

`dot<<2,4>>(a, b, c)`

`blockDim.x = 4`

`gridDim.x = 2`

Block 0

`cache[0] = 123`

`cache[1] = 54`

`cache[2] = 22`

`cache[3] = 40`

cachelIndex = threadIdx.x = 0

blockIdx.x = 0

i = 0

i = 0, so end the pairwise sum.

The result for block 0 is cache[0] = 123.