

# **183.605**

## **Machine Learning for Visual Computing**

### **Assignment 1**

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14. Oktober 2019

Assignment via TUWEL. Please be aware of the deadlines in TUWEL.

- Upload a zip-file with the required programs. You can choose the programming language.
- Add a PDF document with answers to all of the questions of the assignment (particularly all required plots) and description and discussion of results.

## **1 Assignment 1**

The aim of this first assignment is to gather experience with linear models. We will apply a linear model to synthetic examples of binary classification (part 1) and polynomial regression (part 2). In both cases we will employ basis functions to allow for modeling non-linear functions of the original data.

You have free choice of the programming language (we recommend Matlab, R or Python). You are asked to implement the required functions by yourself, without using pre-packaged programs providing these functions. The required algorithms are introduced in the lecture (you are referred to recommended literature and lecture slides).

## 1.1 Part 1: Binary classification and the perceptron

### 1.1.1 The MNIST data set

MNIST is a database of handwritten digits available on <http://yann.lecun.com/exdb/mnist/>. There are packages for reading the data in all recommended programming languages (e.g. `mnistHelper` for Matlab or `mnist` for Python).

#### Tasks:

- Read the data using available packages for your programming language resp. simulation software.
- Choose two classes (e.g., all images of digits '0' and '1') for the following two-class classification task. Select a small subset  $\mathcal{T}$  (with less than 1000 images in total) of corresponding images from the MNIST training set
- Extract two suitable image features from the subset  $\mathcal{T}$ . For example Matlab's *regionprop*-function allows to calculate image features such as *FilledArea* and *Solidity* from binary images.
- Plot the input vectors in  $\mathbb{R}^2$  and visualize corresponding target values (e.g. by using color).

### 1.1.2 Perceptron training algorithm

The function

$$y = \text{perc}(w, X).$$

simulates a perceptron. The first argument is the weight vector  $w$  and the second argument is a matrix with input vectors in its columns  $X$ . The output  $y$  is a binary vector with class labels 1 or -1.

The function

$$w = \text{percTrain}(X, t, \text{maxIts}, \text{online}).$$

returns a weight vector  $w$  corresponding to the decision boundary separating the input vectors in  $X$  according to their target values  $t$ .

The argument `maxIts` determines an upper limit for iterations of the gradient based optimization procedure. If this upper limit is reached before a solution vector is found, the function returns the current  $w$ , otherwise it returns the solution weight vector. `online` is *true* if the *online*-version of the optimization procedure is to be used or *false* for the *batch*-version.

#### Tasks:

- Implement both functions. Use homogeneous coordinates and the corresponding augmented weight vector  $w \in \mathbb{R}^m$ , where  $m$  is the dimensionality of the augmented input space.

- Train the perceptron using  $\mathcal{T}$  and plot the data together with the resulting decision boundary in  $\mathbb{R}^2$ . Is the data set  $\mathcal{T}$  linearly separable? (Depending on your selected subset and images features *yes* or *no* is possible.) Is the perceptron training algorithm capable of detecting linearly non-separable data?
- Use the feature transformation  $\Phi(\mathbf{x}) : (x_1, x_2) \rightarrow (1, x_1, x_2, x_1^2, x_2^2, x_1x_2)$  and plot the data and decision boundary in the original data space  $\mathbb{R}^2$  (see e.g. Figure 1) after training. *Hint:* Sample the relevant region of the input space using a *meshgrid*. Compute  $y = \mathbf{w}^T \Phi(\mathbf{x})$  for all grid points and use a *contour*-function or a surface-plot to visualize the approximation of the curve  $y = 0$ .
- Train the perceptron using all  $28 \times 28 = 784$  pixels of MNIST images of  $\mathcal{T}$  as input, resulting in augmented input vectors with dimensionality of  $m = 785$  and visualize  $w_1, \dots, w_m$  as a  $28 \times 28$  gray-scale image (see Figure 2).
- Compare the error rate (percentage of falsely classified input vectors) of all three experiments (2 features, 5 features, whole images) on the independent MNIST test set.

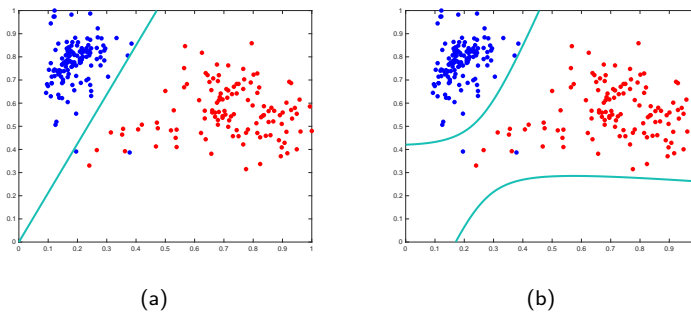


Figure 1: Plot of the decision boundary (curve) in the original feature space (*FilledArea* vs. *Solidity*) found by the perceptron (a) in the original 2D-space of  $\mathbf{x}$  and (b) in the transformed feature space of  $\Phi(\mathbf{x})$  together with labelled training vectors.

## 1.2 Part 2: Linear basis function models for regression

Aim of this exercise to deepen understanding of parameter optimization of an error function in the context of a regression problem.

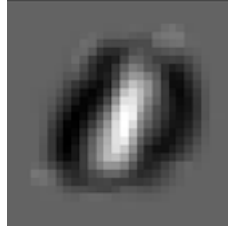


Figure 2: Visualization of weights  $w_1, \dots, w_m$  after training directly on input images of digits '0' and '1'.

