

```
#include <stdio.h>
#include <stdlib.h>
#include <cuda.h>
#include <cuda_runtime.h>

int main (void){
    // Declare all variables.
    ...

    // Dynamically allocate host memory.
    ...

    // Dynamically allocate device memory.
    ...

    // Write to host memory.
    ...

    // Copy host memory to device memory.
    ...

    // Execute kernel on the device.
    ...

    // Write device memory back to host memory.
    ...

    // Free dynamically-allocated host memory
    ...

    // Free dynamically-allocated device memory
    ...
}
```