

| Matrix Type | Operation | S | C | D | Z |
|-------------|--------------------------------------|--------|--------|--------|--------|
| General | Copy from one Matrix into another | SLACPY | CLACPY | DLACPY | ZLACPY |
| | Convert a matrix's precision | SLAG2D | CLAG2Z | DLAG2S | ZLAG2D |
| | Apply a block reflector to a matrix | SLARFB | CLARFB | DLARFB | ZLARFB |
| | Generate an elementary reflector | SLARFG | CLARFG | DLARFG | ZLARFG |
| | Generate a vector of plane rotations | SLARGV | CLARGV | DLARGV | ZLARGV |
| | Apply a vector of plane rotations | SLARTV | CLARTV | DLARTV | ZLARTV |
| | Multiple a matrix by a scalar | SLASCL | CLASCL | DLASCL | ZLASCL |
| | Initialize a matrix | SLASET | CLASET | DLASET | ZLASET |
| | Apply a sequence of plane rotations | SLASR | CLASR | DLASR | ZLASR |
| | Apply a vector of plane rotations | SLAR2V | CLAR2V | DLAR2V | ZLAR2V |
| Triangular | Triangular precision conversion | SLAT2D | CLAT2Z | DLAT2S | DLAT2Z |