

```
#include <cula.h>
```

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
int main(){
```

```
    culaStatus s;
```

```
    s = culaInitialize();
```

```
    if(s != culaNoError)
```

```
    {
```

```
        printf("%s\n", culaGetErrorInfo());
```

```
    }
```

```
    /* ... Your code ... */
```

```
    culaShutdown();
```

```
}
```