

Space-Time DPG: Designing a Method for Massively Parallel CFD

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Abstract

The discontinuous Petrov-Galerkin method is a novel finite element framework with exceptional stability and adaptivity properties. Initial mesh design is a time consuming and expensive part of CFD simulations as a domain expert has to manually design the mesh to achieve near resolution in all parts of the domain lest the numerical method become unstable. DPG in contrast does not have a pre-asymptotic regime, allowing simulations to start on the coarsest mesh that can adequately represent the domain geometry. *A posteriori* error estimation and adaptivity can also be done very naturally as DPG comes with an error representation function that indicates error in the energy norm.

Keywords:

Discontinuous Petrov-Galerkin, Finite Elements, Space-Time, Navier-Stokes

1. Introduction

Initial mesh design for computational fluid dynamics can be a time-consuming and expensive process. The stability properties and nonlinear convergence of most numerical methods rely on a minimum level of mesh

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resolution. This means that unless the initial computational mesh is fine enough, convergence can not be guaranteed. Any meshes below this minimum resolution level are termed to be in the “pre-asymptotic regime.” This condition implies that meshes need to in some way anticipate the solution before it is known. On top of the minimum requirement that the surface meshes must adequately represent the geometry of the problem under consideration, resolution requirements on the volume mesh make the CFD practitioners job significantly more time consuming. This is not to mention auxiliary requirements from turbulence models needed to accurately resolve boundary layers. Thus, mesh design and simulation become an iterative trial and error process. A common process is for an engineer to study the problem at hand and attempt to predict regions that require extra resolution. Then they will spend hours coaxing the mesher to produce an adequate mesh before importing the mesh into the solver. Too often, the solver will fail to converge on the given mesh due to some unforeseen mesh inadequacy on part of the solution domain. The engineer then needs to descend back into the mesher to fix the problem elements. This process is repeated until the solver is satisfied and convergence can be reached. This iterative trial and error is undesirable while working on personal computers or modestly sized compute clusters, but becomes increasing costly as the problem is scaled up to the tens or hundreds of thousands of processors common in high performance computing environments.

In contrast to most other numerical methods, the discontinuous Petrov-Galerkin finite element method retains exceptional stability on extremely coarse meshes. DPG is also inherently very adaptive. It is possible to compute the residual error without knowledge of the exact solution, which can be used to robustly drive adaptivity. This results in a very automated technology, as the user can initialize a computation on the coarsest mesh which adequately represents the geometry then step back and let the program solve and adapt iteratively until it resolves the solution features.

2. Overview of DPG

For a full treatment of the various ideas in DPG, please see [1]. The basic ideas are fairly straight-forward; DPG minimizes the residual in a user defined energy norm. Consider a variational problem: find $u \in U$ such that

$$b(u, v) = l(v) \quad \forall v \in V$$

with operator $B : U \rightarrow V'$ (V' is the dual space to V) defined by $b(u, v) = \langle Bu, v \rangle_{V' \times V}$. This gives the operator equation:

$$Bu = l \in V'.$$

We wish to minimize the residual $Bu - l$ in V' :

$$u_h = \arg \min_{w_h \in U_h} \frac{1}{2} \|Bu - l\|_{V'}^2.$$

This is a very natural mathematical framework based soundly in functional analysis, but it is not yet a practical method as the V' norm is not especially tractable to work with. The insight is that since we are working with Hilbert spaces, we can use the Riesz representation theorem to find a complementary object in V rather than V' . Let $R_V : V \ni v \rightarrow (v, \cdot) \in V'$ be the Riesz map. Then the inverse Riesz map (which is an isometry) lets us represent our residual in V :

$$u_h = \arg \min_{w_h \in U_h} \frac{1}{2} \|R_V^{-1}(Bu - l)\|_V^2.$$

Taking the Gâteaux derivative to be zero in all directions $\delta u \in U_h$ gives,

$$(R_V^{-1}(Bu_h - l), R_V^{-1}B\delta u)_V = 0, \quad \forall \delta u \in U,$$

which by definition of the Riesz map is equivalent to

$$\langle Bu_h - l, R_V^{-1}B\delta u_h \rangle = 0 \quad \forall \delta u_h \in U_h,$$

with optimal test functions $v_{\delta u_h} := R_V^{-1}B\delta u_h$ for each trial function δu_h . This gives a simple bilinear form

$$b(u_h, v_{\delta u_h}) = l(v_{\delta u_h}),$$

with $v_{\delta u_h} \in V$ that solves the auxiliary problem

$$(v_{\delta u_h}, \delta v)_V = \langle R_V v_{\delta u_h}, \delta v \rangle = \langle B\delta u_h, \delta v \rangle = b(\delta u_h, \delta v) \quad \forall \delta v \in V.$$

We might call this an *optimal Petrov-Galerkin*. We arrive at the same method by realizing the supremum in inf-sup condition, motivating the *optimal* nomenclature. These optimal Petrov-Galerkin methods produce Hermitian, positive-definite stiffness matrices since

$$b(u_h, v_{\delta u_h}) = (v_{u_h}, v_{\delta u_h})_V = \overline{(v_{\delta u_h}, v_{u_h})} = \overline{b(\delta u_h, v_{u_h})}.$$

We can calculate the energy norm (defined by $\|u\|_E := \|Bu\|_{V'}$) of the Galerkin error without knowing the exact solution by using the residual:

$$\|u_h - u\|_E = \|B(u_h - u)\|_{V'} = \|Bu_h - l\|_{V'} = \|R_V^{-1}(Bu_h - l)\|_V ,$$

where we designate $R_V^{-1}(Bu_h - l)$ the *error representation function*. This has proven to be a very reliable *a-posteriori* error estimator for driving adaptivity.

