

```
1: // $Id: virtual.cpp,v 1.14 2015-02-10 17:54:20-08 - - $
2:
3: #include <iostream>
4: #include <typeinfo>
5:
6: using namespace std;
7: #define TRACE(STMT) cout << "TRACE (" << #STMT << ")" << endl; STMT
8:
9: class nonbase {
10: public:
11:     nonbase() { cout << "nonbase()" << endl; }
12:     ~nonbase() { cout << "~nonbase()" << endl; }
13:     void show () { cout << typeid (*this).name() << endl; }
14: };
15:
16: class nonderived: public nonbase {
17: public:
18:     nonderived() { cout << "nonderived()" << endl; }
19:     ~nonderived() { cout << "~nonderived()" << endl; }
20:     void show () { cout << typeid (*this).name() << endl; }
21: };
22:
23: class virtbase {
24: public:
25:     // Inheritance classes must have virtual destructors.
26:     virtbase() { cout << "virtbase()" << endl; }
27:     virtual ~virtbase() { cout << "~virtbase()" << endl; }
28:     virtual void show () { cout << typeid (*this).name() << endl; }
29: };
30:
31: class virtderived: public virtbase {
32: public:
33:     virtderived() { cout << "virtderived()" << endl; }
34:     virtual ~virtderived() { cout << "~virtderived()" << endl; }
35:     virtual void show () { cout << typeid (*this).name() << endl; }
36: };
37:
38: int main () {
39:     TRACE (nonbase *nb = new nonbase();)
40:     TRACE (nb->show();)
41:     TRACE (nonderived *nd = new nonderived ();)
42:     TRACE (nd->show();)
43:     TRACE (delete nb;)
44:     TRACE (nb = nd;)
45:     TRACE (nb->show();)
46:     TRACE (nd = static_cast<nonderived*> (nb);)
47:     TRACE (nd->show();)
48:     TRACE (delete nd;)
49:
50:     TRACE (virtbase *vb = new virtbase();)
51:     TRACE (vb->show();)
52:     TRACE (virtderived *vd = new virtderived ();)
53:     TRACE (vd->show();)
54:     TRACE (delete vb;)
55:     TRACE (vb = vd;)
56:     TRACE (vb->show();)
57:     TRACE (vd = dynamic_cast<virtderived*> (vb);)
58:     TRACE (vd->show();)
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59:    TRACE (delete vd;)
60:    TRACE (return 0;)
61: }
62:
63: //TEST// grind="valgrind --leak-check=full --show-reachable=yes"
64: //TEST// $grind virtual 1>virtual.out 2>&1
65: //TEST// mkpspdf virtual.ps virtual.cpp* virtual.out*
66:
```

[illegible]

```
1: ==8927== Memcheck, a memory error detector
2: ==8927== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al.
3: ==8927== Using Valgrind-3.9.0 and LibVEX; rerun with -h for copyright in
fo
4: ==8927== Command: virtual
5: ==8927==
6: TRACE (nonbase *nb = new nonbase();)
7: nonbase()
8: TRACE (nb->show();)
9: 7nonbase
10: TRACE (nonderived *nd = new nonderived ();)
11: nonbase()
12: nonderived()
13: TRACE (nd->show();)
14: 10nonderived
15: TRACE (delete nb;)
16: ~nonbase()
17: TRACE (nb = nd;)
18: TRACE (nb->show();)
19: 7nonbase
20: TRACE (nd = static_cast<nonderived*> (nb);)
21: TRACE (nd->show();)
22: 10nonderived
23: TRACE (delete nd;)
24: ~nonderived()
25: ~nonbase()
26: TRACE (virtbase *vb = new virtbase();)
27: virtbase()
28: TRACE (vb->show();)
29: 8virtbase
30: TRACE (virtderived *vd = new virtderived ();)
31: virtbase()
32: virtderived()
33: TRACE (vd->show();)
34: 11virtderived
35: TRACE (delete vb;)
36: ~virtbase()
37: TRACE (vb = vd;)
38: TRACE (vb->show();)
39: 11virtderived
40: TRACE (vd = dynamic_cast<virtderived*> (vb);)
41: TRACE (vd->show();)
42: 11virtderived
43: TRACE (delete vd;)
44: ~virtderived()
45: ~virtbase()
46: TRACE (return 0;)
47: ==8927==
48: ==8927== HEAP SUMMARY:
49: ==8927==      in use at exit: 0 bytes in 0 blocks
50: ==8927==    total heap usage: 5 allocs, 5 frees, 27 bytes allocated
51: ==8927==
52: ==8927== All heap blocks were freed -- no leaks are possible
53: ==8927==
54: ==8927== For counts of detected and suppressed errors, rerun with: -v
55: ==8927== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 6 from 6)
```