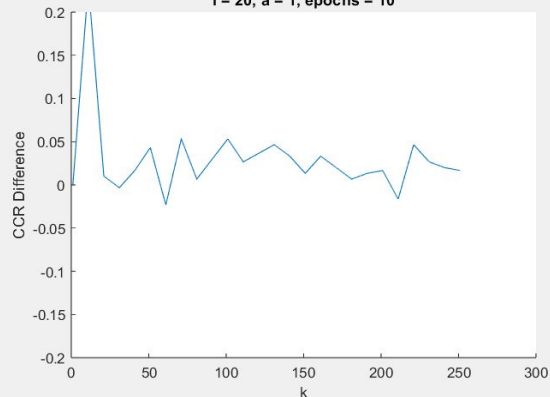


Test MSE difference: 3, 8
 $l = 50, a = 1, \text{epochs} = 10$

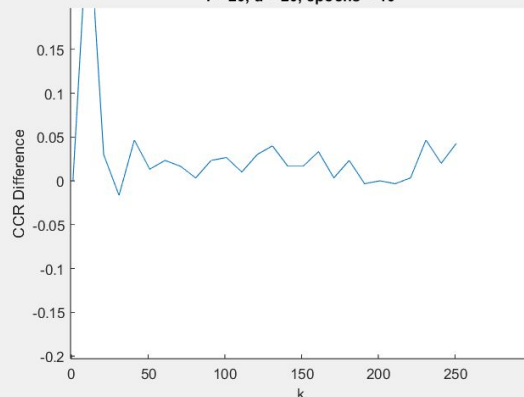


Adjusting α

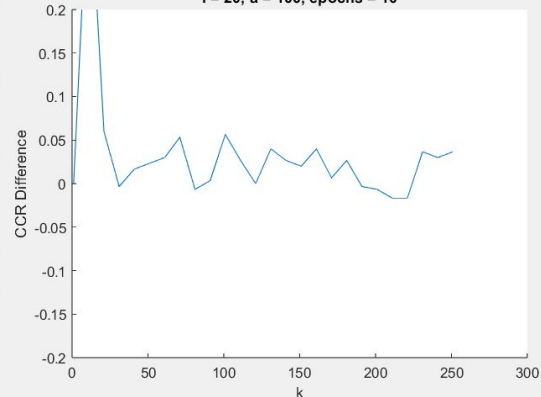
CCR SVM Kernal Test Difference: 3, 8
 $l = 20$, $\alpha = 1$, epochs = 10



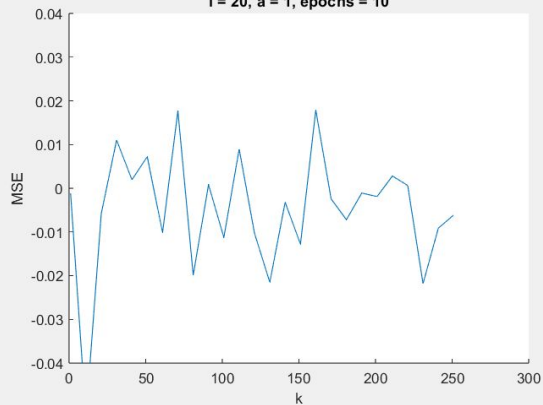
CCR SVM Kernal Test Difference: 3, 8
 $l = 20$, $\alpha = 20$, epochs = 10



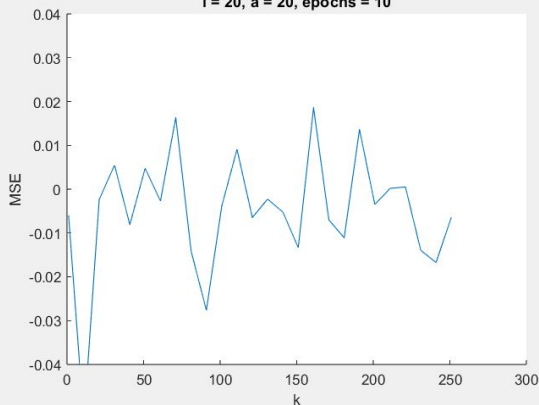
CCR SVM Kernal Test Difference: 3, 8
 $l = 20$, $\alpha = 100$, epochs = 10