There are still many features of the method that are left to be decided, for example the U and V spaces. If V is taken to be a continuous space, then the auxiliary problem becomes global in scope, something that we would like to avoid. In order to ensure the auxiliary problem can be solved element-by-element, we take V to be discontinuous between elements. (Technically, V should also be infinite dimensional, but we have found it to be sufficient to use an “enriched” space of higher polynomial dimension than the trial space.) The downside to using discontinuous test functions is that it introduces new interface unknowns. When the equations are integrated by parts over each element, the jump in test functions introduces new unknowns on the mesh skeleton that would have gone away with continuous test functions. Moro *et al.* [2] handle the flux unknowns with a numerical flux in the hybridized DPG method, but the standard DPG method treats these as new unknowns to be solved for. We still haven’t specified our trial space U , but the rule is that for ever integration by parts, a new skeleton unknown is introduced. Most DPG considerations break a second order PDE into a system of first order PDEs which introduces a trace unknown (from the constitutive law) and a flux unknown (from the conservation law), but Demkowicz and Gopalakrishnan also formulated a *primal DPG* method for second order equations that does not introduce a trace unknown. The overall number of interface unknowns in the primal DPG method is the same, however, since the solution is required to be H^1 conforming and the trace unknowns are essentially hidden here.

The final unresolved choice is what norm to apply to the V space. This is one of the most important factors in designing a robust DPG method as this norm needs to be inverted to solve for the optimal test functions. If the norm produces unresolved boundary layers in the auxiliary problem, then many of the attractive features of DPG may fall apart. But elimination of boundary layers in the auxiliary solve is not the only requirement at play. This choice also controls what norm the residual is minimized in. Often we want this norm to be equivalent to the L^2 norm. Fortunately, we have found that it is possible to design test norms such that the implied energy norm is

provably robust and equivalent to L^2 for convection-diffusion which serves as the most relevant model problem for our research. Norms for Navier-Stokes are derived by analogy to the convection-diffusion norm.

2.1. DPG for High Performance Computing

Many of the features inherent in the DPG method appear promising in the context of high performance computing. Our goal is to design a method that eliminates human intervention as much as possible. The superior stability of the method promises to prevent a solution from crashing which could eliminate expensive restarts on large systems. Preliminary studies on convection-diffusion indicate exceptional robustness of the method in terms of diminishing viscosity, promising successful application to a large class of flow problems. The adaptivity lent by the *error representation function* provides a reliable and automated way to start from a coarse mesh and only refine toward solution features in need. This uses compute resources much more efficiently than uniform refinements, allowing larger simulations with fewer resources. These features combine to produce a high degree of automaticity. Ultimately, it is desirable that an engineer could produce a rough mesh that just captures the geometry of the problem, start a DPG simulation that automatically picks up solution features without the user needing to jump back in and fix things.

DPG is very compute intensive compared to the associated communication and memory costs. Most of the work is spent in embarrassingly parallel local solves for the optimal test functions and local stiffness matrix assembly. Additionally, the stability properties of DPG make high order solves a triviality, and in general, high order methods tend to have a more attractive compute/memory/communication profile than low order methods. In our codes, we use QR factorization for the optimal test function solves, but this factorization is recyclable as we essentially have many right hand sides. The division of degrees of freedom into internal vs skeleton unknowns produces a global system which can be statically condensed into a solve purely in terms of the skeleton degrees of freedom. In addition to significantly cutting down on the size of the global solve, this produces a embarrassingly parallel post-processing solve for the internal degrees of freedom. This property was one of the motivations behind the development of the hybridized discontinuous Galerkin[3] method. No matter what system of equations is being considered, DPG always produces a Hermitian (symmetric if real) positive definite stiff-

ness matrix for the global solve. This property has not really been leveraged in our simulations so far, since we have focused on direct rather than iterative solvers, but we anticipate it might be an attractive feature in the future. As compute resources scale up, many more HPC simulations are increasingly becoming coupled in multiphysics simulations. Since the only requirement for a well-defined discrete DPG method is a well-defined continuous problem, it is certainly possible that each different part of the multiphysics simulation could be discretized with DPG – no need to develop many different methods for each part of the simulation. Already DPG has been successfully applied to domains as disparate as solid mechanics[4], Helmholtz[5], Navier-Stokes[6, 7], and Maxwell’s equations[8].

3. Space-Time DPG

Space-time discussion, HPC.

3.1. Heat Equation

The simplest space-time problem we can consider where the the spatial and temporal dimensions are treated differently is the heat equation. We start with a general n -dimensional spatial derivation and later simplify to spatially 1D with a few numerical experiments.

Let $\Omega(t) \subset \mathbb{R}^d$ be the spatial domain with boundary $\partial\Omega$. The heat equation is

$$\frac{\partial u}{\partial t} - \mu \Delta u = f, \quad \mathbf{x} \in \Omega, \quad t \in (t_0, T) \quad (1)$$

where u is unknown heat, ϵ is the diffusion scale, f is the source term, t_0 is the start time, and T is the final time. Let $Q \subset \mathbb{R}^{d+1}$ denote the full space-time domain which is then tessellated into space-time elements K .

The second order formulation of the heat equation is really just a composition of Fourier’s law and conservation of energy:

$$\begin{aligned} \boldsymbol{\sigma} - \epsilon \nabla u &= 0 \\ \frac{\partial u}{\partial t} - \nabla \cdot \boldsymbol{\sigma} &= f, \end{aligned} \quad (2)$$

where $\boldsymbol{\sigma}$ is the heat flux. The key insight that we will use over and over in the following problems is that we can rewrite our conservation equation in

terms of a space-time divergence operator: $\nabla_{xt} \cdot (\cdot) := \nabla \cdot (\cdot) + \frac{\partial(\cdot)}{\partial t}$. Our new system is then

$$\begin{aligned} \frac{1}{\epsilon} \boldsymbol{\sigma} - \nabla u &= 0 \\ \nabla_{xt} \cdot \begin{pmatrix} -\boldsymbol{\sigma} \\ u \end{pmatrix} &= f. \end{aligned} \quad (3)$$

