

**geom**

**version 0.6**

**Jared Erickson**

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# Geometry Commands

Geometry Commands is a command line application for processing geometry. It is inspired by the wonderful Java Topology Suite (JTS) library and the Unix Philosophy.

It contains one command line application (geom) with numerous subcommands (buffer, centroid, envelope) that generally read WKT geometry from standard input and then write WKT geometry to standard output. This enables several geometry commands to be chained together using pipes.:

```
echo "POINT (1 1)" | geom buffer -d 10 | geom envelope
```

Geometry Commands is open source under the MIT license. I hope you find it useful. The code is available at [github](#). If you find any bugs or would like any enhancements please use the GitHub [issue tracker](#).

## Command Documentation

[PDF](#)

### Install

To install, simple download the latest [zip file](#) and place the **bin** directory in your path. You should then be able to run the **geom** command.

You can also download an uber jar that contains all of the required code and dependencies in one file that you can run with the **java -jar geom.X.X.jar** command.

### Usage

View a list of all geom commands:

```
geom list
```

Buffer a geometry:

```
echo "POINT (1 1)" | geom buffer -d 10
```

Reproject a geometry:

```
echo "POINT (1 1)" | geom project -s "EPSG:4326" -t "EPSG:2927"
```

Generate random points:

```
echo "POINT (1 1)" | geom buffer -d 100 | geom random -n 200
```

Draw a geometry to an image:

```
echo "POINT (1 1)" | geom buffer -d 100 | geom draw && open image.png
```

## Commands

### list

**Name:**

geom list

**Description:**

List all of the geometry commands.

**Arguments:**

- -d --description: Include the description
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom list
```

***version***

**Name:**

geom version

**Description:**

Get the version

**Arguments:**

- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom version
```

***help***

**Name:**

geom help

**Description:**

Get help

**Arguments:**

- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom help
```

***angle***

**Name:**

geom angle

**Description:**

Calculate the angle between two Points

**Arguments:**

- -t --type: The type can be degrees (default) or radians
- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom angle -g "POINT (1 1)" -o "POINT (10 10)"
```

***arc***

**Name:**



geom arc

**Description:**

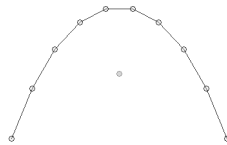
Creates an arc linestring from a start angle and an angle extent.

**Arguments:**

- -a --startAngle: The start angle (in radians)
- -e --angleExtent: The size of angle (in radians)
- -d -degrees: The flag for whether given angle measures are in degrees (true) or radians (false)
- -w --width: The width
- -h --height: The height
- -p --numberOfPoints: The number of points
- -r --rotation: The rotation
- -c --center: The flag to use center (true) or the base (false)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom arc -g "POINT (100 100)" -d -a 45 -e 90 -w 50 -h 50 -p 10
```



### *arcpoly*

**Name:**

geom arcpoly

**Description:**

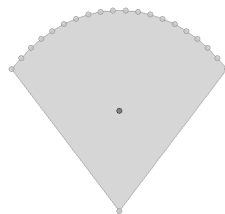
Creates an arc polygon from a start angle and an angle extent.

**Arguments:**

- -a --startAngle: The start angle (in radians)
- -e --angleExtent: The size of angle (in radians)
- -d --degrees: The flag for whether given angle measures are in degrees (true) or radians (false)
- -w --width: The width
- -h --height: The height
- -p --numberOfPoints: The number of points
- -r --rotation: The rotation
- -c --center: The flag to use center (true) or the base (false)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom arcpoly -g "POINT (100 100)" -a 45 -e 90 -d -p 20 -w 500 -h 500
```



### *area*

**Name:**

geom area

**Description:**

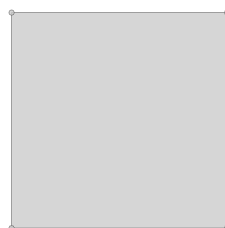
Calculate the area of a Geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom area -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```



### *asciiart*

**Name:**

geom asciiart

**Description:**

Get the Geometry as WKT ASCII Art

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom asciiart -g "POINT (10 10)"
```

### *boundary*

**Name:**

geom boundary

**Description:**

Calculate the boundary of a Geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom boundary -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```



### *buffer*

**Name:**

geom buffer

**Description:**

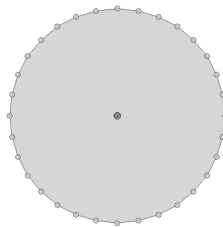
Buffer a geometry by a distance.

**Arguments:**

- `-d --distance`: The buffer distance
- `-q --quadrantSegments`: The number of quadrant segments
- `-c --endCapStyle`: The end cap style (round, flat/butt, square)
- `-s --singleSided`: The flag for whether the buffer should be single sided
- `-f --simplifyFactor`: The simplify factor
- `-m --mitreLimit`: The mitre limit
- `-j --joinStyle`: The join style (round, mitre, bevel)
- `-g --geometry`: The input geometry
- `--help` : Print help message
- `--web-help` : Open help in a web browser

**Example:**

