

Argument Errors

```
#include <cula.h>

culaStatus s;

s = culaSgeqrf(-1, -1, NULL, -1, NULL); /* obviously wrong */
if(s != culaNoError)
{
    if(s == culaArgumentError)
        printf("Argument %d has an illegal value\n", culaGetErrorInfo());
    else
        printf("%s\n", culaGetString(s));
}
```