```
 1: // $Id: foreachdo.cpp,v 1.14 2013-08-20 19:49:22-07 - - $
 2:
 3: #include <algorithm>
 4: #include <cmath>
 5: #include <functional>
 6: #include <iostream>
 7: #include <vector>
 8: using namespace std;
 9:
10: // Accumulators.
11:
12: struct adder: unary_function <double, void> {
13:    double &sum;
14:    adder (double &sum): sum (sum) {}
15:    void operator() (double num) { sum += num; }
16: };
17:
18: struct multiplier: unary_function <double, void> {
19:    double &prod;
20:    multiplier (double &prod): prod (prod) {}
21:    void operator() (double num) { prod *= num; }
22: };
23:
24: struct sqrt_vec: unary_function <double, void> {
25:    void operator() (double &num) { num = sqrt (num); }
26: };
27:
28: void printd (double num) {
29:    cout << "vec: " << num << endl;
30: }
31:
32: int main () {
33:    vector<double> vec {1.6, 3.9, 3.14, 11.44, 16.28, 24, 32.3, 98.6};
34:    for_each (vec.begin(), vec.end(), printd);
35:
36:    double sum {0};
37:    for_each (vec.begin(), vec.end(), adder (sum));
38:    cout << "sum = " << sum << endl;
39:
40:    double product {1};
41:    for_each (vec.begin(), vec.end(), multiplier (product));
42:    cout << "product = " << product << endl;
43:
44:    for_each (vec.begin(), vec.end(), sqrt_vec());
45:    for_each (vec.begin(), vec.end(), printd);
46:
47:    return EXIT_SUCCESS;
48: }
49:
50: //TEST// ./foreachdo >foreachdo.out 2>&1
51: //TEST// mkpspdf foreachdo.ps foreachdo.cpp* foreachdo.out
52:
```

```
    1: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: starting foreachdo.cpp
    2: foreachdo.cpp:
    3:       $Id: foreachdo.cpp,v 1.14 2013-08-20 19:49:22-07 - - $
    4: g++ -g -O0 -Wall -Wextra -rdynamic -std=gnu++11 foreachdo.cpp -o foreach
do -lglut -lGLU -lGL -lX11 -lrt -lm
    5: rm -f foreachdo.o
    6: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: finished foreachdo.cpp
```

```
 1: vec: 1.6
 2: vec: 3.9
 3: vec: 3.14
 4: vec: 11.44
 5: vec: 16.28
 6: vec: 24
 7: vec: 32.3
 8: vec: 98.6
 9: sum = 191.26
10: product = 2.78924e+08
11: vec: 1.26491
12: vec: 1.97484
13: vec: 1.772
14: vec: 3.38231
15: vec: 4.03485
16: vec: 4.89898
17: vec: 5.68331
18: vec: 9.92975
```