```
1: // $Id: insertlist.cpp,v 1.42 2014-04-24 14:10:53-07 - - $
2:
3: //
 4: // List insertion algorithm.
 5: // Insert nodes into a singly-linked list using only operator<
 6: // to form comparisons. Do not insert elements that already
7: // exist.
8: //
9:
10: #include <iostream>
11: #include <stdexcept>
12: #include <string>
13: using namespace std;
14:
15: template <typename Type>
16: struct xless {
17:
      bool operator() (const Type& left, const Type& right) const {
18:
          return left < right;</pre>
19:
20: };
21:
22: template <typename Type>
23: struct xgreater {
      bool operator() (const Type& left, const Type& right) const {
24:
25:
          return left > right;
26:
       }
27: };
28:
```

```
29:
30: template <typename element, class Less=xless<element>>
31: struct linked_list {
       struct node {
32:
33:
          element elt;
34:
          node* link;
35:
          node (const element& elt_, node* link_): elt(elt_), link(link_) {}
36:
       };
37:
       Less less;
       node* head = nullptr;
38:
39:
40:
       linked_list(){} // Needed because default is suppressed.
41:
       linked_list (const linked_list&) = delete;
42:
       linked_list& operator= (const linked_list&) = delete;
43:
44:
       void insert_ascending (const element& newelt) {
45:
          node** curr = &head;
46:
          while (*curr != nullptr and less ((*curr)->elt, newelt)) {
47:
             curr = &(*curr)->link;
48:
          }
49:
          if (*curr == nullptr or less (newelt, (*curr)->elt)) {
50:
             *curr = new node (newelt, *curr);
51:
          }
52:
       }
53:
       element& front() { return head->elt; }
54:
55:
56:
       void pop_front() {
57:
          if (head == nullptr) {
             throw underflow_error ("linked_list<>::pop_front()");
58:
59:
          }
60:
          node* old = head;
61:
          head = head->link;
62:
          delete old;
63:
       }
64: };
65:
```

```
66:
67: template <typename element, class Less=xless<element>>
68: void process (int argc, char** argv, const string& label) {
69:
       linked_list<string,Less> list;
70:
       for (char** argp = &argv[1]; argp != &argv[argc]; ++argp) {
71:
          cout << label << ": Insert: " << *argp << endl;</pre>
72:
          list.insert_ascending (*argp);
73:
74:
       while (list.head != nullptr) {
          cout << label << ": Sorted: " << list.front() << endl;</pre>
75:
76:
          list.pop_front();
77:
78:
       cout << endl;</pre>
79: }
80:
81: int main (int argc, char** argv) {
       process<string> (argc, argv, "Default");
83:
       process<string, xgreater<string>> (argc, argv, "Greater");
84:
       return 0;
85: }
86:
87: /*
88: //TEST// alias grind='valgrind --leak-check=full --show-reachable=yes'
89: //TEST// grind --log-file=insertlist.out.log \
90: //TEST//
                   insertlist foo bar baz qux quux zxcvbnm asdfq qwerty \
91: //TEST//
                   bar baz foo quux qwerty hello hello 1234567890 \
92: //TEST//
                   >insertlist.out 2>&1
93: //TEST// mkpspdf insertlist.ps insertlist.cpp* insertlist.out*
94: */
```

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\$cmps109-wm/Assignments/asg3-listmap-templates/misc/insertlist.cpp.log

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- 1: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ 2: insertlist.cpp: 3: \$Id: insertlist.cpp,v 1.42 2014-04-24 14:10:53-07 - - \$ 4: g++ -g -OO -Wall -Wextra -rdynamic -std=gnu++11 insertlist.cpp -o insert
- list -lglut -lGLU -lGL -lX11 -lrt -lm

```
1: Default: Insert: foo
 2: Default: Insert: bar
 3: Default: Insert: baz
 4: Default: Insert: qux
 5: Default: Insert: quux
 6: Default: Insert: zxcvbnm
 7: Default: Insert: asdfg
 8: Default: Insert: qwerty
 9: Default: Insert: bar
10: Default: Insert: baz
11: Default: Insert: foo
12: Default: Insert: quux
13: Default: Insert: qwerty
14: Default: Insert: hello
15: Default: Insert: hello
16: Default: Insert: 1234567890
17: Default: Sorted: 1234567890
18: Default: Sorted: asdfg
19: Default: Sorted: bar
20: Default: Sorted: baz
21: Default: Sorted: foo
22: Default: Sorted: hello
23: Default: Sorted: quux
24: Default: Sorted: qux
25: Default: Sorted: qwerty
26: Default: Sorted: zxcvbnm
27:
28: Greater: Insert: foo
29: Greater: Insert: bar
30: Greater: Insert: baz
31: Greater: Insert: qux
32: Greater: Insert: quux
33: Greater: Insert: zxcvbnm
34: Greater: Insert: asdfg
35: Greater: Insert: qwerty
36: Greater: Insert: bar
37: Greater: Insert: baz
38: Greater: Insert: foo
39: Greater: Insert: quux
40: Greater: Insert: qwerty
41: Greater: Insert: hello
42: Greater: Insert: hello
43: Greater: Insert: 1234567890
44: Greater: Sorted: zxcvbnm
45: Greater: Sorted: qwerty
46: Greater: Sorted: qux
47: Greater: Sorted: quux
48: Greater: Sorted: hello
49: Greater: Sorted: foo
50: Greater: Sorted: baz
51: Greater: Sorted: bar
52: Greater: Sorted: asdfg
53: Greater: Sorted: 1234567890
54:
```

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\$cmps109-wm/Assignments/asg3-listmap-templates/misc/insertlist.out.log

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```
1: ==31644== Memcheck, a memory error detector
    2: ==31644== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al
    3: ==31644== Using Valgrind-3.9.0 and LibVEX; rerun with -h for copyright i
nfo
    4: ==31644== Command: insertlist foo bar baz qux quux zxcvbnm asdfg qwerty
bar baz foo quux qwerty hello hello 1234567890
    5: ==31644== Parent PID: 31643
    6: ==31644==
    7: ==31644==
    8: ==31644== HEAP SUMMARY:
                    in use at exit: 0 bytes in 0 blocks
    9: ==31644==
   10: ==31644==
                   total heap usage: 55 allocs, 55 frees, 1,339 bytes allocated
   11: ==31644==
   12: ==31644== All heap blocks were freed -- no leaks are possible
   13: ==31644==
   14: ==31644== For counts of detected and suppressed errors, rerun with: -v
   15: ==31644== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 6 from 6)
```