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Dynamic Programming Optimizations

By indy256, 17 months ago, \mathbb{H} , \mathbb{Z}

Several recent problems on Codeforces concerned dynamic programming optimization techniques.

The following table summarizes methods known to me.

Name	Original Recurrence	Sufficient Condition of Applicability	Original Complexity	Optimized Complexity	Links
Convex Hull Optimization1	$dp[i] = min_{j < i} \{dp[j] + b[j] \star a[i]\}$	$b[j] \ge b[j+1]$ optionally $a[i] \le a[i+1]$	$O(n^2)$	O(n)	1 p1
Convex Hull Optimization2	$dp[i][j] = min_{k < j} \{ dp[i-1][k] + b[k] * a[j] \}$	$b[k] \ge b[k+1]$ optionally $a[j] \le a[j+1]$	$O(kn^2)$	O(kn)	1 p1 p2
Divide and Conquer Optimization	$dp[i][j] = min_{k < j} \{ dp[i-1][k] + C[k][j] \}$	$A[i][j] \le A[i][j+1]$	$O(kn^2)$	O(knlogn)	1 p1
Knuth Optimization	$dp[i][j] = min_{i < k < j} \{dp[i][k] + dp[k][j]\} + C[i][j]$	$A[i,j-1] \le A[i,j] \le A[i+1,j]$	$O(n^3)$	$O(n^2)$	12

\rightarrow Pay attention

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Notes:

- A[i][j] the smallest k that gives optimal answer, for example in dp[i][j] = dp[i-1][k] + C[k][j]
- C[i][j] some given cost function
- We can generalize a bit in the following way: $dp[i] = min_{j < i} \{F[j] + b[j] * a[i] \}$, where F[j] is computed from dp[j] in constant time.
- It looks like Convex Hull Optimization2 is a special case of Divide and Conquer Optimization.
- It is claimed (in the references) that **Knuth Optimization** is applicable if C[i][j] satisfies the following 2 conditions:
- quadrangle inequality: $C[a][c] + C[b][d] \le C[a][d] + C[b][c], \ a \le b \le c \le d$
- monotonicity: $C[b][c] \le C[a][d], \ a \le b \le c \le d$
- It is claimed (in the references) that the recurrence $dp[j] = min_{i < j} \{dp[i] + C[i][j]\}$ can be solved in O(nlogn) (and even O(n) if C[i][j] satisfies quadrangle inequality. WJMZBMR described how to solve some case of this problem.

Open questions:

- 1. Are there any other optimization techniques?
- 2. What is the sufficient condition of applying **Divide and Conquer Optimization** in terms of function C[i][j]? Answered

References:

- "Efficient dynamic programming using quadrangle inequalities" by F. Frances Yao. find
- "Speed-Up in Dynamic Programming" by F. Frances Yao. find
- "The Least Weight Subsequence Problem" by D. S. Hirschberg, L. L. Larmore. find
- "Dynamic programming with convexity, concavity and sparsity" by Zvi Galil, Kunsoo Park. find
- "A Linear-Time Algorithm for Concave One-Dimensional Dynamic Programming" by Zvi Galil, Kunsoo Park, find

Please, share your knowledge and links on the topic.

dynamic programming, knuth optimization, convex hull optimization



+388 V



indy256



17 months ago



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17 months ago, # ← Rev. 4 +27

Here is another way to optimize some 1D1D dynamic programming problem that I know.

Suppose that the old choice will only be worse compare to the new choice(it is quite common in such kind of problems).

Then suppose at current time we are deal with dp_i , and we have some choice $a_0 < a_1 < a_2, ..., a_{k-1} < a_k$ then we know at current time a_i should be better than a_{i+1} . Otherwise it will never be better than a_{i+1} , so it is useless.



WJMZBMR

we can use a deque to store all the a_i .

And Also Let us denote D(a, b) as the smallest i such that choice b will be better than a.

If $D(a_i, a_{i+1}) > D(a_{i+1}, a_{i+2})$, we can find a_{i+1} is also useless because when it overpass a_i , it is already overpass by a_{i+2} .

So we also let $D(a_i, a_{i+1}) \le D(a_{i+1}, a_{i+2})$. then we can find the overpass will only happen at the front of the deque.

So we can maintain this deque quickly, and if we can solve D(a, b) in O(1), it can run in O(n).

 \rightarrow Reply



17 months ago, # ^ |

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