We now proceed with the standard DPG practice and multiply by test functions $\boldsymbol{\tau}$ and v and integrate by parts over each space-time element K :

$$\begin{aligned} \left(\frac{1}{\epsilon} \boldsymbol{\sigma}, \boldsymbol{\tau} \right) + (u, \nabla \cdot \boldsymbol{\tau}) - \langle \hat{u}, \boldsymbol{\tau} \cdot \mathbf{n}_x \rangle &= 0 \\ - \left(\begin{pmatrix} -\boldsymbol{\sigma} \\ u \end{pmatrix}, \nabla_{xt} v \right) + \langle \hat{t}, v \rangle &= f, \end{aligned} \quad (4)$$

where

$$\begin{aligned} \hat{u} &:= \text{tr}(u) \\ \hat{t} &:= \text{tr}(-\boldsymbol{\sigma}) \cdot \mathbf{n}_x + \text{tr}(u) \cdot n_t \end{aligned}$$

are new unknowns that live on the mesh skeleton introduced by the integration by parts. Note that the constitutive law was only integrated by parts over spatial dimensions, which means that “spatial trace” \hat{u} only exists on mesh boundaries with a nonzero spatial normal component. On the other hand, flux \hat{t} exists on all mesh boundaries, but changes nature between pure spatial and temporal edges while taking on a mixed nature on slanted boundaries. We illustrate the support of these skeleton variables in Figure 1.

3.2. Transient Compressible Navier-Stokes

We make a large jump from convection-diffusion to the compressible Navier-Stokes equations. The following discussion holds in any dimension, but the provided results are only for spatially 1D flows. The compressible Navier-Stokes equations are

$$\frac{\partial}{\partial t} \begin{bmatrix} \rho \\ \rho \mathbf{u} \\ \rho e_0 \end{bmatrix} + \nabla \cdot \begin{bmatrix} \rho \mathbf{u} \\ \rho \mathbf{u} \otimes \mathbf{u} + p \mathbf{I} - \mathbb{D} \\ \rho \mathbf{u} e_0 + \mathbf{u} p + \mathbf{q} - \mathbf{u} \cdot \mathbb{D} \end{bmatrix} = \begin{bmatrix} f_c \\ \mathbf{f}_m \\ f_e \end{bmatrix}, \quad (5)$$

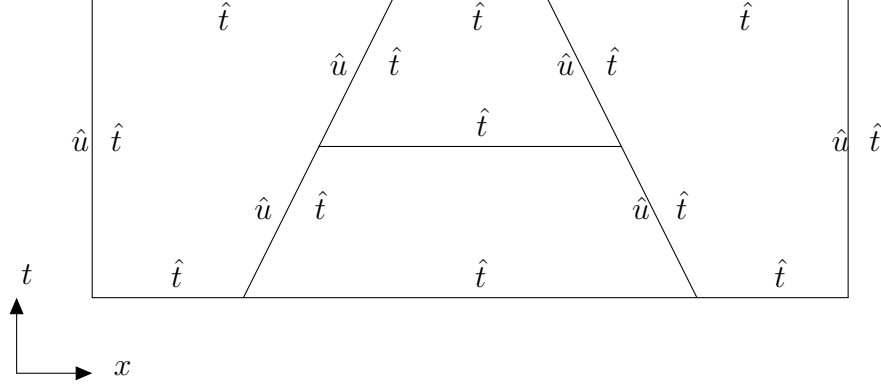


Figure 1: Support of flux and spatial trace variables

where ρ is the density, \mathbf{u} is the velocity, p is the pressure, \mathbf{I} is the identity matrix, \mathbb{D} is the deviatoric stress tensor or viscous stress, e_0 is the total energy, \mathbf{q} is the heat flux, and f_c , \mathbf{f}_m , and f_e are the source terms for the continuity, momentum, and energy equations, respectively. Assuming Stokes hypothesis that $\lambda = -\frac{2}{3}\mu$,

$$\mathbb{D} = 2\mu \mathbf{S}^* = 2\mu \left[\frac{1}{2} \left(\nabla \mathbf{u} + (\nabla \mathbf{u})^T \right) - \frac{1}{3} \nabla \cdot \mathbf{u} \mathbf{I} \right],$$

where \mathbf{S}^* is the trace-less viscous strain rate tensor. The heat flux is given by Fourier's law:

$$\mathbf{q} = -C_p \frac{\mu}{Pr} \nabla T,$$

where C_p is the specific heat at constant pressure and Pr is the laminar Prandtl number: $Pr := \frac{C_p \mu}{\lambda}$. We need to close these equations with an equation of state. An ideal gas assumption gives

$$\gamma := \frac{C_p}{C_v}, \quad p = \rho R T, \quad e = C_v T, \quad C_p - C_v = R,$$

where γ is the ratio of specific heats, C_v is the specific heat at constant volume, R is the gas constant, e is the internal energy, T is the temperature, and γ , C_p , C_v , and R are constant properties of the fluid. The total energy

is defined by

$$e_0 = e + \frac{1}{2} \mathbf{u} \cdot \mathbf{u}.$$

We can write our first order system of equations in space-time as follows:

$$\frac{1}{\mu} \mathbb{D} - \left(\nabla \mathbf{u} + (\nabla \mathbf{u})^T \right) + \frac{2}{3} \nabla \cdot \mathbf{u} \mathbf{I} = 0 \quad (6a)$$

$$\frac{Pr}{C_p \mu} \mathbf{q} + \nabla T = 0 \quad (6b)$$

$$\nabla_{xt} \cdot \begin{pmatrix} \rho \mathbf{u} \\ \rho \end{pmatrix} = f_c \quad (6c)$$

$$\nabla_{xt} \cdot \begin{pmatrix} \rho \mathbf{u} \otimes \mathbf{u} + \rho RT \mathbf{I} - \mathbb{D} \\ \rho \mathbf{u} \end{pmatrix} = \mathbf{f}_m \quad (6d)$$

$$\nabla_{xt} \cdot \begin{pmatrix} \rho \mathbf{u} (C_v T + \frac{1}{2} \mathbf{u} \cdot \mathbf{u}) + \mathbf{u} \rho RT + \mathbf{q} - \mathbf{u} \cdot \mathbb{D} \\ \rho (C_v T + \frac{1}{2} \mathbf{u} \cdot \mathbf{u}) \end{pmatrix} = f_e, \quad (6e)$$

where our solution variables are ρ , \mathbf{u} , T , \mathbb{D} , and \mathbf{q} .