```
geom buffer -g "POINT (1 1)" -d 10
```



### *centroid*

**Name:**

geom centroid

**Description:**

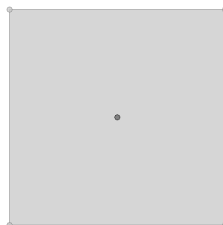
Calculate the centroid of a Geometry.

**Arguments:**

- `-g --geometry`: The input geometry
- `--help` : Print help message
- `--web-help` : Open help in a web browser

**Example:**

```
geom centroid -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```



### *closelinestring*

**Name:**

geom closelinestring

**Description:**

Close an open LineString.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom closelinestring -g "LINESTRING (0 0, 4 0, 4 4, 0 4)"
```

### *combine*

**Name:**

geom combine

**Description:**

Combine geometries on separate lines to create a GeometryCollection.

**Arguments:**

- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
echo -e "POINT(1 1)
```

```
POINT(2 2)" | geom combine
```

### *contains*

**Name:**

geom contains

**Description:**

Calculate whether the first geometry contains the other geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom contains -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))" -o "POINT (2 2)"
```

### *convexHull*

**Name:**

geom convexHull

**Description:**

Calculate the convex hull of a Geometry.

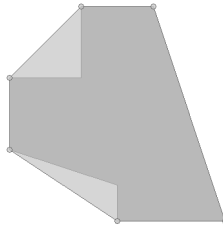
**Arguments:**

- -g --geometry: The input geometry

- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom convexhull -g "POLYGON ((9 52, 9 50, 7 50, 7 48, 10 47, 10 46, 13 46, 11 52, 10 52, 9 52))"
```



### *coordinates*

**Name:**

geom coordinates

**Description:**

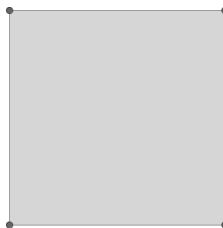
Get the coordinates of the geometry.

**Arguments:**

- -u --unique: The flag to only include unique coordinates
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom coordinates -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```



### *count*

**Name:**

geom count

**Description:**

Count the number of geometries in the input geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom count -g "MULTIPOINT (1 1, 2 2, 3 3)"
```

## ***countpoints***

**Name:**

geom countpoints

**Description:**

Count the number of Points in the input Geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom countpoints -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```

## ***coveredby***

**Name:**

geom coveredby

**Description:**

Determine whether the first geometry is covered by the other geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom coveredby -g "POINT (2 2)" -o "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```

## ***covers***

**Name:**

geom covers

**Description:**

Determine whether the first geometry covers the other geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom covers -g "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))" -o "POINT (2 2)"
```

## ***crosses***

**Name:**

## Geometry Commands

geom crosses

### Description:

Determine whether the first geometry crosses the other geometry.

### Arguments:

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom crosses -g "LINESTRING (1 1, 10 10)" -o "LINESTRING (1 10, 10 1)"
```

## *delaunay*

### Name:

geom delaunay

### Description:

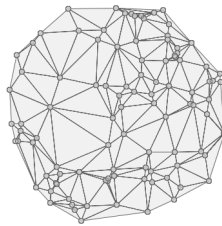
Generate a delaunay triangulation of the input geometry.

### Arguments:

- -c --conforming: The flag for whether to use conforming algorithm
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom buffer -g "POINT (1 1)" -d 100 | geom random -n 100 | geom delaunay
```



## *densify*

### Name:

geom densify

### Description:

Densify the coordinates of the input geometry.

### Arguments:

- -d --distance: The distance tolerance
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser



### Example:

```
geom densify -g "LINESTRING (1 1, 100 100)" -d 20
```

## *draw*

### Name:

geom draw

### Description:

Draw the input geometry to an image file.

### Arguments:

- -f --file: The output File
- -w --width: The image width
- -h --height: The image height
- -b --background: The background color
- -i --backgroundImage: The background image url or file
- -s --stroke: The stroke Color
- -t --strokeOpacity: The stroke opacity
- -r --strokeWidth: The stroke width
- -l --fill: The fill Color
- -o --fillOpacity: The fill opacity
- -m --shape: The marker shape (circle, square, ect..)
- -z --size: The marker size
- -c --drawCoords: The flag for drawing coordinates or not
- -e --envelope: The geographical bounds (minx, miny, maxx, maxy)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom draw -g "POLYGON ((5 5, 5 15, 15 15, 15 5, 5 5))"
```

## *drawbase64*

### Name:

geom drawbase64

### Description:

Draw the input geometry to a base 64 encoded string.

### Arguments:

- -y --type: The image type (png or jpeg)
- -p --prefix: The flag to include the prefix ([data:image/png;base64,](#)) or not
- -w --width: The image width
- -h --height: The image height
- -b --background: The background color

- -i --backgroundImage: The background image url or file
- -s --stroke: The stroke Color
- -t --strokeOpacity: The stroke opacity
- -r --strokeWidth: The stroke width
- -l --fill: The fill Color
- -o --fillOpacity: The fill opacity
- -m --shape: The marker shape (circle, square, ect..)
- -z --size: The marker size
- -c --drawCoords: The flag for drawing coordinates or not
- -e --envelope: The geographical bounds (minx, miny, maxx, maxy)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom drawbase64 -g "POLYGON (( 5 5, 5 15, 15 15, 15 5, 5 5))"
```

