## Standard Recursion, Tail Recursion, Loops

## **Important Dates:**

• Assigned: September 11, 2024

• Deadline: September 25, 2024 at 11:59 PM EST

## **Objectives:**

- Students learn to design more complex methods.
- Students understand and describe the differences between standard recursion, tail recursion, and iteration.
- Students understand the direct correspondence between iteration and tail recursive methods.
- Students design methods that call private helper methods to solve a problem.

## What To Do:

For each of the following problems, create a class named ProblemX, where X is the problem number. E.g., the class for problem 1 should be Problem1.java. Write (JUnit) tests for each method that you design in corresponding test files named ProblemXTest, where X is the problem number. Additionally, write Javadoc comments explaining the purpose of the method, its parameters, and return value. **Do not round your solutions!** 

You must write sufficient tests and adequate documentation.

All problems are listed in *Learning Java - A Test-Driven Approach*. This problem set contains ten required problems, meaning the maximum possible score on this problem set is 100%/100%.

- 1. Exercise 2.31 [Palindrome determiner]
- 2. Exercise 2.35 [Hyperfactorials]
- 3. Exercise 2.36 [Subfactorials]
- 4. Exercise 2.37 [Collatz conjecture]
- 5. Exercise 2.44 [ASCII to integer]
- 6. Exercise 2.46 [Wordle recreation]
- 7. Exercise 2.48 [Recreating the substring method]
- 8. Exercise 2.51 [File name comparison]
- 9. Exercise 2.58 [Summing numbers in a string]
- 10. Exercise 2.68 [Rudimentary calculus]