3.2.1. Derivation of Space-Time DPG Formulation

We start with (6) and multiply by test functions \mathbb{S} (symmetric tensor), $\boldsymbol{\tau}$, v_c , \mathbf{v}_m , v_e , then integrate by parts over each space-time element K :

$$\left(\frac{1}{\mu}\mathbb{D}, \mathbb{S}\right) + (2\mathbf{u}, \nabla \cdot \mathbb{S}) - \left(\frac{2}{3}\mathbf{u}, \nabla \operatorname{tr} \mathbb{S}\right) - \left\langle \frac{4}{3}\hat{\mathbf{u}}, \mathbb{S}\mathbf{n}_x \right\rangle = 0 \quad (7a)$$

$$\left(\frac{Pr}{C_p\mu}\mathbf{q}, \boldsymbol{\tau}\right) - (T, \nabla \cdot \boldsymbol{\tau}) + \langle \hat{T}, \tau_n \rangle = 0 \quad (7b)$$

$$- \left(\left(\begin{array}{c} \rho\mathbf{u} \\ \rho \end{array} \right), \nabla_{xt}v_c \right) + \langle \hat{t}_c, v_c \rangle = (f_c, v_c) \quad (7c)$$

$$- \left(\left(\begin{array}{c} \rho\mathbf{u} \otimes \mathbf{u} + \rho RT\mathbf{I} - \mathbb{D} \\ \rho\mathbf{u} \end{array} \right), \nabla_{xt}\mathbf{v}_m \right) + \langle \hat{\mathbf{t}}_m, \mathbf{v}_m \rangle = (\mathbf{f}_m, \mathbf{v}_m) \quad (7d)$$

$$- \left(\left(\begin{array}{c} \rho\mathbf{u} (C_v T + \frac{1}{2}\mathbf{u} \cdot \mathbf{u}) + \mathbf{u}\rho RT + \mathbf{q} - \mathbf{u} \cdot \mathbb{D} \\ \rho (C_v T + \frac{1}{2}\mathbf{u} \cdot \mathbf{u}) \end{array} \right), \nabla_{xt}v_e \right) + \langle \hat{t}_e, v_e \rangle = (f_e, v_e), \quad (7e)$$

where

$$\hat{\mathbf{u}} = \operatorname{tr}(\mathbf{u})$$

$$\hat{T} = \operatorname{tr}(T)$$

$$\hat{t}_c = \operatorname{tr}(\rho\mathbf{u}) \cdot \mathbf{n}_x + \operatorname{tr}(\rho) n_t$$

$$\hat{\mathbf{t}}_m = \operatorname{tr}(\rho\mathbf{u} \otimes \mathbf{u} + \rho RT\mathbf{I} - \mathbb{D}) \cdot \mathbf{n}_x + \operatorname{tr}(\rho\mathbf{u}) n_t$$

$$\hat{t}_e = \operatorname{tr} \left(\rho\mathbf{u} \left(C_v T + \frac{1}{2}\mathbf{u} \cdot \mathbf{u} \right) + \mathbf{u}\rho RT + \mathbf{q} - \mathbf{u} \cdot \mathbb{D} \right) \cdot \mathbf{n}_x + \operatorname{tr} \left(\rho \left(C_v T + \frac{1}{2}\mathbf{u} \cdot \mathbf{u} \right) \right) n_t.$$

Note that integrating \mathbb{S} against the symmetric gradient only picks up the symmetric part. This is a much more complicated system of equations than we had for the space-time heat equation, but the situation has many similarities. Test function $\boldsymbol{\tau} \in \mathbf{H}(\operatorname{div}, K)$ where the divergence is taken only over spatial dimensions, $v_c, v_e \in H^1(K)$, and $\mathbf{v}_m \in \mathbf{H}^1(K)$. These are all familiar spaces from our work with the heat equation. Unfortunately, \mathbb{S} has

some weird requirements: each $d \times d$ components must be at least in $L^2(K)$, $\nabla \cdot \mathbb{S} \in \mathbf{L}^2(K)$, and $\nabla \operatorname{tr} \mathbb{S} \in \mathbf{L}^2(K)$. In practice, we will probably just seek each component in $H^1(K)$.

Linearization. We follow a standard residual-Jacobian linearization procedure coupled with a Gauss-Newton solve. Let $U = \{\rho, \mathbf{u}, T, \mathbb{D}, \mathbf{q}, \hat{\mathbf{u}}, \hat{e}, \hat{t}_c, \hat{\mathbf{t}}_m, \hat{t}_e\}$ be a group solution variable which we can decompose into two parts: $U := \tilde{U} + \Delta U$, where $\tilde{U} = \{\tilde{\rho}, \tilde{\mathbf{u}}, \tilde{T}, \tilde{\mathbb{D}}, \mathbf{0}, \mathbf{0}, 0, 0, \mathbf{0}, 0\}$ is the previous iteration approximation, and $\Delta U = \{\Delta \rho, \Delta \mathbf{u}, \Delta T, \Delta \mathbb{D}, \mathbf{q}, \hat{\mathbf{u}}, \hat{e}, \hat{t}_c, \hat{\mathbf{t}}_m, \hat{t}_e\}$ is the update. Note that \tilde{U} only contains terms which participate in nonlinearities in (7) while ΔU contains the full linear terms and the updates to the nonlinear terms. Also, we drop the Δ and $\tilde{\cdot}$ notation for linear terms. Define residual $R(U)$ as the left hand side of (7) minus the right hand side. Approximating $R(U) = 0$ by $R(\tilde{U}) + R'(\tilde{U})\Delta U = 0$, where $R'(\tilde{U})$ is the Jacobian of R evaluated at \tilde{U} , we get a linear system:

$$R'(\tilde{U})\Delta U = -R(\tilde{U}). \quad (8)$$

This is an instance of a Gauss-Newton nonlinear solve. We only need to define our Jacobian and residual for each component of (7). The Jacobian of our compressible Navier-Stokes system, $R'(\tilde{U})\Delta U$ is