### *dump*

**Name:**

geom dump

**Description:**

Put each geometry from a GeometryCollection on it's own line.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom dump -g "MULTIPOINT (1 1, 2 2)"
```

### *ellipse*

**Name:**

geom ellipse

**Description:**

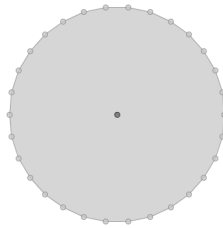
Create an ellipse of circle around the input geometry.

**Arguments:**

- -w --width: The width
- -h --height: The height
- -p --numberOfPoints: The number of points
- -r --rotation: The rotation
- -c --center: The flag to use center (true) or the base (false)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom ellipse -g "POINT (100 100)" -p 30 -w 500 -h 500
```



### *difference*

**Name:**

geom difference

**Description:**

Calculate the difference between the input geometries.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom difference -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((5 5, 5 15, 15 15,
```

### *dimension*

**Name:**

geom dimension

**Description:**

Get the dimension of the Geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom dimension -g "POINT (1 1)"
```

## *hausdorffdistance*

**Name:**

geom hausdorffdistance

**Description:**

Calculate the discrete hausdorff distance between the two input geometries.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom hausdorffdistance -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((5 5, 5 15,
```

## *disjoint*

**Name:**

geom disjoint

**Description:**

Determine whether the first geometry is disjoint from the other geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom disjoint -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "LINESTRING (15 15, 20 20)"
```

## *distance*

**Name:**

geom distance

**Description:**

Calculate the distance between the two input geometries.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom distance -g "POINT (5 5)" -o "POINT (20 21)"
```

## *distanceline*

**Name:**

geom distanceline

**Description:**

Generate a LineString representing the shortest distance between two geometries.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom distanceline -g "POINT (5 5)" -o "POINT (20 21)"
```

## *envelope*

**Name:**

geom envelope

**Description:**

Calculate the envelope of a Geometry.

**Arguments:**

- -e --expandBy: The distance to expand the Envelope
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom envelope -g "POLYGON ((9 52, 9 50, 7 50, 7 48, 10 47, 10 46, 13 46, 11 52, 10 52, 9 52))"
```

## *equals*

**Name:**

geom equals

**Description:**

Determine whether the first geometry equals the second geometry.

**Arguments:**

- -t --type: The type of equals (exact, norm, topo)
- -l --tolerance: The tolerance when type is exact
- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom equals -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))"
```

## *fromwkb*

**Name:**

geom fromwkb

**Description:**

Convert a WKB to a WKT Geometry.

**Arguments:**

- -b --wkb: The WKB text
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom fromwkb -b 000000000013FF00000000000000040000000000000000
```

## *interiorpoint*

**Name:**

geom interiorpoint

**Description:**

Calculate the interior point of the input geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom interiorpoint -g "POLYGON ((8 54, 8 51, 14 51, 14 47, 7 47, 7 42, 17 45, 16 53, 13 53,
```

## *interpolatepoint*

**Name:**

geom interpolatepoint

**Description:**

Interpolate the location of a point on the input linear geometry given a percentage position.

**Arguments:**

- -p --position: The position between 0 and 1
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom interpolatepoint -g "LINESTRING (0 0, 5 5, 10 10)" -p 0.25
```

## *intersection*

**Name:**

geom intersection

**Description:**

Calculate the intersection between two geometries.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom intersection -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((5 5, 5 15, 15 15, 15 5, 5 5))"
```

### *intersects*

**Name:**

geom intersects

**Description:**

Determine if the first geometry intersects the second geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom intersects -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((5 5, 5 15, 15 15, 15 5, 5 5))"
```

### *isccw*

**Name:**

geom isccw

**Description:**

Is the geometry's coordinates oriented counter clockwise or not.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom isccw -g "LINEARRING (15 20, 10 20, 10 10, 15 10, 15 20)"
```

### *isclosed*

**Name:**

geom isclosed

**Description:**

Determine if the input geometry is closed or not.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geomisclosed -g "LINESTRING (1 1, 1 5, 5 5, 5 1, 1 1)"
```

## *isempty*

**Name:**

geom isempty

**Description:**

Determine if the input geometry is empty or not.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom isempty -g "POINT EMPTY"
```

## *isrectangle*

**Name:**

geom isrectangle

**Description:**

Determine if the input geometry is rectangular or not.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom isrectangle -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))"
```

## *isring*

**Name:**

geom isring

**Description:**

Determine if the input geometry is a ring or not.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser



**Example:**

```
geom isring -g "LINESTRING (1 1, 1 5, 5 5, 5 1, 1 1)"
```

### *issimple*

**Name:**

geom issimple

**Description:**

Determine if the input geometry is simple or not.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom issimple -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))"
```

### *isvalid*

**Name:**

geom isvalid

**Description:**

Determine if the input geometry is valid or not.