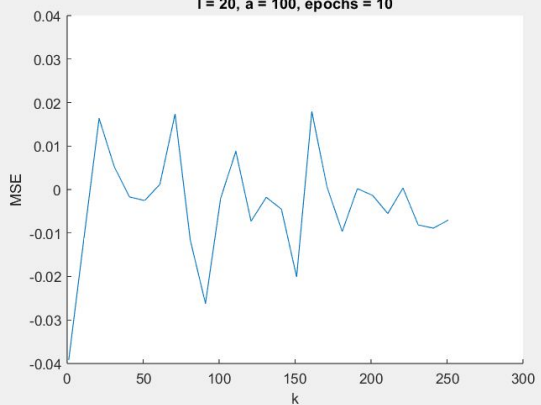
Test MSE difference: 3, 8
 $l = 20$, $\alpha = 1$, epochs = 10



Test MSE difference: 3, 8
 $l = 20$, $\alpha = 20$, epochs = 10

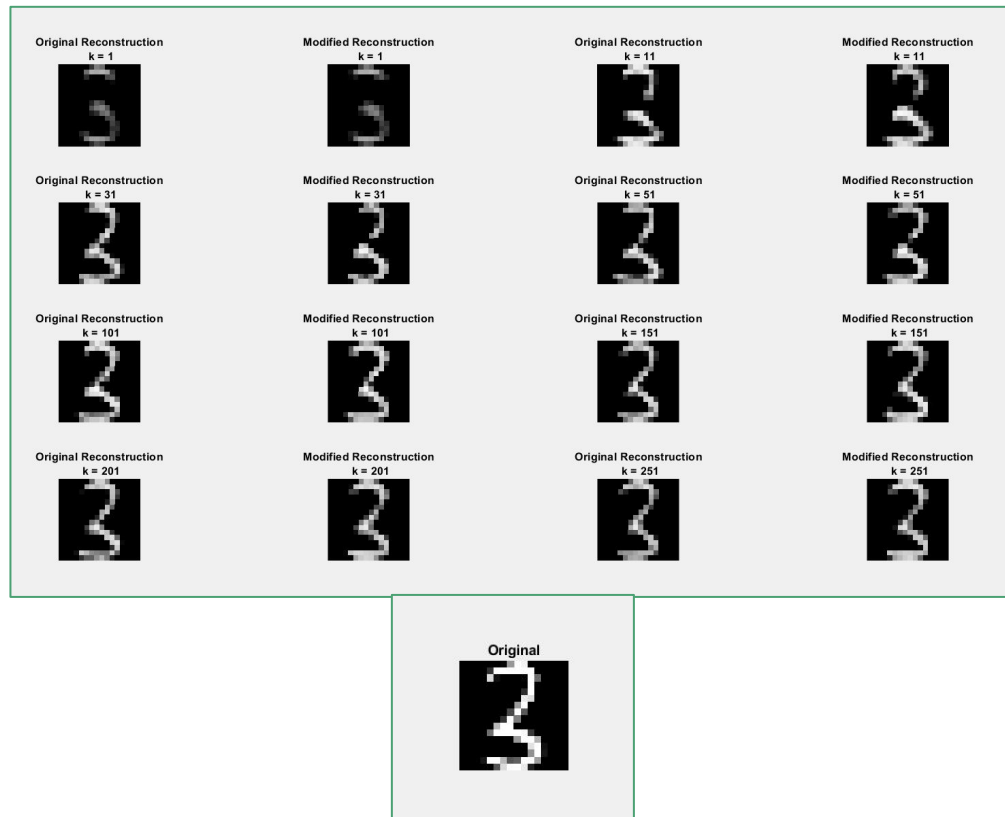


Test MSE difference: 3, 8
 $l = 20$, $\alpha = 100$, epochs = 10



Some other parameters...

- Including 0's as labels in the training set
 - No effect
- Epochs
 - High Epochs -> Great MSE but complicated CCR behavior
- Data choice
 - Affects the results of different length and epochs



Conclusion

In Summary

- Only somewhat productive for certain length and epoch selections
 - trial and error
 - could be developed/better way to find ideal epoch and length values
- MSE results chaotic because low epochs
- Trade-off: higher epochs give better MSE but generally worse CCR
- Some of the odd/bad CCR behavior may be due to SVM kernel