$$\begin{aligned} & \left(\frac{1}{\mu} \Delta \mathbb{D}, \mathbb{S} \right) + (2\Delta \mathbf{u}, \nabla \cdot \mathbb{S}) - \left(\frac{2}{3} \Delta \mathbf{u}, \nabla \operatorname{tr} \mathbb{S} \right) - \left\langle \frac{4}{3} \hat{\mathbf{u}}, \mathbb{S} \mathbf{n}_x \right\rangle \\ & + \left(\frac{Pr}{C_p \mu} \mathbf{q}, \boldsymbol{\tau} \right) - (\Delta T, \nabla \cdot \boldsymbol{\tau}) + \langle \hat{T}, \tau_n \rangle \\ & - \left(\begin{pmatrix} \Delta \rho \tilde{\mathbf{u}} + \tilde{\rho} \Delta \mathbf{u} \\ \Delta \rho \end{pmatrix}, \nabla_{xt} v_c \right) + \langle \hat{t}_c, v_c \rangle \\ & - \left(\begin{pmatrix} \Delta \rho \tilde{\mathbf{u}} \otimes \tilde{\mathbf{u}} + \tilde{\rho} \Delta \mathbf{u} \otimes \tilde{\mathbf{u}} + \tilde{\rho} \tilde{\mathbf{u}} \otimes \Delta \mathbf{u} + (\Delta \rho R \tilde{T} + \tilde{\rho} R \Delta T) \mathbf{I} - \Delta \mathbb{D} \\ \Delta \rho \tilde{\mathbf{u}} + \tilde{\rho} \Delta \mathbf{u} \end{pmatrix}, \nabla_{xt} \mathbf{v}_m \right) + \langle \hat{\mathbf{t}}_m, \mathbf{v}_m \rangle \\ & - \left(\begin{pmatrix} [C_v \Delta \rho \tilde{T} \tilde{\mathbf{u}} + C_v \tilde{\rho} \Delta T \tilde{\mathbf{u}} + C_v \tilde{\rho} \tilde{T} \Delta \mathbf{u} + \frac{1}{2} (\Delta \rho \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} + \tilde{\rho} \Delta \mathbf{u} \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} + \tilde{\rho} \tilde{\mathbf{u}} \cdot \Delta \mathbf{u} \tilde{\mathbf{u}} + \tilde{\rho} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \Delta \mathbf{u}) \\ + R (\Delta \rho \tilde{T} \tilde{\mathbf{u}} + \tilde{\rho} \Delta T \tilde{\mathbf{u}} + \tilde{\rho} \tilde{T} \Delta \mathbf{u}) + \mathbf{q} - \Delta \mathbf{u} \cdot \tilde{\mathbb{D}} - \tilde{\mathbf{u}} \cdot \Delta \mathbb{D}] \\ C_v \Delta \rho \tilde{T} + C_v \tilde{\rho} \Delta T + \frac{1}{2} (\Delta \rho \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} + \tilde{\rho} \Delta \mathbf{u} \cdot \tilde{\mathbf{u}} + \tilde{\rho} \tilde{\mathbf{u}} \cdot \Delta \mathbf{u}) \end{pmatrix} \right) \\ & + \langle \hat{t}_e, v_e \rangle. \end{aligned} \quad (9)$$

The residual, $R(\tilde{U})$, is then

$$\begin{aligned}
& \left(\frac{1}{\mu} \tilde{\mathbb{D}}, \mathbb{S} \right) + (2\tilde{\mathbf{u}}, \nabla \cdot \mathbb{S}) - \left(\frac{2}{3} \tilde{\mathbf{u}}, \nabla \operatorname{tr} \mathbb{S} \right) \\
& - \left(\tilde{T}, \nabla \cdot \boldsymbol{\tau} \right) \\
& - \left(\begin{pmatrix} \tilde{\rho} \tilde{\mathbf{u}} \\ \tilde{\rho} \end{pmatrix}, \nabla_{xt} v_c \right) - (f_c, v_c) \\
& - \left(\begin{pmatrix} \tilde{\rho} \tilde{\mathbf{u}} \otimes \tilde{\mathbf{u}} + \tilde{\rho} R \tilde{T} \mathbf{I} - \tilde{\mathbb{D}} \\ \tilde{\rho} \tilde{\mathbf{u}} \end{pmatrix}, \nabla_{xt} \mathbf{v}_m \right) - (\mathbf{f}_m, \mathbf{v}_m) \\
& - \left(\begin{pmatrix} \tilde{\rho} \tilde{\mathbf{u}} \left(C_v \tilde{T} + \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \right) + \tilde{\mathbf{u}} \tilde{\rho} R \tilde{T} - \tilde{\mathbf{u}} \cdot \tilde{\mathbb{D}} \\ \tilde{\rho} \left(C_v \tilde{T} + \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \right) \end{pmatrix}, \nabla_{xt} v_e \right) - (f_e, v_e) .
\end{aligned} \tag{10}$$

Test Norm. The most obvious first choice for test norm in the local solve is the graph norm, which comes from the problem adjoint. We start by