**Arguments:**

- -t --type: The flag to show the validation error message, the error location, or validity (msg, loc, or val)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom isvalid -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))"
```

### *iswithindistance*

**Name:**

geom iswithindistance

**Description:**

Determine if the input geometry is within the given distance of the other geometry.

**Arguments:**

- -d --distance: The distance
- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom iswithindistance -g "POINT (1 1)" -o "POINT (20 23)" -d 30
```

## ***kochsnowflake***

**Name:**

geom kochsnowflake

**Description:**

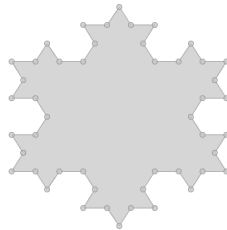
Generate a koch snowflake.

**Arguments:**

- -n --number: The number of points.
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom kochsnowflake -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -n 100
```



## ***hilbertcurve***

**Name:**

geom hilbertcurve

**Description:**

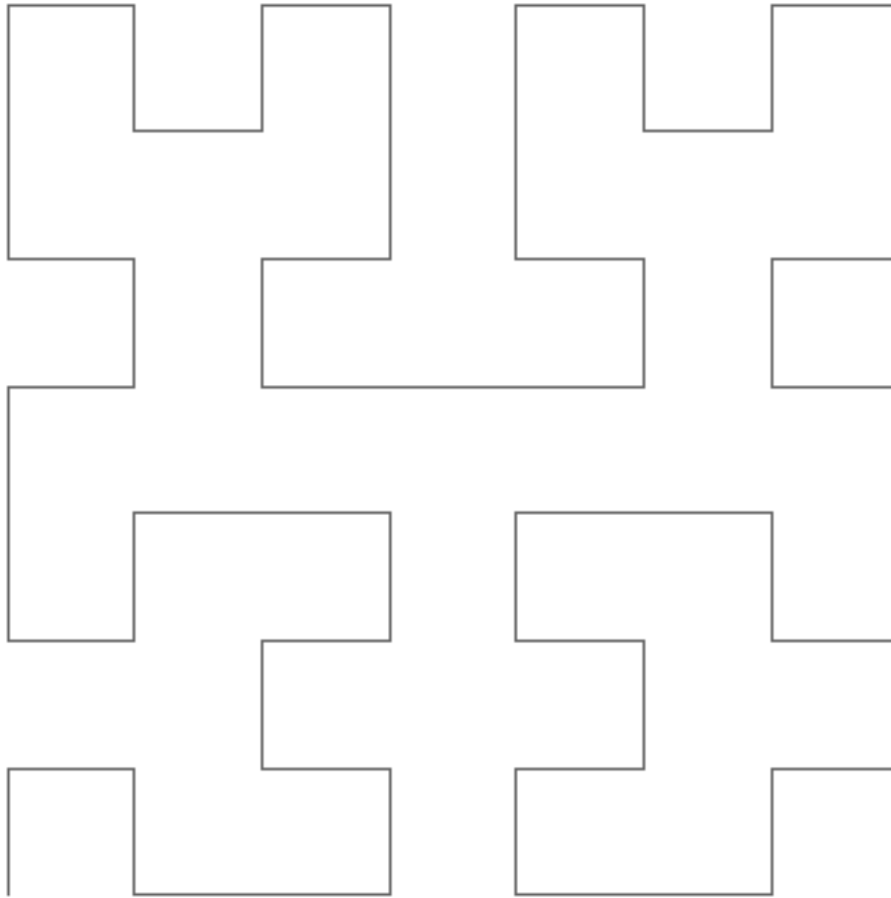
Create a hilbert curve.

**Arguments:**

- -n --number: The number of points.
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom hilbertcurve -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -n 18
```



