```
1: // $Id: slicing.cpp, v 1.9 2015-02-10 17:51:17-08 - - $
 2:
 3: //
 4: // Slicing occurs when an object of a a derived class is copied
 5: // into an object of a base class, which loses information.
 6: // Thus, the copy ctor and operator= should be supporessed.
7: // We use struct here to avoid protection questions.
 8: //
9:
10: #include <iostream>
11: #include <typeinfo>
13: using namespace std;
14:
15: struct base {
       int base_;
17:
       void print() { // non-virtual
18:
          cout << typeid(*this).name() << ": " << base_ << endl;</pre>
19:
20: };
21:
22: struct second: public base {
23:
       int second_;
24:
       void print() { // non-virtual
25:
          cout << typeid(*this).name() << ": " << base_</pre>
               << ", " << second_ << endl;
26:
27:
       }
28: };
29:
30: struct other: public base {
       int other_;
32:
       void print() { // non-virtual
          cout << typeid(*this).name() << ": " << base_</pre>
33:
34:
               << ", " << other_ << endl;
35:
36: };
37:
38: int main () {
39:
       cout << "sizeof (base) = " << sizeof (base) << endl;</pre>
       cout << "sizeof (second) = " << sizeof (second) << endl;</pre>
40:
       cout << "sizeof (other) = " << sizeof (other) << endl;</pre>
41:
42:
       base b; b.base_ = 6; b.print();
       second s; s.base_ = 8; s.second_ = 10; s.print();
43:
       other o; o.base_ = 15; o.other_ = 20; o.print();
44:
45:
46:
       b = s; b.print();
47:
48:
       s.base_ = 42; s.second_ = 99; s.print();
49:
       // s = b; s.print(); // error: no match for 'operator=' in 's = b'
50:
       static_cast<base>(s) = b; s.print();
51:
52:
       return 0;
53: }
54:
55: //TEST// grind="valgrind --leak-check=full --show-reachable=yes"
56: //TEST// $grind slicing >slicing.out 2>&1
57: //TEST// mkpspdf slicing.ps slicing.cpp* slicing.out*
```

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\$cmps109-wm/Examples/wk06c-inheritance/ slicing.cpp.log

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- 1: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: starting slicing.cpp
- 2: slicing.cpp:
- 3: \$Id: slicing.cpp,v 1.9 2015-02-10 17:51:17-08 - \$
 4: g++ -g -00 -Wall -Wextra -rdynamic -std=gnu++11 slicing.cpp -o slicing lglut -lGLU -lGL -lX11 -lrt -lm
 - 5: rm -f slicing.o
 - $6: \ \texttt{@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: finished slicing.cpp \\$

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\$cmps109-wm/Examples/wk06c-inheritance/slicing.out

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```
1: ==8097== Memcheck, a memory error detector
    2: ==8097== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al.
    3: ==8097== Using Valgrind-3.9.0 and LibVEX; rerun with -h for copyright in
fo
    4: ==8097== Command: slicing
    5: ==8097==
    6: sizeof (base) = 4
    7: sizeof (second) = 8
    8: sizeof (other) = 8
    9: 4base: 6
   10: 6second: 8, 10
   11: 5other: 15, 20
   12: 4base: 8
   13: 6second: 42, 99
   14: 6second: 42, 99
   15: ==8097==
   16: ==8097== HEAP SUMMARY:
   17: ==8097==
                    in use at exit: 0 bytes in 0 blocks
   18: ==8097== total heap usage: 1 allocs, 1 frees, 9 bytes allocated
   19: ==8097==
   20: ==8097== All heap blocks were freed -- no leaks are possible
   21: ==8097==
   22: ==8097== For counts of detected and suppressed errors, rerun with: -v
   23: ==8097== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 6 from 6)
```