grouping terms in (9) by trial variable to get

$$\begin{aligned}
& \left(\Delta \mathbb{D}, \frac{1}{\mu} \mathbb{S} + \nabla \mathbf{v}_m + \nabla v_e \otimes \tilde{\mathbf{u}} \right) \\
& + \left(\mathbf{q}, \frac{Pr}{C_p \mu} \boldsymbol{\tau} - \nabla v_e \right) \\
& + \left(\Delta \rho, -\tilde{\mathbf{u}} \cdot \nabla v_c - \frac{\partial v_c}{\partial t} - \tilde{\mathbf{u}} \otimes \tilde{\mathbf{u}} : \nabla \mathbf{v}_m - R \tilde{T} \nabla \cdot \mathbf{v}_m - \tilde{\mathbf{u}} \cdot \frac{\partial \mathbf{v}_m}{\partial t} \right. \\
& \quad \left. - C_v \tilde{T} \tilde{\mathbf{u}} \cdot \nabla v_e - \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} \cdot \nabla v_e - R \tilde{T} \tilde{\mathbf{u}} \nabla v_e - C_v \tilde{T} \frac{\partial v_e}{\partial t} - \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} \right) \\
& + \left(\Delta \mathbf{u}, 2 \nabla \cdot \mathbb{S} - \frac{2}{3} \nabla \operatorname{tr} \mathbb{S} - \tilde{\rho} \nabla v_c - \tilde{\rho} \tilde{\mathbf{u}} \cdot \nabla \mathbf{v}_m - \tilde{\rho} \nabla \mathbf{v}_m \cdot \tilde{\mathbf{u}} - \tilde{\rho} \frac{\partial \mathbf{v}_m}{\partial t} - C_v \tilde{\rho} \tilde{T} \nabla v_e \right. \\
& \quad \left. - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \nabla v_e - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \cdot \nabla v_e \tilde{\mathbf{u}} - \frac{1}{2} \tilde{\rho} \nabla v_e \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} - R \tilde{\rho} \tilde{T} \nabla v_e + \tilde{\mathbb{D}} \cdot \nabla v_e - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} \right) \\
& + \left(\Delta T, -\nabla \cdot \boldsymbol{\tau} - R \tilde{\rho} \nabla \cdot \mathbf{v}_m - C_v \tilde{\rho} \tilde{\mathbf{u}} \nabla v_e - R \tilde{\rho} \tilde{\mathbf{u}} \nabla v_e - C_v \tilde{\rho} \frac{\partial v_e}{\partial t} \right) \\
& + \left(\hat{\mathbf{u}}, -\frac{4}{3} \mathbb{S} \mathbf{n}_x \right) \\
& + \left(\hat{T}, \tau_n \right) \\
& + \left(\hat{t}_c, v_c \right) \\
& + \left(\hat{\mathbf{t}}_m, \mathbf{v}_m \right) \\
& + \left(\hat{t}_e, v_e \right) .
\end{aligned} \tag{11}$$

Then the graph norm would be defined by

$$\begin{aligned}
& \left\| \frac{1}{\mu} \mathbb{S} + \nabla \mathbf{v}_m + \nabla v_e \otimes \tilde{\mathbf{u}} \right\|^2 \\
& + \left\| \frac{Pr}{C_p \mu} \boldsymbol{\tau} - \nabla v_e \right\|^2 \\
& + \left\| -\tilde{\mathbf{u}} \cdot \nabla v_c - \frac{\partial v_c}{\partial t} - \tilde{\mathbf{u}} \otimes \tilde{\mathbf{u}} : \nabla \mathbf{v}_m - R \tilde{T} \nabla \cdot \mathbf{v}_m - \tilde{\mathbf{u}} \cdot \frac{\partial \mathbf{v}_m}{\partial t} \right. \\
& \quad \left. - C_v \tilde{T} \tilde{\mathbf{u}} \cdot \nabla v_e - \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} \cdot \nabla v_e - R \tilde{T} \tilde{\mathbf{u}} \nabla v_e - C_v \tilde{T} \frac{\partial v_e}{\partial t} - \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} \right\|^2 \\
& + \left\| 2 \nabla \cdot \mathbb{S} - \frac{2}{3} \nabla \text{tr} \mathbb{S} - \tilde{\rho} \nabla v_c - \tilde{\rho} \tilde{\mathbf{u}} \cdot \nabla \mathbf{v}_m - \tilde{\rho} \nabla \mathbf{v}_m \cdot \tilde{\mathbf{u}} - \tilde{\rho} \frac{\partial \mathbf{v}_m}{\partial t} - C_v \tilde{\rho} \tilde{T} \nabla v_e \right. \\
& \quad \left. - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \nabla v_e - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \cdot \nabla v_e \tilde{\mathbf{u}} - \frac{1}{2} \tilde{\rho} \nabla v_e \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} - R \tilde{\rho} \tilde{T} \nabla v_e + \tilde{\mathbb{D}} \cdot \nabla v_e - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} \right\|^2 \\
& + \left\| -\nabla \cdot \boldsymbol{\tau} - R \tilde{\rho} \nabla \cdot \mathbf{v}_m - C_v \tilde{\rho} \tilde{\mathbf{u}} \nabla v_e - R \tilde{\rho} \tilde{\mathbf{u}} \nabla v_e - C_v \tilde{\rho} \frac{\partial v_e}{\partial t} \right\|^2 \\
& + \alpha_c \|v_c\|^2 + \alpha_m \|\mathbf{v}_m\|^2 + \alpha_e \|v_e\|^2 + \alpha_s \|\mathbb{S}\|^2 + \alpha_f \|\boldsymbol{\tau}\|^2,
\end{aligned} \tag{12}$$

where α_c , α_m , α_e , α_s , and α_f are scaling constants, usually one.

Unfortunately, the graph norm develops unresolvable internal boundary layers in the optimal test functions leading to a non-robust local solve for steady convection-diffusion or Navier-Stokes, and we saw that non-robustness manifest when we tried to use this norm for transient simulations as well. For steady state DPG, we developed a robust test norm for convection-diffusion and drew analogies to create a robust norm for Navier-Stokes. A similar analysis for transient convection-diffusion has not been done (this is part of the proposed work), so we are on shakier footing developing a robust norm for transient Navier-Stokes. Nevertheless, we can make some guesses about how to modify the test norm in order to obtain some preliminary results. The graph norm has proven to be sufficient for simulations of pure convection. So an obvious first guess might be to take the graph norm on the convective quantities and decouple the viscous terms. Indeed, this selection proved to be more robust for the test problems considered in the next section. This

modified graph norm is then:

