

```
1: // $Id: accumulate.cpp,v 1.4 2012-06-05 20:48:14-07 - - $
2:
3: //
4: // Accumulate.
5: // Takes an object and an action and accumulates a sequence,
6: // producing a final result.
7: //
8:
9: #include <iostream>
10: #include <list>
11: #include <vector>
12:
13: using namespace std;
14:
15: //
16: // algorithm for_each_do
17: //
18: template <typename itor_t, typename action_t>
19: void for_each_do (const itor_t &begin, const itor_t &end,
20:                  action_t &action) {
21:     for (itor_t itor = begin; itor != end; ++itor) action (*itor);
22: }
23:
24: //
25: // struct accumulator
26: //
27: template <typename value_t, typename binary_fn>
28: struct accumulator {
29:     value_t value;
30:     binary_fn *fn;
31:     accumulator (const value_t _value, const binary_fn _fn):
32:         value(_value), fn(_fn) {}
33:     void operator() (const value_t &opnd) {
34:         value = fn (value, opnd);
35:     }
36: };
37:
38: //
39: // algorithm accumulate
40: //
41: template <typename itor_t, typename value_t, typename binary_fn>
42: value_t accumulate (const itor_t &begin, const itor_t &end,
43:                    const value_t &initial, const binary_fn &binfn) {
44:     accumulator<value_t, binary_fn> accum (initial, binfn);
45:     for_each_do (begin, end, accum);
46:     return accum.value;
47: }
48:
49: //
50: // algorithm copyit
51: //
52: template <typename itor_t, typename dest_t>
53: void copyit (const itor_t &begin, const itor_t &end,
54:             const dest_t &dest) {
55:     dest_t desti = dest;
56:     for (itor_t itor = begin; itor != end; ++itor) *desti++ = *itor;
57: }
58:
```

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59:
60: //
61: // Rest is local user code for testing.
62: //
63: template <typename value_t>
64: value_t add (const value_t &left, const value_t &right) {
65:     return left + right;
66: }
67:
68: template <typename value_t>
69: value_t multiply (const value_t &left, const value_t &right) {
70:     return left * right;
71: }
72:
73: double array[] = {3.1, 4.1, 5.9, 2.6, 5.3};
74: double *a_end = array + sizeof array / sizeof *array;
75:
76: void array_test() {
77:     cout << "array_test:" << endl;
78:     cout << accumulate (&*array, a_end, 0.0, add<double>) << endl;
79:     cout << accumulate (&*array, a_end, 1.0, multiply<double>) << endl;
80: }
81:
82: void vector_test() {
83:     vector<double> vec (a_end - array); // reserve enough space
84:     copyit (&*array, a_end, vec.begin());
85:     cout << "vector_test:" << endl;
86:     cout << accumulate (vec.begin(), vec.end(), 0.0, add<double>)
87:         << endl;
88:     cout << accumulate (vec.begin(), vec.end(), 1.0, multiply<double>)
89:         << endl;
90: }
91:
92: int main() {
93:     array_test();
94:     cout << endl;
95:     vector_test();
96:     cout << endl;
97: }
98:
99: //TEST// ./accumulate >accumulate.out 2>&1
100: //TEST// mkpspdf accumulate.ps accumulate.cpp* accumulate.out
101:
```

```
1: @@@@ mkc: starting accumulate.cpp
2: accumulate.cpp: $Id: accumulate.cpp,v 1.4 2012-06-05 20:48:14-07 - - $
3: g++ -g -O0 -Wall -Wextra accumulate.cpp -o accumulate -lm
4: rm -f accumulate.o
5: @@@@ mkc: finished accumulate.cpp
```

```
1: array_test:  
2: 21  
3: 1033.35  
4:  
5: vector_test:  
6: 21  
7: 1033.35  
8:
```