### ***mortoncurve***

**Name:**

geom mortoncurve

**Description:**

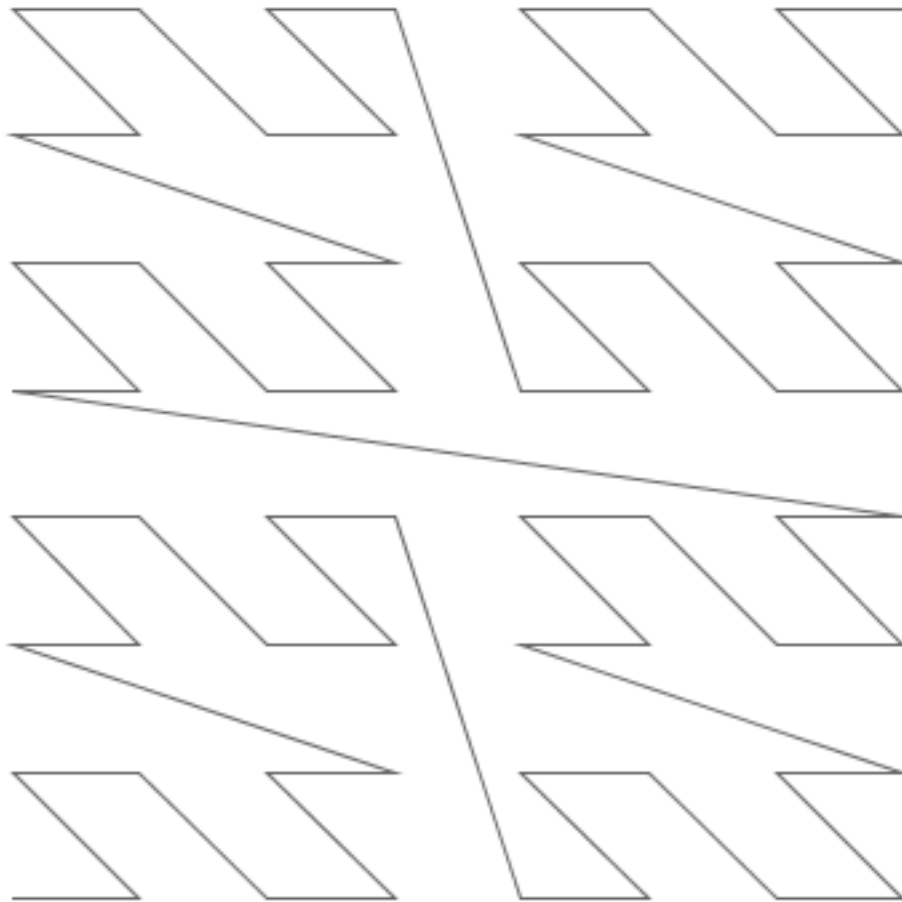
Create a morton curve.

**Arguments:**

- -n --number: The number of points.
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom mortoncurve -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -n 54
```



### ***linedissolve***

**Name:**

geom linedissolve

**Description:**

Dissolve LinesStrings

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom linedissolve -g "LINESTRING (1143429.5177049513 646812.5700195221, 1148620.8088546866 646812.5700195221)"
```

### ***linemerge***

**Name:**

geom linemerge

**Description:**

Merge lines of the input geometry together.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom linemerge -g "MULTILINESTRING((-29 -27,-30 -29.7,-36 -31,-45 -33),(-45 -33,-46 -32))"
```

## *locatepoint*

**Name:**

geom locatepoint

**Description:**

Locate the position of a point on the linear geometry as a percentage of the distance.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom locatepoint -g "LINESTRING (0 0, 5 5, 10 10)" -o "POINT (2.5 2.5)"
```

## *type*

**Name:**

geom type

**Description:**

Get the type of the geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom type -g "POINT (1 1)"
```

## *grid*

**Name:**

geom grid

**Description:**

Calculate a grid around the input geometry.

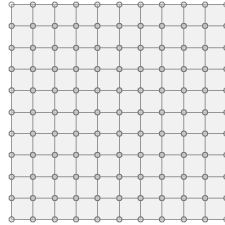
**Arguments:**

- -c --columns: The number of columns
- -r --rows: The number of rows

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom grid -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -c 10 -r 10
```



### *endpoint*

**Name:**

geom endpoint

**Description:**

Get the end point of a LineString or a MultiLineString.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom endpoint -g "LINESTRING (1 1, 5 5, 10 10)"
```

### *get*

**Name:**

geom get

**Description:**

Get a sub geometry from a geometry collection by index.

**Arguments:**

- -n --index: The index number of the Geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom get -g "MULTIPOINT (1 1, 5 5, 10 10)" -n 1
```

### *startpoint*

**Name:**

geom startpoint

**Description:**

Get the start point of a LineString or MultiLineString.

### Arguments:

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom startpoint -g "LINESTRING (1 1, 5 5, 10 10)"
```

## *mincircle*

### Name:

geom mincircle

### Description:

Calculate the minimum bounding circle of the input geometry.

### Arguments:

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom mincircle -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))"
```



## *minclearance*

### Name:

geom minclearance

### Description:

Calculate the minimum clearance of the input geometry.

### Arguments:

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom minclearance -g "POLYGON ((16 51, 7 53, 12 46, 5 41, 12 41, 16 51))"
```

## *mindiameter*

### Name:

geom mindiameter

**Description:**

Calculate the minimum diameter of the input geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom mindiameter -g "POLYGON ((16 51, 7 53, 12 46, 5 41, 12 41, 16 51))"
```

## *minrect*

**Name:**

geom minrect

**Description:**

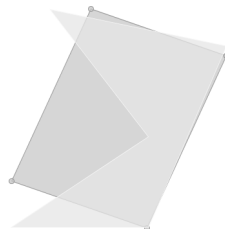
Calculate the minimum rectangle of the input geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom minrect -g "POLYGON ((16 51, 7 53, 12 46, 5 41, 12 41, 16 51))"
```



## *narrow*

**Name:**

geom narrow

**Description:**

Convert a geometry collection to it's most specific type.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom narrow -g "GEOMETRYCOLLECTION (POINT (1 1), POINT(10 10))"
```

## *nearestpoints*

**Name:**



## Geometry Commands

geom nearestpoints

### Description:

Get the nearest points between two geometries

### Arguments:

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
null
```

## *node*

### Name:

geom node

### Description:

Node the linestrings from the input geometry.

### Arguments:

- -n --number: The number of decimal places
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom node -g "LINESTRING (5 51, 8 54, 12 50, 8 47, 10 55, 7 52, 5 53, 6 51)" -n 5
```

## *normalize*

### Name:

geom normalize

### Description:

Calculate the normalized version of the input geometry.