$$\begin{aligned}
& \|\nabla \mathbf{v}_m + \nabla v_e \otimes \tilde{\mathbf{u}}\|^2 \\
& + \|\nabla v_e\|^2 \\
& + \left\| -\tilde{\mathbf{u}} \cdot \nabla v_c - \frac{\partial v_c}{\partial t} - \tilde{\mathbf{u}} \otimes \tilde{\mathbf{u}} : \nabla \mathbf{v}_m - R\tilde{T}\nabla \cdot \mathbf{v}_m - \tilde{\mathbf{u}} \cdot \frac{\partial \mathbf{v}_m}{\partial t} \right. \\
& \quad \left. - C_v \tilde{T} \tilde{\mathbf{u}} \cdot \nabla v_e - \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} \cdot \nabla v_e - R\tilde{T} \tilde{\mathbf{u}} \nabla v_e - C_v \tilde{T} \frac{\partial v_e}{\partial t} - \frac{1}{2} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} \right\|^2 \\
& + \left\| -\tilde{\rho} \nabla v_c - \tilde{\rho} \tilde{\mathbf{u}} \cdot \nabla \mathbf{v}_m - \tilde{\rho} \nabla \mathbf{v}_m \cdot \tilde{\mathbf{u}} - \tilde{\rho} \frac{\partial \mathbf{v}_m}{\partial t} - C_v \tilde{\rho} \tilde{T} \nabla v_e \right. \\
& \quad \left. - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \cdot \tilde{\mathbf{u}} \nabla v_e - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \cdot \nabla v_e \tilde{\mathbf{u}} - \frac{1}{2} \tilde{\rho} \nabla v_e \cdot \tilde{\mathbf{u}} \tilde{\mathbf{u}} - R\tilde{\rho} \tilde{T} \nabla v_e + \tilde{\mathbb{D}} \cdot \nabla v_e - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} - \frac{1}{2} \tilde{\rho} \tilde{\mathbf{u}} \frac{\partial v_e}{\partial t} \right\|^2 \\
& + \left\| -R\tilde{\rho} \nabla \cdot \mathbf{v}_m - C_v \tilde{\rho} \tilde{\mathbf{u}} \nabla v_e - R\tilde{\rho} \tilde{\mathbf{u}} \nabla v_e - C_v \tilde{\rho} \frac{\partial v_e}{\partial t} \right\|^2 \\
& + \frac{1}{\mu} \|\mathbb{S}\|^2 + \left\| 2\nabla \cdot \mathbb{S} - \frac{2}{3} \nabla \text{tr} \mathbb{S} \right\|^2 + \frac{Pr}{c_p \mu} \|\boldsymbol{\tau}\|^2 + \|\nabla \cdot \boldsymbol{\tau}\|^2 \\
& + \|v_c\|^2 + \|\mathbf{v}_m\|^2 + \|v_e\|^2 .
\end{aligned} \tag{13}$$

From a number of numerical tests, it appears that this norm is not completely robust, but it does seem to perform somewhat better than the standard graph norm.

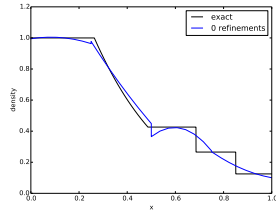
3.2.2. Numerical Results

We consider two 1D test problems as verification. The Sod shock tube has an analytical solution derived based on an inviscid flow assumption (Euler's equations). However, in the absence of viscosity, Euler's equations can have multiple solutions, and most numerical methods introduce a certain amount of artificial viscosity in order to select a unique solution. Most schemes also require the artificial viscosity to scale in some sense with mesh size so that they can effectively handle shocks. We run our simulations without any artificial viscosity, but in order to get a well-posed problem, we do introduce a small amount of physical viscosity: $\mu = 10^{-5}$. Essentially we are just simulating low viscosity Navier-Stokes as a stand-in for the unsolvable pure Euler. We mentioned previously that the test norm we are using is not entirely robust, and in fact these viscosity values were on the lower end of

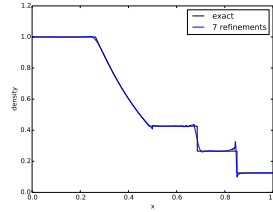
what we could simulate with this preliminary norm. Following the same polynomial representation as we did in the section on local conservation (Section ??), the field variables were represented with quadratics.

Sod Shock Tube. The Sod shock tube problem was developed by Gary Sod in 1978[9], and has proven to be a popular problem for verification of compressible Navier-Stokes and Euler solvers. It serves to verify that a numerical method can effectively handle a rarefaction wave, material discontinuity, and shock wave all in one domain. The Sod shock tube has an analytical solution derived based on an inviscid flow assumption (Euler’s equations). However, in the absence of viscosity, Euler’s equations can have multiple solutions, and most numerical methods introduce a certain amount of artificial viscosity in order to select a unique solution. Most schemes also require the artificial viscosity to scale in some sense with mesh size so that they can effectively handle shocks. We run our simulations without any artificial viscosity, but in order to get a well-posed problem, we do introduce a small amount of physical viscosity: $\mu = 10^{-5}$. The domain of interest is a shock tube of length 1 with a material interface in the middle. The material on the left has initial conditions of $(\rho_L, p_L, u_L) = (1, 1, 0)$ while the material on the right has $(\rho_R, p_R, u_R) = (0.125, 0.1, 0)$; both materials have $\gamma = 1.4$. The $t = 0$ the interface between the materials is broken, and shock wave propagates into the right material, while a rarefaction wave moves left. The analytical solution is self-similar, but it is common to take $t = 0.2$ as a final time. At this time the shock wave and rarefaction waves have not hit the boundaries, so it is sufficient to set boundary conditions corresponding to the initial conditions. In our case, we set $\hat{t}_c = \hat{t}_m = \hat{t}_e = 0$ on the left and right boundaries, while the fluxes are set equal to the discontinuous initial conditions on the $t = 0$ boundary. No boundary condition is required on the $t = 0.2$ boundary since the equations are hyperbolic in time. We solve this with one continuous time slab starting with only 4 space-time elements. The field variables are represented with quadratics.

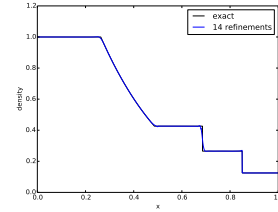
The results are plotted in Figure 2 for three different refinement levels: the initial coarse mesh, 7 adaptive refinements, and 14 refinements. The coarsest mesh is obviously not sufficient to resolve the features of the flow, but it is at least somewhat representative of the exact solution. We see significant overshoots and undershoots as we start to pick up on the shock, but these die away as we resolve to the viscous length scale.



