Text Compare - Leetcode 269 two practice

Mode: All
Left file: Leetcode269_AlienDictionary_P4.cs
Right file: Leetcode269_AlienDictionary_warmup.cs

using System; using System.Collections.Generic; using System.Linq; using System.Text; using System.Threading.Tasks;	=	using System; using System.Collections.Generic; using System.Linq; using System.Text; using System.Threading.Tasks;
namespace _269AlienDictionary	<>	namespace _269AlienDictionary_Review

{
    class Program
    {
        static void Main(string[] args)
        {
            string[] words = { "wrt", "wrf", "er", "ett", "rftt" };
	=	{
		    class Program
		    {
		        static void Main(string[] args)
		        {
		            string[] words = { "wrt", "wrf", "er", "ett", "rftt" };

	-+	// verify result manually here: "wertf"

string result = alienOrder(words);
        }
	=	string result = alienOrder(words);
		        }

/*
         * source code from blog:
         * http://www.cnblogs.com/yrbbest/p/5023584.html
         *
         * Topological sorting - Kahn's Algorithm
         */
        public static String alienOrder(String[] words)
{
	<>	public static string alienOrder(string[] words)
		        {

if(words == null || words.Length == 0) {		if (words == null || words.Length == 0)

return "";
            }
	=	return "";
		            // Graph presentation:
		            // nodes, node's dependency list and inDegree array
		            // nodes - function getNodes()
		            //

Dictionary<char, HashSet<char>> graph = new Dictionary<char, HashSet<char>>();		Dictionary<char, HashSet<char>> dependencyList = new Dictionary<char, HashSet<char>>();
	=	
int AlphabeticSize = 26; int[] inDegree = new int[AlphabeticSize];	<>	int[] inDegree = new int[26];
	=	
graphSetup(words, graph, inDegree);	<>	graphSetup(words, dependencyList, inDegree);
	=	

return topologicalSort(words, graph, inDegree);
        }
	<>	return topoligicalSort(words, dependencyList, inDegree);
		        }

	=	

/*
         * First time to use HashSet UnionWith api - good practice!
         *
         */
        public static HashSet<char> getCharSet(string[] words)
        {
	<>	public static HashSet<char> getNodes(string[] words)
		        {

HashSet<char> set = new HashSet<char>();		HashSet<char> hashset = new HashSet<char>();
	=	
foreach (string word in words) {	<>	foreach (string s in words) {
set.UnionWith(word.ToList());		hashset.UnionWith(s.ToList());
}	=	}
return set;	<>	return hashset;
}	=	}
	-+	
/*	=	/*
* Topological Sort algorithm in Graph	<>	* https://en.wikipedia.org/wiki/Topological_sorting

Text Compare

`        * Need to review`		
`        *`	=	`        *`

``	<>	`        * review the idea of topological sorting:`
		`        * 1. push all indegree nodes with 0 into the queue`
		`        * 2. work on queue,`
		`        *    step 1: dequeue the node from the queue,`
		`        *    step 2: update indegree node's value affected - decrement one`
		`        *    step 3: if the dependency list's node indegree value down to zero,`
		`        *    add the node to the queue`
		`        * 3. construct the output string`
		`        *`
		`        * It is just the normal queue process, can you do a bug free writing?`

`        * When the node's inDegree's value goes down to zero, the node` `        * is ready to enqueue.`		
`        */`	=	`        */`
`        public static string topologicalSort(`	<>	`        public static string topoligicalSort(`
`            string[] words,`		`            string[]  words,`
`            Dictionary<char, HashSet<char>> graph,`		`            Dictionary<char, HashSet<char>> dependencyList,`
`            int[] inDegree`	=	`            int[] inDegree`
`            )`		`            )`
`        {`		`        {`
`            HashSet<char> set = getCharSet(words);`	<>	`            HashSet<char> nodes = getNodes(words);`
	=	
`            int AlphabeticSize = 26;`	<>	
``		`            Queue<char> queue = new Queue<char>();`

`            // Topological sort - starting from nodes with indegree value 0`
`            // put all those nodes into queue first.`
`            // Go through all 26 chars, and then, add chars with indegree 0 - make`
`            // sure that chars are in the HashSet set`
`            Queue<char> queue = new Queue<char>();`		

`            for (int i = 0; i < AlphabeticSize; i++)`		`            for (int i = 0; i < 26; i++ )`
`            {`	=	`            {`

`                char curr = (char)('a' + i);`
`                if (inDegree[i] == 0 && set.Contains(curr))`
	<>	`                char runner = (char) ('a' + i);`
		`                if (!nodes.Contains(runner))`
		`                    continue; // skip it!`

`                {`		``
``		`                if (inDegree[i] == 0)`
`                    queue.Enqueue(curr);`		`                    queue.Enqueue(runner);`
`                }`		``
`            }`	=	`            }`
`            StringBuilder sb = new StringBuilder();`	<>	`            StringBuilder sb = new StringBuilder();`

`            /*`
`             * keep updating indgree value based on the queue's operation`
`             * once the node's indegree value's 0, push node to the queue.`
`             * That is how it works - continue to output chars`
`             */`		

`            while (queue.Count > 0)`	=	`            while (queue.Count > 0)`
`            {`		`            {`

`                char node = queue.Peek();`
`                sb.Append(node);`
`                queue.Dequeue(); // bug001 - Do not forget to dequeue`
	<>	`                char runner = queue.Dequeue();`