### Arguments:

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom normalize -g "MULTIPOINT ((12.5 12.5), (13.5 7.5), (7 9), (9.5 13), (8 7.5))"
```

## *octagonalenvelope*

### Name:

geom octagonalenvelope

### Description:

Calculate the octagonal envelope of the input geometry.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom octagonalenvelope -g "MULTIPOINT ((12.5 12.5), (13.5 7.5), (7 9), (9.5 13), (8 7.5))"
```

### *overlaps*

**Name:**

geom overlaps

**Description:**

Determine whether the first geometry overlaps with the other geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom overlaps -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((2 2, 2 14, 14 14, 14 2, 2 2))"
```

### *placepoint*

**Name:**

geom placepoint

**Description:**

Place a point on the input linear geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom placepoint -g "LINESTRING (0 0, 5 5, 10 10)" -o "POINT (3 4.5)"
```

### *pointatangle*

**Name:**

geom pointatangle

**Description:**

Calculate a point at a given angle distance from the input point.

**Arguments:**

- -d --distance: The distance
- -a --angle: The angle (in degrees)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom pointatangle -g "POINT (10 10)" -a 90 -d 10
```

### ***polygonize***

**Name:**

geom polygonize

**Description:**

Creates polygons from lines.

**Arguments:**

- -f --full: Whether to include a full report (polygons, cutEdges, dangles, and invalidRingLines)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom polygonize -g "MULTILINESTRING ((-5.5 45, -4.5 46.5), (-4.5 46.5, 1 52), (1 52, 2.5 54))"
```

### ***reduceprecision***

**Name:**

geom reduceprecision

**Description:**

Reduce the precision of the input geometry.

**Arguments:**

- -t --type: The precision model type (FIXED, FLOATING, FLOATING\_SINGLE)
- -s --scale: The precision model scale when type is FLOATING
- -p --pointWise: Whether the precision reducer operates pointwise
- -r --removeCollapsed: Whether the precision reducer should remove collapsed geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom reduceprecision -g "POINT (-5.70068359375 45.1416015625)" -s 2 -t fixed
```

### ***project***

**Name:**

geom project

**Description:**

Project the input geometry from one coordinate system to another.

**Arguments:**

- -s --source: The source projection
- -t --target: The target projection
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom project -g "POINT (1179931.55 645310.31)" -s EPSG:2927 -t EPSG:4326
```

### *random*

**Name:**

geom random

**Description:**

Generate random points inside the input geometry.

**Arguments:**

- -n --number: The number of points
- -r --gridded: The flag for whether the random points should be gridded.
- -c --constrained: The flag for whether the random points should be constrained to a circle when gridded.
- -f --gutterFraction: The gutter distance or padding for random points when gridded.
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom random -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -n 100
```

### *randomwalk*

**Name:**

geom randomwalk

**Description:**

Generate a random walk as a linestring.

**Arguments:**

- -n --number: The number of walks
- -d --distance: The distance between Coordinates
- -p --probability: The probability of changing direction
- -a --angle: The angle increment (in degrees) when changing direction
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom randomwalk -n 100 -a 45 -d 10 -g "POINT (1 1)"
```

### *rectangle*

**Name:**

geom rectangle

**Description:**

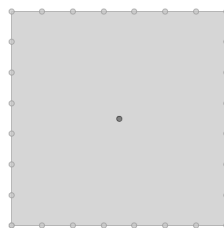
Create a rectangle from the input geometry.

**Arguments:**

- -w --width: The width
- -h --height: The height
- -p --numberOfPoints: The number of points
- -r --rotation: The rotation
- -c --center: The flag to use center (true) or the base (false)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom rectangle -g "POINT (100 100)" -p 30 -w 500 -h 500
```



### *reflect*

**Name:**

geom reflect

**Description:**

Create a new geometry by applying the reflect affine transformation on the input geometry.

**Arguments:**

- -0 --x0: The x-ordinate of a point on the reflection line
- -1 --y0: The y-ordinate of a point on the reflection line
- -2 --x1: The x-ordinate of a another point on the reflection line
- -3 --y1: The y-ordinate of a another point on the reflection line
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom reflect -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -0 5 -1 2
```

## *relate*

**Name:**

geom relate

**Description:**

Determine if the input Geometry and the other Geometry are related according to the DE-9IM intersection matrix or calculate the DE-9IM.