### 1.2.1 Experimental setup

A row vector of scalar inputs  $x \in [0, 5]$  obtained by sampling the interval in steps of 0.1 (resulting in 51 values) and a corresponding output vector  $\mathbf{y}$  with values  $y = f(x) = 2x^2 - Gx + 1$  is the basis of this experiment. The coefficient  $G$  is your group number. These 51 points are to be used for the visualization of the target function and the predictions of the fitted model. A training set is generated by subsampling the 51 values as follows: Every eighth value ( $x_0 = 0, x_1 = 0.8, x_2 = 1.6, \dots$ ) is assigned to the training set and the target values  $t_i$  are obtained by adding to the corresponding  $y_i$  a random value from the normal distribution  $\mathcal{N}(\mu = 0, \sigma = 4)^1$ . Thus, the training set contains  $N = 7$  pairs of observations  $x_i, t_i$ .

We will employ a linear basis function model of the form  $f_{\mathbf{w}}(x) = \mathbf{w}^T \Phi(x)$ , where

$$\Phi(x) = \begin{pmatrix} 1 \\ x \\ x^2 \\ \vdots \\ x^d \end{pmatrix}, \quad (1)$$

and  $\mathbf{w} \in \mathbb{R}^{d+1}$ . The model will be fitted to the training set by minimization of the training error

$$E(\mathbf{w}) = \sum_{i=1}^N (t_i - \mathbf{w}^T \Phi(x_i))^2 \quad (2)$$

also known as the *residual sum of squares* (RSS). The optimal weight vector is given by  $\mathbf{w}^* = \arg \min_{\mathbf{w}} E(\mathbf{w})$ .

### 1.2.2 Optimization: LMS-learning rule vs. closed form

Use a linear unit (*online* LMS-learning rule) for regression on transformed input data. In a first step use a linear basis function model with  $d = 2$  (in Matlab you

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<sup>1</sup>i.e., variance  $\sigma^2 = 16$

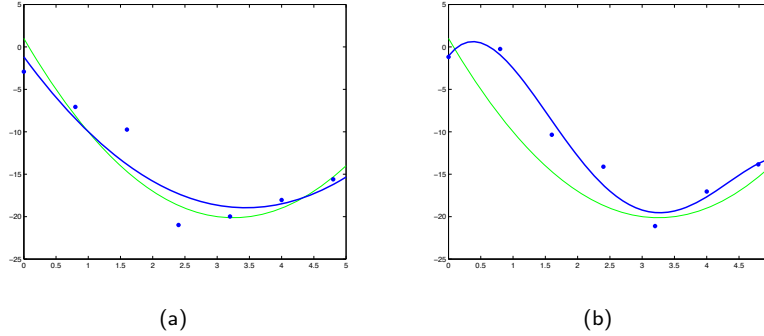


Figure 3: An example of a true target function (thin green curve) from which the training data was generated, training set (without feature transformation) with  $N = 7$  (blue dots) and prediction of the fitted model  $\mathbf{w}^T \Phi(x)$  (blue curve). The basis functions are  $\Phi(x) \rightarrow (1, x, x^2, x^3, \dots, x^d)^T$ . (a)  $d = 2$  (b)  $d = 4$ .

can calculate the power elementwise: e.g.  $[\mathbf{x} \ \mathbf{x} \ \mathbf{x}] \cdot \wedge \ [0 \ 1 \ 2]$ ). Hint: Visualize  $y$  and its prediction during the training or observe the change of the weight vector to determine useful values for  $\gamma$ .

#### Tasks:

- What is the resulting weight vector when using the LMS-rule?
- How can you determine the optimal  $\mathbf{w}^*$  in closed form? Compare  $\mathbf{w}^*$  with the outcome of the LMS-rule training.
- What is the influence of  $\gamma$ ? Which value for  $\gamma$  represents a good tradeoff between number of iterations and convergence?

### 1.2.3 Image data

As a last experiment use the same data set as in Section 1.2.1 but instead of features  $\Phi(x)$  represent the scalar input variable  $x$  by a  $29 \times 29$  grey-scale image augmented with  $x_0 = 1$ .  $x$  is represented by a circular region where every pixel has a value 1 if  $(i - m_1)^2 + (j - m_2)^2 - (3 * x)^2 < 0$  where  $(i, j)$  is the pixel's position. Outside the circular region, where  $(i - m_1)^2 + (j - m_2)^2 - (3 * x)^2 \geq 0$  the pixel value is 0. Instead of noisy target values, this time  $t_i = y_i = f(x_i) = 2x_i^2 - Gx_i + 1$  (meaning that no noise added) and instead the center of the circles are distorted by noise, i.e.,  $m_1$  and  $m_2$  is random with a normal distribution around the center of the image by  $\mathcal{N}(\mu = 15, \sigma = 2)$ . Figure 4 shows an example of training images corresponding to values 0, 0.8, 1.6,  $\dots$ , 4.8.

#### Tasks:

- Calculate  $\mathbf{w}^*$  in closed form.

- Plot the predicted  $\hat{y}_i$  vs. the true  $y_i$  for the 7 training images. Compute the training error.
- Plot the predicted  $\hat{y}_i$  vs. the true  $y_i$  for all 51 images. What happens if we increase the noise variance for the centers?

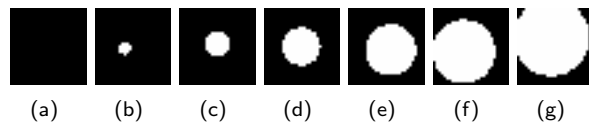


Figure 4: Representation of values  $0, 0.8, 1.6, \dots, 4.8$  by binary images with circular regions with corresponding radius and random center.