``		`                sb.Append(runner);`
`                if (!graph.ContainsKey(node))`		`                if (!dependencyList.ContainsKey(runner))`
`                    break; // something is wrong - "all nodes in the queue are from graph"`		`                    continue;`
``		`                HashSet<char> neighbors = dependencyList[runner];`
`                // check nodes in the dependency list` `                foreach (char runner in graph[node])`		`                foreach (char c in neighbors)`
`                {`	=	`                {`
`                    int index = runner - 'a';`	<>	`                    int index = c - 'a';`
`                    inDegree[index]--;`	=	`                    inDegree[index]--;`
`                    if (inDegree[index] == 0)`		`                    if (inDegree[index] == 0)`
`                    {`	<>	``
`                        queue.Enqueue(runner);`		`                        queue.Enqueue(c);`
`                    }`		`                    }`
`                }`		``
`            }`	=	`            }`

```
            // edge case discussion:                                    <>              // edge case:
            // if the graph has cycle, then, ?
            // What will be case with "" <- give an
example:
            return sb.Length != set.Count ? "" :                                        return sb.Length < nodes.Count? "" :
sb.ToString();                                                                      sb.ToString();
        }                                                                   =       }
        /*                                                                  <>      /*
         * June 16, 2016
         * Work on the detail - How graph is saved using
dependency list
         *
         * Construct the graph                                                     * Motivation talk:
         * Nodes in the graph at most 26 chars, a, b,
c,d, ..., z
         *
         * int[] inDegree  - 26
         * Dictionary<char, HashSet<char>> graph
         * For example,
         *  "wrt", "wrf", "er", "ett", "rftt"                                      * set up graph for {"wrt","wrf"}
         *                                                                         * output:
         * inDegree:
         * 'w' - indegree['w'-'a'] = 0
         * "wrt", "wrf" -> we can tell that t->f, so
this edge t->f,
         * how to save it in the graph?
         *
         * We choose to save the dependency list -> t                             * 'f' - add 'f' into dependency list's
has a list of dependency, f is one in the list                           dictionary, also, update content {'t'}
         * graph['t'] is a hashset, and then, make sure                           * inDegree array setup for
that 'f' is added to the hashset                                         inDegree['f'-'a']
         *                                                                  =       *
         * Next, the smart tip about comparison:                          <>      * two words, at most one edge
         * wrt -> wrf, skip first two chars, and then
set up third char t->f edge in the graph
         * You need to figure out what is edge in the
graph through this words order.
         * Extract the information -
         *                                                                  =       *
         * This function is not easy to maintain bug                      <>
free
         * Need to enforce some rules in the code:                                 * two words, no edge - special case
                                                                         discussion:
         * Rule 1: ?                                                              * test case:
         * Rule 2: ?                                                              * case 1: "a", "ab"
         *                                                                        * case 2:
         *  filter out duplicated relationship
            ["za","zb","ca","cb"], then, a->b will show
up twice
         * read Java code for more discussion on this:
         *
http://blog.csdn.net/feliciafay/article/details/50040985
         *                                                                  =       *
         * Review graph implementation:                                   +-
         * http://www.geeksforgeeks.org/graph-and-its-
representations/
         *                                                                  =       *
         * Directed Graph: Edge - From (u) -> To (v)                      <>
         *
         * Graph setup:                                                           * That is it!
         * 1. Add node in the graph
         * 2. update node's dependency list - a HashSet
         *
         */                                                                =       */
        public static void graphSetup(                                              public static void graphSetup(
            string[]                            words,                  <>              string[] words,
            Dictionary<char, HashSet<char>> graph,                                      Dictionary<char, HashSet<char>>
                                                                                dependencyList,
            int[]                               inDegree)                           int[] inDegree
                                                                                    )
        {                                                                           {
            for (int i = 1; i < words.Length; i++) {                                    int len = words.Length;
                                                                                        if (len == 1)
                                                                                            return; // cannot do anything

                                                                                        for (int i = 1; i < len; i++)
                                                                                        {
                string previous = words[i - 1];                                             string prev = words[i - 1];
                String current  = words[i];                                                 string curr = words[i];
                                                                                =
                int shortLength =                                               <>              int start = 0;
Math.Min(previous.Length, current.Length);
                                                                                            while (prev[start] ==
                for (int j = 0; j < shortLength; j++)                                   curr[start])
                {                                                               =           {
```

Text Compare

char edgeFrom = previous[j];
char edgeTo = current[j];
 	
if (edgeFrom == edgeTo)
 	
continue;
 	
// start node - need to add a node in the graph
 	
if (!graph.ContainsKey(edgeFrom)) {
 	
graph.Add(edgeFrom, new HashSet<char>());
}
	<>	start++;
		
		}
		
		// no edge
		if(start >= Math.Min(prev.Length, curr.Length))
		return;
		
		// at most one edge
		char edgeFrom = prev[start];
		//char edgeTo = prev[start]; // bug001
		char edgeTo = curr[start];
		
		if (!dependencyList.ContainsKey(edgeFrom))
		{
		dependencyList.Add(edgeFrom, new HashSet<char>());
		}

	=	

// Avoid bugs
 	
// Do not add same node twice in inDegree array
// For example, wrt->wrf => t->f, 'f''s indgree from 't', should not count
// twice.
// filter out duplicated relationship
// ["za","zb","ca","cb"], then, a->b will show up twice
//
// Try to describe what code is doing here:
// if adjacency list does not contains edgeTo, then, it is the
// first time visited, then, increment one to inDegree array for
// the char
 	
if (!graph[edgeFrom].Contains(edgeTo)) {
inDegree[edgeTo - 'a']++;
}
 	
// For any case, add edgeTo to the HashSet - first time, add,
// second time, will be ignored.
// update dependency list.
graph[edgeFrom].Add(edgeTo);
break;
}
}
}
	<>	if (!dependencyList[edgeFrom].Contains(edgeTo))
		
		{
		dependencyList[edgeFrom].Add(edgeTo);
		inDegree[edgeTo - 'a']++;
		}
		
		}
		}

} }	=	} }