**Arguments:**

- -m --matrix: The DE-9IM intersection matrix
- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom relate -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POINT (5 5)"
```

## *reverse*

**Name:**

geom reverse

**Description:**

Reverse the coordinates of the input geometry

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom reverse -g "LINESTRING (0 0, 5 5, 10 10)"
```

## *rotate*

**Name:**

geom rotate

**Description:**

Create a new geometry by rotating the input geometry

**Arguments:**

- -t --theta: The rotation angle, in radians
- -x --xCoordinate: The x-ordinate of the rotation point
- -y --yCoordinate: The y-ordinate of the rotation point
- -s --sine: The sine of the rotation angle
- -c --cosine: The cosine of the rotation angle
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom rotate -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -t 0.785398163
```

### *scale*

**Name:**

geom scale

**Description:**

Create a new geometry by scaling the input geometry

**Arguments:**

- -s --xscale: The value to scale by in the x direction
- -t --yscale: The value to scale by in the y direction
- -x --xcoordinate: The x-ordinate of the point to scale around
- -y --ycoordinate: The y-ordinate of the point to scale around
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom scale -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -s 2 -t 5
```

### *shear*

**Name:**

geom shear

**Description:**

Create a new geometry by apply a shear affine transformation to the input geometry

**Arguments:**

- -x --xDistance: The value to translate by in the x direction
- -y --yDistance: The value to translate by in the y direction
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom shear -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -x 4 -y 2
```

## *sierpinski*carpet

**Name:**

geom sierpinski

**Description:**

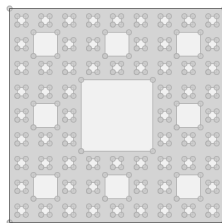
Create a sierpinski carpet.

**Arguments:**

- -n --number: The number of points.
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom sierpinski -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -n 100
```



## *similarity*

**Name:**

geom similarity

**Description:**

Calculate the degree of similarity between two geometries.

**Arguments:**

- -a --algorithm: The algorithm (area/a or hausdorff/h)
- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom similarity -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((2 2, 2 14, 14 14,
```

## *simplify*

**Name:**

geom simplify

**Description:**

Simplify the input geometry.

**Arguments:**



- `-a --algorithm`: The distance tolerance (douglaspeucker/dp or topologypreserving/tp or visvalingamwhyat/vw)
- `-d --distance`: The distance tolerance
- `-g --geometry`: The input geometry
- `--help` : Print help message
- `--web-help` : Open help in a web browser

### Example:

```
geom simplify -g "LINESTRING (1 1, 2.5 2.5, 3.5 3.5, 5 5, 6.5 6.5, 8 8, 9 9, 10.5 10.5, 12 12, 13 13, 14 14, 15 15, 16 16, 17 17, 18 18, 19 19, 20 20, 21 21, 22 22, 23 23, 24 24, 25 25, 26 26, 27 27, 28 28, 29 29, 30 30, 31 31, 32 32, 33 33, 34 34, 35 35, 36 36, 37 37, 38 38, 39 39, 40 40, 41 41, 42 42, 43 43, 44 44, 45 45, 46 46, 47 47, 48 48, 49 49, 50 50, 51 51, 52 52, 53 53, 54 54, 55 55, 56 56, 57 57, 58 58, 59 59, 60 60, 61 61, 62 62, 63 63, 64 64, 65 65, 66 66, 67 67, 68 68, 69 69, 70 70, 71 71, 72 72, 73 73, 74 74, 75 75, 76 76, 77 77, 78 78, 79 79, 80 80, 81 81, 82 82, 83 83, 84 84, 85 85, 86 86, 87 87, 88 88, 89 89, 90 90, 91 91, 92 92, 93 93, 94 94, 95 95, 96 96, 97 97, 98 98, 99 99, 100 100)"
```

## *sinestar*

### Name:

geom sinestar

### Description:

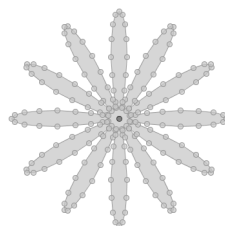
Create a sine star.

### Arguments:

- `-n --numberOfArms`: The number of arms
- `-l --armLengthRatio`: The arm length ratio
- `-w --width`: The width
- `-h --height`: The height
- `-p --numberOfPoints`: The number of points
- `-r --rotation`: The rotation
- `-c --center`: The flag to use center (true) or the base (false)
- `-g --geometry`: The input geometry
- `--help` : Print help message
- `--web-help` : Open help in a web browser

### Example:

```
geom sinestar -l 0.9 -n 12 -p 1000 -w 500 -h 500 -g "POINT (100 100)"
```



## *slice*

### Name:

geom slice

### Description:

Get a subset of geometries using a start and end index.

### Arguments:

- `-s --start`: The start index number

- -e --end: The end index number
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
null
```

### *split*

**Name:**

geom split

**Description:**

Split a Geometry by another Geometry

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom split -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "LINESTRING (0 0, 10 10)"
```

### *spoke*

**Name:**

geom spoke

**Description:**

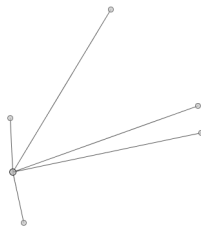
Create a spoke diagram with lines between a single Geometry to other Geometries

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom spoke -g "MULTIPOINT ((5.875473869469681 1.0101660098606535), (19.64273518313129 8.0328
```



### *snap*

**Name:**

## Geometry Commands

geom snap

### Description:

Snap the input geometry to the other geometry.