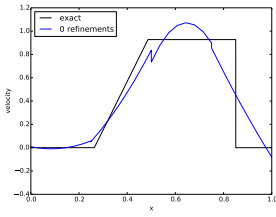
(a) Density on initial mesh



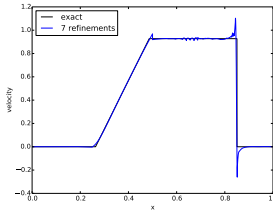
(b) After 7 refinements



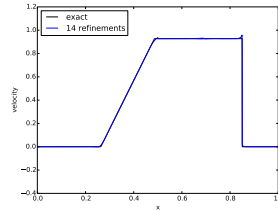
(c) After 14 refinements



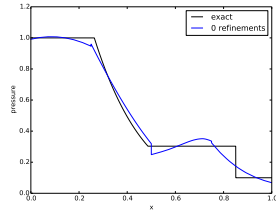
(d) Velocity on initial mesh



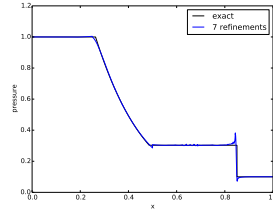
(e) After 7 refinements



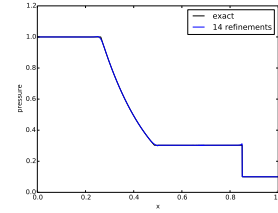
(f) After 14 refinements



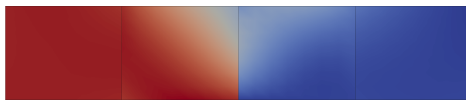
(g) Pressure on initial mesh



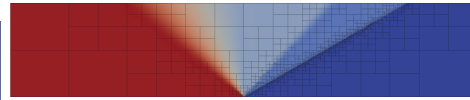
(h) After 7 refinements



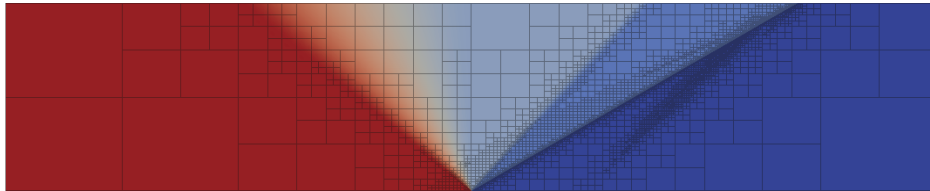
(i) After 14 refinements



(j) Density with initial mesh



(k) Density with mesh after 7 refinements



(l) Density with mesh after 14 refinements

Figure 2: Sod problem with final time $t = 0.2$

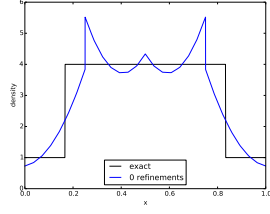
Noh Implosion. The Noh implosion problem[10] is another standard test for Euler solvers. The initial conditions are of an ideal gas with $\gamma = 5/3$, zero pressure, uniform initial density of 1, and uniform velocity toward the center of the domain. An infinitely strong shock propagates outward at a speed of $1/3$. For 1D flow, the post shock density jumps to 4. We run this problem to a final time of $t = 1.0$. The longer time nature of this problem recommended the use of multiple time slabs rather than a single solve like the previous problem. We run with four time slabs of thickness 0.25 each with 4 initial space-time elements. We run the first slab to 8 adaptive refinements and set the initial conditions on the next slab to the refined solution on the previous slab.

Each of the slabs are put together into one long time solution in Figure 3. Again we plot the solution on the initial mesh, a halfway resolved mesh, and a final mesh after 8 refinement steps. We get some very odd behavior around the shock on the middle mesh, but this goes away by the final mesh. We see the same behavior with overshoots and undershoots that we saw with the Sod problem.

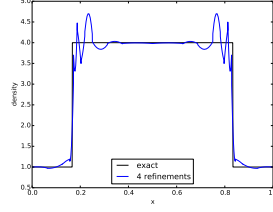
4. Conclusions and Future Work

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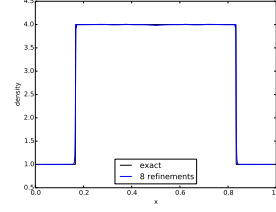
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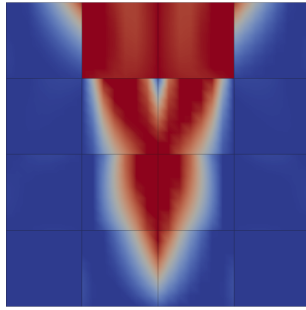
(a) Density on initial mesh



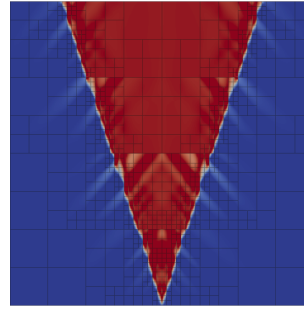
(b) After 4 refinements



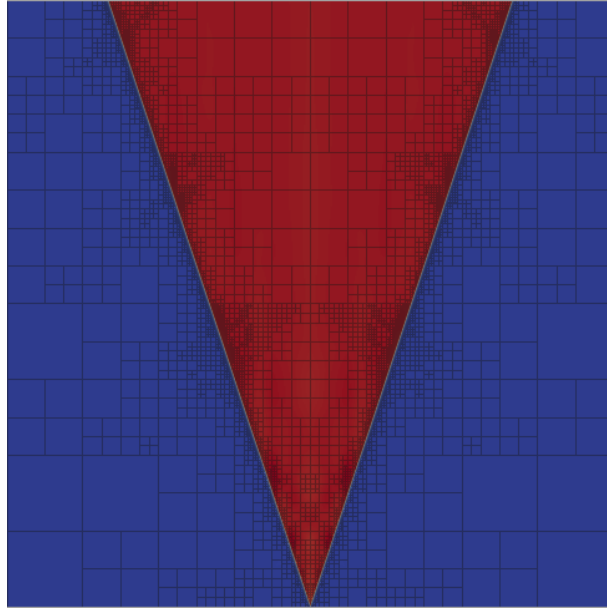
(c) After 8 refinements



(d) Density with initial mesh



(e) Density with mesh after 4 refinements



(f) Density with mesh after 8 refinements

Figure 3: Noh problem with final time $t = 1.0$

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