binarylit.lis

```
2: Source: binarylit.cpp
1 // $Id: binarylit.cpp,v 1.16 2013-07-25 19:42:18-07 - - $
4:
5:
6:
      3 #include <bitset>
7:
      4 #include <climits>
8:
      5 #include <iomanip>
9:
      6 #include <iostream>
      7
10:
11:
      8 using namespace std;
12:
      9
13:
     10 const size_t shortbits = CHAR_BIT * sizeof (short);
14:
     11
15:
     12 int main() {
16:
     13
          short a = 0b10001111;
     14
17:
          bitset<shortbits> b {a};
18:
     15
          cout << b << endl;</pre>
19:
          cout << setw(shortbits) << oct << a << endl;</pre>
     16
          cout << setw(shortbits) << dec << a << endl;</pre>
20:
     17
          cout << setw(shortbits) << uppercase << hex << a << endl;</pre>
21:
     18
22:
     19
          return 0;
23:
     20 }
25: Output: ./binarylit 2>&1
1 000000010001111
27:
      2
28:
                 217
29:
      3
                 143
30:
                  8F
32: pstatus: 0 \times 00000 EXIT STATUS = 0
```