### Arguments:

- -d --distance: The distance/tolerance
- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom snap -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((11 11, 11 20, 20 20, 20 11, 11 11))"
```

## squircle

### Name:

geom squircle

### Description:

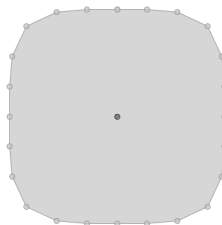
Create a squircle.

### Arguments:

- -w --width: The width
- -h --height: The height
- -p --numberOfPoints: The number of points
- -r --rotation: The rotation
- -c --center: The flag to use center (true) or the base (false)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom squircle -g "POINT (100 100)" -p 30 -w 500 -h 500
```



## subline

### Name:

geom subline

### Description:

Extract a sub line from a linear geometry.

### Arguments:

## Geometry Commands

- -s startPosition: The start position between 0 and 1
- -e endPosition: The end position between 0 and 1
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom subline -g "LINESTRING (0 0, 10 10, 20 20)" -s 0.25 -e 0.75
```

## *supercircle*

### Name:

geom supercircle

### Description:

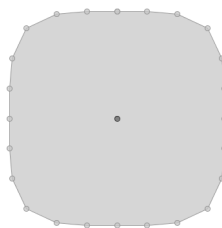
Create a super circle.

### Arguments:

- -o --power: The positive power
- -w --width: The width
- -h --height: The height
- -p --numberOfPoints: The number of points
- -r --rotation: The rotation
- -c --center: The flag to use center (true) or the base (false)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

### Example:

```
geom supercircle -g "POINT (100 100)" -p 30 -w 500 -h 500
```



## *symdifference*

### Name:

geom symdifference

### Description:

Calculate the symmetric difference between two geometries

### Arguments:

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom symdifference -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((5 5, 5 20, 20
```

### *text*

**Name:**

geom text

**Description:**

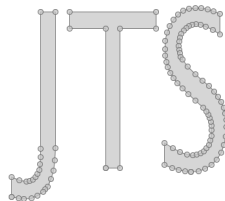
Create a geometry from a string.

**Arguments:**

- -t --text: The text
- -f --fontName: The font name
- -s --pointSize: The font size
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom text -t "JTS"
```



### *touches*

**Name:**

geom touches

**Description:**

Determine if the input geometry touches another geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom touches -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((10 10, 10 14, 14 14,
```

### *towkb*

**Name:**

geom towkb

**Description:**

Write a Geometry to WKB.

**Arguments:**

- -d --dimension: The output dimension (2 or 3)
- -b --byte-order: The byte order (1 = big endian, 2 = little endian)
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom towkb -g "POINT (10 10)"
```

### *translate*

**Name:**

geom translate

**Description:**

Create a new geometry by applying the translate affine transformation on the input geometry.

**Arguments:**

- -x --xDistance: The value to translate by in the x direction
- -y --yDistance: The value to translate by in the y direction
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom translate -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -x 4 -y 2
```

### *union*

**Name:**

geom union

**Description:**

Calculate the union between two geometries.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom union -g "POLYGON ((0 0, 0 10, 10 10, 10 0, 0 0))" -o "POLYGON ((10 10, 10 14, 14 14, 14 10, 10 10))"
```

## ***voronoi***

**Name:**

geom voronoi

**Description:**

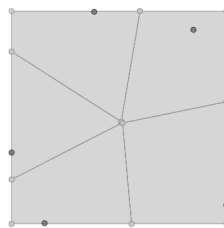
Generate a voronoi diagram.

**Arguments:**

- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom voronoi -g "MULTIPOINT ((12.5 12.5), (13.5 7.5), (7 9), (9.5 13), (8 7))"
```



## ***within***

**Name:**

geom within

**Description:**

Determine if the input geometry is within the other geometry.

**Arguments:**

- -o --otherGeometry: The other geometry
- -g --geometry: The input geometry
- --help : Print help message
- --web-help : Open help in a web browser

**Example:**

```
geom within -g "POINT (2 2)" -o "POLYGON ((1 1, 1 10, 10 10, 10 1, 1 1))"
```

## ***pointsalong***

**Name:**

geom pointsalong

**Description:**

Place points along a line

**Arguments:**

- `-d --distance`: The distance between points
- `-g --geometry`: The input geometry
- `--help` : Print help message
- `--web-help` : Open help in a web browser

**Example:**

```
geom pointsalong -g "LINESTRING (0 0, 10 10)" -d 1
```

## Indices and tables

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