```
1: // $Id: demangle.cpp, v 1.9 2015-02-05 19:05:17-08 - - $
 3: // Demangle a typeid(X).name() string
 4:
 5: #include <cstdlib>
 6: #include <iostream>
 7: #include <list>
 8: #include <map>
 9: #include <memory>
10: #include <string>
11: #include <typeinfo>
12: #include <vector>
13:
14: using namespace std;
15:
16: #include <cxxabi.h>
17: template <typename type>
18: string demangle (const type &object) {
       const char *const name = typeid (object).name();
20:
       int status;
       char* demangled = abi::__cxa_demangle (name, nullptr, 0, &status);
21:
22:
       if (demangled == nullptr) return name;
23:
       string result {status == 0 ? demangled : name};
24:
       free (demangled);
25:
       return result;
26: }
27:
28: class foo { };
29: class bar: foo { };
30: class baz: bar { };
31: template <typename T> class tmpl { T x; };
32:
33: template <typename type>
34: void print_demangled (const string &str, const type &obj) {
       cout << str << " => " << sizeof obj << endl;</pre>
       cout << " mangled:</pre>
                             " << typeid(obj).name() << endl;
36:
37:
       cout << "
                   demangled: " << demangle (obj) << endl;</pre>
38: }
39:
40: #define DEMANGLE(X) print_demangled (#X, X())
41: int main() {
42:
       using schar = signed char;
43:
       using uchar = unsigned char;
44:
       using ushort = unsigned short;
45:
       using uint = unsigned int;
46:
       using ulong = unsigned long;
47:
       using map_string_int = map<string,int>;
48:
       DEMANGLE (bool);
49:
       DEMANGLE (char);
50:
       DEMANGLE (uchar);
51:
       DEMANGLE (schar);
52:
       DEMANGLE (short);
53:
       DEMANGLE (ushort);
54:
       DEMANGLE (int);
       DEMANGLE (uint);
55:
56:
       DEMANGLE (long);
57:
       DEMANGLE (ulong);
58:
       DEMANGLE (float);
```

02/05/15 19:05:17

\$cmps109-wm/Examples/wk06b-algorithms/demangle.cpp

2/2

```
59:
       DEMANGLE (double);
60:
       DEMANGLE (size_t);
61:
       DEMANGLE (foo);
62:
      DEMANGLE (bar);
63:
       DEMANGLE (baz);
64:
       DEMANGLE (tmpl<int>);
65:
      DEMANGLE (vector<string>);
66:
      DEMANGLE (vector<int>);
67:
      DEMANGLE (list<vector<long>>);
       DEMANGLE (map_string_int);
68:
69:
       return 0;
70: }
71:
72: //TEST// demangle >demangle.out 2>&1
73: //TEST// mkpspdf demangle.ps demangle.cpp* demangle.out
74:
```

02/05/15 19:05:18

\$cmps109-wm/Examples/wk06b-algorithms/demangle.cpp.log

1/1

- 1: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ 2: demangle.cpp: 3: \$Id: demangle.cpp,v 1.9 2015-02-05 19:05:17-08 - - \$ 4: g++ -g -00 -Wall -Wextra -rdynamic -std=gnu++11 demangle cpp -
- 4: g++ -g -00 -Wall -Wextra -rdynamic -std=gnu++11 demangle.cpp -o demangle -lglut -lGLU -lGL -lX11 -lrt -lm
 - 5: rm -f demangle.o
 - 6: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: finished demangle.cpp

```
1: bool => 1
 2:
       mangled:
                  b
 3:
       demangled: bool
 4: char => 1
 5:
       mangled:
                   C
 6:
       demangled: char
 7: uchar => 1
 8:
       mangled:
                  h
 9:
       demangled: unsigned char
10: schar => 1
11:
       mangled:
                   a
12:
       demangled: signed char
13: short => 2
14:
       mangled:
15:
       demangled: short
16: ushort => 2
17:
       mangled:
                   t
18:
       demangled: unsigned short
19: int => 4
20:
       mangled:
                   i
       demangled: int
21:
22: uint => 4
23:
       mangled:
                   j
24:
       demangled: unsigned int
25: long => 8
26:
       mangled:
                   1
27:
       demangled: long
28: ulong => 8
29:
       mangled:
                  m
30:
       demangled: unsigned long
31: float => 4
32:
       mangled:
       demangled: float
33:
34: double => 8
35:
       mangled:
                   d
36:
       demangled: double
37: size_t => 8
38:
       mangled:
                  m
39:
       demangled: unsigned long
40: foo => 1
41:
       mangled:
                   3foo
42:
       demangled: foo
43: bar => 1
44:
       mangled:
                   3bar
45:
       demangled: bar
46: baz => 1
47:
       mangled:
                   3baz
48:
       demangled: baz
49: tmpl<int> => 4
50:
       mangled:
                   4tmplIiE
51:
       demangled: tmpl<int>
52: vector<string> => 24
53:
       mangled:
                  St6vectorISsSaISsEE
54:
       demangled: std::vector<std::string, std::allocator<std::string> >
55: vector<int> => 24
56:
       mangled:
                   St6vectorIiSaIiEE
57:
       demangled: std::vector<int, std::allocator<int> >
58: list<vector<long>> => 16
```

02/05/15

\$cmps109-wm/Examples/wk06b-algorithms/ demangle.out

2/2

```
19:05:18
                     St4listISt6vectorIlSaIlEESaIS2_EE
   59:
          mangled:
          demangled: std::list<std::vector<long, std::allocator<long> >, std::a
   60:
llocator<std::vector<long, std::allocator<long> > >
   61: map_string_int => 48
                     St3mapISsiSt4lessISsESaISt4pairIKSsiEEE
          mangled:
          demangled: std::map<std::string, int, std::less<std::string>, std::al
   63:
locator<std::pair<std::string const, int> > >
```